# THE COMPLETE FRONT-END DEVELOPER ROADMAP



Go from zero to a front-end developer in 12 months

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Hi! I am Mosh Hamedani, a software engineer with over 20 years of experience.

Over the past 10 years, I've had the privilege of teaching millions of people how to code and become professional software engineers through my YouTube channel and online courses.

It's my mission to make software engineering accessible to everyone. Join me on this journey and unlock your potential in the world of coding!

https://codewithmosh.com

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## Introduction

This guide is designed to help you navigate the essential skills needed to become a successful frontend developer. Whether you're just starting out or looking to enhance your existing skills, this roadmap will provide a clear and structured path.

## **Target Audience**

This guide is for:

- **Beginners** who want to know what they need to learn to land a front-end developer job.
- Experienced individuals looking to level up their skills and fill in the gaps in their knowledge.

## Resources

For detailed tutorials and full courses, check out the following resources:

- YouTube Channel: https://www.youtube.com/c/programmingwithmosh
- Full Courses: <a href="https://codewithmosh.com">https://codewithmosh.com</a>

# **Essential Skills and Learning Timeline**

Front-end development has many tools and technologies. Trying to learn them all is impossible and not practical. This guide focuses on the most important and widely used skills and tools to help you get the best job opportunities.

I've selected these skills because they are in high demand. Mastering them will give you a strong foundation and make you a competitive job candidate.

For the first 12 months, focus only on the tools and technologies listed in this document. Instead of trying to learn too many things at once, build a strong foundation with these essential skills. You can always learn other tools and technologies on the job as you go.

Skill	Time required	Learning Phase
HTML	2 weeks	Beginner
CSS	1 month	Beginner
JavaScript	2 months	Beginner
Git	2 weeks	Beginner
TypeScript	3 weeks	Intermediate
React	2 months	Intermediate
SASS	2 weeks	Intermediate
Tailwind	3 weeks	Intermediate
Automated Testing	1 month	Advanced
Next.js	1.5 month	Advanced
React Native (Optional)	2 months	Advanced
Total	1 Year	

# **Top Tips Every Beginner Should Know**

- 1. Start Small and Build Up: Begin with the basics and gradually move to more complex topics. Don't rush; build a strong foundation.
- 2. Practice Consistently: Set aside time each day or week to practice coding. Consistency is key to retaining knowledge and improving skills.
- **3. Work on Projects:** Apply what you learn by working on real projects. This helps reinforce your knowledge and gives you practical experience.
- **4. Ask for Help:** Ask ChatGPT for help or post your questions on <u>StackOverflow</u> to get help from the community. Additionally, participate in answering other people's questions. This is a great way to learn and reinforce your knowledge.
- **5. Join a Community:** Engage with other learners and professionals. Join online forums, attend meetups, and participate in coding challenges. This can provide support, motivation, and valuable insights.
- **6. Learn to Debug:** Debugging is a crucial skill. Practice finding and fixing errors in your code. It improves problem-solving skills and helps you understand how code works.
- 7. Try Rubber Duck Debugging: Explain your code and the problem you're facing to an inanimate object like a rubber duck. This method, known as rubber duck debugging, can help you think more clearly and often leads to discovering the solution on your own.
- **8. Read Documentation:** Familiarize yourself with official documentation. It's an essential skill for understanding and using new tools and technologies effectively.

- **9. Stay Updated:** Front-end development is always evolving. Follow industry blogs, news, and social media to stay informed about the latest trends and updates.
- **10. Be Patient and Persistent:** Learning to code is a journey. Be patient with yourself and stay persistent, even when things get tough. Progress takes time and effort.
- 11. Embrace Change: The front-end industry is always evolving with new versions of languages and tools being released frequently. Dealing with breaking changes is a common challenge, and many courses and books can become outdated quickly. Be patient and embrace these changes. Practicing how to handle them will prepare you for real-world scenarios, as this is a regular part of a front-end developer's job.
- **12. Take Regular Breaks:** Stepping away from your desk and taking regular breaks can refresh your mind and help you find solutions to problems. Sometimes, a short walk or a change of scenery is all you need to spark new ideas and improve your productivity.

Good luck, and happy coding!

Mosh

## **HTML**

HTML, or Hypertext Markup Language, is the foundation of web development used for structuring web pages. It defines the structure and content of web documents through elements like headings, paragraphs, links, images, and lists.

