



BSc (Hons) Entrepreneurship

Programme Specification



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General Information

UCAS Code	Award	Programme Title	Expected Duration	Study Mode
N/A	BSc (Hons)	Entrepreneurship	3 years 4 years 6 years	Full-time Part-time 1 Part-time 2
		Programme Code UK-LIBF-BAENE		
	Exit Awards	<ul style="list-style-type: none"> • BSc (non-Hons) • Diploma of Higher Education • Certificate of Higher Education 		

Credit Count	360 FHEQ credits
Awarding Institution	The London Institute of Banking & Finance
Teaching Institution	The London Institute of Banking & Finance
Delivery Modes	<ul style="list-style-type: none"> • Face-to-face • On-Campus • Online – Synchronous • Online – Asynchronous

Date of original production	May 2024	Date of current version	May 2024
Record of modifications			

Programme Overview

Programme Summary

The BSc (Hons) Entrepreneurship is structured across three years, offering a well-rounded education in the entrepreneurial landscape and equipping students with the necessary skills to thrive in the business world. You establish a solid foundation by studying fundamental modules such as Start-up Financing, Agile Project Management, and Entrepreneurship and Innovation, which explore how to efficiently manage projects in a dynamic and fast-paced environment and help you identify opportunities and make informed business decisions.

Additionally, modules such as International Marketing prepare you to navigate the international business landscape and the inclusion of electives allows you to tailor your education, enabling you to acquire specialised knowledge that aligns with your career aspirations. Here, innovative project-based modules such as Project: Digital Entrepreneurship and Project: Development of Business Ideas aim to teach you essential entrepreneurial concepts and how to apply them in a practical, hands-on environment. Overall, the programme not only equips graduates with a comprehensive understanding of entrepreneurship but also fosters critical thinking and adaptability crucial for success in the ever-evolving business landscape.

Programme Aims

The BSc (Hons) Entrepreneurship programme aims to

- provide you with knowledge and understanding of the concepts, principles and terminology used in entrepreneurship and innovation;
- equip you with the skills and knowledge necessary to evaluate the influence of external forces, facilitate effective collaboration and risk mitigation in entrepreneurial ventures;
- enable you to analyse, design and implement solutions to business problems through the understanding of information systems in entrepreneurship and the technological infrastructure supporting start-ups;
- provide you with an ethical foundation to apply to considerations in entrepreneurship in a global context and across various industries; and

- encourage you to become a lifelong learner, committed to continuous personal and professional development in entrepreneurship, enabling you to stay current with evolving trends and technologies in the business world.

Employability & Graduate Outcomes

Graduates of this programme are likely to pursue careers in a number of areas and explore diverse entrepreneurial roles such as founding start-ups, working in innovation-focused firms, or entering venture capital and business consulting. This programme of study supports graduates in developing the following employability skills:

- digital and technical literacy
- analytical skills
- organisational skills
- communication and collaboration skills
- problem-solving skills

Intended Learning Outcomes of the Programme

This programme has been developed in accordance with the QAA Subject Benchmark Statement for Bachelor's Degrees in Business & Management (2023).

Please note: The programme's intended learning outcomes below are described at the Bachelor with Honours level (Level 6).

On successful completion of this programme, you will be expected to:

- L01** Demonstrate knowledge and understanding of the foundational principles of entrepreneurship such as start-up financing, agile project management, business modelling, and innovation.
- L02** Demonstrate a systematic understanding of the social, economic, political, and cultural forces that shape disruptive innovation and entrepreneurial ecosystems.
- L03** Demonstrate a systematic understanding of functional aspects of business and their contribution to a successful organisation.
- L04** Apply business decision-making processes, agile project management techniques, and appropriate leadership methods and strategies within the context of business and managerial scenarios.

- L05** Critically apply current developments in the realms of ethics, responsibility, and sustainability to challenges faced by organisations in a globalised business and new venture environment.
- L06** Apply an empirical, analytical, and ethical approach for guiding their decisions and behaviour in the field of start-up ventures and entrepreneurship.
- L07** Apply scientific approaches systematically and efficiently in a professional context.
- L08** Analyse market trends to devise innovative solutions using theories from entrepreneurship, business, and statistics.
- L09** Critically assess the impact of technological advancements on both the innovation and ideation process as well as on business development and start-up ventures.
- L010** Critically evaluate entrepreneurial opportunities by applying tools and techniques in the areas of start-up financing, design thinking, and prototyping.
- L011** Plan and execute relevant research projects which includes research and data analysis, encompassing the formulation of research questions, data collection methods and the interpretation of findings in the field of innovation, entrepreneurship, and start-up ventures.

