# POTENTIAL ENERGY WIND-UP CAR

Used for centuries to make clocks and moving toys, wind-up mechanisms have long, coiled strips of springy material called mainsprings that store energy as they're tightened. Energy can't be created or destroyed, it can only be transferred. So as you wind up the car, its mainspring stores the energy you put into turning it. Let it go and VROOM! The energy is released and your car is off!

The coiled paper mainspring stores the energy to power the car.

> The axle is the rod that connects the wheels together. \_

The wheels are made of plastic bottle lids.

When two surfaces rub together, a force Known as friction is produced. Friction acts at the car's axle as it turns in the bearing, and where the wheels meet the ground.





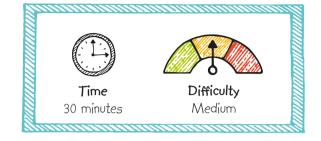
The more you tighten the mainspring, the more energy is stored in it.

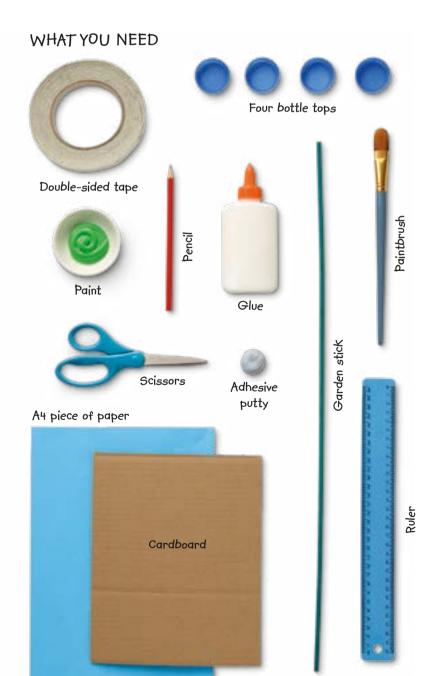


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## HOW TO MAKE A WIND-UP CAR

This wind-up car is powered by energy stored in a coiled mainspring made of paper. Its axles (the rods connecting the wheels) are made from a garden stick, while its bearings (the tubes that allow the axles to turn freely) are made with paper. The axles and bearings are attached to the car's frame, or chassis.



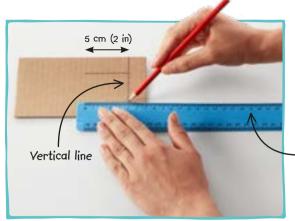




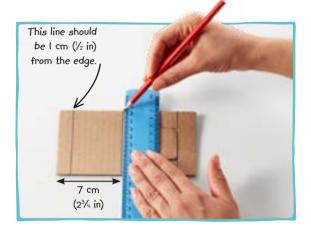
Draw a rectangle 15 cm (6 in) long and 阆 8 cm (3 in) wide on the cardboard. Use a ruler to make sure your lines are straight. With the scissors, carefully cut out the rectangle you drew.



At one end of your chassis, draw two dots, each 2 cm ( $\frac{3}{4}$  in) in from the end and from the side. Draw a line that passes through the dots.



3 Draw two lines, 5 cm (2 in) long at right angles from the vertical line you just drew, each one starting at one of the dots.



Draw two more lines, parallel to the first one, Draw two more lines, parallel to the first about I cm ( $\frac{1}{2}$  in) and 7 cm ( $\frac{2^{3}}{4}$  in) from the other end of your chassis.



Paint the chassis. We've used green paint, but you can choose whatever colour you like.

Ask an adult to help you if you find this step difficult.

Make sure when you draw the two lines that they are are parallel to each other.

SCISSORS, Using carefully cut along the middle of the vertical line, then down the two lines you just drew, to create a flap.

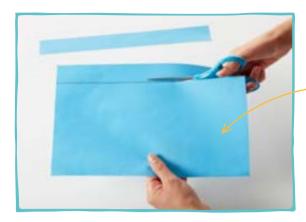
The dots should be 2 cm  $(\frac{3}{4} in)$ in from each end of this line.



Make dots 2 cm (3/4 in) in from each end of Make dots 2 cm (7/4 IN) IN Troin even end of the line nearest the end, and draw a smooth curve from the dots to the ends of the other line. Cut along the curves.

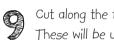


On a piece of paper, draw two lines, 3 cm 8  $(1\frac{1}{4})$  and 6 cm  $(2\frac{1}{2})$  in from one of the long sides of the paper.

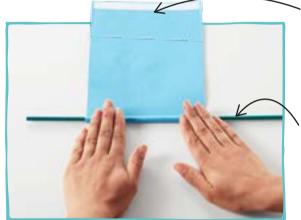




made from mushed up wood fibres.



Cut along the two lines to make two long strips. These will be used to make the mainspring.



- The double-sided tape will allow you to seal the paper's top edge onto the tube.
- Don't roll the paper too tightly, as your car's axle will need to turn inside it.

Take the rest of the sheet of paper and roll i lengthways around the garden stick to make Take the rest of the sheet of paper and roll it a tube. Secure the tube with double-sided tape.



