

PC
CD
ROM

COST: £29.99

OUT: NOW

MULTIPLAYER: 1-8

COMPATIBLE: KEYBOARD/
MOUSE

WORDS: STEVE FULLJAMES SCREENSHOTS: SIERRA

HOMEWORLD

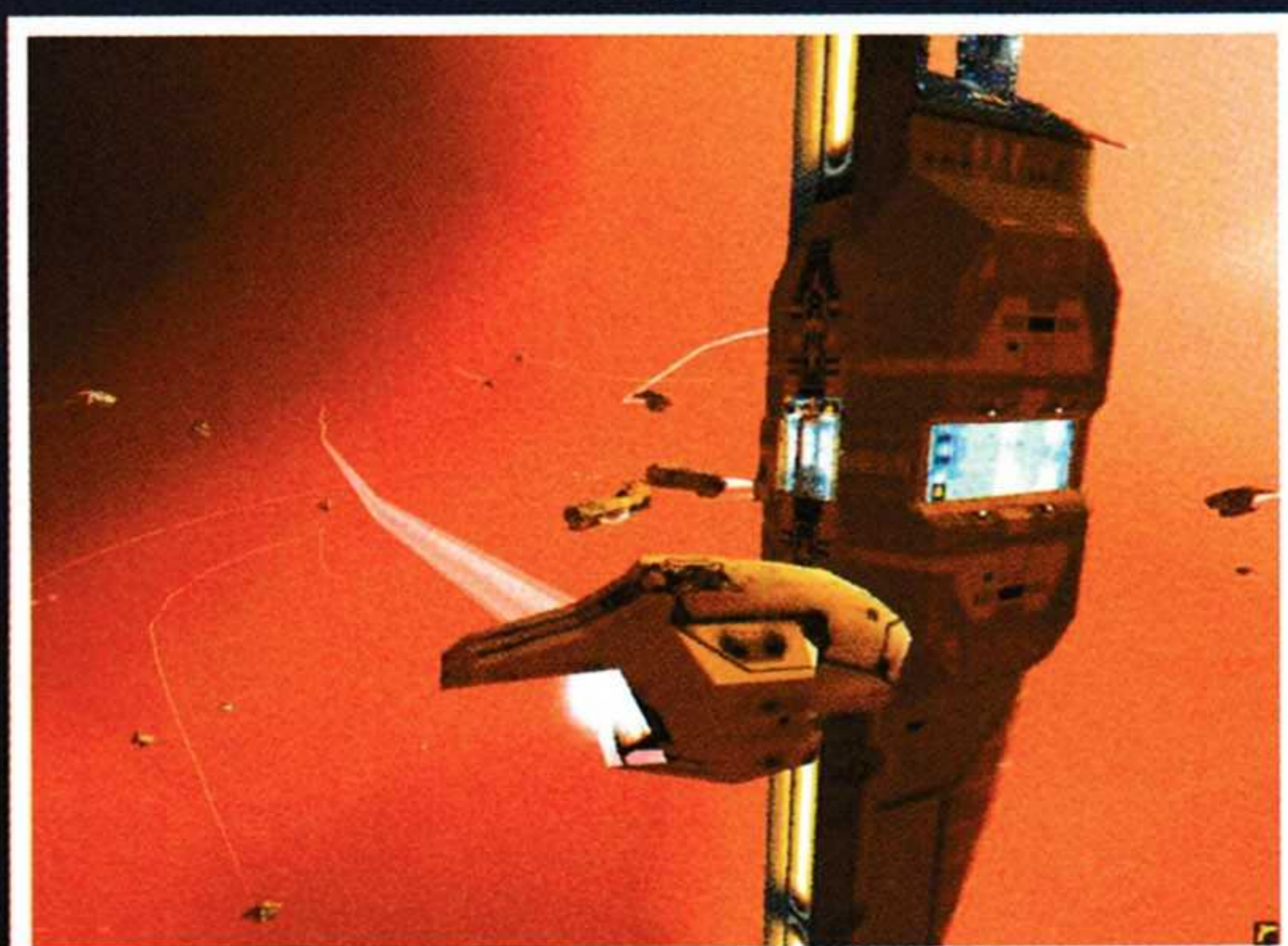
Take control of an ass-kicking intergalactic army looking for their way home

