

UHD654-X-HR LCD Panel

External Commands



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About external controls

In addition to using the display keypad or the remote control, you can control a display panel by using a serial (RS232/RS485) link to send ASCII commands and receive responses to those commands.

You can also use discrete infrared (IR) control codes to program a third-party remote control unit. For more information, see *Using discrete IR codes* (on page 23).

Sending communications over an RS232 or an Ethernet connection

Learn how to send messages from a control computer to a display panel over an RS232 or an Ethernet link.

The control computer or device must be running one of the following applications:

- An audio/video control system such as those manufactured by AMX, Extron, or Crestron
- The Video Wall Toolbox application

For more information on the Video Wall Toolbox application, see *Using the Video Wall Toolbox application* (on page 15).

Configuring the RS232 port

Learn how to configure the RS232 port.

- 1. Connect the control computer to the RS232 input on the display panel.
- 2. Do one of the following.
 - If you are using the Video Wall Toolbox application, to connect the control computer to the display panel, select the COM: port.

For more information, see Using the Video Wall Toolbox application (on page 15).

- If you are using an audio/video control system, complete the following to configure the RS232 port on the system.
 - a. Select no parity, 8 data bits, 1 stop bit, and no flow control.
 - b. Set the baud rate to 115200, so that it matches the RS232 port on the display panel.

Ethernet connection command and response format

If you are using the Video Wall Toolbox application, select the IP address of the display panel. If you are using an audio/video control system, configure the control system to the IP address of the display panel and send commands using the Telnet protocol.

Commands sent from an automation/control system or a control computer to the display panel must be sent in this format:

[STX] [IDT] [TYPE] [CMD] ([VALUE] or [REPLY]) [ETX]



Where:

- [STX] indicates the start of the data command (always 07).
- [IDT] is the display ID. Use hexadecimal values 01 to 19 inclusive to address a single display panel. Use 00 to broadcast a command to all display panels in a video wall.
- [TYPE] is the command type:
 - 00 = return to host (response from the LCD panel)
 - 01 = read/action
 - 02 = write
- [VALUE] is the parameter setting for the command.
- [REPLY] is the parameter setting for the command, acknowledged by the display panel in its response to a command.
- [ETX] indicates the end of the command data (always 08).

Examples: Serial commands and responses

The following are some examples of serial commands and their responses.

| Description | Command sent to the display panel | Response received from the display panel | |
|--|-----------------------------------|---|--|
| Turn off the display panel. | 07 01 02 50 4F 57 00 08 | 07 01 00 50 4F 57 00 08 | |
| Turn on the display panel. | 07 01 02 50 4F 57 01 08 | 07 01 00 50 4F 57 01 08 | |
| Request the display panel status | 07 01 01 50 4F 57 08 | 07 01 00 50 4F 57 XX 08 (XX = 0 when off, or 1 when on) | |
| Set the display panel contrast to 30 (1E hex). | 07 01 02 43 4F 4E 1E 08 | 07 01 00 43 4F 4E 1E 08 | |
| Request the display panel use 4:3. | 07 01 02 41 53 50 02 08 | 07 01 00 41 53 50 02 08 | |
| Reset the display settings on the display panel. | 07 01 02 41 4C 4C 00 08 | 07 01 00 41 4C 4C 00 08 | |
| Request the serial number of the display panel. | 07 01 01 53 45 52 08 | 07 01 00 53 45 52 S(0)S(12) 08 (S(0)S(12) = serial number in ASCII) | |
| Request the firmware version of the display panel. | 07 01 01 47 56 45 08 | 07 01 00 47 56 45 S(0)S(5) 08 (S(0)S(5) = firmware version in ASCII) | |



Serial command list

Learn the serial commands that work with a display panel.

