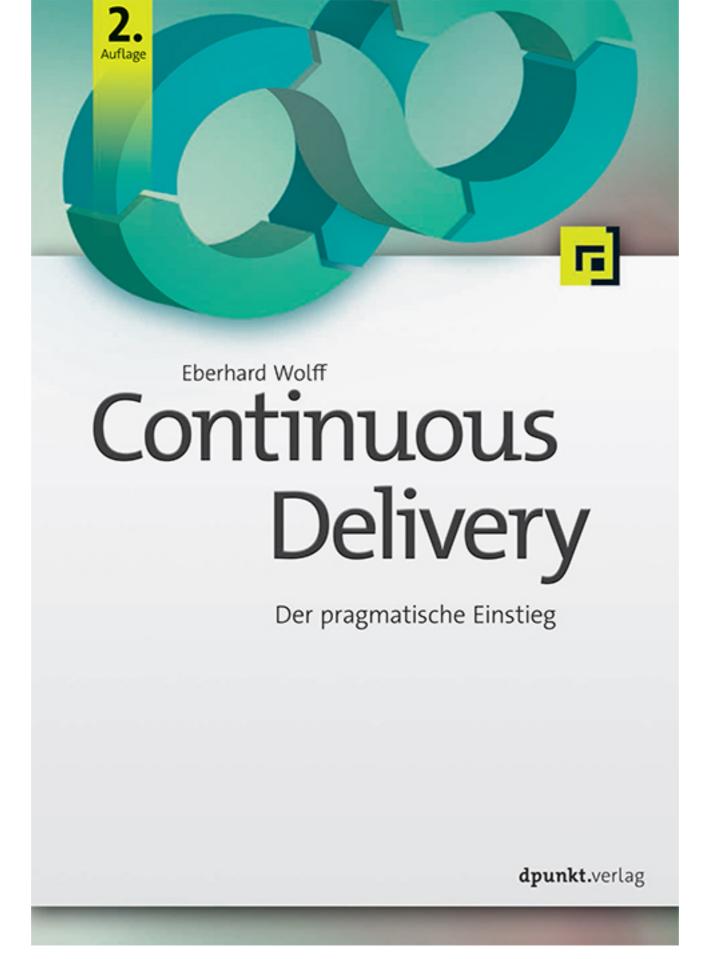
Data Architecture – Not Just for Microservices

Eberhard Wolff @ewolff Fellow





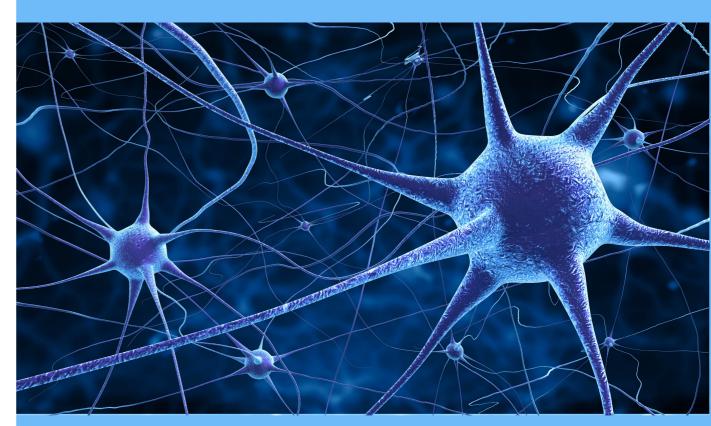
http://continuous-delivery-buch.de/



Microservices

Grundlagen flexibler Softwarearchitekturen

Microservices



Flexible Software Architectures

Eberhard Wolff

dpunkt.verlag

http://microservices-buch.de/

http://microservices-book.com/



Microservices Primer

A Short Overview



http://microservices-book.com/primer.html

Classic Data Architecture

- > Centralized databases
- > ... or services that provide data
- > Ensures consistency across systems
- > ...for data model
- > ...and updates to data
- > Reuse

Classic Data Architecture





Who is using a centralized database?

Who likes the centralized database?

Microservices: Definition

- > No consistent definition
- > Microservices are modules
- > Independent deployment units
- > E.g. processes, Docker container
- > Microservice owned by one team

Microservices: Definition

Micro Service Server / Container

Why Microservices?

- > Develop a feature
- > ...bring it into production
- > ...with no coordination

- > Independent scaling
- > Free choice of technology
- > Robustness
- > Security

