







# DAVID LONDON

 davidlondon.me  
 dlondon@cs.toronto.edu  
 (416) 409-3532  
 linkedin.com/in/londondave  
 codepen.io/davidlondon/  
 github.com/londonzone

## EDUCATION

University of Toronto

Graduation: May 2018

H.B.Sc., Computer Science  
Minor, Cognitive Science

## SKILLS

Languages + Frameworks:

 HTML5, CSS3, SCSS, PHP

JavaScript: ReactJS, ExpressJS, JQuery

Python, Django, Java, C, Swift, BASH

Development Tools:

Photoshop, Illustrator

Sketch 3, Framer Studio, InVision

Version Control: Git, SVN

Operating Systems:

Unix (OSX), Linux (Debian, Ubuntu)

## EXPERIENCE

**Stylin': iOS Developer (UI/UX)** 2015 - Present

- ▶ Startup developing AI fashion stylist app with neural networks
- ▶ Responsible for User Interface & User Experience Design and implemented Django back-end server
- ▶ Employed Agile Development and Scrum practices to manage project requirements and drive progress
- ▶ Conducted user research and heuristic evaluation of UI

**Computational Vision Group | University of Toronto**  
**Web Developer and Designer** May 2015 - November 2015

- ▶ Executed full stack development, with a modern and responsive redesign
- ▶ Designed and Implemented major UI/UX overhaul in including complete rebranding of department logo designed in illustrator
- ▶ Developed mockups and wireframes for user-focused designs based on usability and experience feedback

**Early Learning Centre | University of Toronto**  
**Web Developer and Designer** September 2014 - Present

- ▶ Complete UI/UX rebranding resulting in a ~ 20% increase in traffic
- ▶ Conducted usability testing and implemented revisions to the interface
- ▶ Monitored website analytics, optimization and supporting MySQL databases

## PROJECTS

**Triage Health Care App: Class Project 2014 (Java)**

- ▶ Developed Android App in Android Studio, using Java design patterns
- ▶ Designed and implemented UI and logo using illustrator
- ▶ Collaborated and managed a team of four to deliver a complete native app, receiving a perfect score on project

**Battleship Game :** Class Project 2015 (C)

- ▶ Network programming using a Unix TCP server
- ▶ Implemented with socket interface for client/server communication