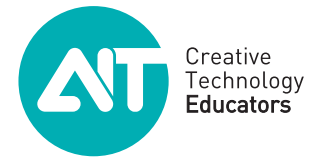


Entry Requirements



Academic Entry Requirements

Bachelor Courses

- Satisfactory completion of Australian Year 12 HSC, Foundation Program, related Diploma or Certificate IV or overseas equivalent

Diploma Courses

- Satisfactory completion of Year 12, Diploma or Certificate IV or overseas equivalent

Students who do not meet the entry requirements are still eligible to apply with a portfolio submission and interview with the AIT admissions team.

English Proficiency Requirements

Bachelor Courses

- IELTS 6.0 or equivalent

Diploma Courses

- IELTS 5.5 or equivalent

Students who do not meet the minimum English requirements may choose to package further English study with their application at AIT.

AIT is CRICOS approved provider and as such students from selective countries will be assessed as per GTE criteria.

For more information see our website:

ait.edu.au

or contact our international marketing team:

international@ait.edu.au



INTAKES

2017: 3 JANUARY 13 MARCH 1 MAY 10 JULY 28 AUGUST 30 OCTOBER

2018: 8 JANUARY 19 MARCH 7 MAY 16 JULY 3 SEPTEMBER 5 NOVEMBER

Academy of Information Technology Pty Ltd • ABN 35 094 133 641 • CRICOS 02155J • RTO 90511
Sydney Campus: Level 2, 7 Kelly Street, Ultimo NSW 2007, Australia • T +61 2 9211 8399
Melbourne Campus: Level 8, 120 Spencer Street, Melbourne VIC 3000, Australia • T +61 3 9005 2328

www.ait.edu.au

International Tuition Fees

BACHELOR OF INTERACTIVE MEDIA
 BACHELOR OF DIGITAL DESIGN
 BACHELOR OF IT (MOBILE APPLICATIONS DEVELOPMENT)
 BACHELOR OF IT (GAME PROGRAMMING)

\$52,800

3 YEARS	6 TERMS OF 15 WEEKS	4 SUBJECTS PER TERM	24 SUBJECTS IN TOTAL	16 FACE-TO-FACE HOURS P/WEEK
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* Also available: 2 years, accelerated program

DIPLOMA OF INTERACTIVE MEDIA
 DIPLOMA OF DIGITAL DESIGN
 DIPLOMA OF INFORMATION TECHNOLOGY

\$17,600

1 YEAR	2 TERMS OF 15 WEEKS	4 SUBJECTS PER TERM	8 SUBJECTS IN TOTAL	16 FACE-TO-FACE HOURS P/WEEK
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Enrolment fee \$200

Payment and Academic Structure

BACHELOR OF INTERACTIVE MEDIA
 BACHELOR OF DIGITAL DESIGN
 BACHELOR OF IT (MOBILE APPLICATIONS DEVELOPMENT)
 BACHELOR OF IT (GAME PROGRAMMING)

DIPLOMA OF INTERACTIVE MEDIA
 DIPLOMA OF DIGITAL DESIGN
 DIPLOMA OF INFORMATION TECHNOLOGY

REGULAR INTAKES MAR JUL OCT

Term 1	Term 2	BREAK	Term 3	Term 4	BREAK	Term 5	Term 6	BREAK
\$8,800	\$8,800		\$8,800	\$8,800		\$8,800	\$8,800	
15 weeks	15 weeks	4 months	15 weeks	15 weeks	4 months	15 weeks	15 weeks	4 months
YEAR 1 Diploma Exit			YEAR 2			YEAR 3		

MID-TERM INTAKES JAN MAY AUG

Mid-term 1	Term 2	Term 3	BREAK	Term 4	Term 5	BREAK	Term 6	Term 7
\$4,400	\$8,800	\$8,800		\$8,800	\$8,800		\$8,800	\$4,400
8 weeks	15 weeks	15 weeks	4 months	15 weeks	15 weeks	4 months	15 weeks	15 weeks
YEAR 1 Diploma Exit			YEAR 2			YEAR 3		

Please note: The Accelerated mode (2 years) does not include the term break.

IMPORTANT: The total course tuition fee listed above are indicative only and fees are subject to annual adjustments. Please refer to ait.edu.au for the latest tuition fee schedule.