

Product Information Sheet

COMMISSION DELEGATED REGULATION (EU) 2019/2015 with regard to energy labelling of light sources

Supplier's name or trade mark: UIMAGE

Supplier's address: UIMAGE ApS, Havnegade 29, 1058 Copenhagen, DK

Model identifier: 2329 (up-light-source)

Type of light source:

Lighting technology used:	LED	Non-directional or directional:	NDLS
Light source cap-type (or other electric interface)	Custom LED PCB 8,5V DC 700mA		
Mains or non-mains:	NMLS	Connected light source (CLS):	No
Colour-tuneable light source:	No	Envelope:	-
High luminance light source:	No		
Anti-glare shield:	No	Dimmable:	Only with specific dimmers

Product parameters

Parameter	Value	Parameter	Value
-----------	-------	-----------	-------

General product parameters:

Energy consumption in on-mode (kWh/1000 h), rounded up to the nearest integer	6	Energy efficiency class	D
Useful luminous flux (ϕ_{use}), indicating if it refers to the flux in a sphere (360°), in a wide cone (120°) or in a narrow cone (90°)	968 in Sphere (360°)	Correlated colour temperature, rounded to the nearest 100 K, or the range of correlated colour temperatures, rounded to the nearest 100 K, that can be set	2 900
On-mode power (P_{on}), expressed in W	6,0	Standby power (P_{sb}), expressed in W and rounded to the second decimal	0,00
Networked standby power (P_{net}) for CLS, expressed in W and rounded to the second decimal	-	Colour rendering index, rounded to the nearest integer, or the range of CRI-values that can be set	84
Outer dimensions	Height	Spectral power distribution in the	See image in last page
	Width		

without separate control gear, lighting control parts and non-lighting control parts, if any (millimetre)	Depth	1	range 250 nm to 800 nm, at full-load	
Claim of equivalent power ^(a)		-	If yes, equivalent power (W)	-
			Chromaticity coordinates (x and y)	0,439 0,400
Parameters for LED and OLED light sources:				
R9 colour rendering index value		13	Survival factor	0,90
the lumen maintenance factor		0,96		

(a) : not applicable;

(b) : not applicable;

