

Codetalks / Regensburg / 7. November 2023

# Architecture Communication Canvas

**Low(est) effort architecture  
documentation**

**INNOQ**



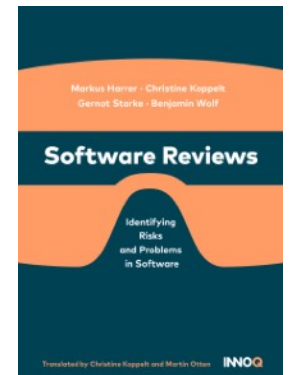
**BENJAMIN WOLF**  
@BEN@INNOQ.SOCIAL

**„You can solve any  
problem with good  
coffee.“**

## **Benjamin Wolf**

**Senior Consultant / Coffee Consultant  
at INNOQ**

Consultant for architecture development / documentation  
Trainer for iSAQB Foundation, IMPROVE and ADOC  
arc42 practitioner and maintainer  
Coffee connoisseur



Why  
this topic?





# The Endless Void ...

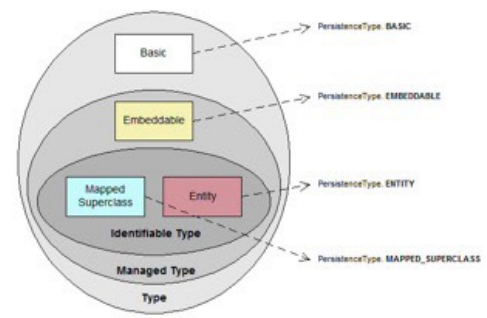
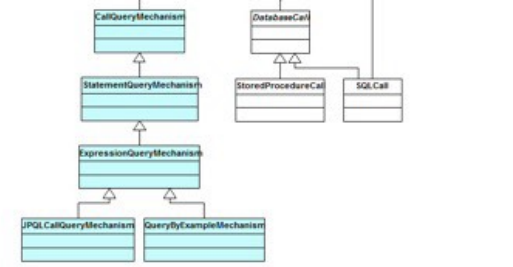
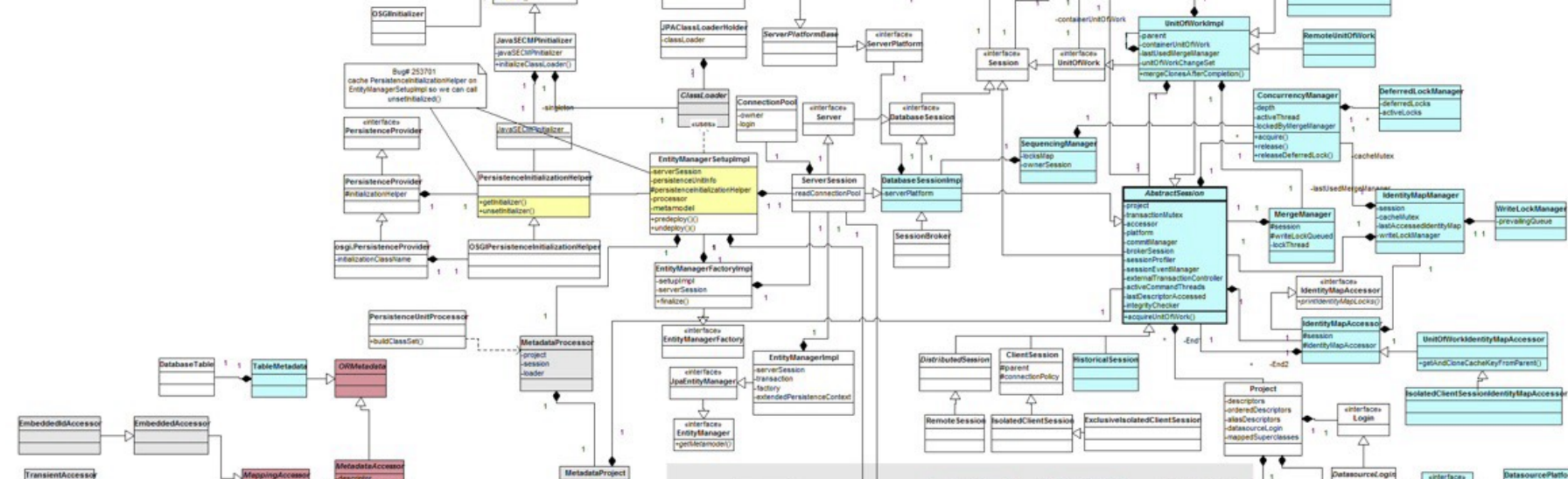


A large, disorganized pile of old, thick books. The pages are yellowed and many of them feature detailed architectural drawings, including floor plans and elevations. The books are stacked haphazardly, with some pages visible and others buried. The overall scene suggests a vast, unsorted archive or library.

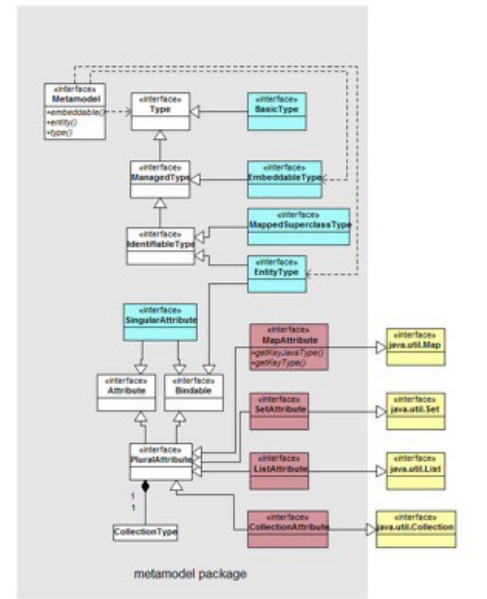
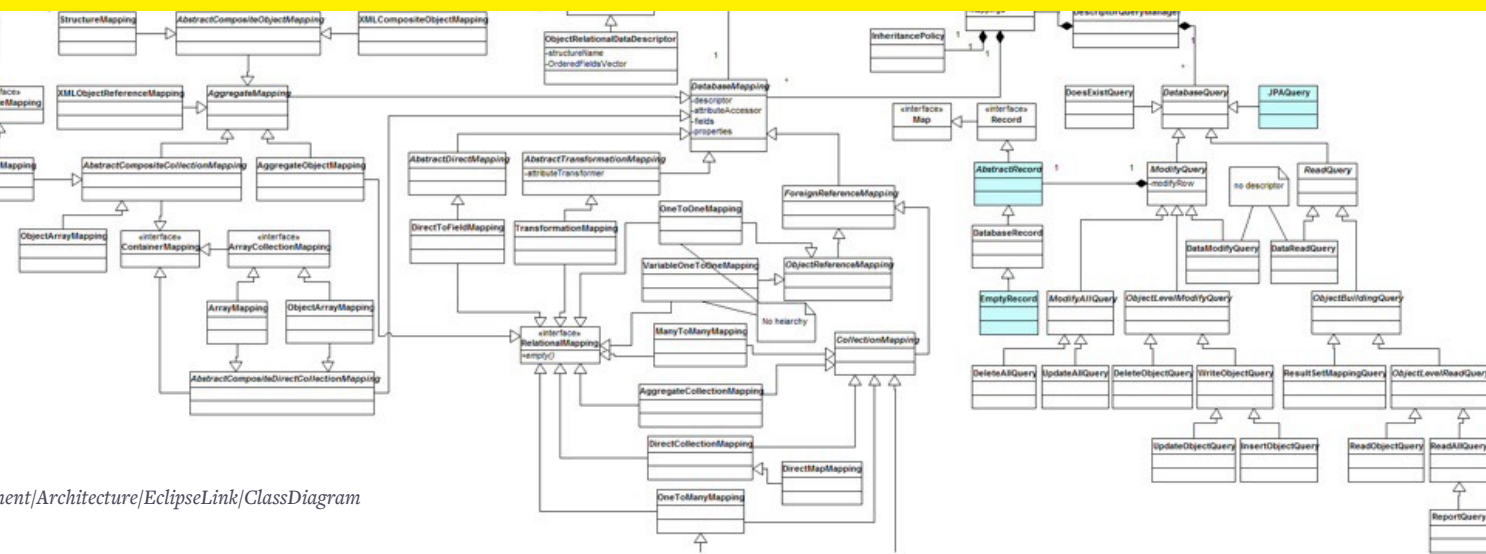
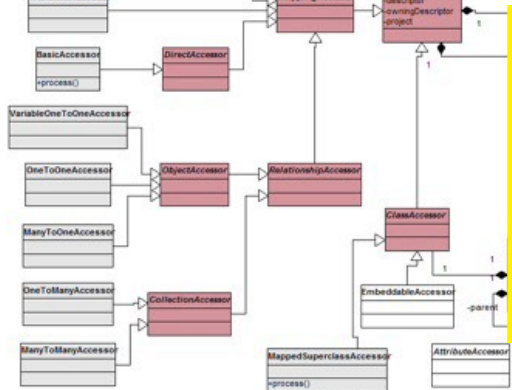
# Nobody Finds a Thing

