



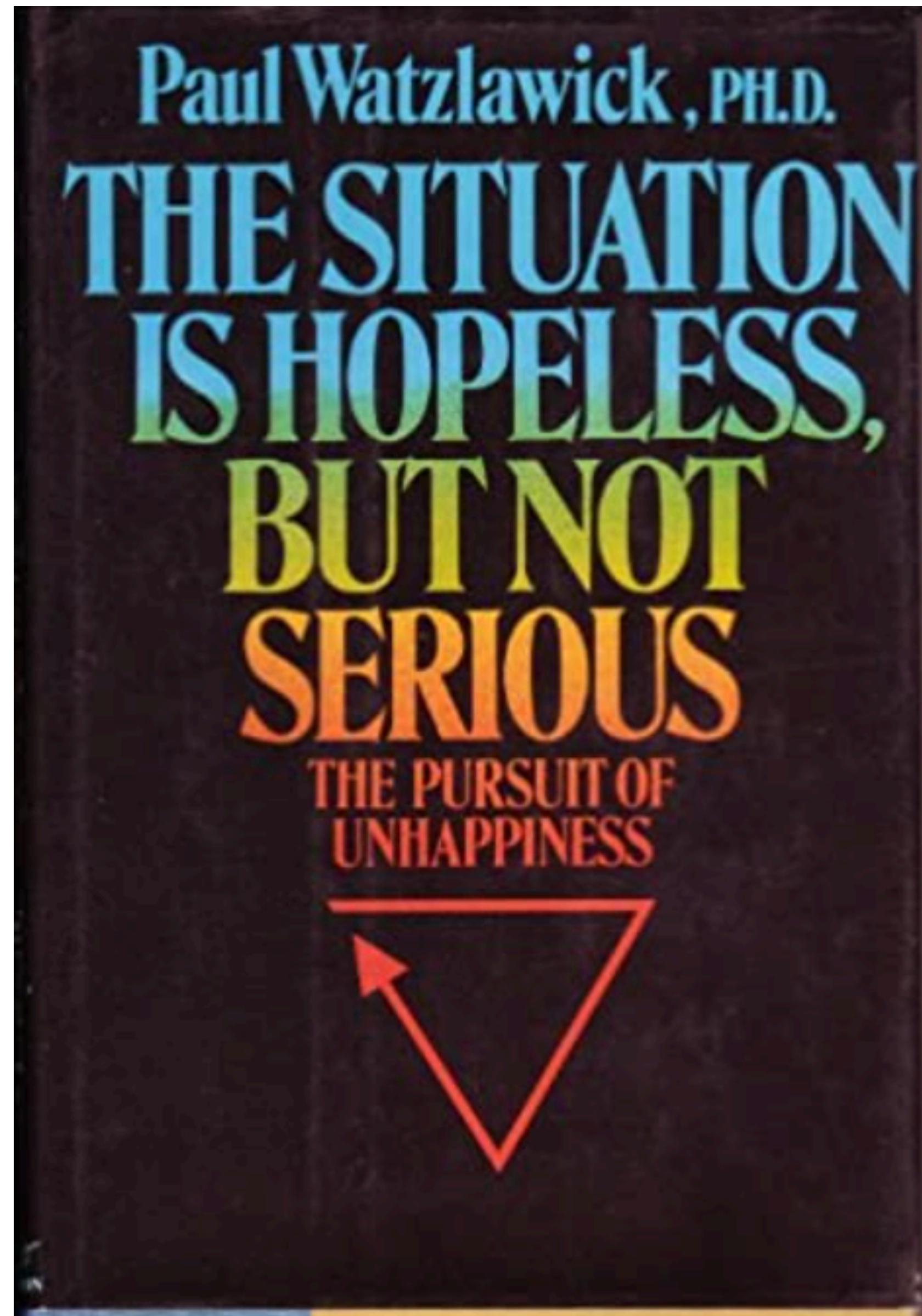
INNOQ Technology Day 2021

# A Practical Guide to Destroy Cross- Functional Teams

**INNOQ**

SVEN JOHANN





# **Happiness**

**Nobody knows**

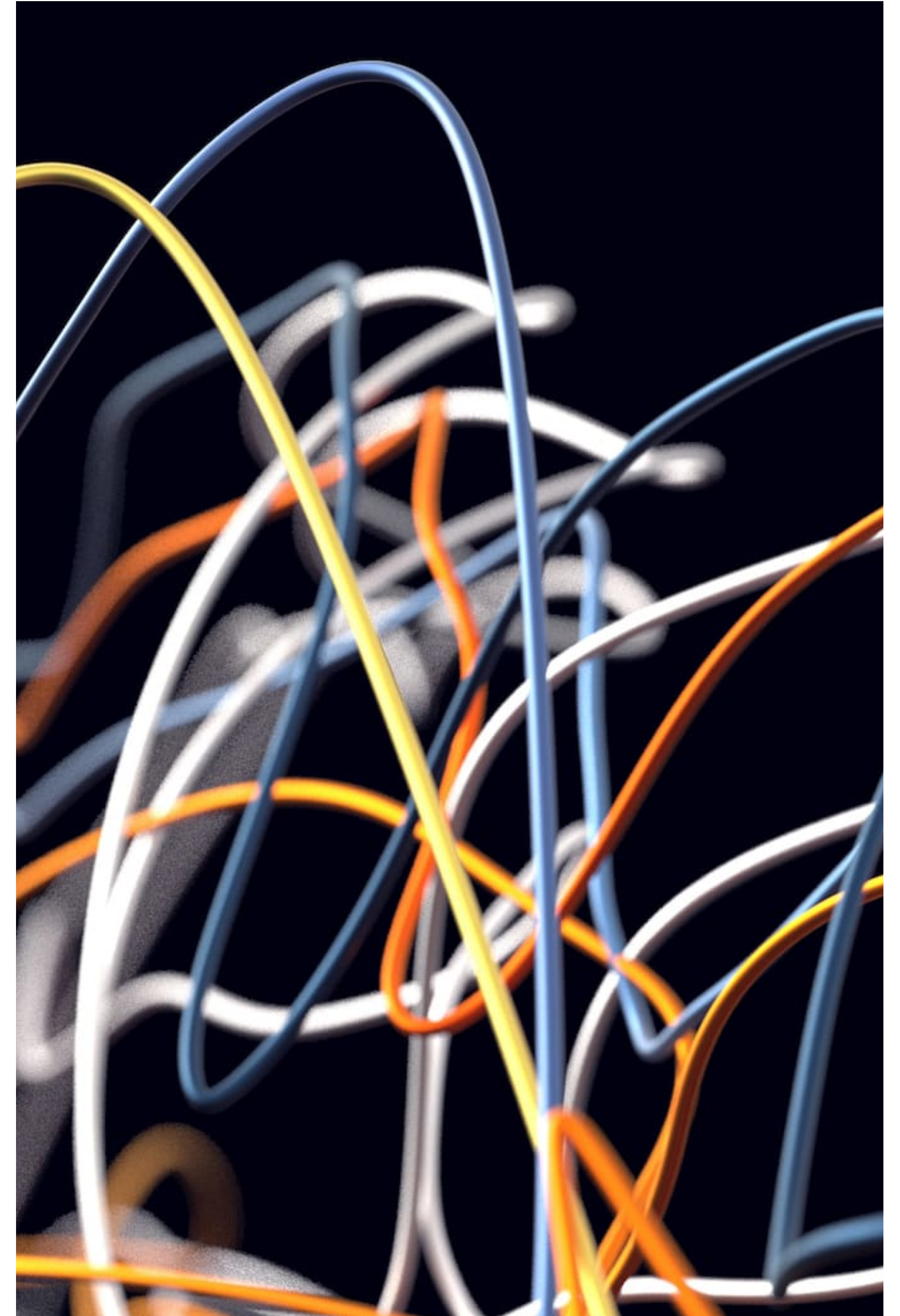
**We know what  
makes you  
