



21.08.2019
MUNICH / SCALA MEETUP

Testing in the postapocalyptic future

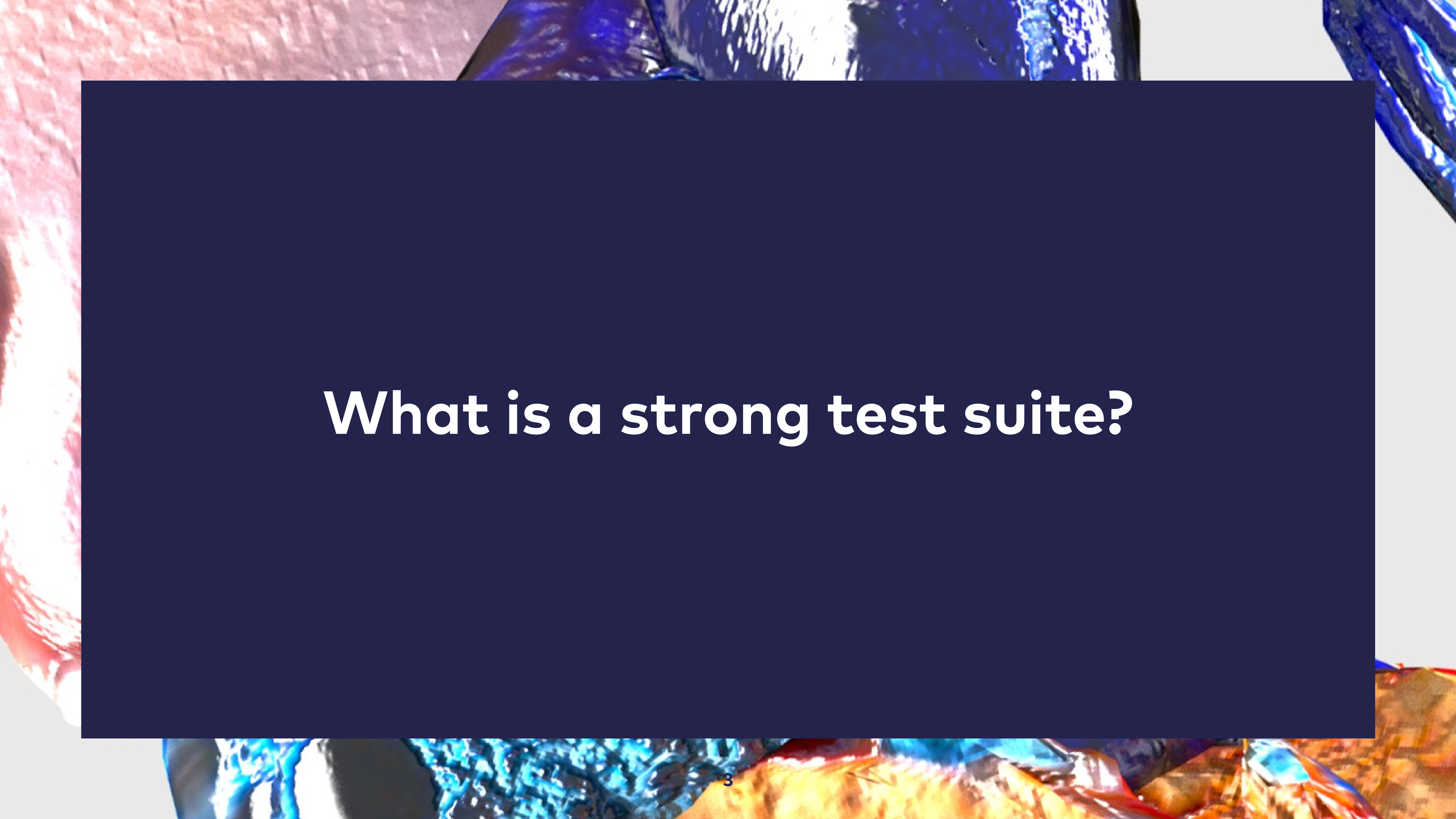
Daniel Westheide

Twitter: @kaffeecoder

INNOQ



**Postapocalyptic
present**



What is a strong test suite?



Coverage?

Complex logic in need of a test

```
object Math {  
  def nonNegative(x: Int): Boolean = x >= 0  
}
```

100% branch coverage 😊

```
import minitest._

object MathTest extends SimpleTestSuite {

  import Math.nonNegative

  test("1 is non-negative") {
    assert(nonNegative(1))
  }

  test("0 is non-negative") {
    assert(nonNegative(0))
  }

  test("-1 is negative") {
    assert(!nonNegative(-1))
  }
}
```

Still 100% branch coverage

```
import minitest._

object MathTest extends SimpleTestSuite {

  import Math.nonNegative

  test("1 is non-negative") {
    assert(nonNegative(1))
  }
}
```