image by DALL.E





# Documentation as Denial-of-Service Attack



# Assumption

You

- need\* to document
- have limited time

\* if we were younger and naive, we would have written „want“



# Agenda



ACC

architecture communication canvas

arc42 in a nutshell

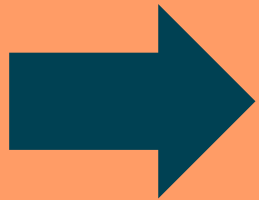
What is a Canvas?

# Agenda

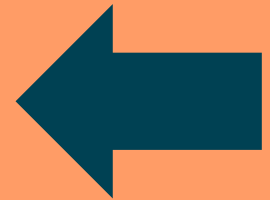
ACC

architecture communication canvas

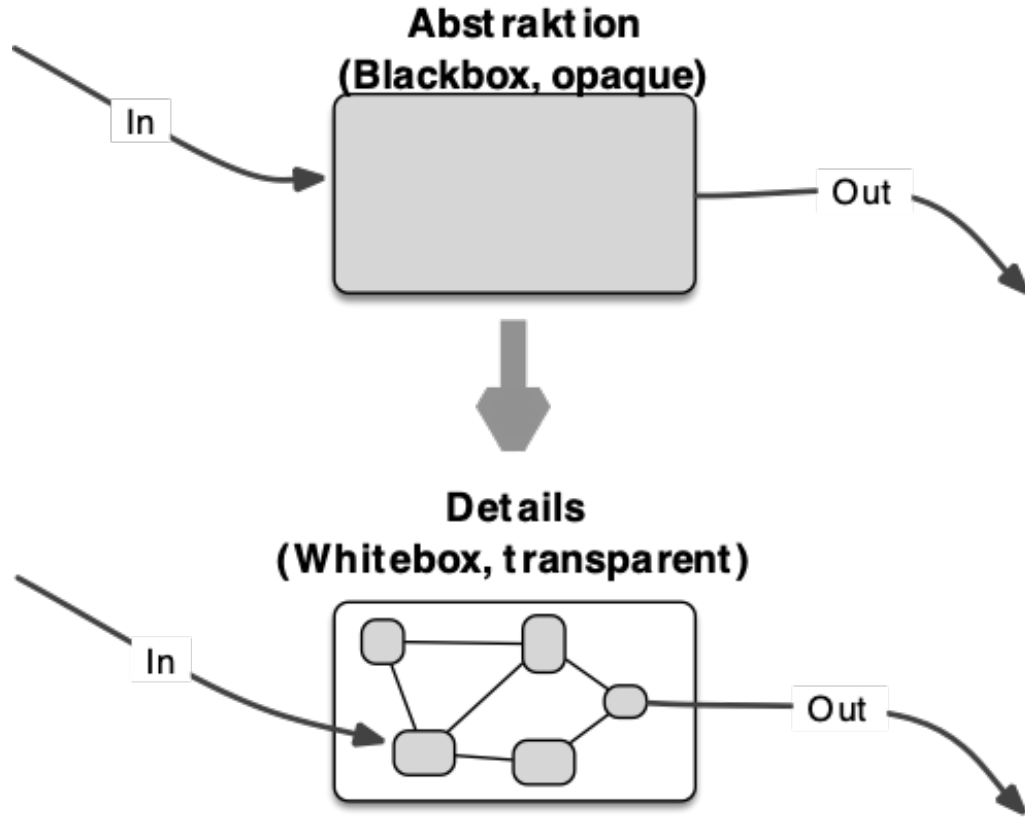
arc42 in a nutshell



What is a Canvas?



# Abstraction is your best friend!



**very sparse**

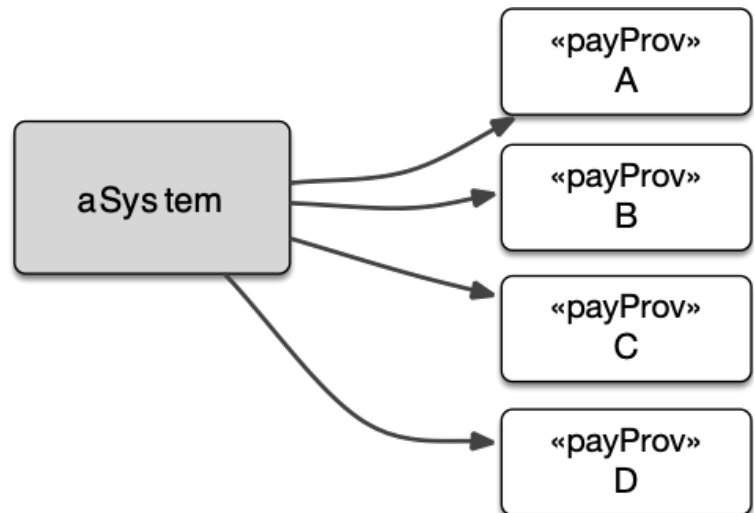
**less sparse!**



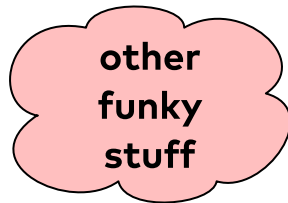
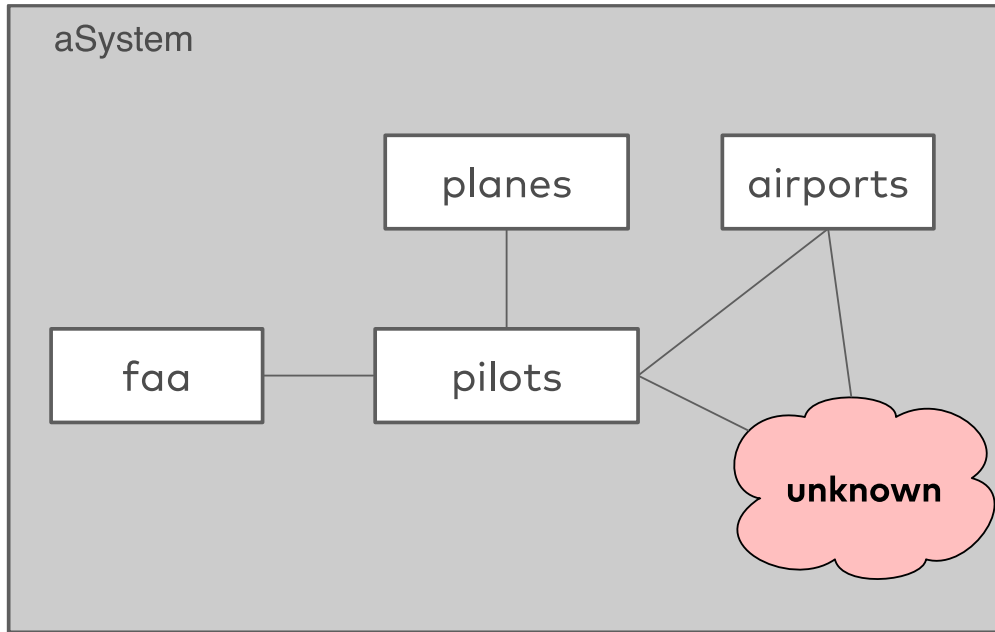
# Courage to leave things out\* (1)