The Structure of the Programme

The BSc (Hons) Entrepreneurship programme is offered as a 3-year full-time programme or in part-time mode over a 4 or 6-year period.

The programme is divided into modules which include both compulsory and elective modules with a weighting of 15 credits each and a thesis with a weighting of 30 credits. All modules in the programme are assigned to one of three levels (L4/L5/L6) which reflect the depth of learning required in the relevant level and year of study.

To achieve a full-honours award, you need to complete modules with a combined weight of 360 credits, including the final thesis.

Table 1: Structure of the Programme

FT	PT 1	PT 2	Module Code	Module Name	Level	Credit	Compulsory / Elective
Semester 1	Semester 1	Semester 1	LIBFOARPDLBBAPM_E	Principles of Management	4	15	C
			LIBFEXDLBDSEIMB1	International Marketing	4	15	C
	Semester 2	Semester 2	LIBFEXDLBMAE	Management Accounting	4	15	C
			LIBFEXDLBBAEI_E	Entrepreneurship and Innovation	4	15	C
Semester 2	Semester 2	Semester 3	LIBFPDLBUXEUR_E	Introduction to User Research	4	15	C
			LIBFPDLBEPGF_E	Start-Up Financing	4	15	C
	Semester 3	Semester 4	LIBFEXDLBBWME_E	Managerial Economics	4	15	C
			LIBFEXDLBDSEAIS1	Introduction to Artificial Intelligence	4	15	C
Semester 3	Semester 4	Semester 5	LIBFAWDLBCSIW	Introduction to Academic Work	5	15	C
			LIBFOPRRPDLBCSAPM	Agile Project Management	5	15	C
	Semester 6	Semester 6	LIBFWAWADLBACGS_E	Corporate Governance and Strategy	6	15	C
			LIBFAWDLBEPWIP1_E	Innovation Management	5	15	C
Semester 4	Semester 5	Semester 7	LIBFOPRRPDLBEPWSEP1_E	Project: Sustainable Entrepreneurship	5	15	C
			LIBFAWDLBLODB_E	Digital Business Models	5	15	C
		S e	Elective from Group A				

			Elective from Group A			15	E
Semester 5	Semester 6	Semester 9	LIBFWAWADLBWPLS_E	Leadership 4.0	6	15	C
			LIBFWAREDLBDBATD_E	Seminar: Current Topics in Digitalization	6	15	C
	Semester 7	Semester 10	Elective from Group B			15	E
			Elective from Group B			15	E
Semester 6	Semester 8	Semester 11	Elective from Group C			15	E
			Elective from Group C			15	E
	Semester 12		LIBFBTDLBBT	Bachelor Thesis	6	30	C

Table 2: List of Electives

Module Code	Module Name	Level	Credit	Subject Area*
Electives A				
LIBFIRPFSINTER1	Internship I ¹	5	15	n/a
LIBFIRPFSINTER2	Internship II ¹	5	15	n/a

¹ Check eligibility before booking module.

LIBFOPRRPDLBEPWDE1_E	Project: Digital Entrepreneurship	5	15	n/a
LIBFOPRRPDLBEPPEG_E	Project: Development of Business Ideas	5	15	n/a
LIBFOPRRPAECPT	Project: AI Excellence with Creative Prompting Techniques	5	15	n/a
LIBFAWDLBPROGPM_E	Fundamentals of Product Management	5	15	n/a
LIBFAWDLBDBCM_E	Change Management	5	15	n/a
LIBFWACSDLBBAS_E	Sustainability	5	15	n/a
LIBFWACSDLBCSIDM	Intercultural and Ethical Decision-Making	5	15	n/a
Electives B				
LIBFWAWADLBMSM1-01_E	Online Marketing	6	15	ODM
LIBFWAREDLBIOPEMAA2	Digital Methods in Market Research	6	15	ODM
LIBFWAWADLBDSEAIS1	Artificial Intelligence	6	15	AI
LIBFPDLBDSEAIS2	Project: Artificial Intelligence	6	15	AI
LIBFWAWADLBDSESCM1	Supply Chain Management I	6	15	SCM
LIBFWAWADLBDSESCM2	Supply Chain Management II	6	15	SCM
LIBFWAPRDLBEPPP_V_E	Project: Prototyping and validation of a business idea	6	15	PDT
LIBFWAPRDLBINGDT_E	Project: Design Thinking	6	15	PDT
LIBFWAWADLBEPEAB	Accounting and Balancing	6	15	F&A
LIBFAWDLBCFIE	Corporate Finance and Investment	5	15	F&A
LIBFWAWADLBLONQM1_E	Sustainability and Quality Management	6	15	S
LIBFWAWADLBEPWITN2_E	Sustainable Technologies	6	15	S
LIBFWAWADLBNWENW_E	Introduction to New Work	6	15	HR