When the people of Kharak found an ancient intergalactic map buried in the desert, it could only mean one thing - the way to their long lost Homeworld. They set about building a vast mothership to carry millions of people on the long journey to rediscover their origins, and it's now up to you to make sure they arrive in one piece. *Homeworld* is a real-time strategy game that takes up where *Command & Conquer* left off. The action is presented in 3D and because it is set in deep space, you can move your ships in all directions. It sounds like it could be confusing and at first it is, but *Homeworld* is also beautiful, imaginative and even a little bit emotional.



DEEP SPACE MOTHER

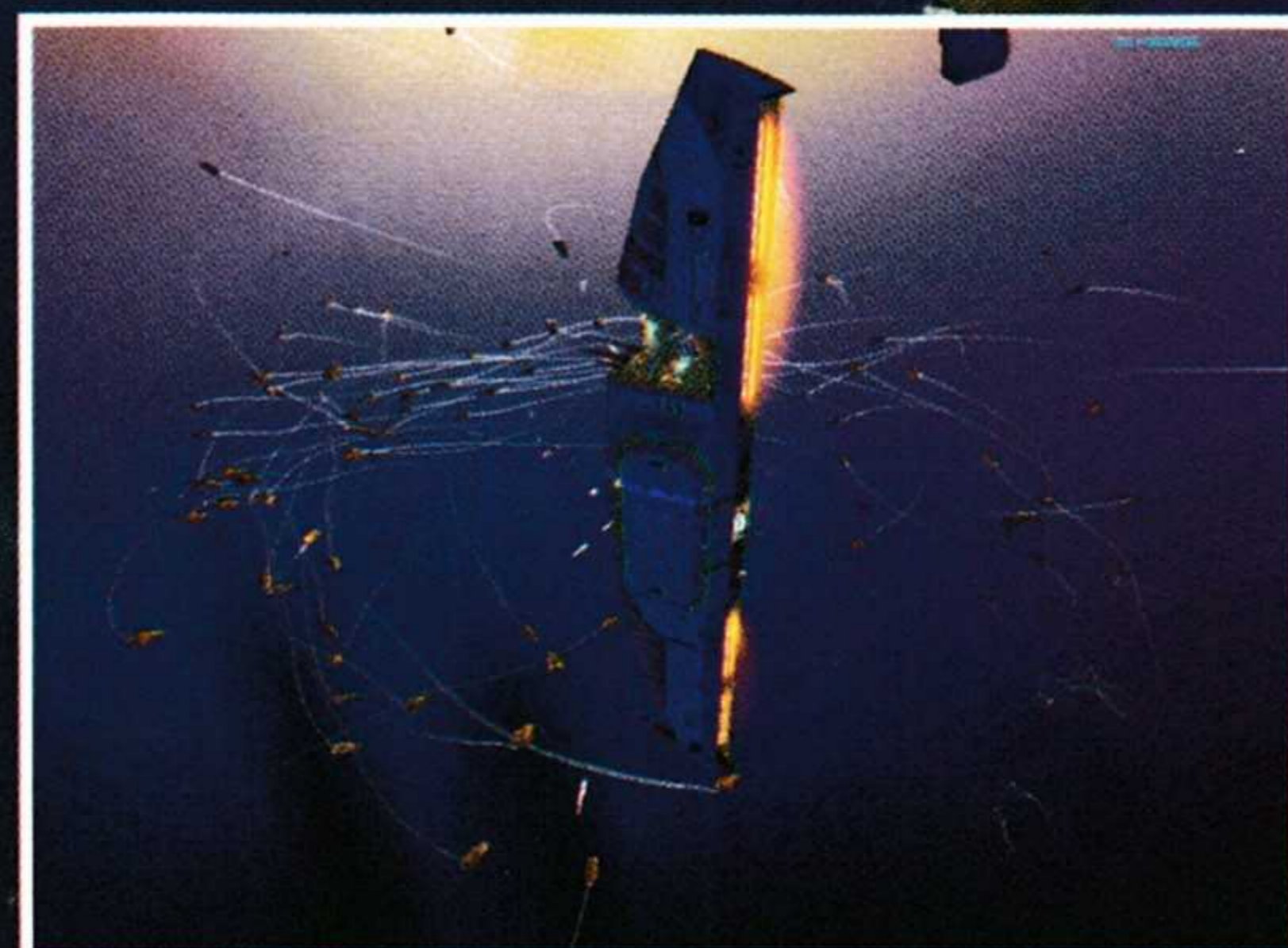
The key vessel in *Homeworld* is your Mothership, which acts as a command centre, ship factory and resource processor. It's the biggest ship in your fleet, towering above even the largest super-frigate and acts as a hangar for your ships when you make hyperspace jumps between missions.