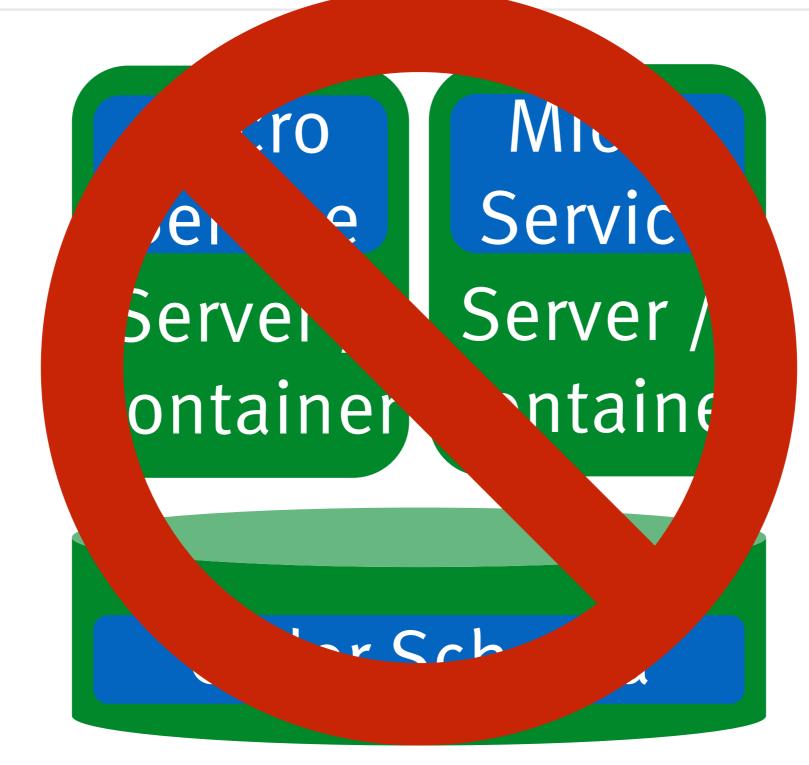
Microservices aim for decoupling

Microservices & Data

Micro Service Server / Container

Order Schema

Microservices & Data



Microservices & Data

> Decoupling for data, too

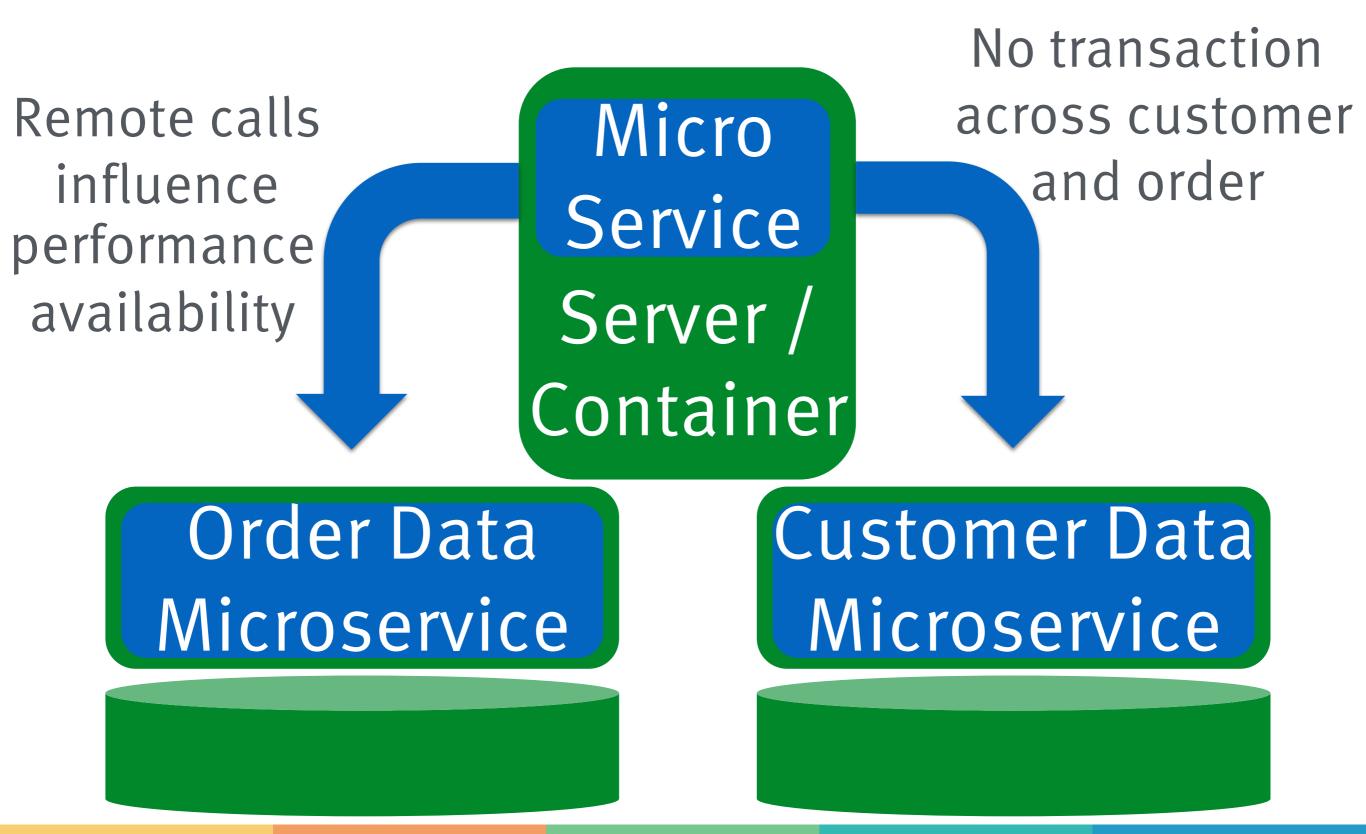
> Separate data storage

Data Microservices

Micro Service Server / Container

> Order Data Microservice

Data Microservices



Data Microservice

> Change two microservices if new feature requires change to data schema

- > But: data in one place
- > No consistency issues

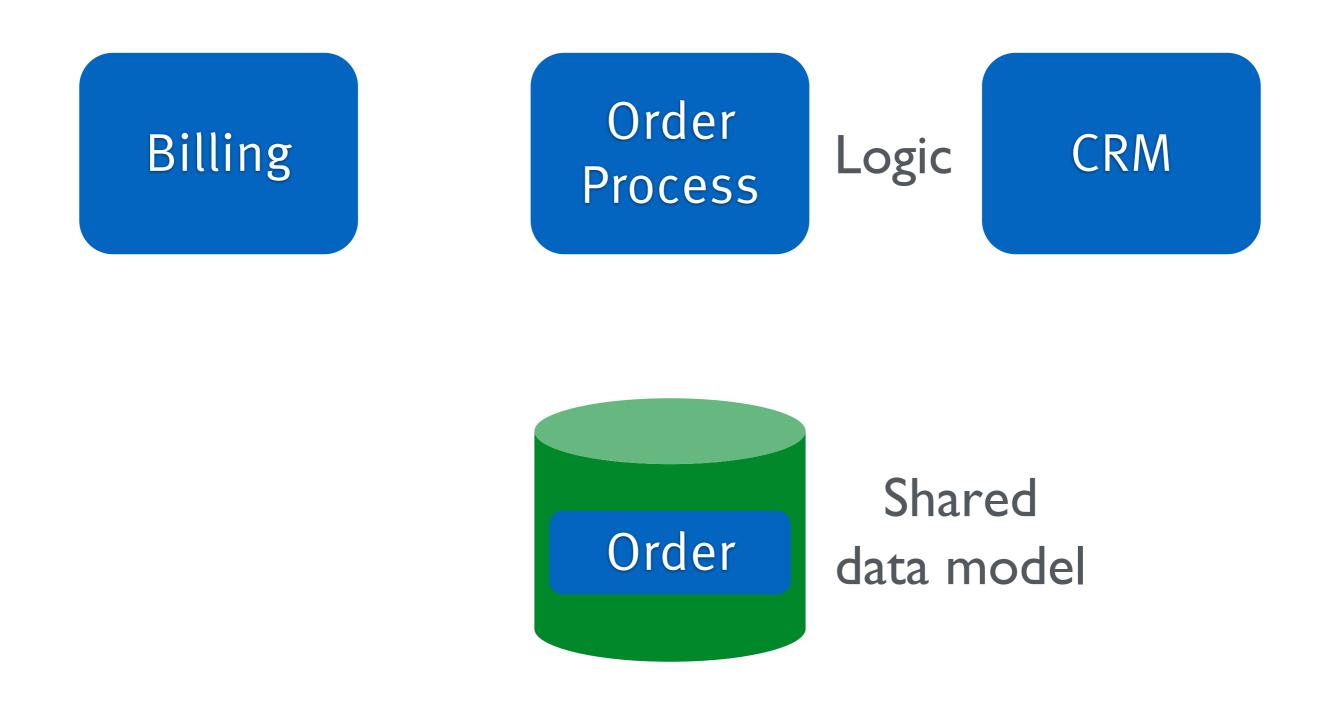
Data microservice limits decoupling.

Encapsulation

- > Information hiding
- > Hide the internal data structure

- Provide access only through a well defined interface
- > Data and databases should not be exported

Violates Encapsulation



Violates Encapsulation

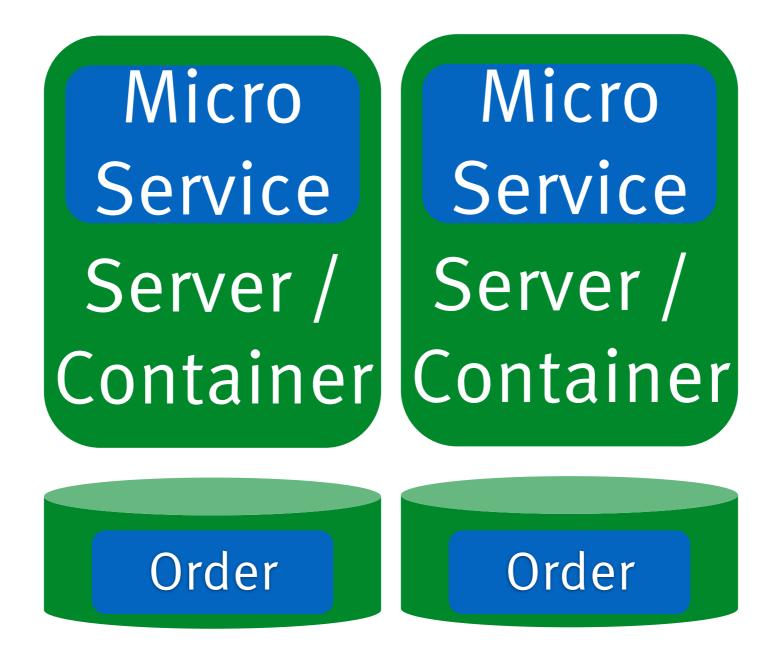
Micro
ServiceMicro
ServiceServer /
ContainerServer /
Container

