MODULE HANDBOOK

Bachelor of Science

Software Development (FS-OI-BASD)

180 ECTS

Distance Learning

INTERNATIONAL
UNIVERSITY OF
APPLIED SCIENCES

Classification: Undergraduate

Contents

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3. Semester

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4. Semester

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6. Semester

Module DLBSEWMG_E: Mathematics Basics

Module DLBSEWMLAA_E: Mathematics: Linear Algebra and Analysis

Module DLBSEWSG_E: Statistics Basics

Module DLBSEWDSPP_E: Data Science and object oriented programming with Python

Module DLBSEWITES_E: Internet of Things and Embedded Systems

Module DLBSEWRI_E: Robotics and Production Engineering

Module DLBSEWIML_E: International Management and Leadership

Module DLBDSEIMB: International Marketing and Branding

2022-04-15

1. Semester

Software Engineering Principles

Module Code: IGIS_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Marian Benner-Wickner (Software Engineering Principles)

Contributing Courses to Module

- Software Engineering Principles (IGIS01_E)

Module Exam Type

Module Exam	Split Exam
Study Format: Distance Learning Exam, 90 Minutes	

Weight of Module

see curriculum

Module Contents

- binary system
- Structure and function of computer systems
- Structure and function of communication networks
- Software life cycle
- Roles, phases, activities in software engineering

Learning Outcomes

Software Engineering Principles

On successful completion, students will be able to

- students can perform simple calculations in the binary system (Boolean algebra).
- students can describe the structure of computer systems and communication networks.
- students can distinguish between the phases of a SW life cycle.
- students can distinguish roles and phases in the software process.
- the students know different process models of SW development.
- the students know typical challenges and risks of enterprise SW development.
- the students know different programming paradigms and their application.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the fields of Computer Science & Software Development	All Bachelor Programs in the IT & Technology fields

Software Engineering Principles

Course Code: IGIS01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

The aim of the course is to give students an insight into the technical and theoretical basics of software engineering. In addition to the general structure of computer systems, students are taught typical challenges in the development of enterprise information systems. Furthermore, the typical phases and activities in software engineering are presented to address these risks.

Course Outcomes

On successful completion, students will be able to

- students can perform simple calculations in the binary system (Boolean algebra).
- students can describe the structure of computer systems and communication networks.
- students can distinguish between the phases of a SW life cycle.
- students can distinguish roles and phases in the software process.
- the students know different process models of SW development.
- the students know typical challenges and risks of enterprise SW development.
- the students know different programming paradigms and their application.

Contents

1. Structure and organization of information systems
   - 1.1 0 and 1 as the basis of all IT systems
   - 1.2 Von Neumann Architecture
   - 1.3 Distributed systems and communication networks
   - 1.4 Enterprise information systems

2. Risks and challenges of enterprise software engineering
   - 2.1 Properties of enterprise software systems
   - 2.2 Software Engineering
   - 2.3 Risks and typical problems
   - 2.4 Root cause analysis
   - 2.5 Challenges in Software Engineering

Literature
Compulsory Reading
Further Reading ▪ Gumm, H. P./Sommer, M. (2011): Introduction to Computer Science. 9th edition, Oldenbourg, Munich. ▪ Hansen, H. R./Neumann, G. (2009): Information Systems 1. Fundamentals and Applications. 10th edition, UTB, Stuttgart. ▪ Ludewig, J./Lichter, H. (2010): Software Engineering. Basics, people, processes, techniques. 2nd edition, dpunkt.verlag, Heidelberg. ▪ Sommerville, I. (2015): Software Engineering. 10th edition, Pearson, Munich.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Introduction to Academic Work

Module Code: DLBCSIAW

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Maya Stagge (Introduction to Academic Work)

Contributing Courses to Module

- Introduction to Academic Work (DLBCSIAW01)

Module Exam Type

Module Exam	Split Exam
Study Format: myStudies Workbook Study Format: Distance Learning Workbook	

Weight of Module

see curriculum

Module Contents

- Scientific Theoretical Foundations and Research Paradigms
- Application of Good Scientific Practice
- Methodology
- Librarianship: Structure, Use, and Literature Management
- Forms of Scientific Work at IUBH

Learning Outcomes

Introduction to Academic Work

On successful completion, students will be able to

- understand and apply formal criteria of a scientific work.
- distinguish basic research methods and identify criteria of good scientific practice.
- describe central scientific theoretical basics and research paradigms and their effects on scientific research results.
- use literature databases, literature administration programs, and other library structures properly; avoid plagiarism; and apply citation styles correctly.
- apply the evidence criteria to scientific texts.
- define a research topic and derive a structure for scientific texts.
- compile a list of literature, illustrations, tables, and abbreviations for scientific texts.
- understand and distinguish between the different forms of scientific work at IU.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the field of Methods	All Bachelor Programmes in the Business & Management field

Introduction to Academic Work

Course Code: DLBCSIAW01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

The application of good scientific practice is one of the basic academic qualifications that should be acquired while studying. This course deals with the distinction between everyday knowledge and science. This requires a deeper understanding of the theory of science, as well as the knowledge of basic research methods and instruments for writing scientific texts. The students therefore gain initial insight into academic research and are introduced to the basic knowledge that will help them in the future to produce scientific papers. In addition, the students receive an overview of the different IU examination forms and insight into their requirements and implementation.

Course Outcomes

On successful completion, students will be able to

- understand and apply formal criteria of a scientific work.
- distinguish basic research methods and identify criteria of good scientific practice.
- describe central scientific theoretical basics and research paradigms and their effects on scientific research results.
- use literature databases, literature administration programs, and other library structures properly; avoid plagiarism; and apply citation styles correctly.
- apply the evidence criteria to scientific texts.
- define a research topic and derive a structure for scientific texts.
- compile a list of literature, illustrations, tables, and abbreviations for scientific texts.
- understand and distinguish between the different forms of scientific work at IU.

Contents

1. Theory of Science
   - 1.1 Introduction to Science and Research
   - 1.2 Research Paradigms
   - 1.3 Fundamental Research Decisions
   - 1.4 Effects of Scientific Paradigms on Research Design

2. Application of Good Scientific Practice
   - 2.1 Research Ethics
   - 2.2 Evidence Teaching
   - 2.3 Data Protection and Affidavit
   - 2.4 Orthography and Shape
   - 2.5 Identification and Delimitation of Topics
   - 2.6 Research Questions and Structure

3. Research Methods
   - 3.1 Empirical Research
   - 3.2 Literature and Reviews
   - 3.3 Quantitative Data Collection
   - 3.4 Qualitative Data Collection
   - 3.5 Mix of Methods
   - 3.6 Critique of Methods and Self-Reflection

4. Librarianship: Structure, Use, and Literature Management
   - 4.1 Plagiarism Prevention
   - 4.2 Database Research
   - 4.3 Literature Administration
   - 4.4 4.4 Citation and Author Guidelines
   - 4.5 4.5 Bibliography

5. Scientific Work at the IU – Research Essay

6. Scientific Work at the IU - Project Report

7. Scientific Work at the IU - Case Study

8. Scientific Work at the IU - Bachelor Thesis

9. Scientific Work at the IU – Oral Assignment

10. Scientific Work at the IU – Oral Project Report

11. Scientific Work at the IU - Colloquium

12. Scientific Work at the IU - Portfolio

13. Scientific Work at the IU - Exam

Literature

Compulsory Reading

Further Reading

- Bell, J. (2014). Doing your research project. [electronic resource] : a guide for first-time researchers. Berkshire: Open University Press
- Creswell, J. W., & Guetterman, T. C. (2020). Educational research [electronic resource] : planning, conducting, and evaluating quantitative and qualitative research. Harlow, Essex, United Kingdom Pearson Education Limited
- Neuman, W. L. (n.d.). Social Research Methods [electronic resource]: Pearson New International Edition: Qualitative and Quantitative Approaches. Pearson
- Paul Oliver. (2012). Succeeding with Your Literature Review: A Handbook for Students. Open University Press
- Schwaiger, M. [Ed., Taylor, C. R. [Ed., & Sarstedt, M. [Ed. (2011). Measurement and research methods in international marketing. Emerald
- Sonyel Oflazoglu. (2017). Qualitative versus Quantitative Research.
- Taylor, S. J., Bogdan, R., & DeVault, M. L. (2016). Introduction to qualitative research methods [electronic resource]: a guidebook and resource. Hoboken, New Jersey Wiley
- Thornhill, A., Saunders, M., & Lewis, P. (2019). Research methods for business students [electronic resource]. Harlow, England Pearson

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Workbook

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
110 h	0 h	20 h	20 h	0 h	150 h

Instructional Methods

- ☐ Learning Sprints®
- ☑ Course Book
- ☐ Vodcast
- ☑ Shortcast
- ☑ Audio
- ☐ Exam Template
- ☐ Review Book
- ☐ Creative Lab
- ☑ Guideline
- ☑ Live Tutorium/Course Feed

Study Format Distance Learning

Study Format	**Course Type**
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Workbook

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
110 h	0 h	20 h	20 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☐ Exam Template	

Requirements Engineering

Module Code: DLBCSRE

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Tobias Brückmann (Requirements Engineering)

Contributing Courses to Module

- Requirements Engineering (DLBCSRE01)

Module Exam Type

Module Exam	Split Exam
Study Format: Distance Learning Exam, 90 Minutes Study Format: myStudies Exam, 90 Minutes	

Weight of Module

see curriculum

Module Contents

- Basics of requirements engineering
- Enterprise modeling
- Requirement determination techniques
- Techniques of requirements documentation
- Testing and coordination of requirements
- Managing requirements

Learning Outcomes

Requirements Engineering

On successful completion, students will be able to

- describe models of enterprise modeling relevant to IT support and have experience in modeling.
- understand techniques and methods for determining requirements of IT systems and be able to distinguish them from each other.
- understand techniques for the documentation of requirements on IT systems and have experience in their use.
- describe techniques for testing, coordinating, and managing the requirements of IT systems and be able to distinguish between them.
- independently select suitable techniques and methods of requirements engineering for given project situations.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the field(s) of Computer Science & Software Development.	All Bachelor Programmes in the IT & Technology field(s).

Requirements Engineering

Course Code: DLBCSRE01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

The early phases of software development are largely characterized by the fact that functional and technical requirements for the IT system have to be determined. The determination of these requirements must be carried out extremely carefully because all of the following activities in the SW development process are planned and executed on the basis of documented requirements. In this course, procedures, methods, and models are covered, which make it possible to have a structured and methodical determination and documentation of requirements for operational information systems.

Course Outcomes

On successful completion, students will be able to

- describe models of enterprise modeling relevant to IT support and have experience in modeling.
- understand techniques and methods for determining requirements of IT systems and be able to distinguish them from each other.
- understand techniques for the documentation of requirements on IT systems and have experience in their use.
- describe techniques for testing, coordinating, and managing the requirements of IT systems and be able to distinguish between them.
- independently select suitable techniques and methods of requirements engineering for given project situations.

Contents

1. Fundamentals and Terms of Requirements Engineering
   - 1.1 Requirements Engineering in the Software Process
   - 1.2 Core Activities in Requirements Engineering
   - 1.3 What is a Requirement?
2. Determination of Requirements
   - 2.1 Determination of the System Context
   - 2.2 Determination of the Sources of Requirements
   - 2.3 Selection of the Appropriate Investigative Techniques
   - 2.4 Determine Requirements Using Techniques

3. Selected Investigative Techniques
   - 3.1 Creativity Techniques
   - 3.2 Interview Techniques
   - 3.3 Observation Techniques
   - 3.4 Prototyping

4. Documentation of Requirements
   - 4.1 Activities for Documenting Requirements
   - 4.2 Typical Elements of Requirements Documentation
   - 4.3 Forms of Documentation

5. Modeling of Processes
   - 5.1 Basics and Terms
   - 5.2 Modeling with the Business Process Model and Notation
   - 5.3 Modeling with Event Driven Process Chains

6. Modeling of Systems
   - 6.1 Fundamentals of Unified Modeling Language
   - 6.2 UML Use Case Diagram
   - 6.3 UML Activity Diagram
   - 6.4 UML Class Diagram
   - 6.5 UML State Diagram

7. Checking and Reconciling Requirements
   - 7.1 Activities for Checking and Reconciling Requirements
   - 7.2 Test Criteria
   - 7.3 Test Principles
   - 7.4 Testing Techniques
   - 7.5 Coordination of Requirements

8. Management of Prioritization Requirements and Techniques
   - 8.1 Managing Requirements
   - 8.2 Techniques for Prioritizing Requirements

Literature

Compulsory Reading

Further Reading

- Allweyer, T. (2009): BPMN 2.0. Business Process Model and Notation. Einführung in den Standard für die Geschäftsprozessmodellierung. 2. Auflage, Books on Demand, Norderstedt.
- Balzert, H. (2010): UML 2 kompakt mit Checklisten. 3. Auflage, Spektrum, Heidelberg.
- Booch, G./Rumbaugh, J./Jacobson, I. (2006): Das UML Benutzerhandbuch. Addison-Wesley, Bonn.
- Cohn, M. (2010): User Stories für die agile Software-Entwicklung mit Scrum, XP u.a. mitp, Frechen.
- Freund, J./Rücker, B. (2012): Praxishandbuch BPMN 2.0. 3. Auflage, Hanser. München.
- Gadatsch, A. (2012): Grundkurs Geschäftsprozess-Management. Methoden und Werkzeuge für die IT-Praxis. Eine Einführung für Studenten und Praktiker. 7. Auflage, Vieweg+Teubner, Wiesbaden.
- Pohl, K. (2008): Requirements Engineering. Grundlagen, Prinzipien, Techniken. 2. Auflage, dpunkt.verlag, Heidelberg.
- Pohl, K./Rupp, C. (2011): Basiswissen Requirements Engineering. Aus- und Weiterbildung nach IREB-Standard zum Certified Professional for Requirements Engineering Foundation Level. 3. Auflage, dpunkt.verlag, Heidelberg.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

DLBCSRE01

Specification

Module Code: DLBCSS

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Tobias Brückmann (Specification)

Contributing Courses to Module

- Specification (DLBCSS01)

Module Exam Type

Module Exam	Split Exam
Study Format: Distance Learning Exam, 90 Minutes Study Format: myStudies Exam, 90 Minutes	

Weight of Module

see curriculum

Module Contents

- Basics of specification
- Specification of user interfaces (GUIs)
- Specification of components and their interfaces
- Technical specification of detailed technical data models
- Specification of business rules
- Specification of data interfaces
- Specification of web services
- Specification of quality and limiting contraints

Learning Outcomes

Specification

On successful completion, students will be able to

- know the motivation, use cases, and scenarios for the practical use of technical specifications.
- distinguish techniques from each other for the detailed specification of application interfaces and business logic of information systems and have experience with their use.
- identify and independently specify business objects and components.
- describe techniques for the detailed specification of technical interfaces between IT systems and be able to specify interfaces independently.
- explain techniques and procedures for the technical specification of quality properties and limiting conditions.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the field(s) of Computer Science & Software Development.	All Bachelor Programmes in the IT & Technology field(s).

Specification

Course Code: DLBCSS01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Based on the results of the technical requirements analysis, requirements for IT systems must be described as precisely as is appropriate for the respective situation. Based on specifications, project costs are estimated, and decisions are made about the internal design of the system.In this course different models and techniques that are used for the detailed specification of requirements for a system, subsystem, or system component are taught. The structure of the course is based on the structure of typical business information systems. In addition to the application layers, user interface, business logic, and data layer, the specification of web services is also covered.

Course Outcomes

On successful completion, students will be able to

- know the motivation, use cases, and scenarios for the practical use of technical specifications.
- distinguish techniques from each other for the detailed specification of application interfaces and business logic of information systems and have experience with their use.
- identify and independently specify business objects and components.
- describe techniques for the detailed specification of technical interfaces between IT systems and be able to specify interfaces independently.
- explain techniques and procedures for the technical specification of quality properties and limiting conditions.

Contents

1. Introduction to the Specification of Software Systems
   - 1.1 Basics and Terms for Specification
   - 1.2 Elements and Outlines of Specifications
   - 1.3 Structures and Forms of Documentation for Specification
2. Specification of User Interfaces (GUIs)
   - 2.1 Elements of a GUI Specification
   - 2.2 GUI Elements in Individual Dialog Masks
   - 2.3 Validations
   - 2.4 Navigation Between Dialogue Masks

Literature

Compulsory Reading

Further Reading

- Balzert, H. (1997): Lehrbuch der Software-Technik. Software-Management, Software-Qualitätssicherung, Unternehmensmodellierung. Spektrum, Heidelberg/Berlin.
- Balzert, H. (2004): Lehrbuch der Objektmodellierung. Analyse und Entwurf mit der UML 2. 2. Auflage, Spektrum, Heidelberg/Berlin.
- Ebert, C. (2010): Systematisches Requirements Engineering. Anforderungen ermitteln, spezifizieren, analysieren und verwalten. 3. Auflage, dpunkt.verlag, Heidelberg.
- Eckstein, R./Eckstein, S. (2004): XML und Datenmodellierung. XML-Schema und RDF zur Modellierung von Daten und Metadaten einsetzen. dpunkt.verlag, Heidelberg.
- Evans, E. (2003): Domain-Driven Design. Tackling Complexity in the Heart of Software. Addison-Wesley, Boston.
- Grady, R. B. (1992): Practical Software Metrics for Project Management and Process Improvement. Prentice Hall, Upper Saddle River (NJ).
- Overhage, S./Thomas, P. (2005): WS-Specification. Ein Spezifikationsrahmen zur Beschreibung von Web-Services auf Basis des UDDI-Standards. In: Ferstl, O. K. et al. (Hrsg.): Wirtschaftsinformatik 2005. eEconomy, eGovernment, eSociety. Physica-Verlag, Bamberg, S.1539–1558.
- Sommerville, I. (2007): Software Engineering. 8. Auflage, Pearson, München.
- Turowski, K. (Hrsg.) (2002): Vereinheitlichte Spezifikation von Fachkomponenten. Memorandum des Arbeitskreises 5.10.3 Komponentenorientierte betriebliche Anwendungssysteme. (URL: https://www.researchgate.net/publication/242736875_Vereinheitlichte_Spezifikation_von_Fachkomponenten [letzter Zugriff: 27.02.2017]).
- Wallmüller, E. (2001): Software-Qualitätsmanagement in der Praxis. Software-Qualität durch Führung und Verbesserung von Software-Prozessen. 2. Auflage, Hanser, München.

Study Format Distance Learning

Study Format	**Course Type**
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Object-oriented Programming with Java

Module Code: DLBCSOOPJ

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Damir Ismailovic (Object-oriented Programming with Java)

Contributing Courses to Module

- Object-oriented Programming with Java (DLBCSOOPJ01)

Module Exam Type

Module Exam	Split Exam
Study Format: myStudies Exam, 90 Minutes Study Format: Distance Learning Exam, 90 Minutes	

Weight of Module

see curriculum

Module Contents

- Introduction to the Java language
- Java language constructs
- Introduction to object-oriented system developement
- Inheritance
- Object-oriented concepts
- Exception handling
- Interfaces

Learning Outcomes

Object-oriented Programming with Java

On successful completion, students will be able to

- describe the basic concepts of object-oriented modeling and programming, distinguishing them from one another.
- describe the basic concepts and elements of the Java programming language and have some experience in their use.
- independently create Java programs to solve concrete problems.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the field(s) of Computer Science & Software Development.	All Bachelor Programmes in the IT & Technology field(s).

Object-oriented Programming with Java

Course Code: DLBCSOOPJ01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Operational information systems are usually planned and programmed to be object-oriented. Therefore, this course teaches the basic skills of object-oriented programming. Theoretical concepts are presented and practiced directly with the programming language Java.

Course Outcomes

On successful completion, students will be able to

- describe the basic concepts of object-oriented modeling and programming, distinguishing them from one another.
- describe the basic concepts and elements of the Java programming language and have some experience in their use.
- independently create Java programs to solve concrete problems.

Contents

1. Introduction to Object-Oriented System Development
   - 1.1 Object Orientation as a Way of Looking at Complex Systems
   - 1.2 The Object as a Basic Concept of Object Orientation
   - 1.3 Phases in the Object-Oriented Development Process
   - 1.4 Basic Principle of Object-Oriented System Development
2. Introduction to Object-Oriented Modeling
   - 2.1 Structuring Problems With Classes
   - 2.2 Identifying Classes
   - 2.3 Attributes as Properties of Classes
   - 2.4 Methods as Functions of Classes
   - 2.5 Associations between Classes
   - 2.6 Unified Modeling Language (UML)

Literature
Compulsory Reading
Further Reading ▪ Freeman, E., Robson, E., Bates, B., & Sierra, K. (2014). Head first design patterns (A brain friendly guide). O'Reilly Media. ▪ Gamma, E., Helm, R., Johnson, R., & Vlissides, J. (1995). Design patterns: Elements of re-usable object-oriented software. Addison-Wesley. ▪ Liang, Y. D. (2018). Introduction to Java programming and data structures. Pearson Education. ▪ Liguiori, L. & Liguori, P. (2008). Java pocket guide: Instant help for Java. O'Reilly Media. ▪ Oracle (2017). The Java tutorials. Available online. ▪ Samoylov, N. (2019). Learn Java 12 programming: A step-by-step guide to learning essential concepts in Java SE 10, 11, and 12. Packt Publishing. ▪ Weisfeld M. (2019). The object-oriented thought process (5th ed.). Addison-Wesley.

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format Distance Learning

Study Format	**Course Type**
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Database Modeling and Database Systems

Module Code: DLBCSDMDS

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Ralf Kneuper (Database Modeling and Database Systems)

Contributing Courses to Module

- Database Modeling and Database Systems (DLBCSDMDS01)

Module Exam Type

Module Exam	Split Exam
Study Format: myStudies Exam, 90 Minutes Study Format: Distance Learning Exam, 90 Minutes	

Weight of Module

see curriculum

Module Contents

- Fundamentals of relational databases
- Simple database queries
- Entity/Relationship (E/R) Diagrams
- database development
- Complex database queries across multiple tables
- Changing data in databases
- NoSQL database systems

Learning Outcomes

Database Modeling and Database Systems

On successful completion, students will be able to

- describe the basic concepts of the relational data model and distinguish them from each other.
- visually model data schemas.
- know SQL queries, read data from databases, change the data stock, and have experience in their use.
- design, create, and modify SQL queries and data schemas for SQL databases, and have experience using them.
- independently design database schemas and create database queries to solve concrete problems.
- know the most important NoSQL concepts and distinguish them from each other.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the field(s) of Computer Science & Software Development	All Bachelor Programmes in the IT & Technology field(s).

Database Modeling and Database Systems

Course Code: DLBCSDMDS01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Stored data form the basis of many value chains of an information and knowledge society. The methodical structuring of data through data schemas therefore forms an important basis for storing information in such a way that it can be retrieved and processed quickly and easily. In addition to the structured storage of data, structured access to large amounts of data must also be possible.This course teaches students how to store data in relational data models and how to access stored data with SQL. In addition to relational database systems, modern DB systems (NoSQL) for storing and accessing data will be presented.

Course Outcomes

On successful completion, students will be able to

- describe the basic concepts of the relational data model and distinguish them from each other.
- visually model data schemas.
- know SQL queries, read data from databases, change the data stock, and have experience in their use.
- design, create, and modify SQL queries and data schemas for SQL databases, and have experience using them.
- independently design database schemas and create database queries to solve concrete problems.
- know the most important NoSQL concepts and distinguish them from each other.

Contents

1. Fundamentals of Relational Databases
   - 1.1 Basic Concepts of the Relational Data Model
   - 1.2 Find and Delete Records in the Database
   - 1.3 SQL and Relational Database Systems
2. Querying Data from a Single Table
   - 2.1 Query Data (SELECT)
   - 2.2 Query Data With Condition (WHERE)
   - 2.3 Sort Query Output (ORDER BY)
   - 2.4 Queries With Group Formation (GROUP BY)
   - 2.5 Subqueries With Nested SELECT Statements

3. Conception and Modeling of Relational Databases
   - 3.1 The Entity Relationship Model
   - 3.2 Relationships and Cardinalities in E/R Models
   - 3.3 Normal Forms of Databases

4. Creation of Relational Databases
   - 4.1 Logical Database Design Activities
   - 4.2 Mapping of the Conceptual Data Model into the Physical Data Model
   - 4.3 Generation of Tables in SQL Databases from E/R Diagrams

5. Complex Database Queries on Multiple Tables
   - 5.1 Composite Quantities (JOIN)
   - 5.2 Set Operations
   - 5.3 Data Views With CREATE VIEW

6. Manipulating Records in Databases
   - 6.1 Insert New Data Records (INSERT)
   - 6.2 Change Existing Records
   - 6.3 Transactions

7. NoSQL Database Systems
   - 7.1 Motivation and Basic Idea
   - 7.2 Selected Groups of NoSQL Systems

Literature

Compulsory Reading

Further Reading

- 46th VLDB (2020). Proceedings of the International Conference on Very Large Data Bases (VLDB).
- Date, C.J. (2019). Database design and relational theory: Normal forms and all that jazz (2nd ed.). Apress.
- Documentation of Mondial Database (2010). Mondial Database.
- Elmasri, R., Navathe, S. B. (2016). Fundamentals of database systems. Pearson Education Limited.
- Foster, E., Godbole, S. (2016). Database systems. A pragmatic approach. (2nd ed.). Apress.
- Sumathi, S. et al (2010). Fundamentals of relational database management systems. Springer.
- W3Schools (2020). SQL Tutorial.

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

2. Semester

Data structures and Java class library

Module Code: DLBCSDSJCL

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Damir Ismailovic (Data structures and Java class library)

Contributing Courses to Module

- Data structures and Java class library (DLBCSDSJCL01)

Module Exam Type

Module Exam	Split Exam
Study Format: myStudies Exam, 90 Minutes Study Format: Distance Learning Exam, 90 Minutes	

Weight of Module

see curriculum

Module Contents

- Programming style
- Working with objects
- External packages and libraries
- Data structures
- Strings and calendar
- File system and data streams

Learning Outcomes

Data structures and Java class library

On successful completion, students will be able to

- understand typical data structures and distinguish them from each other.
- independently create solutions in the Java programming language using the data structures.
- understand scenarios and strategies for comparing objects and implement them in Java.
- describe the possible uses and functions of character strings and calendar objects in Java and have experience using them.
- describe the possible uses and functions of streams in Java and have experience using them.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the field of Computer Science & Software Development.	All Bachelor Programmes in the IT & Technology fields

Data structures and Java class library

Course Code: DLBCSDSJCL01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Based on the contents of the course "Basics of object-oriented programming with Java", this course deepens the knowledge of object-oriented programming. In particular, data structures, their use cases, and their implementation in the Java language are considered. In addition, strategies and scenarios of object comparisons, the use of functions of the "String" data type, the use of calendar objects, and the use of streams are taught.

Course Outcomes

On successful completion, students will be able to

- understand typical data structures and distinguish them from each other.
- independently create solutions in the Java programming language using the data structures.
- understand scenarios and strategies for comparing objects and implement them in Java.
- describe the possible uses and functions of character strings and calendar objects in Java and have experience using them.
- describe the possible uses and functions of streams in Java and have experience using them.

Contents

1. Programming Style
   - 1.1 Code Documentation
   - 1.2 Code Annotations
   - 1.3 Code Conventions
2. Working with Objects
   - 2.1 String Representation of Objects
   - 2.2 Compare with ==
   - 2.3 Compare with Equals()
   - 2.4 Compare by HashCode()
   - 2.5 CompareTo()
   - 2.6 Cloning Objects
3. External Packages and Libraries
   - 3.1 Importing Packages
   - 3.2 The Java Class Library

4. Data Structures
   - 4.1 Arrays
   - 4.2 Collections
   - 4.3 Working with Collections
   - 4.4 Lists
   - 4.5 Quantities (Sets)
   - 4.6 Associative Memory (Maps)
   - 4.7 Stacks (Basement)
   - 4.8 Queues (Snakes)

5. Strings and Calendar
   - 5.1 Strings
   - 5.2 StringBuffer
   - 5.3 Splitting Character Strings
   - 5.4 Date and time
   - 5.5 Calendar

6. File System and Data Streams
   - 6.1 Working with the File System
   - 6.2 Working with Files

Literature

Compulsory Reading

Further Reading

- Bloch, J. (2017). Effective Java (3rd ed.). Addison-Wesley.
- Oracle. (2018a). Java platform standard edition 10 API specification. (Available online).
- Oracle. (2018b). String (Java platform SE 10). (Available online).
- Oracle. (2018c). Date (Java platform SE 10). (Available online).
- Oracle. (2018d). java.io (Java platform SE 10). (Available online).
- Oracle. (2019). The Java language specification: Java SE 11 edition. (Available online).
- Seidl, M. (2015). UML@Classroom: An introduction to object-oriented modeling. Springer.

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Collaborative Work

Module Code: DLBCSCW

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Karin Halbritter (Collaborative Work)

Contributing Courses to Module

- Collaborative Work (DLBCSCW01)

Module Exam Type

Module Exam	Split Exam
Study Format: myStudies Oral Assignment Study Format: Distance Learning Oral Assignment	

Weight of Module

see curriculum

Module Contents

- Self-Directed and Collaborative Learning
- Networking and Cooperation
- Performance in (Virtual) Teams
- Communication, Arguments, and Being Convincing
- Potentials for Conflict and Managing Conflicts
- Self-Management and Personal Skills

Learning Outcomes

Collaborative Work

On successful completion, students will be able to

- design their own learning processes both self-directed and collaborative with analog and digital media.
- initiate face-to-face and virtual cooperation and select suitable methods for shaping collaboration even in an intercultural context and across disciplinary boundaries.
- assess different forms of communication in relation to the goals and requirements of different situations and to reflect on their own communication and argumentation behavior in order to be able to shape conducive collaboration also in an interdisciplinary context.
- recognize social diversity including cultural and professional differences as a value, and to name and apply tools to deal with them constructively.
- explain conflict potentials and the role of emotions in conflicts and to describe the use of systemic methods in the target- and solution-oriented handling of conflicts.
- analyze one's own resources, present methods of self-leadership and self-motivation, and derive appropriate strategies.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the fields of Business Administration & Management	All Bachelor Programmes in the Business & Management fields

Collaborative Work

Course Code: DLBCSCW01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

The course supports the students in building up and expanding important interdisciplinary competences for our networked world, and in doing so, students can take advantage of the opportunities for constructive cooperation with others. It presents essential forms and design possibilities of collaborative learning and working, imparts basic knowledge and tools for self-managed, flexible, and creative thinking, learning and acting and familiarizes students with the topics of empathy and emotional intelligence. Students are also encouraged to use the course contents. In this way, they promote their autonomous competence to act and their competence in the interactive application of tools and in interacting in heterogeneous groups.

Course Outcomes

On successful completion, students will be able to

- design their own learning processes both self-directed and collaborative with analog and digital media.
- initiate face-to-face and virtual cooperation and select suitable methods for shaping collaboration even in an intercultural context and across disciplinary boundaries.
- assess different forms of communication in relation to the goals and requirements of different situations and to reflect on their own communication and argumentation behavior in order to be able to shape conducive collaboration also in an interdisciplinary context.
- recognize social diversity including cultural and professional differences as a value, and to name and apply tools to deal with them constructively.
- explain conflict potentials and the role of emotions in conflicts and to describe the use of systemic methods in the target- and solution-oriented handling of conflicts.
- analyze one's own resources, present methods of self-leadership and self-motivation, and derive appropriate strategies.

Contents

1. Learning for a Networked World in a Networked World
   - 1.1 Requirements and Opportunities of the VUCA World
   - 1.2 Learning, Information, and Dealing with Knowledge and Ignorance
   - 1.3 C-Model: Collective – Collaborative – Continuous – Connected
   - 1.4 Checking Your Own Learning Behaviour

2. Networking and Cooperation
   - 2.1 Finding and Winning Suitable Cooperation Partners
   - 2.2 Sustainable Relationships: Digital Interaction and Building Trust
   - 2.3 Collaboration: Organizing Locally and Virtually and Using Media
   - 2.4 Social Learning: Agile, Collaborative, and Mobile Planning of Learning Processes

3. Performance in (Virtual) Teams
   - 3.1 Goals, Roles, Organization and Performance Measurement
   - 3.2 Team Building and Team Flow
   - 3.3 Scrum as a Framework for Agile Project Management
   - 3.4 Design Thinking, Kanban, Planning Poker, Working-in-Progress-Limits & Co

4. Communicate and Convince
   - 4.1 Communication as Social Interaction
   - 4.2 Language, Images, Metaphors, and Stories
   - 4.3 It's the Attitude that Counts: Open, Empathetic, and Appreciative Communication
   - 4.4 Listen Actively - Argue - Convince - Motivate
   - 4.5 Analyze Your Own Conversational and Argumentational Skills

5. Recognize Conflict Potentials - Handle Conflicts - Negotiate Effectively
   - 5.1 Respecting Diversity - Seizing Opportunities
   - 5.2 Developing Empathy for Yourself and Others
   - 5.3 Systemic Work Solutions and Reframing
   - 5.4 Negotiate Constructively: Finding Clear Words - Interests Instead of Positions

6. Realize Your Own Projects
   - 6.1 Set Goals Effectively - Focus - Reflect
   - 6.2 The Agile Use of One's Own Time
   - 6.3 (Self-)Coaching and Inner Team
   - 6.4 Strategies and Methods for Self-Management and Self-Motivation

7. Mobilize Your Resources
   - 7.1 Recognizing Resources - Regulating Emotions
   - 7.2 Reflection and Innovation - Lateral Thinking and Creativity
   - 7.3 Transfer Strength and Willpower: Analyzing and Controlling Condition Factors

Literature

Compulsory Reading

Further Reading

- Baber, A., Waymon, L., Alphonso, A., & Wylde, J. (2015): Strategic connections. The new face of networking in a collaborative world. New York: AMACOM.
- Boulton, J. G., Allen, P. M., & Bowman, C. (2015): Embracing complexity. Strategic perspectives for an age of turbulence. 1. ed. Oxford: Oxford Univ. Press.
- Chang, B., & Kang, H. (2016): Challenges facing group work online. In: Distance Education 37 (1), S. 73–88. DOI: 10.1080/01587919.2016.1154781.
- Duhigg, C. (2013): The power of habit. Why we do what we do and how to change. London: Random House Books.
- Fisher, R., & Ury, W. (2012): Getting to yes. Negotiating an agreement without giving in. Updated and rev., 3. ed. London: Random House Business Books.
- Kaats, E., & Opheij, W. (2014): Creating conditions for promising collaboration. Alliances, networks, chains, strategic partnerships. Berlin, Heidelberg, s.l.: Springer Berlin Heidelberg (SpringerBriefs in Business).
- Martin, S. J., Goldstein, N. J., & Cialdini, R. B. (2015). The small BIG: Small changes that spark BIG influence. London, England: Profile Books.
- Oettingen, G. (2014). Rethinking positive thinking: Inside the new science of motivation. New York, NY: Current.

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Oral Assignment

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
110 h	0 h	20 h	20 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☐ Exam Template	

Study Format Distance Learning

Study Format	**Course Type**
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Oral Assignment

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
110 h	0 h	20 h	20 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☐ Exam Template	

Web Application Development

Module Code: DLBCSWAD

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	DLBCSOOPJ01, DLBCSDSJCL01	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. André Hollstein (Web Application Development)

Contributing Courses to Module

- Web Application Development (DLBCSWAD01)

Module Exam Type

Module Exam	Split Exam
Study Format: Distance Learning Workbook Study Format: myStudies Workbook	

Weight of Module

see curriculum

Module Contents

- Architectural Foundations
- Tools of web development
- HTML
- CSS
- Javascript
- Web application testing and security

Learning Outcomes

Web Application Development

On successful completion, students will be able to

- identify important elements and describe the structure of current web application architectures.
- write simple static web pages using HTML.
- design simple web pages using CSS.
- store and handle structured information using XML.
- program simple dynamic web content using PHP.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the field of Computer Science & Software Development.	All Bachelor Programmes in the IT & Technology field.

Web Application Development

Course Code: DLBCSWAD01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	DLBCSOOPJ01, DLBCSDSJCL01

Course Description

TThis course aims to empower students to program simple web applications using established technologies. At first, they will gain important insights into the typical structure of current web application architectures. Based on that knowledge, the students will learn the hypertext markup language (HTML) to develop simple web pages. Next, they will familiarize themselves with the most important and common elements of the cascading stylesheet (CSS) standard to layout the content written in HTML. To implement simple dynamic web pages, students learn how to use Javascript and exemplary supporting frameworks. This is combined with the use of relevant tools for the development and source code management of web pages. Finally, they will learn the very basics of the web page testing and security.

Course Outcomes

On successful completion, students will be able to

- identify important elements and describe the structure of current web application architectures.
- write simple static web pages using HTML.
- design simple web pages using CSS.
- store and handle structured information using XML.
- program simple dynamic web content using PHP.

Contents

1. Architectural Foundations
   - 1.1 Structure and History of the Internet
   - 1.2 Internet protocols and URIs
   - 1.3 Web application architecture
   - 1.4 Current trends
2. Tools of web development
   - 2.1 Development Tools
   - 2.2 Version management
   - 2.3 Package Manager
   - 2.4 Upload/Deployment

3. Static web pages developement
   - 3.1 Fundamentals of HTML5
   - 3.2 Fundamentals of CSS

4. Advanced design techniques
   - 4.1 Responsive web design
   - 4.2 Page layout
   - 4.3 Media queries
   - 4.4 CSS Frameworks

5. Web page development with JavaScript
   - 5.1 JavaScript history, ES5/ES6
   - 5.2 JavaScript fundamentals
   - 5.3 Use of JSON
   - 5.4 Common JavaScript Frameworks

6. Web application testing and security
   - 6.1 Testing of web applications
   - 6.2 Basic security concepts and principles

Literature

Compulsory Reading

Further Reading

- Ferguson, R. (2019). Beginning JavaScript: The ultimate guide to modern JavaScript development (3rd ed.). Apress.
- Sunyaev, A. (2020). Internet computing: Principles of distributed systems and emerging internet based technologies. Springer

Study Format Distance Learning

Study Format	**Course Type**
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Workbook

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
110 h	0 h	20 h	20 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☐ Exam Template	

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Workbook

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
110 h	0 h	20 h	20 h	0 h	150 h

Instructional Methods

- ☐ Learning Sprints®
- ☑ Course Book
- ☐ Vodcast
- ☑ Shortcast
- ☑ Audio
- ☐ Exam Template
- ☐ Review Book
- ☐ Creative Lab
- ☑ Guideline
- ☑ Live Tutorium/Course Feed

Algorithms, Data Structures, and Programming Languages

Module Code: DLBCSL

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimaldauer: 1 Semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Paul Libbrecht (Algorithms, Data Structures, and Programming Languages)

Contributing Courses to Module

- Algorithms, Data Structures, and Programming Languages (DLBCSL01)

Module Exam Type

Module Exam	Split Exam
Study Format: myStudies Exam, 90 Minutes Study Format: Distance Learning Exam, 90 Minutes	

Weight of Module

see curriculum

Module Contents

- Data structures
- Algorithm design
- Important algorithms
- Programming paradigms and the basic terms of programming languages
- Programme analysis tools
- Overview of common programming languages

Learning Outcomes

Algorithms, Data Structures, and Programming Languages

On successful completion, students will be able to

- explain basic data structures and compare and apply them in concrete applications.
- explain basic algorithms.
- design, select and apply suitable algorithms and data structures for specific applications
- analyse sketched or programmed algorithms when or before running them
- explain and compare the common programming paradigms and programming languages.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the field(s) of Computer Science & Software Development.	All Bachelor Programmes in the IT & Technology field(s).

Algorithms, Data Structures, and Programming Languages

Course Code: DLBCSL01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Programming essentially consists of selecting suitable algorithms and data structures for a specific task and converting them into program code. There are many different programming languages, which are based on different procedures and in which algorithms and data structures are implemented differently. In this module, these concepts, which have so far been dealt with using concrete examples, are systematically presented and applied more broadly in order to give students the necessary tools to develop a systematic approach to programming.

Course Outcomes

On successful completion, students will be able to

- explain basic data structures and compare and apply them in concrete applications.
- explain basic algorithms.
- design, select and apply suitable algorithms and data structures for specific applications
- analyse sketched or programmed algorithms when or before running them
- explain and compare the common programming paradigms and programming languages.

Contents

1. Basic Concepts
   - 1.1 Algorithms, Data Structures, and Programming Languages as the Basics of Programming
   - 1.2 Detailing and Abstraction
   - 1.3 Control Structures
   - 1.4 Types of Data
   - 1.5 Basic Data Structures (List, Chain, Tree)

2. Data Structures
   - 2.1 Advanced Data Structures: Queue, Heap, Stack, Graph
   - 2.2 Abstract Data Types, Objects, and Classes
   - 2.3 Polymorphism

3. Algorithm Design
   - 3.1 Induction, Iteration, and Recursion
   - 3.2 Methods of Algorithm Design
   - 3.3 Correctness and Verification of Algorithms
   - 3.4 Efficiency (complexity) of algorithms

4. Basic Algorithms
   - 4.1 Traversing and Linearization of Trees
   - 4.2 Search Algorithms
   - 4.3 Sorting Algorithms
   - 4.4 Search in Strings
   - 4.5 Hash Algorithms
   - 4.6 Pattern Recognition

5. Measuring Programmes
   - 5.1 Type inference and IDE interactive support
   - 5.2 Cyclomatic and referential complexity
   - 5.3 Digesting code documentation
   - 5.4 Compiler optimization
   - 5.5 Code coverage
   - 5.6 Unit and integration testing
   - 5.7 Heap analysis

6. Programming Languages
   - 6.1 Programming Paradigms
   - 6.2 Execution of Programs
   - 6.3 Types of Programming Languages
   - 6.4 Syntax, Semantics, and Pragmatics
   - 6.5 Variables and Type Systems

7. Overview of Important Programming Languages
   - 7.1 Assembler and Webassembly
   - 7.2 C and C++
   - 7.3 Java and C#
   - 7.4 Haskell and Lisp
   - 7.5 JavaScript and its relatives
   - 7.6 Other imperative programming languages

Literature
Compulsory Reading
Further Reading ▪ Gumm H. P. /Sommer M. (2013): Einführung in die Informatik. 10. Auflage. Oldenbourg, München. ▪ Harel, D. (2006): Algorithmik. Die Kunst des Rechnens. Springer, Berlin/Heidelberg/New York. ▪ Cormen, T.,Leiserson, C., Rivest, R., Stein, C. (2009) Introduction to Algorithms, 3rd edition, MIT Press, Cambridge, Mass., USA

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format Distance Learning

Study Format	**Course Type**
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods

- ☐ Learning Sprints®
- ☑ Course Book
- ☐ Vodcast
- ☑ Shortcast
- ☑ Audio
- ☑ Exam Template
- ☐ Review Book
- ☐ Creative Lab
- ☐ Guideline
- ☐ Live Tutorium/Course Feed

Software Quality Assurance

Module Code: DLBCSSQA

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Tobias Brückmann (Software Quality Assurance)

Contributing Courses to Module

- Software Quality Assurance (DLBCSSQA01)

Module Exam Type

Module Exam	Split Exam
Study Format: myStudies Exam, 90 Minutes Study Format: Distance Learning Exam, 90 Minutes	

Weight of Module

see curriculum

Module Contents

- Systematic quality assurance of requirements, architectures, and processes
- Systematic testing of software
- Dynamic quality assurance: Testing
- Static quality assurance: Surveying and measuring
- Constructive quality management
- Organization and planning of software quality
- Introduction to software quality assurance

Learning Outcomes

Software Quality Assurance

On successful completion, students will be able to

- understand motivation, use cases, and scenarios for aspects of quality management in the software process.
- understand important terms and the basis for the conception and execution of software tests.
- understand techniques and methods for constructive quality management and be able to distinguish them from each other.
- understand techniques and methods for analytical quality management and be able to distinguish them from one another.
- understand the general course of test activities and be able to select suitable methods and techniques for quality assurance for various artefacts and activities in the software process.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the field(s) of Computer Science & Software Development.	All Bachelor Programmes in the IT & Technology field(s).

Software Quality Assurance

Course Code: DLBCSSQA01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Quality assurance is one of the accompanying activities of a software process. From the beginning, all created artefacts (documents, models, and program codes) must be quality-assured because the later an error in a system is detected, the more expensive it is to fix it.The course teaches techniques and procedures for accompanying quality assurance, starting with requirements analysis through to specification, architecture and design, and implementation. Even the quality assurance activities must be quality assured so that the software systems can be delivered at a good standard.

Course Outcomes

On successful completion, students will be able to

- understand motivation, use cases, and scenarios for aspects of quality management in the software process.
- understand important terms and the basis for the conception and execution of software tests.
- understand techniques and methods for constructive quality management and be able to distinguish them from each other.
- understand techniques and methods for analytical quality management and be able to distinguish them from one another.
- understand the general course of test activities and be able to select suitable methods and techniques for quality assurance for various artefacts and activities in the software process.