unhappy**

**Start with  
stopping those  
approaches**



# Agenda

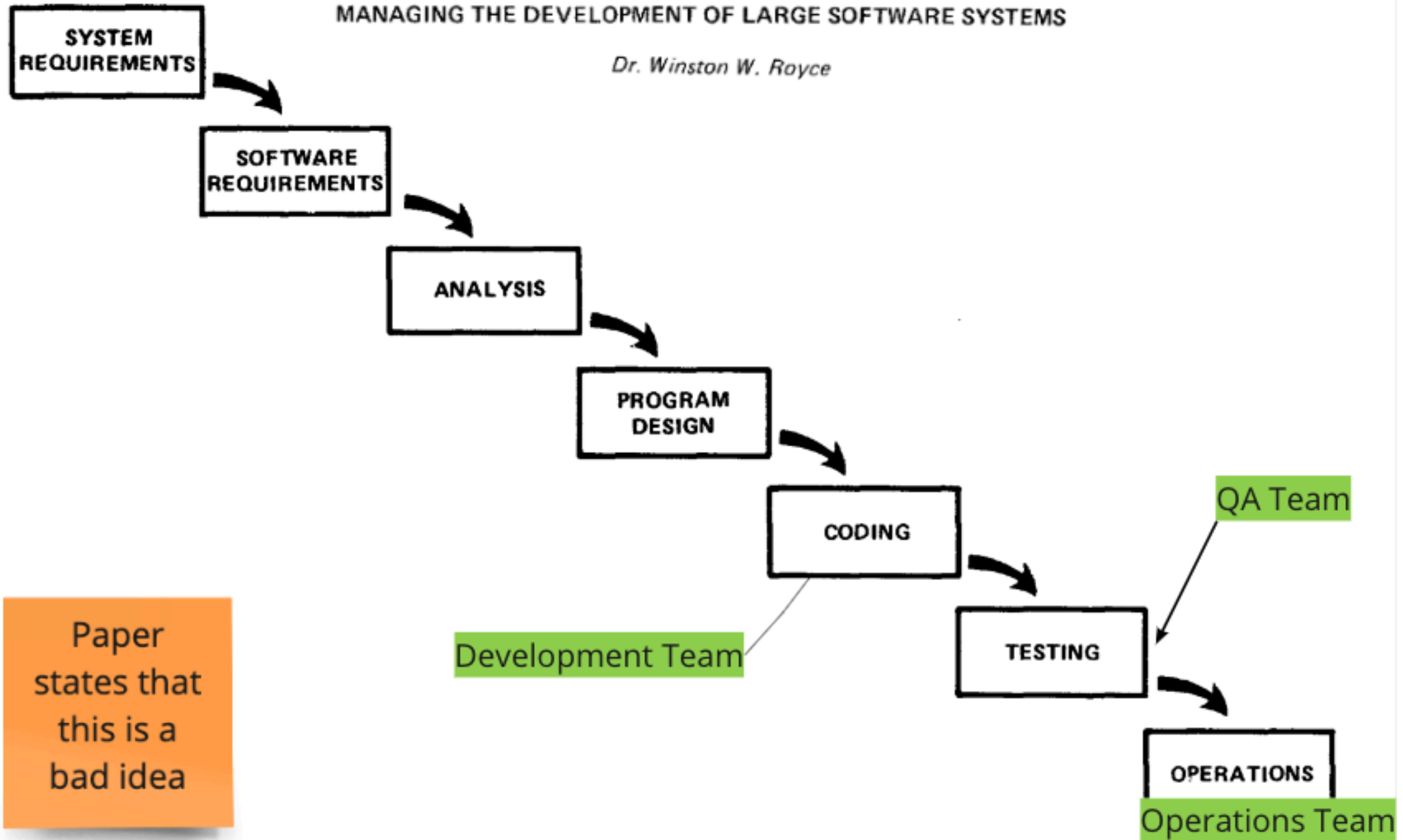
- Why cross-functional teams?
- Skillsets of a cross-functional team
- 4 approaches which makes you fail
- Ideas what to do instead