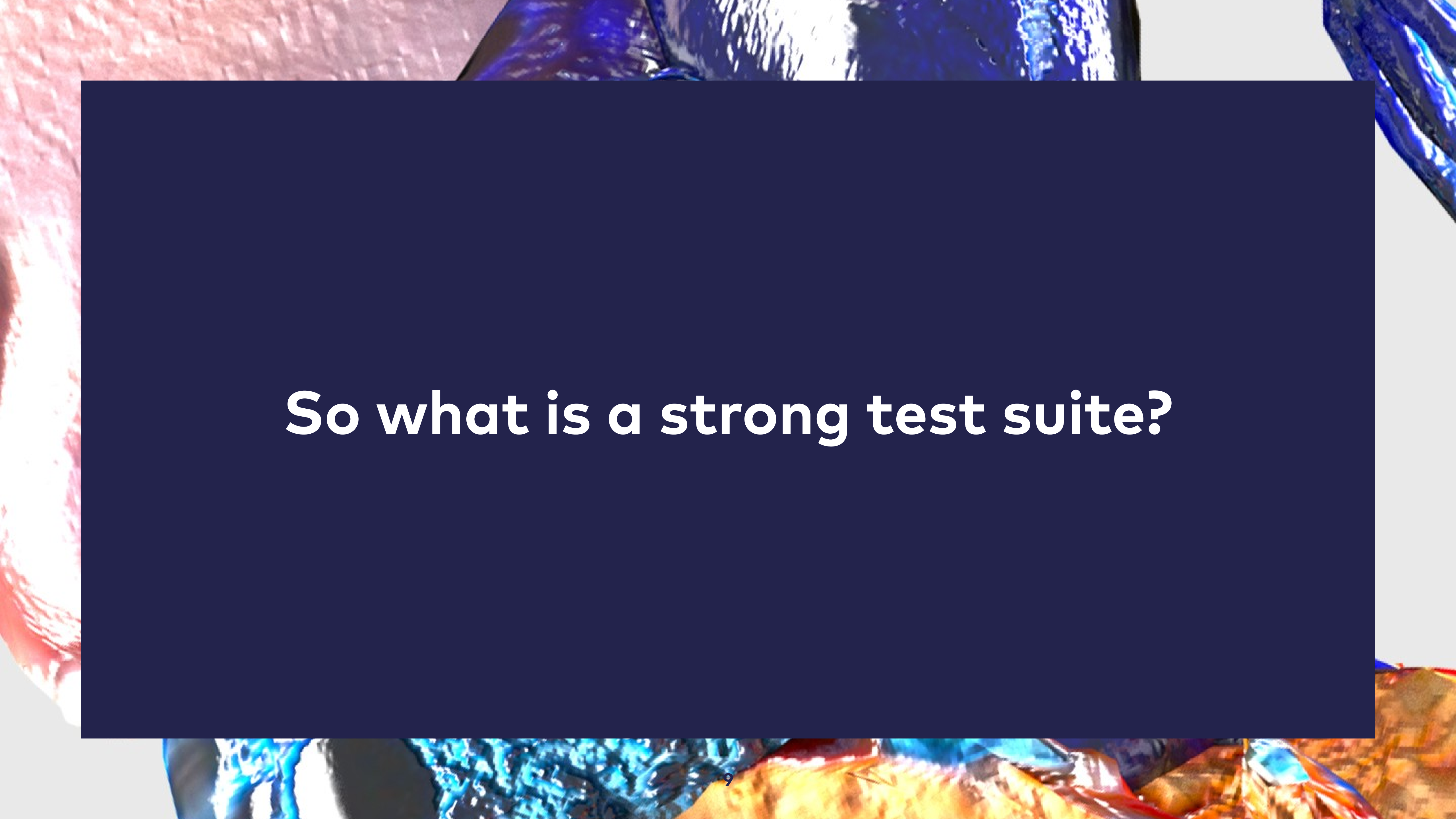
100% coverage? Holy moly! 🤯

```
import unittest._

object MathTest extends SimpleTestSuite {

  import Math.nonNegative

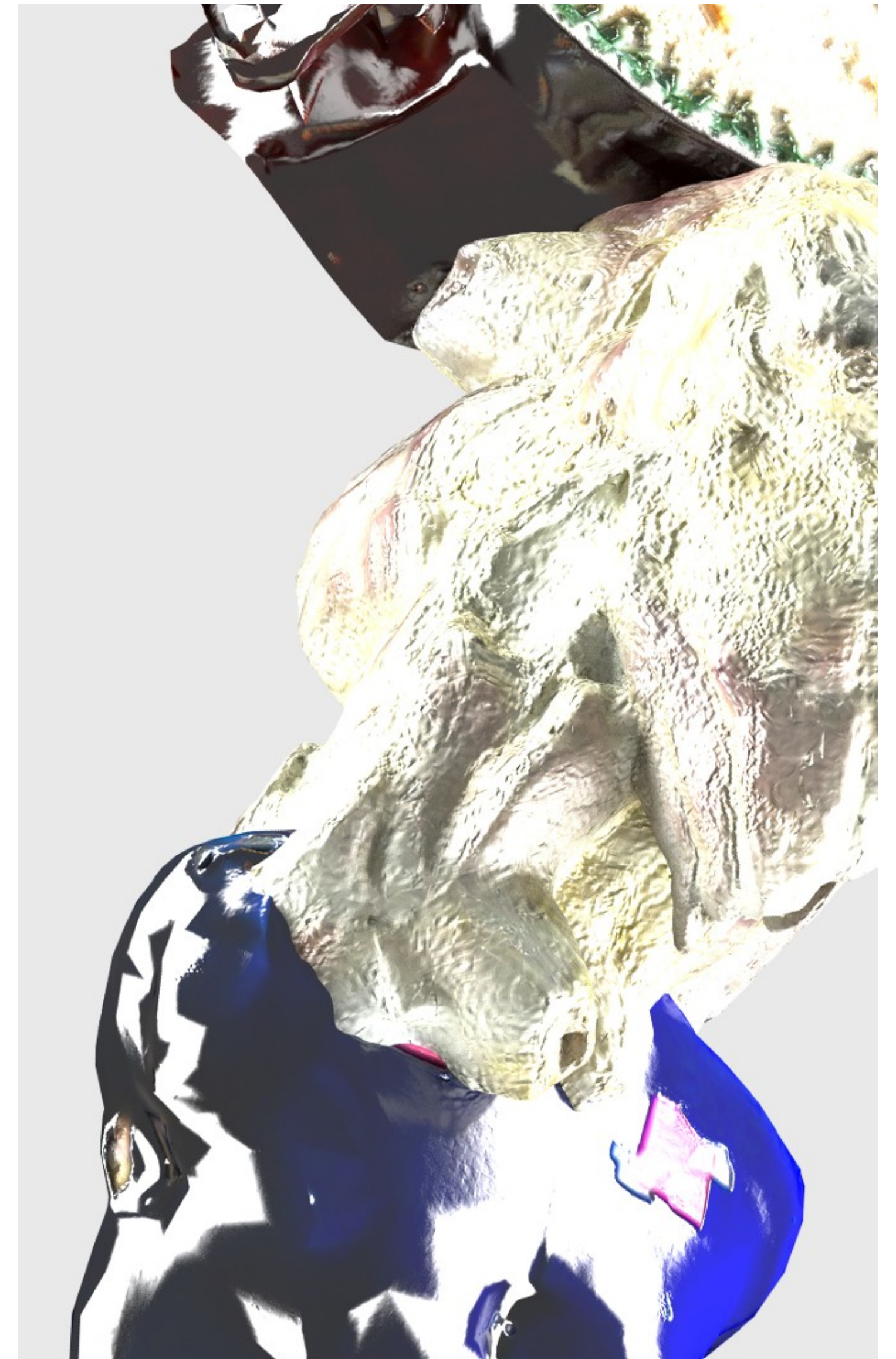
  test("1 is non-negative") {
    println(nonNegative(1))
  }
}
```



So what is a strong test suite?

Characteristics of a strong test suite

- tests actually have assertions 😊
- not just the happy path
- covers corner cases



Property-based testing

More maths

```
object Math {  
  def nonNegative(x: Int): Boolean = x >= 0  
  
  def nonNegativeRatio(xs: List[Int]): BigDecimal = {  
    val count = xs.count(nonNegative)  
    BigDecimal(count) * 100 / xs.size  
  }  
}
```

Example-based testing

```
import minitest._

object MathTest extends SimpleTestSuite {

  import Math._

  test("100% non-negative ratio") {
    assertEquals(nonNegativeRatio(List(1, 2, 3)).toInt, 100)
  }

  test("0% non-negative ratio") {
    assertEquals(nonNegativeRatio(List(-5, -3, -2)).toInt, 0)
  }

  test("50% non-negative ratio") {
    assertEquals(nonNegativeRatio(List(-5, 1, 0, -1)).toInt, 50)
  }

}
```

Property-based testing

```
import minitest.SimpleTestSuite
import minitest.laws.Checkers
import org.scalacheck.Prop.AnyOperators

object MathProperties extends SimpleTestSuite with Checkers {

  import Math._

  test("ratios of given numbers and inverted numbers adds up to 100") {
    check1((xs: List[Int]) => {
      val ys = xs.map(invert)
      (nonNegativeRatio(xs) + nonNegativeRatio(ys)).toInt ?= 100
    })
  }

  private def invert(x: Int): Int = x match {
    case 0 => -1
    case Int.MinValue => Int.MaxValue
    case _ => x * -1
  }
}
```

Boom!

- ratios of given numbers and inverted numbers adds up to 100 *** FAILED ***
Exception raised on property evaluation. (Checkers.scala:39)
> ARG_0: List()
> **Exception: java.lang.ArithmeticException: Division undefined**
minitest.api.Asserts.fail(Asserts.scala:103)



