Brandon Dimaya

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EDUCATION

California Polytechnic State University

San Luis Obispo BS in Computer Science Grad. June 2017

SKILLS

Main Languages: Java, C, ActionScript Secondary Languages: SQL, Racket, XML, C++ Software Engineering: Agile, Scrum, Version Control Tools: Git, Vim, Atlassian Suite (JIRA), Unix, Visual Studio, Eclipse, Flash Builder, Android Studio, NetBeans

COURSEWORK

Systems Programming Design and Analysis of Algorithms Computer Graphics Artificial Intelligence Database Systems Computer Security Programming Languages Java Algorithms I, II, III User-Centered Interface and Design Operating Systems Software Engineering Theory of Computation Professional Responsibilities

EXPERIENCE

Boeing – Tapestry Solutions LLC.

Software Developer

July 2015 – June 2017 San Luis Obispo, CA

- Fix bugs within the largest project at the company
- Mostly worked on UI/viewer
- Implement new features per customer requests
- Keep mentor, manager, and team up to date through Agile
- Heavy use of SVN and Git
- Primarily work in ActionScript and MXML

PROJECTS

LifeLine Mobile App

- Social event organizer app for friends to communicate details
- Spent first quarter learning back-end cloud code in java, and front-end UI code in XML
- Spent second quarter developing the app using Firebase for back-end and Android Studio for front-end

iFixit Repair Guide

- Completely tore down and rebuilt a Samsung Galaxy Tablet
- Documented entire process through pictures
- Wrote an extensive guide including each step
- Over 5,000 iFixit users have used the guide since creation

Student/Teacher TestTool

- Spent 10 weeks going through entire software engineering process
- Came up with project idea, created mock-ups, then designed and implemented the full, working program

EXTRACURRICULAR

President, Pilipino Cultural Exchange	2015-2016
Member Recruitment Coordinator	2014-2015
Traditional Filipino Dance Choreographer and Coordinator	2013-2014