

MunichJS Meetup 2024

# Develop CI/CD-pipelines locally in TypeScript with dagger.io



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INNOQ.SOCIAL/@FABIAN

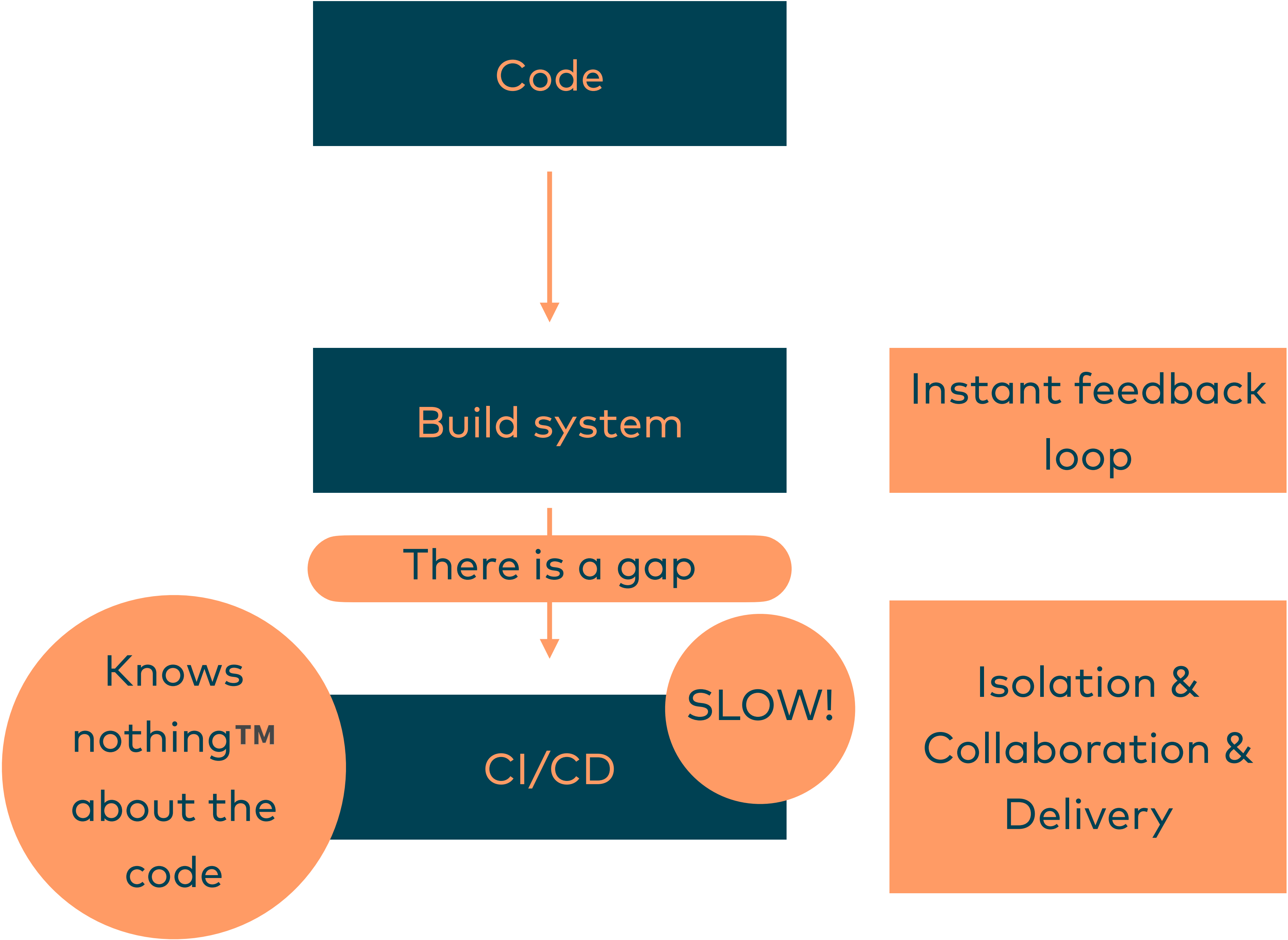
# Our journey

- Why?
- Origins
- Building blocks
- Concepts
- Example
- Future
- Opinion(s)



