Caching for business applications Michael Plöd - innoQ Twitter: @bitboss

"A statistics to Man alter at



Kraków, 17-19 May 2017



I will talk about

Caching Types / Topologies Best Practices for Caching in Enterprise Applications

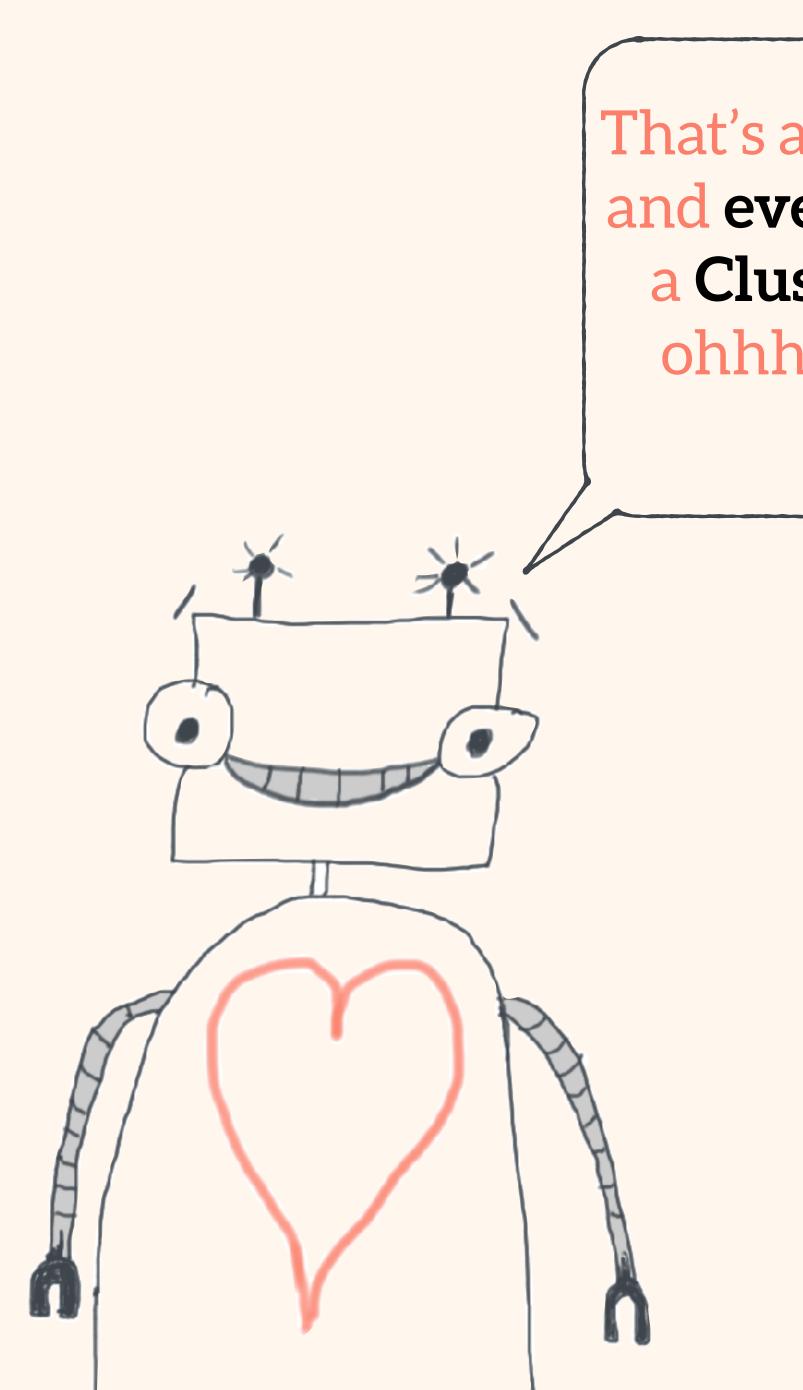
I will <u>NOT</u> talk about

Latency / Synchronization discussion What is the best caching product on the market HTTP / Database Caching Caching in JPA, Hibernate or other ORMs

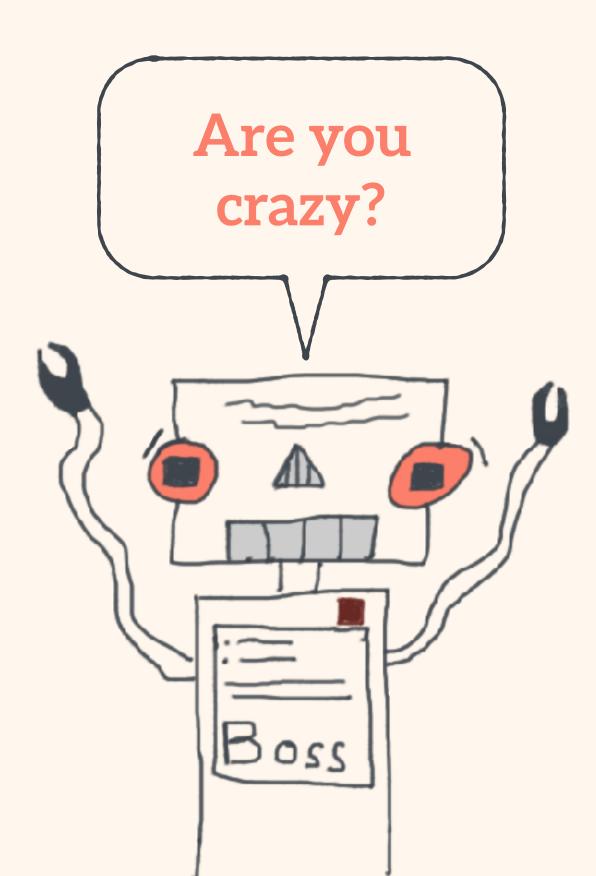
Cache / kæſ /

In computing, a cache is a component that transparently stores data so that future requests for that data can be served faster. The data that is stored within a cache might be values that have been computed earlier or duplicates of original values that are stored elsewhere. If requested data is contained in the cache (cache hit), this request can be served by simply reading the cache, which is comparatively faster. Otherwise (cache miss), the data has to be recomputed or fetched from its original storage location, which is comparatively slower. Hence, the greater the number of requests that can be served from the cache, the faster the overall system performance becomes.





That's awesome. Let's cache everything and everywhere and distribute it all in a Cluster in a transactional manner ohhh by the way: Twitter has been doing that for ages



Business-Applications

Twitter / Facebook & co.

Many enterprise grade projects are adapting caching too defensive or too offensive and are running into consistency or performance issues because of

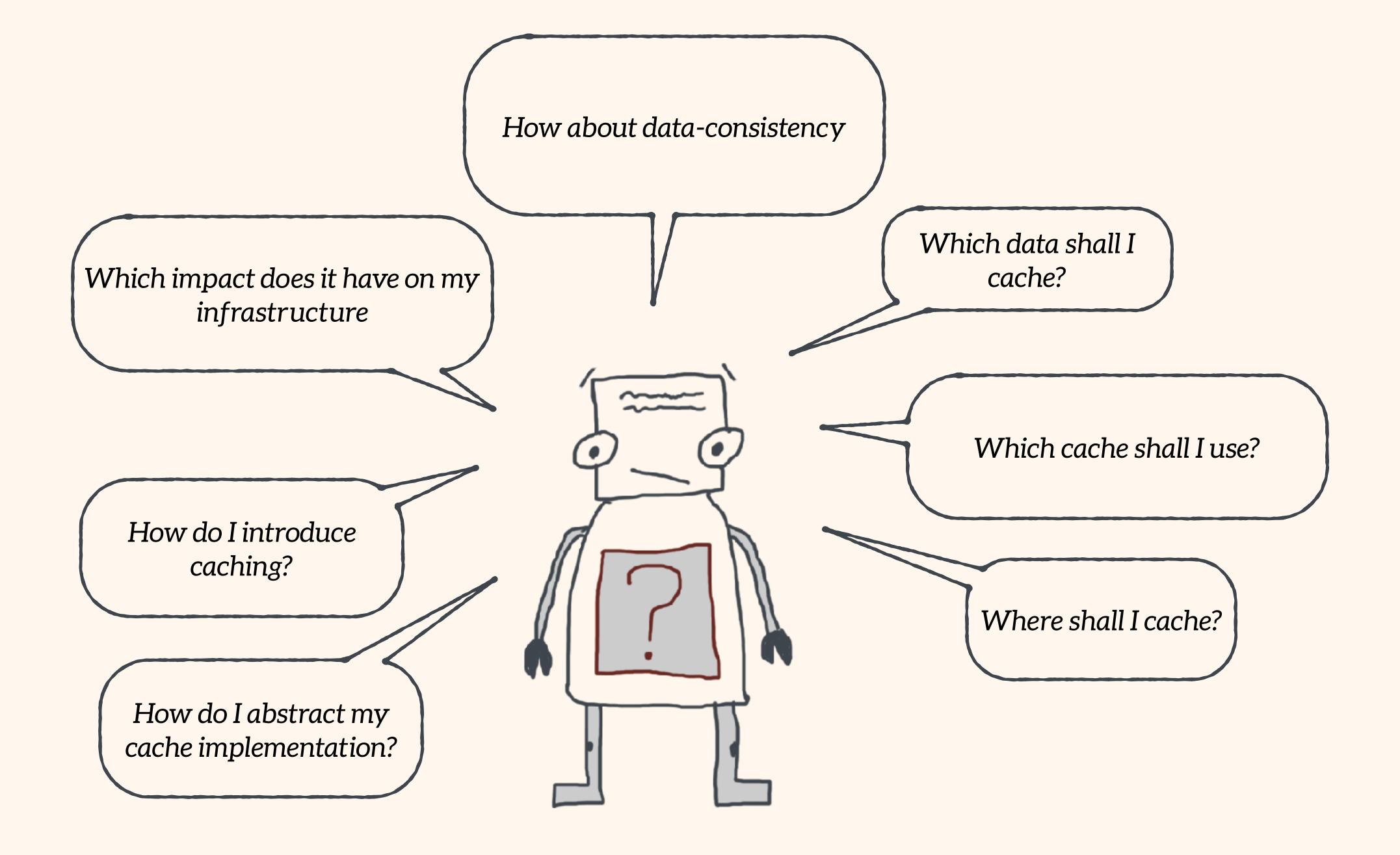
But with a well adjusted caching strategy you will make your application more scalable, faster and cheaper to operate.

Local Cache, Data Grid, Document Store, JPA First Level Cache, JPA Second Level Cache, Hybrid Cache



Database, Heap, HTTP Proxy, Browser, Prozessor, Disk, Off Heap, Persistence-Framework, Application