Contents

1. Introduction to Software Quality Assurance
   - 1.1 Motivation and Terms
   - 1.2 Principles of SW Quality Assurance
   - 1.3 Principles in Software Testing
   - 1.4 Cost of Quality
2. Organization and Planning of Software Quality
   - 2.1 Overview of the Quality Management Process
   - 2.2 Quality Planning and Quality Objectives
   - 2.3 Quality Assurance and Quality Improvement
   - 2.4 Quality Control

3. Constructive Quality Management
   - 3.1 Overview of Constructive Quality Assurance
   - 3.2 Selected Techniques

4. Static Quality Assurance: Surveying and Measuring
   - 4.1 Application and Overview of Static Processes
   - 4.2 Reviewing with Review Techniques
   - 4.3 Trade Fairs and Metrics
   - 4.4 Static Code Analysis

5. Dynamic Quality Assurance: Testing
   - 5.1 Deployment and an Overview of Dynamic Processes
   - 5.2 Use Case Based Test Case Creation
   - 5.3 Equivalence Class Formation and Limit Value Analysis
   - 5.4 State Based Test Case Creation
   - 5.5 Creation of Random Test Data

6. Systematic Testing of Software
   - 6.1 Methodological Testing Activities
   - 6.2 Component Test (Also: Module Test, Unit Test)
   - 6.3 Integration Tests
   - 6.4 System Tests
   - 6.5 Acceptance Tests

7. Systematic Quality Assurance of Requirements, Architectures, and Processes
   - 7.1 Quality Assurance of Requirements
   - 7.2 Quality Assurance of Architectures
   - 7.3 Quality Assurance of Software Processes

Literature

Compulsory Reading

Further Reading

- Balzert, H. (1997): Lehrbuch der Software-Technik. Software-Management, Software-Qualitätssicherung und Unternehmensmodellierung. Spektrum, Heidelberg.
- Liggesmeyer, P. (2009): Software-Qualität. Testen, Analysieren und Verifizieren von Software. 2. Auflage, Spektrum, Heidelberg.
- Pol, M./Koomen, T./Spillner, A. (2002): Management und Optimierung des Testprozesses. Ein praktischer Leitfaden für erfolgreiches Testen von Software mit TPI und TMap. 2. Auflage, dpunkt.verlag, Heidelberg.
- Schneider, K. (2012): Abenteuer Softwarequalität. Grundlagen und Verfahren für Qualitätssicherung und Qualitätsmanagement. 2. Auflage, dpunkt.verlag, Heidelberg.
- Seidl, R./Sneed, H. S./Baumgartner, M. (2006): Der Systemtest. Anforderungsbasiertes Testen von Software-Systemen. Hanser, München.
- Spillner, T. et al. (2011): Praxiswissen Softwaretest. Testmanagement. Aus- und Weiterbildung zum Certified Tester. 3. Auflage, dpunkt.verlag, Heidelberg.
- Spillner, E./Linz, T. (2012): Basiswissen Softwaretest. Aus- und Weiterbildung zum Certified Tester. 5. Auflage, dpunkt.verlag, Heidelberg.
- Wallmüller, E. (1990): Software-Qualitätssicherung in der Praxis. Hanser, München.

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format Distance Learning

Study Format	**Course Type**
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

DLBCSSQA01

IT Architecture Management

Module Code: IAMG_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Tobias Brückmann (IT Architecture Management)

Contributing Courses to Module

- IT Architecture Management (DLBCSEITPAM02)

Module Exam Type

Module Exam	Split Exam
Study Format: Distance Learning Exam, 90 Minutes	

Weight of Module

see curriculum

Module Contents

- Basic Terms and Foundations of IT Enterprise Architectures Management
- IT Application Portfolio Management
- Architecture Governance
- Modeling of IT Enterprise Architectures
- Frameworks using TOGAF as an Example
- Reference Models and Sample Catalogues

Learning Outcomes

IT Architecture Management

On successful completion, students will be able to

- describe and explain the basic principles of IT strategy, governance, and architecture management, differentiating between them.
- explain and differentiate the typical activities of IT architecture management, their interrelationships, and their dependencies.
- explain suitable models of IT architecture management, distinguish between them, and explain their intended purpose.
- explain and describe selected IT architectural frameworks as well as reference models and sample catalogues.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the field of Computer Science and Software Development	All Bachelor Programmes in the IT & Technology field.

IT Architecture Management

Course Code: DLBCSEITPAM02

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

In addition to concrete IT projects, such as the development of a new IT system or the introduction of standard software, a strategic management system for organizational-wide IT infrastructure – that is, for all IT hardware and software systems – must be used.Strategic management is the responsibility of the IT enterprise architect, who operates IT architecture management. Their task is to strategically align IT infrastructure with an organization's business and IT strategy.This course covers the typical concepts, methods, procedures, and IT models of architecture management.

Course Outcomes

On successful completion, students will be able to

- describe and explain the basic principles of IT strategy, governance, and architecture management, differentiating between them.
- explain and differentiate the typical activities of IT architecture management, their interrelationships, and their dependencies.
- explain suitable models of IT architecture management, distinguish between them, and explain their intended purpose.
- explain and describe selected IT architectural frameworks as well as reference models and sample catalogues.

Contents

1. Basic Terms and Foundation for the Management of IT Enterprise Architectures
   - 1.1 IT Enterprise Architecture
   - 1.2 Goals of Enterprise Architecture Management
   - 1.3 Processes in the Management of IT Enterprise Architectures
2. IT Application Portfolio Management
   - 2.1 IT Application Portfolio Management Overview
   - 2.2 Application Manual
   - 2.3 Portfolio Analysis
   - 2.4 Development Planning

3. Architecture Governance
   - 3.1 Organizational Structure
   - 3.2 Policy Development and Enforcement
   - 3.3 Project Support

4. Modeling of IT Enterprise Architectures
   - 4.1 Models in the Context of IT Architecture Management
   - 4.2 Forms of Documentation for Processes and Applications
   - 4.3 Forms of Documentation for Systems and Technologies

5. Frameworks Using the Example of TOGAF
   - 5.1 Fundamentals and Use of IT Architecture Frameworks
   - 5.2 Overview and Categories of EAM Frameworks
   - 5.3 The Open Group Architecture Framework (TOGAF)

6. Reference Models and Sample Catalogues
   - 6.1 Architecture Reference Models
   - 6.2 EAM Design Sample Catalogue

Literature

Compulsory Reading

Further Reading

- Bernard, S. A. (2020): An Introduction to holistic Enterprise Architecture: Fourth Edition, AuthorHouse, 4th Edition, 322 pages.
- G. R&A (2015): Chess and the Art of Enterprise Architecture Wierda, 252 pages
- Ross, J. W./ Weill, P./Robertson, D. C. (2006): Enterprise Architecture as Strategy. Creating a Foundation for Business Execution. Harvard Business Review Press, Boston, MA.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

3. Semester

Programming Information Systems with Java EE

Module Code: IPWA2_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

N.N. (Programming Information Systems with Java EE)

Contributing Courses to Module

- Programming Information Systems with Java EE (IPWA02_E)

Module Exam Type

Module Exam	Split Exam
Study Format: myStudies Exam, 90 Minutes Study Format: Distance Learning Exam, 90 Minutes	

Weight of Module

see curriculum

Module Contents

- Programming of business logic
- Programming of database connections

Learning Outcomes

Programming Information Systems with Java EE

On successful completion, students will be able to

- explain and differentiate relevant technologies, standards and frameworks for the creation of business logic and database connectivity in enterprise web applications.
- use different web technologies to implement and integrate application interfaces, business logic and data layers.
- independently create suitable web applications to solve practical problems.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the fields of Computer Science & Software Development	All Bachelor Programs in the IT & Technology fields

Programming Information Systems with Java EE

Course Code: IPWA02_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

This course focuses on the business logic and database connectivity of web applications, starting with extending simple web interfaces with functions for validating and converting inputs and creating error messages. As lowest layer of web applications, concepts and technologies for connecting to database systems are presented and applied.

Course Outcomes

On successful completion, students will be able to

- explain and differentiate relevant technologies, standards and frameworks for the creation of business logic and database connectivity in enterprise web applications.
- use different web technologies to implement and integrate application interfaces, business logic and data layers.
- independently create suitable web applications to solve practical problems.

Contents

1. Programming of Business Logic
   - 1.1 Validation of User Input
   - 1.2 Conversion of Numbers, Currencies and Dates
   - 1.3 Definition of Error Messages
   - 1.4 Page Navigation within JSF Applications
   - 1.5 JSF Life Cycle and Event Handling
2. Programming of Database Connections
   - 2.1 Persistent Storage in Databases
   - 2.2 Object Relational Mapping
   - 2.3 Database Persistence with JPA and Hibernate as Persistence Providers
   - 2.4 Creating Entities
   - 2.5 Associations Between Objects Using JPA
   - 2.6 Deleting Objects Using JPA
   - 2.7 Data Access Objects

Literature
Compulsory Reading
Further Reading ▪ Keith, M./Schincariol, M./Nardone, M. (2018): Pro JPA 2 in Java EE 8. An In-Depth Guide to Java Persistence APIs. 3rd Edition, Apress. ▪ Scholtz, B./ Tijms, A. (2018): The Definitive Guide to JSF in Java EE 8: Building Web Applications with JavaServer Faces. 1st Edition, Apress.

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Ethics and Sustainability in IT

Module Code: DLBSEPENIT_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Marian Benner-Wickner (Ethics and Sustainability in IT)

Contributing Courses to Module

- Ethics and Sustainability in IT (DLBSEPENIT01_E)

Module Exam Type

Module Exam	Split Exam
Study Format: Distance Learning Written Assessment: Case Study	

Weight of Module

see curriculum

Module Contents

- Introduction Ethics and Sustainability in IT
- Fundamentals of Ethics
- Establishment of Sustainable IT
- Social Sustainability
- Ecological Sustainability
- Ethical & Sustainable Issues on Case Studies

Learning Outcomes

Ethics and Sustainability in IT

On successful completion, students will be able to

- comprehend the motivation, solution approaches and challenges of sustainable information technology.
- understand the essential theories and concepts of building a sustainable information technology.
- understand the essential principles and methods for shaping the social and environmental dimensions of information technologies.
- comprehend the essential theories and concepts of ethics that are relevant to the critical reflection of ethical challenges needed in the context of information technologies including Artificial Intelligence.
- apply the knowledge acquired to analyze the social, environmental, and ethical challenges related to information technologies and develop responses to these.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the field of Computer Science & Software Development	All Bachelor Programs in the IT & Technology field

Ethics and Sustainability in IT

Course Code: DLBSEPENIT01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Sustainable management is playing an increasingly important role in business and society. Information Technologies (IT) also face the challenge of integrating ecological, social and ethical requirements in the development and use of systems. In this lecture, the main theories and concepts for building sustainable IT will be presented. After the general introduction, social, ecological and ethical basics and current examples are dealt with in depth, which can be used to discuss current issues and challenges.

Course Outcomes

On successful completion, students will be able to

- comprehend the motivation, solution approaches and challenges of sustainable information technology.
- understand the essential theories and concepts of building a sustainable information technology.
- understand the essential principles and methods for shaping the social and environmental dimensions of information technologies.
- comprehend the essential theories and concepts of ethics that are relevant to the critical reflection of ethical challenges needed in the context of information technologies including Artificial Intelligence.
- apply the knowledge acquired to analyze the social, environmental, and ethical challenges related to information technologies and develop responses to these.

Contents

1. Introduction to Ethics and Sustainability in IT
   - 1.1 Motivation, History and Concept of Sustainability
   - 1.2 IT as a Problem and Solution for Sustainability
   - 1.3 Ethics in IT (Robot Laws According to Asimov)
2. Fundamentals of Ethics
   - 2.1 Overview: Ethics, Morality and Social Norms
   - 2.2 Introduction of Ethical Paradigms (Utilitarianism, Virtue and Duty Ethics)
   - 2.3 Ethics Relevance for IT

3. Establishment of Sustainable IT
   - 3.1 Basics and Features
   - 3.2 Impact Cycle
   - 3.3 Measures and Implementation at the Process Level

4. Social Sustainability
   - 4.1 Introduction to Human Rights, Data Protection & Privacy
   - 4.2 Basics of the Data Protection Regulation
   - 4.3 Anonymization of Data Using k-Anonymity

5. Ecological Sustainability
   - 5.1 Introduction to Green Computing (Power Management, Cloud, Energy Savings, Virtualization)
   - 5.2 Ecological Footprint & Trends in Information Technology
   - 5.3 Risks of Discrimination and Biasses in IT Approaches
   - 5.4 Circular Economy of Information Technology: Production, Usage and Recycling

6. Ethical & Sustainable Issues on Case Studies
   - 6.1 EU Guidelines for Trustworthy AI (Robustness, Transparency, Privacy, Accountability, Fairness, Fundamental Rights & Welfare).
   - 6.2 Bitcoin Mining and its CO2 Emissions
   - 6.3 Man or Machine - The Use of Big Data & AI in the Workday
   - 6.4 Moral Machine Experiment: Moral Decisions of Machines Using the Example of Autonomous Driving
   - 6.5 Robots between Function and Ethics Using the Example of Nursing Robots in Japan

Literature
Compulsory Reading
Further Reading ▪ Beever, J./ McDaniel, R./ Stanlick, N.A. (2019): Understanding Digital Ethics: Cases and Contexts. 1st edition, Routledge, London. ▪ Cappiello C., Fugini M., Pernici B., Plebani P. (2011): Green Information Systems for Sustainable IT. In: D'Atri A., Ferrara M., George J., Spagnoletti P. (eds) Information Technology and Innovation Trends in Organizations. Physica-Verlag HD.Newton, L. (2013): Ethical Decision Making: Introduction to Cases and Concepts in Ethics. Springer Verlag, Wiesbaden. ▪ Curry, E./ Donnellan, B. (2014): Implementing sustainable IT strategy: the case of Intel. J Info Technol Teach Cases 4, 41–48. ▪ Lange, S./ Pohl, J./ Santarius, T. (2020): “Digitalization and energy consumption. Does ICT reduce energy demand?” Ecological Economics 176, Elsevier, Amsterdam.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Written Assessment: Case Study

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
110 h	0 h	20 h	20 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☐ Exam Template	

IT Project Management

Module Code: DLBCSEITPAM1

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

N.N. (IT Project Management)

Contributing Courses to Module

- IT Project Management (DLBCSEITPAM01)

Module Exam Type

Module Exam	Split Exam
Study Format: Distance Learning Exam, 90 Minutes Study Format: myStudies Exam, 90 Minutes	

Weight of Module

see curriculum

Module Contents

- Basic terms and foundations of IT project management
- Large and small planning techniques
- Techniques for prioritization, cost-estimation, and project controlling
- Techniques for stakeholder, communication, and risk management
- Organization and structure in IT project management
- Schools of thought in IT project management

Learning Outcomes

IT Project Management

On successful completion, students will be able to

- explain and differentiate between the basic principles and tasks of IT project management.
- explain the important practical techniques and methods necessary for the implementation of IT project management.
- describe the basic procedural models and explain their advantages and disadvantages as well as their possible applications.
- identify possible project risks on the basis of given practical scenarios and select suitable measures from IT project management in order to minimize them in a targeted manner.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the fields of Computer Science & Software Development	All Bachelor Programs in the IT & Technology fields

IT Project Management

Course Code: DLBCSEITPAM01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

In this course, typical problems in the management of Software projects are discussed and the methods and techniques used to address challenges conveyed.In addition, standard procedural models for IT project management are explained and their strengths and weaknesses specifically identified.

Course Outcomes

On successful completion, students will be able to

- explain and differentiate between the basic principles and tasks of IT project management.
- explain the important practical techniques and methods necessary for the implementation of IT project management.
- describe the basic procedural models and explain their advantages and disadvantages as well as their possible applications.
- identify possible project risks on the basis of given practical scenarios and select suitable measures from IT project management in order to minimize them in a targeted manner.

Contents

1. Basics Terms and Foundations of IT Project Management
   - 1.1 Definition of a Project and Types of IT Projects
   - 1.2 IT Project Lifecycle
   - 1.3 Multi-Project Management – The Project in the Context of the Organization
2. Planning Techniques
   - 2.1 Large-Scale Planning: Milestones, Sub-tasks, and Work Packages
   - 2.2 Large-Scale Planning: Gantt Charts
   - 2.3 Planning and Organization of Work Packages: Kanban Board
3. Prioritization, Estimation of Costs, Project Controlling
   - 3.1 Prioritization
   - 3.2 Estimation of Costs
   - 3.3 Project Controlling

4. Stakeholder, Communication and Risk Management
   - 4.1 Stakeholder Management
   - 4.2 Communication Management
   - 4.3 Risk Management

5. Organization and Structure in IT Project Management
   - 5.1 Overview and Levels of Management from PRINCE2
   - 5.2 Management Processes in PRINCE2
   - 5.3 Pragmatic IT Project Management (PITPM)
   - 5.4 Configuration of an IT Project in PITPM
   - 5.5 Management of a project in PITPM

6. Schools of Thought in IT Project Management
   - 6.1 Agile Software Development
   - 6.2 Value-Based Software Engineering

Literature

Compulsory Reading

Further Reading

- A Guide to the Project Management Body of Knowledge (PMBOK® Guide) Project Management Institute (2017). Newtown Square, PA, USA, 6th Ed., 589 pages.
- IPMA Individual Competence Baseline for Project, Programme & Portfolio Management International Project Management Association (2015). 4th Ed., 416 pages.
- IPMA Organisational Competence Baseline International Project Management Association (2016). 112 pages.
- Nexus™ Guide Schwaber, K. (2015). Scrum.org, Boston, MA, USA, 11 pages.
- Phillips, J. (2010): IT Project Management. On Track from Start to Finish. 3. Auflage, McGraw-Hill, New York, NY.
- Project Management: A Systems Approach to Planning, Scheduling, and Controlling Kerzner, H. (2017). Wiley & Sons, Hoboken, NJ, USA, 12th Ed., 848 pages.
- Project Management: A Managerial Approach Meredith, J.R., Mantel, S.J. (2015). Wiley & Sons, Hoboken, NJ, USA, 9th Ed., 512 pages.
- Schwalbe, K. (2010): Information Technology Project Management. 6. Auflage, Course Technology, Independence, KY.
- The Scrum Guide™ Schwaber, K., Sutherland (2013). Scrum.org, Boston, MA, USA, 16 pages.
- The Mythical Man Month Fred Brooks, JR (1975). Addison.Wesley

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Techniques and methods for agile software development

Module Code: IWNF1_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

N.N. (Techniques and methods for agile software development)

Contributing Courses to Module

- Techniques and methods for agile software development (IWNF01_E)

Module Exam Type

Module Exam	Split Exam
Study Format: Distance Learning Exam, 90 Minutes	

Weight of Module

see curriculum

Module Contents

- Characteristics and Principles of Agility
- Agility in Small Teams with SCRUM
- Agile Portfolio and Project Management
- Agile Requirements and IT Architecture Management
- Agile Testing
- Agile Delivery and Deployment

Learning Outcomes

Techniques and methods for agile software development

On successful completion, students will be able to

- analyse and evaluate problems and risks of industrial SW development and their consequences for development processes.
- know and understand the basic principles of No-Frills Software Engineering.
- analyse practical scenarios and independently apply suitable methods and tools of No-Frills Software Engineering.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the fields of Computer Science & Software Development	All Bachelor Programs in the IT & Technology field

Techniques and methods for agile software development

Course Code: IWNF01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

The goal of the course is to give students a deeper insight into the topic of agile software development. First of all, the basic characteristics and principles of agility are presented and discussed. Afterwards, it is shown how small projects and teams can use agile software engineering and how agile principles can be transferred and applied to large projects. Afterwards, agile techniques are taught for selected core activities in software engineering, with a focus on testing, delivery and deployment.

Course Outcomes

On successful completion, students will be able to

- analyse and evaluate problems and risks of industrial SW development and their consequences for development processes.
- know and understand the basic principles of No-Frills Software Engineering.
- analyse practical scenarios and independently apply suitable methods and tools of No-Frills Software Engineering.

Contents

1. Characteristics and Principles of Agility
   - 1.1 Features and Challenges of Software Projects
   - 1.2 Classification of Uncertainty
   - 1.3 Comparison of Agile and Classic Software Development
   - 1.4 Principles of Agility
2. Agility in Small Teams with Scrum
   - 2.1 Basics and General Structure with SCRUM
   - 2.2 Central Management Artifact: Product Backlog
   - 2.3 Other Management Artifacts

3. Agile Portfolio and Project Management
   - 3.1 Planning Levels in Agile Project Management
   - 3.2 Agile Portfolio Management
   - 3.3 Organization of Several Teams in One Project
   - 3.4 Product and Release Planning

4. Agile Requirements and IT Architecture Management
   - 4.1 Requirements Engineering in Agile Projects
   - 4.2 Architecture Management in Agile Projects

5. Agile Testing
   - 5.1 Basic Principles and Requirements for the QA Organization
   - 5.2 Test Levels and Agility
   - 5.3 Test Automation

6. Agile Delivery and Deployment
   - 6.1 Basics and Continuous Delivery Pipeline
   - 6.2 Continuous Build and Continuous Integration
   - 6.3 Acceptance Tests, Load Tests and Continuous Deployment

Literature

Compulsory Reading

Further Reading

- Biffl, S. et al. (Hrsg.) (2005): Value-Based Software Engineering. Springer, Berlin/Heidelberg.
- Cockburn, A. (2007): Agile Software Development. The Cooperative Game. 2nd edition, Addison-Wesley, Upper Saddle River, NJ.
- Cohn, M. (2005): Agile Estimating and Planning. Prentice Hall, Upper Saddle River, NJ.
- Crispin, L. (2008): Agile Testing: A Practical Guide for Testers and Agile Teams. Addison Wesley, Upper Saddle River, NJ.
- Highsmith, J. (2009): Agile Project Management: Creating Innovative Products. Addison Wesley, Upper Saddle River, NJ.Layton, M. C. (2012): Agile project management for dummies. John Wiley & Sons, New York, NY.
- Rubin, K. S. (2012): Essential Scrum: A Practical Guide to the Most Popular Agile Process. Addison Wesley, Upper Saddle River, NJ.
- Schwaber, K. (2014): Agile Project Management with Scrum. Microsoft Press, Redmond, WA.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

IWNF01_E

Introduction to Mobile Software Engineering

Module Code: IWMB1_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

N.N. (Mobile Software Engineering)

Contributing Courses to Module

- Mobile Software Engineering (IWMB01_E)

Module Exam Type

Module Exam	Split Exam
Study Format: Distance Learning Exam, 90 Minutes	

Weight of Module

see curriculum

Module Contents

- Basics of Mobile Software Development
- Android System Architecture
- Programming Environment
- Core Components of Android Apps
- Interaction between Application Components
- Advanced Methods

Learning Outcomes

Mobile Software Engineering

On successful completion, students will be able to

- recognize and describe the variances and specific features of software development for mobile systems.
- distinguish between different activities, parts and risks in the creation, operation and maintenance of mobile software systems .
- explain and differentiate the architecture and technical features of the Android Platform.
- autonomously create mobile software systems to solve concrete problems for the Android Platform .

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the fields of Computer Science & Software Development	All Bachelor Programs in the IT & Technology fields

Mobile Software Engineering

Course Code: IWMB01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Using the mobile platform Android as an example, the course explains how the programming of mobile applications (Apps) differs from the development of browser-based information systems, gives an overview of technologies and programming concepts deployed and describes common challenges in the development of apps for industrial applications.

Course Outcomes

On successful completion, students will be able to

- recognize and describe the variances and specific features of software development for mobile systems.
- distinguish between different activities, parts and risks in the creation, operation and maintenance of mobile software systems .
- explain and differentiate the architecture and technical features of the Android Platform.
- autonomously create mobile software systems to solve concrete problems for the Android Platform .

Contents

1. Basics of Mobile Software Development
   - 1.1 Special Features of Mobile Devices
   - 1.2 Special Features of Mobile Software Development
   - 1.3 Classification of Mobile Devices
   - 1.4 The Android Platform
2. Android System Architecture
   - 2.1 The Android System
   - 2.2 Security Features
   - 2.3 Communication with Networks
3. Programming Environment
   - 3.1 Android Studio
   - 3.2 First App and Emulator Test
   - 3.3 Application Deployment

4. Core Components of Android Apps
   - 4.1 Overview of Android App Components
   - 4.2 Activities, Layouts and Views
   - 4.3 Resources
   - 4.4 Summary in an App
   - 4.5 Graphic Design

5. Interaction between Application Components
   - 5.1 Intents
   - 5.2 Services
   - 5.3 Broadcast Receive

6. Advanced Methods
   - 6.1 Threading
   - 6.2 Application memory

Literature

Compulsory Reading

Further Reading

- Eason, J. (2014): Android Studio 1.0. (URL: https://android-developers.googleblog.com/2014/12/android-studio-10.html [letzter Zugriff: 12.06.2015]).
- Google Inc. (Hrsg.) (2015): Android Developer Guide. (URL: http://developer.android.com/guide)
- Google Inc. (Hrsg.) (2015): App Components. (URL: http://developer.android.com/guide/components/index.html [letzter Zugriff: 12.06.2015]).
- Google Inc. (Hrsg.) (2015): Installing the Android SDK. (URL: http://developer.android.com/sdk/installing/index.html [letzter Zugriff: 13.05.2015]).
- Google Inc. (Hrsg.) (2015): Resources Overview. (URL: http://developer.android.com/guide/topics/resources/overview.html [letzter Zugriff: 12.06.2015]).
- Hipp, Wyrick & Company, Inc. (Hrsg.) (2015): SQLite Webseite. (URL: http://sqlite.org/index.html [letzter Zugriff: 12.06.2015]).

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

IWMB01_E

Seminar: Software Engineering

Module Code: ISSE_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

N.N. (Seminar: Software Engineering)

Contributing Courses to Module

- Seminar: Software Engineering (ISSE01_E)

Module Exam Type

Module Exam	Split Exam
Study Format: myStudies Written Assessment: Research Essay Study Format: Distance Learning Written Assessment: Research Essay	

Weight of Module

see curriculum

Module Contents

The seminar deals with current topics in software engineering. Participants are required to formulate a research question pertaining to a selected topic and present the findings in the form of a written paper.

Learning Outcomes

Seminar: Software Engineering

On successful completion, students will be able to

- independently familiarize themselves with a given topic from the field of "Software Engineering".
- outline important characteristics, connections and findings in the form of a written assignment.
- present the results obtained in their independent work in the form of a written document.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the fiels of Computer Science & Software Development	All Bachelor Programs in the IT & Technology fields

Seminar: Software Engineering

Course Code: ISSE01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

In this seminar, students write a seminar paper on a specific topic and present their results. In this way, students demonstrate the ability to independently familiarize themselves with a software engineering topic and document and present the knowledge gained in a structured manner.

Course Outcomes

On successful completion, students will be able to

- independently familiarize themselves with a given topic from the field of "Software Engineering".
- outline important characteristics, connections and findings in the form of a written assignment.
- present the results obtained in their independent work in the form of a written document.

Contents

- The seminar deals with current topics in software engineering. Participants are required to formulate a research question pertaining to a selected topic and present the findings in the form of a written paper.

Literature

Compulsory Reading

Further Reading

- Booth, W. C. (2018): Manual for Writers of Research Papers, Theses, and Dissertations: Chicago Style for Students and Researchers (Chicago Guides to Writing, Editing, and Publishing). 9th Edition, University of Chicago Press, Chicago, IL.
- Ford, N. (2020): Fundamentals of Software Architecture: An Engineering Approach. A Comprehensive Guide to Patterns, Characteristics, and Best Practices. O'Reilly, Sebastopol, CA.
- Martin, R. C. (2008): Clean Code: A Handbook of Agile Software Craftsmanship (Robert C. Martin Series). 1st Edition, Prentice Hall, Upper Saddle River, NJ.
- Martin, R. C. (2017): Clean Architecture: A Craftsman's Guide to Software Structure and Design (Robert C. Martin Series). 1st Edition, Pearson, London.
- Zobel, J. (2015): Writing for Computer Science. 3rd Edition, Springer, Berlin.

Study Format myStudies

Study Format	Course Type
myStudies	Seminar

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Written Assessment: Research Essay

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
120 h	0 h	30 h	0 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☐ Shortcast	☐ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Seminar

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Written Assessment: Research Essay

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
120 h	0 h	30 h	0 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☐ Shortcast	☐ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	

ISSE01_E

4. Semester

Project: Agile Software Engineering

Module Code: IWNF2_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	None	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

N.N. (Project: Agile Software Engineering)

Contributing Courses to Module

- Project: Agile Software Engineering (IWNF02_E)

Module Exam Type

Module Exam	Split Exam
Study Format: Distance Learning Written Assessment: Project Report	

Weight of Module

see curriculum

Module Contents

Realization and documentation of projects using agile techniques as well as consolidation of selected topics in the field of agile software development.

Learning Outcomes	
Project: Agile Software Engineering On successful completion, students will be able to ▪ address typical problems in various project situations through the targeted use of agile techniques and methods. ▪ document the design and project-specific use of techniques and tools.	
Links to other Modules within the Study Program This module is similar to other modules in the fields of Computer Science & Software Development	**Links to other Study Programs of IU International University of Applied Sciences** All Bachelor Programs in the IT & Technology fields

Project: Agile Software Engineering

Course Code: IWNF02_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	None

Course Description

Building on their knowledge of agile software development, students in this course independently implement projects in this subject area and document their results in the form of a written paper.

Course Outcomes

On successful completion, students will be able to

- address typical problems in various project situations through the targeted use of agile techniques and methods.
- document the design and project-specific use of techniques and tools.

Contents

- Implementation and documentation of a project using agile techniques as well as deepening of knowledge in the field of agile software development.

Literature

Compulsory Reading

Further Reading

- Schwaber, K., & Sutherland, J. (2020). The Scrum guide. The definitive guide to Scrum: The rules of the game. Kenn Schwaber and Jeff Sutherland.
- Sutherland, J. (2001). Agile can scale: Inventing and reinventing SCRUM in five compa- nies. Cutter IT Journal, 14(12), 5—11.
- Raps, S. J. (2017). Scrum of Scrums: Scaling up Agile to create efficiencies, reduce redundancies. Defense AT&L, 46(5), 34—37.
- Tanner, M., & Dauane, M. (2017). The use of Kanban to alleviate collaboration and communication challenges of global software development. Issues in Informing Science & Information Technology, 14, 177—197. https://doi.org/10.28945/3716
- Beck, K., Beedle, M., Van Bennekum, A., Cockburn, A., Cunningham, W., Fowler, M., Gren- ning, J., Highsmith, J., Hunt, A., Jeffries, R., Kern, J., Marick, B., Martin, R. C., Mellor, S., Schwaber, K., Sutherland, J., & Thomas, D. (2001b). Principles behind the Agile manifesto. http://Agilemanifesto.org/principles.html
- Debois, P. (2008). Agile infrastructure and operations: How infra-gile are you? Agile development conference, AGILE 2008 (pp. 202—207). IEEE.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Project

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Written Assessment: Project Report

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
120 h	0 h	30 h	0 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☐ Shortcast	☐ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	

IT Infrastructure

Module Code: DLBSEPITI_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Marian Benner-Wickner (IT Infrastructure)

Contributing Courses to Module

- IT Infrastructure (DLBSEPITI01_E)

Module Exam Type

Module Exam	Split Exam
Study Format: Distance Learning Exam, 90 Minutes	

Weight of Module

see curriculum

Module Contents

- Fundamentals of Operating Systems
- Processes
- Data-Storage
- Virtualization
- Networks
- Remote Access
- Infrastructure Provisioning

Learning Outcomes

IT Infrastructure

On successful completion, students will be able to

- understand main aspects of the operation of computers.
- manipulate and manage computer operations using shells and more visual user-interfaces.
- understand, analyze and configure simple IP network structures.
- manipulate and manage basic orchestrated sets of containers.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the field of Computer Science & Software Development	All Bachelor Programs in the IT & Technology field

IT Infrastructure

Course Code: DLBSEPITI01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

This course describes the internal basic structure of computers and how they operate: Starting from the basic models of operating systems, the essential manipulation methods (shells and other user-interfaces) are structured and experimented. Networking basics are introduced far enough that they can be practiced. Contemporary network and virtualization structures and practices are explained so that students can experiment them on their own.

Course Outcomes

On successful completion, students will be able to

- understand main aspects of the operation of computers.
- manipulate and manage computer operations using shells and more visual user-interfaces.
- understand, analyze and configure simple IP network structures.
- manipulate and manage basic orchestrated sets of containers.

Contents

1. Fundamentals of Operating Systems
   - 1.1 The User, the Inventor, the Maker, the Developer and the Support
   - 1.2 Standard Ingredients
   - 1.3 Kernel, APIs, Application Programs
   - 1.4 WIMP
   - 1.5 REPL Shell
2. Processes
   - 2.1 Process-Scheduling, Traps and Threads
   - 2.2 Process-Management
   - 2.3 Process Security
3. Data-Storage
   - 3.1 Hard-Disk, Blocks, Formatting
   - 3.2 Files and their Manipulation
   - 3.3 Permissions of Files
   - 3.4 Data Pipes
   - 3.5 Network Data Storage

4. Virtualization
   - 4.1 Concepts of Virtual Machines and Containers
   - 4.2 Virtual Machines
   - 4.3 Containers
   - 4.4 Sharing Resources

5. Networks
   - 5.1 Transmission Media, Commutation, Packet Switching
   - 5.2 TCP/IP and Related Communication Standards
   - 5.3 Web-Servers
   - 5.4 Public Key Cryptography
   - 5.5 Network Security

6. Remote Access
   - 6.1 Remote Shell
   - 6.2 Remote UI
   - 6.3 Web-Services
   - 6.4 Challenges of Distributed Computing

7. Infrastructure Provisioning
   - 7.1 Specification and Planning of Containers
   - 7.2 Orchestration of Containers
   - 7.3 Horizontal and Vertical Scaling
   - 7.4 Load-Testing and Monitoring

Literature

Compulsory Reading

Further Reading

- Albing, C./ Vossen, J. (2017): bash Cookbook. 2nd Edition, O'Reilly, Massachusetts.
- Grigorik, I. (2013): High Performance Browser Networking. O'Reilly, Massachusetts.
- Miell, I./ Sayers I. A. (2016): Docker in Practice. Manning Publications, New York.
- Tanenbaum, A./ Bos, H. (2014): Modern Operating Systems. 4th edition, Pearson, London.
- Tanenbaum, A. (2010): Computer Networks. Pearson, London.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☑ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

DLBSEPITI01_E

IT Service Management

Module Code: DLBCSITSM-01

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

N.N. (IT Service Management)

Contributing Courses to Module

- IT Service Management (DLBCSITSM01-01)

Module Exam Type

Module Exam	Split Exam
Study Format: myStudies Exam, 90 Minutes Study Format: Distance Learning Exam, 90 Minutes	

Weight of Module

see curriculum

Module Contents

- IT Service Management Basics and Terms
- ITIL 4 - Basics and Four Dimensions
- ITIL 4 - Service Value System
- ITIL 4 - Principles
- ITIL 4 - Practices
- Information Security Management with the IT Baseline Protection Framework of the BSI

Learning Outcomes

IT Service Management

On successful completion, students will be able to

- identify the fundamentals and challenges of IT service management.
- describe the motivation and structure of the IT Infrastructure Library (ITIL), distinguish four dimensions, apply the service value system and identify concrete practices.
- describe and apply fundamentals of IT security management.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the field of Computer Science & Software Development.	All Bachelor Programmes in the IT & Technology field.

IT Service Management

Course Code: DLBCSITSM01-01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

IT service management is an approach to align and understand a company's IT as a service provider and supporter of operational and business processes. This course uses the IT Infrastructure Library (ITIL) to teach concepts, procedures and best practices in the area of IT service management (IT operations). In other words, it looks at the management of activities that take place after an IT system has been developed: IT operations as a continuous run of the productive day-to-day business of a company's IT departments.

Course Outcomes

On successful completion, students will be able to

- identify the fundamentals and challenges of IT service management.
- describe the motivation and structure of the IT Infrastructure Library (ITIL), distinguish four dimensions, apply the service value system and identify concrete practices.
- describe and apply fundamentals of IT security management.

Contents

1. IT Service Management Basics and Terms
   - 1.1 IT Services
   - 1.2 IT Service Management
   - 1.3 ITSM Frameworks
2. ITIL 4 - Basics and Four Dimensions
   - 2.1 Stakeholders, Services and Service Management
   - 2.2 Value Contribution of IT
3. ITIL 4 - Service Value System
   - 3.1 Basics and Overview
   - 3.2 Inputs, Outcome and Governance
   - 3.3 The Service Value Chain
   - 3.4 Continual Improvement

4. ITIL 4 - Principles
   - 4.1 Overview
   - 4.2 Value Orientation
   - 4.3 Iterative Procedure and Feedback
   - 4.4 Establish Collaboration and Visibility
   - 4.5 Optimize and Automate

5. ITIL 4 - Practices
   - 5.1 Overview
   - 5.2 General Management Practices
   - 5.3 Service Management Practices
   - 5.4 Technical Practices

6. Information Security Management with the IT Basic Protection Framework of the BSI
   - 6.1 Structure and Elements of BSI Basic Protection Framework
   - 6.2 Information Security Process

Literature

Compulsory Reading

Further Reading

- Berger, D., & Shashidhar, N., & Varol, C. (2020). Using ITIL 4 in Security Management. 2020 8th International Symposium on Digital Forensics and Security (ISDFS), Digital Forensics and Security (ISDFS), 2020 8th International Symposium On, 1–6. https://doi-org.pxz.iubh.de:8443/10.1109/ISDFS49300.2020.9116257
- Limited, A. (2019). ITIL 4 Foundation [electronic resource] : ITIL 4 Edition. London The Stationery Office Ltd, 2019.
- Limited, A. (2020). ITIL 4 [electronic resource] : Digital and IT Strategy. London The Stationery Office Ltd, 2020.
- Limited, A. (2020). ITIL 4 [electronic resource] : Direct, Plan and Improve. Norwich TSO, 2020.
- Limited, A. (2020). ITIL 4 [electronic resource] : High Velocity IT. Norwich TSO, 2020.
- Limited, A. (2020). ITIL 4 [electronic resource] : Drive Stakeholder Value. Norwich TSO, 2020.
- Limited, A. (2020). ITIL 4 [electronic resource] : Create, Deliver and Support. Norwich TSO, 2020.

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Project: Mobile Software Engineering

Module Code: IWMB2-01_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

N.N. (Project: Mobile Software Engineering)

Contributing Courses to Module

- Project: Mobile Software Engineering (IWMB02-01_E)

Module Exam Type

Module Exam	Split Exam
Study Format: Distance Learning Portfolio	

Weight of Module

see curriculum

Module Contents

Design, implementation and documentation of small, mobile applications based on a specific example.

Learning Outcomes

Project: Mobile Software Engineering

On successful completion, students will be able to

- autonomously design and prototype small mobile applications to solve a specific task.
- identify typical problems and challenges in the practical implementation of small mobile applications.
- document the creation and implementation of small, autonomously designed and implemented mobile applications .

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the fields of Computer Science & Software Development	All Bachelor Programmes in the IT & Technology field

Project: Mobile Software Engineering

Course Code: IWMB02-01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

With the material conveyed in the course "Mobile Software Engineering Using the Android Platform as an Example", students autonomously create a mobile application and document its design and implementation.

Course Outcomes

On successful completion, students will be able to

- autonomously design and prototype small mobile applications to solve a specific task.
- identify typical problems and challenges in the practical implementation of small mobile applications.
- document the creation and implementation of small, autonomously designed and implemented mobile applications .

Contents

- Design, implementation and documentation of small, mobile applications based on a specific example. Possible topics are, for example:
  - A radio app to improve the exchange between listeners and station in general, and particularly between listeners and radio presenters.
  - An app that allows a group of board game fans to better organize their regular evening game schedule.
  - An app that enables the supervisors of assignments at IUBH to improve their support procedures.

Literature

Compulsory Reading

Further Reading

- Becker, A./Pant, M. (2015): Android 5. Programmieren für Smartphones und Tablets. 4. Auflage, dpunkt, Heidelberg.
- Eason, J. (2014): Android Studio 1.0. (URL: http://android-developers.blogspot.de/2014/12/android- studio-10.html [letzter Zugriff: 12.06.2015]).
- Franke, F./Ippen, J. (2012): Apps mit HTML5 und CSS3. Rheinwerk Verlag, Bonn.
- Google Inc. (Hrsg.) (2015): Android Developer Guide. (URL: http://developer.android.com/guide)
- Google Inc. (Hrsg.) (2015a): App Components. (URL: http://developer.android.com/guide/components/ index.html [letzter Zugriff: 12.06.2015]).
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- Google Inc. (Hrsg.) (2015c): Resources Overview. (URL: http://developer.android.com/guide/topics/ resources/overview.html [letzter Zugriff: 12.06.2015]).
- Hipp, Wyrick & Company, Inc. (Hrsg.) (2015): SQLite Webseite. (URL: http://sqlite.org/index.html [letzter Zugriff: 12.06.2015]).
- Künneth, T. (2016): Android 7. Das Praxisbuch für Entwickler. 4. Auflage, Rheinwerk, Bonn.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Project

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Portfolio

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
120 h	0 h	30 h	0 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☐ Shortcast	☐ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	

IWMB02-01_E

Cloud Programming

Module Code: DLBSEPCP_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	None	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Marian Benner-Wickner (Cloud Programming)

Contributing Courses to Module

- Cloud Programming (DLBSEPCP01_E)

Module Exam Type

Module Exam	Split Exam
Study Format: Distance Learning Portfolio	

Weight of Module

see curriculum

Module Contents

The students employ and polish their knowledge of distributed computer systems so as to be able to plan, create, test, and document a scalable service deployed in the cloud. The module is focused on a practical realization and its documentation: Through the testable deployment, students guarantee that their project can be realized and has requirements of a cloud system, through the documentation, the student demonstrates the qualities of the realization and of its creation process.

Learning Outcomes

Cloud Programming

On successful completion, students will be able to

- associate characteristics of a cloud infrastructure as discussed in business with concrete implications for the machines deployed in the cloud.
- create a plan for a chosen cloud infrastructure provider and measure the achievement of this plan.
- specify by means of scripts, programs, documented web-platform usage, how the elements of a cloud service are created and measured.
- describe the risks, the protection measures, and the reaction measures of a cloud-service.
- demonstrate a running cloud-service created by the student and allow it to be tested in all its possible usage dimensions.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the fields of Computer Science & Software Development	All Bachelor Programs in the IT & Technology fields

Cloud Programming

Course Code: DLBSEPCP01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	None

Course Description

The usage of commodity computing in the form of a service offered over a network interface is a major technical aspect of services made by IT organizations: The services function within a server environment and the ubiquity of the network make the service reachable from everywhere with high availability guarantees and flexible scalability. The course aims at a documented realization of a cloud service which displays all the attributes of a cloud service. In doing so the students employ and deepen their knowledge of distributed computer systems so as to be able to plan, create, deploy, test, measure, and document a scalable service in the cloud.

Course Outcomes

On successful completion, students will be able to

- associate characteristics of a cloud infrastructure as discussed in business with concrete implications for the machines deployed in the cloud.
- create a plan for a chosen cloud infrastructure provider and measure the achievement of this plan.
- specify by means of scripts, programs, documented web-platform usage, how the elements of a cloud service are created and measured.
- describe the risks, the protection measures, and the reaction measures of a cloud-service.
- demonstrate a running cloud-service created by the student and allow it to be tested in all its possible usage dimensions.

Contents

- In this course, students create a cloud service which demonstrates the core aspects of cloud service programming by an explicit documentation and by a measurable concrete realization. To do so, they choose a PaaS cloud service hoster, set-up a service, describe its interfaces (API) and how the core characteristics of cloud services are achieved:
  - Horizontal or vertical scalability: How the service can be enlarged or diminished in its usage of resources in order to react to variation to the demand.
  - High-availability: What guarantees a failover in case a component of the service is made inoperable and what kind of degradation can happen.
  - Measurability: How the usage of resources is measured and how these measures can allow a proactive planning.
  - Orchestration and provisioning: How the service is deployed and changes in its resources allocations are performed as needed by the usage of the service.

The cloud service should be testable and demonstratable by external users; a plan how to test it should be part of the documentation including the dimensions of the usage as well as the API definitions of the service. The service should fulfill a recognizable business need and be documented by an API definition and a user-interface for its usage runnable on any platform that has access to the internet. Being a service on the internet, its security restrictions should be accessible and understandable. Based on these ingredients, the students realize a work in the form of software artifacts in a versioning system and a human readable documentation of the realization and its process. The realization and its documentation should follow current trends in cloud engineering.

Literature

Compulsory Reading

Further Reading

- Johnston, C., Advanced Platform Development with Kubernetes. Springer, https://doi-org.pxz.iubh.de:8443/10.1007/978-1-4842-5611-4
- Jonas, E., Schleier-Smith, J., Sreekanti , V., Tsai, C.-c., Khandelwal ,A., Pu, Q., Shankar, V., Carreira, J., Krauth, K., Jayant Yadwadkar, N., Gonzalez, J., Popa, R.A., Stoica, I., Patterson, D.: Cloud Programming Simplified: A Berkeley View on Serverless Computing. CoRR abs/1902.03383 (2019)
  https://arxiv.org/abs/1902.03383
- Talia, D., A view of programming scalable data analysis: from clouds to exascale, Journal of Cloud Computing: Advances, Systems and Applications (2019-02-01).
  https://doi.org/10.1186/s13677-019-0127-x
- Ponelat, J.S., Rosenstock, L.L., Designing APIs with Swagger and OpenAPI, Manning Publications, ISBN 9781617296284,
  https://www.manning.com/books/designing-apis-with-swagger-and-openapi

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Project

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Portfolio

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
120 h	0 h	30 h	0 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☐ Shortcast	☑ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	

DLBSEPCP01_E

Introduction to Data Protection and Cyber Security

Module Code: DLBCSIDPITS

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Ralf Kneuper (Introduction to Data Protection and Cyber Security)

Contributing Courses to Module

- Introduction to Data Protection and Cyber Security (DLBCSIDPITS01)

Module Exam Type

Module Exam	Split Exam
Study Format: myStudies Exam, 90 Minutes Study Format: Distance Learning Exam, 90 Minutes	

Weight of Module

see curriculum

Module Contents

- Fundamentals of IT Security
- Data Protection
- IT Security Management
- Network and Communication Security

Learning Outcomes

Introduction to Data Protection and Cyber Security

On successful completion, students will be able to

- explain the terms and concepts of IT security and know the typical procedures and techniques which exist in each area.
- cite the legal regulations on data protection and explain their implementation.
- discuss in-depth IT security management and suitable measures for implementation.
- use their overview knowledge of activities and strategies for IT security in software and system development.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the field(s) of Computer Science & Software Development.	All Bachelor Programmes in the IT & Technology field(s).