Element	Description
PayProv	All our payment providers A-D

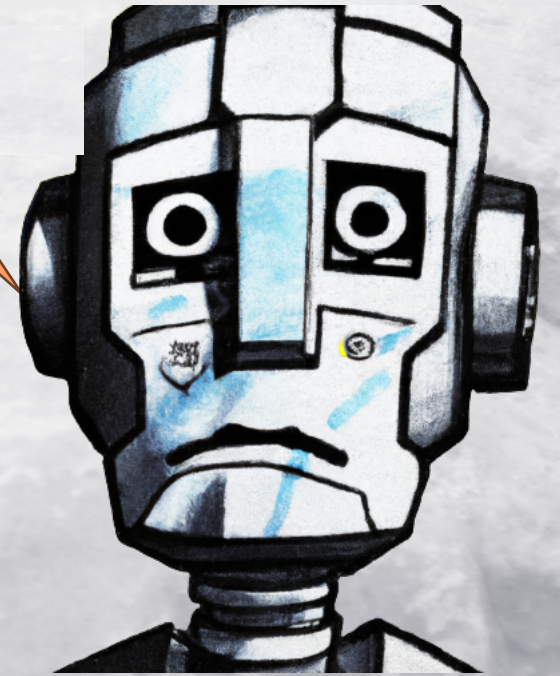


# Courage to leave things out\* (2)



**what?**

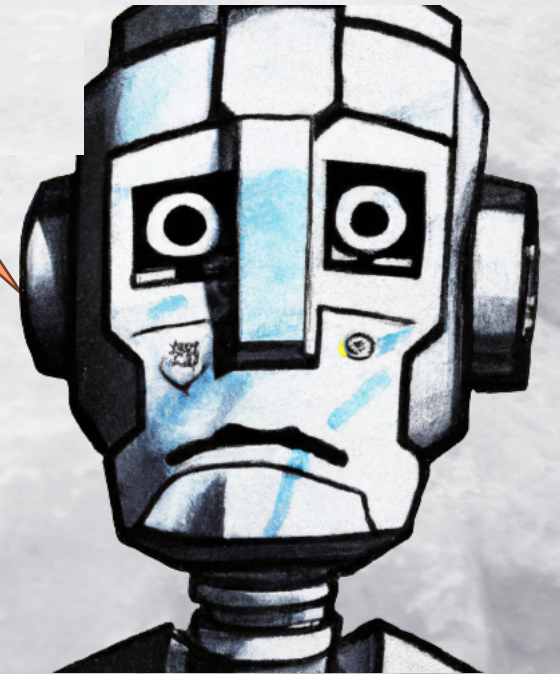
# Use the Canvas





**Can-what?**

**wtf?**



# Canvas (1)



In software engineering, a canvas typically refers to a visual container where users can interact and manipulate elements to create or modify content.

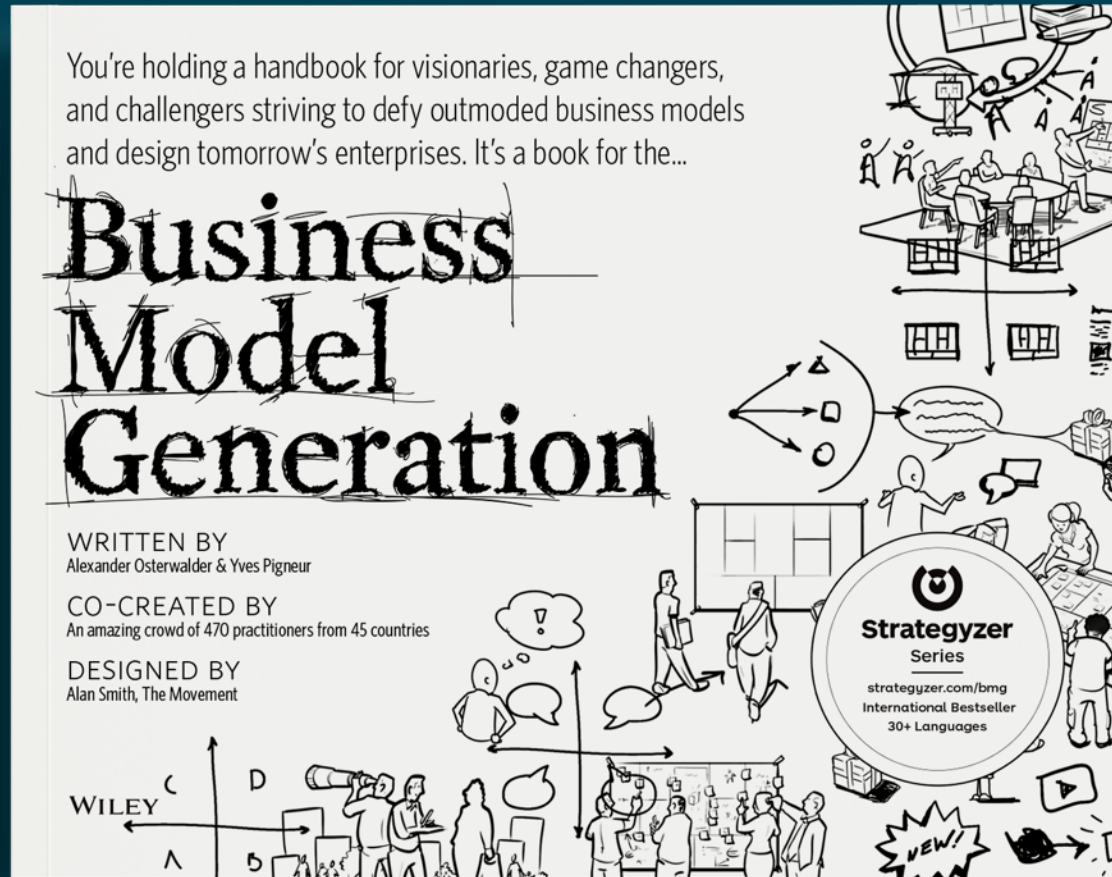
# Canvas (2)

... A canvas is a structured visualization that facilitates understanding and analysis of key elements of specific topics..