We will focus on local and distributed caching at the application level





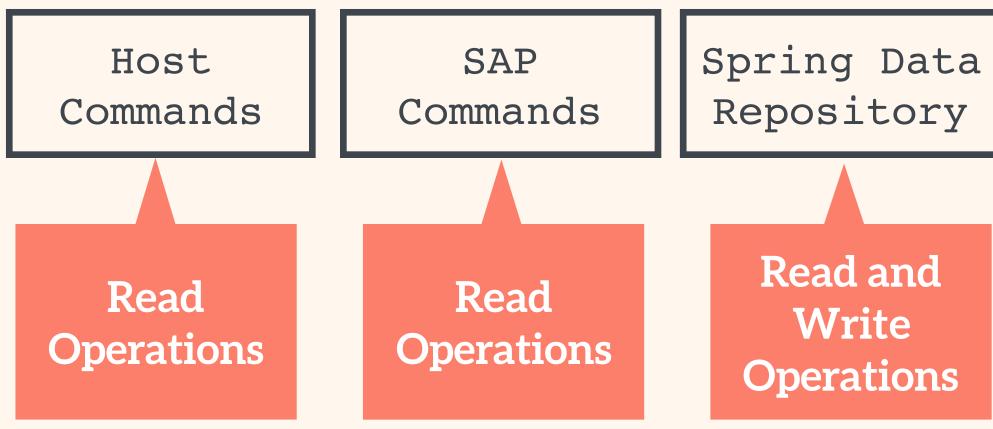
Identify suitable layers for caching

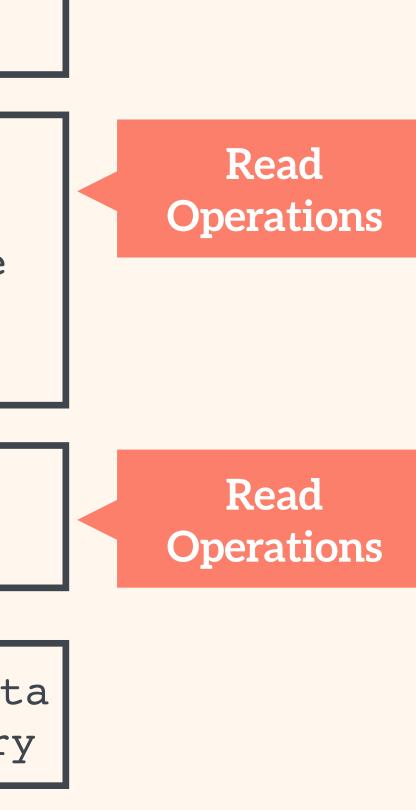


ComplaintManagementRestController

ComplaintManagementBusinessService

DataAggrgationManager



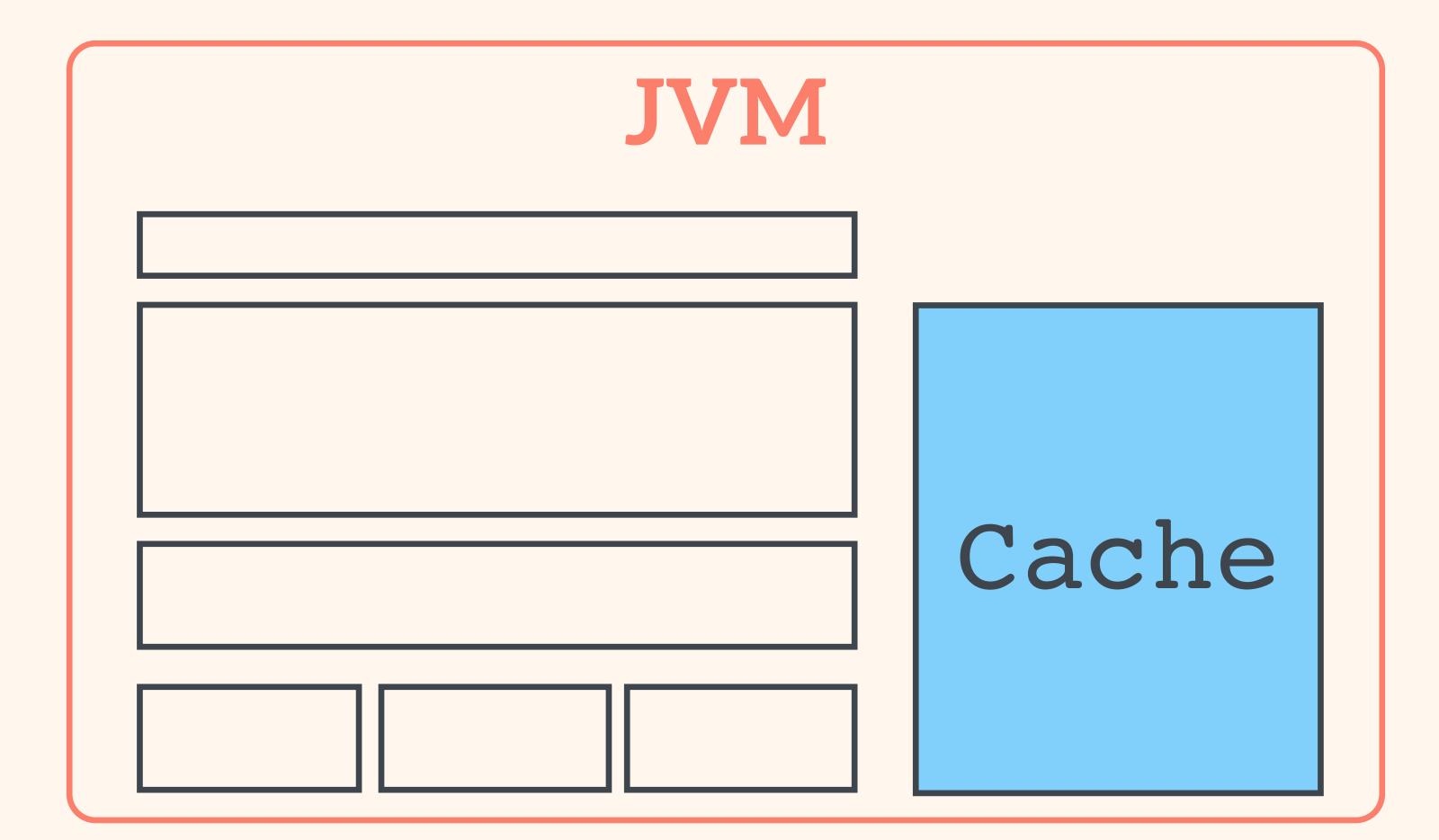


Suitable Layers for Caching

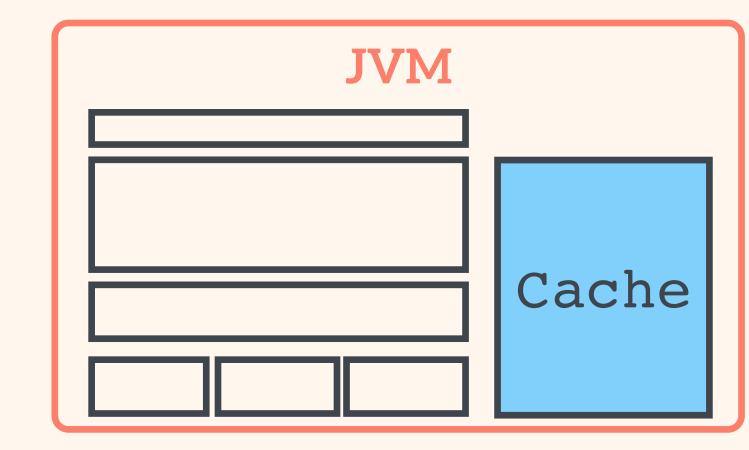


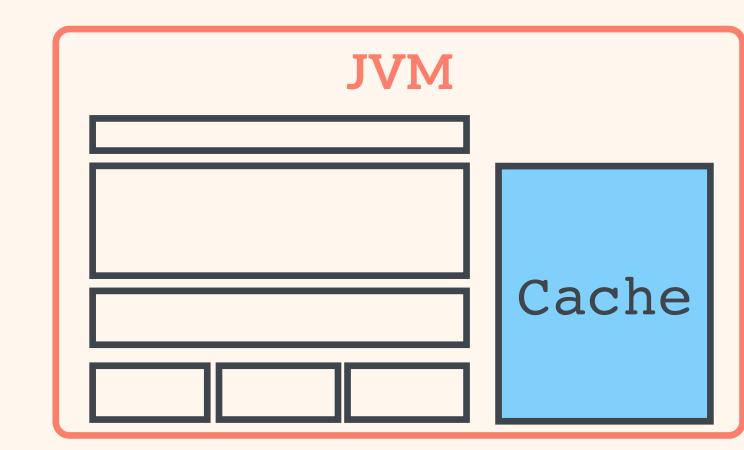
Stay local as long as possible

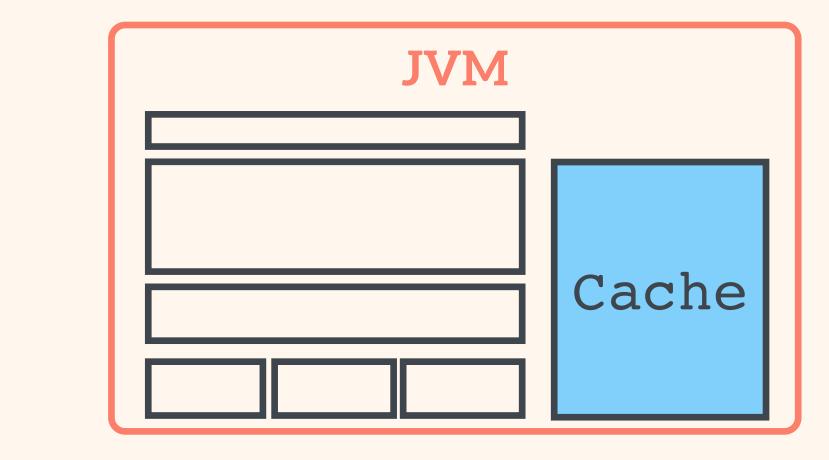
Lokal In-Memory

