

Victor Guillen

Location: San Francisco, California, US

Mobile: +1 (619) 709-8767

Email: victor.guillen.ch@gmail.com

Website: victorguillen.github.io

LinkedIn: linkedin.com/in/victormguillen

GitHub: github.com/victorguillen

PROFESSIONAL SUMMARY

I am a **Frontend Engineer** with an eye for design with over 5 years of work experience. I'm passionate about design systems and creating cohesive experiences for the user.

WORK EXPERIENCE

HouseCall Pro | Senior Frontend Engineer

Aug 2019 – Oct 2024 | San Diego, CA

- Spearheaded design system development, adopted by 30+ engineers, resulting in a 70% impact on application development.
- Led a 3-person engineering team, delivering core features using Material UI impacting 100% of users.
- Streamlined development and review processes by 50% via Storybook and Figma integrations.
- Defined UI/UX and engineering guidelines for consistent component usage.
- Created and implemented a calendar feature using React-Big-Calendar library utilized by over 45,000 customers.
- Developed flows for onboarding new customers.

Uber | Frontend Engineer | Innovation team

Jun 2018 – May 2019 | San Francisco, CA

- Developed software for a kiosk for driver support, benefiting over 200,000 drivers
- Revamped a dashboard used by uber reps to video call with drivers using **Twilio's API** and **React Redux**
- Created features leveraging **Uber's API** for driver information retrieval and communication through SMS.
- Built a React dashboard providing 100% visibility of kiosk's health.

Shyp | Jr Frontend Engineer

Jun 2018 – May 2019 | San Francisco, CA

- Migrated 60% of Angular application to React, improving maintainability and scalability.
- Developed a calendar feature integrating Airbnb's date picker.
- Revamped internal tools that helped process over 1000 packages per day

SKILLS

Programming Languages

JavaScript, CSS, HTML, TypeScript

Technologies

React, Redux, Storybook, Figma, Babel, ESLint, Webpack, MUI, Git, Node.js, GraphQL, UI/UX principles

EDUCATION

Software Engineer

App Academy | San Francisco, CA

Coding bootcamp

B. S. in Electrical Engineering

Universidad Autonoma de Baja California, B.C., Mexico

PROJECTS

[Wordle](#)

- Developed a fully functional Wordle clone using React and external API, featuring a responsive keyboard and tile animation.

[Dots](#)

- Created a React and HTML5 game with physics-based animation simulating gravity and ball bouncing.