

Theorems for free!

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Types in Haskell

Type basics

- type variables are lower case
- all types are erased

(ignoring classes for now)

What Haskell sees:

id :: a -> a

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What Haskell sees:
id :: a -> a

What the runtime sees:

id :: Word -> Word

Folklore says:	
	The more type variables, the merrier!



data Lens s a = Lens
{ getter :: s -> a
, setter :: a -> s -> s }

type Lens s t a b =
 Functor f =>
 (a -> f b) ->

s -> f t

More type variables!

... but why?

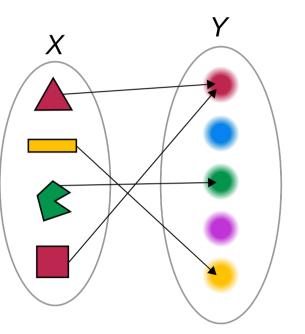
We can reason about types!

... but how?

Sets in mathematics

In set theory, everything¹ is a set.

For example: $\mathbb{N} = \{0, 1, 2, ...\}$



Functions are sets

```
f = \{(\blacktriangle, \bullet), (\blacksquare, \bullet), \ldots\}
```

Types are sets

```
[Bool] = \{True, False\}
[Integer] = \{..., -2, -1, 0, 1, 2, ...\}
[(a, b)] = [a] \times [b]
[a \rightarrow b] = \text{the set of all functions from } [a] \text{ to } [b]
```

Key insight:	There are many different interpretations of types.

Side note

Wadler's paper uses A^* instead of [a]. Any idea why?

Relations

Relation R between A and B: $R \subseteq A \times B$



Types are relations

We can assign every type t a relation rel_t .

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We can assign every type t a relation rel_t .

This relation will relate values of [t]: rel_t \subseteq [t] \times [t]

Ground types

... are identity relations

```
rel_{Bool} = \{(True, True), (False, False)\}

rel_{Integer} = \{(n, n) \mid n \in \mathbb{Z}\}
```

Lists

We have a relation for a.

We want to check if xs, ys : [a] are related.

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 \longrightarrow xs and ys need to be the same length and pairwise related

Lists: example

Let $rel_a x y = (y = 2 \cdot x)$

Functions

When are two functions related?

When they send related inputs to related outputs.

Functions

 $f: a \rightarrow b$ and $g: a \rightarrow b$ are related if:

$$\forall x, y \in [a]. (x, y) \in rel_a \implies (f x, g y) \in rel_b$$





Parametricity

The parametricity theorem

If t is a closed term of type T, then $(t, t) \in rel_T$.

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In other words: every term is related to itself

Let's say we have a function on maps.

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We can prove:

frobnicate (map $g \times s$) = map g (frobnicate $\times s$)

Now what?



Reasoning about types

Motto: Functions with type variables ...

- don't know anything
- can't do much

In practise

The second Functor law is redundant.

It is sufficient to prove that fmap id = id.

Free Theorems!

Please enter a (polymorphic) type, e.g. "(a -> Bool) -> [a] -> [a]":

```
(a -> Bool) -> [a] -> [a]
```

Please choose a sublanguage of Haskell:

no bottoms (hence no general recursion and no selective strictness)

.

inequational theorems (only relevant in a language with bottoms)

hide type instantiations in the theorem presentation

The Free Theorem

```
forall ti,t2 in TYPES, R in REL(ti,t2).
forall p :: t1 -> Bool.
forall q:: t2 -> Bool.
(forall (x, y) in R. p x = q y)
==> (forall (z, v) in lift{[]}{R}. (f p z, f q v) in lift{[]}{R})
```

The Free Theorem

with all permissable relation variables reduced to functions

Another free theorem

A function with type (a -> b) -> [a] -> [b] is either

- 1. map, or
- 2. map with rearrangements

Restrictions

 \perp destroys everything²

Extensions

We have ignored classes (so far) because they complicate things.

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Classes can be modelled as dictionaries with (potentially) rank-2 types

Q&A



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Lars enjoys programming in a variety of languages, including Scala, Haskell, and Rust. He is known as a frequent conference speaker and one of the founders of the Typelevel initiative which is dedicated to providing principled, type-driven Scala libraries.

Credits

- John C. Reynolds: https://commons.wikimedia.org/w/index.php?title=File: Reynolds_John_small.jpg&oldid=452226049, Andrej Bauer, CC-BY-SA 2.5
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- Free Theorems: https://free-theorems.nomeata.de/, Joachim Breitner et al.