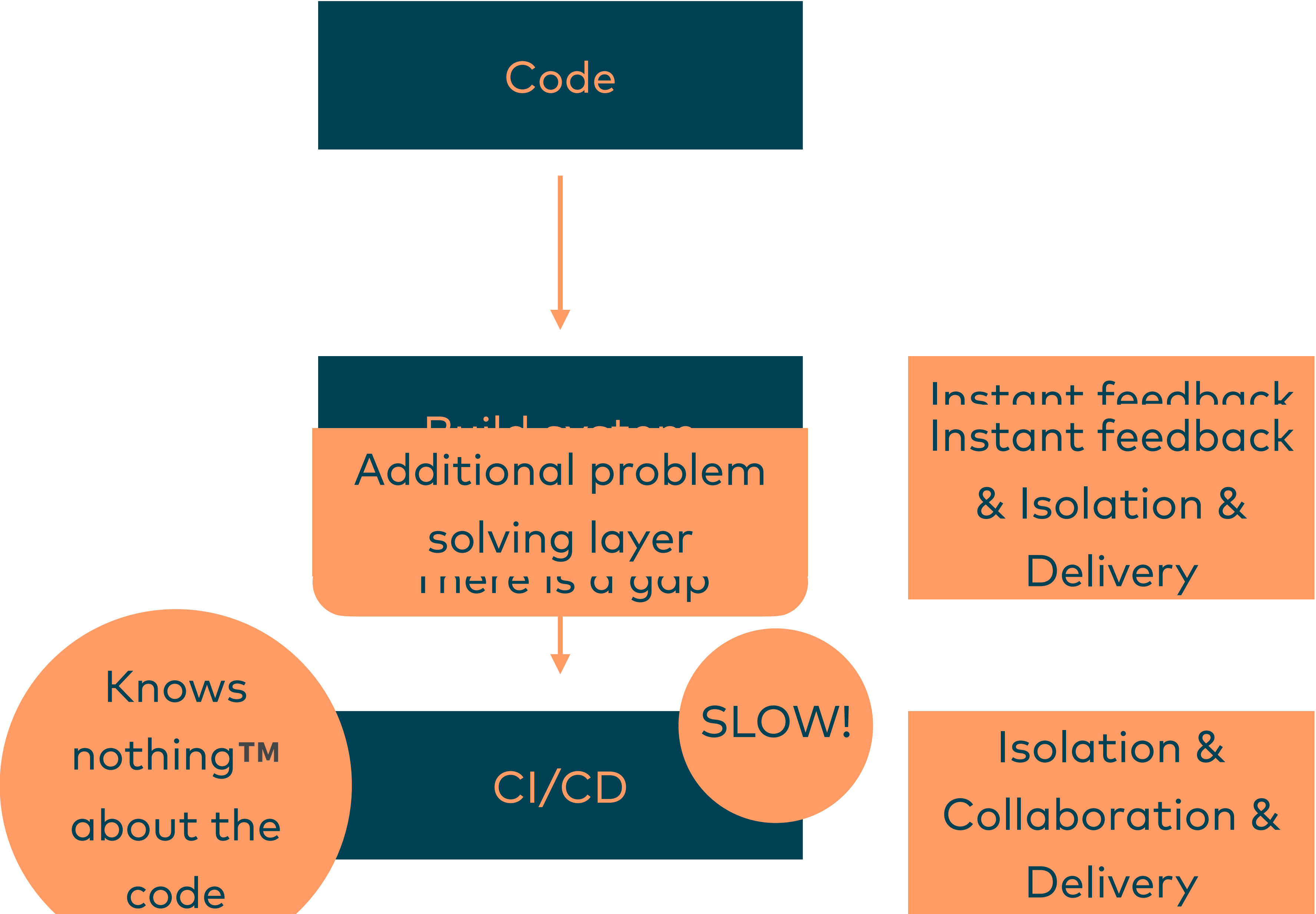
© dagger.io

**But why?!**



**„Everything can be solved by an additional layer of  
indirection“**

- *Unknown wise person*



# Imperative vs. declarative

- Gradle vs. Maven vs. Jenkinsfile vs. .gitlab-ci.yml
- Its not a binary decision, but a continuum
- Reduce mental load -> Shift complexity to different layers
- Don't hide complexity, but establish clear boundaries



# Why – Summary

- Save interface between Build and CI
- Local development with...
- ... Instant feedback loop



**I don't want to replace neither build nor CI/CD systems,  
but bridge nicely between them while solving some  
problems of both systems along the way.**

# **The origin story**

**From the people that brought you docker**

# Containers

## It' about the developer experience



**Arnaud Porterie** @arnaudporterie · 10. Juli 2019



Maybe the real treasure was the developer experience we made along the way.

**"Engine lead" Docker project**

# BuildKit

## Low-Level Build definition format

# LLB

„At the core of BuildKit is a Low-Level Build definition format. <...>

<LLB> defines a content-addressable **dependency graph** that can be used to put together very **complex build definitions**.

It also supports features not exposed in Dockerfiles, like direct data mounting and nested invocation. <...>

Everything about execution and caching of your builds is defined in LLB"

**cuelang.org**  
**Honorable  
mention**

## The first approach

- Built upon ~15 years of experience with Google GCL
- **Combine constraints** from different sources to produce a **deterministic output**
- Bonus: Comparing schemas for backwards compatibility
- Limited scripting: explicitly **constrained** -> converges to a **valid state in finite time**

<https://cuelang.org/docs/about/#history>

# Pivot

## Language specific SDKs

### The second approach

- Arcane cuelang syntax -> adoption barrier
- „DevEx-First“ -> Let the people live where they feel at home -> let them use their day-to-day tools / languages
- SDKs generated from API schema
- Mental distinction between programming language syntax and dagger concepts easier to grasp in an environment you know well

# Origins – Summary

- People with right™ mindset
- Mature foundational technologies
- Courage to do a pivot to get better DevEx
- Everything gets better if you throw container technology at it ;-)



