



# Neuigkeiten in Scala 3

Lars Hupel  
JavaLand  
2022-03-15

**INNOQ**



[innoq.com/assistance](http://innoq.com/assistance)

heise online > News > 05/2021 > Programmiersprache Scala 3 ist fertig: Weniger ist mehr

## Programmiersprache Scala 3 ist fertig: Weniger ist mehr

Die neue Hauptversion bringt zahlreiche grundlegende Änderungen, mit denen die Programmiersprache verständlicher und zugänglicher sein soll.

Lesezeit: 6 Min.

In Pocket speichern

... > Software Development > Scala

41 0 237

## Scala 3 ushers in 'complete overhaul' of the language

The latest upgrade of the popular functional language for JVM and JavaScript runtimes features a new type system, new language features, and syntax improvements.



By Paul Krill

Editor at Large, InfoWorld

MAY 14, 2021 11:11 PM PDT

InfoWorld Homepage > News > Scala 3 Overhauls Language For Better Developer Experience

## Scala 3 Overhauls Language for Better Developer Experience

By  
Karsten Sixt  
Senior Full Stack Java Developer

Eight years in the making with 28,000 commits, 7,400 pull requests, and 4,100 closed issues, Scala 3.0 has been released, delivering a "complete overhaul of the Scala language" with new features, updates to the syntax and type system, and new tools for metaprogramming. The Scala compatibility reference heralds version 3 as a "game changer [...] that will greatly improve the day-to-day experience of every Scala programmer". Scala 3 is binary backwards-compatible with Scala 2.13, but not fully source-compatible. The new Dotty compiler can automatically migrate old code and report any remaining issues.