Power control and input sources

Learn the commands for power control and input sources.

| Main item | Control item | CMD | Туре | Value (DEC) | Reply (HEX) | Content | CMD (HEX) |
|--|-----------------|-----|------|----------------|----------------|------------------|--------------|
| Power control and Input control source | | | W/R | 0 | 00 | Off (soft power) | 50 4F 57* |
| | | | | 1 | 01 | On (soft power) | |
| | Input source MI | MIN | W/R | 13 | OD | DisplayPort1 | 4D 49 4E |
| | | | | 16 | 10 | DisplayPort2 | |
| | | | | 14 | OE | OPS | |
| | | | 9 | 09 | HDMI 1 | | |
| | | | | 10 | OA | HDMI 2 | |

^{*}Valid command on Power saving/ off mode (The setting of "Power Saving" must not be "Eco")

Display adjustment

Learn the commands for making adjustments to the display.

| Main item | Control item | CMD | Туре | Value (DEC) | Reply (HEX) | Content | CMD (HEX) |
|--------------------------|-----------------|-----|-------|----------------|--------------------|--------------------|--------------|
| Display Color adjustment | Color | BRI | W/R | 0~100 | 00~64 | Backlight | 42 52 49 |
| | BRL | W/R | 0~100 | 00~64 | Brightness | 42 52 4C | |
| | BLC | W/R | 0 | 00 | Off (Backlight) | 42 4C 43 | |
| | | | | 1 | 01 | On (Backlightt) | |
| | | CON | W/R | 0~100 | 00~64 | Contrast | 43 4F 4E |
| | SHA | W/R | 0~10 | 00~0A | Sharpness | 53 48 41 | |
| | | HUE | W/R | 0~100 | 00~64 | Hue | 48 55 45 |



| Main item | Control item | CMD | Туре | Value (DEC) | Reply (HEX) | Content | CMD (HEX) |
|-----------------------|------------------|-----|------|----------------|----------------|---|--------------------|
| Display adjustment | Color | SAT | W/R | 0~100 | 00~64 | Saturation | 53 41 54 |
| | | ССТ | W/R | 0~64 | 00~40 | Color temperature (3200K~9600 K) | 43 43 54 |
| | | GAC | W/R | 0 | 00 | Off (Gamma) | 47 41 43 |
| | | | | 1 | 01 | 2.2 (Gamma) | |
| | | USR | W/R | 0~128 | 00~80 | Red Gain (128~256) | 55 53 52 |
| | | USG | W/R | 0~128 | 00~80 | Green Gain (128~256) | 55 53 47 |
| | | USB | W/R | 0~128 | 00~80 | Blue Gain (128~256) | 55 53 42 |
| | | UOR | W/R | 0~100 | 00~64 | Red Offset (-50~50) | 55 4F 52 |
| | | UOG | W/R | 0~100 | 00~64 | Green Offset (-50~50) | 55 4F 47 |
| | | UOB | W/R | 0~100 | 00~64 | Blue Offset (-50~50) | 55 4F 42 |
| | | RXY | R | 25 bytes | 25 bytes | Read Luminance & Color Chromaticity for 9300K | 52 58 59 (Note) |
| | Scheme selection | SCM | W/R | 0 | 00 | User | 53 43 4D |
| | | | | 1 | 01 | Sport | |
| | | | | 2 | 02 | Game | |
| | | | | 3 | 03 | Cinema | |
| | | | | 4 | 04 | Vivid | |

Note: The 25 Reply Bytes are defined: bD1, bD2, bD3, ..., bD25, where:

- bD1 = High byte of RY*16, bD2 = Low byte of RY*16.
- bD3 = High byte of Rx*10000, bD4 = Low byte of Rx*10000.
- bD5 = High byte of Ry*10000, bD6 = Low byte of Ry*10000.
- bD7 = High byte of GY*16, bD8 = Low byte of GY*16.
- bD9 = High byte of Gx*10000, bD10 = Low byte of Gx*10000.



- bD11 = High byte of Gy*10000, bD12 = Low byte of Gy*10000.
- bD13 = High byte of BY*16, bD14 = Low byte of BY*16.
- bD15 = High byte of Bx*10000, bD16 = Low byte of Bx*10000.
- bD17 = High byte of By*10000, bD18 = Low byte of By*10000.
- bD19 = High byte of WY*16, bD20 = Low byte of WY*16.
- bD21 = High byte of Wx*10000, bD22 = Low byte of Wx*10000.
- bD23 = High byte of Wy*10000, bD24 = Low byte of Wy*10000.
- bD25 = checksum (bD1+bD2+...+bD25=0x00).

