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CP-200



User's Guide

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Operators Safety Summary

The general safety information in this summary is for operating personnel.

Do Not Remove Covers or Panels

There are no user-serviceable parts within the unit. Removal of the top cover will expose dangerous voltages. To avoid personal injury, do not remove the top cover. Do not operate the unit without the cover installed.

Power Source

This product is intended to operate from a power source that will not apply more than 230 volts rms between the supply conductors or between both supply conductor and ground. A protective ground connection by way of grounding conductor in the power cord is essential for safe operation.

Grounding the Product

This product is grounded through the grounding conductor of the power cord. To avoid electrical shock, plug the power cord into a properly wired receptacle before connecting to the product input or output terminals. A protective-ground connection by way of the grounding conductor in the power cord is essential for safe operation.

Use the Proper Power Cord

Use only the power cord and connector specified for your product. Use only a power cord that is in good condition. Refer cord and connector changes to qualified service personnel.

Use the Proper Fuse

To avoid fire hazard, use only the fuse having identical type, voltage rating, and current rating characteristics. Refer fuse replacement to qualified service personnel.

Do Not Operate in Explosive Atmospheres

To avoid explosion, do not operate this product in an explosive atmosphere.

Equipment Marking and Safety Terms



WARNING

Highlights an operating procedure, practice, condition, statement, etc., which, if not strictly observed, could result in injury to or death of personnel.

Note

Highlights an essential operating procedure, condition or statement.
--



CAUTION

The exclamation point within an equilateral triangle is intended to alert the user to the presence of important operating and maintenance (servicing) instructions in the literature accompanying the appliance.



AVERTISSEMENT!

Le point d'exclamation dans un triangle équilatéral signale à alerter l'utilisateur qu'il y a des instructions d'opération et d'entretien très importantes dans la littérature qui accompagne l'appareil.



VORSICHT

Ein Ausrufungszeichen innerhalb eines gleichwinkligen Dreiecks dient dazu, den Benutzer auf wichtige Bedienungs- und Wartungsanweisungen in der dem Gerät beiliegenden Literatur aufmerksam zu machen.

Change History

The table below lists the changes to the CP-200 User's Guide.

Table 0-1. Change History

Rev	Date	Description	Approved By
00	June 2, 2008	CP-200 User's Guide	R. Pellicano



Table of Contents

Chapter 1	Introduction	13
	In This Chapter	13
	Chapter Structure	13
	How to Use This Guide	14
	Navigating	14
	Table of Contents and Index	14
	Conventions	14
	About the CP-200	15
	Overview	15
	Features	15
	A Word About HDCP	17
	Connectivity Diagram	18
	Application Questions	18
Chapter 2	Hardware Orientation	19
	In This Chapter	19
	CP-200 Front Panel	20
	Display Section	21
	Inputs Section	22
	Effects Section	23
	Take	24
	CP-200 Rear Panel	25
Chapter 3	Installation	27
	In This Chapter	27
	Safety Precautions	28
	Unpacking and Inspection	28
	Site Preparation	28
	Cable and Adapter Information	28
	Rack-Mount Installation	29
	Power Installation	29
	Power Cord/Line Voltage Selection	30
	Signal Installation	31
	Format Connection Table	32
Chapter 4	Operation	33
	In This Chapter	33
	Control Overview	34
	Power-Up Initialization	34
	Button States	35

Table of Contents

Quick Setup and Operations	36
Menu Tree	38
Using the Menu System	39
Quick Function Reference	41
Status Menu	44
Using the Setup Menu	46
Trans Time.	47
Output Menu	47
Output Format	48
Test Pattern	48
Sync Setup	49
Gamma	49
Save Output Config	49
Preview Menu	50
Output Src	51
Output Format (Preview)	51
Test Patterns (Preview)	52
Preview Sync.	52
Save (Preview)	53
Input Menu	53
Input Format	55
Adjust On.	55
Type	56
Colorspace	56
Background	57
Image Adjust	57
Contrast	58
Brightness	58
Color Balance	58
Timing Adjust.	60
Processing	63
About Input Configuration Files	64
Reset Config	64
Save Config	65
Delete Config	66
Recall Config	67
Key Setup Menu	68
LOGO Setup Menu	69
User Preference	70
In Auto Acquire	70
Auto Input Config	72
Auto Input Save	72
Auto Take	72
Black Auto Take	73
Key Auto Take	73
Menu Context	73
System Menu	73
VFD Brightness	74
Ethernet	74
Serial Setup	76
EDID Setup	77
DVI Cable Equalization	79

File Association Menu	79
Temperature	80
Diagnostics	81
Save System State	81
Tech Support	82
Factory Reset	82
Using Inputs	84
Input Selection Rules	84
Flip-flop Mode	85
Understanding Auto Acquire	86
Using HDCP	86
Using the LOGO	88
Saving a Logo	89
Transitioning to a Logo	90
Deleting a Logo	90
Using Freeze	92
Using Black.	93
Black Auto Take Off.	93
Black Auto Take On.	94
Using Keys	95
Introduction to Keying	95
Performing a Key	96
Key Auto Take Off.	96
Key Auto Take On.	97
Key Transition Combinations.	97
Mix Key Up	98
Mix Key Down	98
Mix Source plus Key Up	98
Mix Source plus Key Down	99
Source Transition Under Key	99
Fade to Black from Source plus Key.	99
Fade up from Black to Source plus Key	100
Understanding Front-Panel Lockout.	101
Full Lockout Mode	101
Executive Lockout Mode	101

Chapter 5 GUI Operations 103

In This Chapter	103
GUI Connection and Launch	104
GUI Operations.	106

Chapter 6 Upgrading Software. 107

In This Chapter	107
Software Upgrade Overview.	108
Hardware Requirements.	108
Software Requirements	108
Ethernet Upgrade Method	109
Troubleshooting Ethernet Communication	112

Appendix A Specifications.....113

In This Appendix.....	113
Input Specifications	114
Output Specifications	114
Physical and Electrical Specifications	115
Communications Specifications	115
Agency Specifications	115
Pinouts	116
Analog 15-pin D Connector	116
DVI-I Connector	117
Ethernet Connector	118
Serial Connector	119
Format Table	120

Appendix B Remote Control125

In This Appendix.....	125
Communicating with CP-200	125
Command Protocol.....	126
Command Responses.....	126
Query Options	126
IBRT	126
Error Codes	128
Error Codes: General Failures	128
Error Codes: No Error.....	128
CP-200 Command List.....	129
Remote Commands	132
Ethernet Commands	132
DHCP	132
EMAC	132
GATEWAY	133
IP.....	133
SUBNET	133
Input Commands	133
ACQ.....	133
AUTOACQ.....	133
BACKGND.....	134
BLKVID	134
CBLEQ	134
EDID	134
EDIDTYPE	135
FREEZE	135
IADJ.....	135
IAR	135
IAUTO	136
IAVAIL.....	136
IBRT	136
ICDEL	137
ICNT	137
ICPHO.....	137

ICREC	137
ICRST	138
ICSAV	138
ICSP	138
IHATV	138
IHCROP	139
IHPAN	139
IHPOS	139
IHTOTAL	140
IHUE	140
IMAP	140
IRBRT	140
IRCNT	141
IRES	141
ISAT	141
ISEL	142
ISLICE	142
ISMP	142
ISYNC	143
ITYPE	143
IVATV	144
IVCROP	144
IVPAN	144
IVPOS	144
IVTOTAL	145
PCOMP	145
TAKE	145
Output Commands	145
BLACK	145
OAVAIL	145
OCSAV	145
OGM	146
ORBM	146
ORES	146
OSRC	147
OSYNC	147
OTPM	147
OTPT	148
System Commands	149
AUTOCFG	149
AUTOSAVE	149
AUTOTAKE	149
BLKTRAN	149
CONTEXT	149
DIAG	150
DIAGD	150
ISTAT	150
LCLR	150
LDMP	150
LFEN	151
LINT	151
LOCKOUT	151

Table of Contents

OSTAT 151

PREVIEW 151

PROGRAM 152

RESET 152

SAVE 152

SERIAL 152

TEMP 153

TRNTIME 153

VER..... 153

VFDBRT 153

Key Commands 154

 LKEY 154

LOGO Commands 155

 LOGODEL 155

 LOGOSAVE 155

 LOGOSEL 155

 LOGOSTAT 155

Appendix C Contact Information157

 In This Appendix..... 157

 Warranty..... 157

 Return Material Authorization (RMA) 157

 Contact Information 158

Index159



1. Introduction

In This Chapter

This chapter is designed to introduce you to the CP-200 User's Guide. Areas to be covered are:

- [Chapter Structure](#)
- [How to Use This Guide](#)
- [Conventions](#)
- [About the CP-200](#)
- [Connectivity Diagram](#)
- [Application Questions](#)

Chapter Structure

The following chapters provide instructions for all aspects of CP-200 operations:

- Chapter 1, "[Introduction](#)" provides a system overview, a list of features, and a system connectivity diagram.
- Chapter 2, "[Hardware Orientation](#)" on page 19 provides detailed diagrams of the system's front and rear panels.
- Chapter 3, "[Installation](#)" on page 27 provides comprehensive system installation instructions.
- Chapter 4, "[Operation](#)" on page 33 provides a menu tree, plus comprehensive system operating instructions.
- Chapter 5, "[GUI Operations](#)" on page 103 provides launch and operating instructions for the system's web-based GUI.
- Chapter 6, "[Upgrading Software](#)" on page 107 outlines procedures for upgrading system software components.
- Appendix A, "[Specifications](#)" on page 113 lists the CP-200's specifications.
- Appendix B, "[Remote Control](#)" on page 125 provides information regarding remote control protocol.
- Appendix C, "[Contact Information](#)" on page 157 lists important FSR contact, RMA, warranty and technical support details.

1. Introduction

How to Use This Guide

How to Use This Guide

This section provides important tips for streamlining your use of this User's Guide in its electronic "PDF" form.

Navigating

Use Acrobat Reader's "bookmarks" to navigate to the desired location. All chapter files have the same bookmark structure for instant navigation to any section. Please note:



- Extensive hyperlinks are provided within the chapters.
- Use Acrobat's "**Go to Previous View**" and "**Return to Next View**" buttons to trace your complete navigational path.
- Use the "**Previous Page**" and "**Next Page**" buttons to go to the previous or next page within a file.
- Use Acrobat's extensive search capabilities, such as the "**Find**" tool and "**Search Index**" tool to perform comprehensive searches as required.

Table of Contents and Index

Use the **Table of Contents** bookmarks to navigate a desired topic. Click any item to instantly jump to that section of the guide. You can also use the **Index** to jump to specific topics within a chapter. Each page number in the **Index** is a hyperlink.

Conventions

The following conventions are used throughout this guide:

- The symbol ■ denotes an operations procedure.
- The symbol ▲ denotes an example.
- Entries written in bold-face capital letters denote physical buttons or chassis connectors.
- ▲ Press **LOGO** to ...
- The term "**select**" is used as an abbreviation for "scroll to a selected menu line and press the **SEL** button."
- A sequence of menu steps is represented by the menu names, separated by arrows (>).

▲ **INPUT > Timing Adjust > H Position**

... indicates the following sequence:

- a. From the **Main Menu**, select **INPUT** to display the **Input Menu**.
- b. Scroll to the **Timing Adjust** line and press **SEL** to display the **Timing Adjust Menu**.
- c. Scroll to the **H Position** line and press **SEL** to adjust the image's horizontal position.

About the CP-200

The following topics are discussed in this section:

- [Overview](#)
- [Features](#)
- [A Word About HDCP](#)

Overview

CP-200 is a high-quality dual-channel presentation switcher designed to provide true seamless switching between various input sources. The CP-200 offers all the features of the CP-100, and adds a scaled Preview mode that supports sizing and adjusting input layers before taking them to Program. High-quality image scaling is maintained throughout.

CP-200 offers straightforward and simple operating modes, and is ideal for use in live events, company boardrooms, hotel ballrooms, houses of worship, and in education and training facilities. As the ideal “simple” presentation switcher to learn and operate, CP-200 provides a full screen output only, with no PIP capability.

CP-200 accepts analog, DVI, and HD-SDI input sources and converts them to a wide variety of output formats. Output video is provided on analog and DVI connectors simultaneously. CP-200 also allows you to capture and store up to three images to be used as full-screen logs during the presentation. Any DVI source can be used as a luminance key, providing an easy way for users to create titles and lower-third graphics.

Please note:

- To ensure trouble-free orientation, installation and operation of your CP-200, please follow all procedures in the following chapters:
 - ~ Chapter 2, “[Hardware Orientation](#)” on page 19.
 - ~ Chapter 3, “[Installation](#)” on page 27.
 - ~ Chapter 4, “[Operation](#)” on page 33.
- Should you have any questions regarding the installation or operation of the CP-200 system, please consult with the factory. Refer to Appendix C, “[Contact Information](#)” on page 157 for contact details.

Features

The major features of the CP-200 system are:

- The system supports input and output resolutions up to UXGA, including all HD resolutions up to 1080p, eliminating the need to create custom output formats. NTSC and PAL are supported as inputs only.

Note

Outputs cannot be interlaced.

- The CP-200 supports DVI, analog computer and video formats on the DVI-I inputs.
 - ~ HDCP protocol is supported, and the CP-200 is considered an HDCP repeater in this configuration. Incoming encrypted data is encrypted

1. Introduction

About the CP-200

going out, and all analog outputs, plus the freeze and LOGO store functions are disabled when the CP-200 processes HDCP content. Refer to the "[A Word About HDCP](#)" section on page 17 for more details.

- ~ 1080i RGB input is supported on the DVI digital input.
- A **Preview** mode lets you view and adjust layers before moving them to Program.
- The CP-200 stores and recalls up to three full-screen logos.
- The system provides true seamless switching between all inputs and one of the three stored full-screen logos.
- An **Auto Take** feature (in the **User Preference Menu**) supports transitioning from one input source to another without pressing **TAKE**.
- The following scaling and de-interlacing features are provided:
 - ~ 10-bit scaling
 - ~ 10-bit 4:2:2 de-interlacer with diagonal filter
 - ~ 165MHz maximum pixel rate
 - ~ Low video delay: Interlaced sources, 3 fields (max)
- The CP-200 provides the ability to luminance key unscaled DVI sources. Please note:
 - ~ Keys are set up from the **Key Menu**. The front panel **KEY** button is used to enable or disable the key transition.
 - ~ Key transitions are performed at the same rate as the full screen source transitions.
 - ~ If the key source resolution is greater than the output resolution, the CP-200 only displays an area equal to the output resolution. This area is selectable using the menu.
 - ~ If the key source resolution is less than the output resolution, the key is centered on screen, and can be moved within the screen boundaries.
- The CP-200 provides the ability to "auto acquire" input sources. The system monitors inputs at all times, and if a timing change occurs, the system automatically reacquires and displays the source — once the timing has been measured.
- The CP-200 offers simple and intuitive menus.
 - ~ Presentations can be switched without accessing any setup menus.
 - ~ Two front-panel lockout modes enable you to lock out menu access, either completely or partially.
- The CP-200 provides an integrated test pattern generator.
- The CP-200 offers an HD/SD SDI input as standard.
- A built-in web-based GUI enables you to perform all setup and transition functions, just like the front panel.
- The **File Association** feature provides the ability to save and recall up to 64 input configuration files and associate each of them with one or more inputs.

A Word About HDCP

HDCP stands for **High-Bandwidth Digital Content Protection**, an industry-wide copy protection scheme that is used to prevent the potential interception of digital data between the source (e.g., a Blu-Ray player) and the target display (e.g., an HDCP compliant display or monitor). The HDCP format was designed by Intel®, and it uses an “authentication and key exchange” procedure to accomplish the required protection. For proper implementation, products that are compatible with the HDCP format require a secure connection to a compliant display, such as a projector or monitor.

In applications in which a CP-200 is used, when an HDCP compliant device is connected to the CP-200, an HDCP “session” is created. In this session (which is transparent to the user), “keys” are exchanged between the source device (e.g., a Blu-Ray player) and the HDCP compliant display.

The source device queries the display to ensure that the equipment is HDCP compliant before video is shown. Non-HDCP equipment such as PCs will work with any DVI compliant display, but HDCP compliant equipment only shows “protected” content on HDCP compliant displays.

Please note the following important points:

- When an HDCP compliant device is connected to the CP-200 and that specific input is selected, the **Status Menu** indicates if HDCP is enabled.
- If the “session” determines that the target display device is non-HDCP compliant (e.g., if the user is attempting to make an illegal copy on an external recorder), an error message appears on the CP-200's **Status Menu**, indicating that video cannot be shown.
- HDCP compliant repeaters cannot be connected to the output of the CP-200, as the CP-200 *must* be the last device in the HDCP “chain” — prior to the HDCP compliant display. If an HDCP repeater is connected, the message “**HDCP Violation**” appears on the **Status Menu**. In Chapter 4, refer to the “[Status Menu](#)” section on page 44 for additional details.

1. Introduction

Connectivity Diagram

Connectivity Diagram

The figure below illustrates a basic CP-200 system.

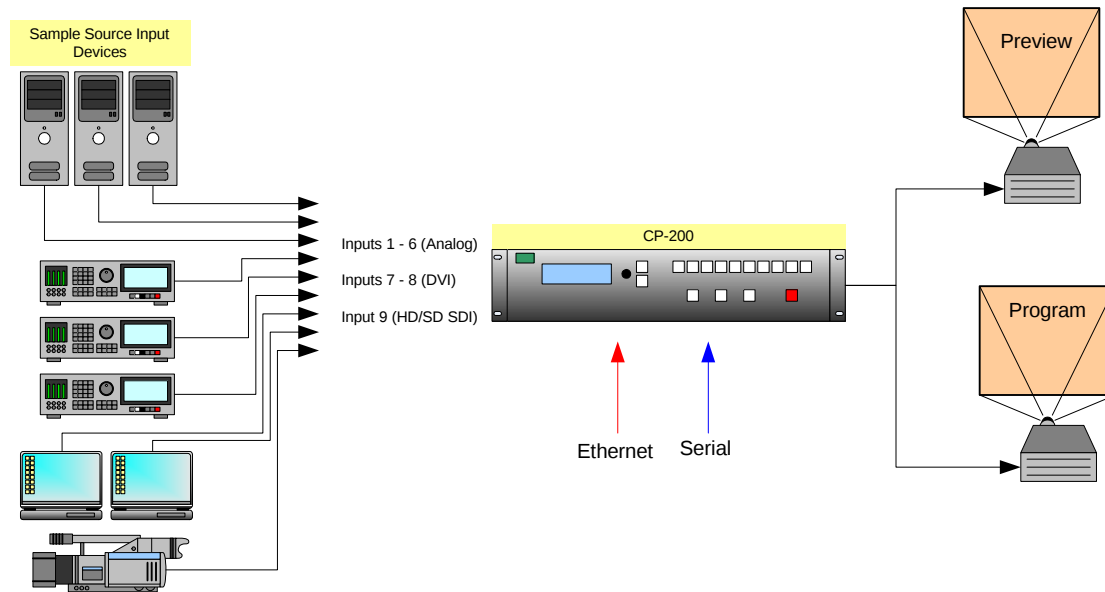


Figure 1-1. Block diagram, CP-200 system

In the diagram:

- Up to nine sources can be connected to the CP-200:
 - ~ 6 x analog inputs (on HD-15 connectors), for a variety of YUV and RGBHV sources, including CVBS and Y/C.
 - ~ 2 x DVI inputs for computer sources. These two DVI connectors also support analog RGB inputs, and these inputs are universal, and accept all types of sources — just like the six HD-15 connectors. (To connect analog sources, use a customer-supplied **DVI to HD-15** adapter.)
 - ~ 1 x SD-SDI or HD-SDI input.
- The CP-200 connects to a Preview monitor via analog or DVI.
- The CP-200 connects to a projector (or other target device) via analog or DVI.

In Chapter 2, refer to the "[Inputs Section](#)" heading on page 22 for details on all inputs.

Application Questions

At FSR, we take pride in offering unique solutions to demanding technical problems. If you have application questions, require further information or would like to discuss your application requirements in more detail, please call +1 (800) 332-3771. Our Customer Support Engineers will be happy to supply you with the support you need. Refer to Appendix C, "[Contact Information](#)" on page 157 for details.



2. Hardware Orientation

In This Chapter

This chapter provides detailed diagrams of the CP-200's front and rear panels, along with comprehensive explanations of each.

The following topics are discussed:

- [CP-200 Front Panel](#)
- [CP-200 Rear Panel](#)

2. Hardware Orientation

CP-200 Front Panel

CP-200 Front Panel

The figure below illustrates the CP-200 front panel:

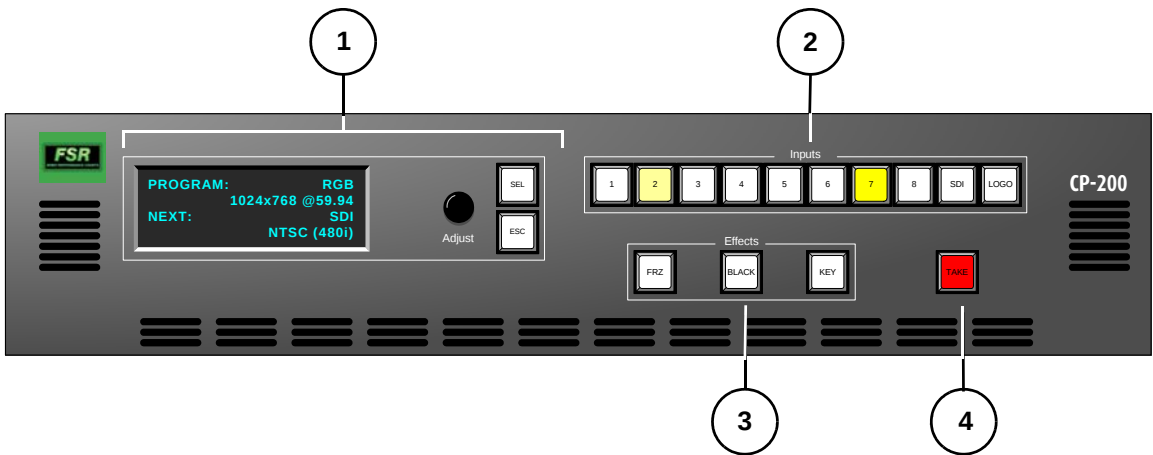


Figure 2-1. CP-200 Front Panel

1) Display Section	3) Effects Section
2) Inputs Section	4) Take Button

Following are descriptions of each front panel section:

1) Display Section

The **Display Section** includes a four-line display, the **ADJUST** knob and two “menu navigation” buttons: **SEL** and **ESC**. Refer to the [“Display Section”](#) heading on page 21 for complete details.

2) Inputs Section

The **Inputs Section** includes ten “source” buttons that enable you to select inputs, key sources and a full screen **LOGO**. Refer to the [“Inputs Section”](#) heading on page 22 for complete details.

3) Effects Section

The **Effects Section** provides three buttons that enable you to select the type of effect that you want to perform next. Refer to the [“Effects Section”](#) heading on page 23 for complete details.

4) Take Button

The red **TAKE** button initiates a transition to the selected source. Refer to the [“Take”](#) section on page 24 for details.

Display Section

The figure below illustrates the **Display Section**:

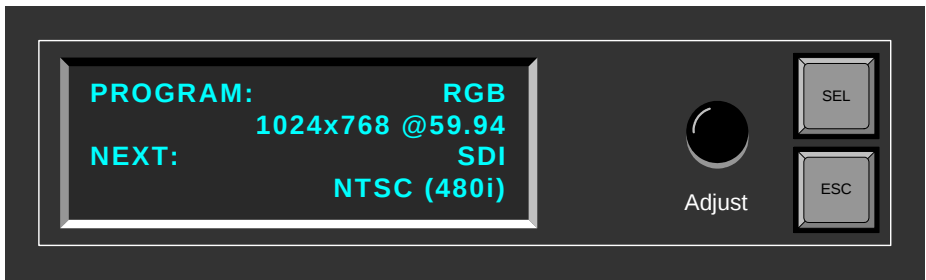


Figure 2-2. Display Section with sample Status Menu

Descriptions of each button and control are provided below:

- The **Menu Display** is a 4-line x 20-character Vacuum Fluorescent Display (VFD) that shows all CP-200 menus and sub-menus. Brightness is adjustable. The following illustration shows a typical CP-200 menu.

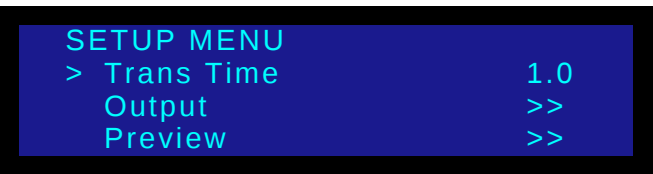


Figure 2-3. Sample Setup Menu Display

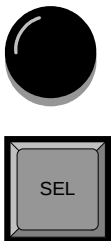
For all setup menus, please note:

- ~ The top line names the current menu, in all capital letters.
- ~ The navigation cursor (>) in the left-hand column indicates the current line on which action can be taken.
- ~ The double arrow (>>) indicates that a sub-menu is available.

Note

The **Status Menu** layout is different from the “setup” menu display. In Chapter 4, refer to the “[Status Menu](#)” section on page 44 for details.

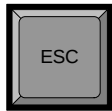
In Chapter 4, refer to the “[Menu Tree](#)” section on page 38 for additional details on the system’s menu tree.



- **ADJUST** — use the **Adjust Knob** to scroll through all system menus.
 - ~ Turn the knob counter-clockwise (**CCW**) to scroll down.
 - ~ Turn the knob clockwise (**CW**) to scroll up.
- **SEL** — press to enter the setup menu tree (from the **Status Menu**), to enter a sub-menu, change a parameter, accept a parameter, or to answer “**Yes**” to certain menu queries.

2. Hardware Orientation

CP-200 Front Panel



- **ESC** — press to exit a menu without making changes, cancel an operation, to answer “**No**” to certain menu queries, and to return to the top **Status Menu**. Each press takes you back up the menu tree by one level.

Inputs Section

The figure below illustrates the **Inputs Section**:

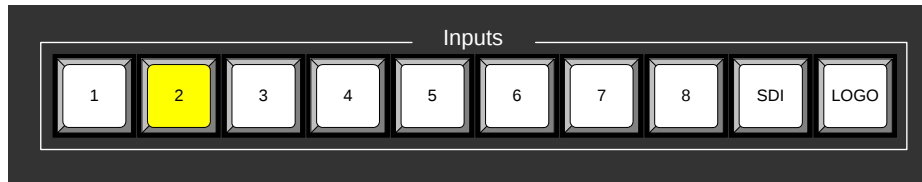


Figure 2-4. Inputs Section

The buttons in the **Inputs Section** enable you to select the source that you want to transition to Program. Each button corresponds to the similarly numbered input connector on the rear panel. You can also select the full screen LOGO as the transition source.

There are three button states:

- **Off** — the input is not selected for a transition.
- **Blinking** — the input is “pending” for the next transition.
 - ~ When a button is blinking **fast**, it is being acquired by the system.
 - ~ When a button is blinking **slow**, it is ready to be transitioned to Program.

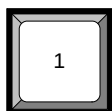
Note

If an input button is blinking slow, and the **Status Menu** shows “**Invalid Signal**,” the system has attempted to acquire the source, but has failed.

- **Lit Solid** — the input is on Program.

In Chapter 4, refer to the “[Flip-flop Mode](#)” section on page 85 for additional information about button behavior when **TAKE** is pressed.

Following are descriptions of each “input” button in the section:



- Buttons **1** through **6** enable you to select physical inputs **1** through **6** (respectively) from the rear panel HD-15 connectors.
- Buttons **7** and **8** enable you to select physical inputs **7** and **8** (respectively) from the rear panel DVI-I connectors. Please note:
 - ~ If a DVI signal is present, the DVI (digital) source is used from the DVI-I connector’s digital pins.
 - ~ If a DVI signal is not present, the selection defaults to the analog signals that are on the DVI-I connector’s analog pins. Note that a customer-supplied **DVI to HD-15** adapter is required to connect to the analog pins.

2. Hardware Orientation

CP-200 Front Panel



- The **SDI** button selects the SD-SDI or HD-SDI input source.



- The **LOGO** button selects the stored "full screen" LOGO image for the next transition. If no image is stored, the transition will be to Black. Use the menu to select one of three stored LOGOs for use. In Chapter 4, refer to the ["Using the LOGO"](#) section on page 88 for details.

Note

If you press a button in the **Inputs Section**, it blinks to indicate "pending." If you *do not* want to pend a source (which may be desirable in some situations), press the blinking source button again. The button turns off, leaving only the source on Program lit solid.

Effects Section

The figure below illustrates the **Effects Section**:

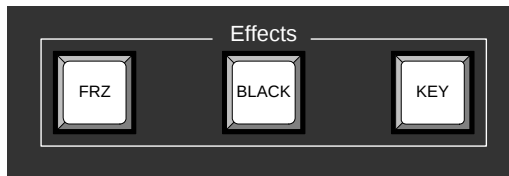
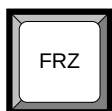


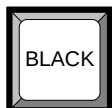
Figure 2-5. Effects Section

The buttons in the **Effects Section** enable you to freeze the selected source on Program, transition to black, and perform a key over the selected Program source.

Following are descriptions of each "effects" button:



- The **FRZ** button instantly freezes and unfreezes the current Program source. When the source is frozen, the button is lit solid. In Chapter 4, refer to the ["Using Freeze"](#) section on page 92 for details.



- The **BLACK** button enables you to transition to or from black. The button performs one of two functions, depending on the way the button is defined in the **User Preferences Menu**.
 - ~ If **"Black Auto Take"** is **Off**:
 - Press **BLACK** to pend a transition to or from black. The button blinks to indicate "pending."
 - Press **TAKE** to perform the transition to or from black.
 - If the transition is **"to"** black, the button lights solid when black is on Program.
 - If the transition is **"from"** black, the button turns off when the selected source is fully on Program.

2. Hardware Orientation

CP-200 Front Panel

~ If “**Black Auto Take**” is **On**:

- Press **BLACK** to immediately transition to/from black.
 - If the transition is “**to**” black, the button blinks fast during the transition, then lights solid when black is on Program.
 - If the transition is “**from**” black, the button blinks fast during the transition, then turns off when the selected source is on Program.

Important

Regardless of the current **Black Auto Take** mode, if you select (or pend) **BLACK**, the system will not transition to the selected “next” source until black is fully on Program.

In Chapter 4, refer to the “[Using Black](#)” section on page 93 for details.



- The **KEY** button enables you to key an un-scaled DVI source (input 7 or 8) over the current Program source. The key's clip, gain, opacity, and the selected key source are adjusted using the menu. The button performs one of two functions, depending on the way the button is defined in the **User Preferences Menu**.

~ If “**Key Auto Take**” is **Off**:

- Press **KEY** to pend a “key up” or “key down” transition. The button blinks to indicate “pending.”
- Press **TAKE** to perform the key transition at the current rate.
 - If the transition is a “**key up**,” the button lights solid when the key is on.
 - If the transition is a “**key down**,” the button automatically turns off when the key is off.

~ If “**Key Auto Take**” is **On**:

- Press **KEY** to immediately perform the “key up” or “key down” transition at the current rate.
 - If the transition is a “**key up**,” the button blinks fast during transition, then lights solid when the key is on.
 - If the transition is a “**key down**,” the button blinks fast during transition, then turns off when the key is off.

In Chapter 4, refer to the “[Flip-flop Mode](#)” section on page 85 for details.

Take



Press **TAKE** to mix the pending (blinking) source to Program, at the current transition rate. Using the **Setup Menu**, you can adjust the transition time from 0 to 12 seconds. If the transition time is set to 0, the transition is a cut. Please note:

- Each time **TAKE** is pressed, the current source on Program and the pending source flip-flop. In Chapter 4, refer to the “[Flip-flop Mode](#)” section on page 85 for additional details.
- The **TAKE** button is also used to transition a “key” up or down, when the “**Key Auto Take**” function is **On** in the **User Preferences Menu**.
- The **TAKE** button is also used to transition to/from black, when the “**Black Auto Take**” function is **On** in the **User Preference Menu**.

In Chapter 4, refer to the “[User Preference](#)” section on page 70 for details on the **User Preference Menu**.

