## Want to workout? Here's how!

## Weight room spaces & Cardio machines must be reserved at

## fitnessonline.asu.edu

- 1. Go to http://fitness.asu.edu and click on "Online Reservation System".
- 2. Login at the top right corner of the screen. You need to log in with your ASURITE. If you are not faculty, staff, or a student, you will need to log in with your identification number (Drivers License #) through "General Public & Guest."
- 3. Scroll down and click on "Cardio Equipment Reservations, Pool Lane Reservations, Weight Room Reservations, etc". (For this example we will be using "Cardio Reservations")
- 4. On the left-hand side of the page, under "Classifications", scroll to the campus you are scheduling a reservation for. (DTWN, Poly, Tempe, West) The "Classifications" are in alphabetical order.
- 5. Once you find the campus you are looking for under "Classifications", click on the equipment you wish to reserve. (Example: Tempe South Hallway Treadmill 1)
- 6. To the right of "Classifications", click on "All Categories" to reserve your preferred equipment. All equipment is numbered and labeled with the location in our buildings.
- 7. Once selected, you will be directed to select a reservation time under "Program Instances." You may reserve equipment up to 24 hours before the reservation time, and up until 1 minute before the reservable time. Click "Register" on your selected time.
- 8. The SDFC Sanitation Procedure will prompt you with our policy. Click "Add to Cart."
- 9. The "Shopping Cart" screen will appear. Click "Checkout." There is no charge and you will be provided a receipt via your ASU email or the email you provided when you signed up for a membership. Keep the receipt to verify your reservation if needed.
- 10. All reservations are 50 minutes to allow time for you to sanitize the equipment after use, and for our facilities team to sanitize the area before the next reservations begin.
- 11. In an effort to allow the ASU community access to the SDFC, you may reserve up to 2 reservable times a day maximum.