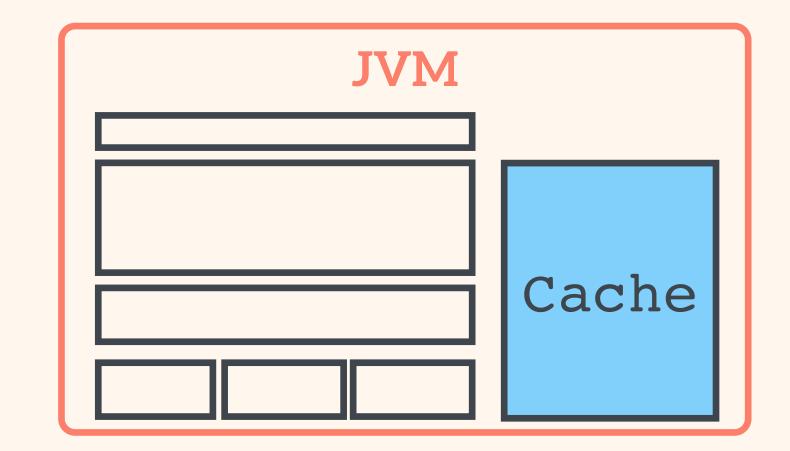


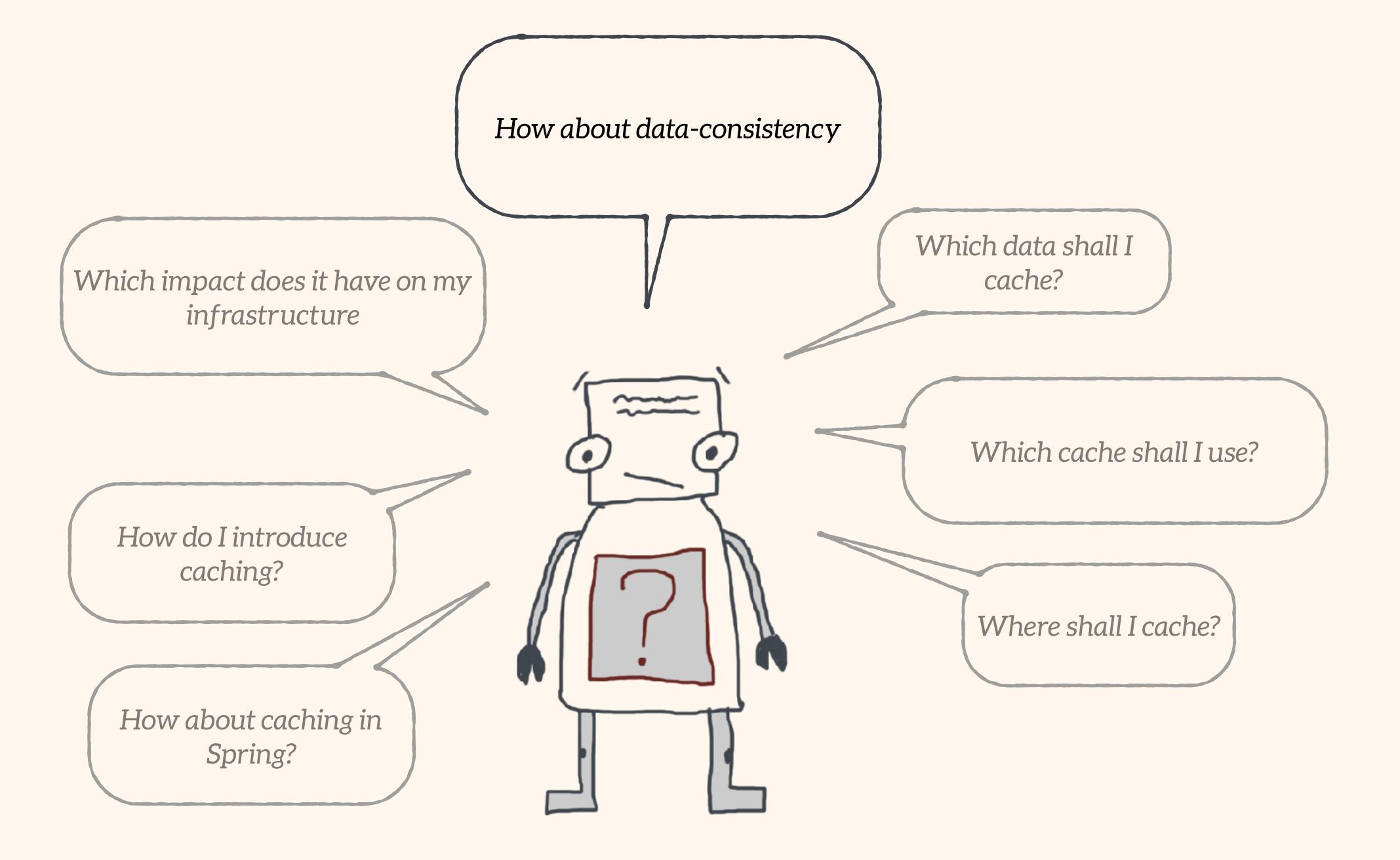
Clustered

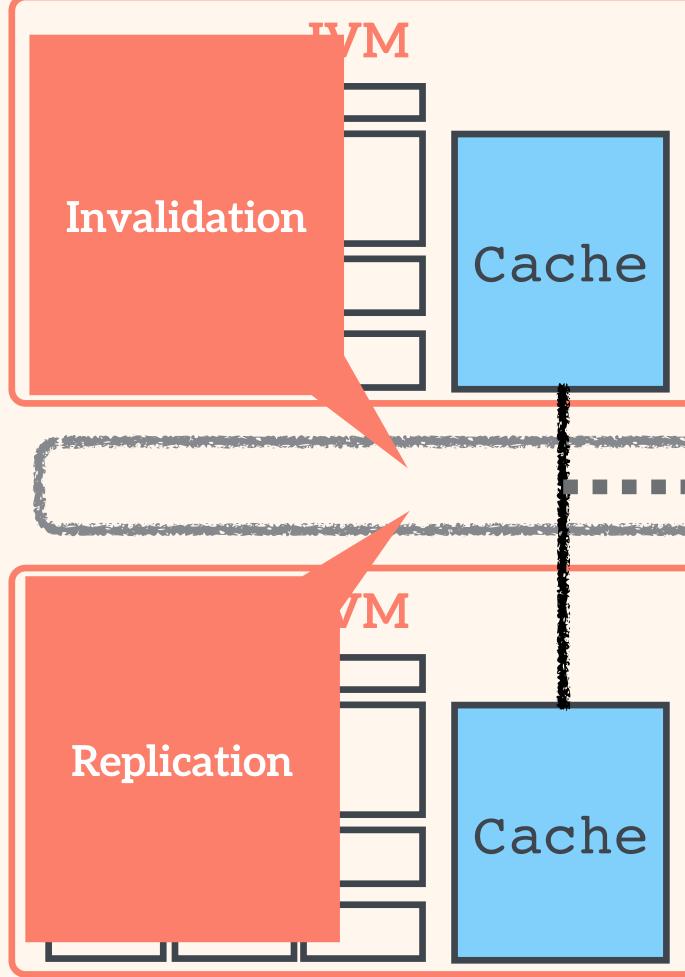












Clustered - with sync

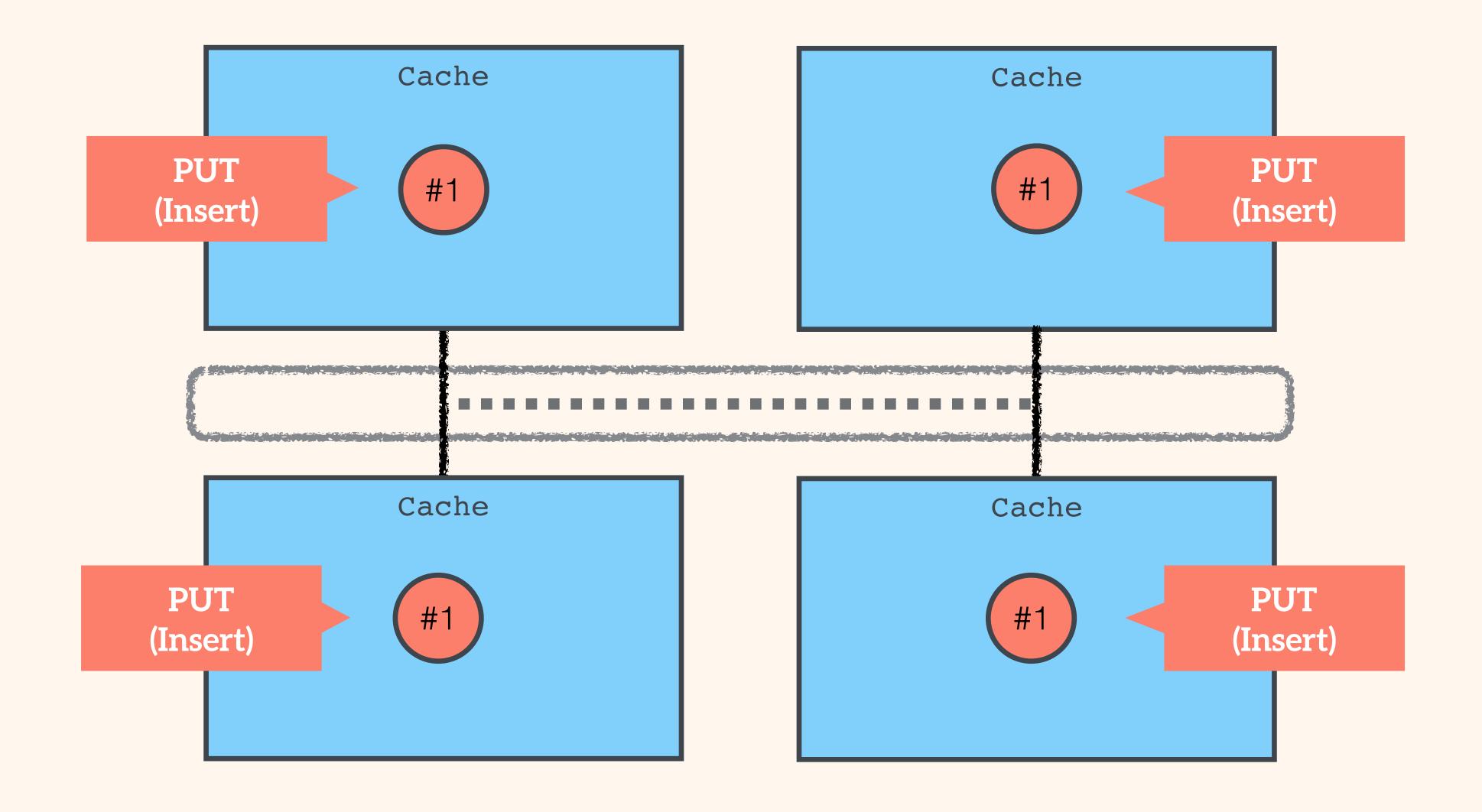
JVM		
	Cac	he
JVM		
	Cac	he



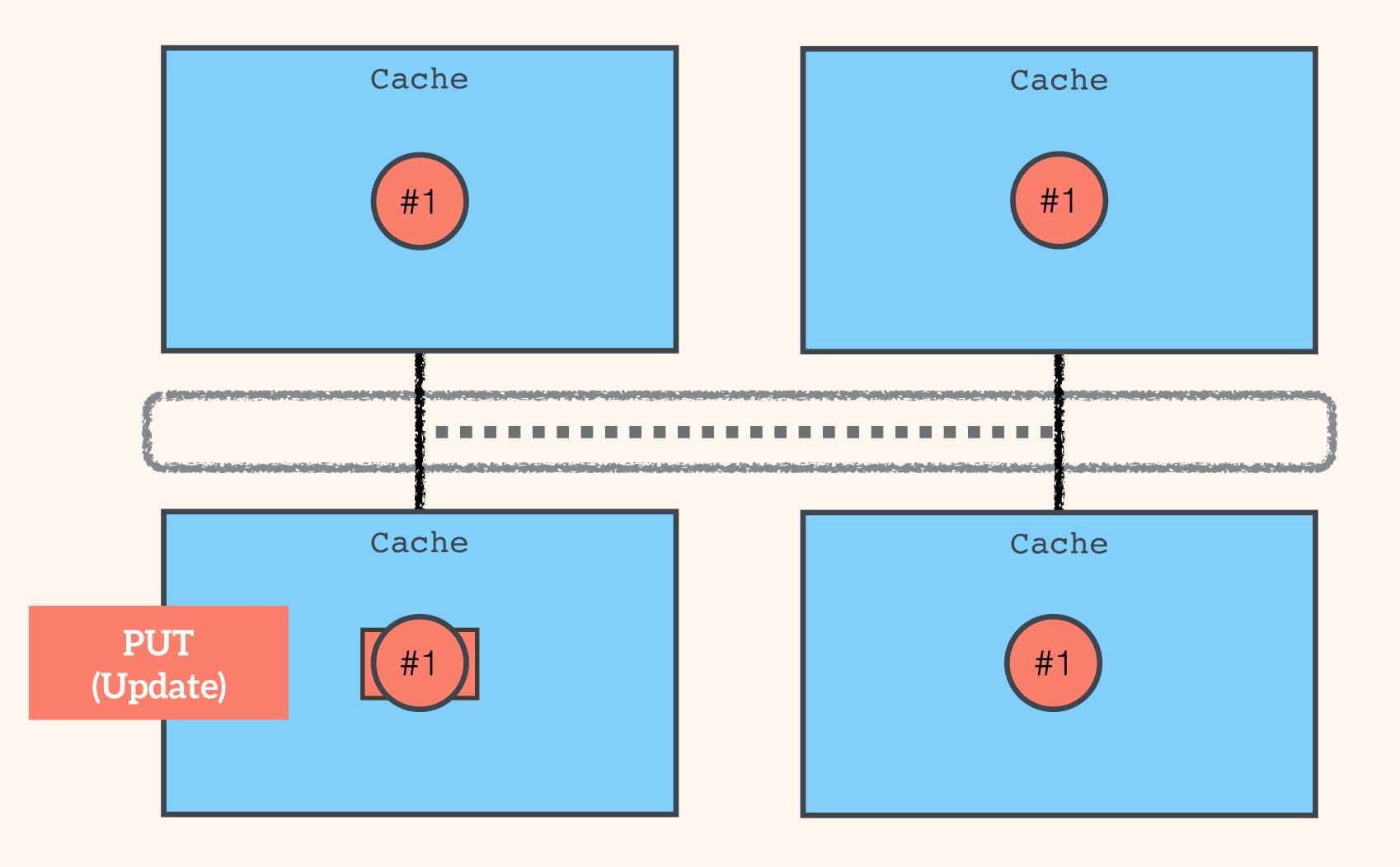
possible

Avoid real replication where

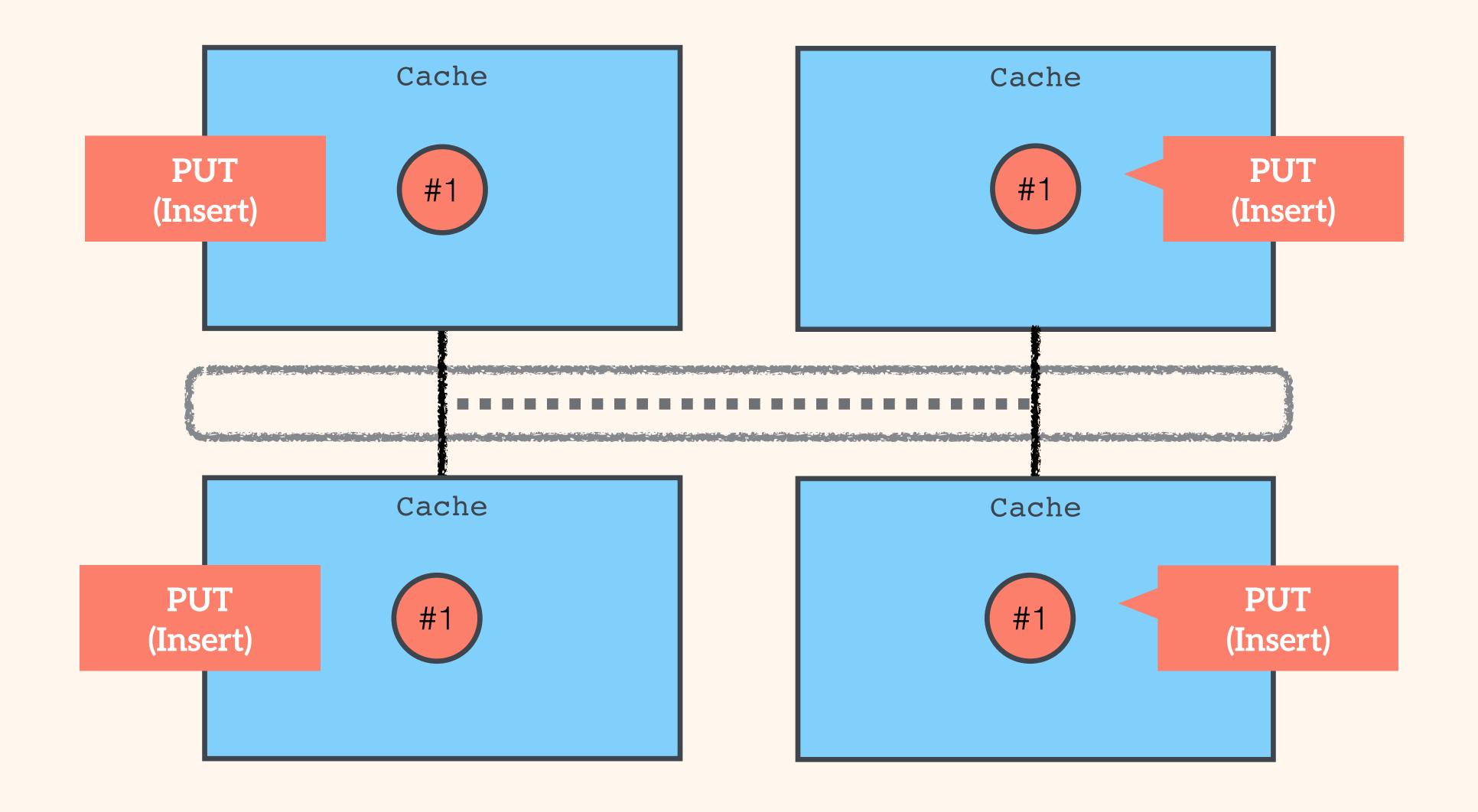
Invalidation - Option 1



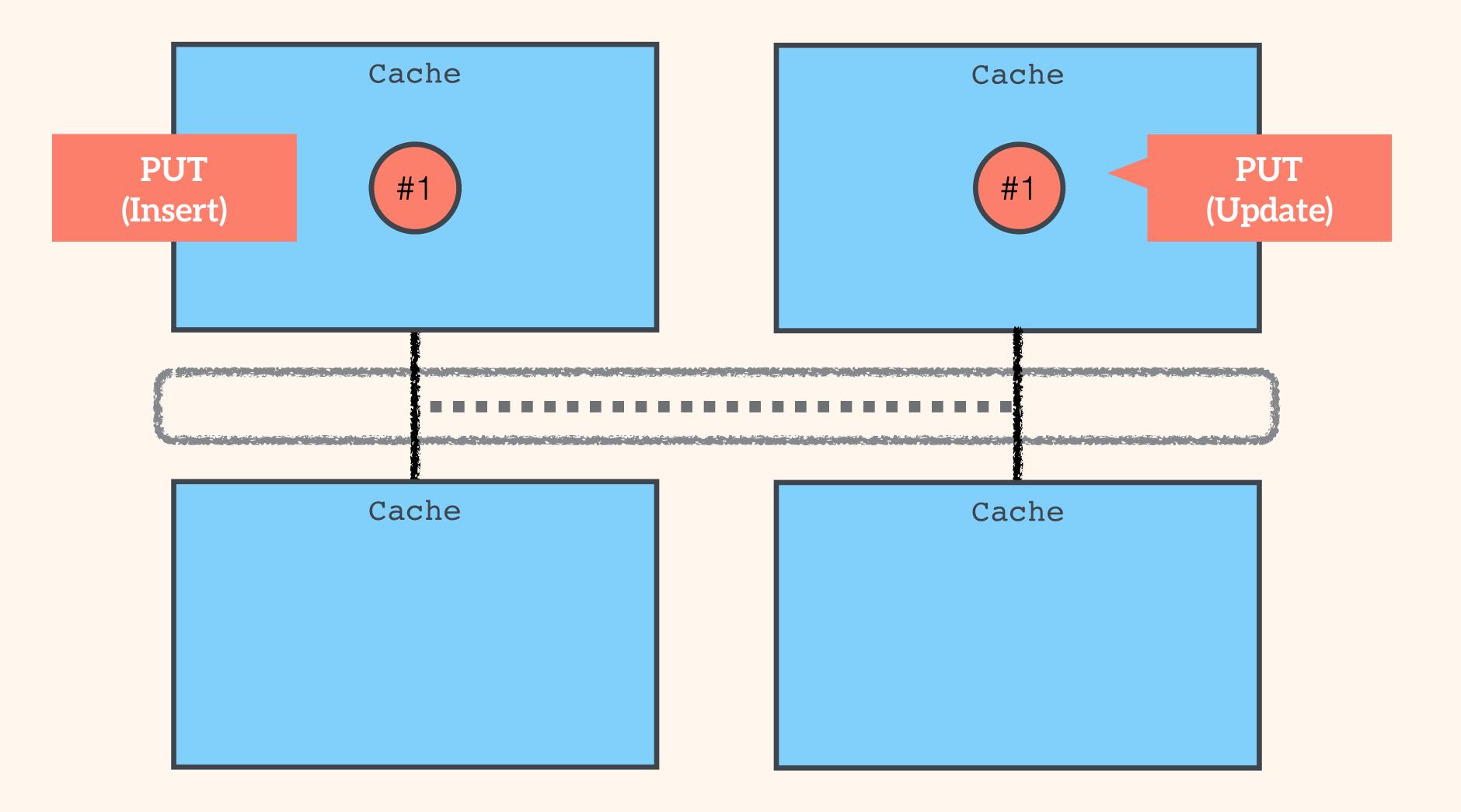
Invalidation - Option 1



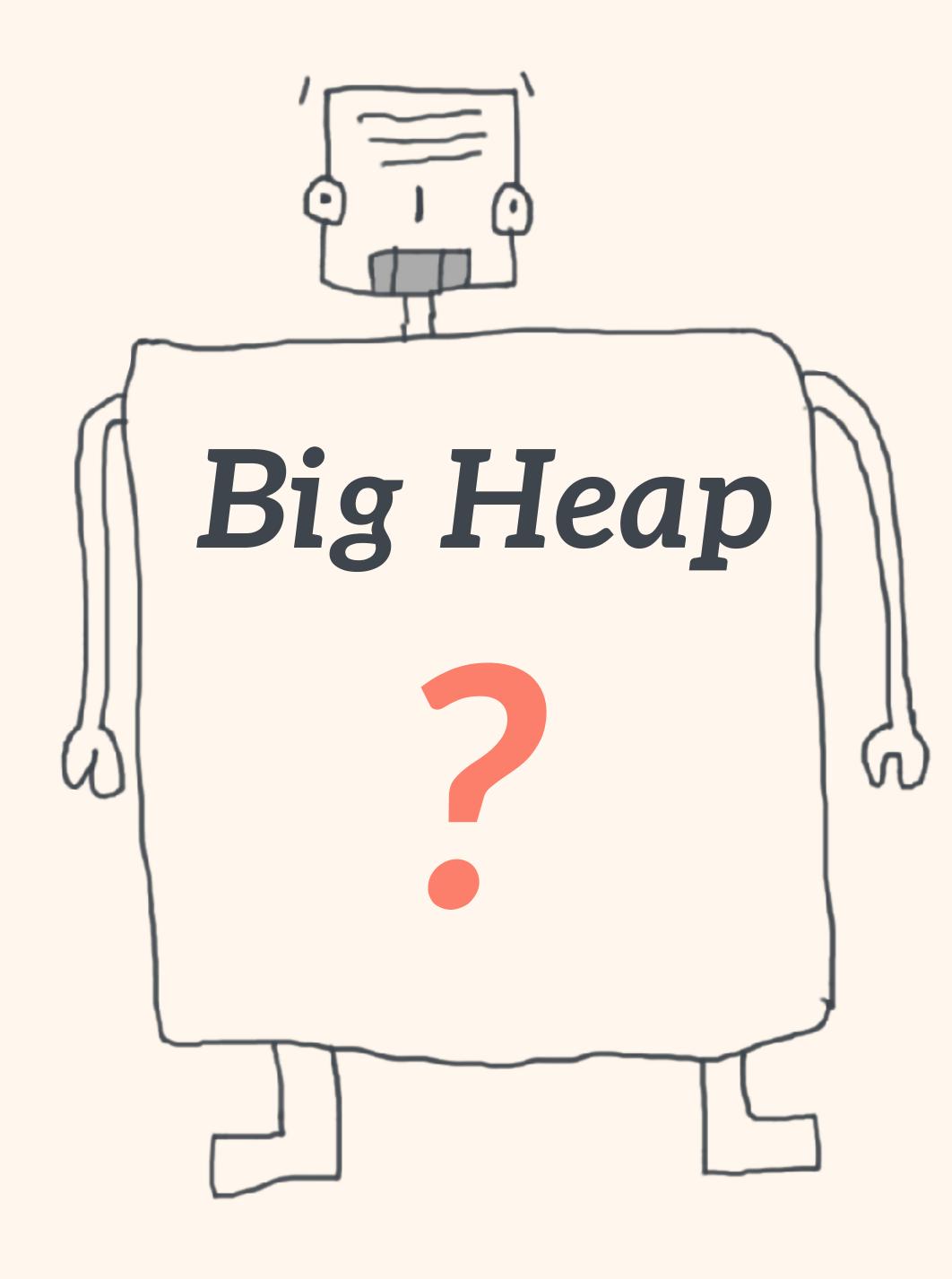
Invalidation - Option 2

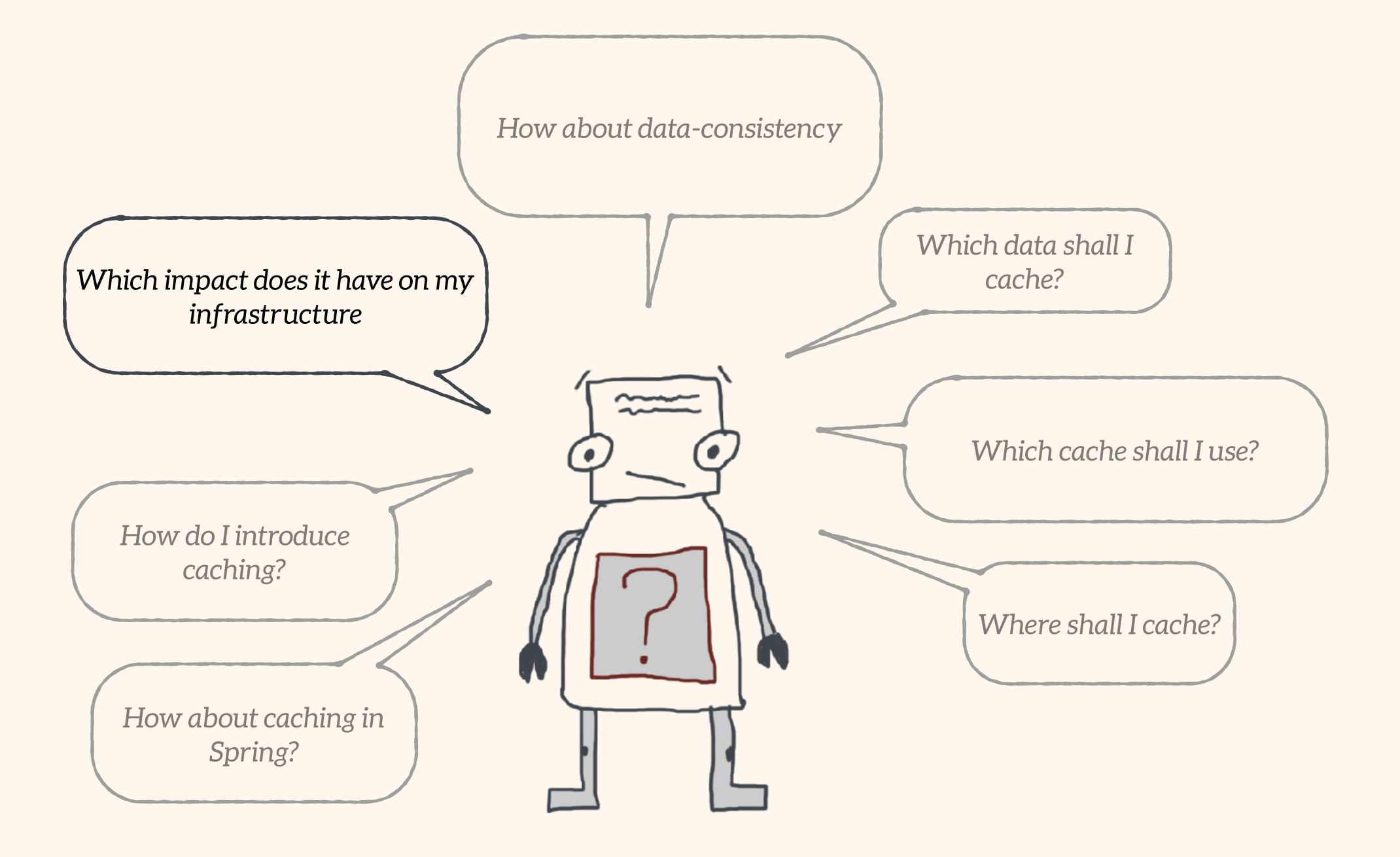