Logic

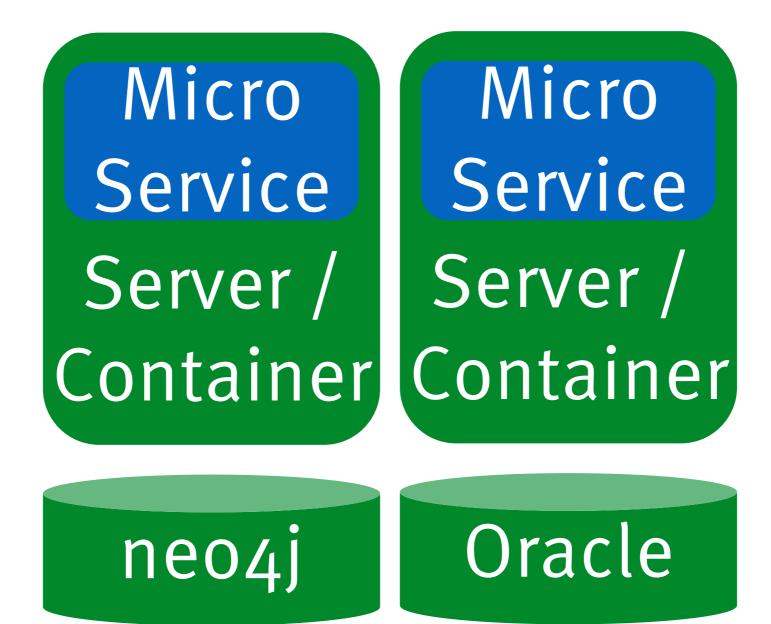
Order Data Microservice

Shared data model

Separate Databases



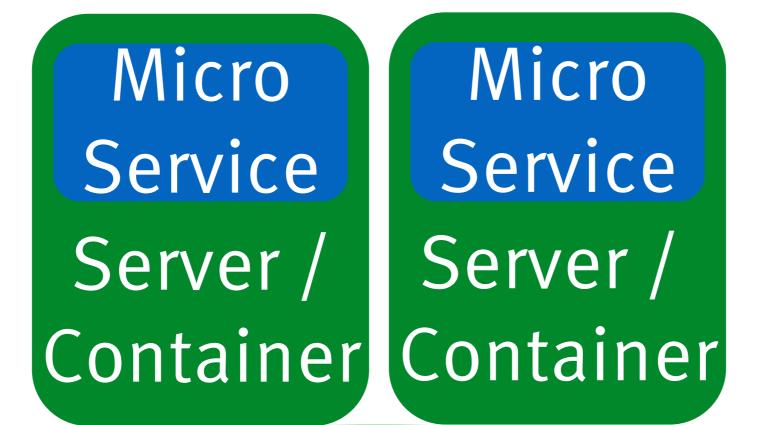
Different Databases



Different Databases

- > "Polyglot persistence"
- > Use the best tool for the job
- Technology freedom
 advantage of microservices
- > ...but extra effort
- > Backup, disaster recovery etc.
- > Not as easy as e.g. different frameworks

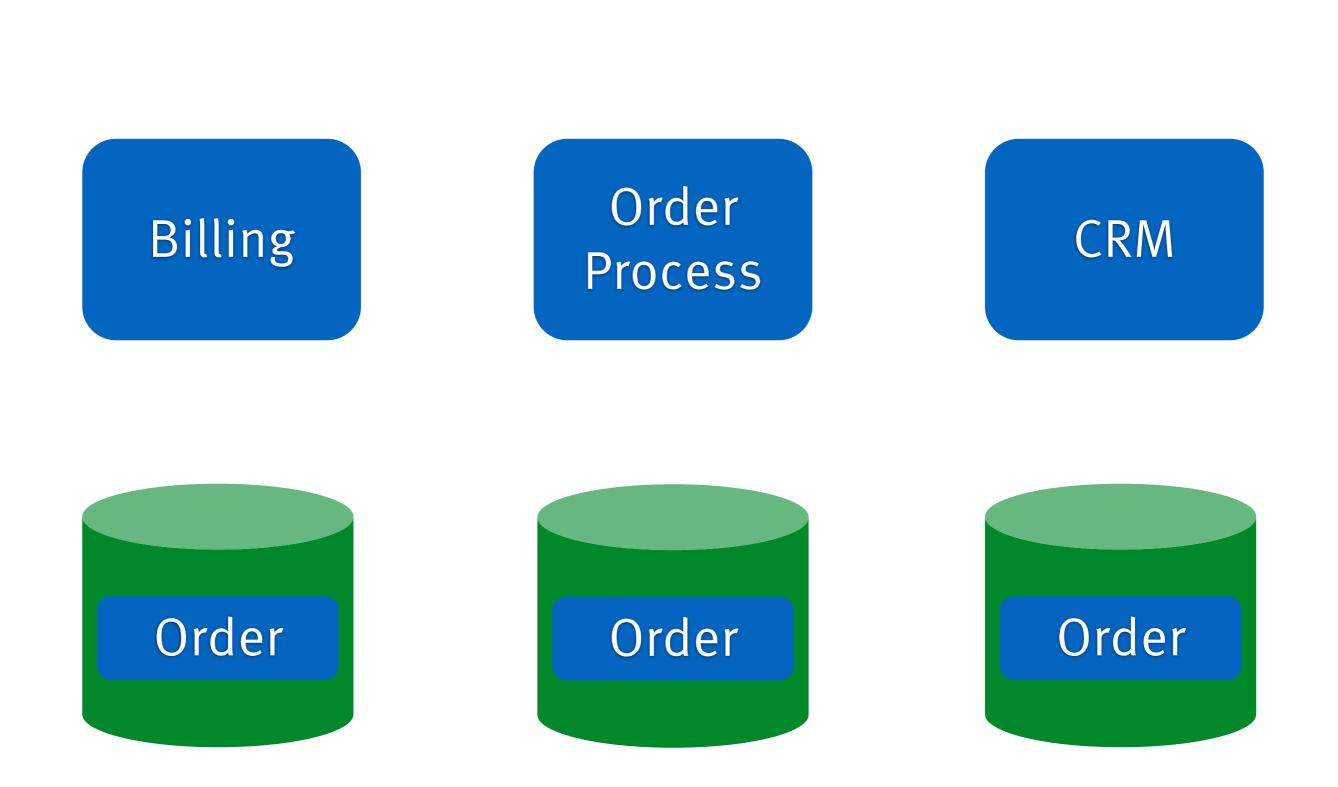
Separate Schema



Oracle Schema Schema

Separate Schemas

- > Less effort
- > Decoupled data models
- > ...but limited independent scaling and robustness



Redundancy!!!



memegenerator.net

THERE IS NO REDUNDANT DATA HERE? memegenerator.net

WHATFITTOLD

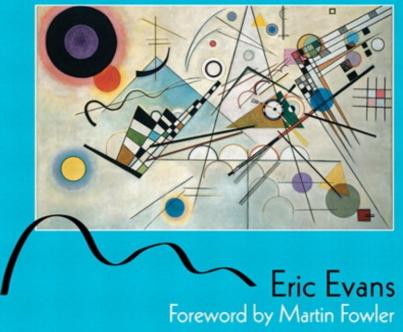
Domain-driven Design

Domain-driven Design

- > 2004
- > Still very relevant
- > By Eric Evans
- > Focus on part IV
- > Free reference: http://domainlanguage.com/ ddd/reference/



Tackling Complexity in the Heart of Software



Order Order# Shipping address Tracking # Items Item Categories Priority shipping Customs # Account # Credit card #

• • •

My Domain Model is a mess!