RY, GY, BY, and WY are the Luminance (cd/m2) of all pixel red, green, blue, and white respectively. (Rx, Ry), (Gx, Gy), (Bx, By), and (Wx, Wy) are the Color Chromaticity of all pixel red, green, blue, and white respectively.

Other controls

Learn the commands for making adjustments to the display.

In broadcast mode, the command that is used to auto sort the Monitor ID sequentially must have a Value Byte of 0x01.

In broadcast mode, the command that is used to auto arrange the Division X/Y must have a Value Byte of 0x11.

| Main item | Control item | CMD | Type | Value (DEC) | Reply (HEX) | Content | CMD (HEX) |
|-----------|-----------------|-----|------|----------------------|-----------------------|-------------------------------------|--------------|
| OSD | Transparency | OST | W/R | 0~10 | 00~0A | OSD Transparency | 4F 53 54 |
| | H position | OSH | W/R | 0~100 | 00~64 | OSD H Position | 4F 53 48 |
| | V position | OSV | W/R | 0~100 | 00~64 | OSD V Position | 4F 53 56 |
| | OSD rotation | OSR | W/R | 0 | 00 | Landscape | 4F 53 52 |
| | | | | 1 | 01 | Portrait | |
| | OSD timeout | OSO | W/R | 5, 10, 20, 30, 60 | 05, 0A, 14, 1E, 3C | OSD Timeout (5, 10, 20, 30, 60 sec) | 4F 53 4F |
| Main item | Control item | CMD | Туре | Value (DEC) | Reply (HEX) | Content | CMD (HEX) |



| Main item | Control item | CMD | Туре | Value (DEC) | Reply (HEX) | Content | CMD (HEX) |
|--------------|----------------------|-----|------|-------------------|----------------|---|--------------|
| | | | | 3 | 03 | PIP Position Top-right | |
| | | | | 2 | 02 | PIP Position Top-left | _ |
| | | | | 1 | 01 | PIP Position Bottom-right | |
| | PIP position | PPO | W/R | 0 | 00 | PIP Position Bottom-left | 50 50 4F |
| | | PIP | W/R | (refer to MIN) | (refer to MIN) | Select the input source of sub window 3 (refer to MIN) | 50 49 50 |
| | | PIO | W/R | (refer to MIN) | (refer to MIN) | Select the input source of sub window 2 (refer to MIN) | 50 49 4F |
| | PIP Source selection | PIN | W/R | (refer to MIN) | (refer to MIN) | Select the input source of sub window 1 (refer to MIN) | 50 49 4E |
| | | | | 7 | 07 | Quad view | |
| | | | | 4 | 04 | Dual view | |
| | | | | 3 | 03 | PIP large | |
| | | | | 2 | 02 | PIP medium | 1 |
| | views adjust | | | 1 | 01 | PIP small | |
| Multi source | Multi source | PSC | W/R | 0 | 00 | OFF | 50 53 43 |
| | | | | 2 | 02 | 4K60Hz | |
| | | | | 1 | 01 | 4K30Hz | |
| | DisplayPort2 | ED2 | W/R | 0 | 00 | 1080P | 45 44 32 |
| | | | | 2 | 02 | 4K60Hz | |
| | | | | 1 | 01 | 4K30Hz | |
| | DisplayPort1 | ED1 | W/R | 0 | 00 | 1080P | 45 44 31 |
| | | | | 2 | 02 | 4K60Hz | _ |
| | | 20 | *** | 1 | 01 | 4K30Hz | - 10 10 00 |
| | OPS | EH5 | W/R | 0 | 00 | 1080P | 45 48 35 |
| | | | | 2 | 02 | 4K60Hz | |
| | | | | 1 | 01 | 4K30Hz | |
| | HDMI2 | EH2 | W/R | 0 | 00 | 1080P | 45 48 32 |
| | | | | 2 | 02 | 4K60Hz | |
| EDID | HDMI1 | EH1 | W/R | 0 | 00 | 1080P 4K30Hz | 45 48 31 |



