

# Simple Group Choice: A minimal-information multi-criteria group decision aiding approach

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## ARTICLE INFO

### Keywords:

Multi-criteria decision aiding  
Group decision-making  
Binary preferences  
Uncertainty  
Robust optimization

## ABSTRACT

In many real group decision-making problems, decisions must be made with limited data and busy Decision Makers (DMs). In such settings, asking for detailed scores or trade-off weights can be unrealistic and can obscure, rather than clarify, how a recommendation emerges. We propose Simple Group Choice (SGC), a deliberately lightweight approach to multi-criteria group choice that relies only on two sets of binary questions. SGC then aggregates by simple counting: wins on a criterion are weighted by how many people consider that criterion key and are summed across the group. The result is a transparent support score for each alternative and a top choice set, accompanied by compact diagnostics that help interpret and screen. Because incomplete answers are common, we extend SGC to uncertainty by treating missing entries as unknown binary bits and examining all feasible completions. This yields clear, robust recommendations without introducing parametric assumptions. A didactic urban-logistics study illustrates the approach under complete information and under uncertainty. Overall, SGC offers a practical, explainable, and low-burden tool for contexts like shortlisting in early-phase group decisions, and a natural front end to more detailed analyses when needed.

## 1. Introduction

Complex decisions often involve multiple Decision Makers (DMs) and multiple criteria that must be considered simultaneously. This is common in domains ranging from strategic planning to engineering and public policy, where a group of DMs must evaluate alternatives based on various (and sometimes conflicting) criteria [1]. Multiple Criteria Decision Aiding (MCDA) provides a systematic framework for such problems, helping decision-makers structure the problem and evaluate options against all relevant criteria. The benefits of applying MCDA methods in group settings include improved decision quality, more transparent communication of preferences, and greater commitment to the final decision.

Despite the proliferation of MCDA methods, many classical approaches require extensive information from decision makers, such as utility values or detailed pairwise comparisons [2–4]. Eliciting this level of information can be difficult, time-consuming, and cognitively demanding for participants [5]. In practice, DMs might be reluctant or unable to provide fine-grained preference data, especially in early decision phases or when expertise is limited. This is not just a practical inconvenience: elicitation itself has cognitive and time costs, and more elaborate processes can accumulate biases and reduce the reliability of the elicited inputs [6]. Group Decision-Making (GDM) adds further complexity, as multiple individual preference structures must be rec-

onciled into a collective choice. Indeed, interest in GDM has grown significantly in the last decade due to the need to aggregate inputs from various experts for complex problems [7]. Yet, practitioners may find the plethora of methods daunting or overly complex to apply. There is a demand for simpler, more intuitive approaches that require minimal information from participants while still producing rational outcomes.

Social choice theory, which studies methods for aggregating individual preferences into a collective decision, offers insights that can complement MCDA in group contexts [8]. Voting rules such as majority voting, approval voting, Borda count, etc., demonstrate how preferences can be combined with limited information. Notably, approval voting allows voters to simply approve or reject options, a binary input, and selects the option with most approvals [9]. This idea of using binary preferences (approve or not) aligns with the concept of minimal information input. In fact, earlier research has applied approval-voting concepts to multi-criteria decision-making: multicriteria approval methods were introduced as a way to simplify preference elicitation in MCDA [5]. Such methods require only yes/no judgments and have been shown to satisfy desirable properties while greatly reducing cognitive effort for decision makers. Our work builds on this vein, proposing a new streamlined approach for group MCDA problems.

The Simple Group Choice (SGC) method is proposed, aiming to integrate principles from social choice (in particular, approval-style

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<https://doi.org/10.1016/j.orp.2026.100390>

Received 24 October 2025; Received in revised form 28 February 2026; Accepted 21 April 2026

Available online 23 April 2026

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preference elicitation) with MCDA and group decision frameworks. Each DM provides a binary evaluation of each alternative on each criterion. This minimal information structure forgoes detailed scoring or weighting, yet it is sufficient to discern preference patterns. By aggregating these binary preferences, SGC identifies the alternatives that are collectively preferred by the group. The method deliberately emphasizes simplicity and transparency: it can be explained in straightforward terms, and the computation essentially reduces to counting preferences, making it easy for DMs to understand how the outcome is obtained. Crucially, in practical participatory settings, incomplete responses are frequent. DMs may be uncertain about whether a criterion is key, may abstain from identifying a single most-preferred alternative, or may lack sufficient information at early project stages. Classical MCDA methods typically require complete preference structures or impose probabilistic assumptions to handle missing data. In contrast, we aim to preserve the binary, low-burden nature of the elicitation while explicitly accounting for incomplete inputs. This motivates the uncertainty extension developed in this paper, where missing entries are treated as unknown binary variables and analyzed through feasible completion and robustness concepts. This yields robust outputs, such as necessary and possible winners, that connect naturally to established robust-decision-aiding notions [10].

This paper makes three contributions. First, we define SGC, a transparent group-choice rule requiring only minimal binary/categorical elicitation; second, we provide diagnostics for screening and interpreting results; third, we develop a nonparametric robustness extension for incomplete inputs. The proposed techniques are illustrated on an urban-logistics shortlisting problem.

The rest of this paper is organized as follows. In Section 2 we review relevant literature on MCDA methods for choice problems and discuss relevant concepts from social choice and GDM theory that inspire the SGC method. Section 3 introduces the formal framework of the SGC method. Section 4 proposes extensions to the basic SGC: we incorporate uncertainty modeling to handle ambiguous or probabilistic judgments, introduce effort-aware promotion of alternatives, and outline a robust optimization variant of SGC that secures the decision against worst-case deviations in preferences. In Section 5, a didactic case study is presented to illustrate the method, and we discuss the results. Finally, Section 7 concludes the paper, highlighting the contributions and advantages of SGC as a practical group decision tool, and suggesting avenues for future research.

## 2. Literature review

This paper addresses a specific and common setting in applied MCDA: a *group choice* problem in which a panel must shortlist one or a few alternatives under limited time, limited data, and heterogeneous viewpoints. This problem is particularly present in the early stages of decision-making. The central methodological challenge lies in balancing expressive models, which require rich and calibrated preference information, with lightweight procedures that reduce the burden of elicitation and remain explainable to participants. We therefore focus this review on three closely related strands: choice-oriented MCDA with limited compensation, minimal-information preference elicitation, and aggregation under group and uncertainty.

Classical families of MCDA — value/utility models (e.g., Multi-Attribute Utility Theory (MAUT)), outranking approaches (e.g., ELECTRE, PROMETHEE), and pairwise-comparison methods (e.g., Analytic Hierarchy Process (AHP)) — are well established and widely applied for multi-criteria comparison [4,11–14]. However, in the *choice problematic* the aim is not necessarily to produce a complete ranking, but to justify retaining a small subset of broadly satisfactory options, while allowing incomparabilities when evidence is insufficient or stakeholder views diverge [15,16]. In practice, many scoring and ranking models rely on compensatory trade-offs and require either cardinal value functions, weights, or detailed pairwise intensities [17]. Outranking reduces full

compensation, but typically introduces additional calibration parameters (e.g., indifference/preference/veto thresholds) whose elicitation and justification can be demanding in participatory settings [4,12]. These requirements are amplified in group contexts because individual inputs must be made comparable and then aggregated, which can add negotiation overhead and additional assumptions [1].

To reduce burden, a stream of work studies MCDA procedures based on ordinal, qualitative, or coarse judgments rather than precise cardinal scores [18]. A practically attractive case is to constrain inputs to binary judgments, such as acceptability or “pass/fail” criteria, which aligns with screening logic and satisficing behavior, especially in the early decision-making phase. In MCDA, binary inputs have been used both as a preliminary filter and as a core representational choice to avoid spurious precision when respondents cannot reliably provide fine-grained ratings [19,20]. The most direct connection to the present paper is Multicriteria Approval, which adapts approval-voting ideas to a multi-criteria setting by combining dichotomous per-criterion judgments with criterion-importance information [5]. Its main contribution is to demonstrate that meaningful discrimination among alternatives can be obtained from sparse inputs, while reducing cognitive effort relative to full scoring. However, this method focuses on the single DM setting and does not consider the complexities of group decision-making.

Group MCDA introduces two more design questions: how to aggregate across decision makers at the criterion level, and how to translate the aggregated information into an alternative-level recommendation [21]. Common approaches include:

1. aggregation operators that fuse individual evaluations before applying an MCDA aggregator [22],
2. Consensus Reaching Process (CRPs) that iteratively seek agreement through feedback and revision [23–25],
3. weighting and fusion schemes that assign differential influence to DMs [7],
4. stochastic analysis to find the acceptability of ranking among DMs [26,27]

In parallel, social choice theory provides well-understood aggregation rules for individual preferences over alternatives (e.g., majority, Borda, approval) and clarifies the trade-offs among fairness and consistency properties [28–30]. Approval voting is particularly relevant because it relies on binary input and tends to select broadly acceptable compromise options [9]. Nonetheless, importing social-choice rules into MCDA is not immediate: criteria create an additional structure, and any method must specify how criterion-level judgments and importance views are represented and combined before an alternative-level group choice is formed [1].

Minimal-information designs are more robust to respondent fatigue and easier to administer, which can increase the feasible size of the DM pool and facilitate broader participation in the decision process. The trade-off is practical: missing, incomplete, or ambiguous responses may become more frequent. DMs may be uncertain about particular judgments. For example, they may be unsure which criterion is more important or unable to assess an alternative’s performance on a given criterion. Because minimal-information designs rely on a smaller set of inputs, such uncertainty can have a proportionally larger impact on the final recommendations. A substantial literature handles uncertainty in MCDA via intervals, feasible weight sets, or stochastic acceptability analysis, yielding rankings or acceptability indices under incomplete information [31,32]. Related robust preference-disaggregation approaches derive recommendations that hold across sets of compatible models rather than a single calibrated parameterization [10]. These frameworks provide valuable concepts (acceptability, necessary/possible outcomes), but they are often developed for cardinal performance tables and weight uncertainty, and they typically require either probabilistic assumptions or a more elaborate preference model than binary judgments.