#### Time required: 1-2 weeks

Course: The Ultimate HTML/CSS Series

- Basic Tags: <a href="https://example.com/">html>, <a href="head">, <body>, <title></a>
- Text Formatting: <h1> to <h6>, , <br>, <hr>, <strong>, <em>
- Lists: , ,
- Links: <a>, href, target
- Images: <img>, src, alt, width, height
- Tables: , , , , colspan, rowspan
- Forms: <form>, <input>, <textarea>, <button>, <select>, <option>, <label>
- Semantic Elements: <header>, <nav>, <main>, <section>, <article>, <footer>
- Meta Tags: <meta>, charset, name, content, viewport
- Multimedia: <audio>, <video>, controls, <source>

## **CSS**

CSS, or Cascading Style Sheets, is used to style and layout web pages. It allows you to control the visual presentation of HTML elements, including colors, fonts, spacing, and positioning, creating responsive designs that adapt to various screen sizes.

#### Time required: 2-4 weeks

Course: The Ultimate HTML/CSS Series

- Selectors: element, class, id, attribute, pseudo-class, pseudo-element
- Box Model: margin, border, padding, content
- Positioning: static, relative, absolute, fixed, sticky
- Display: block, inline, inline-block, none, flex, grid
- Flexbox: justify-content, align-items, flex-direction, flex-wrap
- Grid: grid-template-columns, grid-template-rows, gap, grid-area
- Typography: font-family, font-size, font-weight, line-height, text-align, textdecoration
- Colors: color, background-color, opacity, rgba, hex, hsl
- Units: px, em, rem, %, vh, vw
- Transitions and Animations: transition, transform, animation
- Responsive Design: media queries, @media, max-width, min-width

# **HTML/CSS Project Ideas**

#### **Personal Portfolio Website**

Create a personal portfolio website that showcases your projects, skills, and contact information.

- Home page with a welcome message and navigation menu
- About page with a brief bio and photo
- Projects page with thumbnails and descriptions of your work
- Contact page with a contact form and social media links
- Get design inspirations from <u>dribbble.com</u>

#### **Responsive Blog Layout**

Design a responsive blog layout with a header, footer, sidebar, and main content area.

- Header with a logo and navigation menu
- Sidebar with recent posts and categories
- Main content area with blog posts formatted with headings, images, and paragraphs
- Footer with social media links and copyright information

## **Landing Page for a Product**

Create a landing page for a fictional product, including a call-to-action (CTA) button and an email subscription form.

- Hero section with a large background image, product tagline, and CTA button
- Features section with icons and descriptions of the product's benefits
- Testimonials section with customer reviews
- Email subscription form

# **JavaScript**

JavaScript is a programming language that adds interactivity and dynamic behavior to web pages. It handles tasks like user interactions, form validation, animations, and fetching data from servers, making web pages more engaging and functional.

Time required: 6-8 weeks

**Course**: The Ultimate JavaScript Series

- Variables: declarations (var, let, const), scope (block, functional, global), hoisting
- Data Types: primitive types (strings, number, boolean, undefined, null, Symbol), Object, typeof operator
- Type Casting: explicit casting, implicit casting, type conversion vs coercion
- Operators: assignment, comparison, arithmetic, bitwise, logical, conditional
- Equality Comparisons: ==, ===, Object.is
- Control Flow: if, else, switch
- Loops: for, for...in, for...of, while, do...while, break, continue
- Functions: function declaration, function expression, arrow functions, parameters, return values
- Arrays: creation, methods (push, pop, shift, unshift, map, filter, reduce)
- Objects: creation, properties, methods, this keyword
- Classes

- Data Structures: Map, WeakMap, Set, WeakSet, JSON
- Error Handling: try, catch, finally, throw, Error objects
- Asynchronous JavaScript: Promises, async/await, callbacks, callback hell
- DOM Manipulation: document.getElementById, document.querySelector, addEventListener, innerHTML, style
- Events: click, submit, load, change, focus, blur, event propagation (bubbling and capturing)
- Working with APIs: fetch
- Browser Storage: local storage, web storage
- Modules: CommonJS, ECMAScript Modules

# **JavaScript Project Ideas**

#### **Todo List**

Build an interactive to-do list application where users can add, remove, and mark tasks as completed.

- Input field for new tasks
- List of tasks with checkboxes to mark completion
- Delete button to remove tasks
- Save tasks in local storage

#### **Weather App**

Create a weather application that fetches and displays weather data based on user input.

- Input field for city name
- Display current weather information (temperature, description, icon)
- Fetch data from a weather API
- Error handling for invalid inputs

#### **Image Carousel**

Develop an image carousel that automatically transitions between images and allows manual navigation.

- Automatic image sliding with a timer
- Previous and next buttons for manual navigation
- Indicators to show the current image
- Responsive design

## **Quiz App**

Build a quiz application that presents multiple-choice questions to the user and displays their score at the end.