Bounded Context

> Domain model is only valid for one context

- > There is no universal data model!
- > See all failed SOA attempts

Tracking

Order Shipping address Tracking # Priority shipping

Payment

Order Account # Credit card #

Order Order# Shipping address Tracking # Items **Item Categories Priority shipping** Customs # Account # Credit card #

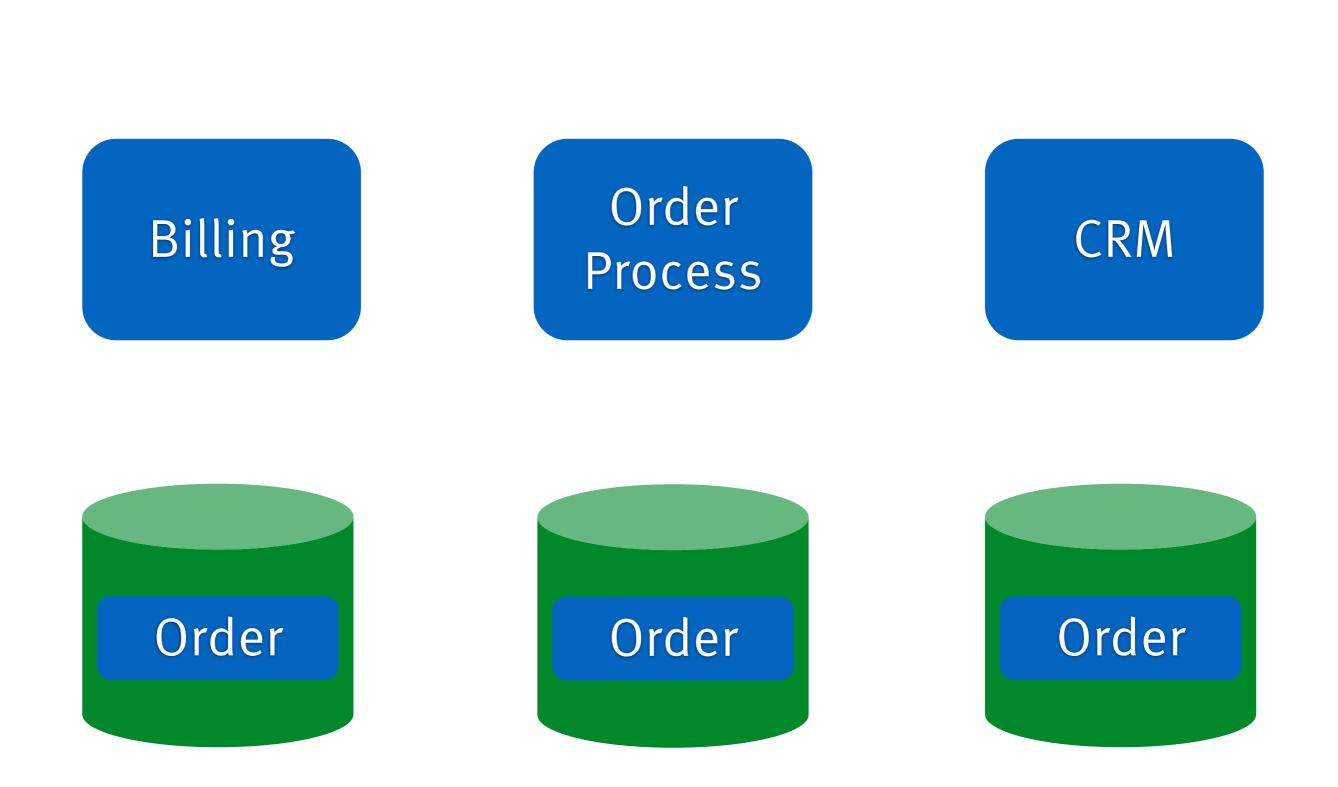
Recommendations Order

ltem Categories

Customs

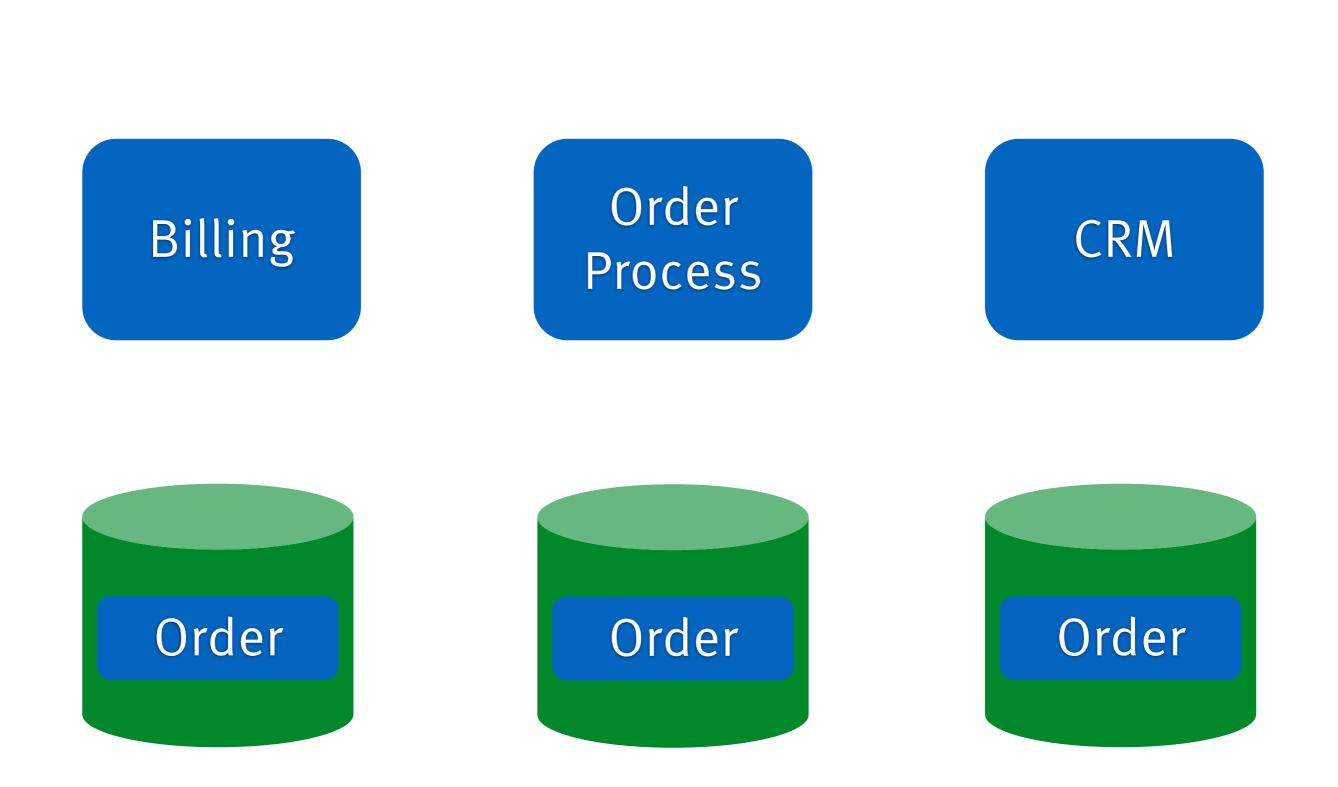
Order

Customs #



Bounded Context

- > Microservice = BOUNDED CONTEXTS
- > Changes for new features are local
- > ...even if data models need to be changed



Redundancy?

Redundancy? Not really

Bounded Context

What about basic data of an order?

Strategic Design

- > How do BOUNDED CONTEXTS relate to each other?
- > Context can have relationships
- > DDD defines several relationship patterns

Shared Kernel

- > Subset of a model
- > ...that two teams share
- > Eric Evans: Including code and database
- > Microservices: Just sharing a model

Anti-corruption Layer

- > Don't let e.g. a legacy model influence a new model
- > Isolate model by additional layer
- > No need to modify the old system

Context Relationships

- > Team = Deployment Unit = BOUNDED CONTEXT
- > Context Relationships define how BOUNDED CONTEXT are used...
- > ...and how much teams need to collaborate