| Multi Source | PIP / Main | SWA | W | 0 | 00 | Swap main and | 53 57 41 | |
|--------------|------------|-----|---|---|----|---------------|----------|--|
| | swap | | | | | PIP | | |

| Main item | Control item | CMD | Type | Value (DEC) | Reply (HEX) | Content | CMD (HEX) |
|---------------|-----------------------|-----|------|----------------|----------------|------------------------|--------------|
| Other Control | Scaling | ASP | W/R | 0 | 00 | Native | 41 53 50 |
| | | | | 1 | 01 | Full screen | |
| | | | | 2 | 02 | 4:3 | |
| | | | | 3 | 03 | Letterbox | |
| | | PAS | W/R | 1 | 01 | Full Screen | 50 41 53 |
| | | | | 2 | 02 | 4:3 | |
| | | | | 3 | 03 | Letterbox | |
| | | ZOM | W/R | 0~10 | 00~0A | Adjust over scan ratio | 5A 4F 4D |
| | Baud rate | BRA | W/R | 0 | 00 | 115200 | 42 52 41 |
| | adjustment | | | 1 | 01 | 38400 | |
| _ | | | | 2 | 02 | 19200 | |
| | Power saving | WFS | W/R | 0 | 00 | Eco | 57 46 53 |
| | selection | | | 1 | 01 | Normal | |
| | | | | 2 | 02 | Never sleep | |
| | Auto scan | ATS | W/R | 0 | 00 | Off | 41 54 53 |
| | | | | 1 | 01 | Main | |
| | | | | 2 | 02 | Multi | |
| | | | | 3 | 03 | All | |
| | IRFM | IRF | W/R | 0 | 00 | Off | 49 52 46 |
| | | | | 1 | 01 | On | |
| | Smart light | SLC | W/R | 0 | 00 | Off | 53 4C 43 |
| | control | | | 1 | 01 | Consistency | |
| | | | | 2 | 02 | Video Wall | |
| | Power LED | LED | W/R | 0 | 00 | Off | 4C 45 44 |
| | | | | 1 | 01 | On | |
| | DisplayPort 1 version | DPM | W/R | 0 | 00 | DP 1.1 | 44 50 4D |
| | version | | | 1 | 01 | DP 1.2 | |
| | DisplayPort 2 | | W/R | 0 | 00 | DP 1.1 | 44 50 4E |
| | version | | | 1 | 01 | DP 1.2 | |

| Main item | Control | CMD | Type | Value | Reply | Content | CMD |
|-----------|---------|-----|------|-------|-------|---------|-------|
| | item | | | (DEC) | (HEX) | | (HEX) |



| Other Control | RGB Color Range | HCR | W/R | 0 | 00 | Auto Detect | 48 43 52 |
|---------------|----------------------------|-----|-----|--------|-------|---------------------------|----------|
| | 9 | | | 1 | 01 | Full Range | |
| | | | | 2 | 02 | Limited Range | - |
| | Backlight Limit Control | BLL | W/R | 12~100 | 19~64 | Adjust Backlight Limit | 42 4C 4C |
| | Remote Control | RCU | W | 0 | 00 | MENU Key | 52 43 55 |
| | Control | | | 1 | 01 | INFO key | |
| | | | | 2 | 02 | UP key | - |
| | | | | 3 | 03 | DOWN key | - |
| | | | | 4 | 04 | LEFT key | - |
| | | | | 5 | 05 | RIGHT key | - |
| | | | | 6 | 06 | ENTER key | |
| | | | | 7 | 07 | EXIT key | |
| | | | | 10 | OA | HDMI1 key | |
| | | | | 11 | ОВ | HDMI2 key | |
| | | | | 12 | OC | DISPLAYPORT1 key | |
| | | | | 18 | 12 | SOURCE key | |
| | | | | 19 | 13 | P-SOURCE key | |
| | | | | 20 | 14 | PIP key | |
| | | | | 21 | 15 | P-POSITION key | |
| | | | | 22 | 16 | SWAP key | |
| | | | | 23 | 17 | SCALING key | |
| | | | | 26 | 1A | BRIGHT key | |
| | | | | 27 | 1B | CONTRAST key | |
| | | | | 33 | 21 | OPS key | |
| | | | | 34 | 22 | DISPLAYPORT2 key | |
| | | ALL | W | 0 | 00 | Reset all | 41 4C 4C |



