

**LEARN**

**Forward  
Together ▶▶**

**ON**

**POWERED BY EVERFI**

A BLACKBAUD COMPANY



# Kids Are Already in the Metaverse. How Do We Protect Them?

*LearnOn 2022 Breakout Session*  
*July 21, 2022*

# Kids Are Already in the Metaverse. How Do We Protect Them?



**Lauren Pingul**

VP of K12 Marketing  
EVERFI



**Valentino Megale**

Advisor & Lead of Child Safety  
Initiative  
Medical XR Council of the XRSI  
Safety & Privacy Initiative



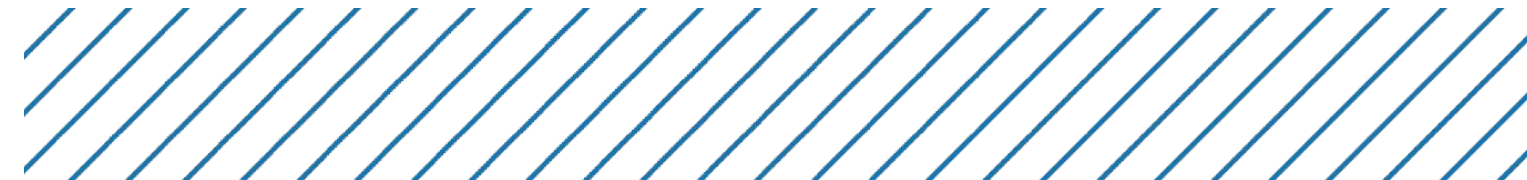
**Kai Frazier**

Founder & CEO - Kai XR  
Global Child Safety & Education  
Adviser, XRSI Safety & Privacy  
Initiative



**Liz Miller Lee**

Director of Online Learning  
ISTE



# AGENDA

- WHAT IS THE METAVERSE - *what are the opportunities and dangers?*
- PANEL DISCUSSION - *how do we protect kids?*
- RESOURCES - *and next steps*

# Online World & Risks

Mum warns of dangers after son is groomed through online game 'Roblox'

**FORTNITEMARE** Mum shares video of moment son, five, is 'asked for sex' while playing Fortnite

Dan Hall  
12 Jun 2019, 16:44 | Updated: 12 Jun 2019, 17:36

Technology

Roblox: 'I thought he was playing an innocent game'