# Cross-functional Teams History

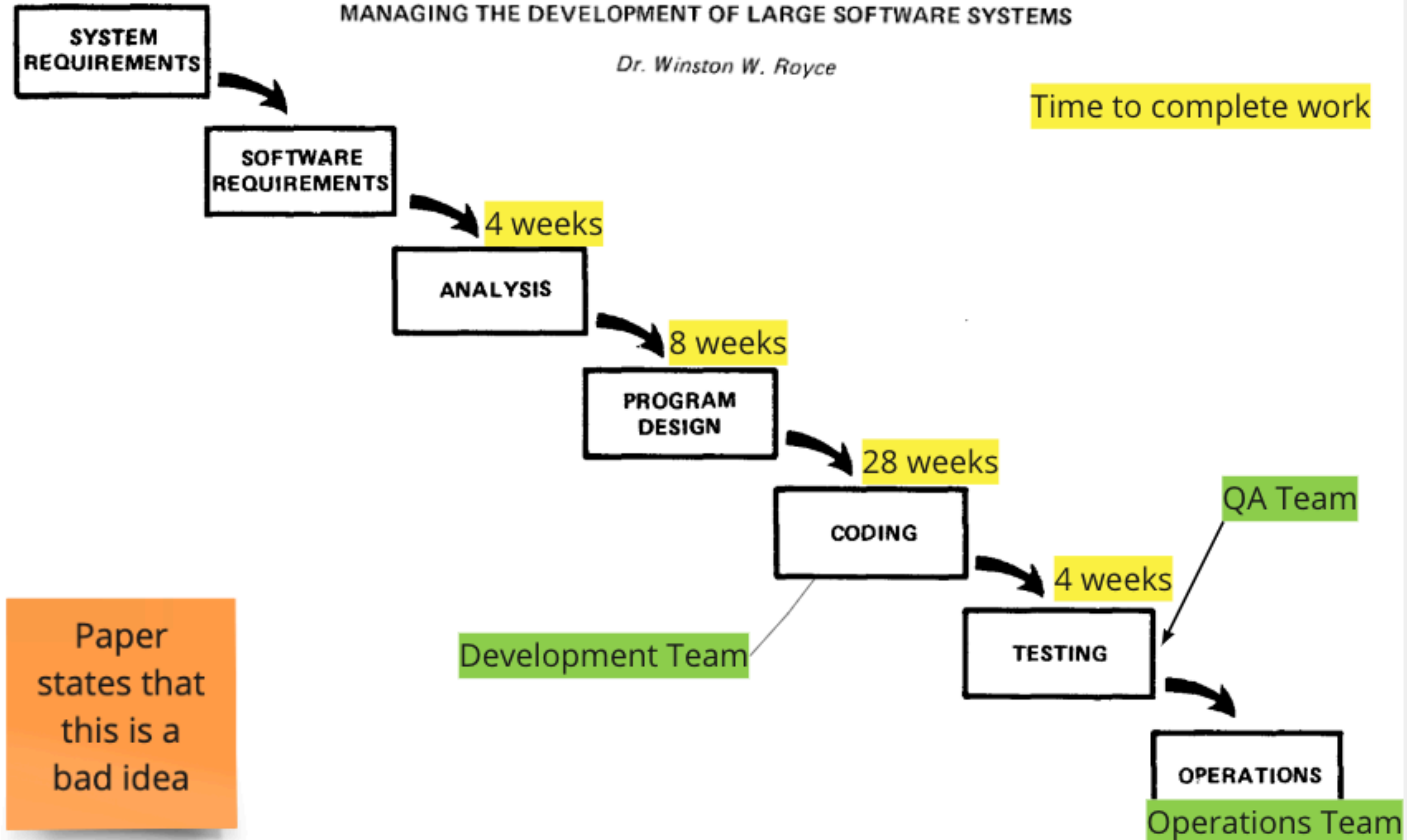
## MANAGING THE DEVELOPMENT OF LARGE SOFTWARE SYSTEMS

*Dr. Winston W. Royce*

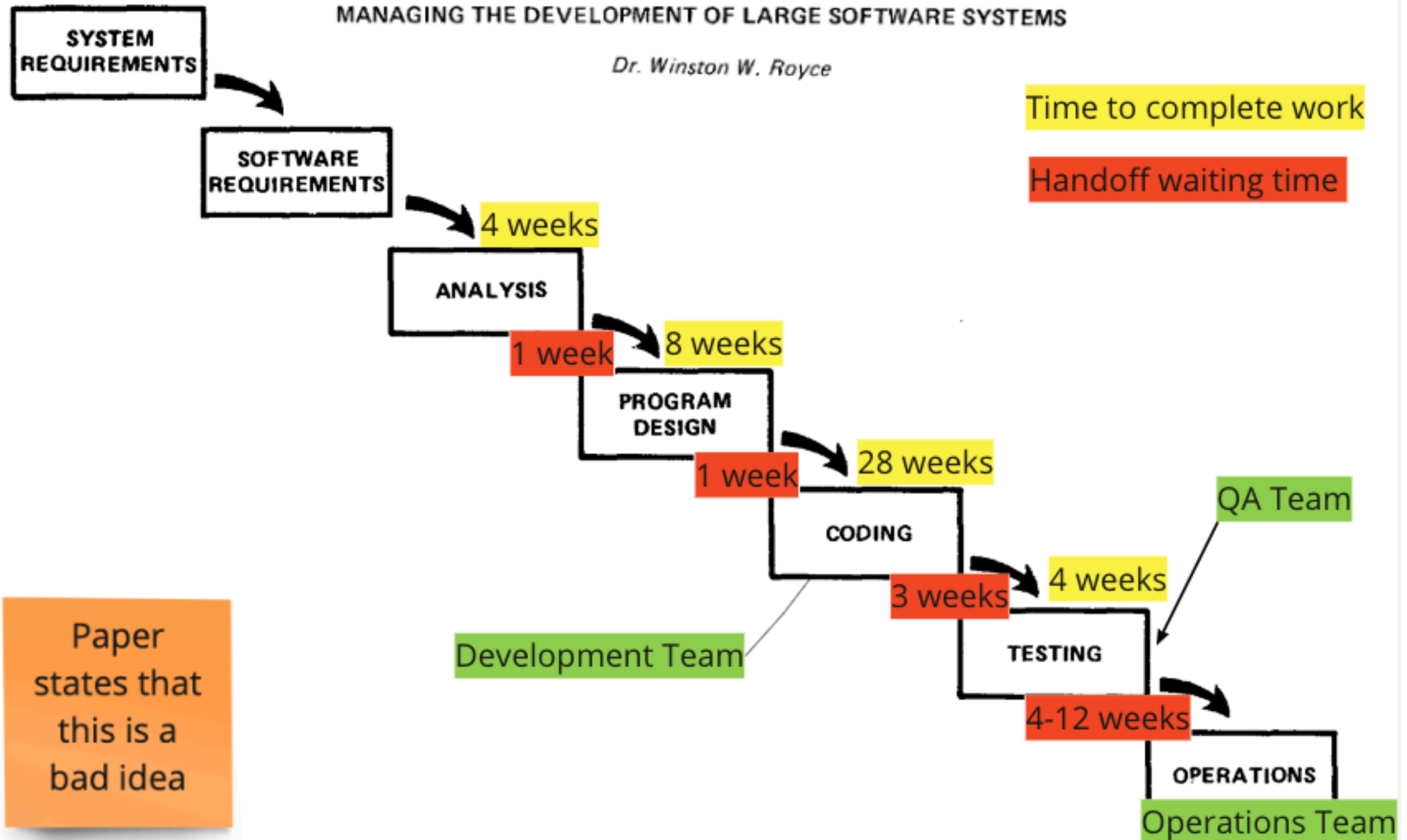


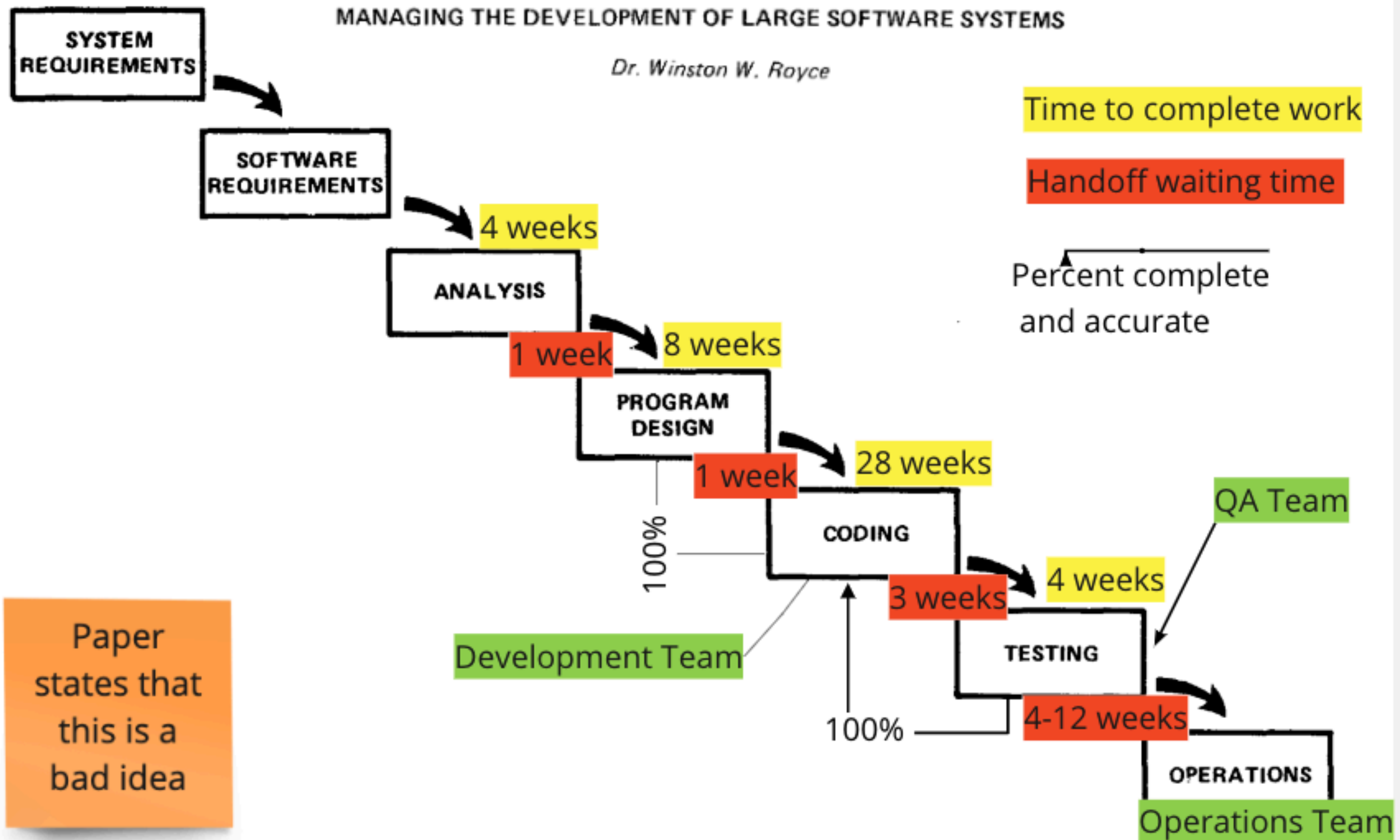
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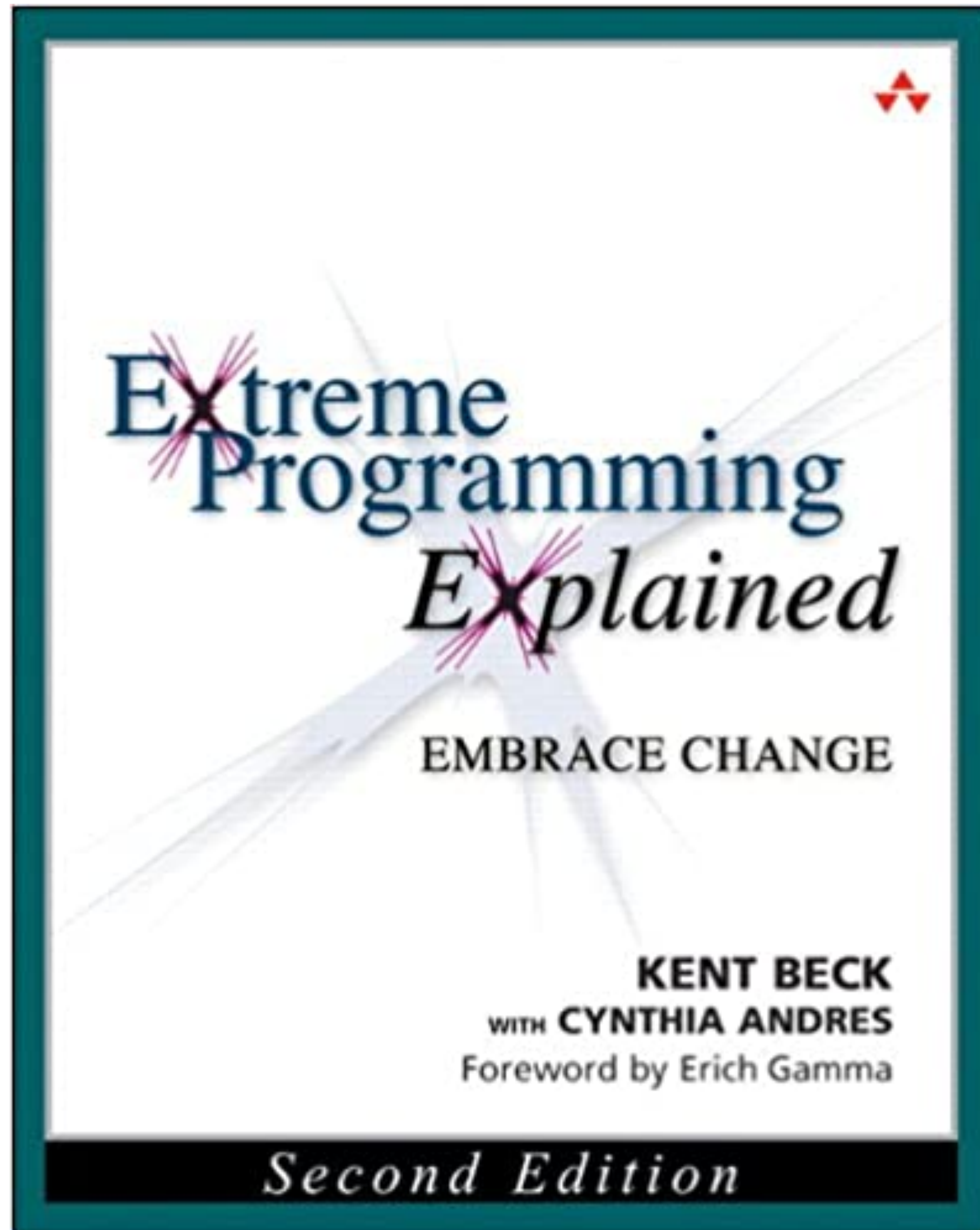








**25 years later: Extreme Programming**



**One Team**

**Programmer**

**Architect**

**Product Mgr**

**Project Mgr**

**User, Customer**

**QA**

**(Tech. Writer, HR)**



**Operations?**

**Security?**

**Faster?**



Interviews

June 30, 2006  
Volume 4, issue 4

## A Conversation with Werner Vogels

There is another lesson here: Giving developers operational responsibilities has greatly enhanced the quality of the services, both from a customer and a technology point of view. The traditional model is that you take your software to the wall that separates development and operations, and throw it over and then forget about it. Not at Amazon. **You build it, you run it.** This brings developers into contact with the day-to-day operation of their software. It also brings them into day-to-day contact with the customer. This customer feedback loop is essential for improving the quality of the service.

**Werner Vogels, CTO**  
**amazon.com**

<https://queue.acm.org/detail.cfm?id=1142065>

<https://www.se-radio.net/2006/12/episode-40-interview-werner-vogels/>



**Immediate Customer Feedback feeds the  
Backlog**

**You can't get any faster than that**

**If speed is important to you:**  
**YOU WANT A CROSS-FUNC. TEAM**



# **Skillset of a Cross-Functional Team**

**Problem domain**  
**(finance, logistics, health, ...)**



# **Software Development**

**(languages, frameworks, tools, methods,  
patterns, process, ...)**

**QA**

**(Testautomation; functional, explorative,  
performance, penetration, ...)**