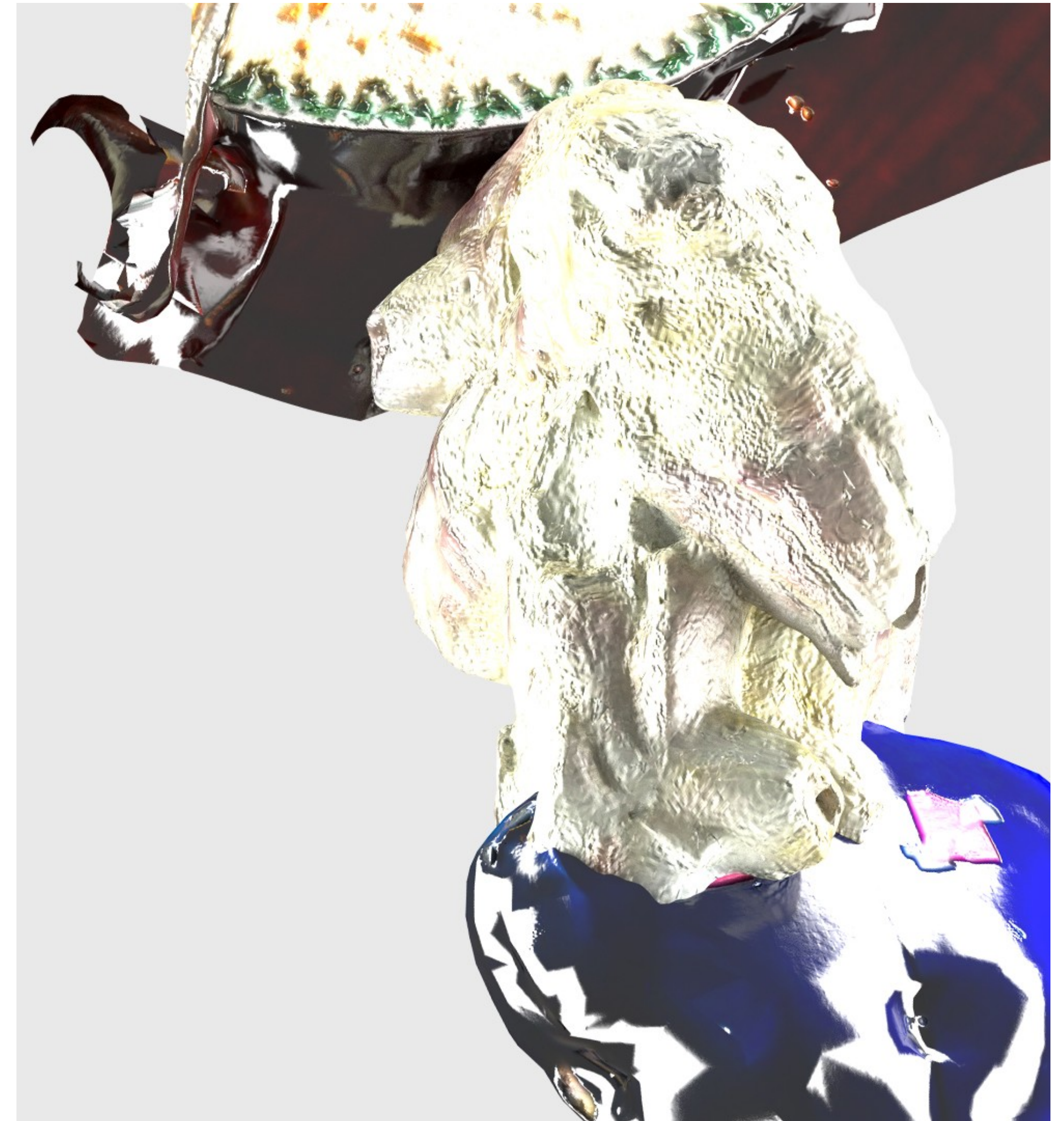
**Who watches the
watchers?**

Mutation testing

Mutation testing

How does it work?

- It changes the code under test
- Then runs your test suite against the modified code
- Do your tests care?





Mutations

Examples:

- Replace $>$ with $\geq$
- Replace $>$ with $<$
- Replace $\geq$ with $>$
- Replace $\geq$ with $\leq$

From mutation to mutant

```
// function under test:
def posRange(start: Int, end: Int): Boolean = start > 0 && end > start

// mutant 1:
def posRange(start: Int, end: Int): Boolean = start >= 0 && end > start

// mutant 2:
def posRange(start: Int, end: Int): Boolean = start < 0 && end > start

// mutant 3:
def posRange(start: Int, end: Int): Boolean = start > 0 && end >= start

// mutant 4:
def posRange(start: Int, end: Int): Boolean = start > 0 && end < start

// mutant 5:
def posRange(start: Int, end: Int): Boolean = start > 0 || end > start
```

Detecting a mutant

```
def nonNegative(x: Int): Boolean =  
  x >= 0  
  
// MUTANT 1:  
def nonNegative(x: Int): Boolean =  
  x > 0  
  
// MUTANT 2:  
def nonNegative(x: Int): Boolean =  
  x < 0  
  
// MUTANT 3:  
def nonNegative(x: Int): Boolean =  
  x == 0
```

```
import minitest._  
  
object MathTest extends SimpleTestSuite {  
  import Math._  
  
  // FAILS FOR MUTANT 1 and 2!  
  test("0 is non-negative") {  
    assert(nonNegative(0))  
  }  
  // FAILS FOR MUTANT 2 and 3 !  
  test("1 is non-negative") {  
    assert(nonNegative(1))  
  }  
  // FAILS FOR MUTANT 2 and 3!  
  test("-1 is negative") {  
    assert(!nonNegative(1))  
  }  
}
```

Missing a mutant

```
def nonNegative(x: Int): Boolean =  
  x >= 0
```

```
// MUTANT 1:  
def nonNegative(x: Int): Boolean =  
  x > 0
```

```
// MUTANT 2:  
def nonNegative(x: Int): Boolean =  
  x < 0
```

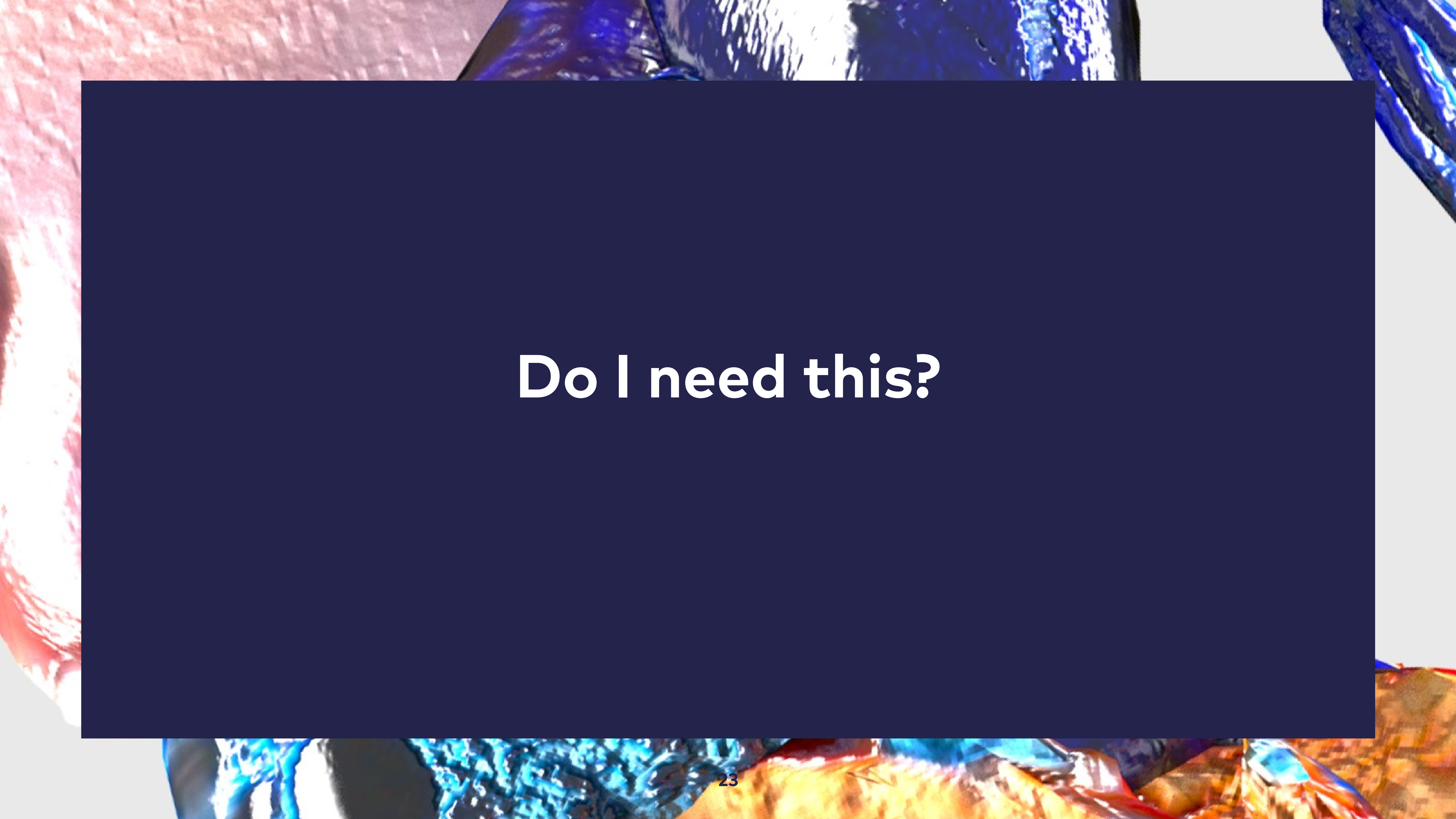
```
// MUTANT 3:  
def nonNegative(x: Int): Boolean =  
  x == 0
```

```
import minitest._
```

```
object MathTest extends  
SimpleTestSuite {
```

```
  import Math._
```

```
  // SUCCEEDS FOR MUTANT 1!  
  test("1 is non-negative") {  
    assert(nonNegative(1))  
  }  
}
```



Do I need this?