**Success of a technology is determined by its  
accessibility**

# The building blocks

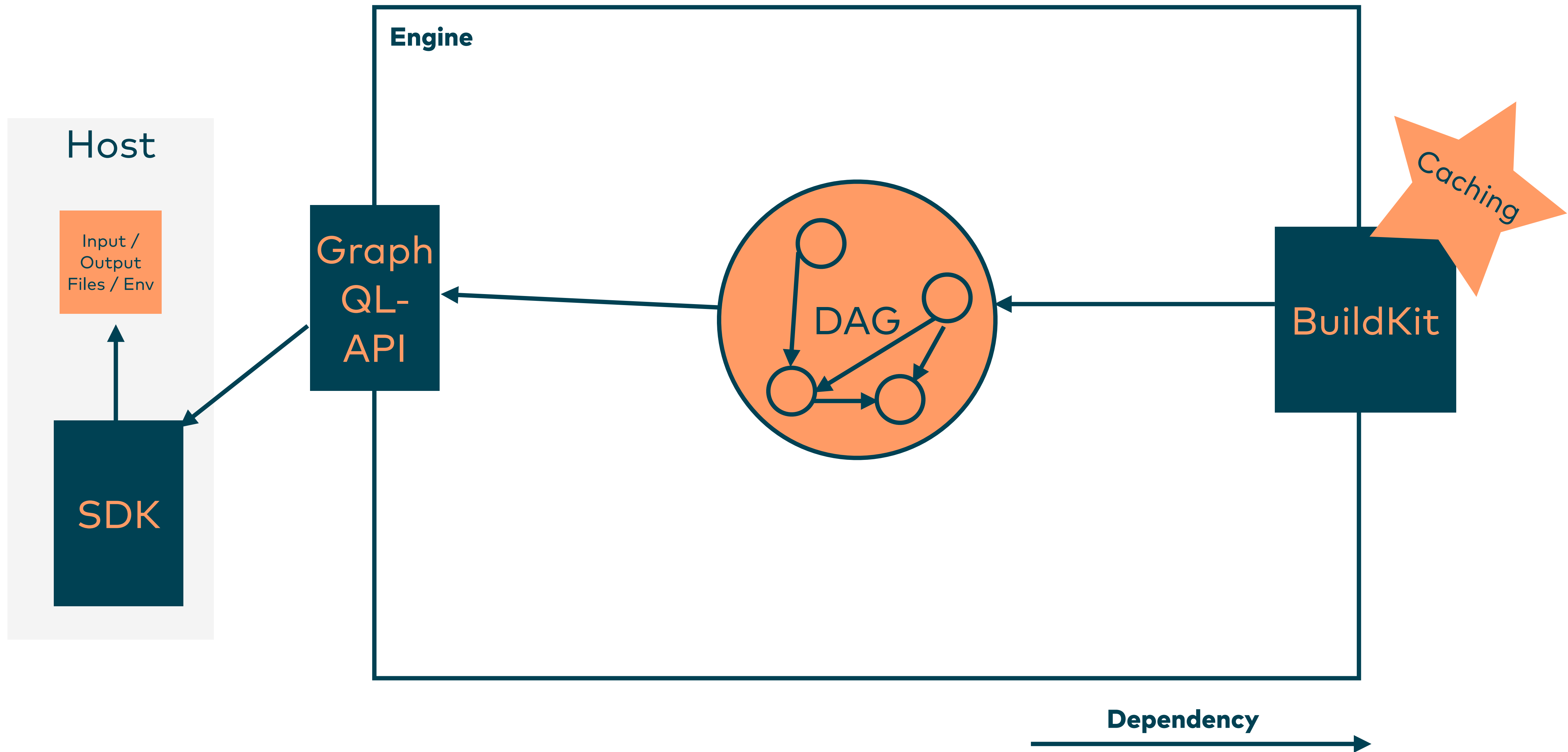
# Concepts

- SDKs
- GraphQL-**API**
- dagger engine with the DAG

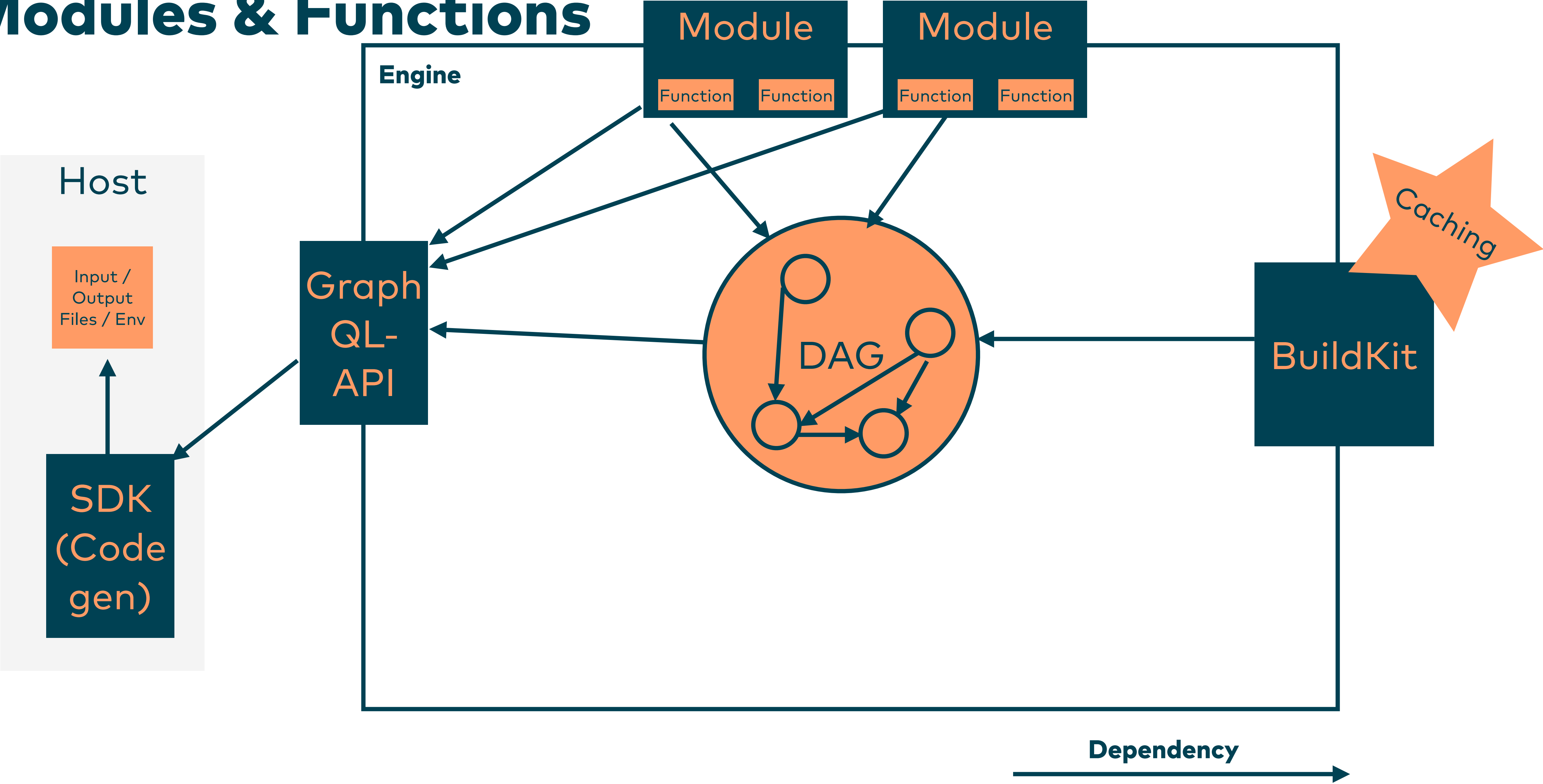


**dagger.io**

Using a **directed acyclic graph** to our  
advantage



# Modules & Functions



# Concepts – Summary

- SDKs
- GraphQL-**API**
- Docker engine & BuildKit:
  - concurrency & **caching** „for free“



# Example - Lets blog!

- Build static site with goHugo
- Optimize images before deployment
- Build and (re)use dagger modules



**dagger.io**

# The future (is now)

- More SDKs
- Cloud UI / Caching (business case)
- More Modules
- CLI-Tooling for Modules & Functions is finally here!
- „Cross-Language-Orchestration“ is now possible
- <https://daggyverse.dev/>



**dagger.io**

# Opinions

- Good mixture of people, mindset, concepts and foundational technology
- Boundary between imperative and declarative layers is good (enough)
- Not revolutionary technology wise, but an evolution and very clever amalgamation of existing technologies



# Getting Started!

- Getting started: <https://docs.dagger.io/>
- Discord: <https://discord.gg/ufnyBtc8uY>
- First steps: <https://docs.dagger.io/quickstart/562821/hello>
- Example: <https://github.com/fkretzer/mujs24>



# Feedback?

- Used [dagger.io](#)?
- Can recommend similar / alternative tools?
- Declarative vs. imperative vs. mix of both?
- Thanks for your attention! ❤️

# Feedback? Contact!



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