

12 Nov 2017

## **Super Hurling 11s – “AIG Fenway Hurling Classic”**

**Fenway Park, Boston, on Sunday 19 Nov 2017**

### **Rules**

The following are the rules for the Super Hurling 11s – “AIG Fenway Hurling Classic” in Fenway Park, Boston, on Sunday 19 Nov 2017.

#### 1. Introduction

Except as varied in this document the Playing Rules of Hurling shall apply.

#### 2. Dimensions

The field of play shall be rectangular, and its dimensions shall be as follows:

Length – 100 yards  
Width - 53 and 1/3 yards.

The field of play will be laid out in two halves with a Defensive Zone 20 yards into the field of play from each endline.

#### 3. Size of goals

The scoring space (known as the goal) shall be at the centre of each endline. Each goal shall be formed by two goalposts, circular in cross section, which shall have a height of not less than 8 feet (2.44 m) above ground level, and be 8 yards (7.32 m) apart. A cross bar at a uniform height shall join the top of each goalpost.

#### 4. Match Officials

Control of the game shall be entrusted to a Referee who shall decide on the field all matters affecting play. The referee shall be assisted by the following officials who shall be responsible to the referee for the performance of the duties listed below and shall render such other assistance to the referee as he shall require:

##### (a) Line Official

The Line Official shall be a resource to assist the referee in his duties, one who the referee at his discretion may consult to help him and one to whom the referee may delegate any of his functions.

##### (b) Clock official,

The clock official shall act as timekeeper which duties shall include operating the game clock, the possession clock and the suspension clock under the overall direction of the referee.

##### (c) Television match official

The television match official shall have access to video footage of the game and shall be a resource who the referee at his discretion may consult to help him determine whether an infringement has been committed in the lead up to a score and whether an infringement that could lead to a penalty has been committed inside the defensive zone. The referee may also call on the television match official to assist with any other matter he deems necessary. Information taken into account by the television match official must be clear, obvious and material.

##### (d) Scorekeeper

The scorekeeper shall be responsible for keeping the score at the direction of the referee.

(e) Two team monitors

A team monitor shall be assigned to each team and shall be responsible for the supervision of substitutions and for directing the teams to positions before, during and after the game.

5. Number of Players

Each team shall consist of eleven players on the field of play.

The names of each player in each squad shall be notified to the referee two hours in advance of the game.

6. Substitutions

A player may be replaced during play by a substitute in the following manner:

- (a) The player to be replaced shall exit the field of play and enter the substitution zone (being a zone for this purpose nominated to his team by the referee before commencement of play).
- (b) The substitute shall then proceed directly from the substitution zone to the field of play and may then engage in play.

There is no limit on the number of substitutions that can be made in a game.

In the cases of a player retiring through injury or temporarily suspended from the field of play the substitute may only enter the field of play with the permission of the referee.

Penalty for infringement of any of the provisions of this clause – The offending team plays without the intended substitute and the player he was to replace for 2 minutes playing time.

7. Duration of Game

The playing time shall consist of two periods of twenty minutes each, but time shall be added on in each period for incidental or deliberate delays. There shall be a six minute break between each period in the first two games on the day and a twelve minute break in the final.

8. Starting the Game

At the start of each period of play the referee shall throw in the ball along the ground at the centre point of the field of play between one player from each team who shall stand each side of the halfway line facing the referee. On the referee's signal the ball may be played. All other players shall be at least 10 yards from the ball.

9. Restarts

After each period of twenty minutes the teams shall switch ends.

10. Hand passing

The ball may be passed with the hand no more than once consecutively by players on the same team.

Penalty for infringement – Free puck to other team at the point where the foul was committed.

11. Kicking

The ball may not be intentionally kicked.

Penalty for infringement – Free puck to other team at the point where the foul was committed.

12. Scoring

When the ball is played over the goal-line between the goalposts and under the crossbar a goal is scored.

A goal scored from within the Defensive Zone is equivalent to three points. A goal scored from outside the Defensive Zone is equivalent to five points.