Replication



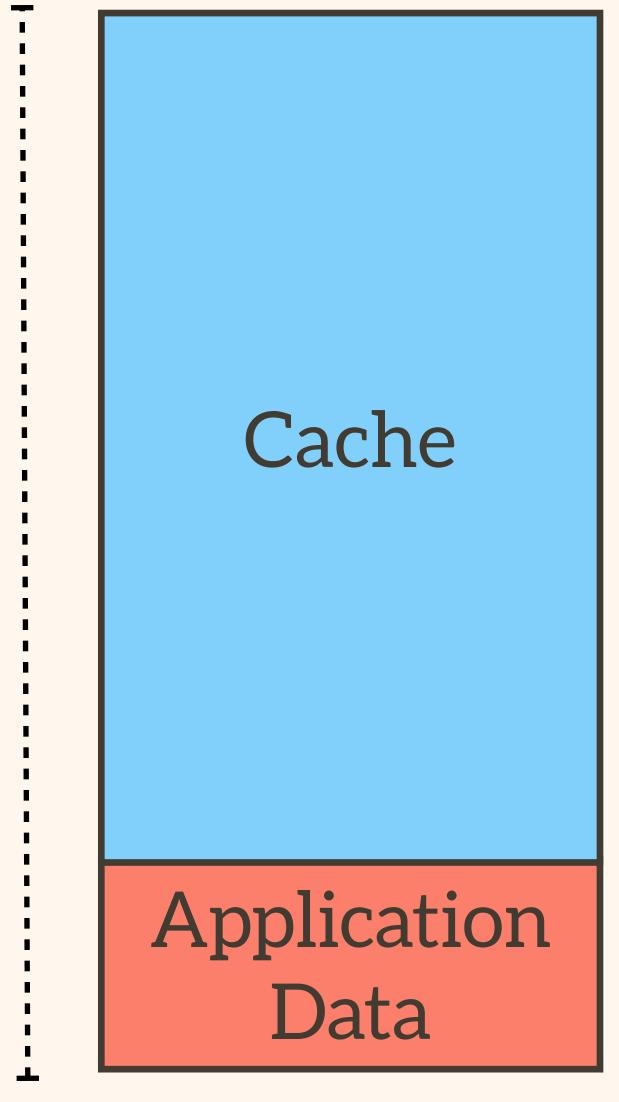
As of now every cache could potentially hold every data which consumes heap memory







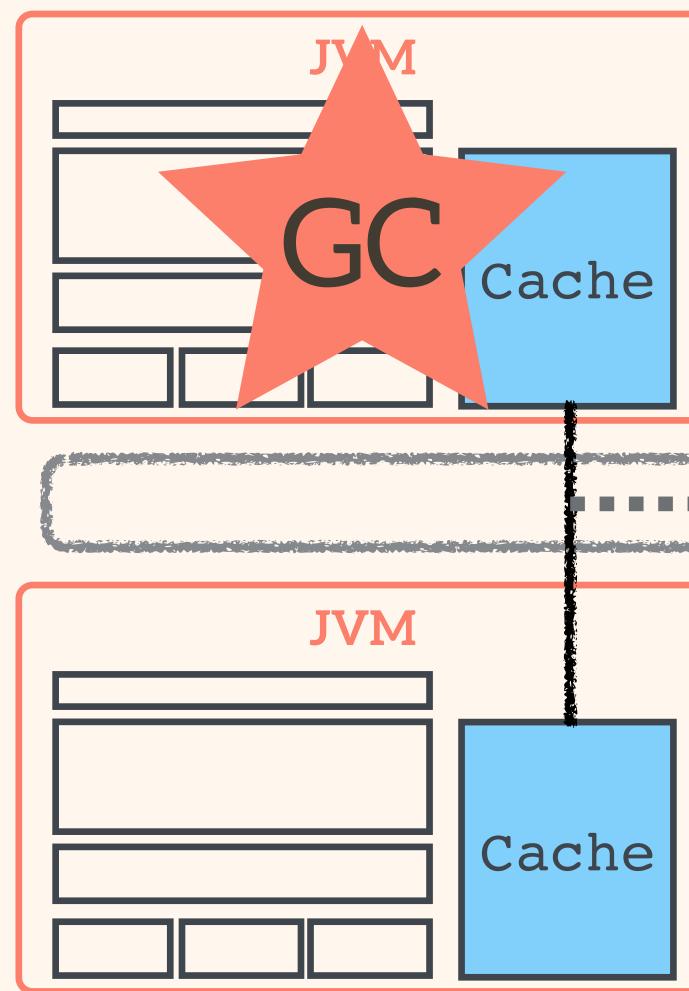
Avoid big heaps just for caching



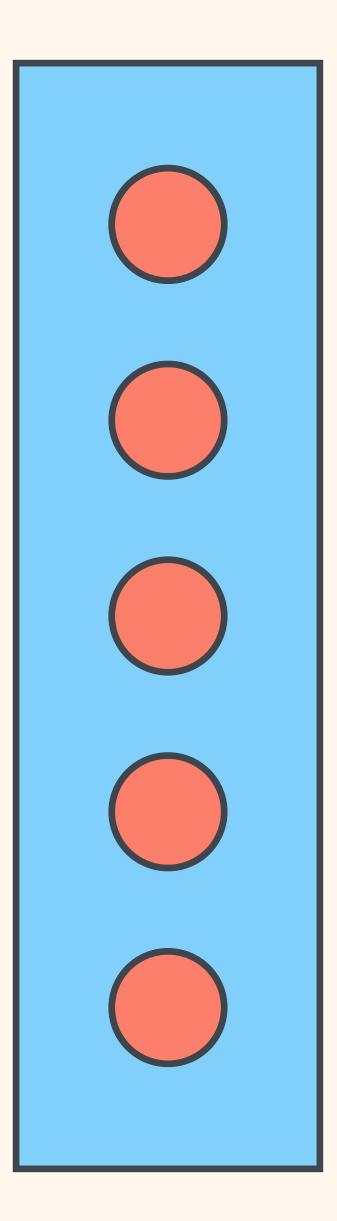
32 GB

Big heap leads to long major GCs

Long GCs can destabilize your cluster



JVM	
	Cache
J, M	
GC	Cache





Small caches are a bad idea!

Many evictions, fewer hits, no "hot data".

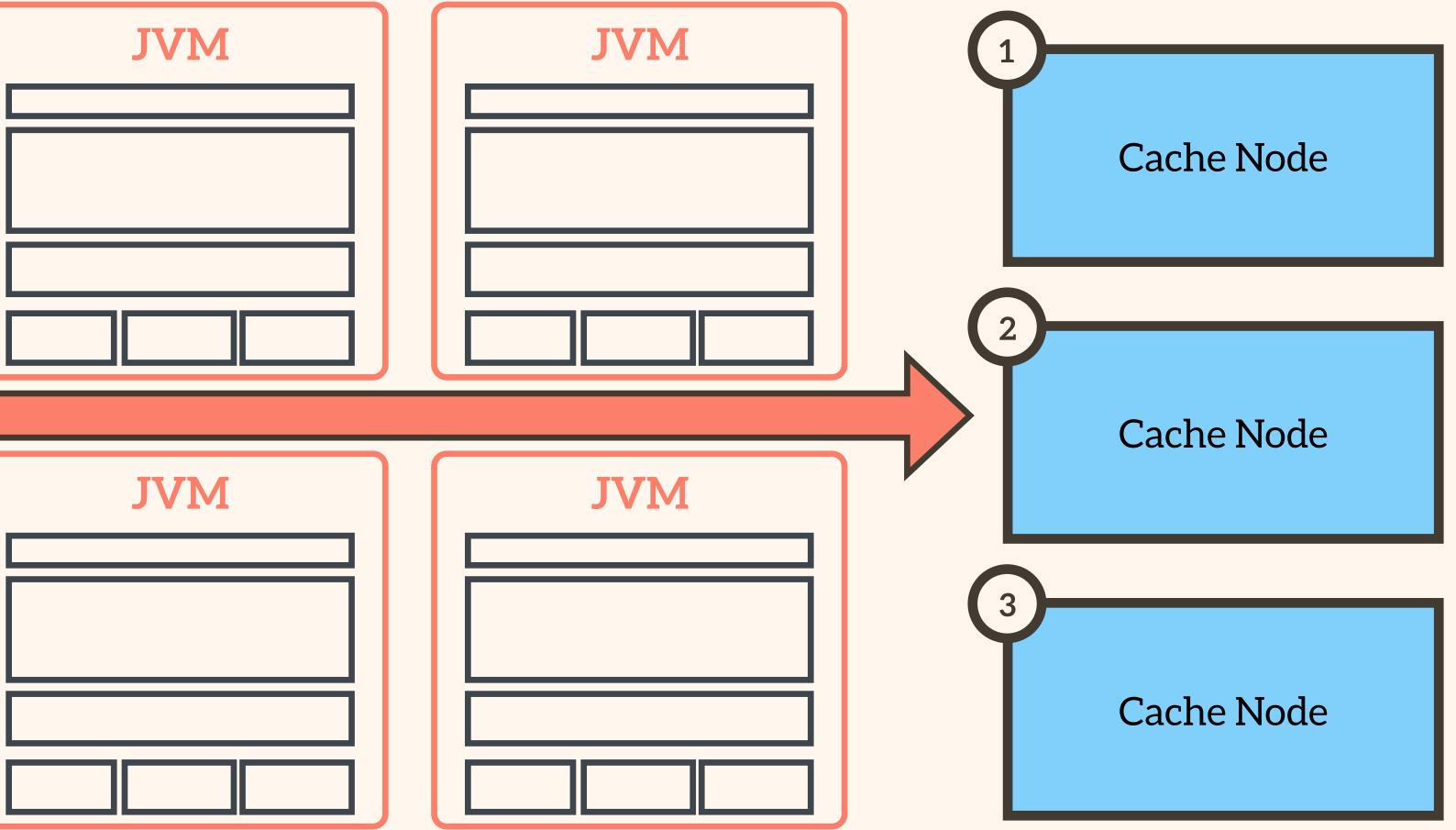
This is especially critical for replicating caches.