Introduction to Data Protection and Cyber Security

Course Code: DLBCSIDPITS01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

In this course, the students are familiarized with important concepts from the field of IT security. Basic terms are introduced and discussed, and typical application fields, areas of IT security application, and typical procedures and techniques are introduced and described.

Course Outcomes

On successful completion, students will be able to

- explain the terms and concepts of IT security and know the typical procedures and techniques which exist in each area.
- cite the legal regulations on data protection and explain their implementation.
- discuss in-depth IT security management and suitable measures for implementation.
- use their overview knowledge of activities and strategies for IT security in software and system development.

Contents

1. Fundamentals of Data Protection and Cyber Security
   - 1.1 Conceptual Bases, Protection Goals
   - 1.2 Attacks and Threats
   - 1.3 Security Strategy
   - 1.4 Legal Regulations
2. Data Protection
   - 2.1 Data Protection as a Personal Right
   - 2.2 Basic Principles of Data Protection
   - 2.3 EU General Data Protection Regulation
   - 2.4 Further International Regulations on Data Protection
   - 2.5 Cross-Border Data Flow
   - 2.6 Data Protection in Everyday Life

3. Basic Functions of Cyber Security and Their Implementation
   - 3.1 Identification and Authentication
   - 3.2 Rights Management
   - 3.3 Rights Check
   - 3.4 Preservation of Evidence

4. Cyber Security Management
   - 4.1 Basic Concepts and Standards in Cyber Security Management
   - 4.2 Series of Standards ISO 2700x

5. Cyber Security Management in Everyday Life
   - 5.1 Password Management
   - 5.2 Data Backup
   - 5.3 Email Security
   - 5.4 Protection Against Viruses and Other Malware
   - 5.5 Protection Against Social Engineering Attacks

6. Network and Communication Security
   - 6.1 Firewall Technology
   - 6.2 Network Separation
   - 6.3 Security in WLAN, Mobile Networks, Bluetooth, and NFC

7. Cyber Security in the Development of Software and Systems
   - 7.1 Protection of the Development Environment
   - 7.2 Secure Development
   - 7.3 Common Criteria

Literature

Compulsory Reading

Further Reading

- Arnold, R. (2017). Cybersecurity: A business solution. An executive perspective on managing cyber risk. Threat Sketch.
- Mattord, H., & Whitman, M. (2017). Management of information security. Cengage.
- European Parliament and Council of the European Union. (2016). EU General Data Protection Regulation (GDPR): Regulation 2016/679 of the European Parliament and of the council of 27 April 2016 on the protection of natural persons with regard to the processing of personal data and on the free movement of such data, and repealing Directive 95/46/EC (General Data Protection Regulation). Official Journal of the European Union. Chapters 1—3

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

5. Semester

DevOps and Continuous Delivery

Module Code: DLBSEPDOCD_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Marian Benner-Wickner (DevOps and Continuous Delivery)

Contributing Courses to Module

- DevOps and Continuous Delivery (DLBSEPDOCD01_E)

Module Exam Type

Module Exam	Split Exam
Study Format: Distance Learning Written Assessment: Case Study	

Weight of Module

see curriculum

Module Contents

- The DevOps Approach
- Service Architectures
- DevOps Environment
- Continuous Integration and Deployment
- Automated Testing
- Information Security in DevOps

Learning Outcomes

DevOps and Continuous Delivery

On successful completion, students will be able to

- discuss key aspects of DevOps culture,
- apply hands-on experience with techniques related to DevOps and continuous deployment,
- create, configure and deploy platform as a service container,
- manage (micro-)service architectures using platform as a service technique,
- construct and maintain a continuous deployment pipeline to develop and deploy an application iteratively and incrementally.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the field of Computer Science & Software Development	All Bachelor Programs in the IT & Technology field

DevOps and Continuous Delivery

Course Code: DLBSEPDOCD01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

When developing modern applications from scratch, emerging approaches like microservice architectures, agile techniques and virtualization are becoming important. Agile development stands for very quick releases of small software increments. Since important recurring tasks for each release like testing, configuration and deployment are time-consuming, a highly automated software development and deployment process is required. As well, development and deployment more and more becomes one single task, triggered by a single code commit. Implementing a fully automated continuous delivery pipeline and putting development and operations into one DevOps team holistically responsible for one microservice are essential for modern software development. In this course, both approaches are introduced with a strong focus on tool practice.

Course Outcomes

On successful completion, students will be able to

- discuss key aspects of DevOps culture,
- apply hands-on experience with techniques related to DevOps and continuous deployment,
- create, configure and deploy platform as a service container,
- manage (micro-)service architectures using platform as a service technique,
- construct and maintain a continuous deployment pipeline to develop and deploy an application iteratively and incrementally.

Contents

1. The DevOps Approach
   - 1.1 Issues in Classic Approaches
   - 1.2 Goals of DevOps
   - 1.3 DevOps Case Studies
   - 1.4 DevSecOps
2. Service Architectures
   - 2.1 Microservice
   - 2.2 Domain-Driven Design
   - 2.3 Containerization and Platform as a Service
   - 2.4 Practical Examples

3. DevOps Environment
   - 3.1 Version Control Concepts
   - 3.2 Version Control Tools
   - 3.3 Code Repositories
   - 3.4 Package Manager
   - 3.5 Virtualization

4. Continuous Integration and Deployment
   - 4.1 Continuous Delivery Pipeline
   - 4.2 Build Tools
   - 4.3 CI/CD Engines and Server
   - 4.4 Configuration Management and Infrastructure as Code

5. Automated Testing
   - 5.1 Basic Concepts
   - 5.2 Static Analysis Tools
   - 5.3 Unit Testing Tools
   - 5.4 UI and Acceptance Tests Tools
   - 5.5 Performance Testing Tools

6. Information Security in DevOps
   - 6.1 Roles and Responsibilities
   - 6.2 Change Management

Literature
Compulsory Reading
Further Reading ▪ Hills, M. (2020): Introducing DevOps Techniques in a Software Construction Class. 2020 IEEE 32nd Conference on Software Engineering Education and Training (CSEE&T), Software Engineering Education and Training (CSEE&T), 2020 IEEE 32nd Conference On, 1–5. ▪ Chatley, R./ Procaccini, I. (2020): Threading DevOps Practices through a University Software Engineering Programme. 2020 IEEE 32nd Conference on Software Engineering Education and Training (CSEE&T), Software Engineering Education and Training (CSEE&T), 2020 IEEE 32nd Conference On, 1–5. ▪ Farcic, V. (2016): The DevOps 2.0 Toolkit. Packt Publishing, Birmingham. ▪ Kim, G./ Humble, J./ Debois, P./ Willis, J. (2016): The devops handbook : : how to create world-class agility, reliability, and security in technology organizations. IT Revolution Press, OR, United States. ▪ Leszo, R. (2019): Continuous Delivery with Docker and Jenkins: Create secure applications by building complete CI/CD pipelines. 2nd Edition, Packt Publishing, Birmingham.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Case Study

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Written Assessment: Case Study

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
110 h	0 h	20 h	20 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☐ Exam Template	

User Interface Design and Ergonomics

Module Code: DLBMIUID1_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	None	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

N.N. (User Interface Design and Ergonomics)

Contributing Courses to Module

- User Interface Design and Ergonomics (DLBMIUID01_E)

Module Exam Type

Module Exam	Split Exam
Study Format: Distance Learning Exam, 90 Minutes	

Weight of Module

see curriculum

Module Contents

- Introduction, Terms, Basics
- Human-Centered Design Process
- Information Architecture
- User Interface Design Elements
- Responsive User Interfaces
- Usability

Learning Outcomes

User Interface Design and Ergonomics

On successful completion, students will be able to

- name and describe central concepts for the design of user interfaces and apply the basic principles of the design process.
- describe the benefits and use of information architectures for the design of user
- interface and create macro- and micro-information architectures.
- name and describe the design elements of user interfaces.
- name, describe and delimit the central concepts for responsive user interfaces.
- explain the terms usability and accessibility, represent their relation to the
- design of user interfaces and apply important concepts from those terms in the design of user interfaces.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the fields of Computer Science & Software Development	All Bachelor Programs in the IT & Technology fields

User Interface Design and Ergonomics

Course Code: DLBMIUID01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	None

Course Description

In this course, fundamentals and important concepts for the design of user interfaces are presented and discussed. Here, a focus is placed on web and mobile UIs. After a brief introduction to the topic of UI design and ergonomics, the general flow of UI design processes will be presented and discussed. Then the concept of information architecture will be introduced, which is an essential model for structuring the content of UIs. Thereafter typical design elements in UIs will be presented and described. This is followed by the topic of designing responsive user interfaces. The topics of usability and accessibility conclude this course.

Course Outcomes

On successful completion, students will be able to

- name and describe central concepts for the design of user interfaces and apply the basic principles of the design process.
- describe the benefits and use of information architectures for the design of user
- interface and create macro- and micro-information architectures.
- name and describe the design elements of user interfaces.
- name, describe and delimit the central concepts for responsive user interfaces.
- explain the terms usability and accessibility, represent their relation to the
- design of user interfaces and apply important concepts from those terms in the design of user interfaces.

Contents

1. Introduction, Terms, Basics
   - 1.1 Clarification of Terms: User Interface, Ergonomics, Usability
   - 1.2 Types of User Interfaces
   - 1.3 Challenges in the Design of User Interfaces
   - 1.4 Standards and Guidelines

2. Human-Centered Design Process
   - 2.1 Human-Centered Design Process
   - 2.2 Cooperative, Iterative Approach
   - 2.3 Requirements and Target Groups
   - 2.4 Prototyping and Evaluations
   - 2.5 Double-Diamond-Design-Model

3. Information Architecture
   - 3.1 Types of Websites
   - 3.2 Macro Information Architecture
   - 3.3 Micro Information Architecture

4. Design Elements of User Interfaces
   - 4.1 Navigation Elements
   - 4.2 Search Function
   - 4.3 Page Design
   - 4.4 Accessibility

5. Responsive User Interfaces
   - 5.1 Basics, Principles, Challenges
   - 5.2 Layout Types, Grid Systems, Breakpoints
   - 5.3 Media Queries
   - 5.4 Layout Patterns

Literature

Compulsory Reading

Further Reading

- Grant, Will. 2018. 101 UX Principles : A Definitive Design Guide. Expert Insight. Birmingham: Packt Publishing.
- Mayhew, Deborah J. 2010. The usability engineering lifecycle: A practitioner's handbook for user interface design. San Francisco: Morgan Kaufmann.
- Peterson, Clarissa. 2014. Learning responsive web design: a beginner's guide. Sebastopol: O'Reilly.
- Rosenfeld, Louis, Jorge Arango, und Peter Morville. 2015. Information architecture: for the Web and beyond. 4. Sebastopol: O'Reilly.
- Stone, Deborah L. und Open University. 2005. User interface design and evaluation. San Francisco: Morgan Kaufmann.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

DLBMIUID01_E

Introduction to Programming with Python

Module Code: DLBDSIPWP

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Dr. Reza Shahbazfar (Introduction to Programming with Python)

Contributing Courses to Module

- Introduction to Programming with Python (DLBDSIPWP01)

Module Exam Type

Module Exam	Split Exam
Study Format: myStudies Exam, 90 Minutes Study Format: Distance Learning Exam, 90 Minutes	

Weight of Module

see curriculum

Module Contents

- Python as a programming language for data science
- Variables and built-in datatypes
- Statements and functions
- Error and exception handling
- Important Python data science modules

Learning Outcomes

Introduction to Programming with Python

On successful completion, students will be able to

- use fundamental Python syntax.
- recollect common elementary data types.
- recognize foundational programming concepts and their realization in Python.
- understand error handling and logging.
- create working programs.
- list the most important libraries and packages for data science.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the field(s) of Data Science & Artificial Intelligence.	All Bachelor Programmes in the IT & Technology field(s).

Introduction to Programming with Python

Course Code: DLBDSIPWP01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

This course provides students with a foundational understanding of the Python programming language. Following an introductory exposition to the importance of Python for data science-related programming tasks, students will be acquainted with fundamental programming concepts like variables, data types, and statements. Building on this basis, the important notion of a function is explained and errors, exception handling, and logging are explicated. The course concludes with an overview of the most widely-used library packages for data science.

Course Outcomes

On successful completion, students will be able to

- use fundamental Python syntax.
- recollect common elementary data types.
- recognize foundational programming concepts and their realization in Python.
- understand error handling and logging.
- create working programs.
- list the most important libraries and packages for data science.

Contents

1. Introduction
   - 1.1 Why Python?
   - 1.2 Obtaining and installing Python
   - 1.3 The Python interpreter , IPython, and Jupyter
2. Variables and Data Types
   - 2.1 Variables and value assignment
   - 2.2 Numbers
   - 2.3 Strings
   - 2.4 Collections
   - 2.5 Files

3. Statements
   - 3.1 Assignment, expressions, and print
   - 3.2 Conditional statements
   - 3.3 Loops
   - 3.4 Iterators and comprehensions

4. Functions
   - 4.1 Function declaration
   - 4.2 Scope
   - 4.3 Arguments

5. Errors and Exceptions
   - 5.1 Errors
   - 5.2 Exception handling
   - 5.3 Logs

6. Modules and Packages
   - 6.1 Usage
   - 6.2 Namespaces
   - 6.3 Documentation
   - 6.4 Popular data science packages

Literature

Compulsory Reading

Further Reading

- Barry, P. (2016). Head first Python: A brain-friendly guide. Sebastopol, CA: O'Reilly Media, Inc.
- Kapil, S. (2019). Clean Python: Elegant coding in Python. Berkeley, CA: Apress.
- Lubanovic, B. (2019). Introducing Python (2nd ed.). Sebastopol, CA: O'Reilly.
- Lutz, M. (2013). Learning Python (5th ed.). Sebastopol, CA: O'Reilly.
- Matthes, E. (2015). Python crash course: A hands-on, project-based introduction to programming. San Fransisco, CA: No Starch Press.
- Müller, A. C., & Guido, S. (2016). Introduction to machine learning with Python: A guide for data scientists. Sebastopol, CA: O'Reilly Media, Inc.
- Ramalho, L. (2015). Fluent Python: Clear, concise, and effective programming. Sebastopol, CA: O'Reilly.

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Project: Software Development

Module Code: DLBSEPPSD_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	5	150 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Marian Benner-Wickner (Project: Software Development)

Contributing Courses to Module

- Project: Software Development (DLBSEPPSD01_E)

Module Exam Type

Module Exam	Split Exam
Study Format: Distance Learning Oral Project Report	

Weight of Module

see curriculum

Module Contents

The Software Development Project offers students the opportunity to gain practical experience in the field of software development based on the subject-specific study components. For this purpose, any kind of software is to be implemented, for example a comprehensive mobile or web app, or a set of cloud-hosted microservices that together fulfill a complex business need. However, the software should be able to solve a relevant problem from practice, either way.

Learning Outcomes

Project: Software Development

On successful completion, students will be able to

- identify relevant problems from the professional environment of software developer and explain them to an interested audience,
- apply established procedures to find a software-based solution to the problem,
- find relevant technologies, programming languages and software libraries for the solution and deploy them on any suitable infrastructure,
- evaluate the result in terms of its suitability for solving the practical problem,
- present the problem, the solution and the way to get there in a comprehensible and descriptive way.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the field of Computer Science & Software Development	All Bachelor Programs in the IT & Technology field

Project: Software Development

Course Code: DLBSEPPSD01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

In the course of the studies, a variety of different concepts, methods and techniques were introduced that are relevant to the professional practice of a software developer. This project offers the opportunity to use the accumulated knowledge and skills to solve a relevant practical problem independently and on one's own responsibility. The result should be a software that has been fully implemented, tested and that is deployable. The software shall profoundly demonstrate how the practical problem can be solved. The result has to be made available as open source to other students and to the tutor on a platform provided for this purpose.

Course Outcomes

On successful completion, students will be able to

- identify relevant problems from the professional environment of software developer and explain them to an interested audience,
- apply established procedures to find a software-based solution to the problem,
- find relevant technologies, programming languages and software libraries for the solution and deploy them on any suitable infrastructure,
- evaluate the result in terms of its suitability for solving the practical problem,
- present the problem, the solution and the way to get there in a comprehensible and descriptive way.

Contents

- At the beginning of the project the students choose a concrete task in coordination with the tutor. The task shall be derived from a relevant practical problem. Possible problems and use cases can be found in any industry from insurance to healthcare. Problems are also found in cross-sectional topics like, for example, in the areas of smart services, smart home, business information systems, artificial intelligence, sustainability, accessibility, data analytics or robotic process automation. The solution approach can consider mobile apps, web apps, web services, microservices, embedded software or even batch jobs hosted on mainframes. Students work on the task with the help of an integrated development environment that fits the subject of the task. The environment is intended to focus on software (e.g. technology-specific development environments such as Eclipse IDE, Android Studio or matlab) but can also be extended to hardware environment (e.g. prototyping boards such as the Arduino). To complete the task, students apply the concepts, methods and tools taught throughout the curriculum. The result is evaluated in terms of its suitability to solve the previously selected problem. Aspects such as complexity, creativity and practical relevance play a role.

Literature
Compulsory Reading
Further Reading ▪ Beck, K. (2003): Test-driven development: by example. Addison-Wesley, Boston. ▪ Eric Evans (2002): Domain Driven Design: Tackling Complexity in the Heart of Business Software. Addison-Wesley, Boston. ▪ Martin, R. C. (2018): Clean architecture: a craftsman's guide to software structure and design. Pearson, London. ▪ Martin, R. C. (2009): Clean code: A handbook of agile software craftsmanship. Pearson, London. ▪ Newman, S. (2015): Building microservices: designing fine-grained systems. O'Really, Sebastopol, California. ▪ Thomas, D., & Hunt, A. (2020): The pragmatic programmer: your journey to mastery. 2nd Edition, Addison-Wesley, Boston.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Project

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Oral Project Report

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
120 h	0 h	30 h	0 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☐ Shortcast	☐ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	

DLBSEPPSD01_E

Mathematics Basics

Module Code: DLBSEWMG_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

N.N. (Mathematics I) / Prof. Dr. Leonardo Riccardi (Mathematics II)

Contributing Courses to Module

- Mathematics I (DLBCSM101)
- Mathematics II (DLBCSM201)

Module Exam Type

Module Exam	Split Exam
	Mathematics I • Study Format "Distance Learning": Exam, 90 Minutes • Study Format "myStudies": Exam, 90 Minutes Mathematics II • Study Format "myStudies": Exam, 90 Minutes • Study Format "Distance Learning": Exam, 90 Minutes

Weight of Module

see curriculum

Module Contents

Mathematics I

- Basic Definitions and Terms of Discrete Mathematics
- Sets and Propositional Logic
- Number Systems such as Decimal and Binary Systems
- Graphs and Mappings
- Selected Topics of Elementary Number Theory
- Cryptography

Mathematics II

- Selected Topics of Linear Algebra
- Selected Chapters on Graphs and Algorithms

Learning Outcomes

Mathematics I

On successful completion, students will be able to

- understand basic terms of discrete mathematics as well as describe them and distinguish them from each other.
- understand concepts of number theory and their application in IT and technology and be able to solve tasks independently by applying these concepts.

Mathematics II

On successful completion, students will be able to

- understand basic concepts of linear algebra, their interrelations, and their application in IT and technology and be able solve tasks independently using these concepts.
- understand and distinguish the basic concepts and important algorithms for graphs and trees from the field of discrete mathematics as well as their application in IT and technology.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the field of Methods.	All Bachelor Programmes in the Business & Management field.

Mathematics I

Course Code: DLBCSM101

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Many practical concepts in IT and technology are based on the findings of discrete mathematics. For an in-depth understanding of, for example, data structures, the construction of communication networks, or of solutions to algorithmic problems, a basic understanding of their mathematical background is necessary. This course therefore introduces discrete mathematical terms and concepts, with specific areas of number theory also taught.

Course Outcomes

On successful completion, students will be able to

- understand basic terms of discrete mathematics as well as describe them and distinguish them from each other.
- understand concepts of number theory and their application in IT and technology and be able to solve tasks independently by applying these concepts.

Contents

1. Mathematical Basics
   - 1.1 Basic Concepts
   - 1.2 Proof Techniques
   - 1.3 Finite Sums
2. Sets
   - 2.1 Properties and Calculation Rules for Sets
   - 2.2 Equivalence Relations
3. Propositional Logic
   - 3.1 Statements and Logical Connections
   - 3.2 Truth Tables
   - 3.3 Computational Rules of Propositional Logic
   - 3.4 Simplification of Expressions in Propositional Logic

4. Number Systems
   - 4.1 Decimal System
   - 4.2 Binary System
   - 4.3 Hexadecimal System

5. Mappings
   - 5.1 Mappings and Graphs
   - 5.2 Special Properties of Mappings

6. Basic Algebraic Structures
   - 6.1 Groups
   - 6.2 Rings
   - 6.3 Residual Class Rings

7. Prime Numbers
   - 7.1 Definition and Properties of Prime Numbers
   - 7.2 Prime Number Test

8. Modular Arithmetic
   - 8.1 The Euclidean Algorithm
   - 8.2 Fundamental Theorem of Arithmetic

9. Applications in Cryptography
   - 9.1 The Shift Cryptosystem
   - 9.2 Symmetric vs Asymmetric Cryptosystems
   - 9.3 The RSA Cryptosystem

Literature

Compulsory Reading

Further Reading

- Rosenthal, D., Rosenthal, D., Rosenthal, P. (2018). A Readable Introduction to Real Mathematics (2nd ed.). Springer.
- Vaudenay, S. (2006). A Classical Introduction to Cryptography (1st ed.). Springer.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☑ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☑ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Mathematics II

Course Code: DLBCSM201

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

This course continues the introduction to topics of discrete mathematics which began in the module "Mathematics Fundamentals I". In this course, the concepts of linear algebra are introduced and knowledge about graphs and algorithms for graphs is deepened. Typical questions of applied computer science are selected, and students are shown how they can be solved with graphs.

Course Outcomes

On successful completion, students will be able to

- understand basic concepts of linear algebra, their interrelations, and their application in IT and technology and be able solve tasks independently using these concepts.
- understand and distinguish the basic concepts and important algorithms for graphs and trees from the field of discrete mathematics as well as their application in IT and technology.

Contents

1. Introduction to Matrices
   - 1.1 Basic Concepts of Matrices
   - 1.2 Addition of Matrices
   - 1.3 Scalar Multiplication and Product
2. Inverting Matrices
   - 2.1 Multiplication of Matrices
   - 2.2 Properties of Matrix Multiplication
   - 2.3 Inverse Matrices
3. Linear Systems of Equations
   - 3.1 Gauss Algorithm
   - 3.2 Example Applications of the Gaussian Algorithm
4. Introduction to Graphs
   - 4.1 Undirected Graphs
   - 4.2 Further Properties of Graphs
   - 4.3 Adjacency Matrix

5. The Problem of the Shortest Routes
   - 5.1 Directional Graph or Digraph
   - 5.2 Weighted Graph
   - 5.3 Dijkstra's Algorithm

6. The Königsberg Bridge Problem
   - 6.1 Routing in Graphs
   - 6.2 Eulerian Graph
   - 6.3 Hierholzer's Algorithm
   - 6.4 The Postman Problem

7. A City Tour Where Each City is Visited Exactly Once.
   - 7.1 Special Graphs
   - 7.2 Hamiltonian Graph
   - 7.3 The Ore and Dirac Condition
   - 7.4 The Problem of the Traveling Salesman

8. Trees
   - 8.1 Properties of Trees
   - 8.2 Root Tree
   - 8.3 Spanning Tree
   - 8.4 Minimal Spanning Tree

Literature

Compulsory Reading

Further Reading

- Benjamin, A., Chartrand, G., and Zhang, P. (2017). The fascinating world of graph theory. Princeton University Press.
- Erciyes, J. (2021). Discrete mathematics and graph theory: A concise study companion and guide. Princeton University Press.
- Lewis, H., & Zax, R. (2019). Essential discrete mathematics for computer science. Princeton University Press.

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Mathematics: Linear Algebra and Analysis

Module Code: DLBSEWMLAA_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Moustafa Nawito (Mathematics: Linear Algebra) / Prof. Dr. Robert Graf (Mathematics: Analysis)

Contributing Courses to Module

- Mathematics: Linear Algebra (DLBDSMFLA01)
- Mathematics: Analysis (DLBDSMFC01)

Module Exam Type

Module Exam	Split Exam
	Mathematics: Linear Algebra • Study Format "Distance Learning": Exam, 90 Minutes Mathematics: Analysis • Study Format "Distance Learning": Exam, 90 Minutes

Weight of Module

see curriculum

Module Contents

Mathematics: Linear Algebra

- Matrix Algebra
- Vector Spaces
- Linear and Affine Transformations
- Analytical Geometry
- Matrix Decomposition

Mathematics: Analysis

- Sequences and Series
- Functions and Reverse Functions
- Differential Calculus
- Integral Calculus

Learning Outcomes

Mathematics: Linear Algebra

On successful completion, students will be able to

- explain fundamental notions in the domain of linear equation systems.
- exemplify properties of vectors and vector spaces.
- summarize characteristics of linear and affine mappings.
- identify important relations in analytical geometry.
- utilize different methods for matrix decomposition.

Mathematics: Analysis

On successful completion, students will be able to

- summarize the basic concepts of analysis.
- illustrate the terms "consequences" and "series".
- explain the concept of function and to understand the concept of the inverse function.
- explain basic statements of the differential and integral calculus.
- explain the relationship between differentiation and integration.
- master the derivation of higher-dimensional functions.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the field of Methods.	All Bachelor Programmes in the Business & Management field.

Mathematics: Linear Algebra

Course Code: DLBDSMFLA01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Linear algebra is a fundamental subject in mathematics. Its historical origin lies in the development of solution techniques for systems of linear equations arising from geometric problems. Numerous scientific and engineering applications can be solved using its methods. This course introduces the foundations of linear algebra and its basic notions like vectors and matrices. It then builds upon this foundation by introducing the derivation of solution techniques for problems in analytical geometry.

Course Outcomes

On successful completion, students will be able to

- explain fundamental notions in the domain of linear equation systems.
- exemplify properties of vectors and vector spaces.
- summarize characteristics of linear and affine mappings.
- identify important relations in analytical geometry.
- utilize different methods for matrix decomposition.

Contents

1. Fundamentals
   - 1.1 Systems of linear equations
   - 1.2 Matrices as compact representations of linear equations
   - 1.3 Matrix algebra
   - 1.4 Inverse and trace
2. Vector Spaces
   - 2.1 Definition
   - 2.2 Linear combination and linear dependance
   - 2.3 Base, span, and rank
3. Linear and affine mappings
   - 3.1 Matrix representations of linear mappings
   - 3.2 Image and kernel
   - 3.3 Affine spaces and sub-spaces
   - 3.4 Affine mappings

4. Analytical Geometry
   - 4.1 Norms
   - 4.2 Inner and dot product
   - 4.3 Orthogonal projections
   - 4.4 Rotations

5. Matrix Decomposition
   - 5.1 Determinant and trace
   - 5.2 Eigenvalues and eigenvectors
   - 5.3 Cholesky decomposition
   - 5.4 Eigenvalue decomposition and diagonalisation
   - 5.5 Singular value decomposition

Literature

Compulsory Reading

Further Reading

- Mathai, A. M., & Haubold, H. J. (2017). Linear algebra, a course for physicists and engineers (1st ed.) De Gruyter.
- Neri, F. (2019). Linear algebra for computational sciences and engineering (2nd ed.) Springer.
- Shilov, G. E. (1977). Linear algebra. Dover Publications.
- Strang, G. (2020). Introduction to linear algebra. (5th ed.) Cambridge Press.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☑ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Mathematics: Analysis

Course Code: DLBDSMFC01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Analysis is one of the essential basic subjects of mathematics. Originally developed to be able to formulate and solve problems of classical mechanics mathematically, in its present rigorous form it has become indispensable in numerous applications in the natural sciences and technology. This module aims to introduce the basic hand tool of differential and integral calculus and to explain their mutual interrelations. In addition, the differential calculus is generalized to multidimensional spaces.

Course Outcomes

On successful completion, students will be able to

- summarize the basic concepts of analysis.
- illustrate the terms "consequences" and "series".
- explain the concept of function and to understand the concept of the inverse function.
- explain basic statements of the differential and integral calculus.
- explain the relationship between differentiation and integration.
- master the derivation of higher-dimensional functions.

Contents

1. Sequences and series
   - 1.1 Sequences and series
   - 1.2 Convergence of infinite series
   - 1.3 power series
2. Functions and reverse functions
   - 2.1 Continuous functions
   - 2.2 Exponential and logarithm function
   - 2.3 Trigonometric functions and their inverse functions
3. Differential calculus
   - 3.1 Derivatives and higher derivatives
   - 3.2 curve discussion
   - 3.3 Rules (chain rule, product rule, quotient rule ...)
   - 3.4 Taylor Rows

4. Integral calculus
   - 4.1 The Riemann Integral
   - 4.2 Specific and indefinite integrals
   - 4.3 The fundamental theorem of differential and integral calculus
   - 4.4 Volumes and shells of rotary bodies
   - 4.5 Paths and lengths

5. Differential calculus in the Rn
   - 5.1 Partial Derivation
   - 5.2 Total Derivation
   - 5.3 Gradients of vector-valued functions and matrices

Literature

Compulsory Reading

Further Reading

- Deisenroth, M.P., Faisal, A.A., & Ong, C.S. (2020). Mathematics for Machine Learning. Cambridge University Press.
- Magnus, R. (2020). Fundamental Mathematical Analysis. Springer International Publishing.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☑ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Statistics Basics

Module Code: DLBSEWSG_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	▪ none ▪ DLBDSSPDS01	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Stefan Stöckl (Statistics: Probability and Descriptive Statistics) / Dr. Stefan Stöckl (Statistics - Inferential Statistics)

Contributing Courses to Module

- Statistics: Probability and Descriptive Statistics (DLBDSSPDS01)
- Statistics - Inferential Statistics (DLBDSSIS01)

Module Exam Type

Module Exam	Split Exam
	Statistics: Probability and Descriptive Statistics • Study Format "Distance Learning": Exam, 90 Minutes (-) • Study Format "myStudies": Exam, 90 Minutes Statistics - Inferential Statistics • Study Format "Distance Learning": Exam, 90 Minutes

Weight of Module

see curriculum

Module Contents

Statistics: Probability and Descriptive Statistics

- Probability
- Random Variables
- Joint Distributions
- Expectation and Variance
- Inequalities and Limit Theorems

Statistics - Inferential Statistics

- Point Estimation
- Uncertainties
- Bayesian Inference & Non-Parametric Techniques
- Statistical Testing
- Statistical Decision Theory

Learning Outcomes

Statistics: Probability and Descriptive Statistics

On successful completion, students will be able to

- define probability, random variable, and probability distribution.
- understand the concept of Bayesian statistics.
- grasp the definition of joint and marginal distributions.
- calculate expectation values and higher moments.
- comprehend important inequality equations and limit theorems.

Statistics - Inferential Statistics

On successful completion, students will be able to

- understand point estimation methods.
- apply maximum likelihood and ordinary least squares method to estimate parameters.
- comprehend the concept of statistical and systematic errors.
- employ error propagation methods.
- utilize Bayesian inference and non-parametric techniques.
- evaluate statistical tests.
- grasp the fundamentals of statistical decision theory.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the field of Methods	All Bachelor Programmes in the Business & Management fields

Statistics: Probability and Descriptive Statistics

Course Code: DLBDSSPDS01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Statistical description and analysis are the foundations for data-driven analysis and prediction methods. This course introduces the fundamentals, beginning with a formal definition of probabilities and introduction to the concepts underlying Bayesian statistics.Random variables and probability density distributions are then discussed, as well as the concept of joint and marginal distributions. The importance of various discrete and continuous distributions and their applications is stressed.Characterizing distributions is an important aspect of describing the behavior of probability distributions. Students are familiarized with expectation values, variance, and covariance. The concepts of algebraic and central moments and moment-generating functions complement the characterization of probability distributions.Finally, this course focuses on important inequalities and limit theorems such as the law of large numbers or the central limit theorem.

Course Outcomes

On successful completion, students will be able to

- define probability, random variable, and probability distribution.
- understand the concept of Bayesian statistics.
- grasp the definition of joint and marginal distributions.
- calculate expectation values and higher moments.
- comprehend important inequality equations and limit theorems.

Contents

1. Probability
   - 1.1 Definitions
   - 1.2 Independent events
   - 1.3 Conditional probability
   - 1.4 Bayesian statistics
2. Random Variables
   - 2.1 Random Variables
   - 2.2 Distribution functions and probability mass functions
   - 2.3 Important discrete probability distributions
   - 2.4 Important continous probability distributions

3. Joint Distributions
   - 3.1 Joint distributions
   - 3.2 Marginal distributions
   - 3.3 Independent random variables
   - 3.4 Conditional distributions

4. Expectation and Variance
   - 4.1 Expectation of a random variable, conditional expectations
   - 4.2 Variance and covariance
   - 4.3 Expectations and variances of important probability distributions
   - 4.4 Algebraic and central moments
   - 4.5 Moment-generating functions

5. Inequalities and Limit Theorems
   - 5.1 Probability inequalities
   - 5.2 Inequalities for expectations
   - 5.3 The law of large numbers
   - 5.4 Central limit theorem

Literature

Compulsory Reading

Further Reading

- Downey, A.B. (2011). Think stats (2nd ed.). Sebastopol, CA: O'Reilly
- Kim, A. (2019). Exponential Distribution—Intuition, Derivation, and Applications. Available online.
- Wasserman, L. (2004). All of Statistics: A concise course in statistical inference. New York, NY: Springer

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☑ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☑ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Statistics - Inferential Statistics

Course Code: DLBDSSIS01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	DLBDSSPDS01

Course Description

Statistical analysis and understanding are the foundations of data-driven methods and machine learning approaches.This course gives a thorough introduction to point estimators and discusses various techniques to estimate and optimize parameters. Special focus is given to a detailed discussion of both statistical and systematic uncertainties as well as propagation of uncertainties.Bayesian statistics is fundamental to data-driven approaches, and this course takes a close look at Bayesian techniques such as Bayesian parameter estimation and prior probability functions.Furthermore, this course gives an in-depth overview of statistical testing and decision theory, focusing on aspects such as A/B testing, hypothesis testing, p-values, and multiple testing which are fundamental to statistical analysis approaches in a broad range of practical applications.

Course Outcomes

On successful completion, students will be able to

- understand point estimation methods.
- apply maximum likelihood and ordinary least squares method to estimate parameters.
- comprehend the concept of statistical and systematic errors.
- employ error propagation methods.
- utilize Bayesian inference and non-parametric techniques.
- evaluate statistical tests.
- grasp the fundamentals of statistical decision theory.

Contents

1. Point Estimation
   - 1.1 Method of moments
   - 1.2 Sufficient statistics
   - 1.3 Maximum likelihood
   - 1.4 Ordinary least squares
   - 1.5 Resampling techniques
2. Uncertainties
   - 2.1 Statistical and systematic uncertainties
   - 2.2 Propagation of uncertainties

3. Bayesian Inference & Non-parametric Techniques
   - 3.1 Bayesian parameter estimation
   - 3.2 Prior probability functions
   - 3.3 Parzen windows
   - 3.4 K-nearest-neighbours

4. Statistical Testing
   - 4.1 A/B testing
   - 4.2 Hypothesis tests & test statistics
   - 4.3 P-values & confidence intervals
   - 4.4 Multiple testing

5. Statistical Decision Theory
   - 5.1 The risk function
   - 5.2 Maximum likelihood, Minimax, and Bayes
   - 5.3 Admissibility and Stein's paradox

Literature

Compulsory Reading

Further Reading

- Wasserman, L. (2004). All of statistics: A concise course in statistical inference. Springer.
- Downey, A. B. (2014). Think stats (2nd ed.). O'Reilly.
- Downey, A.B. (2013). Think bayes. O'Reilly.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☑ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

DLBDSSIS01

Data Science and object oriented programming with Python

Module Code: DLBSEWDSPP_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Thomas Zöller (Introduction to Data Science) / Prof. Dr. Max Pumperla (Object oriented and functional programming in Python)

Contributing Courses to Module

- Introduction to Data Science (DLBDSIDS01)
- Object oriented and functional programming in Python (DLBDSOOFPP01)

Module Exam Type

Module Exam	Split Exam
	Introduction to Data Science • Study Format "Distance Learning": Oral Assignment Object oriented and functional programming in Python • Study Format "Distance Learning": Portfolio (50)

Weight of Module

see curriculum

Module Contents

Introduction to Data Science

- Introduction to Data Science
- Data
- Data Science in Business
- Statistics
- Machine Learning

Object oriented and functional programming in Python

This course introduces the students to the advanced programming concepts of object orientation and functional programming and how they are realized in the Python programming language.

Learning Outcomes

Introduction to Data Science

On successful completion, students will be able to

- define data science and its relation to other fields.
- comprehend data science activities.
- recognize the origins of data and the challenges of working with data.
- understand how data science methods are integrated into business settings.
- grasp fundamental statistical concepts.
- appreciate the importance of machine learning in data science.

Object oriented and functional programming in Python

On successful completion, students will be able to

- explain basic notions in object-oriented programming such as functions and classes.
- understand object-oriented programming concepts and their relation to software design and engineering.
- describe advanced function concepts in Python.
- recognize important ideas from functional programming.
- recall important libraries for functional programming in Python.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the fields of Data Science & Artificial Intelligence	All Bachelor Programmes in the IT & Technology fields

Introduction to Data Science

Course Code: DLBDSIDS01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Data science emerged as a multi-disciplinary field aimed at creating value from data. This course starts with an overview of data science and related fields and then defines data types and sources. Special focus is put on the assessment of data quality and electronic data processing.Use of data-driven methods has become vital for businesses, and this course outlines how data-driven approaches can be integrated within a business context and how operational decisions can be made using data-driven methods.Finally, this course highlights the importance of statistics and machine learning in the field of data science and gives an overview of relevant methods and approaches.

Course Outcomes

On successful completion, students will be able to

- define data science and its relation to other fields.
- comprehend data science activities.
- recognize the origins of data and the challenges of working with data.
- understand how data science methods are integrated into business settings.
- grasp fundamental statistical concepts.
- appreciate the importance of machine learning in data science.

Contents

1. Introduction to Data Science
   - 1.1 Definition of the term „data science“
   - 1.2 Data science and related fields
   - 1.3 Data science activities
2. Data
   - 2.1 Data types and data sources
   - 2.2 The 5Vs of data
   - 2.3 Data curation and data quality
   - 2.4 Data engineering

3. Data Science in Business
   - 3.1 Identification of use cases
   - 3.2 Performance evaluation
   - 3.3 Data-driven operational decisions
   - 3.4 Cognitive biases

4. Statistics
   - 4.1 Importance of statistics for data science
   - 4.2 Important statistical concepts

5. Machine Learning
   - 5.1 Role of machine learning in data science
   - 5.2 Overview of machine learning approaches

Literature

Compulsory Reading

Further Reading

- Akerkar, R., & Sajja, P. S. (2016). Intelligent techniques for data science. New York, NY: Springer International Publishing.
- Hodeghatta, U. R., & Nayak, U. (2017). Business analytics using R—A practical approach. New York, NY: Apress Publishing.
- Runkler, T. A. (2012). Data analytics: Models and algorithms for intelligent data analysis. New York, NY: Springer.
- Skiena, S. S. (2017). The data science design manual. New York, NY: Springer International Publishing.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Oral Assignment

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
110 h	0 h	20 h	20 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☐ Exam Template	

Object oriented and functional programming in Python

Course Code: DLBDSOOFPP01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

This course builds upon basic knowledge of Python programming (Introduction to Programming with Python, DLBDSIPWP) and is concerned with the exposition of advanced Python programming concepts. To this end, important notions of object-oriented programming like classes and objects and pertaining design principles are outlined. Starting from an in-depth discussion of advanced features of Python functions, functional programming concepts and their implementation in Python are conveyed.

Course Outcomes

On successful completion, students will be able to

- explain basic notions in object-oriented programming such as functions and classes.
- understand object-oriented programming concepts and their relation to software design and engineering.
- describe advanced function concepts in Python.
- recognize important ideas from functional programming.
- recall important libraries for functional programming in Python.

Contents

- This course provides students with a thorough introduction to important notions and concepts from the domain of object-oriented programming such as classes, objects, abstraction, encapsulation, inheritance, polymorphism, composition, and delegation. Additionally, the functional programming paradigm and pertaining ideas like functions as first class objects, decorators, pure functions, immutability and higher order functions are conveyed. Pursuant to the portfolio course type, the aforementioned concepts and ideas are explored by hands-on programming projects.

Literature
Compulsory Reading
Further Reading ▪ Lott, S. F. (2018): Functional Python programming: Discover the power of functional programming, generator functions, lazy evaluation, the built-in itertools library, and monads. 2nd ed., Packt Publishing, Birmingham. ▪ Lutz, M. (2013): Learning Python. 5th ed., O'Reilly, Sebastopol, CA. ▪ Phillips, D. (2018): Python 3 object-oriented programming: Build robust and maintainable software with object-oriented design patterns in Python 3.8. 3rd ed., Packt Publishing, Birmingham. ▪ Ramalho, L. (2015): Fluent Python: Clear, concise, and effective programming. O'Reilly, Sebastopol, CA.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Project

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Portfolio

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
120 h	0 h	30 h	0 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☐ Shortcast	☑ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	

Internet of Things and Embedded Systems

Module Code: DLBSEWITES_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Marian Benner-Wickner (Introduction to the Internet of Things) / N.N. (Embedded Systems)

Contributing Courses to Module

- Introduction to the Internet of Things (DLBINGEIT01_E)
- Embedded Systems (DLBROES01_E)

Module Exam Type

Module Exam	Split Exam
	Introduction to the Internet of Things • Study Format "Distance Learning": Exam, 90 Minutes • Study Format "myStudies": Exam, 90 Minutes Embedded Systems • Study Format "Distance Learning": Exam, 90 Minutes

Weight of Module

see curriculum

Module Contents

Introduction to the Internet of Things

- Internet of Things Fundamentals
- Social and Economic Significance
- Communication Standards and Technologies
- Data Storage and Processing
- Design and Development
- Applicability

Embedded Systems

- Embedded Systems Architecture
- Embedded Hardware
- Embedded Software
- Distributed Systems and IoT Architecture
- Embedded Operating Systems

Learning Outcomes

Introduction to the Internet of Things

On successful completion, students will be able to

- grasp the distinctive features of Internet of Things (IoT) and IoT systems.
- understand the social and economic importance of Internet of Things.
- identify the most important standards for communication between IoT devices.
- differentiate between various techniques for storing and processing data in IoT systems.
- identify different architectures and technologies for structuring IoT systems.
- recognize challenges of data protection and data security in IoT systems.

Embedded Systems

On successful completion, students will be able to

- understand the architecture of embedded systems.
- understand real-time embedded systems.
- design the main architecture of embedded systems for robotics, automation and IoT infrastructure.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the fields of Computer Science & Software and Engineering	All Bachelor Programmes in the IT & Technology fields

Introduction to the Internet of Things

Course Code: DLBINGEIT01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

The aim of this course is to give students an insight into technical and theoretical basics of the Internet of Things (IoT) and its fields of application. In addition to the general structure of IoT systems and the technology standards used in them, students are also taught the importance of Internet of Things for economy and society. Furthermore, this course demonstrates how data is exchanged, stored and processed in IoT.

Course Outcomes

On successful completion, students will be able to

- grasp the distinctive features of Internet of Things (IoT) and IoT systems.
- understand the social and economic importance of Internet of Things.
- identify the most important standards for communication between IoT devices.
- differentiate between various techniques for storing and processing data in IoT systems.
- identify different architectures and technologies for structuring IoT systems.
- recognize challenges of data protection and data security in IoT systems.