The above strands suggest a clear gap for minimal-information elicitation. First, Multicriteria Approval is fundamentally anchored in a single DM’s criterion-importance structure and does not natively represent how many DMs regard a criterion as key, nor how to aggregate heterogeneous “importance” views in a transparent way [5]. Second, uncertain outcomes are possible which can force additional elicitation without a built-in mechanism to quantify how much information is missing or where clarifications matter most. Third, existing uncertainty-handling frameworks are not tailored to the specific structure of minimal-information, and they do not directly deliver a set-valued group choice based on feasible completions of missing binary entries. These gaps motivate Simple Group Choice (SGC): a group-oriented, minimal-information procedure, which we introduce next.

### 3. Simple group choice (SGC) method

Classical MCDA families are powerful but often not well-suited to the choice problematic in real group settings. In early-phase, multi-stakeholder decisions, elicitation burden, aggregation across heterogeneous DMs, and the need for transparent justification frequently outweigh the benefits of fine-grained models. We therefore propose SGC, a lightweight, preference-based method that operates on minimal binary inputs at the DM, criterion, alternative level integrating principles from social choice. SGC aggregates these primitives by counting to form clear alternative-level support scores and selects the top options without forcing a full ranking. The design emphasizes transparency, group consistency under unanimous preferences, and ease of deployment; it also admits practical extensions for uncertain inputs, effort-aware improvement of alternatives, and robust selection. Below we introduce the binary structures and aggregation rule that define SGC, before detailing these extensions.

#### 3.1. Problem framework and binary preference structure

Consider a decision problem with a set of  $m$  alternatives  $\mathcal{A} = \{a_1, \dots, a_i, \dots, a_m\}$  and a set of  $n$  evaluation criteria  $\mathcal{G} = \{g_1, \dots, g_j, \dots, g_n\}$ . We assume there is a group of  $T$  DMs  $S = \{s_1, \dots, s_t, \dots, s_T\}$  who are involved in evaluating the alternatives. The goal is to select one alternative (or a subset of alternatives of a given size  $k$ ) that best fits the group’s preferences across all criteria.

For each DM  $t \in \{1, \dots, T\}$  and criterion  $g_i \in \mathcal{G}$ , we record a binary *key-criterion indicator*  $r_i^t \in \{0, 1\}$  indicating whether  $g_i$  is considered key (non-trivial) by  $t$ . A convenient mathematical semantics is to posit a latent, nonnegative salience  $w_i^t \geq 0$  and a purely notional cut-off  $\varepsilon_t > 0$  that separates trivial from non-trivial salience, and define:

$$r_i^t = \begin{cases} 1, & \text{if } w_i^t \geq \varepsilon_t \\ 0, & \text{otherwise} \end{cases} \quad i = 1, \dots, n. \quad (1)$$

Here  $\varepsilon_t$  is not an estimand nor a calibrated parameter; it only formalizes the idea that  $r_i^t = 1$  means “key” and  $r_i^t = 0$  means “trivial”. In vector form  $r^t = (r_1^t, \dots, r_n^t)^T$  and the group matrix  $R = [r^1 \ \dots \ r^T] \in \{0, 1\}^{n \times T}$  induce the *criterion support vector*

$$u := R \mathbf{1}_T \in \{0, 1, \dots, T\}^n,$$

where  $u_i$  is the number of DMs who marked criterion  $g_i$  as key.

*Optional constraints.* To avoid degenerate declarations one may impose  $1 \leq \sum_i r_i^t \leq \kappa$  for each  $t$ . Equivalently, in a top- $\kappa$  variant, let  $\varepsilon_t$  be the  $\kappa$ th order statistic of  $(w_1^t, \dots, w_n^t)$  so that exactly  $\kappa$  criteria are tagged key. If one prefers to avoid latent variables altogether, the same semantics is captured by treating  $\varepsilon_t$  as a symbolic boundary (“trivial vs. non-trivial”) and eliciting  $r_i^t$  directly.

Having collected the key-criterion indicators  $R = [r^1 \ \dots \ r^T] \in \{0, 1\}^{n \times T}$ , we next elicit, for each DM  $t \in \{1, \dots, T\}$  and each criterion  $g_j \in \mathcal{G}$ , a single most-preferred alternative. Let  $\succ_{g_j}^t$  denote DM  $t$ ’s strict

preference on  $\mathcal{A}$  induced by  $g_j$ , and let  $i_j^t \in \{1, \dots, m\}$  be a unique top element such that

$$a_{i_j^t} \succ_{g_j}^t a_i, \quad \forall i \in \{1, \dots, m\} \setminus \{i_j^t\}.$$

Because SGC requires only a binary winner/non-winner outcome per  $(g_j, t)$ , we assume subjective qualitative judgments from the DM are sufficient; if numerical data exist, the same identification can be made by any criterion-specific argmax rule. We encode DM  $t$ ’s selections in a binary *criterion-winner matrix*:

$$P^{(t)} = [p_{ij}^t]_{i=1, \dots, m}^{j=1, \dots, n} \in \{0, 1\}^{m \times n}, \quad p_{ij}^t = \begin{cases} 1, & i = i_j^t, \\ 0, & \text{otherwise,} \end{cases} \Rightarrow \sum_{i=1}^m p_{ij}^t = 1 \quad \forall j.$$

Stacking  $\{P^{(t)}\}_{t=1}^T$  yields a three-dimensional *most-preferred alternative tensor*

$$\mathcal{P} = [P^1 \ | \ \dots \ | \ P^T] \in \{0, 1\}^{m \times n \times T},$$

whose  $(i, j, t)$  entry records whether  $a_i$  is DM  $t$ ’s most-preferred alternative on criterion  $g_j$ .

#### 3.2. Choosing the preferred alternatives

Given the key-criterion indicators  $R = [r^1 \ \dots \ r^T] \in \{0, 1\}^{n \times T}$  and, for each DM  $t$ , the criterion-winner matrix  $P^{(t)} \in \{0, 1\}^{m \times n}$ , SGC aggregates in two transparent steps.

- **Level 1 (cross-view weighting of DM  $t$ ’s winners).** Fix  $t \in \{1, \dots, T\}$ . Define:

$$M^{(t)} := P^{(t)} R \in \mathbb{N}^{m \times T}, \quad M_{i t'}^{(t)} = \sum_{j=1}^n p_{ij}^t r_j^{t'} \quad (t' = 1, \dots, T). \quad (2)$$

Thus  $M_{i t'}^{(t)}$  counts, for alternative  $a_i$ , how many criteria that DM  $t'$  marked as key coincide with the criteria on which DM  $t$  declares  $a_i$  most preferred. **Interpretation:** “Looking at DM  $t$ ’s ‘wins’ for  $a_i$ , how often do those wins lie on criteria that DM  $t'$  actually cares about?”

It is convenient to summarize keyness by the criterion support vector  $u := R \mathbf{1}_T$ , and then obtain the per- $t$  alternative score:

$$f^{(t)} := P^{(t)} u \in \mathbb{N}^m, \quad f_i^{(t)} = \sum_{j=1}^n p_{ij}^t u_j.$$

**Interpretation:** each time DM  $t$  says “ $a_i$  is best on  $g_j$ ”, that contribution is weighted by how many DMs consider  $g_j$  key (e.g., a win on a criterion marked key by two of three DMs contributes 2).

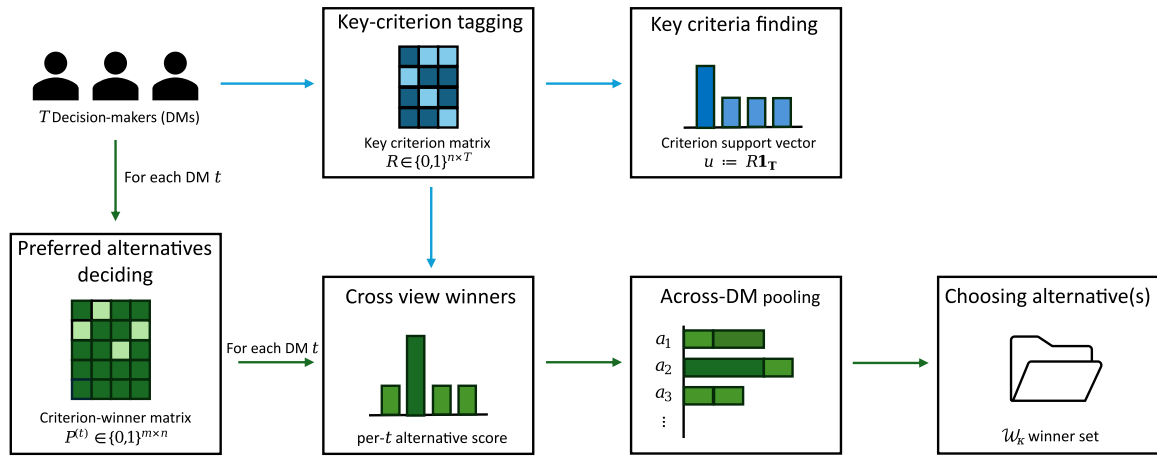
- **Level 2 (across-DM pooling).** The aggregation across decision makers produces a vector of collective scores:

$$F := \sum_{t=1}^T f^{(t)} = \sum_{t=1}^T P^{(t)} u \in \mathbb{N}^m, \quad F_i = \sum_{t=1}^T \sum_{j=1}^n p_{ij}^t u_j \quad (i = 1, \dots, m). \quad (3)$$

**Interpretation.**  $F_i$  counts how often alternative  $a_i$  is declared most-preferred on criteria that many DM label as key. Thus, an alternative scores highly if its “wins” occur on widely supported criteria—rewarding breadth of support on what the group deems important.

