PicoScope 2000 Series (A API)

PC Oscilloscopes

Programmer's Guide

ps2000apg.en r6

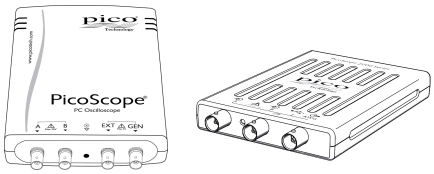

pico
Technology

Contents

1 Introduction

1.1 Overview

The **PicoScope 2000 Series PC Oscilloscopes** from Pico Technology are high-speed real-time measuring instruments. They obtain their power from the USB port, so they do not need an additional power supply. With an arbitrary waveform generator these scopes contain everything you need in a convenient, portable unit.



This manual explains how to develop your own programs for collecting and analyzing data from the PicoScope 2000 Series oscilloscopes. It applies to devices that use version A of the application programming interface (API), as shown below:

- PicoScope 2205 MSO
- PicoScope 2206
- PicoScope 2206A
- PicoScope 2207
- PicoScope 2207A
- PicoScope 2208
- PicoScope 2208A

1.2 Minimum PC requirements

To ensure that your **PicoScope 2000 Series PC Oscilloscope** operates correctly, you must have a computer with at least the minimum system requirements to run one of the supported operating systems, as shown in the following table. The performance of the oscilloscope will be better with a more powerful PC, and will benefit from a multi-core processor.

Please note the PicoScope software is not installed as part of the SDK.

Item	Specification
Operating system	Windows XP (SP3), Windows Vista, Windows 7, Windows 8 (Not Windows RT)
	32 bit and 64 bit versions supported
Processor	As required by Windows
Memory	
Free disk space	
Ports*	USB 1.1 compliant port (absolute minimum) USB 2.0 or USB 3.0 compliant port

* The oscilloscope will run slowly on a USB 1.1 port. This configuration is not recommended. It will also run on a USB 3.0 port at the same speed as on a USB 2.0 port.

Using with custom applications

Drivers are available for Windows XP (SP3 or later), Windows Vista, Windows 7 and Windows 8.

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1.4 Company details

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Sales: sales@picotech.com

Web site: www.picotech.com

2 Programming the 2000 Series Oscilloscopes

2.1 About the ps2000a driver

Your application will communicate with an API driver called `ps2000a.dll`. The driver exports the ps2000a function definitions in standard C format, but this does not limit you to programming in C. You can use the API with any programming language that supports standard C calls.

The API driver depends on a low-level driver called `WinUsb.sys`. This low-level driver is installed by the SDK when you plug the oscilloscope into the computer for the first time. Your application does not call this driver directly.

2.2 System requirements

General requirements

See Minimum PC requirements.

USB

The ps2000a driver offers four different methods of recording data, all of which support USB 1.1, USB 2.0 and USB 3.0. The fastest transfer rates are achieved using USB 2.0 or USB 3.0.

Note: USB 3.0 connections will run at about the same speed as USB 2.0.

2.3 General procedure

A typical program for capturing data consists of the following steps: -

- Open the scope unit.
- Set up the input channels with the required voltage ranges and coupling type.
- Set up triggering.
- Start capturing data. (See Sampling modes, where programming is discussed in more detail.)
- Wait until the scope unit is ready.
- Stop capturing data.
- Copy data to a buffer.
- Close the scope unit.

Numerous sample programs are included in the SDK. These demonstrate how to use the functions of the driver software in each of the modes available.

2.4 Voltage ranges

You can set a device input channel to any voltage range from ±50 mV to ±20 V with the ps2000aSetChannel function. Each sample is scaled to 16 bits, and the minimum and maximum values returned to your application are given by ps2000aMinimumValue and ps2000aMaximumValue respectively.

2.5 Digital data

The data for the digital ports comes back in the lower 8 bits of a 16-bit word. The upper 8 bits are not used:

Data	Bits 0...7	Bits 8...15
PORT0	D0...D7	Undefined
PORT1	D8...D15	Undefined

2.6 Triggering

The **PicoScope 2000 Series oscilloscopes** can either start collecting data immediately, or be programmed to wait for a **trigger** event to occur. In both cases you need to use the PicoScope 2000 trigger function ps2000aSetSimpleTrigger, which in turn calls ps2000aSetTriggerChannelConditions, ps2000aSetTriggerChannelDirections and ps2000aSetTriggerChannelProperties (these can also be called individually, rather than using ps2000aSetSimpleTrigger). A trigger event can occur when one of the signal or trigger input channels crosses a threshold voltage on either a rising or a falling edge.

