BOXER REMOTE - BACKWARDS COMPATIBILITY CHART

This chart explains what function each of the Boxer remote buttons will execute when operating a compatible projector.

BUTTON	FUNCTION	BOXER (V1.1.0)	G/H Series	M Series (V2.5.0)	M (V2.4.1) J (V1.1.2)	PRE M/J	BUTTON	FUNCTION	BOXER (V1.1.0)	G/H Series	M Series (V2.5.0)	M (V2.4.1) J (V1.1.2)	PRE M/J	
ON	Power On	0	0	0	O*	0*	MENU	Menu	0	0	0	0	0	
OFF	Power Off	0	0	0	O*	0*	BACK	Back/Exit	0	0	0	0	0	
SHUTTER OPEN	Open Shutter	0	O [∗]	0	O*	0*	FAV	Favorites Menu	_	_	_	_	_	
SHUTTER CLOSE	Close Shutter	0	O	0	O*	0*	KEYST	Keystone	0	_	0	—	—	
AUTO SIGNAL	Auto-setup Analog Signal	Digital Only	0	0	0	0	HELP	Help	_	0	0	0	0	
ASPECT RATIO	Aspect Ratio	0	_	0	_	—	FOCUS 🛦	Focus Increment	0	0	0	0	0	
Ċ	Gamma	_	0	0	0	0	FOCUS ▼	Focus Decrement	0	0	0	0	0	
INPUT SELECT	Input Select	0	_	0	0	Input 5	LENS 🛦	Lens Offset Up	0	0	0	0	0	
CHAN	Channel	—	0	0	0	0	LENS V	Lens Offset Down	0	0	0	0	0	
FUNC	Secondary Function	—	—	0	0	0	LENS ►	Lens Offset Right	0	0	0	0	0	
PROJ	Projector Select	0	_	0	0*	0*	LENS ◄	Lens Offset Left	0	0	0	0	0	
1	1	0	0	0	0	0	Z00M	Zoom Larger	0	0	0	0	0	
2 ^{ABC}	2	0	0	0	0	0	Z00M 🗖	Zoom Smaller	0	0	0	0	0	
3 DEF	3	0	0	0	0	0	TEST A	Test Pattern Increment	0	0	0	0	0	
4 ^{GHI}	4	0	0	0	0	0	TEST V	Test Pattern Decrement	0	_	0	_	_	
5 ^{JKL}	5	0	0	0	0	0	PIP on/off	PIP/PBP On/Off	_	0	0	0	0	
6 ^{MNO}	6	0	0	0	0	0	PIP swap	PIP/PBP Swap	_	_	0	0	OSD Show/Hide	
7 ^{PQRS}	7	0	0	0	0	0	OSD POSITION	OSD Position	0	_	0	_	_	
8 ^{TUV}	8	0	0	0	0	0	OSD HIDE	OSD Show/Hide	0	_	0	0	(Input 6)	
9 ^{wxyz}	9	0	0	0	0	0	÷.	Remote Backlight	0	0	0	0	0	
0 ¹⁰⁺	0	0	0	0	0	0		LEGACY COMMANDS (PRE-BOXER)						
	Up	0	0	0	0	0	÷ + 0N	Power On/Off (Legacy)	0	0	0	0	0	
▼	Down	0	0	0	0	0	- + OFF	Power On/Off (Legacy)	0	0	0	0	0	
►	Right	0	0	0	0	0		Shutter Open/Close (Legacy)	0	0	0	0	0	
•	Left	0	0	0	0	0		Shutter Open Close (Legacy)	0	0	0	0	0	
ENTER	Enter	0	0	0	0	0	- ÷ + PROJ	Projector Select (Legacy)	0	_	0	0	0	



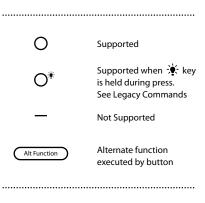
BOXER/CORE 4 REMOTE





CHkiSTIE[®]

LEGEND



Remote buttons marked with · · · typically require a long press to activate

TROUBLE SHOOTING

If the remote does not function:

Check that the lock switch on the bottom of the remote is in the unlocked position. When locked, this switch prevents battery drain.

If the PROJ key backlight and remote activity light are blue:

Press PROJ-PROJ so that the lights return to white. A blue light means the remote is addressed to speak to a specifically-addressed projector, a function which is handled differently in Boxer and legacy projectors and will cause the remote not to work with legacy projectors.

WIRED OPERATION

The Boxer remote may be used wired with legacy projectors. However the pinouts have changed so that merely plugging in a cable adapter will not work. Users of legacy projectors will need to construct a rewired adapter connecting the remote pins to the appropriate connections on the projector.

For reference, the remote pinout diagram appears on the inside of the remote battery door.

XLR Pinout

