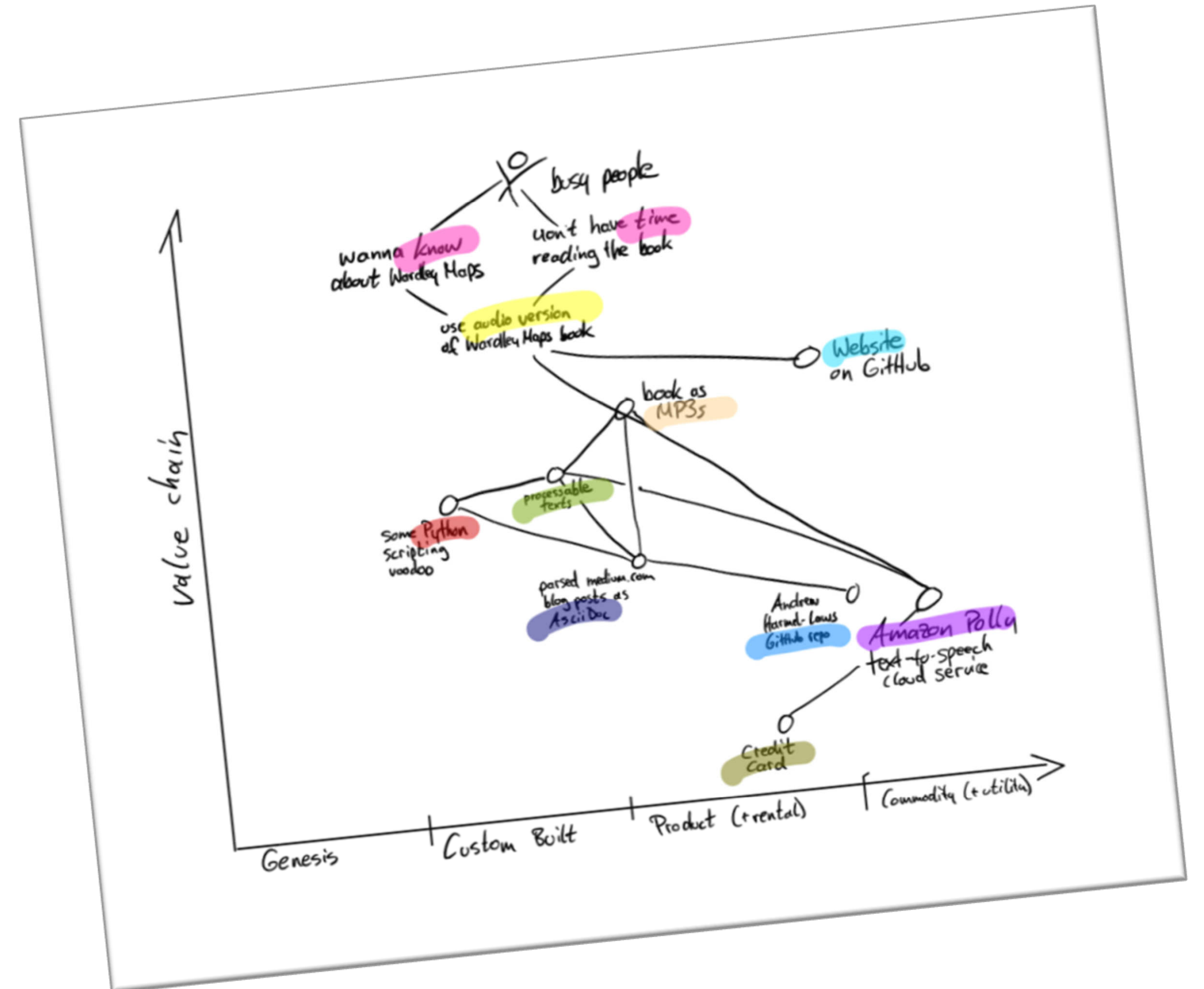
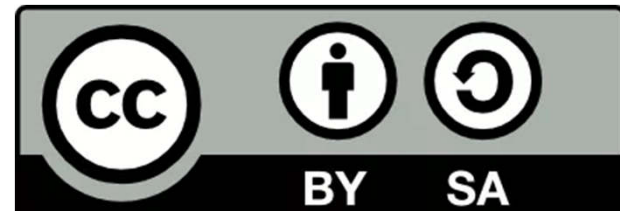


Wardley Maps for Software Developers

Markus Harrer

Senior Consultant /
Software Evolutionist

@feststelltaste



INNOQ

How familiar are you already with **Wardley Maps** ?

1

*No clue
at all!*

2

*Already
seen*

3

*Already
used*

4

*Using it all
the time!*

"Wardley Maps is hard to learn!"

7 It takes
years to
learn it!

6 years and
11 months of saying

*"I really need to
learn this stuff!"*

+

1 month learning it!

What is "Wardley Map" about?

Simon Wardley

Thought Lord, Mapper, Junior DevOpper,
Destroyer of undeserved value.
Lawful / Chaotic Evil, often Good.

Source: <https://www.linkedin.com/in/simonwardley/>



Lawful / Chaotic Evil, often Good.

1st Goal

Create a tool for everybody to be able to work on strategy together

2nd Goal

Get rid of management consultants

Approach

Building an open* community of mappers

*almost everything from Simon Wardley is licensed under Creative Commons BY-SA 4.0

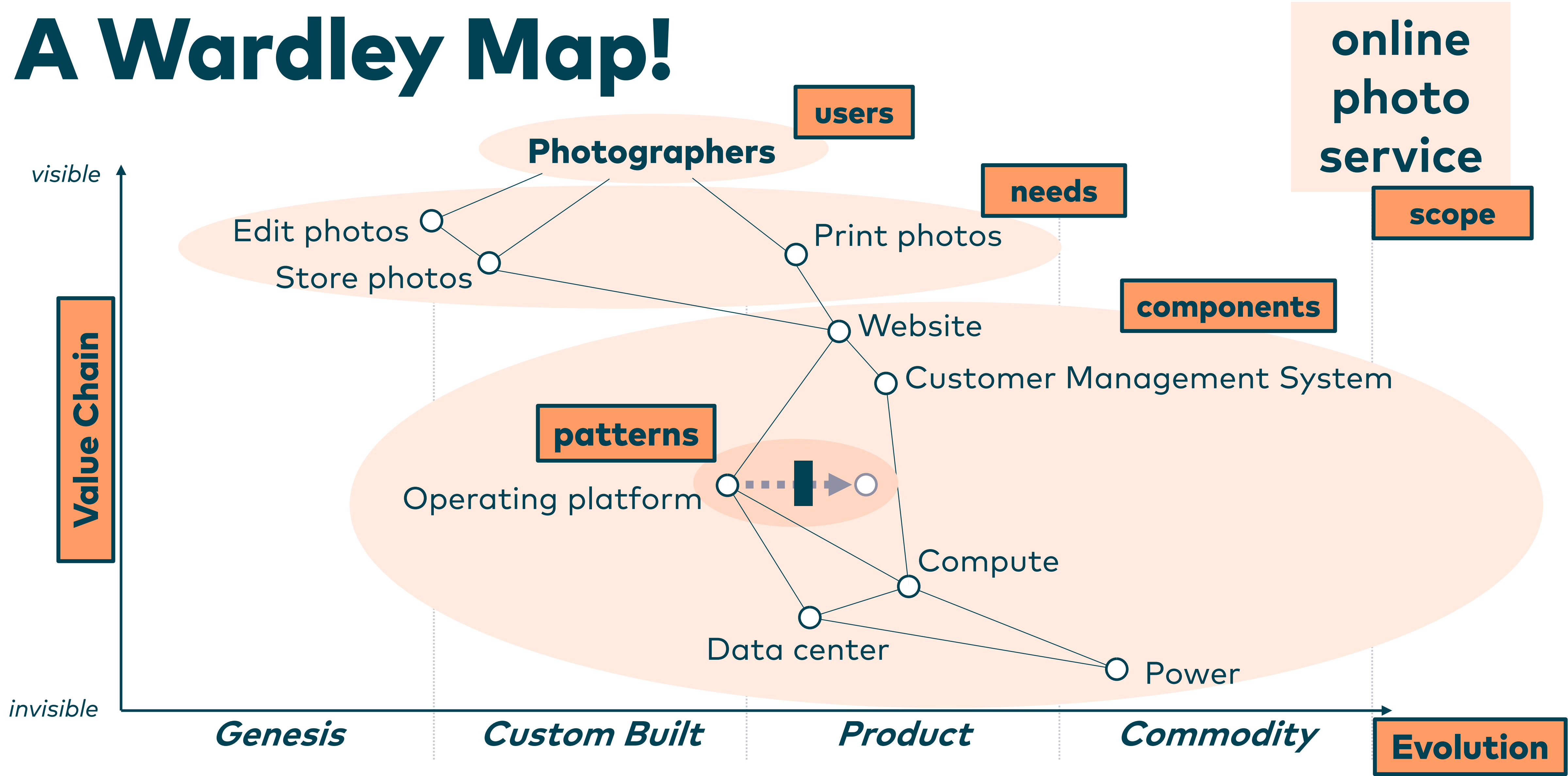
What's in for me as **developer?**

- strategic planning
- decision making
- improve communication
- debuzzwording
- avoid wasting time
- play games with others





A Wardley Map!



Adapted from Simon Wardley, CC BY-SA 4.0 License

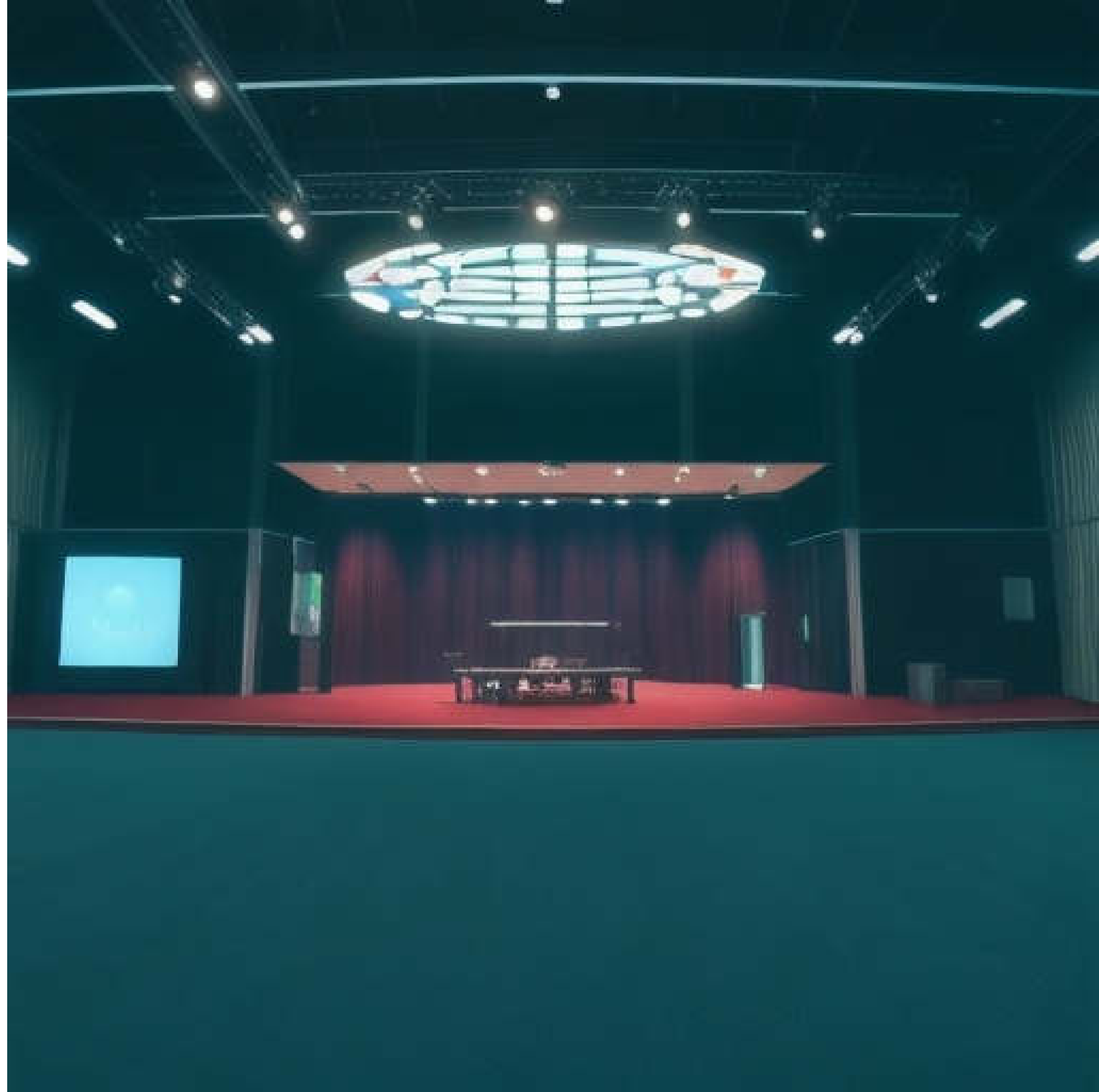


Let's map!

Let's map!

