# Object Oriented Programming(OOP) (Input/Output)

# Simple program

```
#include<iostream>
using namespace std;
int main()
cout << "Hello World";</pre>
return 0;
```

#### #include <iostream>

- A C++ stream is a flow of data into or out of a program.
- iostream stands for standard input-output stream.
- This header file contains definitions to objects like cin, cout, cerr etc.
- Lines beginning with a hash sign (#) are directives for the preprocessor.
- The directive #include tells the preprocessor to include the iostream standard file.
- The two keywords cout and cin are used very often for printing outputs and taking inputs respectively.
- To use cin and cout in C++ one must include the header file iostream in the program.

#### using namespace std;

- A namespace is a declarative region that provides a scope to the identifiers (the names of types, functions, variables, etc) inside it.
- All the elements of the standard C++ library are declared within what is called a namespace, the namespace with the name std.
- So in order to access its functionality we declare with this expression that we will be using these entities.

#### int main ()

- This line corresponds to the beginning of the definition of the main function.
- The main function is the point by where all C++ programs start their execution, independently of its location within the source code.
- By default the main function return "0" because main function's default return type is "int".
- main function return type is integer by default. But it can be void also . When return type is integer ,you have to include "return 0" statement at the end.

#### cout << "Hello World!";</pre>

- cout represents the standard output stream in C++.
- The data needed to be displayed on the screen is inserted in the standard output stream (cout) using the insertion operator(<<).

## standard input stream (cin):

 Usually the input device in a computer is the keyboard. C++ cin statement is the instance of the class istream and is used to read input from the standard input device which is usually a keyboard.

The extraction operator(>>) is used along with the object **cin** for reading inputs. The extraction operator extracts the data from the object **cin** which is entered using the keyboard.

#### return 0;

 A return code of 0 for the main function is generally interpreted as the program worked as expected without any errors during its execution.

## **Comments**

- Single-line comments (informally, C++ style), start with // and continue until the end of the line. If the last character in a comment line is a \ the comment will continue in the next line.
- Multi-line comments (informally, C style), start with /\* and end with
   \*/

## **New line**

- C++ manipulator endl function is used to insert a new line character and flush the stream. Working of endl manipulator is similar to '\n' character in C++. It prints the output of the following statement in the next line.
- The new line character \n can be used as an alternative to endl.

## Program to Add Two Integers

```
#include <iostream>
using namespace std;
int main()
int firstNumber, secondNumber, sumOfTwoNumbers;
cout << "Enter two integers: ";</pre>
cin >> firstNumber >> secondNumber;
sumOfTwoNumbers = firstNumber + secondNumber;
cout << firstNumber << " + " << secondNumber << " = " <<
  sumOfTwoNumbers;
return 0;
Output
Enter two integers: 4 5
4 + 5 = 9
```

### Swap Numbers (Using Temporary Variable)

```
#include <iostream>
using namespace std;
int main()
int a = 5, b = 10, temp;
cout << "Before swapping." << endl;</pre>
cout << "a = " << a << ", b = " << b << endl:
temp = a;
a = b:
b = temp;
cout << "\nAfter swapping." << endl;</pre>
cout << "a = " << a << ", b = " << b << endl;
return 0;
```