LIBFWAWADLBWBOWB_E	Organizational Behavior	6	15	HR
Electives C				
LIBFWAWADLBMSM2-01_E	Social Media Marketing	6	15	ODM
LIBFWAPRDLBWPDMKP2_E	Project: Digital Methods in Market Research	6	15	ODM
LIBFWAWADLBINGDABD_E	Data Analytics and Big Data	6	15	AI
LIBFWAWADLBDBSC_E	Statistical Computing	6	15	AI
LIBFWAWADLBINGPE_E	Product Development in Industry 4.0	6	15	SCM
LIBFWAPRDLBIEPPSPS	Project: Smart Product Solutions	6	15	SCM
LIBFWAWADLBUXUXP_E	UX Prototyping	6	15	PDT
LIBFPDLBEPMPV_E	Project: Minimum Viable Product	6	15	PDT
LIBFWAWADLBFMDFC_E	Digital Finance and Controlling	6	15	F&A
LIBFWAWABPUE-01_E	Corporate Planning and Control	6	15	F&A
LIBFWAWADLBEPWITN1_E	Circular Economy	6	15	S
LIBFWAPRDLBCCPNKP_E	Project: Sustainability from the Consumer Perspective	6	15	S
LIBFWAWADHR	Digital HR	6	15	HR
LIBFWACSDLBINTIHR_E	International HR Management	5	15	HR

*

ODM = Online and Digital Marketing	AI = Artificial Intelligence and Business Intelligence	SCM = Supply Chain Management and Industry 4.0
PDT = Prototyping and Design Thinking	F&A = Finance and Accounting	S = Sustainability
HR = Human Resources		

Teaching, Learning & Assessment

Information about teaching, learning and assessment can be found in the Learning, Teaching and Assessment Strategy.

Our programmes are designed to:

- integrate theory with practice,
- develop your ability to critique and challenge models and theoretical frameworks,
- stimulate debate, discussion and research,
- foster a variety of academic skills,
- be accessible and inclusive, and
- develop global citizens.

You are expected to undertake a considerable amount of independent study, including reading, industry-related research and personal reflection.

Teaching Formats

The programme is designed to be offered in various teaching formats, for example online or via on-campus learning. The currently available delivery methods for this programme can be found on its dedicated page on the LIBF website.

You will have access to both asynchronous and synchronous teaching formats.

Via the Course Feed in the virtual learning environment, myCampus, you will be able to contact the module tutor in a flexible and accessible way.

This is also where Intensive Live Sessions are conducted synchronously with video-based elements. They serve to answer students' individual questions as well as to allow for group discussions.

Additionally, Learning Sprints² will offer a seven-week intense learning experience in which the lecturers guide students through the learning material in a very structured manner, with the goal of successfully preparing them to take the final assessment at

² Offered only when the minimum number of participants is reached.

the end. During this time, frequent synchronous online meetings are held, offering keynote speeches and interactive tasks.

Both the Intensive Live Sessions and Learning Sprints are recorded to further assist asynchronous learning.

In the on-campus format, teaching and learning combines online and in-person learning in a *flipped* classroom concept. Traditional classroom activities like lectures are conducted online via the learning platform, while in-class time is used for interactive work. On-campus elements like study groups and library study time complement this approach.