→ **Scope**

**How can we
deliver a great
developer
conference?**



Let's map! → Users

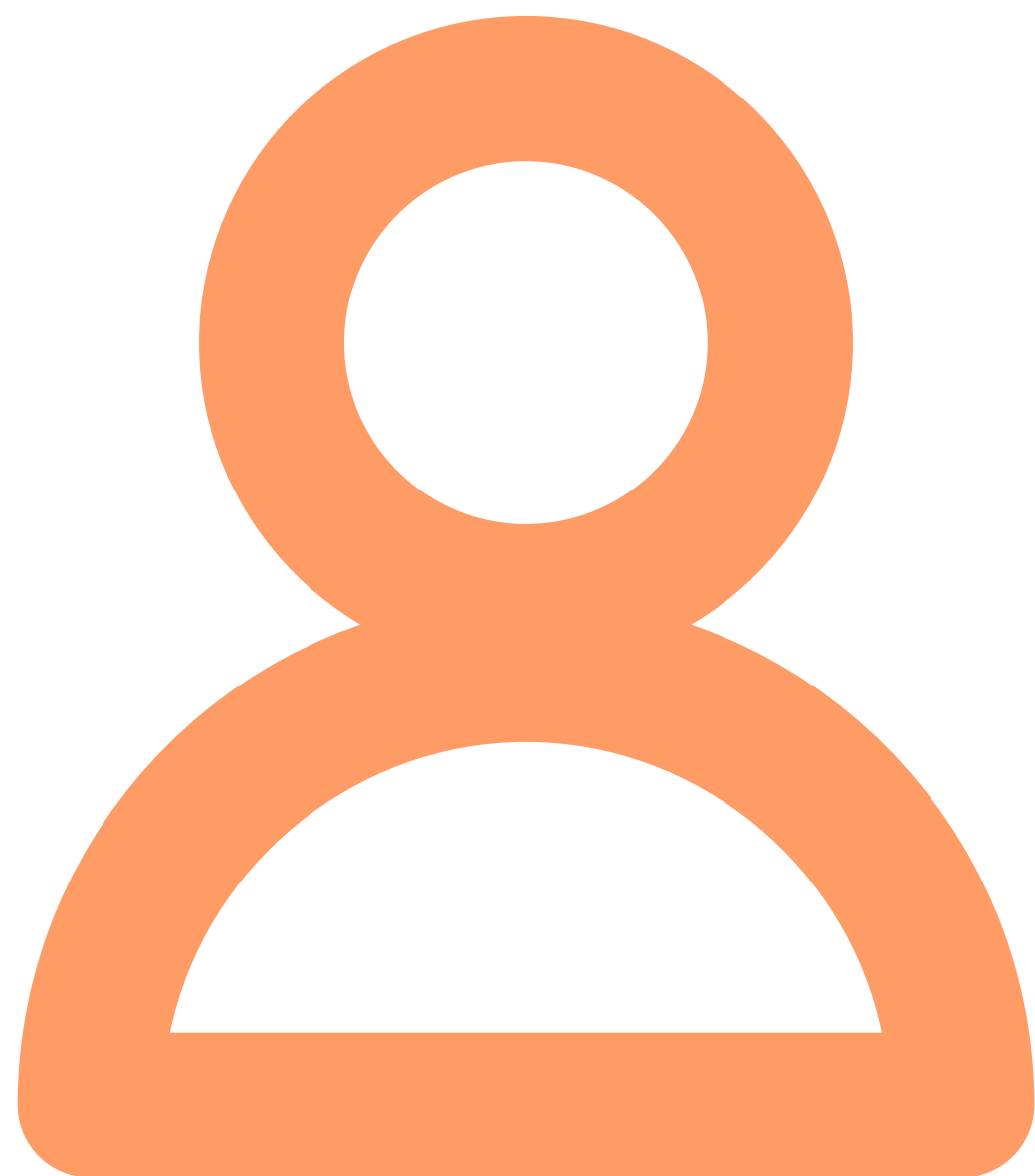
user

stakeholder

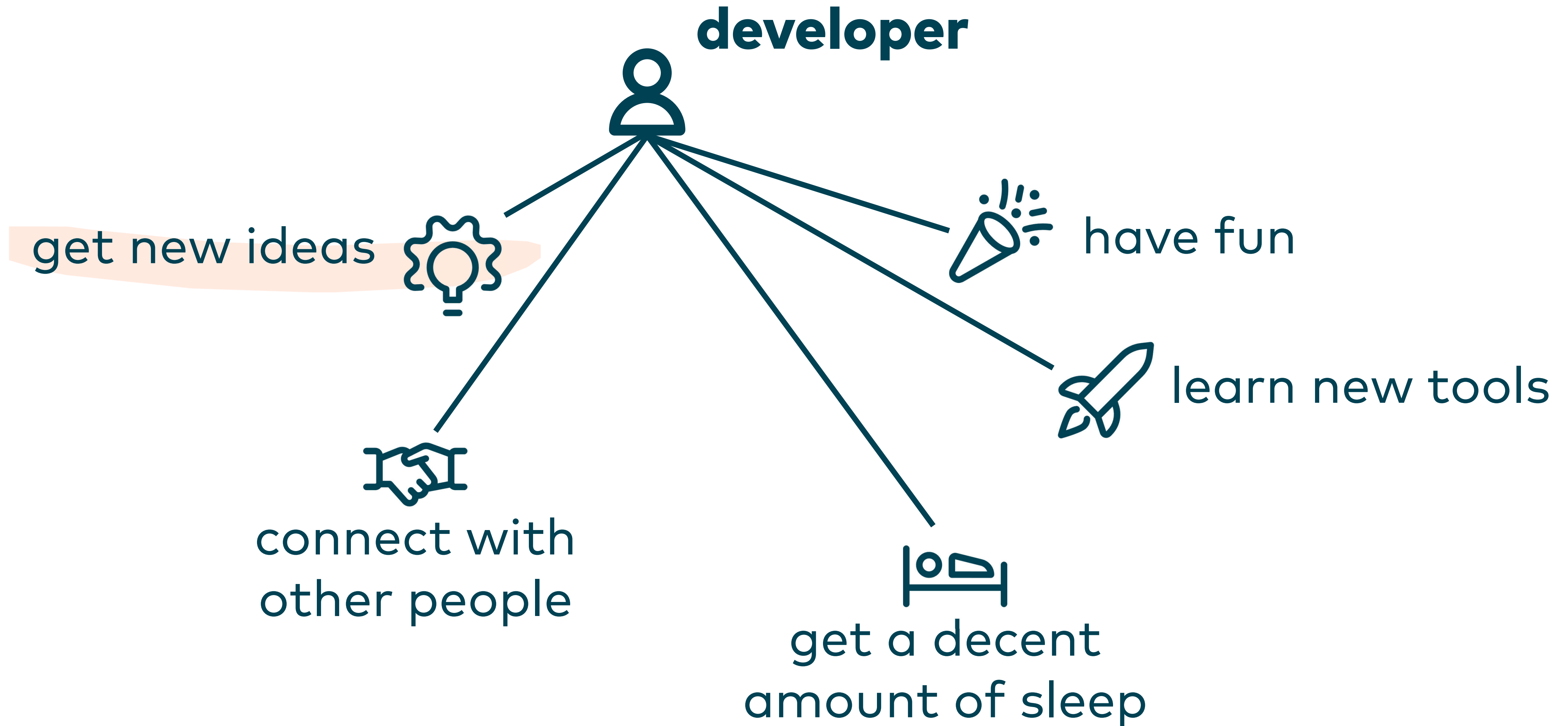
visitor

attendee

developer



Let's map! → User's needs

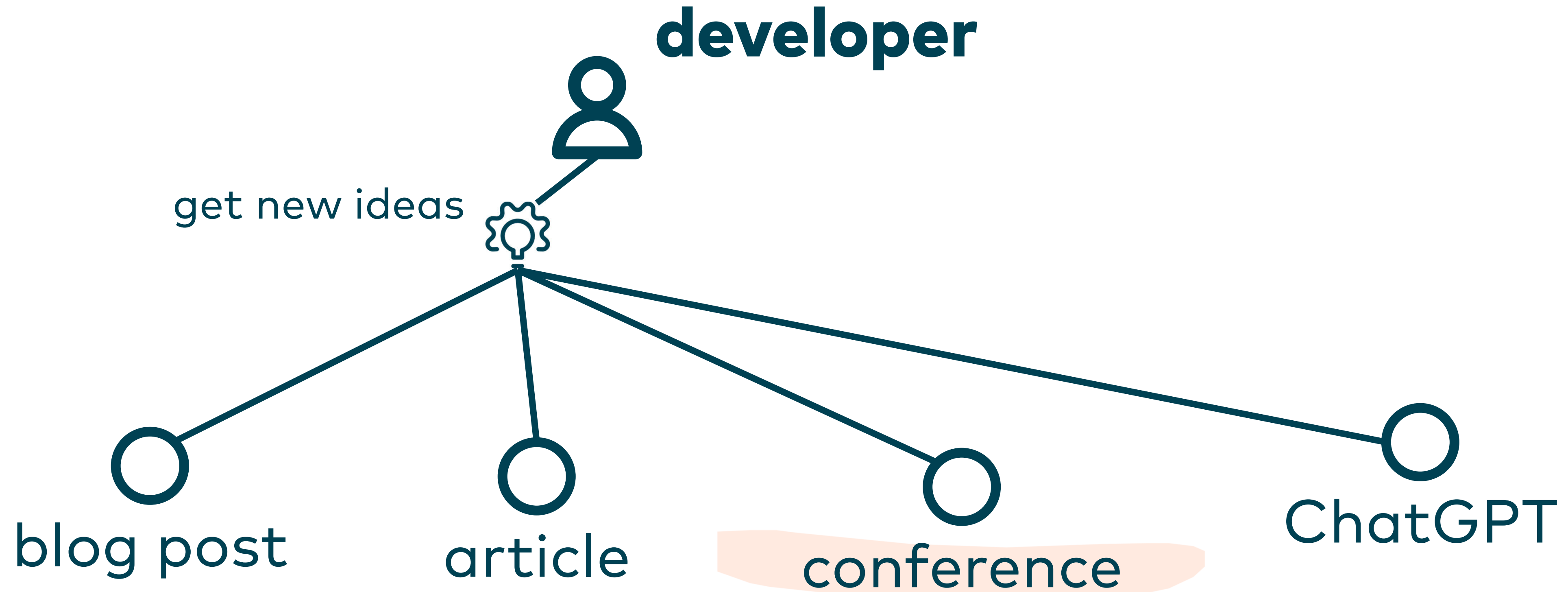


Let's map! → User's needs

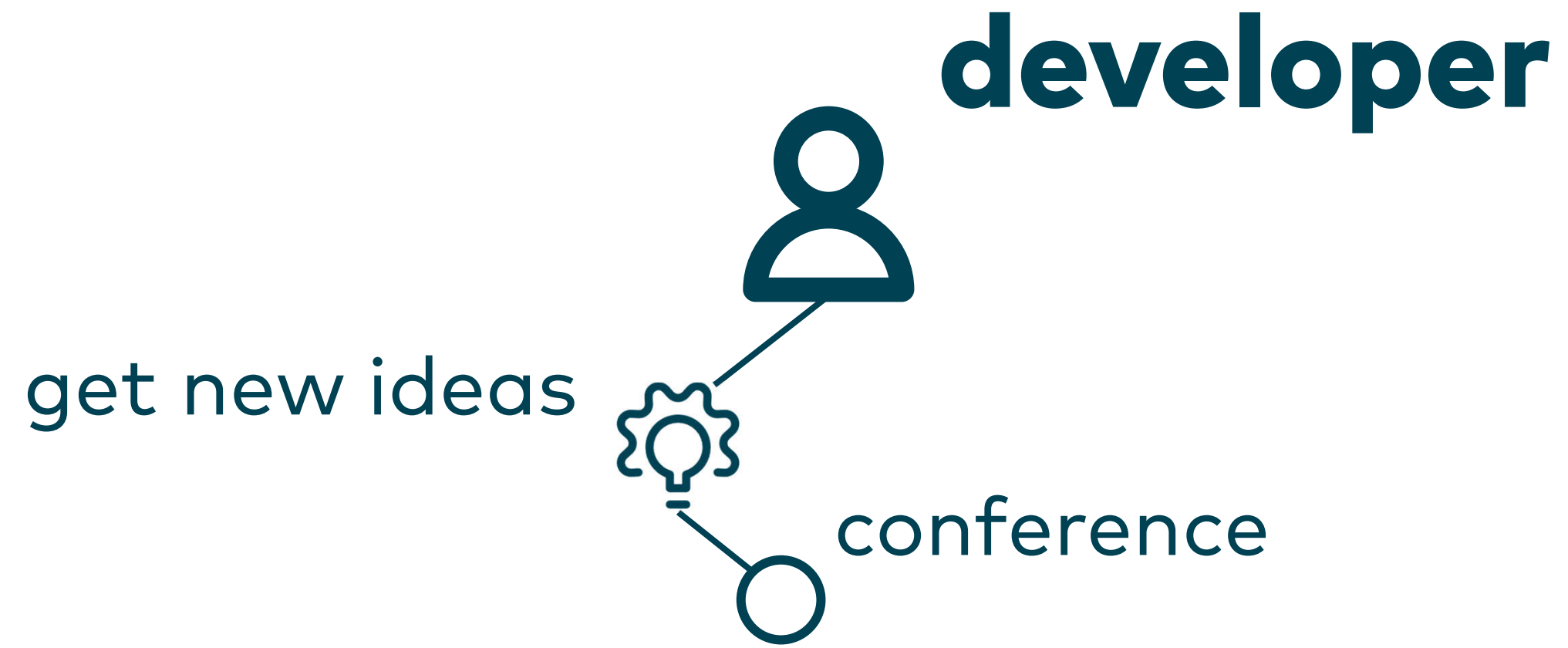
developer



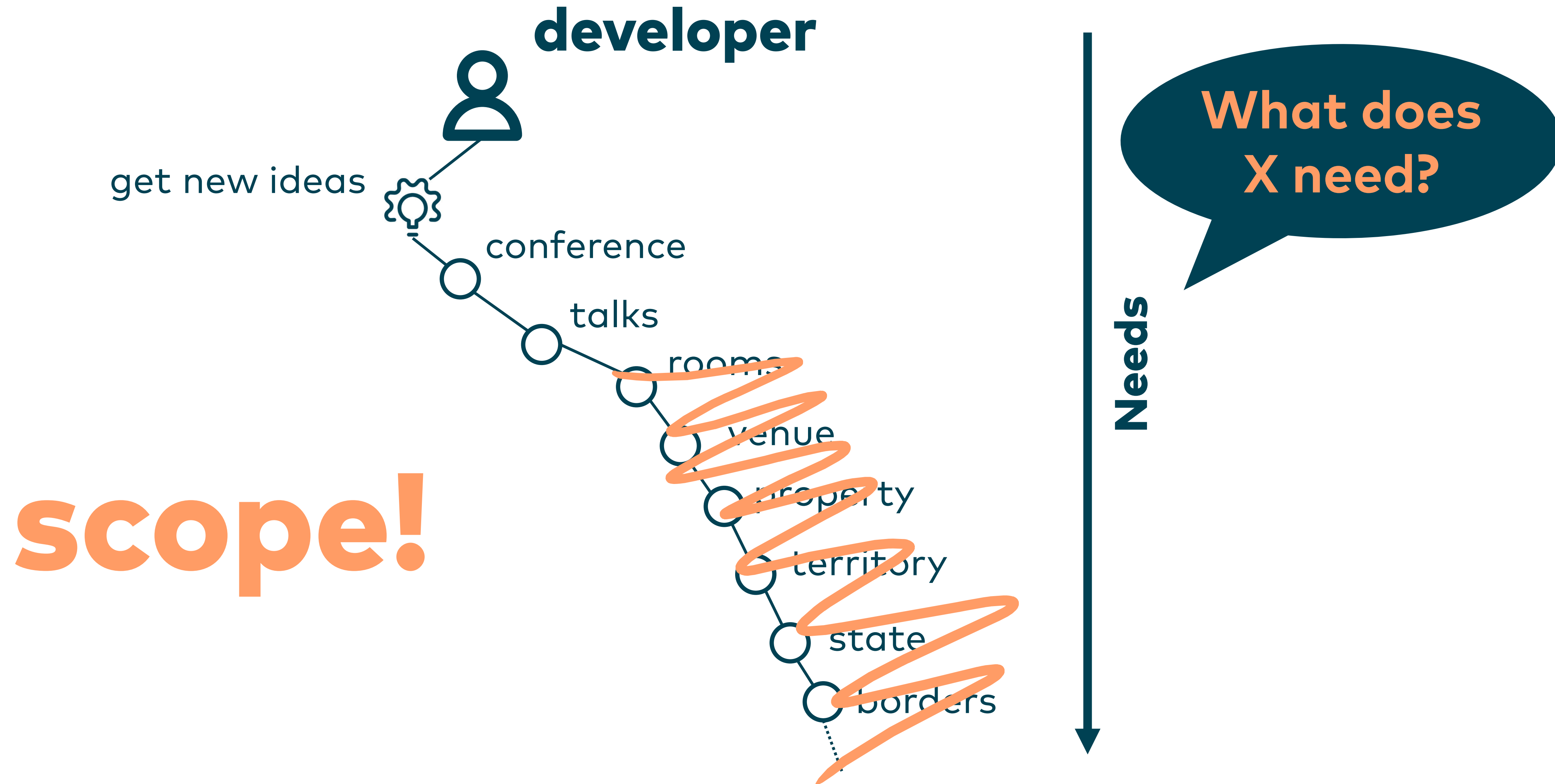