Contents

1. Internet of Things Fundamentals
   - 1.1 The Internet of Things - Basics and Motivation
   - 1.2 Evolution of the Internet - Web 1.0 to Web 4.0
2. Social and Economic Significance
   - 2.1 Innovations for Consumers and Industry
   - 2.2 Implications on People and the World of Work
   - 2.3 Data Protection and Data Security
3. Communication Standards and Technologies
   - 3.1 Network Topologies
   - 3.2 Network Protocols
   - 3.3 Technologies

4. Data Storage and Processing
   - 4.1 Networked Storage with Linked Data and RDF(S)
   - 4.2 Analysis of Networked Data using a Semantic Reasoner
   - 4.3 Processing of Data Streams with Complex Event Processing
   - 4.4 Operation and Analysis of Large Data Clusters using NoSQL and MapReduce

5. Design and Development
   - 5.1 Software Engineering for Distributed and Embedded Systems
   - 5.2 Architecture Styles and Patterns of Distributed Systems
   - 5.3 Platforms: Microcontrollers, Monoboard Computers, One-Chip Systems

6. Applicability
   - 6.1 Smart Home / Smart Living
   - 6.2 Ambient Assisted Living
   - 6.3 Smart Energy / Smart Grid
   - 6.4 Smart Factory
   - 6.5 Smart Logistics

Literature

Compulsory Reading

Further Reading

- Buyya, R./Vahid Dastjerdi, A. (Hrsg.) (2016): Internet of things. Principles and paradigms. Morgan Kaufmann, Cambridge, MA.
- Fleisch, E. (Hrsg.) (2005): Internet der dinge. Ubiquitous Computing und RFID in der Praxis. Springer, Berlin.
- Gilchrist, A. (2016): Industry 4.0. The industrial internet of things. Apress, New York, NY.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Embedded Systems

Course Code: DLBROES01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Embedded systems are required to make functional engineering systems operational. Through embedding microprocessor-based systems capable of networking, data exchange and processing, the functionality of products and systems can be enhanced in terms of features, precision, accuracy, dynamic properties, and intelligence. In this sense, an embedded system is the place where everything begins. This course provides the basics on embedded systems, by focusing on the architectural patterns of modern systems and platforms. The embedded hardware and software aspects are addressed. An emphasis of this course is given to connectivity and networking aspects to build distributed systems for the internet of things and the industrial internet of things (with the final purpose of conceptualizing cyber-physical systems). The course closes with an overview on existing common embedded operating systems.

Course Outcomes

On successful completion, students will be able to

- understand the architecture of embedded systems.
- understand real-time embedded systems.
- design the main architecture of embedded systems for robotics, automation and IoT infrastructure.

Contents

1. Introduction
   - 1.1 Embedded Systems Design
   - 1.2 Embedded Systems Architecture
   - 1.3 Embedded Systems Models
   - 1.4 Standards, Compilers and Programming Languages
2. Embedded Hardware
   - 2.1 Schematics
   - 2.2 Basic Components
   - 2.3 Embedded Processors
   - 2.4 Board Memory
   - 2.5 Board I/O
   - 2.6 Buses

3. Embedded Software
   - 3.1 Device Drivers
   - 3.2 Scheduling Basics
   - 3.3 State Machines
   - 3.4 Interrupts
   - 3.5 Watchdogs
   - 3.6 Embedded Operating Systems
   - 3.7 Middleware

4. Distributed Systems and IoT Architecture
   - 4.1 Network Interfaces (Ethernet, WiFi, 6LoWPAN, Bluetooth...)
   - 4.2 The Internet Protocol
   - 4.3 Transport Layer Security
   - 4.4 Application Protocols (Message protocols, REST)

5. Embedded Operating Systems
   - 5.1 Task Management
   - 5.2 Scheduler
   - 5.3 Synchronization
   - 5.4 System Resource Separation
   - 5.5 Examples of Embedded Operating Systems

Literature

Compulsory Reading

Further Reading

- Barkalov, A./Titarenko, L./Mazurkiewicz, M. (2019): Foundations of Embedded Systems. In: Kacprzyk, J.: Studies in Systems, Decision and Control, Volume 195, Springer Nature, Chams.
- Lacamera, D. (2018): Embedded systems architecture: explore architectural concepts, pragmatic design patterns, and best practices to produce robust systems. Packt Publishing, Birmingham.
- Noergaard, T. (2013): Embedded Systems Architecture. Elsevier Inc, Amsterdam.
- Siegesmund, M. (2014): Embedded C Programming. Elsevier Inc, Amsterdam.
- Simon, D. E. (1999): An embedded software primer. Addison Wesley, Boston, MS.
- White, E. (2011): Making Embedded Systems. O'Reilly, Sebastopol, CL.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

DLBROES01_E

Robotics and Production Engineering

Module Code: DLBSEWRI_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Matthias Eifler (Introduction to Robotics) / Prof. Dr. Mario Boßlau (Production Engineering)

Contributing Courses to Module

- Introduction to Robotics (DLBROIR01_E)
- Production Engineering (DLBDSEAR01)

Module Exam Type

Module Exam	Split Exam
	Introduction to Robotics • Study Format "Distance Learning": Exam or Written Assessment: Written Assignment, 90 Minutes • Study Format "myStudies": Exam or Written Assessment: Written Assignment, 90 Minutes Production Engineering • Study Format "myStudies": Exam, 90 Minutes • Study Format "Distance Learning": Exam, 90 Minutes (50)

Weight of Module

see curriculum

Module Contents

Introduction to Robotics

- Introduction to Robotics
- Trends
- Industrial Robots
- Mobile Robots
- Applications

Production Engineering

- Introduction to Manufacturing Technology
- Main Production Groups According to DIN 8580
- Additive Manufacturing Processes
- Rapid Prototyping
- Rapid Tooling
- Direct/Rapid Manufacturing
- Cyber-Physical Production Plants

Learning Outcomes

Introduction to Robotics

On successful completion, students will be able to

- name important developments in the field of robotics.
- understand the mechanical structure and characteristics of robots.
- name characteristics and challenges of industrial robots.
- name characteristics and challenges of mobile robots.
- understand the role of robots in applications.
- name and understand current trends in the field of robotics.

Production Engineering

On successful completion, students will be able to

- understand the basic concepts and interrelationships of production engineering.
- understand current changes in manufacturing technology due to technologies such as additive manufacturing and megatrends such as cyber physical systems.
- assign different manufacturing processes to the main manufacturing groups according to DIN 8580.
- understand the basic principle of additive manufacturing processes.
- distinguish between different additive manufacturing processes.
- understand the terms Rapid Prototyping, Rapid Tooling, and Direct Manufacturing and name individual processes and application examples.
- understand the elements and properties of cyber-physical production plants.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the fields of Engineering and Computer Science & Software Development	All Bachelor Programmes in the IT & Technology fields

Introduction to Robotics

Course Code: DLBROIR01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Robotics is experiencing very interesting developments, which experts describe as being a transition to a new generation of robots. We have moved from the "4Ds" of Robotics 1.0 (dull, dirty, dumb, dangerous) to the "4Ss" of Robotics 2.0 (smarter, safer, sensors, simple), but we still need to proceed further to the "4Ms" of Robotics 3.0 (multitasking, emotive, morphing, multiagent). This course, thus, provides the required background to understand the main development of robotics looking at industrial as well as at mobile robots, their main characteristics, issues, challenges, applications, and development trends.

Course Outcomes

On successful completion, students will be able to

- name important developments in the field of robotics.
- understand the mechanical structure and characteristics of robots.
- name characteristics and challenges of industrial robots.
- name characteristics and challenges of mobile robots.
- understand the role of robots in applications.
- name and understand current trends in the field of robotics.

Contents

1. What is Robotics?
   - 1.1 Basics and Definitions
   - 1.2 History and Cultural Influence
   - 1.3 Challenges and Trends (from Robotics 1.0 to Robotics 3.0)
2. Robots
   - 2.1 Mechanical Structure
   - 2.2 Kinematic Chains
   - 2.3 Market Overview

3. Industrial Robots
   - 3.1 Components of Industrial Robot Systems
   - 3.2 Characteristics
   - 3.3 Common Industrial Robots
   - 3.4 Applications
   - 3.5 Trends

4. Mobile Robots
   - 4.1 Components of Mobile Robot Systems
   - 4.2 Characteristics
   - 4.3 Common Mobile Robots
   - 4.4 Applications
   - 4.5 Trends

5. Applications
   - 5.1 Industrial Robots
   - 5.2 Healthcare
   - 5.3 Agriculture or Field Robotics
   - 5.4 Space and Defense
   - 5.5 Warehouse and Logistics
   - 5.6 Construction
   - 5.7 Wearables
   - 5.8 Social Robots

Literature

Compulsory Reading

Further Reading

- Mihelj, M., Bajd, T., Ude, A., Lenarcic, J., Stanovnik, A., Munih, M., Rejc, J., & Slajpah, S. (2019). Robotics(2nd ed.). Springer.
- Ben-Ari, M., & Mondada, F. (2017). Elements of robotics. Springer.
- Siciliano, B., & Khatib, O. (Eds.). (2016). Springer handbook of robotics. Springer

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam or Written Assessment: Written Assignment, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
100 h	0 h	25 h	25 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam or Written Assessment: Written Assignment, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
100 h	0 h	25 h	25 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Production Engineering

Course Code: DLBDSEAR01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

The aim of the course is to provide students with an overview of the processes that have influenced and still influence production processes through technological developments under the generic term Industry 4.0, based on traditional, standardized manufacturing techniques. These include, in particular, technological advances in additive manufacturing processes that enable applications such as rapid prototyping, rapid tooling, and direct manufacturing. Finally, the course deals with the consequences of the digitalization and networking of production facilities and their elements in the sense of a cyber-physical system.

Course Outcomes

On successful completion, students will be able to

- understand the basic concepts and interrelationships of production engineering.
- understand current changes in manufacturing technology due to technologies such as additive manufacturing and megatrends such as cyber physical systems.
- assign different manufacturing processes to the main manufacturing groups according to DIN 8580.
- understand the basic principle of additive manufacturing processes.
- distinguish between different additive manufacturing processes.
- understand the terms Rapid Prototyping, Rapid Tooling, and Direct Manufacturing and name individual processes and application examples.
- understand the elements and properties of cyber-physical production plants.

Contents

1. Introduction to Manufacturing Technology
   - 1.1 Basic Terms and Contexts in Manufacturing Theory
   - 1.2 Historical Development of Production
   - 1.3 The Discussion About the Long Tail

2. Main Production Groups According to DIN 8580
   - 2.1 Archetypes
   - 2.2 Reshaping
   - 2.3 Cutting (Cutting, Machining, Ablation)
   - 2.4 Joining
   - 2.5 Coating
   - 2.6 Substance Property Changes

3. Additive Manufacturing Processes
   - 3.1 Basic Principles and Legal Aspects
   - 3.2 Stereolithography (STL)
   - 3.3 Selective Laser Sintering and Selective Beam Melting With Laser or Electron Beam
   - 3.4 Fused Deposition Modeling (FDM)
   - 3.5 Multi-Jet Modeling (MJM) and Poly-Jet Process (PJM)
   - 3.6 3D Printing Process (3DP)
   - 3.7 Laminating Processes
   - 3.8 Mask Sintering

4. Rapid Prototyping
   - 4.1 Definition
   - 4.2 Strategic and Operational Aspects
   - 4.3 Application Areas and Examples

5. Rapid Tooling
   - 5.1 Definition, Strategic, and Operational Aspects
   - 5.2 Indirect and Direct Procedures

6. Direct/Rapid Manufacturing
   - 6.1 Potentials and Requirements for Procedures
   - 6.2 Implementation, Application Areas, and Examples

7. Cyber-Physical Production Plants
   - 7.1 Derivation of the Terms Industry 4.0 and Cyber-Physical Systems
   - 7.2 Megatrend Cyber Physical Systems (CPS)
   - 7.3 Definition Cyber-Physical Production Plant
   - 7.4 Effects on Planning and Operation of Production Facilities
   - 7.5 Dynamic Reconfiguration and Migration of Production Facilities

Literature
Compulsory Reading
Further Reading ▪ Anderson, C. (2012): Makers. The new industrial revolution. Crown Business, New York. ▪ Gebhardt, A. (2012): Understanding Additive Manufacturing. Rapid Prototyping – Rapid Tooling – Rapid Manufacturing. Hanser, München/Cincinnati. ▪ Gibson, I., Rosen, D., Stucker, B., & Khorasani, M. (2021). Additive Manufacturing Technologies (3rd ed.). Springer International Publishing. ▪ Groover, M. P., (2019). Fundamentals of Modern Manufacturing: Materials, Processes, and Systems (7th ed.). Wiley. ▪ Kalpakjian, S., & Schmid, S.R. (2020). Manufacturing Engineering and Technology (8th ed.). Pearson.

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

International Management and Leadership

Module Code: DLBSEWIML_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Jürgen Matthias Seeler (International Management) / N.N. (Leadership 4.0)

Contributing Courses to Module

- International Management (BWINT01)
- Leadership 4.0 (DLBWPLS01_E)

Module Exam Type

Module Exam	Split Exam
	International Management • Study Format "Distance Learning": Exam, 90 Minutes Leadership 4.0 • Study Format "myStudies": Exam, 90 Minutes • Study Format "Distance Learning": Exam, 90 Minutes

Weight of Module

see curriculum

Module Contents

International Management

- Globalization and the internationalization of business
- Assessment of political, legal, economic, and cultural Contexts
- Strategy in international business
- Organization in international business
- Marketing in international business
- Human resource management in international business

Leadership 4.0

- Conventional understanding of leadership
- Management tools
- Leadership versus management
- Integral concept of humankind as future-oriented model
- Characteristics and competencies of leaders
- Leadership models
- Agile Leadership instruments

Learning Outcomes

International Management

On successful completion, students will be able to

- recognize and explain the cultural, social, economic, historical, and political differences that affect strategic decision making on an international/global scale.
- gather specific information and conduct reliable assessments of the opportunities and risks related to business activities in different geographical market regions and specific national markets.
- describe the impact of culture on international business activities.
- identify different options for market entry and market development and participate in strategic planning activities that address these issues.
- design and evaluate different organizational structures for international businesses and design measures to optimize organizational structures for international operations.
- design, evaluate, and optimize human resource management practices for global and multinational companies.
- explain options for international marketing and select an appropriate marketing mix relative to specific products/services and the target market.
- identify and manage challenges associated with operating in an international/global business environment, such as the procurement and coordination of resources and human resource management.
- develop business plans that implement specific organizational, marketing, and distribution strategies in selected regions/countries.

Leadership 4.0

On successful completion, students will be able to

- understand the classical theories of leadership and new leadership models.
- distinguish between the terms leadership and management.
- reflect on the understanding of successful leadership models against the background of economic changes.
- develop an understanding of the need for alternative forms of organizational directing.
- implement appropriate leadership methods according to a company's level of complexity.
- draw upon a sound theoretical understanding that they can practice in applied research.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the field of Business Administration & Management	All Bachelor Programs in the Business & Management field

International Management

Course Code: BWINT01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Globalization presents multiple opportunities and challenges to product and service industries. Many companies previously engaged in local markets must consider global trends and international markets, both on the demand and on the supply side. With this, comes new opportunities to market products and services. At the same time, complexity in daily business increases and managers have to face ambiguities and frequently changing contexts. With more competition, more diverse markets, and cultural, political, and legal challenges abroad, it has become more difficult to manage a company efficiently. All these factors call for managers to adopt a global mindset and sufficient cultural sensitivity.The course is designed to cover the economic, organizational, and cultural underpinnings that students need to grasp in order to better understand the managerial challenges that global organizations of all types and sizes have to cope with. Participants of this course will be provided with empirical knowledge and first-hand experiences of international management. Through multiple case studies within the course book, online lectures, and tutorials, students will develop a detailed understanding of the strategies and operational patterns necessary to successfully operate in international markets.

Course Outcomes

On successful completion, students will be able to

- recognize and explain the cultural, social, economic, historical, and political differences that affect strategic decision making on an international/global scale.
- gather specific information and conduct reliable assessments of the opportunities and risks related to business activities in different geographical market regions and specific national markets.
- describe the impact of culture on international business activities.
- identify different options for market entry and market development and participate in strategic planning activities that address these issues.
- design and evaluate different organizational structures for international businesses and design measures to optimize organizational structures for international operations.
- design, evaluate, and optimize human resource management practices for global and multinational companies.
- explain options for international marketing and select an appropriate marketing mix relative to specific products/services and the target market.
- identify and manage challenges associated with operating in an international/global business environment, such as the procurement and coordination of resources and human resource management.
- develop business plans that implement specific organizational, marketing, and distribution strategies in selected regions/countries.

Contents

4. Strategy Development in International Business
   - 4.1 Strategy in Globalized Business Operations
   - 4.2 Strategy Concepts and Strategic Options
   - 4.3 Managing Strategy

5. International Human Resource Management
   - 5.1 Characteristics of International Human Resource Management
   - 5.2 The Global Manager
   - 5.3 Instruments in International Human Resource Management

6. Organization in International Business
   - 6.1 Traditional Perspectives on Business Organization
   - 6.2 Modern Views on Business Organization
   - 6.3 Coordination of Intra-Organization Collaboration

7. International Marketing
   - 7.1 Marketing in International Business
   - 7.2 Strategic Choices in International Marketing
   - 7.3 Marketing Mix Choices in International Marketing

Literature

Compulsory Reading

Further Reading

- Rugman, A. M., & Collinson, S. (2012). International business (6th ed.). Harlow: Pearson Longman.
- Deresky, H. (2013). International management (8th ed.). Harlow: Prentice Hall International.
- Peng, M. W., & Meyer, K. (2011). International business. London: Cengage Learning Emea.
- Daniels, J. D., Radebaugh, L. H., & Sullivan, D. P. (2013). International business, environments and operations (14th ed.). Upper Saddle River, NJ: Pearson Prentice Hall.
- Johnson, G., Scholes, K., & Whittington, R. (2008). Exploring corporate strategy (8th ed.). Harlow: Pearson Prentice Hall.
- Morgan, G., Kristensen, P. H., & Whitley, R. (Eds.). (2001). The multinational firm: Organizing across institutional and national divides. Oxford: Oxford University Press.
- Wall, S., Minocha, S., & Rees, B. (2010). International business (3rd ed.). Harlow: Prentice Hall.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Leadership 4.0

Course Code: DLBWPLS01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Today, competitiveness depends more than ever on continuous innovation. This puts new demands on the management of companies. The task of successful leaders in innovation and business is no longer to offer direction and solutions, but to create a framework in which others develop innovations. This change, which is currently taking place with full force in companies, requires further developments on classic leadership concepts and its principles.Against the background of digital change and the advance of artificial intelligence, established business models are constantly being put to the test. On the one hand, it is important to work on several projects simultaneously and to adapt flexibly to changing conditions at any time; on the other hand, employees want to be integrated into the work process in a different way. Consideration and flexibility for their personal and family situation play an increasing role. Innovation and business leaders can only meet all these diverse challenges with Leadership by inspiring others to think ahead and act inter-divisionally, in other words, to be visionary. This course tries to convey knowledge, understanding and tools for this challenging field of work.

Course Outcomes

On successful completion, students will be able to

- understand the classical theories of leadership and new leadership models.
- distinguish between the terms leadership and management.
- reflect on the understanding of successful leadership models against the background of economic changes.
- develop an understanding of the need for alternative forms of organizational directing.
- implement appropriate leadership methods according to a company's level of complexity.
- draw upon a sound theoretical understanding that they can practice in applied research.

Contents

1. Basics of the Leadership Concept
   - 1.1 Definition of the Leadership Concept and Leadership Actions
   - 1.2 Development of the Understanding of Leadership
   - 1.3 The Role of Communication in Leadership
   - 1.4 New Challenges for Leadership

Literature

Compulsory Reading

Further Reading

- Au, C. v. (eds.) (2017): Characteristics and competencies of leaders. Mindfulness, self-reflection, soft skills and competence systems. Springer, Wiesbaden.
- Creusen, U./Eschemann, N. -R./Joahnn, T. (2010): Positive leadership. Psychology of successful leadership. Advanced strategies for the application of the grid model. Gabler, Wiesbaden.
- Evans, M. (1995): Leadership Theories - Way-Destination Theory. In: Kieser, A./Reber, G./Wunderer, R. (eds.): Handwörterbuch der Führung. 2nd edition, Schäffer-Poeschel, Stuttgart, pp. 1075 -1091.
- Furtner, M. R. (2017): Empowering Leadership. With self-responsible employees to innovation and top performance. Springer Gabler, Wiesbaden.
- Furtner, M. R./Baldegger, U. (2016): Self-Leadership and Leadership. Theories, models and practical implementation. Second edition, Springer Gabler, Wiesbaden.
- Manager Magazine Publishing Company (ed.) (2015): Harvard Business Manager Special: Leadership. How does leadership work in the age of digital transformation? A booklet about management in change. 37th year
- Hofer, S. (2016): More agile leadership. Simple measures for better teamwork, better performance and higher creativity. Springer Gabler, Wiesbaden.
- Kauffeld, S. (Hrsg.) (2014): Work, Organizational and Personnel Psychology for Bachelor. 2nd edition, Springer, Berlin.
- Maxwell, J. C. (2016): Leadership. The 21 most important management principles. 8th edition, fountain, pouring.
- Wilber, K. (2012): Integral Psychology. Mind, consciousness, psychology, therapy. Arbor, Freiburg.

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

International Marketing and Branding

Module Code: DLBDSEIMB

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Caterina Fox (International Marketing) / N.N. (International Brand Management)

Contributing Courses to Module

- International Marketing (DLBDSEIMB01)
- International Brand Management (DLBDSEIMB02)

Module Exam Type

Module Exam	Split Exam
	International Marketing • Study Format "myStudies": Exam, 90 Minutes • Study Format "Distance Learning": Exam, 90 Minutes International Brand Management • Study Format "myStudies": Exam, 90 Minutes • Study Format "Distance Learning": Module Exam (50)

Weight of Module

see curriculum

Module Contents

International Marketing

- International marketing strategy
- Cultural differences and their significance for marketing
- International marketing mix (product, price, promotion, and distribution decisions in an international environment)
- International market research and consumer behavior
- Ethical aspects in international marketing
- International marketing controlling and six sigma

International Brand Management

- Basics of brand management
- Framework conditions for brands in international markets
- Strategies and concepts of international brands
- Brand architectures and brand extension options
- Brand management and communication
- Brand management according to the stakeholder concept
- Brand control and protection

Learning Outcomes

International Marketing

On successful completion, students will be able to

- understand basic aspects of international strategic marketing.
- analyze cultural differences and their impact on international marketing.
- apply selected concepts of the international marketing mix.
- describe the possibilities of international market research and its influence on consumer behavior.
- recognize the necessity of international brand controlling and quality management.
- reproduce theoretical knowledge using case studies.

International Brand Management

On successful completion, students will be able to

- recognize the significance of a brand and the general conditions under which brands operate, as well as the associated tasks of brand management.
- describe the components of a brand and its management.
- explain the positioning of brands on regional, national and international markets.
- understand the role of brand evaluation and compare the most common measurement techniques.
- give an overview of the importance of trademark protection and suggest strategies for preventing counterfeiting.
- conceive of brand strategies and measures for the avoidance or occurrence of brand crises.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the fields of Marketing & Sales	All Bachelor Programmes in the Marketing & Communication fields

International Marketing

Course Code: DLBDSEIMB01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Students are taught the necessity for strategic marketing in an international context. They will learn about essential cultural differences and their influences on international marketing management. The basic decisions, standardizations, and adaptations in international marketing are experienced by the students on the basis of different concepts in the international marketing mix. The necessity of international market research, strategic planning, and control are taught to the students, along with the ethical aspects in international marketing. The students analyze current topics in international marketing management and reflect on them in connection with the concepts they have learned in this course.

Course Outcomes

On successful completion, students will be able to

- understand basic aspects of international strategic marketing.
- analyze cultural differences and their impact on international marketing.
- apply selected concepts of the international marketing mix.
- describe the possibilities of international market research and its influence on consumer behavior.
- recognize the necessity of international brand controlling and quality management.
- reproduce theoretical knowledge using case studies.

Contents

1. Strategic International Marketing
   - 1.1 Internationalization
   - 1.2 Theoretical Foundations of International Market Entry Strategies
   - 1.3 Forms of International Market Entry
2. Cultural Differences as an Aspect of International Marketing
   - 2.1 Overview of Culture
   - 2.2 Cultural Model Based on Hofstede
   - 2.3 Cultural Model Based on Trompenaars

3. Case Studies in International Market Entry and Marketing Strategies
   - 3.1 Case Study: Nivea in South Korea
   - 3.2 Case Study: Bosch and Siemens Hausgeräte GmbH in China
   - 3.3 Case Study: Siemens Mobile in China
   - 3.4 Case Study: Siemens in China

4. International Product Management and Product Development
   - 4.1 Goals of International Product Management
   - 4.2 Framework Conditions for International Product Management
   - 4.3 International Product Decisions
   - 4.4 International Product Development

5. Exchange Rate Fluctuations and International Price Calculation
   - 5.1 Tasks and Objectives of International Price Management
   - 5.2 Factors Influencing International Price Management
   - 5.3 Instruments of International Price Management

6. International Communication and International Sales Policy
   - 6.1 International Communication Management
   - 6.2 International Sales Management

7. International Marketing and Ethics
   - 7.1 Overview of International Marketing and Ethics
   - 7.2 Business Ethics in International Companies
   - 7.3 Case Study: Nestlé

8. Applied Market Research and Its Influence on Consumer Behavior
   - 8.1 Scope of International Market Research
   - 8.2 Requirements for International Market Research Information
   - 8.3 International Secondary Research
   - 8.4 International Primary Research

9. Monitoring and Control in International Marketing
   - 9.1 Controlling in International Management

10. Six Sigma, Brand Management, and Rebranding
    - 10.1 Six Sigma: Basics, Definitions, and Processes
    - 10.2 Brand Management
    - 10.3 Rebranding

Literature
Compulsory Reading
Further Reading ▪ Armstrong, G., Kotler, P., & Opresnik, M. O. (2019). Marketing: An introduction (14th ed.). Pearson. ▪ Green, M. C., & Keegan, W. J. (2020). Global marketing (10th ed.). Pearson. ▪ Hofstede, G., Hofstede, G. J., & Minkov, M. (2010). Cultures and organizations—Software of the mind: Intercultural cooperation and its importance for survival. McGraw-Hill. ▪ Hollensen, S. (2020). Global marketing (8th ed.). Pearson. ▪ Mooij, M. (2018). Global marketing and advertising: Understanding cultural paradoxes (5th ed.). Sage Publications.

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

International Brand Management

Course Code: DLBDSEIMB02

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

The aim of this course is to deepen and expand the knowledge acquired in the introductory elective course International Marketing. The value of a brand is a decisive competitive advantage for companies in international business. Brands create long-term and profitable customer relationships. Brands are therefore valuable assets for companies and organizations. Students learn the basics of brand management before moving on to the concepts and success factors of international brand management. Students also become familiar with the structure of brand architectures and the possibilities of brand extensions. The fact that different stakeholder groups must be taken into account in brand management is communicated to the students on the basis of the stakeholder concept. In addition, the students get to know the various methods for measuring brand value and brand controlling. The aspects of trademark protection that are particularly important in an international environment will be dealt with conclusively.

Course Outcomes

On successful completion, students will be able to

- recognize the significance of a brand and the general conditions under which brands operate, as well as the associated tasks of brand management.
- describe the components of a brand and its management.
- explain the positioning of brands on regional, national and international markets.
- understand the role of brand evaluation and compare the most common measurement techniques.
- give an overview of the importance of trademark protection and suggest strategies for preventing counterfeiting.
- conceive of brand strategies and measures for the avoidance or occurrence of brand crises.

Contents

1. Basics of Brand Management
   - 1.1 Brand Significance and Brand Understanding
   - 1.2 Market Conditions
   - 1.3 Tasks and Goals of Brand Management

2. Brand Identity, Brand Positioning, and Brand Personality
   - 2.1 Brand Identity as the Basis of Brand Management
   - 2.2 Brand Positioning
   - 2.3 Brand Image
   - 2.4 Brand Personality

3. Brand Strategies
   - 3.1 The Challenges for Brand Strategies
   - 3.2 Brand Strategies for New Products
   - 3.3 Trademark Licensing

4. International Branding
   - 4.1 Importance of Branding for International Companies
   - 4.2 Brand Concepts for International Brands
   - 4.3 Factors for Successful International Brands

5. Brand Architectures and Types of Branding
   - 5.1 Brand Hierarchies
   - 5.2 Co-branding and Ingredient Branding

6. Brand Management and Communication
   - 6.1 Classic Brand Communication
   - 6.2 Brand Communication on the Internet

7. Brand Expansion
   - 7.1 Basics of Brand Extension
   - 7.2 Opportunities and Risks of Brand Extension
   - 7.3 Ideal Typical Sequence of the Brand Extension Process

8. Brand Management According to the Stakeholder Concept
   - 8.1 Basics of Brand Management According to the Stakeholder Principle
   - 8.2 Stakeholder Groups: Consumer Stakeholder Groups
   - 8.3 Stakeholder Groups: Shareholders and Financial Investors
   - 8.4 Stakeholder Groups: Employees
   - 8.5 Stakeholder Groups: Suppliers and the Public

9. Brand Control
   - 9.1 Basics of Brand Controlling
   - 9.2 Importance and Measurement of Brand Value (Brand Status Analyses)
   - 9.3 Practical Methods for Measuring Brand Value

10. Trademark Protection
   - 10.1 Object of Trademark Protection
   - 10.2 Origin of Trademark Protection
   - 10.3 Trademark Infringements

Literature

Compulsory Reading

Further Reading

- Gelder, S. v. (2003): Global Brand Strategy. Unlocking Brand Potential Across Countries, Cultures and Markets. Kogan Page, London.
- Keller, K. L. (2007): Strategic Brand Management. Building, Measuring and Managing Brand Equity. 3. Auflage, Prentice Hall International, Edinburgh.

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Module Exam

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Applied Sales

Module Code: DLBDSEAS

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Patrick Geus (Applied Sales I) / Prof. Dr. Patrick Geus (Applied Sales II)

Contributing Courses to Module

- Applied Sales I (DLBDSEAS01)
- Applied Sales II (DLBDSEAS02)

Module Exam Type

Module Exam	Split Exam
	Applied Sales I • Study Format "Distance Learning": Exam Applied Sales II • Study Format "Distance Learning": Exam

Weight of Module

see curriculum

Module Contents

Applied Sales I

- Fundamentals of Applied Sales
- The Distribution System
- Personal Sales
- Sales Plans
- New Customer Acquisition
- A Sales Visit
- Conversational Tactics
- Conducting Negotiations
- Other Sales Channels

Applied Sales II

- Marketing and Sales
- Customer Satisfaction as a Success Factor
- Personalities in Sales
- Customer-Oriented Communication
- Presentation and Rhetoric
- Customer Loyalty
- Networking
- Case Study

Learning Outcomes

Applied Sales I

On successful completion, students will be able to

- understand the fundamentals of applied sales and place them in the context of the company.
- understand the interaction of the individual facets of applied sales.
- differentiate between and evaluate individual sales systems.
- describe current sales types and sales characteristics.
- oversee and classify the entire sales process from customer acquisition to customer retention.
- understand the basics of sales and negotiation management and apply them.
- name the usual sales instruments, recognize their advantages and disadvantages, and reflect on essential fields of application and possibilities.

Applied Sales II

On successful completion, students will be able to

- understand the interaction and the respective areas of responsibility of marketing and sales.
- reflect on and classify the goals and measures within the framework of the applied sales system.
- assess the relevance of customer satisfaction and retention. In addition, the students will be familiar with the central design elements of CRM.
- reflect on and assess alternative approaches to customer loyalty and relationship management and apply them in business practice.
- understand the meaning of the terms customer life cycle and customer value, and develop approaches to manage them in the sense of the respective sales targets.
- use descriptive presentation techniques in order to convince customers and other sales partners.
- understand the relevance of networking and develop strategies to broaden the contact base.
- develop and evaluate their own market analyses and sales concepts on the basis of practical experience within the framework of the case study.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the fields of Marketing & Sales	All Bachelor Programmes in the Marketing & Communication fields

Applied Sales I

Course Code: DLBDSEAS01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

The demands on sales thinking are growing every day. Globalized demand combined with high competition is making it increasingly difficult for companies to compete for customers. At the same time, customers are becoming better informed, while traditional supply markets are saturated and at overcapacity. In order to be successful in such an environment, sales thinking and action are required along with a new type of salesperson. Within the course Applied Sales I (Introduction), the participants are familiarized with the basic concepts of applied sales. You will learn about sales organization, dealing with alternative sales channels, and get to know the dedicated sales planning process. The contents of the module are complemented by the successful acquisition of new customers, whereby particular attention is paid to the organization and implementation of customer visits and the conduct of discussions and negotiations.

Course Outcomes

On successful completion, students will be able to

- understand the fundamentals of applied sales and place them in the context of the company.
- understand the interaction of the individual facets of applied sales.
- differentiate between and evaluate individual sales systems.
- describe current sales types and sales characteristics.
- oversee and classify the entire sales process from customer acquisition to customer retention.
- understand the basics of sales and negotiation management and apply them.
- name the usual sales instruments, recognize their advantages and disadvantages, and reflect on essential fields of application and possibilities.

Contents

1. Fundamentals of Applied Sales and Distribution
   - 1.1 Tasks and Forms of Applied Distribution
   - 1.2 Marketing as the Basis of Sales
   - 1.3 Distribution, Sales, and Other Terms
   - 1.4 Sales in Different Economic Sectors

2. The Distribution System
   - 2.1 Forms of Sales
   - 2.2 Sales Organisation
   - 2.3 Key Account Management
   - 2.4 Multi-Channel Distribution

3. Personal Sales
   - 3.1 The "New Sellers"
   - 3.2 Requirements for Sales Personalities
   - 3.3 The Key Account Manager
   - 3.4 Task of Sales Managers

4. Sales Plan
   - 4.1 Tasks and Objectives of Sales Management
   - 4.2 Observation of Competition in the Context of Sales Management
   - 4.3 Potential Analyses and Sales Planning
   - 4.4 Sales Control and Visit Strategies

5. New Customer Acquisition
   - 5.1 Identification of New Customer Potential
   - 5.2 Customer Relationship Management and Customer Acquisition
   - 5.3 Trade Fairs and Events
   - 5.4 Networking

6. The Sales Visit
   - 6.1 Frequency and Preparation of Visits
   - 6.2 Conduct of a Visit
   - 6.3 Visit Reports and Follow-Up
   - 6.4 Aftercare and Follow-Up

7. Conversational Tactics
   - 7.1 Structured Conversation Preparation
   - 7.2 Goal-Oriented Conversation: The D.A.L.A.S Model
   - 7.3 Questioning Techniques

8. Conducting Negotiations
   - 8.1 Psychology of Negotiation
   - 8.2 Negotiation Structure
   - 8.3 Objection Handling
   - 8.4 Price Negotiations

9. Other Sales Channels
   - 9.1 Telemarketing
   - 9.2 Catalogue and Brochure Sales
   - 9.3 Internet and E-Commerce

Literature

Compulsory Reading

Further Reading

- Jobber, D./Lancaster, G./Le Meunier-Fitzhugh, K. (2019): Selling and Sales Management, 11th Ed.; Pearson
- Johnston, M.W./Marshall (2021): Sales Force Management: Leadership, Innovation, Technology; Routledge
- Jordan, J./Vazzana, M. (2011): Cracking the Sales Management Code: The Secrets to Measuring and Managing Sales Performance; 13th Ed.; McGraw Hill
- Kumar, V./Reinartz, W. (2018): Customer Relationship Management: Concept, Strategy, and Tools; 3rd Ed.; Springer Texts in Business and Economics
- Marcos, J./Davies, M. (2019): Implementing Key Account Management: Designing Customer-Centric Processes for Mutual Growth; KoganPage
- Peppers, D./Rogers, M. (2011): Managing Customer Relationships : A Strategic Framework; 2nd Ed.; Wiley

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Applied Sales II

Course Code: DLBDSEAS02

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

The course Applied Sales II builds on the basics taught in the course "Applied Sales I" and broadens and deepens them. First, the tension between marketing and sales is examined in more detail. Based on this, essential backgrounds and central target figures for successful sales management (e.g., customer satisfaction and loyalty as well as the customer life cycle) are derived and operationalized in order to create the basis for efficient and effective customer relationship management. As the process progresses, attention will also be paid to mental processes and consumer behavior in general. In addition, strategies and paths to successful negotiation are deepened and supplemented by convincing communication techniques. The course concludes with a case study in the course of which the students have the opportunity to apply what they have learned in a practice-oriented manner.

Course Outcomes

On successful completion, students will be able to

- understand the interaction and the respective areas of responsibility of marketing and sales.
- reflect on and classify the goals and measures within the framework of the applied sales system.
- assess the relevance of customer satisfaction and retention. In addition, the students will be familiar with the central design elements of CRM.
- reflect on and assess alternative approaches to customer loyalty and relationship management and apply them in business practice.
- understand the meaning of the terms customer life cycle and customer value, and develop approaches to manage them in the sense of the respective sales targets.
- use descriptive presentation techniques in order to convince customers and other sales partners.
- understand the relevance of networking and develop strategies to broaden the contact base.
- develop and evaluate their own market analyses and sales concepts on the basis of practical experience within the framework of the case study.

Contents

8. Case Study in IQ Media Marketing
   - 8.1 The Market Situation
   - 8.2 The Marketing Situation
   - 8.3 IQ Media Marketing and IQ Digital Media Marketing

Literature

Compulsory Reading

Further Reading

- Jobber, D./Lancaster, G./Le Meunier-Fitzhugh, K. (2019): Selling and Sales Management, 11th Ed.; Pearson
- Johnston, M.W./Marshall (2021): Sales Force Management: Leadership, Innovation, Technology; Routledge
- Jordan, J./Vazzana, M. (2011): Cracking the Sales Management Code: The Secrets to Measuring and Managing Sales Performance; 13th Ed.; McGraw Hill
- Kumar, V./Reinartz, W. (2018): Customer Relationship Management: Concept, Strategy, and Tools; 3rd Ed.; Springer Texts in Business and Economics
- Marcos, J./Davies, M. (2019): Implementing Key Account Management: Designing Customer-Centric Processes for Mutual Growth; KoganPage
- Peppers, D./Rogers, M. (2011): Managing Customer Relationships : A Strategic Framework; 2nd Ed.; Wiley

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Supply Chain Management

Module Code: DLBDSESCM

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Hubert Vogl (Supply Chain Management I) / N.N. (Supply Chain Management II)

Contributing Courses to Module

- Supply Chain Management I (DLBDSESCM01)
- Supply Chain Management II (DLBDSESCM02)

Module Exam Type

Module Exam	Split Exam
	Supply Chain Management I • Study Format "myStudies": Exam, 90 Minutes • Study Format "Distance Learning": Exam, 90 Minutes Supply Chain Management II • Study Format "myStudies": Exam, 90 Minutes • Study Format "Distance Learning": Exam, 90 Minutes (-)

Weight of Module

see curriculum

Module Contents

Supply Chain Management I

- Historical and terminological aspects of the SCM concept
- Motives for the creation of cross-company value creation networks
- Design principles and effects of value creation networks
- Logistical core processes and SCM
- Information technology aspects of the SCM concept
- Coordination and collaboration of the network partners
- Industry-specific solutions of the SCM

Supply Chain Management II

- Strategic aspects of SCM
- SCM Practice: Tasks and Activities in the Core Planning Process
- SCM Practice: Tasks and Activities in the Core Process of Procurement
- SCM Practice: Tasks and Activities in the Core Process Production
- SCM Practice: Tasks and Activities in the Core Distribution Process

Learning Outcomes

Supply Chain Management I

On successful completion, students will be able to

- explain the importance of cross-company value creation processes.
- understand common concepts for modeling cross-company value creation processes.
- understand dynamic effects in supply chains and can systematize their causes and effects.
- explain important theoretical concepts for describing the characteristics and challenges of cross-company value creation processes.
- explain the approaches and problem categories commonly used in the context of supply chain management.
- understand important reference and/or management models for the concretization of supply chain systems.
- name and detail important roles and tasks in the SCM network.
- deal with the coordination problem of SCM and describe the common solution approaches.

Supply Chain Management II

On successful completion, students will be able to

- systematically explain the strategic relevance of enterprise-wide value creation processes.
- understand the most important tasks and problems in the SCM core process planning.
- systematize the elements and interrelationships in the CPFR model in a differentiated way.
- be familiar with the characteristics and peculiarities of contract logistics.
- understand the most important tasks and problems in the SCM core process procurement.
- explain central elements and characteristics of a procurement strategy.
- understand the most important tasks and problems in the SCM core process production.
- explain central elements and characteristics of a modern production strategy.
- understand the most important tasks and problems in the SCM core process distribution.
- explain central elements and characteristics of the so-called ECR concept.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the fields of Logistics & Transportation	All Bachelor Programmes in the Transport & Logistics fields

Supply Chain Management I

Course Code: DLBDSESCM01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

SCM proves to be an extremely multi-faceted construct from both a theoretical and a practical point of view. An adequate understanding of the problem dimensions and modes of action of (global) cross-company value creation networks requires a multidimensional approach. It starts by considering logistical processes, with modern process, flow, and network standards forming an important basis for SCM. On the basis of such an approach, students should gain a fundamental understanding of SCM. From the point of view of a holistic approach, it also makes sense to also examine a number of other typical problem areas in addition to the logistical challenges of this concept. This includes IT aspects of SCM (e.g., APS systems), and questions to do with the collaboration and coordination of network partners. This course also considers selected industry specific SCM solutions (ECR or VMI).

Course Outcomes

On successful completion, students will be able to

- explain the importance of cross-company value creation processes.
- understand common concepts for modeling cross-company value creation processes.
- understand dynamic effects in supply chains and can systematize their causes and effects.
- explain important theoretical concepts for describing the characteristics and challenges of cross-company value creation processes.
- explain the approaches and problem categories commonly used in the context of supply chain management.
- understand important reference and/or management models for the concretization of supply chain systems.
- name and detail important roles and tasks in the SCM network.
- deal with the coordination problem of SCM and describe the common solution approaches.

Contents

1. Fundamentals of the Supply Chain Concept
   - 1.1 Terminological and Conceptual Fundamentals
   - 1.2 Supply Chain Typology According to Otto
   - 1.3 Supply Chain Typology According to Bechtel/Jayaram
   - 1.4 Dynamic Aspects of Supply Chains

Literature

Compulsory Reading

Further Reading

- Bookbinder, J. H. (2013). Handbook of global logistics: Transportation in international supply chains. International series in operations research & management science: Bd. 181. Springer.
- Chopra, S (2019). Supply Chain Management: Strategy, Planning, and Operation, EBook, Global Edition, Pearson Education, Limited. ProQuest Ebook Central.
- Chopra, S. & Meindl, P. (2016). Supply chain management: Strategy, planning, and operation. Always learning. Pearson.
- Christopher, M. (2016). Logistics & supply chain management (Fifth edition). Pearson.
- Ganesan, R. (2015). The profitable supply chain: A practitioner's guide. Apress.
- Grant, D. B. (2012). Logistics management. Pearson.
- Kurbel, K. (2013). Enterprise resource planning and supply chain management: Functions, business processes and software for manufacturing companies. Progress in IS. Springer.
- Pawar, K. S., Rogers, H., Potter, A. & Naim, M. (2015). Developments in Logistics and Supply Chain Management: Past, Present and Future. Palgrave Macmillan.
- Piotrowicz, W. & Cuthbertson, R. (Hrsg.). (2015). Supply chain design and management for emerging markets: Learning from countries and regions. Springer International Publishing.
- Scott, C., Lundgren, H. & Thompson, P. (2018). Guide to Supply Chain Management: An end to end perspective. Management for professionals. Springer.
- Sindi, S. & Roe, M. (2017). Strategic supply chain management: The development of a diagnostic model. Palgrave Macmillan.

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Supply Chain Management II

Course Code: DLBDSESCM02

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

From the perspective of strategic management research and practice, the activities covered by the term SCM are closely related to efforts to build and/or maintain a stable operational competitive advantage. A fundamental discussion of this relationship forms the starting point for the course. On this basis, a differentiated analysis of strategy-relevant activities and instruments in the Plan, Source, Make, Deliver, and Return process categories is then carried out using the SCOR model. Special attention is given to the practice-relevant areas of SCM, e.g., order-promising (plan), supplier-relation-management (source), postponement (make), and the ECR-concept (deliver).

Course Outcomes

On successful completion, students will be able to

- systematically explain the strategic relevance of enterprise-wide value creation processes.
- understand the most important tasks and problems in the SCM core process planning.
- systematize the elements and interrelationships in the CPFR model in a differentiated way.
- be familiar with the characteristics and peculiarities of contract logistics.
- understand the most important tasks and problems in the SCM core process procurement.
- explain central elements and characteristics of a procurement strategy.
- understand the most important tasks and problems in the SCM core process production.
- explain central elements and characteristics of a modern production strategy.
- understand the most important tasks and problems in the SCM core process distribution.
- explain central elements and characteristics of the so-called ECR concept.

