

MicroServices

meet Real World projects

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Lessons Learned



Alexander Heusingfeld

Senior Consultant @ innoQ

alexander.heusingfeld@innoq.com

[@goldstift](#)



Tammo van Lessen

Principal Consultant @ innoQ

tammo.van-lessen@innoq.com

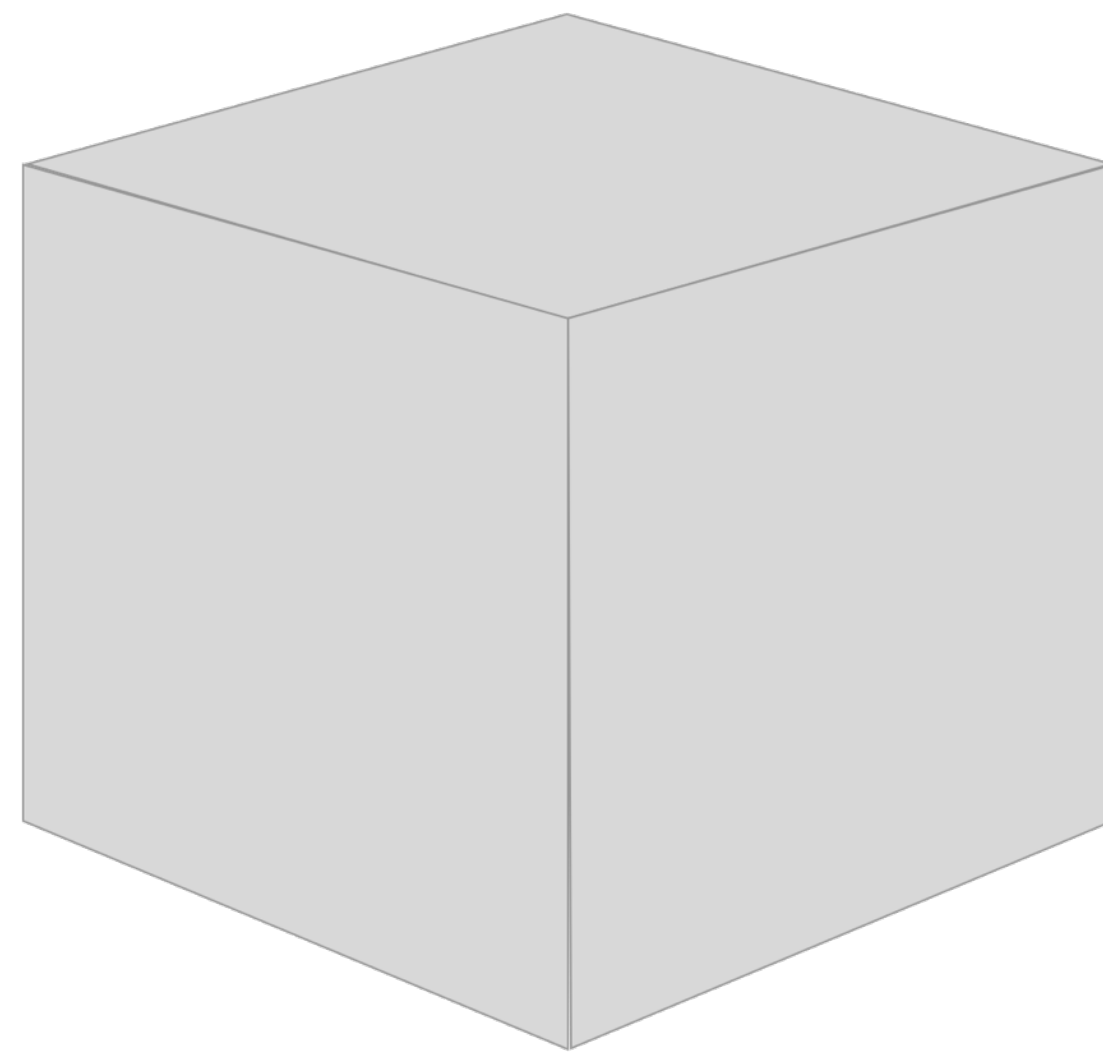
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Architecture Consulting...

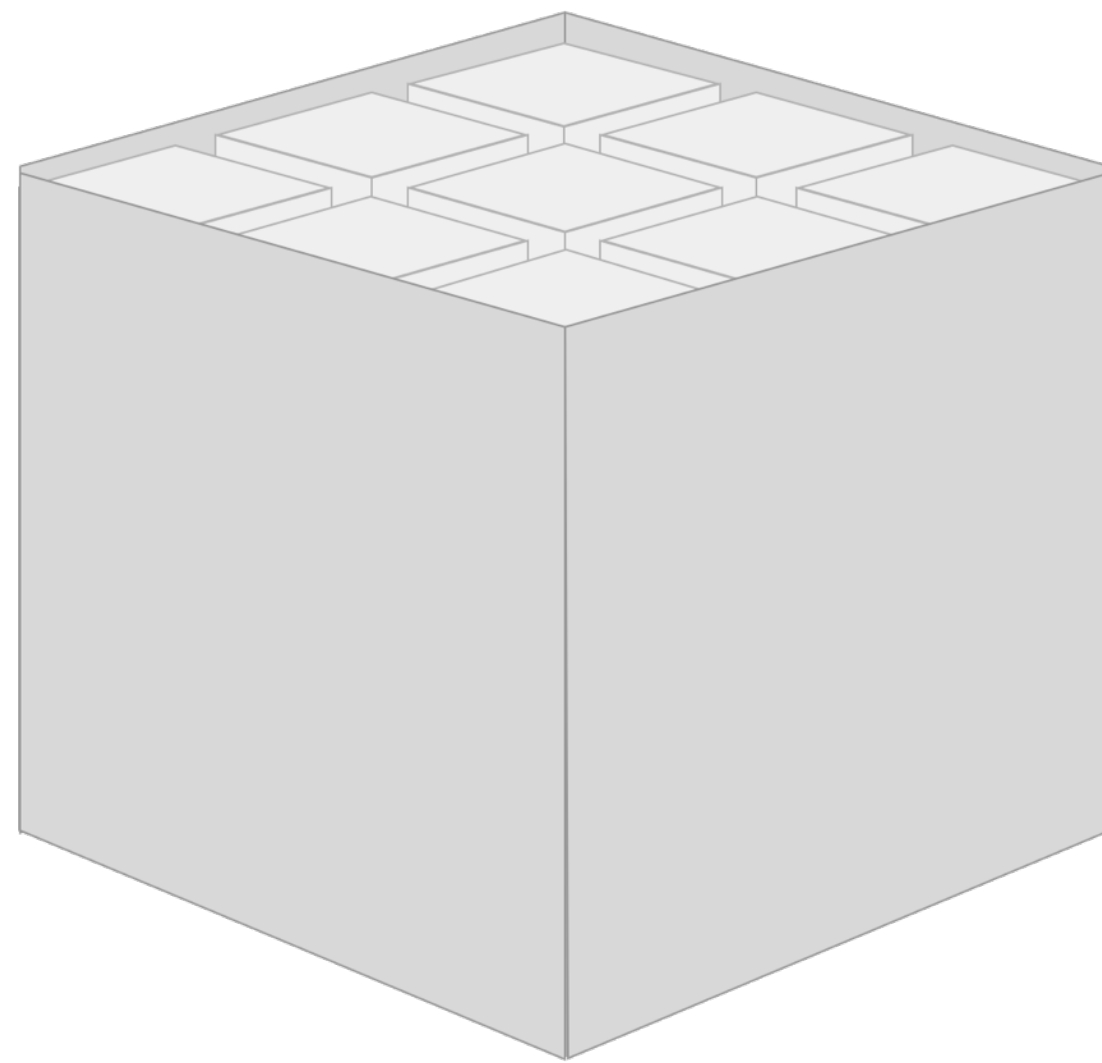
“We want to have a microservice architecture!”

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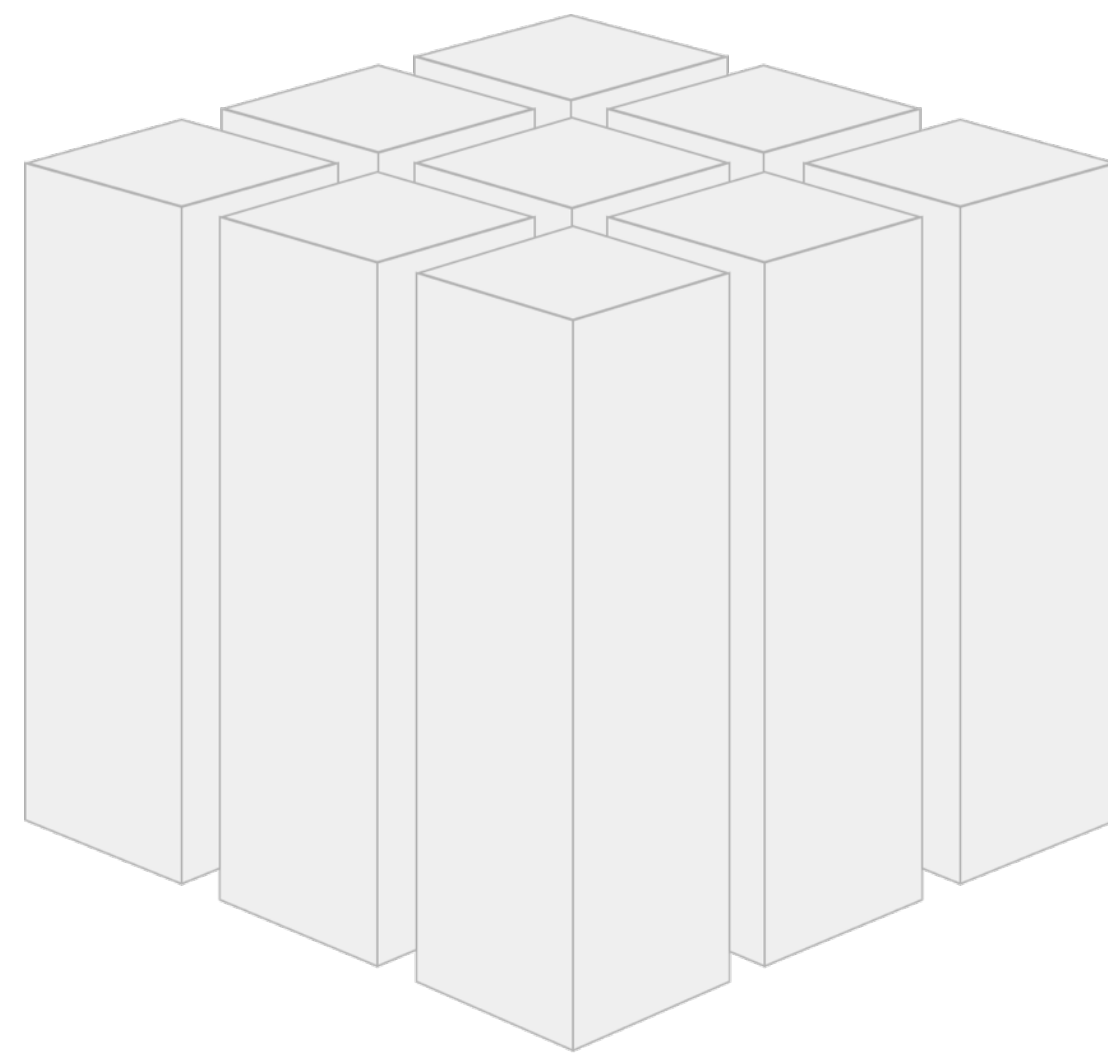
— Every Customer, 2015