Coordination Effort

Shared BOUNDED CONTEXT

Shared Kernel

CUSTOMER / SUPPLIER

ANTICORRUPTION LAYER

CONFORMIST

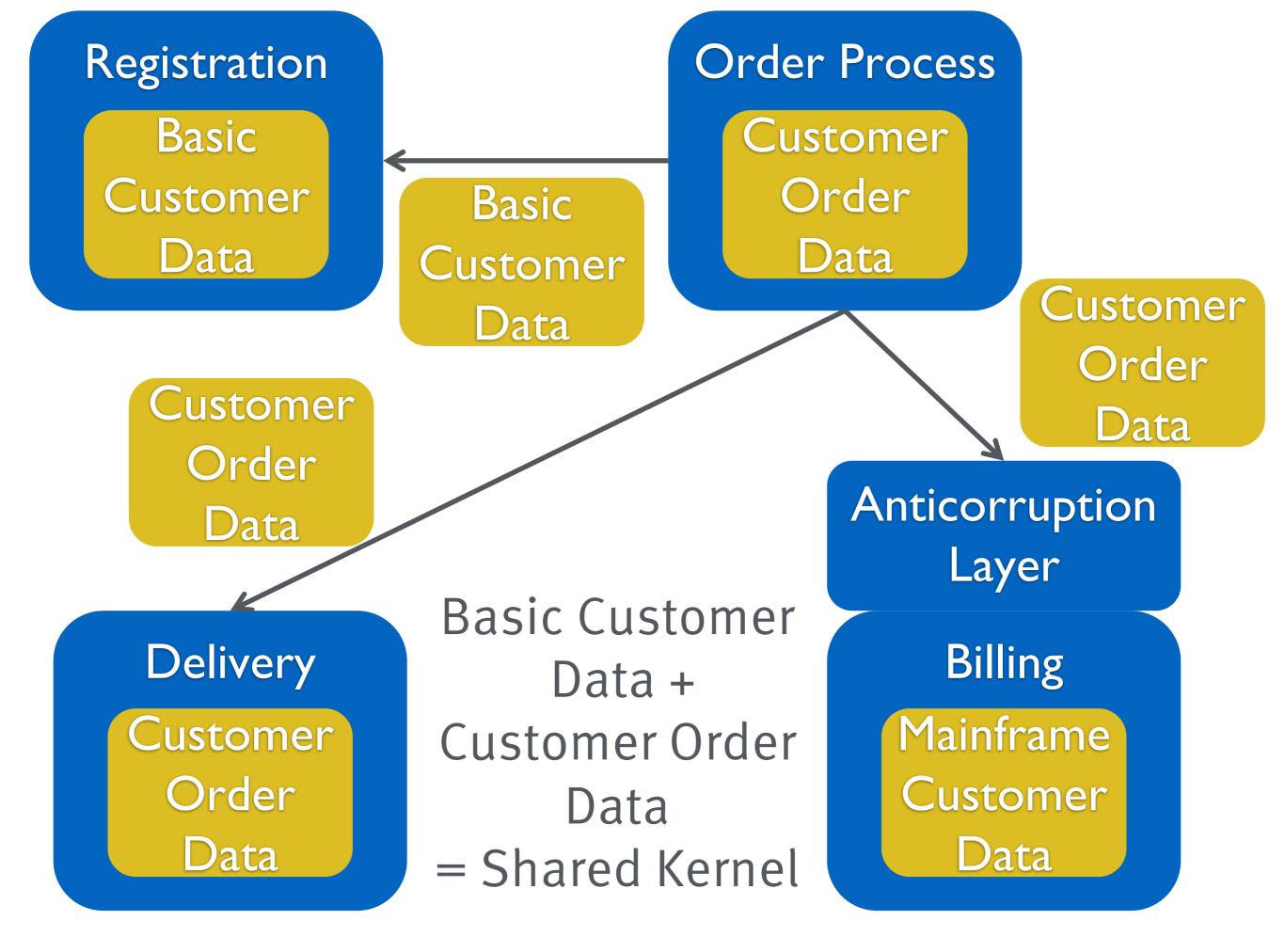
SEPARATE WAYS

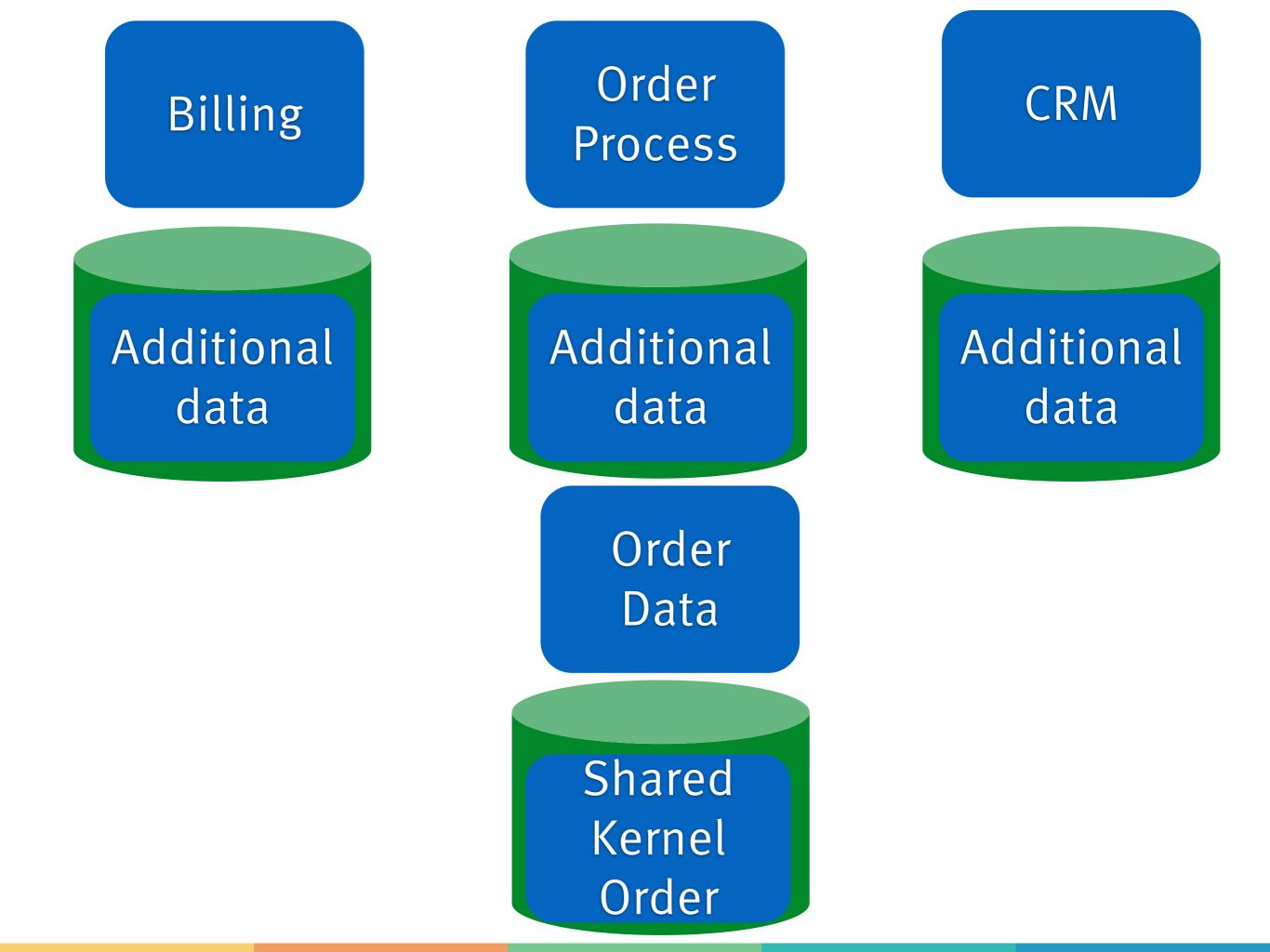
Context Map

Context Map

- > Show the different BOUNDED CONTEXT
- > ...and the relation to each other

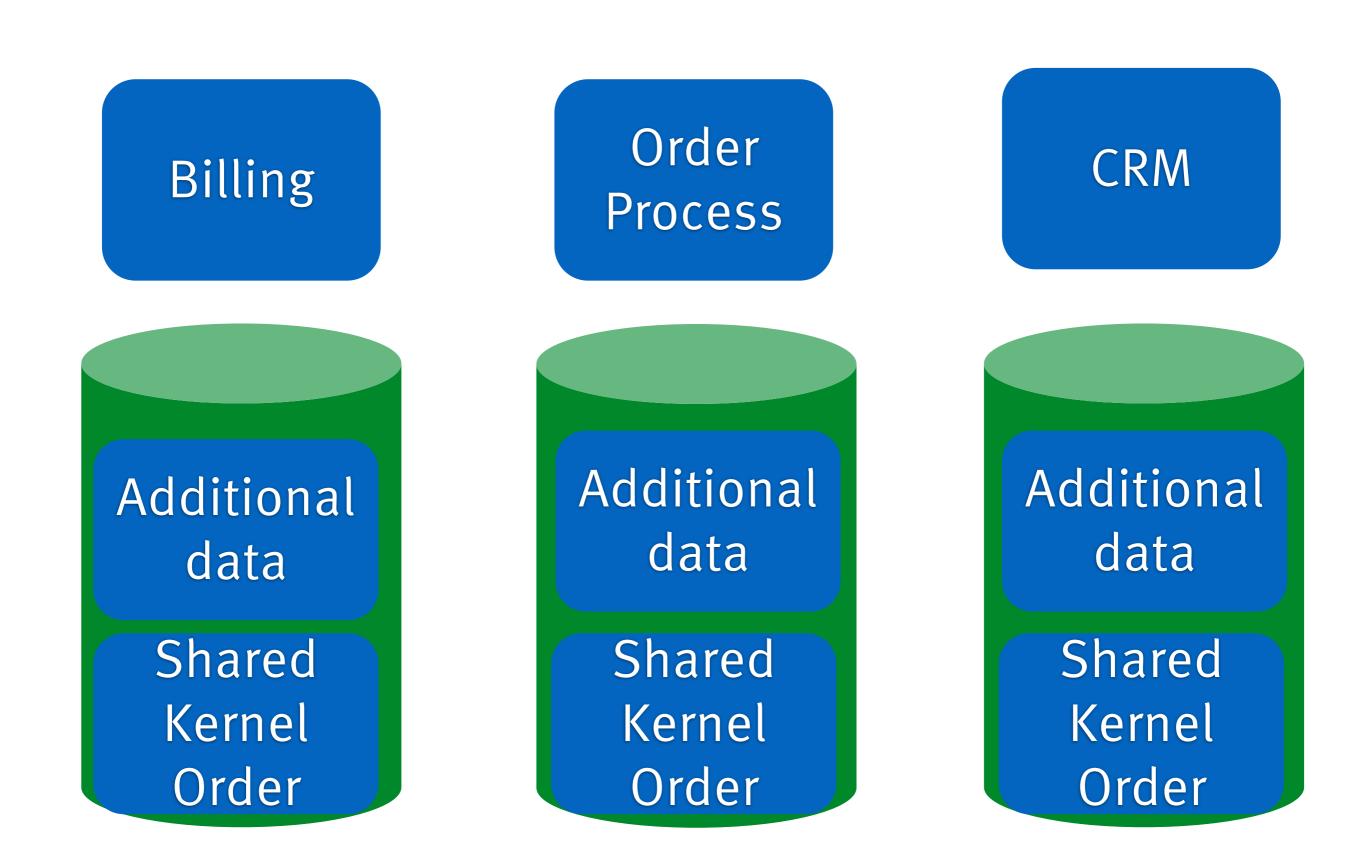
- > BOUNDED CONTEXT might be microservices
- > ...or communication links





Centralized Shared Kernel

- > Ensures consistency
- > ...but needs to be called for a lot of operations
- > Resilience / performance / transactions
- > Have one master as the source of truth



Decentralized Shared Kernel