Metro mother warns about pornographic material on popular video game

By: Justin Wilfon

Updated: Apr 26, 2019 - 11:37 PM

05.25.19  
These black women gamers teamed up to take on the worst online trolls

Operation Home Alone: 16 arrested in New Jersey child sex predator sting

**GROOMED ONLINE** 'Minecraft' game groomed my son' says mum of teen hacker who sparked 400 school bomb threats

Jacob Dirnhuber  
23 Jun 2019, 15:13 | Updated: 24 Jun 2019, 1:10

Technology

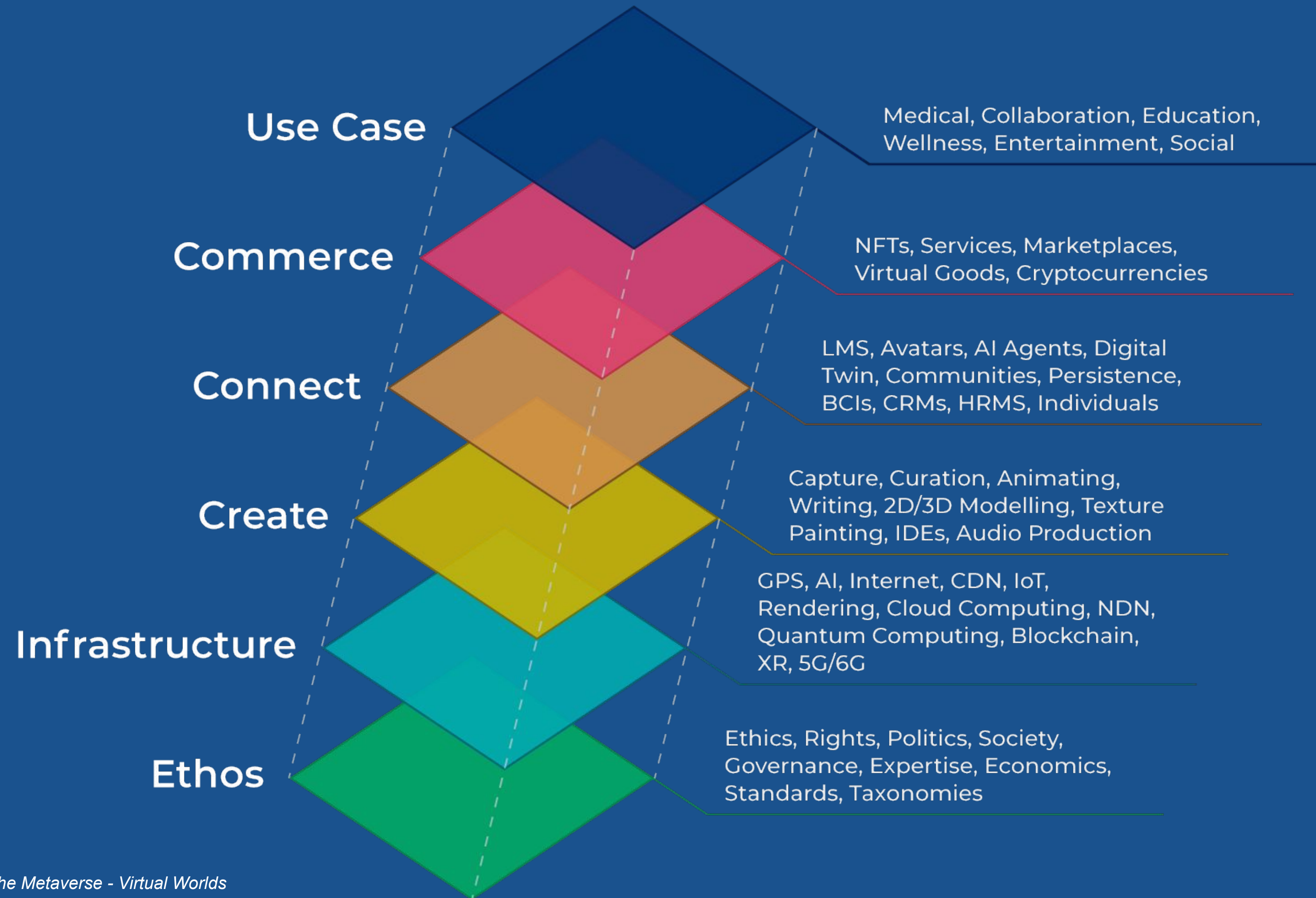
'The kids emptied our bank account playing Fifa'

By Zoe Kleinman  
Technology reporter, BBC News

9 July 2019



# Anatomy of the Metaverse



# The virtual domain has real-world threats...

- In VR we don't necessarily share the same physical space, but the experience is often equivalent
- Being harassed or bullied in VR deeply impacts a child's psychology
- Some experiences although billed as empathetic, might be triggering for students with PTSD



# ...but it offers new opportunities, too!

XR technologies have the ability to prepare students for **the future of work** where they can learn everything from decision making, resolving conflict, and even traditional classroom subjects such as History and Science.







# Panel Discussion

*Kids Are Already in the Metaverse.  
How Do We Protect Them?*





**Resources**  
*& next steps...*





# THE XR SI MISSION

*Help Build Safe and Inclusive Immersive Environments.*



## PRIVACY

With constant reality capture, how do we ensure privacy is accounted for?



## SAFETY

What about the VR apps getting hacked? Are third party risks accounted for?



## IDENTITY

In the era of deep fakes and propaganda, how can we be sure of individual identity in VR?





## Kai XR Empowers Educators

We create the tools educators need to develop critical 21st century skills in students preparing them for a rapidly evolving future.