We can further define two  $[0, 1]$ -scaled versions of  $F$ :

1. *Keyness-based normalization.* Scale by the best score compatible with the elicited keyness pattern  $u$ :



**Fig. 1.** SGC framework. First, for each DM  $s_j$ , elicit binary keyness over criteria, forming  $R \in \{0, 1\}^{n \times T}$ , and per-criterion most-preferred alternatives, forming  $P^{(t)} \in \{0, 1\}^{m \times n}$ . Then, aggregate keyness into the criterion support vector  $u = R\mathbf{1}_T$ . Next, accumulate alternative scores  $F = \sum_{t=1}^T P^{(t)}u$ . Finally, select the winner set  $\mathcal{W}_\kappa$ .

$$F_i^{\text{key}} := \begin{cases} \frac{F_i}{T \sum_{j=1}^n u_j}, & \sum_{j=1}^n u_j > 0, \\ 0, & \sum_{j=1}^n u_j = 0. \end{cases}$$

*Interpretation:* fraction of the maximum one could achieve if every DM named the same alternative on every criterion, given the current keyness declarations.

- Ideal normalization.* Scale by an absolute upper bound attained when all criteria are key for all DMs and everyone names the same alternative:

$$F_i^{\text{ideal}} := \frac{F_i}{nT^2}, \quad i = 1, \dots, m.$$

*Interpretation:* fraction of the theoretical maximum in a fully key, fully aligned scenario. It can be useful for cross-study comparability.

This aggregation enforces cross-DM corroboration: an alternative gains score only when a DM’s “win” on a criterion coincides with that criterion being marked key by (possibly many) others. Because  $u := R\mathbf{1}_T$  is common to all DMs and each  $P^{(t)}$  is column-stochastic ( $\sum_i p_{ij}^t = 1$ ), a unilateral change in some  $r^s$  simply adds 1 to  $u_j$  and thereby adds the same increment to every term  $P^{(t)}e_j$  (the winner on criterion  $j$  for each DM  $t$ ). Hence no single DM can inflate their relative influence by marking many criteria as key: such changes shift weight at the criterion level uniformly across DMs’ winner declarations and do not privilege any particular  $P^{(t)}$ .

Given the collective score vector  $F \in \mathbb{N}^m$  with entries  $F_i$  for  $a_i \in \mathcal{A}$ , the winner set of cardinality  $\kappa \in \{1, \dots, m\}$  is defined as the indices of the  $\kappa$  largest scores. We can find the  $\kappa$  preferred alternatives in the permutation form.

Alternatively, we can find the alternatives in an optimization form. Let  $y \in \{0, 1\}^m$  be the selection indicator vector ( $y_i = 1$  iff  $i \in \mathcal{W}_\kappa$ ). Then  $\mathcal{W}_\kappa$  is obtained by solving the 0–1 program:

$$\max_{y \in \{0, 1\}^m} F^\top y \quad \text{s.t.} \quad \mathbf{1}^\top y = \kappa, \quad (4)$$

whose optimal solutions correspond to choosing the  $\kappa$  largest components of  $F$ . Computationally, sorting  $F$  yields  $\mathcal{W}_\kappa$  in  $O(m \log m)$  time. And in the most conventional choice problematic form, i.e., for  $\kappa = 1$ , we have:

$$i^* \in \arg \max_{i \in \{1, \dots, m\}} F_i.$$

**Proof.** From the Eq. (3), the contribution of column  $j$  to  $F_i$  is  $\sum_t p_{ij}^t u_j = 0$  when  $u_j = 0$ , hence  $F$  does not depend on  $\{p_{ij}^t\}_{i,t}$  for that  $j$ .  $\square$

Fig. 1 summarizes the SGC workflow from binary elicitation to top- $\kappa$  selection. A step-by-step algorithmic description of SGC is provided in Algorithm 1 for clarity.

**Algorithm 1** Simple Group Choice (SGC)

- Input:**  $\mathcal{A} = \{a_1, \dots, a_m\}$ ,  $\mathcal{G} = \{g_1, \dots, g_n\}$ ,  $S = \{s_1, \dots, s_T\}$ ,  $\kappa$
- Input:**  $R \in \{0, 1\}^{n \times T}$  (key-criterion indicators); for each  $t = 1, \dots, T$ ,  $P^{(t)} \in \{0, 1\}^{m \times n}$  with  $\sum_{i=1}^m p_{ij}^t = 1$  for all  $j$
- Output:** Collective scores  $F \in \mathbb{N}^m$ ; winner set  $\mathcal{W} \subseteq \{1, \dots, m\}$  with  $|\mathcal{W}| = \kappa$
- $u \leftarrow R\mathbf{1}_T$
- $F \leftarrow \mathbf{0}_m$
- for**  $t = 1$  **to**  $T$  **do**
- $F \leftarrow F + P^{(t)}u$
- end for**
- Define decision variables:**  $y \in \{0, 1\}^m$
- Optimization model:**
- maximize**  $\sum_{i=1}^m F_i y_i$
- subject to**  $\sum_{i=1}^m y_i = \kappa$
- Solve the binary program and obtain  $y^*$
- $\mathcal{W} \leftarrow \{i \in \{1, \dots, m\} : y_i^* = 1\}$
- return**  $(F, \mathcal{W})$

3.2.1. Special cases under the choice rule and the solutions

Two situations can arise naturally under SGC’s choice rule.

- Ties at the cutoff (yielding more than  $\kappa$  winners): Given  $F \in \mathbb{N}^m$ , let  $\tau_\kappa$  denote the  $\kappa$ th order statistic of  $\{F_1, \dots, F_m\}$  (the  $\kappa$ th largest value). SGC adopts a variable-size, tie-inclusive policy:

$$\mathcal{W}_\kappa^{\text{all}}(F) := \{i \in \{1, \dots, m\} : F_i \geq \tau_\kappa\}.$$

By construction  $|\mathcal{W}_\kappa^{\text{all}}(F)| \geq \kappa$ , with strict inequality only when a tie occurs at the cutoff. In practice, when the number of criteria and decision makers is moderate to large and preferences are heterogeneous, exact ties at  $\tau_\kappa$  are uncommon; when they do occur, including all tied options preserves neutrality and avoids arbitrary tie-breaking (though a group may subsequently agree on a deterministic tie-break if desired).

2. Too few supported alternatives (yielding fewer than  $\kappa$  winners). Define the set of key criteria  $J_{\text{key}} := \{j : u_j > 0\}$ , i.e., criteria marked key by at least one DM, and the set of alternatives that ever appear as most-preferred on some key criterion (for at least one DM):

$$I_{\text{key}} := \left\{ i : \sum_{t=1}^T \sum_{j \in J_{\text{key}}} p_{ij}^t > 0 \right\} = \{i : F_i > 0\}.$$

If  $|I_{\text{key}}| = q < \kappa$ , then no size- $\kappa$  winner set can be justified without including alternatives that are never most-preferred on any key criterion for any DM (those with  $F_i = 0$ ). In this case SGC returns only the alternatives actually supported by the elicited preferences, namely the co-maximizers  $\mathcal{W}^{\max}(F) = \arg \max_i F_i \subseteq I_{\text{key}}$ , hence  $|\mathcal{W}^{\max}(F)| \leq q < \kappa$ . This is not a deficiency but an informative outcome: the group's key-criterion preferences are concentrated on fewer than  $\kappa$  alternatives. Formally, if for some index set  $J \subseteq J_{\text{key}}$  and all DMs  $t$  there exists  $i^*$  with

$$a_{i^*} \succ_{g_j}^t a_i \text{ for all } j \in J \text{ and all } i \neq i^* \text{ (equivalently } p_{i^*j}^t = 1, p_{ij}^t = 0 \text{ for } i \neq i^*),$$

then  $F_{i^*} = \sum_{t=1}^T \sum_{j \in J} u_j$  and  $F_i = 0$  for  $i \neq i^*$ , so  $\mathcal{W}^{\max}(F) = \{i^*\}$  for any  $\kappa \geq 1$ . In words, all most-preferred judgments on key criteria point to the same alternative (or to a small set of co-maximizers), and SGC appropriately returns this concentrated set rather than “filling up” alternatives to  $\kappa$ .

### 3.3. Diagnostic metrics for SGC (screening, agreement, and stability)

SGC's binary inputs enable simple, informative diagnostics at the criterion, alternative, and group levels. Metrics can be proposed to help screen “key” criteria for downstream MCDA, interpret breadth and strength of support for alternatives.

Let  $\mathcal{P} \in \{0, 1\}^{m \times n \times T}$  be the most-preferred-alternative tensor with entries  $\mathcal{P}_{ijt} = 1$  iff DM  $t$  selects  $a_i$  as most preferred on  $g_j$  (otherwise 0). The keyness counts are  $u = R\mathbf{1}_T \in \{0, \dots, T\}^n$  with  $u_j = \sum_{t=1}^T r_j^t$ . Define the winner counts per criterion

$$c_{ij} := \sum_{t=1}^T \mathcal{P}_{ijt} \in \{0, \dots, T\}, \quad c_{ij}^{\text{key}} := \sum_{t: r_j^t=1} \mathcal{P}_{ijt} \in \{0, \dots, u_j\},$$

i.e.,  $c_{ij}$  counts all DMs picking  $a_i$  on  $g_j$ , while  $c_{ij}^{\text{key}}$  counts only those who marked  $g_j$  as key. We have the following diagnostics:

#### 1. Keyness rate:

$$\rho_j := \frac{u_j}{T} \in [0, 1]. \tag{5}$$

This is the share of DMs who mark criterion  $g_j$  as key. For preliminary screening, retain  $\{g_j : \rho_j \geq \tau_\rho\}$  for a chosen threshold  $\tau_\rho \in (0, 1)$  (e.g.,  $\tau_\rho = 0.5$ ).