CP-200 Rear Panel

The figure below illustrates the CP-200 rear panel:

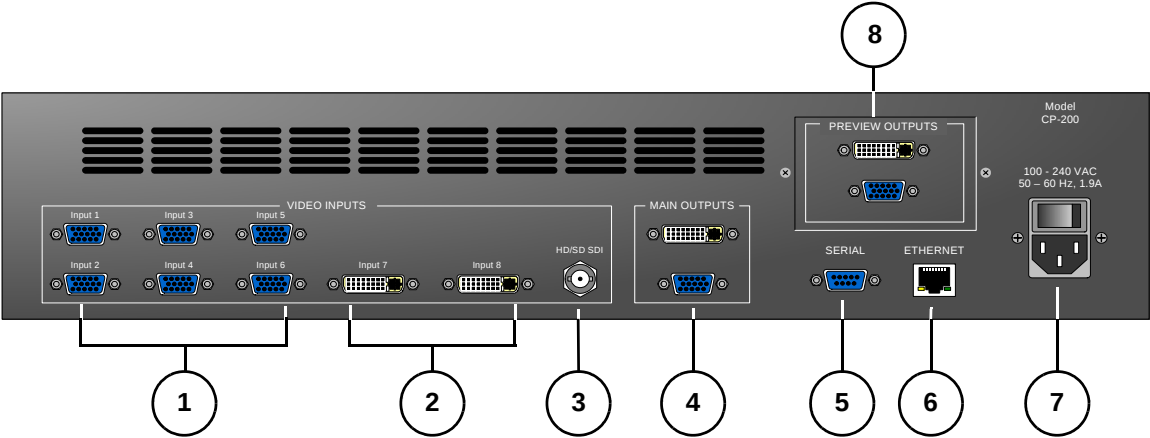


Figure 2-1. CP-200 Rear Panel

1) Analog Inputs	4) Main Outputs	7) AC Power
2) DVI and Analog Inputs	5) Serial	8) Preview Outputs
3) HD/SD SDI Input	6) Ethernet	

Following are descriptions of each rear panel connector:

1) Analog Inputs

Six HD-15 connectors are provided for the system's **Analog** inputs. Please note:

- ~ Each input provides 10-bits/color sampling at a maximum 165 MHz.
- ~ Each input supports 1:1 sampling up to 1600x1200@60 Hz. Sources with native pixel rates greater than 165 MHz will be filtered and undersampled at 165 Mhz. These include:
 - 1920x1080p@60 (173.0 MHz)
 - 1920x1200@60 (193.25 MHz)
 - 2048x1080p@60 (183.75 MHz)
- ~ Composite and S-Video formats are supported.

In Chapter 3, refer to the “[Format Connection Table](#)” section on page 32 for a table of analog inputs that you can connect using a customer-supplied breakout cable. In Appendix A, refer to the “[Analog 15-pin D Connector](#)” section on page 116 for pinouts.

2) DVI and Analog Inputs

Two DVI-I connectors are provided for both digital and analog inputs.

- ~ Using the connector’s digital pins, an 8-bit digital input is supported.
- ~ Using the connector’s analog pins, RGBHV, analog composite, S-Video, and YUV formats are supported. A customer-supplied breakout cable or **DVI to HD-15** adapter is required for these connections.

In Appendix A, refer to the “[DVI-I Connector](#)” section on page 117 for pinouts.

2. Hardware Orientation

CP-200 Rear Panel

3) HD/SD SDI Input

One BNC connector is provided for the SD-SDI or HD-SDI input.

4) Main Outputs

Two connectors are provided for the CP-200's main program outputs. Both outputs have the same resolution, and both can be used simultaneously.

- ~ One DVI-I connector is provided for the system's digital program output. There are no analog outputs on this connector. In Appendix A, refer to the "[DVI-I Connector](#)" section on page 117 for pinouts.

Note

The DVI-I connector allows you to use both **DVI-D** and **DVI-I** cables as required.

- ~ One HD-15 connector is provided for the system's analog output. In Appendix A, refer to the "[Analog 15-pin D Connector](#)" section on page 116 for pinouts

5) Serial

One DB-9 connector is provided for **Serial** communications with the CP-200 system. The port is also used for diagnostics or command-line operations.

6) Ethernet

One RJ-45 connector is provided for 10/100BaseT **Ethernet** communications with the CP-200 system. The port is used for running the built-in web-based GUI, for diagnostics, or for command-line operations via Telnet (using port 23).

▲ telnet 192.168.0.10 23

In Appendix A, refer to the "[Ethernet Connector](#)" section on page 118 for pinouts.

7) AC Power

One **AC Connector** is provided for connecting CP-200 to AC. The integral switch turns the chassis on and off. In Appendix A, refer to the "[Physical and Electrical Specifications](#)" section on page 115 for power details.

8) Preview Outputs

Two outputs are provided for connecting to the Preview monitor: an HD-15 connector for analog monitors and a DVI connector for digital displays.



3. Installation

In This Chapter

This chapter provides detailed instructions for installing the CP-200 hardware. The following topics are discussed:

- [Safety Precautions](#)
- [Unpacking and Inspection](#)
- [Site Preparation](#)
- [Cable and Adapter Information](#)
- [Rack-Mount Installation](#)
- [Power Installation](#)
- [Signal Installation](#)
- [Format Connection Table](#)

3. Installation

Safety Precautions

Safety Precautions

For all CP-200 installation procedures, observe the following important safety and handling rules to avoid damage to yourself and the equipment:

- To protect users from electric shock, ensure that the power supplies for each unit connect to earth via the ground wire provided in the AC power cord.
- The AC Socket-outlet should be installed near the equipment and be easily accessible.

Unpacking and Inspection

Inspect the shipping box for damage. If you find any damage, notify the shipping carrier immediately for all claims adjustments. As you open the box, compare its contents against the packing slip. If you find any shortages, contact your sales representative.

Once you have removed all the components from their packaging and checked that all the listed components are present, visually inspect each unit to ensure there was no damage during shipping. If there is damage, notify the shipping carrier immediately for all claims adjustments.

Site Preparation

The environment in which you install your CP-200 should be clean, properly lit, free from static, and have adequate power, ventilation, and space for all components.

Cable and Adapter Information

The table below provides information regarding supplied cables and adapters:

Table 3-1. CP-200 Cables and Adapters

Cable / Adapter	Description	Quantity
AC Power Cord	7 foot, 10A (US Power Cord)	1
AC Power Cord	7 foot, 10A (European Power Cord)	1

Rack-Mount Installation

CP-200 units are designed to be rack mounted and are supplied with front rack-mount hardware. Please note the following important points:

- When rack mounting the unit, remember that the maximum ambient operating temperature for the unit is 40 degrees C.
- Leave sufficient front and rear space to ensure that the airflow through the fan and vent holes is not restricted.
- When installing equipment into a rack, distribute the units evenly to prevent hazardous conditions that may be created by uneven weight distribution.
- Connect the unit only to a properly rated supply circuit.
- Reliable grounding (earthing) of rack-mounted equipment should be maintained.
- Rack mount the unit from the front rack ears using four rack screws (not supplied). Rack threads may be metric or otherwise — depending upon the rack type.
- Install the *lower* of the two mounting holes first.

Power Installation

- Use the following steps to install power to the CP-200:
 1. Connect an AC power cord to the AC Power Connector on the rear of the CP-200, and then to an AC outlet.
 2. Connect AC Power cords (or AC adapters) to all peripheral equipment, such as video sources, VTRs and PCs. Please note:
 - ~ Connect each unit only to a properly rated supply circuit.
 - ~ Reliable grounding of rack-mounted equipment should be maintained.

3. Installation

Power Installation

Power Cord/Line Voltage Selection

CP-200 is rated to operate with the following specifications:

- **Input Power:** 100-240 VAC, 50-60 Hz
- **Power Consumption:** 240 watts maximum

CP-200 performs line voltage selection automatically, and no user controls are required. The AC power cords must be accessible so that they can be removed during field servicing.



Warning

When the CP-200 is used in the 230-volt mode, a UL listed line cord rated for 250 volts at 15 amps must be used and must conform to IEC-227 and IEC-245 standards. This cord will be fitted with a tandem prong-type plug.

The rear panel ON/OFF switch does not disconnect the unit from input AC power. To facilitate disconnection of AC power, the power cord must be connected to an accessible outlet near the unit.

Building Branch Circuit Protection: For 115 V use 20 A, for 230 V use 8 A.



Figure 3-1. Tandem Prong-type Plug

Avertissement

La choix de la ligne de voltage se réalise automatiquement par le CP-200 Transformateur Graphique. On n'a pas besoin du controller usager pour la choix de la ligne de voltage.

Warnung

Das CP-200 gerät mu beim Anschlu an 240V ~ mit einer vom VDE auf 250V/10A geprüften Netzleitung mit einem Schukostecker ausgestattet sein.

Signal Installation

The figure below illustrates a sample CP-200 system. Use this figure for reference during the signal installation process.

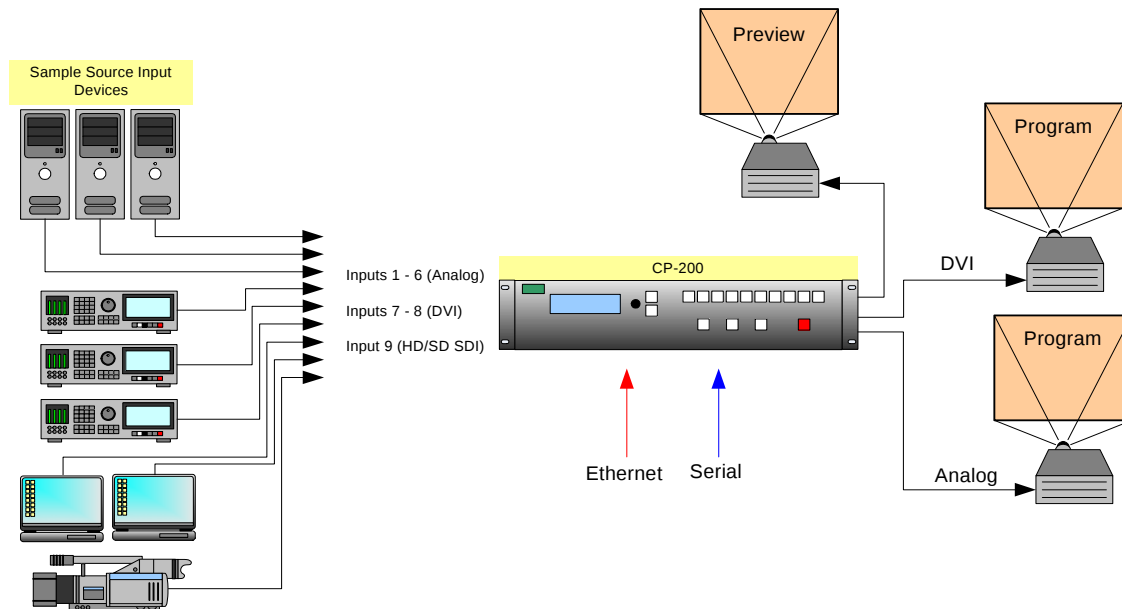


Figure 3-2. CP-200 System Diagram (sample)

■ Use the following steps to install signals to/from the CP-200:

1. Input connections — any combination of inputs can be connected.

- a. As required, connect analog RGBHV sources to **Inputs 1 through 6**. Refer to the [“Format Connection Table”](#) section on page 32 for a table of analog input combinations.
- b. As required, connect DVI sources to **Inputs 7 and 8** (using the connector’s digital pins).
- c. As required, connect analog sources to **Inputs 7 and 8** (using the connector’s analog pins). A customer-supplied breakout cable or **DVI to HD-15** adapter is required for this connection.
- d. As required, connect an HD-SDI or SD-SDI source to **Input 9**.

2. Output connections — up to three outputs can be connected:

- a. If you are connecting the CP-200 to a digital projector (for example) or other target device, connect the **DVI Output** to the projector’s DVI input.
- b. If you are connecting the CP-200 to an analog projector (for example) or other target device, connect the **Analog (HD-15) Output** to the projector’s analog input.
- c. If you are connecting the CP-200 to a preview monitor, connect the **Preview DVI or Analog (HD-15) Output** to the monitor.

3. Installation

Format Connection Table

3. **GUI connection** — to configure your system to run from the built-in web-based GUI, perform the following steps:

- Ensure that your PC (or laptop) uses Windows® 2000 or XP.
- Ensure that your PC (or laptop) has a web browser installed, such as Windows Internet Explorer® or Mozilla Firefox®.
- Ensure that your PC is using Java Version 6 Update 5 or later.
- Connect the CP-200's Ethernet port to a Switch.
- Connect the Switch to your PC (or laptop).

This completes the required "physical" connections. Refer to Chapter 5, "[GUI Operations](#)" on page 103 for installation and operating instructions.

4. **Communications connection** — two methods are available for remote control:

- Connect the CP-200's **Ethernet** port to an Ethernet switch, and connect the switch to the other Ethernet devices in your local system. This enables you to communicate with the CP-200 via Telnet. In Appendix B, refer to the "[Communicating with CP-200](#)" section on page 125 for details.
- For a serial remote connection, connect the CP-200's **Serial** port to the serial port of a laptop or a PC. In Appendix B, refer to the "[Communicating with CP-200](#)" section on page 125 for details.

This completes system signal installation. Please continue with system setup, menu orientation and operations, as outlined in Chapter 4, "[Operation](#)" on page 33.

Format Connection Table

Use the following table to connect various source formats to the CP-200, using the analog HD-15 connectors (on **Inputs 1** through **6**). Please note:

- RGB format** — typical devices: Computers
- YUV or YP_bP_r (Betacam) format** — typical devices: DVD player, Betacam deck

Using a customer supplied VGA to 5 x BNC breakout cable, multiple input combinations are possible. Cells with checks denote the connections required for the indicated format.

Table 3-2. Analog Input Combinations using Breakout Cable

Breakout Cable Wire Color	Composite Video	S-Video (Y/C)	YUV (YP _b P _r)	RGB Sync on Green	RGB Comp Sync	RGB Separate H V
R			✓ (P _r)	✓	✓	✓
G	✓	✓ (Lum)	✓ (Lum)	✓	✓	✓
B		✓ (Chrom)	✓ (P _b)	✓	✓	✓
H Sync					✓	✓
V Sync						✓

Please contact **Technical Support** for information on obtaining breakout cables. In Appendix C, refer to the "[Contact Information](#)" section on page 157 for details.



4. Operation

In This Chapter

This chapter provides comprehensive menu descriptions and detailed operating instructions for the CP-200. The following topics are discussed:

- [Control Overview](#)
- [Power-Up Initialization](#)
- [Button States](#)
- [Quick Setup and Operations](#)
- [Menu Tree](#)
- [Using the Menu System](#)
- [Quick Function Reference](#)
- [Status Menu](#)
- [Using the Setup Menu](#)
- [Using Inputs](#)
- [Using the LOGO](#)
- [Using Freeze](#)
- [Using Black](#)
- [Using Keys](#)
- [Understanding Front-Panel Lockout](#)

4. Operation

Control Overview

Control Overview

There are several ways to control the CP-200:

- The front panel is ideal for all basic operations. Available controls include the **Display Section** and the buttons in the **Inputs Section** and the **Effects Section**.
- The built-in web-based GUI is ideal for intuitive point-and-click operations. Refer to Chapter 5, "[GUI Operations](#)" on page 103 for additional details.
- The CP-200 can also be controlled remotely via **Ethernet** or **Serial** communications. See Appendix B "[Remote Control](#)" on page 125 for additional details.

Power-Up Initialization

After connecting power to the CP-200, locate the power switch on the back of the chassis, and turn power **ON**. While the system is initializing, the following messages are displayed:



Figure 4-1. System Initialization Message 1

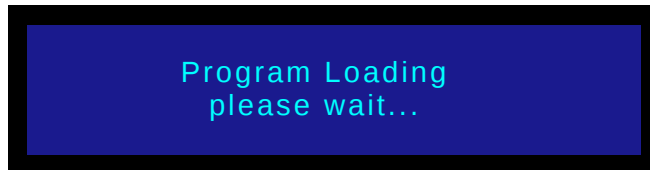


Figure 4-2. System Initialization Message 2

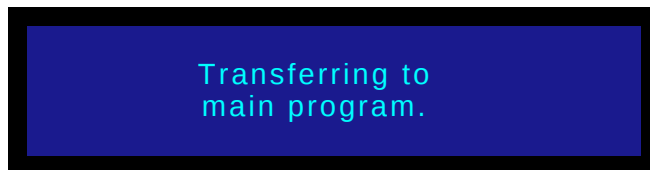


Figure 4-3. System Initialization Message 3

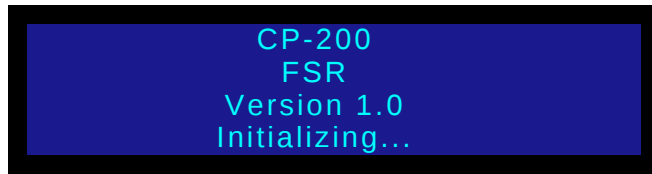


Figure 4-4. System Initialization Message 4

The “version” line in the above menu shows the software version that is currently installed. This version number changes as software upgrades are released.

When you first start up a CP-200 that has stored logos, a message like the one in the following illustration appears during initialization:

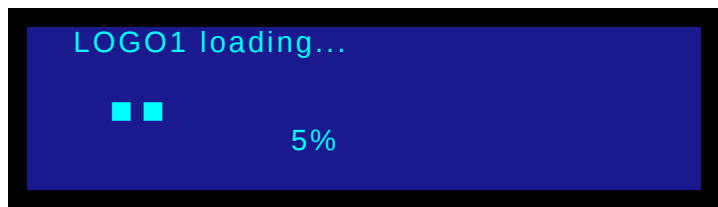


Figure 4-5. LOGO Initialization Message (sample)

After system initialization is complete, the **Status Menu** appears.

Button States

Remember that there are three states for the buttons in the **Inputs Section**:

- **Off** — the input is not selected for a transition.
- **Blinking** — the blinking status depends on the type of button:
 - ~ For an **input** button:
 - When blinking **fast**, the input is being acquired by the system.
 - When blinking **slow**, the input is ready to be transitioned to Program.
 - ~ For an **effect** button (**BLACK, KEY**):
 - When blinking **fast**, the button's “auto take” mode is **ON**, and the effect is currently transitioning on or off.
 - When blinking **slow**, the button's “auto take” mode is **OFF**, and the effect is pending for the next transition.
- **Lit Solid** — the input or the effect is on Program.

Remember also that when you press **TAKE**, the CP-200 automatically flip-flops the current source on Program with the “pending” source. Refer to the [“Flip-flop Mode”](#) section on page 85 for additional information.

4. Operation

Quick Setup and Operations

For the optimum speed in setting up and operating your system, use the following steps. For reference, links are provided to the appropriate sections in this guide.

1. **Connect power** — Ensure that power is properly connected to the CP-200. (Chapter 3, "[Power Installation](#)," page 29.)
2. **Connect inputs** — Connect all input sources to the CP-200. (Chapter 3, "[Signal Installation](#)," page 31.)
3. **Connect outputs** — Connect the output(s) of the CP-200 to your projector(s) or other target devices. (Chapter 3, "[Signal Installation](#)," page 31.)
4. **Turn on power** — Turn on power to the CP-200, your projector(s), and to all peripheral equipment. (This chapter, "[Power-Up Initialization](#)," page 34.)
5. **Factory reset** — If you are using the CP-200 for the first time, or if you are using a CP-200 that has just returned from another event, perform a full factory reset to restore system configurations. (This chapter, "[Factory Reset](#)," page 82.)
6. **Launch GUI** — (**Optional**) If you want to run the system from the web-based GUI, ensure that Ethernet is connected between your PC and the CP-200, then launch the GUI. (Chapter 5, "[GUI Operations](#)," page 103.)
7. **Set output format** — Set the desired output resolution and frame rate. (This chapter, "[Output Format](#)," page 48.)
8. **Enable test pattern** — Turn on the desired test pattern, verify that you have an image, and make the necessary adjustments. When complete, turn off the test pattern. (This chapter, "[Test Pattern](#)," page 48.)
9. **Save output configuration** — After completing all output adjustments, save the output configuration. (This chapter, "[Save Output Config](#)," page 49.)
10. **Select and adjust inputs** — As required, select an input, and perform the necessary adjustments. (This chapter, "[Input Menu](#)," page 53.)
11. **Save input configuration** — After completing all adjustments for an input, save the input configuration. (This chapter, "[Save Config](#)," page 65.)
12. **Repeat for each input** — repeat steps 9 and 10 for each input that you have connected to the CP-200.
13. **Adjust key source** — As required, select the desired key source, and adjust its clip, gain and opacity. (This chapter, "[Using Keys](#)," page 95.)
14. **Adjust system parameters** — As required, adjust all desired system parameters such as transition time, display brightness, and all user preferences. (This chapter, "[Trans Time](#)," page 47 and "[System Menu](#)," page 73.)
15. **Save system configuration** — After completing all system adjustments, save the system configuration. (This chapter, "[Save System State](#)," page 81.)
16. (**Optional**) **Remote Control** — To control the CP-200 remotely, ensure that Ethernet or Serial communications are connected, then establish communications and issue commands. (Appendix B, "[Remote Control](#)," page 125.)

4. Operation

Quick Setup and Operations

- 17. Ready to roll** — With all output, input and system configurations saved, press the desired input button, and press **TAKE**.

Note

For advanced system operations, specific system “tweaks” and operating descriptions on every feature, please start with the [“Quick Function Reference”](#) section on page 41, and select the function that you wish to perform.

4. Operation

Menu Tree

Menu Tree

The figure below illustrates the entire CP-200 menu tree. Please use this diagram for reference as you learn how to operate the system.

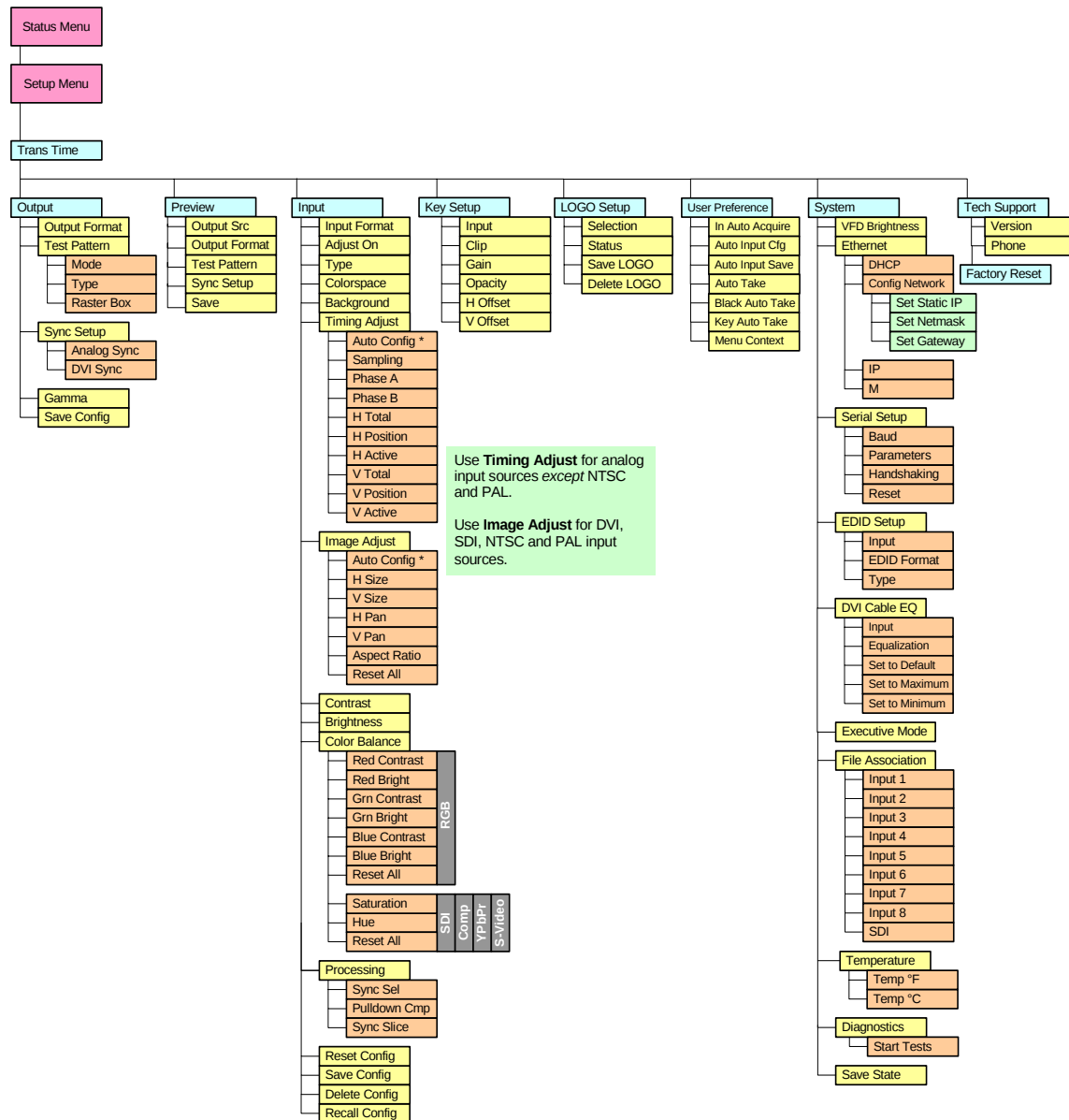


Figure 4-6. CP-200 Menu Tree

* The “Auto Config” selection is only available when an analog input is chosen.

Using the Menu System

This section lists the rules and conventions for using CP-200's menu system. For reference, the figure below illustrates the **Setup Menu**:



Figure 4-7. Setup Menu (sample)

For all setup menus, please note the following important menu rules and conventions:

- The top line names the current menu, in all capital letters.
- Subsequent lines typically display two fields:
 - ~ For a listed **function**, the left-hand field names the function, and the right-hand field is the function's current parameter or value.
 - ~ For a listed **sub-menu**, the left-hand field names the sub-menu that you can access, and the right-hand field displays the double arrow (>>), indicating that a sub-menu is available.
- The “navigation” **cursor** (>) in the left-hand column indicates the current line on which action can be taken. This arrow “scrolls” as you rotate the knob.
- Scrolling:
 - ~ Turn the **ADJUST** knob counter-clockwise (**CCW**) to scroll down.
 - ~ Turn the **ADJUST** knob clockwise (**CW**) to scroll up.
- To enter a sub-menu, scroll to the desired line and press **SEL**.

Note

Throughout this chapter, the term “**select**” is used as an abbreviation for “scroll to a menu line and press **SEL**.”

▲ Select the **Input** field to...

- To change a parameter, scroll to the desired line and press **SEL**. The cursor changes to the “edit” cursor (#). Use the **ADJUST** knob to modify the value:
 - ~ Turn the **ADJUST** knob **CW** to increase a value.
 - ~ Turn the **ADJUST** knob **CCW** to decrease a value.
- To accept a parameter or value, press **SEL**. The edit cursor changes back to the navigation cursor.

Note

You must press **SEL** to activate a CP-200 function.

- In the “edit” mode, to exit (or cancel) without changing the original parameter, press **ESC**.
- To navigate back up the menu structure, press **ESC**. Each press takes you back up the menu tree by one level.

4. Operation

Using the Menu System

- The **SEL** button is also used to answer “**Yes**” to certain menu queries. The **ESC** button is also used to answer “**No**” to certain menu queries.

Note

The display itself is four lines high, and the **ADJUST** knob is used to scroll through the various lines. Throughout this chapter, *entire* menus will be shown for clarity — rather than a series of four-line sections.

- If a value is displayed between brackets, (e.g., **[SMPTE]**) this indicates that the value can not be changed.

Quick Function Reference

Use the following table to quickly access the proper section for a specific function. Both hyperlinks and page numbers are provided.

Table 4-1. CP-200 Quick Function Reference Table

How to:	Use the Following Section:	Page
Adjust background color	Background	57
Adjust gamma	Gamma	49
Adjust image brightness	Brightness	58
Adjust image color balance	Color Balance	58
Adjust image contrast	Contrast	58
Adjust input processing	Processing	63
Adjust input timing	Timing Adjust	60
Adjust the image	Image Adjust	57
Adjust transition time	Trans Time	47
Associate configuration files to inputs	File Association Menu	79
Check software version	Tech Support	82
Contact Tech Support	Tech Support	82
Delete input configuration	Delete Config	66
Display a test pattern	Test Pattern	48
Display the raster box	Test Pattern	48
Identify button states	Button States	35
Learn the menu tree	Menu Tree	38
Lock out the front panel completely	Full Lockout Mode	101
Lock out the front panel, except inputs	Executive Lockout Mode	101
Perform a key	Performing a Key	96
Perform factory reset	Factory Reset	82
Perform key combinations	Key Transition Combinations	97
Perform quick setup and operations	Quick Setup and Operations	36
Perform system diagnostics	Diagnostics	81
Power up the system	Power-Up Initialization	34
Reset input configuration	Reset Config	64
Reset system	Factory Reset	82
Save input configuration	Save Config	65

4. Operation

Quick Function Reference

Table 4-1. CP-200 Quick Function Reference Table (Continued)

How to:	Use the Following Section:	Page
Save output configuration	Save Output Config	49
Save system state	Save System State	81
Select inputs	Input Selection Rules	84
Set Auto Input Config mode	Auto Input Config	72
Set Auto Input Save mode	Auto Input Save	72
Set Auto Take mode	Auto Take	72
Set Black Auto Take mode	Black Auto Take	73
Set color input space	Colorspace	56
Set DVI cable equalization	DVI Cable Equalization	79
Set Ethernet parameters	Ethernet	74
Set In Auto Acquire mode	In Auto Acquire	70
Set input format	Input Format	55
Set input type	Type	56
Set Key Auto Take mode	Key Auto Take	73
Set Menu Context mode	Menu Context	73
Set or change multiple input configurations	File Association Menu	79
Set or change a single input configuration	Recall Config	67
Set output format	Output Format	48
Set Preview or Program mode	Adjust On	55
Set Serial port parameters	Serial Setup	76
Set up EDID	EDID Setup	77
Set up Key	Key Setup Menu	68
Set up LOGO	LOGO Setup Menu	69
Set up sync	Sync Setup	49
Set user preferences	User Preference	70
Set VFD brightness	VFD Brightness	74
Understand auto acquire	Understanding Auto Acquire	86
Use Black	Using Black	93
Use Freeze	Using Freeze	92
Use HDCP	Using HDCP	86
Use inputs	Using Inputs	84
Use Keys	Using Keys	95
Use the Input Menu	Input Menu	53

4. Operation

Quick Function Reference

Table 4-1. CP-200 Quick Function Reference Table (Continued)

How to:	Use the Following Section:	Page
Use the Key Setup Menu	Key Setup Menu	68
Use the LOGO	Using the LOGO	88
Use the LOGO Setup Menu	LOGO Setup Menu	69
Use the menu system	Using the Menu System	39
Use the Output Menu	Output Menu	47
Use the Preview Menu	Preview Menu	50
Use the Setup Menu	Using the Setup Menu	46
Use the Status Menu	Status Menu	44
Use the System Menu	System Menu	73
Use the User Preference Menu	User Preference	70
View chassis temperature	Temperature	80
View LOGO status	LOGO Setup Menu	69
View software version	Tech Support	82
View Tech Support number	Tech Support	82

4. Operation

Status Menu

Status Menu

The **Status Menu** is the system's top level display, which appears by default after the CP-200 boots up.

- To return to the **Status Menu** from any point within the **Setup Menu**, press **ESC** repeatedly.
- To display the **Setup Menu** from the **Status Menu**, press **SEL**.

The figure below illustrates a sample **Status Menu**:



Figure 4-8. Status Menu (sample)

The **Status Menu** provides information about the current input on Program (the button that is lit solid), and the input that is *next* to be transitioned to Program (the button that is blinking). The **Status Menu** always updates as “current” and “next” sources change.

Please note:

- If **Menu Context** is **ON** (in the **User Preference Menu**), selecting a different input for the “next” transition automatically displays the **Input Menu**. This menu always reflects the source currently on Program. To return to the **Status Menu**, press **ESC** repeatedly.
- If **Menu Context** is **OFF**, the **Status Menu** remains on display when you select a different input.

In the **Status Menu**, the variable fields are as follows:

- **Program Input Type** — Specifies the type of input signal currently on Program.
- **Program Input Format** — Indicates the current input video format, in the form:

Hact x Vact @ Vr Hz

▲ 1280x1024@60 Hz

If the currently selected input does not have a valid input signal, the **Input Format** field displays “**Invalid Signal**.”

Please note the following conventions for displaying resolutions:

Table 4-2. Status Menu Conventions

Convention	Description
Hact x Vact @ Vr	No symbols. The current format is an exact match from the table. The format has not been “best guessed” or saved.
Hact x Vact @ Vr	Asterisks. The format has been “best guessed.”
[Hact x Vact @ Vr]	Brackets. The exact table match has been saved.
[*Hact x Vact @ Vr*]	Brackets plus Asterisks. The best guessed format has been saved.

- **Next Input Type** — indicates the next input type on Program, and (if applicable), the system's HDCP status. The following labels can appear, depending on the output and HDCP implementation:

~ HDCP
~ HDCP Violation

Important

If the label "**HDCP Violation**" appears, an HDCP source is selected, but a non-HDCP compliant device (e.g., an HDCP repeater) has been detected. Video output is disabled.