**Kid-Friendly Content**



**Lesson Plans**

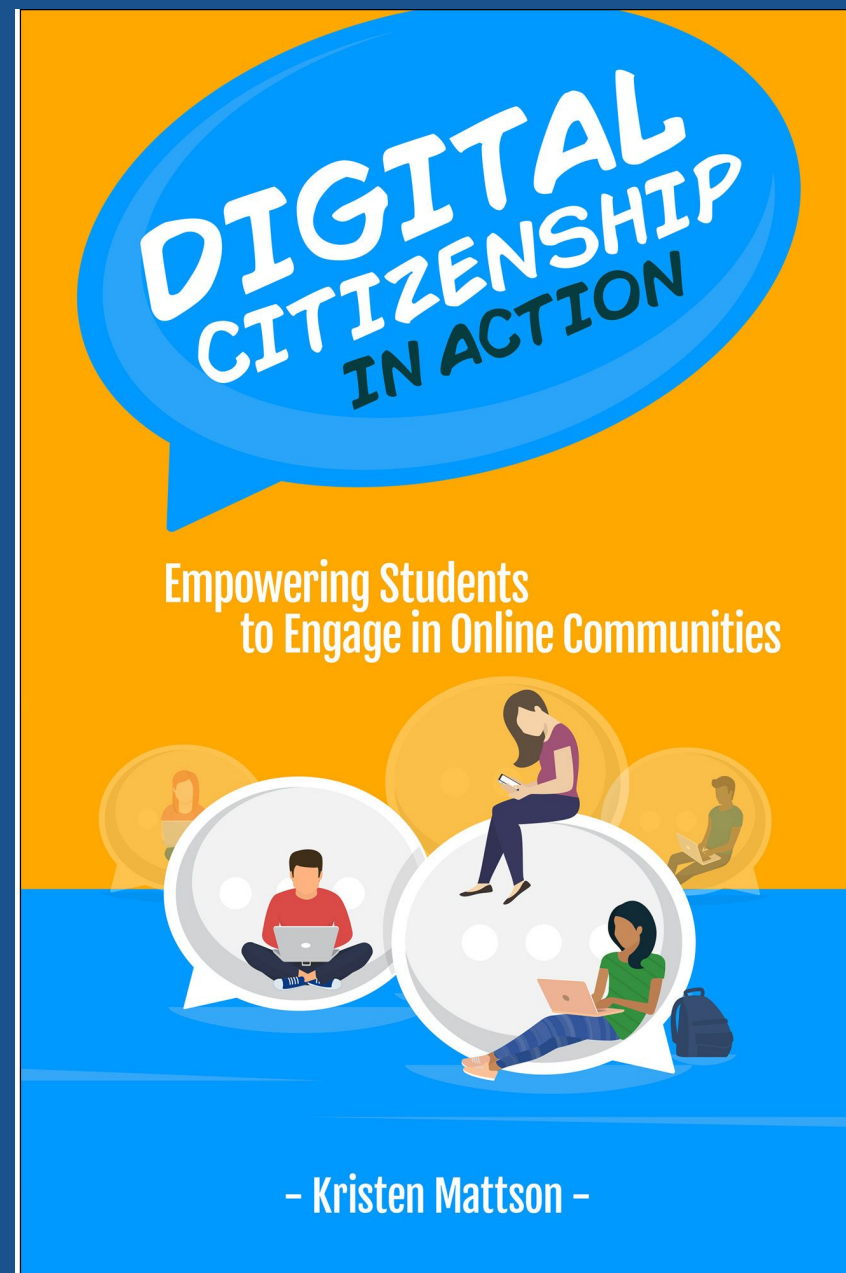


**Metaverse Makerspaces**



**Professional Development**

# Resources from ISTE



[www.iste.org](http://www.iste.org)