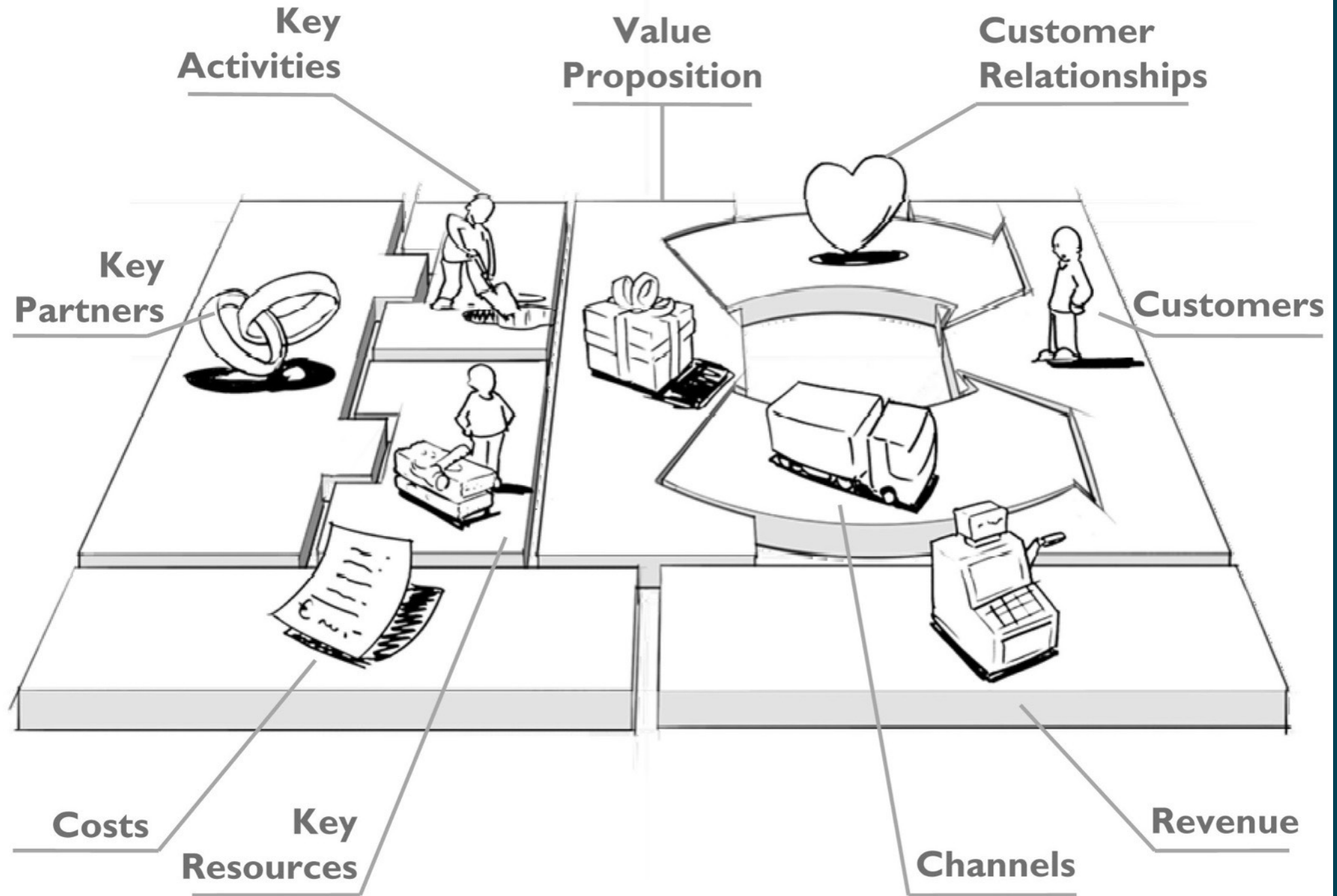
# Business Model Canvas



whow!










# Business Model Canvas


<https://www.projectwizards.net/en/blog/2019/09/business-model-canvas>



drawings by JAM

# Business Model Canvas

<b>The Business Model Canvas</b>		Designed for: <input type="text"/>		Designed by: <input type="text"/>		Date: <input type="text"/>		Version: <input type="text"/>	
Key Partners 	Key Activities 	Value Propositions 	Customer Relationships 	Customer Segments 					
	Key Resources 		Channels 						
Cost Structure 			Revenue Streams 						


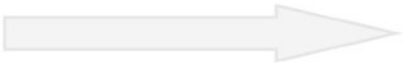
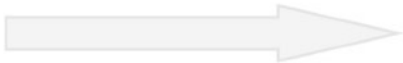
 This work is licensed under the Creative Commons Attribution-ShareAlike 3.0 Unported License. To view a copy of this license, visit <http://creativecommons.org/licenses/by-sa/3.0/> or send a letter to Creative Commons, 271 Second Street, Suite 300, San Francisco, California, 94103, USA.