Cut the tube along the lines you drew. You should end up with two pieces  $1 \text{ cm} (\frac{1}{2} \text{ in}) \text{ long and one piece}$  $4 \text{ cm} (1^{1/2} \text{ in}) \text{ long. You don't}$ need the rest of the paper tube, so try to recycle it.





10 Use a small strip of double-sided tape to join the two pieces of paper together into one long piece.



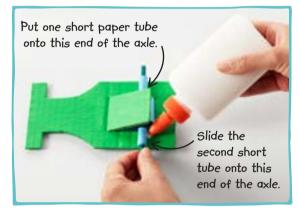
Draw lines on the tube at distances of 2, 4, and 12 cm ( $\frac{3}{4}$ , 1 $\frac{1}{2}$  and 5 in) from one end. These pieces will be your bearings.



Carefully cut two II cm (4½ in) lengths of 14 garden stick. If you have trouble cutting it safely or neatly, ask an adult to help. These pieces will be your axles.



Tape one end of your long strip of paper to the middle of one of your garden stick axles. Coil the paper around the axle.



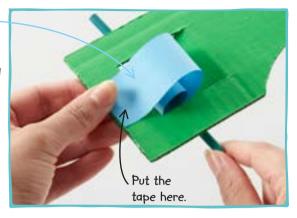
Turn the chassis over again, and slip one 1/ short paper tube over each end of the axle. Then glue them in place.



Use the pencil to make a small hole in the 19 centre of each of the four bottle tops. Use adhesive putty to protect the table and your fingers.



Once it is wound up, the car's mainspring will store potential energy.



Turn the chassis upside down and pus coiled mainspring through the flap of Turn the chassis upside down and push the cardboard. Use double-sided tape to secure it.

Slip the longer paper tube over the other garden stick axle and alue that in place near the other end of the chassis.



Leave the glue to dry thoroughly so it's really strong.

> Make sure the axles are parallel to the ends of the chassis.

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20 Push the bottle tops over the ends of the axle, to give your car wheels. If they are loose, secure them with adhesive putty or glue.

骨膚 To make your car go, you have to wind up the mainspring. Do this by placing the car on the ground and pulling it backwards. Let go and watch it speed off!

Energy can't be created or destroyed. It can only be transferred.

> You can work out your car's average speed by dividing the distance it travels by how long it takes.

The mainspring's energy is converted into Kinetic energy. then lost as heat at the axles and around due to friction and air resistance.

### TEST AND TWEAK

Your wind-up car should zoom across the floor or table as the mainspring unwinds. Test it out on different surfaces and adapt its design to see if you can make your car go further and faster

#### SANDPAPER WHEELS

Try wrapping sandpaper around the rear wheels to increase the amount of friction between them and the ground.



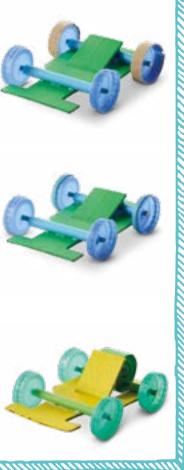
#### RUBBER BANDS

Putting rubber bands around the wheels gives the wheels extra traction, or grip, like the rubber tyres of a real car.



### CARD MAINSPRING

A mainspring made of card should make your car go faster, as card stores more energy than paper. But it will release this energy faster, so your car won't travel as far.



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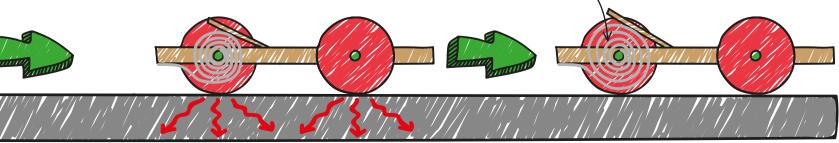
HOW IT WORKS

Your car demonstrates potential and kinetic energy. Potential energy is stored energy, ready to make things happen. Kinetic energy is the energy objects have when they move. When you wind up the mainspring, you are storing potential energy, which will be used to make the car travel forwards. The faster an object moves and the more mass it has, the more kinetic energy it has. You can calculate the amount of energy a moving object has: multiply its mass (the amount of matter, or stuff it is made of) by its speed squared, then divide by two.

The mainspring is coiled up tightly.

As you pull the car backwards, the turning wheels coil the mainspring tightly, storing energy. When you let go, the spring uncoils and the potential energy becomes kinetic energy. The car moves forwards.

The spring continues uncoiling and the car keeps moving. Its kinetic energy is lost as heat. This happens through friction (at the axles and the ground) and air resistance.



#### **REAL WORLD: TECHNOLOGY** ELECTRIC CARS



Most cars use the chemical potential energy stored in petrol to move, but not all. Electric cars have powerful batteries that store electrical potential energy. They can be recharged, like a smart phone.

#### **REAL WORLD: MATHS** AIR RESISTANCE



Moving cars encounter a force called air resistance. which slows them down. Air resistance increases with speed. If you double the speed of the moving vehicle, the air resistance quadruples.

The mainspring has completely uncoiled, and can provide no more energy for the car. You can't feel the heat generated by friction and air resistance, as there isn't much kinetic energy in the first place. Once the kinetic energy is lost, the car stops.