#### 2. Key-agreement on $g_j$ :

$$d_j := \begin{cases} \frac{\max_i c_{ij}^{\text{key}}}{u_j}, & u_j > 0, \\ 0, & u_j = 0, \end{cases} \quad d_j \in [0, 1]. \tag{6}$$

This is the fraction of key-declaring DMs who agree on the modal most-preferred alternative for  $g_j$ ; larger values indicate that  $g_j$  is more *decisive*.

#### 3. Unweighted breadth (coverage) of an alternative:

$$B_i := |\{j : c_{ij} > 0\}| \tag{7}$$

counts how many criteria  $a_i$  wins with at least one DM. A key-only variant is  $B_i^{\text{key}} := |\{j : c_{ij}^{\text{key}} > 0\}|$ .

#### 4. Overall key-agreement.

$$\bar{d} := \frac{1}{|J_{\text{key}}|} \sum_{j: u_j > 0} d_j, \quad J_{\text{key}} := \{j : u_j > 0\}, \tag{8}$$

summarizes, on average, how decisive the key criteria are. (Optionally, a weighted variant  $\bar{d}_w := \frac{\sum_j u_j d_j}{\sum_j u_j}$  emphasizes criteria marked key by more DMs.)

5. **Dispersion of keyness across criteria.** Let  $\tilde{u}_j := u_j / \sum_{\ell} u_\ell$  over  $j$  with  $u_j > 0$ . The entropy

$$H_u := - \sum_{j: u_j > 0} \tilde{u}_j \log \tilde{u}_j \tag{9}$$

measures how concentrated ( $H_u$  small) or diffuse ( $H_u$  large) keyness is across criteria. A convenient interpretability aid is the “effective number”  $N_{\text{eff}} := \exp(H_u)$ .

### 4. Extensions: Uncertainty, effort-aware promotion, and robustness

Thanks to SGC's simplicity, elicitation can be implemented as a questionnaire: for each criterion, DMs indicate whether it is key (yes/no) and select a single most-preferred alternative. In practice, incomplete answers are common: a DM may decline to mark a criterion as key, or may be unsure which alternative is most preferred on a criterion (“Not sure”). We extend SGC to handle such cases by treating each missing entry as an *unknown binary bit*, denoted  $x$ , which must ultimately resolve to 0 or 1 but is currently unspecified. This induces a set-valued view of the outcome: every feasible completion of the unknown bits yields a deterministic SGC score vector and winner set. The analyst can then report which alternatives are necessarily selected (appear in the winner set for all completions), which are *possibly* selected (appear for at least one completion), and how large the unresolved space remains. When uncertainty is excessive, one can target clarifications, remove very uncertain inputs, or include additional DMs, all while preserving the binary nature of SGC.

**Definition 1 (Feasible Completion and Induced Outcome).** Let  $R \in \{0, 1, x\}^{n \times T}$  and  $P^{(t)} \in \{0, 1, x\}^{m \times n}$  for  $t = 1, \dots, T$ , with “ $x$ ” an unknown binary. A *feasible completion* is a pair  $\omega = (\hat{R}, \{\hat{P}^{(t)}\}_{t=1}^T)$  obtained by replacing every  $x$  with a value in  $\{0, 1\}$  such that  $\sum_{i=1}^m \hat{p}_{ij}^t = 1$  for all  $(j, t)$ . The induced SGC objects are

$$u^{(\omega)} = \hat{R} \mathbf{1}_T, \quad F^{(\omega)} = \sum_{t=1}^T \hat{P}^{(t)} u^{(\omega)}, \quad \mathcal{W}_\kappa^{(\omega)} = \text{Top}_\kappa(F^{(\omega)}).$$

Let  $\Omega$  denote the (finite) set of all feasible completions.

Thus, the SGC outcome under missing bits is described by the set of score vectors  $\{F^{(\omega)}\}_{\omega \in \Omega}$  and the family of winner sets  $\{\mathcal{W}_\kappa^{(\omega)}\}_{\omega \in \Omega}$ .

Exact enumeration is feasible when the number of unknown bits is small. Otherwise, alternative-wise score bounds are useful:

$$F_i^{\min} := \min_{\omega \in \Omega} F_i^{(\omega)}, \quad F_i^{\max} := \max_{\omega \in \Omega} F_i^{(\omega)}.$$

These are obtained by binary linear optimization. Introduce binary variables for each missing keyness  $r_j^t$  and for each missing winner indicator  $p_{ij}^t$  with the one-hot constraints, and linearize the product

$$F_i = \sum_{j=1}^n \sum_{t=1}^T \sum_{i'=1}^m p_{ij}^t r_j^t \quad \text{via} \quad z_{ijit'} \in \{0, 1\}, \quad z_{ijit'} \leq p_{ij}^t, \quad z_{ijit'} \leq r_j^t, \quad z_{ijit'} \geq p_{ij}^t + r_j^t - 1,$$

so that  $F_i = \sum_{j,t,t'} z_{ijit'}$ . Then solve one Mixed Integer Linear Programming (MILP) to minimize  $F_i$  and one to maximize  $F_i$  (for each  $i$  or all  $i$  at once). These bounds give immediate, robust information without probabilities.

#### 4.1. Selection indices under missing bits

From  $\Omega$  (exact or sampled) we define inclusion indices and ambiguity measures.

1. *Inclusion indices (set-based).* For each alternative  $a_i$ ,

$$v_i := \min_{\omega \in \Omega} \mathbf{1}\{i \in \mathcal{W}_\kappa^{(\omega)}\} \in \{0, 1\}, \quad \pi_i := \max_{\omega \in \Omega} \mathbf{1}\{i \in \mathcal{W}_\kappa^{(\omega)}\} \in \{0, 1\}.$$

Here,  $v_i = 1$  means  $a_i$  is selected for every admissible completion (necessary winner);  $\pi_i = 1$  means it is selected for at least one completion (possible winner). When full enumeration is large, a descriptive frequency from uniformly sampled completions  $\{\omega_s\}_{s=1}^{N_\Omega}$  is

$$\hat{H}_i := \frac{1}{N_\Omega} \sum_{s=1}^{N_\Omega} \mathbf{1}\{i \in \mathcal{W}_\kappa^{(\omega_s)}\} \in [0, 1].$$

2. *Score and rank intervals.* The intervals  $[F_i^{\min}, F_i^{\max}]$  and  $[\text{rank}_i^{\min}, \text{rank}_i^{\max}]$  summarize how much each alternative's standing can vary across completions. If  $F_i^{\min}$  exceeds the  $\kappa$ th largest possible rival score,  $a_i$  is necessarily selected; if  $F_i^{\max}$  is below that threshold,  $a_i$  is necessarily excluded.
3. *Agreement index.* Let  $\mathcal{U}_\kappa := \bigcup_{\omega \in \Omega} \mathcal{W}_\kappa^{(\omega)}$  and  $\mathcal{I}_\kappa := \bigcap_{\omega \in \Omega} \mathcal{W}_\kappa^{(\omega)}$ . The agreement index is

$$\text{Agr}_\kappa := \frac{|\mathcal{I}_\kappa|}{|\mathcal{U}_\kappa|} \in [0, 1],$$

so that  $\text{Agr}_\kappa = 1$  iff all completions yield the same winner set (full agreement).

#### 4.2. Robust SGC under missing bits

A conservative decision selects only necessary winners,

$$\mathcal{W}_\kappa^{\text{nec}} := \bigcap_{\omega \in \Omega} \mathcal{W}_\kappa^{(\omega)},$$

possibly with  $|\mathcal{W}_\kappa^{\text{nec}}| < \kappa$  if the evidence concentrates on fewer alternatives. An optimistic view reports *possible* winners,

$$\mathcal{W}_\kappa^{\text{pos}} := \bigcup_{\omega \in \Omega} \mathcal{W}_\kappa^{(\omega)}.$$

Between these, a robust bounds selection uses score minima,

$$\mathcal{W}_\kappa^{\text{LCB}} := \text{Top}_\kappa(F^{\min}), \quad F_i^{\min} := \min_{\omega \in \Omega} F_i^{(\omega)},$$

guaranteeing that every chosen alternative attains at least the shown score regardless of how unknown bits are resolved.

### 5. Case study: Group decision in European urban logistics

To illustrate the SGC in action, we present a didactic case study based on a real-world inspired urban logistics decision problem. The context is a medium-to-large European city that is updating its urban freight strategy in response to increasing last-mile delivery activity, persistent congestion in dense districts, limited curb-space availability, and tightening environmental and livability objectives. In practice, such cities must often balance competing policy targets: reducing emissions and traffic externalities while maintaining reliable service levels for retailers, residents, and public services [33]. Moreover, freight measures are typically implemented under uncertainty about behavioral responses (e.g., carriers' willingness to cooperate) and with non-trivial distributional effects across neighborhoods and stakeholder group [34].

The decision is coordinated by a working group convened by the municipality and composed of representatives from logistics operators, local businesses, residents' associations, and relevant public authorities. This setting naturally leads to heterogeneous priorities and different interpretations of what "good performance" means on each dimension. In addition, the group faces practical implementation constraints: budget, political feasibility, and organizational capacity make it unrealistic to deploy many measures simultaneously. Consequently, the city seeks to select a small portfolio of interventions to pilot over a fixed planning horizon, with the option of scaling up later. We therefore model the decision as the choice of  $\kappa = 2$  strategies out of five candidates, allowing the selected pair to combine complementary effects (e.g., a

**Table 1**

List of alternatives  $\mathcal{A} = \{a_1, \dots, a_5\}$  and criteria  $\mathcal{G} = \{g_1, \dots, g_8\}$ .

Code	Description
$a_1$	Peripheral Distribution Center (PDC) at city outskirts
$a_2$	Electric cargo bikes for last-mile delivery
$a_3$	Night-time delivery windows
$a_4$	Urban consolidation hub in the city
$a_5$	Crowdshipping platform
$g_1$	Cost
$g_2$	Operational feasibility
$g_3$	Traffic congestion impact
$g_4$	Emissions reduction
$g_5$	Service level
$g_6$	Stakeholder acceptance
$g_7$	Scalability
$g_8$	Policy fit

structural measure on consolidation with an operational measure on last-mile operations).