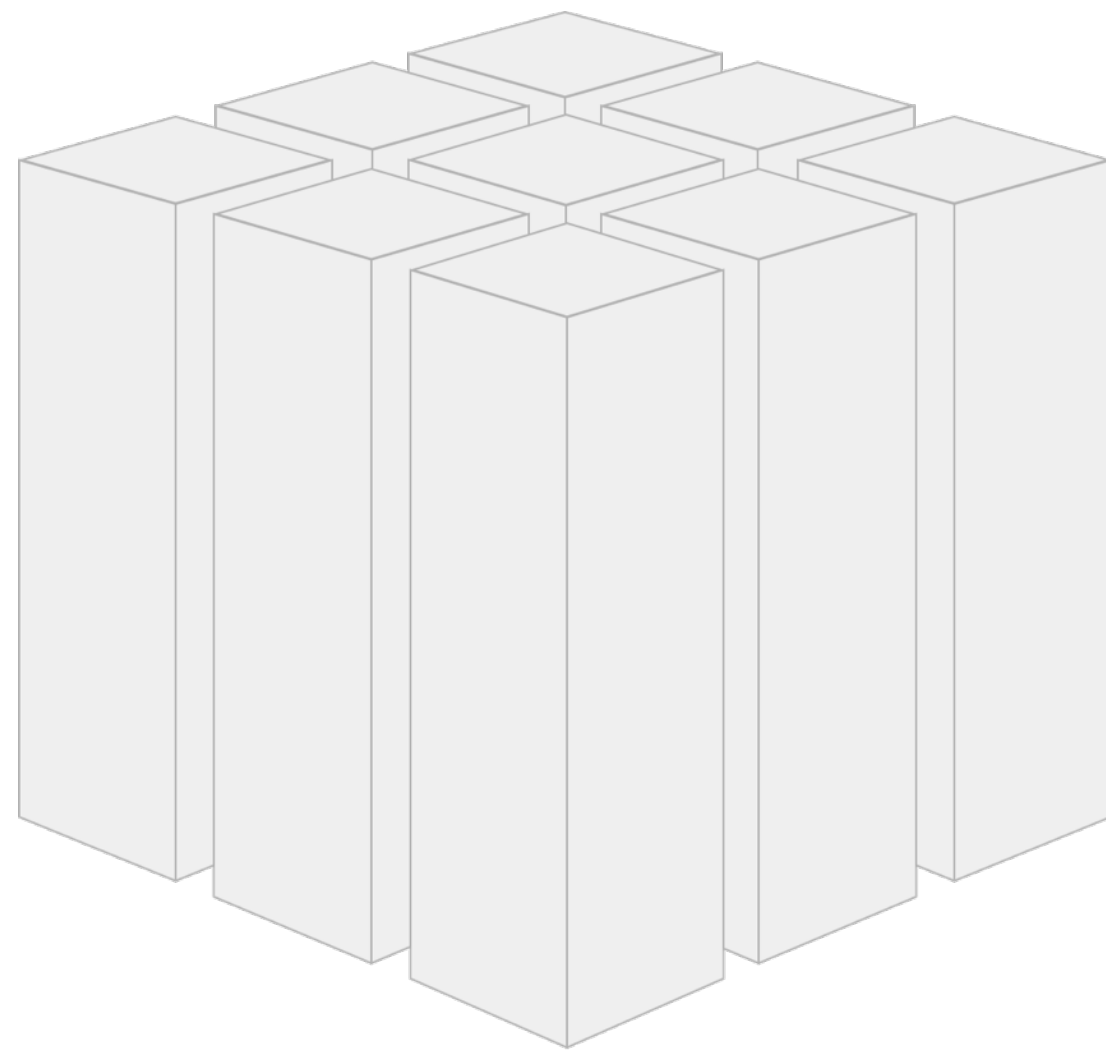
When reviewing a
monolithic application ...



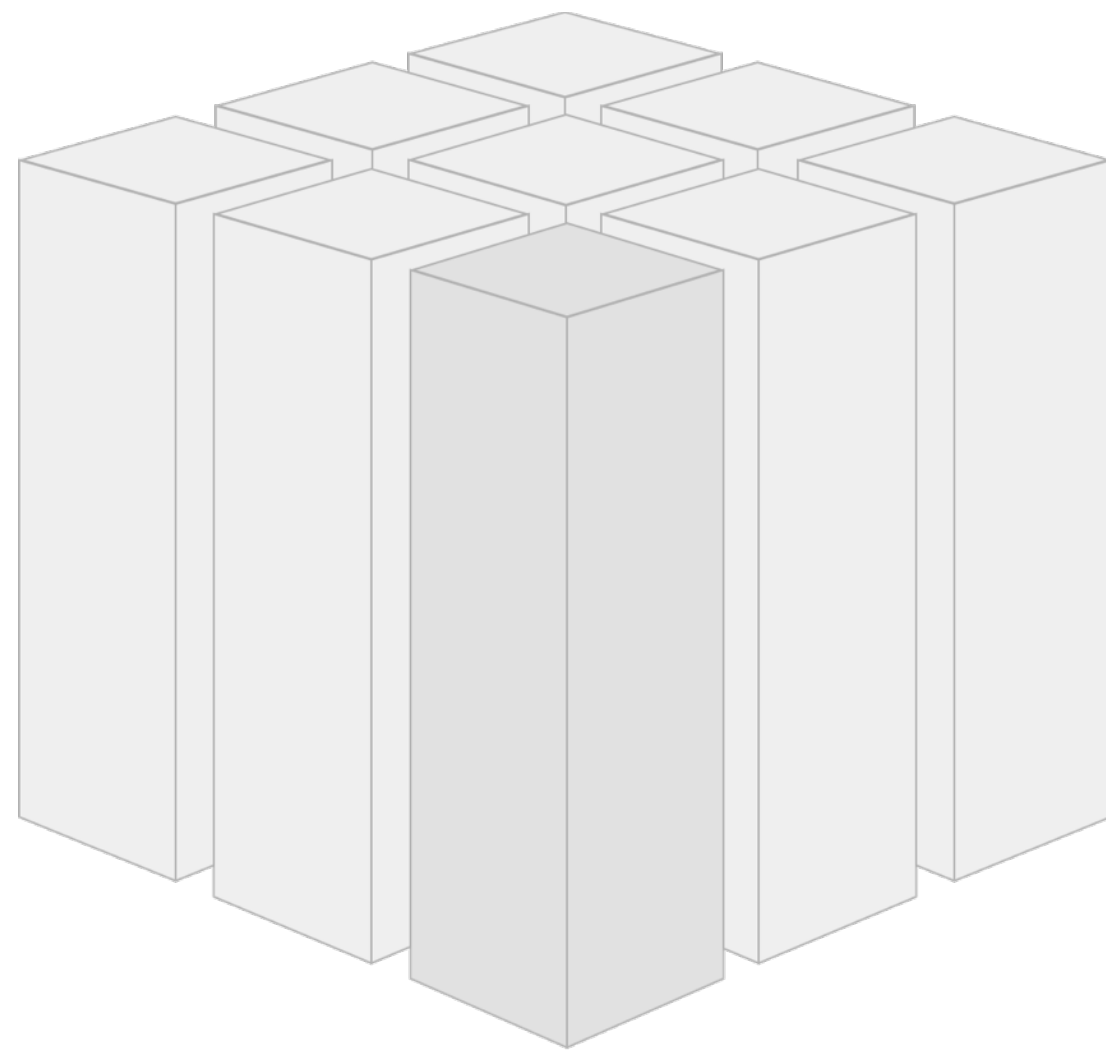
...and taking a look
into the black box...



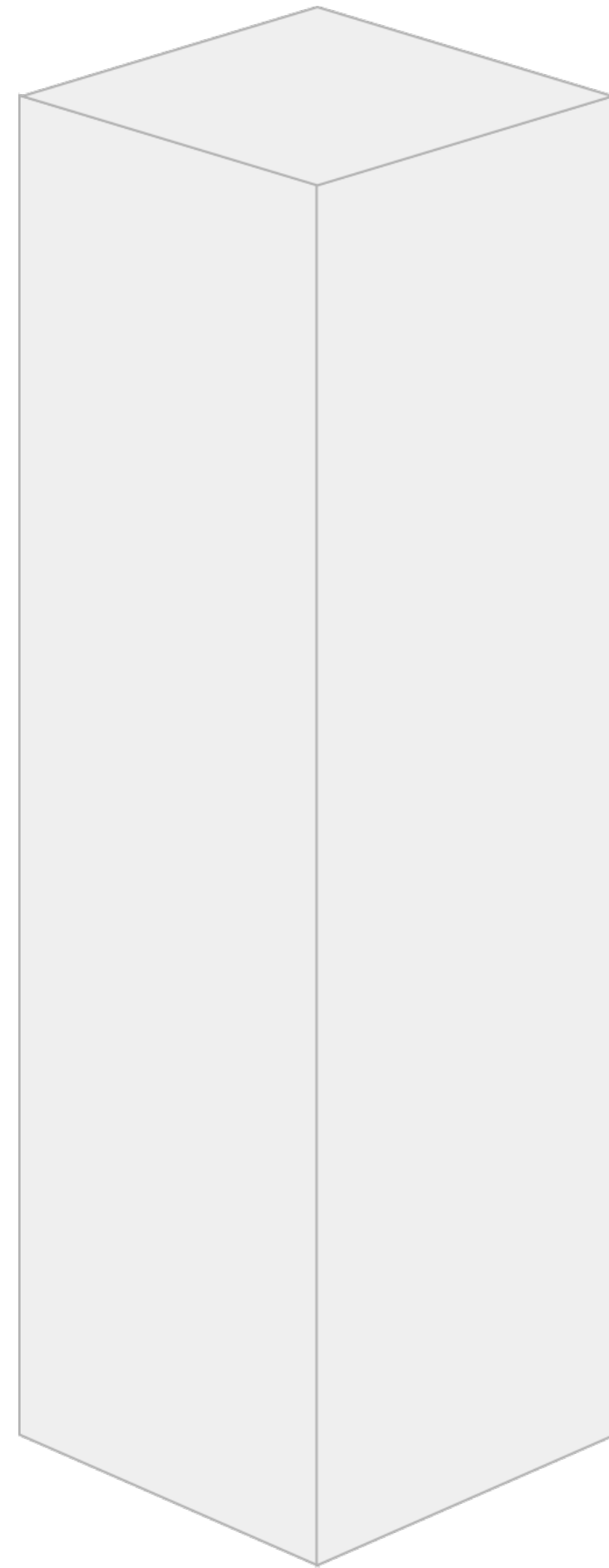
...you'll likely find it consists of multiple Bounded Contexts.



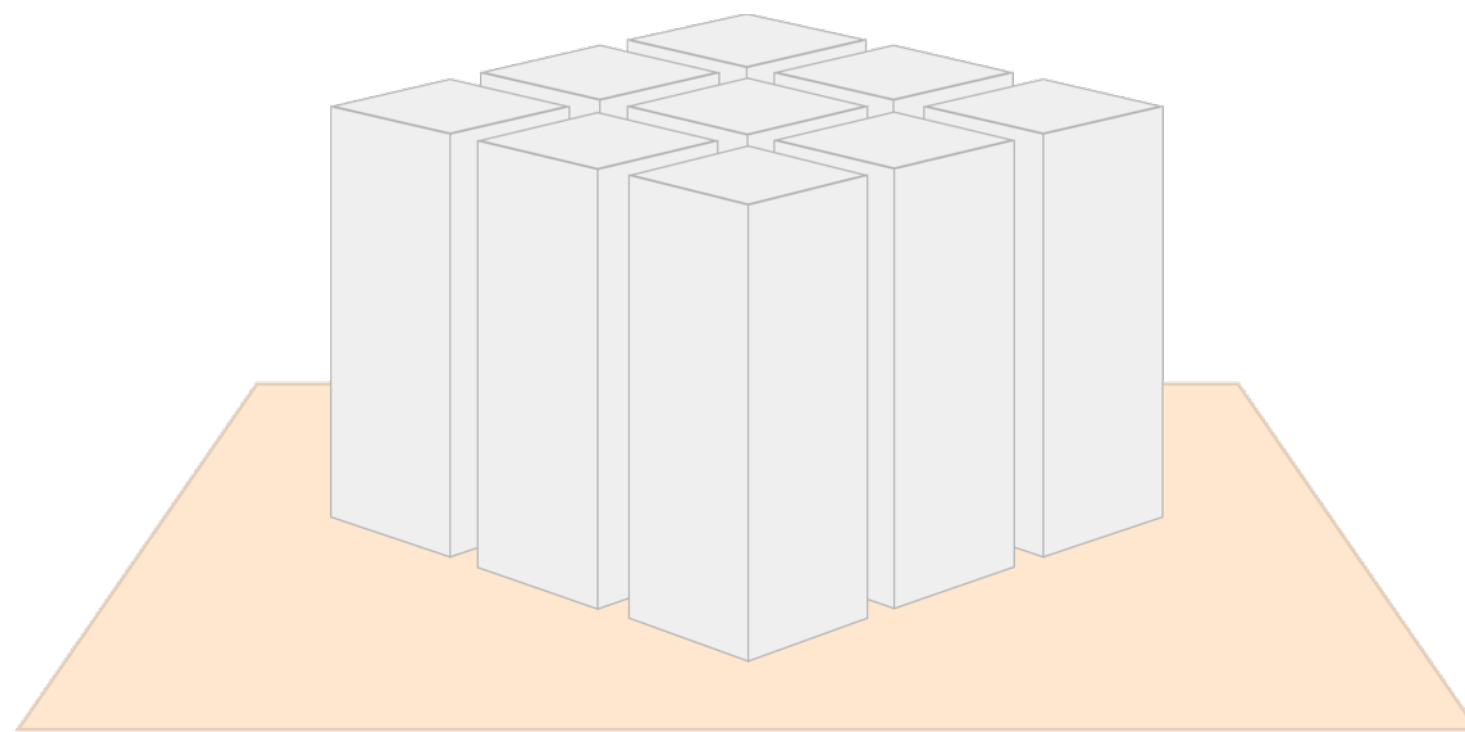
If you cut a monolithic
system along its very
domains ...