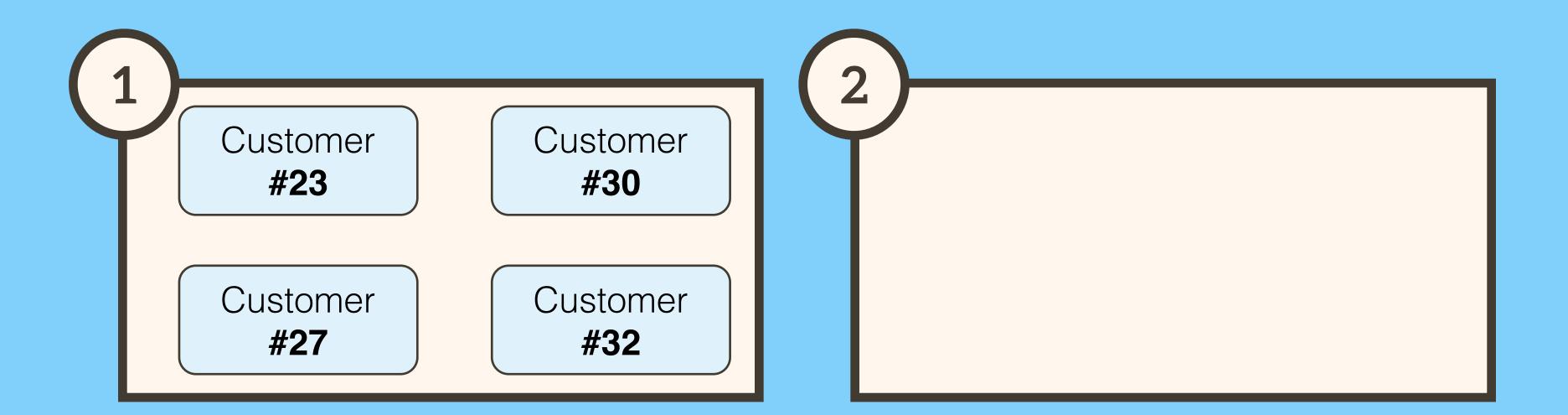


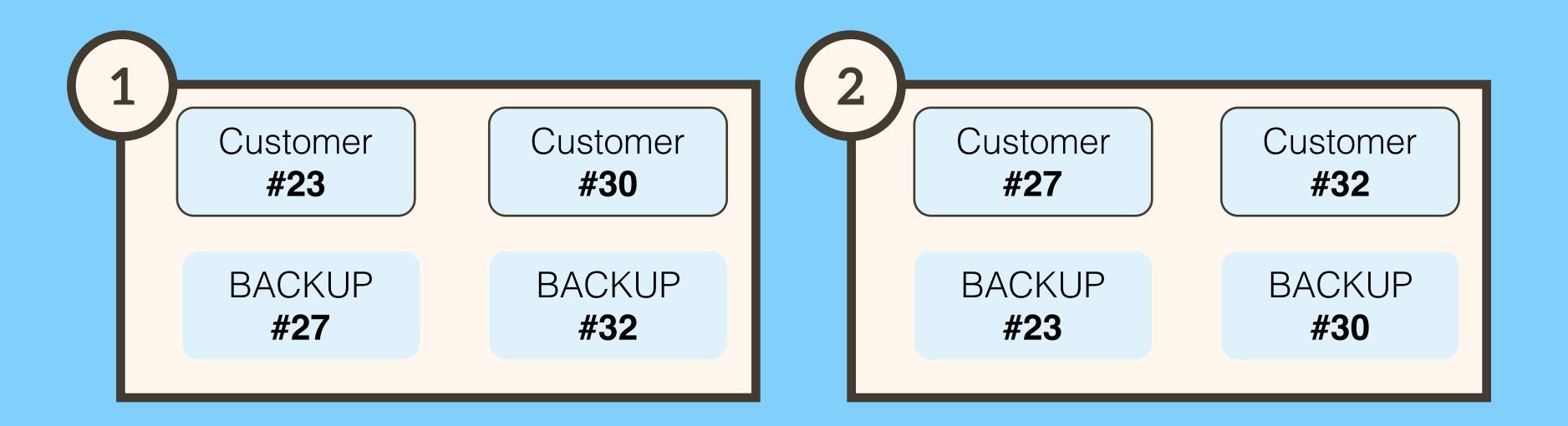
Use a distributed cache for big amounts of data