- Display one question at a time with multiple-choice answers
- Highlight correct and incorrect answers
- Track and display the user's score
- Option to restart the quiz

## Git

Git is a version control system that tracks changes in code, allowing multiple developers to collaborate efficiently. It helps manage and maintain different versions of code, facilitates branching and merging, and stores the project history.

Time required: 1-2 weeks

**Course**: The Ultimate Git Course

- Setup and configuration: git init, git clone, git config
- Staging: git status, git add, git rm, git mv, git commit, git reset
- Inspect and compare: git log, git diff, git show
- Branching: git branch, git checkout, git merge
- Remote Repositories: git remote, git fetch, git pull, git push
- Temporary commits: git stash
- GitHub: fork, pull request, code review

# **TypeScript**

TypeScript is a superset of JavaScript that adds static typing and other features, making code more robust and maintainable. It helps catch errors early during development and is widely used in large-scale applications.

Time required: 2-3 weeks

**Course**: The Ultimate TypeScript Course

- Basics types: string, number, boolean, array, tuple, enum, any, void, null, undefined, never, unknown
- Type Assertion: as keyword, <> syntax
- Interfaces: defining, extending, optional properties, readonly properties, dynamic keys
- Classes: properties, methods, constructors, inheritance, access modifiers (public, private, protected)
- Functions: type annotations, optional and default parameters, rest parameters
- Generics: generic functions, generic classes
- Modules: import, export, namespaces
- Utility types: Partial, Pick, Omit, Readonly, Record, Exclude, etc

## React

React is a popular JavaScript library for building user interfaces, particularly single-page applications. It allows developers to create reusable UI components, manage application state efficiently, and handle dynamic data changes.

Time required: 6-8 weeks

Courses: React for Beginners | React: Intermediate Topics | The Ultimate Redux Course

- Basics: components, props, state, JSX
- Rendering: conditional rendering, rendering lists
- Hooks: useState, useEffect, useReducer, useRef, custom hooks
- Styling: using vanilla CSS, CSS modules, CSS-in-JS
- Forms: react-hook-forms, zod
- Data Fetching: fetch API, axios
- State Management: lifting state up, Context API, React Query, Redux
- Routing: React Router

## **React Project Ideas**

#### **Simple Todo List App**

Create a simple to-do list application where users can add, delete, and mark tasks as complete.

- Add new tasks with a form input
- Display a list of tasks with checkboxes to mark completion
- Delete tasks from the list
- Filter tasks by completed and pending status

## **Weather App**

Build a weather application that fetches and displays weather data based on user input.

- Input field for entering a city name
- Fetch current weather data from a weather API
- Display weather information such as temperature, humidity, and weather conditions
- Handle loading states and errors

## **Recipe Finder**

Create an application that allows users to search for recipes and view details.

- Search bar for entering ingredients or recipe names
- Display a list of matching recipes with images
- Click on a recipe to view detailed information including ingredients and steps

#### **E-commerce Storefront**

Build a simple e-commerce storefront with product listings and a shopping cart.

- Display a list of products with images, prices, and descriptions
- Add products to a shopping cart
- View the shopping cart with a list of selected products and total price
- Remove items from the cart and update quantities

## **Expense Tracker**

Build an expense tracker application to manage personal finances.

- Add new expenses with details such as amount, category, and date
- Display a list of expenses with filtering options
- Visualize expenses with charts (e.g., pie chart for categories)
- Calculate total expenses and display summary statistics

## **SASS**

SASS (Syntactically Awesome Stylesheets) is a CSS preprocessor that extends CSS with features like variables, nested rules, and mixins. It simplifies writing and managing CSS for large projects, improving efficiency and maintainability.

#### Time required: 1-2 weeks

- Variables: defining, using, scope
- Loops: for loops, each loops, while loops
- Nesting: rules, selectors
- Mixins: creating, including, parameters, default values
- Inheritance: @extend
- Functions: built-in functions, custom functions
- Feature checks: feature-exists
- Other features: conditionals, lists, maps, interpolation

## **Tailwind CSS**

Tailwind is a utility-first CSS framework that provides a set of predefined classes for rapid UI development. It enables developers to build custom designs directly in the HTML by applying utility classes, ensuring consistency and speed.

#### **Time Required: 2-3 weeks**

- Utility-first CSS: principles, benefits
- Configuration: tailwind.config.js, customizing themes
- Applying Styles: utility classes for layout, flexbox, grid, sizing, spacing, borders, typography, colors, backgrounds, transitions, animations, transforms
- Responsive Design: responsive utilities, breakpoints
- Plugins: adding and configuring plugins

# **Automated Testing**

Jest and Vitest are testing frameworks for JavaScript applications that enable developers to write tests for their code. They help ensure code reliability and correctness by automating the testing process, identifying bugs, and verifying functionality.

