

Chapter 3 Not Just ‘Things:’ The Noun

Interesting websites, short texts, and presentations

- Barras, C. (2024, Dec). Survival of the wittiest. *New Scientist*, 264, 50-51. Retrieved from <https://login.svsulibrary.idm.oclc.org/login?url=https://www.proquest.com/magazines/survival-wittiest/docview/3153909398/se-2>
- Burdick, Alan. (2018). Why Nouns Slow Us Down, and Why Linguistics Might Be in a Bubble. *The New Yorker*. <https://www.newyorker.com/science/lab-notes/why-nouns-slow-us-down-and-why-linguistics-might-be-in-a-bubble>
- McCulloch, G. & Gawne, L. [Episode 38: Many ways to talk about many things - Plurals, duals and more.](#) Lingthusiasm.
- Our Nostalgic Memories. (March 2024). Schoolhouse Rock A Noun Is A Person, Place, Or Thing | 1970's Saturday Morning Educational Cartoon. [Video]. YouTube. https://youtu.be/o_fOG4J_TRk?feature=shared
- Sword, H. (October 2012). [Beware of nominalizations \(AKA zombie nouns\)](#). TedEd.
- Wordsworth, D. (2015, Jan 03). Mind your language: Plurals. *The Spectator*, Retrieved from <https://login.svsulibrary.idm.oclc.org/login?url=https://www.proquest.com/magazines/mind-your-language-plurals/docview/1641428102/se-2>
- Ha, T. (2013). Meet David Peterson, who developed Dothraki for Game of Thrones. <https://blog.ted.com/meet-david-peterson-who-developed-dothraki-for-hbos-game-of-thrones/>