**DESIGNED BY: Strategyzer AG**  
The makers of Business Model Generation and Strategyzer

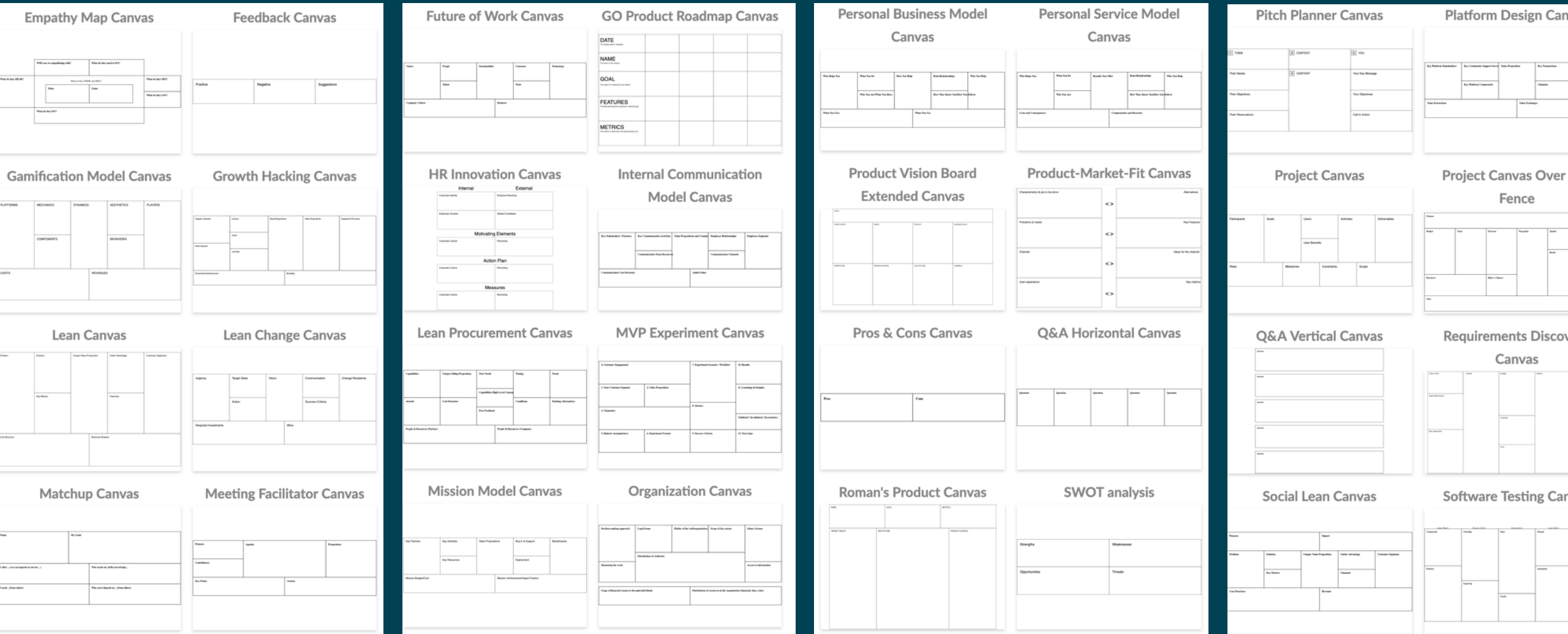
**Strategyzer**  
strategyzer.com



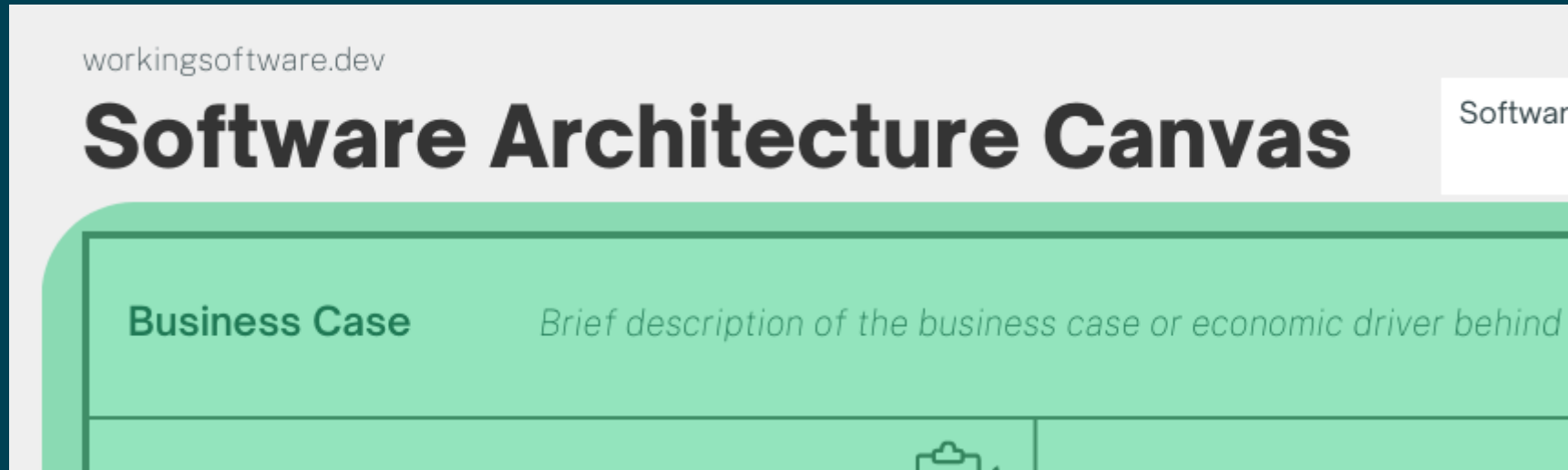
# Bounded Context Canvas

<b>Name:</b>		V5 github.com/ddd-crew/bounded-context-canvas						
<b>Purpose</b>  What benefits does this context provide, and how does it provide them? Describe the purpose from a business perspective		<b>Strategic Classification</b>  <table><tr><td><b>Domain</b><ul style="list-style-type: none"><li>- core</li><li>- supporting</li><li>- generic</li><li>- other?</li></ul></td><td><b>Business Model</b><ul style="list-style-type: none"><li>- revenue</li><li>- engagement</li><li>- compliance</li><li>- cost reduction</li></ul></td><td><b>Evolution</b><ul style="list-style-type: none"><li>- genesis</li><li>- custom built</li><li>- product</li><li>- commodity</li></ul></td></tr></table>		<b>Domain</b> <ul style="list-style-type: none"><li>- core</li><li>- supporting</li><li>- generic</li><li>- other?</li></ul>	<b>Business Model</b> <ul style="list-style-type: none"><li>- revenue</li><li>- engagement</li><li>- compliance</li><li>- cost reduction</li></ul>	<b>Evolution</b> <ul style="list-style-type: none"><li>- genesis</li><li>- custom built</li><li>- product</li><li>- commodity</li></ul>	<b>Domain Roles</b>  <b>Role Types</b> <ul style="list-style-type: none"><li>- draft context</li><li>- execution context</li><li>- analysis context</li><li>- gateway context</li><li>- other</li></ul>	
<b>Domain</b> <ul style="list-style-type: none"><li>- core</li><li>- supporting</li><li>- generic</li><li>- other?</li></ul>	<b>Business Model</b> <ul style="list-style-type: none"><li>- revenue</li><li>- engagement</li><li>- compliance</li><li>- cost reduction</li></ul>	<b>Evolution</b> <ul style="list-style-type: none"><li>- genesis</li><li>- custom built</li><li>- product</li><li>- commodity</li></ul>						
<b>Inbound Communication</b>  Collaborator      Messages  		<b>Ubiquitous Language</b> Context-specific domain terminology  <b>Business Decisions</b> Key business rules, policies, and decisions				<b>Outbound Communication</b>  Messages      Collaborator  		
<b>Assumptions</b>  Describe which currently unverified assumptions went into this bounded context design. Make those assumptions explicit by documenting them here		<b>Verification Metrics</b>  Describe metrics which can be used to (in)validate the current structure of this bounded context?		<b>Open Questions</b>				

# many more ...



# Thanks, Patrick!



<https://www.workingsoftware.dev/software-architecture-canvas/>








# Thanks, Patrick!

for  
new systems

workingsoftware.dev

## Software Architecture Canvas

Software System: \_\_\_\_\_ Designed by Team: \_\_\_\_\_ Workshop Date: \_\_\_\_\_ Iteration: \_\_\_\_\_

<b>Business Case</b> <i>Brief description of the business case or economic driver behind the software system.</i>		
<b>Functional Overview</b> <i>The most important functional requirements at a high level.</i>	<b>Business Context</b> <i>Delimits your system under construction as blackbox from all its communication partners. Communication partners are neighbouring systems and users.</i>	
<b>What should the software do?</b>		
<b>Quality Goals</b> <i>Top three quality goals for the architecture which have the highest priority to the main stakeholder.</i>		
<b>Architectural hypothesis</b> <i>Resulting architectural hypothesis and important, expected large-scale or risky architectural decisions, including</i>		
<b>How can we achieve it?</b>		
<b>Challenges &amp; Risks</b> <i>Identify current known challenges technical risks</i>		
<b>How do we evaluate the situation?</b>		

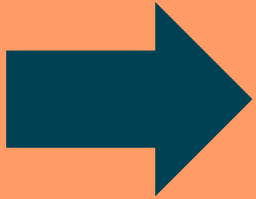


<https://www.workingsoftware.dev/software-architecture-canvas/>

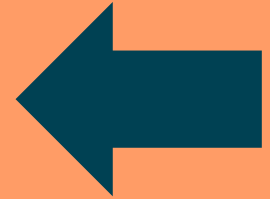
# Agenda

ACC

architecture communication canvas



arc42 in a nutshell

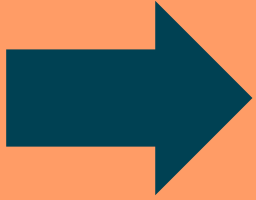


What is a Canvas?