Let's map! → Components



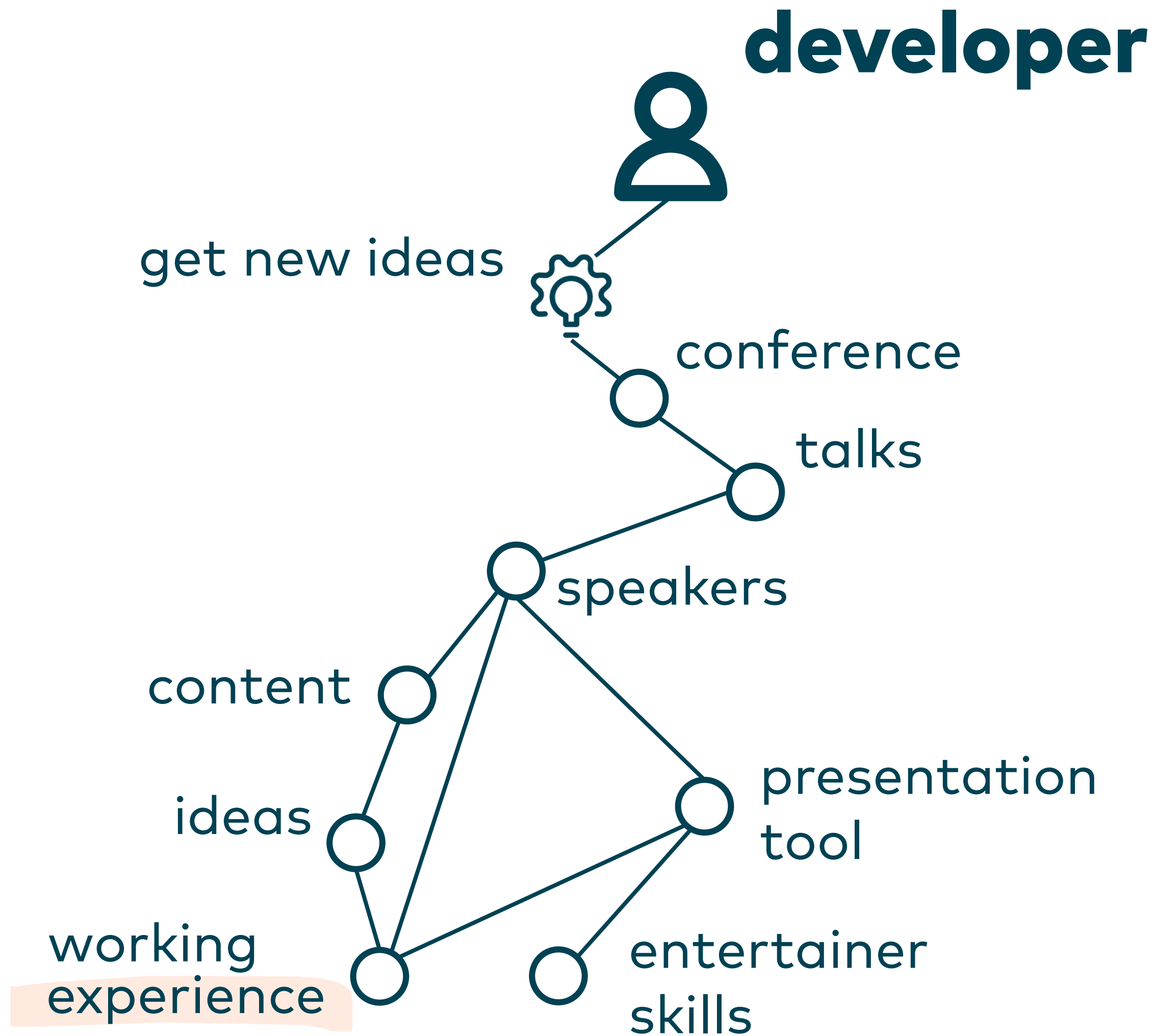
Let's map! → Components



Let's map! → Chain of needs



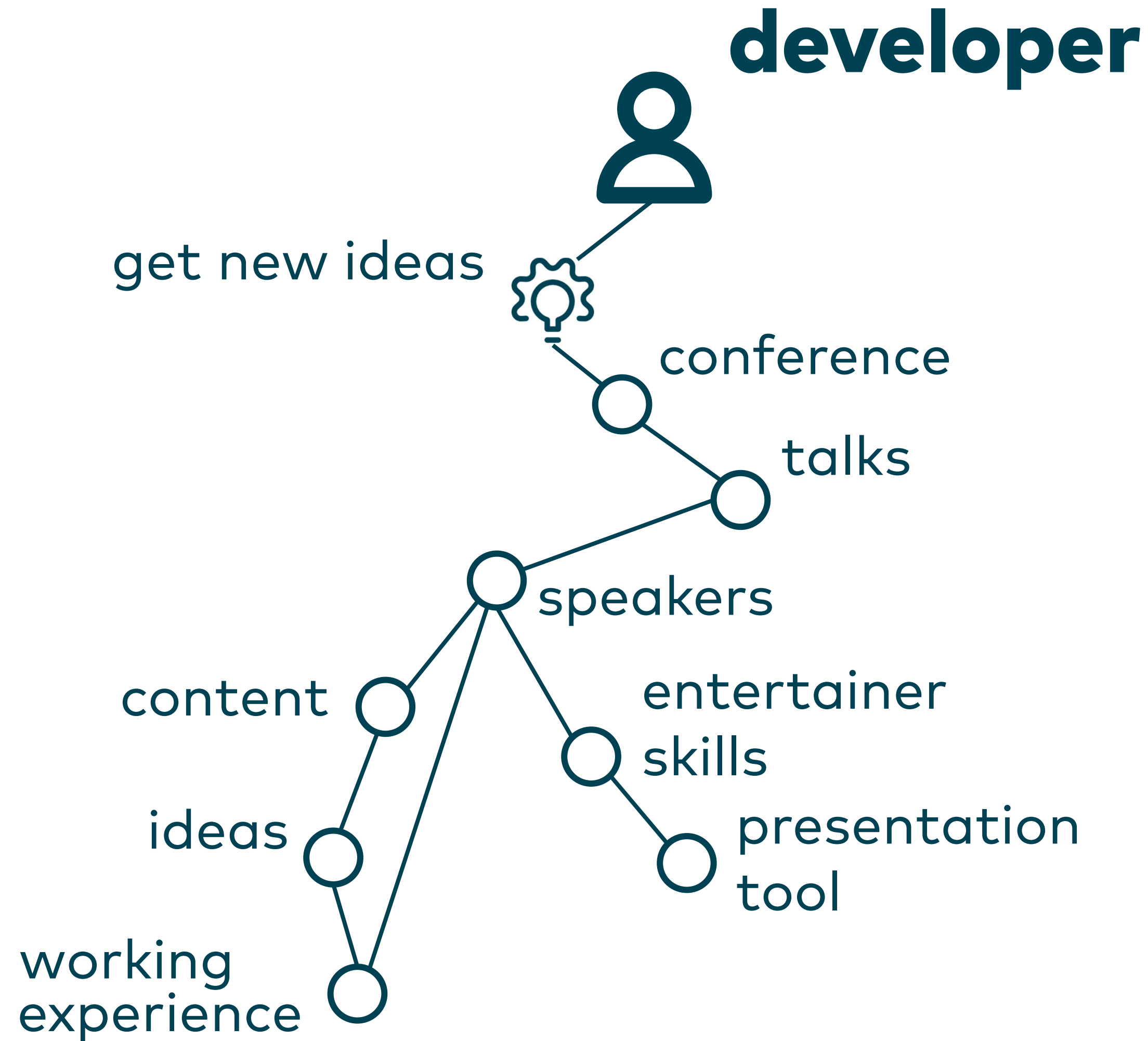
Let's map! → Chain of needs



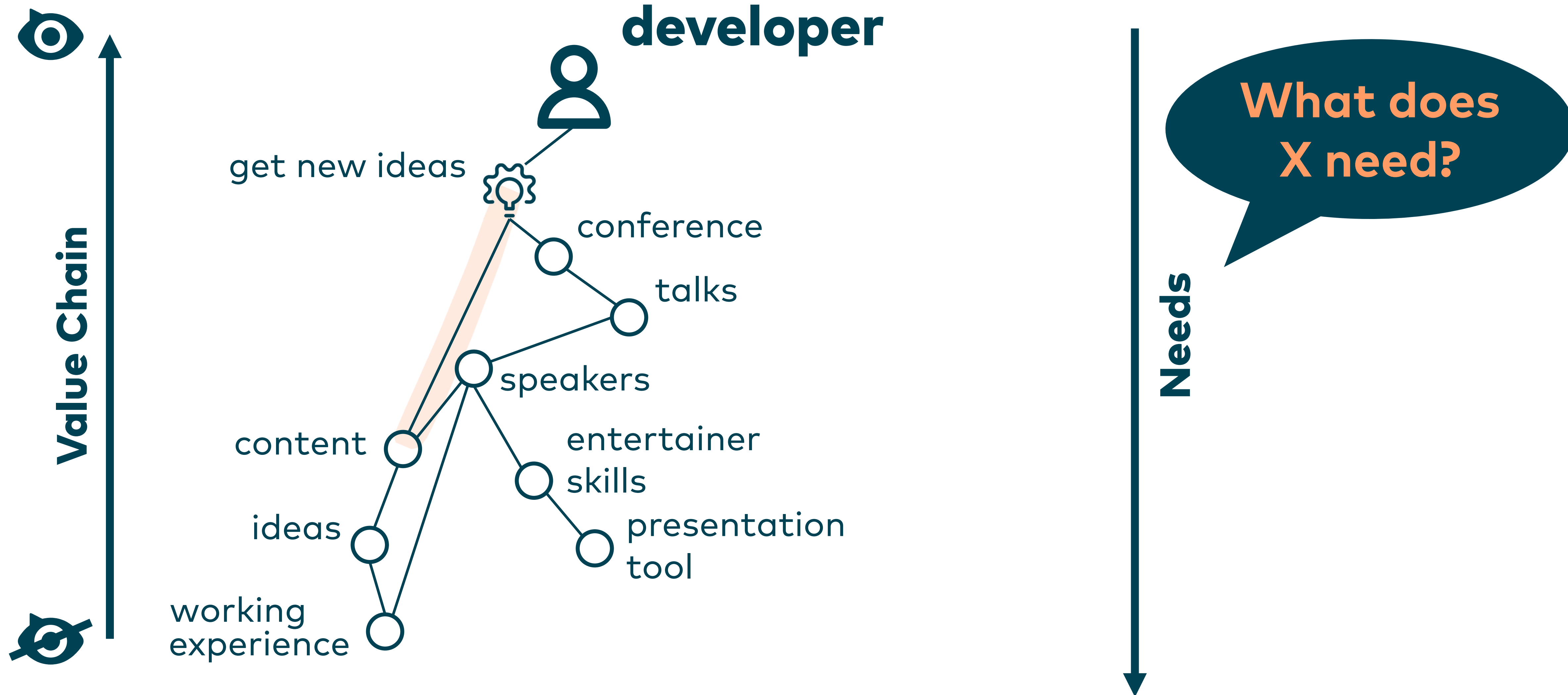
Needs

What does X need?

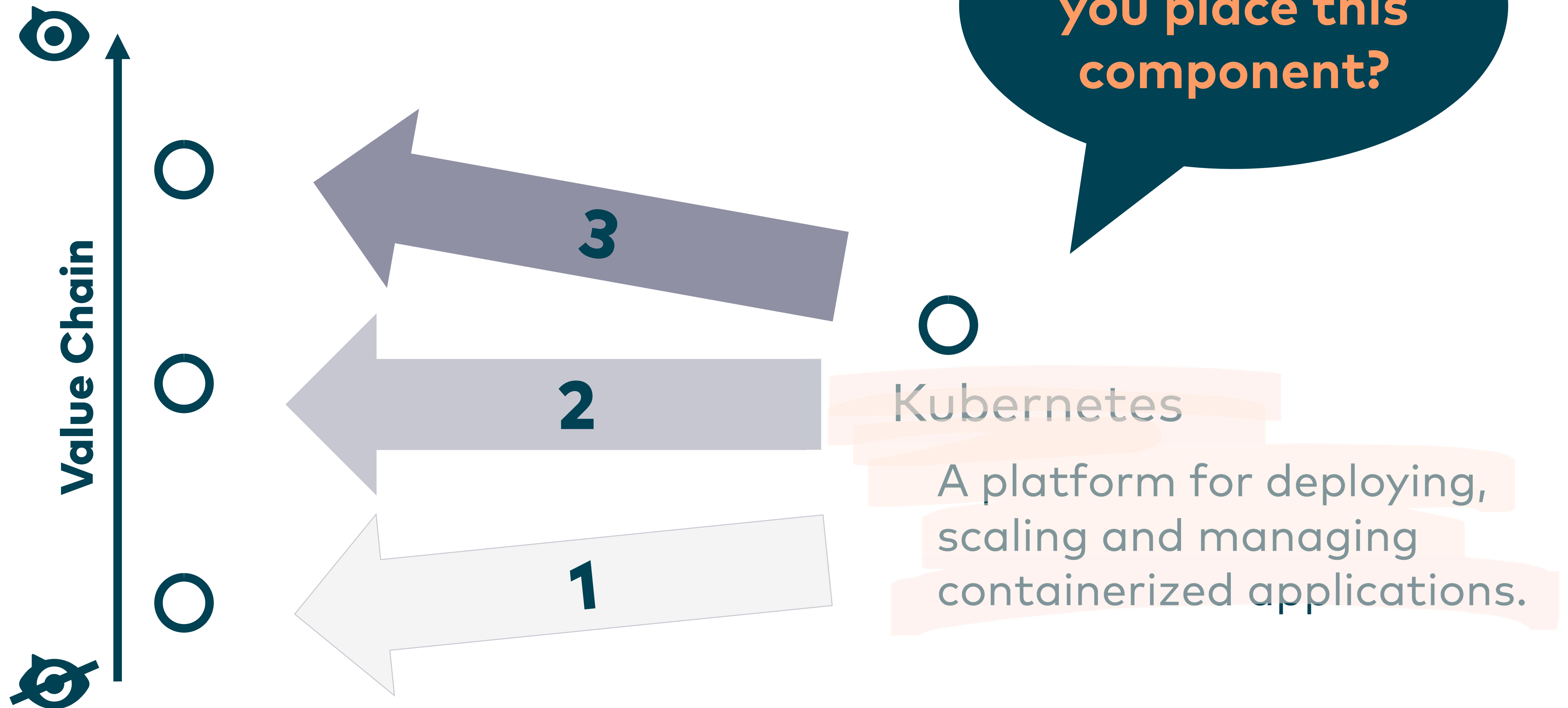
Let's map! → Chain of needs



Let's map! → Value Chain



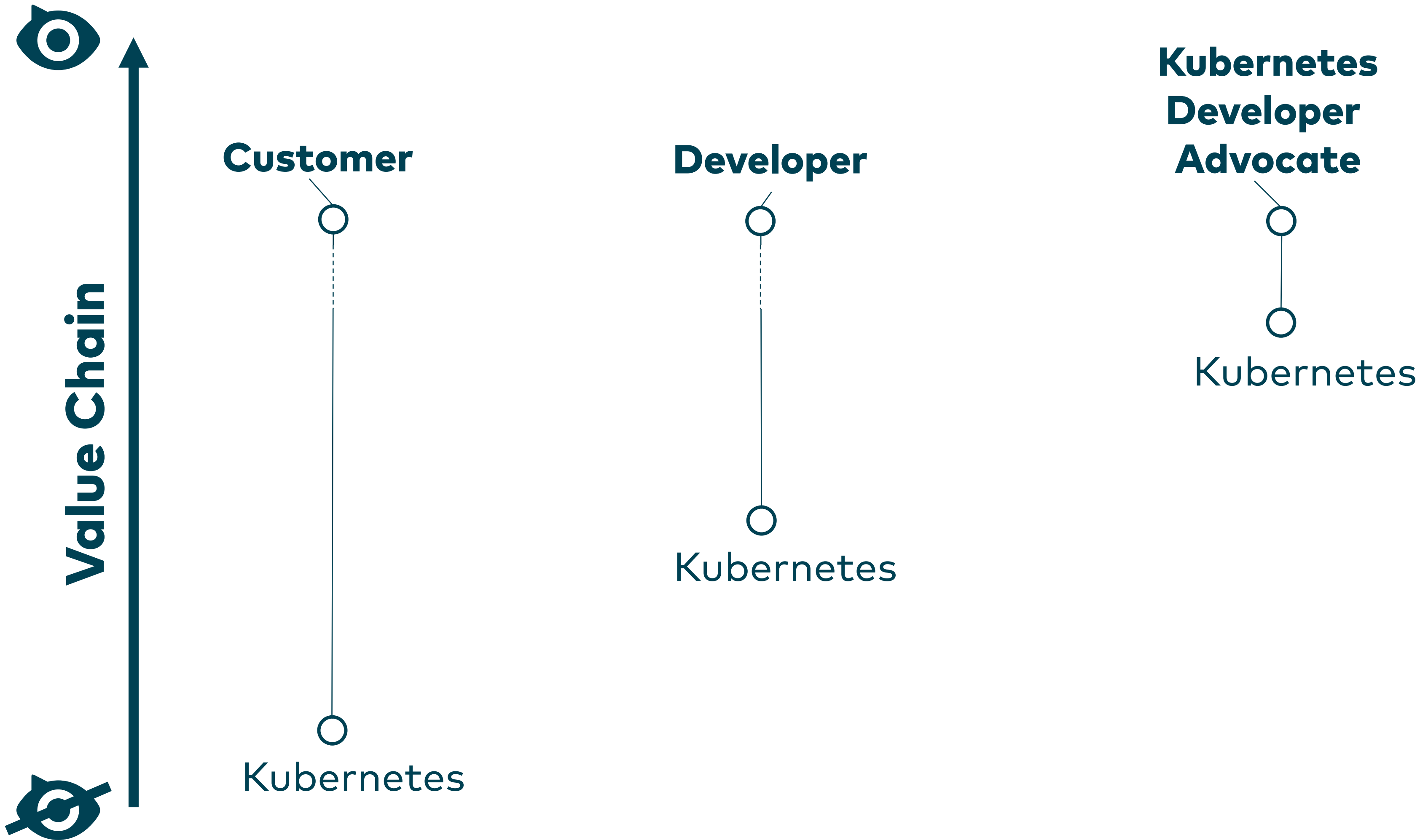
Your turn!



You were all right!