- > Might be inconsistent
- > ...but all data for all requests is available in the local database

- > Better resilience...
- > ...and performance

How to Replicate Data?

Database Replication

- > Built into the database
- > Replicate schema across database instances

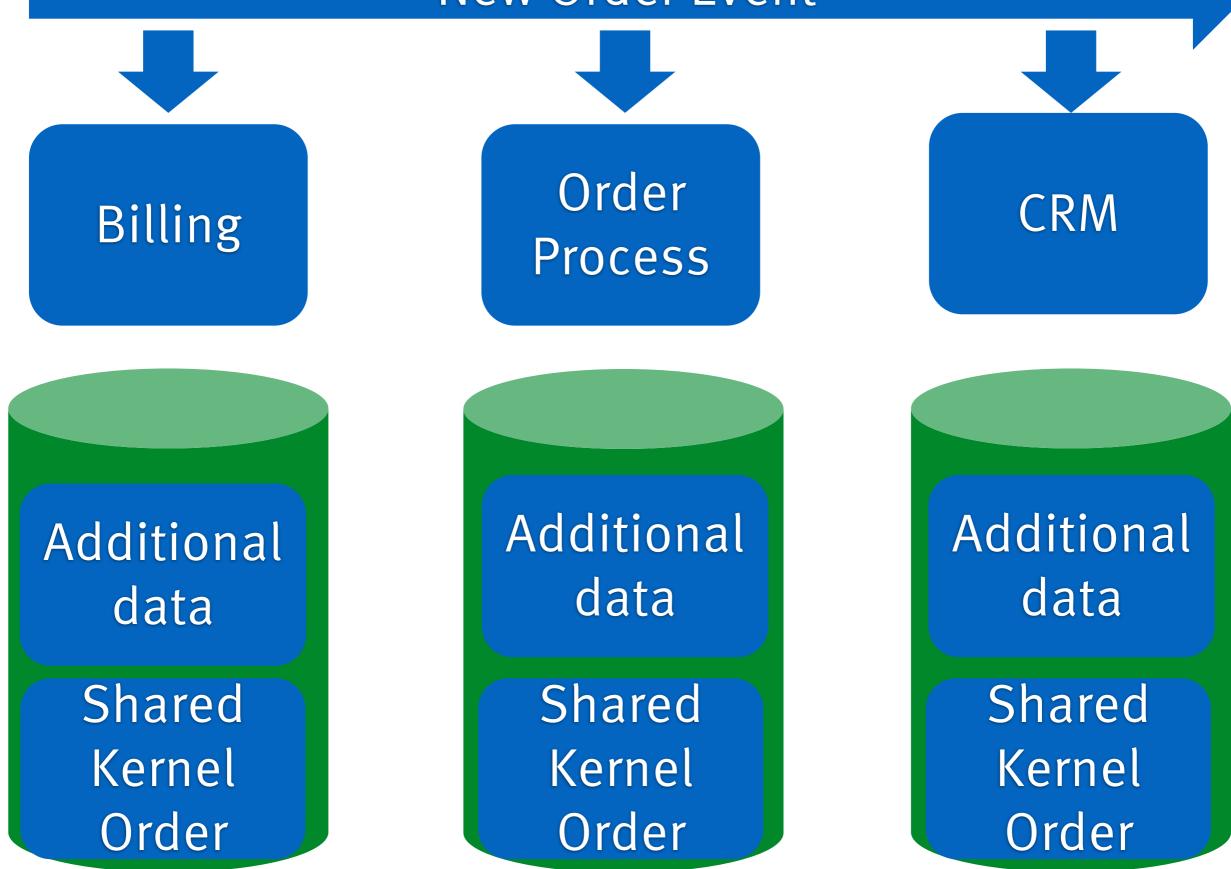
- > But: Microservices have separated schemas
- > Every Microservice might have different data
- > ...so database replication is not a good fit

Replication with Events

Events

- > Later addition to Domain-driven Design
- > Events with a business meaning
- > Decouple time: Asynchronous
- Decouple logic:
 System can handle event as it pleases