- **Next Input Format** — Indicates the input formats on Program, in the form:

Hact x Vact @ Vr Hz

▲ 1400x1050@59.94 Hz

4. Operation

Using the Setup Menu

After CP-200 initialization is complete, the **Status Menu** appears. This is the system's top-level menu. Refer to the "[Status Menu](#)" section on page 44 for details.

To display the **Setup Menu** from the **Status Menu**, press **SEL**.

Note

When you make changes to input, output and system parameters, your "configuration" information can be stored in non-volatile memory — provided that you perform a "**Save Config**" operation. In this way, your settings will be recalled automatically each time the unit is turned on. Note that if the "**Auto Input Save**" function is enabled in the **User Preferences Menu**, the system automatically saves inputs.

The figure below illustrates the **Setup Menu**:

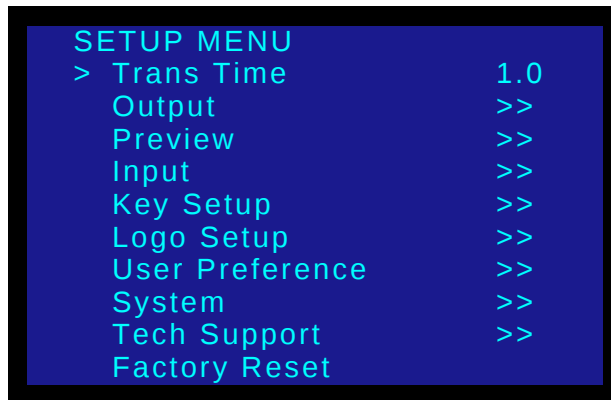


Figure 4-9. Setup Menu (sample)

Following are descriptions of each **Setup Menu** function:

- [Trans Time](#)
- [Output Menu](#)
- [Preview Menu](#)
- [Input Menu](#)
- [Key Setup Menu](#)
- [LOGO Setup Menu](#)
- [User Preference](#)
- [System Menu](#)
- [Tech Support](#)
- [Factory Reset](#)

Trans Time

From the **Setup Menu**, select **Trans Time** to change the current transition rate that is used when you mix between inputs, when you transition to/from keys, and when you transition to/from black.

Following are two illustrations of the transition interval:

- **Standard Mix** — When transitioning between inputs and the LOGO, or transitioning to/from black, the CP-200 functions as a seamless switcher. The transition interval is defined as the total time required to mix to the new source, or fade to/from black.

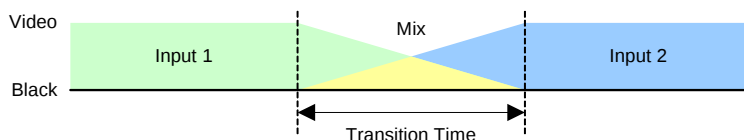


Figure 4-10. Transition interval diagram — mix between sources

- **Mix plus Digital Key** — When transitioning to/from a digital key source, the definition is the same as a standard mix — the total time required to fade to the new source, plus or minus a key.

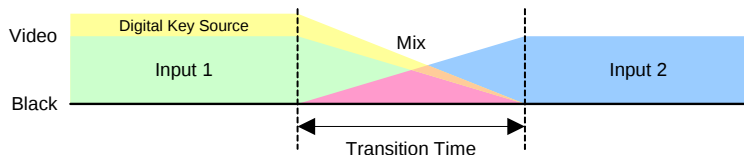


Figure 4-11. Transition interval diagram — mix between sources and a digital key

Note that transition times are specified for switching applications with **Auto Acquire** turned **OFF**. When **Auto Acquire** is **ON**, the transition time is greater, due to the additional time required to analyze the input video timing.

Transition values are listed below:

- **Adjustment range:** 0.0 - 12.0 seconds (0.0 is a cut)
- **Default:** 1.0 seconds

Output Menu

From the **Setup Menu**, select **Output** to display the **Output Menu**.

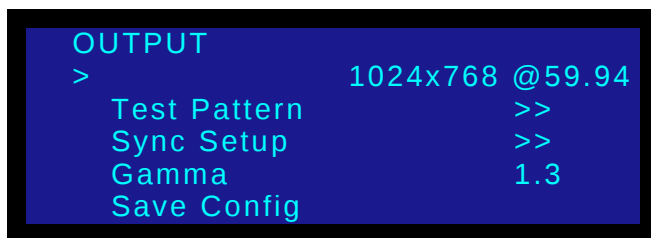


Figure 4-12. Output Menu (sample)

4. Operation

Using the Setup Menu

Following are descriptions of each **Output Menu** function:

- [Output Format](#)
- [Test Pattern](#)
- [Sync Setup](#)
- [Gamma](#)
- [Save Output Config](#)

Output Format

From the **Output Menu**, select the top **Output Format** line to view or change the current output format. This line indicates the format in the following form:

Hact x Vact @ Vr Hz

The output format for the CP-200 can be set to any of the progressive outputs in the format table. In Appendix A, refer to the "[Format Table](#)" section on page 120 for details.

Note

The output format is not updated until **SEL** is pressed.

Test Pattern

From the **Output Menu**, select **Test Pattern** to display the **Test Patterns Menu**:



Figure 4-13. Test Patterns Menu (sample)

The following functions are available on the menu:

- **Mode** — This function enables or disables the test pattern generator.
- **Type** — This function enables you to select a test pattern. Available choices are:

~ H Ramp	~ Gray Steps 1
~ V Ramp	~ Gray Steps 2
~ 100% Col Bars	~ Red
~ 75% Col bars	~ Green
~ 16 x 16 Grid	~ Blue
~ 32 x 32 Grid	~ White
~ Burst	~ Black
~ 50% Gray	

4. Operation

Using the Setup Menu

- **Raster Box** — This function enables or disables the raster box on the output.
 - ~ When turned **ON**, the system displays a one-pixel border around the active output area. Note that the raster box includes gaps that enable you to precisely align the input video to fill the output raster.
 - ~ When turned **OFF**, the output is clean, without the border.

Sync Setup

From the **Output Menu**, select **Sync Setup** to display the **Output Sync Select Menu**:

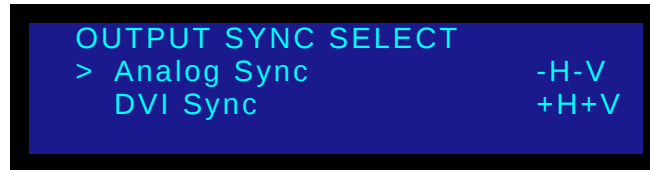


Figure 4-14. Output Sync Select Menu (sample)

The **Output Sync Select Menu** enables you to independently adjust the output sync polarity of the analog and DVI outputs. The following functions are available:

- **Analog Sync** — This field sets the analog output sync polarity.
 - ~ **Values:** CSync, -H-V, -H+V, +H-V, +H+V
 - ~ **Default:** -H-V
- **DVI Sync** — This field sets the DVI output sync polarity.
 - ~ **Values:** -H-V, -H+V, +H-V, +H+V
 - ~ **Default:** +H+V

Gamma

From the **Output Menu**, select **Gamma** to specify the output Gamma.

- **Adjustment range:** 1.0 to 3.0, in steps of 0.1
- **Default:** 1.0

Save Output Config

From the **Output Menu**, select **Save Config** to save the current output configuration. A message is briefly shown, after which the system returns to the **Output Menu**.



Figure 4-15. Saving Output Configuration Message

4. Operation

Using the Setup Menu

Please note the following important points regarding the output configuration file:

- When you perform the **Save Config** function, all configuration parameters from the **Output Menu** are saved in non-volatile memory. If you *do not* perform the function, output data will not be restored upon the next system power up.
- If you make a change in the **Output Menu**, and attempt to exit the menu (by pressing **ESC**) *without* saving changes, the system displays the following prompt:

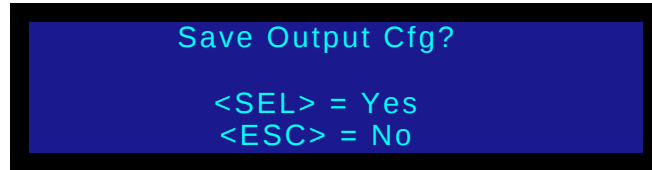


Figure 4-16. Save Output Configuration Prompt

- ~ Select **Yes** (**SEL**) to save changes.
- ~ Select **No** (**ESC**) to continue operation without saving the changes.

Preview Menu

From the **Setup Menu**, select **Preview** to configure the CP-200's Preview output. The Preview output allows you to view, resize, and otherwise adjust the input source before taking it to Program. You can preview each of the input sources (**1** through **8**, **SDI** and **LOGO**). The input source is scaled to the selectable progressive resolution and output on the DVI digital and HD-15 analog VGA connectors.

The following illustration shows the Preview Menu.

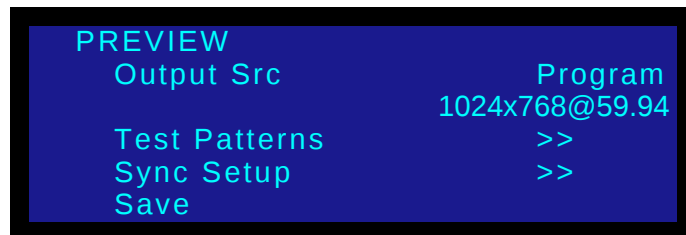


Figure 4-17. Preview Menu (sample)

Note

After you view and adjust a source on the preview monitor, and press **TAKE** to bring it to Program, the Preview and Program images exchange positions, or "flip-flop," as described in the "[Flip-flop Mode](#)" section on page 85. There is a slight delay in the image exchange between the Preview output and the Program output. The Preview image appears slightly after the Program image.

The following sections provide detailed information about **Preview Menu** functions:

- [Output Src](#)
- [Preview Sync](#)
- [Output Format \(Preview\)](#)
- [Save \(Preview\)](#)
- [Test Patterns \(Preview\)](#)

Output Src

In the **Preview Menu**, choose **Output Src** to select the source to be displayed on the Preview monitor. The source can be either **Preview** or **Program**.

- Choose **Preview** to display on the preview monitor the “pending” source.
- Choose **Program** to display on the preview monitor the same source that is on Program.

Important

In Preview mode, when you press **KEY** to “pend” the key transition, you will not see the key overlay on the Preview monitor. If you then press **TAKE**, the input and key appear on Program.

To see the key on the preview monitor, you can route the source from Program to Preview using the **Output Src** selection of the **Preview Menu**. This selection places a copy of the Program image on the preview monitor, including the key. For more information about keys, see the [“Using Keys”](#) section on page 95.

Output Format (Preview)

In the **Preview Menu**, the **[output_format]** field displays the format of the output, in the following form:

Hact x Vact @ Vr Hz

▲ 1024x768@59.94

The output format for the CP-200 can be set to any of the progressive outputs in the format table. In Appendix A, refer to the [“Format Table”](#) section on page 120 for details.

Note

The output format is not updated until you press **SEL**.

To make pixel-for-pixel adjustments, set the Preview and Program resolutions to be the same, as shown in the following illustration.

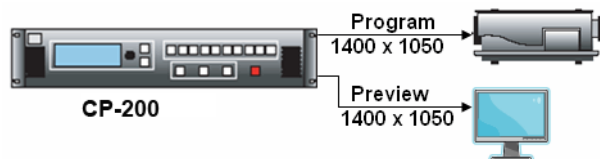


Figure 4-18. Matching Preview and Program Resolutions

If you do not need to make pixel-perfect adjustments to the Preview image, the resolutions of the Preview and Program outputs do not need to be the same, as shown in the following

4. Operation

Using the Setup Menu

illustration.

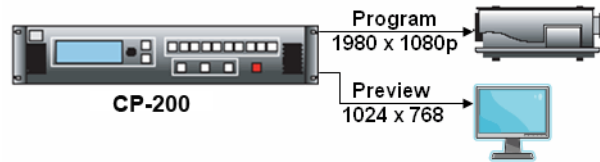


Figure 4-19. Different Preview and Program Resolutions

Test Patterns (Preview)

In the **Preview Menu**, the **Test Patterns** submenu provides the following options:

- **Mode** enables or disables the test pattern generator. The values are **ON** and **OFF**.
- **Type** provides a list of the available test patterns. The choices are:
 - ~ H Ramp
 - ~ V Ramp
 - ~ 100% Col Bars
 - ~ 75% Col bars
 - ~ 16 x 16 Grid
 - ~ 32 x 32 Grid
 - ~ Burst
 - ~ 50% Gray
 - ~ Gray Steps 1
 - ~ Gray Steps 2
 - ~ Red
 - ~ Green
 - ~ Blue
 - ~ White
 - ~ Black
- **Raster Box** — This function enables or disables the raster box on the Preview output.
 - ~ When turned **ON**, the system displays a one-pixel border around the active output area. Note that the raster box includes gaps that enable you to precisely align the input video to fill the output raster.
 - ~ When turned **OFF**, the output is clean, without the border.

Preview Sync

From the **Preview Menu**, select **Sync Setup** to independently adjust the output sync polarity of the analog and DVI outputs of the Preview. The **Preview Sync Menu** looks like the one in the following illustration.

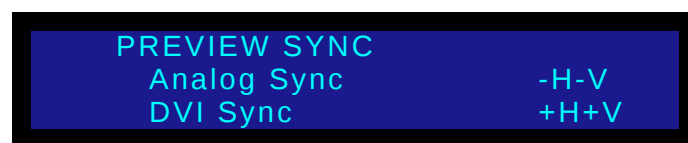


Figure 4-20. Preview Sync Setup Menu (sample)

The selectable values are:

- **Analog Sync** — This field sets the analog output sync polarity.
 - ~ **Values:** -H-V, -H+V, +H-V, +H+V
 - ~ **Default:** -H-V
- **DVI Sync** — This field sets the DVI output sync polarity.
 - ~ **Values:** -H-V, -H+V, +H-V, +H+V
 - ~ **Default:** +H+V

Save (Preview)

After you make changes using the **Preview Menu**, use the **Save** function to store them in non-volatile memory. Your configuration parameters will then persist across power cycles.

If you do not choose **Save** after making changes, you are prompted to do so with a message like the one shown in the following illustration.

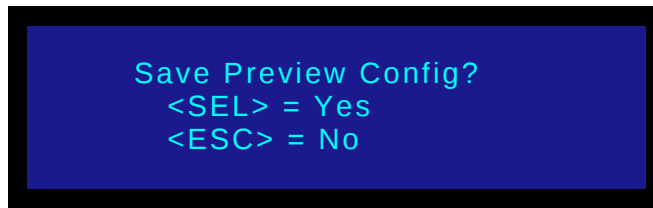


Figure 4-21. Save Preview Configuration Prompt (sample)

- Press **SEL** to save your changes.
- Press **ESC** to continue without saving your changes.

If you do not save your changes, your settings will not be restored the next time the system is powered up or the input is selected.

Input Menu

From the **Setup Menu**, select **Input** to display the **Input Menu**. The **Input Menu** enables you to set parameters for the selected input on **Program**.

Important

The **Input Menu** does not appear in the menu tree when the **LOGO** is on Program.

4. Operation

Using the Setup Menu

The format of the selected input on Program is shown on the second line.

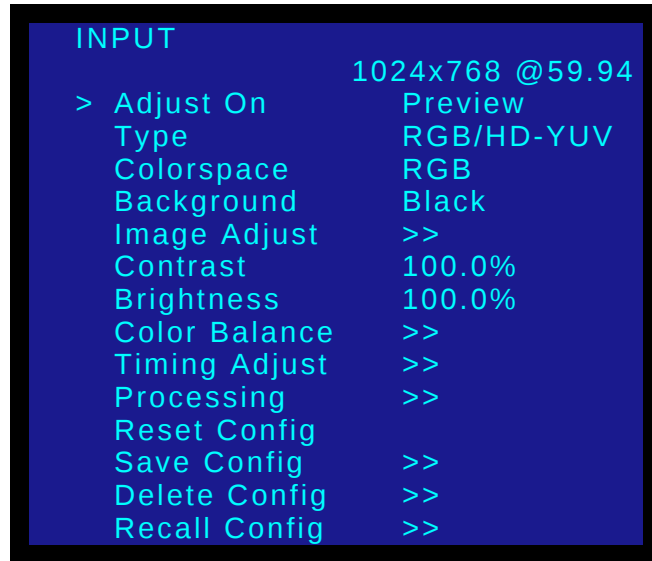


Figure 4-22. Input Menu (sample)

The **Input Menu** can be used in two ways:

- Press an input button *first*, **TAKE** the input to Program, then use the menu to set input parameters.
- While you are already in the **Input Menu**, press a *different* input button and **TAKE** it to Program. The fields update to reflect the values for the new input.

Note

Changing the parameters for one input does not affect the input configuration of the other inputs.

The following sections provide detailed information about **Input Menu** functions:

- [Input Format](#)
- [Adjust On](#)
- [Type](#)
- [Colorspace](#)
- [Background](#)
- [Image Adjust](#)
- [Contrast](#)
- [Brightness](#)
- [Color Balance](#)
- [Timing Adjust](#)
- [Processing](#)
- [About Input Configuration Files](#)
- [Reset Config](#)
- [Save Config](#)
- [Delete Config](#)
- [Recall Config](#)

Input Format

From the **Input Menu**, select the top **Input Format** line to view the “auto-acquired” format for the selected input, or to change the format. The format is shown in the following form:

Hact x Vact @ Vr Hz

▲ 1024x768@59.94

Please note the following important points:

- If you select an input and it does not have a valid signal, “**Invalid Signal**” appears.
- If an input was previously valid and its signal is lost, the “**Invalid Signal**” message appears.
- When **In Auto Acquire** is **ON** (in the **User Preferences Menu**), the input video format for **non-digital sources** will be detected in the following search order:

- ~ The saved file as defined in the **File Association Menu**
- ~ The library of saved configurations for the selected input
- ~ Standard library formats as defined in Appendix A, in the “[Format Table](#)” section on page 120
- ~ A best guess (to the closest video format in the library)

For **digital sources**, when **In Auto Acquire** is **ON**, the search order is:

- ~ The saved configuration file as defined in the **File Association Menu**
- ~ Your library of saved files
- ~ A direct measurement of the signal

- If the video format is a “best guess” as determined by the “auto acquire” mode, it is displayed (only in the **Status Menu**) within asterisks.

▲ *1024x768@60.11*

- If you select an input that has been saved (using the **Save Config** function), the video format is displayed (only in the **Status Menu**) within brackets.

▲ [1024x768@59.94] This example is a saved “exact match” from the format table (or library).

▲ [*1024x768@59.90*] This example is a saved “best guess.”

- When **In Auto Acquire** is **OFF**, the system attempts to lock to the signal using the configuration defined in the **File Association Menu** for each input channel. If the input signal is too different from the saved configuration to be usable, the display indicates “**Invalid Signal**.”

Adjust On

In the **Input Menu**, the **Adjust On** field indicates whether any changes you make using the **Input Menu** will be applied to the Preview or Program source. For example, if you select Preview, as shown in the illustration below, and change the Background, Color Balance, or other parameters using the **Input Menu**, you can view those changes on the Preview

4. Operation

Using the Setup Menu

source — while the Program source remains unchanged.

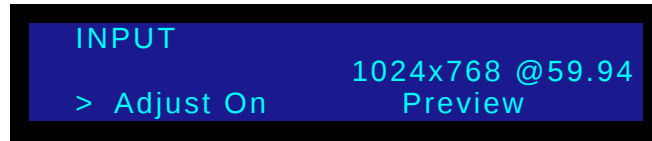


Figure 4-23. Adjust On Field

If both paths are using the same input source, only the selected path is modified.

When **LOGO** is the input for the **Adjust On** selection, all the **Input Menu** values *except* **Adjust On** are bracketed.

Type

In the **Input Menu**, the **Type** field shows the currently selected input type, and enables you to change the type if required. The available types depend on the selected input:

- For inputs 1 - 6: **CVBS, Y/C, YPBPR, RGB/HD-YUV**
- For inputs 7 - 8 (when Digital): **DVI**
- For inputs 7 - 8 (when Analog): **CVBS, Y/C, YPBPR, RGB/HD-YUV**
- For the **SDI** input: **[SDI]**

Note

The SDI input always shows its type in brackets (e.g., [SDI]), given that this input type cannot be changed.

Colorspace

From the **Input Menu**, select **Colorspace** to change the color space for the selected input on Program. Values depend on the selected input. Please note:

- The default selection for **YP_bP_r** or **YUV** is **SMPTE**. In Appendix A, refer to the "[Format Table](#)" on page 120 for information on the formats that are RGB, SMPTE or both. When both formats are listed, the first item in the list is the default.
- The **Colorspace** menu allows selection between these two values when the input is Analog (excluding CVBS, Y/C) or DVI.
- When either the CVBS or Y/C input is selected, only **[SMPTE]** is shown.
- When the following formats are detected as either SD-SDI or HD-SDI, only **[SMPTE]** is shown.

~ NTSC (480i)	~ 1920x1080p @29.97
~ PAL (576i)	~ 1920x1080p @30
~ 1280x720p @50	~ 1920x1080sF@23.98
~ 1280x720p @59.94	~ 1920x1080sF@24
~ 1280x720p @60	~ 1920x1080i @50
~ 1920x1080p @23.98	~ 1920x1080i @59.94
~ 1920x1080p @24	~ 1920x1080i @60
~ 1920x1080p @25	

Background

From the **Input Menu**, select **Background** to change the system's background color between "**Black**" and "**Gray**." This is a global setting.

When set to **Gray**, you can clearly see the edges of an input, particularly when the input's aspect ratio does not match the output's aspect ratio. Note that the background selection persists between source changes.

Image Adjust

From the **Input Menu**, select **Image Adjust** to display the **Image Adjust Menu**. This menu, shown in the following illustration, enables you to adjust input parameters such as horizontal and vertical image size, pan and aspect ratio:

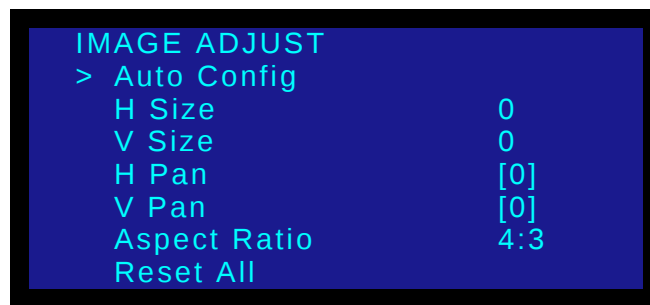


Figure 4-24. Image Adjust Menu (sample)

Note

It is recommended that you use the **Image Adjust Menu** only when you are using DVI, SDI, NTSC or PAL input sources. For analog input sources (except NTSC and PAL), refer to the "[Timing Adjust](#)" section on page 60.

Select **Auto Config** to perform an automatic input configuration on an NTSC or PAL source on Program. The system finds the first and last pixel on each edge, and ensures (to the best possible extent) that the entire image is visible. In addition, the system automatically phases the input to determine the correct sampling phase.

The **Size** and **Pan** functions allow you to size the image, and then position it within the selected aspect ratio. The full screen nature of the final output will be maintained.

- Select **H Size** to size both the left and right edges simultaneously. Values are in pixels. The output "window" is maintained in both size and aspect ratio.
- Select **V Size** to size both the top and bottom edges simultaneously. Values are in lines. The output "window" is maintained in both size and aspect ratio.

Note

For both **H Size** and **V Size**, the function always cuts *into* the visible image, equally on both sides, and never exposes video outside the source's active area. As you size, the CP-200 scales the input up to fit the selected aspect ratio.

4. Operation

Using the Setup Menu

Note

The maximum allowable H/V size is up to 33% of the input's corresponding active area. For example, for a 1280x1024 input, the maximum **H Size** is 422 and the maximum **V Size** is 336.

- Select **H Pan** to pan a “sized” image left and right — within the selected aspect ratio. Values are in pixels. The value reads **[0]** if the image has not been sized horizontally.
- Select **V Pan** to pan a “sized” image up and down — within the selected aspect ratio. Values are in lines. The value reads **[0]** if the image has not been sized vertically.

Note

If both **H Size** and **H Pan** are greater than **0**, and **H Size** is adjusted so that it approaches **0**, at a calculated limit, **H Pan** automatically adjusts itself to approach **0**. This same rule holds true for **V Size** and **V Pan**.

The **Aspect Ratio** function allows you to set a pre-defined or custom ratio for the input.

- Select **Aspect Ratio** to adjust the image to one of the following values: **1:1, 3:2, 4:3, 5:4, 16:9, Custom**.
- If **Custom** is selected, the **Ratio** line appears:
 - ~ **Adjustment range:** 0.750 to 3.000. The default value depends on the last **Aspect Ratio** selected before **Custom** was chosen.
 - ~ Note that the CP-200 displays the input video aspect ratio according to the input format detected. For example:
 - ▲ Computer video at 1280x1024@60Hz defaults to 5:4 aspect ratio
 - ▲ NTSC video defaults to 4:3, HDTV 1080i video defaults to 16:9

Contrast

From the **Input Menu**, select **Contrast** to change the contrast of the selected input.

- **Adjustment range:** 75.0% to 125.0%
- **Default:** 100%

Brightness

From the **Input Menu**, select **Brightness** to change the brightness of the selected input.

- **Adjustment range:** 75.0% to 125.0%
- **Default:** 100%

Color Balance

From the **Input Menu**, select **Color Balance** to display one of two available **Color Balance Menus**. The menu that appears depends on the current input's “type.” Each menu allows you to adjust the input's color balance parameters.

- [RGB Color Balance Menu](#)
- [Color Balance Menu](#)

RGB Color Balance Menu

If the current input's type is set to **RGB**, the **RGB Color Balance Menu** appears:



Figure 4-25. RGB Color Balance Menu (sample)

Each of the individual contrast and brightness settings operates in conjunction with the "global" contrast and brightness settings in the **Input Menu**.

- **Adjustment range** (all values): -25.0% to +25.0%
- **Default** (all values): 0.0%
- Select **Reset All** to set all values back to their default settings.

Color Balance Menu

If the current input's type is set to **Composite**, **S-video**, **YP_bP_r**, or **SDI**, the **Color Balance Menu** appears:

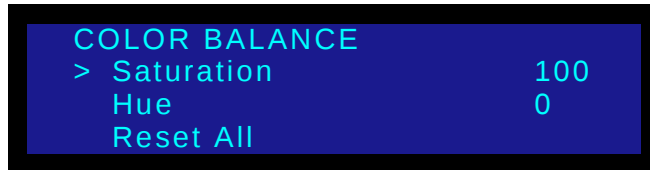


Figure 4-26. Color Balance Menu (sample)

Please note:

- **Saturation** is measured in percentage.
 - ~ **Adjustment range** (Composite, S-Video): 0% to 150% (100% nominal)
 - ~ **Adjustment range** (SDI, YP_bP_r): 75.0% to 125.0%
- **Hue** is measured in degrees, and is [N/A] for YP_bP_r inputs.
 - ~ **Adjustment range**: -90 to +90
- Select **Reset All** to set all values back to their default settings.

4. Operation

Using the Setup Menu

Timing Adjust

From the **Input Menu**, select **Timing Adjust** to display the **Timing Adjust Menu**, which allows for exact positioning of the input's active area.

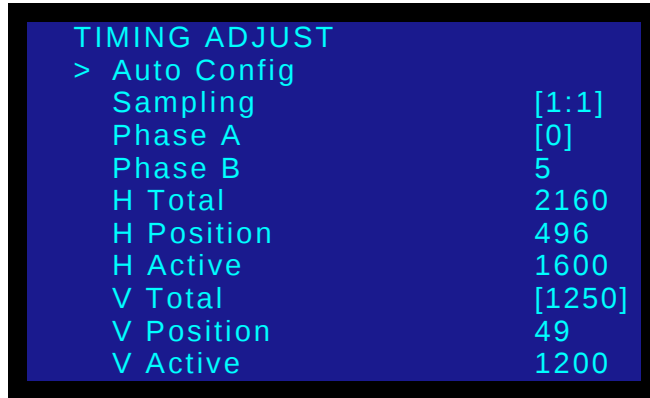


Figure 4-27. Timing Adjust Menu (sample)

Note

Timing Adjust Menu settings apply to *analog input sources* only, *except* for NTSC and PAL sources. For digital, NTSC and PAL sources, refer to the "[Image Adjust](#)" section on page 57.

For DVI digital, NTSC and PAL videos the **Timing Adjust Menu** is informational only. Because the individual parameters cannot be adjusted, they are bracketed, as shown in the following illustration. .

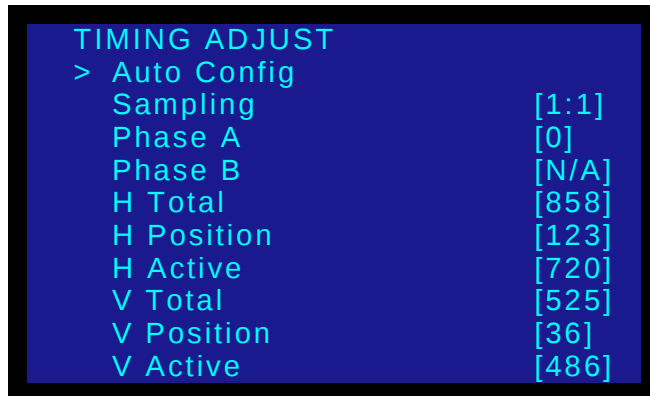


Figure 4-28. Timing Adjust Menu — DVI Digital, NTSC, PAL (sample)

For information about adjusting these inputs, refer to the [“Image Adjust”](#) section on page 57.

Important

The **Timing Adjust Menu** does not appear in the menu tree if the analog input is being undersampled for the following resolutions:

- 1920x1080p@60 (173.0 MHz)
- 1920x1200p@60 (193.25 MHz)
- 2048x1080p@60 (183.75 MHz)

The following functions are available:

- **Auto Config** — This function performs an automatic input configuration on the analog source on Program. When **Auto Config** is selected, the CP-200 finds the first and last pixel on each edge of the selected input, and ensures (to the best possible extent) that the entire image is visible. In addition, the system automatically phases the input to determine the correct sampling phase.

Tip

Ensure that there are non-black pixels around the extreme edges of your active video, in order for the image to be properly sized by the **Auto Config** function. For example, if you use a Windows desktop with a high luminance background, the **Auto Config** function will be accurate. If, on the other hand, you use a desktop image with a black border, the image will not be properly sized.

Note

This function is identical to the **Auto Config** function in the **Image Adjust Menu**.

- **Sampling** — select this function to change the sampling for the selected input. Available values are: **Oversample** and **1:1** (default). Please note:
 - ~ When **1:1 Sampling** is selected, the system provides pixel-for-pixel sampling, and generally better image quality.
 - ~ When **Oversample** is selected, the system performs multiple samples for every pixel, with a resulting “softer” image.
 - ~ **Oversample** is only available for RGB and YP_bP_r analog inputs.
 - ~ All other input types have defined sample clocks that are inherently **1:1**. If the input is set to one of the other types, the value is **[1:1]**.
- **Phase A, Phase B** — These two selections are advanced features which enable you to adjust the sample phase of the system’s two scalars. Typically, they do not need to be adjusted. Refer to the [“Adjusting Sample Phase”](#) section on page 62 for instructions.

The six **“Active Area”** values are initially filled in by the **Auto Config** command, or set to their default values. You can adjust values for Analog RGB or YP_bP_r sources only. Digital and decoded sources show values in brackets. Please note:

- When sampling is set to **1:1**, values are the true timing measurements for the analog RGB or YP_bP_r inputs.
- When sampling is set to **OverSample**, values represent the oversampling factor being used.

4. Operation

Using the Setup Menu

For all **Horizontal** “active area” fields, all units are measured in pixels:

- **H Total** — adjusts the total pixel count per line. This value cannot be adjusted if the input type is **DVI / SDI**.
- **H Position** — adjusts the offset of start of active area from H sync.
- **H Active** — sets the size of the active area.

For all **Vertical** “active area” fields, all unit are measured in lines.

- **V Total** — indicates the total line count per frame. This value is measured, and can never be adjusted. Its value will always be shown in brackets.
- **V Position** — sets the offset of start of active area from V sync.
- **V Active** — sets the size of the active area.

Adjusting Sample Phase

The CP-200 has two A-to-D converters, which are referred to as **A** and **B** in the **Timing Adjust Menu**. The sample phase value of each scaler is initially filled in by the **Auto Config** command, or set to the default value of **0** (zero). If required, advanced users can fine-tune the image by adjusting the sample clock phase of each scaler directly — *but only for inputs whose “type” is analog*.

- **Adjustment range:** -16 to 15
- **Default:** 0

■ Use the following steps to adjust sample clock phase of each scaler, for inputs whose “type” is analog.