... and wrap every domain in
a **separate, replaceable**
web application ...



... then that application can be
build as a **self-contained
system** (SCS).

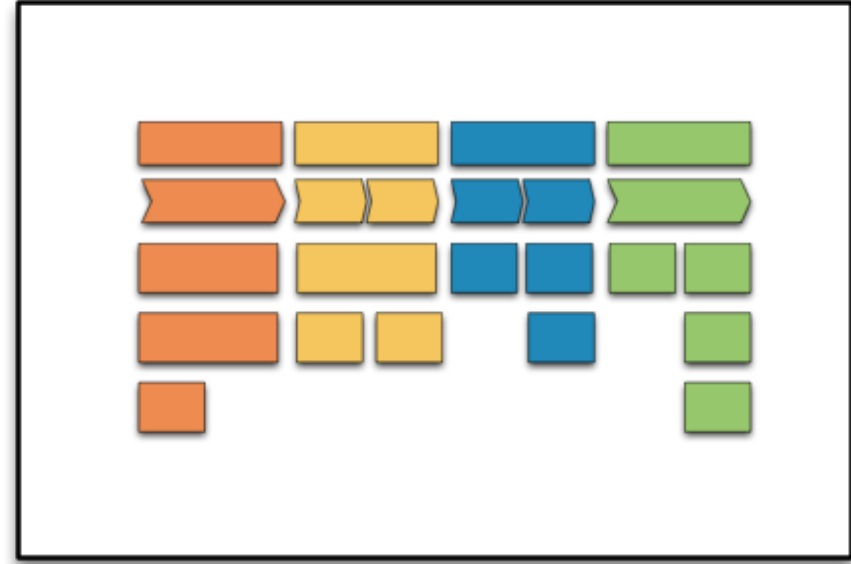


more information on
self-contained systems (SCS)
can be found at

<http://scs-architecture.org/>

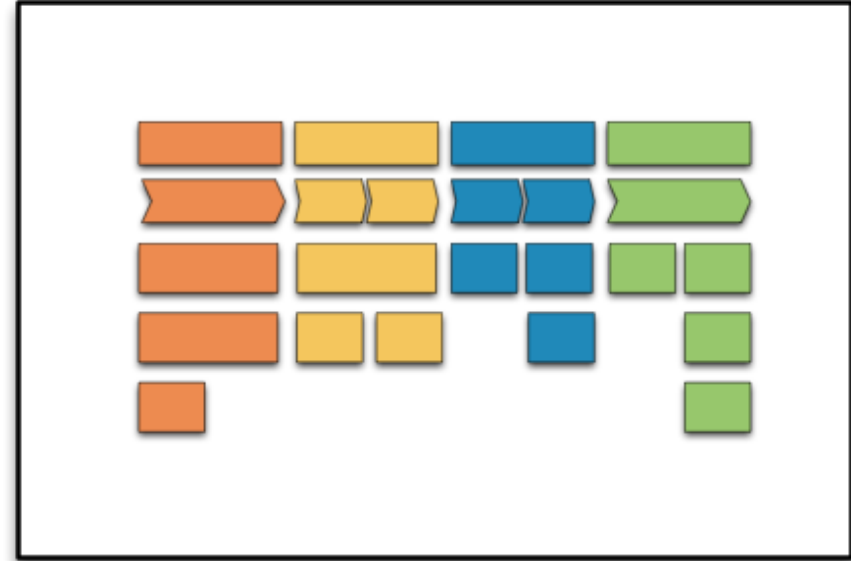
Architectural Decisions

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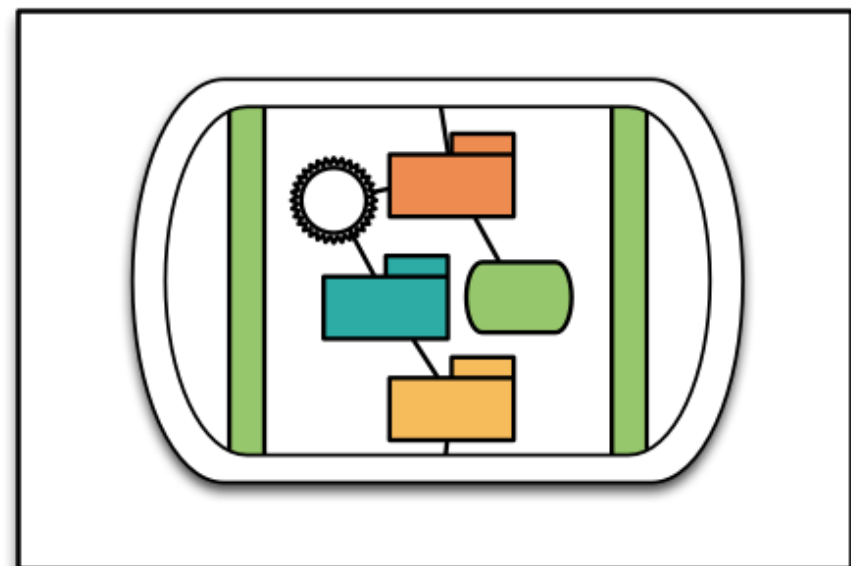