**Operations and support**  
**(monitoring, logging, alerting, tracing, on-**  
**call, incidents and problem handling, post**  
**mortem, ...)**



# **Infrastructure**

**(deployment, compute, storage, network,  
security, ...)**

**UX**

# **Security**

**(threat modelling, secure coding patterns, OWASP, DAST, SAST, ...)**



**Cost-efficiency and rentability**  
**(data products, FinOps, FinDev)**

# Required Skillsets



- Problem domain (finance, logistics, health, ...)
- Dev (languages, frameworks, tools, methods, patterns, process, ...)
- QA (Testautomation; functional, explorative, performance, penetration, ...)
- Operations and support (monitoring, logging, alerting, tracing, on-call, incidents and problem handling, post mortem, ...)
- Infrastructure (deployment, compute, storage, network, security, ...)
- Security (threat modelling, OWASP, DAST, SAST, ...)
- UX (exploration and testing, ...)
- Cost-efficiency and rentability (data products, interpretation, ...)

**How Large is such a Cross-functional  
Team?**



English ▼

[AWS](#) > [Documentation](#) > [AWS Whitepapers](#) > [AWS Whitepaper](#)

[Feedback](#)  [Preferences](#) 



# Two-Pizza Teams

[PDF](#) | [RSS](#)

*"We try to create teams that are no larger than can be fed by two pizzas," said Bezos. "We call that the two-pizza team rule."*

The smaller the team the better the collaboration. Collaboration is also very important as the software releases are moving faster than ever. And a team's ability to deliver the software can be a differentiating factor for your organization against your competition. Image a situation in which a new product feature needs to be released or a bug needs to be fixed you want this to happen as quickly as possible so you can have a smaller go-to-market timed. This is also important as you don't want the transformation to be a slow-moving process rather than an agile approach where waves of changes start to make an impact.

