

Course Calender

Intro to ui/ux	
Introduction to Product Design	
Scope and Terms	
Assignment: Categorise and Group Nigerian foods	
Understanding a Clients Brief	
User Research	
Persona	
User Stories	
Assignment: Developing Flowchart Further	



Understanding a Clients Brief	
Flowchart Continued	
Exploring Sketching and Workflows	
Creating Low-Fidelity Wireframes from sketches	
Understanding the Brand Guidelines	
Creating High-res mockup	



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Creating High-res mockup	
Introduction to Figma	
Introduction to Visual Design	
Typography and color theory	
Sourcing for images/illustrations	
Iconography	
Style guide	
Introduction to User Journey	
Creating Flowcharts	
Assignment: Developing Further High-res mockups	



High-res mock up continued	
Prototyping and Micro interaction	
Testing Clickable Prototypes	
Handing off High-res mock ups to developer	
Assignment: Testing the Food app	



Building your LinkedIn Profile	
Introduction to designer's showcase Platforms	
Contract vs Freelance vs Full time	
Q&A	
Assignment: Developing Flowchart Further	