> Domain Architecture

Architectural Decisions

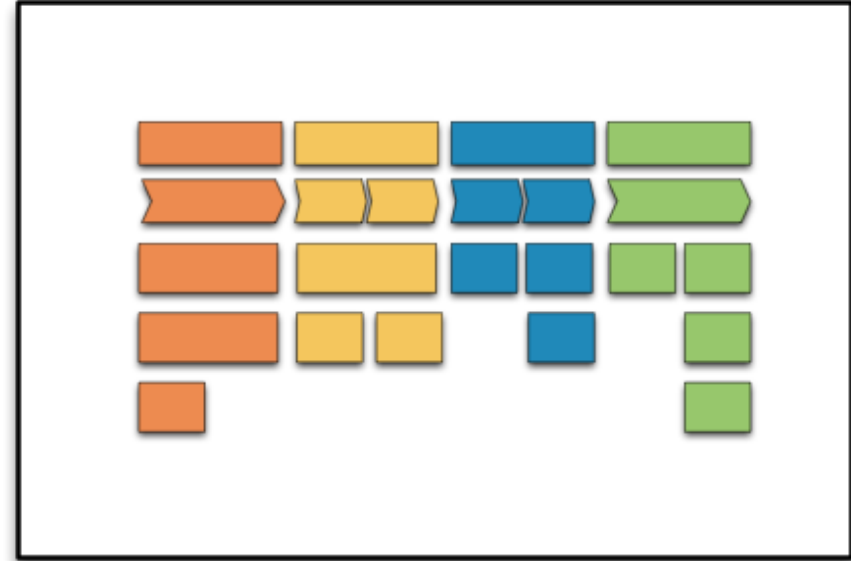


› Domain Architecture

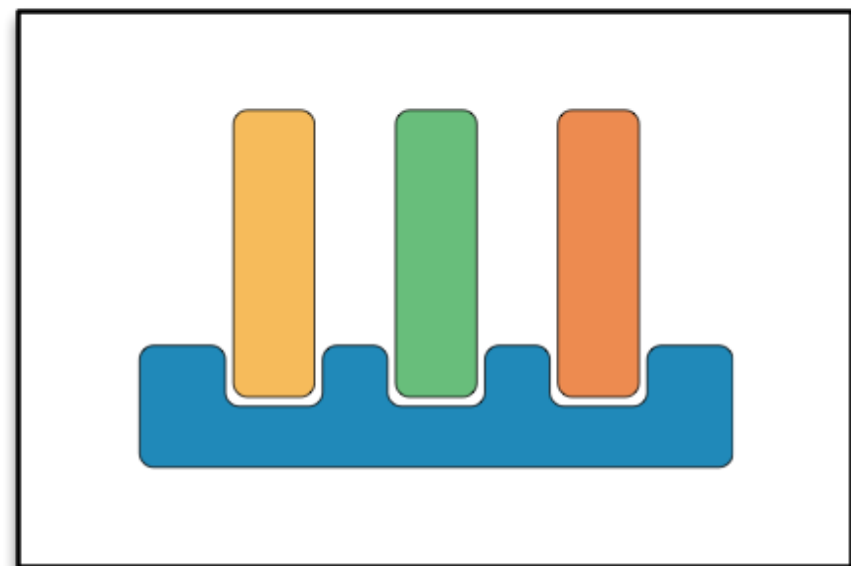


› Micro Architecture

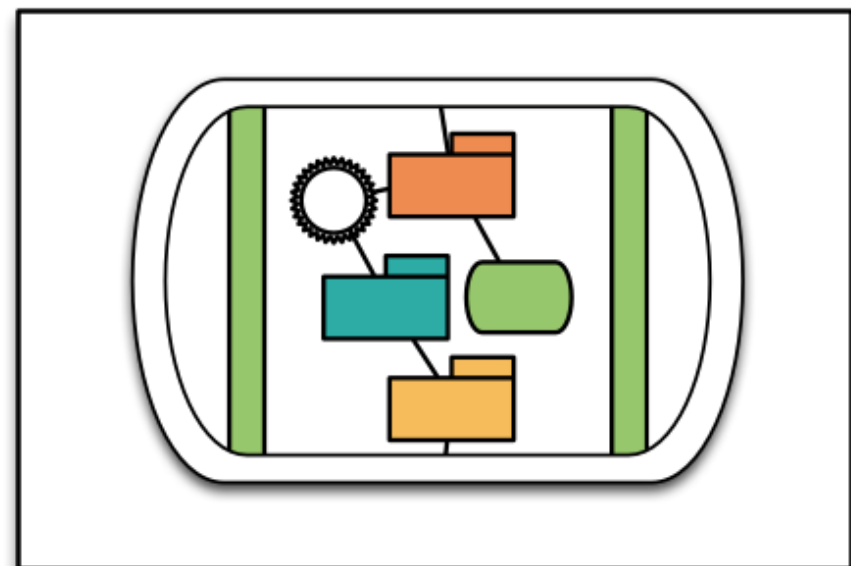
Architectural Decisions



› Domain Architecture



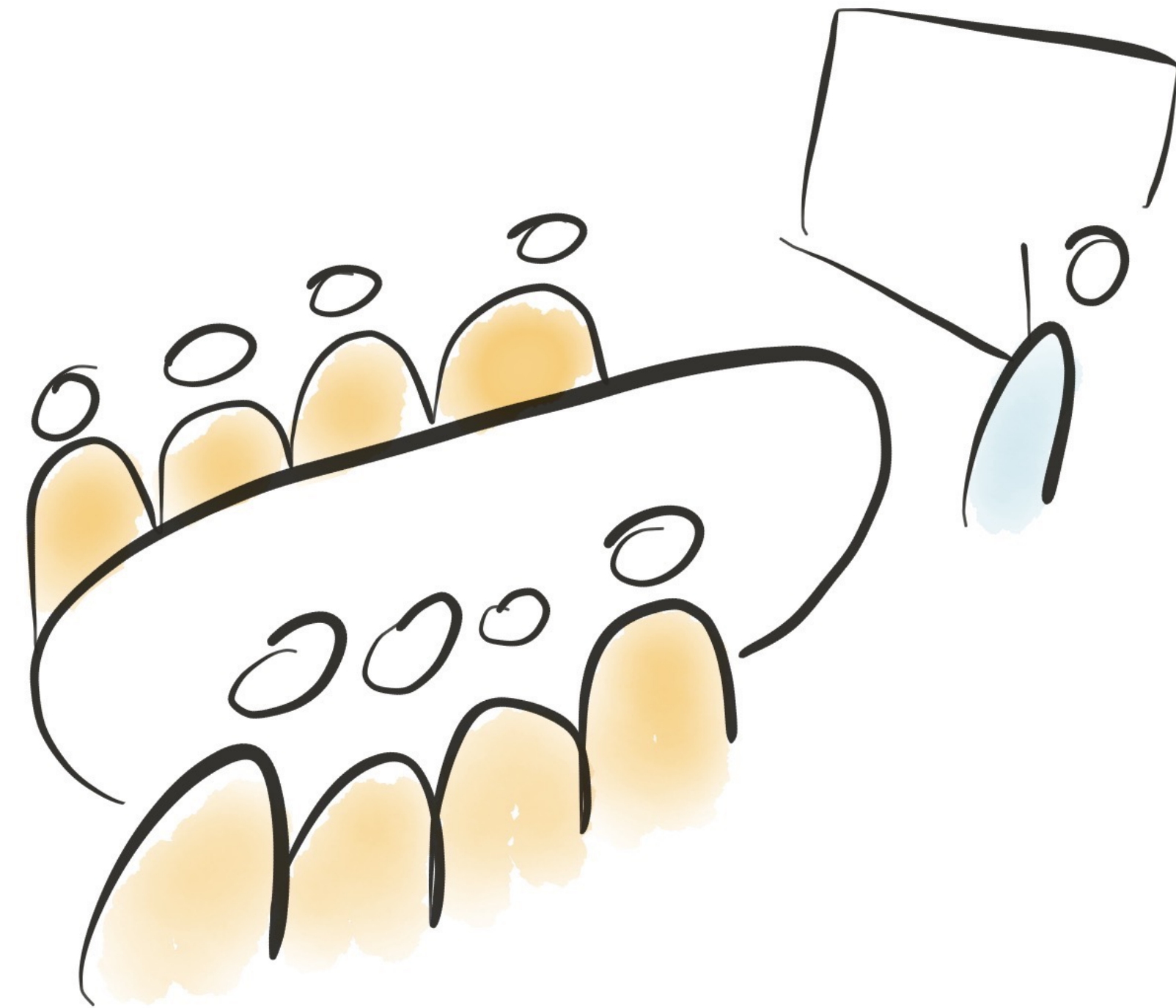
› Macro Architecture



› Micro Architecture

Isn't there more than that...

At a project meeting...



Did you think about the people
who make your architecture exist?

us vs. them

“Don’t care about this, it’s our business!”

“Alarming is our concern, don’t bother about it!”

“No need for a discussion, we always fix that during deployment.”

“That’s part of the handover to operations.”



overcome “us vs. them”



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- › cross-functional != cross-department

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- › have one manager to decide on a team's targets

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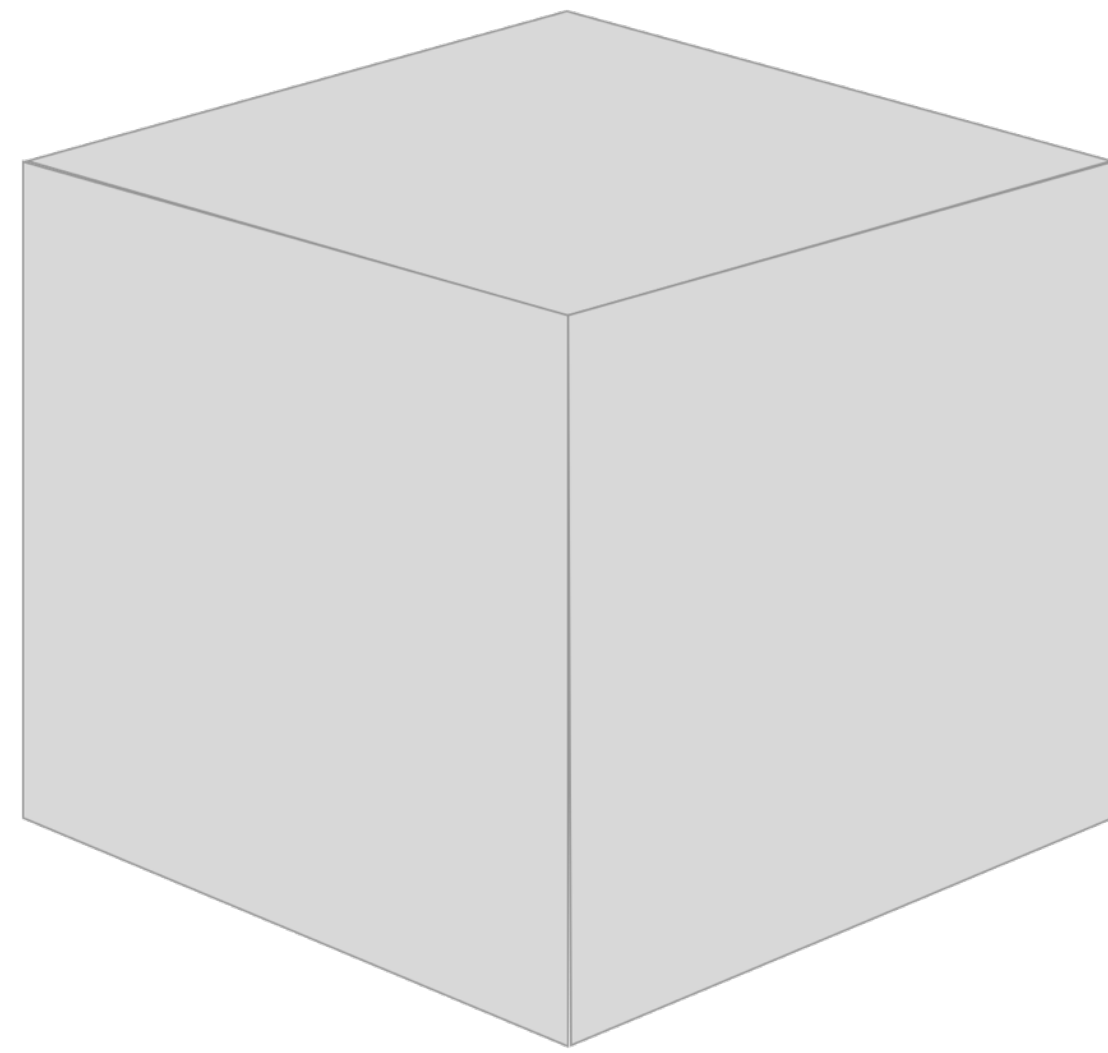
- › cross-functional != cross-department
- › have one manager to decide on a team's targets
- › don't neglect team-building

overcome “us vs. them”

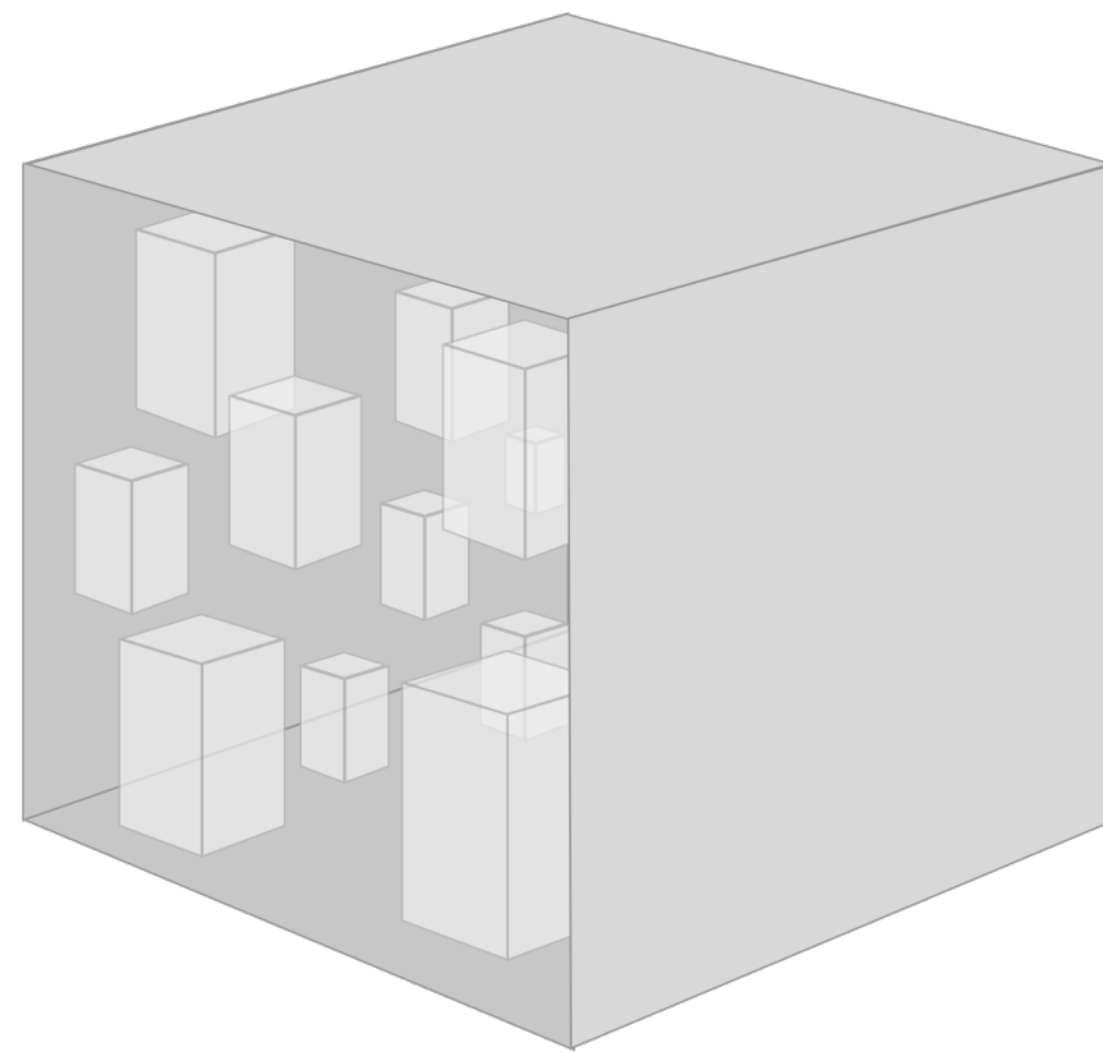
- › cross-functional != cross-department
- › have one manager to decide on a team's targets
- › don't neglect team-building
- › trust is not optional

well-known pros are subjective

“Operating a monolith is easier!”



Of course it's easier...

