

# Lamp Module Replacement Instructions: SP-LAMP-073

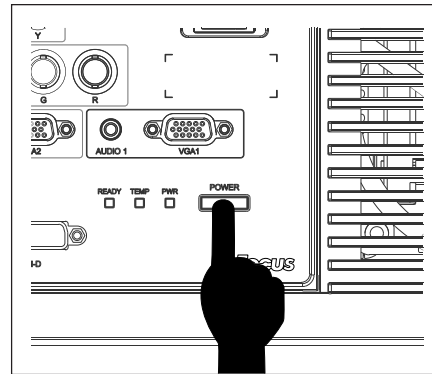
## NOTES:

Use the InFocus lamp module designed for this projector. You can order new lamps from [www.infocus.com](http://www.infocus.com) (in select areas), your retailer or your dealer. **Only genuine InFocus lamps are tested for use in this projector.** Use of non InFocus lamps may cause electrical shock and fire, and may void the projector warranty. InFocus is not liable for the performance, safety or certification of any other lamps.

## WARNINGS:

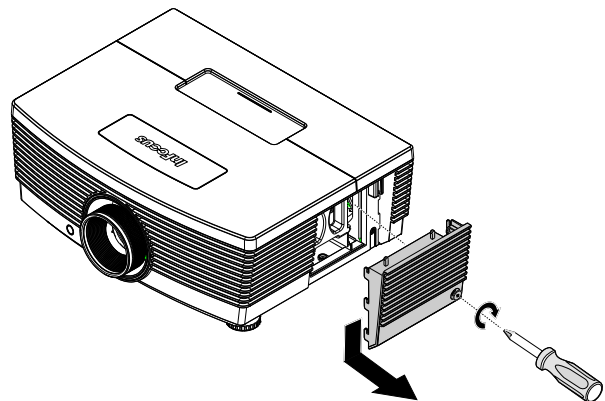
- The projector uses a high-pressure mercury glass lamp. The lamp may fail prematurely, or it may rupture with a popping sound if jolted, scratched, or handled while hot. The risk of lamp failure or rupture also increases as the lamp age increases.
- To avoid burns, turn off and unplug the projector for at least 60 minutes before you replace the lamp. Failure to do so could result in a severe burn.
- Unplug the power cord before replacing the lamp.
- Do not drop the lamp module. The glass may shatter and cause injury.
- Do not touch the glass surface of the lamp module. Fingerprints can obscure projection sharpness and may cause the glass to shatter.
- Be extremely careful when removing the lamp module. In the unlikely event that the lamp ruptures, small glass fragments may be generated. The lamp module is designed to contain most of these fragments, but use caution when removing it.
- Before replacing a ruptured lamp, clean the lamp compartment and dispose of cleaning materials. Wash hands after lamp replacement.
- When replacing the lamp while the projector is ceiling-mounted, wear protective eyewear to prevent eye injury.
- Hg-Lamp contains mercury. Manage with accordance with local disposal laws. See [www.lamprecycle.org](http://www.lamprecycle.org)

1. Turn off the power to the projector by pressing the Power button twice.
2. Disconnect the power cord.
3. Wait 60 minutes to allow the projector and lamp to cool thoroughly.



4. Loosen the captive screw on the lamp door.
5. Pull up and remove the lamp door.

**WARNING:** Do not turn the power on with the lamp door removed. Do not insert your fingers between the lamp and the projector. The sharp edges inside the projector may cause injuries.

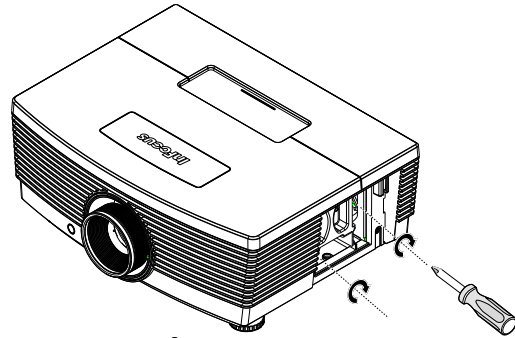


# Touchboards

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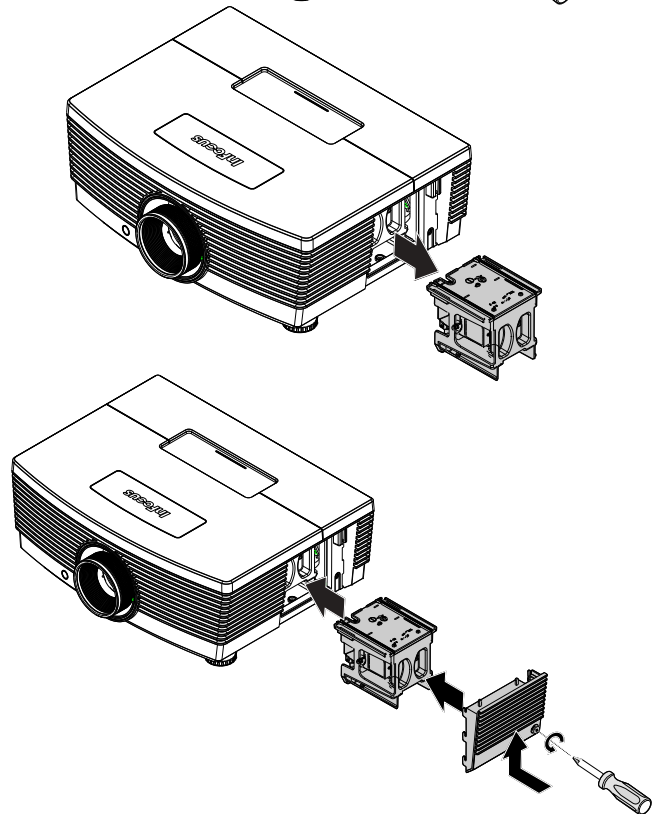
- Loosen the two (2) captive screws that attach the lamp module to the projector. Carefully remove the lamp module, using the handles and pull out. **Dispose of the lamp in an environmentally proper manner.**



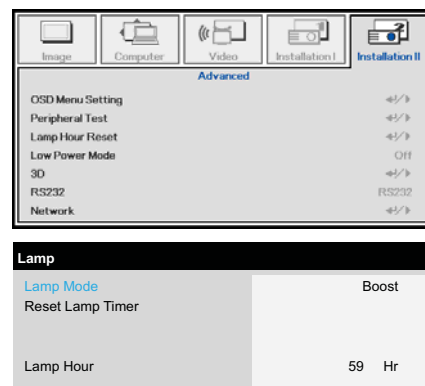
- Reverse steps 1 – 6 to install the new lamp module. While installing, align the lamp module with the connector and ensure it is level to avoid damage.

**Note:** The lamp module must sit securely in place and the lamp connector must be connected properly before tightening the screws.

- Plug in the power cord and press the **Power** button to turn on the projector.



- To reset the lamp hour timer:
  - IN5312/IN5314:** Navigate to the **Installation II >> Advanced** menu using the projector keypad or remote and select **Lamp Hour Reset**. Press the left and right arrow buttons to adjust the settings.
  - IN5316HD/IN5318:** Navigate to the **Setup >> Advanced >> Lamp** menu using the projector keypad or remote and select **Reset Lamp Timer**. Press the left and right arrow buttons to adjust the settings.



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# InFocus

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