**Do I need this?
Yes, you do!**

"Okay Daniel, you have convinced me! I need this mutation testing thing for my project! Where can I buy it?"

HAYDEN HIPSTER

**Purchasing Director 🛒
at Brontosaurus Enterprise Solutions**





Daniel Westheide

@kaffeecoder



(2/2) Can't help thinking that ScalaMeta would be a great foundation for a Scala mutation testing library.

2:50 PM - 2 Jan 2017

5 Likes



3



5





Kosten: 5 Astralpunkte.
Reichweite: 20 Meter.
Dauer: 10 Sekunden.

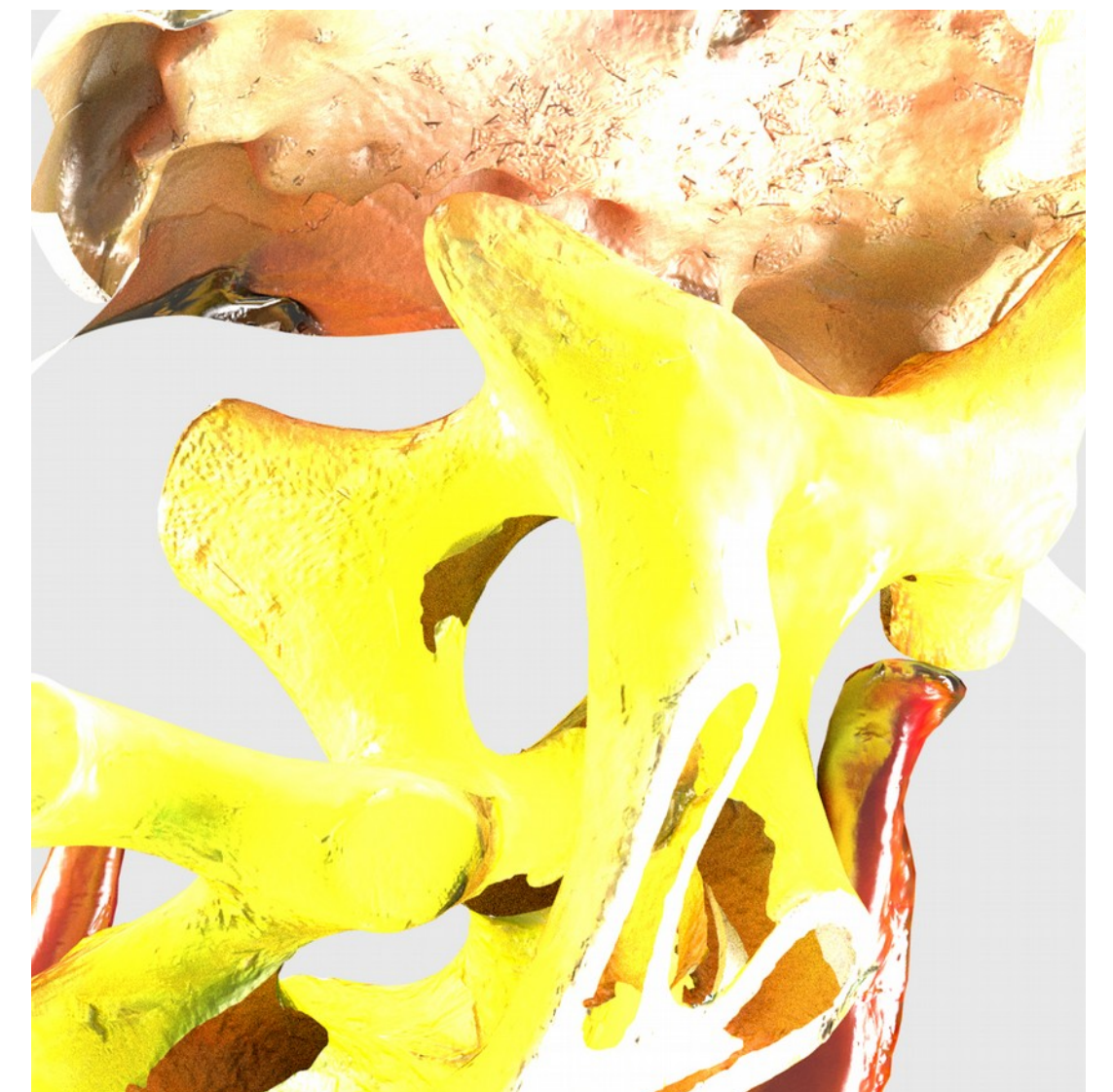
