

Appendix I.

Reflect to Reveal

- 1. What cultural perspectives does Dr. Bianconi want pupils to take away from this exemplar?
- 2. How is resistance and resilience revealed through the practice and product of Capoeira?
- 3. Why is the concept of flexibility so important to be uncovered over a curriculum?
- 4. Why does Dr. Bianconi want pupils to understand art forms that change status over time?
- 5. Can you explain this element of the 'cultural story' to someone else? Do you have an example from your own culture?

Questions for my Colleagues

- ? How do tasks that promote, support and persuade help pupils engage in strategies for Mediation?
- ? Is there a concept of resistance, resilience or an example of censored art from the culture you will teach that is essential for your curriculum? Please share it.
- ? Share a design feature that you notice and share why with your colleague. Ask your colleague a question about this exemplar.
- ? What would you do differently? What would you add or otherwise change?
- ?

Re-Imagine and Elaborate

- 1) What would you like to know more about Capoeira to justify its inclusion in schools?
- 2) Would these tasks come before or after the ones you see in the AATT?

- 3) What could people do at the dance festival or at the school board meeting before or after receiving information about Capoeira?
- 4) What can other pupils do in class while they view products or presentations?
- 5) How might you adapt any of these tasks for your chosen curricular theme, transfer targets, and cultures?

Ask the Designer

What is your question for Dr. Bianconi? What else do you want to know about this exemplar and her design thinking?

Research in the Practice Redux

Which design features, researchers and practitioners do you think may have guided Ms. Bianconi in

creating her exemplar? How did she design with these in mind? Explain below for each component.

- 1) Develop meaningful tasks from cultural contexts and practices from daily life
- 2) Immersion in texts including music and dance that represent all stories, symbols, social types
- 3) Aesthetic Education and personal connection with the work of art
- 4) Tasks which facilitate mediation with others and compare what pupils already know with new content
- 5) Is there a design feature that calls out to you? Share with colleagues.