



Reflect to Reveal

1. What cultural perspectives do Dr Garcia and Mr. McCloskey want pupils to take away from this exemplar?
2. What does *Die neuen Familien* mean? Why does it matter in the global context?
3. How can we teach about family life that better represents all communities within the cultures we teach? How can this common topic receive a better spiral and more meaningful reprise?
4. Why do Dr Garcia and Mr McCloskey want learners to develop mediation strategies in the tasks?
5. Can you explain family diversity to someone else? Do you have an example from your own or another culture?

Questions for my Colleagues

- ? How do the tasks move learners to better transfer of concepts?
- ? Is there a concept regarding family life from the culture(s) you will teach that is essential to reprise and spiral in your curriculum? Please share it.
- ? Share a design feature that you notice and share why with your colleague. Ask your colleague a question about this exemplar.
- ? What would you do differently? What would you add or otherwise change?
- ?

Re-Imagine and Elaborate

- 1) What other types of products or deliverables could pupils create for this concept?
- 2) Would these tasks come before or after the ones you see in the AATT?

- 3) What could be the reaction of people watching the theatre piece? What comes next?
- 4) What can other pupils do in class while they view the products or presentations?
- 5) How might you adapt any of the tasks for your chosen curricular theme, transfer targets, and cultures?

Ask the Designer

What is your question for Mr McCloskey and Dr Garcia? What else do you want to know about this exemplar and their design thinking?

Research in the Practice Redux

Which design features, researchers and practitioners do you think may have guided Mr. McCloskey and Dr Garcia in creating their exemplar? How did they design with these in mind? Explain below for each component.

- 1) Sociocultural practices and perspectives between personal/cultural/community assets pupils bring and those of the culture(s)
- 2) Designing both transactional and expressive tasks
- 3) Solve problems and create products with someone else's needs in mind.
- 4) Tasks which facilitate mediation with others and clarify from known to new content
- 5) Is there a design feature that calls out to you? Share with colleagues.