This case study is particularly suitable for the proposed SGC because the elicitation context is characterized by limited time, heterogeneous expertise, and bounded willingness to provide detailed preference information. Instead of requiring full rankings, cardinal weights, or extensive pairwise comparisons, each DM provides a binary indication of whether a criterion is considered critical for their judgment, and for each criterion, a single most-preferred alternative. This type of input is realistic in participatory workshops: stakeholders can typically identify which criteria are non-negotiable for them and can state "the best option under this criterion", even when they cannot (or do not want to) articulate complete orderings or precise trade-offs. The SGC is designed to aggregate exactly this kind of sparse and partially structured information, quantify the extent of agreement/disagreement across DMs, and derive a defensible selection of  $\kappa$  alternatives that balances key concerns while remaining transparent about the drivers of the group outcome.

Five alternatives ( $a_1, \dots, a_5$ ) and eight criteria ( $g_1, \dots, g_8$ ) are used as illustrated in Table 1.

The five alternatives reflect commonly discussed families of urban freight interventions. A peripheral distribution center ( $a_1$ ) relocates transshipment to the outskirts to reduce inner-city truck movements but may increase handling and coordination requirements. Electric cargo bikes ( $a_2$ ) can lower emissions and reduce space occupancy in the core, yet their applicability depends on shipment profiles and micro-depot access [35]. Night-time delivery windows ( $a_3$ ) can shift freight flows away from peak hours but raise concerns about noise and enforcement [36]. An urban consolidation hub ( $a_4$ ) aims to consolidate shipments closer to demand areas, potentially reducing vehicle-kilometers in the center, but it requires strong stakeholder participation and viable business models [37]. A crowdshipping platform ( $a_5$ ) leverages occasional carriers to increase flexibility, but it raises questions regarding reliability, governance, and acceptance [38].

To evaluate these strategies, we consider eight criteria that capture the main trade-offs faced by the municipality and stakeholders: investment and operating cost ( $g_1$ ), operational feasibility ( $g_2$ ), effects on traffic congestion ( $g_3$ ), expected emissions reduction ( $g_4$ ), service level and reliability ( $g_5$ ), stakeholder acceptance ( $g_6$ ), scalability beyond the pilot phase ( $g_7$ ), and consistency with the city's policy and regulatory framework ( $g_8$ ). The criteria set is intentionally broad to mirror the multi-dimensional nature of urban freight planning, where technical performance alone is insufficient for implementation.

Six DM  $S = \{s_1, \dots, s_6\}$  provide binary keyness on criteria and, for each criterion, name a single most-preferred alternative. The keyness matrix  $R = [r^1 \dots r^6] \in \{0, 1\}^{8 \times 6}$  (rows  $g_1 \dots g_8$ , columns  $s_1 \dots s_6$ ) is illustrated in Table 2.

For preferences, each DM  $s_i$  supplies a criterion-winner matrix  $P^{(i)} \in \{0, 1\}^{5 \times 8}$  in Table 3, with exactly one "1" per column.

**Table 2**

Keyness matrix  $R$  (rows:  $g_j$ , columns:  $s_i$ ).

	$s_1$	$s_2$	$s_3$	$s_4$	$s_5$	$s_6$
$g_1$	1	0	1	0	0	1
$g_2$	1	0	1	1	0	1
$g_3$	1	1	0	1	1	0
$g_4$	1	1	0	0	1	0
$g_5$	0	0	1	1	0	1
$g_6$	1	1	1	0	1	1
$g_7$	0	0	1	0	0	1
$g_8$	1	0	0	1	1	0

**Table 3**

Preference matrices  $P^{(1)}-P^{(6)}$ (DMs  $s_1$  to  $s_6$ ).

DM 1 $s_1$								DM 2 $s_2$							
$g_1$	$g_2$	$g_3$	$g_4$	$g_5$	$g_6$	$g_7$	$g_8$	$g_1$	$g_2$	$g_3$	$g_4$	$g_5$	$g_6$	$g_7$	$g_8$
$a_1$	0	0	0	0	0	0	0	$a_1$	0	0	0	0	0	0	0
$a_2$	0	0	0	1	0	1	0	$a_2$	0	0	1	1	0	1	1
$a_3$	0	1	0	0	1	0	0	$a_3$	0	1	0	0	1	0	0
$a_4$	0	0	1	0	0	0	0	$a_4$	0	0	0	0	0	0	0
$a_5$	1	0	0	0	0	0	1	$a_5$	1	0	0	0	0	0	0

DM 3 $s_3$								DM 4 $s_4$							
$g_1$	$g_2$	$g_3$	$g_4$	$g_5$	$g_6$	$g_7$	$g_8$	$g_1$	$g_2$	$g_3$	$g_4$	$g_5$	$g_6$	$g_7$	$g_8$
$a_1$	0	0	0	0	0	0	0	$a_1$	0	0	0	0	0	0	0
$a_2$	0	0	0	1	0	0	0	$a_2$	0	0	0	1	0	1	0
$a_3$	0	1	1	0	1	1	0	$a_3$	1	1	0	0	0	0	1
$a_4$	0	0	0	0	0	0	0	$a_4$	0	0	1	0	1	0	0
$a_5$	1	0	0	0	0	0	1	$a_5$	0	0	0	0	0	0	0

DM 5 $s_5$								DM 6 $s_6$							
$g_1$	$g_2$	$g_3$	$g_4$	$g_5$	$g_6$	$g_7$	$g_8$	$g_1$	$g_2$	$g_3$	$g_4$	$g_5$	$g_6$	$g_7$	$g_8$
$a_1$	0	0	0	0	0	0	0	$a_1$	0	0	0	0	0	0	0
$a_2$	0	1	1	1	0	1	1	$a_2$	0	0	0	1	0	0	0
$a_3$	0	0	0	0	0	0	0	$a_3$	1	1	0	0	1	0	1
$a_4$	0	0	0	0	1	0	0	$a_4$	0	0	1	0	0	1	0
$a_5$	1	0	0	0	0	0	0	$a_5$	0	0	0	0	0	0	0

Using the elicited  $R$  and  $\{P^{(t)}\}_{t=1}^6$ , the SGC aggregation in (3) yields the collective score vector

$$F = [0, 63, 60, 23, 16]$$

for  $(a_1, \dots, a_5)$ . With  $\kappa = 2$ , the resulting winner set is  $\mathcal{W}_2 = \{a_2, a_3\}$ ; these two alternatives are close to each other and clearly ahead of the remainder. Fig. 2 displays the decomposition of  $F$  into the stacked contributions  $f^{(t)} = P^{(t)}u$  by DMs. The visual confirms that support for  $a_2$  and  $a_3$  is broad-based across stakeholders rather than driven by a single DM, whereas  $a_4$  and  $a_5$  receive thinner and more concentrated support. No contributions accrue to  $a_1$ , which does not win on any criterion for any DM.

For comparability, two normalizations are reported. The keyness-based normalization scales by the best score compatible with the observed keyness pattern,  $F_i^{\text{key}} = F_i / (T \sum_j u_j)$ , which here evaluates to

$$F^{\text{key}} = [0.000, 0.389, 0.370, 0.142, 0.099]$$

using  $T = 6$  and  $\sum_j u_j = 27$ . The ideal normalization scales by the absolute upper bound  $nT^2$  ( $n = 8, T = 6$ ), giving  $F^{\text{ideal}} = [0.000, 0.219, 0.208, 0.080, 0.056]$ . In both scales,  $a_2$  leads narrowly over  $a_3$ , and both dominate the remainder.

At the criterion level, the keyness counts are  $u = (3, 4, 4, 3, 3, 5, 2, 3)$ , corresponding to rates

$$\rho = u/T = (0.50, 0.67, 0.67, 0.50, 0.50, 0.83, 0.33, 0.50).$$

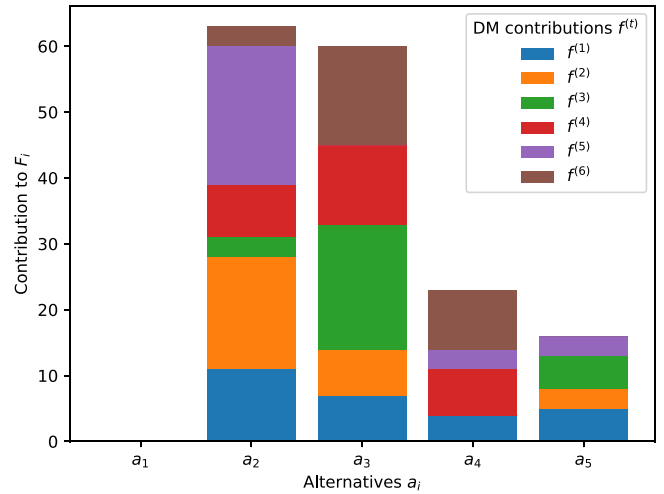


Fig. 2. Decomposition of  $F$  by DM: bars for each alternative  $a_i$  stack the vectors  $f^{(t)}$ , and the total heights equal  $F_i$ .

Stakeholder acceptance  $g_6$  is the most salient (marked key by five of six DMs), while feasibility  $g_2$  and congestion  $g_3$  are strongly salient (four of six). Scalability  $g_7$  is least salient (two of six). The dispersion of keyness, measured by entropy  $H_u = -\sum_j \tilde{u}_j \log \tilde{u}_j$  with  $\tilde{u}_j = u_j / \sum_\ell u_\ell$ , equals  $H_u \approx 2.05$  (effective number  $N_{\text{eff}} = \exp(H_u) \approx 7.7$ ), indicating that perceived importance is fairly spread across criteria rather than concentrated on just a few.