| Main item | Control item | CMD | Type | Value (DEC) | Reply (HEX) | Content | CMD (HEX) |
|-----------|--------------------------|---------|------|----------------|-------------------------|---|----------------------|
| Other | Remote | KLC | W/R | 0 | 00 | Unlock keys | 4B 4C 43 |
| Control | control | | | 1 | 01 | Lock keys | |
| | | SER | R | 13 Bytes | 13 Bytes | Read serial number | 53 45 52 |
| | | MNA | R | 13 Bytes | 13 Bytes | Read model name | 4D 4E 41 |
| | | GVE | R | 6 Bytes | 6 Bytes | Read firmware version | 47 56 45 |
| | | RTV | R | 0~255 | 00~FF | Read RS232 table version | 52 54 56 |
| | | RTT | R | 0~255 | 00~FF | Read the temperature of the internal thermal sensor (-128~+127). | 52 54 54 52 53 46 |
| | | RSF | R | 0~255 | 00~FF | Read the Fan 1 speed (RPM=30xReply Value). | |
| | | | W | 0/0~255 | 00/00~FF | Read the Fan 1 speed (RPM=30xReply Value. | |
| | | | W | 1/0~255 | 01/00~FF | Read the Fan 2 speed (RPM=30xReply Value. | |
| | Configuration Presets | PSS | W | 0~127 | 00~7F | XX-th-Preset Configurations Save | 50 53 53 |
| | | PSR | W | 0~127 | 00~7F | XX-th-Preset Configurations Recall | 50 53 52 |
| | | PSH | W | 0~127 | 00~7F | Check if XX-th- Configurations is valid (return 1) or not (return 0) | 50 53 48 |
| | Multi-display | SID | W | 0 | 00 | Show Monitor ID | 53 49 44 |
| | | CID | W | 1~100 | 01~64 | Change Monitor ID | 43 49 44 |
| | | VWS | W/R | 0 | 00 | Video wall switch off | 56 57 53 |
| | | | | 1 | 01 | Video wall switch on | 1 |
| | VWF | VWF W/R | 0 | 00 | Video wall framless off | 56 57 46 | |
| | | | | | 01 | Video wall framless on | |



| MAT | W/R | X: 1~10 Y: 1~10 | X: 01~0A Y: 01~0A | Matrix X, Y value High quarter is X: 7 ~ 4 bit Low quarter is Y: 3 ~ 0 bit | 4D 41 54 |
|-----|-----|--------------------|----------------------|---|----------|
| DIV | W/R | X: 1~10 Y: 1~10 | X: 01~0A Y: 01~0A | Divisions X, Y value High quarter is X: 7 ~ 4 bit Low quarter is Y: 3 ~ 0 bit | 44 49 56 |