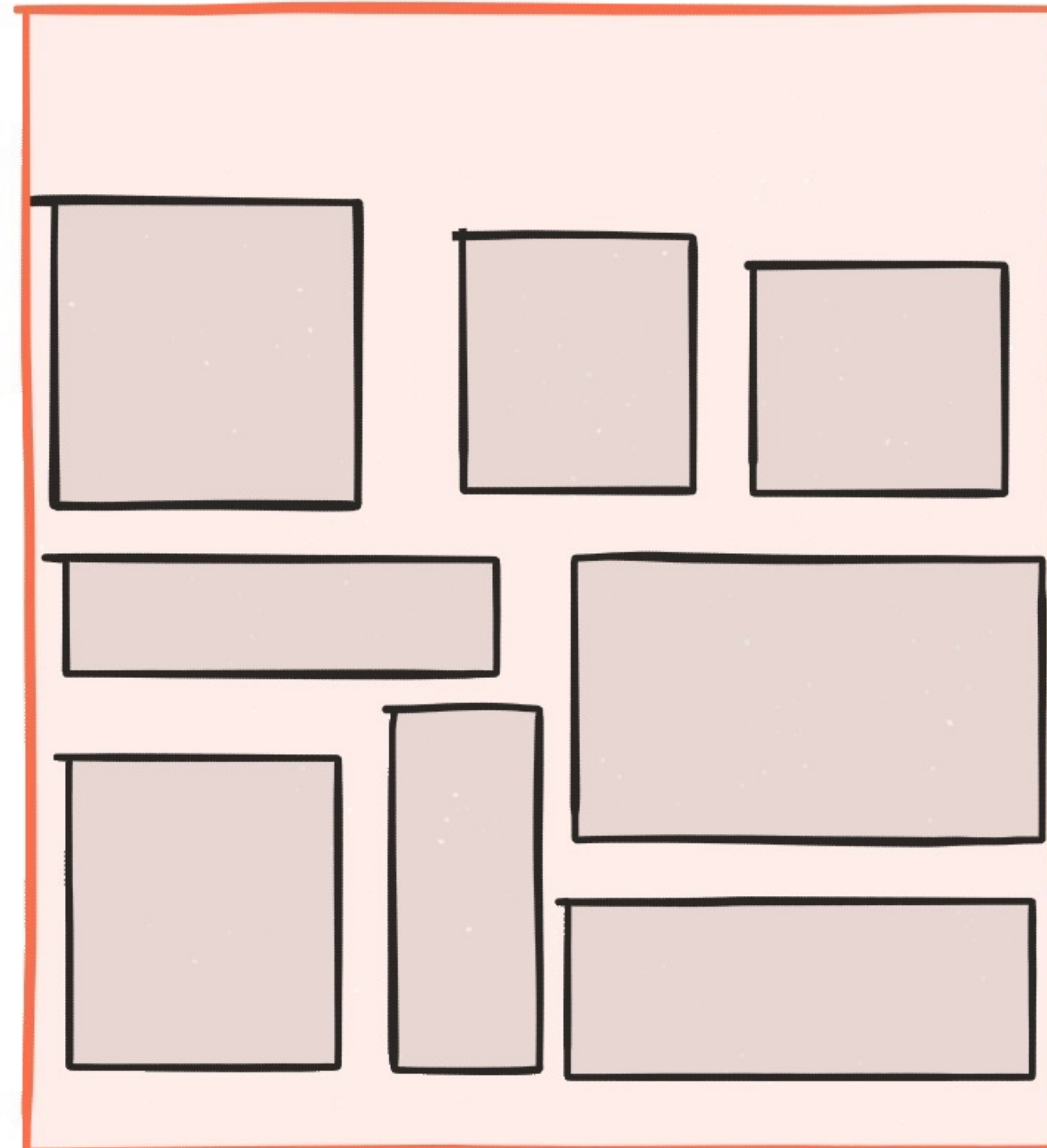


It's always easier for you...

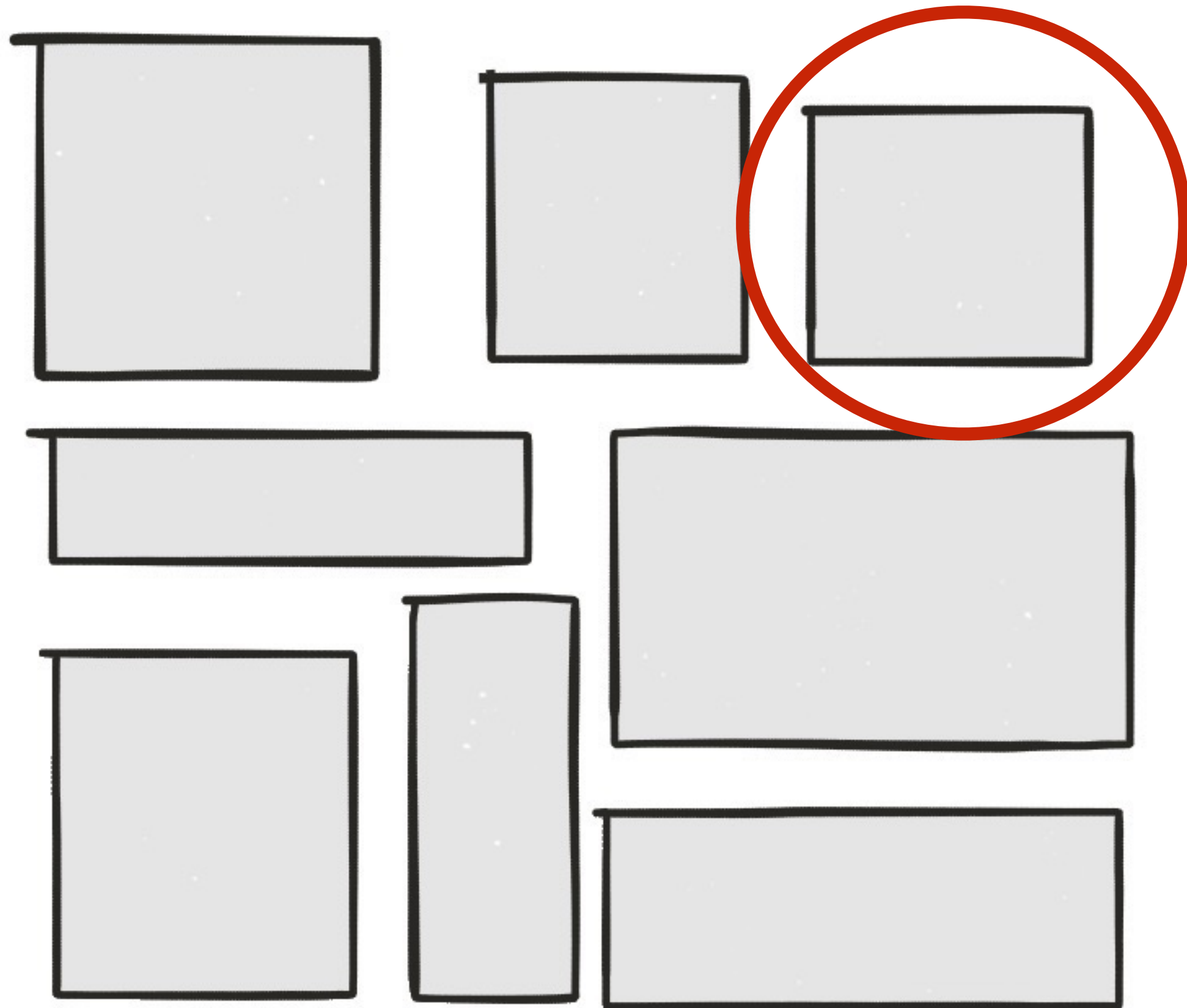
...if the complexity is on someone
else's desk.

“Operational costs are increased!”

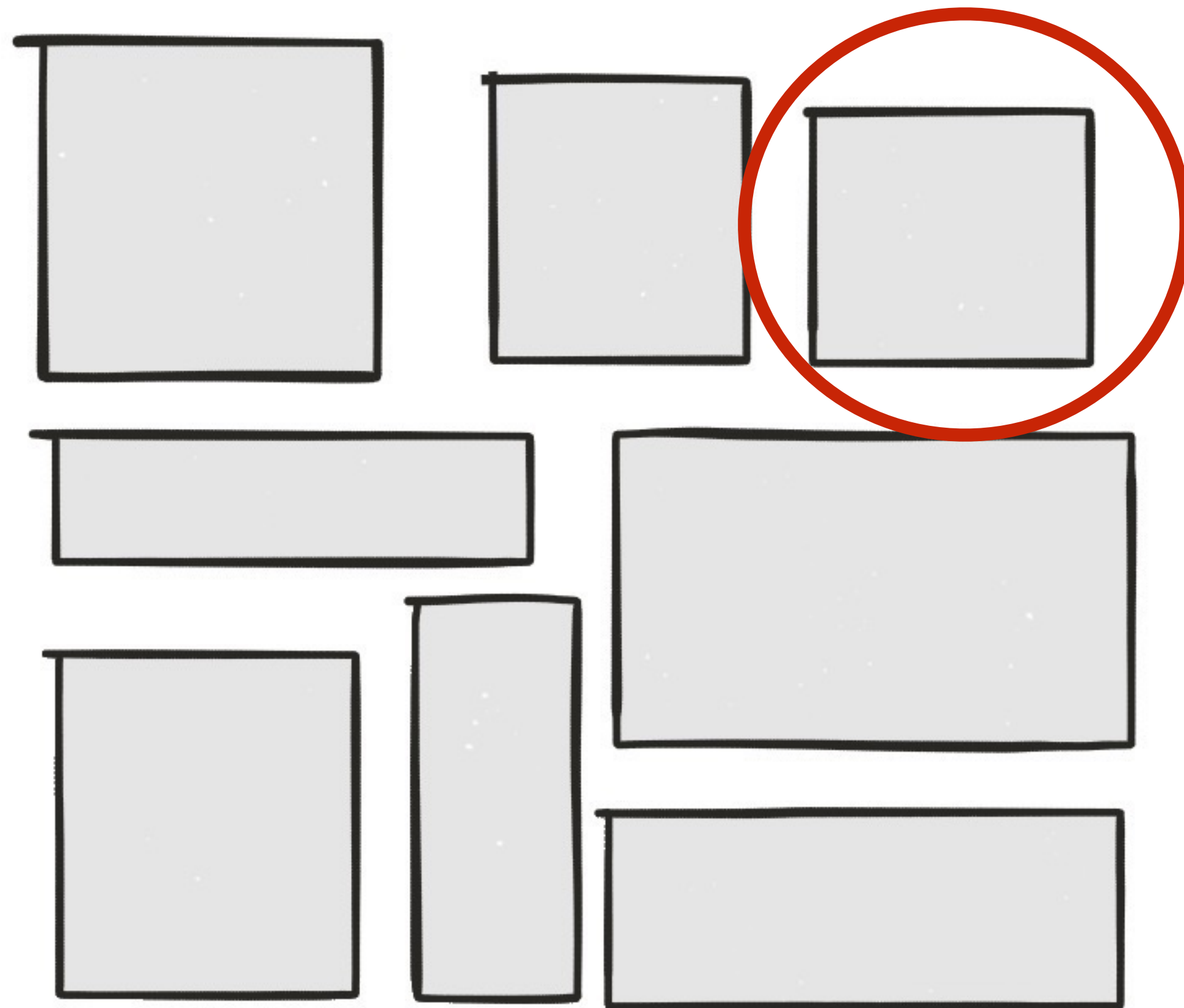
Monolith



Microservices?

