

# Building a knowledge system to synthesize and use evidence from behaviour change intervention evaluations

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# Topics

Why an automated knowledge system?

What kind of knowledge system?

Ingesting study findings

Synthesising study findings

Using study findings



# Why an automated knowledge system?

Scale

Reliability

Trainability

Accuracy

Scope

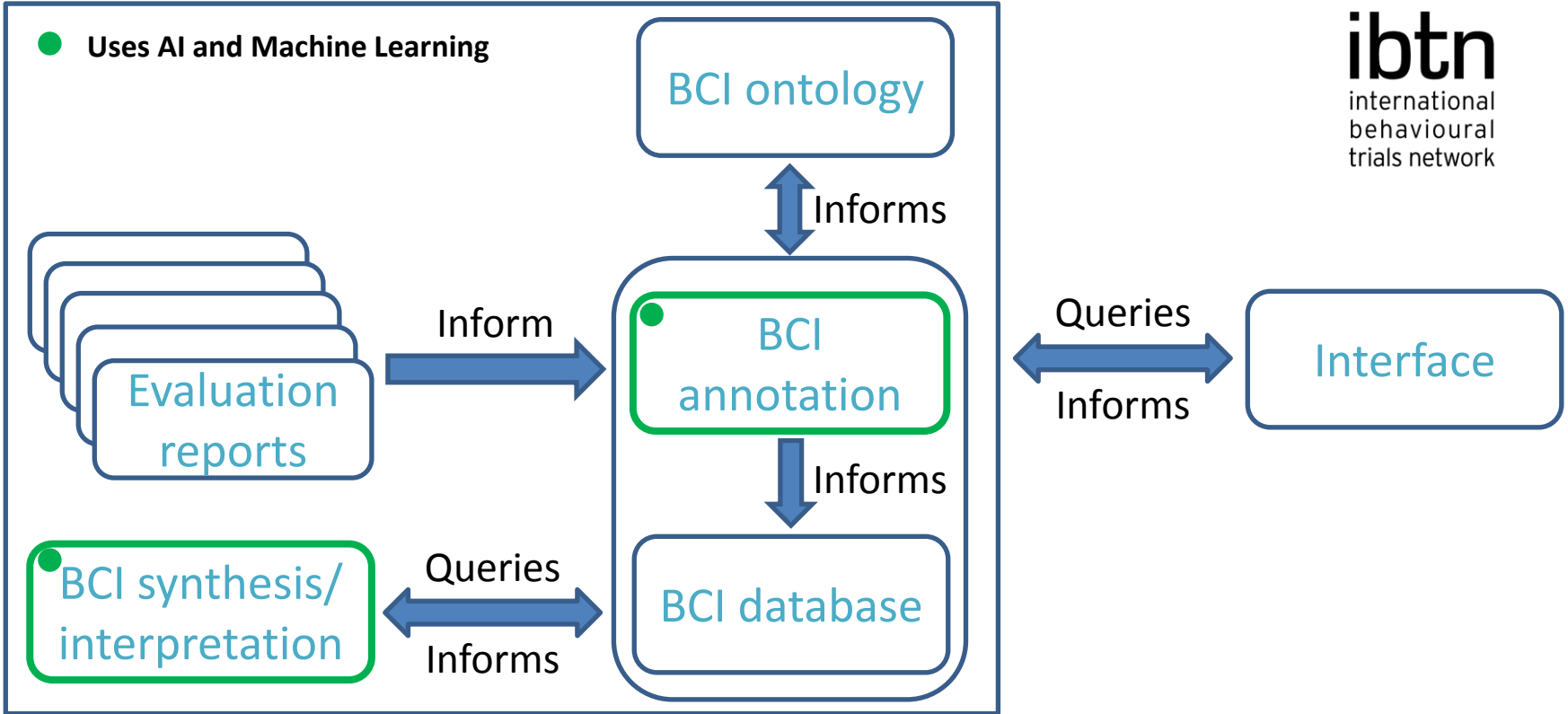


# What kind of system?

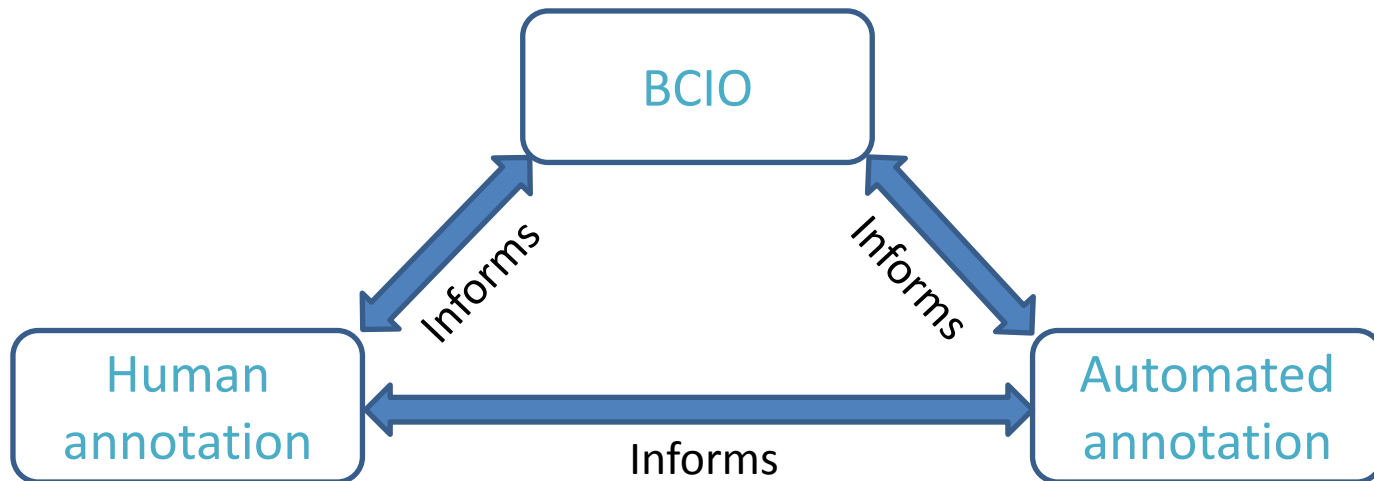
- Actively and continually ingests information from behaviour change intervention evaluations
- Extracts key information structured according to the BCIO
- Undertakes some synthesis on an ongoing basis
- Responds to queries



● Uses AI and Machine Learning



# Ingesting study findings



# Challenges

- >500 entities to be annotated per report
- >1000 types of entity to be annotated
- Variability in language used
- Multiple occurrences of same type of entity
- Variability in where entities are described in reports
- Tables and figures!