1. From the **Input Menu**, navigate to the **Timing Adjust Menu**, and scroll to the **Phase A** or **Phase B** line.
2. In the **Inputs Section**, select an input whose “type” is analog.
3. **TAKE** the input to Program. The button lights solid.
4. Pend the *same input* for the next transition. In this mode, only one button will now be lit solid, and no buttons will be blinking.
5. On the **Timing Adjust Menu**, note that one of the two **Phase** lines will be bracketed, and the other will be unbracketed. When you press **TAKE**, the brackets will switch positions. The un-bracketed line is the active scaler.

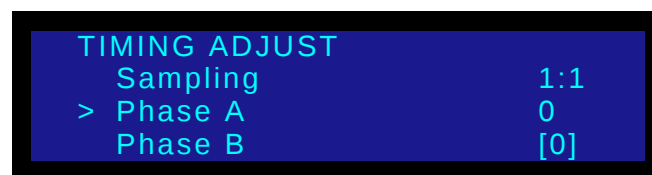


Figure 4-29. Timing Adjust Menu, phase indication of active scaler

6. On the selected input, put up a **Burst** pattern. For example, if the source is a computer, use a program such as **DisplayMate®** to generate the pattern.
7. Scroll to the unbracketed **Phase** line, and press **SEL**.
8. Use the **Adjust** knob to tweak the burst pattern for the maximum visual clarity and a minimum amount of visual noise, then press **SEL** to accept the new value.
9. Press **TAKE** to activate the other scaler.
10. Repeat steps 7 and 8 for the other scaler.

11. Press **ESC** to return to the **Input Menu**.
12. Scroll to the **Save Config** line, and press **SEL** to save the configuration for the selected input.
13. Repeat the entire adjustment procedure from step 1, for all remaining inputs whose “type” is analog — and be sure to save the input configuration each time you complete an adjustment for a selected input.

Processing

From the **Input Menu**, select **Processing** to display the **Processing Menu**:



Figure 4-30. Processing Menu (sample)

The following functions are available:

- **Sync Selection** — This function applies only to **Analog RGB** inputs. The CP-200 automatically selects the syncs for digital sources, composite, S-video, and YP_bP_r inputs. For these inputs, the value field indicates **[N/A]**.
The sync choices are **Auto**, **H/V** (horizontal/vertical sync), **CSync** (composite sync) and **SOG** (sync on green).
 - ~ In **Auto** mode, the system finds sync in any of the three possible sources.
 - If one of the sources is chosen, the system uses only that input as a sync source.
 - If the system does not find sync at that source, it acts as if it is in **Auto** mode.
 - ~ The default selection for Analog RGB inputs is **Auto**.
- **Pulldown Compensation** — This function only applies to standard video (component, s-video, composite and SD/HD SDI) inputs. The mode, which detects the 3:2 film pulldown sequence, should be turned **ON** to properly process video derived from film source material.
 - ~ **Adjustment range:** OFF, ON
 - ~ **Default:** OFF
- **Sync Slice** — This function selects the sync comparator threshold for RGsB (RGB with Sync on Green) or YP_bP_r analog component video sources. When CP-200 detects Macrovision copy protection on the incoming YP_bP_r NTSC/PAL video, the **Sync Slice** value is automatically repositioned to 60mV to account for the reduced amplitude sync pulse.
 - ~ **Adjustment range:** 20mV to 280mV, adjustable in steps of 10mV
 - ~ **Default:** 160mV

4. Operation

Using the Setup Menu

About Input Configuration Files

The CP-200 supports saving up to 64 input configuration files in non-volatile memory, each of which is available to the nine physical inputs (**1** through **8** and **SDI**).

Input configuration files contain settings that govern everything from pixel resolution to aspect ratio and color balance — any setting you can view or change using the **Input Menu**. By default, an input's configuration file number is the same as the number of the input — Input 1 is assigned to configuration file number 1, and so on. You can set, delete, save, or recall the configuration file for an input. You can associate any number of saved files to any number of inputs.

When you change the configuration file for an input, the timing in the new configuration file must match the input's timing. For example, if the input uses NTSC (720 x 480) timing, that input cannot use a configuration file that uses WXGA (1280 X 768).

When you delete user-defined configuration files, those files are no longer available for use by any input.

For more information about using input configuration files, refer to the following sections:

- [Reset Config](#)
- [Save Config](#)
- [Delete Config](#)
- [Recall Config](#)
- [File Association Menu](#)

Reset Config

From the **Input Menu**, select **Reset Config** to remove all user-entered configuration settings from the current input on Program, and restore the input's parameters from the system's internal library values. When you select Reset Config, you will be prompted to reset (**SEL**) or continue without resetting (**ESC**).

Note that if the current format was derived as a best guess, those “guess” values are restored when you press **SEL**.

Note

Resetting configuration parameters does not change the configuration file associated with the input — it simply assigns the restored parameters to the existing configuration file. The file number shown in the **File Association Menu** does not change.

Save Config

After you use the **Input Menu** to change one or more input settings, you can save the changes to non-volatile memory by selecting **Save Config**. You can save the changes to the current configuration file for the selected input, or to a different file.

- To save changes to an input's configuration, use the following procedure:
1. Select **Save Config** from the **Input Menu**. The menu shown in the following illustration appears:



Figure 4-31. Save Config Menu (sample)

2. Select a value for **File Number**, or keep the default file number.

If you save to another configuration file, the **File Association Menu** is updated to associate the new file to the current input. For more information about the **File Association Menu**, refer to the "[File Association Menu](#)" section on page 79.

Important

You can assign a configuration file to more than one input. If you do so, you must exercise caution when deleting the file, because it will be deleted for all inputs.

3. Scroll down to **Save File** and press **SEL**.

A confirmation message is briefly displayed, after which the system returns to the **Input Menu**.

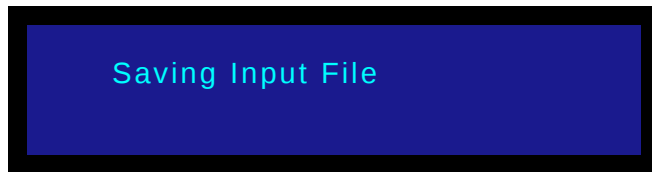


Figure 4-32. Saving Input File message (sample)

If you change a setting in the **Input Menu** and press **ESC** *without* saving changes, your change will not be restored the next time you select the input or power up the system. The system displays the following prompt:

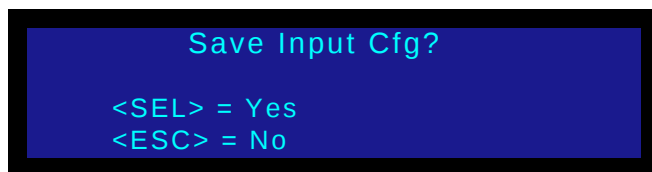


Figure 4-33. Save Input Configuration Prompt (sample)

- Press SEL to save changes.
- Press ESC to exit without saving.

4. Operation

Using the Setup Menu

Delete Config

From the **Input Menu**, select **Delete Config** to delete any *saved* configuration file. A deleted configuration file cannot be recalled by any input.

After you delete a configuration file, what happens the next time you select an input that uses the file depends on whether **In Auto Acquire** is **ON** (in the **User Preference Menu**). When **In Auto Acquire** is **ON** and an input does *not* have a saved configuration file, the CP-200 does a full sync (timing) acquisition on the selected input signal.

When **In Auto Acquire** is **OFF**, the system will use the configuration file defined in the **File Association Menu**, to the greatest extent possible. If the input does not have a saved configuration file, the CP-200 displays the "**Invalid Signal**" message and the video output is black.

For more information about **In Auto Acquire**, refer to the "[Understanding Auto Acquire](#)" section on page 86 and the "[In Auto Acquire](#)" section on page 70.

■ Use the following procedure to delete a configuration file:

1. From the **Input Menu**, select **Delete Config**. The menu shown in the following illustration is displayed:



Figure 4-34. Delete Config Menu (sample)

The value of **File Number** is set to the current configuration file for the input. You can either delete this file, select another saved configuration file and delete it, or press **ESC** to continue without deleting.

2. Select a file to delete. Then, scroll down to **Delete File** and press **SEL**.

A confirmation message is briefly displayed, after which the system returns to the **Input Menu**:



Figure 4-35. Deleting Input Configuration Message (sample)

Important

You can assign a configuration file to more than one input. If you do so, you must exercise caution when deleting the file, because it will be deleted for all inputs.

Recall Config

From the **Input Menu**, select **Recall Config** to restore a configuration file that was previously associated with the current input. Using the **Recall Config Menu** shown in the following illustration, you can change from the current configuration file for the input to any saved configuration file:



Figure 4-36. Recall Config Menu (sample)

A number in brackets indicates the only file that is available for recall. If no files are available, a message will be displayed to indicate that there are no saved files.

After you select a file number and choose **Recall File**, press **SEL** to initiate the recall or **ESC** to continue using the current configuration.

When you press **SEL**, if the input timing matches the timing in the recalled input configuration file, the input uses the recalled configuration file immediately. The **File Association Menu** is also updated to reflect your change.

If the input and configuration file timings do not match and **In Auto Acquire** is **ON**, an "auto acquire" will be performed. For more information about this function, refer to the ["Understanding Auto Acquire"](#) section on page 86.

Key Setup Menu

A luminance key is a video effect in which one video source cuts into a background image. The "key source" is essentially an electronic hole which is cut into a background image, as shown in the following illustration. In this illustration, **CP-200** is the key, which cuts into the background image.

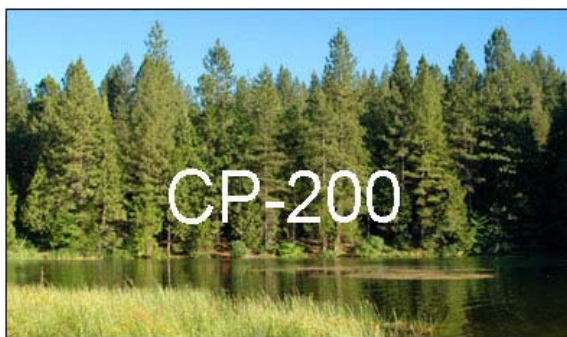


Figure 4-37. Example of a Key

In the CP-200, the key hole is filled with video from one of the two DVI digital input sources (inputs **7** and **8**). You cannot use an analog input as a key source.

From the **Setup Menu**, select **Key Setup** to display the **Key Setup Menu**, which enables you to select a digital key source and set key parameters. If **Menu Context** is **ON**, the

4. Operation

Using the Setup Menu

menu appears automatically when the **KEY** button is pressed.

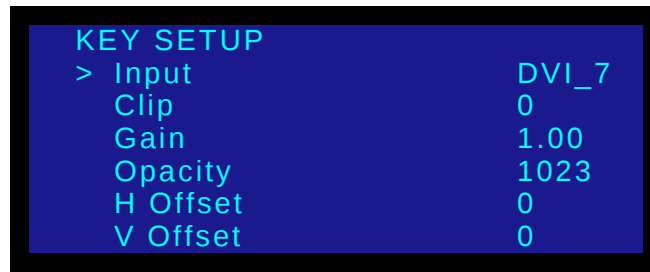


Figure 4-38. Key Setup Menu (sample)

Following are descriptions of each **Key Setup Menu** function:

- **Input Source** — This field enables you to select the desired digital key source.
 - ~ **Selections:** 7, 8
 - ~ **Default:** 7

Note

This field is bracketed once the key is on Program.

- **Clip** — This value adjusts the threshold of the video that "cuts" into the background image. A hole will be cut into the background anywhere that foreground luminance is greater than the clip level.
 - ~ **Adjustment range:** 0 to 1023
 - ~ **Default:** 0
- **Gain** — This value adjusts the sensitivity of the keyer, enabling you to change the sharpness of the keyed image. Gain only affects the key hole, as set by the clip.
 - ~ **Adjustment range:** 0 to 1023.99
 - ~ **Default:** 1.00
- **Opacity** — This value adjusts key opacity.
 - ~ **Adjustment range:** 0 (fully opaque) to 1023 (fully transparent)
 - ~ **Default:** 1023
- **H Offset** — This value adjusts the key source's horizontal offset (in pixels), if the key source's resolution is greater than (or less than) the output resolution.
- **V Offset** — This value adjusts the key source's vertical offset (in pixels), if the key source's resolution is greater than (or less than) the output resolution.

Tip

Always select the desired key source and adjust the key parameters prior to your production. The key must be visible on Program in order to visually adjust clip, gain and opacity.

Refer to the "[Using Keys](#)" section on page 95 for more information on using keys.

LOGO Setup Menu

A logo is a full-screen video source that, when you transition to it, appears *on top* of all other sources. From the **Setup Menu**, select **LOGO Setup** to display the **LOGO Setup Menu**, which enables you select, save and delete up to three full-screen logos.



Figure 4-39. LOGO Setup Menu (sample)

Following are descriptions of each **Key Setup Menu** function:

- **LOGO Selection** — This field enables you to select the desired logo.
 - ~ **Selections:** LOGO1, LOGO2 and LOGO3
 - ~ **Default:** LOGO1
- **[resolution]** — This field shows the current resolution of the saved logo, if the output resolution matches the resolution at which the logo was captured. The field shows **[EMPTY]** if nothing has been saved at the selected location, or **[INVALID [resolution]]** — e.g. **[INVALID 1600x1200]** — if the logo resolution does not match the current output resolution.

Because the field is not user selectable, all data is shown between brackets.
- **Save Pgm to Logo** — Choose this field and press **SEL** to save the current input (on Program) to the selected logo memory register. The **Save Pgm to Logo** field does not appear if the logo is pending or on Program.

Important

If a key is enabled in the input source, the key becomes part of the stored logo and transitions to Program when you press **TAKE**.

- **Delete LOGO** — Choose this field and press **SEL** to delete the logo from the selected memory register. The **Delete LOGO** field does not appear if the logo is pending or on Program.

Refer to the [“Using the LOGO”](#) section on page 88 for more information on using logos.

4. Operation

Using the Setup Menu

User Preference

From the **Setup Menu**, select **User Preference** to display the **User Preference Menu**:

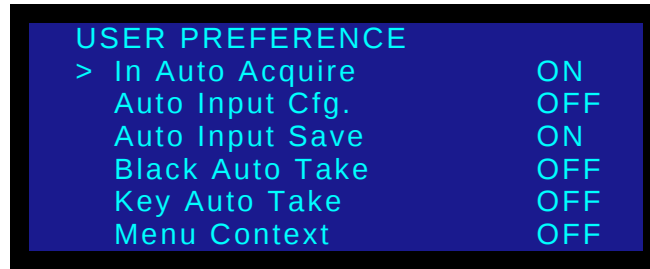


Figure 4-40. User Preference Menu (sample)

The following functions are available:

- [In Auto Acquire](#)
- [Auto Input Config](#)
- [Auto Input Save](#)
- [Auto Take](#)
- [Black Auto Take](#)
- [Key Auto Take](#)
- [Menu Context](#)

In Auto Acquire

The **In Auto Acquire** function enables or disables the **Input Auto Acquire** mode, which acquires a signal for the input. Values for In Auto Acquire are: **OFF** and **ON** (default).

When In Auto Acquire is **ON**, and an input has a saved configuration file, the system attempts to use the saved file. If the input timing matches the timing in the saved configuration file, the saved file is used.

The system always performs a full sync (timing) acquisition on the selected input signal under the following conditions:

- When an input *without* a saved configuration file is selected
- When the input type is changed
- When the input signal's sync rate is changed
- When an input *with* a saved configuration file is selected, but the input timing is different from the saved configuration

When In Auto Acquire is **ON**, and the input source is **non-digital**, the system uses the following library search order:

- Saved configuration files defined in the **File Association Menu** for each input channel
- The user's library of saved files
- The standard Input Format table defined in Appendix A, in the "[Format Table](#)" section on page 120.
- A best guess

4. Operation

Using the Setup Menu

When In Auto Acquire is **ON**, and the input source is **digital**, the system uses the following search order:

- Saved configuration files defined in the **File Association Menu** for each input channel
- The user's library of saved files
- Direct measurement of the signal

If the input signal's timing is too different from the saved configuration, a good lock may not be possible. In this situation, the "**Invalid Signal**" message is displayed, and the video output will be black. You will also see "Invalid Signal" if the configuration file for an input has been deleted.

Note

When you turn **In Auto Acquire ON**, the CP-200 automatically turns **Auto Input Config** and **Auto Input Save ON** as well. Similarly, if you turn **In Auto Acquire OFF**, **Auto Input Config** and **Auto Input Save** turn **OFF** as well. If you wish to adjust these fields independently, you can still do so.

Please note the following important points:

- It is recommended that you leave the **In Auto Acquire** mode **ON**. Then, if the timing changes on any input (whether or not you have a saved config file), you will always get an output image. On the other hand, if the mode is **OFF** and the input timing changes, the output will be black.
- When the **In Auto Acquire** mode is **ON**, the CP-200 automatically detects and acquires the input video type and resolution (in most cases), and limits menu selections to those applicable to the detected video type.
- If you are an advanced user and you know the exact timing parameters for your input(s), you can turn the **In Auto Acquire** mode **OFF**, and dial in your timing parameters manually.

Tip

If you have already saved configuration files for your inputs, it is recommended that you turn the **In Auto Acquire** mode **OFF**. This provides the fastest transition times. When the mode is **ON**, transition times will be greater, due to the time required to analyze the input timing for each source.

Auto Input Config

The **Auto Input Config** function enables or disables the automatic input configuration mode. Values are: **OFF** and **ON** (default).

Note

This is the "automatic" version of the manual **Auto Config** mode, which is located in both the **Image Adjust Menu**, and the **Timing Adjust Menu**. Refer to the "[Timing Adjust](#)" section on page 60 for details.

Note

The **In Auto Acquire** mode must be **ON**, in order for the **Auto Input Cfg** mode to function. If **In Auto Acquire** is **OFF**, the **Auto Input Cfg** mode is bracketed.

4. Operation

Using the Setup Menu

- When **ON**, the system automatically finds the first and last pixel on each edge of the selected input, and ensures (to the best possible extent) that the entire image is visible. In addition, the system automatically phases the input to determine the correct sampling phase.

These functions will only be performed under the following conditions:

- ~ When an input *without* a saved configuration file is selected.
 - ~ When the input signal changes sync rates.
 - ~ When an input *with* a saved configuration file is selected, but the input timing is different from the saved configuration.
- When **OFF**, the system uses the last known configuration for each input, to the greatest extent possible.

Auto Input Save

When the **Auto Input Save** mode is enabled, the system automatically saves the selected input after it has been acquired for the first time. If the **In Auto Acquire** mode is **OFF**, the field has no effect. The default is **ON**.

Auto Take

The **Auto Take** mode allows you to bring an input source to Program by simply pressing an input button (**1** through **8**, **SDI**, or **LOGO**), and without requiring a Take.

Regardless of your **In Auto Acquire** settings, the input button you select blinks “fast,” to indicate that the system is performing an action such as an auto acquire, file association, or another action. When the system completes its tasks for the input, the button blinks “slow” to indicate that the input is ready to be taken to Program. Lastly, the button lights solid and the source goes to Program automatically.

- When **ON**, **Auto Take** overrides user preferences for **Black Auto Take** and **Key Auto Take**. The values for these two menu items are bracketed.
- When **OFF**, the selected input button blinks “fast” and then “slow.” Press **TAKE** to perform the transition.

Black Auto Take

The **Black Auto Take** function controls the behavior of the **BLACK** button:

- When **ON**, the **BLACK** button transitions the Program output to/from black, as soon as the button is pushed.
- When **OFF**, the **BLACK** button blinks when pressed, to indicate “pending.” Press **TAKE** to perform a transition to/from black.

Refer to the “[Using Black](#)” section on page 93 for details.

Key Auto Take

The **Key Auto Take** function controls the behavior of the **KEY** button:

- When **ON**, the **KEY** button performs a **Key Up** or **Key Down** transition, as soon as the button is pushed.
- When **OFF**, the **KEY** button blinks when pressed, to indicate “pending.” Press **TAKE** to perform a **Key Up** or **Key Down**.

Refer to the “[Using Keys](#)” section on page 95 for details.

Menu Context

The **Menu Context** function determines the behavior of certain menus when an **Input**, **LOGO** or **KEY** button is pressed. The following conditions apply:

- When **ON**, regardless of the current menu, the **Input Menu**, **LOGO Menu** or **Key Menu** will automatically be displayed when the associated button is pressed.
- When **OFF**, menu context does not change when an **Input**, **LOGO** or **KEY** button is pressed.

System Menu

From the **Setup Menu**, select **System** to display the **System Menu**, which enables you to adjust VFD brightness, input configurations, front panel lockout modes, Ethernet parameters and many other “system” related functions:



Figure 4-41. System Menu (sample)

The following sections describe each **System Menu** function:

- [VFD Brightness](#)
- [Ethernet](#)
- [Serial Setup](#)
- [EDID Setup](#)
- [DVI Cable Equalization](#)
- [Executive Lockout Mode](#)
- [File Association Menu](#)
- [Temperature](#)
- [Diagnostics](#)
- [Save System State](#)

4. Operation

Using the Setup Menu

VFD Brightness

From the **System Menu**, select **VFD Brightness** to control the intensity of the front panel VFD (vacuum fluorescent display).

- **Adjustment range:** 1 - 16 (1 is the dimmest setting)
- **Default:** 10

Note

It is recommend that you use a low intensity setting to avoid "burn-in" of the display.

Ethernet

From the **System Menu**, select **Ethernet** to display the **Ethernet Menu**:



Figure 4-42. Ethernet Menu (sample)

The following Ethernet functions are available:

- **DHCP** — DHCP can be turned **OFF** or **ON**.
 - ~ When **OFF**, the **Config Network** field appears, which enables you to manually enter a static IP address, Subnet mask and Gateway.

Note

Always consult with your network administrator to obtain valid IP, subnet mask and gateway addresses.

- ~ When **ON**, the CP-200 queries the DHCP server for a valid IP address, and the **Config Network** field is hidden.
 - If the CP-200 finds a DHCP server and receives an IP address, the address is displayed.
 - If a server is not found, an IP address is not assigned.
- **Config Network** — select this function to display the **Config Network Menu**, which enables you to choose the specific Ethernet address you wish to change.



Figure 4-43. Config Network Menu

4. Operation

Using the Setup Menu

- ~ Select **Set Static IP** to display the **Static IP Menu**, which enables you to set a static IP address when a DHCP server is not available. The editing procedure is discussed below.

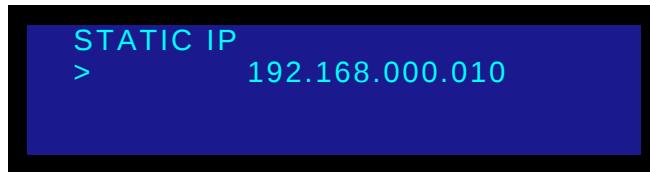


Figure 4-44. Static IP Menu (sample)

- ~ Select **Set Netmask** to display the **Netmask Menu**, which enables you to set a netmask. The editing procedure is discussed below.



Figure 4-45. Netmask Menu (sample)

- ~ Select **Set Gateway** to display the **Gateway Menu**, which enables you to set a gateway. The editing procedure is discussed below.

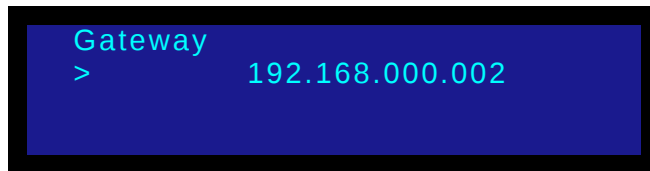


Figure 4-46. Gateway Menu (sample)

- Use the following steps to edit the IP address, Netmask or Gateway. Valid fields range from 000 to 255.
 - Press **SEL** to begin editing. This action highlights the first digit, and displays the carat "^."
 - Use the **ADJUST** knob to move the carat left and right through the address.
 - When the desired digit is highlighted, press **SEL** to edit the value. The carat changes to the pound sign "#."
 - Use the **ADJUST** knob to select the desired value (0 - 9).
 - Once the value is selected, press **SEL** to "accept" the new value. The pound sign "#" changes back to the carat "^."
 - Repeat the process from step **b** for all additional digits that you wish to change.
 - When complete, press **ESC** to display the **Apply Changes Menu**.
 - Select **Yes (SEL)** to apply all changes.
 - Select **No (ESC)** to exit the procedure without saving changes.

4. Operation

Using the Setup Menu

In each case, system returns to the root menu.

When Ethernet setup is complete, you can communicate with the CP-200 via the Ethernet port.

- ~ In Appendix B, refer to the "[Remote Commands](#)" section on page 132 for details on communicating with the CP-200 via Telnet.
- ~ In Chapter 5, refer to the "[GUI Connection and Launch](#)" section on page 104 for details on running the web-based GUI.

- **IP Address** — The **IP** line is an information-only line that shows the current IP address in all modes (with DHCP on or off). If an IP address has not been established (no DHCP server found, or the network cable is not connected), the address reads "000.000.000.000."

Note

The CP-200's default IP address is **192.168.0.10**

- **MAC Address** — The **M** line is an information-only line that shows the MAC (hardware) address of the unit's Ethernet port.

Serial Setup

From the **System Menu**, select **Serial Setup** to display the **Serial Setup Menu**, which enables you to set system RS-232 parameters for the serial port.

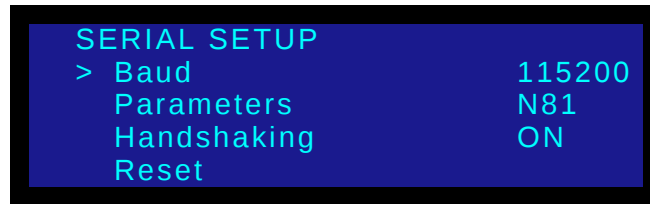


Figure 4-47. Serial Setup Menu (sample)

The following functions are available:

- **Baud** — Use this function to set the baud rate.
 - ~ **Adjustment range:** 9600, 38400, 57600 and 115200
 - ~ **Default:** 115200
- **Parameters** — This function is a combined setting of Parity, Data Bits and Stop bits (in this order).
 - ~ **Adjustment range:** N81, E71, O71, E72, O72
 - ~ **Default:** N81
- **Handshaking** — This function controls the hardware flow of the serial port.
 - ~ **Adjustment range:** ON, OFF
 - ~ **Default:** ON

When **ON**, RTS/CTS and DSR/DTR are used to control the data flow in and out of the serial port. When **OFF**, the state of these control lines is ignored.

- **Reset** — Use this function to reset all serial values to their default settings.

EDID Setup

From the **System Menu**, select **EDID Setup** to display the **EDID Setup Menu**, which enables you to update the preferred EDID (Extended Display Identification Data) resolution for the CP-200.



Figure 4-48. EDID Setup Menu (sample)

Important

This menu is designed for advanced users only. Do not reprogram EDID unless it is necessary.

EDID is a VESA standard data format that contains information about a display device and its capabilities, including the preferred (as well as the allowed) device resolutions.

The CP-200's EDID file is stored in non-volatile memory. This file is read by a computer's DVI graphics card during boot-up, when its DVI output is connected to a DVI-I input connector on the CP-200 system. The CP-200 must be powered on first for the EDID information to be read.

The following functions are available:

- **Input** — selects the inputs that you wish to program: **ALL, 1, 2, 3, 4, 5, 6, 7, or 8.**
- **EDID Format** — displays the current EDID format, and enables you to select a new format to program into memory. Press **SEL** to program the preferred DVI resolution, as defined on the **EDID Format** line.

Note

The CP-200 can program the EDID EEPROM with the DVI cable connected.

When **SEL** is pressed, the following message is briefly displayed.

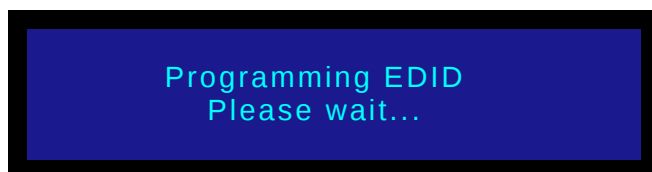


Figure 4-49. Programming EDID Message 1

4. Operation

Using the Setup Menu

If the programming is successful, the following message is displayed:

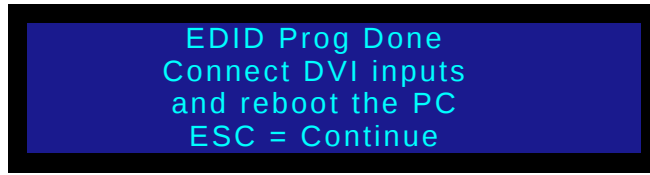


Figure 4-50. Programming EDID Message 2

Note

At this point, reboot the external computer(s) in order for the new EDID information to be read, and the new preferred resolution to become available.

If the EDID programming failed, the following message will be displayed:

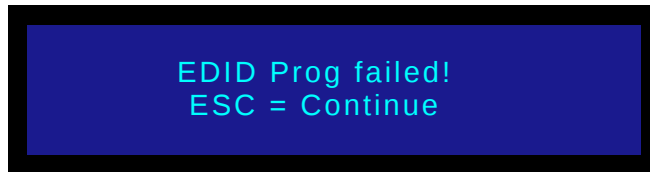


Figure 4-51. EDID Programming Failed Message

If this message persists, please contact customer service for technical support.

- **Type (7, 8)** — This field applies to inputs **7** and **8** only, allowing you to select between **Digital** or **Analog** EDID for these inputs. Please note:
 - ~ When the **Input** field is set to inputs 1 - 6, the **Type** field shows **[ANALOG]**, and cannot be changed.
 - ~ When the **Input** field is set to **7** or **8**, the **Type** field is selectable between **ANALOG** or **DIGITAL**, and the current **Type** is reflected. Changing this field triggers the programming process as soon as **SEL** is pressed, using the currently shown resolution in the **Format** field.
 - ~ When **ALL** is selected in the **Input** field, the **Type** field reflects Input **7**. Any triggering of the programming process changes both inputs **7** and **8** to the selected option in this field.

DVI Cable Equalization

From the **System Menu**, select **DVI Cable Equal** to display the **DVI Cable Equalizer Menu**, which enables you to adjust input cable equalization parameters for both DVI inputs simultaneously, or individually for inputs **7** or **8**.

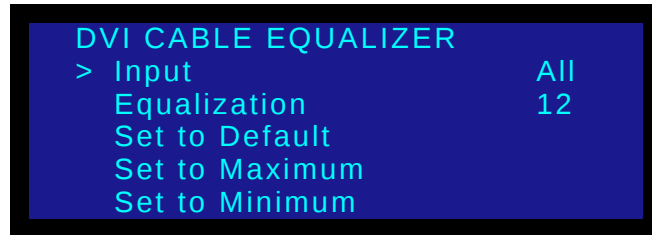


Figure 4-52. DVI Cable Equalizer Menu (sample)

The following functions are available:

- **Input** — selects the exact inputs that you wish to set: **ALL** (inputs 7 and 8), **7** (individually), or **8** (individually).

Note

Inputs **7** or **8** do not need to be selected on the front panel for this menu to change, and to apply the equalization settings.

- **Equalization** — The equalization adjustment range is from **0** (short cable equalization) to **15** (long cable equalization). The default value is **12**, which indicates “moderate” equalization.

In general, the default should be adequate for most users, unless cables longer than 5M are used, and unless your signals are running at high pixel clock rates (e.g., UXGA).

- **Set to Default** — sets the Equalization field to the default setting of 12.

Note

Equalization is a subjective “visual” adjustment, which depends on three important factors: cable length, signal quality and cable quality. If you adjust the equalization, optimize the setting for the lowest amount of visual artifacts.

- **Set to Maximum** — sets the Equalization field to the maximum setting of 15.
- **Set to Minimum** — sets the Equalization field to the minimum setting of 0.

File Association Menu

From the **System Menu**, select **File Association** to display the **File Association Menu**, which enables you to select or change a configuration file for each of nine physical inputs (**1** through **8** and **SDI**). The configuration file contains settings that govern everything from pixel resolution to aspect ratio and color balance — any setting you can change using the **Input Menu**. The CP-200 can store up to 64 input configuration files in non-volatile memory.

Each time you press an input button, the CP-200 uses the configuration file associated with that input. The file is designated by a number from 1 to 64. The default file for each input is the same as the input number—Input 1 uses configuration file 1, and so on. The default file for the SDI input is 9.

4. Operation

Using the Setup Menu

You can view and change the current setting for each input by using the **File Association Menu**, shown in the following illustration:



Figure 4-53. File Association Menu (sample)

When you associate a configuration file with a specific input, the file is used by any input source connected to that input.

To change a setting, scroll to an input number and press **SEL**. Choose a new configuration file and press **SEL** again. The change takes effect the next time the input button is pressed.

Refer to the [“About Input Configuration Files”](#) section on page 64 for additional information about setting, recalling, saving and deleting input configuration files.

Temperature

From the **System Menu**, select **Temperature** to display the **System Temperature Menu**.