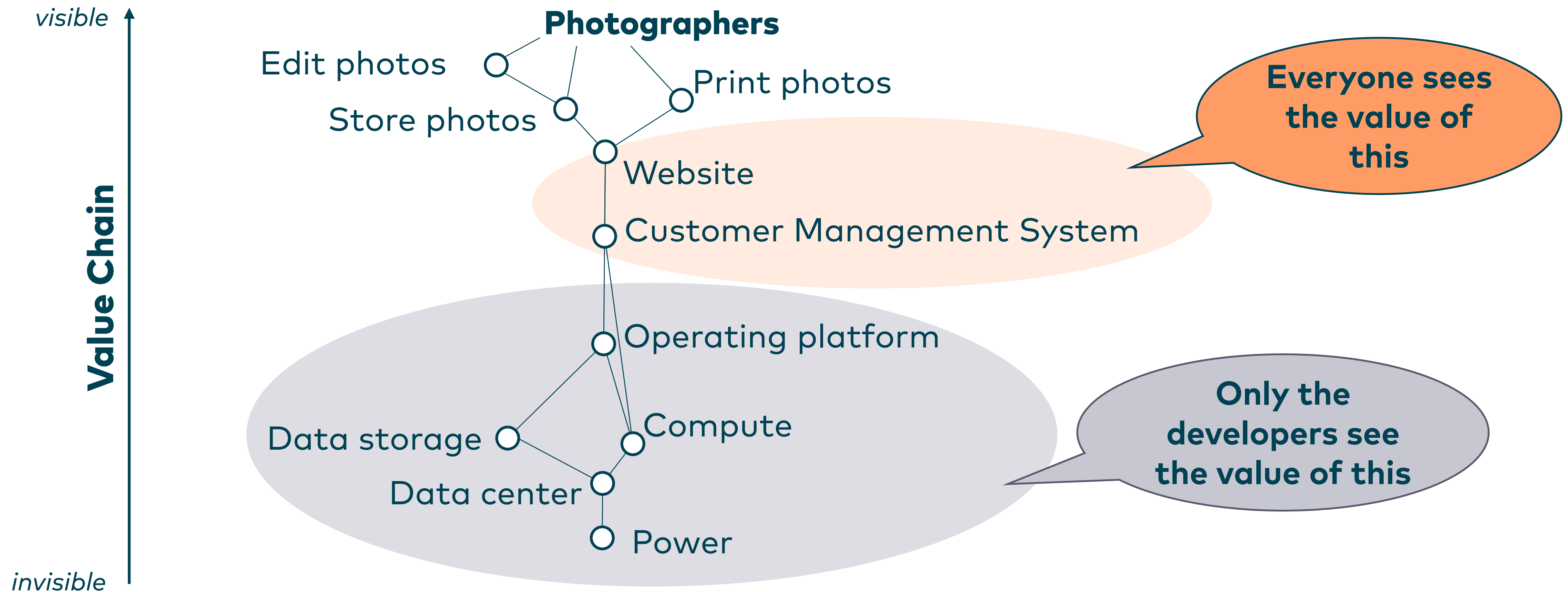


Value depends on the user!

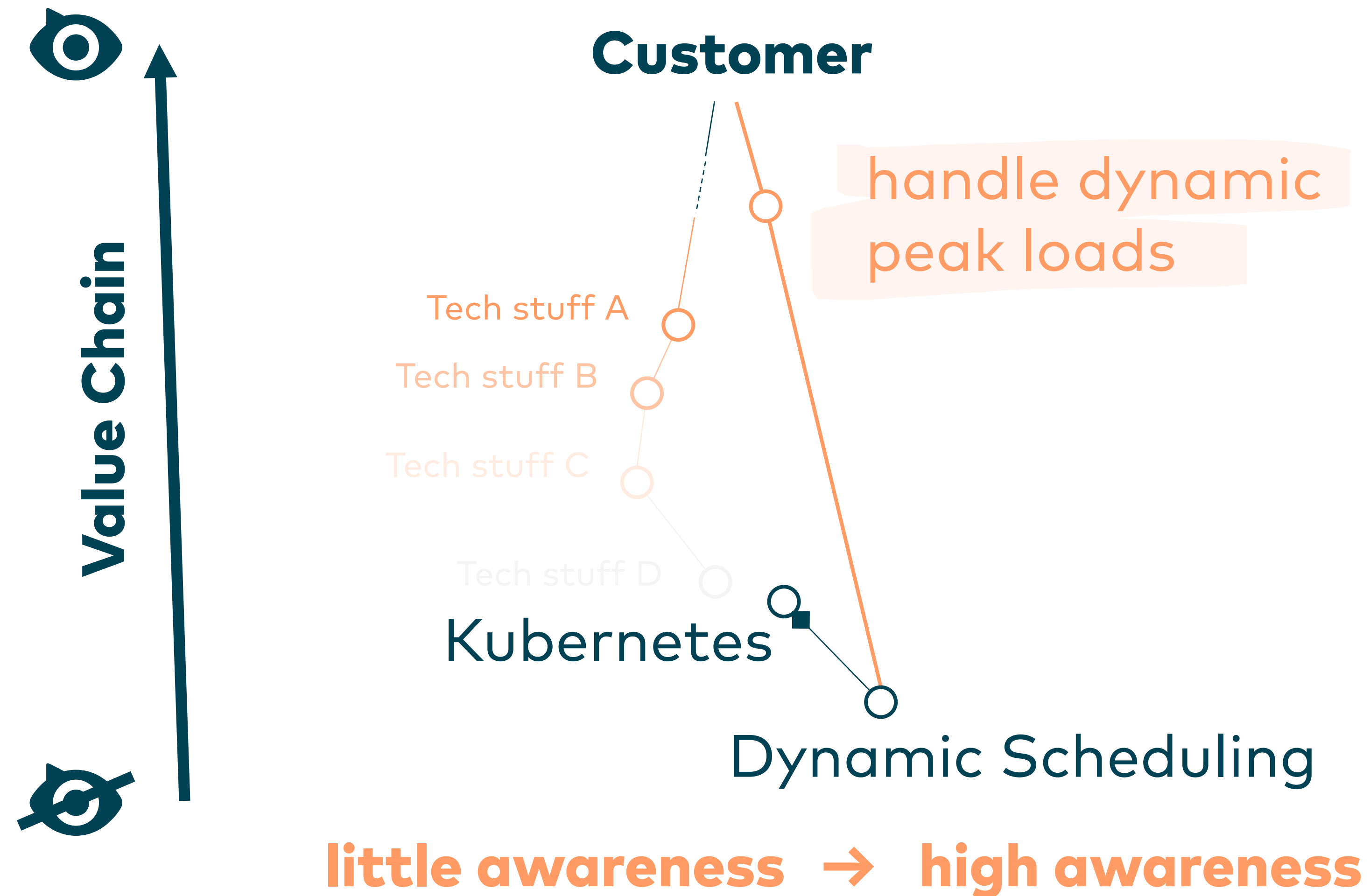


So what?

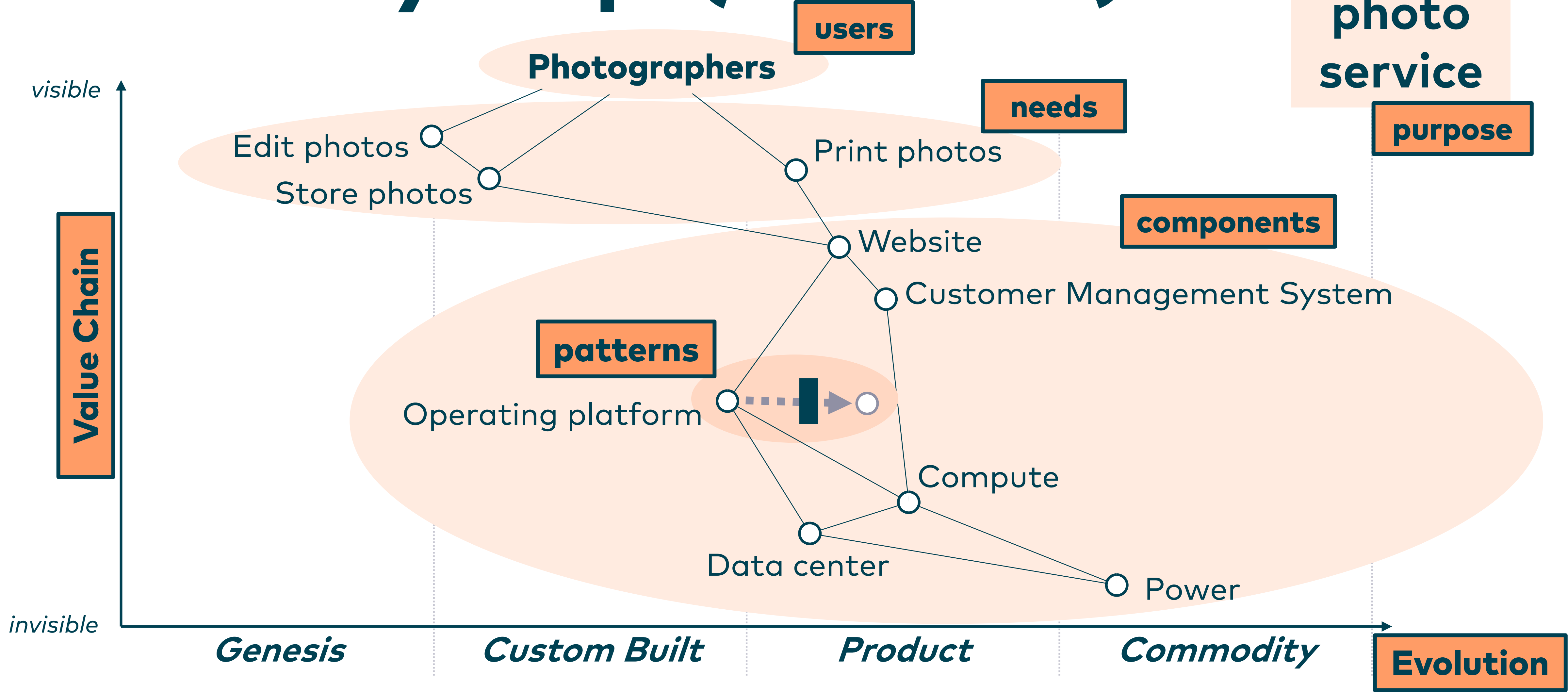
Create more awareness!



Change the way you communicate!



A Wardley Map! (revisited)



Adapted from Simon Wardley, CC BY-SA 4.0 License

How familiar are you already with Wardley Maps ?

1



*No clue
at all!*

2

*Already
seen*

3

*Already
used*

4

*Using it all
the time!*

Simon Wardley's idea of Evolution



Consumers' view (demand)

No clue at all!

Already seen

Already used

Using it all the time!



Software system



Producers' view (supply)

No idea at all!

Already made

Used to make

Providing it all the time!



Genesis



Custom Built



Product (+rental)



Commodity (+utility)

Cheat Sheet for „Evolution“

Stage (of activity)	Genesis	Custom	Product (+rental)	Commodity (+utility)
Characteristics				
Ubiquity	Rare	Slowly increasing consumption	Rapidly increasing consumption	Widespread and stabilising
Certainty	Poorly understood	Rapid increases in learning	Rapid increases in use / fit for purpose	Commonly understood (in terms of use)
Publication Types	Normally describe the wonder of the thing	Build / construct / awareness and learning	Maintenance / operations / installation / feature	Focused on use
General Properties				
Market	Undefined market	Forming market	Growing market	Mature market
Knowledge management	Uncertain	Learning on use	Learning on operation	known / accepted
Market Perception	Chaotic (non linear)	Domain of experts	Increasing expectation of use	Ordered (appearance of being linear) / trivial
User perception	Different / confusing / exciting / surprising	Leading edge / emerging	Common / disappointed if not used or available	Standard / expected
Perception in Industry	Competitive advantage / unpredictable / unknown	Competitive advantage / ROI / case examples	Advantage through implementation / features	Cost of doing business / accepted
Focus of value	High future worth	Seeking profit / ROI?	High profitability	High volume / reducing margin
Understanding	Poorly understood / unpredictable	Increasing understanding / development of measures	Increasing education / constant refinement of needs / measures	Believed to be well defined / stable / measurable
Comparison	Constantly changing / a differential / unstable	Learning from others / testing the water / some evidential support	Feature difference	Essential / operational advantage
Failure	High / tolerated / assumed	Moderate / unsurprising but disappointed	Not tolerated, focus on constant improvement	Operational efficiency and surprised by failure
Market action	Gambling / driven by gut	Exploring a "found" value	Market analysis / listening to customers	Metric driven / build what is needed
Efficiency	Reducing the cost of change (experimentation)	Reducing cost of waste (Learning)	Reducing cost of waste (Learning)	Reducing cost of deviation (Volume)
Decision Drivers	Heritage / culture	Analysis & synthesis	Analysis & synthesis	Previous experience

Your turn!

Where would you place this component?

Kubernetes

Platform for deploying, scaling and managing containerized applications.

1

Genesis

2

Custom Built

3

Product

4

Commodity

Evolution

Your turn!

"Kubernetes is a product-ready ecosystem and is now a de facto standard for running container-based applications."

○
Kubernetes

1

Genesis

2

Custom Built

3

Product

4

Commodity

Evolution

Your turn!

Where would you place this component?



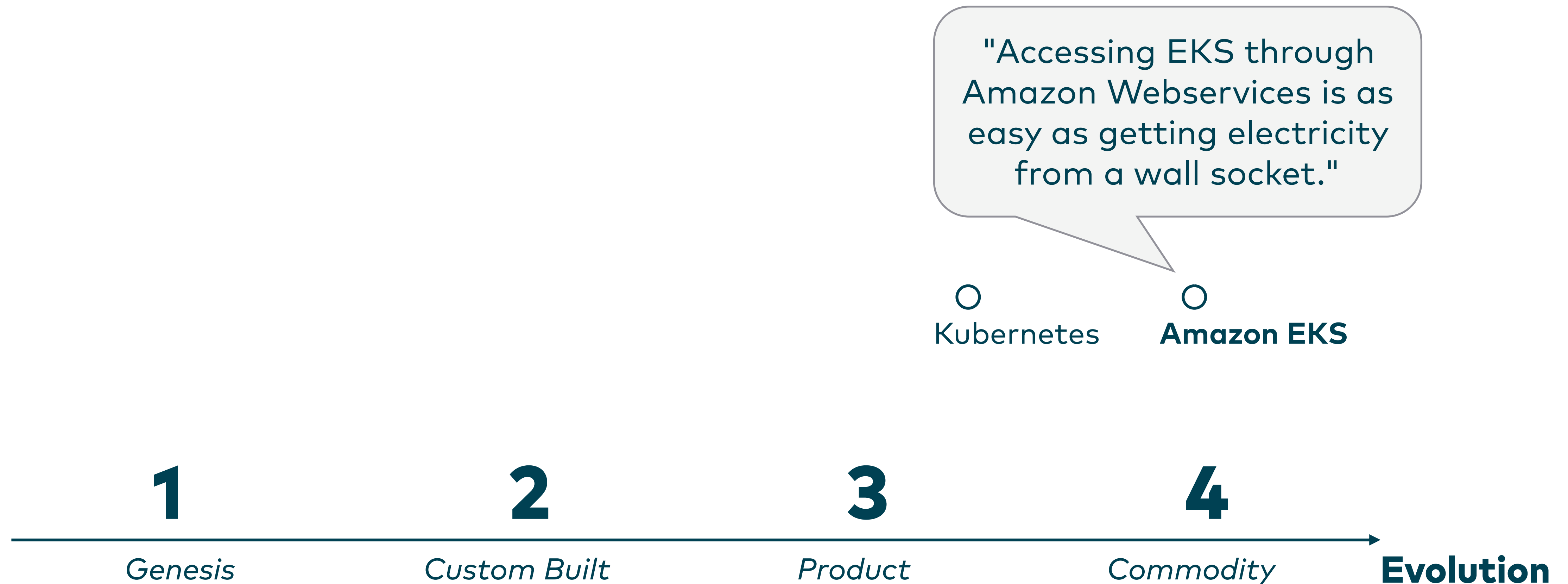
Amazon EKS

Cloud service to launch, run, and scale Kubernetes-based applications in the AWS Cloud.


Kubernetes



Your turn!



More examples for Evolution



MyConty

A self-developed operating platform for managing and running containers



Kubernetes



Amazon EKS

1

Genesis

2

Custom Built

3

Product

4

Commodity

Evolution

More examples for Evolution

"We have just been able to win our first customer for our platform."