2.7 Sampling modes

PicoScope 2000 Series oscilloscopes can run in various **sampling modes**.

- **Block mode.** In this mode, the scope stores data in internal RAM and then transfers it to the PC. When the data has been collected it is possible to examine the data, with an optional downsampling factor. The data is lost when a new run is started in the same segment, the settings are changed, or the scope is powered down.
- **ETS mode.** In this mode, it is possible to increase the effective sampling rate of the scope when capturing repetitive signals. It is a modified form of block mode.
- **Rapid block mode.** This is a variant of block mode that allows you to capture more than one waveform at a time with a minimum of delay between captures. You can use downsampling in this mode if you wish.
- **Streaming mode.** In this mode, data is passed directly to the PC without being stored in the scope's internal RAM. This enables long periods of data collection for chart recorder and data-logging applications. Streaming mode supports downsampling and triggering, while providing fast streaming at typical rates of 1 to 10 MS/s, as specified in the data sheet for your device.

In all sampling modes, the driver returns data asynchronously using a **callback**. This is a call to one of the functions in your own application. When you request data from the scope, you pass to the driver a pointer to your callback function. When the driver has written the data to your buffer, it makes a callback (calls your function) to signal that the data is ready. The callback function then signals to the application that the data is available.

Because the callback is called asynchronously from the rest of your application, in a separate thread, you must ensure that it does not corrupt any global variables while it runs.

For compatibility with programming environments not supporting callback, polling of the driver is available in block mode.

2.7.1 Block mode

In **block mode**, the computer prompts a PicoScope 2000 Series oscilloscope to collect a block of data into its internal memory. When the oscilloscope has collected the whole block, it signals that it is ready and then transfers the whole block to the computer's memory through the USB port.

- **Block size.** The maximum number of values depends upon the size of the oscilloscope's memory. The memory buffer is shared between the enabled channels, so if two* channels are enabled, each receives half the memory. These features are handled transparently by the driver. The block size also depends on the number of memory segments in use (see ps2000aMemorySegments).

  *The PicoScope 2205 MSO behaves differently. If only the two analog channels or only the two digital ports are enabled, each receives half the memory. If any combination of one or two analog channels and one or two digital ports is enabled, each receives a quarter of the memory.

- **Sampling rate.** A PicoScope 2000 Series oscilloscope can sample at a number of different rates according to the selected timebase and the combination of channels that are enabled. See the Timebases section for the specifications that apply to your scope model.

- **Setup time.** The driver normally performs a number of setup operations, which can take up to 50 milliseconds, before collecting each block of data. If you need to collect data with the minimum time interval between blocks, use rapid block mode and avoid calling setup functions between calls to ps2000aRunBlock, ps2000aStop and ps2000aGetValues.

- **Downsampling.** When the data has been collected, you can set an optional downsampling factor and examine the data. Downsampling is a process that reduces the amount of data by combining adjacent samples. It is useful for zooming in and out of the data without having to repeatedly transfer the entire contents of the scope's buffer to the PC.

- **Memory segmentation.** The scope's internal memory can be divided into segments so that you can capture several waveforms in succession. Configure this using ps2000aMemorySegments.

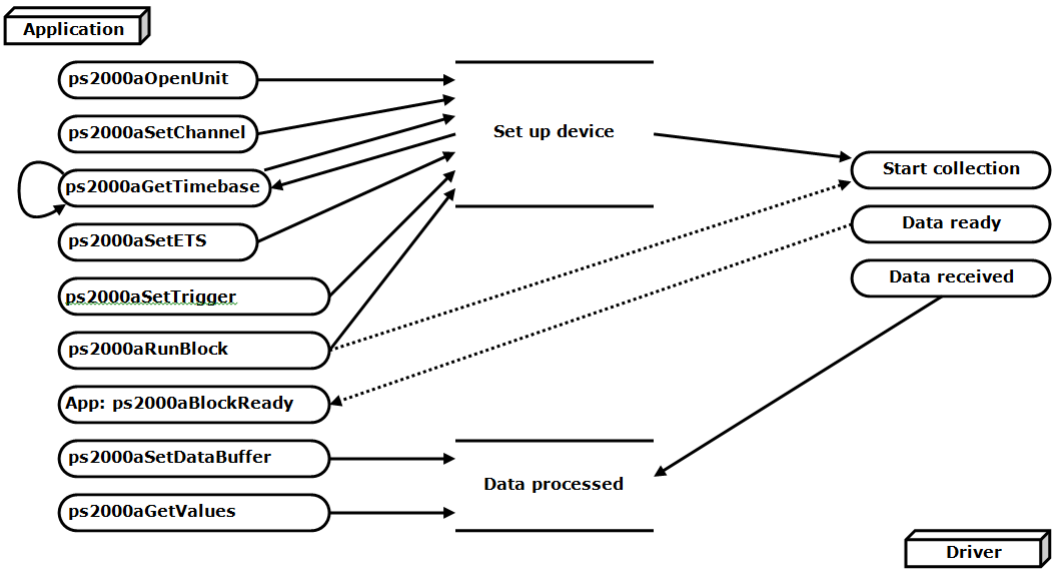
- **Data retention.** The data is lost when a new run is started in the same segment, the settings are changed, or the scope is powered down.