| Main item | Control item | CMD | Туре | Value (DEC) | Reply (HEX) | Content | CMD (HEX) |
|--------------------|-------------------|-----|---------|----------------|----------------|--|----------------------|
| Other control Mult | Multi-display | POD | W/R | 0~30 | 00~1E | Integral part of Power On Delay (0, 1, 2,, 30 sec). | 50 4F 44 |
| | | POE | W/R | 0~19 | 00~13 | Fractional part of Power On Delay (0, 0.05, 0.10,, 0.95 sec). | 50 4F 45 |
| | Self diagnosis | OTT | R | 4 bytes | 4 bytes | Accumulated operation time (minutes) | 4F 54 54 (Note 1) |
| | | OTS | R | 4 bytes | 4 bytes | Operation time (minutes) | 4F 54 53 (Note 1) |
| | ERR | R | 4 bytes | 4 bytes | Error code | 45 52 52 (Note 2) | |
| | | LMT | R | 8 bytes | 8 bytes | The maximum temperature and the corresponding accumulated operation time (minutes) | 4C 4D 54 (Note 3) |
| | | LM1 | R | 8 bytes | 8 bytes | The 1st error log | 4C 4D 31 (Note 4) |
| | | LM2 | R | 8 bytes | 8 bytes | The 2nd error log | 4C 4D 32 (Note 4) |
| | | LM3 | R | 8 bytes | 8 bytes | The 3rd error log | 4C 4D 33 (Note 4) |
| | | LM4 | R | 8 bytes | 8 bytes | The 4th error log | 4C 4D 34 (Note 4) |
| | | LM5 | R | 8 bytes | 8 bytes | The 5th error log | 4C 4D 35 (Note 4) |
| | | LM6 | R | 8 bytes | 8 bytes | The 6th error log | 4C 4D 36 (Note 4) |
| | | LM7 | R | 8 bytes | 8 bytes | The 7th error log | 4C 4D 37 (Note 4) |
| | | LM8 | R | 8 bytes | 8 bytes | The 8th error log | 4C 4D 38 (Note 4) |
| | | LM9 | R | 8 bytes | 8 bytes | The 9th error log | 4C 4D 39 (Note 4) |
| | | LMA | R | 8 bytes | 8 bytes | The 10th error log | 4C 4D 41 (Note 4) |

Note 1: The 4 Reply Bytes are defined: bD1, bD2, bD3, bD4. Where bD1~bD4 combine a 32-bits value and bD1 is the lowest byte.

Note 2: The 4 Reply Bytes are defined: bD1, bD2, bD3, bD4



Where

- bD1:
 - The maximum temperature value. (-128~127)
 - bit0: Fan1 error
 - bit1: Fan2 error
 - bit2: Overheat
 - bit3: EEPROM error
 - bit4: Reserved
 - bit5: HDMI error
 - bit6: MCU error
 - bit 7: Net2Uart error
- bD2:
 - bit0: Reserved
 - bit1: Fan speed sensor error
 - bit2: Thermal sensor error
 - bit3: Reserved
 - bit4: Backlight error
 - bit5~7: Reserved
- bD3, bD4: Reserved.

Note 3: The 8 Reply Bytes are defined: bD1, bD2, ..., bD8

Where

- bD1: The maximum temperature value. (-128~127)
- bD2~bD3: Reserved.
- bD5~bD8: combine a 32-bits value (the corresponding accumulated operation time in minutes) and bD5 is the lowest byte.

Note 4: The 8 Reply Bytes are defined: bD1, bD2, ..., bD8

Where

- bD1~bD4 are the 4-bytes error code and are defined in Note 2.
- bD5~bD8 combine a 32-bits value (the corresponding accumulated operation time in minutes) and bD5 is the lowest byte.

Using the Video Wall Toolbox application

The Video Wall Toolbox application can be used to configure and control a single display panel or a video wall.

The application provides an alternative to using the remote control unit or built-in keypad. It presents all of the controls in the on-screen display (OSD) menus as a graphical user interface.

To use the Video Wall Toolbox application, the control computer must be running Windows 7 or later.

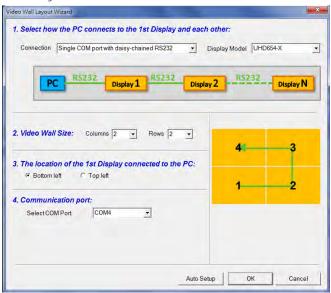
Installing the Video Wall Toolbox application

Learn how to install and set up the Video Wall Toolbox application on the control computer.

- 1. Download the Video Wall Toolbox application from https://www.christiedigital.com/.
- 2. Connect the control computer to a display panel or video wall.
 - For detailed instructions on connecting a control computer to a video wall using an RS232 or an Ethernet connection, refer to the user manual for the product.
- 3. Verify that the baud rate for the RS232 connection on the control computer matches the baud rate of the display panel.