Distributed Caches

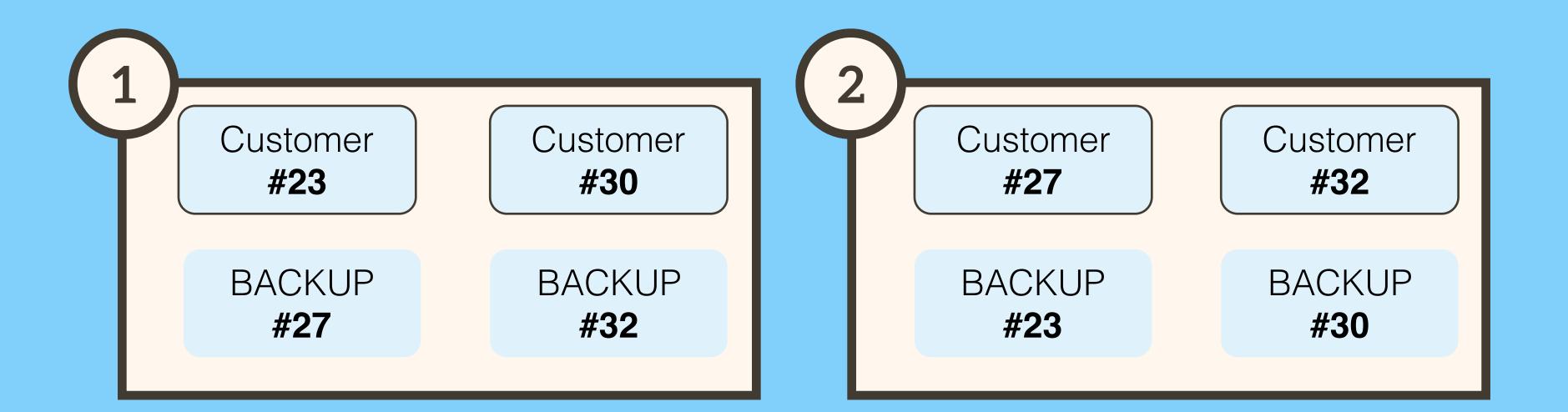
JVM	
JVM	
JVM	

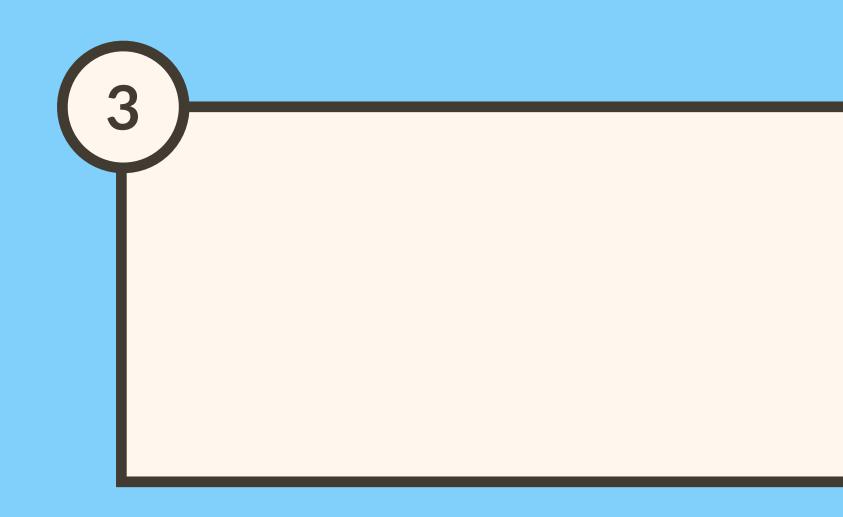


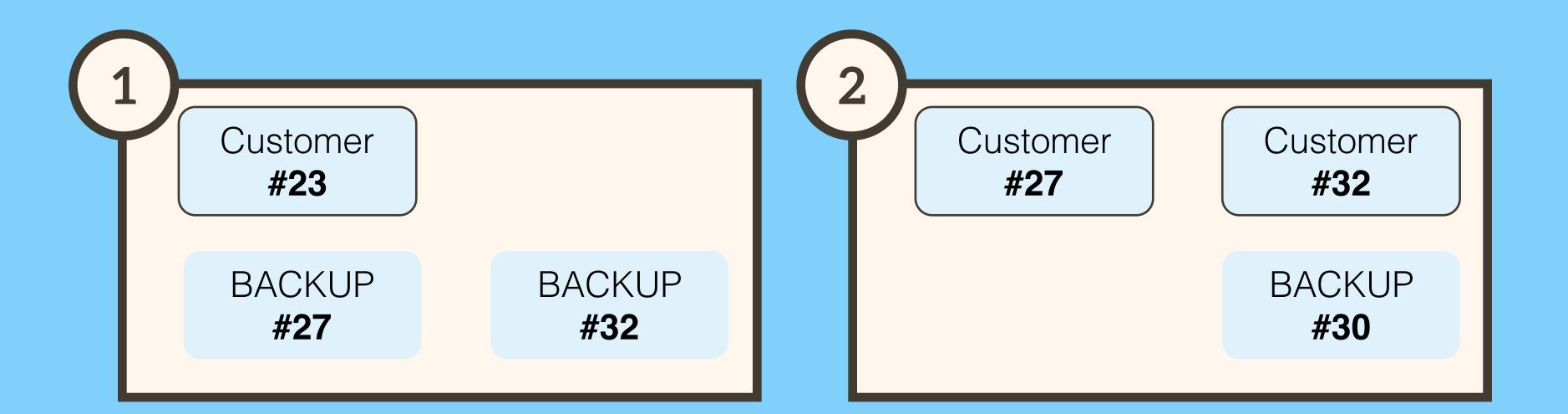


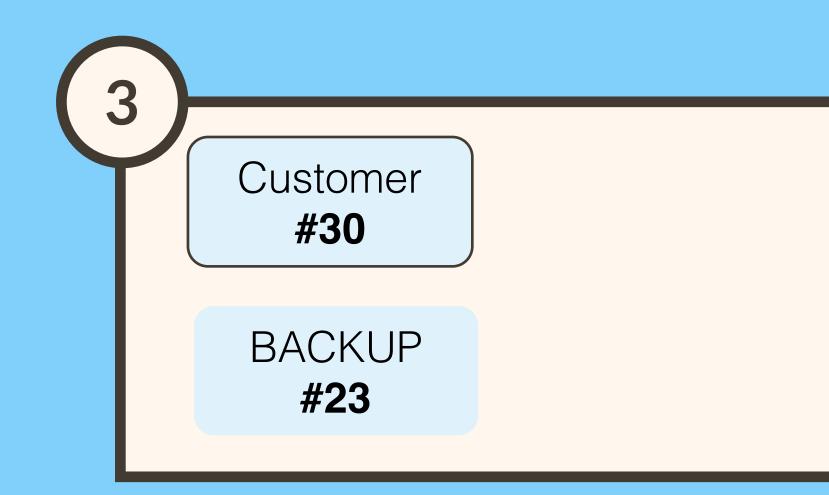


Data is being distributed and backed up

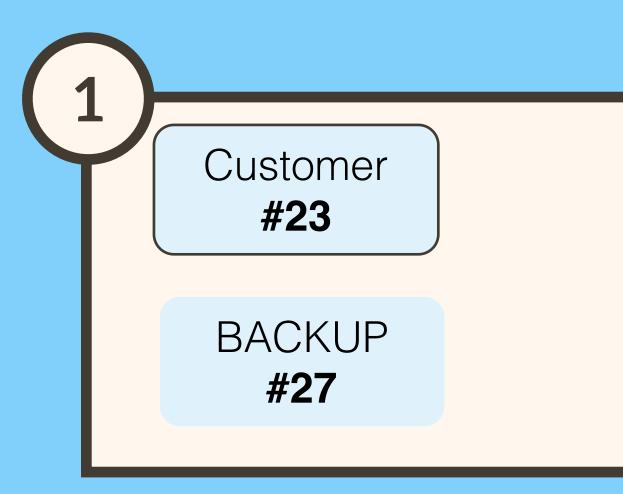


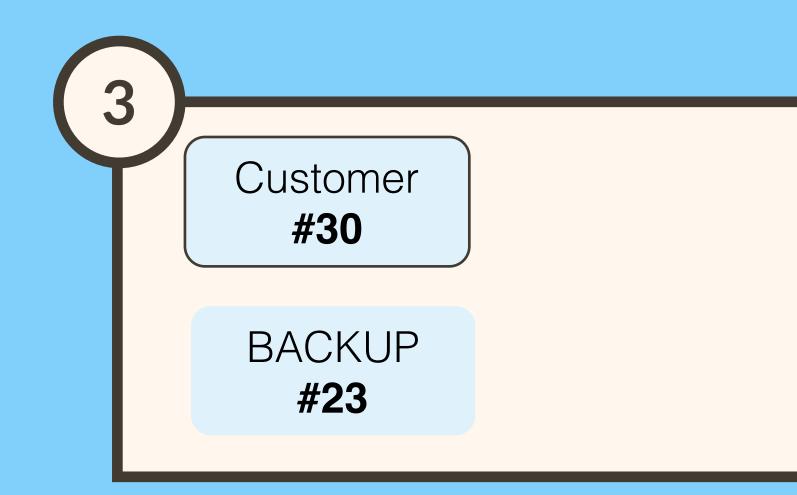


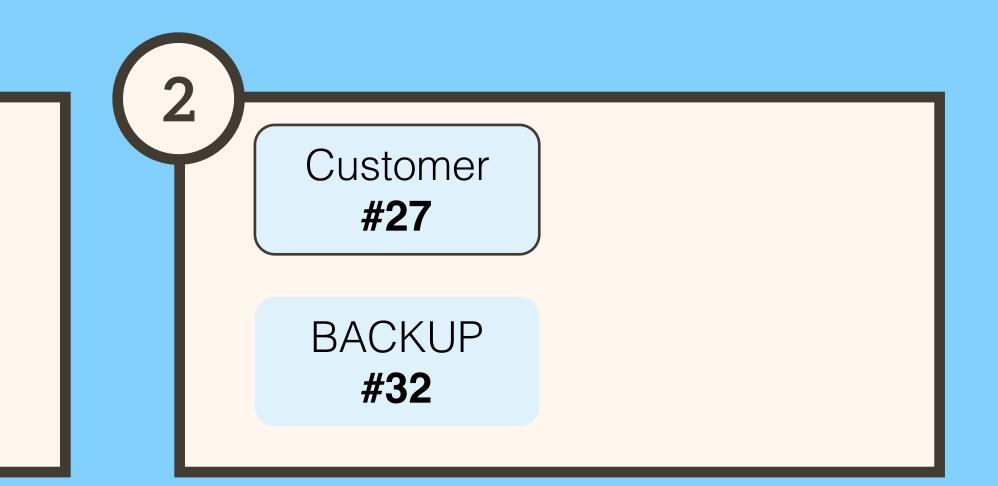


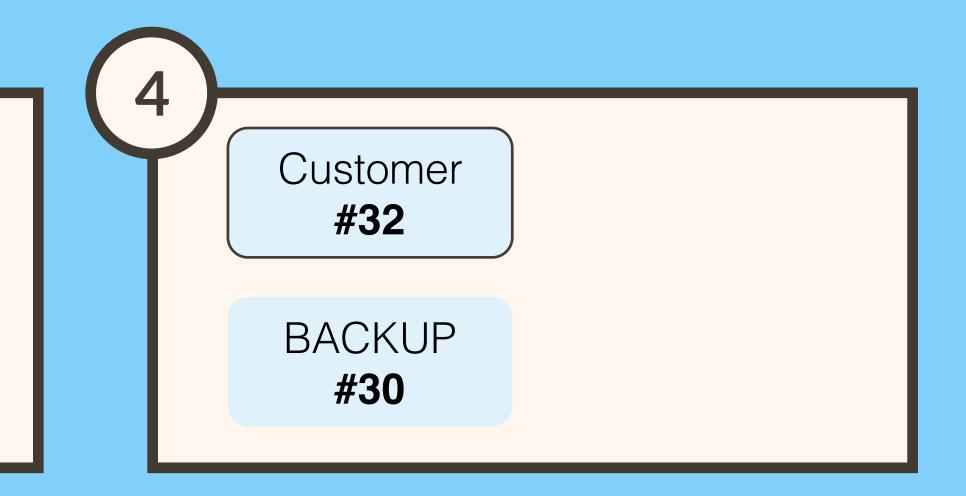






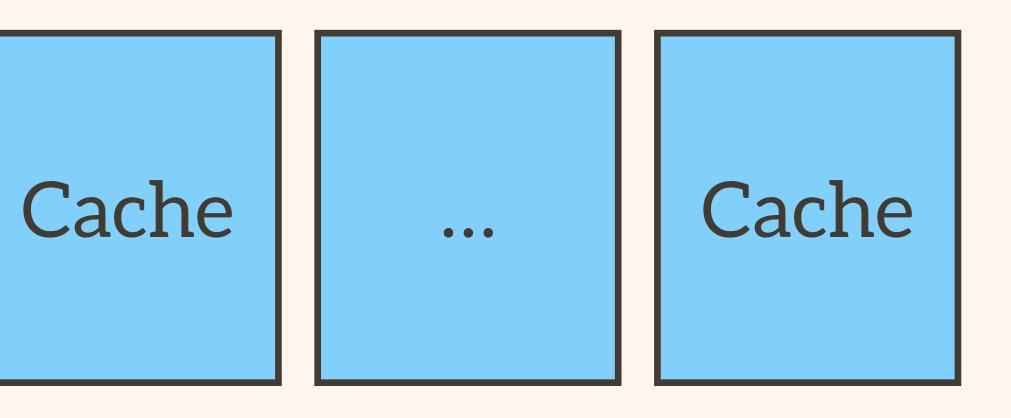






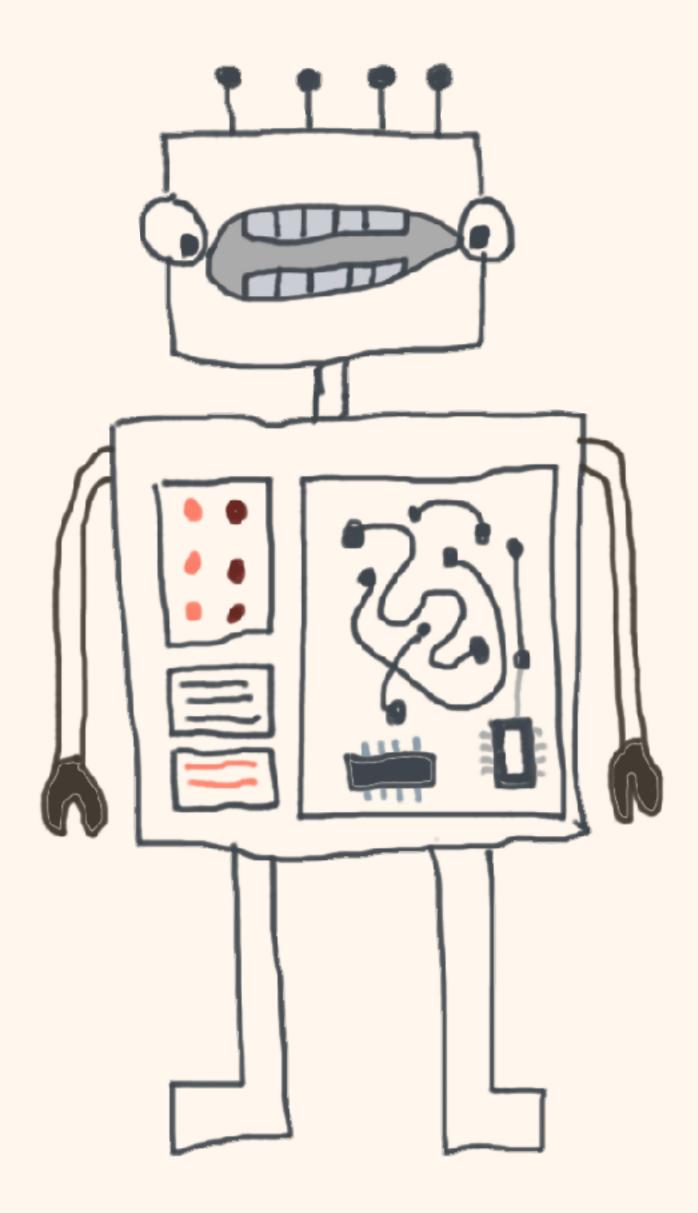
A distributed cache leads to smaller heaps, more capacity and is easy to scale



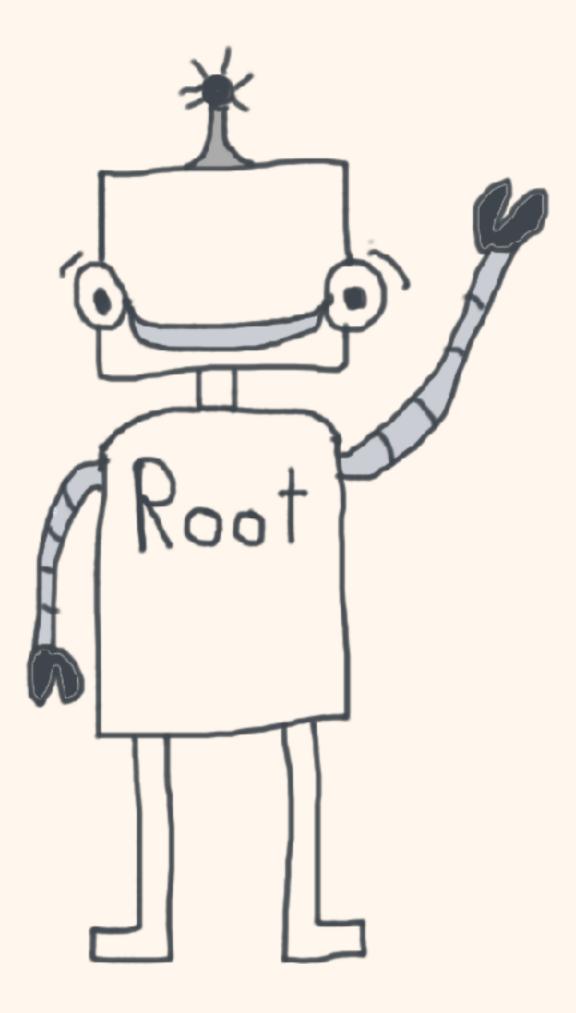


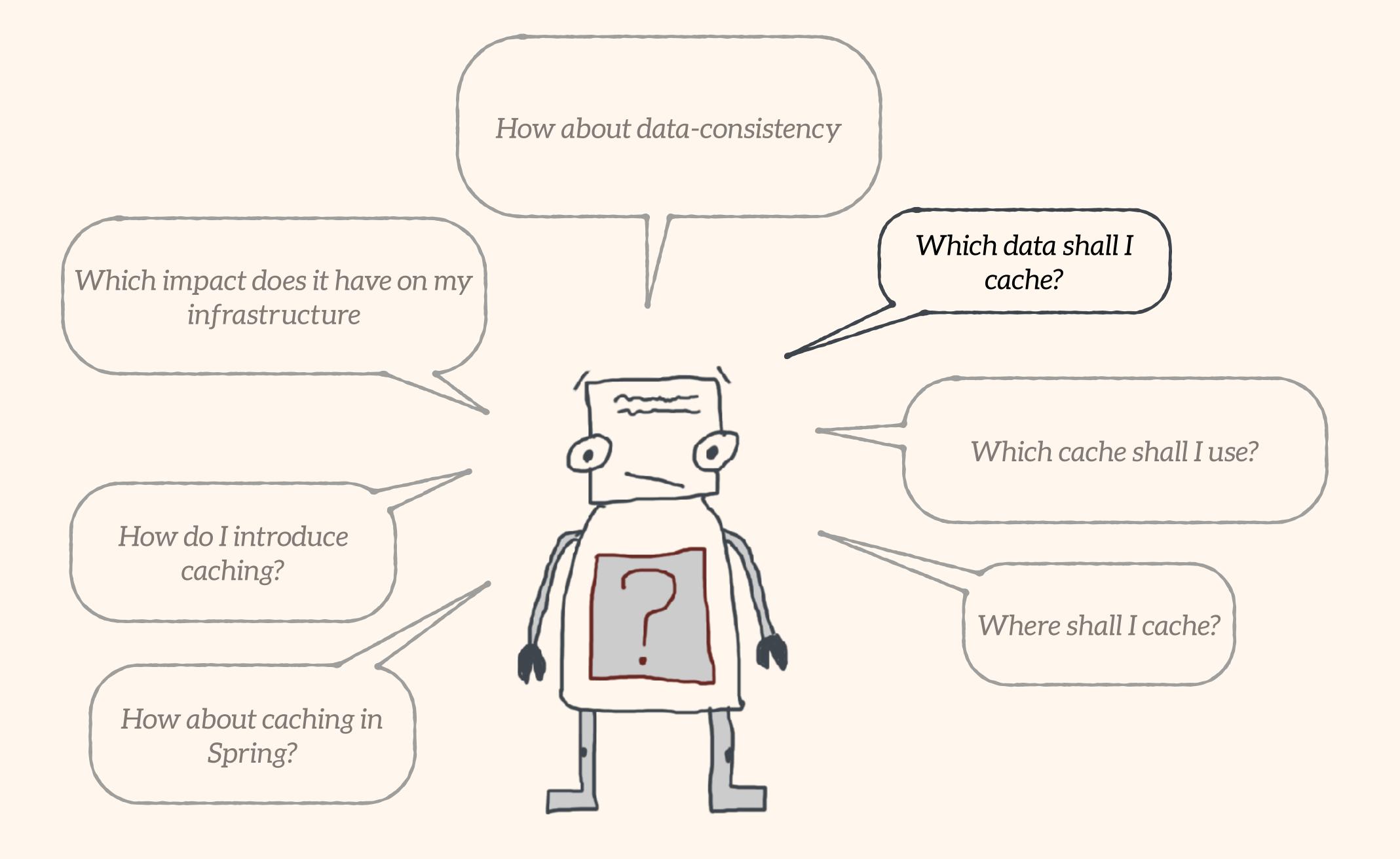


The operations specialist is your new best friend



Clustered caches are complex. Please make sure that operations and networking are involved as early as possible.



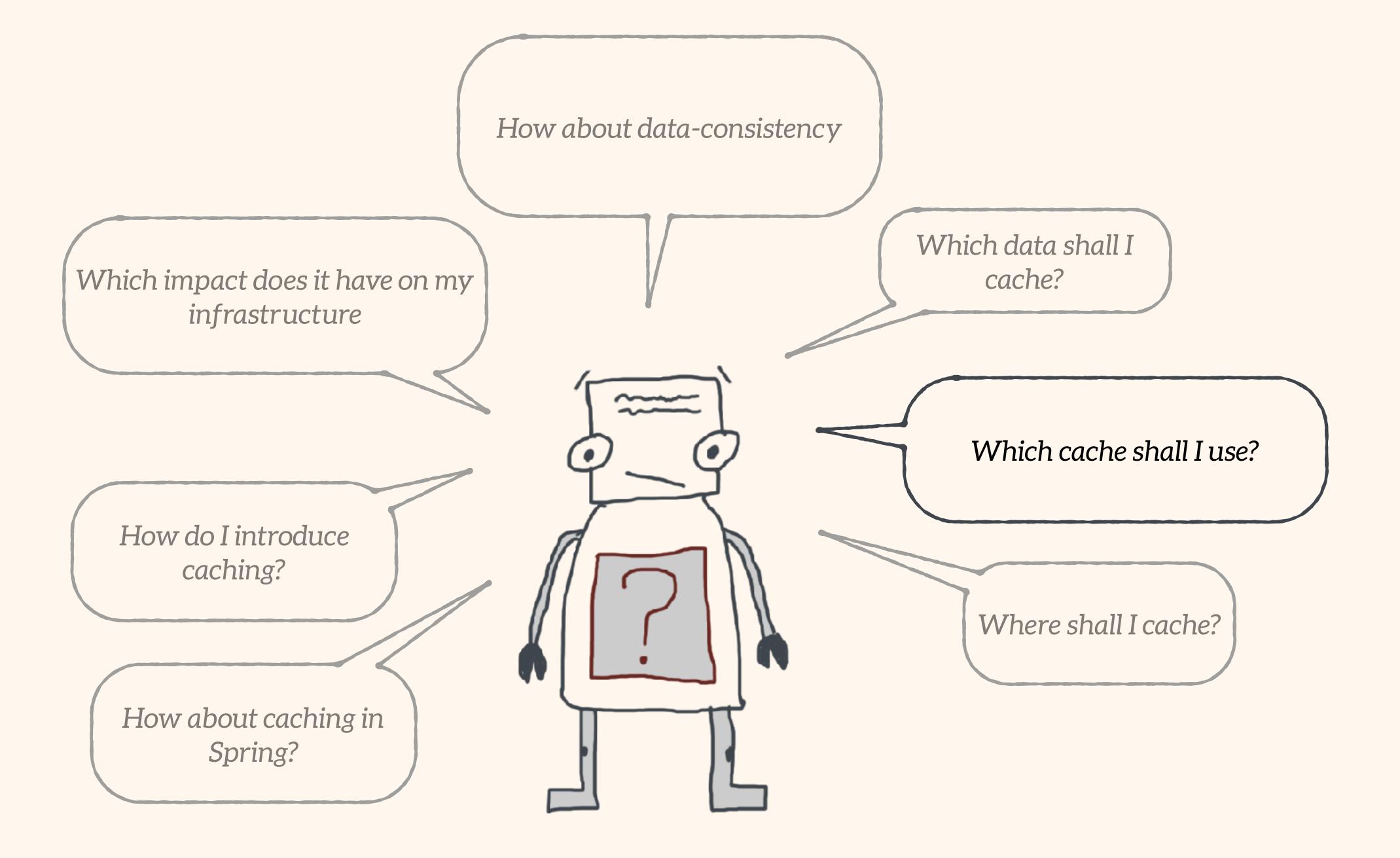




Make sure that only suitable data gets cached

The best cache candidates are read-mostly data, which are expensive to obtain

If you urgently must cache writeintensive data make sure to use a distributed cache and not a replicated or invalidating one