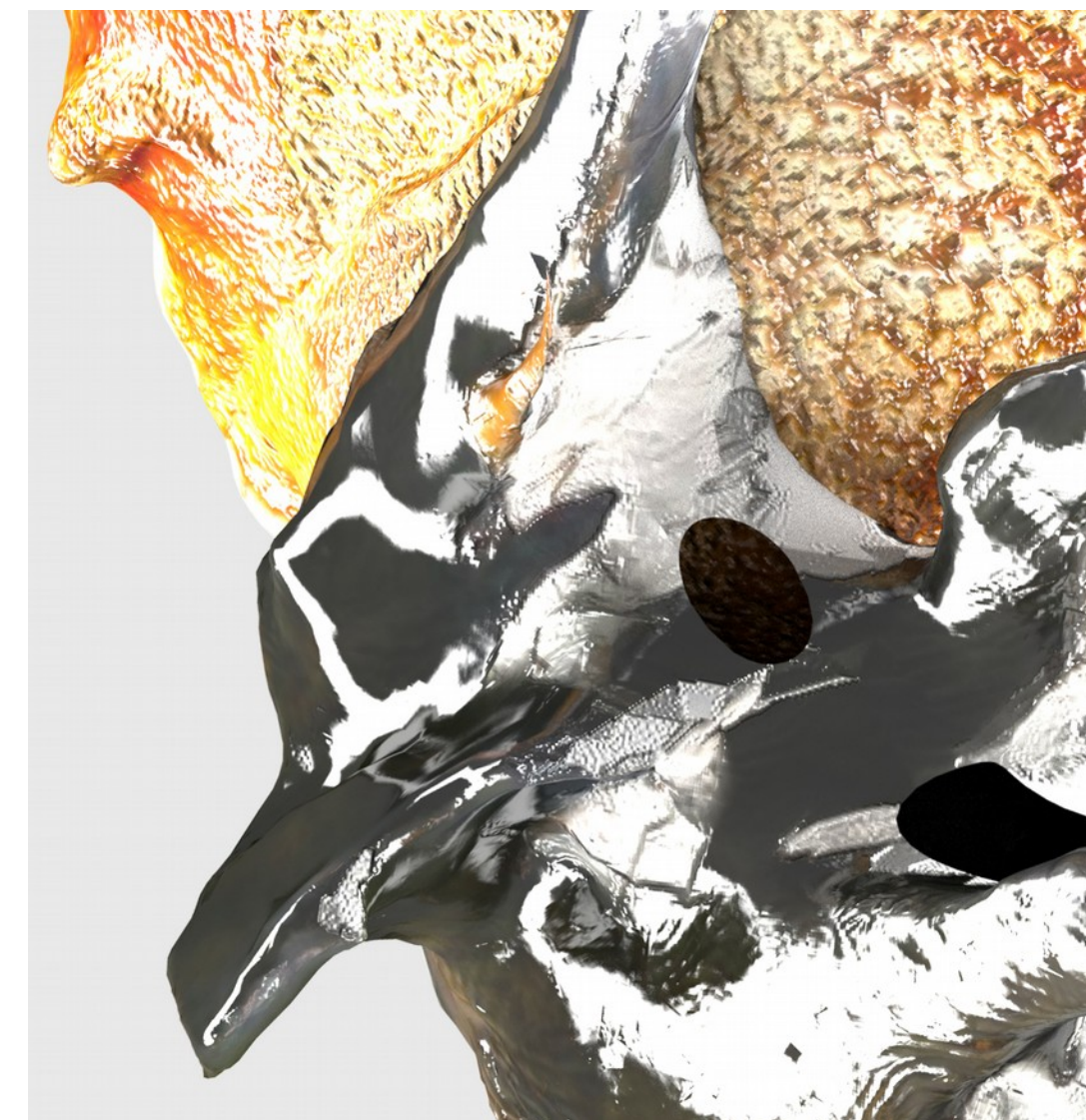
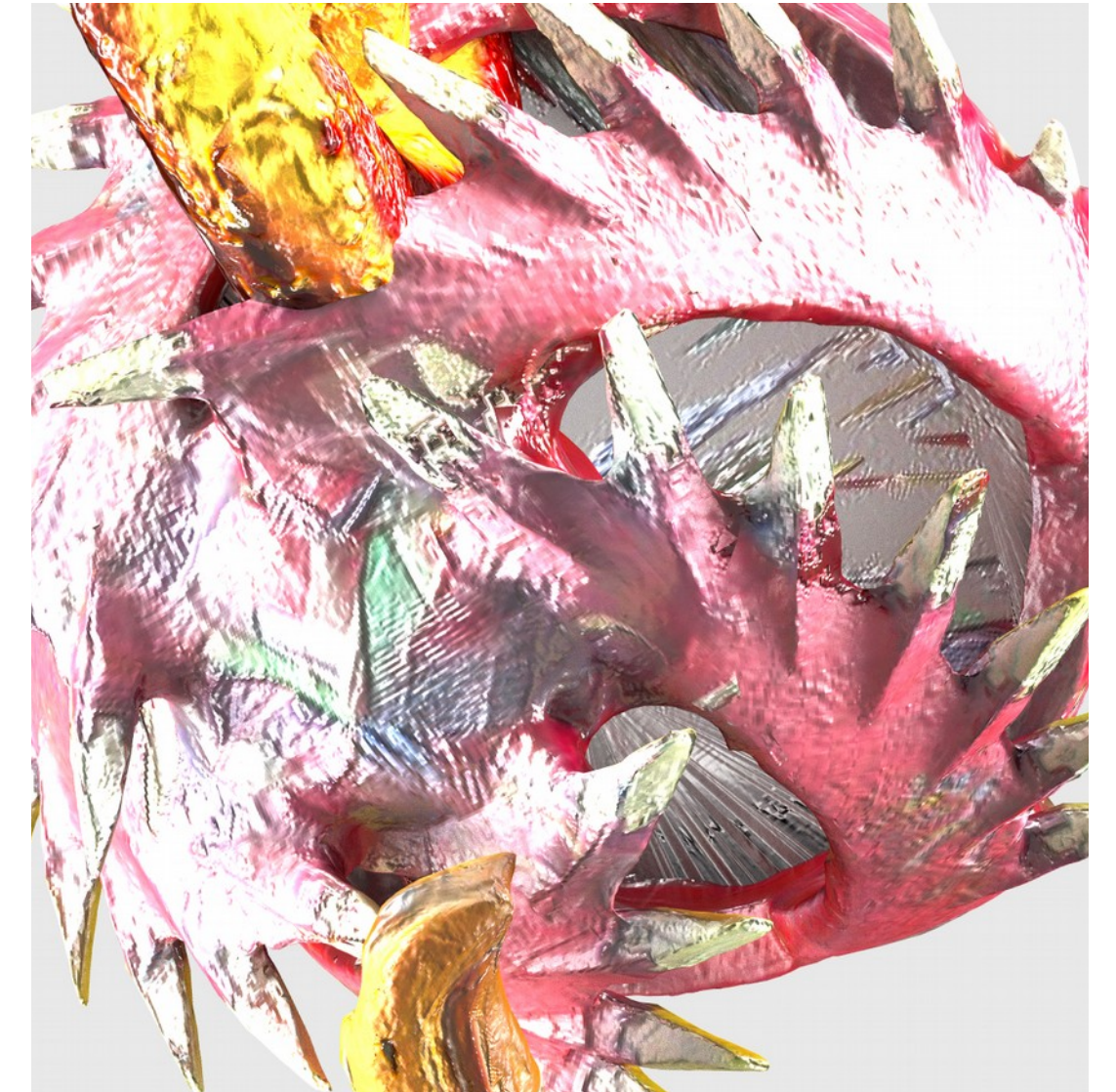
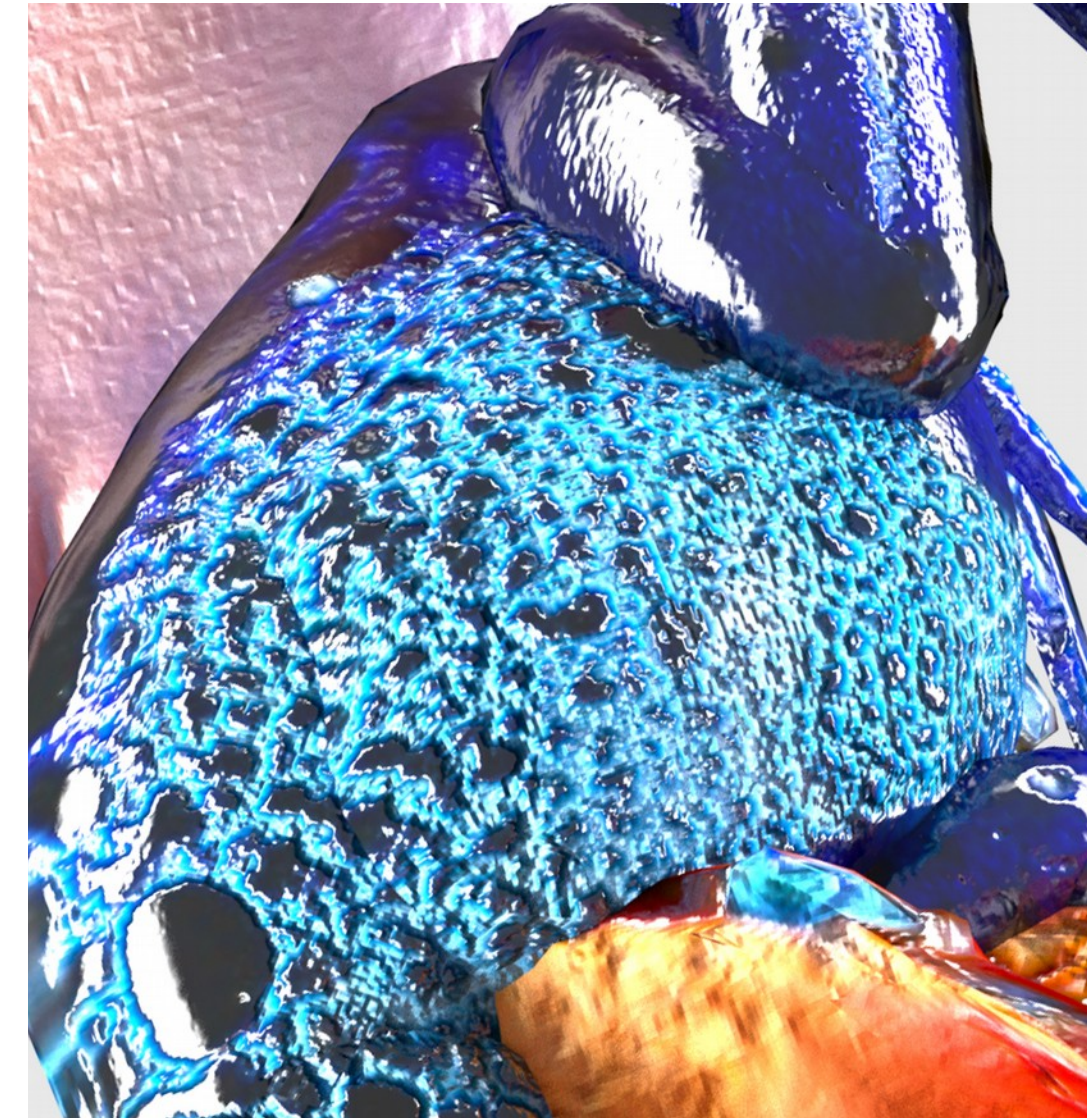
***XIII* SALANDER-MUTANDERER – Sei ein anderer!**

Beschreibung und Wirkungsweise: Diese Form
klassische Zauber, mit dem der Magier

Salander Mutanderer

Ingredients: SBT and Scalameta

- i. Find all Scala source files under test
- ii. For each source file, yield mutants for applicable mutations
- iii. Run test suite for each mutant
- iv. Analyse and log results