# arc42 in a nutshell

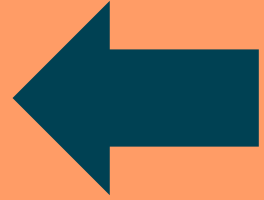


# Agenda



**ACC**

architecture communication canvas

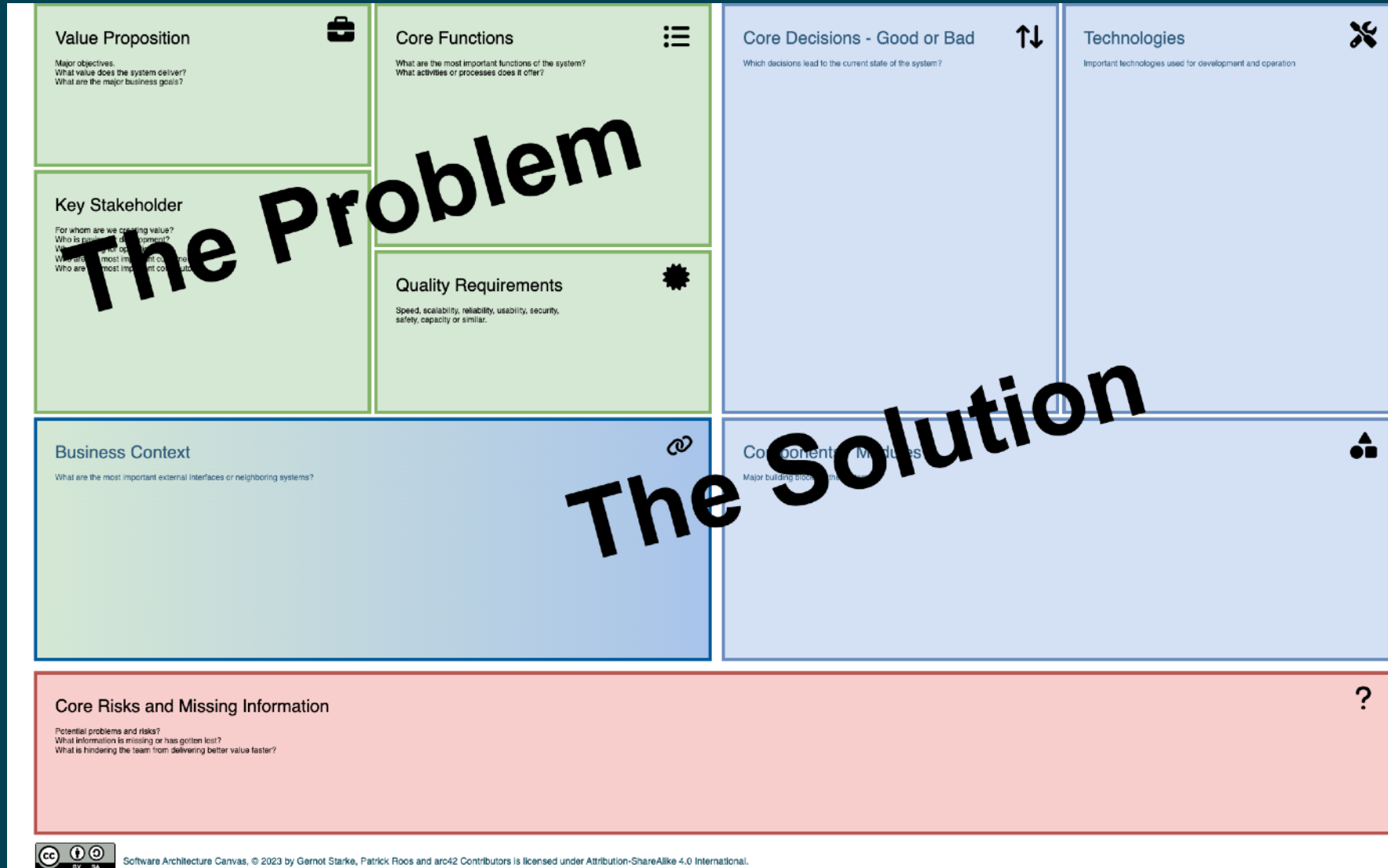


arc42 in a nutshell

What is a Canvas?



# Structure of the Canvas



# Original Key Questions

- Business-Case-in-half-a-Tweet
- The 3 most important quality attributes
- Key Stakeholders
- Most important technologies
- Proud factors and worst decisions

# Original Key Questions

- **Business-Case-in-half-a-Tweet**
- The 3 most important capabilities
- **The 3 most important quality attributes**
- **Key Stakeholders**
- Most important neighbouring systems
- Most important components
- **Most important technologies**
- **Proud factors and worst decisions**
- Risks and issues



# Architecture Communication Canvas

System:	Created by:	Created for:	Date / Iteration:
<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

## Value Proposition



Major objectives.  
What value does the system deliver?  
What are the major business goals?

## Core Functions



What are the most important functions of the system?  
What activities or processes does it offer?

## Core Decisions - Good or Bad



Which decisions lead to the current state of the system?

## Technologies



Important technologies used for development and operation

## Key Stakeholder



For whom are we creating value?  
Who is paying for development?  
Who is paying for operations?  
Who are our most important customers?  
Who are our most important contributors?

## Quality Requirements



Speed, scalability, reliability, usability, security,  
safety, capacity or similar.

## Business Context



What are the most important external interfaces or neighboring systems?

## Components / Modules



Major building blocks of the system

## Core Risks and Missing Information



Potential problems and risks?  
What information is missing or has gotten lost?  
What is hindering the team from delivering better value faster?



# Use for Reviews



- Create canvas prior to review
- Common understanding
- Remind participants of „everything“



# Use to Kickstart

- Fastest possible start
- Avoid blank-paper syndrome



# Use in an Emergency



- Fastest possible docu
- If nothing else works...

# Examples

**ACC**

architecture communication canvas

arc42 in a nutshell

What is a Canvas?





## Architecture Communication Canvas

System: MaMa CRM	Created by: arc42 team	Created for: presentation	Date / Iteration: November 2023 / 1
---------------------	---------------------------	------------------------------	--

### Value Proposition



MaMa is a multi-tenant SAAS platform to produce e-health cards for insurance companies, providing maximum flexibility with regards to data formats and business rules.

### Core Functions



- SAAS to create eHealth cards
- Get photo from insured person
- 2nd level support for eHealth data acquisition process

### Core Decisions - Good or Bad



- + operate MaMa as SaaS
- + domain-specific configuration
- + one tenant per VM
- batch only data transfer

### Technologies



- Eclipse RCP frontend
- JBoss Drools rule engine
- Quartz scheduler
- Oracle DB
- Dedicated server, with Linux KVM hypervisor

### Key Stakeholder



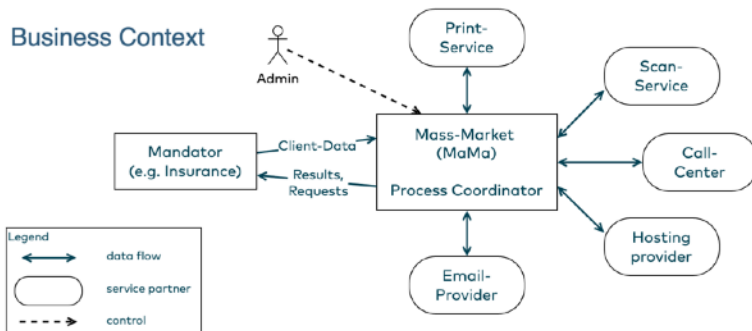
- Hosting Provider
- Tenants: health insurance companies
- Government regulation body (Gematik GmbH)
- DRVVB Rentenversicherung Bund
- Print service provider
- Scan service provider
- G&D card issuer
- TÜV (auditor)
- BSI (auditor)

### Quality Requirements



1. Strict separation of tenant data
2. New data always processed until end of business day

### Business Context



### Components / Modules



- Configurator
- Import handler
- Export handler
- ProcessControl

### Core Risks and Missing Information



- Outdated UI (Eclipse RCP)
- Batch strategy limits acceptance
- No end-user self-service options

# Salary Management



## Architecture Communication Canvas

System:

Created by:

Created for:

Date / Iteration:

### Value Proposition

- Adjust salary per employee
- Compare salaries
- Prevent a pay gap
- Less errors due to less manual steps



### Core Functions

- Create, edit and approve agreements
- Create and edit benefits
- Compare salaries of employee groups
- View your own agreement and your agreement history



### Core Decisions - Good or Bad



- + SpringBoot + ecosystem as core framework
- + PostgreSQL database
- + Test-driven development approach

o Liquibase for db schema management

- JavaScript libraries for visualisation
- Translating terms to English instead of using Ubiquitous Language (German)
- Secure but complex deployment to AWS

### Technologies



- Gradle 8
- Spring Boot 3
- Java 17
- junit 5
- Thymeleaf
- Node 18
- Vega, D3, Faucet (js libraries)
- AWS (Cognito, S3, SES, ECS, Lambdas)

### Key Stakeholder

- Executive Board
- Back office
- Employees

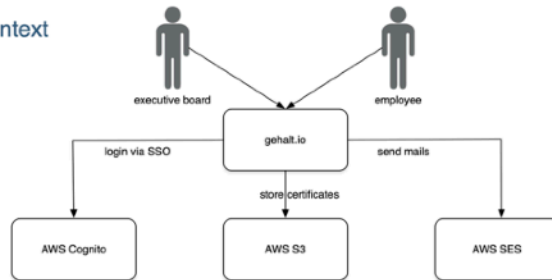


### Quality Requirements



1. Maintainability
2. Security
3. Reliability

### Business Context



### Components / Modules



- AgreementManagement
- BenefitManagement
- EmployeeManagement
- Audit
- AccessControl
- Notifications