See Using block mode for programming details.

2.7.1.1 Using block mode

This is the general procedure for reading and displaying data in block mode using a single memory segment:
***Note**: Please use the (*) steps when using the digital ports on the PicoScope 2205 MSO.*

1. Open the oscilloscope using ps2000aOpenUnit.
2. Select channel ranges and AC/DC coupling using ps2000aSetChannel.
*2. Set the digital port using ps2000aSetDigitalPort.
3. Using ps2000aGetTimebase, select timebases until the required nanoseconds per sample is located.
4. Use the trigger setup functions ps2000aSetTriggerChannelConditions, ps2000aSetTriggerChannelDirections and ps2000aSetTriggerChannelProperties to set up the trigger if required.
*4. Use the trigger setup functions ps2000aSetTriggerDigitalPortProperties to set up the digital trigger if required.
5. Start the oscilloscope running using ps2000aRunBlock.
6. Wait until the oscilloscope is ready using the ps2000aBlockReady callback (or poll using ps2000aIsReady).
7. Use ps2000aSetDataBuffer to tell the driver where your memory buffer is.
8. Transfer the block of data from the oscilloscope using ps2000aGetValues.
9. Display the data.
10. Stop the oscilloscope using ps2000aStop.
11. Repeat steps 5 to 9.



12. Request new views of stored data using different downsampling parameters: see Retrieving stored data.

2.7.1.2 Asynchronous calls in block mode

The ps2000aGetValues function may take a long time to complete if a large amount of data is being collected. To avoid hanging the calling thread, it is possible to call ps2000aGetValuesAsync instead. This immediately returns control to the calling thread, which then has the option of waiting for the data or calling ps2000aStop to abort the operation.

2.7.2 Rapid block mode

In normal block mode, the PicoScope 2000 Series scopes collect one waveform at a time. You start the the device running, wait until all samples are collected by the device, and then download the data to the PC or start another run. There is a time overhead of tens of milliseconds associated with starting a run, causing a gap between waveforms. When you collect data from the device, there is another minimum time overhead which is most noticeable when using a small number of samples.

Rapid block mode allows you to sample several waveforms at a time with the minimum time between waveforms. It reduces the gap from milliseconds to less than 2 microseconds (on fastest timebase).

See Using rapid block mode for details.

2.7.2.1 Using rapid block mode

You can use rapid block mode with or without aggregation. With aggregation, you need to set up two buffers for each channel to receive the minimum and maximum values.
***Note**: Please use the * steps when using the digital ports on the PicoScope 2205 MSO.*

Without aggregation

1. Open the oscilloscope using ps2000aOpenUnit.
2. Select channel ranges and AC/DC coupling using ps2000aSetChannel.
*2. Set the digital port using ps2000aSetDigitalPort.
3. Using ps2000aGetTimebase, select timebases until the required nanoseconds per sample is located.
4. Use the trigger setup functions ps2000aSetTriggerChannelConditions, ps2000aSetTriggerChannelDirections and ps2000aSetTriggerChannelProperties to set up the trigger if required.
*4. Use the trigger setup functions ps2000aSetTriggerDigitalPortProperties to set up the digital trigger if required.
5. Set the number of memory segments equal to or greater than the number of captures required using ps2000aMemorySegments. Use ps2000aSetNoOfCaptures before each run to specify the number of waveforms to capture.
6. Start the oscilloscope running using ps2000aRunBlock.
7. Wait until the oscilloscope is ready using the ps2000aIsReady or wait on the callback function.
8. Use ps2000aSetDataBuffer to tell the driver where your memory buffers are.
9. Transfer the blocks of data from the oscilloscope using ps2000aGetValuesBulk.
10. Retrieve the time offset for each data segment using ps2000aGetValuesTriggerTimeOffsetBulk64.
11. Display the data.
12. Repeat steps 6 to 11 if necessary.
13. Stop the oscilloscope using ps2000aStop.