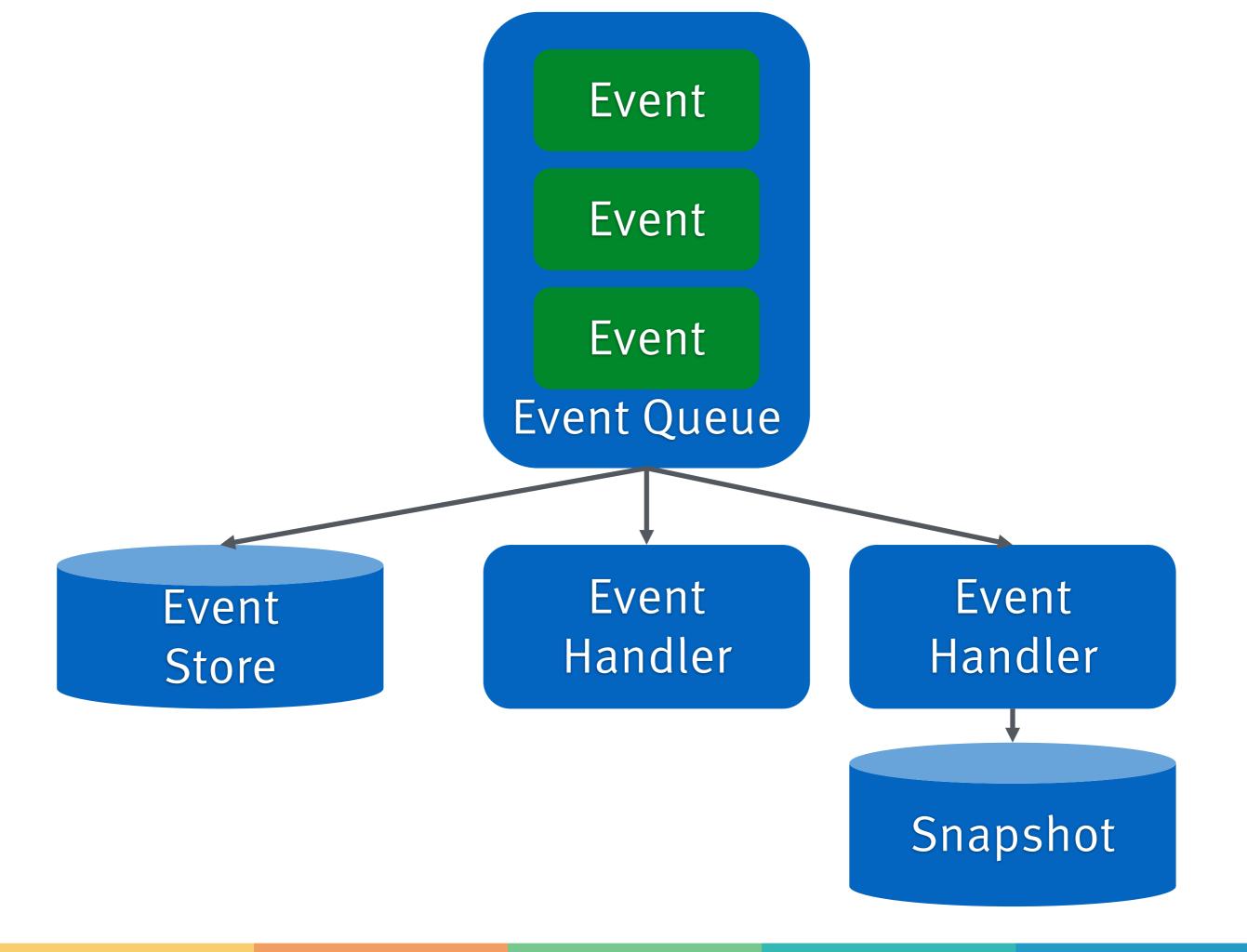
Events & Data Replication

- > Events lead to data replication
- > i.e. each system stores information it received in an event
- > Data stored in separate schema
- > Very decoupled
- > Hard to repair inconsistencies

More Fun With Events

Event Sourcing

- > Internal Structure for Microservice with events
- > Current state result of all events
- > Calculate state on the fly?



Event Sourcing

- > Event store and snapshot help to repair inconsistencies
- > Event-based architecture in microservices

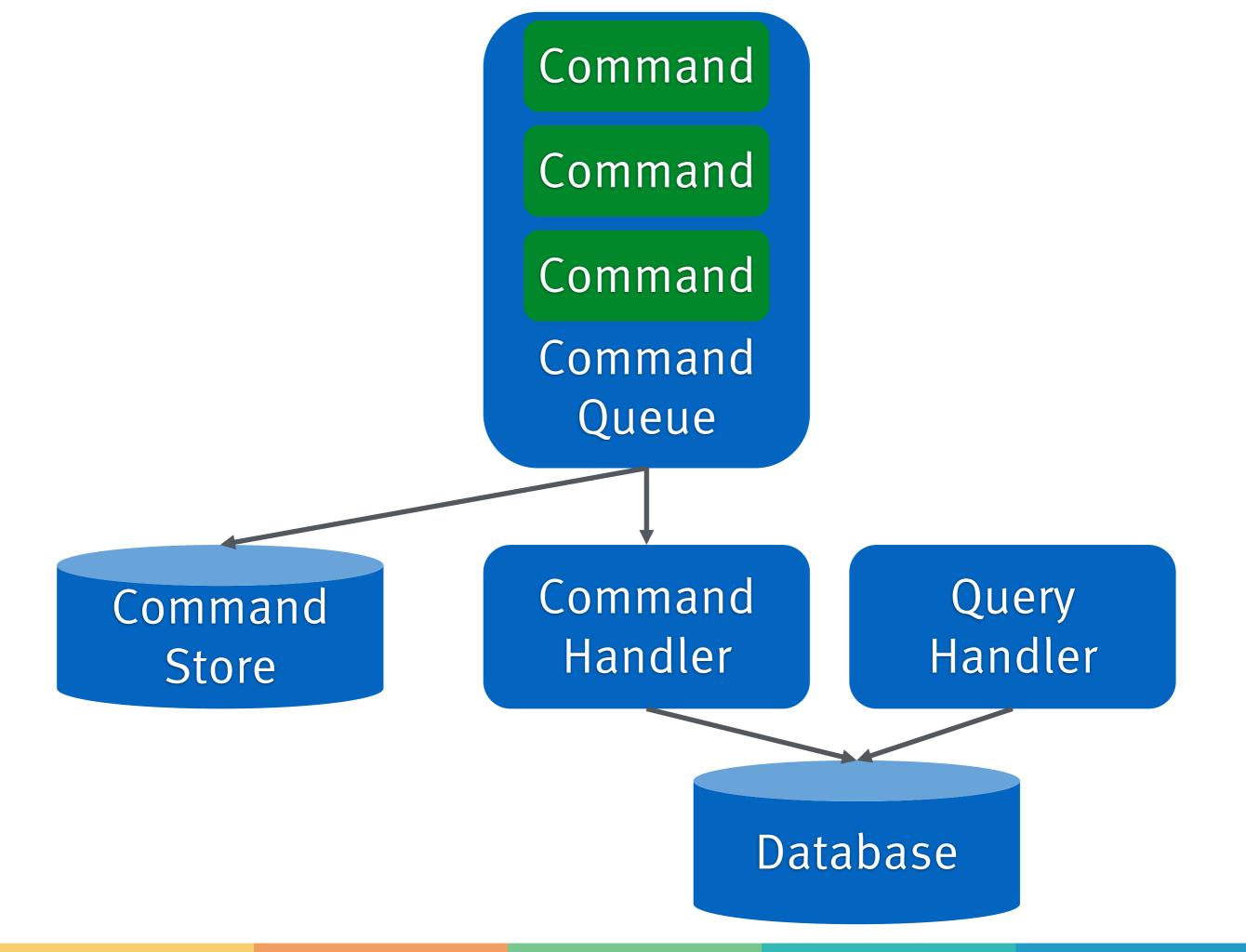
CQRS

- > Command Query Responsibility Segregation
- > Commands change data
- > Query provide data
- > Implement in separate modules
- > ...or even microservices
- > ...with potentially different BOUNDED CONTEXTS

Commands vs Events

> Command: Change that data!