Contents

1. Strategic Aspects of SCM
   - 1.1 Strategic Thinking and Action: General Information
   - 1.2 Competition Focus and SCM
   - 1.3 Competition Location and SCM
   - 1.4 Competition Rules and SCM

2. SCM Practice: Core Process Planning
   - 2.1 General Preliminary Considerations
   - 2.2 Collaborative Planning, Forecasting, and Replenishment
   - 2.3 Order Promoting
   - 2.4 Kanban
   - 2.5 Integration of X-PL Logistics Service Providers

3. SCM Practice: Core Process Procurement
   - 3.1 General Preliminary Considerations
   - 3.2 Production Synchronous Procurement
   - 3.3 Sourcing Concepts
   - 3.4 Supplier Relations Management

4. SCM Practice: Core Process Production
   - 4.1 Selected Aspects of the Problem Background
   - 4.2 Collaborative Engineering
   - 4.3 Postponement Strategies
   - 4.4 Value Added Partnership

5. SCM Practice: Core Process Distribution
   - 5.1 Basic Information on the Distribution Problem
   - 5.2 Efficient Consumer Response (ECR)
   - 5.3 Consignment Warehouse

Literature
Compulsory Reading
Further Reading

- Bookbinder, J. H. (2013). Handbook of global logistics: Transportation in international supply chains. International series in operations research & management science: Bd. 181. Springer.
- Chopra, S (2019). Supply Chain Management: Strategy, Planning, and Operation, EBook, Global Edition, Pearson Education, Limited. ProQuest Ebook Central.
- Chopra, S. & Meindl, P. (2016). Supply chain management: Strategy, planning, and operation. Always learning. Pearson.
- Christopher, M. (2016). Logistics & supply chain management (Fifth edition). Pearson.
- Ganesan, R. (2015). The profitable supply chain: A practitioner's guide. Apress.
- Grant, D. B. (2012). Logistics management. Pearson.
- Kurbel, K. (2013). Enterprise resource planning and supply chain management: Functions, business processes and software for manufacturing companies. Progress in IS. Springer.
- Pawar, K. S., Rogers, H., Potter, A. & Naim, M. (2015). Developments in Logistics and Supply Chain Management: Past, Present and Future. Palgrave Macmillan.
- Piotrowicz, W. & Cuthbertson, R. (Hrsg.). (2015). Supply chain design and management for emerging markets: Learning from countries and regions. Springer International Publishing.
- Scott, C., Lundgren, H. & Thompson, P. (2018). Guide to Supply Chain Management: An end to end perspective. Management for professionals. Springer.
- Sindi, S. & Roe, M. (2017). Strategic supply chain management: The development of a diagnostic model. Palgrave Macmillan.

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

DLBDSESCM02

Financial Services Management

Module Code: DLBDSEFSM

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

N.N. (Financial Services Management I) / N.N. (Financial Services Management II)

Contributing Courses to Module

- Financial Services Management I (DLBDSEFSM01)
- Financial Services Management II (DLBDSEFSM02)

Module Exam Type

Module Exam	Split Exam
	Financial Services Management I • Study Format "Distance Learning": Module Exam (50) Financial Services Management II • Study Format "Distance Learning": Module Exam (50)

Weight of Module

see curriculum

Module Contents

Financial Services Management I

- Financial Markets and Financial Intermediaries
- Financial Intermediation in Germany
- Financial Services
- Debt Financing Through Financial Intermediaries
- Equity Financing Through Financial Intermediaries

Financial Services Management II

- Fundamentals of the Monetary and Asset Situation
- Investment in Money
- Investment in Tangible Assets
- Investment Funds and Certificates
- Insurance Financial Services

Learning Outcomes

Financial Services Management I

On successful completion, students will be able to

- know the role of a financial service provider as a financier as well as how individual markets function in the financing sector.
- understand the basic relationships between the different financial services and their (supervisory) legal frameworks.
- evaluate the potential influence of the financial services sector on the real economy.
- familiarize themselves with the financing services offered both for external financing and for self-financing.
- assess the importance of financial services in the form of debt and equity financing in the short, medium, and long term.

Financial Services Management II

On successful completion, students will be able to

- systematize the different possibilities for the investment of financial surpluses.
- with the help of knowledge gained regarding conflicts involved in making financial investments, apply different aspects of investment decision-making to financial instruments.
- assess the various forms of investment in order of their safety.
- analyze the various forms of investment in terms of risk and return.
- understand that investment funds, certificates, and derivatives are modern products of financial service providers, which bring high returns and sometimes high risk.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the fields of Finance & Tax Accounting	All Bachelor Programmes in the Business & Management fields

Financial Services Management I

Course Code: DLBDSEFSM01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

The course explains the origin and constitution of the financial market. As a result of the imperfection of the financial market, the necessity of financial intermediaries is theoretically derived, which leads to the thesis of disintermediation. Since the German financial market is determined by regulations and supervision, the legal framework is discussed. The financial services of banks and other specialized financial intermediaries are presented. The main forms of debt financing through financial intermediaries are presented as well as financing with equity capital.

Course Outcomes

On successful completion, students will be able to

- know the role of a financial service provider as a financier as well as how individual markets function in the financing sector.
- understand the basic relationships between the different financial services and their (supervisory) legal frameworks.
- evaluate the potential influence of the financial services sector on the real economy.
- familiarize themselves with the financing services offered both for external financing and for self-financing.
- assess the importance of financial services in the form of debt and equity financing in the short, medium, and long term.

Contents

1. Financial Markets and Financial Intermediaries
   - 1.1 Origin and Basic Problems of the Financial Market
   - 1.2 Appearances and Functions of Financial Intermediaries
2. Financial Intermediation
   - 2.1 The Banking System
   - 2.2 Asset Management Companies and Insurance Companies
   - 2.3 Regulations and Supervision
3. Financial Services
   - 3.1 Financing Needs
   - 3.2 The Range of Financial Services

4. Debt Financing Through Financial Intermediaries
   - 4.1 Types of Loans
   - 4.2 Lending and Collateralization
   - 4.3 Credit Substitutes

5. Equity Financing Through Financial Intermediaries
   - 5.1 Equity Financing Through Capital Participation and Venture Financing Companies
   - 5.2 Equity Capital Markets Issuance
   - 5.3 Disintermediation in Finance

Literature

Compulsory Reading

Further Reading

- Brealey, R. A./Myers, S. C. (2010): Principles of Corporate Finance. 10th edition, McGraw-Hill, London.
- Rose, P.; Hudgins, S. (2012): Bank Management & Financial Services. 9th edition. McGraw-Hill.
- Titman, S., Keown, A.J., Martin, J. D. (2016): Financial Management: Principles and Applications. 13th edition, Pearson, New York.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Module Exam

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Financial Services Management II

Course Code: DLBDSEFSM02

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

In this course, the different possibilities of investing financial surpluses are systematized. The conflicting relationship between the risks, returns, and liquidity of a financial investment are presented, and the different aspects of decision-making for investment in one of the financial instruments are shown. The various forms of investment (monetary values, tangible assets) are presented in the order of their security. The functions that insurance companies perform as financial service providers complete the picture. The different forms of life insurance and their role in old-age provision are presented.

Course Outcomes

On successful completion, students will be able to

- systematize the different possibilities for the investment of financial surpluses.
- with the help of knowledge gained regarding conflicts involved in making financial investments, apply different aspects of investment decision-making to financial instruments.
- assess the various forms of investment in order of their safety.
- analyze the various forms of investment in terms of risk and return.
- understand that investment funds, certificates, and derivatives are modern products of financial service providers, which bring high returns and sometimes high risk.

Contents

1. Basic Information on Investing Money and Assets
   - 1.1 Basic Concepts of Money and Asset Investment
   - 1.2 Framework Conditions for Decisions on Plants
   - 1.3 Investment Products
2. Investment in Money
   - 2.1 Investment in Accounts
   - 2.2 Savings Bonds
   - 2.3 Fixed-Interest Securities

3. Investment in Tangible Assets
   - 3.1 Shares
   - 3.2 Stock Exchange Trading
   - 3.3 Investment in Real Estate

4. Investment Funds and Certificates
   - 4.1 Mutual Funds
   - 4.2 Fund of Funds and Hedge Funds
   - 4.3 Derivatives

5. Insurance Financial Services
   - 5.1 Fundamentals of the Insurance Industry
   - 5.2 The Life Insurances

Literature

Compulsory Reading

Further Reading

- Brealey, R. A./Myers, S. C. (2010): Principles of Corporate Finance. 10th edition, McGraw-Hill, London.
- Rose, P.; Hudgins, S. (2012): Bank Management & Financial Services. 9th edition. McGraw-Hill.
- Titman, S., Keown, A.J., Martin, J. D. (2016): Financial Management: Principles and Applications. 13th edition, Pearson, New York.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Module Exam

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☐ Audio	
☑ Exam Template	

6. Semester

Mathematics Basics

Module Code: DLBSEWMG_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

N.N. (Mathematics I) / Prof. Dr. Leonardo Riccardi (Mathematics II)

Contributing Courses to Module

- Mathematics I (DLBCSM101)
- Mathematics II (DLBCSM201)

Module Exam Type

Module Exam	Split Exam
	Mathematics I • Study Format "Distance Learning": Exam, 90 Minutes • Study Format "myStudies": Exam, 90 Minutes Mathematics II • Study Format "myStudies": Exam, 90 Minutes • Study Format "Distance Learning": Exam, 90 Minutes

Weight of Module

see curriculum

Module Contents

Mathematics I

- Basic Definitions and Terms of Discrete Mathematics
- Sets and Propositional Logic
- Number Systems such as Decimal and Binary Systems
- Graphs and Mappings
- Selected Topics of Elementary Number Theory
- Cryptography

Mathematics II

- Selected Topics of Linear Algebra
- Selected Chapters on Graphs and Algorithms

Learning Outcomes

Mathematics I

On successful completion, students will be able to

- understand basic terms of discrete mathematics as well as describe them and distinguish them from each other.
- understand concepts of number theory and their application in IT and technology and be able to solve tasks independently by applying these concepts.

Mathematics II

On successful completion, students will be able to

- understand basic concepts of linear algebra, their interrelations, and their application in IT and technology and be able solve tasks independently using these concepts.
- understand and distinguish the basic concepts and important algorithms for graphs and trees from the field of discrete mathematics as well as their application in IT and technology.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the field of Methods.	All Bachelor Programmes in the Business & Management field.

Mathematics I

Course Code: DLBCSM101

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Many practical concepts in IT and technology are based on the findings of discrete mathematics. For an in-depth understanding of, for example, data structures, the construction of communication networks, or of solutions to algorithmic problems, a basic understanding of their mathematical background is necessary. This course therefore introduces discrete mathematical terms and concepts, with specific areas of number theory also taught.

Course Outcomes

On successful completion, students will be able to

- understand basic terms of discrete mathematics as well as describe them and distinguish them from each other.
- understand concepts of number theory and their application in IT and technology and be able to solve tasks independently by applying these concepts.

Contents

1. Mathematical Basics
   - 1.1 Basic Concepts
   - 1.2 Proof Techniques
   - 1.3 Finite Sums
2. Sets
   - 2.1 Properties and Calculation Rules for Sets
   - 2.2 Equivalence Relations
3. Propositional Logic
   - 3.1 Statements and Logical Connections
   - 3.2 Truth Tables
   - 3.3 Computational Rules of Propositional Logic
   - 3.4 Simplification of Expressions in Propositional Logic

4. Number Systems
   - 4.1 Decimal System
   - 4.2 Binary System
   - 4.3 Hexadecimal System

5. Mappings
   - 5.1 Mappings and Graphs
   - 5.2 Special Properties of Mappings

6. Basic Algebraic Structures
   - 6.1 Groups
   - 6.2 Rings
   - 6.3 Residual Class Rings

7. Prime Numbers
   - 7.1 Definition and Properties of Prime Numbers
   - 7.2 Prime Number Test

8. Modular Arithmetic
   - 8.1 The Euclidean Algorithm
   - 8.2 Fundamental Theorem of Arithmetic

9. Applications in Cryptography
   - 9.1 The Shift Cryptosystem
   - 9.2 Symmetric vs Asymmetric Cryptosystems
   - 9.3 The RSA Cryptosystem

Literature

Compulsory Reading

Further Reading

- Rosenthal, D., Rosenthal, D., Rosenthal, P. (2018). A Readable Introduction to Real Mathematics (2nd ed.). Springer.
- Vaudenay, S. (2006). A Classical Introduction to Cryptography (1st ed.). Springer.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☑ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☑ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Mathematics II

Course Code: DLBCSM201

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

This course continues the introduction to topics of discrete mathematics which began in the module "Mathematics Fundamentals I". In this course, the concepts of linear algebra are introduced and knowledge about graphs and algorithms for graphs is deepened. Typical questions of applied computer science are selected, and students are shown how they can be solved with graphs.

Course Outcomes

On successful completion, students will be able to

- understand basic concepts of linear algebra, their interrelations, and their application in IT and technology and be able solve tasks independently using these concepts.
- understand and distinguish the basic concepts and important algorithms for graphs and trees from the field of discrete mathematics as well as their application in IT and technology.

Contents

1. Introduction to Matrices
   - 1.1 Basic Concepts of Matrices
   - 1.2 Addition of Matrices
   - 1.3 Scalar Multiplication and Product
2. Inverting Matrices
   - 2.1 Multiplication of Matrices
   - 2.2 Properties of Matrix Multiplication
   - 2.3 Inverse Matrices
3. Linear Systems of Equations
   - 3.1 Gauss Algorithm
   - 3.2 Example Applications of the Gaussian Algorithm
4. Introduction to Graphs
   - 4.1 Undirected Graphs
   - 4.2 Further Properties of Graphs
   - 4.3 Adjacency Matrix

5. The Problem of the Shortest Routes
   - 5.1 Directional Graph or Digraph
   - 5.2 Weighted Graph
   - 5.3 Dijkstra's Algorithm

6. The Königsberg Bridge Problem
   - 6.1 Routing in Graphs
   - 6.2 Eulerian Graph
   - 6.3 Hierholzer's Algorithm
   - 6.4 The Postman Problem

7. A City Tour Where Each City is Visited Exactly Once.
   - 7.1 Special Graphs
   - 7.2 Hamiltonian Graph
   - 7.3 The Ore and Dirac Condition
   - 7.4 The Problem of the Traveling Salesman

8. Trees
   - 8.1 Properties of Trees
   - 8.2 Root Tree
   - 8.3 Spanning Tree
   - 8.4 Minimal Spanning Tree

Literature

Compulsory Reading

Further Reading

- Benjamin, A., Chartrand, G., and Zhang, P. (2017). The fascinating world of graph theory. Princeton University Press.
- Erciyes, J. (2021). Discrete mathematics and graph theory: A concise study companion and guide. Princeton University Press.
- Lewis, H., & Zax, R. (2019). Essential discrete mathematics for computer science. Princeton University Press.

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Mathematics: Linear Algebra and Analysis

Module Code: DLBSEWMLAA_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Moustafa Nawito (Mathematics: Linear Algebra) / Prof. Dr. Robert Graf (Mathematics: Analysis)

Contributing Courses to Module

- Mathematics: Linear Algebra (DLBDSMFLA01)
- Mathematics: Analysis (DLBDSMFC01)

Module Exam Type

Module Exam	Split Exam
	Mathematics: Linear Algebra • Study Format "Distance Learning": Exam, 90 Minutes Mathematics: Analysis • Study Format "Distance Learning": Exam, 90 Minutes

Weight of Module

see curriculum

Module Contents

Mathematics: Linear Algebra

- Matrix Algebra
- Vector Spaces
- Linear and Affine Transformations
- Analytical Geometry
- Matrix Decomposition

Mathematics: Analysis

- Sequences and Series
- Functions and Reverse Functions
- Differential Calculus
- Integral Calculus

Learning Outcomes

Mathematics: Linear Algebra

On successful completion, students will be able to

- explain fundamental notions in the domain of linear equation systems.
- exemplify properties of vectors and vector spaces.
- summarize characteristics of linear and affine mappings.
- identify important relations in analytical geometry.
- utilize different methods for matrix decomposition.

Mathematics: Analysis

On successful completion, students will be able to

- summarize the basic concepts of analysis.
- illustrate the terms "consequences" and "series".
- explain the concept of function and to understand the concept of the inverse function.
- explain basic statements of the differential and integral calculus.
- explain the relationship between differentiation and integration.
- master the derivation of higher-dimensional functions.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the field of Methods.	All Bachelor Programmes in the Business & Management field.

Mathematics: Linear Algebra

Course Code: DLBDSMFLA01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Linear algebra is a fundamental subject in mathematics. Its historical origin lies in the development of solution techniques for systems of linear equations arising from geometric problems. Numerous scientific and engineering applications can be solved using its methods. This course introduces the foundations of linear algebra and its basic notions like vectors and matrices. It then builds upon this foundation by introducing the derivation of solution techniques for problems in analytical geometry.

Course Outcomes

On successful completion, students will be able to

- explain fundamental notions in the domain of linear equation systems.
- exemplify properties of vectors and vector spaces.
- summarize characteristics of linear and affine mappings.
- identify important relations in analytical geometry.
- utilize different methods for matrix decomposition.

Contents

1. Fundamentals
   - 1.1 Systems of linear equations
   - 1.2 Matrices as compact representations of linear equations
   - 1.3 Matrix algebra
   - 1.4 Inverse and trace
2. Vector Spaces
   - 2.1 Definition
   - 2.2 Linear combination and linear dependance
   - 2.3 Base, span, and rank
3. Linear and affine mappings
   - 3.1 Matrix representations of linear mappings
   - 3.2 Image and kernel
   - 3.3 Affine spaces and sub-spaces
   - 3.4 Affine mappings

4. Analytical Geometry
   - 4.1 Norms
   - 4.2 Inner and dot product
   - 4.3 Orthogonal projections
   - 4.4 Rotations

5. Matrix Decomposition
   - 5.1 Determinant and trace
   - 5.2 Eigenvalues and eigenvectors
   - 5.3 Cholesky decomposition
   - 5.4 Eigenvalue decomposition and diagonalisation
   - 5.5 Singular value decomposition

Literature

Compulsory Reading

Further Reading

- Mathai, A. M., & Haubold, H. J. (2017). Linear algebra, a course for physicists and engineers (1st ed.) De Gruyter.
- Neri, F. (2019). Linear algebra for computational sciences and engineering (2nd ed.) Springer.
- Shilov, G. E. (1977). Linear algebra. Dover Publications.
- Strang, G. (2020). Introduction to linear algebra. (5th ed.) Cambridge Press.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☑ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Mathematics: Analysis

Course Code: DLBDSMFC01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Analysis is one of the essential basic subjects of mathematics. Originally developed to be able to formulate and solve problems of classical mechanics mathematically, in its present rigorous form it has become indispensable in numerous applications in the natural sciences and technology. This module aims to introduce the basic hand tool of differential and integral calculus and to explain their mutual interrelations. In addition, the differential calculus is generalized to multidimensional spaces.

Course Outcomes

On successful completion, students will be able to

- summarize the basic concepts of analysis.
- illustrate the terms "consequences" and "series".
- explain the concept of function and to understand the concept of the inverse function.
- explain basic statements of the differential and integral calculus.
- explain the relationship between differentiation and integration.
- master the derivation of higher-dimensional functions.

Contents

1. Sequences and series
   - 1.1 Sequences and series
   - 1.2 Convergence of infinite series
   - 1.3 power series
2. Functions and reverse functions
   - 2.1 Continuous functions
   - 2.2 Exponential and logarithm function
   - 2.3 Trigonometric functions and their inverse functions
3. Differential calculus
   - 3.1 Derivatives and higher derivatives
   - 3.2 curve discussion
   - 3.3 Rules (chain rule, product rule, quotient rule ...)
   - 3.4 Taylor Rows

4. Integral calculus
   - 4.1 The Riemann Integral
   - 4.2 Specific and indefinite integrals
   - 4.3 The fundamental theorem of differential and integral calculus
   - 4.4 Volumes and shells of rotary bodies
   - 4.5 Paths and lengths

5. Differential calculus in the Rn
   - 5.1 Partial Derivation
   - 5.2 Total Derivation
   - 5.3 Gradients of vector-valued functions and matrices

Literature

Compulsory Reading

Further Reading

- Deisenroth, M.P., Faisal, A.A., & Ong, C.S. (2020). Mathematics for Machine Learning. Cambridge University Press.
- Magnus, R. (2020). Fundamental Mathematical Analysis. Springer International Publishing.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☑ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Statistics Basics

Module Code: DLBSEWSG_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	▪ none ▪ DLBDSSPDS01	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Stefan Stöckl (Statistics: Probability and Descriptive Statistics) / Dr. Stefan Stöckl (Statistics - Inferential Statistics)

Contributing Courses to Module

- Statistics: Probability and Descriptive Statistics (DLBDSSPDS01)
- Statistics - Inferential Statistics (DLBDSSIS01)

Module Exam Type

Module Exam	Split Exam
	Statistics: Probability and Descriptive Statistics • Study Format "Distance Learning": Exam, 90 Minutes (-) • Study Format "myStudies": Exam, 90 Minutes Statistics - Inferential Statistics • Study Format "Distance Learning": Exam, 90 Minutes

Weight of Module

see curriculum

Module Contents

Statistics: Probability and Descriptive Statistics

- Probability
- Random Variables
- Joint Distributions
- Expectation and Variance
- Inequalities and Limit Theorems

Statistics - Inferential Statistics

- Point Estimation
- Uncertainties
- Bayesian Inference & Non-Parametric Techniques
- Statistical Testing
- Statistical Decision Theory

Learning Outcomes

Statistics: Probability and Descriptive Statistics

On successful completion, students will be able to

- define probability, random variable, and probability distribution.
- understand the concept of Bayesian statistics.
- grasp the definition of joint and marginal distributions.
- calculate expectation values and higher moments.
- comprehend important inequality equations and limit theorems.

Statistics - Inferential Statistics

On successful completion, students will be able to

- understand point estimation methods.
- apply maximum likelihood and ordinary least squares method to estimate parameters.
- comprehend the concept of statistical and systematic errors.
- employ error propagation methods.
- utilize Bayesian inference and non-parametric techniques.
- evaluate statistical tests.
- grasp the fundamentals of statistical decision theory.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the field of Methods	All Bachelor Programmes in the Business & Management fields

Statistics: Probability and Descriptive Statistics

Course Code: DLBDSSPDS01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Statistical description and analysis are the foundations for data-driven analysis and prediction methods. This course introduces the fundamentals, beginning with a formal definition of probabilities and introduction to the concepts underlying Bayesian statistics.Random variables and probability density distributions are then discussed, as well as the concept of joint and marginal distributions. The importance of various discrete and continuous distributions and their applications is stressed.Characterizing distributions is an important aspect of describing the behavior of probability distributions. Students are familiarized with expectation values, variance, and covariance. The concepts of algebraic and central moments and moment-generating functions complement the characterization of probability distributions.Finally, this course focuses on important inequalities and limit theorems such as the law of large numbers or the central limit theorem.

Course Outcomes

On successful completion, students will be able to

- define probability, random variable, and probability distribution.
- understand the concept of Bayesian statistics.
- grasp the definition of joint and marginal distributions.
- calculate expectation values and higher moments.
- comprehend important inequality equations and limit theorems.

Contents

1. Probability
   - 1.1 Definitions
   - 1.2 Independent events
   - 1.3 Conditional probability
   - 1.4 Bayesian statistics
2. Random Variables
   - 2.1 Random Variables
   - 2.2 Distribution functions and probability mass functions
   - 2.3 Important discrete probability distributions
   - 2.4 Important continous probability distributions

3. Joint Distributions
   - 3.1 Joint distributions
   - 3.2 Marginal distributions
   - 3.3 Independent random variables
   - 3.4 Conditional distributions

4. Expectation and Variance
   - 4.1 Expectation of a random variable, conditional expectations
   - 4.2 Variance and covariance
   - 4.3 Expectations and variances of important probability distributions
   - 4.4 Algebraic and central moments
   - 4.5 Moment-generating functions

5. Inequalities and Limit Theorems
   - 5.1 Probability inequalities
   - 5.2 Inequalities for expectations
   - 5.3 The law of large numbers
   - 5.4 Central limit theorem

Literature

Compulsory Reading

Further Reading

- Downey, A.B. (2011). Think stats (2nd ed.). Sebastopol, CA: O'Reilly
- Kim, A. (2019). Exponential Distribution—Intuition, Derivation, and Applications. Available online.
- Wasserman, L. (2004). All of Statistics: A concise course in statistical inference. New York, NY: Springer

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☑ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☑ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Statistics - Inferential Statistics

Course Code: DLBDSSIS01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	DLBDSSPDS01

Course Description

Statistical analysis and understanding are the foundations of data-driven methods and machine learning approaches.This course gives a thorough introduction to point estimators and discusses various techniques to estimate and optimize parameters. Special focus is given to a detailed discussion of both statistical and systematic uncertainties as well as propagation of uncertainties.Bayesian statistics is fundamental to data-driven approaches, and this course takes a close look at Bayesian techniques such as Bayesian parameter estimation and prior probability functions.Furthermore, this course gives an in-depth overview of statistical testing and decision theory, focusing on aspects such as A/B testing, hypothesis testing, p-values, and multiple testing which are fundamental to statistical analysis approaches in a broad range of practical applications.

Course Outcomes

On successful completion, students will be able to

- understand point estimation methods.
- apply maximum likelihood and ordinary least squares method to estimate parameters.
- comprehend the concept of statistical and systematic errors.
- employ error propagation methods.
- utilize Bayesian inference and non-parametric techniques.
- evaluate statistical tests.
- grasp the fundamentals of statistical decision theory.

Contents

1. Point Estimation
   - 1.1 Method of moments
   - 1.2 Sufficient statistics
   - 1.3 Maximum likelihood
   - 1.4 Ordinary least squares
   - 1.5 Resampling techniques
2. Uncertainties
   - 2.1 Statistical and systematic uncertainties
   - 2.2 Propagation of uncertainties

3. Bayesian Inference & Non-parametric Techniques
   - 3.1 Bayesian parameter estimation
   - 3.2 Prior probability functions
   - 3.3 Parzen windows
   - 3.4 K-nearest-neighbours

4. Statistical Testing
   - 4.1 A/B testing
   - 4.2 Hypothesis tests & test statistics
   - 4.3 P-values & confidence intervals
   - 4.4 Multiple testing

5. Statistical Decision Theory
   - 5.1 The risk function
   - 5.2 Maximum likelihood, Minimax, and Bayes
   - 5.3 Admissibility and Stein's paradox

Literature

Compulsory Reading

Further Reading

- Wasserman, L. (2004). All of statistics: A concise course in statistical inference. Springer.
- Downey, A. B. (2014). Think stats (2nd ed.). O'Reilly.
- Downey, A.B. (2013). Think bayes. O'Reilly.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☑ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

DLBDSSIS01

Data Science and object oriented programming with Python

Module Code: DLBSEWDSPP_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Thomas Zöller (Introduction to Data Science) / Prof. Dr. Max Pumperla (Object oriented and functional programming in Python)

Contributing Courses to Module

- Introduction to Data Science (DLBDSIDS01)
- Object oriented and functional programming in Python (DLBDSOOFPP01)

Module Exam Type

Module Exam	Split Exam
	Introduction to Data Science • Study Format "Distance Learning": Oral Assignment Object oriented and functional programming in Python • Study Format "Distance Learning": Portfolio (50)

Weight of Module

see curriculum

Module Contents

Introduction to Data Science

- Introduction to Data Science
- Data
- Data Science in Business
- Statistics
- Machine Learning

Object oriented and functional programming in Python

This course introduces the students to the advanced programming concepts of object orientation and functional programming and how they are realized in the Python programming language.

Learning Outcomes

Introduction to Data Science

On successful completion, students will be able to

- define data science and its relation to other fields.
- comprehend data science activities.
- recognize the origins of data and the challenges of working with data.
- understand how data science methods are integrated into business settings.
- grasp fundamental statistical concepts.
- appreciate the importance of machine learning in data science.

Object oriented and functional programming in Python

On successful completion, students will be able to

- explain basic notions in object-oriented programming such as functions and classes.
- understand object-oriented programming concepts and their relation to software design and engineering.
- describe advanced function concepts in Python.
- recognize important ideas from functional programming.
- recall important libraries for functional programming in Python.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the fields of Data Science & Artificial Intelligence	All Bachelor Programmes in the IT & Technology fields

Introduction to Data Science

Course Code: DLBDSIDS01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Data science emerged as a multi-disciplinary field aimed at creating value from data. This course starts with an overview of data science and related fields and then defines data types and sources. Special focus is put on the assessment of data quality and electronic data processing.Use of data-driven methods has become vital for businesses, and this course outlines how data-driven approaches can be integrated within a business context and how operational decisions can be made using data-driven methods.Finally, this course highlights the importance of statistics and machine learning in the field of data science and gives an overview of relevant methods and approaches.

Course Outcomes

On successful completion, students will be able to

- define data science and its relation to other fields.
- comprehend data science activities.
- recognize the origins of data and the challenges of working with data.
- understand how data science methods are integrated into business settings.
- grasp fundamental statistical concepts.
- appreciate the importance of machine learning in data science.

Contents

1. Introduction to Data Science
   - 1.1 Definition of the term „data science“
   - 1.2 Data science and related fields
   - 1.3 Data science activities
2. Data
   - 2.1 Data types and data sources
   - 2.2 The 5Vs of data
   - 2.3 Data curation and data quality
   - 2.4 Data engineering

3. Data Science in Business
   - 3.1 Identification of use cases
   - 3.2 Performance evaluation
   - 3.3 Data-driven operational decisions
   - 3.4 Cognitive biases

4. Statistics
   - 4.1 Importance of statistics for data science
   - 4.2 Important statistical concepts

5. Machine Learning
   - 5.1 Role of machine learning in data science
   - 5.2 Overview of machine learning approaches

Literature

Compulsory Reading

Further Reading

- Akerkar, R., & Sajja, P. S. (2016). Intelligent techniques for data science. New York, NY: Springer International Publishing.
- Hodeghatta, U. R., & Nayak, U. (2017). Business analytics using R—A practical approach. New York, NY: Apress Publishing.
- Runkler, T. A. (2012). Data analytics: Models and algorithms for intelligent data analysis. New York, NY: Springer.
- Skiena, S. S. (2017). The data science design manual. New York, NY: Springer International Publishing.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Oral Assignment

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
110 h	0 h	20 h	20 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☐ Exam Template	

Object oriented and functional programming in Python

Course Code: DLBDSOOFPP01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

This course builds upon basic knowledge of Python programming (Introduction to Programming with Python, DLBDSIPWP) and is concerned with the exposition of advanced Python programming concepts. To this end, important notions of object-oriented programming like classes and objects and pertaining design principles are outlined. Starting from an in-depth discussion of advanced features of Python functions, functional programming concepts and their implementation in Python are conveyed.

Course Outcomes

On successful completion, students will be able to

- explain basic notions in object-oriented programming such as functions and classes.
- understand object-oriented programming concepts and their relation to software design and engineering.
- describe advanced function concepts in Python.
- recognize important ideas from functional programming.
- recall important libraries for functional programming in Python.

Contents

- This course provides students with a thorough introduction to important notions and concepts from the domain of object-oriented programming such as classes, objects, abstraction, encapsulation, inheritance, polymorphism, composition, and delegation. Additionally, the functional programming paradigm and pertaining ideas like functions as first class objects, decorators, pure functions, immutability and higher order functions are conveyed. Pursuant to the portfolio course type, the aforementioned concepts and ideas are explored by hands-on programming projects.

Literature
Compulsory Reading
Further Reading ▪ Lott, S. F. (2018): Functional Python programming: Discover the power of functional programming, generator functions, lazy evaluation, the built-in itertools library, and monads. 2nd ed., Packt Publishing, Birmingham. ▪ Lutz, M. (2013): Learning Python. 5th ed., O'Reilly, Sebastopol, CA. ▪ Phillips, D. (2018): Python 3 object-oriented programming: Build robust and maintainable software with object-oriented design patterns in Python 3.8. 3rd ed., Packt Publishing, Birmingham. ▪ Ramalho, L. (2015): Fluent Python: Clear, concise, and effective programming. O'Reilly, Sebastopol, CA.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Project

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Portfolio

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
120 h	0 h	30 h	0 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☐ Shortcast	☑ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	

Internet of Things and Embedded Systems

Module Code: DLBSEWITES_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Marian Benner-Wickner (Introduction to the Internet of Things) / N.N. (Embedded Systems)

Contributing Courses to Module

- Introduction to the Internet of Things (DLBINGEIT01_E)
- Embedded Systems (DLBROES01_E)

Module Exam Type

Module Exam	Split Exam
	Introduction to the Internet of Things • Study Format "Distance Learning": Exam, 90 Minutes • Study Format "myStudies": Exam, 90 Minutes Embedded Systems • Study Format "Distance Learning": Exam, 90 Minutes

Weight of Module

see curriculum

Module Contents

Introduction to the Internet of Things

- Internet of Things Fundamentals
- Social and Economic Significance
- Communication Standards and Technologies
- Data Storage and Processing
- Design and Development
- Applicability

Embedded Systems

- Embedded Systems Architecture
- Embedded Hardware
- Embedded Software
- Distributed Systems and IoT Architecture
- Embedded Operating Systems

Learning Outcomes

Introduction to the Internet of Things

On successful completion, students will be able to

- grasp the distinctive features of Internet of Things (IoT) and IoT systems.
- understand the social and economic importance of Internet of Things.
- identify the most important standards for communication between IoT devices.
- differentiate between various techniques for storing and processing data in IoT systems.
- identify different architectures and technologies for structuring IoT systems.
- recognize challenges of data protection and data security in IoT systems.

Embedded Systems

On successful completion, students will be able to

- understand the architecture of embedded systems.
- understand real-time embedded systems.
- design the main architecture of embedded systems for robotics, automation and IoT infrastructure.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the fields of Computer Science & Software and Engineering	All Bachelor Programmes in the IT & Technology fields

Introduction to the Internet of Things

Course Code: DLBINGEIT01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

The aim of this course is to give students an insight into technical and theoretical basics of the Internet of Things (IoT) and its fields of application. In addition to the general structure of IoT systems and the technology standards used in them, students are also taught the importance of Internet of Things for economy and society. Furthermore, this course demonstrates how data is exchanged, stored and processed in IoT.

Course Outcomes

On successful completion, students will be able to

- grasp the distinctive features of Internet of Things (IoT) and IoT systems.
- understand the social and economic importance of Internet of Things.
- identify the most important standards for communication between IoT devices.
- differentiate between various techniques for storing and processing data in IoT systems.
- identify different architectures and technologies for structuring IoT systems.
- recognize challenges of data protection and data security in IoT systems.

Contents

1. Internet of Things Fundamentals
   - 1.1 The Internet of Things - Basics and Motivation
   - 1.2 Evolution of the Internet - Web 1.0 to Web 4.0
2. Social and Economic Significance
   - 2.1 Innovations for Consumers and Industry
   - 2.2 Implications on People and the World of Work
   - 2.3 Data Protection and Data Security
3. Communication Standards and Technologies
   - 3.1 Network Topologies
   - 3.2 Network Protocols
   - 3.3 Technologies

4. Data Storage and Processing
   - 4.1 Networked Storage with Linked Data and RDF(S)
   - 4.2 Analysis of Networked Data using a Semantic Reasoner
   - 4.3 Processing of Data Streams with Complex Event Processing
   - 4.4 Operation and Analysis of Large Data Clusters using NoSQL and MapReduce

5. Design and Development
   - 5.1 Software Engineering for Distributed and Embedded Systems
   - 5.2 Architecture Styles and Patterns of Distributed Systems
   - 5.3 Platforms: Microcontrollers, Monoboard Computers, One-Chip Systems

6. Applicability
   - 6.1 Smart Home / Smart Living
   - 6.2 Ambient Assisted Living
   - 6.3 Smart Energy / Smart Grid
   - 6.4 Smart Factory
   - 6.5 Smart Logistics

Literature

Compulsory Reading

Further Reading

- Buyya, R./Vahid Dastjerdi, A. (Hrsg.) (2016): Internet of things. Principles and paradigms. Morgan Kaufmann, Cambridge, MA.
- Fleisch, E. (Hrsg.) (2005): Internet der dinge. Ubiquitous Computing und RFID in der Praxis. Springer, Berlin.
- Gilchrist, A. (2016): Industry 4.0. The industrial internet of things. Apress, New York, NY.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Embedded Systems

Course Code: DLBROES01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Embedded systems are required to make functional engineering systems operational. Through embedding microprocessor-based systems capable of networking, data exchange and processing, the functionality of products and systems can be enhanced in terms of features, precision, accuracy, dynamic properties, and intelligence. In this sense, an embedded system is the place where everything begins. This course provides the basics on embedded systems, by focusing on the architectural patterns of modern systems and platforms. The embedded hardware and software aspects are addressed. An emphasis of this course is given to connectivity and networking aspects to build distributed systems for the internet of things and the industrial internet of things (with the final purpose of conceptualizing cyber-physical systems). The course closes with an overview on existing common embedded operating systems.

Course Outcomes

On successful completion, students will be able to

- understand the architecture of embedded systems.
- understand real-time embedded systems.
- design the main architecture of embedded systems for robotics, automation and IoT infrastructure.

Contents

1. Introduction
   - 1.1 Embedded Systems Design
   - 1.2 Embedded Systems Architecture
   - 1.3 Embedded Systems Models
   - 1.4 Standards, Compilers and Programming Languages
2. Embedded Hardware
   - 2.1 Schematics
   - 2.2 Basic Components
   - 2.3 Embedded Processors
   - 2.4 Board Memory
   - 2.5 Board I/O
   - 2.6 Buses

3. Embedded Software
   - 3.1 Device Drivers
   - 3.2 Scheduling Basics
   - 3.3 State Machines
   - 3.4 Interrupts
   - 3.5 Watchdogs
   - 3.6 Embedded Operating Systems
   - 3.7 Middleware

4. Distributed Systems and IoT Architecture
   - 4.1 Network Interfaces (Ethernet, WiFi, 6LoWPAN, Bluetooth...)
   - 4.2 The Internet Protocol
   - 4.3 Transport Layer Security
   - 4.4 Application Protocols (Message protocols, REST)

5. Embedded Operating Systems
   - 5.1 Task Management
   - 5.2 Scheduler
   - 5.3 Synchronization
   - 5.4 System Resource Separation
   - 5.5 Examples of Embedded Operating Systems

Literature

Compulsory Reading

Further Reading

- Barkalov, A./Titarenko, L./Mazurkiewicz, M. (2019): Foundations of Embedded Systems. In: Kacprzyk, J.: Studies in Systems, Decision and Control, Volume 195, Springer Nature, Chams.
- Lacamera, D. (2018): Embedded systems architecture: explore architectural concepts, pragmatic design patterns, and best practices to produce robust systems. Packt Publishing, Birmingham.
- Noergaard, T. (2013): Embedded Systems Architecture. Elsevier Inc, Amsterdam.
- Siegesmund, M. (2014): Embedded C Programming. Elsevier Inc, Amsterdam.
- Simon, D. E. (1999): An embedded software primer. Addison Wesley, Boston, MS.
- White, E. (2011): Making Embedded Systems. O'Reilly, Sebastopol, CL.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

DLBROES01_E

Robotics and Production Engineering

Module Code: DLBSEWRI_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Matthias Eifler (Introduction to Robotics) / Prof. Dr. Mario Boßlau (Production Engineering)

Contributing Courses to Module

- Introduction to Robotics (DLBROIR01_E)
- Production Engineering (DLBDSEAR01)

Module Exam Type

Module Exam	Split Exam
	Introduction to Robotics • Study Format "Distance Learning": Exam or Written Assessment: Written Assignment, 90 Minutes • Study Format "myStudies": Exam or Written Assessment: Written Assignment, 90 Minutes Production Engineering • Study Format "myStudies": Exam, 90 Minutes • Study Format "Distance Learning": Exam, 90 Minutes (50)

Weight of Module

see curriculum

Module Contents

Introduction to Robotics

- Introduction to Robotics
- Trends
- Industrial Robots
- Mobile Robots
- Applications

Production Engineering

- Introduction to Manufacturing Technology
- Main Production Groups According to DIN 8580
- Additive Manufacturing Processes
- Rapid Prototyping
- Rapid Tooling
- Direct/Rapid Manufacturing
- Cyber-Physical Production Plants

Learning Outcomes

Introduction to Robotics

On successful completion, students will be able to

- name important developments in the field of robotics.
- understand the mechanical structure and characteristics of robots.
- name characteristics and challenges of industrial robots.
- name characteristics and challenges of mobile robots.
- understand the role of robots in applications.
- name and understand current trends in the field of robotics.

Production Engineering

On successful completion, students will be able to

- understand the basic concepts and interrelationships of production engineering.
- understand current changes in manufacturing technology due to technologies such as additive manufacturing and megatrends such as cyber physical systems.
- assign different manufacturing processes to the main manufacturing groups according to DIN 8580.
- understand the basic principle of additive manufacturing processes.
- distinguish between different additive manufacturing processes.
- understand the terms Rapid Prototyping, Rapid Tooling, and Direct Manufacturing and name individual processes and application examples.
- understand the elements and properties of cyber-physical production plants.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the fields of Engineering and Computer Science & Software Development	All Bachelor Programmes in the IT & Technology fields

Introduction to Robotics

Course Code: DLBROIR01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Robotics is experiencing very interesting developments, which experts describe as being a transition to a new generation of robots. We have moved from the "4Ds" of Robotics 1.0 (dull, dirty, dumb, dangerous) to the "4Ss" of Robotics 2.0 (smarter, safer, sensors, simple), but we still need to proceed further to the "4Ms" of Robotics 3.0 (multitasking, emotive, morphing, multiagent). This course, thus, provides the required background to understand the main development of robotics looking at industrial as well as at mobile robots, their main characteristics, issues, challenges, applications, and development trends.

Course Outcomes

On successful completion, students will be able to

- name important developments in the field of robotics.
- understand the mechanical structure and characteristics of robots.
- name characteristics and challenges of industrial robots.
- name characteristics and challenges of mobile robots.
- understand the role of robots in applications.
- name and understand current trends in the field of robotics.

Contents

1. What is Robotics?
   - 1.1 Basics and Definitions
   - 1.2 History and Cultural Influence
   - 1.3 Challenges and Trends (from Robotics 1.0 to Robotics 3.0)
2. Robots
   - 2.1 Mechanical Structure
   - 2.2 Kinematic Chains
   - 2.3 Market Overview

3. Industrial Robots
   - 3.1 Components of Industrial Robot Systems
   - 3.2 Characteristics
   - 3.3 Common Industrial Robots
   - 3.4 Applications
   - 3.5 Trends

4. Mobile Robots
   - 4.1 Components of Mobile Robot Systems
   - 4.2 Characteristics
   - 4.3 Common Mobile Robots
   - 4.4 Applications
   - 4.5 Trends

5. Applications
   - 5.1 Industrial Robots
   - 5.2 Healthcare
   - 5.3 Agriculture or Field Robotics
   - 5.4 Space and Defense
   - 5.5 Warehouse and Logistics
   - 5.6 Construction
   - 5.7 Wearables
   - 5.8 Social Robots

Literature

Compulsory Reading

Further Reading

- Mihelj, M., Bajd, T., Ude, A., Lenarcic, J., Stanovnik, A., Munih, M., Rejc, J., & Slajpah, S. (2019). Robotics(2nd ed.). Springer.
- Ben-Ari, M., & Mondada, F. (2017). Elements of robotics. Springer.
- Siciliano, B., & Khatib, O. (Eds.). (2016). Springer handbook of robotics. Springer

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam or Written Assessment: Written Assignment, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
100 h	0 h	25 h	25 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam or Written Assessment: Written Assignment, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
100 h	0 h	25 h	25 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Production Engineering

Course Code: DLBDSEAR01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

The aim of the course is to provide students with an overview of the processes that have influenced and still influence production processes through technological developments under the generic term Industry 4.0, based on traditional, standardized manufacturing techniques. These include, in particular, technological advances in additive manufacturing processes that enable applications such as rapid prototyping, rapid tooling, and direct manufacturing. Finally, the course deals with the consequences of the digitalization and networking of production facilities and their elements in the sense of a cyber-physical system.

Course Outcomes

On successful completion, students will be able to

- understand the basic concepts and interrelationships of production engineering.
- understand current changes in manufacturing technology due to technologies such as additive manufacturing and megatrends such as cyber physical systems.
- assign different manufacturing processes to the main manufacturing groups according to DIN 8580.
- understand the basic principle of additive manufacturing processes.
- distinguish between different additive manufacturing processes.
- understand the terms Rapid Prototyping, Rapid Tooling, and Direct Manufacturing and name individual processes and application examples.
- understand the elements and properties of cyber-physical production plants.

Contents

1. Introduction to Manufacturing Technology
   - 1.1 Basic Terms and Contexts in Manufacturing Theory
   - 1.2 Historical Development of Production
   - 1.3 The Discussion About the Long Tail

2. Main Production Groups According to DIN 8580
   - 2.1 Archetypes
   - 2.2 Reshaping
   - 2.3 Cutting (Cutting, Machining, Ablation)
   - 2.4 Joining
   - 2.5 Coating
   - 2.6 Substance Property Changes

3. Additive Manufacturing Processes
   - 3.1 Basic Principles and Legal Aspects
   - 3.2 Stereolithography (STL)
   - 3.3 Selective Laser Sintering and Selective Beam Melting With Laser or Electron Beam
   - 3.4 Fused Deposition Modeling (FDM)
   - 3.5 Multi-Jet Modeling (MJM) and Poly-Jet Process (PJM)
   - 3.6 3D Printing Process (3DP)
   - 3.7 Laminating Processes
   - 3.8 Mask Sintering

4. Rapid Prototyping
   - 4.1 Definition
   - 4.2 Strategic and Operational Aspects
   - 4.3 Application Areas and Examples

5. Rapid Tooling
   - 5.1 Definition, Strategic, and Operational Aspects
   - 5.2 Indirect and Direct Procedures

6. Direct/Rapid Manufacturing
   - 6.1 Potentials and Requirements for Procedures
   - 6.2 Implementation, Application Areas, and Examples

7. Cyber-Physical Production Plants
   - 7.1 Derivation of the Terms Industry 4.0 and Cyber-Physical Systems
   - 7.2 Megatrend Cyber Physical Systems (CPS)
   - 7.3 Definition Cyber-Physical Production Plant
   - 7.4 Effects on Planning and Operation of Production Facilities
   - 7.5 Dynamic Reconfiguration and Migration of Production Facilities

Literature
Compulsory Reading
Further Reading ▪ Anderson, C. (2012): Makers. The new industrial revolution. Crown Business, New York. ▪ Gebhardt, A. (2012): Understanding Additive Manufacturing. Rapid Prototyping – Rapid Tooling – Rapid Manufacturing. Hanser, München/Cincinnati. ▪ Gibson, I., Rosen, D., Stucker, B., & Khorasani, M. (2021). Additive Manufacturing Technologies (3rd ed.). Springer International Publishing. ▪ Groover, M. P., (2019). Fundamentals of Modern Manufacturing: Materials, Processes, and Systems (7th ed.). Wiley. ▪ Kalpakjian, S., & Schmid, S.R. (2020). Manufacturing Engineering and Technology (8th ed.). Pearson.