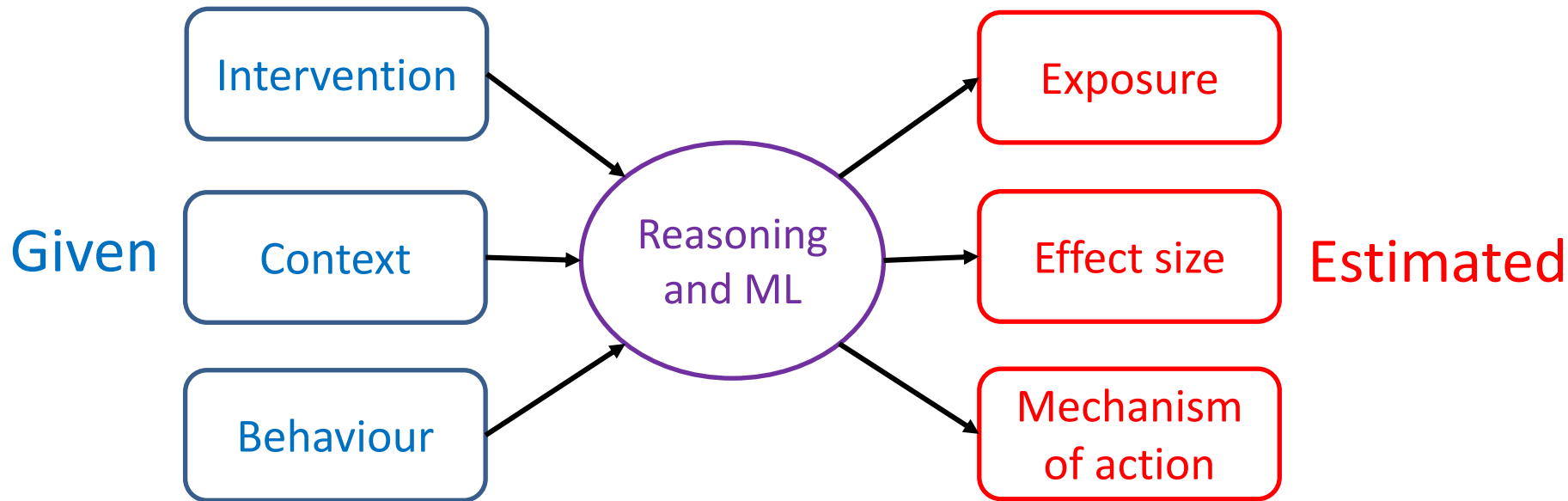
# Approach adopted

- Rather than train individually on every entity, use ‘question and answer’ approach to locate and code
- Create bespoke system for tables and figures
- Refine the system continually using expanding corpus of human-annotated reports





# Synthesising study findings



# Combining reasoning and ML

- Reasoning through axioms attaching to relationships
  - ‘Type of’ permits inheritance of attributes
  - ‘influences’ builds causal networks
- Estimating through predictive ML
  - Statistical inference through regression
  - Interactional inference through ‘deep learning’ etc



# Challenges

## Data

- scarcity, reliability, bias

## Real world

- complexity, temporal fluidity



# Using study findings

- Better searching
- More timely, complete and accurate meta-analyses
- Identification of information gaps
- Hypothesis generation
- Informing policy and practice



# Challenges

- Asking intelligent questions
- Comprehensible answers
- Trusted answers
- Reality checks