Your Mothership is so big it's hard to fit it all on the screen. Defend it with your life, or you'll end up without one



To repair damaged ships, right click on them and select 'dock'. They'll return to base and recharge



Battles can get pretty hectic (just take a look at the action here), but defend your Mothership at all costs

HOW TO PLAY

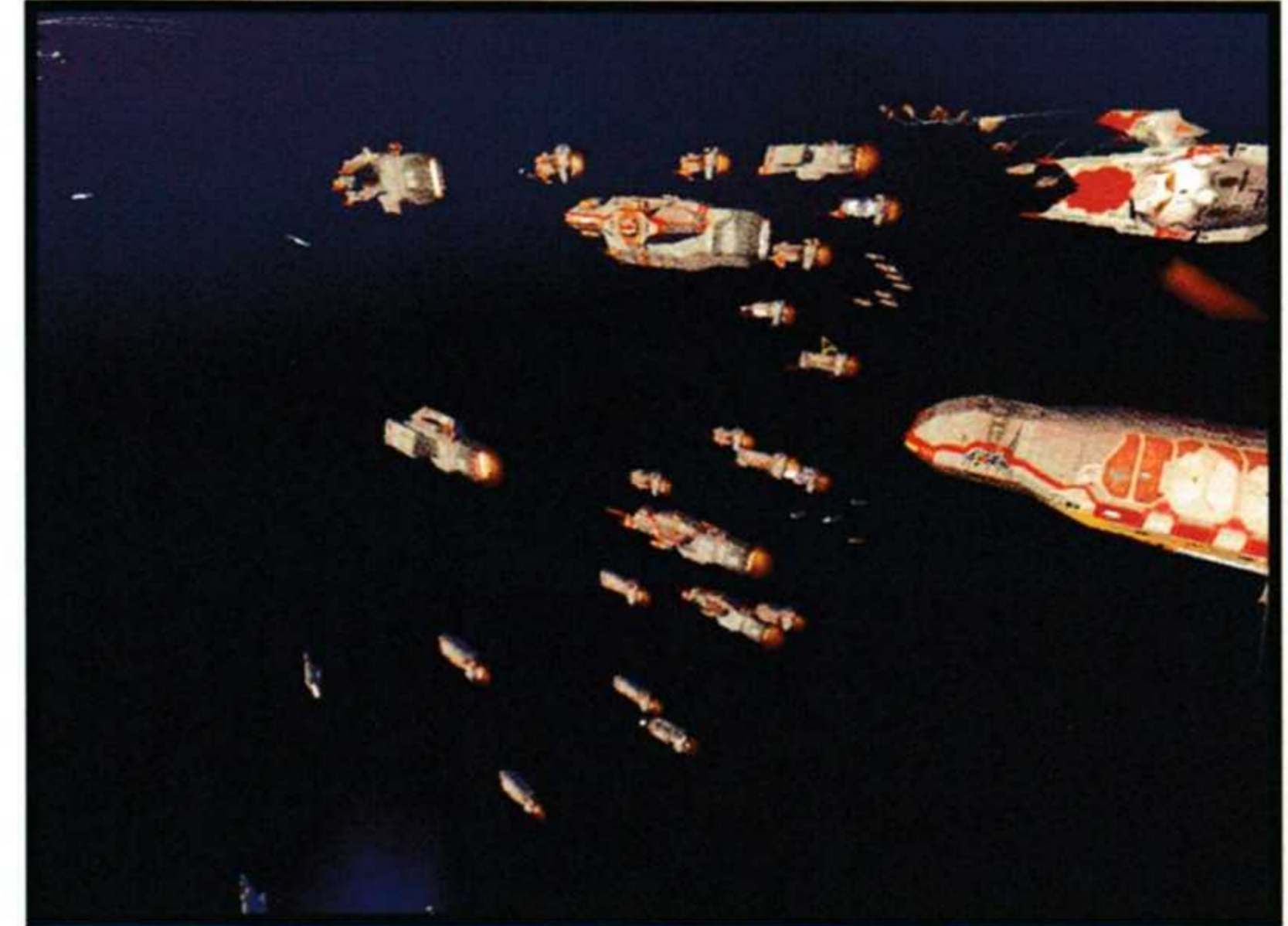
Send out Resource Collectors to mine for you, then research new technology and build up a fleet of nippy fighters and powerful frigates to take on the enemy. Plus work out how to organise your squadrons before going into battle. It's a strategy game, remember.