### Core Risks and Missing Information



- Limited access to development resources
- Better existing (SaaS) solutions available?
- Deployment tends to be too complex



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<https://canvas.arc42.org>

# Open-Source HTML Sanity Checker



## Architecture Communication Canvas

Software System:

HtmlSanityCheck

Designed by Team:



### Value Propositions



**get rid of typical  
hyperlink errors  
in html documents**

### Core Functions



**check for and report:**

- missing images/resources
- wrong links
- duplicate anchors

**suggest corrections**

### Core Decisions -



**Good or Bad**

- open-source (Github)
- Flexible due to TemplateMethod pattern
- virtually no dependencies
- powerful reporting
- helpful suggestions

### Technologies



Programming language:  
<https://groovy-lang.org/>

HTML parser:  
<https://jsoup.org/>

Execution / Deployment:  
via <https://gradle.com/>

Testing based upon  
<https://spockframework.org/>

### Key Stakeholder



authors

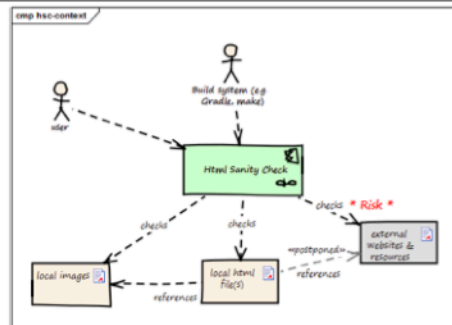
- generating html of their documents
- writing in AsciiDoc, Markdown or similar

### Quality Requirements



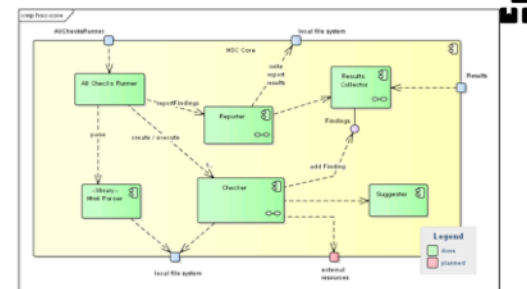
- no source document is ever changed
- all missing links/resources are found
- performance comparable to unit tests (< 1sec)

### Business Context



### Components / Modules

AllChecksRunner	Coordinates the various (and configurable) types of checks, sends collections of findings to Reporter.
HtmlParser	the JSoup parser, returns an in-memory representation of the respective HTML file.
Reporter	creates a JUnit-style report in HTML, containing both errors and suggestions
ResultsCollector	Gathers all results (errors and suggestions)
Suggester	Tries to give suggestions what could have been meant, especially for image links (e.g. if missing file is "a.jpg" and "a.png" exists on filesystem)
Checker	coordinates and executes all (configured) checks on the (configured) html file(s). Calls for suggestions in case of errors, reports findings to ResultsCollector



### Risk and Missing Information

- community too small to support regular updates
- dependency on gradle hinders adoption
- Some weird dependencies in code

- outdated documentation due to pure-code-commits
- outdated technologies (e.g. Gradle 4)



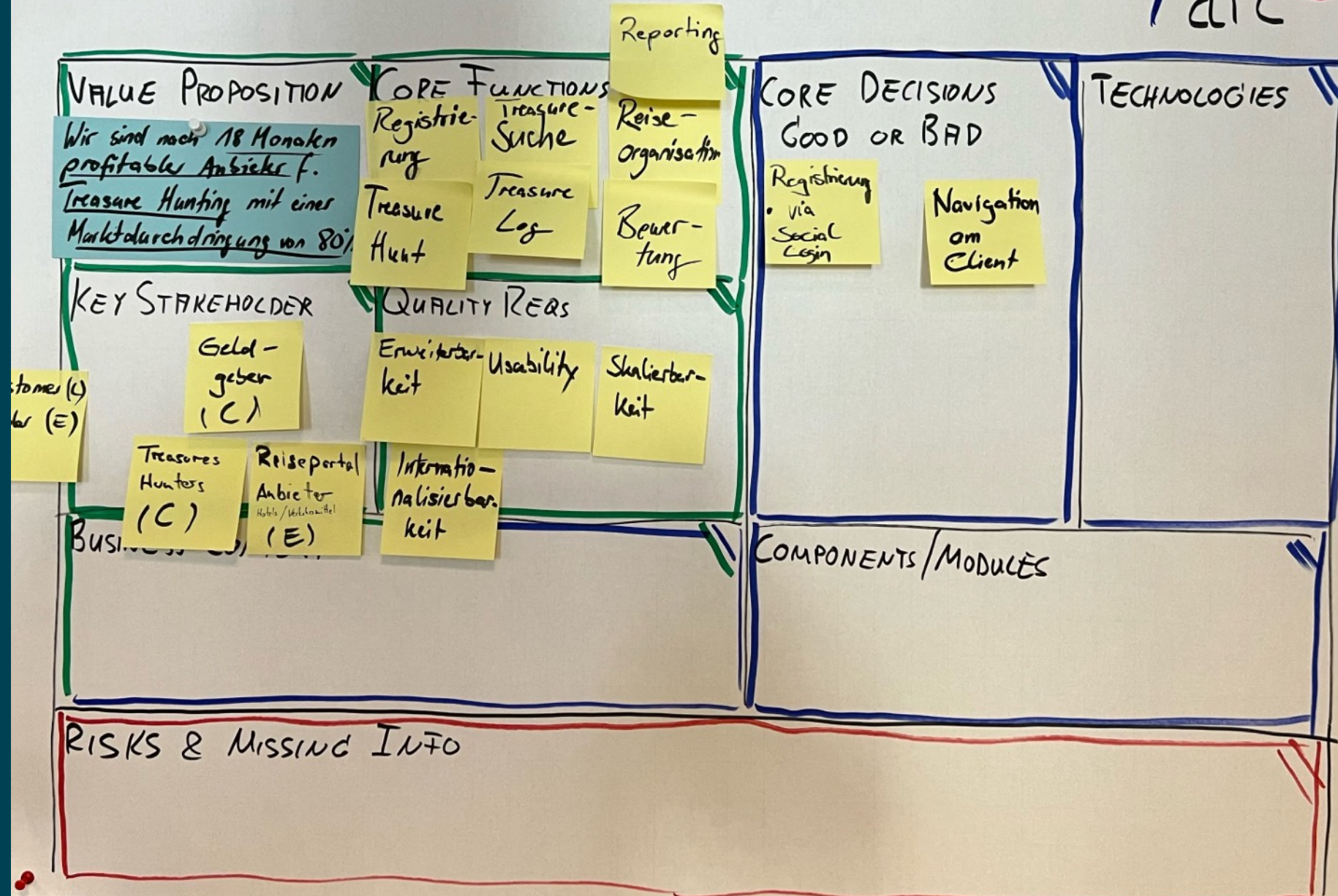
# Real Talk

- Valuable documentation in less than 2 hours!
- Aha moments! Lost treasures! Fun!!
- Getting started with documentation!



