

Nacogdoches Team Pickleball League Rules Fall Season 2025

September 29 – November 16, 2025

<u>Purpose</u> – Nac TPL offers competitive team pickleball at all levels (2.0 to 4.0+) in a format modeled after Major League Pickleball (MLP).

<u>Four Divisions</u> – Fall 2025 season has four (4) divisions – (1) 18+ Men's, (2) 18+A Mixed, (3) 18+B Mixed, and (4) 50+ Mixed. Each division has five (5) teams except 18+B Mixed has six (6) teams.

- <u>18+ Men's Division</u> A team consists of 4 male regular players and 3 male dedicated alternates, ages 18 or older.
- <u>18+A Mixed Division</u> A team consists of 4 regular players (2 male/2 female), and 4 dedicated alternates (2 male/2 female), ages 18 or older.
- <u>18+B Mixed Division</u> A team consists of 4 regular players (2 male/2 female), and 4 dedicated alternates (2 male/2 female), ages 18 or older.
- <u>50+ Mixed Division</u> A team consists of 4 regular players (2 male/2 female), and 4 dedicated alternates (2 male/2 female), ages 50 or older.¹

<u>Team Captains</u> – The Commissioners select a team Captain/player before the draft. Captains are experienced players who are placed into a division commensurate with their skill level. Captains will draft their teams from the draft pool once divisions are determined. Captains serve as team contact for scheduling, rule clarifications, selecting alternates, inputting scores in GPN, etc. Captains make game-day decisions (e.g., lineups). The Captain will name a substitute Captain from his/her team if necessary. <u>Captains will inform the Commissioner of their team name prior to Week 1 games</u>.

¹ For parity of divisions, Commissioners may allow a slightly younger player to join 50+ (e.g., this year we have a 48 year old player in 50+).

<u>Season Schedule</u> – In the Fall 2025 season, teams will play 8 regular season matches on a 7-week schedule. As a result, during some weeks a team may play two matches in one night or may have a bye. The schedule is randomly generated, but 5-team divisions play each team twice. In a 6-team division, a team plays 5 teams once, and 3 teams twice (randomly selected).

For the Fall 2025 season, we do NOT have flex scheduling. ALL matches are scheduled by division on either a Monday or Tuesday evening. Matches start at 6 p.m. (called an "early game"), and if there is a scheduled second game(s), they will start at about 7 p.m., or as soon as the first games are over for those teams (called a "late game"). Sometimes a team will have only a late game - in such cases, a team should be ready to start at 7 p.m. If there are rainouts, we will deal with it when it happens.

Regular 2025 Season Schedule*

*FULL MASTER SCHEDULE OF ALL MATCHES IS ATTACHED.

	18 Men's/18B Mixed	50+ Mixed/18A Mixed
Week 1	Mon, Sept 29	Tues, Sept 30
Week 2	Mon, Oct 6	Tues, Oct 7
Week 3	Mon, Oct 13	Tues, Oct 14
Week 4	Mon, Oct 20	Tues, Oct 21
Week 5	Mon, Oct 27	Tues, Oct 28
Week 6	Mon, Nov 3	Tues, Nov 4
Week 7	Mon, Nov 10	Tues, Nov 11

2025 Divisional Playoff Tournament

Sunday at 1 p.m., Nov 16, 2025

<u>Player Sign Up</u> – Players must register on the designated GPN Network for that season to be in the draft pool. Once sign-up is closed, the Commissioners consult and determine Captains and the number of teams per division. The goal is to allow everyone who signs up to be on a team as either a regular player or a dedicated alternate. In addition, a "free agent" alternate pool will be established for players not drafted or who prefer to be a free agent alternate.

<u>Alternates</u> – To maintain consistent scheduling of games, teams will have alternates to sub in when regular players are unavailable. Alternates are to be used ONLY when a regular player is unavailable to play. As much as reasonably possible, alternates will be a similar level player for the applicable division(s). There are two types of alternates – Dedicated Team Alternates, and Free Agent Alternates. If a team is unable to secure an eligible alternate for a scheduled match, the team forfeits.

