2017 AIT FH Schedule of Fees

Name of Course: Delivery Method: Delivery Location: Duration: Fee Schedule Period:

Bachelor of Digital Design Face to Face (On-Campus) Ultimo campus 24 months (Accelerated) 36 Months (Standard) 1 January 2017 to 31 December 2017 Notes: Course duration calcuated on 7 day week Each term is 15 weeks (105 days) Census date is the 28th day of each term 6 terms of study (630 days - does not include term breaks)

Study Period	Unit of Study Name	Unit of Study Code	Tuition Fee	EFTSL	End Date (day into the course)	Census Date (day into the course)	RPL Unit Code	RPL Unit Fee	RPL EFTSL
Term 1	Design principles	DES1014	2100	0.125	105	28	DES1014	0	0
Term 1	Creative Drawing	DES1020	2100	0.125	105	28	DES1020	0	0
Term 1	Digital images	DES1013	2100	0.125	105	28	DES1013	0	0
Term 1	Communication Design Theory	DES1002	2100	0.125	105	28	DES1002	0	0
Term 2	Design Thinking and Process	DES1003	2100	0.125	210	133	DES1003	0	0
Term 2	Introduction to Web	INT1012	2100	0.125	210	133	INT1012	0	0
Term 2	Shooting and Editing	DES1050	2100	0.125	210	133	DES1050	0	0
Term 2	Interface and Experience Design	DES1060	2100	0.125	210	133	DES1060	0	0
		Diplon	na Exit						
Term 3	Digital pathways	MED1001	2100	0.125	315	238	MED1001	0	0
Term 3	Intro to Print and Publication Design	DES1070	2100	0.125	315	238	DES1070	0	0
Term 3	Typography	DES1071	2100	0.125	315	238	DES1071	0	0
Term 3	Elective 1	BDD001	2100	0.125	315	238	BDD001	0	0
Term 4	Prototype Illustration	DES1030	2100	0.125	420	343	DES1030	0	0
Term 4	Elective 2	BDD002	2100	0.125	420	343	BDD002	0	0
Term 4	Motion Graphics	ANI1050	2100	0.125	420	343	ANI1050	0	0
Term 4	Information Design	INT1150	2100	0.125	420	343	INT1150	0	0
		Associate D	Degree Exit						

Term 5	Advertising and Brand Design	DES1081	2100	0.125	525	448	DES1081	0	0
Term 5	Elective 3	BDD003	2100	0.125	525	-	BDD003	0	0
Term 5	Typography for Screen and Motion	ANI1051	2100	0.125	525	-	ANI1051	0	0
Term 5	Design Practice and Ethics	DES1004	2100	0.125	525	-	DES1004	0	0
Term 6	The Forge	PRO1001	6300	0.375	630		PRO1001	0	0
Term 6	The Launch Pad	PRO1010	2100	0.125	630		PRO1010	0	0
		Bachel		0.110				-	
	* Electives	are taken in place of su	biects BDD00)1. BDD0	02. BDD003				
Elective *	Advanced screen production	FIL3036	2100	0.125			FIL3036	0	0
Elective *	Commercial Film	FIL3065	2100	0.125			FIL3065	0	0
Elective *	Documentary production	FIL3037	2100	0.125			FIL3037	0	0
Elective *	Cinematography	FIL1019	2100	0.125			FIL1019	0	0
Elective *	Screen production	FIL1034	2100	0.125			FIL1034	0	0
Elective *	Visual Effects (VFX)	FIL1060	2100	0.125			FIL1060	0	0
Elective *	Internship	SPC3038	2100	0.125			SPC3038	0	0
Elective *	3D Introduction	ANI1006	2100	0.125			ANI1006	0	0
Elective *	3D Modelling	ANI1027	2100	0.125			ANI1027	0	0
Elective *	Advanced 3D modelling	ANI3033	2100	0.125			ANI3033	0	0
Elective *	Animation	ANI1016	2100	0.125			ANI1016	0	0
Elective *	3D Animation	ANI1031	2100	0.125			ANI1031	0	0
Elective *	Animation Production	ANI1044	2100	0.125			ANI1044	0	0
Elective *	Advanced 2D Animation	ANI1037	2100	0.125			ANI1037	0	0
Elective *	Advanced 3D animation	ANI3032	2100	0.125			ANI3032	0	0
Elective *	2D Interactivity	INT1028	2100	0.125			INT1028	0	0
Elective *	Advanced Game Project	INT1035	4200	0.25			INT1035	0	0
Elective *	Advance Game Development	INT3056	2100	0.125			INT3056	0	0
Elective *	Game development	INT1029	2100	0.125			INT1029	0	0
Elective *	Virtual worlds	INT1026	2100	0.125			INT1026	0	0
Elective *	Digital Illustration	DES1021	2100	0.125			DES1021	0	0