There's a long way to go to get to the Homeworld, so the game eases you into the action gently



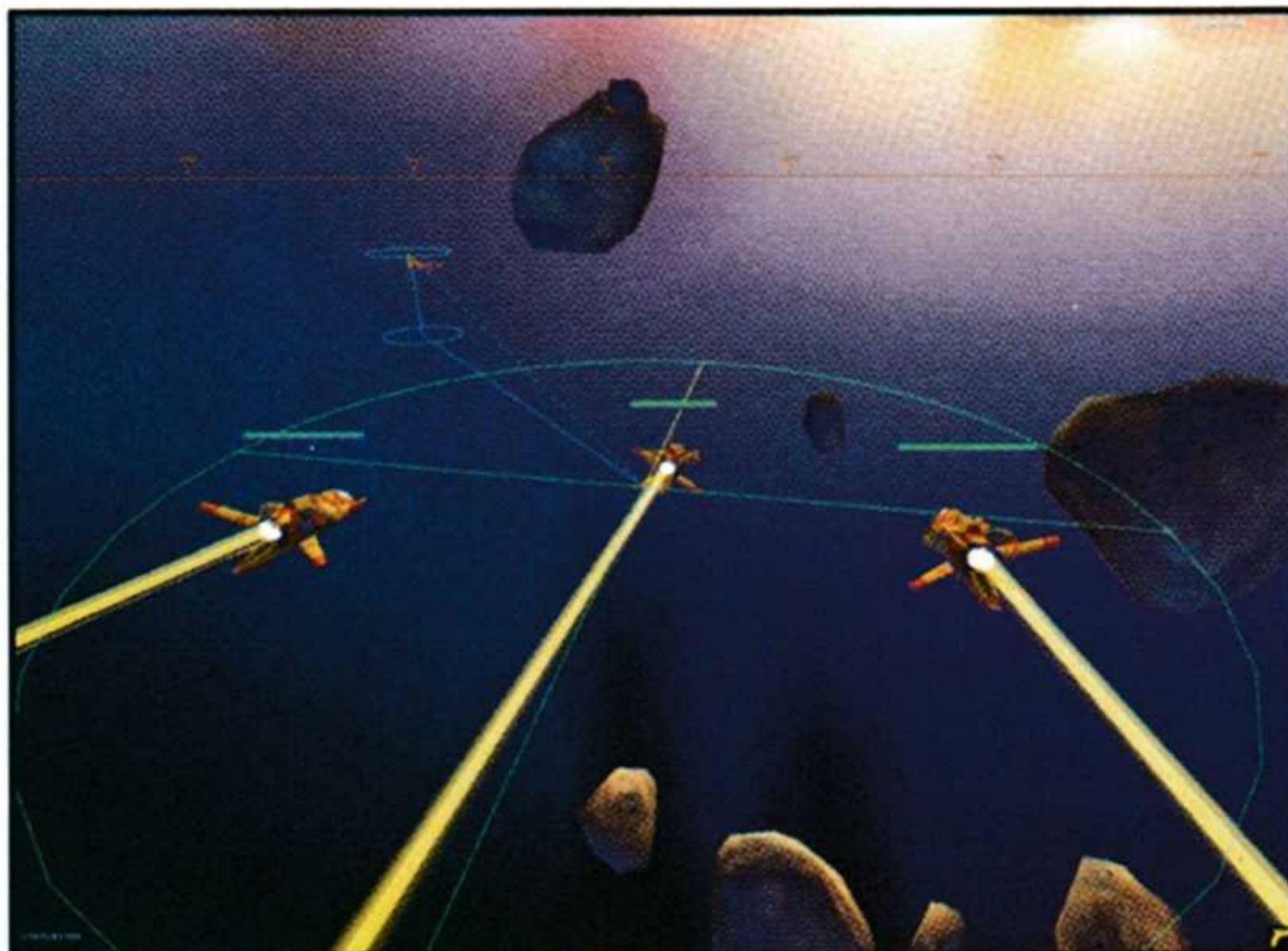
Send your Resource Collectors to mine asteroids. Look after them, because you can't earn money without 'em