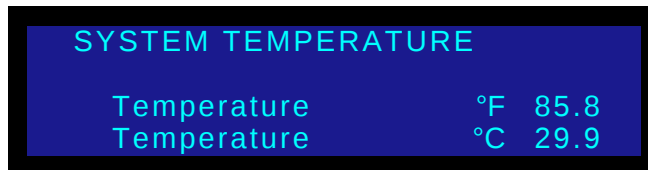


Figure 4-54. System Temperature Menu (sample)

The **System Temperature Menu** indicates the chassis' internal temperature in both celsius and fahrenheit. When the menu is displayed, temperature values update every 4 seconds.

Note that the CP-200 measures the internal temperature for an “over-temp” condition every 5 minutes. If the system's internal temperature exceeds 122° F (50° C), the following message appears:

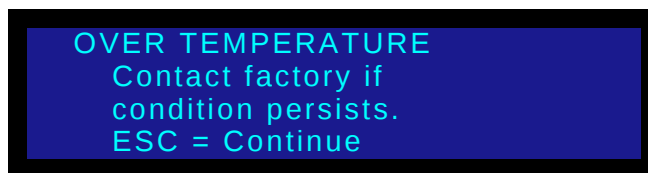


Figure 4-55. Over Temperature Warning

To clear the message and continue operations, press **ESC**.

Note

This message is a warning only, which does not prevent the operation of the CP-200. If this message appears, it is recommended that you contact Technical Support.

Diagnostics

From the **System Menu**, select **Diagnostics** to display the **Diagnostics Menu**:

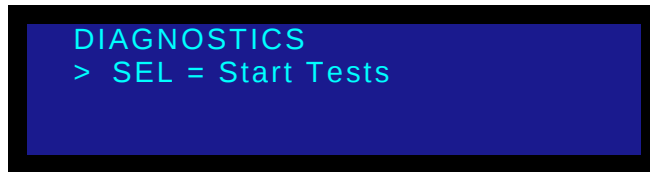


Figure 4-56. Diagnostics Menu

If you suspect a problem with the CP-200, press **SEL** to run a series of internal diagnostic tests. The menu will report back "**PASS**" or "**FAIL**."

Note

If the menu reports "**FAIL**," contact Technical Support. In Appendix C, refer to the "[Contact Information](#)" section on page 158 for contact details.

Save System State

From the **System Menu**, select **Save Config** to save all current "system" settings so that they may be restored at power up. A message is briefly shown, after which the CP-200 returns to the **System Menu**.

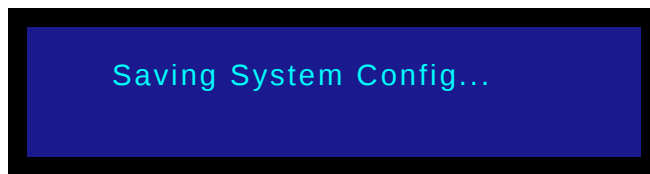


Figure 4-57. Saving System Configuration Message

Please note the following important points regarding the system configuration file:

- When you perform the **Save Config** function, all configuration parameters from the **System Menu** are saved in non-volatile memory. If you *do not* perform the function, data will not be restored upon the next system power up sequence.
- This command also saves the current **input** as the default power-up selection.

Note

If you want the CP-200 to always power up and acquire an input other than input **1**, perform the **Save System State** command while the desired input is selected on Program.

4. Operation

Using the Setup Menu

- If you *do not* perform the **Save System State** function, data will not be restored upon the next system power up sequence.
- If you make a change in the **System Menu** and attempt to exit the menu (by pressing **ESC**) *without* saving changes, the system displays the following prompt:

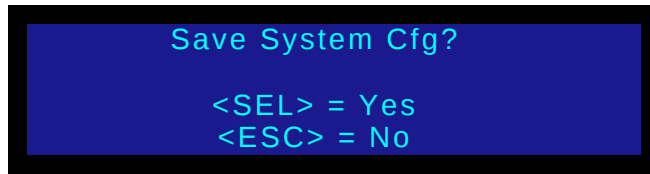


Figure 4-58. Save System Configuration Prompt

- ~ Select **Yes (SEL)** to save changes.
- ~ Select **No (ESC)** to continue operation without saving the changes.

Tech Support

From the **Setup Menu**, select **Tech Support** to display the **Tech Support Menu**:



Figure 4-59. Tech Support Menu

The **Tech Support Menu** displays the following information:

- **Version** — displays the current version of installed operating firmware. This number changes when you update system software. In Chapter 6, refer to the [“Software Upgrade Overview”](#) section on page 108 for update instructions.
- **Phone** — lists the technical support phone number.

Factory Reset

From the **Main Menu**, select **Factory Reset** to display the **Factory Reset Menu**:

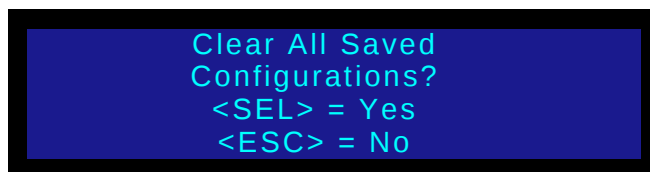


Figure 4-60. Factory Reset Menu

This function enables you to reset the CP-200 to its factory default condition, in which all user-defined input, output and system configuration files are deleted. When the command is executed, a confirmation menu is shown.

4. Operation

Using the Setup Menu

- Press **SEL** to reset the system.
- Press **ESC** to cancel the operation, and return to the **Setup Menu**.

The following attributes constitute a “factory default” condition:

- Input **1** is on Program.
- The **Output** is set to 1024x768@59.94.
- The **Output Raster Box** is **OFF**.
- The **Status Menu** is displayed.
- All menu items are set to their default values (as specified in this chapter).
- The serial port is set to the following default values:
 - ~ **Baud:** 115200
 - ~ **Parameters:** N81 (No Parity, 8 Data Bits, 1 Stop Bit)
 - ~ **Handshaking:** OFF

4. Operation

Using Inputs

Using Inputs

This section provides background information and instructions for using inputs. The following topics are discussed:

- [Input Selection Rules](#)
- [Flip-flop Mode](#)
- [Understanding Auto Acquire](#)
- [Using HDCP](#)

Input Selection Rules

■ To transition an input to Program:

1. Select the desired input in the **Inputs Section**. Once a button is pressed, it blinks, indicating that the source is “pending.”
2. Press **TAKE** to transition the input to Program, using the current transition rate (as entered on the **Setup Menu**).

Note

Whenever **TAKE** is pressed, the CP-200 flip-flops sources in the **Inputs Section**. Refer to the “[Flip-flop Mode](#)” section on page 85 for additional information.

Please note the following important points:

- All input buttons are selectable, whether or not they are physically connected, and whether or not they have valid signals.
 - ~ When a button is blinking **fast**, it is being acquired by the system.
 - ~ When a button is blinking **slow**, it is ready to be transitioned to Program.

Note

If an input button is blinking slow and the **Status Menu** shows “**Invalid Signal**,” the system has attempted to acquire the source, but has failed.

- If you *do not* want to pend a source (which may be desirable in some situations), simply press the blinking source button. It turns off, leaving only the source on Program lit solid. If **TAKE** is pressed, no transition will occur.
- When the **Status Menu** is on and you select an input, one of two actions occur:
 - ~ The **Input Menu** automatically appears if **Menu Context** is **ON** (in the **User Preference Menu**).
 - ~ The **Status Menu** remains on display if **Menu Context** is **OFF**.
- The “**Invalid Signal**” message appears under the following conditions:
 - ~ If you select an input, and it does not have a valid signal.
 - ~ If an input was previously valid and its signal is lost.
 - ~ If the current “user-selected” format does not match the *detected* input signal for the selected input.

4. Operation

Using Inputs

- For information about using the system in conjunction with HDCP inputs, refer to the [“Using HDCP”](#) section on page 86.

Flip-flop Mode

Whenever you press **TAKE** to mix between inputs (including the **LOGO**), the CP-200 automatically flip-flops inputs. Two actions occur when **TAKE** is pressed:

- The blinking “next” source transitions to Program. Once it is fully on Program, the button lights solid.
- The previous (solid) source on Program automatically becomes the pending “next” source, and the button blinks.

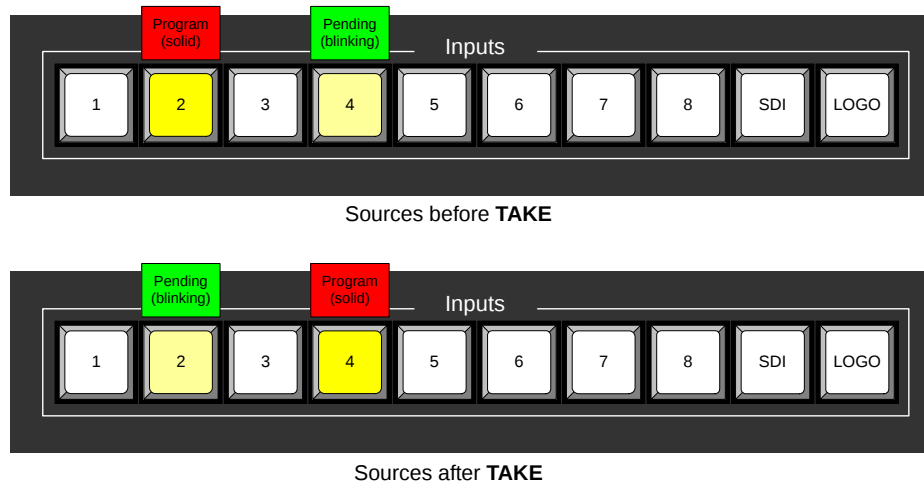


Figure 4-61. Flip-flop mode, before and after TAKE

Repeatedly pressing **TAKE** continues to flip-flop the current and pending sources in this manner. Please note:

- If **Black Auto Take** is **OFF** (in the **User Preference Menu**), you must press **TAKE** to transition to black. If a source is pending, the source flip-flops to Program — after the system is fully in black.
- If **Black Auto Take** is **ON**, simply press **BLACK** to transition to black. If a source is pending, it *remains* pending after the transition. There is no flip-flop.
- If **Key Auto Take** is **OFF** (in the **User Preference Menu**), you must press **TAKE** to transition the key up or down. If a source is pending, you will transition to the new source and add the key, and the new source flip-flops to Program.
- If **Key Auto Take** is **ON**, simply press **KEY** to transition the key up or down. If a source is pending, it *remains* pending after the transition. There is no flip-flop.

4. Operation

Using Inputs

Understanding Auto Acquire

Please note the following important points regarding the **In Auto Acquire** mode:

- If **In Auto Acquire** is **ON** and a valid input is selected that does *not* have a saved **Input Config File** associated with it, the system attempts to acquire the source and save an **Input Config** file. This process *may* take a few moments.

Note

The **Input Config** file will only be saved if the "**Auto Input Save**" mode is **ON** in the **User Preference Menu**.

- If an input is selected that *does* have a saved **Input Config File** associated with it, the (blinking) source will transition to program after **TAKE** is pressed.
- When the system performs an **Auto Acquire** for **Inputs 7 or 8**, the CP-200 first checks for a DVI signal. If not found, the system looks for a valid analog signal.
- If **In Auto Acquire** is **OFF** and a valid input is selected (either with or without a saved **Input Config** file), the system compares the library file to the input's incoming timing.
 - ~ If the timings match, the system transitions to the input after **TAKE** is pressed.
 - ~ If the timings do not match, the "**Invalid Signal**" message appears, and the system transitions to black after **TAKE** is pressed.

Using HDCP

Note

As a prerequisite, ensure that you have read the "[A Word About HDCP](#)" section in Chapter 1 on page 17 prior to reading this section.

With CP-200, the HDCP mode is essentially automatic. Provided that you connect an HDCP compliant monitor, you can select and switch between unprotected sources and "protected" HDCP sources (e.g., a Blu-Ray player) without restriction.

- Inputs **1 - 6** (analog) are unprotected sources.
- Inputs **7 and 8** (analog) are unprotected sources.
- Inputs **7 and 8** (digital) are protected when an HDCP source is connected.

Please note the following important points regarding HDCP operations:

- When the input signal is an HDCP source on DVI inputs **7 or 8**, the following message appears if a non HDCP-compliant monitor is connected:

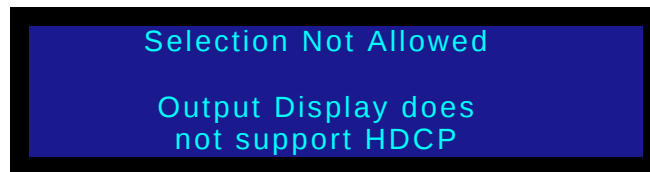


Figure 4-62. Error Message: HDCP Not Supported

4. Operation

Using Inputs

- When the input signal is an HDCP source on DVI inputs **7** or **8** and a valid HDCP monitor is connected, the following actions occur:
 - ~ The CP-200's analog output is disabled.
 - ~ You cannot store a **LOGO** from a “protected” source. However, “unprotected” LOGOs that are already stored in the system can be switched to Program.
 - ~ You cannot use the **FRZ** button.

4. Operation

Using the LOGO

Using the LOGO

A **logo** is a full-screen video source which, when transitioned to Program, appears on top of all other sources. The CP-200 can store up to three logos in non-volatile memory.

The CP-200 enables you to transition to or from a full-screen logo, in the same way that you transition to or from video inputs. When you press **TAKE**, the system transitions the selected logo to or from Program at the current transition rate, and the sources flip-flop in the manner described in the [“Flip-flop Mode”](#) section on page 85.

Please note the following important points:

- If a source *and* a key are already on Program, both will dissolve out as the logo dissolves in. The figure below illustrates this transition:

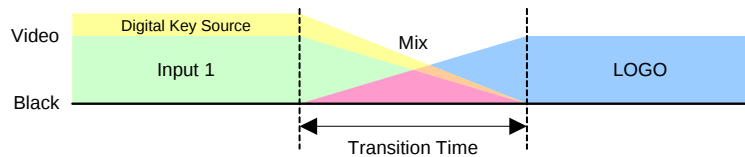


Figure 4-63. Transition to LOGO from Source Plus Key

- If a key is enabled in the input source, and you save the source as a logo, the key becomes part of the stored logo.
- A logo will be labeled **INVALID** if it was captured at a resolution that does not match the current output resolution. The resolution at which it was captured will also be displayed — e.g., **[INVALID 1600x1200]**.
- If you scroll to an invalid logo, the **LOGO** button cannot be activated. The following message will appear:

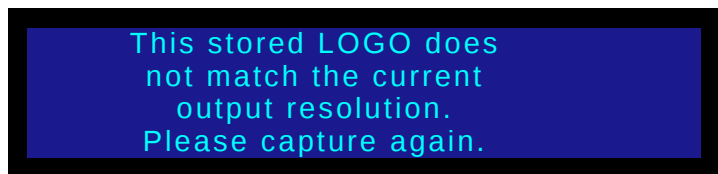


Figure 4-64. LOGO Output Resolution Message (sample)

- If **LOGO** is selected when there are no saved or valid logos, the following message will appear:



Figure 4-65. LOGO Error Message (sample)

4. Operation

Using the LOGO

- When you first start up a CP-200 that has stored logos, a message like the one in the following illustration appears during initialization:

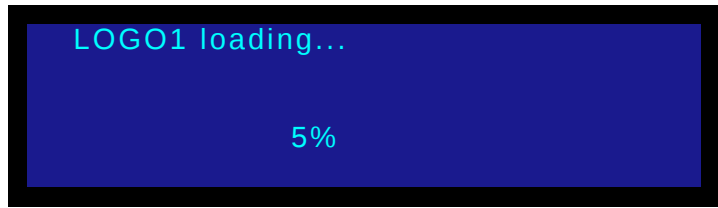


Figure 4-66. LOGO Initialization Message (sample)

Ensure that you are familiar with the **LOGO Setup Menu**. Refer to the "[LOGO Setup Menu](#)" section on page 69 for details.

Saving a Logo



- Use the following steps to capture and store a logo:
 - To capture and store a full-screen logo, first select the input that you wish to store, and transition it to Program with a **TAKE**.
 - From the **Setup Menu**, select **LOGO Setup** to display the **LOGO Setup Menu**.



Figure 4-67. LOGO Setup Menu (sample)

- In the **Selection** field, press **SEL** and choose the "register" into which you want to save the **LOGO** (e.g., LOGO1, LOGO2 or LOGO3). Press **SEL** again.
- Scroll to the **Save Pgm to Logo** field, and press **SEL** to save the input as a full-screen logo.

Note

When a logo is pending or already on Program, the **Save Pgm to Logo** field does not appear.

- Repeat steps 1 through 4 to save up to two additional logos.

Important

When a "protected" HDCP source is selected (inputs 7 or 8), and an HDCP compliant monitor is connected to the output, you cannot save a logo.

4. Operation

Using the LOGO

Transitioning to a Logo

- To transition from the source on Program to a saved logo:
 1. With an output source on Program, press the **LOGO** button. Please note:
 - ~ If **Menu Context** is **ON** (in the **User Preference Menu**), the **LOGO Setup Menu** automatically appears when the **LOGO** button is pressed.
 - ~ If **Menu Context** is **OFF**, the **Status Menu** (or the current menu) remains on when the **LOGO** button is pressed.

The **LOGO** button blinks “slow” to indicate that a logo is pending, and the **LOGO Setup Menu** appears:



Figure 4-68. LOGO Setup Menu — Selecting a Logo

2. Press **SEL** and scroll to select a saved logo.
Logos appear in this list only if their resolution matches the output resolution.
3. Press **TAKE**.

The logo appears on Program and the **LOGO Setup Menu** displays the logo number in brackets, as shown in the following illustration:



Figure 4-69. LOGO Setup Menu — Logo on Program

Note

When the system transitions to the logo, the CP-200 flip-flops sources in the **Inputs Section**. Refer to the “[Flip-flop Mode](#)” section on page 85 for additional information.

Deleting a Logo

- Use the following procedure to delete a saved logo:
 1. In the **LOGO Setup Menu**, scroll to Selection and press **SEL**.
 2. Select the logo to delete. Press **SEL**.
The **DELETE LOGO** line displays the logo number you selected.

4. Operation

Using the LOGO

3. Scroll to **DELETE LOGO** and press **SEL**. A message like the one in the following illustration appears:

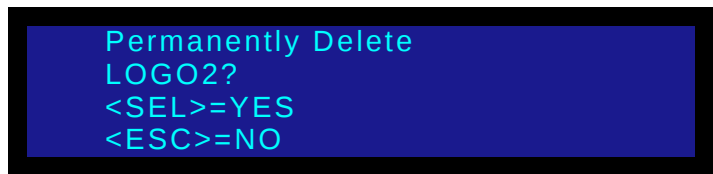
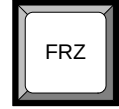


Figure 4-70. Delete LOGO Message (sample)

4. Press **SEL** to delete the logo, or **ESC** to continue without deleting.

4. Operation

Using Freeze



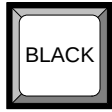
You can use the **FRZ** (Freeze) button to create a still image from video, typically to create a full-screen logo.

- Use the following steps to freeze and un-freeze an input:
 1. Select the desired input and transition it to program with a **TAKE**.
 2. Press the **FRZ** button to immediately freeze the source. The button lights.
 3. To un-freeze the source, press **FRZ** again. The light turns off.

Important

When a “protected” HDCP source is selected (inputs **7** or **8**), and an HDCP compliant monitor is connected to the output, you cannot use the **FRZ** button.

Using Black



The **BLACK** button is used to transition the system's output to/from black, no matter what combination of sources are currently on Program. For example:

- If a *single source* is on Program (e.g., **Input 1**), the system will mix to black at the current transition rate.
- If *multiple sources* are on Program (e.g., **Input 1 + Key**), the system will mix all sources to Black at the current transition rate.

When **BLACK** is pressed, one of two different actions can occur, depending on how the "Black Auto Take" function is set in the **User Preference Menu**.

- [Black Auto Take Off](#)
- [Black Auto Take On](#)

Note

Refer to the "[User Preference](#)" section on page 70 for details on setting parameters in the **User Preference Menu**.

Black Auto Take Off

When the "Black Auto Take" function is **OFF** in the **User Preference Menu**, you must use the **TAKE** button to transition to/from black.

- Use the following steps to transition to/from black, when **Black Auto Take** is **OFF**:
 1. Press **BLACK**. The button blinks to indicate that a transition to/from black is pending.
 2. Press **TAKE**. The system transitions to/from black, at the current transition rate. Please note:
 - ~ If the transition is "to" black, the **BLACK** button lights solid when black is fully on Program.
 - ~ If the transition is "from" black, the **BLACK** button automatically turns off when the selected source is fully on Program.

Important

When the **Black Auto Take** function is **OFF**, if a source is pending when **TAKE** is pressed, that source transitions to Program *after* black is fully reached, and sources flip-flop in the normal manner. If you do not want to transition to a new source, simply press the blinking source to "un-pend" it.

4. Operation

Using Black

Black Auto Take On

When the “**Black Auto Take**” function is **ON** in the **User Preference Menu**, you *do not* need to press **TAKE** to perform a transition to/from black. The transition occurs immediately, once **BLACK** is pressed.

■ Use the following steps to transition to/from black, when **Black Auto Take** is **ON**:

1. Press **BLACK**. The system immediately transitions to/from black, at the current transition rate.

Please note:

- ~ If the transition is “**to**” black, the **BLACK** button blinks fast during the transition interval, then lights solid when black is on Program.
- ~ If the transition is “**from**” black, the **BLACK** button blinks fast during the transition interval, then automatically turns off when the selected source is fully on Program.

Important

When the **Black Auto Take** function is **ON**, if a different source is pending when **TAKE** is pressed, that source *remains pending* (blinking) *after* black is fully reached. The system does not transition to the pending source, and sources do not flip-flop. If desired, you can transition to the pending source *underneath* black, by pressing **TAKE** in the normal manner, and then pressing **BLACK** to immediately fade up to the new source.

Using Keys



The following topics are discussed in this section:

- [Introduction to Keying](#)
- [Performing a Key](#)
- [Key Transition Combinations](#)

Introduction to Keying

A key is a video effect in which one video source cuts into a background image. The CP-200 enables you to perform a key over any selected source, using either DVI input **7** or **8** as the key source. All key transitions are seamless, at the same rate as the full screen source transitions.

Note

You cannot use an analog input as a key source. You cannot key over the **LOGO**.

A variety of “key” transitions can be performed:

- Mix key up, over the selected source
- Mix key down, over the selected source
- Mix from a source without a key, to a new source + key
- Mix from a source + key to another source without a key
- Mix between two sources under a key
- Fade to black from a source + key
- Fade up from black to a source + key

Important

In Preview mode, when you press **KEY** to “pend” the key transition, you will not see the key overlay on the preview monitor. If you then press **TAKE**, the input and key appear on Program.

To see the key on the preview monitor, you can route the source from Program to Preview using the **Output Src** selection of the **Preview Menu**. This selection places a copy of the Program image on the preview monitor, including the key. For more information about **Output Src**, see the [“Output Src”](#) section on page 51.

Before you perform a key transition, ensure that the key source is selected on the **Key Setup Menu**, and that the key’s clip, gain and opacity have been adjusted. The key *must* be transitioned to Program in order to adjust its parameters. See the [“Key Setup Menu”](#) section on page 68 for details.

Please note:

- The resolution of the digital key source can be the same, greater than or less than the system’s selected output resolution.

4. Operation

Using Keys

- ~ If the key source resolution is greater than the output resolution, the CP-200 only displays an area equal to the output resolution. This area can be positioned using the **H Offset** and **V Offset** fields on the **Key Setup Menu**.
- ~ If the key source resolution is less than the output resolution, the key is centered in the middle of the screen. **H Offset** and **V Offset** can be used to position the key within the output active space.

Tip

Select the key source and adjust key parameters prior to your production. The key must be visible on Program in order to visually adjust clip, gain and opacity. Refer to the [“Key Setup Menu”](#) section on page 68 for details.

Performing a Key

When the **KEY** button is pressed, one of two different actions can occur, depending on how the “**Key Auto Take**” function is set in the **User Preference Menu**.

- [Key Auto Take Off](#)
- [Key Auto Take On](#)

Note

Refer to the [“User Preference”](#) section on page 70 for details on setting parameters in the **User Preference Menu**.

Key Auto Take Off

When the “**Key Auto Take**” function is **OFF** in the **User Preference Menu**, you must use the **TAKE** button to perform a “key” transition.

- Use the following steps to mix a key up or down, when **Key Auto Take** is **OFF**:
 1. Press **KEY**. The button blinks to indicate that a “key” transition is pending. If **Menu Context** is **ON**, the **Key Setup Menu** appears, enabling you to change the key source or adjust key properties.
 2. Press **TAKE**. The system mixes the key up or down, at the current transition rate. Please note:
 - ~ If the transition is a “**key up**,” the **KEY** button lights solid when the key is fully on Program.
 - ~ If the transition is a “**key down**,” the **KEY** button automatically turns off when the key is fully off of Program.

Important

When **Key Auto Take** is **OFF**, if a source is pending, you will transition to the new source *and* add (or remove) the key when **TAKE** is pressed. Sources will flip-flop. If you do not want to transition to a new source, simply press the blinking source button to “un-pend” it.

Refer to the [“Key Transition Combinations”](#) section on page 97 for descriptions of the many key combinations that can be performed with the CP-200.

Key Auto Take On

When the “**Key Auto Take**” function is **ON** in the **User Preference Menu**, you *do not* need to press **TAKE** to perform a “key” transition. The transition occurs immediately, once the **KEY** button is pressed. In addition, if a source is pending, it *remains* pending after the transition. There is no flip-flop.

- Use the following steps to mix a key up or down, when **Key Auto Take** is **ON**:
 1. Press **KEY**. The system immediately mixes the key up or down, at the current transition rate. Please note:
 - ~ If the transition is a “**key up**,” the **KEY** button blinks fast during the transition interval, then lights solid when the key is fully on Program.
 - ~ If the transition is a “**key down**,” the **KEY** button blinks fast during the transition, then automatically turns off when the key is off Program.

Note

If **Menu Context** is **ON**, the **Key Setup Menu** appears when you press **KEY**, enabling you to change the key source or adjust properties. However, because **Key Auto Take** is **ON**, parameters cannot be adjusted until the transition is over.

Refer to the “[Key Transition Combinations](#)” section on page 97 for descriptions of the many key combinations that can be performed with the CP-200.

Key Transition Combinations

In this section, brief instructions are provided for each individual key transition. Please remember the following points:

- If **Menu Context** is **ON**, the **Key Setup Menu** appears when the **KEY** button is pressed.
- **Key Clip**, **Gain**, **Opacity**, **H offset** and **V offset** can only be adjusted when the key is visible on Program. The **Key Input** field, however, can only be changed when the key is off Program. Once the key is on, the **Input** field is bracketed.
- Whenever **TAKE** is pressed, the current Program source and the pending program source will flip-flop. If you do not want to transition to a new source, simply press the blinking source button to “un-pend” it.

The following combinations are described:

- [Mix Key Up](#)
- [Mix Key Down](#)
- [Mix Source plus Key Up](#)
- [Mix Source plus Key Down](#)
- [Source Transition Under Key](#)
- [Fade to Black from Source plus Key](#)
- [Fade up from Black to Source plus Key](#)

4. Operation

Using Keys

Mix Key Up

- Use the following steps to mix a key up, over a selected source:

Initial system state: Key is **OFF** Program

Key Auto Take: **ON**

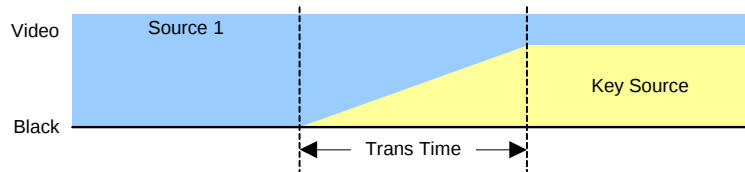


Figure 4-71. Mix Key Up

1. Select the desired “background” source, and transition it to program with a **TAKE**.
2. Press **KEY** to mix the key up.

Mix Key Down

- Use the following steps to mix a key down:

Initial system state: Key is **ON** Program

Key Auto Take: **ON**

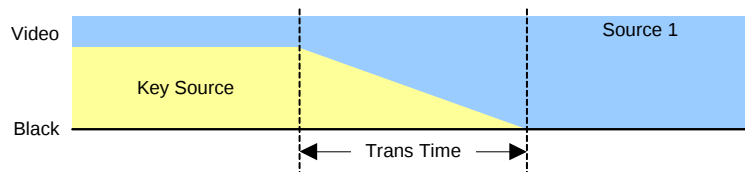


Figure 4-72. Mix Key Down

1. Press **KEY** to mix the key down.

Mix Source plus Key Up

- Use the following steps to transition to a new source, and mix a key up:

Initial system state: Key is **OFF** Program

Key Auto Take: **OFF**

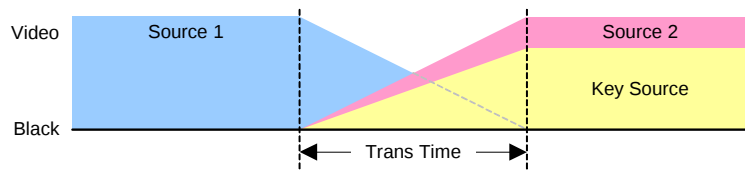


Figure 4-73. Mix Source plus Key Up

1. Select the source that you want to be the *next* background. The button blinks.
2. Press **KEY**. The button blinks to indicate “pending.”
3. Press **TAKE** to transition to the new source and mix the key up.

Mix Source plus Key Down

- Use the following steps to transition to a new source, and mix a key down:

Initial system state: Key is **ON** Program

Key Auto Take: **OFF**

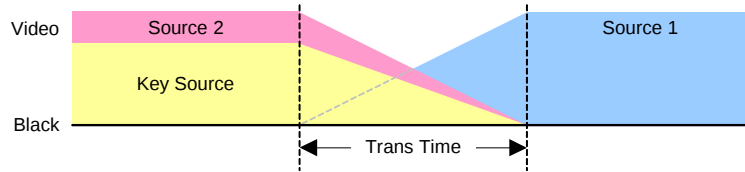


Figure 4-74. Mix Source plus Key Down

1. Select the source that you want to be the *next* background. The button blinks.
2. Press **KEY**. The button blinks to indicate “pending.”
3. Press **TAKE** to transition to the new source and mix the key down.

Source Transition Under Key

- Use the following steps to transition between sources under a key:

Initial system state: Key is **ON** Program

Key Auto Take: **ON** or **OFF**

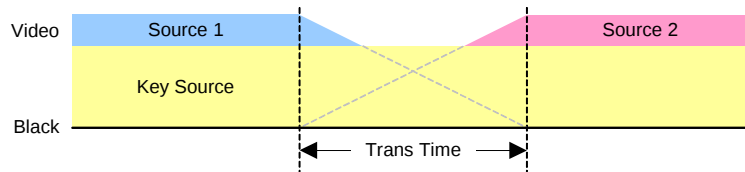


Figure 4-75. Transition Sources under Key

1. Select the source that you want to be the *next* background. The button blinks.
2. Press **TAKE** to transition to the new source underneath the key.

Fade to Black from Source plus Key

- Use the following step to fade both the source and a key to black:

Initial system state: Key is **ON** Program

Key Auto Take: **ON** or **OFF**

Black Auto Take: **ON**

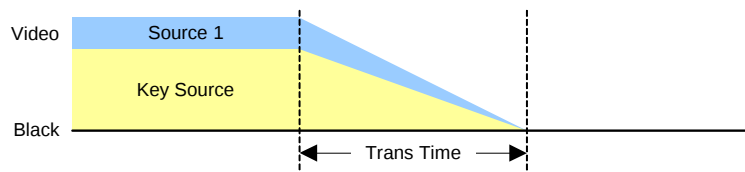


Figure 4-76. Transition Source plus Key to Black

4. Operation

Using Keys

1. Press **BLACK** to transition both the key and the source to black.

Fade up from Black to Source plus Key

- Use the following steps to transition up from black to a source plus a key:

Initial system state: Key is **OFF** Program

Key Auto Take: **OFF**

Black Auto Take: **OFF**

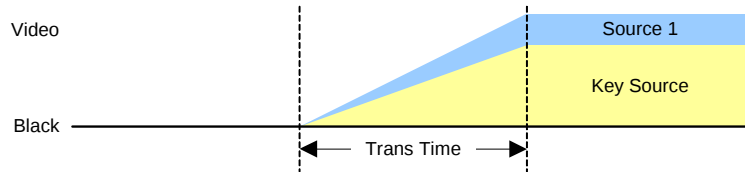


Figure 4-77. Transition from Black to Source plus Key

1. Pend a new source for the next background. The button blinks.
2. Press **BLACK**. The button blinks to indicate “pending.”
3. Press **KEY**. The button blinks to indicate “pending.”
4. Press **TAKE** to transition both the key and the source up from black.