Salander Mutanderer

```
def salanderMutanderer(incantation: Incantation)(
  implicit logger: ManagedLogger): Unit = {

  val results = for {
    sourceFile <- scalaSourceFiles(incantation)
    mutant <- summonMutants(sourceFile)
  } yield runExperiment(incantation, mutant)

  val stats = analyseResults(results)
  logResults(stats)
}
```



Scalameta

- library for reading, analysing, transforming, and generating Scala code
- Tree
 - syntax tree representation of Scala code
 - pattern matching
 - comparison
 - traversal

Traversing a tree

```
def collect[T](fn: PartialFunction[Tree, T]): List[T]
```

Defining a mutation

```
type Mutation = SourceFile => PartialFunction[Tree, List[Mutant]]

val `Change >= to > or ==` : Mutation = sourceFile => {
  case original @ Term.ApplyInfix(_, Term.Name(">="), Nil, List(_)) =>
    List(
      Mutant(UUID.randomUUID(),
        sourceFile,
        original,
        original.copy(op = Term.Name(">")),
        "changed >= to >"),
      Mutant(UUID.randomUUID(),
        sourceFile,
        original,
        original.copy(op = Term.Name("==")),
        "changed >= to ==")
    )
}
```

The spellbook

```
val spellbook: List[Mutation] = List(  
  `Change >= to > or ==`,  
  `Replace Int expression with 0`  
)
```

Summoning mutants

```
private def summonMutants(sourceFile: SourceFile): List[Mutant] =  
  sourceFile.source.collect(Mutations.in(sourceFile)).flatten  
  
object Mutations {  
  def in(sourceFile: SourceFile): PartialFunction[Tree, List[Mutant]] =  
    spellbook  
      .map(_.apply(sourceFile))  
      .foldLeft(PartialFunction.empty[Tree, List[Mutant]])(_._.orElse(_))  
}
```

Result of an experiment

```
sealed trait Result extends Product with Serializable
final case class Detected(mutant: Mutant) extends Result
final case class Undetected(mutant: Mutant) extends Result
final case class Error(mutant: Mutant) extends Result
```

Running an experiment

```
private def runExperiment(incantation: Incantation, mutant: Mutant)(
  implicit logger: Logger): Result = {

  val mutantSourceDir = createSourceDir(incantation, mutant)

  val settings = mutationSettings(
    mutantSourceDir,
    incantation.salanderTargetDir / mutant.id.toString)

  val newState = Project
    .extract(incantation.state)
    .appendWithSession(settings, incantation.state)

  Project.runTask(test in Test, newState) match {
    case None => Error(mutant)
    case Some((_, Value(_))) => Undetected(mutant)
    case Some((_, Inc(_))) => Detected(mutant)
  }
}
```

Example

\$ sbt salanderMutanderer

```
object Math {  
  def nonNegative(x: Int): Boolean = x >= 0  
}
```

```
import minitest._  
  
object MathTest extends SimpleTestSuite  
{  
  import Math._  
  
  test("-1 is non-negative") {  
    assert(!nonNegative(-1))  
  }  
}
```

```
[info] Passed: Total 1, Failed 0, Errors 0, Passed 1
```

```
[info] Total mutants: 2, detected mutants: 0 (0%)
```

```
[info] Undetected mutants:
```

```
[info] /home/daniel/projects/private/salander/src/main/scala/lib/Math.scala:5:38:      changed >= to ==
```

```
[info] /home/daniel/projects/private/salander/src/main/scala/lib/Math.scala:5:38:      changed >= to >
```

```
[success] Total time: 8 s, completed 6 Jun 2019, 11:24:13
```



Weaknesses

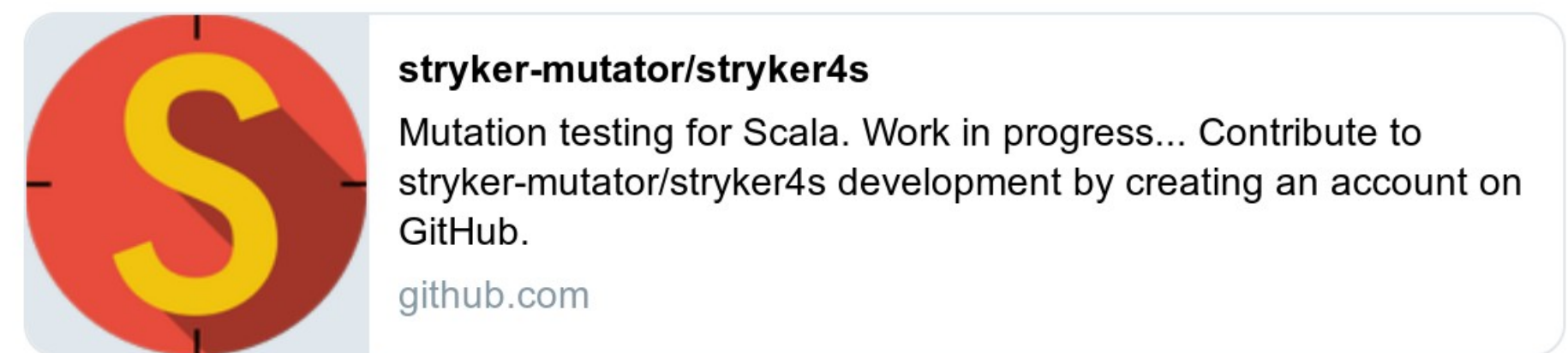
- very limited set of mutations
- only basic console reporting
- performance

A slight case of thread necromancy



Replying to @kaffeecoder

I know this tweet is over one and a half years old. But conclusion: it's pretty much a perfect fit! Have a look at my recently-released mutation testing framework for Scala:



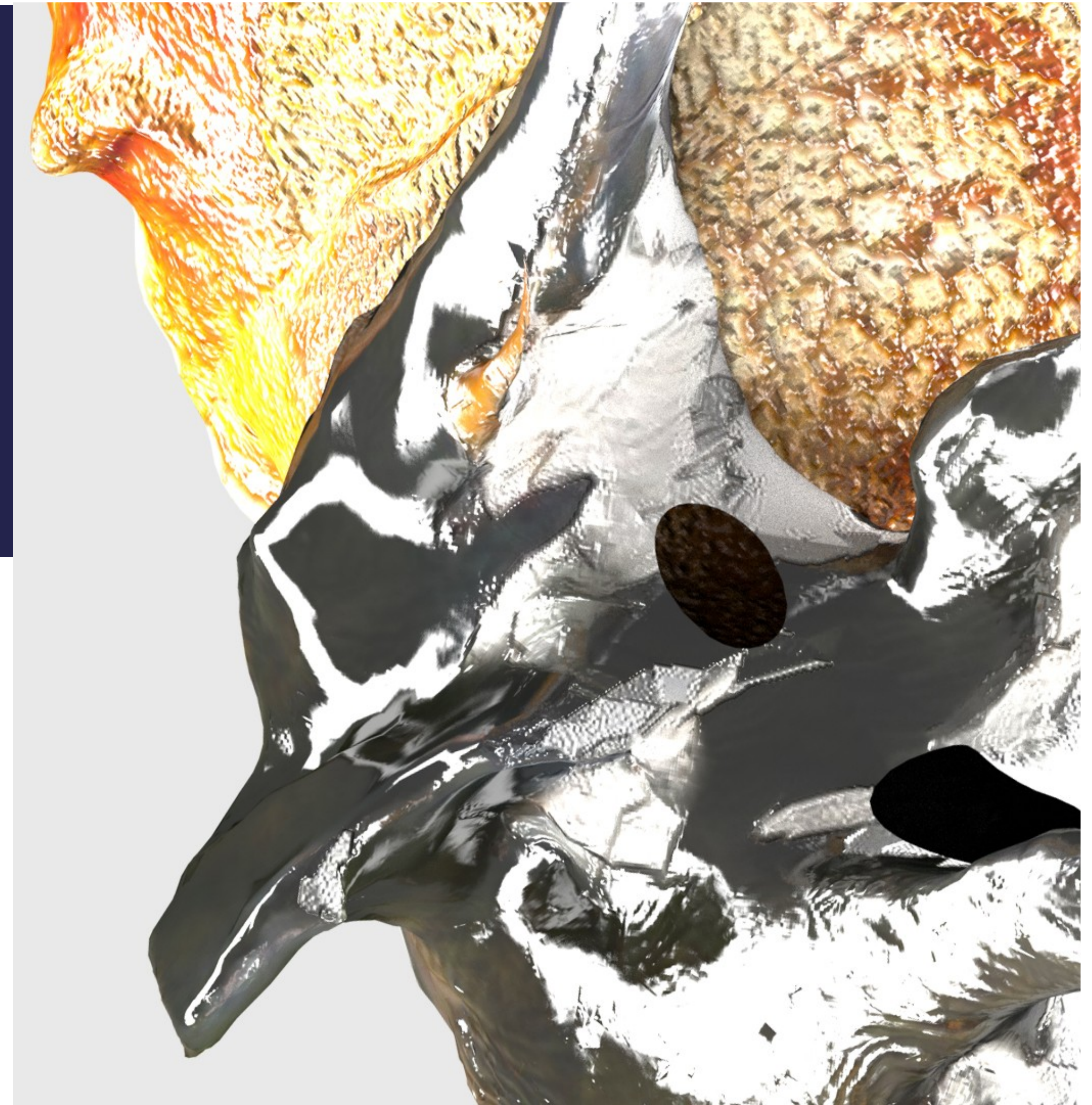
10:20 PM - 24 Sep 2018

6 Retweets 10 Likes



**"The future is already
here — it's just not very
evenly distributed."**

WILLIAM GIBSON



Supported mutations

- **boolean literal:** e.g. replace `true` with `false`
- **conditional expression:** e.g. `if (x < 3) ... => if (false) ...`
- **equality operator:** e.g. replace `>` with `>=`
- **logical operator:** e.g. replace `&&` with `||`
- **method expression:** e.g. `a.take(b) => a.drop(b)`
- **string literal:** e.g. replace `"Magic"` with `""`

HTML report

☒ Killed (1) ☒ Survived (2) Expand all

```
package com.danielwestheide.ktxfr.wordcount

import com.danielwestheide.kontextfrei.DCollectionOps
import com.danielwestheide.kontextfrei.syntax.SyntaxSupport

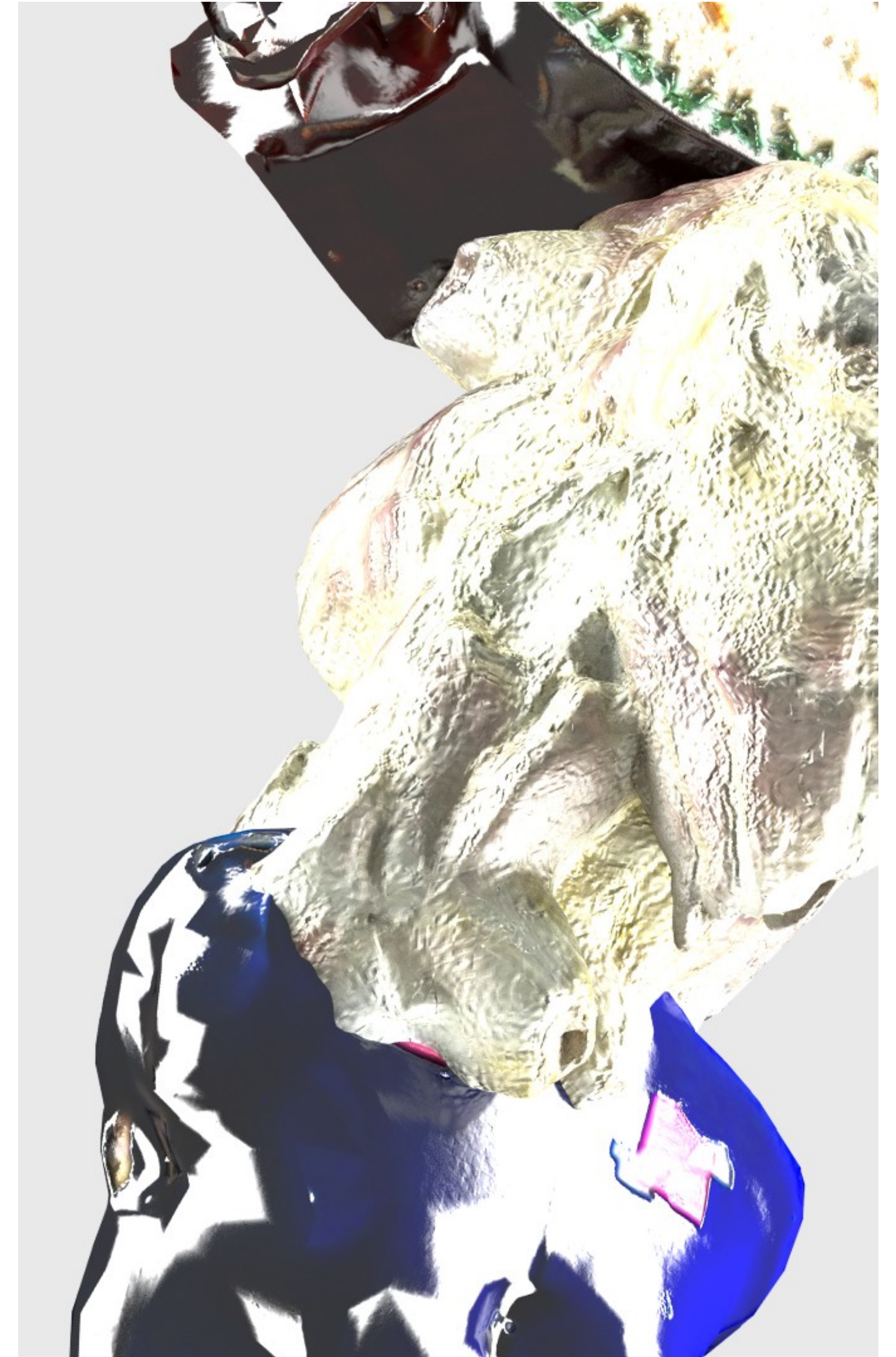
trait WordCount extends SyntaxSupport {

  def counts[F[_]: DCollectionOps](text: F[String]): F[(String, Long)] =
    text
      .flatMap(line => line.split(" "))
      .map(word => (word, 1L))
      .reduceByKey(_ + _)
      .sortBy(_._2, ascending = true)

  def formatted[F[_]: DCollectionOps](counts: F[(String, Long)]): F[String] =
    counts.map {
      case (word, count) => s"$word, $count"
    }
}
```

Performance

- there are faster compilers than scalac
- potentially great number of mutants
 - mutate source file
 - compile
 - run tests



Mutation switching

```
def nonNegative(x: Int): Boolean = sys.env.get("ACTIVE_MUTATION") match {  
  case Some("0") => x > 0  
  case Some("1") => x <= 0  
  case Some("2") => x == 0  
  case _ => x >= 0  
}
```

Usage

- available as a plugin for **SBT** or **Maven**
- `addSbtPlugin("io.stryker-mutator" % "sbt-stryker4s" % "0.6.1")`
- `sbt stryker`
- configuration using *stryker4s.conf* file
 - disable certain mutations
 - narrow down source files to be considered for mutation
 - change base directory
 - set threshold for detection rate