Communication between the teams is also important we move towards the shared responsibility model and start moving out of the siloed development approach. This brings the concept of ownership in the team and shifts their perspective to look at this as an end-to-end. Your team should not think about your production environments as black boxes where they have no visibility.

Cultural transformation is also important as you may be building a common DevOps team or the other approach is that you have one or more DevOps-focused members on your team. Both of these approaches do introduce shared responsibility in to the team.



**5-9 people?**

# Required Skillsets

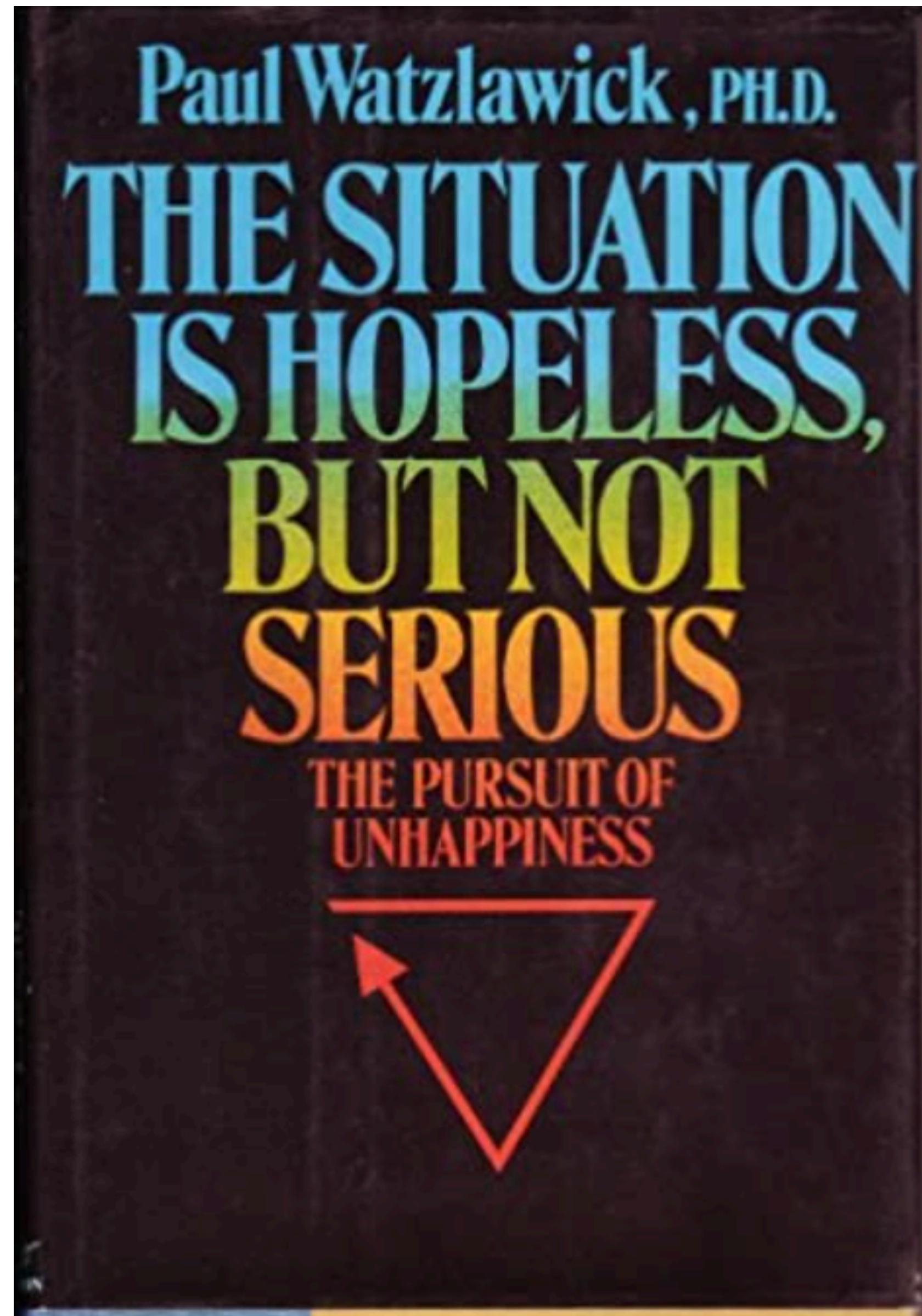
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**How do we get all those skills into a Two  
Pizza Team?**





# **Happiness**

**Nobody knows**

**We know what  
makes you  
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**Start with  
stopping those  
approaches**

**Skill Acquisition Trivialisation**

**Magic Operations & Security**

**Value Autonomy over Speed**

**Believe you are amazon.com**

**Combine approaches for faster results**

# **Skill Acquisition Trivialisation**

**Usual Team Setup for all required skills:**

**Scrum Master**

**PO**

**(Senior) Developers**

**(QA)**



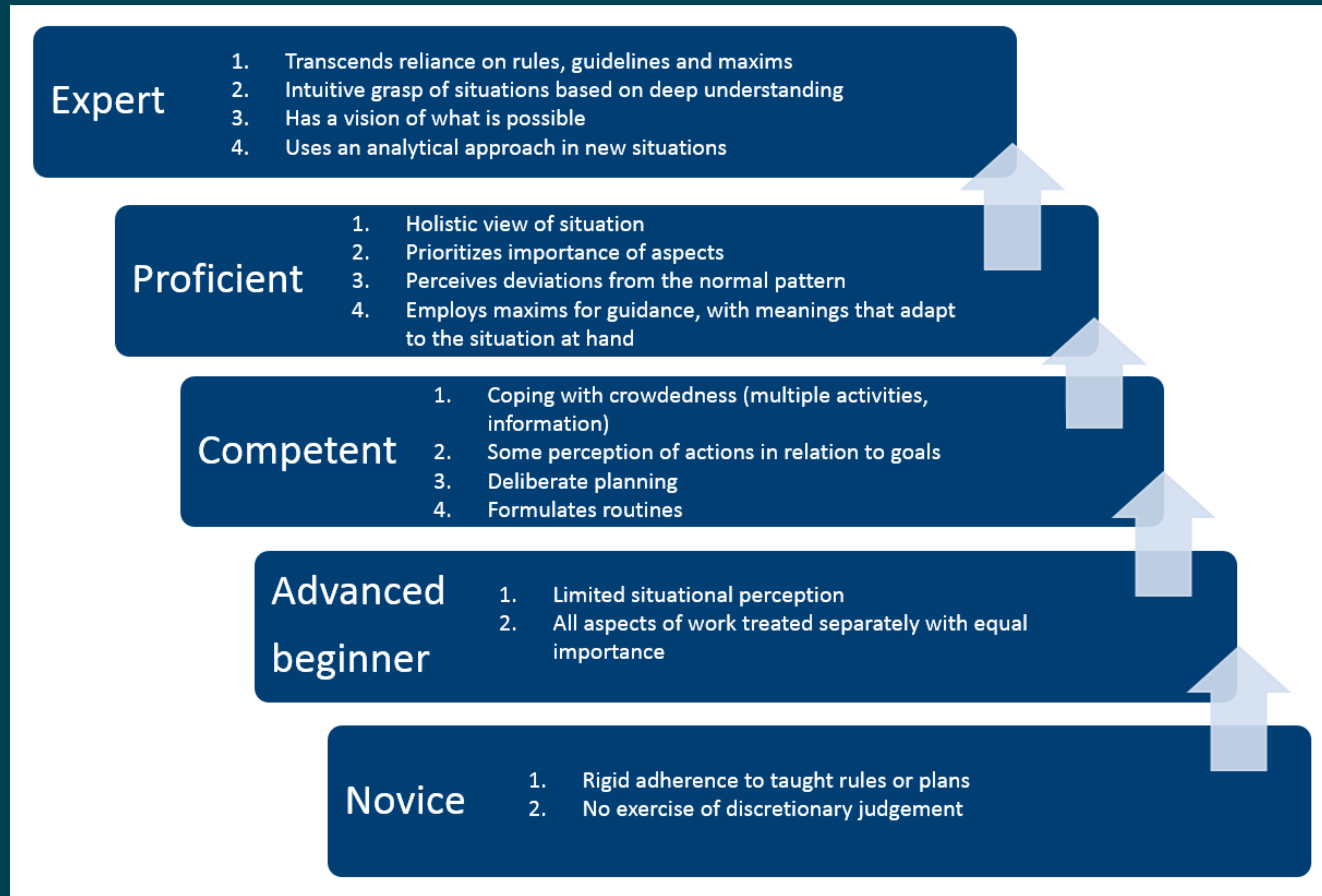
I expect  
from highly paid  
professional developers  
that they are able to  
operate their service  
securely and cost  
efficient