With aggregation

To use rapid block mode with aggregation, follow steps 1 to 7 above and then proceed as follows:

8a. Call ps2000aSetDataBuffer or (ps2000aSetDataBuffers) to set up one pair of buffers for every waveform segment required.
9a. Call ps2000aGetValuesBulk for each pair of buffers.
10a. Retrieve the time offset for each data segment using ps2000aGetValuesTriggerTimeOffsetBulk64.

Continue from step 11.

2.7.2.2 Rapid block mode example 1: no aggregation

```
#define MAX_SAMPLES 1000
```

Set up the device up as usual.

- Open the device
- Channels
- Trigger
- Number of memory segments (this should be equal or more than the no of captures required)

```
// set the number of waveforms to 32
ps2000aSetNoOfCaptures (handle, 32);

pParameter = false;
ps2000aRunBlock
(
  handle,
  0,          // noOfPreTriggerSamples
  MAX_SAMPLES,        // noOfPostTriggerSamples
  1,          // timebase to be used
  1,
  &timeIndisposedMs,
  1,          // segment index
  lpReady,
  &pParameter
);
```

Comment: these variables have been set as an example and can be any valid value. pParameter will be set true by your callback function lpReady.

```
while (!pParameter) Sleep (0);

for (int i = 0; i < 10; i++)
{
  for (int c = PS2000A_CHANNEL_A; c <= PS2000A_CHANNEL_B; c++)
  {
    ps2000aSetDataBuffer
    (
      handle,
      c,
      &buffer[c][i],
      MAX_SAMPLES,
      i
     PS2000A_RATIO_MODE_NONE
    );
  }
}
```

Comments: buffer has been created as a two-dimensional array of pointers to shorts, which will contain 1000 samples as defined by MAX_SAMPLES. There are only 10 buffers set, but it is possible to set up to the number of captures you have requested.


```
ps2000aGetValuesBulk
(
  handle,
  &noOfSamples,      // set to MAX_SAMPLES on entering the
  function
  10,           // fromSegmentIndex
  19,           // toSegmentIndex
  1,           // downsampling ratio
  PS2000A_RATIO_MODE_NONE, // downsampling ratio mode
  overflow        // an array of size 10 shorts
)
```

Comments: the number of samples could be up to `noOfPreTriggerSamples + noOfPostTriggerSamples`, the values set in `ps2000aRunBlock`. The samples are always returned from the first sample taken, unlike the `ps2000aGetValues` function which allows the sample index to be set. The above segments start at 10 and finish at 19 inclusive. It is possible for the `fromSegmentIndex` to wrap around to the `toSegmentIndex`, by setting the `fromSegmentIndex` to 28 and the `toSegmentIndex` to 7.

```
ps2000aGetValuesTriggerTimeOffsetBulk64
(
  handle,
  times,
  timeUnits,
  10,
  19
)
```

Comments: the above segments start at 10 and finish at 19 inclusive. It is possible for the `fromSegmentIndex` to wrap around to the `toSegmentIndex`, if the `fromSegmentIndex` is set to 28 and the `toSegmentIndex` to 7.

2.7.2.3 Rapid block mode example 2: using aggregation

```
#define MAX_SAMPLES 1000
```

Set up the device up as usual.

- Open the device
- Channels
- Trigger
- Number of memory segments (this should be equal or more than the number of captures required)

```
// set the number of waveforms to 32
ps2000aSetNoOfCaptures (handle, 32);

pParameter = false;
ps2000aRunBlock
(
  handle,
  0,          //noOfPreTriggerSamples,
  MAX_SAMPLES,      // noOfPostTriggerSamples,
  1,          // timebase to be used,
  1,
  &timeIndisposedMs,
  1,          // SegmentIndex
  lpReady,
  &pParameter
);
```