### 13. Time Limits

Once a team gains possession it shall have thirty seconds to attempt to score a goal. If it fails to do so possession shall pass to the other team by the ball being placed on the ground by the player in possession. All players on that player's team must retreat 5 yards. The ball shall be played by the opposing team as a free puck.

Penalty for infringement –temporary suspension and penalty puck to the opposition team.

In the last two minutes of each period of twenty minutes the period for attempting to score shall be reduced to twenty seconds.

### 14. Time Wasting

It shall be a foul to waste time by delaying a free puck, sixty five/short corner or sideline puck awarded to a player's own team.

Penalty for infringement – Free puck to other team at the point where the foul was committed.

### 15. Puck Outs

A puck out cannot be taken until the referee signals.

The ball cannot be played by a player on the team taking the puck out until it goes into the opposition team's half or is played by a player on the opposition team. Penalty for infringement – Free puck to other team at the point where the foul was committed.

If from a puck out the ball fails to go into the opposition team's half or is not played by a player on the opposition team the opposition team is awarded a free puck from the halfway point on either sideline.

It is not necessary for all players to be outside the Defensive Zone until the ball has been struck.

### 16. Sidelines

When a team plays the ball over the sideline a sideline puck can be taken by a player from the opposing team from the place where the ball crossed the sideline. The taker cannot step onto the field of play until he has struck the ball.

Penalty for infringement - Sideline puck to the other team.

### 17. Free Pucks

Where a foul is committed a free puck or penalty puck shall be awarded to the opposing team. If a player from the team which commits the foul is in possession of the ball he shall immediately release the ball.

Free pucks shall be taken from the point at which the free puck is awarded by a player from the team awarded the free puck playing the ball in any permitted manner. All players on the opposing team must immediately retreat 5 yards and cannot impede the taker of the free puck until he has taken 4 steps or the referee calls play on.

Penalty for infringement - temporary suspension and penalty puck to the opposition team.

### 18. Penalty Pucks

If a foul is committed by a player in his own team's Defensive Zone a penalty puck shall be awarded to the opposing team.

A penalty puck shall be struck from a point no closer than 20 yards and straight from the centre point of the goal-line.

For penalty pucks the ball may be struck with the hurley in either of two ways:

- (a) Lift the ball with the hurley and strike it, or
- (b) Strike the ball on the ground.

Only one defending player may stand on the goal-line. All other players, with the exception of the player taking the puck, shall be behind the closest point to the goal line from which the penalty puck may be taken and at least 10 yards from the point from which the penalty puck is taken until the ball has been struck. If a defending player fouls before the ball is struck and a goal does not result, the referee shall allow the penalty puck to be retaken. The fouling player shall incur temporary suspension.

#### 19. “Sixty fives”/Short Corners

When the ball is played over the end-line and outside the goal-posts by the team defending that end, a free puck shall be awarded to the opposing team. The free puck shall be taken from a point eight yards on the side of the goal on which the ball went out of play. Only one defending player may stand on the goal-line and a maximum of four other defending players (two on each side of the goal) may stand on the end line no closer to the goal than three and a half yards. Three attacking players may stand on the 20 yard line. All other players shall be in the other half of the field.

Following the taking of the free puck the attacking team shall be allowed one touch of the ball with the hurley outside the Defensive Zone and up to one further touch of the ball with the hurley to attempt to score a goal. The next touch has to be by the defending team.

Penalty for infringement by the attacking team – Free puck to the other team.

The defending players on the endline may not encroach onto the field of play until the referee signals the free puck may be taken.

Penalty for infringement by the defending team – Penalty puck to the other team.

#### 20. Penalty Shoot Out

In the event of the teams finishing the game on level scores each team will alternate five penalty pucks. If one team is not ahead on goals after these five penalty pucks, each team shall take a further one penalty each, repeated until only one team scores.

#### 21. Temporary Suspensions

Where a player commits a cautionable foul he shall be temporarily suspended from the field of play for a period of two minutes playing time. After the expiration of this period the said player may return to field of play in the same manner as a substitute

A player temporarily suspended from the field of play cannot be replaced.