I trust my team  
that they can operate...  
(but don't spend money  
to acquire those skills)



# Dreyfus Model of Skill Acquisition

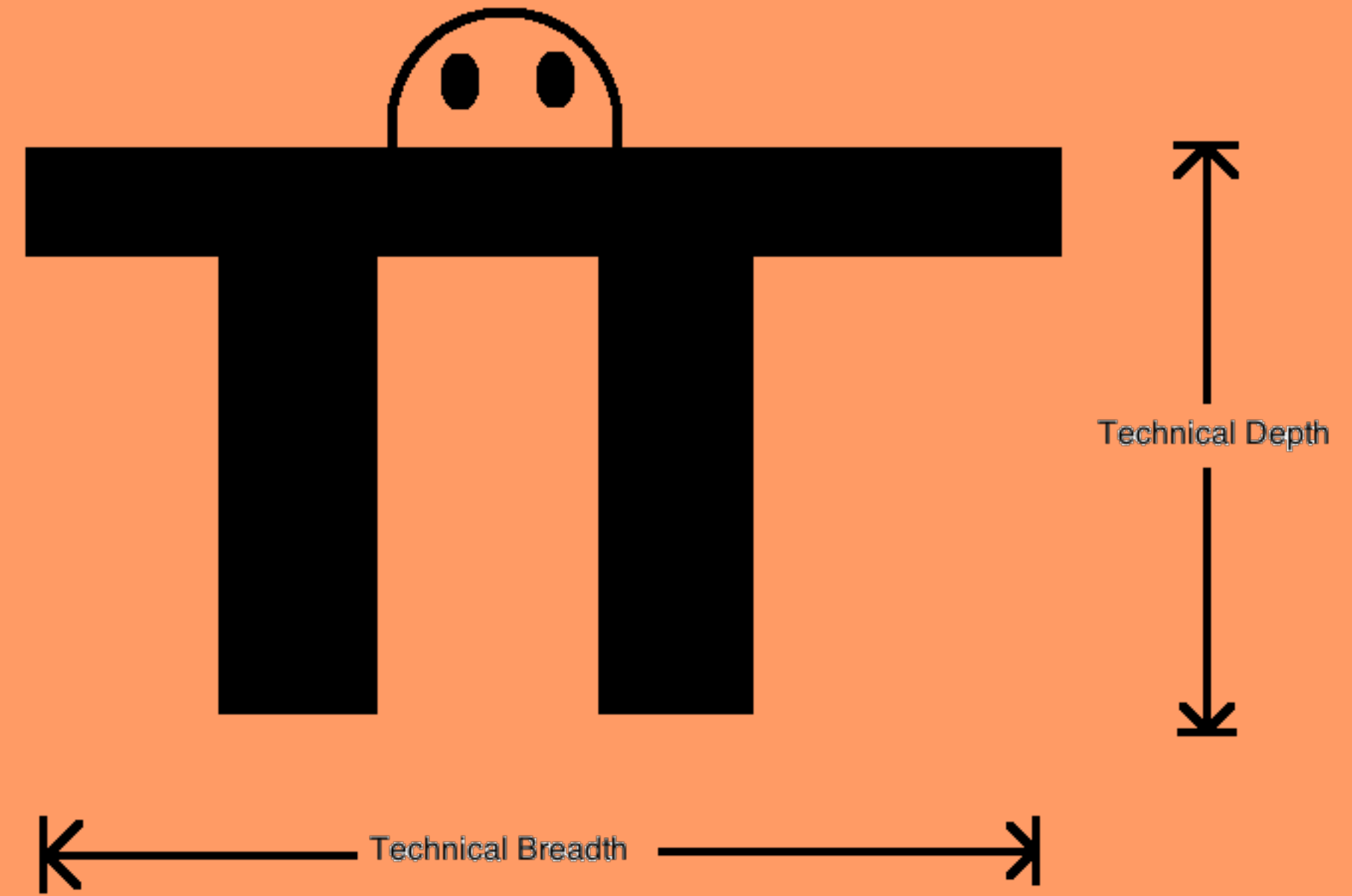
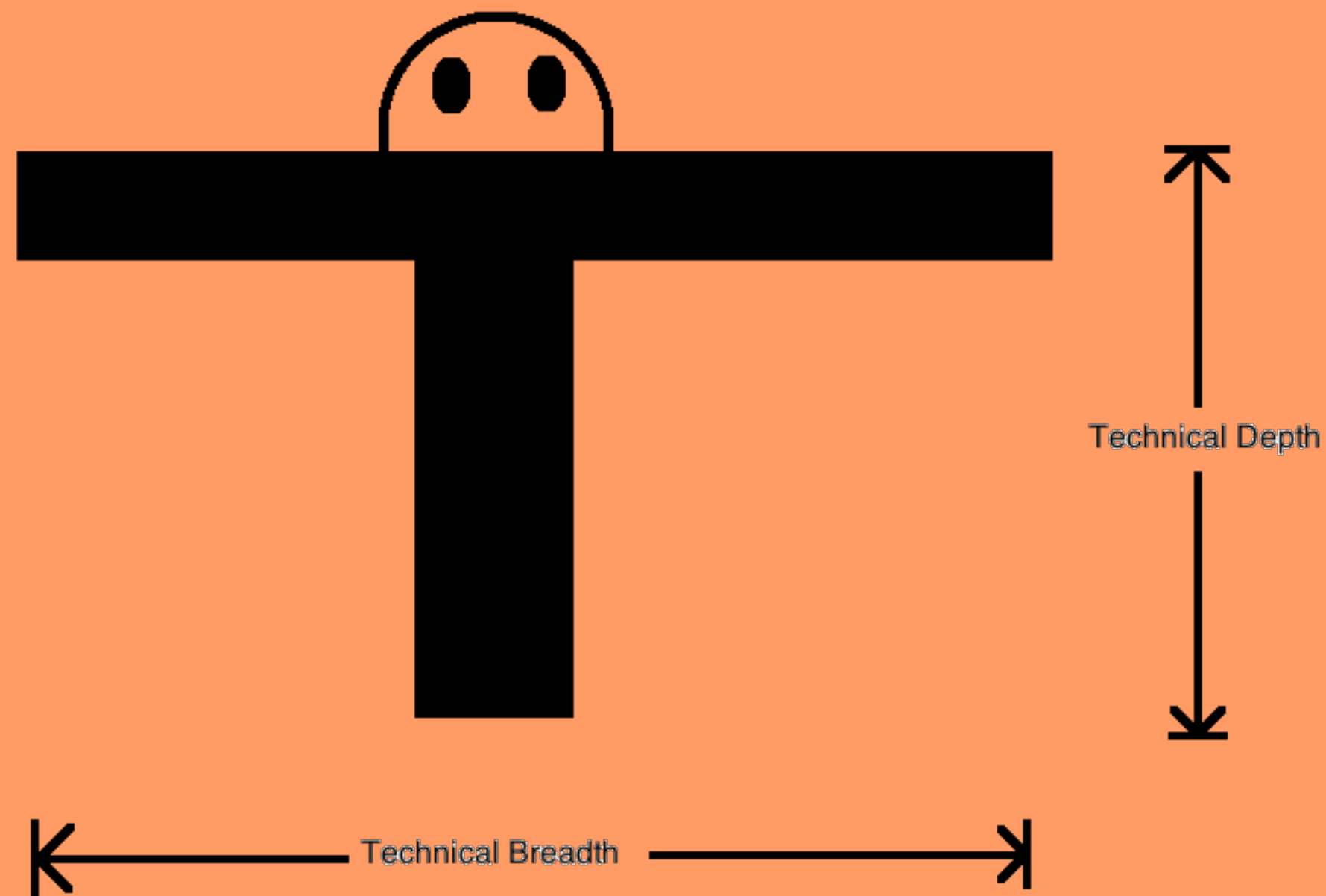