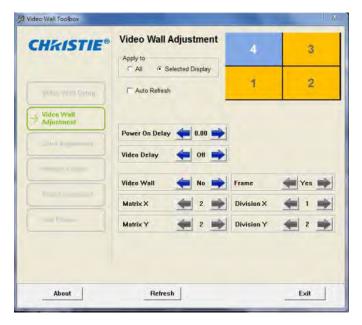
The default baud rate is 115200.

- 4. Launch the Video Wall Toolbox application.
- 5. To specify the size of the video wall, in the Video Wall Size fields, enter the number of columns and rows in your video wall.



6. Specify the location of the first display panel that is connected to the display computer.





- 7. To connect the display panel or video wall to the control computer, in the Select COM Port list, select an option.
- 8. To automatically assign Monitor IDs to all the display panels in a video wall, select Auto Setup.

Understanding functions of the Video Wall Toolbox application

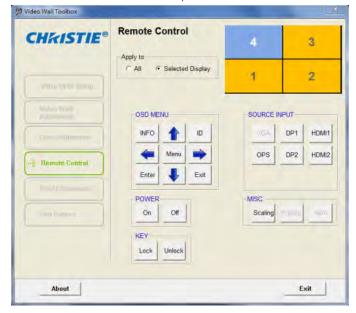
Learn the differences between the functions of the Video Wall Adjustment screen, the Color Adjustment screen, and the Remote Control screen.

- The Video Wall Adjustment screen provides the same controls as the Multi-Display Control menu on a display panel.
- The Color Adjustment screen provides the same image quality controls as the Image Settings menu on a display panel.





The Remote Control screen provides the same functionality as the hand-held remote control.

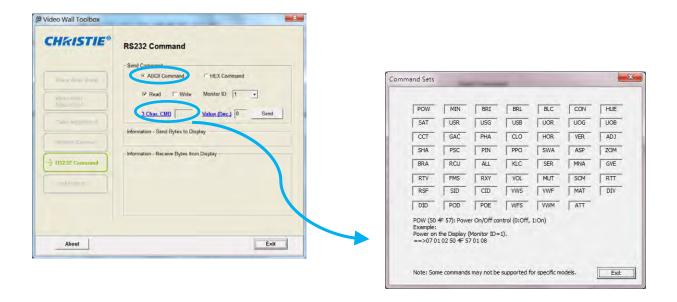


Entering RS232 commands in ASCII format

Learn how to send and receive RS232 commands using the Video Wall Toolbox application.

Use the RS232 Command screen to manually enter supported RS232 commands in ASCII format.





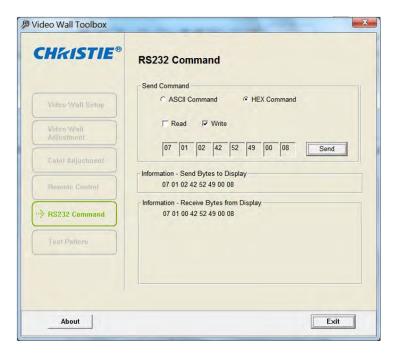
- 1. On the RS232 Command screen, under Send Command, select ASCII Command.
- 2. To select a command type, select Read or Write.
- 3. To select a command destination, from the Monitor ID list, select a display panel.
- 4. If you are entering a Read command, do one of the following.
 - To manually enter a valid three-character command from the *Serial Command List* (on page 6), in the 3 Char CMD field, type a command.
 - To choose a three-character command from a list of commands, click 3 Char CMD. When you hover your mouse pointer over a command, a brief description of the command and an example in hexadecimal format appear at the bottom of the window. Click a command to select it.
- 5. If you are entering a Write command, do one of the following.
 - To enter a decimal parameter value to send with the command, in the Value (Dec.) field, enter a value.
 - To change the parameter entry mode to Value (Hex) and enter a hexadecimal value, click Value (Dec.).
- 6. Click Send.

If the command is successfully executed, the command and the response from the target display panel appear in the window.

Entering RS232 commands in hexadecimal format

Learn how to send and receive RS232 commands using the Video Wall Toolbox application.