Usage patterns

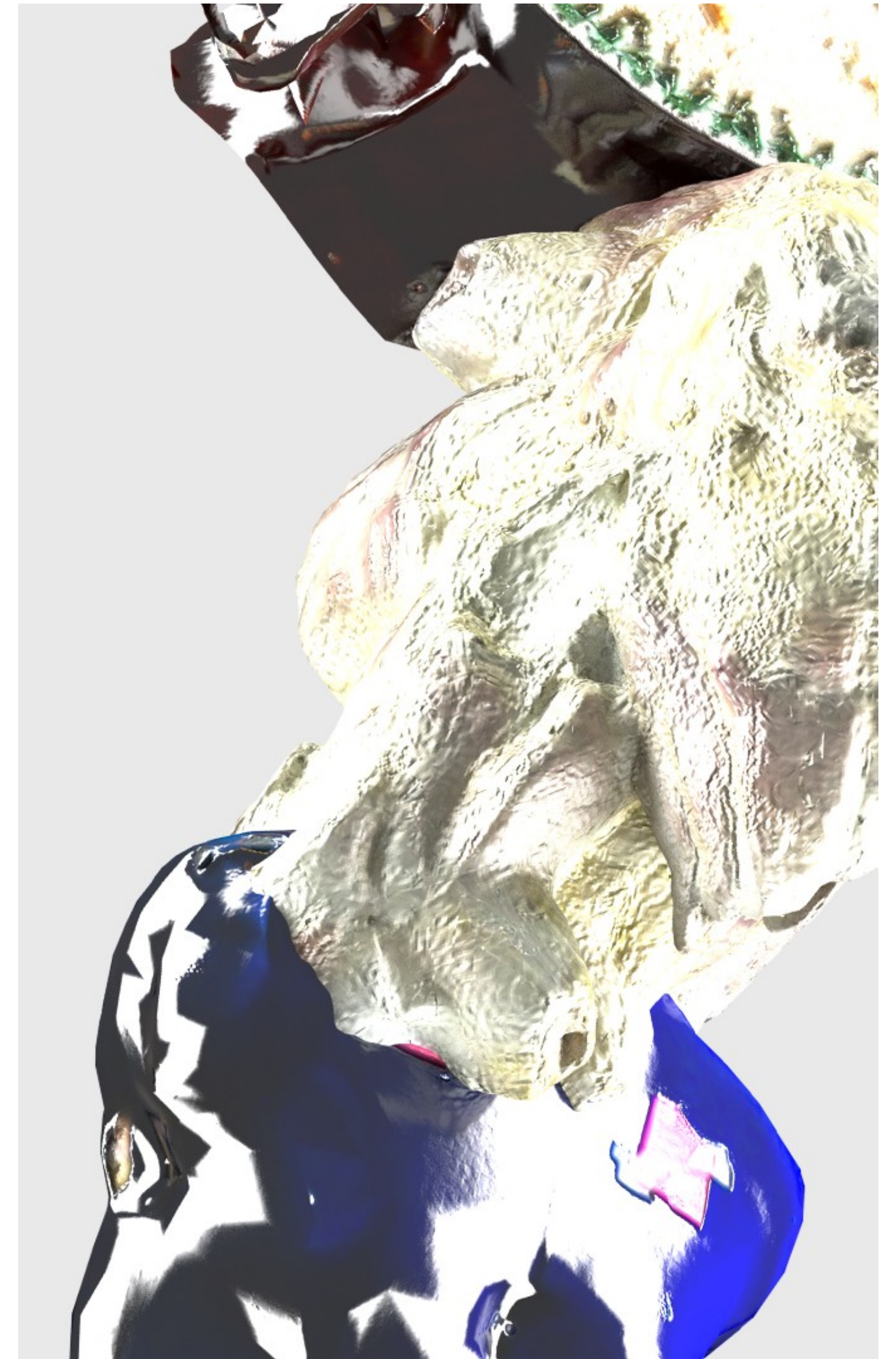
- do not put this into your delivery pipeline
- do not enforce a minimum detection rate
- run either
 - locally from time to time
 - in a scheduled job
- plan time to go through the report and improve your test suite



Challenges and limitations

Non-compiling mutants

- having a filter method doesn't guarantee that there is a filterNot method
- even operators are just methods, e.g. > and >=
- problem: no type information available
- compile errors cause the whole mutation test run to fail



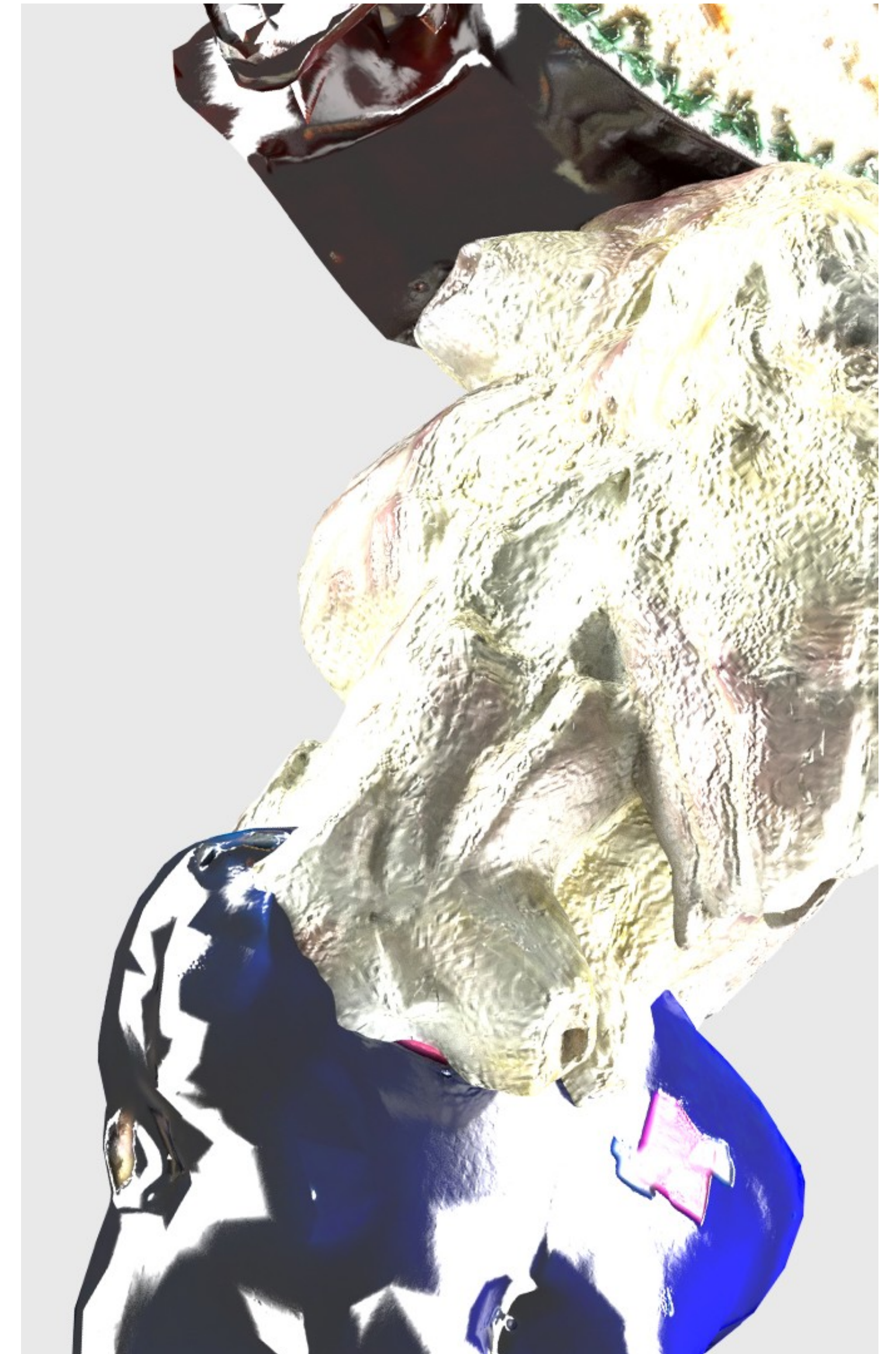


Other issues

- Infinite loops caused by mutations cannot be stopped
- no native support for multi module projects
- performance: running the complete test suite for each mutant

Ideas and plans

- Performance:
 - keeping the test process alive
 - ignore mutants without test coverage
 - for each mutant, only run tests hitting the respective code
- Robustness
 - rolling back mutations causing compile errors
 - exploring feasibility of type analysis using SemanticDB



The background of the slide is an abstract composition of various textures and colors. On the left, there's a vertical strip of reddish-pink, fibrous-looking material. The top right corner features a blue, glossy, and somewhat crystalline texture. The bottom right corner shows a bright orange and yellow, crumpled material that resembles crumpled plastic or a fire-like texture. A large, solid dark blue rectangle occupies the center of the slide, serving as a backdrop for the main text.

Towards a postapocalyptic future!

Links

- <https://github.com/dwestheide/salander>
- <https://github.com/stryker-mutator/stryker4s>
- <https://stryker-mutator.io/blog/2018-10-6/mutation-switching>
- <https://scalameta.org/>

Thank you! Questions?



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