

Nursery		У	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
			Gross Motor	Gross Motor	Gross Motor	Gross Motor	Gross Motor	Gross Motor
Physical	Bourton Meadow Nursery	Development Matters (3-4 years)	Runs with spatial awareness & negotiates space successfully, adjusting speed or direction to avoid obstacles	Know how to climb up stairs, steps & move across equipment using alternate feet	Know how to skip, hop, stand on one leg & hold a pose for a game like musical statues Know how to use large muscle movements to wave flags & streamers	Know how to push, roll & bounce a large ball Know how to throw a large ball Know how to catch a large ball	Know how to match movements to music Know how to use large muscle movements to wave flags & streamers	Be increasingly independent as they get dressed & undressed & meeting their own care needs. Know the changes that happen to the body after exercise, such as heart beating faster
			Fine Motor	Fine Motor	Fine Motor	Fine Motor	Fine Motor	Fine Motor
			Children will explore large mark making to develop cross the mid-line movements.	Children will explore one- handed tools and equipment, for example making snips in paper with scissors.	Children will be able to put on their coats and attempt to zip them up.	Use one-handed tools and equipment. For example, use safety knives to cut up fruit.	Know how to use a knife & fork.	Children will show preference for a dominant hand. Children will know how to use a comfortable grip when holding a pencil.
inclu	Observational Checkpoint: Can children make 'cross the mid-line' marks on vertical surfaces? Can children move in a range of ways including hopping, climbing and balancing? Can children work in groups/teams? Can children use one-handed tools such as scissors or a hammer? Do children have a comfortable grip when using pens/pencils? Are children independent in dressing themselves?							



Re	Reception		Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
			Games	Ball skills	Dance	Movementskills	Athleticactivities	Racquet skills and tennis
Physical	Bourton Meadow	Development Matters (4-5 years)	Revise and refine the fundamental movement skills they have already acquired: rolling; crawling; walking; jumping; running; hopping; skipping; climbing Confidently and safely use a range of large and small apparatus indoors and outside, alone and in a group.	Confidently and safely use a range of large and small apparatus indoors and outside, alone and in a group. Develop overall body- strength, balance, co- ordination and agility. Further develop and refine a range of ball skills including: throwing, catching, kicking, passing, batting, and aiming. Develop confidence, competence, precision and accuracy when engaging in activities that involve a ball.	Revise and refine the fundamental movement skills. Progress towards a more fluent style of moving, with developing control and grace. Use their core muscle strength to achieve a good posture. Combine different movements with ease and fluency.	Revise and refine the fundamental movement skills. Progress towards a more fluent style of moving, with developing control and grace. Use their core muscle strength to achieve a good posture. Combine different movements with ease and fluency.	Revise and refine the fundamental movement skills. Progress towards a more fluent style of moving, with developing control and grace. Use their core muscle strength to achieve a good posture. Combine different movements with ease and fluency. Further develop and refine a range of ball skills including: throwing, catching, kicking, passing, batting, and aiming.	Combine different movements with ease and fluency. Develop overall body- strength, balance, co- ordination and agility. Further develop and refine a range of ball skills including: throwing, catching, batting, and aiming. Develop confidence, competence, precision and accuracy when engaging in activities that involve a ball.



