

# ZUZANNA RANUSZKIEWICZ

## UX/UI DESIGNER

[ranuszkiewicz.zu@gmail.com](mailto:ranuszkiewicz.zu@gmail.com)

[zuzannaranuszkiewicz.dk](http://zuzannaranuszkiewicz.dk)

[www.linkedin.com/in/zuranu](https://www.linkedin.com/in/zuranu)

## ABOUT ME

A **UX/UI Designer** at Studiz on even days, and a **Digital Concept Development student** at Business Academy Aarhus on odd ones. I design **user-centered digital experiences** with an eye for **aesthetics, storytelling** and **detail**. **Curious** by nature and driven by **creativity**, I thrive on transforming complex challenges into intuitive, engaging solutions. Passionate about **design, culture** and **visual communication**.



## WORK EXPERIENCE

03/2024 - PRESENT (AARHUS, DENMARK)

### UX/UI DESIGNER / STUDIZ

- . Build responsive interfaces, balancing usability with strong visual identity.
- . Develop reusable components and assets to maintain visual consistency.
- . Design digital experiences that reflect brand values across web and app.
- . Collaborate across teams to align design with strategy and functionality.
- . Create visual content for social media, email, and presentations to support brand storytelling.

01/2024 - 03/2024 (AARHUS, DENMARK)

### UX/UI DESIGN INTERN / STUDIZ

- . Applied design principles to real projects, building practical skills.
- . Collaborated with cross-functional teams to align design with user needs, business goals, and brand identity.
- . Gained hands-on experience with interface design and component creation.
- . Supported projects from concept to developer handoff.
- . Tackled diverse design challenges across multiple platforms.

## EDUCATION

08/2024 - PRESENT (AARHUS, DENMARK)

### DIGITAL CONCEPT DEVELOPMENT / BUSINESS ACADEMY AARHUS

I'm currently expanding my skills in user-centered design, digital product development, and creative strategy. The program focuses on combining design thinking, storytelling, and business insights - from user research and concept development to prototyping and testing. I'm learning to create digital solutions that are both functional and aligned with brand identity and user needs.

08/2022 - 06/2024 (AARHUS, DENMARK)

### MULTIMEDIA DESIGN / BUSINESS ACADEMY AARHUS

This program provided me with a solid foundation in graphic design, UX/UI, and digital media creation. I learned to transform ideas into engaging digital products, gaining hands-on experience with tools like Adobe Creative Suite, Figma, HTML, CSS, and JavaScript. Through creating interactive websites and apps, I developed both design and front-end development skills.

## TOOLS

- . Figma, Figma
- . Adobe Lightroom, Photoshop, XD
- . Framer, Wordpress
- . Visual Studio Code
- . HTML, CSS, JavaScript
- . Jira, Trello, Notion, Miro

## SKILLS

- . Cross-team collaboration
- . Creative thinking
- . Communication skills
- . Curiosity & fast learning
- . Attention to detail
- . Problem solving
- . UX/UI & visual design
- . Information architecture
- . Wireframing & prototyping
- . User research & testing
- . Design systems creation
- . Component library creation
- . Responsive design
- . Web design & development
- . Branding
- . Storytelling
- . Design sprints

## LANGUAGES

### ENGLISH

- . Full professional proficiency (C1)
- . IELTS Academic - grade 7.5 (2022)

### POLISH

- . Native (C2)

I hereby consent to my personal data being processed for the purpose of considering my application.