# ARCHITECTURE COMMUNICATION CANVAS

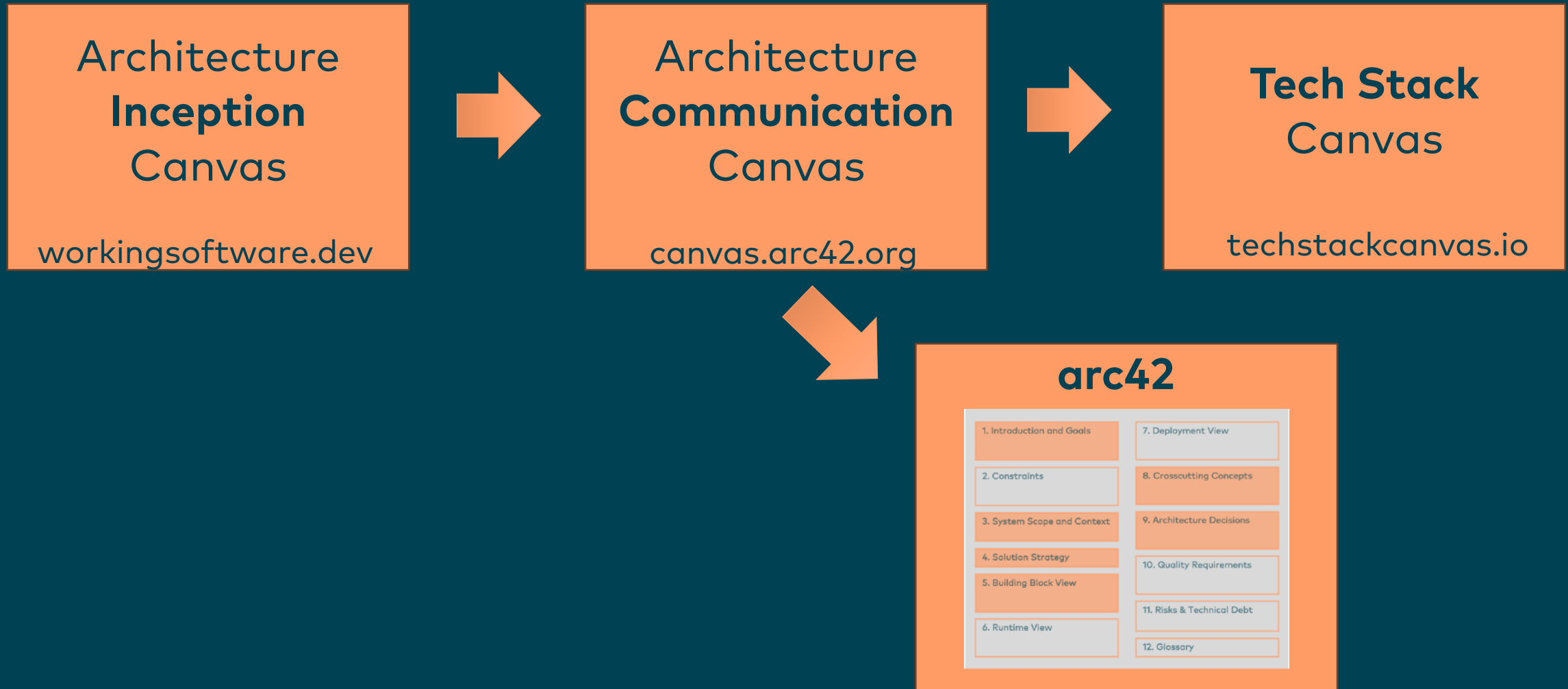
arc (42)



# More Info on ACC



# The Big Picture



Architecture  
Inception  
Canvas



Architecture  
Communication  
Canvas



Tech Stack  
Canvas

# Architecture Inception

workingsoftware.dev

## Software Architecture Canvas

Software System:

Designed by Team:

Workshop Date:

Iteration:

### Business Case

Brief description of the business case or economic driver behind the software system.



### Functional Overview



The most important functional requirements at a high level

### Business Context



Separate your system under construction as a black box from all its communication partners. Communication partners are neighbouring external systems and users.

### Organisational Constraints



Any organisational requirement that limits the software architects' freedom of decision.

### Quality Goals



The three most important quality goals for the architecture, which have the highest priority for the most important stakeholder

### Technical Constraints



Any technical requirement that restricts the software architects' freedom of decision.

### Architectural hypotheses



Resulting architectural hypotheses and important, expensive, large-scale or risky architectural decisions, including justifications.

### Technical Challenges & Risks

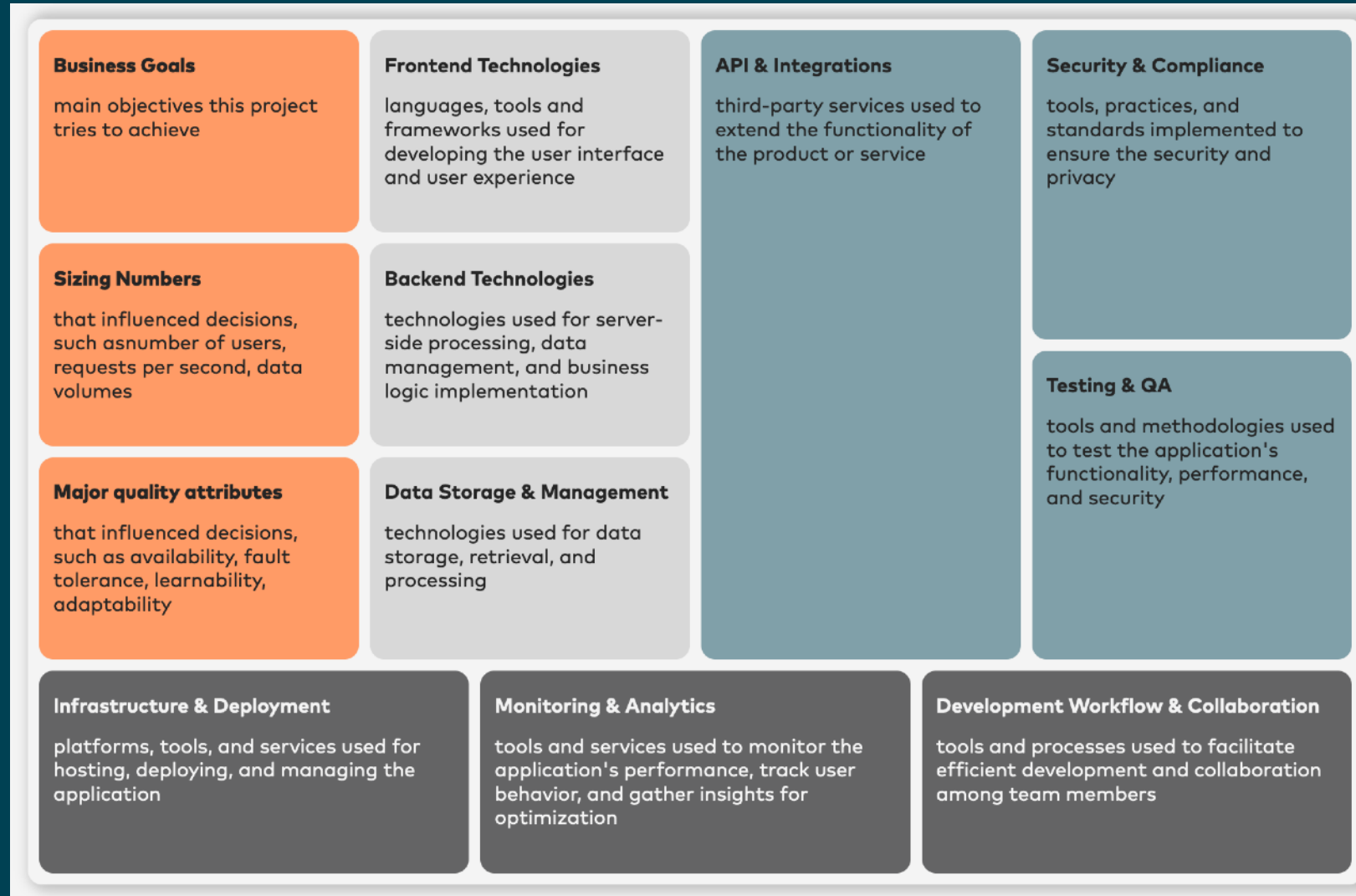


Identified current known challenges technical risks

Version 1.0



# Tech Stack Canvas





## Benjamin Wolf

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