PATRICK PISTOR

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EDUCATION

Rochester Institute of Technology
BSc Web and Mobile Computing
Relavent Coursework: CS For AP Students, Mechanics of Programming, Web and Mobile, New Media Interactive
Development. Attended from August 2014 - May 2017.

EMPLOYMENT

Intuit
Software Engineer Co-op   Jan 2017 to Jul 2017
Creating a dashboard that measures productivity for the entire organization of 7,900+ employees. Working with
the latest technology to deliver solutions that increase developer productivity within the organization.
Designing user experiments that are used to gather data on features for the Mint Platform.

Contrary Capital
Venture Capitalist   Jul 2016 to Jul 2017
Working directly with RIT startups to assess their business and connect them to funding and opportunities to
grow through Contrary Capital. Building web technologies for the organization that connect portfolio
companies to job prospects and resources.

RIT Student Innovation Center
Innovation Student   May 2016 to Aug 2016
Participated in a accelerator-like program at Simone Center for Innovation. Learned the basics of talking to
potential customers, finding a product-market fit, and creating an MVP of our application.

Printigree
Web and Graphic Intern   Jun 2015 to Aug 2015
Used HTML and CSS to design the frontend of a CMS system that allowed Printigree to start taking online
orders. Worked in Photoshop and Illustrator to create print production materials used by small businesses in
the area.

PROJECTS

DIVIDR   Mar 2016 to Jul 2016
Built an iOS game called Dividr, a 2D arcade game in which the goal is to move glowing control squares inwards
and outwards to avoid obstacles and collect points along the way using 3D Touch. It has been downloaded
12,000 times. Dividr won the Apple Design Award at WWDC 2016 and an iOS App Challenge.

Date Safely   Mar 2016 to Mar 2016
Date Safely is a web application that allows users to set preemptive security notifications. The app was built in
PHP, MySQL, HTML, CSS and Bootstrap in 24 hours. It later became SafeWatch, the cross platform app I
developed over summer 2016. Date Safely won Most Commercially Viable Product at Brickhack II.

Track Virus   Aug 2016 to Aug 2016
Track Virus is a web app that tracks the spread of the Zika Virus in real time. We take data from the CDC and the
WHO and use that as our base model, and then we track travel data from twitter to adjust our model
accordingly. I designed the interface, and plotted the data on Google Maps to allow for easy readability. Track
Virus won Most Interesting Use of the Twitter API at MLH Prime.

SKILLS

Sketch, Photoshop, Illustrator, Framer, InVision, HTML5, CSS, Swift, JavaScript, jQuery, React.js, Angular.js,
Node.js, Meteor.js, PHP, MySQL, Java, C

AWARDS

MLH Prime · Best Use of Twitter API   Aug 2016

Apple Inc. · Apple Student Design Award Winner   Jun 2016
Dividr was presented with this prestigious award at WWDC 2016 for its innovative interaction mechanisms
using the newly created 3D Touch API

The National Science Foundation · National Science Foundation Grant Winner   Mar 2016
In concurrence with winning BrickHack, myself and my team were awarded a grant from The National Science
foundation that would allow us to continue development on our product.

Simmone Center for Innovation · Brickhack - Most Commercially Viable Product Mar 2016

Apple Inc. · RIT iOS App Challenge - First Place   Mar 2016