Learning Resources

You will have access to a wide range of resources, which may include the following:

- myCampus: This Moodle-based central information and digital learning platform is organised based on programmes and modules. On the respective module pages in myCampus, you can access all study materials (e.g., course books (i.e., text books), reading lists, practice exams and video galleries) as well as the links to all related resources and databases (e.g., MS Teams, links to the library for further reading, contact details of lecturers, links to the booking tool for online exams and the Turnitin submissions page). In the on-campus model you have access to the same learning platform, with slight adaptations made to accommodate, for example, differences in study sequence.
- Learnhub App: You can access your learning materials in a digital app and have all your notes and highlights synchronised. The app supports different learning formats, such as reading and annotating course books, using different colour codes, assessing knowledge with interactive self-tests or watching the latest videos of the current module.
- Our comprehensive online library is aligned with the study content and kept up to date. Compulsory and further reading is mentioned in the course and module descriptions available for the students and aims to provide them with unlimited access.

Assessment & Feedback

Regulations relating to progression and assessment, including information on late submissions, are as set out in LIBF's General and Academic Regulations for Students.

Assessment strategies follow LIBF'S Higher Education Accessible and Inclusive Learning Policy.

Assessment consists of both formative and summative approaches, and feedback and feedforward are provided as outlined in LIBF's Higher Education Assessing Learning & Feedback Policy. The different types of assessment used by LIBF are described in the Higher Education Types of Summative Assessment Guidance.

Module assessment methods are included in Module Handbooks which are made available in myCampus.

Credit and Award

Credit Framework

The BSc (Hons) Entrepreneurship programme is made up of 360 FHEQ credits. One credit approximates to 10 student effort hours; therefore, the total course requires an average of 3,600 hours of effort. Typically, one ECTS credit is the equivalent to two UK credits, although this may vary depending on the individual European state's requirements.

Award

On successful completion of the full programme, you will be awarded the

Bachelor's Honours Degree	360 credits, of which at least 90 credits must be at Level 6 and 30 credits must be obtained through the Bachelor Thesis
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Regulations

LIBF's General and Academic Regulations for Students detail

- regulations governing the award of credit,
- how grades for awards are granted,
- time limits for completion of programmes of study,
- capping of marks and regulations relating to the resitting of assessment components,
- academic misconduct (e.g., malpractice), and

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- accreditation of prior learning (APL).

Exit Awards

In line with LIBF's General and Academic Regulations for Students, the following applies:

Bachelor's Degree (non-Honours)	minimum of 300 credits, of which at least 60 credits must be at Level 6
Diploma of Higher Education	minimum of 240 credits, of which at least 90 credits must be at Level 5
Certificate of Higher Education	minimum of 120 credits, of which at least 90 credits must be at Level 4

Note: LIBF does not award interim qualifications. For example, a student registered for the bachelor's degree will not automatically be awarded a Diploma or Certificate of Higher Education on completion of the required number of credits.

Professional Recognition

Credits gained via accreditation of prior learning (APL) into our awards may mean that students will not get certain exemptions from other institutions' higher education or professional awards that may recognise our programmes.

Criteria for Admission

All applications will be considered holistically and offers will be based on qualifications, subjects studied, any relevant work experience and personal statements demonstrating a desire to work in the relevant industry.

Students must be able to satisfy the general admissions criteria of LIBF. Entry requirements for all proposed undergraduate programmes are:

- 2 A Levels, and
- GCSE Maths 4 (C in old grading system) or above, and
- GCSE English 4 (C in old grading system) or above, and

- English language competence equivalent to IELTS 6.0 with no less than 5.5 in any element. An online English test is offered (SPEEX) if IELTS not available.

Overseas qualifications may be accepted and will be subject to evidence of equivalency normally verified through ECCTIS (UK ENIC).

If applicants do not satisfy these criteria, they can communicate with the LIBF Admissions Team and discuss entry requirements.

Suitable work experience may be accepted as an alternative on an individual basis.

Mature students who do not meet the entry criteria may be eligible to enrol under the LIBF mature student process. Applicants should contact a member of the Admissions Team if they do not meet the criteria.

Benchmarks

External

- QAA UK Quality Code, including:
 - Subject Benchmark Statement for Business & Management (2023)
 - Level 6 descriptors in the Framework for Higher Education Qualifications in England, Wales and Northern Ireland
 - Higher Education Credit Framework for England

Internal

- The LIBF Code of Practice
- The LIBF General and Academic Regulations for Students

In addition, research with the relevant sector has been undertaken to ensure that the learning outcomes of the programme address identified skills and knowledge gaps.