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

International Management and Leadership

Module Code: DLBSEWIML_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Jürgen Matthias Seeler (International Management) / N.N. (Leadership 4.0)

Contributing Courses to Module

- International Management (BWINT01)
- Leadership 4.0 (DLBWPLS01_E)

Module Exam Type

Module Exam	Split Exam
	International Management • Study Format "Distance Learning": Exam, 90 Minutes Leadership 4.0 • Study Format "myStudies": Exam, 90 Minutes • Study Format "Distance Learning": Exam, 90 Minutes

Weight of Module

see curriculum

Module Contents

International Management

- Globalization and the internationalization of business
- Assessment of political, legal, economic, and cultural Contexts
- Strategy in international business
- Organization in international business
- Marketing in international business
- Human resource management in international business

Leadership 4.0

- Conventional understanding of leadership
- Management tools
- Leadership versus management
- Integral concept of humankind as future-oriented model
- Characteristics and competencies of leaders
- Leadership models
- Agile Leadership instruments

Learning Outcomes

International Management

On successful completion, students will be able to

- recognize and explain the cultural, social, economic, historical, and political differences that affect strategic decision making on an international/global scale.
- gather specific information and conduct reliable assessments of the opportunities and risks related to business activities in different geographical market regions and specific national markets.
- describe the impact of culture on international business activities.
- identify different options for market entry and market development and participate in strategic planning activities that address these issues.
- design and evaluate different organizational structures for international businesses and design measures to optimize organizational structures for international operations.
- design, evaluate, and optimize human resource management practices for global and multinational companies.
- explain options for international marketing and select an appropriate marketing mix relative to specific products/services and the target market.
- identify and manage challenges associated with operating in an international/global business environment, such as the procurement and coordination of resources and human resource management.
- develop business plans that implement specific organizational, marketing, and distribution strategies in selected regions/countries.

Leadership 4.0

On successful completion, students will be able to

- understand the classical theories of leadership and new leadership models.
- distinguish between the terms leadership and management.
- reflect on the understanding of successful leadership models against the background of economic changes.
- develop an understanding of the need for alternative forms of organizational directing.
- implement appropriate leadership methods according to a company's level of complexity.
- draw upon a sound theoretical understanding that they can practice in applied research.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the field of Business Administration & Management	All Bachelor Programs in the Business & Management field

International Management

Course Code: BWINT01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Globalization presents multiple opportunities and challenges to product and service industries. Many companies previously engaged in local markets must consider global trends and international markets, both on the demand and on the supply side. With this, comes new opportunities to market products and services. At the same time, complexity in daily business increases and managers have to face ambiguities and frequently changing contexts. With more competition, more diverse markets, and cultural, political, and legal challenges abroad, it has become more difficult to manage a company efficiently. All these factors call for managers to adopt a global mindset and sufficient cultural sensitivity.The course is designed to cover the economic, organizational, and cultural underpinnings that students need to grasp in order to better understand the managerial challenges that global organizations of all types and sizes have to cope with. Participants of this course will be provided with empirical knowledge and first-hand experiences of international management. Through multiple case studies within the course book, online lectures, and tutorials, students will develop a detailed understanding of the strategies and operational patterns necessary to successfully operate in international markets.

Course Outcomes

On successful completion, students will be able to

- recognize and explain the cultural, social, economic, historical, and political differences that affect strategic decision making on an international/global scale.
- gather specific information and conduct reliable assessments of the opportunities and risks related to business activities in different geographical market regions and specific national markets.
- describe the impact of culture on international business activities.
- identify different options for market entry and market development and participate in strategic planning activities that address these issues.
- design and evaluate different organizational structures for international businesses and design measures to optimize organizational structures for international operations.
- design, evaluate, and optimize human resource management practices for global and multinational companies.
- explain options for international marketing and select an appropriate marketing mix relative to specific products/services and the target market.
- identify and manage challenges associated with operating in an international/global business environment, such as the procurement and coordination of resources and human resource management.
- develop business plans that implement specific organizational, marketing, and distribution strategies in selected regions/countries.

Contents

4. Strategy Development in International Business
   - 4.1 Strategy in Globalized Business Operations
   - 4.2 Strategy Concepts and Strategic Options
   - 4.3 Managing Strategy

5. International Human Resource Management
   - 5.1 Characteristics of International Human Resource Management
   - 5.2 The Global Manager
   - 5.3 Instruments in International Human Resource Management

6. Organization in International Business
   - 6.1 Traditional Perspectives on Business Organization
   - 6.2 Modern Views on Business Organization
   - 6.3 Coordination of Intra-Organization Collaboration

7. International Marketing
   - 7.1 Marketing in International Business
   - 7.2 Strategic Choices in International Marketing
   - 7.3 Marketing Mix Choices in International Marketing

Literature

Compulsory Reading

Further Reading

- Rugman, A. M., & Collinson, S. (2012). International business (6th ed.). Harlow: Pearson Longman.
- Deresky, H. (2013). International management (8th ed.). Harlow: Prentice Hall International.
- Peng, M. W., & Meyer, K. (2011). International business. London: Cengage Learning Emea.
- Daniels, J. D., Radebaugh, L. H., & Sullivan, D. P. (2013). International business, environments and operations (14th ed.). Upper Saddle River, NJ: Pearson Prentice Hall.
- Johnson, G., Scholes, K., & Whittington, R. (2008). Exploring corporate strategy (8th ed.). Harlow: Pearson Prentice Hall.
- Morgan, G., Kristensen, P. H., & Whitley, R. (Eds.). (2001). The multinational firm: Organizing across institutional and national divides. Oxford: Oxford University Press.
- Wall, S., Minocha, S., & Rees, B. (2010). International business (3rd ed.). Harlow: Prentice Hall.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Leadership 4.0

Course Code: DLBWPLS01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Today, competitiveness depends more than ever on continuous innovation. This puts new demands on the management of companies. The task of successful leaders in innovation and business is no longer to offer direction and solutions, but to create a framework in which others develop innovations. This change, which is currently taking place with full force in companies, requires further developments on classic leadership concepts and its principles.Against the background of digital change and the advance of artificial intelligence, established business models are constantly being put to the test. On the one hand, it is important to work on several projects simultaneously and to adapt flexibly to changing conditions at any time; on the other hand, employees want to be integrated into the work process in a different way. Consideration and flexibility for their personal and family situation play an increasing role. Innovation and business leaders can only meet all these diverse challenges with Leadership by inspiring others to think ahead and act inter-divisionally, in other words, to be visionary. This course tries to convey knowledge, understanding and tools for this challenging field of work.

Course Outcomes

On successful completion, students will be able to

- understand the classical theories of leadership and new leadership models.
- distinguish between the terms leadership and management.
- reflect on the understanding of successful leadership models against the background of economic changes.
- develop an understanding of the need for alternative forms of organizational directing.
- implement appropriate leadership methods according to a company's level of complexity.
- draw upon a sound theoretical understanding that they can practice in applied research.

Contents

1. Basics of the Leadership Concept
   - 1.1 Definition of the Leadership Concept and Leadership Actions
   - 1.2 Development of the Understanding of Leadership
   - 1.3 The Role of Communication in Leadership
   - 1.4 New Challenges for Leadership

2. Leadership Versus Management
   - 2.1 Distinctions between these Concepts
   - 2.2 Relevance of Leadership in the Context of Technological Change
   - 2.3 New Forms of Work as a Challenge for Leadership 4.0

3. Organizational Prerequisites for Successful Leadership
   - 3.1 Launching Corporate Governance Initiatives
   - 3.2 From Process to Project Management
   - 3.3 Managing Limited Resources

4. Personal Factors for Successful Leadership
   - 4.1 Personal Characteristics
   - 4.2 Technological Know-how
   - 4.3 Policy and Compliance

5. Management Tools
   - 5.1 Definition, Differentiation and Challenges
   - 5.2 Use of Direct Management Tools
   - 5.3 Use of Indirect Management Tools

6. Leadership 4.0 Models
   - 6.1 Transformational Leadership
   - 6.2 Leadership as an Agile Role
   - 6.3 Authentic Leadership

7. Leadership 4.0 Case Studies
   - 7.1 Allsafe Jungfalk
   - 7.2 Automattic

Literature

Compulsory Reading

Further Reading

- Au, C. v. (eds.) (2017): Characteristics and competencies of leaders. Mindfulness, self-reflection, soft skills and competence systems. Springer, Wiesbaden.
- Creusen, U./Eschemann, N. -R./Joahnn, T. (2010): Positive leadership. Psychology of successful leadership. Advanced strategies for the application of the grid model. Gabler, Wiesbaden.
- Evans, M. (1995): Leadership Theories - Way-Destination Theory. In: Kieser, A./Reber, G./Wunderer, R. (eds.): Handwörterbuch der Führung. 2nd edition, Schäffer-Poeschel, Stuttgart, pp. 1075 -1091.
- Furtner, M. R. (2017): Empowering Leadership. With self-responsible employees to innovation and top performance. Springer Gabler, Wiesbaden.
- Furtner, M. R./Baldegger, U. (2016): Self-Leadership and Leadership. Theories, models and practical implementation. Second edition, Springer Gabler, Wiesbaden.
- Manager Magazine Publishing Company (ed.) (2015): Harvard Business Manager Special: Leadership. How does leadership work in the age of digital transformation? A booklet about management in change. 37th year
- Hofer, S. (2016): More agile leadership. Simple measures for better teamwork, better performance and higher creativity. Springer Gabler, Wiesbaden.
- Kauffeld, S. (Hrsg.) (2014): Work, Organizational and Personnel Psychology for Bachelor. 2nd edition, Springer, Berlin.
- Maxwell, J. C. (2016): Leadership. The 21 most important management principles. 8th edition, fountain, pouring.
- Wilber, K. (2012): Integral Psychology. Mind, consciousness, psychology, therapy. Arbor, Freiburg.

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods

- ☐ Learning Sprints®
- ☑ Course Book
- ☐ Vodcast
- ☑ Shortcast
- ☑ Audio
- ☑ Exam Template
- ☐ Review Book
- ☐ Creative Lab
- ☐ Guideline
- ☑ Live Tutorium/Course Feed

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

International Marketing and Branding

Module Code: DLBDSEIMB

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Caterina Fox (International Marketing) / N.N. (International Brand Management)

Contributing Courses to Module

- International Marketing (DLBDSEIMB01)
- International Brand Management (DLBDSEIMB02)

Module Exam Type

Module Exam	Split Exam
	International Marketing • Study Format "myStudies": Exam, 90 Minutes • Study Format "Distance Learning": Exam, 90 Minutes International Brand Management • Study Format "myStudies": Exam, 90 Minutes • Study Format "Distance Learning": Module Exam (50)

Weight of Module

see curriculum

Module Contents

International Marketing

- International marketing strategy
- Cultural differences and their significance for marketing
- International marketing mix (product, price, promotion, and distribution decisions in an international environment)
- International market research and consumer behavior
- Ethical aspects in international marketing
- International marketing controlling and six sigma

International Brand Management

- Basics of brand management
- Framework conditions for brands in international markets
- Strategies and concepts of international brands
- Brand architectures and brand extension options
- Brand management and communication
- Brand management according to the stakeholder concept
- Brand control and protection

Learning Outcomes

International Marketing

On successful completion, students will be able to

- understand basic aspects of international strategic marketing.
- analyze cultural differences and their impact on international marketing.
- apply selected concepts of the international marketing mix.
- describe the possibilities of international market research and its influence on consumer behavior.
- recognize the necessity of international brand controlling and quality management.
- reproduce theoretical knowledge using case studies.

International Brand Management

On successful completion, students will be able to

- recognize the significance of a brand and the general conditions under which brands operate, as well as the associated tasks of brand management.
- describe the components of a brand and its management.
- explain the positioning of brands on regional, national and international markets.
- understand the role of brand evaluation and compare the most common measurement techniques.
- give an overview of the importance of trademark protection and suggest strategies for preventing counterfeiting.
- conceive of brand strategies and measures for the avoidance or occurrence of brand crises.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the fields of Marketing & Sales	All Bachelor Programmes in the Marketing & Communication fields

International Marketing

Course Code: DLBDSEIMB01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Students are taught the necessity for strategic marketing in an international context. They will learn about essential cultural differences and their influences on international marketing management. The basic decisions, standardizations, and adaptations in international marketing are experienced by the students on the basis of different concepts in the international marketing mix. The necessity of international market research, strategic planning, and control are taught to the students, along with the ethical aspects in international marketing. The students analyze current topics in international marketing management and reflect on them in connection with the concepts they have learned in this course.

Course Outcomes

On successful completion, students will be able to

- understand basic aspects of international strategic marketing.
- analyze cultural differences and their impact on international marketing.
- apply selected concepts of the international marketing mix.
- describe the possibilities of international market research and its influence on consumer behavior.
- recognize the necessity of international brand controlling and quality management.
- reproduce theoretical knowledge using case studies.

Contents

1. Strategic International Marketing
   - 1.1 Internationalization
   - 1.2 Theoretical Foundations of International Market Entry Strategies
   - 1.3 Forms of International Market Entry
2. Cultural Differences as an Aspect of International Marketing
   - 2.1 Overview of Culture
   - 2.2 Cultural Model Based on Hofstede
   - 2.3 Cultural Model Based on Trompenaars

3. Case Studies in International Market Entry and Marketing Strategies
   - 3.1 Case Study: Nivea in South Korea
   - 3.2 Case Study: Bosch and Siemens Hausgeräte GmbH in China
   - 3.3 Case Study: Siemens Mobile in China
   - 3.4 Case Study: Siemens in China

4. International Product Management and Product Development
   - 4.1 Goals of International Product Management
   - 4.2 Framework Conditions for International Product Management
   - 4.3 International Product Decisions
   - 4.4 International Product Development

5. Exchange Rate Fluctuations and International Price Calculation
   - 5.1 Tasks and Objectives of International Price Management
   - 5.2 Factors Influencing International Price Management
   - 5.3 Instruments of International Price Management

6. International Communication and International Sales Policy
   - 6.1 International Communication Management
   - 6.2 International Sales Management

7. International Marketing and Ethics
   - 7.1 Overview of International Marketing and Ethics
   - 7.2 Business Ethics in International Companies
   - 7.3 Case Study: Nestlé

8. Applied Market Research and Its Influence on Consumer Behavior
   - 8.1 Scope of International Market Research
   - 8.2 Requirements for International Market Research Information
   - 8.3 International Secondary Research
   - 8.4 International Primary Research

9. Monitoring and Control in International Marketing
   - 9.1 Controlling in International Management

10. Six Sigma, Brand Management, and Rebranding
    - 10.1 Six Sigma: Basics, Definitions, and Processes
    - 10.2 Brand Management
    - 10.3 Rebranding

Literature
Compulsory Reading
Further Reading ▪ Armstrong, G., Kotler, P., & Opresnik, M. O. (2019). Marketing: An introduction (14th ed.). Pearson. ▪ Green, M. C., & Keegan, W. J. (2020). Global marketing (10th ed.). Pearson. ▪ Hofstede, G., Hofstede, G. J., & Minkov, M. (2010). Cultures and organizations—Software of the mind: Intercultural cooperation and its importance for survival. McGraw-Hill. ▪ Hollensen, S. (2020). Global marketing (8th ed.). Pearson. ▪ Mooij, M. (2018). Global marketing and advertising: Understanding cultural paradoxes (5th ed.). Sage Publications.

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

International Brand Management

Course Code: DLBDSEIMB02

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

The aim of this course is to deepen and expand the knowledge acquired in the introductory elective course International Marketing. The value of a brand is a decisive competitive advantage for companies in international business. Brands create long-term and profitable customer relationships. Brands are therefore valuable assets for companies and organizations. Students learn the basics of brand management before moving on to the concepts and success factors of international brand management. Students also become familiar with the structure of brand architectures and the possibilities of brand extensions. The fact that different stakeholder groups must be taken into account in brand management is communicated to the students on the basis of the stakeholder concept. In addition, the students get to know the various methods for measuring brand value and brand controlling. The aspects of trademark protection that are particularly important in an international environment will be dealt with conclusively.

Course Outcomes

On successful completion, students will be able to

- recognize the significance of a brand and the general conditions under which brands operate, as well as the associated tasks of brand management.
- describe the components of a brand and its management.
- explain the positioning of brands on regional, national and international markets.
- understand the role of brand evaluation and compare the most common measurement techniques.
- give an overview of the importance of trademark protection and suggest strategies for preventing counterfeiting.
- conceive of brand strategies and measures for the avoidance or occurrence of brand crises.

Contents

1. Basics of Brand Management
   - 1.1 Brand Significance and Brand Understanding
   - 1.2 Market Conditions
   - 1.3 Tasks and Goals of Brand Management

2. Brand Identity, Brand Positioning, and Brand Personality
   - 2.1 Brand Identity as the Basis of Brand Management
   - 2.2 Brand Positioning
   - 2.3 Brand Image
   - 2.4 Brand Personality

3. Brand Strategies
   - 3.1 The Challenges for Brand Strategies
   - 3.2 Brand Strategies for New Products
   - 3.3 Trademark Licensing

4. International Branding
   - 4.1 Importance of Branding for International Companies
   - 4.2 Brand Concepts for International Brands
   - 4.3 Factors for Successful International Brands

5. Brand Architectures and Types of Branding
   - 5.1 Brand Hierarchies
   - 5.2 Co-branding and Ingredient Branding

6. Brand Management and Communication
   - 6.1 Classic Brand Communication
   - 6.2 Brand Communication on the Internet

7. Brand Expansion
   - 7.1 Basics of Brand Extension
   - 7.2 Opportunities and Risks of Brand Extension
   - 7.3 Ideal Typical Sequence of the Brand Extension Process

8. Brand Management According to the Stakeholder Concept
   - 8.1 Basics of Brand Management According to the Stakeholder Principle
   - 8.2 Stakeholder Groups: Consumer Stakeholder Groups
   - 8.3 Stakeholder Groups: Shareholders and Financial Investors
   - 8.4 Stakeholder Groups: Employees
   - 8.5 Stakeholder Groups: Suppliers and the Public

9. Brand Control
   - 9.1 Basics of Brand Controlling
   - 9.2 Importance and Measurement of Brand Value (Brand Status Analyses)
   - 9.3 Practical Methods for Measuring Brand Value

10. Trademark Protection
   - 10.1 Object of Trademark Protection
   - 10.2 Origin of Trademark Protection
   - 10.3 Trademark Infringements

Literature

Compulsory Reading

Further Reading

- Gelder, S. v. (2003): Global Brand Strategy. Unlocking Brand Potential Across Countries, Cultures and Markets. Kogan Page, London.
- Keller, K. L. (2007): Strategic Brand Management. Building, Measuring and Managing Brand Equity. 3. Auflage, Prentice Hall International, Edinburgh.

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Module Exam

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Applied Sales

Module Code: DLBDSEAS

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Patrick Geus (Applied Sales I) / Prof. Dr. Patrick Geus (Applied Sales II)

Contributing Courses to Module

- Applied Sales I (DLBDSEAS01)
- Applied Sales II (DLBDSEAS02)

Module Exam Type

Module Exam	Split Exam
	Applied Sales I • Study Format "Distance Learning": Exam Applied Sales II • Study Format "Distance Learning": Exam

Weight of Module

see curriculum

Module Contents

Applied Sales I

- Fundamentals of Applied Sales
- The Distribution System
- Personal Sales
- Sales Plans
- New Customer Acquisition
- A Sales Visit
- Conversational Tactics
- Conducting Negotiations
- Other Sales Channels

Applied Sales II

- Marketing and Sales
- Customer Satisfaction as a Success Factor
- Personalities in Sales
- Customer-Oriented Communication
- Presentation and Rhetoric
- Customer Loyalty
- Networking
- Case Study

Learning Outcomes

Applied Sales I

On successful completion, students will be able to

- understand the fundamentals of applied sales and place them in the context of the company.
- understand the interaction of the individual facets of applied sales.
- differentiate between and evaluate individual sales systems.
- describe current sales types and sales characteristics.
- oversee and classify the entire sales process from customer acquisition to customer retention.
- understand the basics of sales and negotiation management and apply them.
- name the usual sales instruments, recognize their advantages and disadvantages, and reflect on essential fields of application and possibilities.

Applied Sales II

On successful completion, students will be able to

- understand the interaction and the respective areas of responsibility of marketing and sales.
- reflect on and classify the goals and measures within the framework of the applied sales system.
- assess the relevance of customer satisfaction and retention. In addition, the students will be familiar with the central design elements of CRM.
- reflect on and assess alternative approaches to customer loyalty and relationship management and apply them in business practice.
- understand the meaning of the terms customer life cycle and customer value, and develop approaches to manage them in the sense of the respective sales targets.
- use descriptive presentation techniques in order to convince customers and other sales partners.
- understand the relevance of networking and develop strategies to broaden the contact base.
- develop and evaluate their own market analyses and sales concepts on the basis of practical experience within the framework of the case study.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the fields of Marketing & Sales	All Bachelor Programmes in the Marketing & Communication fields

Applied Sales I

Course Code: DLBDSEAS01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

The demands on sales thinking are growing every day. Globalized demand combined with high competition is making it increasingly difficult for companies to compete for customers. At the same time, customers are becoming better informed, while traditional supply markets are saturated and at overcapacity. In order to be successful in such an environment, sales thinking and action are required along with a new type of salesperson. Within the course Applied Sales I (Introduction), the participants are familiarized with the basic concepts of applied sales. You will learn about sales organization, dealing with alternative sales channels, and get to know the dedicated sales planning process. The contents of the module are complemented by the successful acquisition of new customers, whereby particular attention is paid to the organization and implementation of customer visits and the conduct of discussions and negotiations.

Course Outcomes

On successful completion, students will be able to

- understand the fundamentals of applied sales and place them in the context of the company.
- understand the interaction of the individual facets of applied sales.
- differentiate between and evaluate individual sales systems.
- describe current sales types and sales characteristics.
- oversee and classify the entire sales process from customer acquisition to customer retention.
- understand the basics of sales and negotiation management and apply them.
- name the usual sales instruments, recognize their advantages and disadvantages, and reflect on essential fields of application and possibilities.

Contents

1. Fundamentals of Applied Sales and Distribution
   - 1.1 Tasks and Forms of Applied Distribution
   - 1.2 Marketing as the Basis of Sales
   - 1.3 Distribution, Sales, and Other Terms
   - 1.4 Sales in Different Economic Sectors

2. The Distribution System
   - 2.1 Forms of Sales
   - 2.2 Sales Organisation
   - 2.3 Key Account Management
   - 2.4 Multi-Channel Distribution

3. Personal Sales
   - 3.1 The "New Sellers"
   - 3.2 Requirements for Sales Personalities
   - 3.3 The Key Account Manager
   - 3.4 Task of Sales Managers

4. Sales Plan
   - 4.1 Tasks and Objectives of Sales Management
   - 4.2 Observation of Competition in the Context of Sales Management
   - 4.3 Potential Analyses and Sales Planning
   - 4.4 Sales Control and Visit Strategies

5. New Customer Acquisition
   - 5.1 Identification of New Customer Potential
   - 5.2 Customer Relationship Management and Customer Acquisition
   - 5.3 Trade Fairs and Events
   - 5.4 Networking

6. The Sales Visit
   - 6.1 Frequency and Preparation of Visits
   - 6.2 Conduct of a Visit
   - 6.3 Visit Reports and Follow-Up
   - 6.4 Aftercare and Follow-Up

7. Conversational Tactics
   - 7.1 Structured Conversation Preparation
   - 7.2 Goal-Oriented Conversation: The D.A.L.A.S Model
   - 7.3 Questioning Techniques

8. Conducting Negotiations
   - 8.1 Psychology of Negotiation
   - 8.2 Negotiation Structure
   - 8.3 Objection Handling
   - 8.4 Price Negotiations

9. Other Sales Channels
   - 9.1 Telemarketing
   - 9.2 Catalogue and Brochure Sales
   - 9.3 Internet and E-Commerce

Literature

Compulsory Reading

Further Reading

- Jobber, D./Lancaster, G./Le Meunier-Fitzhugh, K. (2019): Selling and Sales Management, 11th Ed.; Pearson
- Johnston, M.W./Marshall (2021): Sales Force Management: Leadership, Innovation, Technology; Routledge
- Jordan, J./Vazzana, M. (2011): Cracking the Sales Management Code: The Secrets to Measuring and Managing Sales Performance; 13th Ed.; McGraw Hill
- Kumar, V./Reinartz, W. (2018): Customer Relationship Management: Concept, Strategy, and Tools; 3rd Ed.; Springer Texts in Business and Economics
- Marcos, J./Davies, M. (2019): Implementing Key Account Management: Designing Customer-Centric Processes for Mutual Growth; KoganPage
- Peppers, D./Rogers, M. (2011): Managing Customer Relationships : A Strategic Framework; 2nd Ed.; Wiley

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Applied Sales II

Course Code: DLBDSEAS02

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

The course Applied Sales II builds on the basics taught in the course "Applied Sales I" and broadens and deepens them. First, the tension between marketing and sales is examined in more detail. Based on this, essential backgrounds and central target figures for successful sales management (e.g., customer satisfaction and loyalty as well as the customer life cycle) are derived and operationalized in order to create the basis for efficient and effective customer relationship management. As the process progresses, attention will also be paid to mental processes and consumer behavior in general. In addition, strategies and paths to successful negotiation are deepened and supplemented by convincing communication techniques. The course concludes with a case study in the course of which the students have the opportunity to apply what they have learned in a practice-oriented manner.

Course Outcomes

On successful completion, students will be able to

- understand the interaction and the respective areas of responsibility of marketing and sales.
- reflect on and classify the goals and measures within the framework of the applied sales system.
- assess the relevance of customer satisfaction and retention. In addition, the students will be familiar with the central design elements of CRM.
- reflect on and assess alternative approaches to customer loyalty and relationship management and apply them in business practice.
- understand the meaning of the terms customer life cycle and customer value, and develop approaches to manage them in the sense of the respective sales targets.
- use descriptive presentation techniques in order to convince customers and other sales partners.
- understand the relevance of networking and develop strategies to broaden the contact base.
- develop and evaluate their own market analyses and sales concepts on the basis of practical experience within the framework of the case study.

Contents

8. Case Study in IQ Media Marketing
   - 8.1 The Market Situation
   - 8.2 The Marketing Situation
   - 8.3 IQ Media Marketing and IQ Digital Media Marketing

Literature

Compulsory Reading

Further Reading

- Jobber, D./Lancaster, G./Le Meunier-Fitzhugh, K. (2019): Selling and Sales Management, 11th Ed.; Pearson
- Johnston, M.W./Marshall (2021): Sales Force Management: Leadership, Innovation, Technology; Routledge
- Jordan, J./Vazzana, M. (2011): Cracking the Sales Management Code: The Secrets to Measuring and Managing Sales Performance; 13th Ed.; McGraw Hill
- Kumar, V./Reinartz, W. (2018): Customer Relationship Management: Concept, Strategy, and Tools; 3rd Ed.; Springer Texts in Business and Economics
- Marcos, J./Davies, M. (2019): Implementing Key Account Management: Designing Customer-Centric Processes for Mutual Growth; KoganPage
- Peppers, D./Rogers, M. (2011): Managing Customer Relationships : A Strategic Framework; 2nd Ed.; Wiley

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Supply Chain Management

Module Code: DLBDSESCM

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Hubert Vogl (Supply Chain Management I) / N.N. (Supply Chain Management II)

Contributing Courses to Module

- Supply Chain Management I (DLBDSESCM01)
- Supply Chain Management II (DLBDSESCM02)

Module Exam Type

Module Exam	Split Exam
	Supply Chain Management I • Study Format "myStudies": Exam, 90 Minutes • Study Format "Distance Learning": Exam, 90 Minutes Supply Chain Management II • Study Format "myStudies": Exam, 90 Minutes • Study Format "Distance Learning": Exam, 90 Minutes (-)

Weight of Module

see curriculum

Module Contents

Supply Chain Management I

- Historical and terminological aspects of the SCM concept
- Motives for the creation of cross-company value creation networks
- Design principles and effects of value creation networks
- Logistical core processes and SCM
- Information technology aspects of the SCM concept
- Coordination and collaboration of the network partners
- Industry-specific solutions of the SCM

Supply Chain Management II

- Strategic aspects of SCM
- SCM Practice: Tasks and Activities in the Core Planning Process
- SCM Practice: Tasks and Activities in the Core Process of Procurement
- SCM Practice: Tasks and Activities in the Core Process Production
- SCM Practice: Tasks and Activities in the Core Distribution Process

Learning Outcomes

Supply Chain Management I

On successful completion, students will be able to

- explain the importance of cross-company value creation processes.
- understand common concepts for modeling cross-company value creation processes.
- understand dynamic effects in supply chains and can systematize their causes and effects.
- explain important theoretical concepts for describing the characteristics and challenges of cross-company value creation processes.
- explain the approaches and problem categories commonly used in the context of supply chain management.
- understand important reference and/or management models for the concretization of supply chain systems.
- name and detail important roles and tasks in the SCM network.
- deal with the coordination problem of SCM and describe the common solution approaches.

Supply Chain Management II

On successful completion, students will be able to

- systematically explain the strategic relevance of enterprise-wide value creation processes.
- understand the most important tasks and problems in the SCM core process planning.
- systematize the elements and interrelationships in the CPFR model in a differentiated way.
- be familiar with the characteristics and peculiarities of contract logistics.
- understand the most important tasks and problems in the SCM core process procurement.
- explain central elements and characteristics of a procurement strategy.
- understand the most important tasks and problems in the SCM core process production.
- explain central elements and characteristics of a modern production strategy.
- understand the most important tasks and problems in the SCM core process distribution.
- explain central elements and characteristics of the so-called ECR concept.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the fields of Logistics & Transportation	All Bachelor Programmes in the Transport & Logistics fields

Supply Chain Management I

Course Code: DLBDSESCM01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

SCM proves to be an extremely multi-faceted construct from both a theoretical and a practical point of view. An adequate understanding of the problem dimensions and modes of action of (global) cross-company value creation networks requires a multidimensional approach. It starts by considering logistical processes, with modern process, flow, and network standards forming an important basis for SCM. On the basis of such an approach, students should gain a fundamental understanding of SCM. From the point of view of a holistic approach, it also makes sense to also examine a number of other typical problem areas in addition to the logistical challenges of this concept. This includes IT aspects of SCM (e.g., APS systems), and questions to do with the collaboration and coordination of network partners. This course also considers selected industry specific SCM solutions (ECR or VMI).

Course Outcomes

On successful completion, students will be able to

- explain the importance of cross-company value creation processes.
- understand common concepts for modeling cross-company value creation processes.
- understand dynamic effects in supply chains and can systematize their causes and effects.
- explain important theoretical concepts for describing the characteristics and challenges of cross-company value creation processes.
- explain the approaches and problem categories commonly used in the context of supply chain management.
- understand important reference and/or management models for the concretization of supply chain systems.
- name and detail important roles and tasks in the SCM network.
- deal with the coordination problem of SCM and describe the common solution approaches.

Contents

1. Fundamentals of the Supply Chain Concept
   - 1.1 Terminological and Conceptual Fundamentals
   - 1.2 Supply Chain Typology According to Otto
   - 1.3 Supply Chain Typology According to Bechtel/Jayaram
   - 1.4 Dynamic Aspects of Supply Chains

Literature

Compulsory Reading

Further Reading

- Bookbinder, J. H. (2013). Handbook of global logistics: Transportation in international supply chains. International series in operations research & management science: Bd. 181. Springer.
- Chopra, S (2019). Supply Chain Management: Strategy, Planning, and Operation, EBook, Global Edition, Pearson Education, Limited. ProQuest Ebook Central.
- Chopra, S. & Meindl, P. (2016). Supply chain management: Strategy, planning, and operation. Always learning. Pearson.
- Christopher, M. (2016). Logistics & supply chain management (Fifth edition). Pearson.
- Ganesan, R. (2015). The profitable supply chain: A practitioner's guide. Apress.
- Grant, D. B. (2012). Logistics management. Pearson.
- Kurbel, K. (2013). Enterprise resource planning and supply chain management: Functions, business processes and software for manufacturing companies. Progress in IS. Springer.
- Pawar, K. S., Rogers, H., Potter, A. & Naim, M. (2015). Developments in Logistics and Supply Chain Management: Past, Present and Future. Palgrave Macmillan.
- Piotrowicz, W. & Cuthbertson, R. (Hrsg.). (2015). Supply chain design and management for emerging markets: Learning from countries and regions. Springer International Publishing.
- Scott, C., Lundgren, H. & Thompson, P. (2018). Guide to Supply Chain Management: An end to end perspective. Management for professionals. Springer.
- Sindi, S. & Roe, M. (2017). Strategic supply chain management: The development of a diagnostic model. Palgrave Macmillan.

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Supply Chain Management II

Course Code: DLBDSESCM02

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

From the perspective of strategic management research and practice, the activities covered by the term SCM are closely related to efforts to build and/or maintain a stable operational competitive advantage. A fundamental discussion of this relationship forms the starting point for the course. On this basis, a differentiated analysis of strategy-relevant activities and instruments in the Plan, Source, Make, Deliver, and Return process categories is then carried out using the SCOR model. Special attention is given to the practice-relevant areas of SCM, e.g., order-promising (plan), supplier-relation-management (source), postponement (make), and the ECR-concept (deliver).

Course Outcomes

On successful completion, students will be able to

- systematically explain the strategic relevance of enterprise-wide value creation processes.
- understand the most important tasks and problems in the SCM core process planning.
- systematize the elements and interrelationships in the CPFR model in a differentiated way.
- be familiar with the characteristics and peculiarities of contract logistics.
- understand the most important tasks and problems in the SCM core process procurement.
- explain central elements and characteristics of a procurement strategy.
- understand the most important tasks and problems in the SCM core process production.
- explain central elements and characteristics of a modern production strategy.
- understand the most important tasks and problems in the SCM core process distribution.
- explain central elements and characteristics of the so-called ECR concept.

Contents

1. Strategic Aspects of SCM
   - 1.1 Strategic Thinking and Action: General Information
   - 1.2 Competition Focus and SCM
   - 1.3 Competition Location and SCM
   - 1.4 Competition Rules and SCM

2. SCM Practice: Core Process Planning
   - 2.1 General Preliminary Considerations
   - 2.2 Collaborative Planning, Forecasting, and Replenishment
   - 2.3 Order Promoting
   - 2.4 Kanban
   - 2.5 Integration of X-PL Logistics Service Providers

3. SCM Practice: Core Process Procurement
   - 3.1 General Preliminary Considerations
   - 3.2 Production Synchronous Procurement
   - 3.3 Sourcing Concepts
   - 3.4 Supplier Relations Management

4. SCM Practice: Core Process Production
   - 4.1 Selected Aspects of the Problem Background
   - 4.2 Collaborative Engineering
   - 4.3 Postponement Strategies
   - 4.4 Value Added Partnership

5. SCM Practice: Core Process Distribution
   - 5.1 Basic Information on the Distribution Problem
   - 5.2 Efficient Consumer Response (ECR)
   - 5.3 Consignment Warehouse

Literature

Compulsory Reading

Further Reading

- Bookbinder, J. H. (2013). Handbook of global logistics: Transportation in international supply chains. International series in operations research & management science: Bd. 181. Springer.
- Chopra, S (2019). Supply Chain Management: Strategy, Planning, and Operation, EBook, Global Edition, Pearson Education, Limited. ProQuest Ebook Central.
- Chopra, S. & Meindl, P. (2016). Supply chain management: Strategy, planning, and operation. Always learning. Pearson.
- Christopher, M. (2016). Logistics & supply chain management (Fifth edition). Pearson.
- Ganesan, R. (2015). The profitable supply chain: A practitioner's guide. Apress.
- Grant, D. B. (2012). Logistics management. Pearson.
- Kurbel, K. (2013). Enterprise resource planning and supply chain management: Functions, business processes and software for manufacturing companies. Progress in IS. Springer.
- Pawar, K. S., Rogers, H., Potter, A. & Naim, M. (2015). Developments in Logistics and Supply Chain Management: Past, Present and Future. Palgrave Macmillan.
- Piotrowicz, W. & Cuthbertson, R. (Hrsg.). (2015). Supply chain design and management for emerging markets: Learning from countries and regions. Springer International Publishing.
- Scott, C., Lundgren, H. & Thompson, P. (2018). Guide to Supply Chain Management: An end to end perspective. Management for professionals. Springer.
- Sindi, S. & Roe, M. (2017). Strategic supply chain management: The development of a diagnostic model. Palgrave Macmillan.

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

DLBDSESCM02

Financial Services Management

Module Code: DLBDSEFSM

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

N.N. (Financial Services Management I) / N.N. (Financial Services Management II)

Contributing Courses to Module

- Financial Services Management I (DLBDSEFSM01)
- Financial Services Management II (DLBDSEFSM02)

Module Exam Type

Module Exam	Split Exam
	Financial Services Management I • Study Format "Distance Learning": Module Exam (50) Financial Services Management II • Study Format "Distance Learning": Module Exam (50)

Weight of Module

see curriculum

Module Contents

Financial Services Management I

- Financial Markets and Financial Intermediaries
- Financial Intermediation in Germany
- Financial Services
- Debt Financing Through Financial Intermediaries
- Equity Financing Through Financial Intermediaries

Financial Services Management II

- Fundamentals of the Monetary and Asset Situation
- Investment in Money
- Investment in Tangible Assets
- Investment Funds and Certificates
- Insurance Financial Services

Learning Outcomes

Financial Services Management I

On successful completion, students will be able to

- know the role of a financial service provider as a financier as well as how individual markets function in the financing sector.
- understand the basic relationships between the different financial services and their (supervisory) legal frameworks.
- evaluate the potential influence of the financial services sector on the real economy.
- familiarize themselves with the financing services offered both for external financing and for self-financing.
- assess the importance of financial services in the form of debt and equity financing in the short, medium, and long term.

Financial Services Management II

On successful completion, students will be able to

- systematize the different possibilities for the investment of financial surpluses.
- with the help of knowledge gained regarding conflicts involved in making financial investments, apply different aspects of investment decision-making to financial instruments.
- assess the various forms of investment in order of their safety.
- analyze the various forms of investment in terms of risk and return.
- understand that investment funds, certificates, and derivatives are modern products of financial service providers, which bring high returns and sometimes high risk.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the fields of Finance & Tax Accounting	All Bachelor Programmes in the Business & Management fields

Financial Services Management I

Course Code: DLBDSEFSM01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

The course explains the origin and constitution of the financial market. As a result of the imperfection of the financial market, the necessity of financial intermediaries is theoretically derived, which leads to the thesis of disintermediation. Since the German financial market is determined by regulations and supervision, the legal framework is discussed. The financial services of banks and other specialized financial intermediaries are presented. The main forms of debt financing through financial intermediaries are presented as well as financing with equity capital.

Course Outcomes

On successful completion, students will be able to

- know the role of a financial service provider as a financier as well as how individual markets function in the financing sector.
- understand the basic relationships between the different financial services and their (supervisory) legal frameworks.
- evaluate the potential influence of the financial services sector on the real economy.
- familiarize themselves with the financing services offered both for external financing and for self-financing.
- assess the importance of financial services in the form of debt and equity financing in the short, medium, and long term.

Contents

1. Financial Markets and Financial Intermediaries
   - 1.1 Origin and Basic Problems of the Financial Market
   - 1.2 Appearances and Functions of Financial Intermediaries
2. Financial Intermediation
   - 2.1 The Banking System
   - 2.2 Asset Management Companies and Insurance Companies
   - 2.3 Regulations and Supervision
3. Financial Services
   - 3.1 Financing Needs
   - 3.2 The Range of Financial Services

4. Debt Financing Through Financial Intermediaries
   - 4.1 Types of Loans
   - 4.2 Lending and Collateralization
   - 4.3 Credit Substitutes

5. Equity Financing Through Financial Intermediaries
   - 5.1 Equity Financing Through Capital Participation and Venture Financing Companies
   - 5.2 Equity Capital Markets Issuance
   - 5.3 Disintermediation in Finance

Literature

Compulsory Reading

Further Reading

- Brealey, R. A./Myers, S. C. (2010): Principles of Corporate Finance. 10th edition, McGraw-Hill, London.
- Rose, P.; Hudgins, S. (2012): Bank Management & Financial Services. 9th edition. McGraw-Hill.
- Titman, S., Keown, A.J., Martin, J. D. (2016): Financial Management: Principles and Applications. 13th edition, Pearson, New York.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Module Exam

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Financial Services Management II

Course Code: DLBDSEFSM02

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

In this course, the different possibilities of investing financial surpluses are systematized. The conflicting relationship between the risks, returns, and liquidity of a financial investment are presented, and the different aspects of decision-making for investment in one of the financial instruments are shown. The various forms of investment (monetary values, tangible assets) are presented in the order of their security. The functions that insurance companies perform as financial service providers complete the picture. The different forms of life insurance and their role in old-age provision are presented.

Course Outcomes

On successful completion, students will be able to

- systematize the different possibilities for the investment of financial surpluses.
- with the help of knowledge gained regarding conflicts involved in making financial investments, apply different aspects of investment decision-making to financial instruments.
- assess the various forms of investment in order of their safety.
- analyze the various forms of investment in terms of risk and return.
- understand that investment funds, certificates, and derivatives are modern products of financial service providers, which bring high returns and sometimes high risk.

Contents

1. Basic Information on Investing Money and Assets
   - 1.1 Basic Concepts of Money and Asset Investment
   - 1.2 Framework Conditions for Decisions on Plants
   - 1.3 Investment Products
2. Investment in Money
   - 2.1 Investment in Accounts
   - 2.2 Savings Bonds
   - 2.3 Fixed-Interest Securities

3. Investment in Tangible Assets
   - 3.1 Shares
   - 3.2 Stock Exchange Trading
   - 3.3 Investment in Real Estate

4. Investment Funds and Certificates
   - 4.1 Mutual Funds
   - 4.2 Fund of Funds and Hedge Funds
   - 4.3 Derivatives

5. Insurance Financial Services
   - 5.1 Fundamentals of the Insurance Industry
   - 5.2 The Life Insurances

Literature

Compulsory Reading

Further Reading

- Brealey, R. A./Myers, S. C. (2010): Principles of Corporate Finance. 10th edition, McGraw-Hill, London.
- Rose, P.; Hudgins, S. (2012): Bank Management & Financial Services. 9th edition. McGraw-Hill.
- Titman, S., Keown, A.J., Martin, J. D. (2016): Financial Management: Principles and Applications. 13th edition, Pearson, New York.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Module Exam

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☐ Audio	
☑ Exam Template	

Business Intelligence

Module Code: DLBCSEBI

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Sebastian Werning (Business Intelligence) / Prof. Dr. Sebastian Werning (Project: Business Intelligence)

Contributing Courses to Module

- Business Intelligence (DLBCSEBI01)
- Project: Business Intelligence (DLBCSEBI02)

Module Exam Type

Module Exam	Split Exam
	Business Intelligence • Study Format "Distance Learning": Exam, 90 Minutes Project: Business Intelligence • Study Format "Distance Learning": Written Assessment: Project Report

Weight of Module

see curriculum

Module Contents

Business Intelligence

- Basics of mobile software development
- Android system architecture
- Development environment
- Core components of an Android app
- Interaction between application components
- Advanced techniques

Project: Business Intelligence

Conception, implementation, and documentation of small, mobile applications on the basis of a concrete task.

Learning Outcomes

Business Intelligence

On successful completion, students will be able to

- explain the motivation, use cases, and basics of Business Intelligence.
- identify and explain techniques and methods for providing and modeling data, as well as types of data relevant to BI, differentiating between them.
- explain techniques and methods for the generation and storage of information and independently select suitable methods on the basis of concrete requirements.

Project: Business Intelligence

On successful completion, students will be able to

- independently design a solution to a practical problem in the field of Business Intelligence in order to then implement a prototype and document the results.
- identify and explain typical problems and challenges in the design and practical implementation of small BI solutions.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the fields of Computer Science & Software Development	All Bachelor Programmes in the IT & Technology fields

Business Intelligence

Course Code: DLBCSEBI01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Business Intelligence (BI) is used to obtain information from company data that is relevant for targeted corporate management and the optimization of business activities. This course introduces and discusses techniques, procedures, and models for data provision, information generation, and analysis, as well the distribution of the information obtained. You will then be able to explain the various subject areas of data warehousing and independently select methods and techniques to meet specific requirements.

Course Outcomes

On successful completion, students will be able to

- explain the motivation, use cases, and basics of Business Intelligence.
- identify and explain techniques and methods for providing and modeling data, as well as types of data relevant to BI, differentiating between them.
- explain techniques and methods for the generation and storage of information and independently select suitable methods on the basis of concrete requirements.