Understanding Front-Panel Lockout

The CP-200 includes two front-panel lockout modes:

- Full lockout mode, which locks the front panel from all source selections
- Executive mode, which locks all front panel selections *except* the nine input buttons (**1** through **8** and **SDI**) and **LOGO**. In executive mode, the user can transition from one input source to another without pressing **TAKE**.

Full Lockout Mode

In the full lockout mode:

- All button pushes and all turns of the rotary knobs will be ignored.
- All Ethernet and serial communications commands will function normally.
- All button lights will continue to reflect the proper state of the inputs.

■ Use the following steps to fully lock and unlock the front panel:

1. Press and hold the **SEL** and **ESC** buttons simultaneously for 3 seconds. Once this button combination has been detected, the following display appears:

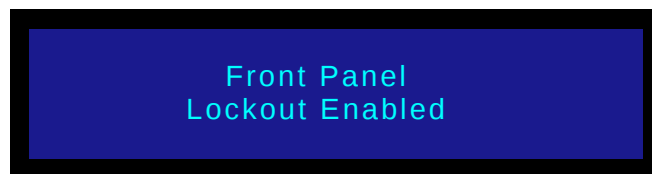


Figure 4-78. System Message: Lockout Enabled (sample)

2. To disable the front panel full lockout mode, press and hold the **SEL** and **ESC** buttons simultaneously for 3 seconds. When the button combination is detected, the system returns to the menu that was displayed before full lockout mode was enabled.

Executive Lockout Mode

From the **System** menu, select **Executive Mode** to initiate a limited front-panel lockout. Executive mode enables seamless transitions between input sources *without* the need to press **TAKE**. In executive lockout mode:

- Button pushes will be ignored for all buttons *except* the nine **input buttons** and **LOGO**. All turns of the rotary knobs will be ignored.
- To take an input source to Program, press the input or **LOGO** button *without* pressing **TAKE**. The transition is seamless, even if you have **Auto Take** (in the **User Preference Menu**) turned off.
- All Ethernet and serial communications commands will function normally.
- All button lights will continue to reflect the proper state of the inputs.

4. Operation

Understanding Front-Panel Lockout

- Use the following steps to enable and disable executive lockout mode:

1. From the **Setup Menu**, choose the **System Menu**.
2. Select **Executive Mode**. The following submenu appears:

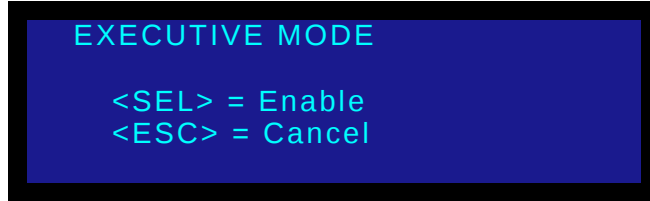


Figure 4-79. Executive Mode Menu (sample)

3. Press **SEL**. The confirmation message shown in the following illustration appears:



Figure 4-80. Executive Mode Confirmation Message (sample)

4. Press an **input button** or **LOGO**.

The button will blink “fast” to indicate that the system is performing an action such as an auto acquire, file association, or another action. When the system completes its tasks for the input, the button blinks “slow” to indicate that the input is ready to be taken to Program. The input source signal automatically goes to Program without requiring a Take, regardless of your **Auto Take** settings.

5. To disable the front panel executive lockout mode, press and hold the **SEL** and **ESC** buttons simultaneously for 3 seconds. When the button combination is detected, the system returns to the menu that was displayed before executive lockout mode was enabled.



5. GUI Operations

In This Chapter

This chapter provides connection, launch and operating instructions for the system's web-based GUI, which enables you to perform all CP-200 setup and transition functions, just like the system's "physical" front panel.

The following topics are discussed:

- [GUI Connection and Launch](#)
- [GUI Operations](#)

5. GUI Operations

GUI Connection and Launch

GUI Connection and Launch

- Use the following steps to connect a PC or laptop, and launch the GUI:
 1. Ensure that your PC (or laptop) uses Windows® 2000 or Windows XP.
 2. Ensure that your PC (or laptop) has a web browser installed, such as Windows Internet Explorer® or Mozilla Firefox®.
 3. Ensure that your PC (or laptop) uses Java Version 6 Update 5 or later.
 4. Connect the CP-200's Ethernet port to a Switch.
 5. Connect the Switch to your PC (or laptop).
 6. Power-up the CP-200.
 7. Note the CP-200's *current* IP address:
 - a. From the **Status Menu**, press **SEL** to display the **Setup Menu**.
 - b. Select **System** to display the **System Menu**.
 - c. Select **Ethernet** to display the **Ethernet Menu**.
 - d. Make a note of the information on the **IP** line, which shows the current IP address in all modes (with DHCP on or off).

Note

The default IP address is **192.168.0.10**.

8. On your PC (or laptop), open up a web browser.
9. In the browser's address bar, enter the CP-200's IP address as shown in the following illustration.

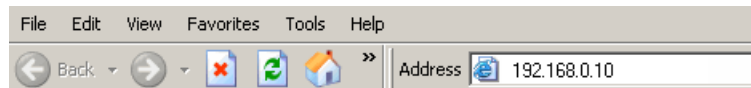


Figure 5-1. Address bar with sample IP address

Note

Avoid using leading zeros in the IP address. If your display panel shows 192.168.000.010, for example, type the address as shown in the preceding illustration, not as shown on the display.

5. GUI Operations

GUI Connection and Launch

10. When the PC establishes communications with the CP-200, several web pages are downloaded into the PC, and the CP-200 **Home Page** appears:

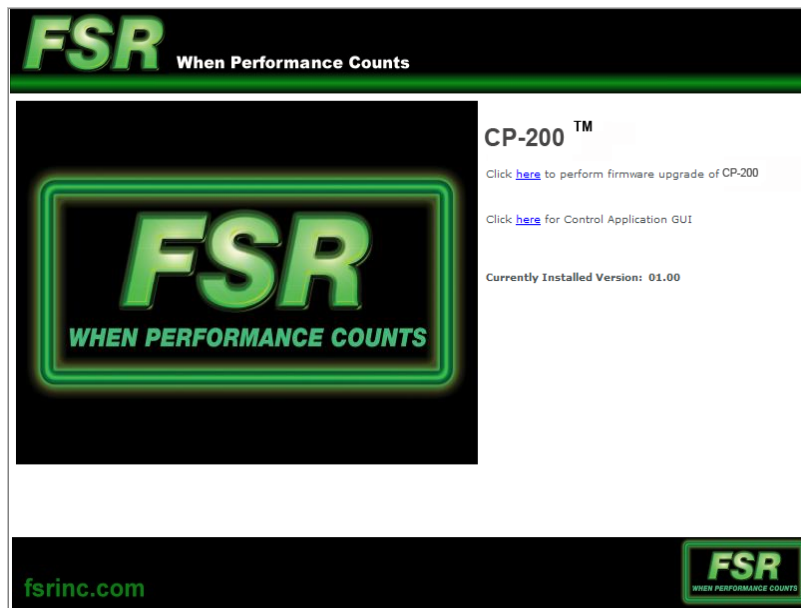


Figure 5-2. CP-200 Home Page

11. Click the **Control Application GUI** link to launch the GUI. The **GUI Status Menu** page appears, as shown below:

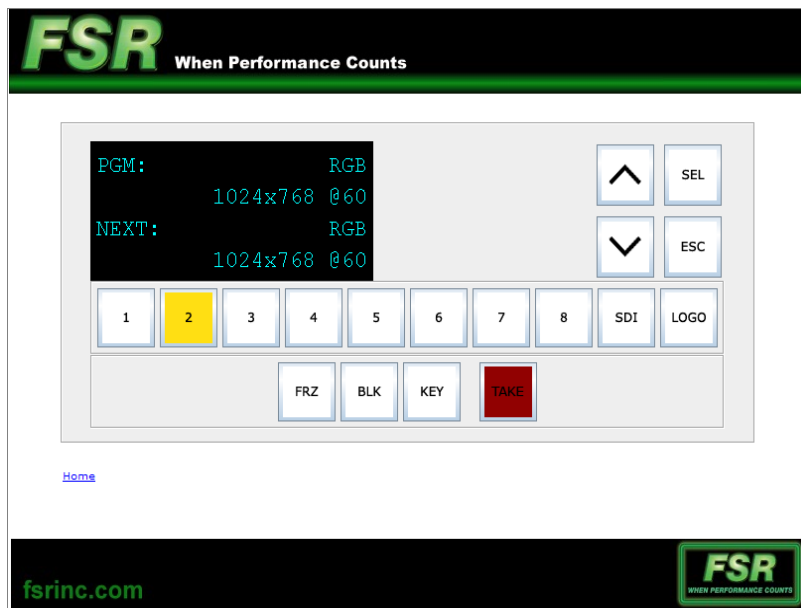


Figure 5-3. CP-200 GUI Status Menu

Note

If you cannot see the image shown above, check that you have the latest version of Java installed on your PC or laptop.

5. GUI Operations

GUI Operations

12. The CP-200 GUI is now ready for use. Refer to the [“GUI Operations”](#) section on page 106 for important operating notes.

Note

If you have trouble establishing communications between your PC and the CP-200, in Chapter 6, refer to the [“Troubleshooting Ethernet Communication”](#) section on page 112 for instructions.

GUI Operations

The figure below illustrates a sample GUI screen:

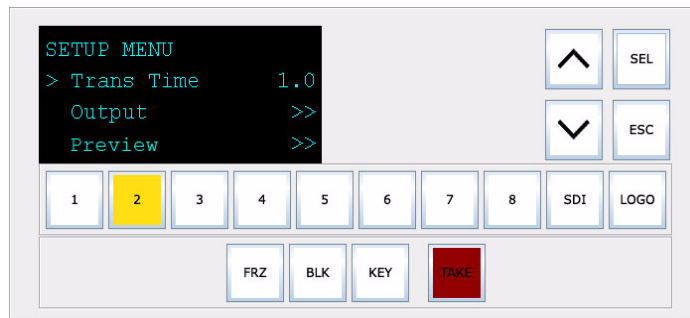


Figure 5-4. CP-200 GUI Setup Menu

Running the CP-200 GUI is virtually identical to running the system from the physical front panel. The similarities are:

- All control panel sections and menus are the same. In Chapter 4, refer to the [“Using the Menu System”](#) section on page 39 for details.
- All input, transition, and “effect” selection methods are the same. In Chapter 4, refer to the [“Using Inputs”](#) section on page 84 for details.
- All buttons blink states are the same. In Chapter 4, refer to the [“Button States”](#) section on page 35 for details.

The differences are:

- “Click” instead of press.
- Use the **Up/Down** arrows in place of the **ADJUST** knob:
 - ~ Click the **Up Arrow** to scroll up the menu tree.
 - ~ Click the **Down Arrow** to scroll down the menu tree.
- Click **“Home”** to return to the CP-200 **Home Page**, if required.
- All actions taken on the GUI are mirrored on the physical front panel, and similarly, all actions taken on the front panel are mirrored on the GUI.
- You can not enter or leave the **Front Panel Lockout** mode from the GUI.





6. Upgrading Software

In This Chapter

This chapter provides detailed instructions for upgrading CP-200 system software. The following topics are discussed:

- [Software Upgrade Overview](#)
- [Hardware Requirements](#)
- [Software Requirements](#)
- [Ethernet Upgrade Method](#)

6. Upgrading Software

Software Upgrade Overview

Software Upgrade Overview

Firmware files for the CP-200 are loaded into the hardware at power-up. These files are stored in the unit's onboard flash memory.

The CP-200's system software can be easily upgraded using the following steps:

- Download the appropriate "upgrade" file.
- Connect a PC (or laptop) to the CP-200.
- Launch a web browser.
- Connect to the CP-200 using its IP address.
- Follow the upgrade instructions in the browser.

Hardware Requirements

The following hardware items are required for upgrading CP-200 software:

- IBM compatible computer with an available Ethernet port
- Local Ethernet network, including an Ethernet switch

Software Requirements

The following list outlines software requirements for upgrading the CP-200's software:

- Ensure that your PC (or laptop) uses the Windows® 2000 or Windows XP operating systems.
- Ensure that your PC (or laptop) has a web browser installed, such as Windows Internet Explorer® or Mozilla Firefox®.

Contact **Technical Support** for information about downloading software files.

Ethernet Upgrade Method

- Use the following steps to upgrade CP-200 software:
 1. Ensure that your PC (or laptop) uses the Windows® 2000 or Windows XP operating systems.
 2. Download or obtain the latest CP-200 firmware update, and store the file in a designated folder on your PC.

Note

Contact **Technical Support** for details on obtaining or downloading the latest firmware update.

3. Connect the CP-200's Ethernet port to a Switch.
4. Connect the Switch to your PC (or laptop).
5. Power-up the CP-200.
6. Note the CP-200's *current* IP address:
 - a. From the **Status Menu**, press **SEL** to display the **Setup Menu**.
 - b. Select **System** to display the **System Menu**.
 - c. Select **Ethernet** to display the **Ethernet Menu**.
 - d. Make a note of the information on the **IP** line, which shows the current IP address in all modes (with DHCP on or off).

Note

The default IP address is **192.168.0.10**.

7. On your PC (or laptop), open up a web browser.
8. In the browser's address bar, enter the CP-200 IP address.

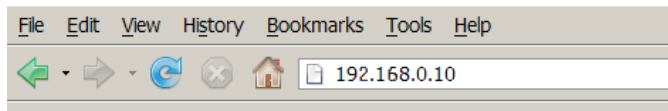


Figure 6-1. Address bar with sample IP address

Note

Avoid using leading zeros in the IP address. If your display panel shows 192.168.000.010, for example, type the address as shown in the preceding illustration, not as shown on the display.

6. Upgrading Software

Ethernet Upgrade Method

9. When the PC establishes communications with the CP-200, several web pages are downloaded into the PC, and the CP-200 **Home Page** appears:

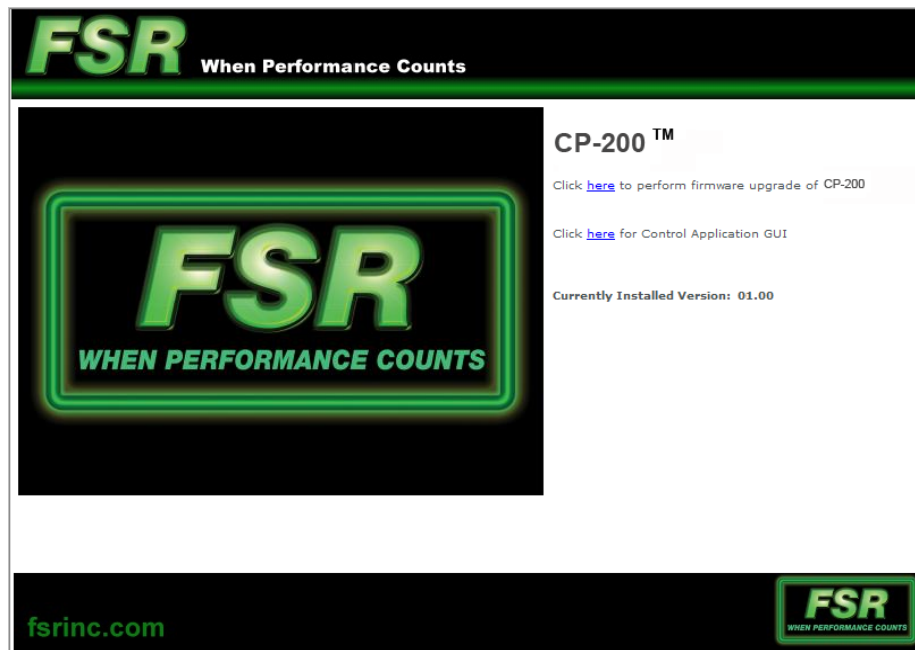


Figure 6-2. CP-200 Home Page

10. Click the **Firmware Upgrade** link to continue the upgrade process. The **Select File** page appears, as shown below:

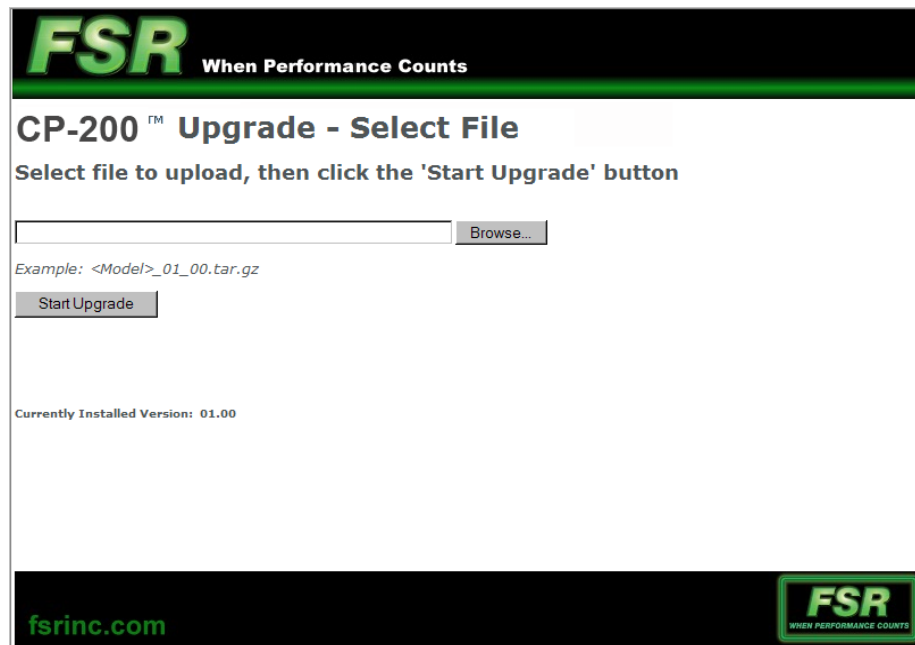


Figure 6-3. CP-200 Select File Page

6. Upgrading Software

Ethernet Upgrade Method

11. Click the **Browse** button, and navigate to the folder on your PC where you saved the latest version of code.
12. In the **Upload Dialog**, select the software upgrade file and click **Open**.
13. In the **Select File** page, click **Start Upgrade**.

The **Upload Status** page appears, which provides status during the upload procedure:

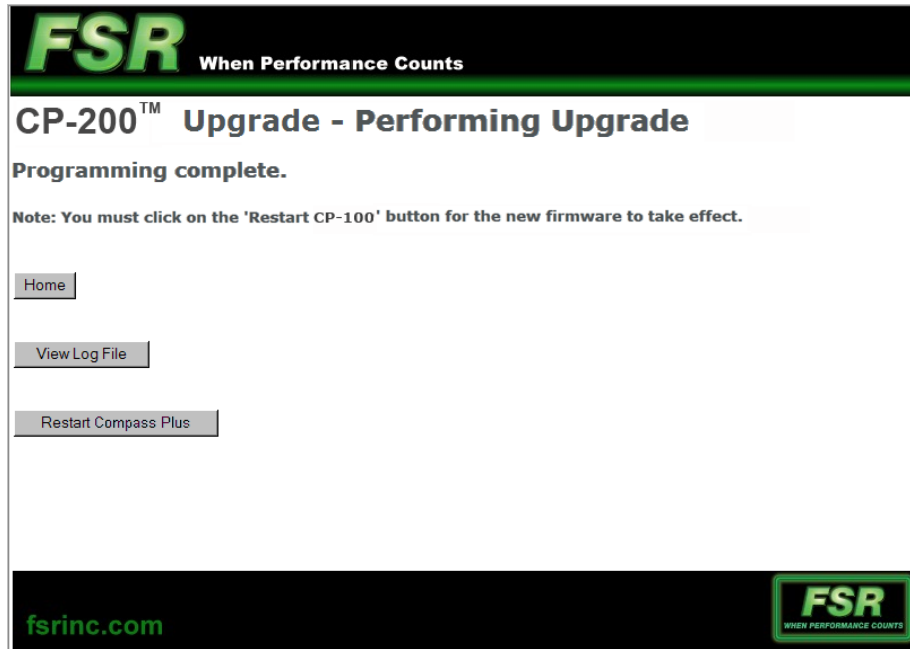


Figure 6-4. CP-200 Upload Status Page

14. When the procedure is complete, you have three options:
 - ~ Click **Home** to return to the CP-200 **Home Page**.
 - ~ If a problem was encountered during the process, click **View Log File** to display a text-based log of the upload procedure.
 - ~ If the upload was successful, click **Restart** CP-200 to complete the entire upgrade procedure.
15. Close your browser, and resume operations on the CP-200.

Note

Be sure to check the **Software Version Menu** to verify that the system has been updated. From the **Setup Menu**, select **Tech Support** to display the **Tech Support Menu**, which lists the current software version at the top.

6. Upgrading Software

Ethernet Upgrade Method

Troubleshooting Ethernet Communication

- Use the following steps to determine the IP address of the CP-200, and establish proper communications:
 1. Power-up the CP-200.
 2. Note the CP-200's *current* IP address:
 - a. From the **Status Menu**, press SEL to display the **Setup Menu**.
 - b. Select **System** to display the **System Menu**.
 - c. Select **Ethernet** to display the **Ethernet Menu**.
 - d. Make a note of the information on the **IP** line, which shows the current IP address in all modes (with DHCP on or off).
 3. Attempt to ping the CP-200 as follows:
 - a. Connect the CP-200's Ethernet port to a Switch.
 - b. Connect the Ethernet Switch to your PC.
 - c. Turn on the PC or laptop.
 - d. Open a command prompt window on the PC. Click **Start > Programs > Accessories > Command Prompt**.
 - e. On the command prompt line, type:
`ping 192.168.0.10`
... followed by **Enter**.

Note

Use the unit's actual IP address, as determined in step 2 above.

- f. If the computer can successfully communicate with the CP-200, you will see a series of "**replies**" from the target IP address. Repeat the upgrade procedure as outlined in the "[Ethernet Upgrade Method](#)" section on page 109.
- g. If you see a "**Request timed out**" message, the PC is unable to locate the CP-200. If this is the case:
 - Check your network connections and settings as described above, or ...
 - Contact your network administrator, or ...
 - Contact **Technical Support**. In Appendix C, refer to the "[Contact Information](#)" section on page 157 for details.



A. Specifications

In This Appendix

This appendix provides detailed technical specifications for the CP-200. The following topics are discussed:

- [Input Specifications](#)
- [Output Specifications](#)
- [Physical and Electrical Specifications](#)
- [Communications Specifications](#)
- [Agency Specifications](#)
- [Pinouts](#)
- [Format Table](#)

A. Specifications

Input Specifications

The table below lists CP-200 input specifications.

Table A-1. CP-200 Input Specifications

Parameter	Detail	Specification
Inputs 1 - 6	Connector	HD-15 VGA
	Format	RGBHV / RGBS / RGsB computer video, YPbPr video (SD or HD), S-video, or composite video
	Sampling	10-bits/color at 165 MHz maximum
		Supports 1:1 sampling up to 1600x1200@60 Hz
		Sources with native pixel rates > 165 MHz will be filtered and undersampled at 165 Mhz, including: • 1920x1080p@60 (173.0 MHz) • 1920x1200@60 (193.25 MHz) • 2048x1080p@60 (183.75 MHz)
Inputs 7 - 8	Connector	DVI-I, per DDWG 1.0
	Format (Digital)	8-bit DVI, RGBHV data via analog pins
	Format (Analog)	RGBHV / RGBS / RGsB computer video, YPbPr video (SD or HD), S-video, or composite video
	HDCP hardware support	HDCP version 1.0 compliant
Input 9	Connector	BNC
	Format	SD-SDI per SMPTE 259M-C (NTSC/PAL resolution)
		HD-SDI per SMPTE 292M (HDTV)

Output Specifications

The table below lists CP-200 output specifications:

Table A-2. CP-200 Output Specifications

Parameter	Detail	Specification
Outputs	DVI output	1 x DVI connector
	RGB output	1 x HD-15 VGA connector
	HDCP Encryption	On DVI connector only

Physical and Electrical Specifications

The table below lists CP-200 physical and electrical specifications.

Table A-3. CP-200 Physical and Electrical Specifications

Parameter	Detail	Specification
Power	Connector	Standard IEC, integral on/off switch
	Power	100-240 VAC, 50-60 Hz
Mechanical	Chassis	H: 3.50 in. (8.89 cm), 2 RU rack mount
		W: 17.00 in. (43.18 cm), 19.00 in. (48.26 cm) + wings
		D: 14.25 in. (36.19 cm)
Temperature		0-40 degrees C
Humidity		0-95% non-condensing
Weight		7.5 lbs (3.40 kg)
Shipping Weight		22.0 lbs (9.97 kg)

Communications Specifications

The table below lists CP-200 communications specifications.

Table A-4. CP-200 Communications Specifications

Parameter	Detail	Specification
Communications	Ethernet	RJ-45, 10/100 Mbps
	Serial	DB-9 Female, DCE, 115k Baud

Agency Specifications

The table below lists CP-200 agency specifications.

Table A-5. CP-200 Agency Specifications

Parameter	Detail	Specification
Agency Specifications	EMI/EMC	EN55103-1 E4, EN55103-2, FCC Part 15 Subpart B Class A
	Safety	EN 60950 Class 1

A. Specifications

Pinouts

Pinouts

The following topics are discussed in this section:

- [Analog 15-pin D Connector](#)
- [DVI-I Connector](#)
- [Ethernet Connector](#)
- [Serial Connector](#)

Analog 15-pin D Connector

The figure below illustrates the analog 15-pin D connector:

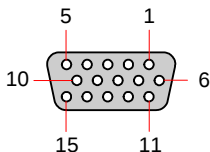


Figure A-1. Analog 15-pin D connector, chassis view

The table below lists Analog 15-pin D connector pinouts.

Table A-6. Analog 15-pin D Connector Pinouts

Pin	Signal	Pin	Signal
1	Red	9	+5V DDC Power
2	Green	10	GND
3	Blue	11	
4		12	DDC Data
5		13	H Sync or C Sync
6	Red return	14	V Sync
7	Green return	15	DDC Clock
8	Blue return		

DVI-I Connector

The figure below illustrates the DVI-I connector:

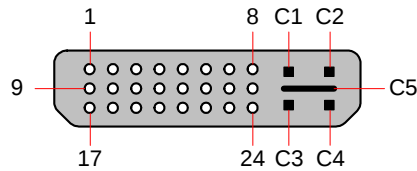


Figure A-2. DVI-I connector

The table below lists DVI-I connector pinouts. Please note:

- T.M.D.S = Transition Minimized Differential Signal
- DDC = Display Data Channel

Table A-7. DVI-I Connector Pinouts

Pin	Signal	Pin	Signal
1	T.M.D.S. Data 2-	13	T.M.D.S. Data 3+
2	T.M.D.S. Data 2+	14	+5V Power
3	T.M.D.S. Data 2/4 Shield	15	ground (for +5V)
4	T.M.D.S. Data 4-	16	Hot Plug Detect
5	T.M.D.S. Data 4+	17	T.M.D.S. Data 0-
6	DDC Clock	18	T.M.D.S. Data 0+
7	DDC Data	19	T.M.D.S. Data 0/5 Shield
8	NOT USED	20	T.M.D.S. Data 5-
9	T.M.D.S. Data 1-	21	T.M.D.S. Data 5+
10	T.M.D.S. Data 1+	22	T.M.D.S. Clock Shield
11	T.M.D.S. Data 1/3 Shield	23	T.M.D.S. Clock +
12	T.M.D.S. Data 3-	24	T.M.D.S. Clock -
MicroCross Pins			
C1	NOT USED	C4	NOT USED
C2	NOT USED	C5	NOT USED
C3	NOT USED		

A. Specifications

Pinouts

Ethernet Connector

The figure below illustrates the Ethernet connector:

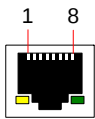


Figure A-3. Ethernet connector

The table below lists Ethernet connector pinouts.

Table A-8. Ethernet Connector Pinouts

Pin	Signal	Wire Color
1	TX Data +	White / Orange
2	TX Data -	Orange
3	RX Data +	White / Green
4		Blue
5		White / Blue
6	RX Data -	Green
7		White / Brown
8		Brown

Serial Connector

The figure below illustrates the DB-9 **Serial** connector.

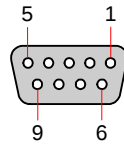


Figure A-4. Serial connector

The table below lists **Serial** connector pinouts.

Table A-9. Serial Connector Pinouts

Pin	RS-232 Signal	Description
1	CD	Carrier Detect
2	TXD	Transmitted Data
3	RXD	Received Data
4	DSR	Data Set Ready
5	GND	Signal Ground
6	DTR	Data Terminal Ready
7	CTS	Clear To Send
8	RTS	Request To Send
9	RI	Unused

A. Specifications

Format Table

Format Table

The table below lists the available input and output formats for the CP-200. Each entry uses the following convention: **Format @Fv (Hz)**. Most of the formats listed in this table are supported for inputs *and* outputs. Formats that are supported only for input or only for output sources are designated in bold in the **Input/Output** column.

Note

The CP-200's output can be set to progressive formats only.

Table A-10. CP-200 Input and Output Formats

Format	Input Color Space	Input/Output
Apple 1200p @60	RGB	Input/Output
NTSC (480i)	SMPTE	Input Only
PAL (576i)	SMPTE	Input Only
640x480 @59.94	RGB	Input/Output
640x480 @60	RGB	Input/Output
640x480 @72	RGB	Input/Output
640x480 @75	RGB	Input/Output
640x480 @85	RGB	Input/Output
720x480p	SMPTE, RGB	Input/Output
720x575p	SMPTE, RGB	Input/Output
800x600 @50	RGB	Input/Output
800x600 @56	RGB	Input/Output
800x600 @59.94	RGB	Input/Output
800x600 @60	RGB	Input/Output
800x600 @72	RGB	Input/Output
800x600 @75	RGB	Input/Output
800x600 @85	RGB	Input/Output
875p	RGB	Input/Output
1024x768 @47.95	RGB	Input/Output
1024x768 @48	RGB	Input/Output
1024x768 @50	RGB	Input/Output
1024x768 @59.94	RGB	Input/Output
1024x768 @60	RGB	Input/Output
1024x768 @70	RGB	Input/Output
1024x768 @71.93	RGB	Input/Output

Table A-10. CP-200 Input and Output Formats (Continued)

Format	Input Color Space	Input/Output
1024x768 @72	RGB	Input/Output
1024x768 @75	RGB	Input/Output
1024x768 @85	RGB	Input/Output
1152x864 @75	RGB	Input/Output
1280x720 @60	RGB	Input Only
1280x720 @60 II	RGB	Input Only
1280x720p @48	SMPTE, RGB	Input/Output
1280x720p @50	SMPTE, RGB	Input/Output
1280x720p @59.94	SMPTE, RGB	Input/Output
1280x720p @60	SMPTE, RGB	Input/Output
1280x768 @47.95	RGB	Input/Output
1280x768 @48	RGB	Input/Output
1280x768 @50	RGB	Input/Output
1280x768 @59.94	RGB	Input/Output
1280x768 @75	RGB	Input/Output
1280x800 @60	RGB	Input/Output
1280x800 @60 II	RGB	Input Only
1280x960 @50	RGB	Input/Output
1280x960 @59.94	RGB	Input/Output
1280x960 @60	RGB	Input/Output
1280x960 @85	RGB	Input/Output
1280x1024 @47.95	RGB	Input/Output
1280x1024 @48	RGB	Input/Output
1280x1024 @50	RGB	Input/Output
1280x1024 @59.94	RGB	Input/Output
1280x1024 @60	RGB	Input/Output
1280x1024 @71.93	RGB	Input/Output
1280x1024 @72	RGB	Input/Output
1280x1024 @75	RGB	Input/Output
1280x1024 @85	RGB	Input/Output
1360x768 @60	RGB	Input/Output
1364x768 @47.95	RGB	Input/Output
1364x768 @48	RGB	Input/Output

A. Specifications

Format Table

Table A-10. CP-200 Input and Output Formats (Continued)

Format	Input Color Space	Input/Output
1364x768 @50	RGB	Input/Output
1364x768 @59.94	RGB	Input/Output
1364x768 @75	RGB	Input/Output
1364x1024 @47.95	RGB	Input/Output
1364x1024 @48	RGB	Input/Output
1364x1024 @50	RGB	Input/Output
1364x1024 @59.94	RGB	Input/Output
1364x1024 @75	RGB	Input/Output
1366x768 @50	RGB	Input/Output
1366x768 @59.94	RGB	Input/Output
1400x1050 @48	RGB	Input/Output
1400x1050 @50	RGB	Input/Output
1400x1050 @59.94	RGB	Input/Output
1400x1050 @60	RGB	Input/Output
1400x1050 @75	RGB	Input/Output
1440x900 @60	RGB	Input/Output
1440x900 @75	RGB	Input/Output
1440x900 @85	RGB	Input/Output
1536x768 @50	RGB	Input/Output
1536x768 @59.94	RGB	Input/Output
1600x1200 @47.95	RGB	Input/Output
1600x1200 @48	RGB	Input/Output
1600x1200 @50	RGB	Input/Output
1600x1200 @59.94	RGB	Input/Output
1600x1200 @60	RGB	Input/Output
1680x1050 @60	RGB	Input/Output
1920x1080i @50	SMPTE, RGB	Input Only
1920x1080i @59.94	SMPTE, RGB	Input Only
1920x1080i @60	SMPTE, RGB	Input Only
1920x1080p @23.98	SMPTE, RGB	Input/Output
1920x1080p @24	SMPTE, RGB	Input/Output
1920x1080p @25	SMPTE, RGB	Input/Output
1920x1080p @29.97	SMPTE, RGB	Input/Output

Table A-10. CP-200 Input and Output Formats (Continued)

Format	Input Color Space	Input/Output
1920x1080p @30	SMPTE, RGB	Input/Output
1920x1080p @48	SMPTE, RGB	Input/Output
1920x1080p @50	SMPTE, RGB	Input/Output
1920x1080p @59.94	SMPTE, RGB	Input/Output
1920x1080p @60	SMPTE, RGB	Input/Output
1920x1080p II @50	SMPTE, RGB	Output Only
1920x1080p II @60	SMPTE, RGB	Input Only
1920x1080sF@23.98	SMPTE, RGB	Input Only
1920x1080sF@24	SMPTE, RGB	Input Only
1920x1200p @60	RGB	Input/Output
1920x1200p II @60	RGB	Output Only
2048x1080p @48	RGB	Input/Output
2048x1080p @50	RGB	Input/Output
2048x1080p @59.94	RGB	Input/Output
2048x1080p @60	RGB	Input/Output
2048x1080p II @50	RGB	Input/Output
2048x1080p II @60	RGB	Output Only

A. Specifications

Format Table



B. Remote Control

In This Appendix

This appendix provides information regarding remote control protocol. The following topics are discussed:

- [Communicating with CP-200](#)
- [Command Protocol](#)
- [Error Codes](#)
- [CP-200 Command List](#)
- [Remote Commands](#)

Communicating with CP-200

- Use the following steps to communicate with the CP-200 via Telnet:
 1. Connect the CP-200's Ethernet port to an Ethernet switch, and connect the switch to your PC or laptop.
 2. Ensure that all Ethernet parameters are properly set up. In Chapter 4, refer to the ["Ethernet"](#) section on page 74 for details.
 3. For Telnet communications, use the CP-200's IP address and port 23. On a Microsoft Windows PC, open a command prompt window and enter the following:

```
> telnet xxx.xxx.xxx.xxx 23
```

4. After you "Telnet" into the CP-200, you are presented with the login prompt:

```
Welcome to CP-200.  
Login as "user".  
Press <ENTER> for password.
```

- a. Type "user" and press **ENTER** to login.
- b. When prompted for a password, press **ENTER**.