**Please make yourself competent in [X] in  
the evening/weekend/workday**

## **Fail Tip #1:**

**Act as if deep ops, infra, security, UX  
knowledge can be picked up fast and easy**







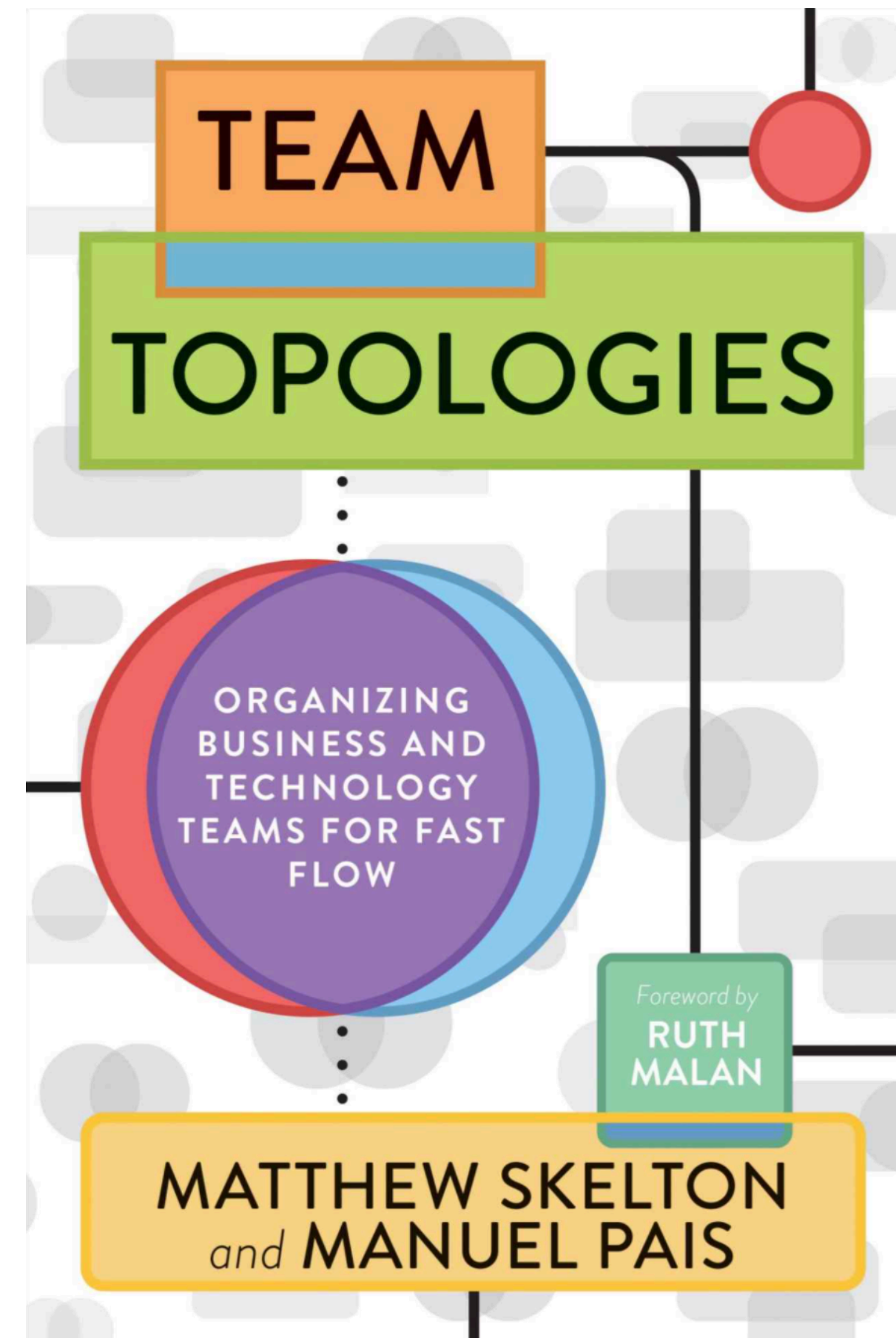
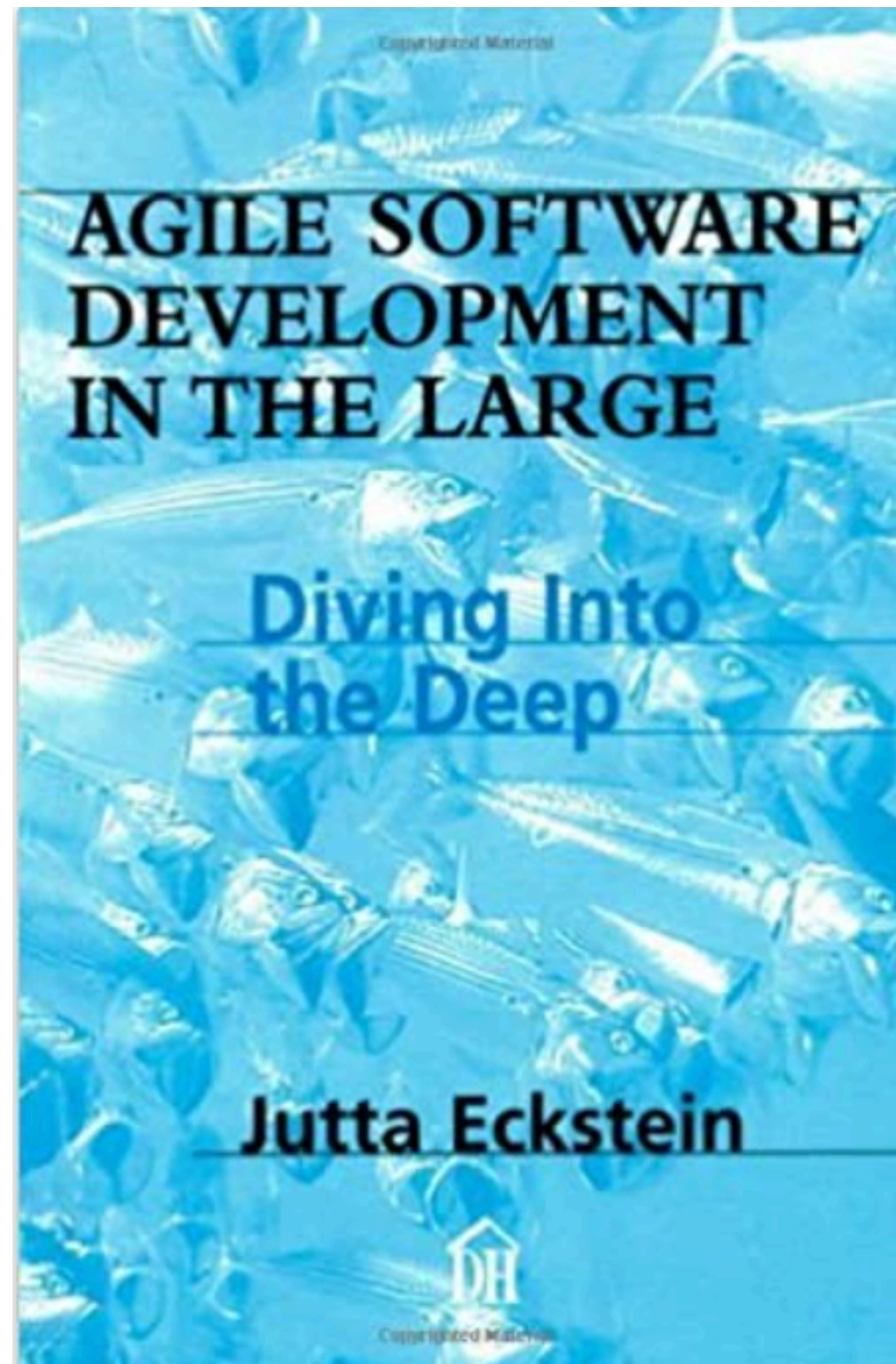
# **Mitigation Tip #1**