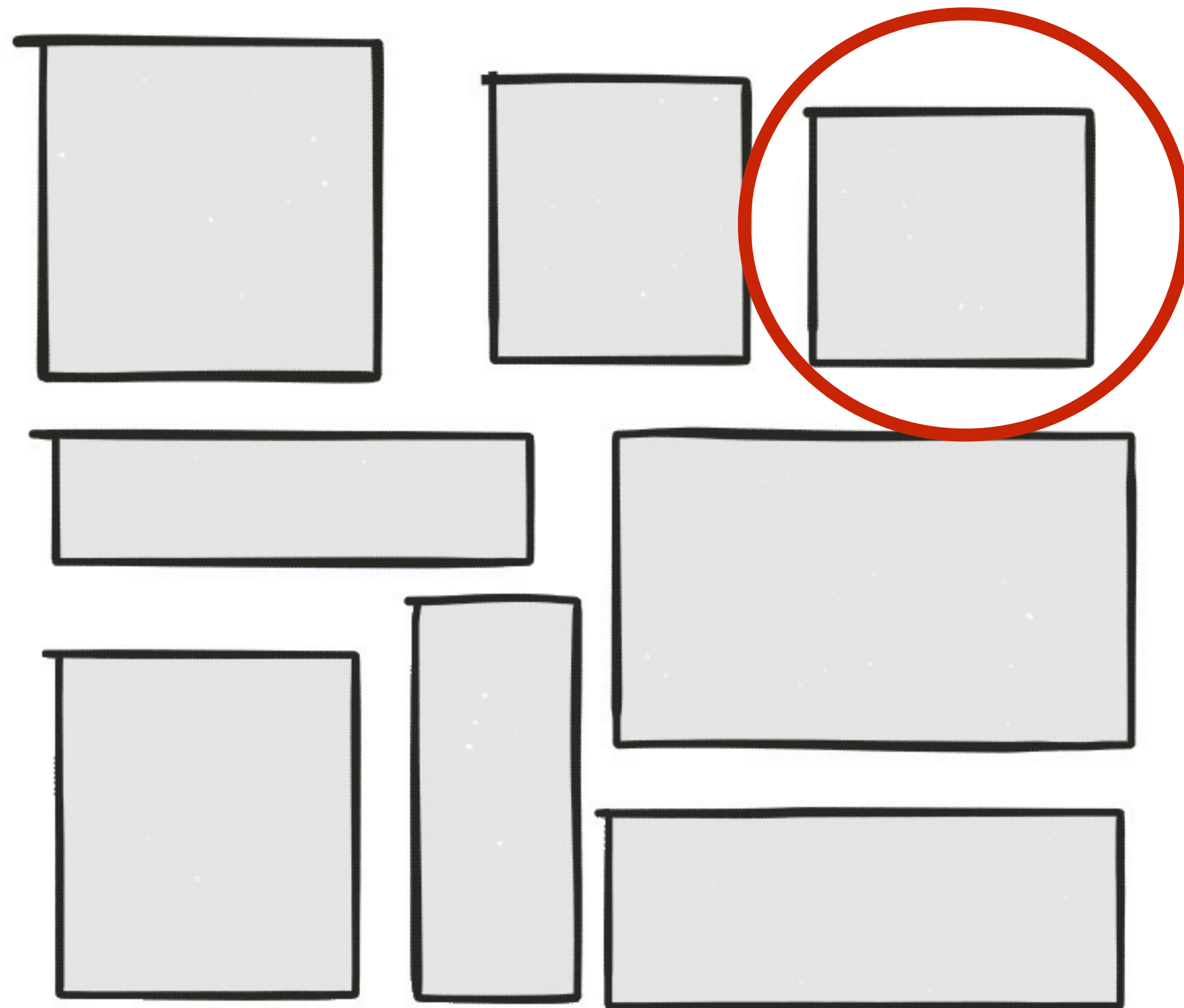


Microservices?



smaller components!

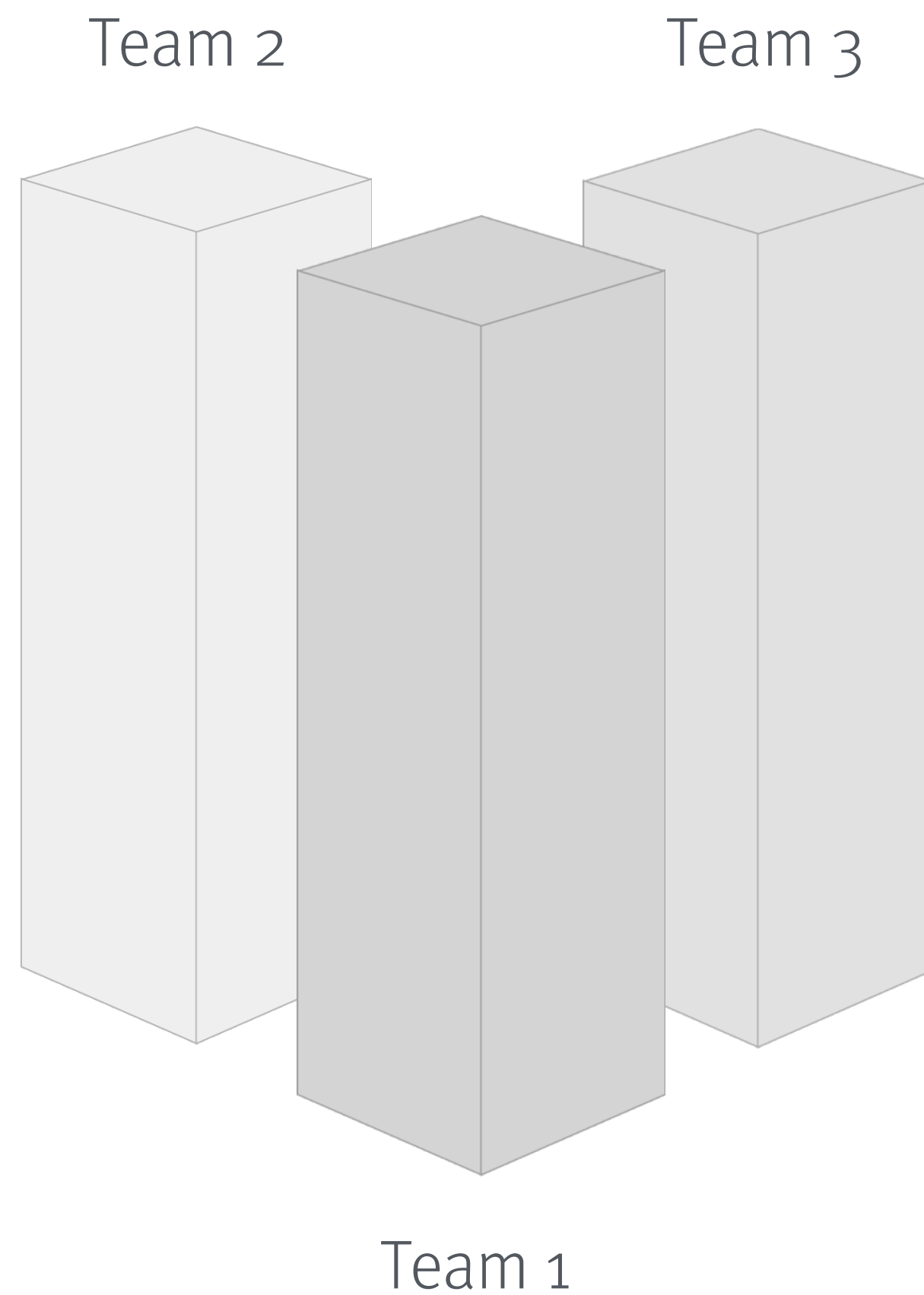
Microservices?



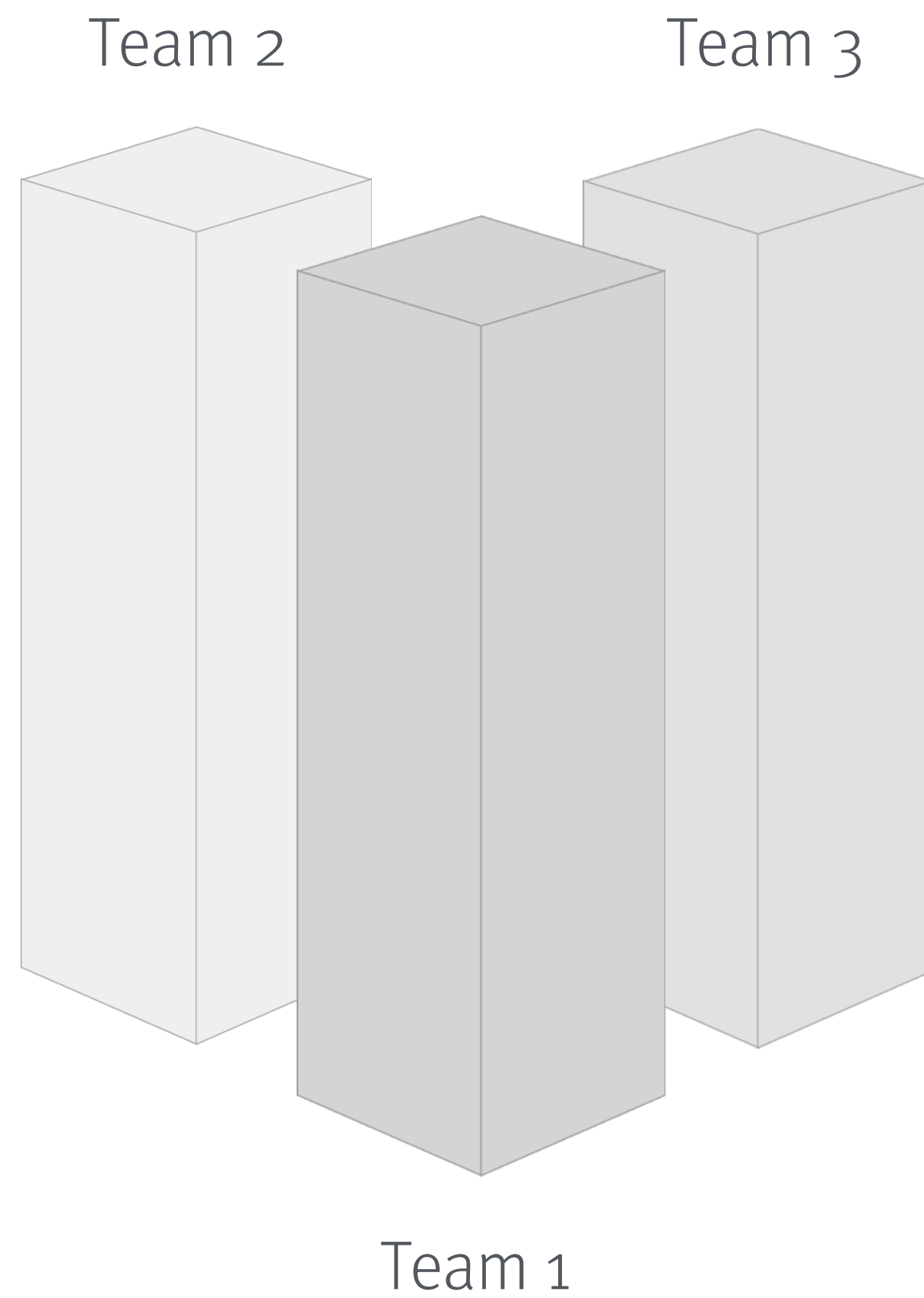
smaller components!

- easier to test
- quicker to automate
- faster roundtrips

“Separating teams duplicates work!”



The manageable, domain specific scope enables the development, operation and maintenance of an SCS by an **autonomous team**.