Once you have successfully logged in, the following message appears, along with the command prompt (>):

```
ShellApp waiting for input  
>
```

5. You can now issue commands. Operationally, the telnet window functions in a manner similar to a serial communications session. As required, type **"help"** to see a list of supported commands.

Refer to the ["Remote Commands"](#) section on page 132 for a complete list of commands.

Command Protocol

The CP-200's command protocol is compatible with GNU getopt parsing. Every parameter of the command has an option character associated with it. A **<CR>** carriage return (**ASCII 13**) terminates the command.

Note

The order of the option characters in the command does not matter.

▲ Command example:

```
ITYPE -i 2 -t 1<CR>
```

Or

```
ITYPE -t 1 -i 2<CR>
```

Command Responses

A command response is sent after each command is processed. This response consists of the command, followed by the error code, a line feed **<LF>** and a special termination character (**\x4**).

- When a command is successful, the error code is a **0 (eERR_OK)**, or some positive value.
- When a command is not successful, the error code is a negative value. A preliminary list of the error codes is included. Refer to the ["Error Codes"](#) section on page 128 for details.

▲ Command response example:

```
ITYPE -e 0<LF>
```

```
</x4>
```

Query Options

Query type options are available for the commands. The order of precedence for processing query option arguments is help (**--help**), query (**-?**), and list (**--list**). If more than one query option is sent in a command, the option with the highest precedence is processed, and any others are ignored.

Help Query — Commands have a **"help"** query option associated with them, (**--help**). This query lists all option flags and parameters for the command in the following format:

▲ Help option example:

```
IBRT --help<CR>
```

▲ Response:

IBRT

- **Description:** Input Brightness Adjust
- **Command Format:** IBRT -i(input) -b(bright)

- **Parameters:**
 - i(input): Input number, 1-8
 - b(bright): 75.0%-125.0%
- **Query Format:** IBRT i(input) -?
- **Query Response:** IBRT i(input) b(bright) --min 75 --max 125
 IBRT -e 0 <LF>
 </x4>

Current Setting Query — The current setting query option (-?) returns the command with each of the current parameter settings. Commands with minimum and maximum settings for the parameter will have these “min” and “max” values returned with option flags **--min** and **--max**.

- ▲ Query option example:

```
IBRT -i 4 -?<CR>
```

- ▲ Response:

```
IBRT -i 4 -b 100.00 --min 75 --max 125  
IBRT -e 0<LF>  
</x4>
```

Several commands have a list for the associated valid parameter values, such as the format commands. The list of these values can be queried with the list query option (**--list**). The list shows has the numeric value for the parameter, followed by the value text encased in quotes. A colon separates the numeric value from the string.

- ▲ List query option example:

```
ISMP -i 4 --list<CR>
```

- ▲ Response:

```
0:"OverSample"  
1:"1:1"  
ISMP -e 0<LF>  
</x4>
```

B. Remote Control

Error Codes

Error Codes

This section provides CP-200 error codes:

Error Codes: General Failures

The table below lists general failure codes:

Table B-1. CP-200 General Error Codes

Code	Description
-9999	Generic fail
-9998	Operation is not applicable in current state
-9997	UI Related... Did not get response from device
-9996	UI Related... Did not get valid response from device
-9995	Timeout occurred
-9994	Parameter / data out of range
-9993	Searching for data in an index, no matching data
-9992	Checksum didn't match
-9991	Version didn't match
-9990	UI Related... Current device interface not supported
-9989	Pointer operation invalid
-9988	Part of command had error
-9987	Buffer overflow
-9986	Initialization is not done (still in progress)

Error Codes: No Error

The table below lists the “no error” code:

Table B-2. CP-200 “No Error” Code

Code	Description
0	Successful

CP-200 Command List

The table below lists CP-200 remote commands.

Table B-3. CP-200 Remote Commands

Command	Description	Page
Ethernet Commands		
<u>DHCP</u>	Enable/Disable DHCP mode	132
<u>EMAC</u>	Get MAC Address	132
<u>GATEWAY</u>	Set gateway to be used when DHCP is OFF	133
<u>IP</u>	Set Static IP Address to be used when DHCP is OFF	133
<u>SUBNET</u>	Set subnet mask to be used when DHCP is OFF	133
Input Commands		
<u>ACQ</u>	Input Source Acquire. Does a "force" acquire of the input	133
<u>AUTOACQ</u>	Auto Input Acquisition Mode	133
<u>BACKGND</u>	Set background color	134
<u>BLKVID</u>	Puts black into the scaler selected	134
<u>CBLEQ</u>	Set cable equalization	134
<u>EDID</u>	Set Input EDID Resolution	134
<u>EDIDTYPE</u>	Set EDID type	135
<u>FREEZE</u>	Freeze the input on program	135
<u>IADJ</u>	Selects the input path to adjust (preview or program)	135
<u>IAR</u>	Adjust Input Aspect Ratio	135
<u>IAUTOC</u>	Attempts to detect and adjust input video to the active video area	136
<u>IAVAIL</u>	Query only command for input availability	136
<u>IBRT</u>	Input brightness adjust	136
<u>ICDEL</u>	Delete Input Configuration	137
<u>ICNT</u>	Input contrast adjust	137
<u>ICPHO</u>	Input Phase Adjust	137
<u>ICREC</u>	Recalls saved input configuration for selected input	137
<u>ICRST</u>	Reset Input Configuration to default values	138
<u>ICSAV</u>	Saves Input Configuration	138
<u>ICSP</u>	Input Colorspace Adjust	138
<u>IHATV</u>	Input Horizontal Active Adjust	138
<u>IHCROP</u>	Input Horizontal Crop	139

B. Remote Control

CP-200 Command List

Table B-3. CP-200 Remote Commands (Continued)

Command	Description	Page
IHPAN	Input Horizontal Pan	139
IHPOS	Input Horizontal Position Adjust	139
IHTOTAL	Input Horizontal Total Adjust	140
IHUE	Input Hue Adjust	140
IMAP	Maps the input file configuration for the selected input	140
IRBRT	Input RGB Brightness Adjust	140
IRCNT	Input RGB Contrast Adjust	141
IRES	Input Resolution Select	141
ISAT	Input Saturation Adjust	141
ISEL	Selects the selected input as the current input to display	142
ISLICE	Input Sync Slice Threshold Adjust	142
ISMP	Adjust Input Sample mode	142
ISYNC	Input Sync Type Adjust	143
ITYPE	Input Type Adjust	143
IVATV	Input Vertical Active Adjust	144
IVCROP	Input Vertical Crop	144
IVPAN	Input Vertical Pan	144
IVPOS	Input Vertical Position Adjust	144
IVTOTAL	Input Vertical Total Adjust. Query-only command.	145
PCOMP	Pulldown Compensation mode adjust	145
TAKE	Take the input currently on preview onto program	145
Output Commands		
BLACK	Set the mixer output to black	145
OAVAIL	Checks availability of the preview output. Query-only command.	145
OCSAV	Save Output Configuration	145
OGM	Set Output Gamma	146
ORBM	Output Raster Box Mode	146
ORES	Output Resolution	146
OSRC	Select the input source for the preview output	147
OSYNC	Output Sync Type Adjust	147
OTPM	Output Test Pattern Mode	147
OTPT	Output Test Pattern Type	148

Table B-3. CP-200 Remote Commands (Continued)

Command	Description	Page
System Commands		
AUTOCFG	Auto Input Configuration Mode	149
AUTOSAVE	Auto Input Settings Save	149
AUTOTAKE	Auto Take Mode	149
BLKTRAN	Set whether going to black is a direct cut or setup for a take	149
CONTEXT	Set menu context	149
DIAG	Perform a system diagnostic test	150
DIAGD	Display the results of the last performed system diagnostic test	150
ISTAT	Query only command for the input status type and format.	150
LCLR	Clear the selected log (ram copy, not flash)	150
LDMP	Display the current log messages	150
LFEN	Set the mode for the selected log	151
LINT	Set the time interval for writing the enabled logs to flash	151
LOCKOUT	Control the lockout mode of the front panel	151
OSTAT	Query only command for the output status type and format	151
PREVIEW	Query only command for the input, key and black button status on preview	151
PROGRAM	Query only command for the input, key and black button status on program	152
RESET	Reset unit	152
SAVE	System Save	152
SERIAL	Sets the serial port	152
TEMP	Query only command for the temperature of the unit	153
TRNTIME	Set transition time	153
VER	Display Version info	153
VFDBRT	Set VFD brightness	153
Key Commands		
LKEY	Luminance Key definition	154
LOGO Commands		
LOGODEL	Delete the selected logo file	155
LOGOSAVE	Save the image on Program to the selected logo fame store and file	155
LOGOSEL	Logo selection	155
LOGOSTAT	The logo format status. This command is a query only.	155

B. Remote Control

Remote Commands

Remote Commands

This section lists CP-200 remote commands, in the following categories:

- [Ethernet Commands](#)
- [Input Commands](#)
- [Output Commands](#)
- [System Commands](#)
- [Key Commands](#)
- [LOGO Commands](#)

Ethernet Commands

DHCP

- **Description:** Enables/disables DHCP mode.
- **Command Format:** DHCP -m (mode)
- **Command Params:** -m mode: 0-disable, 1-enable (default: on)
- **Query Format:** DHCP -?
- **Query Response:** DHCP -m (mode) --min 0 --max 1

EMAC

- **Description:** Gets MAC Address.
- **Command Format:** N/A
- **Command Params:** N/A
- **Query Format:** EMAC -?
- **Query Response:** EMAC -a (addr)
- **Response Params:** -a (addr): MAC address formatted xx.xx.xx.xx.xx.xx

GATEWAY

- **Description:** Sets gateway to be used when DHCP is OFF.
- **Command Format:** GATEWAY -s (static addr)
- **Command Params:** s static addr: format will be: xxx.xxx.xxx.xxx
- **Query Format:** GATEWAY -?
- **Query Response:** GATEWAY -a (active addr) -s (static addr)
- **Query Params:** -a (active addr): Active gateway active address

IP

- **Description:** Sets Static IP Address to be used when DHCP is OFF.
- **Command Format:** IP -s (static)
- **Command Params:** -s static addr with format xxx.xxx.xxx.xxx
- **Query Format:** IP -?
- **Query Response:** IP -a (active addr) -s (static addr)
- **Response Params:** -a (active addr): returns active address

SUBNET

- **Description:** Sets subnet mask to be used when DHCP is OFF.
- **Command Format:** SUBNET -s (static addr)
- **Command Params:** -s static address formatted xxx.xxx.xxx.xxx
- **Query Format:** SUBNET -?
- **Query Response:** SUBNET -a(active addr) -s(static addr)
- **Response Params:** -a(active addr): returns active address

Input Commands

ACQ

- **Description:** Input Source Acquire. Does a "force" acquire of the input.
- **Command Format:** ACQ -i (input)
- **Parameters:** -i (input): Input number
- **Query Format:** N/A

AUTOACQ

- **Description:** Auto Input Acquisition Mode
- **Command Format:** AUTOACQ -m (mode)
- **Command Params:** -m mode: 0-off, 1-on (Default: on)
- **Query Format:** AUTOACQ -?
- **Query Response:** AUTOACQ -m (mode) --min 0 --max 1

B. Remote Control

Remote Commands

BACKGND

- **Description:** Sets background color.
- **Command Format:** BACKGND -i (input) -b (background)
- **Parameters:** -b (background):1-black, 2-gray
- **Query Format:** BACKGND -?
- **Query Response:** BACKGND -b (background) --min 1 -- max 2
- **List Format:** BACKGND --list
- **List Response:** 1:"Black"
2:"Gray"

BLKVID

- **Description:** Puts black into the selected scaler.
- **Command Format:** BLKVID -s (scaler) -m (mode)
- **Parameters:**
 - s (scaler): 1 - 2
 - m (mode): 0 - off, 1 - on
- **Query Format:** N/A
- **Query Response:** N/A

CBLEQ

- **Description:** Sets cable equalization. Command valid only for DVI input channels.
- **Command Format:** CBLEQ -i(input) -c(cable equalization)
- **Parameters:**
 - i (input): 7-8
 - c (cable equalization): 0 - 15 (Default: 12)
- **Query Format:** CBLEQ -i(input) -?
- **Query Response:** CBLEQ -i(input) -c (cable equalization) --min 0 --max 15

EDID

- **Description:** Sets Input EDID Resolution.
- **Command Format:** EDID -i (input) [-f (format) | -n (index)]
- **Parameters:**
 - i (input) : 1-8
 - f (format): Format string, i.e. "1024x768 @59.94"
 - or
 - n (index): Video format index
- **Query Format:** EDID -i (input) -?
- **Query Response:** EDID -i (input) -f (format)
- **List Format:** EDID -i (input) --list

- **List Response:**
 2:"720x480p"
 4:"720x575p"
 5:"640x480 @59.94"
 Etc.

EDIDTYPE

- **Description:** Sets EDID type. This command is valid only for the DVI input channels.
- **Command Format:** EDIDTYPE -i(input) -t(EDID type)
- **Parameters:**
 -i (input): 7-8
 -t (EDID type): 0 - analog, 1 - digital (Default: 1)
- **Query Format:** EDIDTYPE -i(input) -?
- **Query Response:** EDIDTYPE -i(input) -t (EDID type) --min 0 --max 1
- **List Format:** EDIDTYPE -i(input)
- **List Response:**
 0:"Analog"
 1:"Digital"

FREEZE

- **Description:** Freezes the input on program.
- **Command Format:** FREEZE -m (mode)
- **Command Params:** -m mode: 0-off, 1-on (Default: off)
- **Query Format:** FREEZE -?
- **Query Response:** FREEZE -m (mode) --min 0 --max 1

IADJ

- **Description:** Selects the input path to be adjusted (preview or program).
- **Command Format:** IADJ -p (path)
- **Parameters:** -p (path): 0-preview, 1-program
- **Query Format:** ADJ -?
- **Query Response:** IADJ -p (path)
- **List Format:** IADJ --list
- **List Response:** 0: "PREVIEW"
 1: "PROGRAM"

IAR

- **Description:** Adjust Input Aspect Ratio
- **Command Format:** IAR -i (input) -r (ratio) -c (custom ratio)

B. Remote Control

Remote Commands

- **Parameters:**
 - i (input): 1 - 9
 - r (ratio): 1 - 1:1, 2 - 3:2, 3 - 4:3, 4 - 5:4, 5 - 16:9
 - c (custom ratio): .75 - 3.0
- **Query Format:** IAR -i (input) -?
- **Query Response:** IAR -i (input) -c (custom ratio) --min .75 -- max 3
or
IAR -i (input) -r (ratio) --min 1 -- max 5
- **List Format:** IAR -i (input) --list
- **List Response:** 1:"1:1"
2:"3:2"
3:"4:3"
4:"5:4"
5:"16:9"

IAUTO

- **Description:** Attempts to detect and adjust input video to the active video area. This command is only for analog input types.
- **Command Format:** IAUTO -i (input)
- **Parameters:** -i (input): 1 - 8 for adjustments (7 & 8 only if itype is analog)
- **Query Format:** N/A
- **Query Response:** N/A

IAVAIL

- **Description:** Query-only command for input availability. This command can be used to identify whether the SDI board is present by querying for input 9.
- **Parameters:** -i (input): 1 - 9
 - m (mode): 0 - input not available, 1 - input available
- **Query Format:** IAVAIL -i (input) -?
- **Query Response:** IAVAIL -i (input) -m (mode)

IBRT

- **Description:** Input Brightness Adjust
- **Command Format:** IBRT -i(input) -b (bright)
- **Parameters:**
 - i (input): 1-9
 - b (bright): 75.0% - 125.0% (Default: 100%)
- **Query Format:** IBRT -i (input) -?
- **Query Response:** IBRT -i (input) -b(bright) --min 75 --max 125

ICDEL

- **Description:** Deletes input configuration.
- **Command Format:** ICDEL -i(input) -f(file)
- **Parameters:** -i(input):1 - 9
 -f(file): 1 - 64. If specified, update the File Association Menu to reflect the selected file number. If not specified, use the current file number from the ICREC query.
- **Query Format:** N/A
- **Query Response:** N/A

ICNT

- **Description:** Input Contrast Adjust
- **Command Format:** ICNT -i(input) -c(contrast)
- **Parameters:**
 -i (input): 1-9
 -c (contrast): 75.0% - 125.0% (Default: 100%)
- **Query Format:** ICNT -i(input) -?
- **Query Response:** ICNT -i(input) -c(contrast) --min 75 --max 125

ICPHO

- **Description:** Input Phase Adjust. This command is only valid for analog input types.
- **Command Format:** ICPHO -i(input) -a(ADC) -p(phase)
- **Parameters:** -i (input): 1 - 8 (7 & 8 only if itype is analog)
 -a (ADC): A/B (A:ADC A, B:ADC B)
 -p (phase): -16 - 15 (default: 0)
- **Query Format:** ICPHO -i(input) -a(ADC) -?
- **Query Response:** ICPHO -i(input) -a(ADC) -p(phase) --min -16 --max 15

ICREC

- **Description:** Recalls the saved input configuration for selected input. The selected input's IMAP is updated if the -f (file) parameter is specified.
- **Command Format:** ICREC -i (input) -f (file)
- **Parameters:** -i (input):1 - 9
 -f (file): 1 - 64. If specified, update the File Association menu to reflect the selected file number.
- **Query Format:** ICREC -i (input) -?
- **Query Response:** ICREC -i (input) -f (file)
- **List Format:** ICREC -i (input) --list
 The list returns all saved input formats.

B. Remote Control

Remote Commands

- **List Response:**

1:"1"
2:"2"
.
.
64:"64"

ICRST

- **Description:** Reset Input Configuration to the input default values
- **Command Format:** ICRST -i (input)
- **Parameters:** -i (input): 1 - 9
- **Query Format:** N/A
- **Query Response:** N/A

ICSAV

- **Description:** Saves Input Configuration. The input's IMAP is updated if the -f (file) parameter is specified.
- **Command Format:** ICSAV -i (input) -f (file)
- **Parameters:** -i (input): 1 - 9
-f (file): 1 - 64. If specified, update the File Association menu to reflect the selected file number. If not specified, use the current file number from the ICREC query.
- **Query Format:** N/A
- **Query Response:** N/A

ICSP

- **Description:** Input Colorspace Adjust
- **Command Format:** ICSP -i (input) -c (color)
- **Parameters:**
-i (input): 1 - 9
-c (color): 0-RGB, 1-SMPTE
- **Query Format:** ICSP -i (input) -?
- **Query Response:** ICSP -i (input) -c (color) --min 0 --max 1
- **List Format:** Each input type will have a different list for colorspace.
ICSP -i (input) --list

IHATV

- **Description:** Input Horizontal Active Adjust. This command is only adjustable for analog input types. Other input types will provide query information only.
- **Command Format:** IHATV -i (input) -a (active)

- **Parameters:**
 - i (input): 1 - 8 for adjustments (7 & 8 only if itype is analog); 1 - 9 for query
 - a (active): In pixels
- **Query Format:** IHATV -i (input) -?
- **Query Response:**
IHATV -i (input) -a (active) --min (active min) -- max (active max)

IHCROP

- **Description:** Input Horizontal Crop
- **Command Format:** IHCROP -i (input) -w (width)
- **Parameters:**
 - i (input): 1 - 9
 - w (width): In pixels
- **Query Format:** IHCROP -i (input) -?
- **Query Response:** IHCROP -i (input) -w(width) --min (pos min) -- max (pos max)

IHPAN

- **Description:** Input Horizontal Pan
- **Command Format:** IHPAN -i (input) -p (pan)
- **Parameters:**
 - i (input): 1 - 9
 - p (pan): In pixels
- **Query Format:** IHPAN -i (input) -?
- **Query Response:** IHPAN -i (input) -p (pan) --min (active min) -- max (active max)

IHPOS

- **Description:** Input Horizontal Position Adjust. This command is only adjustable for analog input types. Other input types will provide query information only.
- **Command Format:** IHPOS -i (input) -p (position)
- **Parameters:**
 - i (input): 1 - 8 for adjustments (7 & 8 only if itype is analog); 1 - 9 for query
 - p (position): In pixels
- **Query Format:** IHPOS -i (input) -?
- **Query Response:**
IHPOS -i (input) -p (position) --min (pos min) -- max (pos max)

B. Remote Control

Remote Commands

IHTOTAL

- **Description:** Input Horizontal Total Adjust. This command is only adjustable for analog input types. Other input types will provide query information only.
- **Command Format:** IHTOTAL -i (input) -t (total)
- **Parameters:**
 - i (input): 1 - 8 for adjustments (7 & 8 only if itype is analog); 1 - 9 for query
 - t(total): In pixels
- **Query Format:** IHTOTAL -i (input) -?
- **Query Response:** IHTOTAL -i (input) -t (total) --min (total min) -- max (total max)

IHUE

- **Description:** Input Hue Adjust. This command is only valid for SDI, Y/C and CVBS inputs.
- **Command Format:** IHUE -i (input) -h (hue)
- **Parameters:**
 - i (input): 1 - 9
 - h (hue): -90 - +90 (Default: 0)
- **Query Format:** IHUE -i (input) -?
- **Query Response:** IHUE -i (input) -h (hue) --min -90 --max 90

IMAP

- **Description:** Maps the input file configuration for the selected input.
- **Command Format:** IMAP -i (input) -f (file)
- **Parameters:** -i (input):1 - 9
 - f (file): 1 - 64
- **Query Format:** IMAP -i (input) -?
- **Query Response:** IMAP -i (input) -f (file)

IRBRT

- **Description:** Input RGB Brightness Adjust. This command is only valid for formats with the RGB color space.
- **Command Format:** IRBRT -i (input) -r (red) -g (green) -b (blue)
- **Parameters:**
 - i (input): 1 - 8
 - r (red): -25.0% - 25.0% (Default: 0%)
 - g (green): -25.0% - 25.0% (Default: 0%)
 - b (blue): -25.0% - 25.0% (Default: 0%)
- **Query Format:** IRBRT -i input -?

- **Query Response:**

IRBRT -i (input) -r (red) -g (green) -b (blue) --min -25 --max 25

IRCNT

- **Description:** Input RGB Contrast Adjust. This command is only valid for formats with the RGB color space.
- **Command Format:** IRCNT -i (input) -r (red) -g (green) -b (blue)
- **Parameters:**
 - i (input): 1 - 8
 - r (red): -25.0% - 25.0% (Default: 0%)
 - g (green): -25.0% - 25.0% (Default: 0%)
 - b (blue): -25.0% - 25.0% (Default: 0%)
- **Query Format:** IRCNT -i (input) -?
- **Query Response:**

IRCNT -i (input) -r(red) -g(green) -b(blue) --min 75 --max 125

IRES

- **Description:** Input Resolution Select
- **Command Format:** IRES -i (input) [-f (format) | -n (index)]
- **Parameters:** -i (input): 1 - 9
 - f (format): format string, i.e. "800x600 @59.94"
 - or
 - n (index): video format index (see --list)
 - s (status): 0 - valid, non-zero - invalid
- **Query Format:** IRES -i (input) -?
- **Query Response:** IRES -i (input) -f (format) -s (status)
- **List Format:** Each input type has a different list of valid resolutions.

IRES -i (input) --list
- **List Response:** Example for input type of analog:
 - 1:"NTSC (480i)"
 - 2:"720x480p"
 - 3:"PAL (576i)"
 - Etc.

ISAT

- **Description:** Input Saturation Adjust. This command is only valid for the SMPTE color space.
- **Command Format:** ISAT -i (input) -s (sat)

B. Remote Control

Remote Commands

- **Parameters:**
 - i (input): 1 - 9
 - s (saturation): 0 - 150 (Default: 100)
- **Query Format:** ISAT -i (input) -?
- **Query Response:** ISAT -i (input) -s (sat) --min 75 --max 125
- **List Response:** 0:"RGB"
1:"SMPTE"

ISEL

- **Description:** Selects the specified input as the current input to display. This command will perform the valid sync check, route the input, recall video if saved or acquire source if not saved. Includes the -f (file) parameter option. Also, the IMAP will be updated for the input if the file parameter is specified.
- **Command Format:** ISEL -i (input) -f (file)
- **Parameters:** -i (input): 1 - 9
 - f (file): 1 - 64; If specified, updates the File Association menu to reflect the selected file number. If not specified, uses the file number specified in the ICREC query.
- **Query Format:** ISEL -?
- **Query Response:** ISEL -i (input)

ISLICE

- **Description:** Input Sync Slice Threshold Adjust. This command is only valid for analog inputs.
- **Command Format:** ISLICE -i (input) -t (threshold)
- **Parameters:** -i (input): 1 - 8 for adjustments (7 & 8 only if itype is analog)
 - t(threshold): 8 - 256mV; +8 increments (default: 128mV)
- **Query Format:** ISLICE -i (input) -?
- **Query Response:** ISLICE -i (input) -t (threshold) --min 8 -- max 256

ISMP

- **Description:** Adjust Input Sample mode. This command is only adjustable for analog input types. Other input types will provide query information only.
- **Command Format:** ISMP -i (input) -s (sample mode)
- **Parameters:**
 - i (input): 1 - 8 for adjustments (7 & 8 only if itype is analog); 1 - 9 for query
 - s (sample mode): 0 - over sample, 1 - 1:1 sampling (Default: 1:1)
- **Query Format:** ISMP -i (input) -?
- **Query Response:** ISMP -i (input) -s (sample mode) --min 0 -- max 1

- **List Format:** Each input type has a different list of valid sample modes.
ISMP -i (input) --list
- **List Response:** 0:"OverSample"
1:"1:1"

ISYNC

- **Description:** Input Sync Type Adjust. This command is only valid for analog input types.
- **Command Format:** ISYNC -i (input) -s (sync)
- **Parameters:** -i (input): 1 - 8 (7 & 8 only if itype is analog)
-s (sync): 0 - auto, 1 - H/V, 2- CSync, 3- SOG (Default: auto)
- **Query Format:** ISYNC -i (input) -?
- **Query Response:** ISYNC -i (input) -s(sync) --min 0 --max 3
- **List Format:** ISYNC -i (input) --list
- **List Response:** 0:"AUTO"
1:"H/V"
2:"CSYNC"
3:"SOG"

ITYPE

- **Description:** Input Type Adjust. This command is only adjustable for the analog inputs. Other inputs will provide query information only.
- **Command Format:** ITYPE -i (input) -t (type)
- **Parameters:**
-i (input): 1 - 8 for adjustments (7 & 8 only if itype is analog) ; 1 - 9 for query
-t (type): 1-analog, 2-Y/C, 3-CVBS, 4-SDI, 5-DVI, 6-YPbPr
- **Query Format:** ITYPE -i (input) -?
- **Query Response:** ITYPE -i (input) -t (type)
- **List Format:** Each input type has a different list of valid input types.
ITYPE -i (input) --list
- **List Response:** 1:"RGB"
2:"Y/C"
3:"CVBS"
4:"SDI"
5:"DVI"
6:"YPbPr"

B. Remote Control

Remote Commands

IVATV

- **Description:** Input Vertical Active Adjust. This command is only adjustable for analog input types. Other input types will provide query information only.
- **Command Format:** IVATV -i (input) -a (active)
- **Parameters:**
 - i (input): 1 - 8 for adjustments (7 & 8 only if input is analog); 1 - 9 for query
 - a (active): In lines
- **Query Format:** IVATV -i (input) -?
- **Query Response:** IVATV -i (input) -a (total) --min (active min) -- max (active max)

IVCROP

- **Description:** Input Vertical Crop
- **Command Format:** IVCROP -i (input) -h (height)
- **Parameters:**
 - i(input): 1 - 9
 - h(height): In lines
- **Query Format:** IVCROP -i(input) -?
- **Query Response:** IVCROP -i(input) -h(height) --min (pos min) -- max (pos max)

IVPAN

- **Description:** Input Vertical Pan
- **Command Format:** IVPAN -i (input) -p (pan)
- **Parameters:**
 - i (input): 1 - 9
 - p (pan): In pixels
- **Query Format:** IVPAN -i (input) -?
- **Query Response:** IVPAN -i (input) -p (pan) --min (active min) -- max (active max)

IVPOS

- **Description:** Input Vertical Position Adjust. This command is only adjustable for analog input types. Other input types will provide query information only.
- **Command Format:** IVPOS -i (input) -p (position)
- **Parameters:**
 - i (input): 1 - 8 for adjustments (7 & 8 only if input is analog); 1 - 9 for query
 - p (position): In lines
- **Query Format:** IVPOS -i (input) -?
- **Query Response:** IVPOS -i (input) -p (position) --min (pos min) -- max (pos max)

IVTOTAL

- **Description:** Input Vertical Total Adjust. This command is a query only.
- **Parameters:** -i (input): 1 - 9
- **Query Format:** IVTOTAL -i (input) -?
- **Query Response:** IVTOTAL -i (input) -t (total)

PCOMP

- **Description:** Pulldown Compensation mode adjust.
- **Command Format:** PCOMP -i (input) -m (mode)
- **Parameters:** -i (input): 1 - 9
-m(mode): 0 - off, 1 - on (Default: off)
- **Query Format:** PCOMP -i (input) -?
- **Query Response:** PCOMP -i (input) -m (mode) --min 0 -- max 1

TAKE

- **Description:** Take the input currently on preview onto program.
- **Command Format:** TAKE
- **Command Params:** None

Output Commands

BLACK

- **Description:** Set the mixer to output black.
- **Command Format:** BLACK -m (mode)
- **Parameters:** -m (mode): 0 - off, 1 - on
- **Query Format:** BLACK -?
- **Query Response:** BLACK -m (mode) --min 0 --max 1

OAVAIL

- **Description:** Query-only command used to identify whether the preview output mezzanine is installed
- **Query Format:** OAVAIL -o (output) -?
- **Parameters:** -o (output): 1 - DVI, 3 - Preview DVI
-m (mode): 0 - output not available, 1 - output available
- **Query Response:** OAVAIL -o (output) -m (mode)

