AGE	Fine Motor	Gross Motor	Cognitive	Communication
0-3 months	Sucking, rooting, grasping	Lift head while on belly, hold head up when supported	Comforted by an adult, responds positively to touch, responds to facial expressions	Crying, babbling and body movements
3-6 months	Reach, grasp, objects to mouth, claps hands	Roll over, pull forward on tummy	Responds to name, smiles spontaneously, laugh	Exchange and repeat same sounds
6-9 months	Transfers objects between hands	Crawl, sit independently	Respond to language, express emotion, differentiates strangers from known people	Babble repetitively, wave bye, uses sound and body language to express interest
9-12 months	Roll ball, grasp with thumb and pointer finger, drop and pick up objects	Stand, walk with assistance	Mimic actions, shows anxiety with caregiver leaves, respond to simple directions	First few words, understands no
12-24 months	Put things on pegs, scribble, turn pages	Walk without aid, walk backwards, go up and down stairs	Recognize self in pictures or mirror, imitate adult behavior	Uses 50 words, communicates with purpose, beginning to combine words, understands 200-300 words
24-36 months	String beads, hold crayon correctly, make dots and lines, cuts with pediatric scissors	Run, jump, walk on tiptoes occasionally, kick ball forward	Parallel play, help dress and undress, increased fear and anxiety	Uses 200-300 words, combines 2 word utterances consistently, understands and completes simple directions, speech is 50% intelligible
36-48 months	Mold clay or dough, draw circles	Balance on one foot easily, walk on a line, ride tricycle	Follow directions, share toys, take turns, interest in make believe, organize materials	75% intelligible speech, talks in phrases and simple sentences, asking and answering simple questions
48-60 months	Use typical scissors, cut a line, print letters, copy shapes	Jump on one foot, do somersaults, begin skipping and jumping jacks	Compare self to oth- ers, develop friend- ships, count, know address	Talking in 90% intelligible sentences, beginning to combine sentences using "and", retells simple stories with characters, setting, problems, actions, feeling and endings

The above table is intended for a guideline only. Please visit with your child's doctor about any concerns or questions.