	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2
Year 1	Year 1 Multi skills A1 'Introduction to skills'	<u>Year 1 Multi skills A2</u> 'Game skills'	<u>Year 1 Multi skills</u> (Hockey based) Invasion games	<u>Games:</u> <u>Throwing and catching</u> <u>focus</u>	<u>Athletics</u> Year 1 Unit 1 Val Sabin	<u>Multi-skills-Striking</u> and fielding <u>Outdoor Adventurous</u>
	<u>Gym: Introduction to</u> <u>Gymnastics</u>	<u>Gym: Introduction to</u> <u>Gymnastics</u>	<u>Dance: Unit 1 - 4</u> Unit LCP or Val Sabin)	<u>Gym: Unit 1</u> LCP (2 nd 6 lessons) or 1 Val Sabin Unit	<u>Dance: Unit</u> Unit (LCP or Val Sabin) Recap/progression	<u>Activities</u> Year 1 planning
Year 2	Year 2 Multi skills A1 'Re-introduction to skills' Gym: Introduction to	Year 2 Multi skills A2 Selecting and applying skills Gym: Introduction to	Year 2 Multi skills (Football based) Invasion Games Dance: Unit 2	Games: Throwing and catching focus Gym: Unit 2	Athletics: Unit 1 Dance: Unit 2 - LCP	Multi-skills-Striking and fielding Outdoor Adventurous Activities
	<u>Gymnastics</u>	<u>Gymnastics</u>	1 Unit (LCP or Val Sabin)	LCP (2 nd 6 lessons) or 1 Val Sabin Unit	Recap/apparatus progression	
Year 3	<u>Games:</u> <u>Racket Skills</u> :	<u>Games: Introduction</u> <u>to invasion games:</u> Catchball	<u>Games: Invasion</u> – Hockey <u>Dance: Unit 3</u>	Giles' planning <u>Games: Fitness/Cross</u> <u>Country Planning</u>	<u>Swimming – Unit 1</u> LCP 1 & 2 - covered by Swan Pool staff	Games: Striking and Fielding – Unit 1 OAA: Unit 1
	<u>Gym: Re-Introduction</u> to Gymnastics	<u>Gym: Re-Introduction</u> <u>to Gymnastics</u>	Unit (LCP or Val Sabin)	<u>Gym: Unit 3</u> LCP or Val Sabin 1 Unit	<u>Athletics: Unit 1</u> <u>Dance: Unit 3</u> Unit	LCP or Rounders



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Year 4	<u>Games: Net/Wall –</u>	Games: Invasion –	Games: Invasion	<u>Games: Invasion –</u>	Athletics: BMA planning	Games: Striking and
	<u>Tennis</u>	Football	<u>Hockey</u>	<u>Unit 2</u>		<u>Fielding–Unit1</u>
				LCP (Netball)	Dance: Unit 4	Val Sabin Unit
			Dance: Unit 4	Games: Fitness/Cross	Unit (LCP or Val Sabin)	
	Introduction to	Gym: Introduction to	Unit (LCP or Val	Country Planning		OAA: Unit 2
	<u>Gymnastics</u>	<u>Gymnastics</u>	Sabin)	Giles' Planning		LCP
				Gym: Unit 4		
				LCP or Val Sabin 1 Unit		
Year 5	Games: Net/Wall –	Games: Basketball	Games: Invasion	Giles' planning	Athletics: Unit 3	Games: Striking and
	<u>Tennis</u>		<u>Hockey</u>	Games: Fitness/Cross	LCP or 1 Unit Val Sabin	Fielding-Unit 2
				Country Planning		LCP (Cricket)
			Dance: Unit 5		Swimming-Unit 2	
	<u>Gym: Unit 5</u>	<u>Gym: Unit 5</u>	1 Unit (LCP or Val	<u>Gym: Unit 5</u>	LCP or Val Sabin –	OAA: Unit 3
	LCP/Val Sabin 1 Unit	LCP/Val Sabin 1 Unit	Sabin)	Val Sabin 1 Unit	covered by Swan Pool	
					staff	
					Dance: Unit 5	
					1 Unit (LCP or Val Sabin)	
Year 6	Games: Net/Wall -	Games: Invasion –	Games: Striking and	Games: Cross Country	Sports Festivals	Sports Festivals
	<u>Tennis</u>	(Football)	<u>fielding–Unit 4</u>	<u>– Unit 4</u>	Preparation – 8	Preparation – 8
			(Cricket/Rounders)	Cross	separate sports	separate sports
			Dance: Unit 6	Country/Athletics		In sport specific squads
	<u>Gym: Unit 6</u>	<u>Gym: Unit 6</u>	e.g. Val Sabin World	focus	Dance: Unit	
	LCP/Val Sabin 1 Unit	LCP/Val Sabin 1 Unit	of Sport – The Haka		Val Sabin/LCP	Games: Striking and
			etc	<u>Gym: Unit 6</u>		Fielding-Unit 2
				Val Sabin 1 Unit		Val Sabin