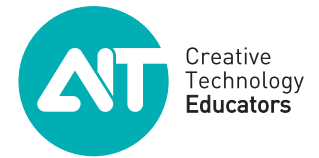


# Entry Requirements



## Academic Entry Requirements

### Bachelor Courses

- Satisfactory completion of Australian Year 12 HSC, Foundation Program, related Diploma or Certificate IV or overseas equivalent

### Diploma Courses

- Satisfactory completion of Year 12, Diploma or Certificate IV or overseas equivalent

Students who do not meet the entry requirements are still eligible to apply with a portfolio submission and interview with the AIT admissions team.

## English Proficiency Requirements

### Bachelor Courses

- IELTS 6.0 or equivalent

### Diploma Courses

- IELTS 5.5 or equivalent

Students who do not meet the minimum English requirements may choose to package further English study with their application at AIT.

AIT is CRICOS approved provider and as such students from selective countries will be assessed as per GTE criteria.

For more information see our website:

[ait.edu.au](http://ait.edu.au)

or contact our international marketing team:

[international@ait.edu.au](mailto:international@ait.edu.au)



## INTAKES

**2017:** 3 JANUARY    13 MARCH    1 MAY    10 JULY    28 AUGUST    30 OCTOBER

**2018:** 8 JANUARY    19 MARCH    7 MAY    16 JULY    3 SEPTEMBER    5 NOVEMBER

Academy of Information Technology Pty Ltd • ABN 35 094 133 641 • CRICOS 02155J • RTO 90511  
Sydney Campus: Level 2, 7 Kelly Street, Ultimo NSW 2007, Australia • T +61 2 9211 8399  
Melbourne Campus: Level 8, 120 Spencer Street, Melbourne VIC 3000, Australia • T +61 3 9005 2328

[www.ait.edu.au](http://www.ait.edu.au)

# International Tuition Fees

BACHELOR OF INTERACTIVE MEDIA  
 BACHELOR OF DIGITAL DESIGN  
 BACHELOR OF IT (MOBILE APPLICATIONS DEVELOPMENT)  
 BACHELOR OF IT (GAME PROGRAMMING)

**\$52,800**

<b>3</b> YEARS	<b>6</b> TERMS OF 15 WEEKS	<b>4</b> SUBJECTS PER TERM	<b>24</b> SUBJECTS IN TOTAL	<b>16</b> FACE-TO-FACE HOURS P/WEEK
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\* Also available: 2 years, accelerated program

DIPLOMA OF INTERACTIVE MEDIA  
 DIPLOMA OF DIGITAL DESIGN  
 DIPLOMA OF INFORMATION TECHNOLOGY

**\$17,600**

<b>1</b> YEAR	<b>2</b> TERMS OF 15 WEEKS	<b>4</b> SUBJECTS PER TERM	<b>8</b> SUBJECTS IN TOTAL	<b>16</b> FACE-TO-FACE HOURS P/WEEK
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**Enrolment fee \$200**

## Payment and Academic Structure

BACHELOR OF INTERACTIVE MEDIA  
 BACHELOR OF DIGITAL DESIGN  
 BACHELOR OF IT (MOBILE APPLICATIONS DEVELOPMENT)  
 BACHELOR OF IT (GAME PROGRAMMING)

DIPLOMA OF INTERACTIVE MEDIA  
 DIPLOMA OF DIGITAL DESIGN  
 DIPLOMA OF INFORMATION TECHNOLOGY

### REGULAR INTAKES MAR JUL OCT

Term 1	Term 2	BREAK	Term 3	Term 4	BREAK	Term 5	Term 6	BREAK
\$8,800	\$8,800		\$8,800	\$8,800		\$8,800	\$8,800	
15 weeks	15 weeks	4 months	15 weeks	15 weeks	4 months	15 weeks	15 weeks	4 months
YEAR 1 Diploma Exit			YEAR 2			YEAR 3		

### MID-TERM INTAKES JAN MAY AUG

Mid-term 1	Term 2	Term 3	BREAK	Term 4	Term 5	BREAK	Term 6	Term 7
\$4,400	\$8,800	\$8,800		\$8,800	\$8,800		\$8,800	\$4,400
8 weeks	15 weeks	15 weeks	4 months	15 weeks	15 weeks	4 months	15 weeks	15 weeks
YEAR 1 Diploma Exit			YEAR 2			YEAR 3		

Please note: The Accelerated mode (2 years) does not include the term break.

IMPORTANT: The total course tuition fee listed above are indicative only and fees are subject to annual adjustments. Please refer to [ait.edu.au](http://ait.edu.au) for the latest tuition fee schedule.