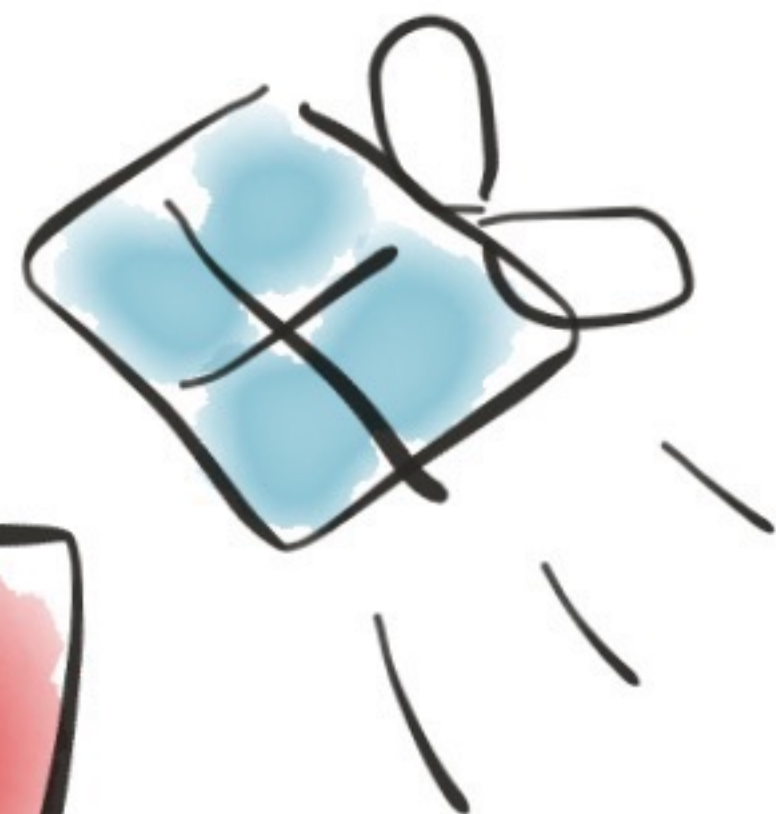
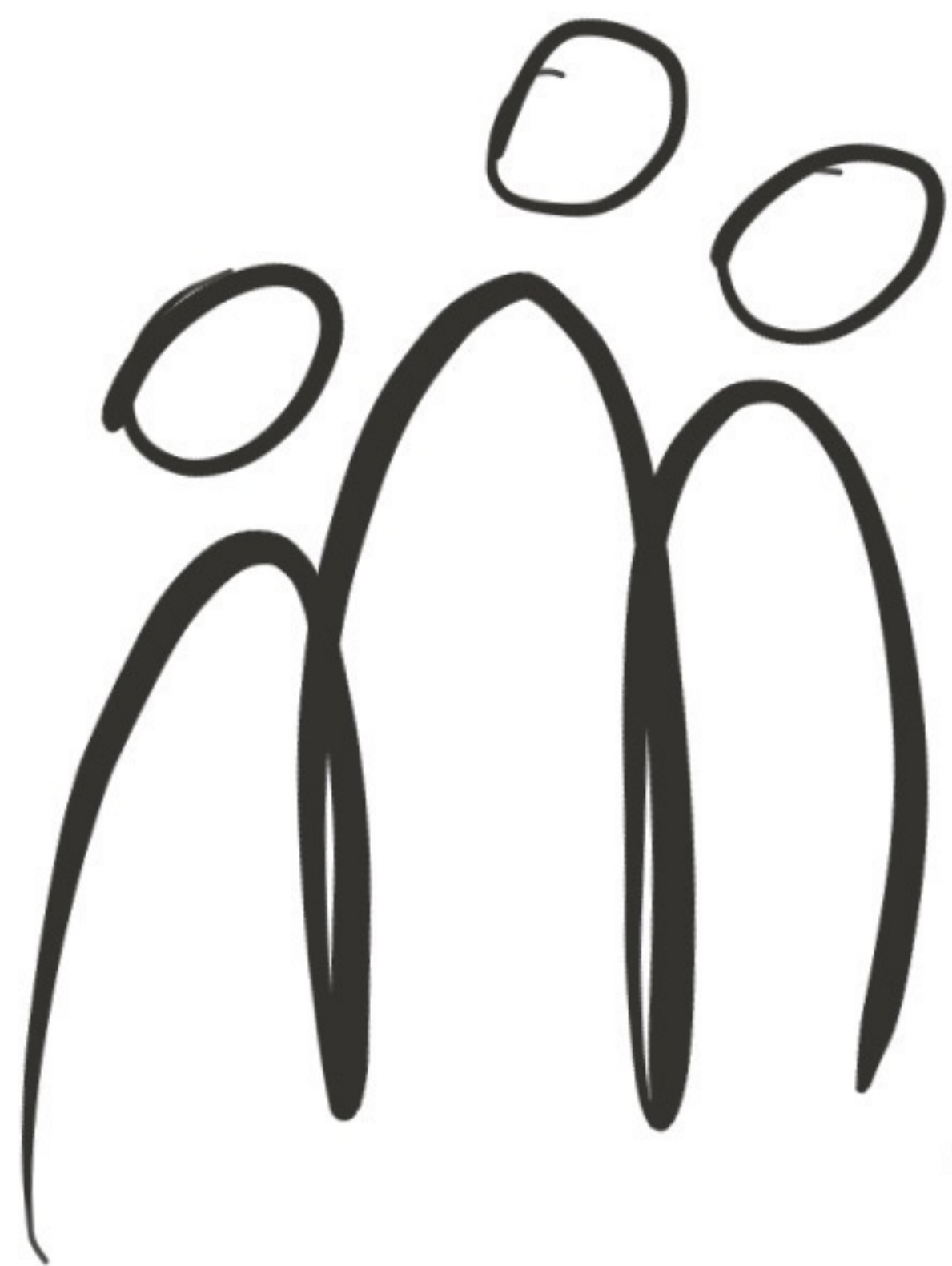


share ideas

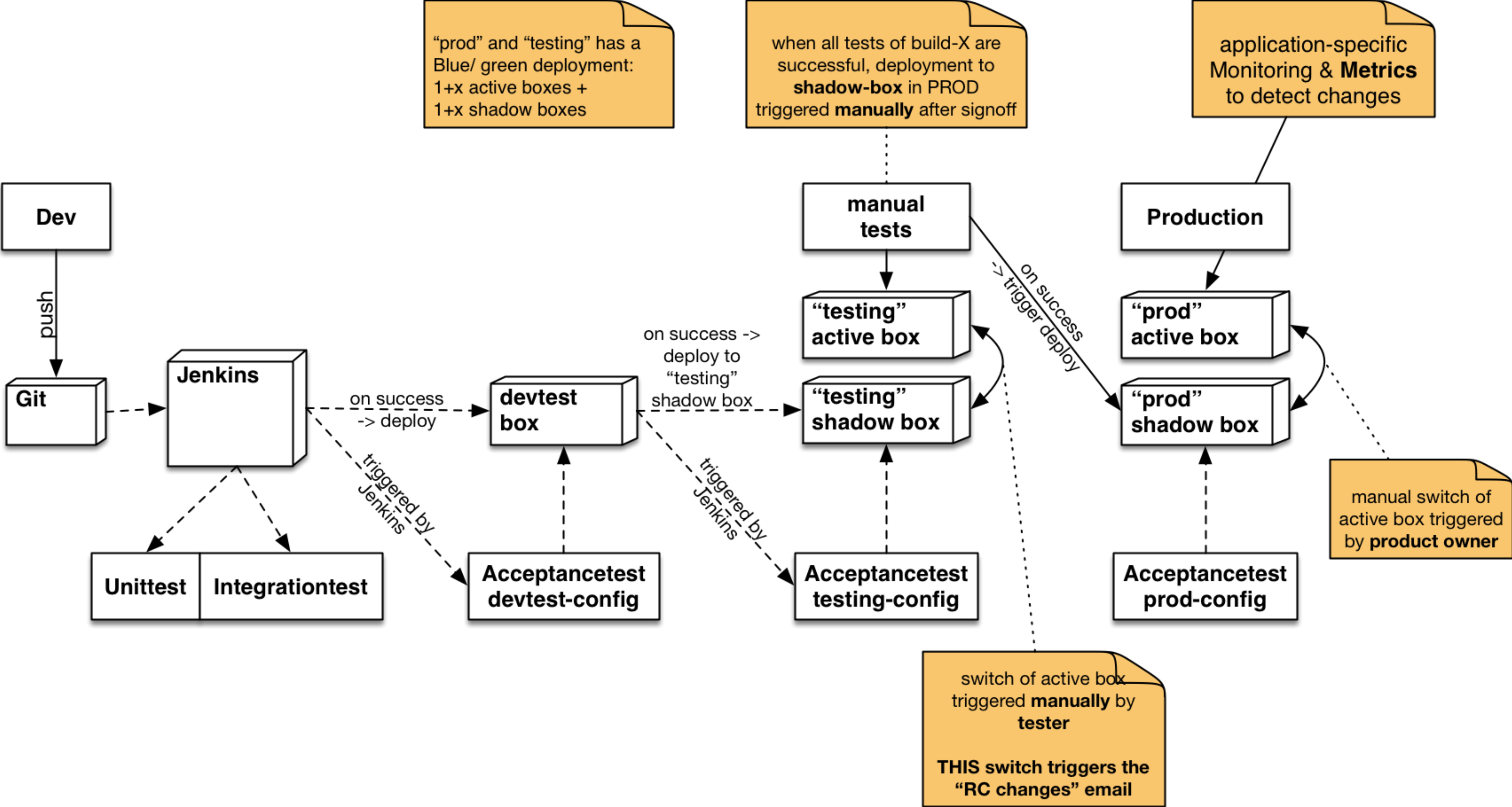
share concepts

don't share functional code

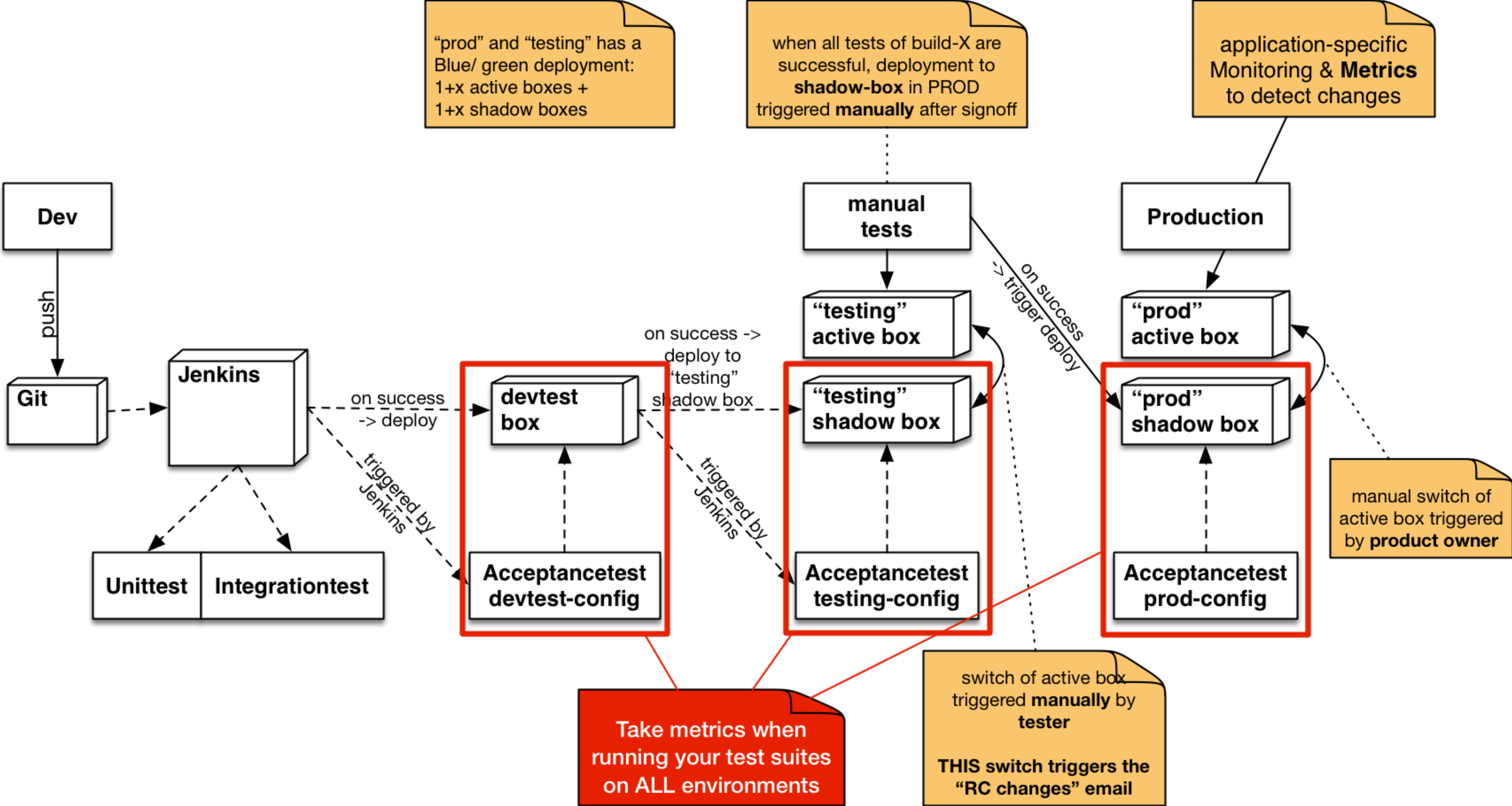
**“Deployments cannot be faster,
we have an established process!”**



Sample of a deployment-pipeline



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What this taught us



What this taught us

- › enable fast feedback for your team

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- › enable fast feedback for your team
- › automate what's next to you first
- › do your homework before you teach others
- › other people will notice the benefits
- › complex processes can be adopted, divide them and take one step at a time

