

Total No. of Questions : 8]

SEAT No. :

P7828

[Total No. of Pages : 2

[6180]-61

T.E. (AI & DS)

COMPUTER NETWORKS

(2019 Pattern) (Semester-I) (317521)

Time : 2½ Hours]

[Max. Marks : 70

Instructions to the candidates:

- 1) Attempt Q1 or Q2, Q3 or Q4, Q5 or Q6, Q7 or Q8.
- 2) Figures to the right indicate full marks.
- 3) Neat diagram must be drawn wherever necessary.
- 4) Assume suitable data if necessary.

- Q1)** a) Explain with suitable example the different Switching techniques in the network. [6]
- b) What is Network Address Translation (NAT)? Explain how it maps the multiple addresses in the network. [6]
- c) Give the different functions of the Network Layer. [6]

OR

- Q2)** a) Explain in detail, any two network layer protocols. [6]
- b) What is Routing? Explain the different routing protocols. [6]
- c) Write a short note on: Mobile IP. [6]

- Q3)** a) What is Socket? Explain the different Socket Primitives. [6]
- b) Compare TCP and UDP Transport layer protocols. [6]
- c) Give the different parameters of the Quality of Service (QoS). [5]

OR

- Q4)** a) What is Congestion? Explain the different causes of congestion. [6]
- b) Explain the following elements of the Transport Layer:
- i) Flow Control
 - ii) Congestion Control [6]
- c) Explain in short: RTP and SCTP Transport Layer Protocols. [5]

P.T.O.

- Q5)** a) What is DNS? Explain how DNS is used to resolve the mapping problem. [6]
- b) Explain the working of Dynamic Host Configuration Protocol (DHCP). [6]
- c) Explain the following Mail based protocols: [6]
- i) SMTP
 - ii) POP3

OR

- Q6)** a) Define HTTP. Explain persistent and Non-Persistent HTTP. [6]
- b) What is TELNET? How it provide a communication interface with a remote server? [6]
- c) What is SNMP? How it is used to manage network devices over an IP? [6]
- Q7)** a) Explain in detail, Static and Dynamic Channel Allocation. [6]
- b) What is CSMA/CA? How it is used in a wireless network for collision avoidance. [6]
- c) With a suitable diagram, explain the Binary Exponential Back-off algorithm. [5]

OR

- Q8)** a) Explain Point-to-Point and Client-Server Communication. [6]
- b) Differentiate between Pure Aloha and Slotted Aloha. [6]
- c) Explain: IEEE 802.15 and IEEE 802.16 Standard. [5]

