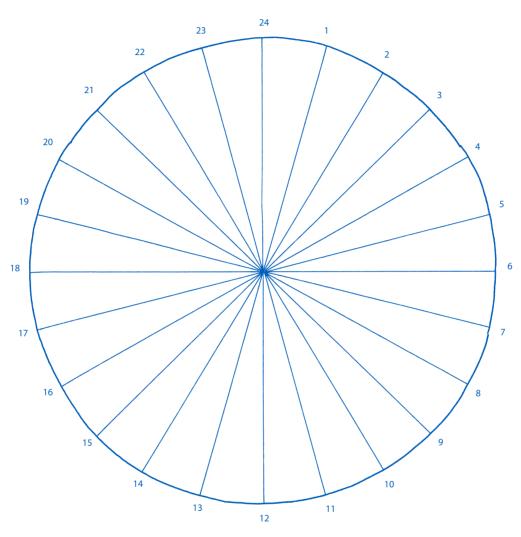
## Time circle: how I want to use my time



Date:



Key to shading