Dedicated Team Alternates are drafted by Captains after the regular draft from a pool of candidates for each division developed by Commissioners. All regular players (including Captains) must be willing to serve as a Dedicated Alternate for teams outside their division, if drafted.

Free Agent Alternates are basically back-up alternates consisting of players not drafted as either a regular player or a Dedicated Team Alternate. They may be used when Dedicated Team Alternate is not available. During the season, the Commissioners may add alternates to a "free agent" pool, at their discretion, but generally anyone added must not be a better player than the mid-range playing level of Dedicated Team Alternates.

<u>Regular Player Draft</u> – The regular player draft will be held at a designated time and location after sign-up closes and before the season starts. At the player draft, Captains will draft their regular players with the highest level division teams drafting first, and so on. Draft order within divisions will be determined by drawing lots (organized by the Commissioners). The draft will proceed in a snake draft format.

<u>Dedicated Alternates Draft</u> – After the regular draft, Commissioners will create separate draft pools for alternates in each division. As much as possible, the pools will match the playing level of that division and allow parity among the teams. The alternates draft will be held at a designated time and location after the regular player draft and before the season starts. Draft order within divisions will be determined by drawing lots (organized by one of the Commissioners) and the draft will proceed in a snake draft format. Commissioners may set parity rules within each division for use of alternates (e.g., limited use).

<u>Permanent Player Replacement</u> - If a team loses a player for the season, the Captain may either continue selecting an alternate each week in the usual fashion, or the Captain may make a request to the Commissioners for a permanent replacement. Replacement requests will be approved as long as (1) the player is of a comparable skill level as approved by the Commissioners, and (2) there is majority approval by the remaining Captains in that division.

<u>Match Play</u> – A match consists of 4 or 5 (if needed) games. If tied at 2-2, a Teambreaker Game 5 decides the winner. Even if a team is winning 3 games to 0,

Game 4 will be played. There will be a 3-minute halftime break between Games 2 and 3. All other breaks between games are limited to 2 minutes.

<u>Home or Away Team</u> – In each match, a team is designated on the Master Schedule as either the HOME team or the AWAY team.

- (1) HOME team will submit its lineup last (Reacts) in all Games 1-5. The AWAY team will do the opposite (Acts). In Game 5, a team selects the lineup order of players one at a time.
- (2) AWAY team will serve first AND pick an end to start each game (applies to all 5 games).

Captains will record lineup choices and scores on a scoresheet furnished by the league. When a match is over, the winning Captain will send a pic of the scoresheet to the Commissioner at (832) 655-8100. The winning Captain ALSO records scores into GPN. This is important to allow the Commissioner to confirm scores and update Standings each week.

<u>Coaching/Line Calls</u> - Coaching by non-playing team members is allowed at any time when the ball is NOT IN PLAY AND if it does not interfere with continuous play or unfairly disrupt the game. ONLY the players playing the game can make line calls and fault calls without ANY influence of other players/spectators. If Captains agree before a match starts, they may designate a scorekeeper and/or a line official. The line official will only (1) make kitchen foot fault calls, and (2) decide challenges on line calls (up to 2 per team each game).

Match Format – 18+ Men's

Before each game, teams Act or React per their AWAY or HOME designation by naming which players are serving as the numbered player for that game (as per below)

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Game 1 (doubles – players 1 and 2)

Game 2 (doubles – players 3 and 4)

Game 3 (doubles – players 2 and 3)

Game 4 (doubles) – players 1 and 4)

Game 5 Teambreaker, if needed (singles) (Teambreaker format below)
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Match Format - 18A, 18B, and 50+

Before each game, teams Act or React per their AWAY or HOME designation by naming which two players are playing that game (as per below)

Game 1 (women's doubles)

Game 2 (men's doubles)

Game 3 (mixed doubles)

Game 4 (mixed doubles)

Game 5 Teambreaker, if needed (singles for 18A and 18B) (doubles for 50+) (Teambreaker format below)