Only use existing cache implementations



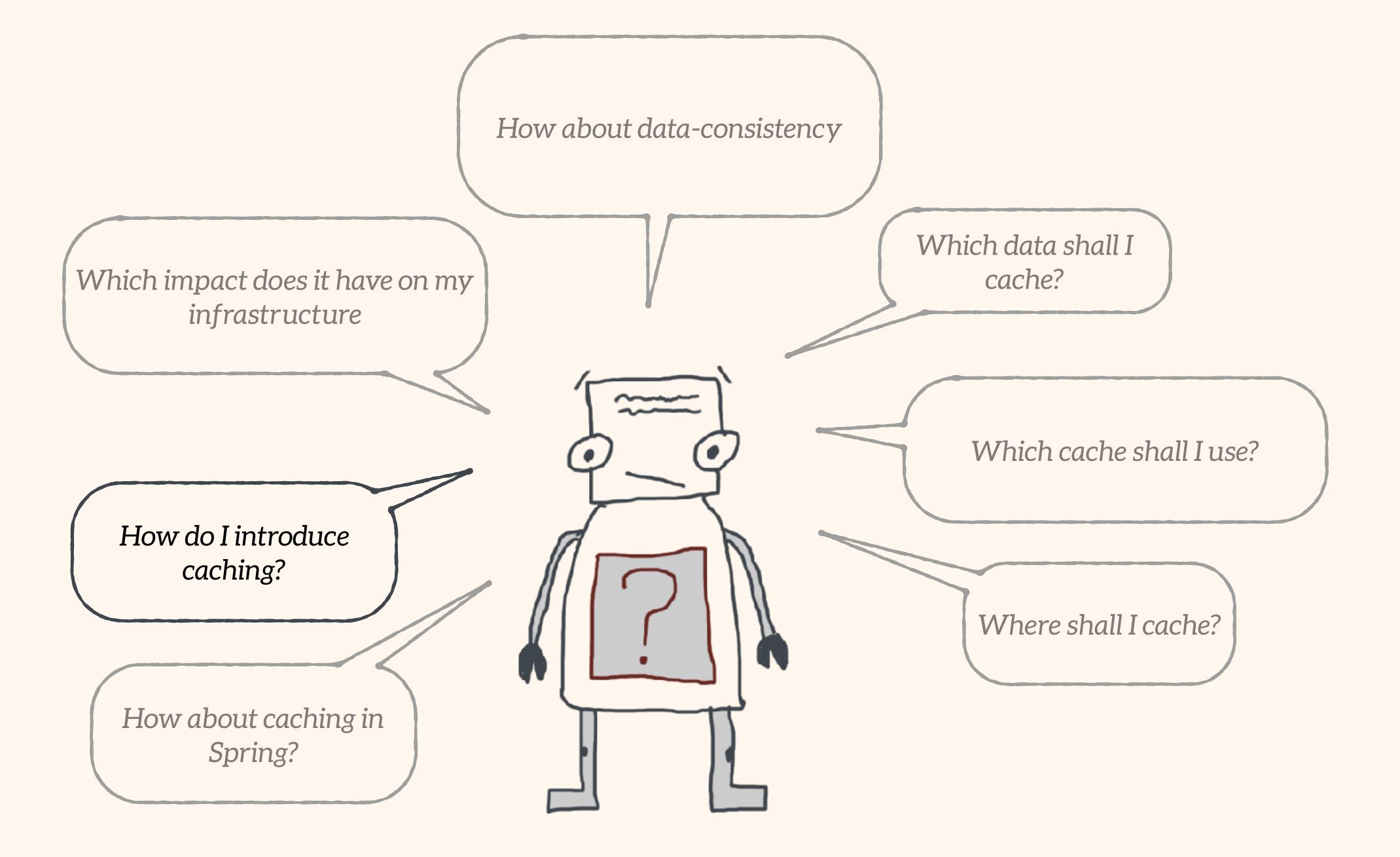


Infinispan, EHCache, Hazelcast, Couchbase, Memcache, OSCache, SwarmCache, Xtreme Cache, Apache DirectMemory

Implementations

Terracotta, Coherence, Gemfire, Cacheonix, WebSphere eXtreme Scale, Oracle 12c In Memory Database





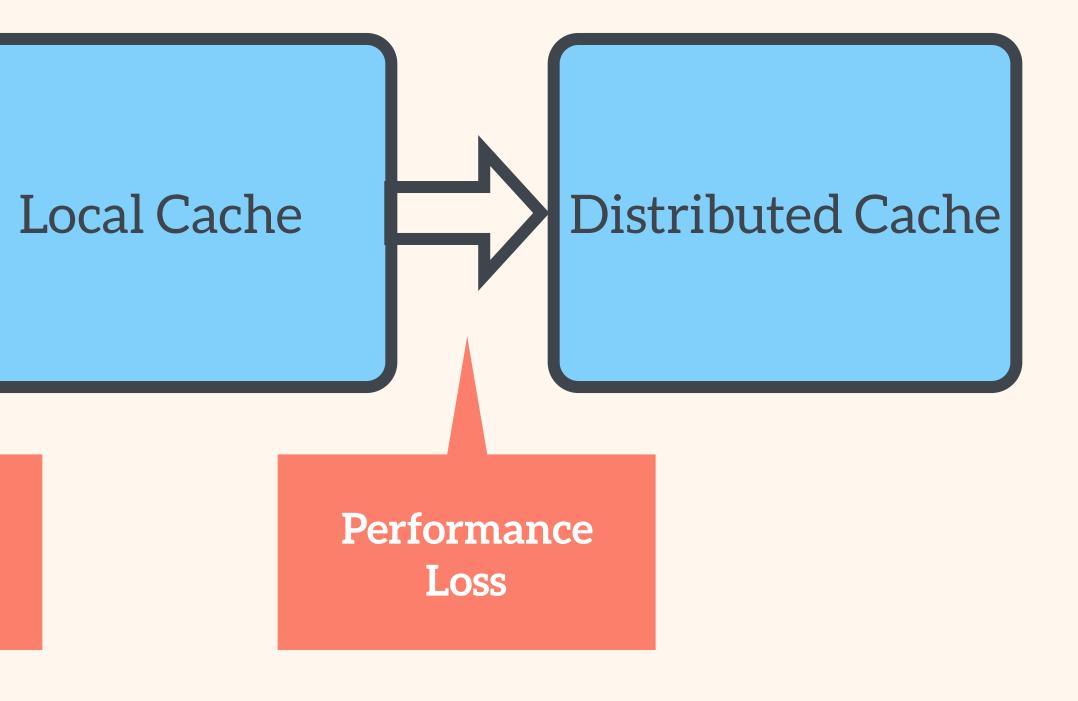


Introdu steps

Introduce Caching in three

Optimize your application

Performance Boost





Optimize Serialization

Example: Hazelcast putting and getting 10.000 objects locally

	GET Time	PUT Time	Payload Size
Serializable	?	?	?
Data Serializable	?	?	?
Identifier Data Serializable	?	?	?

Example: Hazelcast putting and getting 10.000 objects locally

	GET Time	PUT Time	Payload Size
Serializable	1287 ms	1220 ms	1164 byte
Data Serializable	443 ms	408 ms	916 byte
Identifier Data Serializable	264 ms	207 ms	882 byte