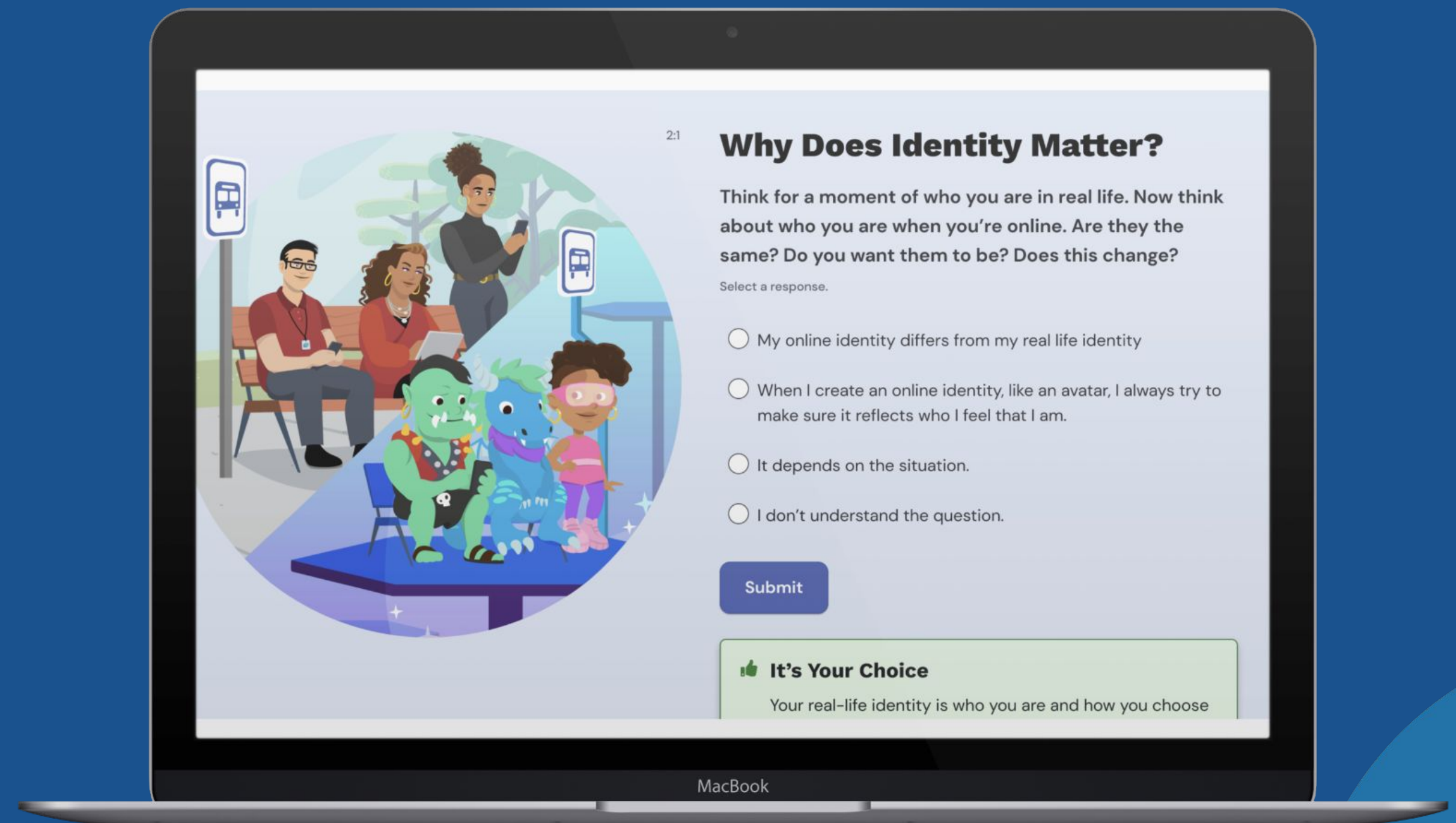
# Get Digital: Safety in the Metaverse

## EVERFI's new course for fall 2022!

- Totally free for K12 educators & students
- Independent & interactive digital lessons, reinforced with offline materials
- Best fit for grades 8-12

## Topic Areas:

- Introduction to the Metaverse
- Safely navigating the Metaverse
- Understanding XR, AR and VR



# Thank you! Let's go Forward Together!



## #LearnOn2022

- Access resources at [everfi.com/create](https://everfi.com/create)
- Join the EVERFI K-12 Facebook Page
- Follow us on social



@EVERFIK12