Time required: 3-4 weeks

**Course**: React Testing Mastery: From Basics to Advanced Techniques

- Basics: setting up, writing test cases
- Matchers: common matchers (toBe, toEqual, toContain, toBeTruthy, toBeFalsy, toBeNull, toBeUndefined, toBeDefined, toMatch, toMatchObject, toHaveProperty, toHaveLength)
- Mocks: mocking functions, modules, timers
- Testing Asynchronous Code: async/await, promises
- Code Coverage: collecting and reporting coverage
- Testing React Components with React Testing Library: queries (get, query, find), matchers (toBeChecked, toBeDisabled, toBeInTheDocument, toHaveAttribute, toHaveTextContent), firing events with user-event
- Mocking APIs with Mock Service Worker (MSW)

# Next.js

Next.js is a meta framework built on top of React, enhancing its capabilities with features like server-side rendering (SSR) and static site generation (SSG). It simplifies building and optimizing modern web applications with improved performance and SEO.

Time required: 4-6 weeks

**Course**: The Ultimate Next.js Series

- Basics: client and server components, client and server rendering, static and dynamic rendering, static generation (SSG)
- Styling: global styles, CSS modules, Tailwind
- Routing: pages, layouts, dynamic routes, linking and navigation, error handling, loading UI and streaming
- Data Fetching: fetch API, caching
- Building APIs: route handlers
- Database Integration: Prisma
- Authentication: NextAuth.js
- Optimizations: image optimization, lazy loading, automatic code splitting

# **Next.js Project Ideas**

## **Personal Blog**

Create a personal blog where you can write and publish articles.

- Static generation for blog posts using Markdown or a CMS
- Dynamic routing for individual post pages
- A homepage with a list of recent posts
- SEO optimization with metadata and Open Graph tags

#### **E-commerce Store**

Build a fully-functional e-commerce store with product listings and a shopping cart.

- Product pages generated statically
- Shopping cart with add/remove items functionality
- Checkout page with order summary
- Fetch product data from an API or CMS

## **Event Booking Platform**

Build an event booking platform where users can browse and book events.

- Event listings with details
- Booking form with validation
- User authentication for managing bookings
- Admin dashboard for creating and managing events

#### **Recipe Sharing Platform**

Build a platform where users can share and discover recipes.

- User authentication for submitting recipes
- Recipe pages with ingredients, steps, and images
- Search functionality to find recipes by ingredients or name
- Static generation for recipe pages

## **React Native**

React Native is a framework for building cross-platform mobile applications using React. It allows developers to write code once and deploy it to both iOS and Android platforms, leveraging native components for a seamless user experience.

Time required: 6-8 weeks

**Course**: The Ultimate React Native Series

- Basics: View, Text, Image, Touchables, Button, Alert, platform-specific code
- Layouts: dimensions, detecting orientation, Flexbox, absolute and relative
- Styling: StyleSheet, borders, shadows, padding, styling text, icons, platformspecific styles
- Input Components: TextInput, Switch, Picker, custom pickers
- Navigation: React Navigation, stack navigator, tab navigator, drawer navigator
- Native Modules: linking native code, using third-party libraries
- Offline Support: detecting network status, caching, AsyncStorage
- Authentication: auth providers
- Notifications: push notification services
- Distribution: optimizing assets, building, error reporting, environment management

## **React Native Project Ideas**

#### **Fitness Tracker**

Create a fitness tracker application to log workouts and track progress.

- Log workouts with details like type, duration, and calories burned
- Display a summary of daily/weekly workouts
- Track progress with charts and statistics
- Set and track fitness goals

#### **Expense Tracker**

Develop an expense tracker application to manage personal finances.

- Add new expenses with details such as amount, category, and date
- Display a list of expenses with filtering options
- Visualize expenses with charts (e.g., pie chart for categories)
- Calculate total expenses and display summary statistics

## **News App**

Create a news application that fetches and displays the latest news articles.

- Fetch news articles from a news API
- Display a list of news articles with headlines and images
- View detailed news articles
- Filter news by categories (e.g., sports, technology, politics)

## **E-commerce App**

Build an e-commerce application with product listings, a shopping cart, and checkout functionality.

- Display a list of products with images, prices, and descriptions
- Add products to a shopping cart
- View the shopping cart with a list of selected products and total price
- Checkout process with order summary