Contents

1. Motivation and Conceptualization
   - 1.1 Motivation and Historical Development
   - 1.2 BI as a Framework
2. Data Provision
   - 2.1 Operative and Dispositive Systems
   - 2.2 The Data Warehouse Concept
   - 2.3 Architectural Variations
3. Data Warehouse
   - 3.1 ETL Process
   - 3.2 DWH and Data Mart
   - 3.3 ODS and Metadata

4. Modelling of Multidimensional Data Spaces
   - 4.1 Data Modeling
   - 4.2 OLAP Cubes
   - 4.3 Physical Storage
   - 4.4 Star and Snowflake Scheme
   - 4.5 Historicization
5. Analysis Systems
   - 5.1 Free Data Research and OLAP
   - 5.2 Reporting Systems
   - 5.3 Model-Based Analysis Systems
   - 5.4 Concept-Oriented Systems
6. Distribution and Access
   - 6.1 Information Distribution
   - 6.2 Information Access

Literature

Compulsory Reading

Further Reading

- Grossmann, W., & Rinderle-Ma, S. (2015). Fundamentals of business intelligence. Springer.
- Kolb, J. (2013). Business intelligence in plain language: A practical guide to data mining and business analytics. Createspace.
- Sharda, R., Delen, D., & Turban, E. (2014). Business intelligence and analytics: Systems for decision support. Pearson.
- Sherman, R. (2014). Business intelligence guidebook: From data integration to analytics. Morgan Kaufmann.
- Vaisman, A., & Zimányi, E. (2016). Data warehouse systems: Design and implementation. Springer.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Project: Business Intelligence

Course Code: DLBCSEBI02

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Using well-known methods and techniques from the field of Business Intelligence, students will work independently on a practical question in this course.At the end of the course you will be able to independently design and prototype Business Intelligence applications based on concrete requirements.

Course Outcomes

On successful completion, students will be able to

- independently design a solution to a practical problem in the field of Business Intelligence in order to then implement a prototype and document the results.
- identify and explain typical problems and challenges in the design and practical implementation of small BI solutions.

Contents

- Implementation and documentation of practical questions regarding the use of Business Intelligence applications. Typical scenarios are, for example, “Management of BI projects”, “Design of multidimensional data models” and “Prototypical implementation of small BI applications”.

Literature

Compulsory Reading

Further Reading

- Christoph Meinel, Hasso Plattner, Larry Leifer (2011): Design Thinking: Understand – Improve – Apply; Springer Berlin Heidelberg
- Jeanne Liedtka (2018): Why Design Thinking Works. In: Havard Business Review, Issue: 2018/09, pp.72–79
- Christoph Meinel, Larry J. Leifer (2021): Design Thinking Research: Interrogating the Doing; Springer International Publishing

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Project

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Written Assessment: Project Report

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
120 h	0 h	30 h	0 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☐ Shortcast	☐ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	

Smart Devices

Module Code: DLBINGSD_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

N.N. (Smart Devices I) / N.N. (Smart Devices II)

Contributing Courses to Module

- Smart Devices I (DLBINGSD01_E)
- Smart Devices II (DLBINGSD02_E)

Module Exam Type

Module Exam	Split Exam
	Smart Devices I • Study Format "Fernstudium": Exam, 90 Minutes Smart Devices II • Study Format "Distance Learning": Written Assessment: Project Report

Weight of Module

see curriculum

Module Contents

Smart Devices I

- Overview and introduction
- Smart devices
- Technological features
- Communication and networking
- User interfaces
- Ubiquitous computing

Smart Devices II

- Overview and introduction
- Smart devices
- Technological features
- Communication and networking
- User interfaces
- Ubiquitous computing

Learning Outcomes

Smart Devices I

On successful completion, students will be able to

- recall the historical development of assistance systems towards smart devices.
- classify and define different types and examples of smart devices with regard to their properties.
- know typical features of smart devices.
- identify different communication standards with which smart devices can communicate with their environment.
- recognize different approaches with which smart devices can be controlled.
- classify smart devices as elements of ubiquitous computing.

Smart Devices II

On successful completion, students will be able to

- have an in-depth understanding of the technologies and standards in the context of smart devices.
- apply technologies in the context of smart devices using a simple practical example.
- design a hardware or software prototype for a selected task.
- document design and development activities in the form of a project report.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the fields of Computer Science & Software Development	All Bachelor Programs in the IT & Technology fields

Smart Devices I

Course Code: DLBINGSD01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

In this course, students are familiarized with the properties and applications of smart devices. In doing so, the possible applications in the context of Industry 4.0 are specifically highlighted. For this purpose, current trends in microsystems technology are discussed alongside assistance functions in production, e.g. through data glasses or other wearables. In addition to the typical technological features, this course also teaches the basics of various interfaces with which a smart device interacts with its environment. These include, on the one hand, wireless system ports linked to other devices and, on the other hand, various selections for controlling the devices via a user interface. This course concludes with a classification of smart devices in the field of ubiquitous computing.

Course Outcomes

On successful completion, students will be able to

- recall the historical development of assistance systems towards smart devices.
- classify and define different types and examples of smart devices with regard to their properties.
- know typical features of smart devices.
- identify different communication standards with which smart devices can communicate with their environment.
- recognize different approaches with which smart devices can be controlled.
- classify smart devices as elements of ubiquitous computing.

Contents

1. Overview and Introduction
   - 1.1 Historical Development of Smart Devices
   - 1.2 Technological Pioneers for Smart Devices
   - 1.3 Smart Devices in the Internet of Things
2. Properties and Applications
   - 2.1 Typical Properties and Classification
   - 2.2 Example Devices
   - 2.3 Smart Devices in Microsystems Technology (MEMS)
   - 2.4 Further Fields of Application

3. Technological Features
   - 3.1 Processors
   - 3.2 Sensors
   - 3.3 Radio Interfaces

4. Communication and Networking
   - 4.1 Personal Area Networks
   - 4.2 Local Area Networks
   - 4.3 Body Area Networks
   - 4.4 Middleware for Smart Devices
   - 4.5 Open Core Interface

5. User Interfaces
   - 5.1 Touch Control
   - 5.2 Gesture Control
   - 5.3 Voice Control
   - 5.4 Multimodal Control

6. Ubiquitous Computing
   - 6.1 Aims and Basic Properties of Ubiquitous Systems
   - 6.2 Examples for Ubiquitous Systems
   - 6.3 Context Sensitivity
   - 6.4 Autonomy
   - 6.5 Smart Device Management

Literature
Compulsory Reading
Further Reading ▪ Fortino, G./Trunfio, P. (2014): Internet of Things Based on Smart Objects. Technology, Middleware and Applications. Springer International Publishing, Cham. ▪ López, Tomás Sánchez et al. (2011): Taxonomy, Technology and Applications of Smart Bbjects. In: Information Systems Frontiers, No. 13, Issue 2, p. 281–300. ▪ McTear, M./Callejas, Z./Griol, D. (2016): The Conversational Interface. Talking to Smart Devices. Springer International Publishing, Cham. ▪ Nihtianov, S./Luque, A. (2014): Smart Sensors and MEMS. Intelligent Devices and Microsystems for Industrial Applications. Woodhead, Burlington. ▪ Poslad, S. (2009): Ubiquitous Computing. Smart Devices, Environments and Interactions. 2nd edition, Wiley, Hoboken, NJ. ▪ Sendler, U. (Ed.) (2018): The Internet of Things – Industrie 4.0 Unleashed. Springer, Berlin. ▪ Vinoy, K. J. et al. (Ed.) (2014): Micro and Smart Devices and Systems. Springer India, New Delhi.

Study Format Fernstudium

Study Format	Course Type
Fernstudium	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Smart Devices II

Course Code: DLBINGSD02_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

In this course, students select one assignment from the provided topic catalogue in consultation with the tutor. They work on the task with the help of a prototyping environment that fits the subject matter of the assignment. The environments can be hardware (e.g. prototyping boards) or software (e.g. technology-specific development environments). To complete the task, students apply concepts, methods and tools taught in the Smart Devices I course. They document their results in a project report.

Course Outcomes

On successful completion, students will be able to

- have an in-depth understanding of the technologies and standards in the context of smart devices.
- apply technologies in the context of smart devices using a simple practical example.
- design a hardware or software prototype for a selected task.
- document design and development activities in the form of a project report.

Contents

- A catalogue with currently available assignments is provided on the online learning platform. It provides the content basis of the module and can be supplemented or updated by the tutor.

Literature

Compulsory Reading

Further Reading

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Project

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Written Assessment: Project Report

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
120 h	0 h	30 h	0 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☐ Shortcast	☐ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	

Smart Factory

Module Code: DLBDSESF

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

N.N. (Smart Factory I) / Prof. Dr. Christian Magnus (Smart Factory II)

Contributing Courses to Module

- Smart Factory I (DLBDSESF01)
- Smart Factory II (DLBDSESF02)

Module Exam Type

Module Exam	Split Exam
	Smart Factory I • Study Format "Distance Learning": Exam, 90 Minutes Smart Factory II • Study Format "Distance Learning": Written Assessment: Project Report

Weight of Module

see curriculum

Module Contents

Smart Factory I

- Motivation and Definition of Terms
- Development of Automation
- Technological Basics and Standards
- Basic concepts of a Smart Factory
- Reference Architectures
- Smart Factory Engineering
- Safety and Security

Smart Factory II

A catalogue with the currently provided tasks is provided on the online platform of the module. It provides the content basis of the module and can be supplemented or updated by the seminar leader.

Learning Outcomes

Smart Factory I

On successful completion, students will be able to

- understand the term Smart Factory in the context of Industry 4.0.
- be able to trace the development of automation to a fully autonomous, non-centrally organized production plant.
- understand the basic technologies and standards used to design and operate a Smart Factory.
- understand the essential concepts of a Smart Factory.
- identify and differentiate between the individual elements of a Smart Factory using different reference architectures.
- understand the special engineering challenges in the Smart Energy context.
- understand the special safety risks of digitized and networked production plants and assign concrete recommendations for action.

Smart Factory II

On successful completion, students will be able to

- have a deeper understanding of the technologies and standards in the context of Smart Factory.
- apply technologies in the context of Smart Factory to a simple practical example.
- design a hardware or software prototype for a selected task.
- document, design, and develop activities in the form of a project report.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the fields of Computer Science & Software Development	All Bachelor Programmes in the IT & Technology fields

Smart Factory I

Course Code: DLBDSESF01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

In this course, students will gain a deeper insight into the networking and digitization of production facilities by examining a Smart Factory. For this purpose, they will be familiarized with the basic goals of a Smart Factory in the context of the research complex Industry 4.0. After a brief introduction to the history of automation, students will learn the technical basics and standards required to design and operate a Smart Factory. Building on this, they will learn how these individual technologies are used to implement the central concepts of a Smart Factory. In order to understand which components a Smart Factory consists of, different reference architectures are presented and compared. The course concludes with the special engineering challenges of an autonomously acting and decentralized production plant. Above all, this includes IT security, which is particularly relevant due to the digital networking of production facilities and products.

Course Outcomes

On successful completion, students will be able to

- understand the term Smart Factory in the context of Industry 4.0.
- be able to trace the development of automation to a fully autonomous, non-centrally organized production plant.
- understand the basic technologies and standards used to design and operate a Smart Factory.
- understand the essential concepts of a Smart Factory.
- identify and differentiate between the individual elements of a Smart Factory using different reference architectures.
- understand the special engineering challenges in the Smart Energy context.
- understand the special safety risks of digitized and networked production plants and assign concrete recommendations for action.

Contents

1. Motivation and Definition of Terms
   - 1.1 Goals of Smart Factory
   - 1.2 Internet of Things
   - 1.3 Cyber-Physical Systems
   - 1.4 Cyber-Physical Production Systems
   - 1.5 Smart Factory as a Cyber-Physical (Production) System

2. Development of Automation
   - 2.1 Automation Pyramid
   - 2.2 Networked, Decentralized Organization of Production
   - 2.3 Future Challenges

3. Technological Basics and Standards
   - 3.1 Identification of Physical Objects
   - 3.2 Formal Description Languages and Ontologies
   - 3.3 Digital Object Memory
   - 3.4 Physical Situation Recognition
   - 3.5 (Partially) Autonomous Action and Cooperation
   - 3.6 Human-Machine Interaction
   - 3.7 Machine to Machine Communication

4. Basic Concepts of a Smart Factory
   - 4.1 Order-Controlled Production
   - 4.2 Bundling of Machine and Production Data
   - 4.3 Supporting People in Production
   - 4.4 Intelligent Products and Resources
   - 4.5 Smart Services

5. Reference Architectures
   - 5.1 Purpose and Properties of Reference Architectures
   - 5.2 Overview of Standardization Initiatives
   - 5.3 CyProS Reference Architecture
   - 5.4 RAMI 4.0 (DIN SPEC 91345)

6. Smart Factory Engineering
   - 6.1 Classification of Different Engineering Tools
   - 6.2 Virtual Engineering
   - 6.3 User-Centered Design
   - 6.4 Requirements Engineering
   - 6.5 Modelling
   - 6.6 Integration of Classic and Smart Components

Literature
Compulsory Reading
Further Reading ▪ Butun, I. (2020). Industrial IoT: Challenges, design principles, applications, and security. Springer. ▪ Drossel, W. G., Ihlenfeldt, S., Lanzger, T., & Dumitrescu, R. (2019). Cyber-physical systems. In R. Neugebauer (Ed.), Digital transformation (pp. 189—213). Springer. ▪ Durakbasa, N. M., & Gençyılmaz, M. G. (Eds.). (2021). Digital conversion on the way to Industry 4.0. Springer. ▪ Ustundag, A., & Cevikcan, E. (2018). Industry 4.0: Managing the digital transformation. Springer.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Smart Factory II

Course Code: DLBDSESF02

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

In this course, students select a concrete task from the catalog of topics provided in consultation with the seminar leader. They will work on the task in a prototyping environment suited to the task, which can be either a hardware (e.g., prototyping boards) or software (e.g., technology-specific development environments) environment. To complete the task, students apply the concepts, methods, and tools taught in the Smart Factory I course. They document their results with a project report.

Course Outcomes

On successful completion, students will be able to

- have a deeper understanding of the technologies and standards in the context of Smart Factory.
- apply technologies in the context of Smart Factory to a simple practical example.
- design a hardware or software prototype for a selected task.
- document, design, and develop activities in the form of a project report.

Contents

- A catalogue with the currently provided tasks is provided on the online platform of the module. It provides the content basis of the module and can be supplemented or updated by the seminar leader.

Literature

Compulsory Reading

Further Reading

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Project

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Written Assessment: Project Report

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
120 h	0 h	30 h	0 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☐ Shortcast	☑ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	

DLBDSESF02

Smart Mobility

Module Code: DLBINGSM_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

N.N. (Smart Mobility I) / N.N. (Smart Mobility II)

Contributing Courses to Module

- Smart Mobility I (DLBINGSM01_E)
- Smart Mobility II (DLBINGSM02_E)

Module Exam Type

Module Exam	Split Exam
	Smart Mobility I • Study Format "Distance Learning": Exam, 90 Minutes Smart Mobility II • Study Format "Distance Learning": Written Assessment: Project Report

Weight of Module

see curriculum

Module Contents

Smart Mobility I

- Introduction and Definitions
- Overview over traditional mobility infrastructure approaches
- Alternative approaches to mobility
- Services for smart mobility
- Overview over relevant technologies and standards
- Car2X Communication
- Examples and use-cases

Smart Mobility II

In-depth analysis of a specific topic in the context of Smart Mobility in form of a prototype report.

Learning Outcomes

Smart Mobility I

On successful completion, students will be able to

- remember several types of mobility.
- understand distinct reasons for designing intelligent mobility systems.
- analyze diverse types of mobility infrastructure regarding their properties and access requirements.
- understand various alternative mobility approaches.
- remember a range of services that relevant for Smart Mobility.
- understand the relevant technologies and standards for connecting infrastructure elements and services.
- understand use cases for Car2X communication and the relevant standards and technologies.
- remember example projects in the context of Smart Mobility.

Smart Mobility II

On successful completion, students will be able to

- have an in-depth understanding of the technologies and standards in the context of Smart Mobility.
- apply technologies in the context of Smart Mobility using a simple practical example.
- design a hardware or software prototype for a selected task.
- document design choices and development tasks in the form of a project report.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the fields of Computer Science & Software Development	All Bachelor Programs in the IT & Technology fields

Smart Mobility I

Course Code: DLBINGSM01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

This course gives an introduction and overview into the future of mobility. Starting from an understanding of traditional and current mobility infrastructure, alternative approaches are introduced. The course discusses a range of services that are typical for smart mobility solutions. The course includes a detailed discussion on technologies and standards relevant for smart mobility, in particular in Car2X communication. A range of projects and examples are discussed to illustrate the application of smart mobility approaches in a real-life context.

Course Outcomes

On successful completion, students will be able to

- remember several types of mobility.
- understand distinct reasons for designing intelligent mobility systems.
- analyze diverse types of mobility infrastructure regarding their properties and access requirements.
- understand various alternative mobility approaches.
- remember a range of services that relevant for Smart Mobility.
- understand the relevant technologies and standards for connecting infrastructure elements and services.
- understand use cases for Car2X communication and the relevant standards and technologies.
- remember example projects in the context of Smart Mobility.

Contents

1. Introduction and Definitions
    - 1.1 Types of Mobility
    - 1.2 Smart Mobility and Smart City
    - 1.3 Efficient use of energy
    - 1.4 Emissions
    - 1.5 Security
    - 1.6 Comfort
    - 1.7 Cost Effectiveness

2. Overview over traditional mobility infrastructure approaches
   - 2.1 Properties and Access Requirements
   - 2.2 Infrastructure Planning
   - 2.3 Disadvantages of Isolated Infrastructures

3. Alternative approaches to mobility
   - 3.1 Park and Ride
   - 3.2 Car-Sharing
   - 3.3 Rent A Bike
   - 3.4 Carpooling

4. Services for smart mobility
   - 4.1 Authorization
   - 4.2 Payment
   - 4.3 Booking
   - 4.4 Navigation
   - 4.5 Security
   - 4.6 Hybrid Services

5. Overview over relevant technologies and standards
   - 5.1 Mobile Devices
   - 5.2 Mobile Networks and Wireless LAN
   - 5.3 NFC and RFID
   - 5.4 Outdoor and Indoor Localization
   - 5.5 Technologies for Traffic Monitoring

6. Car2X Communication
   - 6.1 Use Cases
   - 6.2 Elements of a Car2X System
   - 6.3 Technologies and Standards
   - 6.4 Sample Implementations

7. Examples and use-cases
   - 7.1 Octopus (Hong Kong)
   - 7.2 Amsterdam Practical Trial
   - 7.3 Mobincity

Literature
Compulsory Reading
Further Reading ▪ Fluegge, B. (2017): Smart Mobility – Connecting Everyone: Trends, Concepts and Best Practices Paperback. Springer/Vierweg, Wiesbaden. ▪ Handke, V./Jonuschat, H. (2013): Flexible Ridesharing. New Opportunities and Service Concepts for Sustainable Mobility. Springer, Berlin/Heidelberg. ▪ Inderwildi, O./King, D. (Eds.) (2012): Energy, Transport, & the Environment. Addressing the Sustainable Mobility Paradigm. Springer, London. ▪ Nathanail, E./Karakikes, I. (2018): Data Analytics: Paving the Way to Sustainable Urban Mobility: Proceedings of 4th Conference on Sustainable Urban Mobility (CSUM2018). Springer, London. ▪ Papa, R./Fistola, R./Gargiulo, C. (2018): Smart Planning: Sustainability and Mobility in the Age of Change (Green Energy and Technology). Springer, London. ▪ Planing, P. et al (2020): Innovations for Metropolitan Areas: Intelligent Solutions for Mobility, Logistics and Infrastructure designed for Citizens. Springer, London. ▪ Sashinskaya, M. (2015): Smart Cities in Europe. Open Data in a Smart Mobility Context. Createspace Independent Publishing Platform.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Smart Mobility II

Course Code: DLBINGSM02_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

In the course Smart Mobility II, students are asked to choose an assignment provided by the course tutor to apply the concepts and methods covered in Smart Mobility I in a specific use case or application area. The students will develop a prototype focused on a specific topic related to smart mobility. The prototype can be developed either as a hardware setup or a software solution. The students document their results in a project report.

Course Outcomes

On successful completion, students will be able to

- have an in-depth understanding of the technologies and standards in the context of Smart Mobility.
- apply technologies in the context of Smart Mobility using a simple practical example.
- design a hardware or software prototype for a selected task.
- document design choices and development tasks in the form of a project report.

Contents

- A catalogue with currently available assignments is provided on the online learning platform. It provides the content basis of the module and can be supplemented or updated by the tutor.

Literature

Compulsory Reading

Further Reading

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Project

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Written Assessment: Project Report

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
120 h	0 h	30 h	0 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☐ Shortcast	☐ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	

Smart Services

Module Code: DLBINGSS_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

N.N. (Smart Services I) / N.N. (Smart Services II)

Contributing Courses to Module

- Smart Services I (DLBINGSS01_E)
- Smart Services II (DLBINGSS02_E)

Module Exam Type

Module Exam	Split Exam
	Smart Services I • Study Format "Distance Learning": Exam, 90 Minutes Smart Services II • Study Format "Distance Learning": Written Assessment: Project Report

Weight of Module

see curriculum

Module Contents

Smart Services I

- Digitization and disruption
- Potential of Smart Services
- Development and specification of Smart Services
- Service architectures
- Integration platforms
- Technologies for Smart Services
- Quality and operation of Smart Services

Smart Services II

Analysis of a selected topic of Smart Services and design of a self-chosen assignment in a prototyping environment.

Learning Outcomes

Smart Services I

On successful completion, students will be able to

- recognize the relevance of Smart Services in the context of digitization in general and Industry 4.0 in particular.
- identify special features of digital business models and demonstrate them using the example of digital intermediaries.
- apply methods to uncover digitization potentials and use the Business Model Canvas to classify them in a business model.
- know and use models for the multi-perspective specification of services.
- know selected architectures for the design and integration of services.
- distinguish different technologies that are required for the development of services.
- define the quality of services by means of Service Level Agreements.

Smart Services II

On successful completion, students will be able to

- have an in-depth understanding of the technologies and standards in the context of Smart Services.
- apply technologies in the context of smart services using a simple practical example.
- design a hardware or software prototype for a selected technical task.
- document design and development activities in the form of a project report.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the fields of Computer Science & Software Development	All Bachelor Programs in the IT & Technology fields

Smart Services I

Course Code: DLBINGSS01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

In this course, students study concepts and methods for the development of Smart Services. For this purpose, an introduction of the term in the context of digitization and Industry 4.0 will be given. Based on this, this course shows how innovative services can have a disruptive effect on existing business models or even markets using the example of digital intermediaries. Subsequently, students will be taught selected methods and techniques with which digitization potentials can be recognized and modelled. In addition, selected architectures and platforms for the integration of services are presented. Finally, relevant technologies for the implementation of smart services are taught and it is briefly described how the quality of services can be agreed upon.

Course Outcomes

On successful completion, students will be able to

- recognize the relevance of Smart Services in the context of digitization in general and Industry 4.0 in particular.
- identify special features of digital business models and demonstrate them using the example of digital intermediaries.
- apply methods to uncover digitization potentials and use the Business Model Canvas to classify them in a business model.
- know and use models for the multi-perspective specification of services.
- know selected architectures for the design and integration of services.
- distinguish different technologies that are required for the development of services.
- define the quality of services by means of Service Level Agreements.

Contents

1. Introduction and Motivation
   - 1.1 Digitization and Cyber-Physical Production Systems
   - 1.2 Smart Services in Industry 4.0
   - 1.3 Examples of Smart Services

2. Digitization and Disruption
   - 2.1 Definition: Digital Business Models
   - 2.2 Strategies for Change and Innovation
   - 2.3 Digital Intermediaries
   - 2.4 Examples of Disruptive Business Models

3. Recognizing Potential for Smart Services
   - 3.1 Business Model Canvas
   - 3.2 Personas
   - 3.3 Customer Journeys
   - 3.4 Domain-Driven Design

4. Development and Specification of Smart Services
   - 4.1 Modelling of the System Context
   - 4.2 Modelling of Business Processes
   - 4.3 Modelling of Technical Interfaces
   - 4.4 Tools for API Specification

5. Service Architectures
   - 5.1 Infrastructure/Platform/Software-as-a-Service
   - 5.2 Everything-as-a-Service
   - 5.3 Service-oriented Architectures
   - 5.4 Micro Services

6. Integration Platforms
   - 6.1 Features and Purpose of Integration Platforms
   - 6.2 Enterprise Integration Patterns
   - 6.3 External Integration with Zapier, IFTTT & Others

7. Technologies for Smart Services
   - 7.1 Formats for Data Exchange
   - 7.2 Internet Communication Protocols
   - 7.3 Semantic Descriptions
   - 7.4 Complex Event Processing
   - 7.5 Security

8. Quality and Operation of Smart Services
   - 8.1 Quality Characteristics and Maturity of APIs
   - 8.2 Service Level Agreements
   - 8.3 Service Level Management

Literature

Compulsory Reading

Further Reading

- Chignell, M. et al. (Hrsg.) (2010): The Smart Internet. Current Research and Future Applications. Springer, Berlin.
- Evans, E. (2003): Domain-Driven Design. Tackling Complexity in the Heart of Software. Addison-Wesley, Upper Saddle River, NJ.
- Hohpe, G./Woolf, B./Brown, K. (2012): Enterprise Integration Patterns. Designing, Building, and Deploying Messaging Solutions. 16th edition, Addison-Wesley, Boston, MA.
- Nielsen, L. (2013): Personas – User Focused Design. Springer, London.
- Osterwalder, A/Pigneur, Y. (2010): Business Model Generation: A Handbook for Visionaries, Game Changers, John Wiley & Sons Inc., Hoboken, NJ.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Smart Services II

Course Code: DLBINGSS02_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

In this course, the students select a concrete technical task from the provided topic catalogue in consultation with the seminar leader. They work on the task with the help of a prototyping environment that is suitable for the subject of the task. The environments can be hardware (e.g. prototyping boards) or software (e.g. technology-specific development environments). To complete the task, students apply the concepts, methods and tools taught in the Smart Services I course. They document their results in a project report.

Course Outcomes

On successful completion, students will be able to

- have an in-depth understanding of the technologies and standards in the context of Smart Services.
- apply technologies in the context of smart services using a simple practical example.
- design a hardware or software prototype for a selected technical task.
- document design and development activities in the form of a project report.

Contents

- A catalogue with currently available assignments is provided on the online learning platform. It provides the content basis of the module and can be supplemented or updated by the tutor.

Literature

Compulsory Reading

Further Reading

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Project

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Written Assessment: Project Report

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
120 h	0 h	30 h	0 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☐ Shortcast	☐ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	

IT Security Consulting

Module Code: DLBCSEEISC_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	▪ DLBCSEEISC01_E or DLBCSEEISC01_D ▪ none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

N.N. (Technical and Operational IT Security Concepts) / N.N. (Project: Configuration and Application of SIEM Systems)

Contributing Courses to Module

- Technical and Operational IT Security Concepts (DLBCSEEISC01_E)
- Project: Configuration and Application of SIEM Systems (DLBCSEEISC02_E)

Module Exam Type

Module Exam	Split Exam
	Technical and Operational IT Security Concepts • Study Format "Distance Learning": Exam, 90 Minutes Project: Configuration and Application of SIEM Systems • Study Format "Fernstudium": Written Assessment: Project Report

Weight of Module

see curriculum

Module Contents

Technical and Operational IT Security Concepts

- Network analysis and evaluation
- Protection Profiles
- Intrusion Detection Systems
- Network Monitoring
- Security Information and Event Management (SIEM)
- IT-Security evaluation and assessment

Project: Configuration and Application of SIEM Systems

- Network analysis and evaluation
- Protection Profiles
- Intrusion Detection Systems
- Network Monitoring
- Security Information and Event Management (SIEM)
- IT-Security evaluation and assessment

Learning Outcomes

Technical and Operational IT Security Concepts

On successful completion, students will be able to

- analyze and evaluate IT systems and networks and detect vulnerabilities.
- develop enterprise specific protection profiles.
- design and implement tools for sensor based network monitoring, intrusion detection and response.
- use Big Data fusion mechanisms, evaluate and assess the IT-system network security status and decide and initiate incident response measures.
- evaluate the security status of IT systems and networks and provide guidance for improvement.

Project: Configuration and Application of SIEM Systems

On successful completion, students will be able to

- understand the challenges of integrating a SIEM into an existing enterprise IT infrastructure.
- evaluate the constraints the implementation project imposes on the execution of a SIEM.
- identify the necessary intrusion detection and monitoring components required for reliable execution of the SIEM tool.
- analyze requirements regarding data acquisition, data fusion, analysis, and processing.
- identify deviation from normal behavior in IT systems / networks.
- initiate further deep investigation of malware samples and apply relevant response strategies - including automated responses.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the fields of Computer Science & Software Development	All Bachelor Programs in the fields of IT & Technology

Technical and Operational IT Security Concepts

Course Code: DLBCSEEISC01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

IT-Systems and Networks containing and processing highly sensitive information and data as well as IT-Infrastructure in support of business-critical processes or national critical infrastructure require higher security mechanism regarding confidentiality, integrity and availability. Based on specific “Protection Profiles” high sophisticated tools, mechanisms and procedures need to be designed, implemented, configurated and operated.With this course the student will be able to evaluate given IT-Infrastructure, support the security-design of new IT-Systems and Networks by developing specific Protection Profiles, evaluate which technical and operational security measures and application are required and how these are integrated, configured and operated.

Course Outcomes

On successful completion, students will be able to

- analyze and evaluate IT systems and networks and detect vulnerabilities.
- develop enterprise specific protection profiles.
- design and implement tools for sensor based network monitoring, intrusion detection and response.
- use Big Data fusion mechanisms, evaluate and assess the IT-system network security status and decide and initiate incident response measures.
- evaluate the security status of IT systems and networks and provide guidance for improvement.

Contents

1. Network Analysis and Evaluation
   - 1.1 Layer Specific Threats and Vulnerabilities
   - 1.2 DATA Flow, Interdependencies and Interrelationships
   - 1.3 Vulnerability Scanning and Detection
   - 1.4 Supporting Tools and Techniques

2. Protection Profiles
   - 2.1 Reference Architecture Technology and Networking
   - 2.2 Risk Assessment, Residual Risk and Risk Management
   - 2.3 Security Requirements and Safeguards
   - 2.4 Security Evaluation of IT-Security Products
   - 2.5 Accreditation of IT-Systems and Networks

3. Intrusion Detection Systems
   - 3.1 Detection Strategy
   - 3.2 Data Sources, Sensors
   - 3.3 Analytics
   - 3.4 Indicators of Compromise

4. Network Monitoring
   - 4.1 Threat Protection Systems
   - 4.2 Wireless Sensor Networks Technology
   - 4.3 Threat Information Sharing

5. Security Information and Event Management (SIEM)
   - 5.1 Technical and Operational DATA Sources
   - 5.2 DATA Fusion
   - 5.3 Network Norm Behavior
   - 5.4 Big Data Analysis – Transferring Technical Data for Operational Information
   - 5.5 Security Situation Picture, Situational Awareness
   - 5.6 Incident Response Strategies and Automated Responses

6. IT-Security Evaluation and Assessment
   - 6.1 IT-Security Metrics
   - 6.2 IT-Security Assessment

Literature
Compulsory Reading
Further Reading ▪ Federal Office for Information Security (BSI) (2018): IT-Grundschutz Profiles - Structural Description - COMMUNITY DRAFT. ▪ Hayden, L. (2010): IT Security Metrics: A Practical Framework for Measuring Security & Protecting Data. McGraw-Hill Education, New York City, NY. ▪ McNab, C. (2016): Network Security Assessment: Know Your Network. 3. Auflage, O'Reilly UK Ltd., London. ▪ Miller, D. R. et al. (2011): Security Information and Event Management (SIEM) Implementation. McGraw-Hill Education, New York City, NY.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Project: Configuration and Application of SIEM Systems

Course Code: DLBCSEEISC02_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	DLBCSEEISC01_E or DLBCSEEISC01_D

Course Description

This course will give students hands-on experience in the challenging task of implementing a Security Incident Event Management (SIEM) Tool into an Enterprise IT-Environment. Students will need to consider practical aspects such as different data sources, data fusion and big data analytics methods and processing, as well as constraints such as data availability and multiple data formats. Furthermore, students will face the challenge to transfer technical data into operational Information to initiate valid responses. By the end of this course, students will have obtained well-founded knowledge of the integration of SIEM into enterprise IT infrastructure, applications and services.

Course Outcomes

On successful completion, students will be able to

- understand the challenges of integrating a SIEM into an existing enterprise IT infrastructure.
- evaluate the constraints the implementation project imposes on the execution of a SIEM.
- identify the necessary intrusion detection and monitoring components required for reliable execution of the SIEM tool.
- analyze requirements regarding data acquisition, data fusion, analysis, and processing.
- identify deviation from normal behavior in IT systems / networks.
- initiate further deep investigation of malware samples and apply relevant response strategies - including automated responses.

Contents

- This course focuses on practical aspects of the implementation of a SIEM into an enterprise IT infrastructure environment. Students start with a chosen use case and SIEM and then evaluate requirements which need to be fulfilled so that the SIEM can be used as part of an enterprise IT system / network. Students need to evaluate requirements for sensors, network monitoring, intrusion detection, data fusion, big data analytics, and translating technical data into operational information.
- Based on the available information, valid responses – including automated responses - will be identified and processed.
- All relevant artifacts and considerations are documented by the students in a project report.

Literature
Compulsory Reading
Further Reading ▪ Al-Sakib, K. P. (2016): The State of the Art in Intrusion Prevention and Detection. Routledge, Abingdon. ▪ Miller, D. et al (2011): Security Information and Event Management (SIEM) Implementation. McGraw-Hill Education, New York City, NY. ▪ Mitchell, H. B. (2007): Multi-Sensor Data Fusion: An Introduction. Springer Verlag, Berlin.

Study Format Fernstudium

Study Format	Course Type
Fernstudium	Project

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Written Assessment: Project Report

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
120 h	0 h	30 h	0 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☐ Shortcast	☐ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	

Business Consulting

Module Code: BWCN_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

N.N. (Business Consulting I) / N.N. (Business Consulting II)

Contributing Courses to Module

- Business Consulting I (BWCN01_E)
- Business Consulting II (BWCN02_E)

Module Exam Type

Module Exam	Split Exam
	Business Consulting I • Study Format "Distance Learning": Exam, 90 Minutes Business Consulting II • Study Format "Distance Learning": Exam, 90 Minutes

Weight of Module

see curriculum

Module Contents

Business Consulting I

- Introduction to Business Consulting
- Forms and Functions of Business Consulting
- The Market for Business Consulting
- History, pioneers and concepts
- Consulting fields

Business Consulting II

- Business Modell of Business Consulting
- Forms and Functions of Business Consulting
- Marketing of Consulting Services
- Consultant Liability, Contract Drafting and Professional Law
- The Consulting Project

Learning Outcomes

Business Consulting I

On successful completion, students will be able to

- understand the various definitions of business consulting.
- explain the tasks and approaches of business consultants.
- name the characteristics of business consultancies.
- explain business consulting as a highly specialized service.
- identify the specifics of the consultant-client relationship.

Business Consulting II

On successful completion, students will be able to

- explain the special framework conditions of consulting companies.
- identify the approaches in marketing for consulting services.
- explain the strategic and operational direction of consulting companies.
- understand the challenges of human resource management in consulting companies.
- explain the operational phases of the consulting process.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the field of Business Administration & Management	All Bachelor Programs in the Business & Management field

Business Consulting I

Course Code: BWCN01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Business consulting is a professional service whose overall economic significance is increasing. Business consultants provide professional consulting services for client companies. This requires the ability to analyze and evaluate specific corporate and market situations with the help of modern management concepts. Based on their analyses, business consultants make recommendations for optimizing corporate strategies, structures and processes and - if desired - accompany them during implementation and realization. In order to fulfill successfully the various functions and tasks of business consulting, business consultants require a differentiated profile of technical-methodical and personal-social competencies. The center of professional competencies is composed of basic and specialized knowledge in consulting and business administration. They include analytical skills for understanding corporate and market situations as well as the ability to plan, implement and control consulting projects. The development of personal and social competences aims at the client-centeredness of the students in the sense of the ability to adapt to the individual consulting needs of clients.

Course Outcomes

On successful completion, students will be able to

- understand the various definitions of business consulting.
- explain the tasks and approaches of business consultants.
- name the characteristics of business consultancies.
- explain business consulting as a highly specialized service.
- identify the specifics of the consultant-client relationship.

Contents

1. Introduction to Business Consulting
   - 1.1 Business Consulting - Management Consulting
   - 1.2 Business Consulting as a Subject of Science
2. Forms and Functions of Business Consulting
   - 2.1 Manifestations of Business Consulting
   - 2.2 Functions of Business Consulting
   - 2.3 Inhouse Consulting

3. The Market for Business Consulting
   - 3.1 Data, Structures and Trends
   - 3.2 Consulting Companies in Germany

4. History, Pioneers and Concepts
   - 4.1 History of Business Consulting
   - 4.2 Business Consulting Concepts

5. Consulting Fields
   - 5.1 Strategy Consulting
   - 5.2 Organization and Transformation Consulting
   - 5.3 IT Consulting
   - 5.4 Personnel Consulting/HR Consulting

Literature

Compulsory Reading

Further Reading

- Cerruti, C./Tavoletti, E./Grieco, C. (2019): Management consulting: a review of fifty years of scholarly research. In: Management Research Review, Vol. 42, No. 8, pp. 902-925.
- Curuksu, J.D. (2018): Data Driven. An Introduction to Management Consulting in the 21st Century. Springer, Cham/Switzerland.
- da Costa, R. L. et al. (2013): The „Fashionable Knowledge“ of Management Consulting. In: Journal of Management and Sustainability, Vol. 3, No. 3, pp. 180-188.
- FEACO (2019): Survey of the European Management Consultancy 2018/2019. (URL: http://
- www.feaco.org/sites/default/files/sitepagefiles/Feaco.Survey%202018-2019.pdf [letzter Zugriff: 03.03.2021].
- Kubr, M. (2002): Management Consulting: A Guide to the Profession. 4. Ed., International Labour Office, Genf.
- Nippa, M./Petzold, K. (2002): Economic functions of management consulting firms – an integrative theoretical framework. In: Academy Of Management Proceedings & Membership Directory, S. B1–B6.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Business Consulting II

Course Code: BWCN02_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Business consultants offer professional consulting services for client companies. The object of business consulting is therefore the acquisition, planning and implementation of business consulting projects. The content of these consulting projects is diverse and, depending on the task, can include aspects of strategic corporate management, challenges in the area of financing and cost reduction, the introduction of new technologies, working methods and systems, internal communication, restructuring, mergers/acquisitions or outsourcing of companies or individual company divisions. Consulting projects and consulting processes are characterized by recurring elements, the understanding and application of which significantly influence the success of a consulting service. The competence and quality of contract acquisition and project management is determined by the management of the consulting firm itself. Depending on the consulting philosophy, consulting concept, consulting organization and service marketing, success or failure is reached in consultant-client relationships. Participation in the course requires successful completion of the Business Consulting I course.

Course Outcomes

On successful completion, students will be able to

- explain the special framework conditions of consulting companies.
- identify the approaches in marketing for consulting services.
- explain the strategic and operational direction of consulting companies.
- understand the challenges of human resource management in consulting companies.
- explain the operational phases of the consulting process.

Contents

1. The Business Model of Business Consulting
   - 1.1 The Business Consultancy as a Professional Service Firm
   - 1.2 The Value Creation Model of Business Consulting
   - 1.3 The Market Environment of the Consulting Company
2. The Management of the Consultancy Company
   - 2.1 Fields of Action and Decision-Making for the Management of Business Consulting Companies
   - 2.2 Normative and Strategic Fields of Action and Decision-Making
   - 2.3 Personnel and HR Management in the Consulting Company

3. Marketing of Consulting Services
   - 3.1 Special Features of Service Marketing
   - 3.2 Strategic Marketing of Consulting Companies
   - 3.3 Operational Service Marketing of Consulting Companies
   - 3.4 Relationship Marketing of Consulting Companies

4. Consultant Liability, Contract Drafting and Professional Law
   - 4.1 Consultant Liability
   - 4.2 Contract Drafting
   - 4.3 Legal Issues of Professional Practice

5. The Consulting Project
   - 5.1 Requirements
   - 5.2 Settings and Techniques
   - 5.3 Consulting Phase

Literature

Compulsory Reading

Further Reading

- Block, P. (2011): Flawless Consulting: A Guide to Getting Your Expertise Used. 3. Ed., Pfeiffer, San Francisco.
- Chereau, P., & Meschi, P.-X. (2018): Strategic Consulting. Tools and methods for successful strategy missions. Palgrave Macmillan, Cham/Switzerland.
- Kaiser, S. et al. (2015): Human Resource Management in Professional Service Firms: Learning from a framework for research and practice. In: Zeitschrift Für Personalforschung, Vol. 29, No. 2, pp. 77-101.
- Kubr, M. (2002): Management Consulting: A Guide to the Profession. 4. Ed., International Labour Office, Genf.
- Skjølsvik, T., Pemer, F., & Løwendahl, B. (2017): Strategic management of professional service firms: Reviewing ABS journals and identifying key research themes. In: Journal Of Professions & Organization, Vol. 4, No. 2, pp. 203-239.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Augmented, Mixed and Virtual Reality

Module Code: DLBMIAMVR_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

N.N. (Augmented, Mixed and Virtual Reality) / N.N. (X-Reality Project)

Contributing Courses to Module

- Augmented, Mixed and Virtual Reality (DLBMIAMVR01_E)
- X-Reality Project (DLBMIAMVR02_E)

Module Exam Type

Module Exam	Split Exam
	Augmented, Mixed and Virtual Reality • Study Format "Distance Learning": Exam, 90 Minutes X-Reality Project • Study Format "Distance Learning": Written Assessment: Project Report

Weight of Module

see curriculum

Module Contents

Augmented, Mixed and Virtual Reality

- Definition and Differentiation of Terms
- Fields of Application and Examples
- Aspects of Human Perception
- Augmented and Virtual Reality Output Devices
- Input Devices
- Interaction in Virtual and Augmented Realities
- Aspects of XR Application Development
- Future of XR Technologies

X-Reality Project

Development of AR-/VR-Application; Design, Implementation and Documentation; Challenges and Problems

Learning Outcomes

Augmented, Mixed and Virtual Reality

On successful completion, students will be able to

- name the characteristics and differences of augmented, mixed, and virtual reality techniques.
- describe the importance of sensual perception in AR and VR.
- explain the basic technical features of AR and VR systems.
- explain the different interaction possibilities in AR and VR applications.
- perform selected development processes for AR and VR applications.

X-Reality Project

On successful completion, students will be able to

- implement a small AR/VR application by themselves.
- experiment with the concept of AR/VR applications.
- discuss challenges and issues in AR/VR software development.
- document the concept and implementation of independently developed AR/VR applications and accumulated experience in a project report.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the fields of Computer Science & Software Development	All Bachelor Programs in the IT & Technology fields

Augmented, Mixed and Virtual Reality

Course Code: DLBMIAMVR01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Augmented, mixed and virtual reality (AR, MR and VR) technologies are becoming increasingly important in a wide range of application areas. In this context, novel hardware devices and forms of interaction are used. In addition to the technical foundations, this course covers aspects of human perception and approaches for developing AR/VR applications. To give the students a knowledge of the field, the terms augmented, mixed, and virtual reality will be defined and differentiated and examples of their use will be demonstrated. In order to simulate the existence of a virtual world or virtual objects to users, aspects of human perception have to be used. Based on the fundamentals of human information processing, the course highlights the phenomena, problems, and solutions that have to be considered in AR and VR applications. AR and VR systems can be implemented in different ways. This course addresses different output forms, tracking methods and interaction possibilities. In addition, other techniques that are specifically relevant in the AR field will be represented. Software development in the AR and VR field may require the application of special processes. This course teaches selected approaches that are helpful in designing, prototyping, and testing AR and VR applications. The course concludes with a view at the future applications and the research potential of augmented, mixed, and virtual reality.

Course Outcomes

On successful completion, students will be able to

- name the characteristics and differences of augmented, mixed, and virtual reality techniques.
- describe the importance of sensual perception in AR and VR.
- explain the basic technical features of AR and VR systems.
- explain the different interaction possibilities in AR and VR applications.
- perform selected development processes for AR and VR applications.