Comments: the set-up for running the device is exactly the same whether or not aggregation will be used when you retrieve the samples.

```
for (int segment = 10; segment < 20; segment++)
{for (int c = PS2000A_CHANNEL_A; c <= PS2000A_CHANNEL_D; c++)
{
  ps2000aSetDataBuffers
  (
    handle,
    c,
    &bufferMax[c],
    &bufferMin[c]
    MAX_SAMPLES
    Segment,
    PS2000A_RATIO_MODE_AGGREGATE
  );
}
```

Comments: since only one waveform will be retrieved at a time, you only need to set up one pair of buffers; one for the maximum samples and one for the minimum samples. Again, the buffer sizes are 1000 (MAX_SAMPLES) samples.


```
    ps2000aGetValues
    (
      handle,
      0,
      &noOfSamples, // set to MAX_SAMPLES on entering
      10,
      &downSampleRatioMode, //set to RATIO_MODE_AGGREGATE
      index,
      overflow
    );

    ps2000aGetTriggerTimeOffset64
    (
      handle,
      &time,
      &timeUnits,
      index
    )
  }
```

Comments: each waveform is retrieved one at a time from the driver with an aggregation of 10.

2.7.3 ETS (Equivalent Time Sampling)

ETS is a way of increasing the effective sampling rate of the scope when capturing repetitive signals. It is a modified form of block mode, and is controlled by the ps2000a set of trigger functions and the ps2000aSetEts function.

- **Overview.** ETS works by capturing several cycles of a repetitive waveform, then combining them to produce a composite waveform that has a higher effective sampling rate than the individual captures. The scope hardware accurately measures the delay, which is a small fraction of a single sampling interval, between each trigger event and the subsequent sample. The driver then shifts each capture slightly in time and overlays them so that the trigger points are exactly lined up. The result is a larger set of samples spaced by a small fraction of the original sampling interval. The maximum effective sampling rates that can be achieved with this method are listed in the User's Guide for the scope device. Other scopes do not contain special ETS hardware, so the composite waveform is created by software.

- **Trigger stability.** Because of the high sensitivity of ETS mode to small time differences, the trigger must be set up to provide a stable waveform that varies as little as possible from one capture to the next.

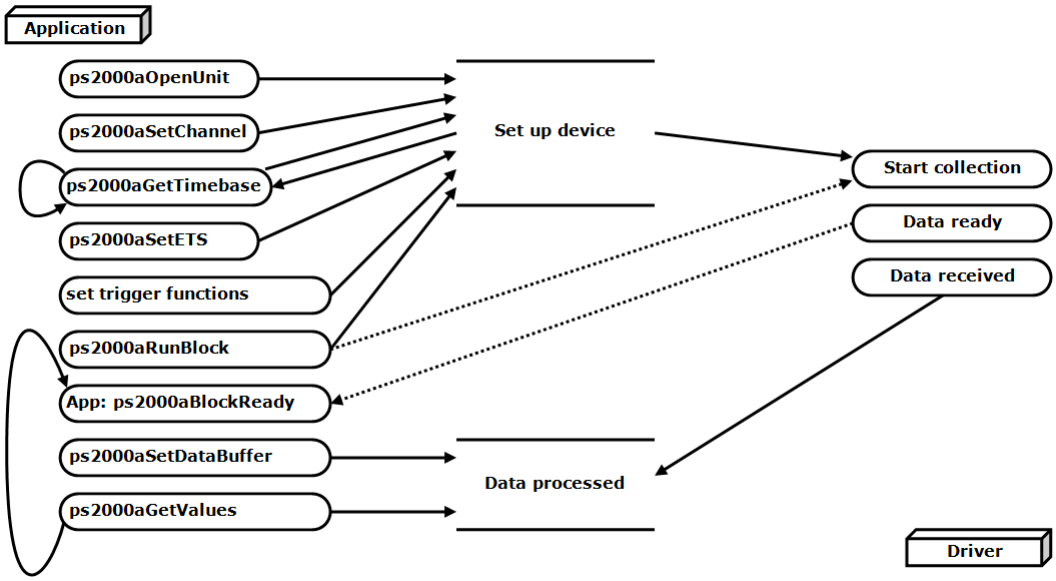
- **Callback.** ETS mode calls the ps2000aBlockReady callback function when a new waveform is ready for collection. The ps2000aGetValues function needs to be called for the waveform to be retrieved.

Applicability	Available in block mode only. Not suitable for one-shot (non-repetitive) signals. Aggregation is not supported. Edge-triggering only. Auto trigger delay (`autoTriggerMilliseconds`) is ignored. Cannot be used when MSO digital ports are enabled.