Links

[Teaching, Learning and Assessment Strategy](#)

[LIBF's General and Academic Regulations for Students](#)

[LIBF's Code of Practice for Quality Assurance, Chapter 3: Accreditation of Prior Learning \(APL\)](#)

[Accessible and Inclusive Learning Policy](#)

[Types of Summative Assessment](#)

[Higher Education Assessing Learning & Feedback Policy](#)

[Subject Benchmark Statement for Business and Management](#)

[Framework for Higher Education Qualifications in England, Wales and Northern Ireland](#)

[Higher Education Credit Framework for England](#)

Curriculum Map of Modules Against Intended Learning Outcomes of the Programme

Module Code	Module Name	C / E*	Intended Learning Outcomes of the Programme										
			LO1	LO2	LO3	LO4	LO5	LO6	LO7	LO8	LO9	LO10	LO11
LIBFOARPDLBAPM_E	Principles of Management	C	X	X		X							
LIBFEXDLBDSEIMB1	International Marketing	C			X					X			
LIBFEXDLBMAE	Management Accounting	C			X								
LIBFEXDLBBAEI_E	Entrepreneurship and Innovation	C	X				X			X	X		
LIBFPDLBUXEUR_E	Introduction to User Research	C		X	X	X			X	X			
LIBFPDLBEPGF_E	Start-Up Financing	C	X		X							X	
LIBFEXDLBBWME_E	Managerial Economics	C		X						X			
LIBFEXDLBDSEAIS1	Introduction to Artificial Intelligence	C	X			X	X				X		
LIBFAWDLBCSIW	Introduction to Academic Work	C						X	X				X
LIBFOPRRPDLBCSAPM	Agile Project Management	C	X			X		X					
LIBFWAWADLBACGS_E	Corporate Governance and Strategy	C		X		X			X				
LIBFAWDLBEPWIP1_E	Innovation Management	C	X							X			
LIBFOPRRPDLBEPWSEP01_E	Project: Sustainable Entrepreneurship	C	X	X			X	X	X	X			
LIBFAWDLBLODB_E	Digital Business Models	C	X							X			
LIBFOPRRPDLBEPWDE01_E	Project: Digital Entrepreneurship	E				X			X			X	
LIBFOPRRPDLBEPPEG01_E	Project: Development of Business Ideas	E	X			X			X				
LIBFOPRRPAECPT	Project: AI Excellence with Creative Prompting Techniques	E				X			X				

LIBFAWDLBPROGPM_E	Fundamentals of Product Management	E			X								
LIBFAWDLBDBCM01_E	Change Management	E				X							
LIBFWACSDLBBAS_E	Sustainability	E		X					X				
LIBFWACSDLBCSIDM01	Intercultural and Ethical Decision Making	E		X		X	X	X	X				
LIBFIRPFSINTER1	Internship I	E							X	X			
LIBFIRPFSINTER2	Internship II	E							X	X			
LIBFWAWADLBWPLS_E	Leadership 4.0	C			X	X							
LIBFWAREDLDBBATD_E	Seminar: Current Topics in Digitalization	C				X				X			X
LIBFWAWADLBMSM1-01_E	Online Marketing	E			X								
LIBFWAREDLBIOPEMAA2	Digital Methods in Market Research	E			X					X			X
LIBFWAWADLBDSIAIS1	Artificial Intelligence	E				X							
LIBFPDLBDSEIAIS2	Project: Artificial Intelligence	E				X							
LIBFWAWADLBDSSECM1	Supply Chain Management I	E			X								
LIBFWAWADLBDSSECM2	Supply Chain Management II	E			X								
LIBFPRDLBEPV01_E	Project: Prototyping and validation of a business idea	E	X							X		X	
LIBFPRDLBINGDT_E	Project: Design Thinking	E	X							X		X	
LIBFWAWADLBEPEAB	Accounting and Balancing	E			X								
LIBFAWDLBCFIE	Corporate Finance and Investment	E			X								
LIBFWAWADLBONQM01_E	Sustainability and Quality Management	E		X			X						
LIBFWAWADLBEPWITN02_E	Sustainable Technologies	E		X			X			X			
LIBFWAWADLBNWENW_E	Introduction to New Work	E		X	X								
LIBFWAWADLBWBOW_E	Organizational Behavior	E		X	X								