Contents

1. Introduction to Augmented, Mixed and Virtual Reality
   - 1.1 Definition and Differentiation of Terms
   - 1.2 Fields of Application and Examples

2. Aspects of Human Perception
   - 2.1 Human Information Processing
   - 2.2 Visual Perception
   - 2.3 Multisensory Perception
   - 2.4 Phenomena, Problems and Solutions

3. Virtual Reality Output Devices
   - 3.1 Mounts for Smartphones
   - 3.2 Simple 3-Degrees-of-Freedom VR Glasses
   - 3.3 6-Degrees-of-Freedom-VR
   - 3.4 Multisensor Technology

4. Augmented Reality Output Devices
   - 4.1 Tracking
   - 4.2 Video See-Through vs. Optical See-Through vs. Projection
   - 4.3 General Differences between Devices

5. Input Devices
   - 5.1 Controller and Other Devices
   - 5.2 Touchpads
   - 5.3 Voice Commands
   - 5.4 Finger Tracking
   - 5.5 Eye Tracking
   - 5.6 Neurofeedback

6. Interaction in Virtual and Augmented Realities
   - 6.1 Fundamentals of Human-Computer Interaction
   - 6.2 Selection
   - 6.3 Manipulation of Objects
   - 6.4 Navigation
   - 6.5 Perceptual Variables

7. Aspects of Development
   - 7.1 Iterative Development Approaches for VR/AR Applications
   - 7.2 Design Techniques
   - 7.3 Prototyping
   - 7.4 Evaluation

8. The Future of Augmented, Mixed and Virtual Reality
   - 8.1 Outlook on Future Applications
   - 8.2 Focus Points for Future Research

Literature

Compulsory Reading

Further Reading

- Billinghurst, M./Clark, A./Lee, G.: "A Survey of Augmented Reality". In: Foundations and Trends in Human-Computer Interaction, Vol. 8, Nr. 2-3, S.73-272.
- Jerald, J. (2016): The VR Book. Human-Centered Design for Virtual Reality. ACM und Morgan & Claypool.
- Schmalstieg, D./Höllerer, T. (2016): Augmented Reality. Principles and Practice. Addison-Wesley.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

X-Reality Project

Course Code: DLBMIAMVR02_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

The students create an application from the field of augmented or virtual reality by themselves and document its conception and implementation as well as collected experiences. The development of an AR/VR application may include special steps that are not known from classic software applications. In this context, AR- or VR-typical elements of the application should be explicitly highlighted and challenges and problems should be addressed.

Course Outcomes

On successful completion, students will be able to

- implement a small AR/VR application by themselves.
- experiment with the concept of AR/VR applications.
- discuss challenges and issues in AR/VR software development.
- document the concept and implementation of independently developed AR/VR applications and accumulated experience in a project report.

Contents

- The students work on a project from the field of augmented or virtual reality. They design and implement an AR/VR application based on a concrete task. The development of the application as well as collected experiences are documented in a project report. The project report first presents the project goal as well as the topic and context of the application. Then the requirements, the conception and the implementation of the application are described. During the documentation, AR- or VR-typical elements will be explicitly highlighted. The report concludes by highlighting the challenges and issues that arose during development.

Literature

Compulsory Reading

Further Reading

- Buttfield-Addison, P., Manning, J., Nugent, T. (2019): Unity Game Development Cookbook: Essentials for Every Game. O'Reilly.
- Linowes, J. (2015): Unity virtual reality projects. Explore the world of virtual reality by building immersive and fun VR projects using Unity 3D. Packt Publishing.
- Linowes, J./Babilinski, K. (2017): Augmented Reality for Developers. Build practical augmented reality applications with Unity, ARCore, ARKit, and Vuforia. Packt Publishing.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Project

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Written Assessment: Project Report

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
120 h	0 h	30 h	0 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☐ Shortcast	☐ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	

Digital Business

Module Code: DLBBWWDM_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Mario Boßlau (Digital Business Models) / N.N. (Project: Design Thinking)

Contributing Courses to Module

- Digital Business Models (DLBLODB01_E)
- Project: Design Thinking (DLBINGDT01_E)

Module Exam Type

Module Exam	Split Exam
	Digital Business Models • Study Format "Distance Learning": Exam, 90 Minutes • Study Format "myStudies": Exam, 90 Minutes Project: Design Thinking • Study Format "Distance Learning": Written Assessment: Project Report • Study Format "myStudies": Written Assessment: Project Report

Weight of Module

see curriculum

Module Contents

Digital Business Models

- Meaning, Origin and Definition of the Term "Digital Business Model"
- Basic Concepts for the Description of Business Models
- Tools for the Description of Business Models
- Patterns of Digital Business Models
- Digital Business Models and Business Plans

Project: Design Thinking

- Basic Principles of Design Thinking
- The Design Thinking Micro Process
- The Design Thinking Macro Process
- Methods for Early Phases of the Process
- Methods for Idea Generation
- Methods for Prototyping and Testing
- Space Concepts for Design Thinking
- Examples and Case Studies

Learning Outcomes

Digital Business Models

On successful completion, students will be able to

- understand what a business model is and how to describe it systematically.
- outline the basic features of the historical development of business models.
- describe key digital business models and evaluate their advantages and disadvantages.
- establish the relationship between a business model and a business plan to independently derive and analyse the positioning of a company.

Project: Design Thinking

On successful completion, students will be able to

- know the mindset of Design Thinking.
- know the individual phases of the incremental micro cycle and carry them out on an example project.
- know the individual stages of prototyping and apply them in an example project.
- know and use methods and tools for the individual steps of the micro cycle.
- know different space concepts for Design Thinking work environments.
- know examples for the application of Design Thinking by means of business case studies.

Links to other Modules within the Study Program	**Links to other Study Programs of IU International University of Applied Sciences**
This module is similar to other modules in the fields of Business Administration & Management and Design.	All Bachelor Programmes in the Business & Management and Design, Architecture & Construction fields.

Digital Business Models

Course Code: DLBLODB01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

A business model contains the depiction of the logic of how a company generates, delivers and secures value. The progressing digitalization of many processes, products and services has made possible a large number of innovations in the area of business models in recent years. The subject of this course rounds up the presentation, the underlying patterns and the main factors that influence these digital business models.Starting from a general definition of the concept of a business model, a system is developed to describe the essential factors of a business model. An overview of the historical development of important business models and in particular the influence of digitization on newer business models allows a classification of the concept and an understanding of the framework.Then the most important alternative digital business models of recent years are systematically presented, analyzed and evaluated with regard to their respective strengths and weaknesses.Finally, the role of business models in the creation process of a business plan is described. Students learn the central approaches to developing an independent corporate positioning and are enabled to examine and evaluate the central factors influencing corporate success in digital business.

Course Outcomes

On successful completion, students will be able to

- understand what a business model is and how to describe it systematically.
- outline the basic features of the historical development of business models.
- describe key digital business models and evaluate their advantages and disadvantages.
- establish the relationship between a business model and a business plan to independently derive and analyse the positioning of a company.

Contents

1. Meaning, Origin and Definition of the Term "Digital Business Model
   - 1.1 Goals and Functions of Digital Business Models
   - 1.2 Business Model - Origin of the Term and its Meaning in the Digital Economy
   - 1.3 Definition of the terms Business Model and Digital Business Model
   - 1.4 Differentiation from Other Terminologies of the Digital Economy

2. Basic Concepts for the Description of Business Models
   - 2.1 Value Chain
   - 2.2 Value Chains
   - 2.3 Dominant Logic
   - 2.4 Revenue Model
   - 2.5 Unique Selling Proposition
   - 2.6 Transaction
   - 2.7 Product or Service Range

3. Tools for the Description of Business Models
   - 3.1 Business Model Canvas
   - 3.2 St. Gallen Business Model Navigator
   - 3.3 DVC Framework

4. Patterns of Digital Business Models
   - 4.1 Long Tail
   - 4.2 Multi-Sided Pattern
   - 4.3 Free and Freemium
   - 4.4 OPEN API Pattern

5. Digital Business Models and Business Plans
   - 5.1 Integration of the Business Model into the Business Plan
   - 5.2 Company Positioning and the Digital Business Model
   - 5.3 Digital Business Models as Innovation Drivers for the Development of New Businesses

Literature

Compulsory Reading

Further Reading

- Brynjolfsson, E./Hu, Yu J./Smith, M. D. (2006): From Niches to Riches. Anatomy of the Long Tail. In: MIT Sloan Management Review, volume 47, Magazine 4, p. 67–71.
- Osterwalder, A./Pigneur, Y. (2010): Business Modell Generation. Wiley, Hoboken (NJ).

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Study Format myStudies

Study Format	Course Type
myStudies	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Project: Design Thinking

Course Code: DLBINGDT01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

In this course students will receive a practical introduction to Design Thinking. In addition to teaching the individual basic principles, the procedures in Design Thinking will also be examined in detail. In order not only to understand Design Thinking but also to experience it, selected methods for the individual process steps will be presented and practiced on an example project.

Course Outcomes

On successful completion, students will be able to

- know the mindset of Design Thinking.
- know the individual phases of the incremental micro cycle and carry them out on an example project.
- know the individual stages of prototyping and apply them in an example project.
- know and use methods and tools for the individual steps of the micro cycle.
- know different space concepts for Design Thinking work environments.
- know examples for the application of Design Thinking by means of business case studies.

Contents

1. Basic Principles of Design Thinking
2. The Design Thinking Micro Process
3. The Design Thinking Macro Process
4. Methods for Early Phases of the Process
5. Methods for Idea Generation
6. Methods for Prototyping and Testing
7. Examples and Case Studies

Literature
Compulsory Reading
Further Reading ▪ Brown, T. (2008): Design Thinking. In: Harvard Business Review, June, p. 84–95. ▪ Brown, T./Kātz, B. (2019): Change by design: How design thinking transforms organizations and inspires innovation (Revised and updated edition). Harper Busienss, New York City, NY. ▪ IDEO (2015): The field guide to human-centered design: Design kit. 1st edition, IDEO, San Francisco, CL. ▪ Lewrick, M./Patrick, L./Leifer, L. (2018:. The design thinking playbook: Mindful digital transformation of teams, products, services, businesses and ecosystems. JOHN WILEY & Sons, Hoboken, NJ. ▪ Lewrick, M./Patrick, L./Leifer, L. (2020). Design Thinking Toolbook. JOHN WILEY & Sons, Hoboken, NJ.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Project

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Written Assessment: Project Report

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
120 h	0 h	30 h	0 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☐ Shortcast	☐ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	

Study Format myStudies

Study Format	Course Type
myStudies	Project

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Written Assessment: Project Report

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
120 h	0 h	30 h	0 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☐ Shortcast	☐ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	

Infrastructure and Operations

Module Code: DLBSEWIO_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Marian Benner-Wickner (IT Operations Management) / N.N. (Project: IT Service Management)

Contributing Courses to Module

- IT Operations Management (DLBSEWIO01_E)
- Project: IT Service Management (DLBCSPITSM01)

Module Exam Type

Module Exam	Split Exam
	IT Operations Management • Study Format "Distance Learning": Exam, 90 Minutes Project: IT Service Management • Study Format "Distance Learning": Written Assessment: Project Report • Study Format "myStudies": Written Assessment: Project Report

Weight of Module

see curriculum

Module Contents

IT Operations Management

- Foundations of IT Infrastructure
- IT Service Management
- IT Operations Management
- Cloud Operations
- A Modern Approach to IT Operations Management: DevOps

Project: IT Service Management

All phases of an ITIL/IT project are carried out as part of an independent project.

Learning Outcomes

IT Operations Management

On successful completion, students will be able to

- describe the elements of a company's IT infrastructure.
- use IT service management standards and frameworks to organize a company's IT infrastructure.
- name and describe certain aspects of IT operations management, such as monitoring, security management and virtualization.
- select and use an appropriate cloud infrastructure for a given scenario and to name critical aspects in cloud operations.
- to use DevOps as a modern approach to IT operations management.

Project: IT Service Management

On successful completion, students will be able to

- analyze typical problems and company situations from the area of IT service management in different project variations.
- develop, plan, and implement proposed solutions.
- convert theory into a pragmatic approach to a solution with the help of methodical tools from IT service management and project management.
- draw and apply the right conclusions in relation to their specific project environment.
- conceptually apply their theoretical knowledge to company-specific environmental factors.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the field of Computer Science & Software Development	All Bachelor Programs in the IT & Technology field

IT Operations Management

Course Code: DLBSEWIO01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

The course introduces the topic of IT Operations Management to students. It addresses how to operate and maintain a company's IT infrastructure. Therefore, students will learn about the foundations of IT infrastructure and how to organize the outcome of the IT service department into IT services. Selected aspects of IT operations management, such as monitoring, security management, and virtualization will be addressed. Furthermore, cloud operations as well as the DevOps approach will be explained in detail.

Course Outcomes

On successful completion, students will be able to

- describe the elements of a company's IT infrastructure.
- use IT service management standards and frameworks to organize a company's IT infrastructure.
- name and describe certain aspects of IT operations management, such as monitoring, security management and virtualization.
- select and use an appropriate cloud infrastructure for a given scenario and to name critical aspects in cloud operations.
- to use DevOps as a modern approach to IT operations management.

Contents

1. Foundations of IT Infrastructure
   - 1.1 Hardware
   - 1.2 Software
   - 1.3 Networks and Distributed Systems
   - 1.4 Data Center
   - 1.5 Enterprise Information Technology
2. IT Service Management
   - 2.1 Overview on IT Service Management
   - 2.2 The ISO/IEC 20000 Standard
   - 2.3 The ITIL Framework
   - 2.4 The FitSM Framework

Literature
Compulsory Reading
Further Reading ▪ Davis, J./Daniels, R. (2016): Effective DevOps: Building a Culture of Collaboration, Affinity, and Tooling at Scale. O'Reilly Media, Inc, Massachusetts. ▪ Erl, T./ Puttini, R./ Mahmood, Z. (2013): Cloud Computing: Concepts, Technology & Architecture. Prentice Hall Press, Hoboken. ▪ Farcic, V. (2016): The DevOps 2.0 Toolkit. Packt Publishing, Birmingham. ▪ Geisler, R. (2016): Industrial Software Applications: A Master's Course for Engineers. De Gruyter, Oldenbourg.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Project: IT Service Management

Course Code: DLBCSPITSM01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

Based on the contents of the course "IT Service Management", selected aspects of the core processes of ITIL are deepened, discussed, selected, and applied within the framework of a project in a concept-related manner. All theoretical methods are considered and evaluated.

Course Outcomes

On successful completion, students will be able to

- analyze typical problems and company situations from the area of IT service management in different project variations.
- develop, plan, and implement proposed solutions.
- convert theory into a pragmatic approach to a solution with the help of methodical tools from IT service management and project management.
- draw and apply the right conclusions in relation to their specific project environment.
- conceptually apply their theoretical knowledge to company-specific environmental factors.

Contents

- Analysis, evaluation, and development of recommendations for taking action within the scope of concrete questions concerning aspects of IT Service Management. This is aided by the creation and planning of a project in the theoretical-theme context through all phases of project management.
- The quality assurance of the artefacts created is carried out both by the tutor and by students from the project groups.

Literature

Compulsory Reading

Further Reading

- Beims, M. (2012): IT-Service Management in der Praxis mit ITIL. 3. Auflage, Carl Hanser Verlag, München.
- Kittel, M./Koerting, T./Schött, D. (2006): Kompendium für ITIL-Projekte. Menschen, Methoden, Meilenstein – Von der Analyse zum selbstoptimierenden Prozess. Books on demand.
- ITIL (o. J.): Official ITIL Website. (URL: http://www.itil-officialsite.com)

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Project

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Written Assessment: Project Report

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
120 h	0 h	30 h	0 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☐ Shortcast	☐ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	

Study Format myStudies

Study Format	Course Type
myStudies	Project

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Written Assessment: Project Report

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
120 h	0 h	30 h	0 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☐ Shortcast	☐ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	

DLBCSPITSM01

Data Engineer

Module Code: DLBDSEDE

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimaldauer: 1 Semester	WiSe/SoSe	English

Module Coordinator

N.N. (Data Engineering) / N.N. (Project: Data Engineering)

Contributing Courses to Module

- Data Engineering (DLBDSEDE01)
- Project: Data Engineering (DLBDSEDE02)

Module Exam Type

Module Exam	Split Exam
	Data Engineering • Study Format "Distance Learning": Exam, 90 Minutes Project: Data Engineering • Study Format "Distance Learning": Portfolio

Weight of Module

see curriculum

Module Contents

Data Engineering

- understand important foundational concepts in data engineering.
- recognize established and commonly-employed NoSQL datastores and their salient characteristics.
- comprehend common architectural patterns for data processing at scale.
- explain the concept of containerization as a virtualization approach.
- analyze operational challenges in the set-up and maintenance of data pipelines.
- demonstrate familiarity with concepts relating to data security and protection.

Project: Data Engineering

- formulate and implement a real-world data engineering use case.
- select appropriate resources for the task at hand.
- transfer acquired specialized knowledge in data engineering to a real-world use case.
- derive relevant design choices from the given project setting.
- analyze the suitability of different solution options with respect to the project task.
- make apposite choices with respect to implementation alternatives.

Learning Outcomes

Data Engineering

On successful completion, students will be able to

- understand important foundational concepts in data engineering.
- recognize established and commonly-employed NoSQL datastores and their salient characteristics.
- comprehend common architectural patterns for data processing at scale.
- explain the concept of containerization as a virtualization approach.
- analyze operational challenges in the set-up and maintenance of data pipelines.
- demonstrate familiarity with concepts relating to data security and protection.

Project: Data Engineering

On successful completion, students will be able to

- formulate and implement a real-world data engineering use case.
- select appropriate resources for the task at hand.
- transfer acquired specialized knowledge in data engineering to a real-world use case.
- derive relevant design choices from the given project setting.
- analyze the suitability of different solution options with respect to the project task.
- make apposite choices with respect to implementation alternatives.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the field(s) of Data Science & Artificial Intelligence.	All Bachelor Programmes in the IT & Technology field(s).

Data Engineering

Course Code: DLBDSEDE01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

This course explores concepts of data engineering. Data engineering is concerned with the infrastructure aspects of data science such as data storage and provision, as well as the provisioning of suitable operational environments.After laying out foundational notions and concepts of the discipline, this course addresses important developments in storage technology; aspects of systems architecture for processing data at scale; containerization as a modern take on virtualization; and the logic of data pipelines and associated operational aspects. Important issues pertaining to data security and protection are also given appropriate attention.

Course Outcomes

On successful completion, students will be able to

- understand important foundational concepts in data engineering.
- recognize established and commonly-employed NoSQL datastores and their salient characteristics.
- comprehend common architectural patterns for data processing at scale.
- explain the concept of containerization as a virtualization approach.
- analyze operational challenges in the set-up and maintenance of data pipelines.
- demonstrate familiarity with concepts relating to data security and protection.

Contents

1. Foundations of Data Engineering
   - 1.1 Reliability
   - 1.2 Scalability
   - 1.3 Maintainability
2. NoSQL In Depth
   - 2.1 Fundamentals of NoSQL
   - 2.2 Established NoSQL solutions
3. Architectures for Data Processing at Scale
   - 3.1 Batch processing architectures
   - 3.2 Architectures for stream and complex event processing
   - 3.3 Lambda architecture

4. Containerization In Depth
   - 4.1 Docker containers
   - 4.2 Container management

5. Governance & Security
   - 5.1 Data protection
   - 5.2 Data security
   - 5.3 Data governance

6. Operational Aspects
   - 6.1 Defining principles of DataOps
   - 6.2 Building and maintaining data pipelines
   - 6.3 Metrics and monitoring

Literature

Compulsory Reading

Further Reading

- Kleppmann, M. (2017). Designing data-intensive applications: The big ideas behind reliable, scalable, and maintainable systems. Sebastopol, CA: O'Reilly.
- Marz, N., & Warren, J. (2015). Big data: Principles and best practices of scalable realtime data systems. Shelter Island, NY: Manning Publications.
- Matthias, K., & Kane, S. P. (2018). Docker: Up & running (2nd ed.). Sebastopol, CA: O'Reilly.
- Miell, I., & Sayers, A. (2019). Docker in practice (2nd ed.). Shelter Island, NY: Manning Publications.
- Muhammad, S., & Akhtar, F. (2018). Big data architect's handbook. Birmingham: Packt Publishing.
- Schenker, G. N. (2018). Learn Docker - Fundamentals of Docker 18.x: Get up and running with the concepts of Docker. Birmingham: Packt Publishing.
- Wilson, J., Redmond, E., & Perkins, L. (2018). Seven databases in seven weeks (2nd ed.). Raleigh, NC: Pragmatic Bookshelf.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☐ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Project: Data Engineering

Course Code: DLBDSEDE02

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

The focus of this course is the implementation of a real-world data engineering use case in the form of a student portfolio. To this end, students choose a project subject from the various sub-domains of data engineering. Examples include setting up a Docker container environment or dockerized service; implementing a data pipeline according to DataOps principles; and setting up an NoSQL data store.The goal is for students to demonstrate they can transfer theoretical knowledge to an implementation scenario that closely mimics practical work in a professional data engineering setting.

Course Outcomes

On successful completion, students will be able to

- formulate and implement a real-world data engineering use case.
- select appropriate resources for the task at hand.
- transfer acquired specialized knowledge in data engineering to a real-world use case.
- derive relevant design choices from the given project setting.
- analyze the suitability of different solution options with respect to the project task.
- make apposite choices with respect to implementation alternatives.

Contents

- This course covers the practical implementation of approaches and techniques covered in the preceding methodological course in a project-oriented setting. Each participant must produce a portfolio detailing and documenting the work. Porfolio themes are chosen from a list, or suggested by the students in accord with the tutor.

Literature
Compulsory Reading
Further Reading ▪ Kleppmann, M. (2017). Designing data-intensive applications: The big ideas behind reliable, scalable, and maintainable systems. Sebastopol, CA: O'Reilly. ▪ Marz, N., & Warren, J. (2015). Big data: Principles and best practices of scalable realtime data systems. Shelter Island, NY: Manning Publications. ▪ Matthias, K., & Kane, S. P. (2018). Docker: Up & running (2nd ed.). Sebastopol, CA: O'Reilly. ▪ Miell, I., & Sayers, A. (2019). Docker in practice (2nd ed.). Shelter Island, NY: Manning Publications. ▪ Muhammad, S., & Akhtar, F. (2018). Big data architect's handbook. Birmingham: Packt Publishing. ▪ Schenker, G. N. (2018). Learn Docker - Fundamentals of Docker 18.x: Get up and running with the concepts of Docker. Birmingham: Packt Publishing. ▪ Wilson, J., Redmond, E., & Perkins, L. (2018). Seven databases in seven weeks (2nd ed.). Raleigh, NC: Pragmatic Bookshelf.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Project

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Portfolio

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
120 h	0 h	30 h	0 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☐ Shortcast	☑ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	

User Experience

Module Code: DLBMIUEX_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Katharina Bredies (User Experience) / N.N. (UX-Project)

Contributing Courses to Module

- User Experience (DLBMIUEX01_E)
- UX-Project (DLBMIUEX02_E)

Module Exam Type

Module Exam	Split Exam
	User Experience • Study Format "Distance Learning": Exam, 90 Minutes UX-Project • Study Format "Distance Learning": Written Assessment: Project Report

Weight of Module

see curriculum

Module Contents

User Experience

- Basics of User Experience
- Customer Journey
- Selected UX Techniques
- UX Evaluation
- Information Design
- UX on a Large Scale

UX-Project

Practical project with focus on UX.

Learning Outcomes

User Experience

On successful completion, students will be able to

- describe, classify, and delimit the term user experience and its concepts.
- analyze touchpoints, create customer journey maps and describe personas.
- describe suitable techniques for user experience design and select them for a specific task.
- describe techniques for evaluating UX and identify appropriate ones for specific tasks.
- describe and delimit selected techniques for information design.
- describe and delimit concepts and approaches for designing user experience at the process, service and enterprise levels.
- engage in interdisciplinary team work and communicate comprehensively with UX professionals with complementary backgrounds and skill sets.

UX-Project

On successful completion, students will be able to

- independently carry out small and medium-sized project tasks in the field of UX and produce an appropriate result.
- define a suitable approach to UX projects and identify appropriate techniques and methods specifically.
- critically reflect and document the work process and the achieved result regarding the target achievement.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the field of Design	All Bachelor Programs in the Design, Architecture & Construction fields

User Experience

Course Code: DLBMIUEX01_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

The term user experience (UX) generally refers to the experience that users and customers have in relationship to the products and services that a company offers. It is not only about improving the usability of IT systems, but also about analyzing, designing and evaluating the experience of users and customers. After an introduction to the topic of user experience, some methods for analyzing the user experience will be explained and their application will be discussed. Then, selected techniques for designing user experience and suitable approaches to information design are introduced. After that specific techniques for evaluating UX are discussed. Finally, it will be explained how UX can be designed specifically at the level of services and companies.

Course Outcomes

On successful completion, students will be able to

- describe, classify, and delimit the term user experience and its concepts.
- analyze touchpoints, create customer journey maps and describe personas.
- describe suitable techniques for user experience design and select them for a specific task.
- describe techniques for evaluating UX and identify appropriate ones for specific tasks.
- describe and delimit selected techniques for information design.
- describe and delimit concepts and approaches for designing user experience at the process, service and enterprise levels.
- engage in interdisciplinary team work and communicate comprehensively with UX professionals with complementary backgrounds and skill sets.

Contents

1. UX Basics
   - 1.1 Terms, Concepts, History
   - 1.2 User Experience Design and Management
   - 1.3 Selected Scenarios from Practice
2. Analysis
   - 2.1 Contextual Inquiry
   - 2.2 Touchpoint Analysis
   - 2.3 Customer Journey Map
   - 2.4 Persona

Literature
Compulsory Reading
Further Reading ▪ Buxton, William. Sketching User Experience: Getting the Design Right and the Right Design. San Francisco, Calif.: Morgan Kaufmann, 2007. Book. ▪ Garrett, Jesse James. The Elements of User Experience : User-Centered Design for the Web and Beyond. Voices That Matter Ser. Vol. 2nd ed., New edition, revised, Berkeley: New Riders, 2010. Book. ▪ Kuniavsky, Mike, Andrea Moed, and Elizabeth Goodman. Observing the User Experience [Electronic Resource] : A Practitioner's Guide to User Research. Waltham, MA Morgan Kaufmann, 2nd ed, 2012. ▪ Norman, Don. The Design of Everyday Things : Revised and Expanded Edition. Vol. Revised and expanded edition, New York: Basic Books, 2013. Book. ▪ Saul, Greenberg, Carpendale Sheelagh, Marquardt Nicolai, and Buxton Bill. Sketching User Experiences: The Workbook. Waltham, Mass: Morgan Kaufmann, 2012. Book. ▪ Brown, Diana DeMarco. Agile User Experience Design a Practitioner's Guide to Making It Work. Amsterdam [u.a.]: Elsevier MK, 2013. Monograph. ▪ Robier, Johannes. "Ux Redefined. Winning and Keeping Customers with Enhanced Usability and User Experience." Belgium, Europe: Springer International Publishing, 2016.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

UX-Project

Course Code: DLBMIUEX02_E

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

The aim of the module is to apply the already acquired knowledge and skills on the subject of User Experience in a practical project. The students work on a self-organized project with focus on User Experience.

Course Outcomes

On successful completion, students will be able to

- independently carry out small and medium-sized project tasks in the field of UX and produce an appropriate result.
- define a suitable approach to UX projects and identify appropriate techniques and methods specifically.
- critically reflect and document the work process and the achieved result regarding the target achievement.

Contents

- The knowledge acquired in the course User Experience is applied to projects. The approach, the results achieved and the critical reflection are documented in a written project report.

Literature

Compulsory Reading

Further Reading

- Barnum, Carol M. . Usability Testing Essentials : Ready, Set...Test! Amsterdam: Morgan Kaufmann, 2011. eBook.
- Cooper, Alan, Robert Reimann, David Cronin, and Christopher Noessel. About Face: The Essentials of Interaction Design. 4th ed. Hoboken: Wiley, 2014. eBook.
- Hartson, Rex, and Pardha S. Pyla. the Ux Book: Agile Ux Design for a Quality User Experience. 2nd ed. Cambridge: Morgan Kaufman, 2019. eBook.
- Robier, Johannes. "Ux Redefined. Winning and Keeping Customers with Enhanced Usability and User Experience." Belgium, Europe: Springer International Publishing, 2016. eBook.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Project

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Written Assessment: Project Report

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
120 h	0 h	30 h	0 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☐ Shortcast	☐ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	

AI Specialist

Module Code: DLBDSEAIS

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Prof. Dr. Ulrich Kerzel (Artificial Intelligence) / N.N. (Project: Artificial Intelligence)

Contributing Courses to Module

- Artificial Intelligence (DLBDSEAIS01)
- Project: Artificial Intelligence (DLBDSEAIS02)

Module Exam Type

Module Exam	Split Exam
	Artificial Intelligence • Study Format "Distance Learning": Exam, 90 Minutes Project: Artificial Intelligence • Study Format "Fernstudium": Portfolio

Weight of Module

see curriculum

Module Contents

Artificial Intelligence

- chart the historical developments in artificial intelligence.
- understand the approach of contemporary AI systems.
- comprehend the concepts behind reinforcement learning.
- analyze natural language using basic NLP techniques.
- scrutinize images and their contents.

Project: Artificial Intelligence

- determine the requirements for building an artificial intelligence system.
- evaluate an application for an AI system.
- transfer theoretically-sound and practically-proven methods and tools to an application domain.
- create an AI system for a chosen application.

Learning Outcomes

Artificial Intelligence

On successful completion, students will be able to

- chart the historical developments in artificial intelligence.
- understand the approach of contemporary AI systems.
- comprehend the concepts behind reinforcement learning.
- analyze natural language using basic NLP techniques.
- scrutinize images and their contents.

Project: Artificial Intelligence

On successful completion, students will be able to

- determine the requirements for building an artificial intelligence system.
- evaluate an application for an AI system.
- transfer theoretically-sound and practically-proven methods and tools to an application domain.
- create an AI system for a chosen application.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
This module is similar to other modules in the fields of Data Science & Artificial Intelligence	All Bachelor Programmes in the IT & Technology fields

Artificial Intelligence

Course Code: DLBDSEAIS01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

The quest for artificial intelligence (AI) has captured humanity's interest for many decades and has been an active research area since the 1960s. This course will give a detailed overview of the historical developments, successes, and set-backs in AI, as well as modern approaches in the development of artificial intelligence.This course gives an introduction to reinforcement learning, a process similar to how humans and animals experience the world: exploring the environment and inferring the best course of action.This course also covers the principles of natural language processing and computer vision, both of which are key ingredients for an artificial intelligence to be able to interact with its environment.

Course Outcomes

On successful completion, students will be able to

- chart the historical developments in artificial intelligence.
- understand the approach of contemporary AI systems.
- comprehend the concepts behind reinforcement learning.
- analyze natural language using basic NLP techniques.
- scrutinize images and their contents.

Contents

1. History of AI
   - 1.1 Historical developments
   - 1.2 AI winter
   - 1.3 Expert systems
   - 1.4 Notable advances
2. Modern AI Systems
   - 2.1 Narrow versus general AI
   - 2.2 Application areas
3. Reinforcement Learning
   - 3.1 What is reinforcement learning?
   - 3.2 Markov Chains and value function
   - 3.3 Time-difference and Q Learning

4. Natural Language Processing (NLP)
   - 4.1 Introduction to NLP and application areas
   - 4.2 Basic NLP techniques
   - 4.3 Vectorizing data

5. Computer Vision
   - 5.1 Pixels and filters
   - 5.2 Feature detection
   - 5.3 Distortions and calibration
   - 5.4 Semantic segmentation

Literature

Compulsory Reading

Further Reading

- Bear, F./Barry, W./Paradiso, M. (2006): Neuroscience: Exploring the brain. 3rd ed., Lippincott Williams and Wilkins, Baltimore, MD:
- Bird S./Klein, E./Loper, E. (2009): Natural language processing with Python. 2nd ed., O'Reilly, Sebastopol, CA.
- Chollet, F. (2017): Deep learning with Python. Manning, Shelter Island, NY.
- Fisher, R. B., et al. (2016) : Dictionary of computer vision and image processing. John Wiley & Sons, Chichester.
- Geron, A. (2017): Hands-on machine learning with Scikit-Learn and TensorFlow. O'Reilly, Boston, MA.
- Goodfellow, I./Bengio, Y./Courville, A. (2016): Deep learning. MIT Press, Boston, MA.
- Grus, J. (2019): Data science from scratch: First principles with Python. O'Reilley, Sebastopol, CA.
- Jurafsky, D./Martin, J. H. (2008): Speech and language processing. Prentice Hall, Upper Saddle River, NJ.
- Nilsson, N. (2009): The quest for artificial intelligence. Cambridge University Press, Cambridge.
- Russell, S./Norvig, P. (2009): Artificial intelligence: A modern approach. 3rd ed., Pearson, Essex.
- Sutton, R./Barto, A. (2018): Reinforcement learning: An introduction. 2nd ed., MIT Press, Boston, MA.
- Szelski, R. (2011): Computer vision: Algorithms and applications. 2nd ed., Springer VS, Wiesbaden.
- Szepesvári, C. (2010): Algorithms for reinforcement learning. Morgan & Claypool, San Rafael, CA.
- Wiering, M./Otterlo, M. (2012): Reinforcement learning: State of the art. Springer, Berlin.

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Online Lecture

Information about the examination	
Examination Admission Requirements	**BOLK:** yes **Course Evaluation:** no
Type of Exam	Exam, 90 Minutes

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
90 h	0 h	30 h	30 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☑ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☑ Shortcast	☑ Live Tutorium/Course Feed
☑ Audio	
☑ Exam Template	

Project: Artificial Intelligence

Course Code: DLBDSEAIS02

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		5	none

Course Description

This project course will give students hands-on experience in the challenging task of designing and developing an AI system for a specific application and domain. Students will need to consider requirements and practical constraints as well as the desired output of the AI system.Following this course the students will get holistic overview of developing a specific AI-based application.

Course Outcomes

On successful completion, students will be able to

- determine the requirements for building an artificial intelligence system.
- evaluate an application for an AI system.
- transfer theoretically-sound and practically-proven methods and tools to an application domain.
- create an AI system for a chosen application.

Contents

- This project course focuses on understanding and implementing a simple AI system. Based on the course Artificial Intelligence (DLBDSEAI01), students will design and implement a simple AI system. In the first step, students will choose a specific application and domain and then use the methods from the course to analyze the requirements and outcomes before implementing their own AI application. All relevant artifacts and considerations are documented by the students in a course portfolio.

Literature
Compulsory Reading
Further Reading

- Bear, F./Barry, W./Paradiso, M. (2006): Neuroscience: Exploring the brain. 3rd ed., Lippincott Williams and Wilkins, Baltimore, MD:
- Bird S./Klein, E./Loper, E. (2009): Natural language processing with Python. 2nd ed., O'Reilly, Sebastopol, CA.
- Chollet, F. (2017): Deep learning with Python. Manning, Shelter Island, NY.
- Fisher, R. B., et al. (2016) : Dictionary of computer vision and image processing. John Wiley & Sons, Chichester.
- Geron, A. (2017): Hands-on machine learning with Scikit-Learn and TensorFlow. O'Reilly, Boston, MA.
- Goodfellow, I./Bengio, Y./Courville, A. (2016): Deep learning. MIT Press, Boston, MA.
- Grus, J. (2019): Data science from scratch: First principles with Python. O'Reilley, Sebastopol, CA.
- Jurafsky, D./Martin, J. H. (2008): Speech and language processing. Prentice Hall, Upper Saddle River, NJ.
- Nilsson, N. (2009): The quest for artificial intelligence. Cambridge University Press, Cambridge.
- Russell, S./Norvig, P. (2009): Artificial intelligence: A modern approach. 3rd ed., Pearson, Essex.
- Sutton, R./Barto, A. (2018): Reinforcement learning: An introduction. 2nd ed., MIT Press, Boston, MA.
- Szelski, R. (2011): Computer vision: Algorithms and applications. 2nd ed., Springer VS, Wiesbaden.
- Szepesvári, C. (2010): Algorithms for reinforcement learning. Morgan & Claypool, San Rafael, CA.
- Wiering, M./Otterlo, M. (2012): Reinforcement learning: State of the art. Springer, Berlin.

Study Format Fernstudium

Study Format	Course Type
Fernstudium	Project

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Portfolio

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
120 h	0 h	30 h	0 h	0 h	150 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☑ Guideline
☐ Shortcast	☑ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	

Studium Generale

Module Code: DLBSG_E

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	None	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator
N.N. (Studium Generale I) / N.N. (Studium Generale II)

Contributing Courses to Module
▪ Studium Generale I (DLBSG01_E) ▪ Studium Generale II (DLBSG02_E)

Module Exam Type	
Module Exam	**Split Exam** Studium Generale I Studium Generale II
Weight of Module see curriculum	

Module Contents

Studium Generale I

In principle, all IU bachelor courses can be selected as courses for the "Studium Generale", so that the content can be chosen from the entire breadth of the IU distance learning program.

Studium Generale II

In principle, all IU bachelor courses can be selected as courses for the "Studium Generale", so that the content can be chosen from the entire breadth of the IU distance learning program.

Learning Outcomes

Studium Generale I

On successful completion, students will be able to

- apply acquired key competencies to issues in their field of study and/or in their professional environment.
- to deepen one's own skills and abilities in a self-directed manner.
- to look beyond the boundaries of their own area of expertise.

Studium Generale II

On successful completion, students will be able to

- apply acquired key competencies to issues in their field of study and/or in their professional environment.
- to deepen one's own skills and abilities in a self-directed manner.
- to look beyond the boundaries of their own area of expertise.

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
It is a stand-alone offering with possible references to various required and elective modules	All IU Distance Learning Bachelor Programs

Studium Generale I

Course Code: DLBSG01_E

Study Level	Language of Instruction		CP	Admission Requirements
BA	English		5	None

Course Description

In the course "Studium Generale I", students deepen their knowledge in a self-selected subject area by completing an IU course outside their applicable curriculum. This gives them the opportunity to look beyond their own subject area and acquire further competencies. The associated option enables students to self-determine their study content to focus even more on issues relevant to them and/or to strengthen or develop selected competencies.

Course Outcomes

On successful completion, students will be able to

- apply acquired key competencies to issues in their field of study and/or in their professional environment.
- to deepen one's own skills and abilities in a self-directed manner.
- to look beyond the boundaries of their own area of expertise.

Contents

- The course "Studium Generale I" offers students the opportunity to take courses outside of their curriculum and the result can be credited as an elective subject. In principle, all IU bachelor courses that fulfill the following requirements can be chosen for this purpose:
  - They are not part of an integral part of the applicable mandatory curriculum.
  - They do not have admission requirements or students can prove that they have met the admission requirement.
- The examination of the selected courses must be taken in full and finally passed in order to be credited as part of the 'Studium Generale' .

Literature

Compulsory Reading

Further Reading

- See course description of the selected course

Studium Generale II

Course Code: DLBSG02_E

Study Level	Language of Instruction		CP	Admission Requirements
BA	English			None

Course Description

In the course "Studium Generale II", students deepen their knowledge in a self-selected subject area by completing an IU course outside their applicable curriculum. This gives them the opportunity to look beyond their own subject area and acquire further competencies. The associated option enables students to self-determine their study content to focus even more on issues relevant to them and/or to strengthen or develop selected competencies.

Course Outcomes

On successful completion, students will be able to

- apply acquired key competencies to issues in their field of study and/or in their professional environment.
- to deepen one's own skills and abilities in a self-directed manner.
- to look beyond the boundaries of their own area of expertise.

Contents

- The course "Studium Generale II" offers students the opportunity to take courses outside of their curriculum and the result can be credited as an elective subject. In principle, all IU bachelor courses that fulfill the following requirements can be chosen for this purpose:
  - They are not part of an integral part of the applicable mandatory curriculum.
  - They do not have admission requirements or students can prove that they have met the admission requirement.
- The examination of the selected courses must be taken in full and finally passed in order to be credited as part of the 'Studium Generale' .

Literature

Compulsory Reading

Further Reading

- See course description of the selected course

Bachelor Thesis

Module Code: DLBBT

Module Type	Admission Requirements	Study Level	CP	Student Workload
see curriculum	none	BA	10	300 h

Semester / Term	Duration	Regularly offered in	Language of Instruction
see curriculum	Minimum 1 semester	WiSe/SoSe	English

Module Coordinator

Degree Program Advisor (SGL) (Bachelor Thesis) / Degree Program Advisor (SGL) (Colloquium)

Contributing Courses to Module

- Bachelor Thesis (DLBBT01)
- Colloquium (DLBBT02)

Module Exam Type

Module Exam	Split Exam
	Bachelor Thesis • Study Format "myStudies": Written Assessment: Bachelor Thesis • Study Format "Distance Learning": Written Assessment: Bachelor Thesis Colloquium • Study Format "myStudies": Presentation: Colloquium • Study Format "Distance Learning": Presentation: Colloquium

Weight of Module

see curriculum

Module Contents

Bachelor Thesis

- Bachelor's thesis
- Colloquium on the bachelor's thesis

Colloquium

Learning Outcomes

Bachelor Thesis

On successful completion, students will be able to

- work on a problem from their major field of study by applying the specialist and methodological skills they have acquired during their studies.
- independently analyze selected tasks with scientific methods, critically evaluate them, and develop appropriate solutions under the guidance of an academic supervisor.
- record and analyze existing (research) literature appropriate to the topic of their bachelor's thesis.
- prepare a detailed written elaboration in compliance with scientific methods.

Colloquium

On successful completion, students will be able to

- present a problem from their field of study using academic presentation and communication techniques.
- reflect on the scientific and methodological approach chosen in their bachelor's thesis.
- demonstrate that they can actively answer subject-related questions from the subject experts (reviewers of the bachelor’s thesis).

Links to other Modules within the Study Program	Links to other Study Programs of IU International University of Applied Sciences
All modules in the bachelor program	All bachelor programs in distance learning

Bachelor Thesis

Course Code: DLBBT01

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		9	none

Course Description

The aim and purpose of the bachelor's thesis is to successfully apply the subject-specific and methodological competencies acquired during the course of study in the form of an academic dissertation with a thematic reference to the major field of study. The content of the bachelor's thesis can be a practical-empirical or theoretical-scientific problem. Students should prove that they can independently analyze a selected problem with scientific methods, critically evaluate it, and work out proposed solutions under the subject-methodological guidance of an academic supervisor. The topic chosen by the student from their respective field of study should meet the acquired scientific competences, deepening their academic knowledge and skills in order to meet the future needs of the field.

Course Outcomes

On successful completion, students will be able to

- work on a problem from their major field of study by applying the specialist and methodological skills they have acquired during their studies.
- independently analyze selected tasks with scientific methods, critically evaluate them, and develop appropriate solutions under the guidance of an academic supervisor.
- record and analyze existing (research) literature appropriate to the topic of their bachelor's thesis.
- prepare a detailed written elaboration in compliance with scientific methods.

Contents

- The bachelor's thesis must be written on a topic that relates to the content of the respective major field of study. In the context of the bachelor's thesis, the problem, as well as the scientific research goal, must be clearly emphasized. The work must reflect the current state of knowledge of the topic to be examined by means of an appropriate literature analysis. The student must prove their ability to use the acquired knowledge theoretically and/or empirically in the form of an independent and problem-solution-oriented application.

Literature
Compulsory Reading
Further Reading ▪ Turabian, K. L. (2013). A Manual for Writers of Research Papers, theses, and dissertations (8th ed.). University of Chicago Press. ▪ Lipson, C. (2018). How to write a BA thesis. A practical guide from your first ideas to your finished paper (2nd ed.). University of Chicago Press. ▪ Selection of literature according to topic

Study Format myStudies

Study Format	Course Type
myStudies	Thesis

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Written Assessment: Bachelor Thesis

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
270 h	0 h	0 h	0 h	0 h	270 h

Instructional Methods

- ☐ Learning Sprints®
- ☐ Course Book
- ☐ Vodcast
- ☐ Shortcast
- ☐ Audio
- ☐ Exam Template
- ☑ Review Book
- ☐ Creative Lab
- ☐ Guideline
- ☐ Live Tutorium/Course Feed

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Thesis

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Written Assessment: Bachelor Thesis

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
270 h	0 h	0 h	0 h	0 h	270 h

Instructional Methods

- ☐ Learning Sprints®
- ☐ Course Book
- ☐ Vodcast
- ☐ Shortcast
- ☐ Audio
- ☐ Exam Template
- ☑ Review Book
- ☐ Creative Lab
- ☐ Guideline
- ☐ Live Tutorium/Course Feed

Colloquium

Course Code: DLBBT02

Study Level	Language of Instruction	Contact Hours	CP	Admission Requirements
BA	English		1	none

Course Description

The colloquium will take place after the submission of the bachelor's thesis. This is done at the invitation of the experts. During the colloquium, students must prove that they have independently produced the content and results of the written work. The content of the colloquium is a presentation of the most important work contents and research results by the student as well as the answering of questions by experts.

Course Outcomes

On successful completion, students will be able to

- present a problem from their field of study using academic presentation and communication techniques.
- reflect on the scientific and methodological approach chosen in their bachelor's thesis.
- demonstrate that they can actively answer subject-related questions from the subject experts (reviewers of the bachelor's thesis).

Contents

- The colloquium includes a presentation of the most important results of the bachelor's thesis, followed by the student answering the reviewers' technical questions.

Literature

Compulsory Reading

Further Reading

- Subject specific literature chosen by the student

Study Format myStudies

Study Format	Course Type
myStudies	Thesis Defense

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Presentation: Colloquium

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
30 h	0 h	0 h	0 h	0 h	30 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☐ Shortcast	☐ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	

Study Format Distance Learning

Study Format	Course Type
Distance Learning	Thesis Defense

Information about the examination	
Examination Admission Requirements	**BOLK:** no **Course Evaluation:** no
Type of Exam	Presentation: Colloquium

Student Workload					
Self Study	**Presence**	**Tutorial**	**Self Test**	**Practical Experience**	**Hours Total**
30 h	0 h	0 h	0 h	0 h	30 h

Instructional Methods	
☐ Learning Sprints®	☐ Review Book
☐ Course Book	☐ Creative Lab
☐ Vodcast	☐ Guideline
☐ Shortcast	☐ Live Tutorium/Course Feed
☐ Audio	
☐ Exam Template	