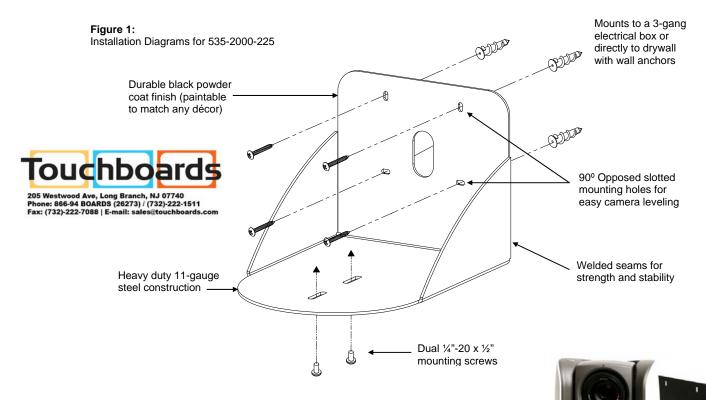


VADDIO™ WALL MOUNT FOR SONY® BRC-Z700

Model Number: 535-2000-225



UNPACKING:

Carefully remove the product and all of the parts from the packaging. Unpack and identify the following parts:

- One (1) Wall Mount for Sony BRC-Z700 (Camera not included)
- Two (2) 1/4"-20 x 1/2" mounting screws
- Four (4) #8 x 1- ¼" sheet metal screws
- Four (4) spiral type drywall anchors

Figure 2: BRC-Z700 on 535-2000-225 Mount



The Wall Mount for the Sony BRC-Z700 HD camera can be mounted to a 3-gang wall box or mounted directly to a drywall surface with the supplied spiral type wall anchors or other wall anchors of the integrator's choice. The slotted mounting holes are 90° opposed from top to bottom to ensure that the camera can be adjusted and mounted level. Note: When locating the camera, consider viewing angles, lighting conditions, possible line of site obstructions and check for in-wall obstructions where the camera is to be mounted. Pick a mounting location to optimize the performance of the camera.

INTENDED USE:

This Wall Mount was designed, built and tested for use indoors and to support the weight, size and shape of the Sony BRC-Z700 PTZ camera. Using this mount for any other device could damage that device and/or create a potentially unsafe operating condition. The installer is responsible for safely mounting the 535-2000-225 wall mount and attaching the camera to the mount securely.

HARDWARE WARRANTY:

Please see the Vaddio website at http://www.vaddio.com for the Vaddio Statement of Warranty for all Vaddio Products. The Statement of Warranty covers the policies and procedures of the Hardware Warranty, Exclusions, Customer Service, Technical Support, Return Material Authorizations (RMA), Voided Warranty, Shipping, Handling and Products Not Under Warranty. The Vaddio Warranty Statement supercedes all other published warranty statements in content and coverages. Vaddio Technical Support can be contacted through the Vaddio website or through e-mail support at mailto:support@vaddio.com.