## Scala 3: Scala im neuen Gewand

13.07.2021 von Simon Häger



F Empfehlen



Twitter

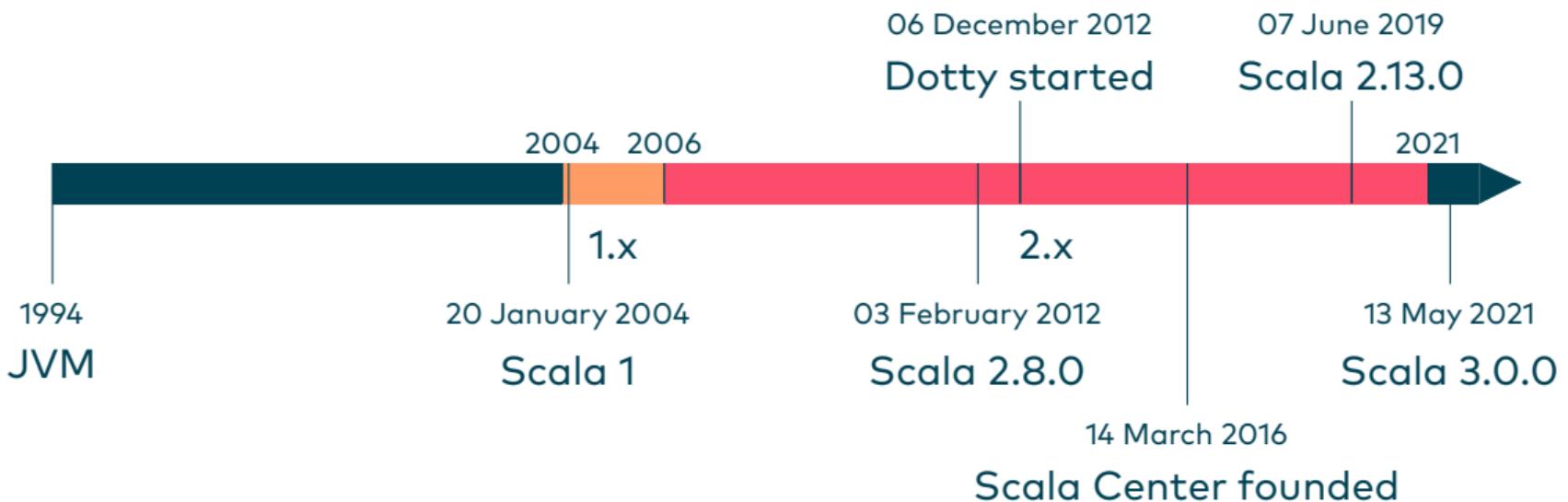


Nach 8 Jahren, 28000 Commits und 7400 Pull-Requests war es am 14. Mai 2021 endlich so weit: Scala 3 wurde veröffentlicht. Neben dem neuen Compiler „Dotty“ haben es eine neue Syntax sowie einige Neuerungen an der Sprache in Scala 3 geschafft. In dieser Blogpost-

### RELATED

Java News Roundup  
May 26, 2021

The Inf...



# Was ist Scala 3?

- von Grund auf neu entwickelt
- zu großen Teile binär- und source-kompatibel zu Scala 2

# Warum Scala 3?

- aufgeräumt & vereinfacht
- einfacher erlernbar
- bessere Binärkompatibilität
- Syntax für gängige Muster

# The Essence of Dependent Object Types\*

Nada Amin\*, Samuel Grütter\*, Martin Odersky\*, Tiark Rompf †, and Sandro Stucki\*

\*EPFL, Switzerland: {first.last}@epfl.ch

†Purdue University, USA: {first}@purdue.edu

**Abstract.** Focusing on path-dependent types, the paper develops foundations for Scala from first principles. Starting from a simple calculus  $D_{<:}$  of dependent functions, it adds records, intersections and recursion to arrive at DOT, a calculus for dependent object types. The paper shows an encoding of System F with subtyping in  $D_{<:}$ , and demonstrates the expressiveness of DOT by modeling a range of Scala constructs in it.



## 5. Opake Typen

A photograph of four aerobatic aircraft, likely the Blue Angels, performing a vertical climb. They are flying in a tight formation against a clear blue sky with scattered white clouds. Each plane is leaving a thick, white smoke trail that extends from its position towards the bottom of the frame.

## 4. Neue Implicits



### 3. Optionale Klammern



## 2. Metaprogrammierung

```
def fact(n: Int): Int =  
  if n <= 0 then  
    1  
  else  
    n * fact(n - 1)
```

```
inline def fact(inline n: Int): Int =  
  if n <= 0 then  
    1  
  else  
    n * fact(n - 1)
```

# Weitere Anwendungsfälle

- Serialisierung/Deserialisierung
- Berechnung von Typen
- Staging

The image shows a landscape with a field in the foreground, a small tree with orange leaves in the center, and a dense forest in the background.

# 1. Aufzählungen

# Ökosystem

- Community hat die Migration früh mit begleitet
- wichtige Bibliotheken noch vor RC-Phase veröffentlicht
- Cross-Publishing wie bei Scala 2.x



# Fazit

- Scala 3 ist eine „größere“ Sprache als Scala 2
- in vielen Fällen kann Code in Scala 2 weiterverwendet werden
- automatische Migrationshilfen existieren
- erleichtert gängige Programmiermuster stark



# Q & A



Lars Hupel

 lars.hupel@innoq.com

 @larsr\_h



## LARS HUPEL

**Senior Consultant**  
**innoQ Deutschland GmbH**

Lars is a consultant with INNOQ in Munich, Germany. They are interested in programming languages – especially the functional variety –, web development, and theoretical computer science. They write articles and talk about a multitude of topics.

# Bildquellen

- Waving the Ukrainian flag, Vlad Yaitskiy, CC-BY-SA 2.0, [https://commons.wikimedia.org/w/index.php?title=File:Waving\\_the\\_Ukrainian\\_flag.jpg&oldid=546169045](https://commons.wikimedia.org/w/index.php?title=File:Waving_the_Ukrainian_flag.jpg&oldid=546169045)