
DANIEL PRATT

Blaine, WA 98230-5020 ♦ C: (206) 739-2506 ♦ danpratt@me.com

<https://github.com/danpratt> ♦ <http://www.blaumagier.com> ♦ <https://profiles.udacity.com/u/danpratt>

PROFESSIONAL SUMMARY

Versatile mobile test engineer transitioning to iOS development. My years of experience with troubleshooting and project management, paired with my programming experience allows me to consistently deliver relevant and high quality work.

SKILLS

- Expert troubleshooting ability
 - Swift 3.0 specialist
 - Proficient in Java
 - Ability to write in Python
 - Understanding of MVC design patterns
 - Familiarity with XCode
 - Experience with Objective-C, C++, and QBasic
 - Excellent documentation skills
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PROJECTS

Blue Tip Calculator — <https://itunes.apple.com/us/app/blue-tip-calculator/id1028599167?mt=8>

- A simple tip calculator for iOS and Apple Watch
- Written in Swift utilizing UIKit and WatchKit frameworks
- Has approximately 1,000 downloads from the app store

Magic Voice Editor — <https://itunes.apple.com/us/app/magic-voice-editor/id1201992405?ls=1&mt=8>

- Fun app for iOS that allows user to apply voice effects
- Written in Swift using UIKit and AV Foundation
- Exceeded 500 downloads after being on store for two weeks

Instameme — <https://github.com/danpratt/Instameme>

- Simple Meme generation app for iOS
- Written in Swift, and created all design elements in Sketch 3.0
- Developed as an assignment for Udacity degree study program

Simply Zen — <https://itunes.apple.com/us/app/simply-zen/id1235806103?ls=1&mt=8>

- Animated UI
 - Uses CoreData to manage user session history
 - Integrates with Apple's HealthKit
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WORK HISTORY

Spirent Communications – Bellevue, WA

Field Test Engineer, 07/2011 to 09/2016

- Operated test engineering tools and equipment in performance of quality control testing on one to two devices per week
- Created testing procedure manuals to ensure streamlined, and uniform testing
- Developed Python script for automating server log handling

Motorola Mobility – Bellevue, WA

Field Test Engineer, 06/2010 to 07/2011

- Responsible for T-Mobile and AT&T field testing in the Seattle market for up to four different devices at a time
- Developed PERL scripts to automate parsing logs to generate easily readable data points

Microsoft – Redmond, WA

Operations Manager, 12/2009 to 06/2010

- Managed Microsoft's internal "YouTube"
- Resolved an issue with the service's load times that had been brought to the attention of the CEO
- Installed, wired, and maintained all servers and in-house IT administration and support at my vending company (Pyramide Productions)

Motorola – REDMOND, WA

Field Test Engineer, 03/2008 to 12/2009

- Instrumental in preventing a twenty-million dollar project from being cancelled by discovering a bug early in development and working with developers to resolve issue
 - Responsible for regression (functionality testing) of all products being released on AT&T's network
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EDUCATION

Udacity — *iOS Developer Nanodegree*

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