Agreement among those who marked a criterion as key is summarized by  $d_j = \max_i c_{ij}^{\text{key}} / u_j$ . The profile

$$d = (2/3, 1, 1/2, 1, 2/3, 3/5, 1/2, 2/3)$$

shows two decisive criteria with full agreement ( $d_j = 1$ ) on the most-preferred alternative: feasibility  $g_2$  and emissions  $g_4$ . While congestion  $g_3$  and scalability  $g_7$  exhibit the most divided views ( $d_j = 1/2$ ). The average agreement across key criteria is  $\bar{d} \approx 0.70$ , suggesting a generally coherent pattern with a few contested aspects.

Breadth of support across criteria,  $B_i = |\{j : c_{ij} > 0\}|$ , equals

$$B = (0, 6, 7, 3, 2).$$

Alternative  $a_3$  wins on the largest number of distinct criteria, closely followed by  $a_2$ , whereas  $a_4$  and  $a_5$  win on few criteria and  $a_1$  on none. Because SGC weights wins by keyness counts  $u_j$ , coverage on highly salient criteria is particularly influential. In practical terms,  $a_2$  benefits from unanimity on emissions ( $g_4$ ) and strong support on the most salient acceptance criterion ( $g_6$ ), while  $a_3$  is anchored by near-unanimity on feasibility ( $g_2$ ) and solid support on service ( $g_5$ ) and policy fit ( $g_8$ ). Taken together, these indices corroborate the SGC outcome:  $\{a_2, a_3\}$  forms a robust compromise pair, drawing wins on the criteria that the group considers most important and where agreement is highest, whereas areas of lower agreement are simultaneously of lower salience and thus exert limited influence on the final choice.

### 5.1. Case with uncertainty

To assess the method under incomplete inputs, we assume DM present uncertainty in which some entries of the keyness matrix  $R$  and the winner matrices  $\{P^{(t)}\}$  are marked as  $x$  (unknown). The data is presented in Tables 4 and 5.

Unknown entries are treated as binary bits to be resolved subject to SGC's one-hot constraints. We then generate 10,000 feasible completions (uniform over the admissible set) and compute, for each completion  $\omega$ , the score vector  $F^{(\omega)}$  and winner set  $\mathcal{W}_\kappa^{(\omega)}$  with  $\kappa = 2$ . The dispersion of winner sets across completions is summarized

**Table 4**  
Keyness matrix  $R$  with uncertain inputs.

	$s_1$	$s_2$	$s_3$	$s_4$	$s_5$	$s_6$
$g_1$	x	0	x	0	0	1
$g_2$	1	0	1	1	0	1
$g_3$	x	1	x	x	1	0
$g_4$	1	1	x	0	x	0
$g_5$	x	0	1	x	0	x
$g_6$	1	1	x	0	1	1
$g_7$	0	0	1	0	0	1
$g_8$	1	0	0	1	1	0

**Table 5**  
Preference matrices  $P^{(1)}-P^{(6)}$  with uncertain inputs.

DM 1 $s_1$								DM 2 $s_2$							
$g_1$	$g_2$	$g_3$	$g_4$	$g_5$	$g_6$	$g_7$	$g_8$	$g_1$	$g_2$	$g_3$	$g_4$	$g_5$	$g_6$	$g_7$	$g_8$
$a_1$	0	x	0	0	x	0	0	$a_1$	0	0	0	0	0	0	0
$a_2$	0	x	0	1	x	1	0	$a_2$	0	0	1	1	0	1	1
$a_3$	0	x	0	0	x	0	0	$a_3$	0	1	0	0	1	0	0
$a_4$	0	x	1	0	x	0	0	$a_4$	0	0	0	0	0	0	0
$a_5$	1	x	0	0	x	0	1	$a_5$	1	0	0	0	0	0	0

DM 3 $s_3$								DM 4 $s_4$							
$g_1$	$g_2$	$g_3$	$g_4$	$g_5$	$g_6$	$g_7$	$g_8$	$g_1$	$g_2$	$g_3$	$g_4$	$g_5$	$g_6$	$g_7$	$g_8$
$a_1$	0	x	x	x	x	0	0	$a_1$	x	x	0	0	0	0	0
$a_2$	0	x	x	x	x	0	0	$a_2$	x	x	0	1	0	1	0
$a_3$	0	x	x	x	x	1	0	$a_3$	x	x	0	0	0	0	1
$a_4$	0	x	x	x	x	0	0	$a_4$	x	x	1	0	1	0	0
$a_5$	1	x	x	x	x	0	1	$a_5$	x	x	0	0	0	0	0

DM 5 $s_5$								DM 6 $s_6$							
$g_1$	$g_2$	$g_3$	$g_4$	$g_5$	$g_6$	$g_7$	$g_8$	$g_1$	$g_2$	$g_3$	$g_4$	$g_5$	$g_6$	$g_7$	$g_8$
$a_1$	0	0	x	0	0	0	0	$a_1$	0	x	0	0	x	0	0
$a_2$	0	1	x	1	0	1	1	$a_2$	0	x	0	1	x	0	0
$a_3$	0	0	x	0	0	0	0	$a_3$	1	x	0	0	x	0	1
$a_4$	0	0	x	0	1	0	0	$a_4$	0	x	1	0	x	1	0
$a_5$	1	0	x	0	0	0	0	$a_5$	0	x	0	0	x	0	0

by the ambiguity index  $\text{Agre}_\kappa = |\cap_\omega \mathcal{W}_\kappa^{(\omega)}|/|\cup_\omega \mathcal{W}_\kappa^{(\omega)}|$ , which here is  $\text{Agr}_2 \approx 0.75$ , indicating rather low variation in the selected pair across completions.

Uncertainty at the DM and criterion levels is visualized in Fig. 3. The left panel plots, for each DM, the fraction of unknown keyness entries (horizontal axis) against the fraction of unknown winner declarations (vertical axis). In this instance,  $s_3$  exhibits the largest combined missingness, whereas  $s_2$  has the smallest. The right panel plots, for each criterion  $g_j$ , the unknown-keyness rate  $U_j^{\text{key}}$  versus the unknown-winner rate  $U_j^{\text{pref}}$  (aggregated over DMs). Criteria  $g_3$  and  $g_5$  show the highest keyness uncertainty ( $U_j^{\text{key}} \approx 0.5$ ), and  $g_2$  shows the highest preference uncertainty ( $U_j^{\text{pref}} \approx 2/3$ ). These two views help target clarifications toward the most leveraged respondents and criteria.

Fig. 4 visualizes the distribution of alternative scores across the 10,000 sampled completions of the unknown bits. Each violin encodes the empirical density of  $F_i^{(\omega)}$  over completions  $\omega$ , with the extremal dots indicating the estimated lower and upper bounds  $[F_i^{\min}, F_i^{\max}]$  for each  $i$ . Two features stand out. First, the mass of the distributions for  $a_2$  is concentrated at substantially higher scores than for the remaining options, with overlap with  $a_3$ ,  $a_4$  and  $a_5$ . Second, the width of each violin reflects sensitivity to unresolved entries: wider shapes (and longer whiskers) signal outcomes that swing more depending on how the missing bits resolve. Overall, the violin plot provides a scale-aware picture of uncertainty: it shows not only who leads on average,

but also how far an alternative could plausibly move under admissible completions.

Complementing the score view, Fig. 5 reports the stacked distribution of ranks: for each rank  $r \in \{1, \dots, 5\}$ , the bar height shows the share of completions in which some alternative attains rank  $r$ , and the colored segments attribute that share to each  $a_i$ . This representation is scale-free and directly tied to choice: it reveals how frequently an alternative appears as the best, second-best, and so on, regardless of absolute score levels or normalizations. The rank-1 column is dominated by  $a_2$ ; the rank-2 column is dominated by  $a_3$ , with relatively small contributions from  $a_4$  and  $a_5$ . It indicates the top of the ordering is typically formed by  $\{a_2, a_3\}$ . Lower ranks (4–5) are largely occupied by  $a_1$  and  $a_5$ .

5.2. Final recommendation

In the *certain* run, the collective scores are  $F = [0, 63, 60, 23, 16]$ , so for  $\kappa = 2$  the SGC recommendation is  $\mathcal{W}_2 = \{a_2, a_3\}$ . Both  $a_2$  and  $a_3$  draw wins on criteria that many DMs mark as key (see Fig. 2), which is also reflected by their normalized scores (both  $F^{\text{key}}$  and  $F^{\text{ideal}}$ ) being well above the rest. At the criterion level, the keyness counts are  $u = (3, 4, 4, 3, 3, 5, 2, 3)$ , i.e., rates

$$\rho = u/6 = (0.50, 0.67, 0.67, 0.50, 0.50, 0.83, 0.33, 0.50).$$

If this is a preliminary screening process, we can select the key criteria to be analyzed later. Under an inclusive screen  $\rho_j \geq 0.5$ , the *key* criteria set is  $\mathcal{C}_{\text{key}}^{(0.5)} = \{g_1, g_2, g_3, g_4, g_5, g_6, g_8\}$  (exclude  $g_7$ ). Within the key set, feasibility  $g_2$  and emissions  $g_4$  are the most decisive (highest  $d_j$ ), while stakeholder acceptance  $g_6$  is the most salient (largest  $u_j$ ).

In the *uncertain* run, the winner-set ambiguity is low,  $\text{Agr}_2 \approx 0.75$ , indicating rather low dispersion of  $\mathcal{W}_2^{(\omega)}$  across feasible completions. The distributional evidence points to the same short list: the stacked rank distribution (Fig. 5) concentrates rank 1/2 mass on  $\{a_2, a_3\}$ . Hence, even under missing inputs, the preferred pair remains  $\{a_2, a_3\}$ .

6. Method comparison and practical guidance

This section first positions SGC against representative established approaches by comparing the amount of information that must be elicited from the DMs. We compare SGC with two established methods, AHP and PROMETHEE. Both are widely used in group decision-making and are commonly treated as benchmark approaches in applied studies [39,40].