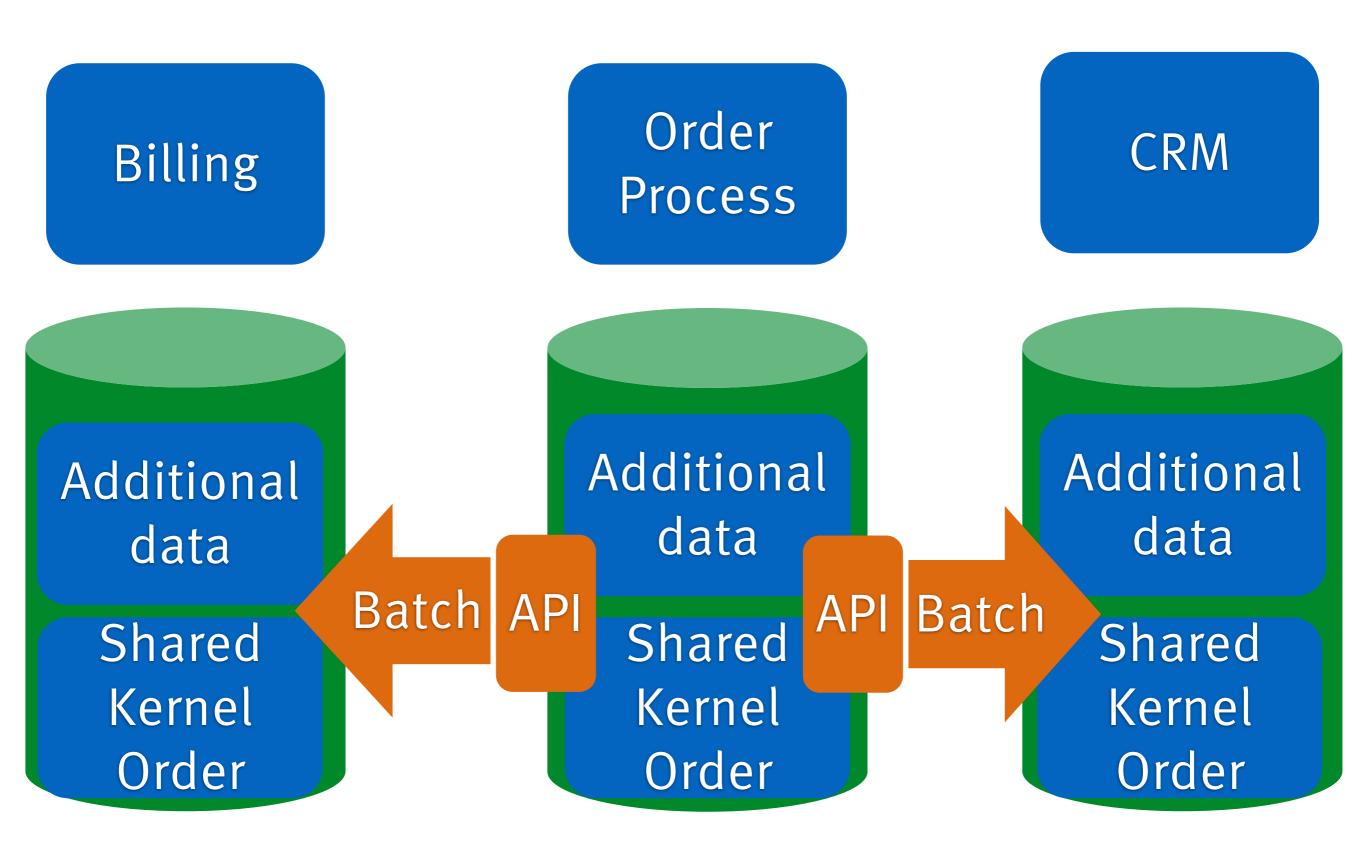
- > Event: Something has happened
- Component decides if data should be changed



Batch Replication

Batch

- > Get all data
- > Provide API
- > ...to decouple schema
- > Copy interesting data into local database



Batch & Data Replication

- > Easy to repair inconsistencies
- > Batch run at specific points
- > i.e. updates take time
- > Data not consistent across microservices

CAP: Challenge for Replication

CAP Theorem

- > Consistency
 - > All nodes see the same data
- > Availability
 - Node failures do not prevent survivors from operating
- > Partition Tolerance
 - System continues to operate despite F arbitrary message loss

CAP Theorem: P

- > Network partitions do occur
- > Even with highly available network hardware
- > Also: very slow response = partition

> Need to deal with P

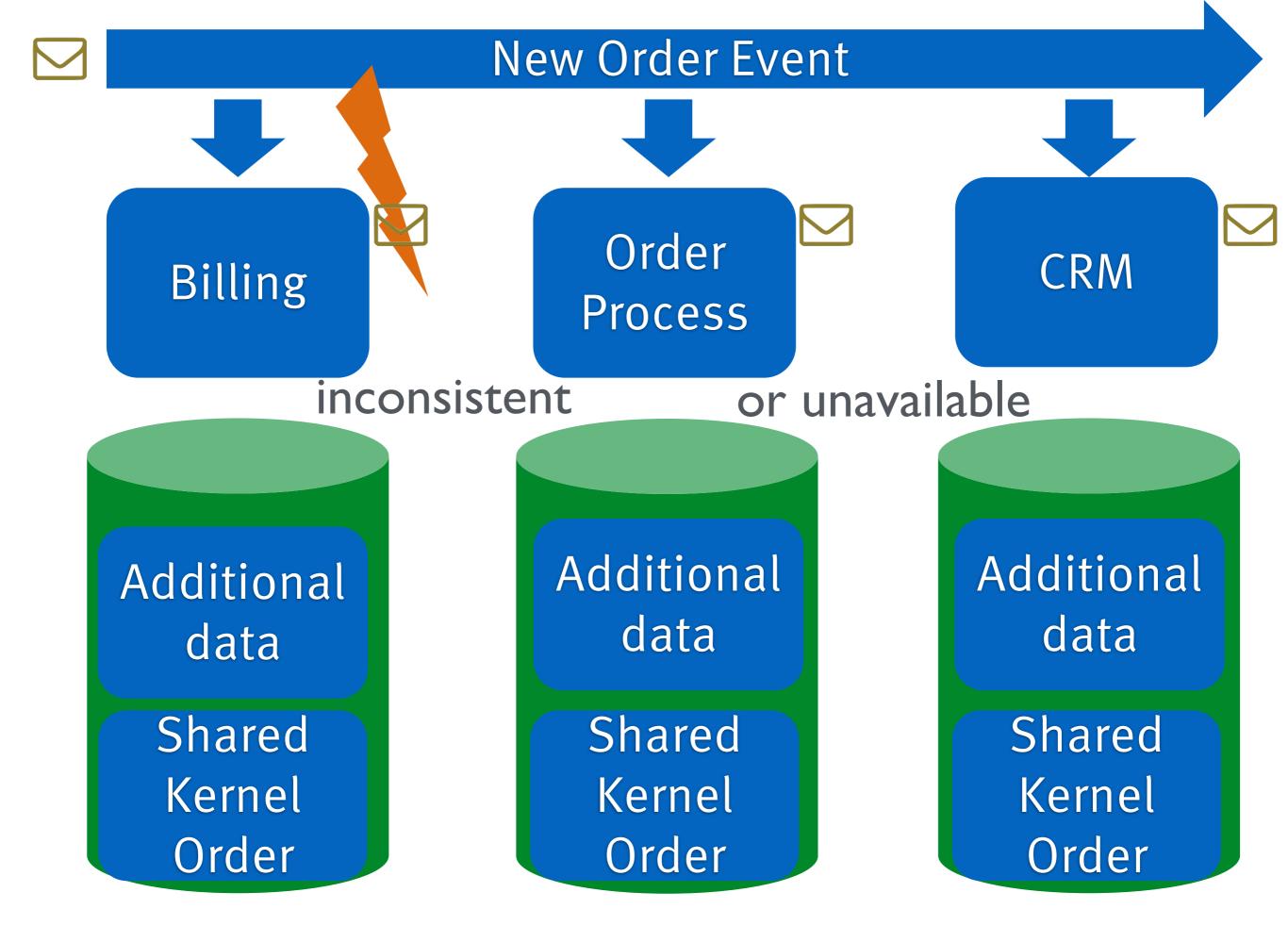
CAP Theorem: C or A?

- > Node cannot access other nodes
- > Might have missed updates

> A, not C:

Answer with a potentially wrong answer

C, not A:
 Don't answer – the answer might be wrong



Conclusion

Classic: Centralized Database

Microservices: private database decoupling

Data Microservices: Consistent but resilience / performance / transactions / decoupling?

Schema per Microservice: Simple infrastructure Database per Microservice: Polyglot Persistence

Redundancy?

Redundant Data or Bounded Context? Context Map and Context Relations

> e.g. Shared Kernel

Database Replication

Replication

Batch



CAP

Decentralize data!