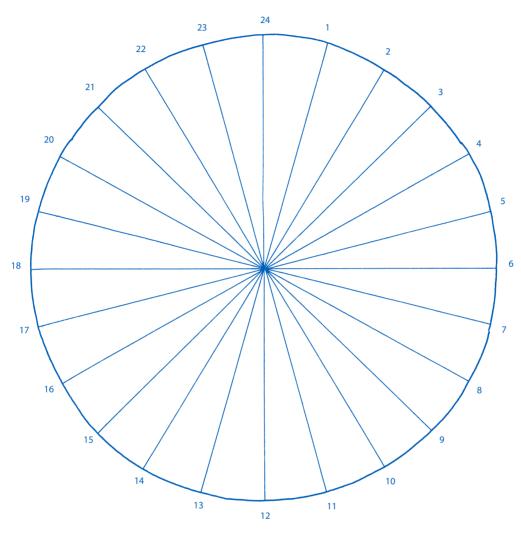
Time circle: how I use my time now



Date:



Key to shading