Games 1-4

All Divisions

- Game to 25 (win by 2); Start Serve is from the even side
- Teams switch ends at 13 and may have a 2-minute timeout
- Rally Scoring (except for the winning point (aka the Freeze) a team must be serving to get the winning point)
- Players stay on either even or odd side during the whole game (except they may switch sides at 13 or during their one (1) allotted timeout)
- Serves are from the odd side if that team's score is odd; and from the even side if that team's score is even. As long as a team continues winning points, they continue serving
- In addition to the 13-point timeout, each team is allotted one (1) two-minute timeout per game

Game 5 (Teambreaker) for Men's/18A/18B Divisions

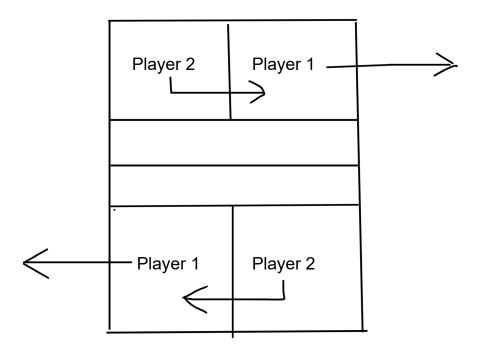
- A **singles game to 21** (win by 2) with rally scoring (<u>must be serving to get the winning point</u>)
- Each team will rotate in its 4 players in a set order every 4 points played (e.g., rotate when score is 3-1). The order is set just prior to the Teambreaker game per the HOME/AWAY designation. The AWAY team will designate its first player in the rotation (Acts); then the HOME team will designate its opposing first player (Reacts), and so on back and forth until the order of the 4 players for each team is set. The HOME team may React with a player of the opposite gender, at its discretion. Each player plays in 4-point rotations until the Teambreaker is concluded. The rotation repeats in the same order until the game is over.

- Players serve from the even or odd side of the court based on their score (e.g., if the serving player's score is even, she/he will serve from the even side)
- Teams will change ends when one team reaches a score of 11.
- Each team is allotted one (1) two-minute time-out in addition to the designated 2-minute timeout at 11.

Game 5 (Teambreaker) for 50+ Division

- A **doubles game to 25** (win by 2) with rally scoring (<u>must be serving to get the winning point</u>)
- Each team will rotate its 4 players in and out in a set order shown in the diagram below (Doubles Teambreaker Rotation). The order is set just prior to the Teambreaker game per the HOME/AWAY designation. The AWAY team designates its first player in the rotation (Acts); then the HOME team designates its opposing first player (Reacts), and so on back and forth until the order of the 4 players for each team is set. The HOME team may React with a player of the opposite gender, at its discretion. Each player plays in 5-point rotations until the Teambreaker is concluded.
- Doubles Teambreaker Rotation the rotation format for the doubles Teambreaker is designed to allow all players to play some on both the even and odd sides during the Teambreaker game.
 - At Start each team will have their Player 1 on the ODD side, and their Player 2 on the EVEN side. Once the total game score equals 5 (e.g., 4-1), the first rotation occurs in a clockwise fashion. (*Diagram below*)
 - First rotation (at 5 total points) each team rotates out Player 1; Player
 2 slides over to the ODD side; and Player 3 rotates in to the EVEN side.
 - Second rotation (at 10 total points) each team rotates out Player 2;
 Player 3 slides over to the ODD side; and Player 4 rotates in to the EVEN side.
 - The rotation continues in the same order every 5 points until the game is over (to date, the record score in a doubles Teambreaker in NAC TPL is 39-37!!!)
- Players serve from the odd or even side based on their team's score (e.g., if serving team's score is even, the serve is from the even side)
- Teams will change ends when one team reaches a score of 13.
- Each team is allotted one (1) two-minute time-out, and a two-minute timeout at 13.
- During the doubles Teambreaker, players <u>cannot</u> switch even/odd sides during timeouts. They must adhere to the Rotation the whole game.

50+ Teambreaker Doubles Rotation Diagram



Standings - Season standings are based on the point system used in MLP. After a match, teams are awarded points as follows:

- 3 Points: Regulation win (4 games to 0, or 3 games to 1)
- 2 Points: TeamBreaker win (3 games to 2)
- 1 Point: TeamBreaker loss (2 games to 3)
- 0 Points: Regulation loss (0 games to 4, or 1 game to 3)

At the end of the regular season, if any teams are tied in the standings, the tiebreakers, in this order, are: (1) head-to-head games won, (2) most total points in head-to-head matches, (3) flip a coin.