6.1. Elicitation-burden comparison by information counts

Because the input formats of different methods are not directly commensurable (binary judgments, pairwise comparisons, cardinal ratings, and parameter settings), we adopt a simple and transparent proxy: *one elicited response is counted as one information item*. Under this proxy, we compare how the elicitation burden scales with the number of criteria  $n$ , alternatives  $m$ , and decision makers  $T$ .

In SGC, each DM provides, for each criterion, a binary keyness declaration and a single most-preferred alternative. Counting each as one response, the elicitation burden is

$$I_{\text{SGC}}(n, m, T) = T(n + n) = 2nT. \tag{10}$$

This grows linearly in  $n$  and  $T$  and *does not grow* with  $m$  under the present winner-per-criterion elicitation. This is a valuable feature because the elicitation burden remains stable even as the number of alternatives expands, avoiding participant overload in large option sets.

For AHP, elicitation consists of pairwise comparisons among criteria and, for each criterion, pairwise comparisons among alternatives [2]. The number of pairwise comparisons for criteria is  $n(n-1)/2$ , and for alternatives it is  $m(m-1)/2$  per criterion. Therefore,

$$I_{\text{AHP}}(n, m, T) = T \left( \frac{n(n-1)}{2} + n \frac{m(m-1)}{2} \right) = \frac{T}{2} (n(n-1) + nm(m-1)).$$

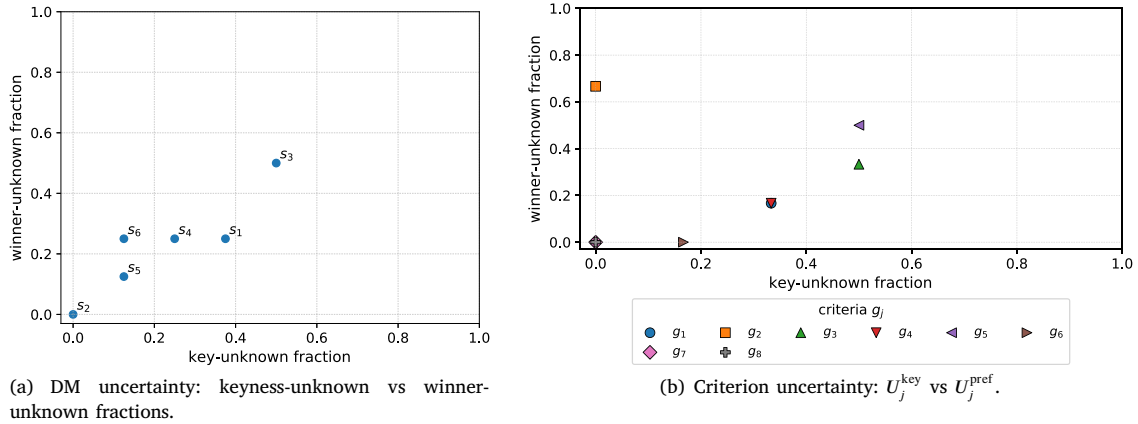


Fig. 3. Uncertainty patterns across decision makers and criteria under missing bits  $x$ .

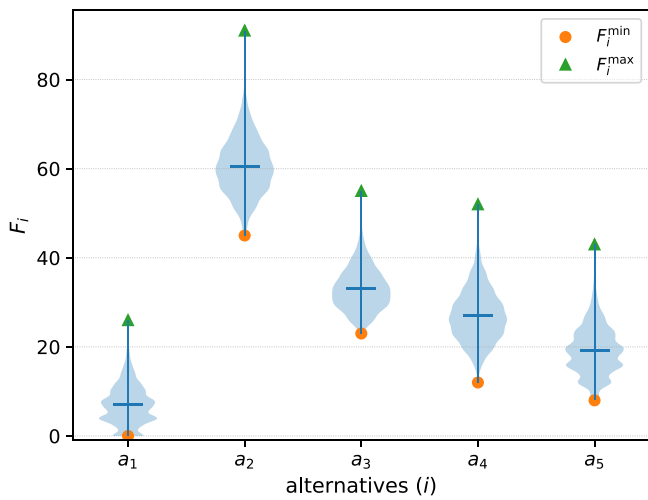


Fig. 4. Score distributions across sampled completions: violin densities of  $F_i^{(\omega)}$  for  $i \in \{1, \dots, 5\}$  with dots indicating  $F_i^{\min}$  and  $F_i^{\max}$ .

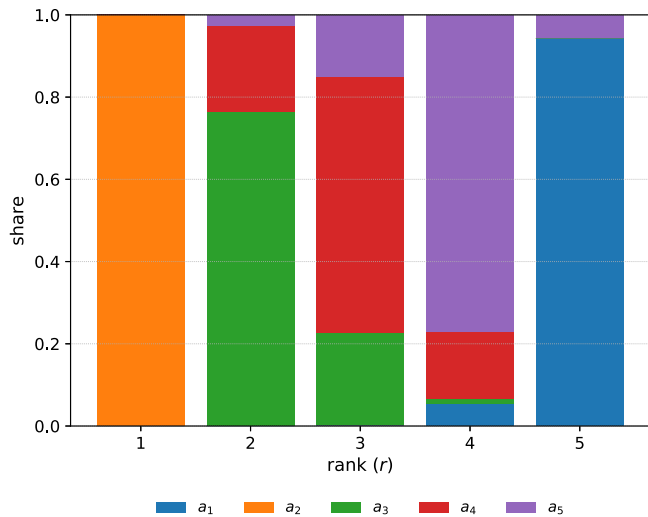


Fig. 5. Stacked rank distribution across sampled completions: for each rank  $r$ , the bar shows the share of completions assigning rank  $r$  to each alternative  $a_i$ .

(11)

This scales as  $O(n^2 + nm^2)$  per DM.

For PROMETHEE, we consider a standard workflow in which criteria weights are elicited via a revised Simos-type procedure and PROMETHEE preference functions require criterion-level parameter specification [12,41]. Under a deliberately conservative counting consistent with the case-study questionnaire perspective, we assume each DM provides: (i) a ranking/ordering of the  $n$  criteria plus one additional parameter  $z$  (counted as  $n + 1$  items) [42], (ii) ratings of  $m$  alternatives on  $n$  criteria (counted as  $mn$  items), and (iii) at least one preference-parameter value per criterion (counted as  $n$  items). This yields

$$I_{\text{PRO}}(n, m, T) = T(mn + (n + 1) + n) = T(mn + 2n + 1). \quad (12)$$

This scales as  $O(mn)$  per DM, plus additional linear terms for weights and parameters.

In the case study,  $n = 8$ ,  $m = 5$ , and  $T = 6$ . Table 6 reports the implied information counts.

The comparison highlights the main practical advantage of SGC: it replaces the quadratic elicitation growth of AHP and the dense performance-rating and parameter specification required by PROMETHEE with a linear number of short responses, and the inputs are purely binary. This reduction is particularly important when  $T$  is not small, since the total elicitation burden scales proportionally with  $T$  for all methods.

Fig. 6 visualizes how the total elicitation burden scales as the number of criteria or alternatives increases. The left panel varies  $n$  while fixing  $m = 5$  and  $T = 6$  (case-study values for  $m$  and  $T$ ). The right panel varies  $m$  while fixing  $n = 8$  and  $T = 6$ . Consistent with the closed-form counts above, SGC grows linearly in  $n$  and is constant in  $m$  under the winner-per-criterion elicitation, PROMETHEE grows approximately linearly with  $mn$ , and AHP grows rapidly due to pairwise comparisons among alternatives repeated across criteria.

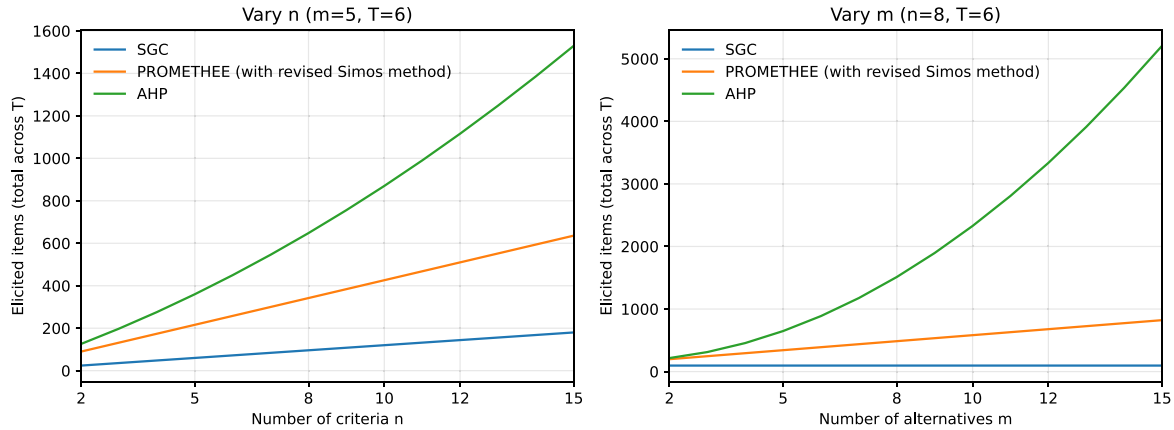
### 6.2. Qualitative comparison: effectiveness and reliability in practice

Beyond elicitation burden, it is important to clarify what SGC delivers relative to established MCDA families and how reliable its recommendations are under the intended use case. We focus on qualitative effectiveness and reliability dimensions that are meaningful across approaches: transparency of the aggregation logic, dependence on calibrated parameters, robustness to incomplete inputs, and suitability for shortlisting rather than full ranking:

- **Transparency and explainability.** SGC produces an alternative-level support score by a simple counting rule: each declared

**Table 6**  
Elicitation burden as information counts for the case study ( $n = 8, m = 5, T = 6$ ).

Method	Per-DM items	Total items ( $\times T$ )	Scaling (per DM)
SGC	$2n = 16$	$2nT = 96$	$O(n)$
AHP	$\frac{n(n-1)}{2} + n\frac{m(m-1)}{2} = 108$	648	$O(n^2 + nm^2)$
PROMETHEE	$mn + 2n + 1 = 57$	342	$O(mn)$



**Fig. 6.** Total elicitation burden (information counts) versus problem size, using the counting rules in Section 6. Left: vary criteria  $n$  with  $m = 5, T = 6$ . Right: vary alternatives  $m$  with  $n = 8, T = 6$ .

criterion-level win is weighted by the number of DMs who marked that criterion as key, and these weighted wins are summed across DMs. This provides a direct audit trail: it is always possible to explain a high score as “many stakeholders picked this alternative on criteria that many stakeholders consider key”. By contrast, AHP and PROMETHEE can be explainable, but their outputs rely on intermediate constructs (pairwise-comparison matrices and eigenvector weights in AHP; preference functions, thresholds, and flows in PROMETHEE) that are less straightforward to communicate in a shortlisting workshop. In settings where acceptance of the recommendation depends on rapid comprehension by diverse stakeholders, the smaller conceptual distance from elicited inputs to outputs is an effectiveness advantage of SGC.