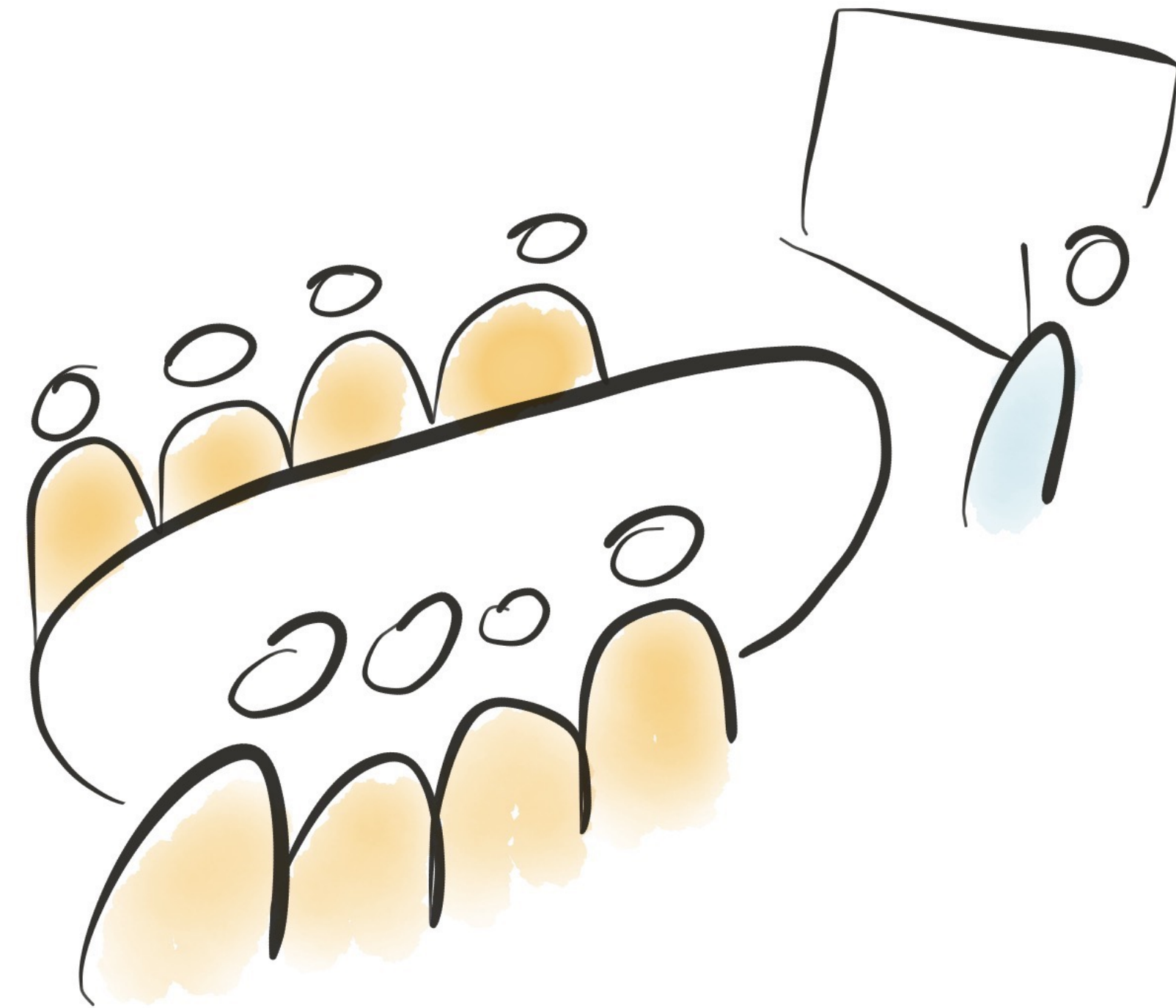
summarized:
change perspectives!





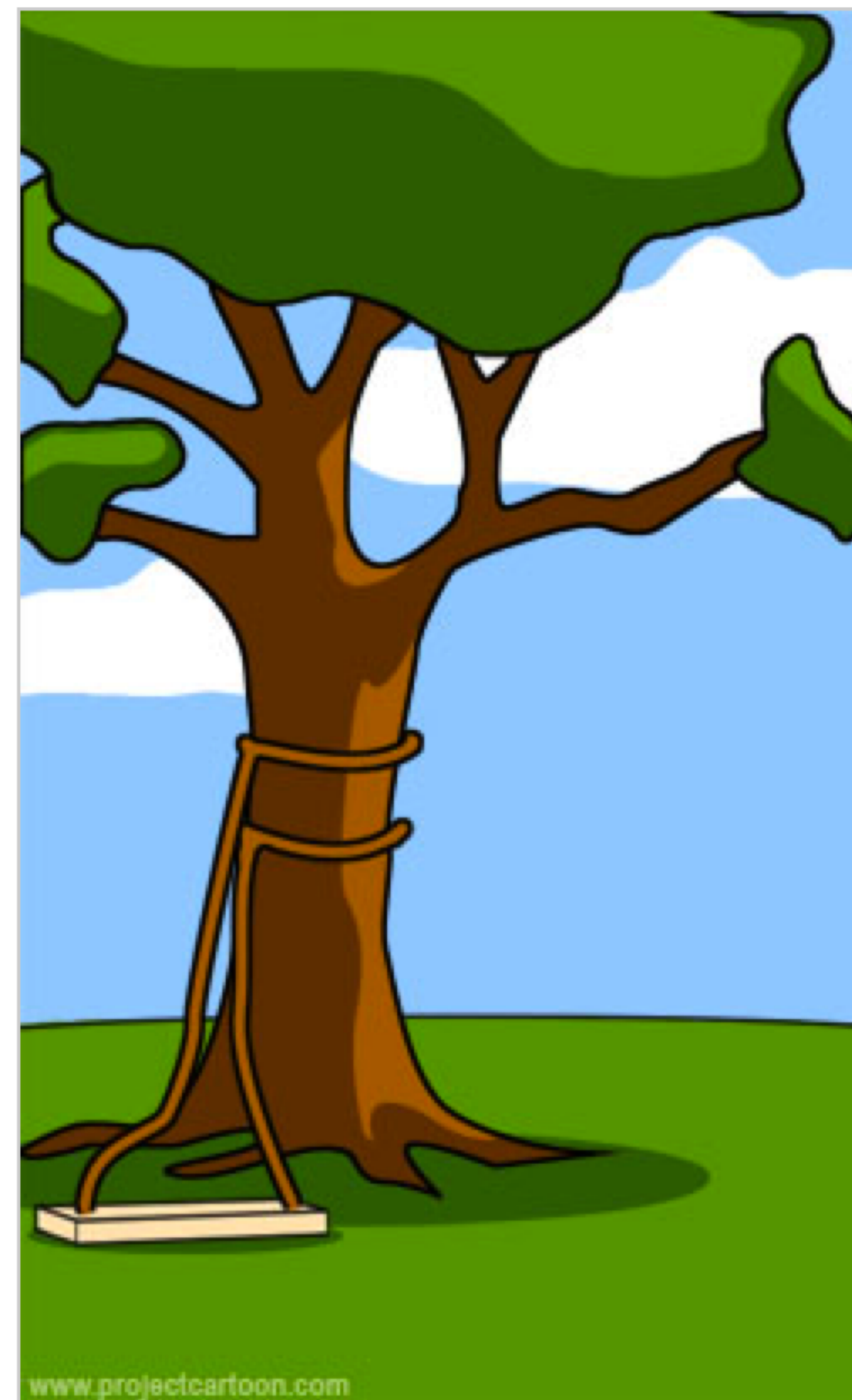


A company which
embraced and evolved

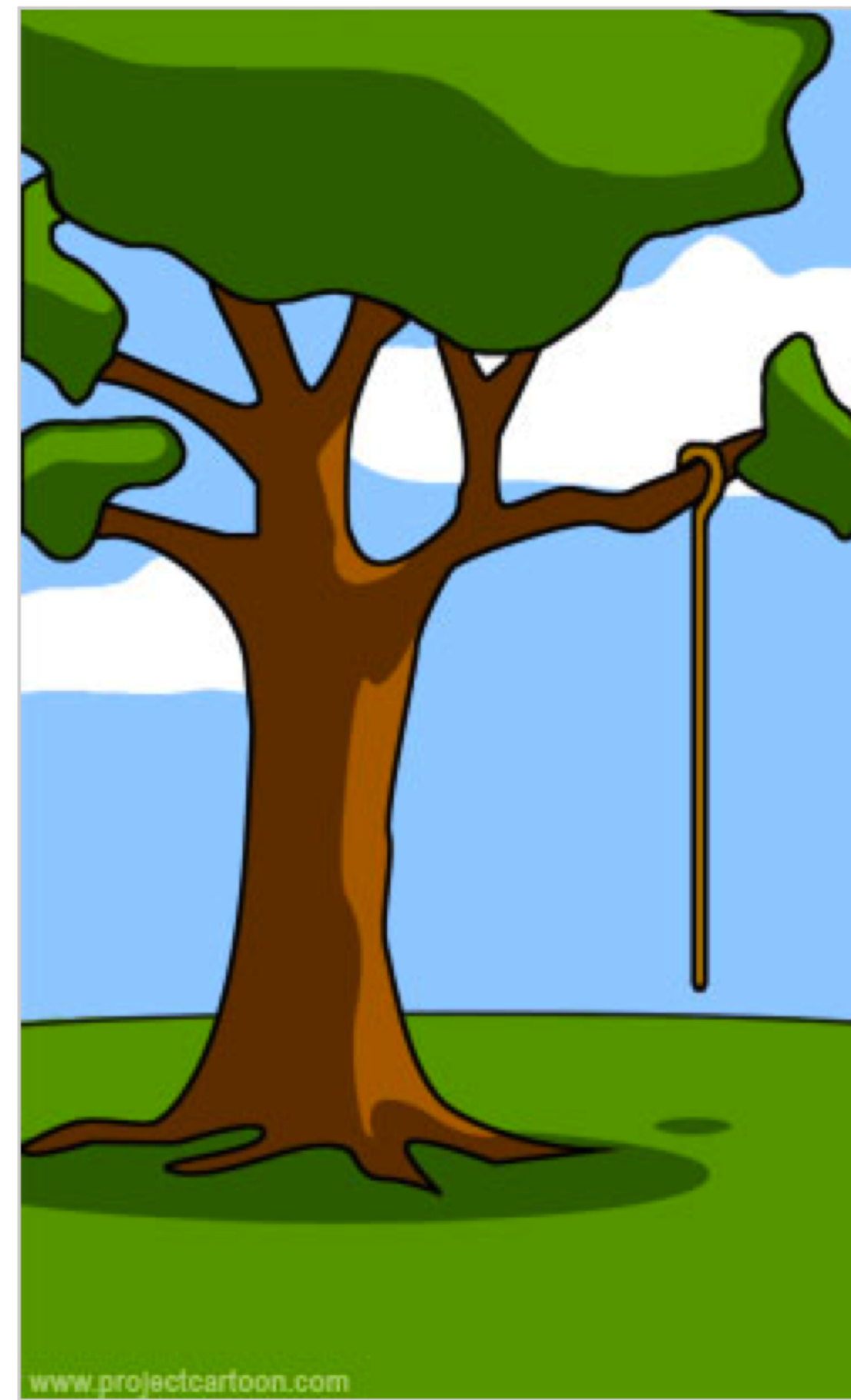




How the customer explained it



How the programmer wrote it



What operations installed



What the customer really needed

Summary

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- › distributed systems are hard - **organizational impact**, too

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Summary

- › distributed systems are hard - **organizational impact**, too
- › don't forget: there's always at least one **other perspective**
- › **Don't overwhelm people**, change one thing at a time
- › not everyone who **wants** microservices is immediately **capable** to establish them

Thank you!

Questions?

Comments?

Tammo van Lessen |  @taval

tammo.vanlessen@innoq.com

Alexander Heusingfeld |  @goldstift

alexander.heusingfeld@innoq.com

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innoQ Deutschland GmbH

Krischerstr. 100
D-40789 Monheim am Rhein
Germany
Phone: +49 2173 3366-0

Ohlauer Straße 43
D-10999 Berlin
Germany
Phone: +49 2173 3366-0

Ludwigstr. 180 E
D-63067 Offenbach
Germany
Phone: +49 2173 3366-0

Kreuzstr. 16
D-80331 München
Germany
Telefon +49 2173 3366-0

innoQ Schweiz GmbH

Gewerbestr. 11
CH-6330 Cham
Switzerland
Phone: +41 41 743 0116