2.7.3.1 Using ETS mode

This is the general procedure for reading and displaying data in ETS mode using a single memory segment:

1. Open the oscilloscope using ps2000aOpenUnit.
2. Select channel ranges and AC/DC coupling using ps2000aSetChannel.
3. Using ps2000aGetTimebase, select timebases until the required nanoseconds per sample is located.
4. Use the trigger setup functions ps2000aSetTriggerChannelConditions, ps2000aSetTriggerChannelDirections and ps2000aSetTriggerChannelProperties to set up the trigger if required.
5. Start the oscilloscope running using ps2000aRunBlock.
6. Wait until the oscilloscope is ready using the ps2000aBlockReady callback (or poll using ps2000aIsReady).
7. Use ps2000aSetDataBuffer to tell the driver where your memory buffer is.
8. Transfer the block of data from the oscilloscope using ps2000aGetValues.
9. Display the data.
10. While you want to collect updated captures, repeat steps 6-9.
11. Stop the oscilloscope using ps2000aStop.
12. Repeat steps 5 to 11.



2.7.4 Streaming mode

Streaming mode, unlike block mode, can capture data without gaps between blocks. Streaming mode supports downsampling and triggering, while providing fast streaming. This makes it suitable for **high-speed data acquisition**, allowing you to capture long data sets limited only by the computer's memory.

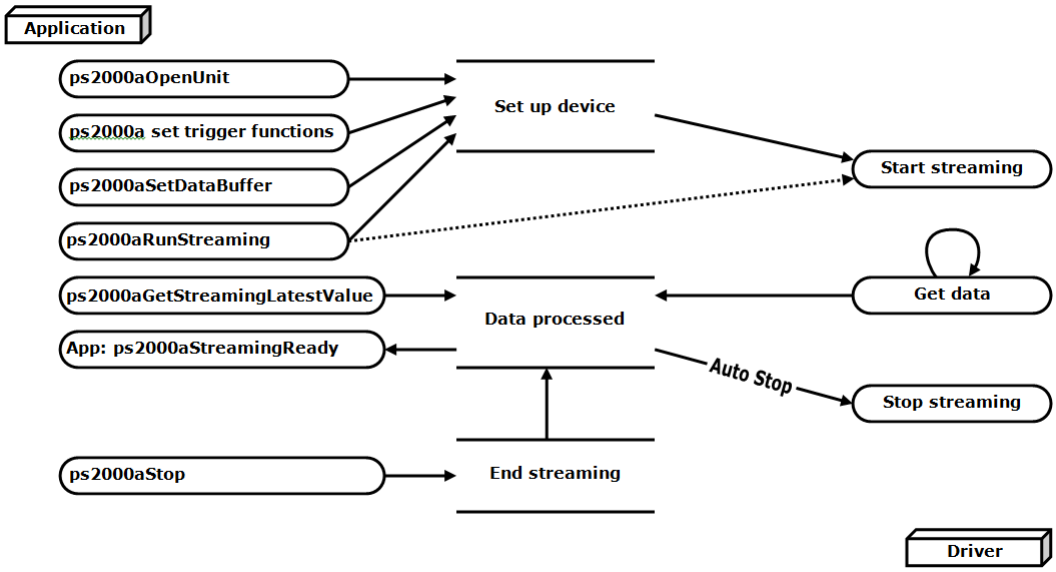
- **Aggregation.** The driver returns aggregated readings while the device is streaming. If aggregation is set to 1, only one buffer is used per channel. When aggregation is set above 1, two buffers (maximum and minimum) per channel are used.
- **Memory segmentation.** The memory can be divided into segments to reduce the latency of data transfers to the PC. However, this increases the risk of losing data if the PC cannot keep up with the device's sampling rate.

See Using streaming mode for programming details.