○
MyConty

○
Kubernetes

○
Amazon EKS

1

2

3

4

Genesis

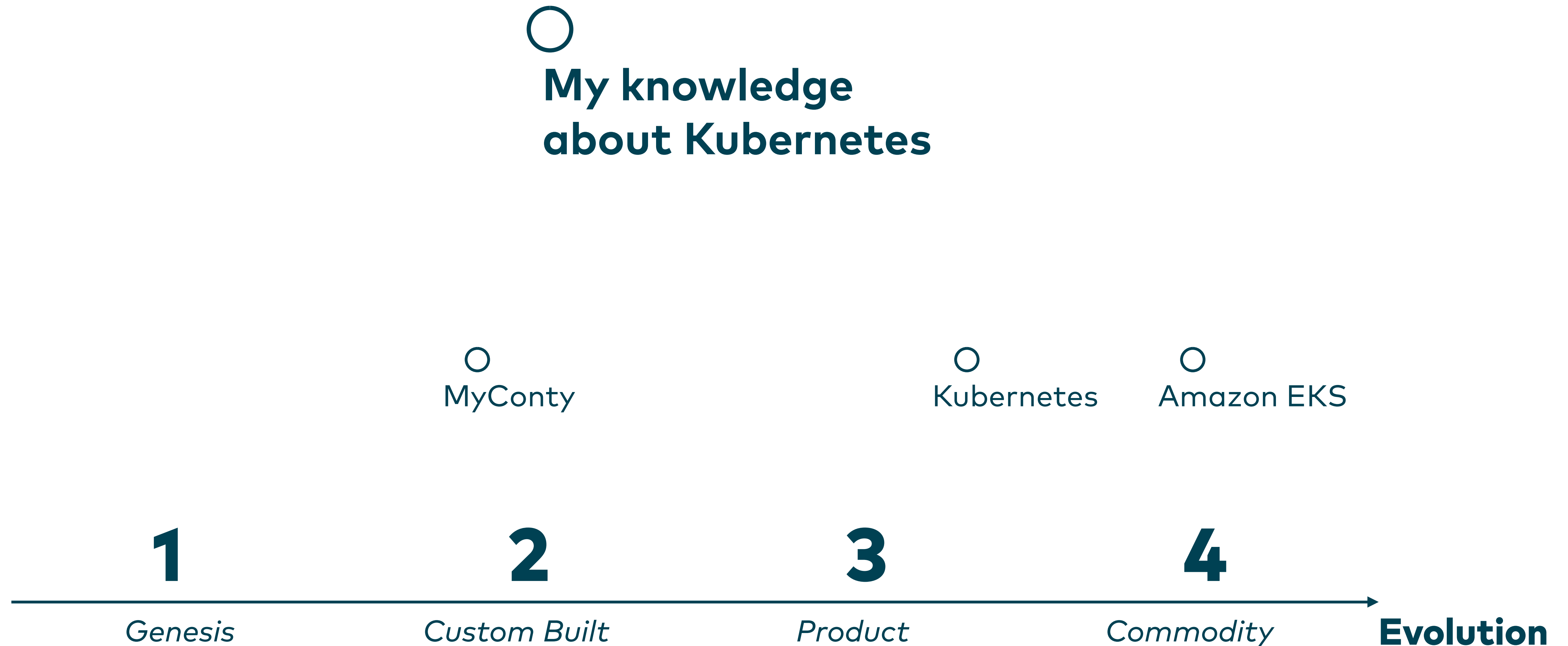
Custom Built

Product

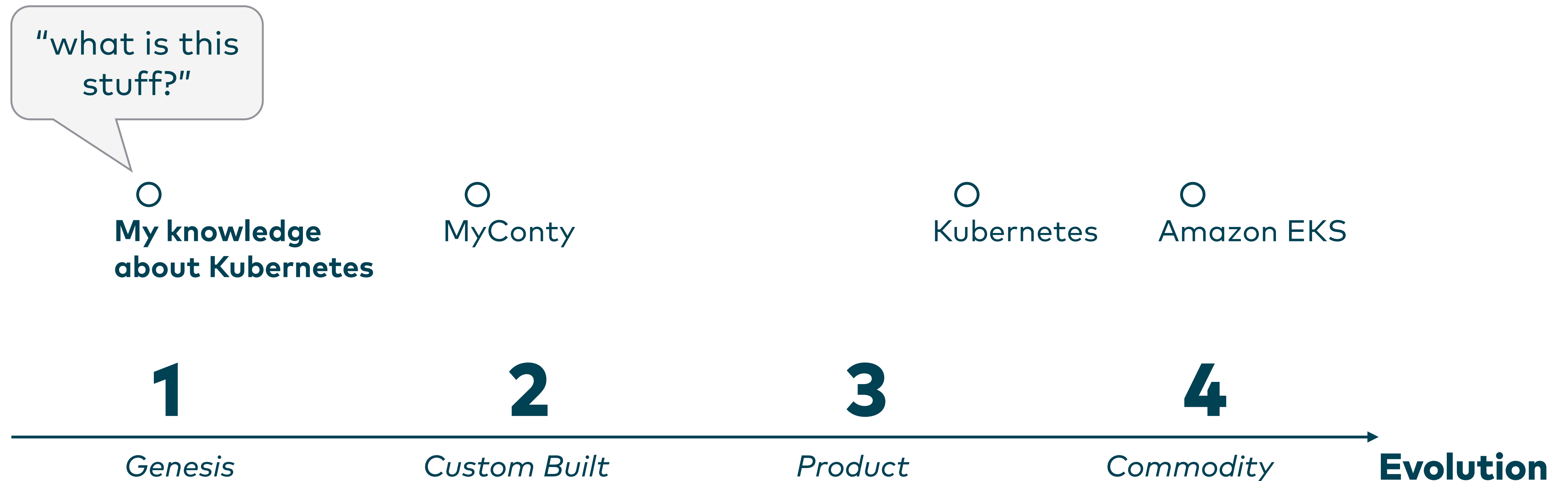
Commodity

Evolution

More examples for Evolution

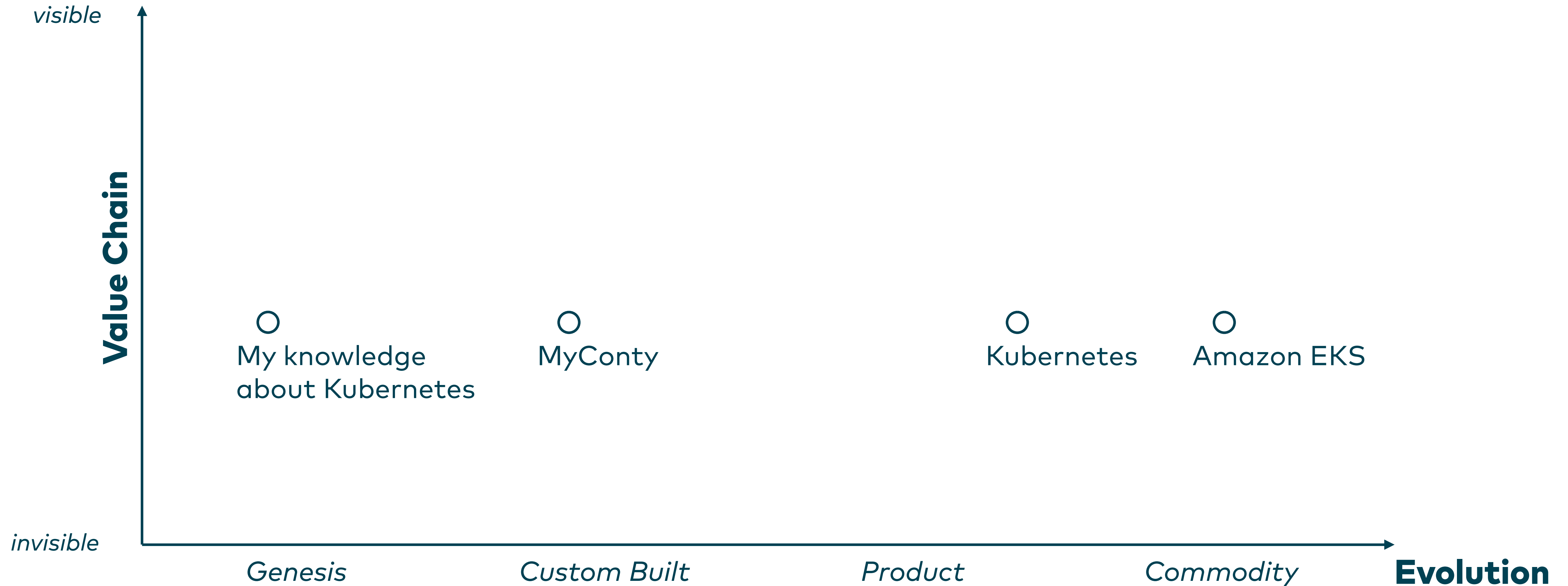


More examples for Evolution

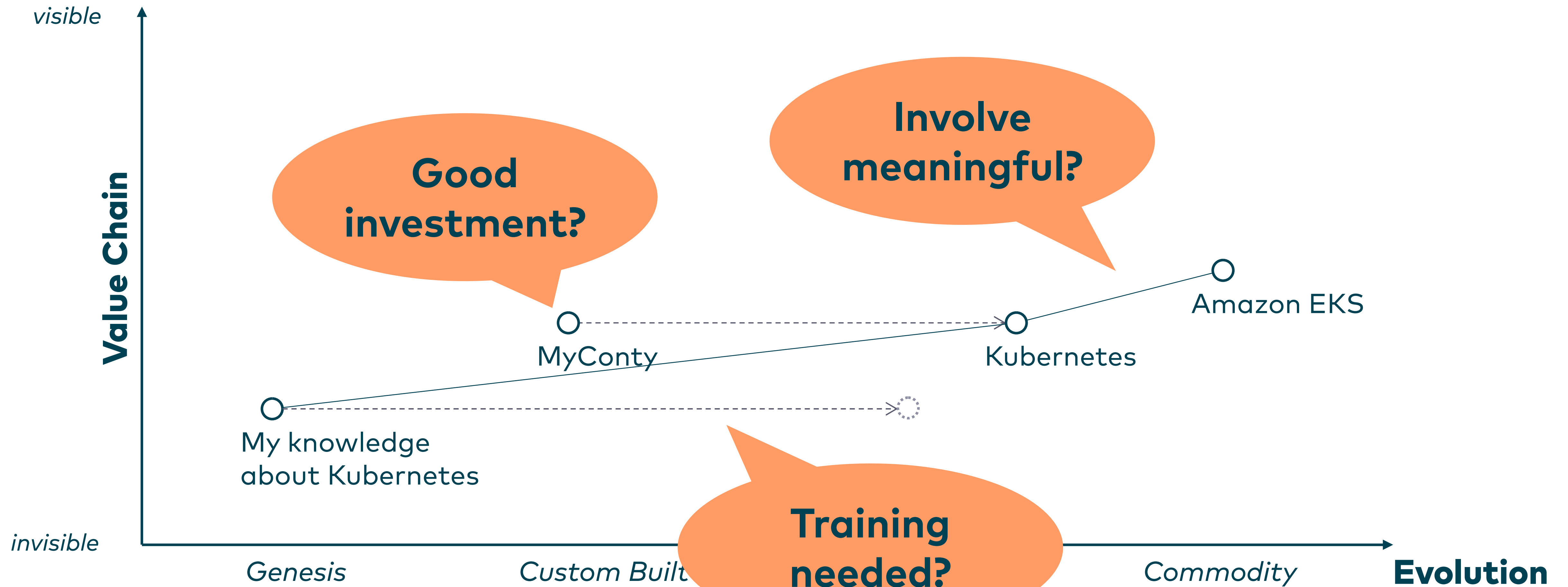


So what?

