

# ORLOG

## GAME RULES

### SET UP

Each player starts with:  
15 Health Tokens  
6 Dice  
3 God's Favor Cards

### GAME PLAY

See who goes first by flipping a coin.  
There are 3 rounds of rolls per player.  
First person roles all their dice in a bowl or  
contained area. If any die does not land flat  
that die is rerolled.  
Player selects which dice to play and which  
to skip. On the third round of rolling  
whatever is rolled is what gets played.  
After all rolls are complete each player can  
select to play a God Favor card and MUST  
indicate which level is intended to use. (This  
can not be changed once it is set). Now starts  
the resolution phase (see back side). The  
player that losses all their health tokens  
**FIRST**, losses.



