

Joshua Chen
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San Jose, CA

- Projects**
- CliqueUp (Rails, PostgreSQL, JavaScript, React/Redux)**
A full-stack project emulating the MeetUp website
-Protects user passwords from unauthorized access by salting and hashing via BCrypt
-Allows users to create and update groups and events based on unique user, group, and event id's
-Integrates the Cloudinary CDN to save group and event images to the cloud
link: <https://cliquee.herokuapp.com/#/>
- splatArt (JavaScript, HTML5)**
A drawing app that lets the user become the next Jackson Pollock!
-Several unique features allowing users to create their own splatter art inspired by the great Jackson Pollock, made possible via canvas
link: <https://j0shuachen.github.io/splatArt/>
- transitNinja (MongoDB, Express, ReactNative)**
A mobile app project showing real-time location of buses around the Bay Area
-Utilizes the Google Places Auto Complete API for users to input search destinations
-Uses React Native map and map markers to render bus locations
-Lists step-by-step directions to target destination via Google Routes API
-Draws route from user's current position to destination via polyline
link: https://j0shuachen.github.io/transit_ninja_demo/
- Skills** Ruby, Rails, JavaScript, React, SQL, Git, CSS, jQuery, RSpec, HTML, SCSS, Express.js, React Native, PostgreSQL, MongoDB, Node.js, Product Development, Project Management
Languages- Fluent in Mandarin
- Education**
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| San Jose State University, San Jose, CA
Bachelor of Science - Business Administration, Management, Spring 2014
SJSU GPA: 3.7 | 2012-2014 |
| De Anza College, Cupertino, CA
Associate in Arts - Business Administration, Spring 2014
Associate in Arts - Business & Computer Information Systems, Spring 2014 | 2009-2014 |
- Certificates** San Jose State University, San Jose
Six Sigma Green Belt, Spring 2017 2017
- Employment** Super Cap, Headwear Product Developer ('47 brand Account) 2015-2017
- Worked with headwear designers and product coordinators to oversee the development of new inline styles and SMU projects (NHL 2016 Locker Room, David Ortiz Project, Black Fives, MLB 2016 Post Season, Super Bowl 50, etc.)
 - Collaborated with and directed team members from various departments within the company to ensure samples would align with designer's vision
 - Created and monitored sampling deadlines to align with potential PO timelines
 - Helped relay and resolve template and tech pack issues with designers and coordinators
 - Worked closely with the material sourcing team and accessory sourcing team in China to source innovative materials and accessories from the open market and from our suppliers
 - Set up new color standards for fabric using PMS (Pantone cards) and new standards for team logo embroidery
 - Created pricing for inline artworks and SMU project pricing lists