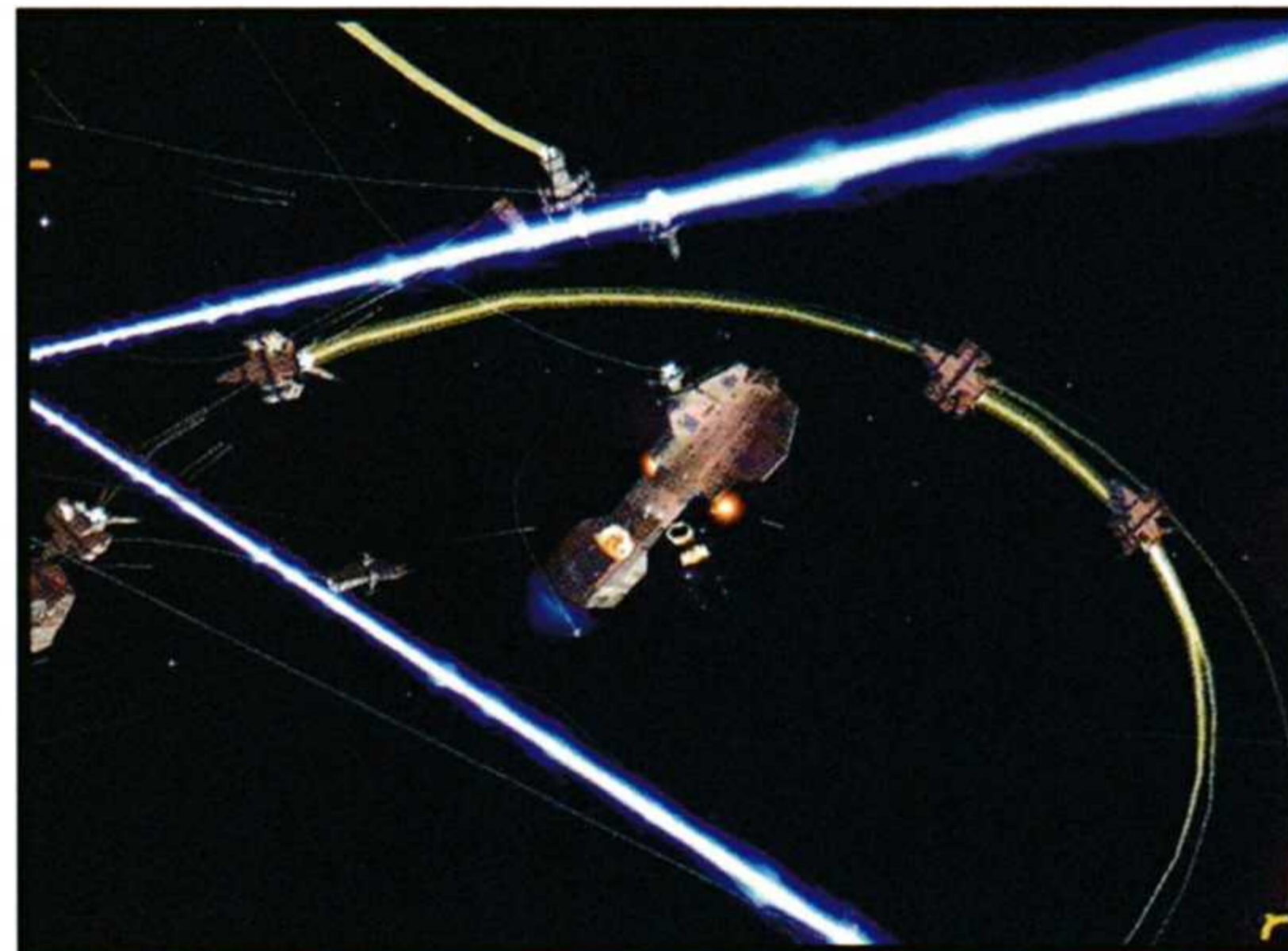
Put your ships in formation to give them an advantage over a disorganised enemy. This one's known as The Wall