NAC TPL Playoff Tournament (November 16, 2025) - Regular season standings will determine seeding in each division. The Tournament bracket formats for each division are shown in the Master Schedule (attached). Each division will crown a regular season champion and a tournament champion (awards for both). The NAC TPL Playoff Tournament should be a fun and competitive party atmosphere. Prizes/awards will be awarded as determined by the Commissioners.

Commissioners

Miles Bradshaw	(832) 655-8100	Milesbradshaw2@gmail.com
Kerr Fairley	(936) 715-7224	kerrfairley@yahoo.com
Cheryl Hansen	(949) 375-8007	cheryl.hansen@gmail.com

[MASTER SCHEDULE ATTACHED]



Nac TPL – Fall 2025 Schedule

- Home Team is listed first
- 7 pm game is played at 7 pm or soon after once early game ends

Week		Div	Time	Teams		
1	Mon 9/29	Men	6 pm	AJ v Nic	Will v Grant	
		Men	7 pm	Ethan v AJ		
		18B	6 pm	David v Kim H	Cynthia v Rashaud	Luis v Mike
		18B	7 pm	Rashaud v Luis		
	Tues 9/30	50+	6 pm	Autumn v Missy	Cheryl v Bev	
		50+	7 pm	Joe v Autumn		
		18A	6 pm	Aubrey v Jeff	Kristie v Brantley	
		18A	7 pm	Tyson v Aubrey		
****	*****	*****	******	******	******	******
2	Mon 10/6	Men	6 pm	AJ v Grant	Will v Nic	Bye (Ethan)
		18B	6 pm	Kim H v Cynthia	Rashaud v Mike	
		18B	7 pm	Mike v Kim H		Bye (David, Luis)
	Tues 10/7	50+	6 pm	Autumn v Bev	Cheryl v Missy	Bye (Joe)
		18A	6 pm	Aubrey v Brantley	y Kristie v Jeff	Bye (Tyson)
*****	*****	*****	******	******	******	*****
3	Mon 10/13	Men	6 pm	Ethan v Will	Nic v AJ	
		Men	7 pm	Ethan v Grant		
		18B	6 pm	Cynthia v David	Mike v Rashaud	
		18B	7 pm	David v Luis		Bye (Kim H)
	Tues 10/14	50+	6 pm	Joe v Cheryl	Missy v Autumn	
		50+	7 pm	Joe v Bev		
		18A	6 pm	Tyson v Kristie	Jeff v Aubrey	
		18A	7 pm	Tyson v Brantley		
*****	*****	*****	*****	******	******	******
4	Mon 10/20	Men	6 pm	AJ v Will	Nic v Ethan	
		Men	7 pm	Grant v Will		
		18B	6 pm	David v Rashaud	Kim H. v Luis	
		18B	7 pm	Luis v Mike		Bye (Cynthia)



	Tues 10/21	50+	6 pm	Autumn v Cheryl	Missy v Joe
		50+	7 pm	Bev v Cheryl	
		18A	6 pm	Aubrey v Kristie	Jeff v Tyson
		18A	7 pm	Brantley v Kristie	
*****	******	*****	*****	*******	*********
5	Mon 10/27	Men	6 pm	Grant v AJ	Will v Ethan
		Men	7 pm	Nic v Grant	
		18B	6 pm	Cynthia v David	Rashaud v Kim H
		18B	7 pm	Luis v Cynthia	Kim H v Mike
	Tues 10/28	50+	6 pm	Bev v Autumn	Cheryl v Joe
		50+	7 pm	Missy v Bev	
		18A	6 pm	Brantley v Aubrey	Kristie v Tyson
		18A	7 pm	Jeff v Brantley	
****	******	*****	*****	******	*********
6	Mon 11/3	Men	6 pm	Nic v Will	AJ v Ethan
		Men	7 pm	Grant v Nic	
		18B	6 pm	David v Kim H	Rashaud v Cynthia
		18B	7 pm	David v Luis	Cynthia av Mike
	Tues 11/4	50+	6 pm	Missy v Cheryl	Autumn v Joe
		50+	7 pm	Bev v Missy	
		18A	6 pm	Jeff v Kristie	Aubrey v Tyson
		18A	7 pm	Brantley v Jeff	
****	******	*****	*****	******	********
7	Mon 11/10	Men	6 pm	Ethan v. Nic	Will v AJ
		Men	7 pm	Grant v Ethan	
		18B	6 pm	David v Mike	Kim H v Cynthia Luis v Rashaud
	Tues 11/11	50+	6 pm	Joe v. Missy	Cheryl v Autumn
		50+	7 pm	Bev v Joe	
		18A	6 pm	Tyson v. Jeff	Kristie v Aubrey
		18A	7 pm	Brantley v Tyson	



