Animation Title
Good Morning, Sunshine!

Presentation Format
Vimeo HD (video-sharing website)

Method of Animation
2D limited animation of cut-out photographs, combined with cut-out pixilation

Hardware
Mac computer
Wacom tablet and pen
External hard drive (1TB)
Digital camera
Memory card for camera
USB cable
Tripod
Flatbed scanner

Software
Adobe Photoshop (background and prop image preparation)
Adobe Illustrator (character design)
Adobe After Effects (effects animation)
Adobe Flash (character animation)
Audacity (audio)
Adobe Premiere (editing/post)
Adobe Media Encoder (compression)
Roxio Toast (DVD and BD authoring)

Other Materials
Character design preparation: drawing paper, tracing paper, graphite pencils, Mars eraser
Backgrounds and props: watercolor paper, watercolors, brushes, India ink and pens, soft sponges, salt

Sets (created in ink and watercolor wash)

Woman's office (left side, front, back, top)

Bedroom (side view)

Living room (¾ side view)

Street (front view)

Characters (puppets created in Illustrator, frame by frame directly in Flash)

Woman (full-body puppet: side, front, ¾ front, back; head and shoulders, for close up: front and side)

Husband (full-body puppet: ¾ front in bed, ¾ front out of bed, front, side)

Dog (front, side, ¾ back, ¾ front, frame-x-frame full turn around)

Neighbor Woman (extreme wide—¾ front)

Neighbor Man (extreme wide—¾ back)

Props (created in ink and watercolor wash)

Computer (side, front, back, ¾ front, ¾ back)

Office chair (side, front, back, ¾ front, ¾ back)

Standing (radial) lamp (side)

Office table (side, front, back, ¾ front, ¾ back)

Dog bed (side, front)

Couch (¾ front)

King-size bed (¾ front)

Dresser (front)

Houses on the street (¾ front, front, ¾ side, and back angles, no camera changes)

Voices

Woman's voice

Husband's voice

Neighbor Woman's voice

Neighbor Man's voice

Dog (bark, whine)

SFX

Keyboard clicking

Coffee cup put on table

Soft walking in slippers

Squeaking in chair

Banging on table

Dogs barking

Sirens

Screaming

Problems to Solve

Music or no?

Sinkhole sound (how to do this?)

Various furniture crashing sounds (how to do these?)

Changing daylight lighting on street

Sinkhole formation

Lights turning on in house