- Parameter dependence and calibration risk.** A key reliability consideration is whether the method requires parameters that are difficult to justify or calibrate at early stages. PROMETHEE requires choosing a preference function and specifying criterion-level parameters, and AHP relies on consistency of pairwise comparisons and often requires revising inconsistent matrices. These elements can be well supported when participants are trained and time is available, but in time-constrained group settings they can introduce substantial calibration risk and sensitivity. SGC avoids such calibration by construction: the only required inputs are binary keyness tags and per-criterion winners, and the aggregation does not require threshold tuning, utility scaling, or interpersonal comparability of cardinal weights. This reduces degrees of freedom that can otherwise drive unstable recommendations.
- Robustness to missing or ambiguous inputs.** Incomplete responses are common in participatory processes. SGC explicitly accommodates this by treating missing entries as unknown binary variables and analyzing all feasible completions, yielding necessary and possible winners, score bounds, and agreement indices. This provides an operational notion of reliability: the recommendation is reliable when the selected alternatives remain winners across a wide range of admissible completions, and the diagnostics identify where additional clarification would matter most. By contrast, AHP and PROMETHEE typically presume complete input structures; missing comparisons or missing performance ratings

must be imputed, simplified, or re-elicited, often without a built-in set-based robustness interpretation tied to the missingness. The ability to report what is stable under incompleteness is a practical advantage of SGC.

- Stability under group heterogeneity.** Group decisions often involve heterogeneous stakeholders whose priorities differ. SGC uses the group keyness vector  $u$  to weight criterion-level wins by how broadly the criterion is regarded as key, which tends to reward alternatives that perform well on widely supported criteria and discourages outcomes driven by idiosyncratic concerns. This can improve perceived legitimacy in groups where compromise options are preferred. Importantly, SGC does not claim to replace richer preference models when intensity information is available; rather, it aims to deliver a stable and interpretable shortlist under minimal elicitation, and to make disagreement and uncertainty explicit through diagnostics.

Although applicable in various context, the qualitative comparison suggests that SGC is most effective when the decision phase prioritizes rapid shortlisting, when participants cannot provide reliable cardinal trade-offs, and when transparency and robustness to incompleteness are primary requirements. In later phases, when a smaller set of alternatives remains and more time and data are available, SGC can be used as a structured front end: it narrows the decision space, identifies key criteria with broad support, and highlights contested dimensions that merit deeper modeling in methods such as PROMETHEE or value-based approaches.

### 6.3. Key parameters and how to justify them in theory and practice

In addition to comparing it to other methods, we discuss the theoretical and practical significance of the key parameters of SGC. Also, applying SGC requires a small number of design choices. These choices are transparent and can be motivated using both theoretical considerations (interpretability, robustness, neutrality) and managerial constraints (resources, governance, decision phase):

- Portfolio size  $\kappa$ .** The parameter  $\kappa$  specifies how many alternatives are retained.  $\kappa$  reflects the choice problematic (shortlisting rather

than full ranking) and prevents over-interpretation of sparse preference information. Managerially,  $\kappa$  is typically fixed by capacity constraints (budget, staffing, time to pilot), governance rules (e.g., “select two measures for the next policy cycle”), or a staged decision process in which  $\kappa$  alternatives proceed to detailed analysis. When the goal is shortlisting,  $\kappa > 1$  is natural because it preserves a small set of broadly acceptable options and avoids over-interpreting sparse inputs. When a single commitment decision is required,  $\kappa = 1$  yields a single winner. In applications where the desired shortlist size is uncertain, a practical approach is to report results for a small range (e.g.,  $\kappa \in \{1, 2, 3\}$ ) and check whether the leading alternatives remain stable across these values.

- **Tie handling at the cutoff.** Because SGC uses discrete counts, ties can arise at the  $\kappa$ th score. A tie-inclusive rule (returning all alternatives with  $F_i \geq \tau_\kappa$ ) is theoretically attractive because it preserves neutrality and avoids arbitrary tie-breaking. In managerial terms, tie inclusion is often acceptable in early screening because the output is a shortlist to be further discussed. If a fixed shortlist size is mandatory, a pre-declared secondary rule can be used (e.g., prefer larger key-coverage  $B_i^{\text{key}}$ , or decide by facilitated deliberation).
- **Keyness elicitation constraints.** In some applications, it is useful to cap the number of criteria each DM can mark as key (e.g., “select up to  $\kappa_{\text{key}}$  key criteria”). Regardless of whether the cap is set, keyness declarations  $r_j^i$  should be elicited with a clear instruction so that “key” carries a consistent meaning across DMs. Two simple protocols are useful:

- *Free keyness:* allow any number of criteria to be marked key, but instruct DMs to mark only criteria that are non-negotiable or that they would not be willing to trade away. This encourages sparsity without enforcing an explicit cap.
- *Budgeted keyness:* ask each DM to select at most  $K$  key criteria (or exactly  $K$  in a top- $K$  variant). This focuses attention, limits respondent effort, and prevents degenerate declarations. In practice, small values such as  $K \in \{3, 4, 5\}$  are often workable; the appropriate  $K$  should reflect the breadth of the criteria set and the desired sharpness of the keyness signal.

- **Screening threshold for criteria (diagnostics).** If SGC is used as a front end to more detailed MCDA, the keyness rate threshold  $\tau_\rho$  (e.g., retain criteria with  $\rho_j \geq \tau_\rho$ ) controls how strict the screening is. Theoretically, larger  $\tau_\rho$  yields a more consensual “core” criterion set; managerially, it can be aligned with governance conventions. A useful interpretation is:  $\tau_\rho = 0.5$  corresponds to a majority of DMs marking the criterion as key,  $\tau_\rho = 1$  corresponds to unanimity, and smaller values are more inclusive but may reduce interpretability by admitting criteria that only a small minority consider critical. A practical recommendation is to report the screened set for one baseline value (e.g.,  $\tau_\rho = 0.5$ ) and provide a brief sensitivity check at a stricter value (e.g.,  $\tau_\rho = 2/3$  or 1) when the stakes of screening are high.

## 7. Conclusion

This paper introduced Simple Group Choice (SGC), a lightweight, preference-based approach to address multi-criteria group choice problem that operates solely on binary inputs: for each criterion, DMs indicate whether it is key and name a single most-preferred alternative. SGC aggregates these primitives transparently by counting: individual winner declarations are weighted by the group’s keyness pattern and pooled across DMs to yield an alternative-level score vector, from which the top- $\kappa$  set is selected. We established elementary properties that justify the rule and showed how SGC can be implemented with minimal

elicitation burden and negligible computational overhead. Beyond the base model, we developed diagnostics that help screen criteria and interpret outcomes, and we extended SGC to incomplete inputs via a missing-bit framework that delivers necessary/possible winners, score bounds, inclusion frequencies, and an agreement index. A didactic urban logistics study illustrated how SGC supports transparent short-listing: in the certain case,  $a_2$  and  $a_3$  are selected; under uncertainty, they remain the leading pair in most completions, while the diagnostic indices pinpoint a small set of high-leverage clarifications that would stabilize the result.

We should note some limitations of SGC. First, binarization discards intensity information about both keyness and within-criterion performance. This is deliberate to minimize elicitation burden and avoid spurious precision. But we should acknowledge it prevents fine-grained trade-off analysis. Second, the current formulation assumes a unique most-preferred alternative per decision maker and criterion (one-hot columns in  $P^{(i)}$ ). In settings where ties or abstentions are natural, a relaxed variant ( $\sum_i p_{ij}^i \leq 1$  or allowing multiple top choices) is needed and would slightly modify the counting semantics. Finally, although the cross-view weighting via the group keyness vector mitigates the effect of any one decision maker marking many criteria as key, the winners on criteria whose keyness grows do benefit mechanically; calibration (or normalization) of keyness per respondent may be warranted when standards differ markedly across participants.

Several directions are promising. On elicitation, structured keyness, e.g., hierarchical criteria, budgeted caps on the number of key criteria, or respondent-level normalization, could enhance fairness and comparability without abandoning binary inputs. On modeling, integrating minimal quantitative data when available, e.g., allowing a criterion-specific pre-screen based on performance thresholds, and adding feasibility or resource constraints on the final selection, e.g., knapsack-type multi-winner formulations would broaden applicability. Finally, developing open-source survey and analytics tools that implement SGC end-to-end with questionnaire design, diagnostics, uncertainty analysis, and robust recommendations will facilitate adoption in participatory planning, procurement, and early-phase portfolio down-selection, where transparent and low-burden group choice is most valuable.

## Declaration of competing interest

The authors declare that they have no known competing financial interests or personal relationships that could have appeared to influence the work reported in this paper.

## Data availability

Data will be made available on request.

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