LIBFWAWADLBMSM2-01_E	Social Media Marketing	E			X								
LIBFWAPRDLBWPDMKP2_E	Project: Digital Methods in Market Research	E			X					X			
LIBFWAWADLBINGDABD_E	Data Analytics and Big Data	E				X				X			
LIBFWAWADLBDBSC_E	Statistical Computing	E				X				X			
LIBFWAWADLBINGPE_E	Product Development in Industry 4.0	E			X					X			
LIBFWAPRDLBIEPSPS	Project: Smart Product Solutions	E			X					X			
LIBFWAWADLBUXUXP01_E	UX Prototyping	E				X				X		X	
LIBFPDLBEPPMVP01_E	Project: Minimum Viable Product	E				X						X	
LIBFWAWADLBFMDFC_E	Digital Finance and Controlling	E			X							X	
LIBFWAWABPUE-01_E	Corporate Planning and Control	E			X								
LIBFWAWADLBEPWITN01_E	Circular Economy	E		X			X			X			
LIBFWAPRDLBCCPNKP_E	Project: Sustainability from the Consumer Perspective	E		X			X						
LIBFWAWADHR	Digital HR	E			X								
LIBFWACSDLBINTIHR_E	International HR Management	E			X								
LIBFBTDLBBT	Bachelor Thesis	C											X
This table shows the distribution of the programme's intended learning outcomes (as specified in the programme specification) across the programme modules. *Compulsory / Elective													

Mapping of Teaching Formats and Types of Media Used in the Programme Modules

	Module Code	Module Name	Type of Assessment ¹	Teaching Formats ²			Types of Media ³				
				CF	ILSE	LS ⁴	CB	OT	RB	V	PE
Year 1	LIBFOARPDLBAPM_E	Principles of Management	OARP	X	X	X	X	X		X	
	LIBFEXDLBDSEIMB1	International Marketing	EX	X	X	X	X	X		X	X
	LIBFEXDLBMAE	Management Accounting	EX	X	X	X	X	X		X	X
	LIBFEXDLBBAEI_E	Entrepreneurship and Innovation	EX	X	X	X	X	X		X	X
	LIBFPDLBUXEUR_E	Introduction to User Research	P	X	X	X	X	X		X	
	LIBFPDLBEPGF_E	Start-Up Financing	P	X	X	X	X	X		X	
	LIBFEXDLBBWME_E	Managerial Economics	EX	X	X	X	X	X		X	X
	LIBFEXDLBDSEAIS1	Introduction to Artificial Intelligence	EX	X	X	X	X	X		X	X
Year 2	LIBFAWDLBCSIW	Introduction to Academic Work	AW	X	X	X	X	X		X	
	LIBFOPRRPDLBCSAPM	Agile Project Management	OPRRP	X	X	X					
	LIBFWAWADLBACGS_E	Corporate Governance and Strategy	WAWA	X	X	X	X	X		X	
	LIBFAWDLBEPWIP1_E	Innovation Management	AW	X	X	X	X	X		X	
	LIBFOPRRPDLBEPWSEP1_E	Project: Sustainable Entrepreneurship	OPRRP	X	X	X					
	LIBFAWDLBLODB_E	Digital Business Models	AW	X	X	X	X	X		X	
	Elective from Group A										
	Elective from Group A										
Year 3	LIBFWAWADLBWPLS_E	Leadership 4.0	WAWA	X	X	X	X	X		X	
	LIBFWAREDLBDBATD_E	Seminar: Current Topics in Digitalization	WARE	X	X	X					
	Elective from Group B										
	Elective from Group B										
	Elective from Group C										
	Elective from Group C										
	LIBFBTDLBBT	Bachelor Thesis	BT								

This table shows the distribution of teaching formats and types of media used in the programme modules.

¹EX = Exam, WAWA = Written assignment, WACS = Case study, WARE = Research essay, WAPR = Project report, P = Portfolio, AW = Advanced Workbook, OARP = Oral Assignment + Reflection Paper, OPRRP = Oral Project Report + Reflection Paper, IRP = Internship Reflection Paper, BT/MT = Bachelor / Master Thesis

²CF = Course Feed, ILSE = Intensive Live Sessions, LS = Learning Sprints

³CB = Course Book, RL = Reading List, OT = Online Tests, RB = Review Book, V = Videos, PE = Practice Exams

⁴Offered only when the minimum number of participants is reached.