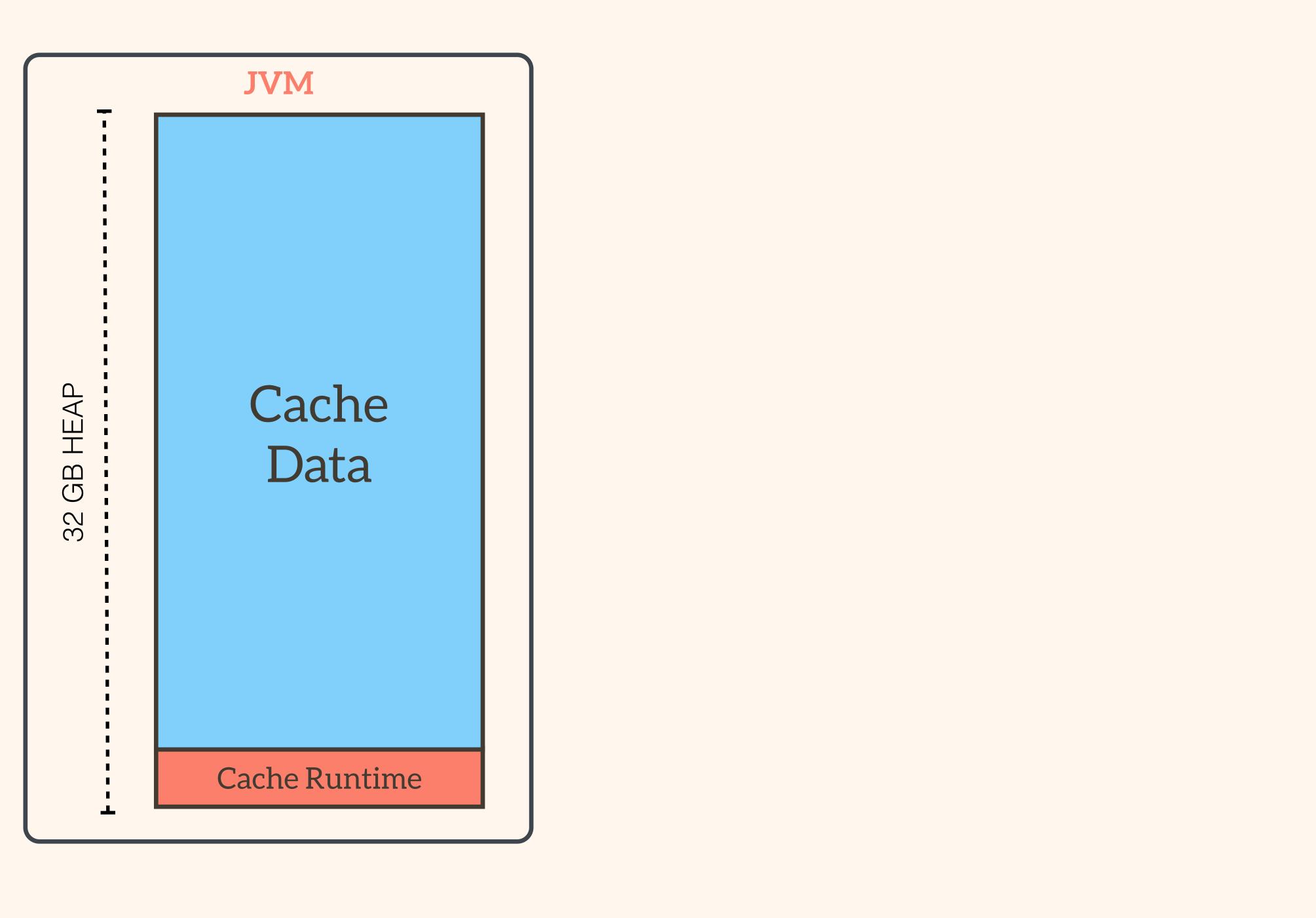
SERIALIZATION SUCKS

for Caching if alternatives are present

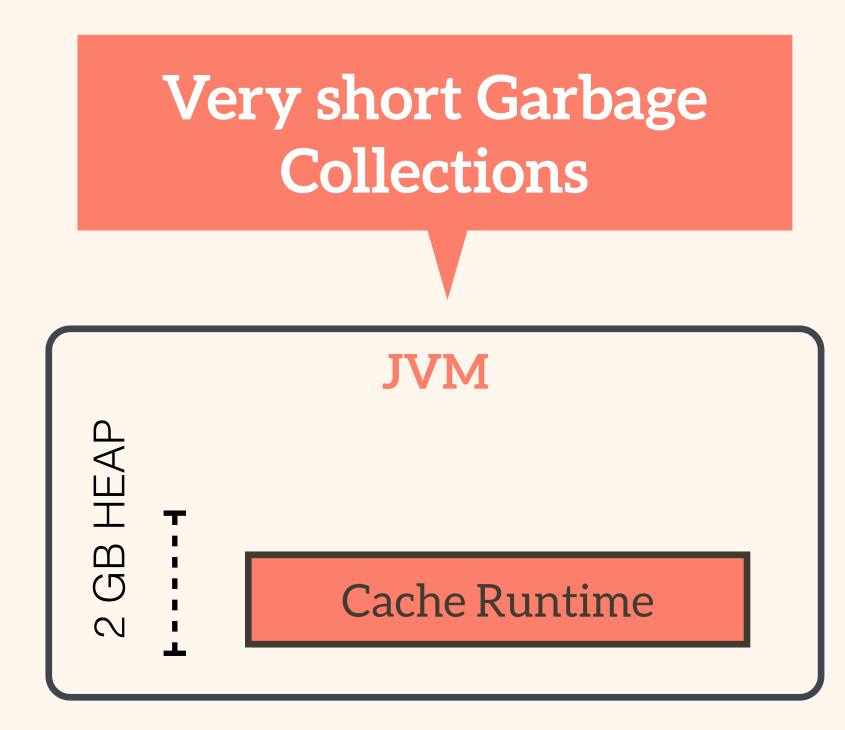


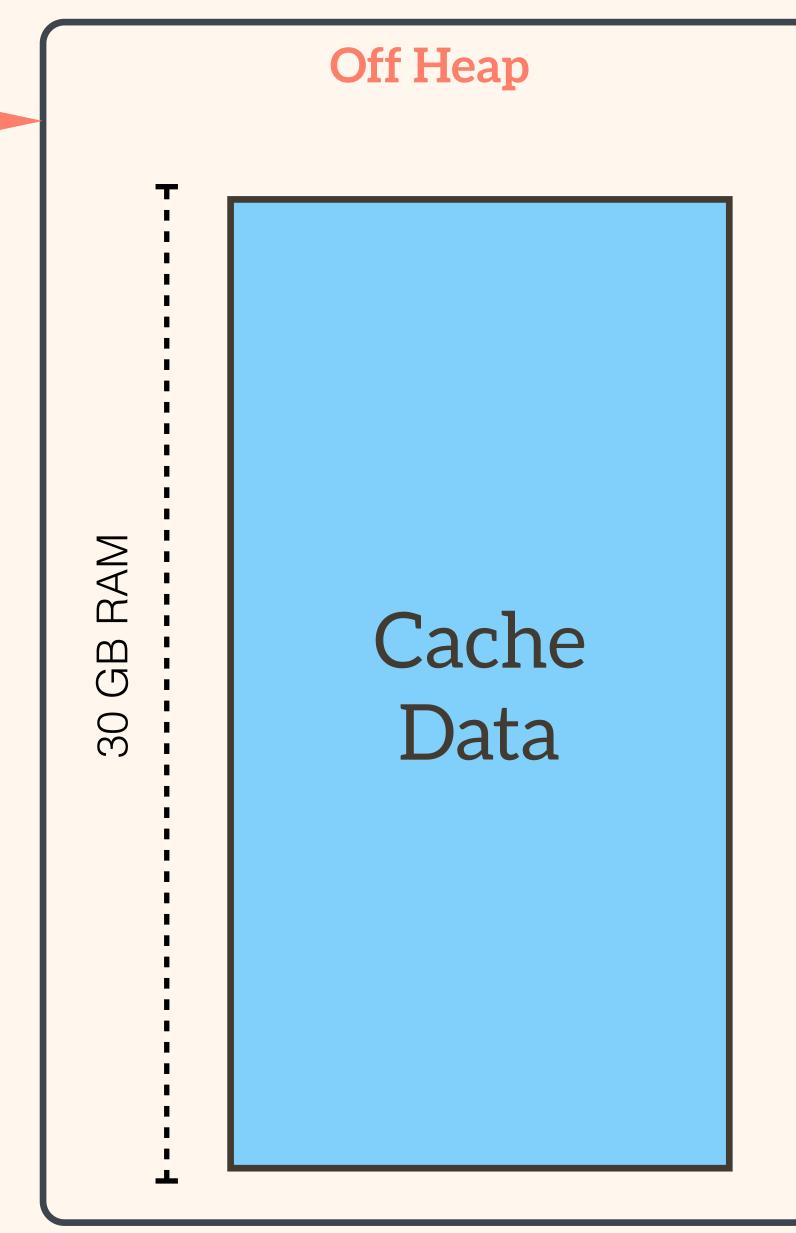


Use Off-Heap Storage for Cache instances with more than 4 GB Heap Size



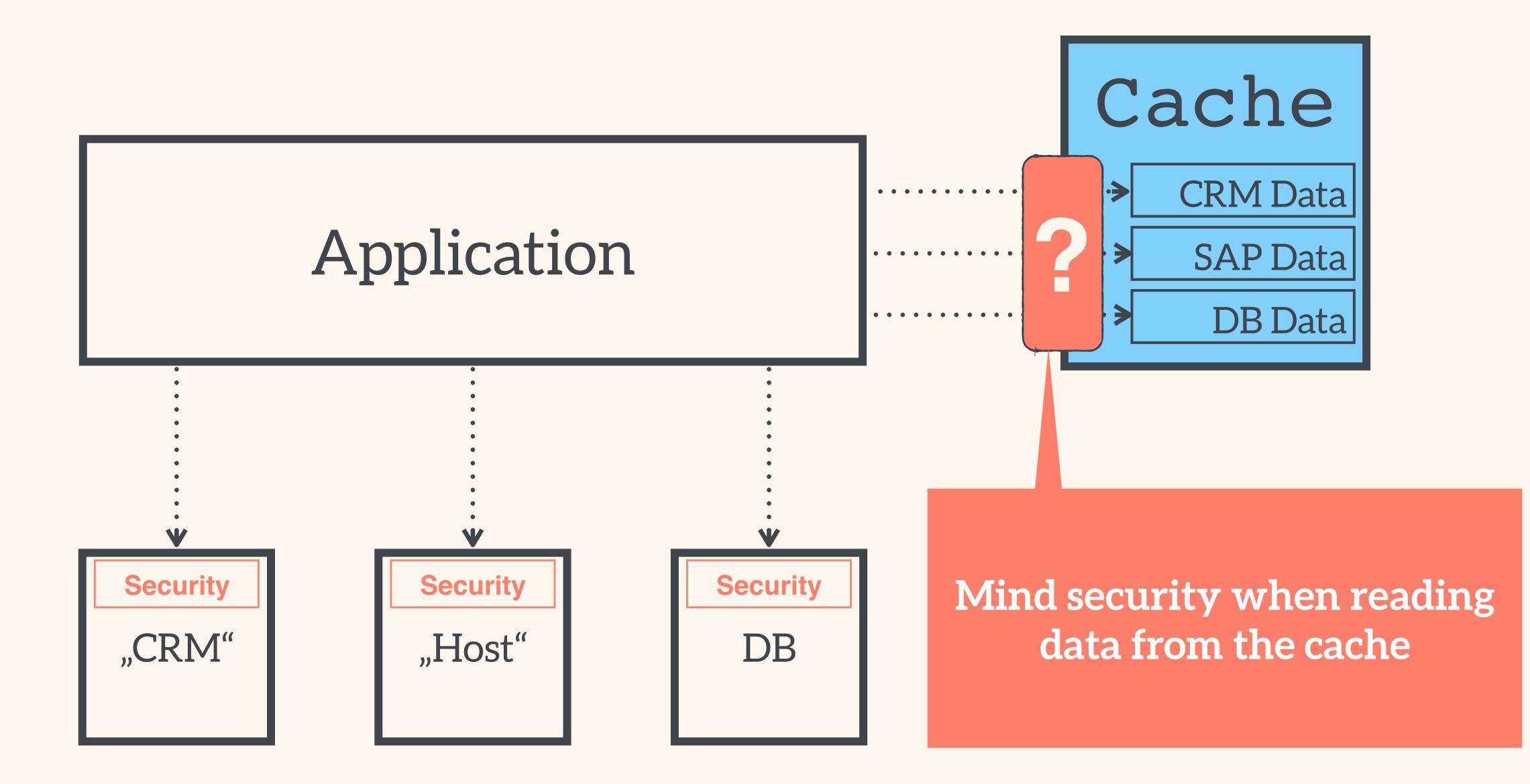
No Garbage Collection







Mind the security gap





Abstract your cache provider

Tying your code to a cache provider is bad practice

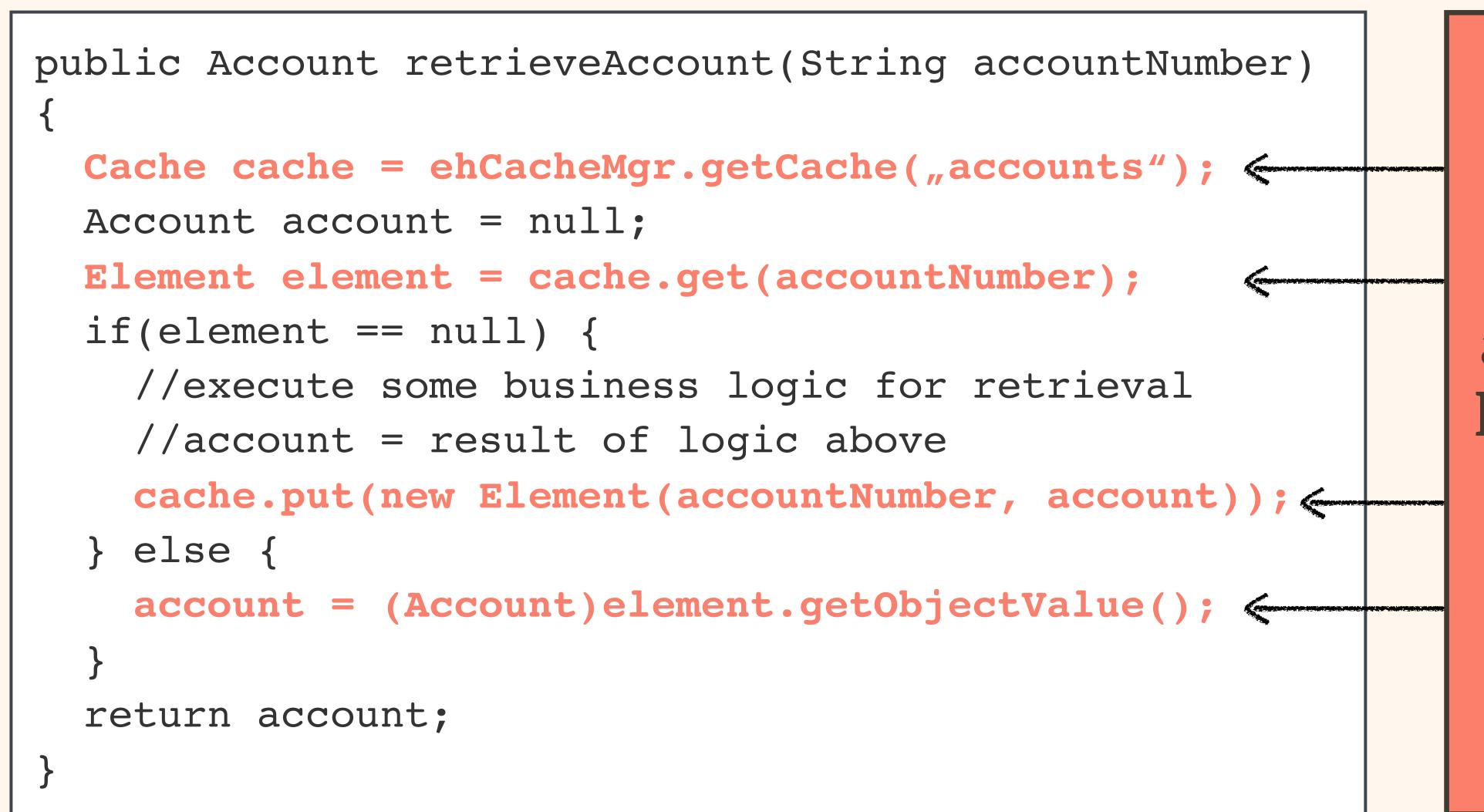
Account account = null; Element element = cache.get(accountNumber); if(element == null) { //account = result of logic above } else { return account;

- public Account retrieveAccount(String accountNumber)
 - Cache cache = ehCacheMgr.getCache(", accounts");

 - //execute some business logic for retrieval cache.put(new Element(accountNumber, account));
 - account = (Account)element.getObjectValue();



Try switching from EHCache to Hazelcast

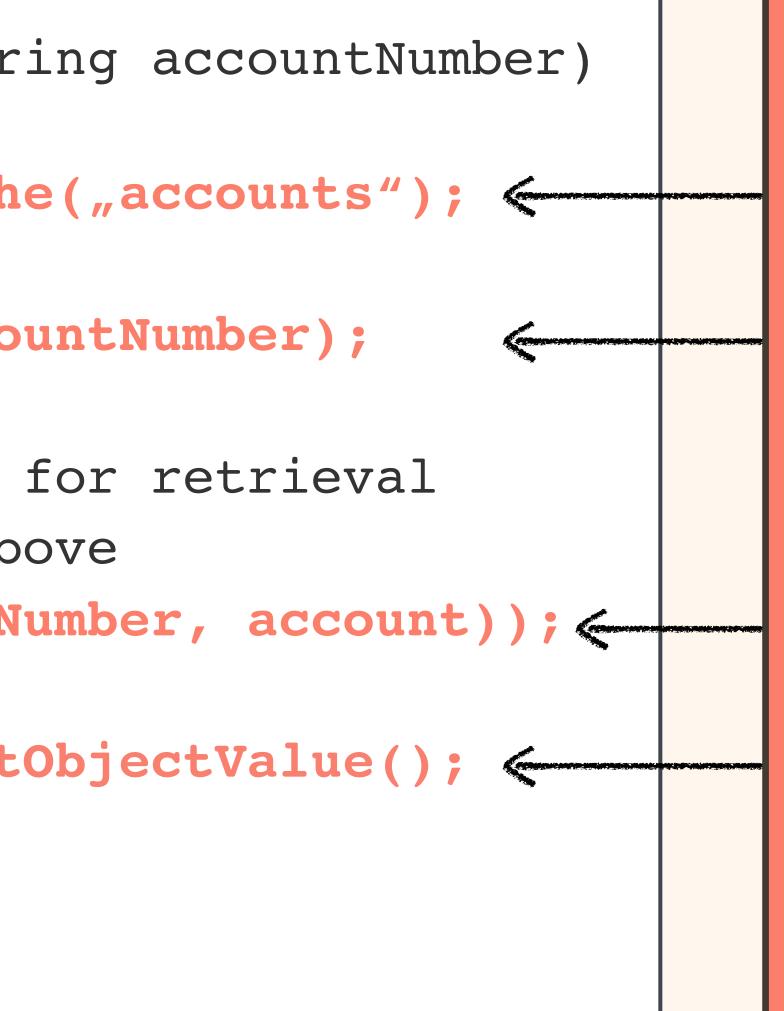


You will have to adjust these lines of code to the Hazelcast API



You can't switch cache providers between environments

```
public Account retrieveAccount(String accountNumber)
 Account account = null;
 Element element = cache.get(accountNumber);
 if(element == null) {
   //execute some business logic for retrieval
   //account = result of logic above
   cache.put(new Element(accountNumber, account));
 } else {
   return account;
```



EHCache is tightly coupled to your code



You mess up your business logic with infrastructure

public Account retrieveAccount(String accountNumber) Cache cache = ehCacheMgr.getCache("accounts"); Account account = null; Element element = cache.get(accountNumber); if(element == null) { //execute some business logic for retrieval //account = result of logic above cache.put(new Element(accountNumber, account)); } else { account = (Account)element.getObjectValue(); return account;

This is all caching related code without any business relevance



Introducing Spring's cache abstraction

<cache:annotation-driven cache-manager="ehCacheManager"/>

<!-- EH Cache local --> <bean id="**ehCacheManager**" class="org.springframework.cache.ehcache.EhCacheCacheManager" p:cacheManager-ref="ehcache"/>

<bean id="ehcache"
 class="org.springframework.cache.ehcache.EhCacheManagerFactoryBean"
 p:configLocation="/ehcache.xml"/>

@Cacheable("Customers")
public Customer getCustomer(String customerNumber) {
...

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THANK YOU!

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Michael Plöd - @bitboss Kraków, 17-19 May 2017