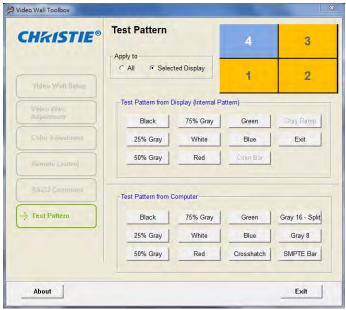
- 1. On the RS232 Command screen, under Send Command, select HEX Command.
- 2. To select a command type, select Read or Write.
- 3. Click the far-left text box then enter 07.
- 4. In the second text box, enter the Monitor ID.
- 5. In the third text box, enter 01 for a Read command, or 02 for a Write command.
- In the next three text boxes, enter the command.If you are entering a Write command, enter a parameter value to send with the command.
- 7. In the far-right text box, enter 08.
- 8. Click Send.

If the command is successfully executed, the command and the response from the target display panel appear in the window.



Generating a test pattern

Learn how to generate a test pattern on a display panel or a video wall using the Video Wall Toolbox application.



- 1. To select whether to display a test pattern across a video wall or on just one display panel, under Apply To, select All or Selected Display.
- 2. If you chose Selected Display, select the Monitor ID for the target display panel.
- 3. Do one of the following.
 - To generate an internal test pattern from a display panel, under Test Pattern from Display select a test pattern.
 - To generate an external test pattern from the control computer, under Test Pattern from Computer, select a test pattern.



Using discrete IR codes

A display panel can accept commands in the form of infrared (IR) signals that conform to NEC.

Each button on a display panel remote control has an IR control code associated with it. You can use these codes to program a third-party, universal, remote control unit that can work with the display panel. Generally, these third-party products come with a computer software application that supports this. For more information, see the documentation provided with the third-party remote control unit.

IR command protocol

The following are characteristics that IR control codes possess.

- Each code consists of the following.
 - A leader pulse—A modulated pulse of 9 ms followed by a non-modulated pulse of 4.5 ms.
 - 16 address bits (custom code)—Eight bits for the address followed by the logical inverse of the address. The custom code for the display is 16559 decimal (0x40AF, binary 01000000 10101111).
 - 16 data bits—Eight bits for the command followed by the logical inverse of the command.
 - An end pulse—A modulated pulse of 0.56 ms, similar to the modulated pulse in the 0 and 1 bits. The end of the modulated pulse constitutes the end of the data transmission.
- The carrier frequency is 38 kHz, with the modulated pulses having a 33% duty cycle.
- Commands are sent at a maximum rate of 9 Hz.

To illustrate, below is the NEC control code for the POWER button on the display panel remote control unit.

| Hex | 40 | AF | 1C | E3 |
|----------|-------------------|-------------------|----------|---------------------------|
| Binary | 010000000 | 10101111 | 00011100 | 11100011 |
| Function | Cust. Code Byte 1 | Cust. Code Byte 2 | Command | Command (logical inverse) |

IR control code list

Learn the IR control codes.

| Customer code | Data code | Function |
|---------------|-----------|---------------|
| 40AF | O4FB | INFO |
| 40AF | 1CE3 | POWER |
| 40AF | 08F7 | DISPLAY PORT1 |



| Customer code | Data code | Function |
|---------------|-----------|---------------|
| 40AF | 09F6 | HDMI1 |
| 40AF | OAF5 | PIP POSITION |
| 40AF | OBF4 | DISPLAY PORT2 |
| 40AF | OCF3 | HDMI2 |
| 40AF | 1AE5 | PIP |
| 40AF | 15EA | OPS |
| 40AF | 11EE | SWAP |
| 40AF | 13EC | PIP SOURCE |
| 40AF | 02FD | UP ARROW |
| 40AF | 01FE | LEFT ARROW |
| 40AF | 0EF1 | MENU |
| 40AF | 03FC | RIGHT ARROW |
| 40AF | 19E6 | DOWN ARROW |
| 40AF | 12ED | ENTER |
| 40AF | 05FA | EXIT |
| 40AF | 14EB | SCALING |
| 40AF | 17E8 | BRIGHT |
| 40AF | 18E7 | CONTRAST |
| 40AF | 1EE1 | AUTO |
| 40AF | OFFO | SOURCE |

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