UP, OR IS IT DOWN?

One thing you'll need to get the hang of quickly is moving your ships in 3D. When you call up the movement disc you can select a destination on the horizontal plane, then hold Shift to move the target up and down. Before long, you'll be planning 3D ambushes on the unsuspecting enemy.



Get used to 3D movement can be confusing, but think about moving horizontally first, then vertically



Attack your opponent from all directions at once to totally confuse them. Picking the right formation is the key here



Big ships are strong, but can only fire in a few directions. Use this weakness to get through their defences

WHAT WE THOUGHT

LOOKS AMAZING

All the graphical power of your PC will be put to use to make the ships and explosions look amazing. There's no landscape to worry about, so the detail in everything from your Mothership down to the smallest probe is immense.

AND THERE'S A PLOT

Most real time strategy games don't have much of a story, but *Homeworld* impresses with a deep and meaningful plot that puts most sci-fi movies to shame. You start to care about your fleet because they are fighting for a noble cause, and every setback and defeat along the way is painful.

TRICKY BUT WORTH IT

Homeworld is hard to get into because it's the first strategy game to let you move around in full 3D. You should persevere though, because once you've mastered the controls you'll find a well-structured, gorgeous-looking game that has had a lot of effort put into getting everything just right.

computer and video
GAMES



IF YOU LIKE THIS TRY THESE...
Command & Conquer: Tiberian Sun, *Battlezone*, joining NASA

SMOKEY

Birthplace: Interlaken, Switzerland
 Star Sign: Virgo
 Favourite Food: Cheese fondue
 Hobby: Landscape Gardening
 Secret Shame: Unknown
 Strength: 40
 Speed: 60

cat attack

WARNING: PLAGUE FROM OUTER SPACE

A BREEDING NIGHTMARE!

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