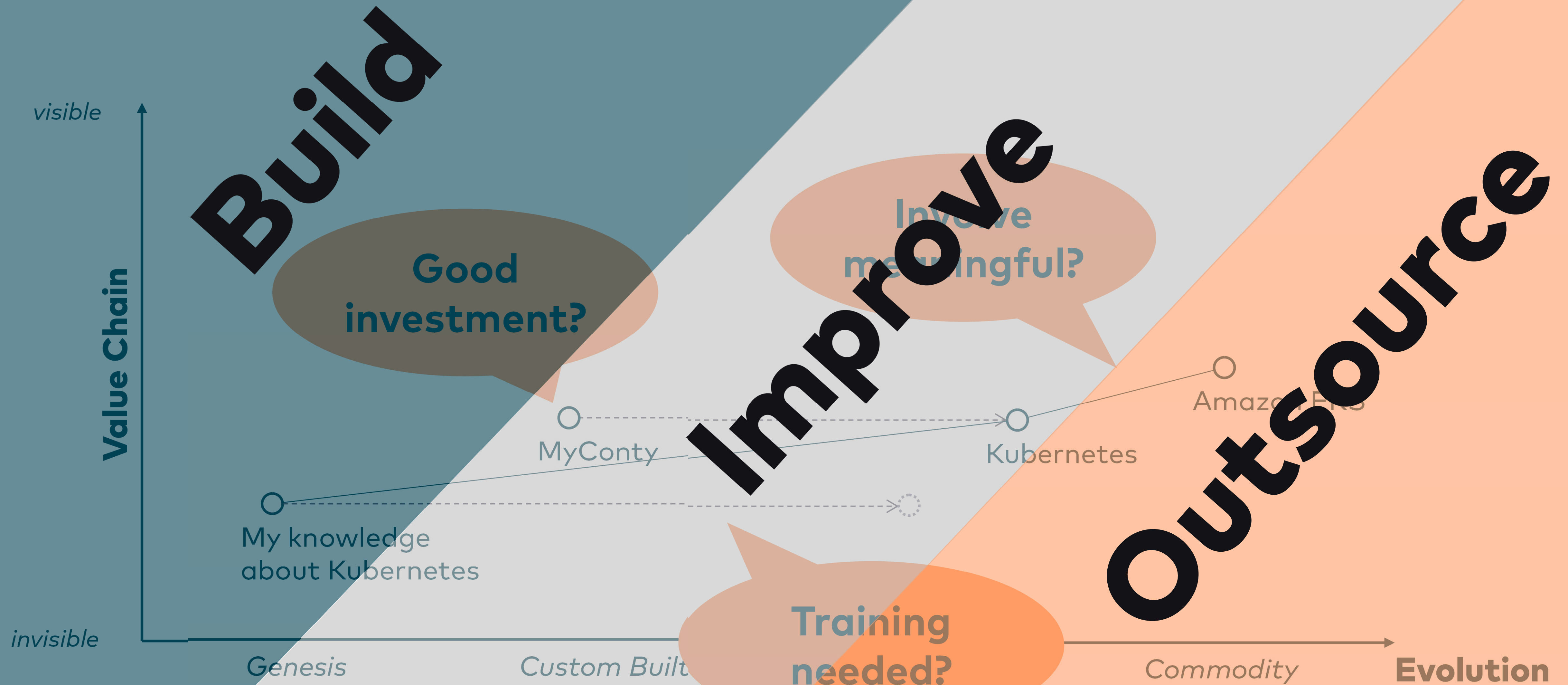
First analyses



First analyses



First analyses

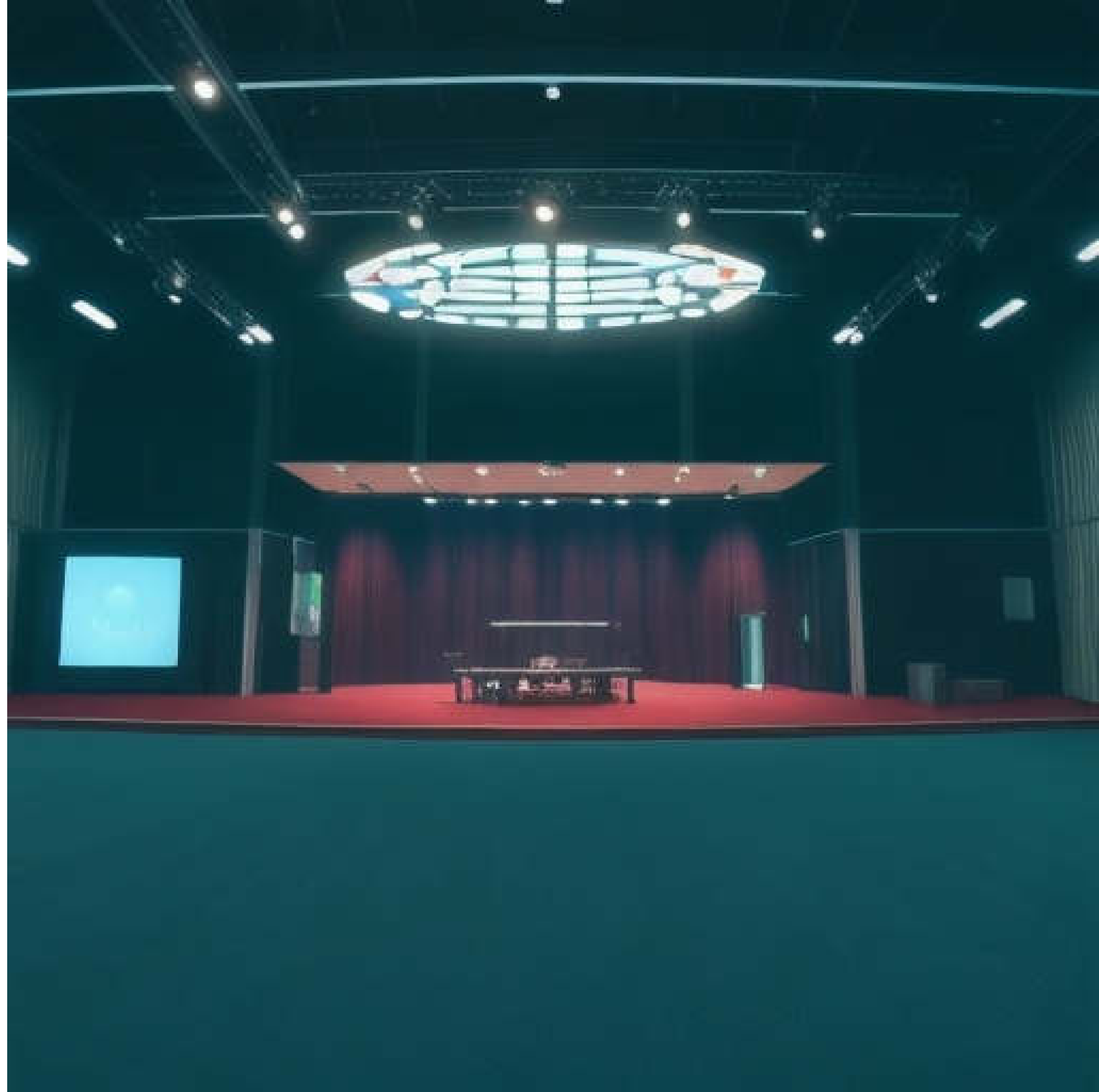




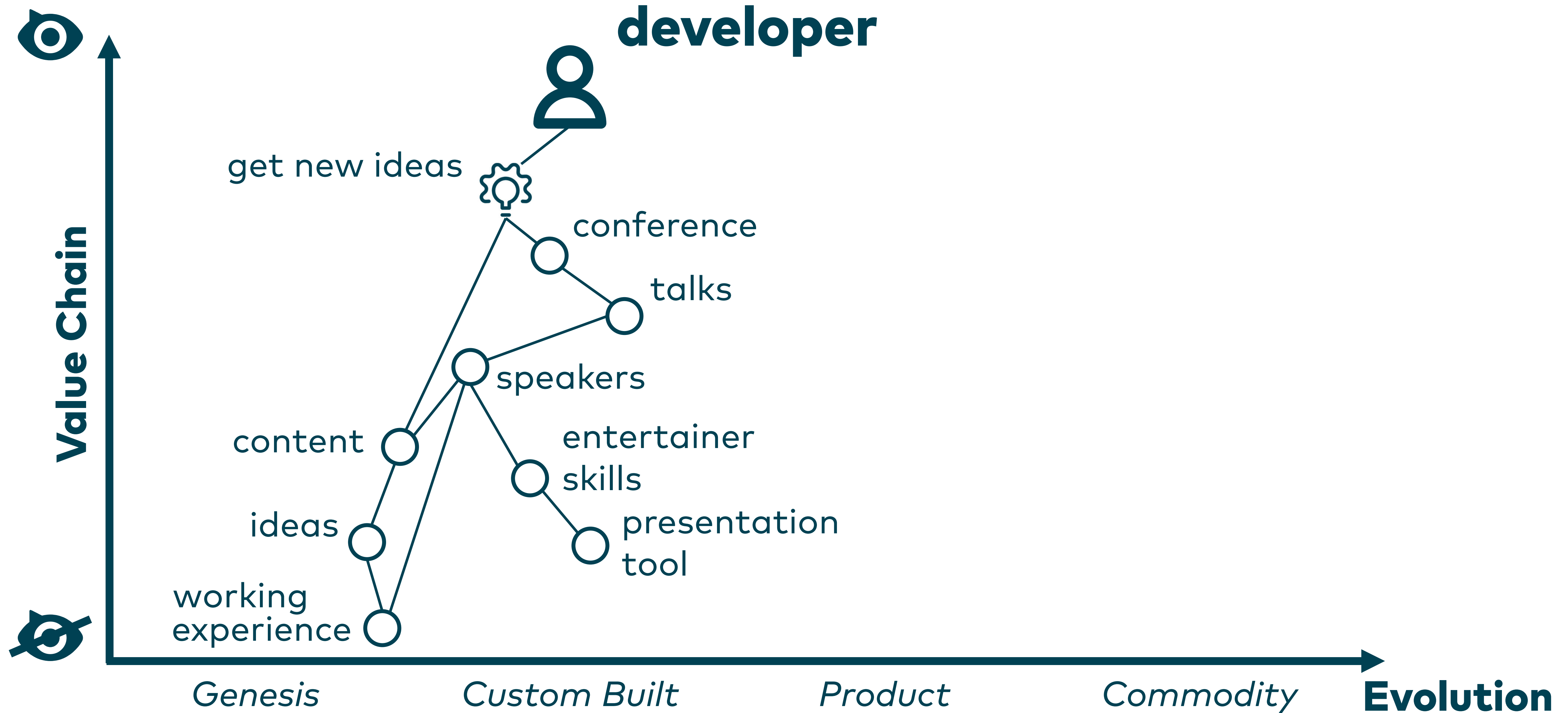
Let's map!
(again!)

Let's map!

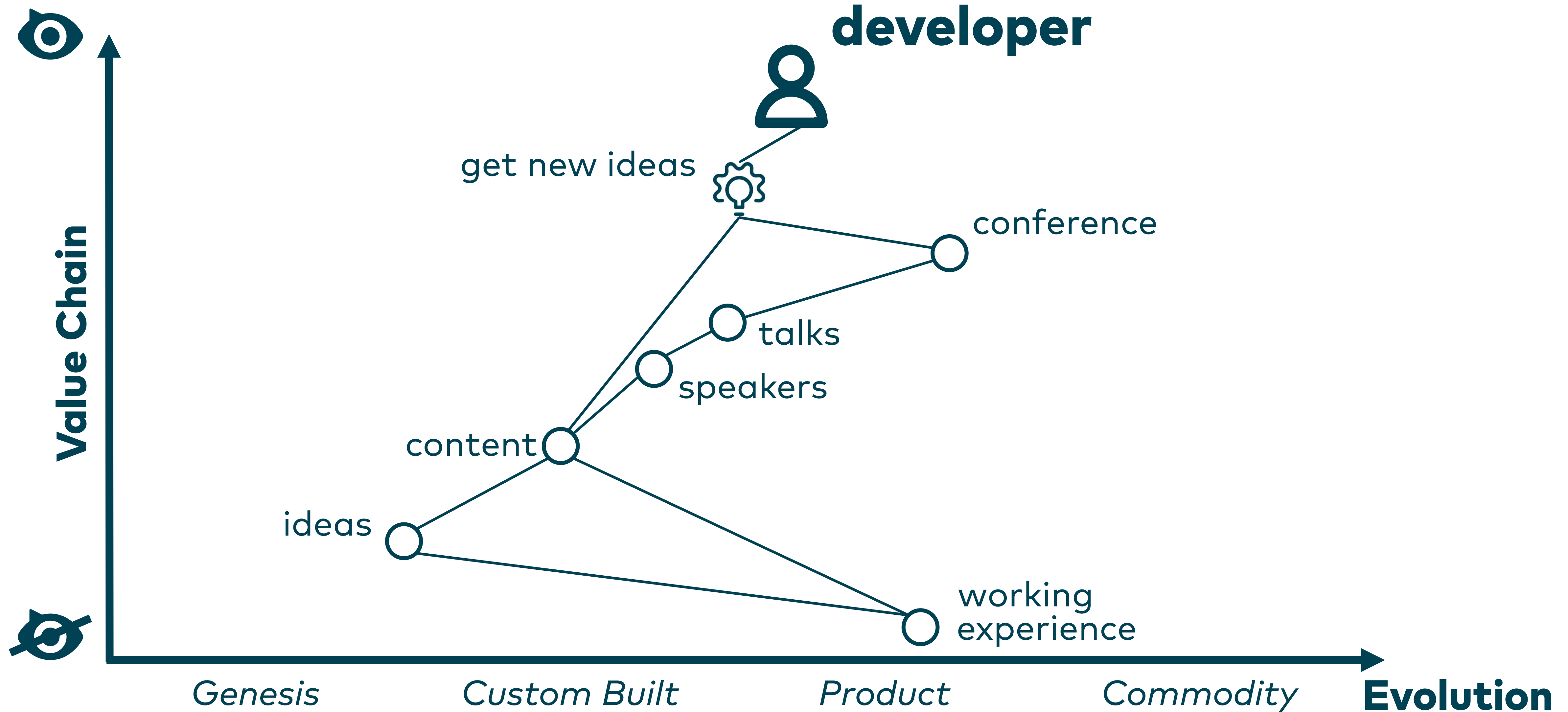
How can we
deliver a great
developer
conference?



Let's map! → Evolution

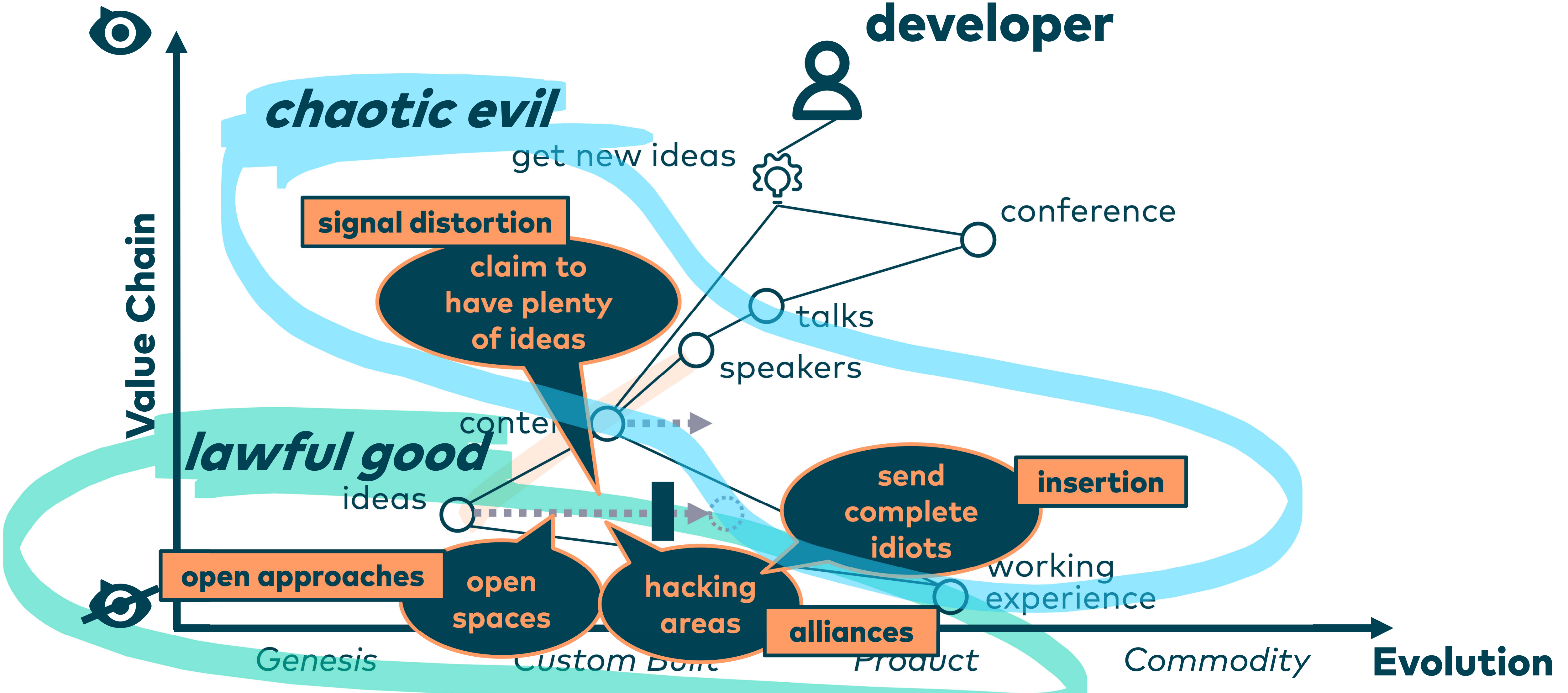


Let's map! → Evolution



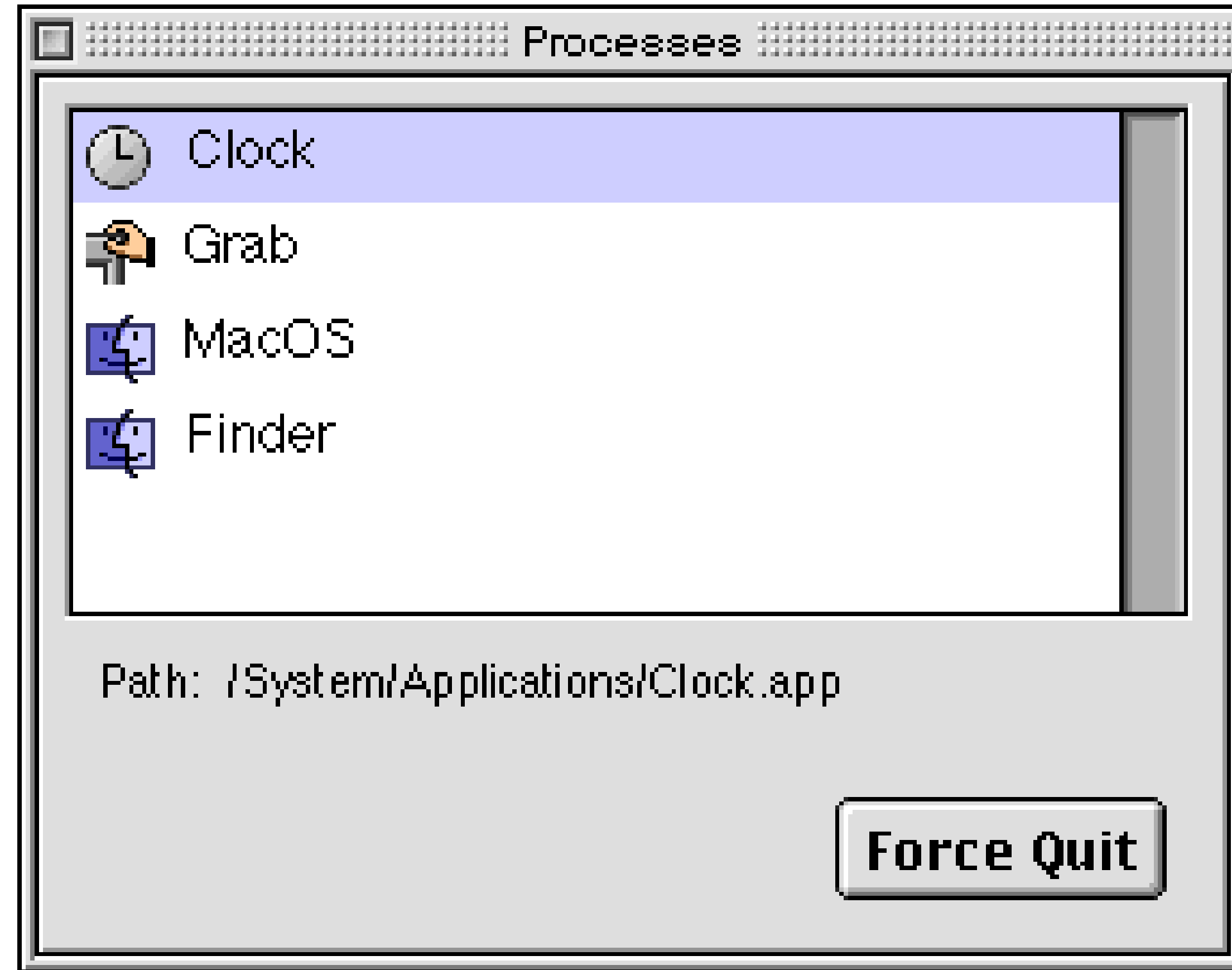
Let's map! → **Play!** Gameplays FTW!