PLAYOFF TOURNAMENT @ Maroney Park

Sunday, November 16, 2025, start at 1:00 p.m. - finish

Tournament Bracket is the same for Men/18A Mixed/50+ Mixed Divisions (5 Teams per Division)

(Single Elimination – Starts with a "play-in" game by 4th and 5th)

Rd 1	Rd 2	Championship
4 th Place vs	1 st Place vs	
5 th Place	Rd 1 winner	
		Rd 2 winners
	2 nd Place v	
	3 rd Place	

Tournament Bracket for 18B Mixed Division (6 Teams)

(Single Elimination with byes for 1^{st} and 2^{nd})

Rd 1	Rd 2	Championship
3 rd Place	2 nd Place vs	
6 th Place	Rd 1 winner	
		Rd 2 winners
4 th Place	1 st Place vs	
5 th Place	Rd 1 winner	

18A MIXED/18B MIXED/50+ MIXED DIVISIONS Nacogdoches Team Pickleball League Score Sheet – Fall 2025

Schedule	Scheduled Match Date:						
Format:	All Divisions - Games 1-4 (Doubles) - Rally scoring to 25 (win by 2)/serve to win/switch at 13 18A/18B - Game 5 (Singles) - Rally scoring to 21 (win by 2)/serve to win/switch at 11/rotate every 4 50+ only - Game 5 (Doubles) - Rally Scoring to 25 (win by 2)/serve to win/switch at 13/rotate every 5						
	AWAY TEAM – Acts in every game. Serves First and Picks End in every game. HOME TEAM – Reacts in every game.						
	Timeouts – ONE per	team per game (plus at	t halftime switc	ch) (2-minutes each timeou	t)		
AW	AY TEAM:	нс	OME TEAM:				
GAN	ME PLAYERS	SCORE	SCORE	PLAYERS			
Gan Won	me 1						
Gan Men	me 2						
		Fill in only after Game	2 2 is finished				
Gan Mixe	me 3						
Gan Mixe	me 4						
		Fill in only if Teambre	eaker is needed				
Gan Tean brea	ker #2			#1 #2			
	#3 #4			#3 #4			

MEN'S DIVISION Nacogdoches Team Pickleball League Score Sheet – Fall 2025

Schedule	Scheduled Match Date:						
Format:	Format: Each player must play 2 doubles games, and at least 4 points of a Teambreaker (if there is one)						
	Games 1-4 (Doubles) - Rally scoring to 25 (win by 2)/serve to win/switch at 13 Game 5 (Singles) – Rally scoring to 21 (win by 2)/serve to win/switch at 11/rotate every 4 pts						
		Acts in every gam Reacts in every ga		st and Picks Er	nd in every game		
	Timeouts – Of	NE per team per	game (plus	at halftime s	switch) (2-minutes each timeout)		
			FINAL PO	OINTS			
AWAY	TEAM:		нс	OME TEAM:	:		
GAM	E PLA	/ERS	SCORE	SCORE	PLAYERS		
Game 1	•				1		
					2		
Game 2	-				3. 4.		
			w only after	Game 2 is fin			
Game 3	2				2		
	3				3		
Game 4	1				1		
	4				4		
SINGLES to 21 - Fill in below only if Teambreaker is needed							
Game 5 Team- breaker	5						