OCSAV

- **Description:** Save Output Configuration
- **Command Format:** OCSAV

B. Remote Control

Remote Commands

- **Parameters:** -o output: 1 - DVI, 3 - Preview DVI
- **Query Format:** N/A
- **Query Response:** N/A

OGM

- **Description:** Set Output Gamma
- **Command Format:** OGM -o (output) -g (gamma)
- **Parameters:**
 - o output: 1 - DVI
 - g gamma: 1.0 to 3.0; +0.1 increment (Default: 1.0)
- **Query Format:** OGM -o (output) -?
- **Query Response:** OGM -o (output) -g (gamma) --min 1 -- max 3

ORBM

- **Description:** Output Raster Box Mode
- **Command Format:** ORBM -o (output) -m (mode)
- **Parameters:**
 - o (output): 1 - DVI, 3 - Preview DVI
 - m (mode): 0-off, 1-on
- **Query Format:** ORBM -o (output) -?
- **Query Response:** ORBM -o (output) -m (mode) --min 0 -- max 1

ORES

- **Description:** Output Resolution
- **Command Format:** ORES -o (output) [-f (format) | -n (index)]
- **Parameters:** -o (output): 1 - DVI, 3 - Preview DVI
 - f (format): format string, i.e. "1600x1200 @60"
 - (Default: 1024x768 @ 59.94)
 - or
 - n (index): video format index (see list response)
- **Query Format:** ORES -o (output) -?
- **Query Response:** ORES -o (output) -f(format)
- **List Format:** ORES -o (output) --list
- **List Response:** 2: "720x480p"
 - 4: "720x575p"
 - 5:"640x480 @59.94"
 - 6:"640x480 @60"
 - 7:"640x480 @72"
 - 8:"640x480 @75"
 - 9:"640x480 @85"

10:"800x600 @50"
 11:"800x600 @56"
 12:"800x600 @59.94"
 13:"800x600 @60"
 14:"800x600 @72"
 15:"800x600 @75"
 16:"800x600 @85"

OSRC

- **Description:** Selects the input source for the preview output (preview or program).
- **Command Format:** OSRC -s (source)
- **Parameters:** -s (source): 0-preview, 1-program
- **Query Format:** OSRC -?
- **Query Response:** OSRC -s (source)
- **List Format:** OSRC --list
- **List Response:** 0:"PREVIEW"
1:"PROGRAM"

OSYNC

- **Description:** Output Sync Type Adjust.
- **Command Format:** OSYNC -o (output) -s (sync)
- **Parameters:**
 - o (output): 1 - DVI, 2 - Analog, 3 - Preview DVI, 4 - Preview Analog
 - s (sync): 1 = +H+V, 2 = +H-V, 3 = -H+V, 4 = -H-V, 5 = CSync for analog only (Defaults: DVI : +H+V, analog: -H-V)
- **Query Format:** OSYNC -o (output) -?
- **Query Response:** OSYNC -o (output) -s(sync) --min 1 --max 4 (max returned for analog is 5)
- **List Format:** OSYNC -o (output) --list
- **List Response:** 1:"+H+V"
2:"+H-V"
3:"-H+V"
4:"-H-V"
5:"CSync" (returned for analog only)

OTPM

- **Description:** Output Test Pattern Mode
- **Command Format:** OTPM -o (output) - m (mode)

B. Remote Control

Remote Commands

- **Parameters:**
 - o (output): 1 - DVI, 3 - Preview DVI
 - m (mode): 0 - off, 1 - on
- **Query Format:** OTPM -o (output) -?
- **Query Response:** OTPM -o (output) - m (mode) --min 0 -- max 1

OTPT

- **Description:** Output Test Pattern Type
- **Command Format:** OTPT -o (output) - t (type)
- **Parameters:** -o (output): 1 - DVI, 3 - Preview DVI
- **-t (type):**
 - 1 - H Ramp
 - 2 - V Ramp
 - 3 - 100% Col Bars
 - 4 - 16x16 Grid
 - 5 - 32x32 Grid
 - 6 - Burst
 - 7 - 75% Col bars
 - 8 - 50% Gray
 - 9 - Gray Steps 1
 - 10 - Gray Steps 2
 - 11 - White
 - 12 - Black
 - 13 - Red
 - 14 - Green
 - 15 - Blue
- **Query Format:** OTPT -o (output) -?
- **Query Response:** OTPT -o (output) - t (type) --min 1 -- max 15
- **List Format:** OTPT -o (output) --list
- **List Response:**
 - 1:"H Ramp"
 - 2:" V Ramp"
 - 3:"100% Col Bars"
 - 4:"16x16 Grid"
 - 5:"32x32 Grid"
 - 6:"Burst"
 - 7:"75% Col bars"
 - 8:"50% Gray"
 - 9:"Gray Steps 1"
 - 10:"Gray Steps 2"
 - 11:"White"

12:"Black"
13:"Red"
14:"Green"
15:"Blue"

System Commands

AUTOCFG

- **Description:** Auto Input Configuration Mode
- **Command Format:** AUTOCFG -m (mode)
- **Parameters:** -m (mode): 0 - off, 1 - on (default: off)
- **Query Format:** AUTOCFG -?
- **Query Response:** AUTOCFG -m (mode) --min 0 -- max 1

AUTOSAVE

- **Description:** Auto Input Settings Save
- **Command Format:** AUTOSAVE -m (mode)
- **Parameters:** -m (mode): 0 - off, 1 - on (default: off)
- **Query Format:** AUTOSAVE -?
- **Query Response:** AUTOSAVE -m (mode) --min 0 -- max 1

AUTOTAKE

- **Description:** Auto Take Mode
- **Command Format:** AUTOTAKE -m (mode)
- **Parameters:** -m (mode): 0 - off, 1 - on (default: off)
- **Query Format:** AUTOTAKE -?
- **Query Response:** AUTOTAKE -m (mode) --min 0 -- max 1

BLKTRAN

- **Description:** Sets whether going to black is a direct transition or requires a TAKE.
- **Command Format:** BLKTRAN -m (mode)
- **Parameters:** -m (mode): 0 - do an immediate transition, 1 - take is required (Default: off)
- **Query Format:** BLKTRAN -?
- **Query Response:** BLKTRAN -m (mode) --min 0 -- max 1

CONTEXT

- **Description:** Sets menu context
- **Command Format:** CONTEXT -m (mode)

B. Remote Control

Remote Commands

- **Parameters:** -m (mode): 0 - off, 1 - on
- **Query Format:** CONTEXT -?
- **Query Response:** CONTEXT -m (mode) --min 0 -- max 1

DIAG

- **Description:** Performs a system diagnostic test. The results are logged into a file which may be displayed using DIAGD.
- **Command Format:** DIAG
- **Parameters:** None
- **Query Format:** N/A
- **Query Response:** N/A

DIAGD

- **Description:** Display the results of the last performed system diagnostic test.
- **Command Format:** DIAGD
- **Parameters:** None
- **Query Format:** N/A
- **Query Response:** N/A

ISTAT

- **Description:** Query only command for the input status type and format.
- **Query Format:** ISTAT -?
- **Query Response:** ISTAT -t "(input type)" -f "(input format)"

LCLR

- **Description:** Clear the selected log (ram copy, not flash).
- **Command Format:** LCLR -l (log)
- **Parameters:** -l (log): 0-combined, 1-debug, 2-warning, 3-error
- **Query Format:** N/A
- **Query Response:** N/A

LDMP

- **Description:** Display the current log messages (ram copy, not flash) for the selected log.
- **Command Format:** LDMP -l (log)
- **Parameters:** -l (log): 0-combined, 1-debug, 2-warning, 3-error
- **Query Format:** N/A
- **Query Response:** N/A

LFEN

- **Description:** Sets the mode for the selected log. When selected, the messages for that log will be written to flash every time interval specified in (LINT).
- **Command Format:** LFEN -l (log) -m (mode)
- **Parameters:** -l (log): 0-combined, 1-debug, 2-warning, 3-error
-m (mode): 0 - disable, 1 - enable
- **Query Format:** N/A
- **Query Response:** N/A

LINT

- **Description:** Sets the time interval for writing the enabled logs to flash.
- **Command Format:** LINT -t (time interval)
- **Parameters:** -t (time interval): 1 - 60 seconds
- **Query Format:** N/A
- **Query Response:** N/A

LOCKOUT

- **Description:** Controls the lockout mode of the front panel. With full lockout mode enabled, all keys and menu will be deactivated. The executive mode will lock out all but the input bus keys (1 through 8, SDI, and LOGO).
- **Command Format:** LOCKOUT -m (mode) -f
- **Parameters:** -m (mode): 0 - disable, 1 - full lockout, 2 - executive mode
(default: 0 - disable)
-f: Command from front panel
- **Query Format:** LOCKOUT -?
- **Query Response:** LOCKOUT -m (mode) -- min 0 -- max 2

OSTAT

- **Description:** Query only command for the output status type and format.
- **Query Format:** OSTAT -?
- **Query Response:** OSTAT -t "(output type)" -f "(output format)"

PREVIEW

- **Description:** Query only command for the input, key and black button status on preview. If the black, key, or scaler path is not present on preview, then these options are not returned.
- **Parameters:** -i (input): 1 - 9
-k: key on preview
-b: black on preview
-l: logo on preview
-a: A or B path of scaler input on preview

B. Remote Control

Remote Commands

- **Query Format:** PREVIEW -?
- **Query Response:** PREVIEW -i(input) -k -b

PROGRAM

- **Description:** Query only command for the input, key and black button status on program. If the black, key, or scaler path is not present on program, then these options are not returned.
- **Parameters:** -i (input): 1 - 9
 - k: key on preview
 - b: black on preview
 - l: logo on preview
 - a: A or B path of scaler input on preview
- **Query Format:** PROGRAM -?
- **Query Response:** PROGRAM -i(input) -k -b

RESET

- **Description:** Reset unit
- **Command Format:** RESET [-f | -s]
- **Parameters:**
 - f : factory reset
 - or
 - s: soft reset
- **Query Format:** N/A
- **Query Response:** N/A

SAVE

- **Description:** System Save
- **Command Format:** SAVE
- **Parameters:** N/A
- **Query Format:** N/A
- **Query Response:** N/A

SERIAL

- **Description:** Sets the serial port.
- **Command Format:** SERIAL -b (baud) -p (parity/etc.) -h (handshaking)
- **Parameters:** -b (baud): 0 - 9600, 1 - 38400, 2 - 57600, 3 - 115200 (default: 115200)
 - p (parity/etc): 0 - N81, 1 - E71, 2 - O71, 3 - E72, 4 - O72 (default: N81)
 - h (handshaking): 0 - off, 1 - on (default: on)

- **Query Format:** SERIAL -? - (option letter)
The SERIAL query will return only one option parameter at a time. If no option is specified, an error code will be returned.
- **Query Response:** SERIAL -b (baud) --min 0 -- max 3
SERIAL -p (parity/etc) --min 0 -max 4
SERIAL -h (handshaking) --min 0 -max 1

TEMP

- **Description:** Query only command for the temperature of the unit.
- **Query Format:** TEMP -?
- **Query Response:** TEMP -c (celsius) -f (fahrenheit)

TRNTIME

- **Description:** Set transition time
- **Command Format:** TRNTIME -s (seconds)
- **Parameters:** -s (seconds): 1.5 - 5.0 (default: 1.5)
- **Query Format:** TRNTIME -?
- **Query Response:** TRNTIME -s (seconds) --min 1.5 -- max 5

VER

- **Description:** Display Version info
- **Command Format:** VER
- **Parameters:** N/A
- **Query Format:** N/A
- **Query Response:** N/A

VFDBRT

- **Description:** Set VFD brightness
- **Command Format:** VFDBRT -b (brightness) -f
- **Parameters:**
 - b (brightness): 1 - 16 (default: 10)
 - f: Command from front panel
- **Query Format:** VFDBRT -?
- **Query Response:** VFDBRT -b (brightness) --min 1 -- max 16

Key Commands

LKEY

- **Description:** Luminance Key definition
- **Command Format:** LKEY -m (mode) -s (source) -c (clip) -g (gain) -o (opacity) -h (hoffset) -v (v offset)
- **Command Params:**
 - m mode: 0-off, 1-on (Default: off)
 - s source: 1-6 (analog) 7-8 (DVI), 9-SDI
 - c clip: 0 - 1023 (default: 0)
 - g gain: 0 - 1023.99 (default: 1.00)
 - o opacity: 0-1023 (default: 1023)
 - h hoffset: +/- ½ (input hact - output hact)
 - v voffset: +/- ½ (input vact - output vact)
- **Query Format:** LKEY -? -(option letter)

The LKEY query will return only one option parameter at a time. If no option is specified, an error code will be returned.
- **Query Response:** LKEY -m (mode) --min 0 --max 1
LKEY -s (source) --min 0 --max 11
LKEY -c (clip) --min 0 --max 1023
LKEY -g (gain) --min 0 --max 1023.99
LKEY -o (opacity) --min 0 --max 1023
LKEY -h (hoffset) --min (hoffset min) -max (hoffset max)
LKEY -v (voffset) --min (voffset min) -max (voffset max)
- **List Format:** LKEY --list
The list command for LKEY returns the possible values for the source parameter.
- **List Response:** 1:"1"
2:" 2"
3:"3"
4:"4"
5:"5"
6:"6"
7:"7"
8:"8"
9:"SDI"

LOGO Commands

LOGODEL

- **Description:** Delete the selected logo file.
- **Command Format:** LOGODEL -l (logo)
- **Command Params:** -l logo: 1 - 3 (Default: 1)
- **Query Format:** N/A
- **Query Response:** N/A

LOGOSAVE

- **Description:** Save the image on Program output to the selected logo frame store and file.
- **Command Format:** LOGOSAVE -l (logo)
- **Command Params:** -l logo: 1 - 3 (Default: 1)
- **Query Format:** N/A
- **Query Response:** N/A

LOGOSEL

- **Description:** Logo selection
- **Command Format:** LOGOSEL -l (logo)
- **Command Params:** -l logo: 1 - LOGO1, 2 - LOGO2, 3 - LOGO3 (Default: LOGO1)
- **Query Format:** LOGOSEL -?
- **Query Response:** LOGOSEL -l (logo) --min 1 --max 3
- **List Format:** LOGOSEL --list
- **List Response:** 1:"LOGO1"
2:"LOGO2"
3:"LOGO3"

LOGOSTAT

- **Description:** The logo format status. This command is a query only.
- **Command Params:** -l logo: 1 - LOGO1, 2 - LOGO2, 3 - LOGO3
- **Query Format:** LOGOSTAT -l (logo) -?
- **Query Response:** LOGOSTAT -l (logo) -s (status string)

B. Remote Control

Remote Commands



C. Contact Information

In This Appendix

The following topics are discussed in this Appendix:

- [Warranty](#)
- [Return Material Authorization \(RMA\)](#)
- [Contact Information](#)

Warranty.

Return Material Authorization (RMA)

In the unlikely event that a product is required to be returned for repair, please call the following number and ask to receive a Return Merchandise Authorization number (RMA).

- +1 (800) 332-3771

RMA Conditions are listed below:

- Prior to returning any item, you must receive a Return Merchandise Authorization (RMA) number.
- All RMA numbers must appear on their return-shipping label.
- RMA numbers are valid for ten (10) days from issue date.
- All shipping and insurance charges on all RMAs must be prepaid by the customer

C. Contact Information

Contact Information

Contact Information

FSR Inc.

244 Bergen Boulevard

West Paterson, NJ 07424

- Phone: +1 (800) 332-3771
- Fax: +1 (973) 785-3318
- Website: www.fsrinc.com
- Email: sales@fsrinc.com

Technical Support

- Tech Line: +1 (800) 332-3771



Index

Numerics

10/100BaseT	26
1-1 Sampling	61
3-2 film pulldown	64

A

AC	
connector	26
power and voltage selection	30
power cords	30
power installation	29
ACQ (command)	133
Acrobat usage	14
navigating and searching	14
Adapter information	28
Address	
IP	76
MAC	76
Address, company	3, 158
ADJUST	
knob	20, 21
using knob	39
Adjust	
analog input sources	60
background color	57
brightness	58
color balance	58
colorspace	56
contrast	58
digital input sources	57
hue/saturation color balance	59
image	57
input format	55
input parameters	57
input type	56
NTSC input sources	57
output format	48
output gamma	49
output sync	49
PAL input sources	57
processing	63

raster box	49, 52
RGB color balance	59
sample phase	62
test pattern	48
timing	60
transition time	47
VFD brightness	74
Adjust On	55
Agency specifications	115
Analog	
15-pin D connector pinouts	116
inputs	25
output	26
sync	49, 53
Application questions	18
Aspect Ratio	58
Asterisks	44, 55
Auto	
black, take	73
config	57, 61
input config	72
input save	72
key, take	73
sync	63
take	72
Auto acquire	
mode	70
understanding	86
Auto take	
off	72
off, black	93
off, key	96
on	72
on, black	94
on, key	97
AUTOACQ (command)	133
AUTOCFG (command)	149
AUTOSAVE (command)	149
AUTOTAKE (command)	149

B

BACKGND (command)	134
-------------------	-----

Index

Background color, adjust	57
Baud	77
Best guess format	55
Black	
auto take	73
auto take off	93
auto take on	94
background	57
button	23
using	93
BLACK (command)	145
Black Auto Take	
off	23
on	24
Blinking (button)	22, 35
BLK, using	93
BLKTRAN (command)	149
BLKVID (command)	134
Block diagram	18
BNC breakout cable	32
Brackets	40, 44, 55
Brightness	58
VFD	74
Button	
BLACK	23
FRZ	23
input	22
KEY	24
LOGO	23
SDI	23
states	35
TAKE	20, 24
Button state	
blinking	22, 35
lit solid	22, 35
off	22, 35

C

Cable	
equalization	79
information	28
CBLEQ (command)	134
Change history	6
Chapter structure	13
Chassis internal temperature	80
Clip	68
Color	
background	57
balance	58
Colorspace	56
Command	
ACQ	133
AUTOACQ	133
AUTOCFG	149
AUTOSAVE	149

AUTOTAKE	149
BACKGND	134
BLACK	145
BLKTRAN	149
BLKVID	134
CBLEQ	134
CONTEXT	149
DHCP	132
DIAG	150
DIAGD	150
EDID	134
EDIDTYPE	135
EMAC	132
FREEZE	135
GATEWAY	133
IADJ	135
IAR	135
IAUTOC	136
IAVAIL	136
IBRT	136
ICDEL	137
ICNT	137
ICPHO	137
ICREC	137
ICRST	138
ICSAV	138
ICSP	138
IHATV	138
IHCROP	139
IHPAN	139
IHPOS	139
IHTOTAL	140
IHUE	140
IMAP	140
IP	133
IRBRT	140
IRCNT	141
IRES	141
ISAT	141
ISEL	142
ISLICE	142
ISMP	142
ISTAT	150
ISYNC	143
ITYPE	143
IVATV	144
IVCROP	144
IVPAN	144
IVPOS	144
IVTOTAL	145
LCLR	150
LDMP	150
LFEN	151
LINT	151
LKEY	154
LOCKOUT	151
LOGODEL	155

Index

LOGOSAVE	155
LOGOSEL	155
LOGOSTAT	155
OAVAIL	145
OCSAV	145
OGM	146
ORBM	146
ORES	146
OSRC	147
OSTAT	151
OSYNC	147
OTPM	147
OTPT	148
PCOMP	145
PREVIEW	151
PROGRAM	152
protocol	126
remote	132
RESET	152
responses	126
SAVE	152
SERIAL	152
SUBNET	133
TAKE	145
TEMP	153
TRNTIME	153
VER	153
VFDBRT	153
Command list	129
Communicating with CP-200	125
Communications	
connections	32
specifications	115
Company address	3, 158
Components, front panel	20
Config	
network	75
save system	81
Configuration	
delete input	66
recall input	67
reset input	64
save input	65
save output	49
configuration files	70
Configuration files, selecting	79–80
Connection, format table	32
Connectivity diagram	18
Connector	
AC	26
analog 15-pin D pinouts	116
DVI-I pinouts	117
Ethernet	26
Ethernet pinouts	118
rear panel	25
CONTEXT (command)	149
Context, menu	73
Contrast	58
Control overview	34
Conventions	14
menu system	39
status menu	44
Copy protection	17
Copyright	2
CP-100	
home page	110
restart	111
CP-200	
block diagram	18
button states	35
command list	129
communicating with	125
communications connections	32
connectivity diagram	18
control overview	34
features	15
front panel	20
GUI connection and launch	104
GUI connections	32
GUI operation	103
hardware installation	27
hardware orientation	19
home page	105
input connections	31
introduction to	13
menu tree	38
operation	33
output connections	31
rear panel connectors	25
remote commands	132
remote control protocol	125
specifications	113
system diagram	31
upgrading software	107
CSync	63
Cursor	21
edit	39
navigation	39
Custom aspect ratio	58

D

Data bits	77
Delete	
input configuration	66
LOGO	70
DHCP	74, 132
server	75
DHCP (command)	132
DIAG (command)	150
DIAGD (command)	150
Diagnostics menu	81
Diagram	

Index

connectivity	18
system	31
Display	21
brightness	74
section	20, 21
Documentation conventions and symbols	14
Double arrow	21
DVI	
cable equalization	79
cable equalizer menu	79
inputs	25
output	26
sync	49, 53
DVI-I	
connector pinouts	117
connectors	25

E

EDID	
format	77
input	77
setup	77
setup menu	77
type (7, 8)	78
EDID (command)	134
EDIDTYPE (command)	135
Edit cursor	39
Effects section	20, 23
Electrical specifications	115
EMAC	132
Equalization	79
set to default	79
set to maximum	79
set to minimum	79
Equipment marking terms	5
Error codes	128
general failures	128
no error	128
ESC	22
using	39, 40
Ethernet	
address	75
connection	32
connector	26
connector pinouts	118
Menu	74
troubleshoot connection	112
Executive lockout mode	101
Extended Display Identification Data	77

F

Factory	
---------	--

default	82
reset	82
reset menu	82
Fade	
to black from source plus key	99
up to source plus key	100
FCC statement	2
Features, CP-200	15
File Association	
menu	16, 79
Flip-flop mode	85
Format	
asterisks	55
best guess	55
brackets	55
connection table	32
input	55
output	48
Freeze	23
using	92
FREEZE (command)	135
Front panel	
components	20
display section	20
executive lockout mode	101
full lockout mode	101
FRZ	
button	23
using	92
FSR	
technical support information	3, 158
warranty	157
Full lockout mode	101
Function, quick reference table	41

G

Gain	69
Gamma	49
Gateway	
menu	75
set	75
GATEWAY (command)	133
Gray background	57
Guarantee and compensation	2
GUI	
connection and launch	104
connections	32
differences from physical control panel	106
how to connect and launch	104
operation	103
operations	106
similarities to physical control panel	106
status menu	105
up/down arrows	106
web-based	16

Index

H

H	
active	62
offset	69
pan	58
position	62
size	57
total	62
Handshaking	77
Hardware	
installation	27
orientation	19
requirements, upgrading software	108
HD-15 connectors	25
HDCP	17
compliant device	17
compliant monitor	86
protocol	15
repeater	17, 45
status	45
using	86
High-Bandwidth Digital Content Protection	17
History, change	6
Horizontal active area	62
How hot is my system	80
How to	
adjust sample phase	62
capture and store a LOGO	89
communicate with CP-200	125
connect and launch the GUI	104
delete configuration files	66
edit IP address	76
enable/disable executive lockout	102
freeze and un-freeze an input	92
install power	29
install signals to/from CP-200	31
lock/unlock front panel	101
power up	34
transition inputs to Program	84
transition to a saved logo	90
transition to/from black, auto take off	93
transition to/from black, auto take on	94
transition to/from key, auto take off	96
transition to/from key, auto take on	97
troubleshoot Ethernet connection	112
upgrade software via Ethernet	109
use menu system	39
use the setup menu	46
use this guide	14
Hue	59
Hue/Saturation color balance menu	59
Hyperlinks	14

I

IADJ (command)	135
IAR (command)	135
IAUTOC (command)	136
IAVAIL (command)	136
IBRT (command)	136
ICDEL (command)	137
ICNT (command)	137
ICPHO (command)	137
ICREC (command)	137
ICRST (command)	138
ICSAV (command)	138
ICSP (command)	138
IHATV (command)	138
IHCROP (command)	139
IHPAN (command)	139
IHPOS (command)	139
IHTOTAL (command)	140
IHUE (command)	140
Image adjust menu	57
IMAP (command)	140
In Auto Acquire	55, 70
Information, cables and adapters	28
Input	
auto config	72
auto save	72
buttons	22
colorspace	56
configuration file	64
connections	31
delete configuration	66
DVI cable equalizer	79
format	44, 55
format table	120
format, next	45
menu	53
previewing	50
processing	63
recall configuration	67
reset configuration	64
save configuration	65
SDI	26
selection rules	84
source, key	68
specifications	114
type	44, 56
type, next	45
Inputs	
analog	25
DVI	25, 68
protected and unprotected	86
section	20, 22, 24
source signals	15
using	84
Inspection	28

Index

Installation	
hardware	27
power	29
rack mount	29
safety precautions	28
signals	31
site preparation	28
unpacking and inspection	28
Introduction to	
CP-200	13
keying	95
Invalid signal	55, 71
IP	133
address	75, 76
address, port 23 (Telnet)	125
IRBRT (command)	140
IRCNT (command)	141
IRES (command)	141
ISAT (command)	141
ISEL (command)	142
ISLICE (command)	142
ISMP (command)	142
ISTAT (command)	150
ISYNC (command)	143
ITYPE (command)	143
IVATV (command)	144
IVCROP (command)	144
IVPAN (command)	144
IVPOS (command)	144
IVTOTAL (command)	145

K

Key	
auto take	73
auto take off	96
auto take on	97
clip	68
fade to black from source plus key	99
fade up to source plus key	100
gain	69
H offset	69
input source	68
introduction to	95
luminance	16
mix down	98
mix source plus key down	99
mix source plus key up	98
mix up	98
opacity	69
performing	96
setup menu	68
transition combinations	97
transition source under key	99
using	95
V offset	69

Key Auto Take	
off	24
on	24
KEY button	24

L

LCLR (command)	150
LDMP (command)	150
LFEN (command)	151
Line voltage selection	30
LINT (command)	151
List, commands	129
Lit solid (button)	22, 35
LKEY (command)	154
Lockout	
executive mode	101
full lockout mode	101
LOCKOUT (command)	151
LOGO	
button	23
delete	70
how to capture and store	89
in executive lockout mode	101
save	70
selection	69
setup menu	69
status	69
transitioning to	90
using	88
LOGODEL (command)	155
LOGOSAVE (command)	155
LOGOSEL (command)	155
LOGOSTAT (command)	155
Luminance key	16

M

MAC Address	76
Macrovision copy protection	64
Main outputs	26
Menu	
Adjust On	55
context	44, 73
diagnostics	81
display	21
DVI cable equalizer	79
EDID setup	77
Ethernet	74
Executive Mode	102
factory reset	82
File Association	71
File Recall	79–80
gateway	75

Index

GUI status	105
hue/saturation color balance	59
image adjust	57
input	53
input file association	16, 79
key setup	68
LOGO setup	69
netmask	75
output	47
output sync setup	49
Preview	50
RGB color balance	59
rules and conventions	39
serial setup	76
set static IP	75
setup	46
status	44
Sync Setup	52
system	73
system temperature	80
tech support	82
test pattern	48
timing adjust	60
tree	38
usage, rules	39
user preference	70
value in brackets	40
Mix	
key down	98
key up	98
plus digital key	47
source plus key down	99
source plus key up	98
Mode	
flip-flop	85
test pattern	48

N

Navigation cursor	21, 39
Netmask	
menu	75
set	75
Network config	75

0

OAVAIL (command)	145
OCSAV (command)	145
Off (button)	22, 35
Offset	
H	69
V	69
OGM (command)	146

Opacity	69
Operation	33
GUI	106
quick setup	36
Operators safety summary	4
ORBM (command)	146
ORES (command)	146
Orientation, hardware	19
OSRC (command)	147
OSTAT (command)	151
OSYNC (command)	147
OTPM (command)	147
OTPT (command)	148
Output	
analog	26
connections	31
DVI	26
format	48
format (Preview)	51
format table	120
gamma	49
main	26
menu	47
preview	26
save configuration	49
specifications	114
sync setup menu	49
test pattern	48
Oversample	61
Over-temp	80
Overview	
control	34
software upgrade	108

P

Page	
CP-100 home	110
CP-200 home	105
select file	111
upload status	111
Pan	57
Parity	77
PCOMP (command)	145
PDF file usage	14
navigating and searching	14
Performing a key	96
Phase A, Phase B	62
Phone, tech support	82
Physical specifications	115
Pinouts	116
analog 15-pin D connector	116
DVI-I connector	117
Ethernet connector	118
serial connector	119
Power	

Index

cord, line voltage selection	30
installation	29
precautions	30
up and initialization	34
Preview	
menu	50
output format	51
save configuration	53
sync setup	52
PREVIEW (command)	151
Preview outputs	26
Previewing input signals	50
Processing menu	63
PROGRAM (command)	152
Protocol	
command	126
remote control	125
Pulldown Compensation	64
Q	
Query options	126
Quick	
function reference	41
setup and operations	36
R	
Rack mount installation	29
Raster Box	49, 52
Ratio, aspect	58
Rear panel connectors	25
Recall	
input configuration	67
Reference, quick function table	41
Remote control protocol	125
Repeater, HDCP	17, 45
RESET	152
Reset	
all	59
config	64
factory	82
input configuration	64
serial parameters	77
Resolutions, input and output	15
Restart CP-100	111
Return material authorization	157
RGB color balance menu	59
RMA	157
Rules, input selection	84

S

Safety	
precautions	28
summary	4
Sample phase, adjust	62
Sampling	61
Saturation	59
Save	
config	49, 65, 81
input configuration	65
input, auto	72
LOGO	70
output configuration	49
Preview configuration	53
system config	81
system state	81, 82
SAVE (command)	152
Scaling and de-interlacing	16
SDI	
button	23
input	26
Section	
display	20, 21
effects	20, 23
inputs	20, 22, 24
SEL	21
using	39, 40
Select file page	110
Selection, input rules	84
Serial	
communications	26
connection	32
connector	26
connector pinouts	119
setup	76
setup menu	76
SERIAL (command)	152
Set	
gateway	75
netmask	75
static IP	75
Setup	
EDID	77
menu, using	46
serial	76
Signal installation	31
Site preparation	28
Size	57
Software	
requirements, upgrading	108
upgrade overview	108
upgrade via Ethernet	109
upgrading	107
version	35, 82
SOG	63

Index

Source transition under key	99
Specifications	113
agency	115
communications	115
electrical	115
input	114
input and output format table	120
output	114
physical	115
pinouts	116
Standard mix	47
Static IP	75
menu	75
Status	
HDCP	45
LOGO	69
menu	44
menu, conventions	44
menu, input format	44
menu, input type	44
menu, next input format	45
menu, next input type	45
Status menu, GUI	105
Stop bits	77
SUBNET (command)	133
Support, technical information	3, 158
Symbols	14
Sync	
analog	49, 53
auto	63
CSync	63
DVI	49, 53
selection	63
setup (Preview outputs)	52
setup menu	49
slice	64
SOG	63
Sync Setup menu	52
System	
config, save	81
diagram	31
menu	73
temperature menu	80
T	
Table	
format connections	32
input and output formats	120
quick function reference	41
TAKE	
button	20, 24
command	145
Tech support	
menu	82
phone	82

software version	82
Technical support information	3, 158
Telnet	26
using	125
TEMP (command)	153
Temperature	80
over-temp condition	80
Terms, equipment marking	5
Test pattern	
generator	16
menu	48
mode	48
raster box	49, 52
type	48
Timing	
1-1 sampling	61
adjust menu	60
oversample	61
Trademarks	3
Trans time	47
Transition time	47
Transitioning	
automatically	72
to a saved logo	90
Tree, menu	38
TRNTIME (command)	153
Troubleshoot Ethernet connection	112
Type	
input	56
test pattern	48

U

Understanding auto acquire	86
Unpacking	28
Up/Down arrows	106
Upgrade	
software	107
software via Ethernet	109
Upload	
dialog	111
status page	111
User preference	
auto input save	72
auto take	72
menu	70
menu context	73
Using	
auto acquire	70
black	93
BLK	93
ESC button	39, 40
freeze	92
HDCP	86
inputs	84
Keys	95

Index

LOGO	88
SEL button	39, 40
setup menu	46

V

V	
active	62
offset	69
pan	58
position	62
size	57
total	62
Vacuum Fluorescent Display	21
VER (command)	153
Version, software	82
Vertical active area	62
VFD	21
brightness	74
VFDBRT (command)	153

W

Warranty	157
----------------	-----