developer

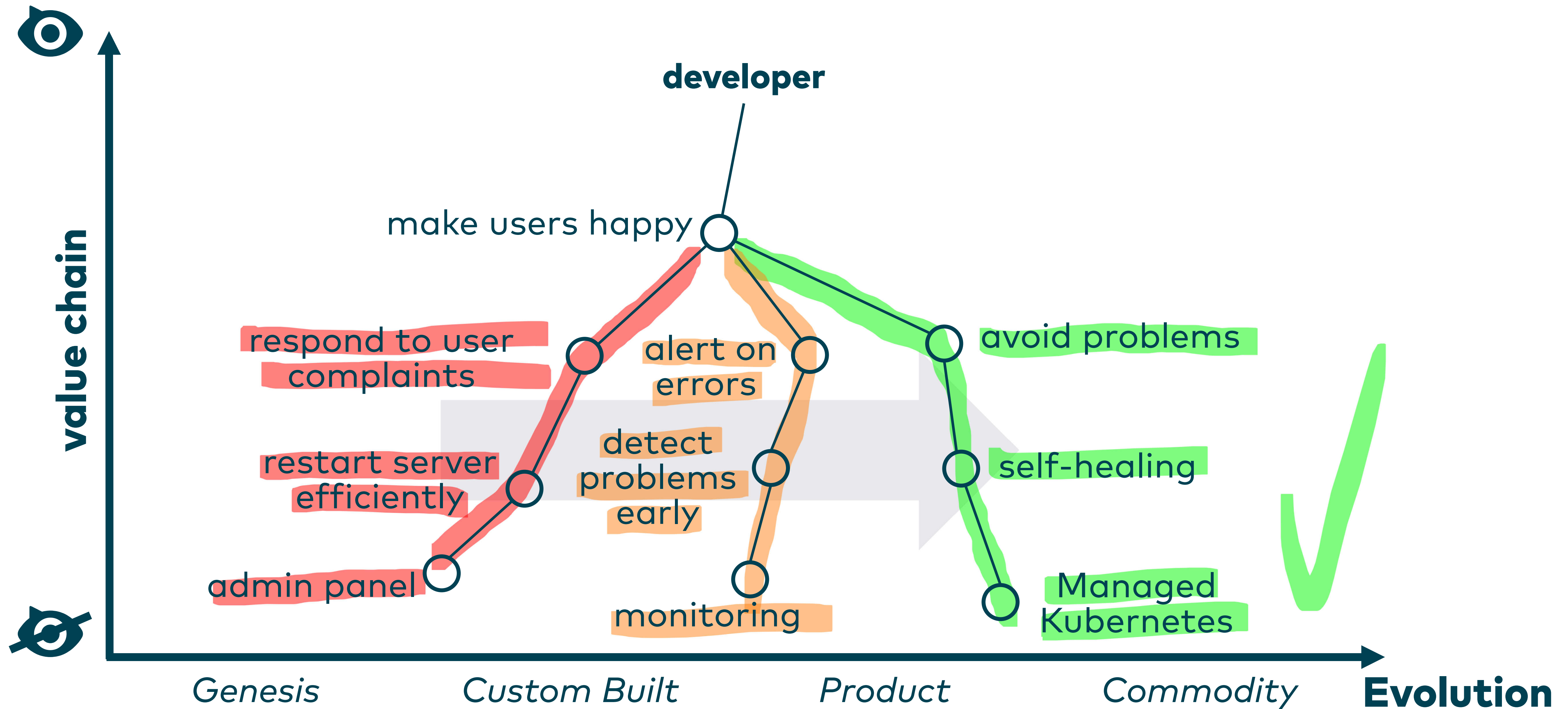


Examples from real life

Example from real life

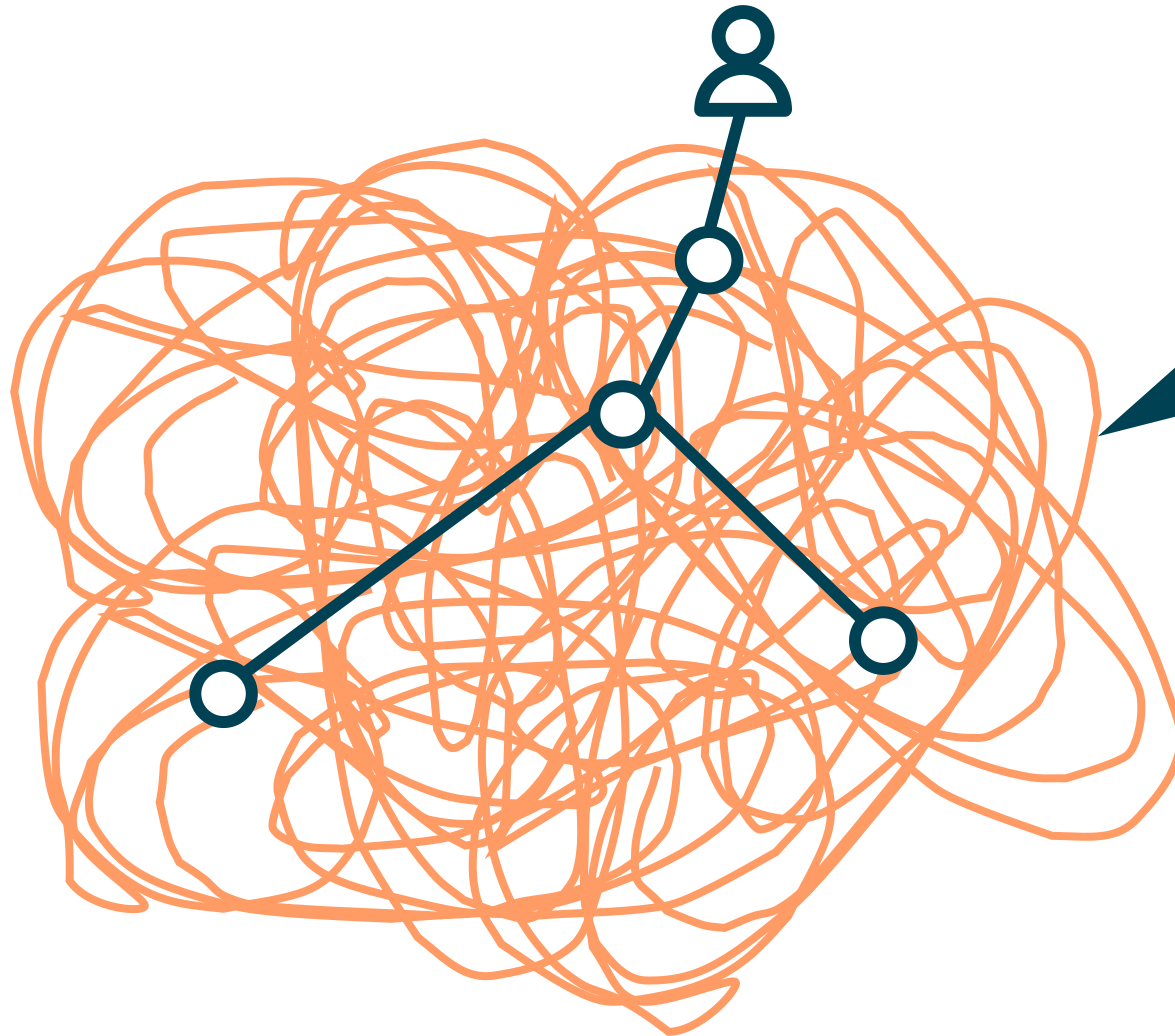


Example from real life



Tips for getting started

Keep the expectations real!



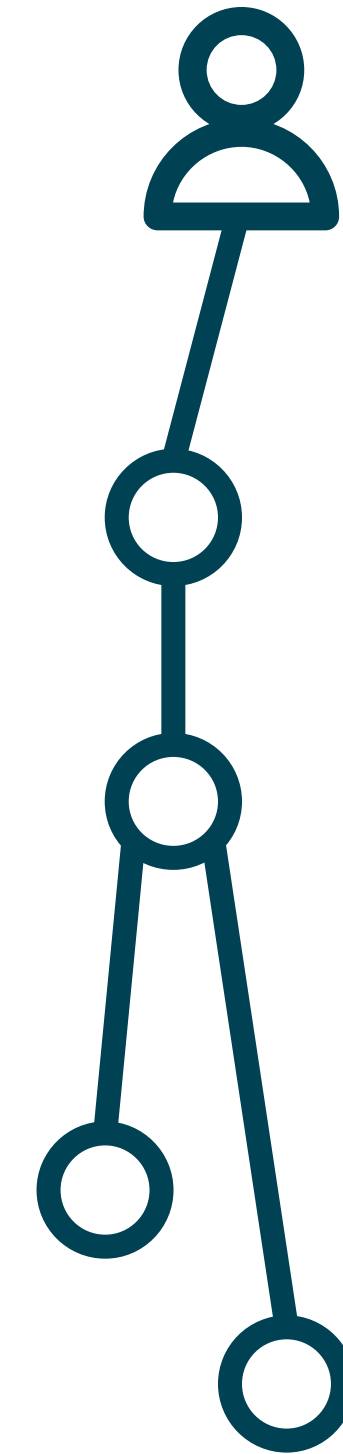
**Face it: You're
mapping a
mess!**

**The right
scope is key!**

Do one step after another 1/3

1. Who are the users?
2. What are their needs?
3. What are the components that meet those needs?

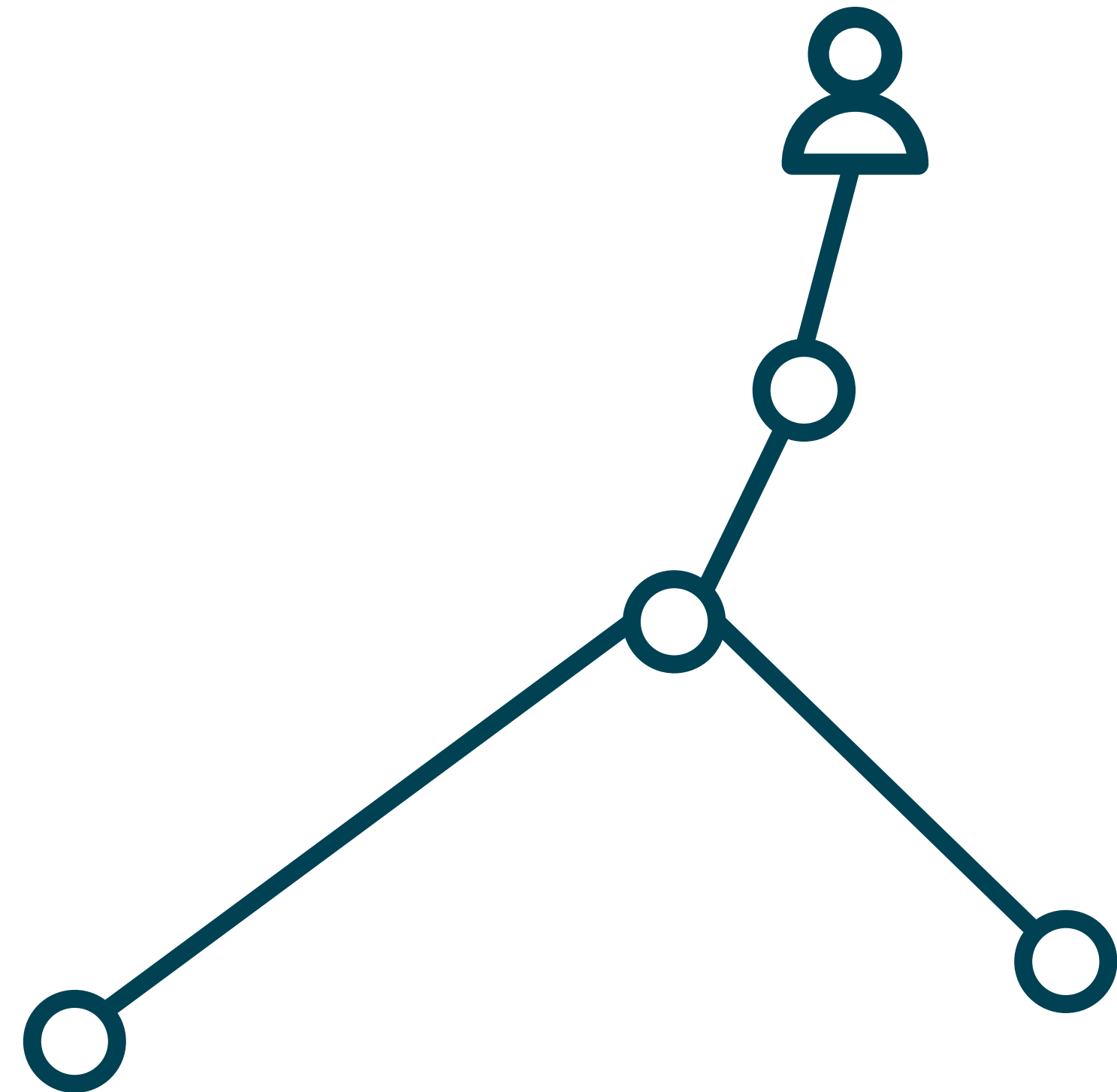
→ **Value Chain!**



Do one step after another 2/3

4. How mature are the components in terms of evolution?

→ **Wardley Map!**



According to Ben Mosior: The Problem with Wardley Mapping

Do one step after another 3/3

Advanced: Patterns, patterns, patterns

5. Climatic / Inertia

6. Doctrines

7. Gameplays

→ **Have fun!**



It feels like playing chess with your competitors, where only you can see the board!

Conclusion

Wardley Map

A visual communication tool for strategic thinking

create situational awareness

plan and communicate a strategy

evolve software systems

improve the way you're working

A perfect map of

BERLIN

is Berlin itself!





**"All models are
wrong, but some
are useful."**

George Box

Thank you!

Thank you!

Questions!?

+

Discussions!?

Feedback!?

Slides!

Please stay in touch!

<https://www.linkedin.com/in/markus-harrer/>



Linked in



Markus Harrer

Software Development Analyst at INNOQ. PowerPoint speaker. I love fixing things. Software Analytics, sDDD, Wardley Maps and legacy code fanboy.

Contact



Markus Harrer

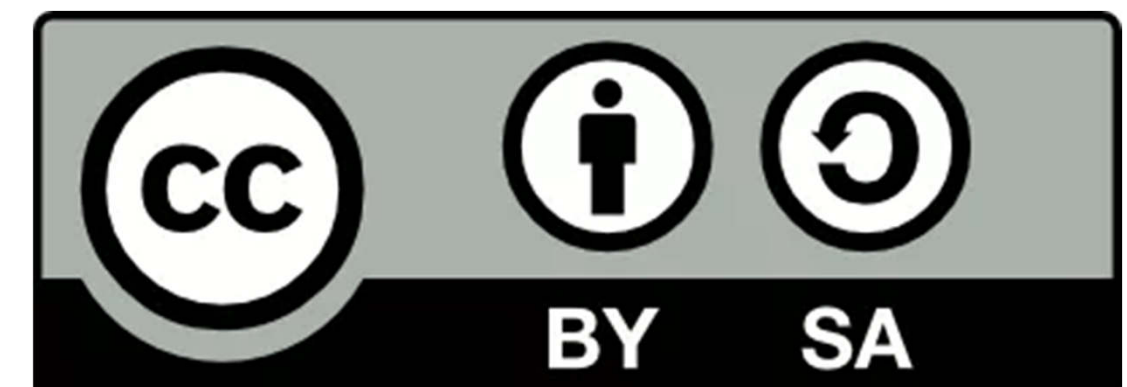
Software Evolutionist

#softwarearchitecture #softwaremodernization #wardleymapping

E-Mail: markus.harrer@innoq.com

Website: markusharrer.de

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Hermannstrasse 13
20095 Hamburg