**Get the right people and skills on the bus**









**Eckstein 2004**

**Skelton/Pais  
2019**

**Self Experience  
Reports**

**Anekdoten**

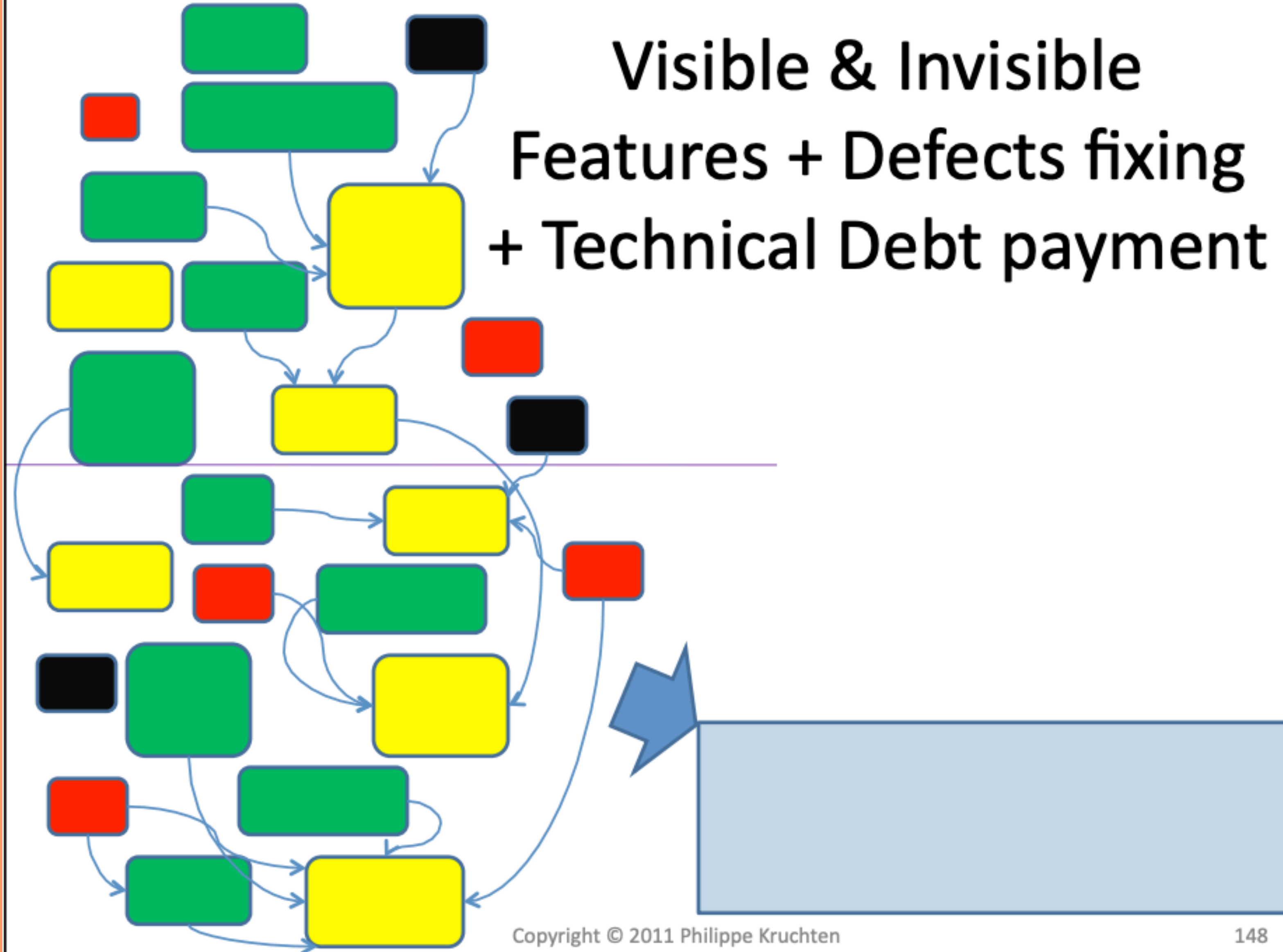
## **Mitigation Tip #2**

**Enabling team for the bus fleet**



# Magic Ops and Sec

# Visible & Invisible Features + Defects fixing + Technical Debt payment



## **Fail tip #2**

**Pack your sprint 100% with features &  
bugs**

## **Mitigation Tip #3**

**Schedule time for operations and support**

## **Mitigation Tip #4**

**Understand your Architecture Qualities  
and act appropriately**

**Value *Autonomy* over Speed**



**Goal: Software, faster**

**More autonomy != more speed**

**e.g. develop and operate your own platform**

**Right amount of autonomy**

## **Fail tip #4**

**Do not outsource (self-)services**

**Mitigation tip #5**

**X-as-a-Service, Enabling Teams**

**Believe *you* are amazon.com**

They can hire whoever they want

They have 15 years experience with  
You build it, you run it

They have internal platforms

They have internal consulting teams,  
principal engineers

Hiring pre-condition: operate your  
software, collaborate with oversea  
teams

**What do my people want?**



Do they want to be on-call over the weekend?

Are they interested in security topics?

Are they interested in operational topics?

Are they interested in ... topics?

We need to find good solutions to the problems at hand.

## **Fail tip #5**

**Act based on what Netflix, Amazon, ...  
does**

## **Mitigation tip #6**

**Take Netflix, amazon,... as a source of inspiration and act appropriately to your context**

# Thanks! Questions?



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