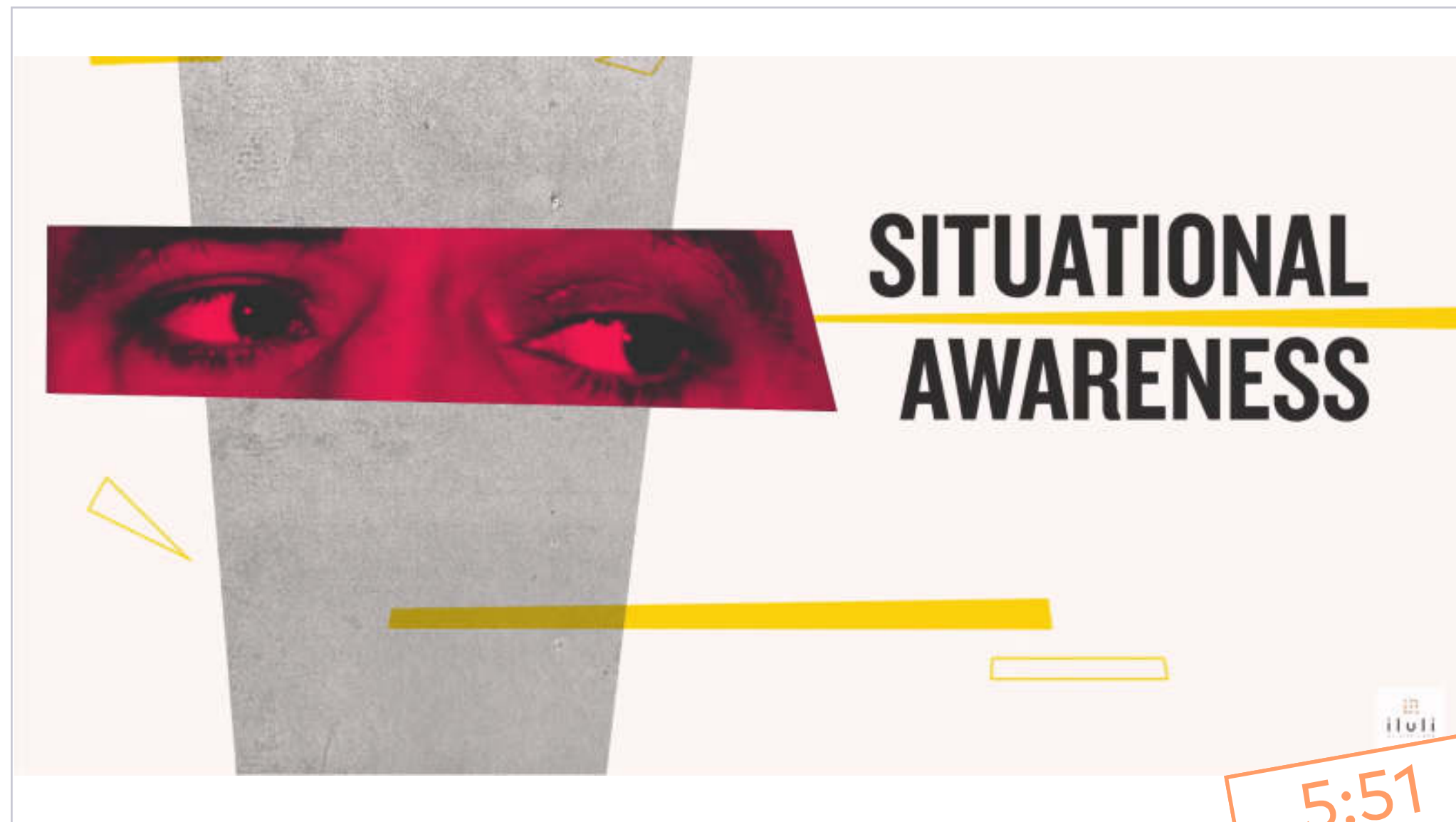
Erftr. 15-17
50672 Köln

Königstorgaben 11
90402 Nürnberg

Appendix

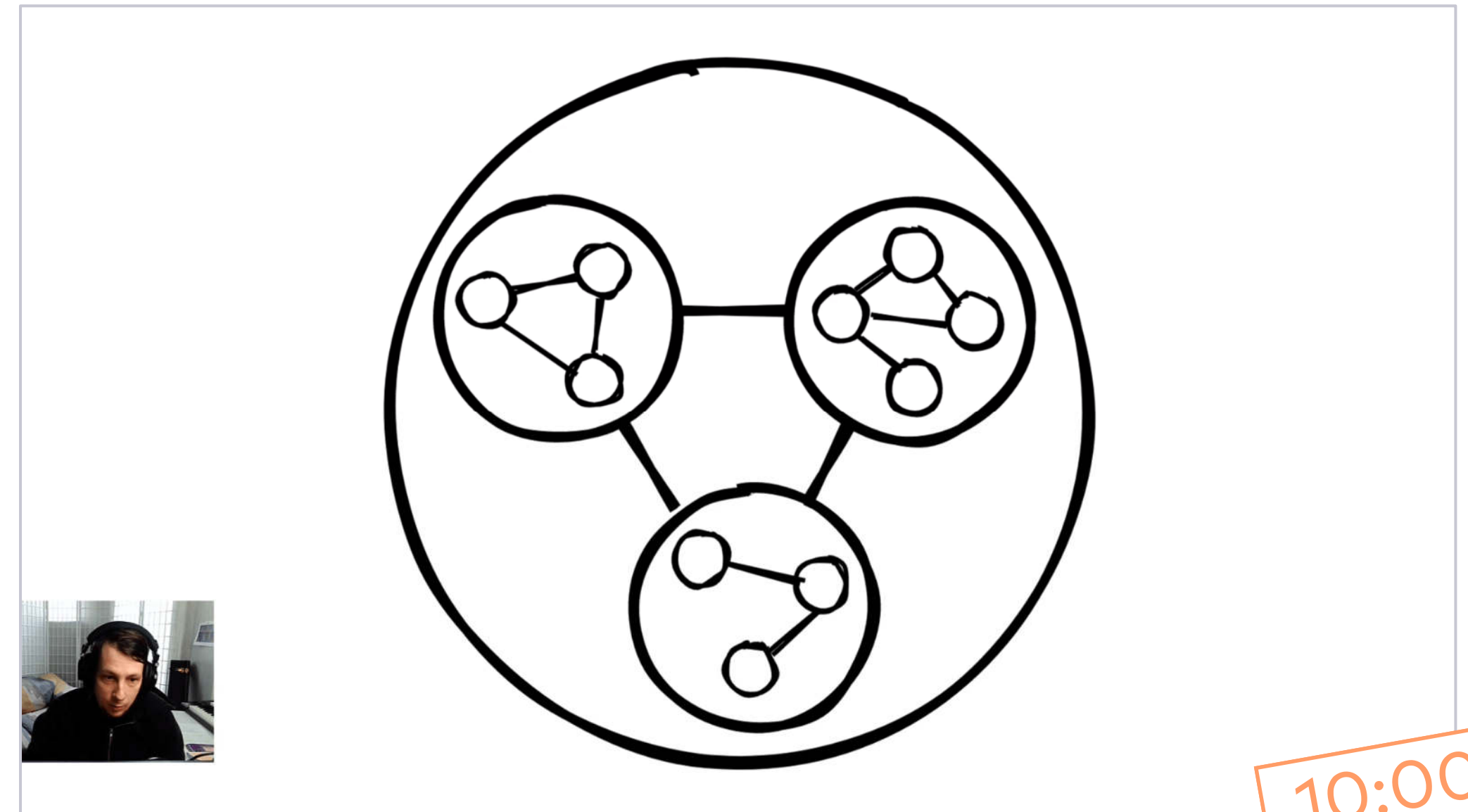
More resources

Wardley Mapping Quick Start



5:51

Investing in Innovation: How Situational Awareness Can Put Your Business on the Map
<https://www.youtube.com/watch?v=Gfq3ocmadZo>



10:00

Ben Mosier: The Easiest Way to Do Wardley Mapping
<https://www.youtube.com/watch?v=IJcLmoKR6v8>

More on Wardley Maps

My personal recommendations for getting started

feststelltaste

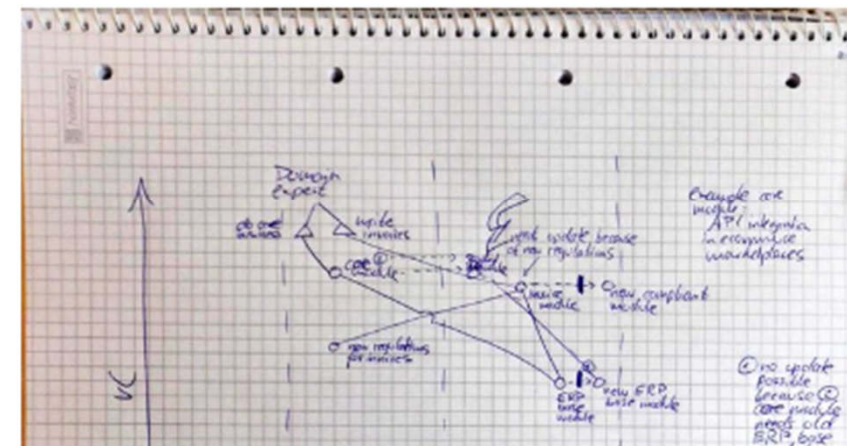
About Legacy Systems, Software Analytics and the Fundamental Problems of Software Engineering

Home Now About me Privacy Contact

TOP 5 Learning – Wardley Maps

People at conferences and meetups often ask me what I would recommend learning X or Y. I'm always happy to give some suggestions depending on the experience level of the person that asked. Unfortunately, this doesn't scale very much, so here are my general recommendations for learning something very effective. This time: Wardley Maps.

Wardley Maps are a fascinating topic: They bring light into the dark times of IT departments and other institutes that are under big pressure these days.



<https://www.feststelltaste.de/top-5-learning-wardley-maps/>

Some of my own work

- Some initial thoughts about ERP systems
<https://www.feststelltaste.de/some-initial-thoughts-about-erp-systems/>
- Software quality in the context of value chains and evolution
<https://www.innoq.com/en/blog/quality-value-chain-evolution/>
- Evolving software like an orchardist
<https://www.innoq.com/en/blog/evolving-software-like-an-orchardist/>
- Wardley Maps – Audiobook (AI-generated)
<https://feststelltaste.github.io/wardley-maps-audiobook/>

My book about strategic moves



Strategische Spielzüge

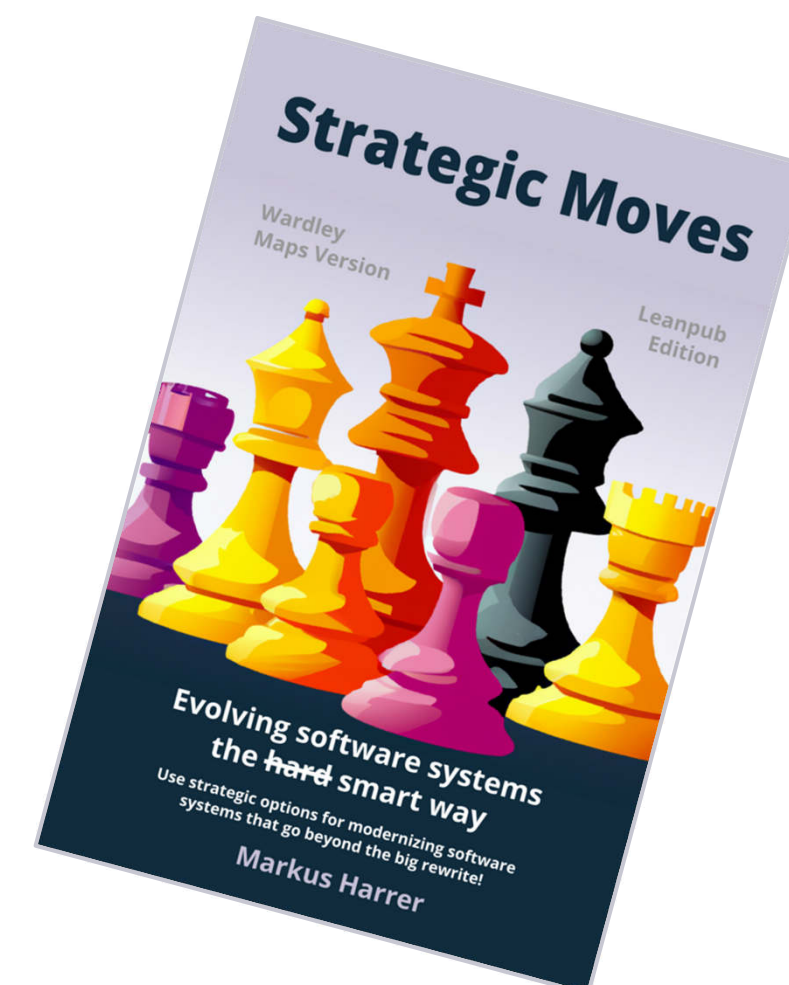
Softwaresysteme listig weiterentwickeln

<https://leanpub.com/strategische-spielzuege>

Still in the making

Free to read online

Pay what you want



Strategic Moves

Evolving software systems the smart way

<https://leanpub.com/strategic-moves>

(will be translated once the German version is finished)

Advanced Wardley Mapping

- Simon Wardley's Blog
<https://blog.gardeviance.org/>

Bits or pieces?

A node between the physical and digital.
The rants and raves of Simon Wardley.
Industry and technology mapper, business strategist, destroyer of undeserved value.
"I like ducks, they're fowl but not through choice"

Wednesday, November 27, 2013

A spoiler for the future - Bitcoin

Bitcoin is a marvel of our time, a weapon which exploits social engineering to astonishing effect. [The delivery mechanism is greed, the payload is a laissez faire economic system for the unwary.](#) I thought rather than go through the details of how it operates or where it impacts (much of which I've mapped and is related to commoditisation of the means of transfer) that I'd just get right to the conclusion of what I think is going to happen.

So be warned, as per [the 3D printing](#), this is a spoiler for the future which I unfortunately expect to play out over the next thirty years (barring some strong intervention e.g. Government) ...

Search This Blog

 Search

About me

I'm a researcher

twitter : [@swardley](#)

[LinkedIn Profile](#)

Mapping

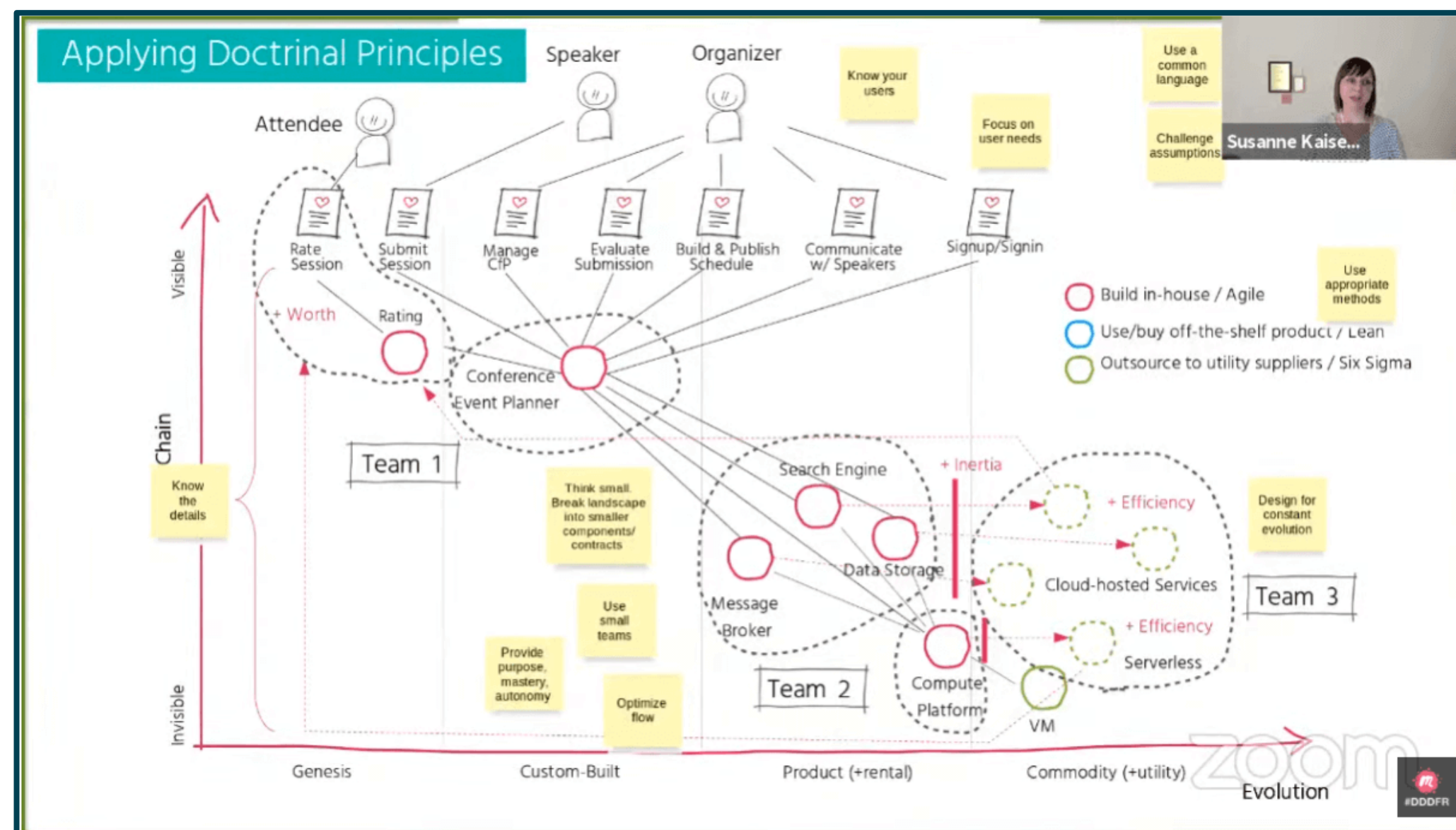
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- ▶ [1971](#) (1)

Recommended Wardley Maps talk

Building Adaptive Systems with Wardley Mapping, DDD, and Team Topologies (Susanne Kaiser)

<https://www.youtube.com/watch?v=Ha0fLMVB1oI>



There will also a book about this topic soon.