2.7.4.1 Using streaming mode

This is the general procedure for reading and displaying data in streaming mode using a single memory segment:
***Note**: Please use the * steps when using the digital ports on the PicoScope 2205 MSO.*

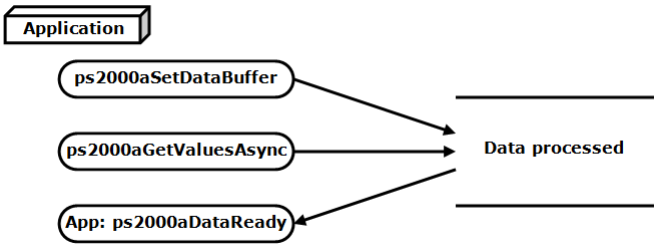
1. Open the oscilloscope using ps2000aOpenUnit.
2. Select channels, ranges and AC/DC coupling using ps2000aSetChannel.
*2. Set the digital port using ps2000aSetDigitalPort.
3. Use the trigger setup functions ps2000aSetTriggerChannelConditions, ps2000aSetTriggerChannelDirections and ps2000aSetTriggerChannelProperties to set up the trigger if required.
*3. Use the trigger setup functions ps2000aSetTriggerDigitalPortProperties to set up the digital trigger if required.
4. Call ps2000aSetDataBuffer to tell the driver where your data buffer is.
5. Set up aggregation and start the oscilloscope running using ps2000aRunStreaming.
6. Call ps2000aGetStreamingLatestValues to get data.
7. Process data returned to your application's function. This example is using Auto Stop, so after the driver has received all the data points requested by the application, it stops the device streaming.
8. Call ps2000aStop, even if Auto Stop is enabled.



9. Request new views of stored data using different downsampling parameters: see Retrieving stored data.

2.7.5 Retrieving stored data

You can collect data from the ps2000a driver with a different downsampling factor when ps2000aRunBlock or ps2000aRunStreaming has already been called and has successfully captured all the data. Use ps2000aGetValuesAsync.



2.8 Timebases

The ps2000a API allows you to select any of 2^{32} different timebases based on the maximum sampling rate of your oscilloscope. The timebases allow slow enough sampling in block mode to overlap the streaming sample intervals, so that you can make a smooth transition between block mode and streaming mode.

timebase	PicoScope 2206 and 2206A		PicoScope 2207, 2207A, 2208 and 2208A	
	sample interval formula	sample interval examples	sample interval formula	sample interval examples
0 to 2	$2^{timebase}$ / 500,000,000	0 => 2 ns* 1 => 4 ns 2 => 8 ns	$2^{timebase}$ / 1,000,000,000	0 => 1 ns* 1 => 2 ns 2 => 4 ns
3 to 2^{32}-1	(timebase - 2) / 62,500,000	3 => 16 ns ... 2^{32}-1 => ~ 69 s	(timebase - 2) / 125,000,000	3 => 8 ns ... 2^{32}-1 => ~ 34 s

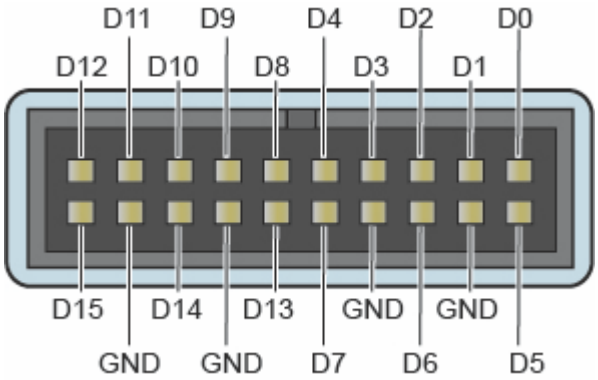
* Available only in single-channel mode.

timebase	PicoScope 2205 MSO	
	sample interval formula	sample interval examples
0	$2^{timebase}$ / 200,000,000	0 => 5 ns**
1 to 2^{32}-1	timebase / 100,000,000	1 => 10 ns 2 => 20 ns 3 => 30 ns ... 2^{32}-1 => ~ 43 s

** Not available when channel B active, nor when channel A and both digital ports active.

2.9 PicoScope 2205 MSO digital connector diagram

The PicoScope 2205 MSO has a digital input connector. The layout of the 20 pin header plug is detailed below. The diagram is drawn as you look at the front panel of the device.



2.10 Combining several oscilloscopes

It is possible to collect data using up to 64 PicoScope 2000 Series oscilloscopes at the same time, subject to the capabilities of the PC. Each oscilloscope must be connected to a separate USB port. The ps2000aOpenUnit function returns a handle to an oscilloscope. All the other functions require this handle for oscilloscope identification. For example, to collect data from two oscilloscopes at the same time:

```
CALLBACK ps2000aBlockReady(...)
// define callback function specific to application

handle1 = ps2000aOpenUnit()
handle2 = ps2000aOpenUnit()

ps2000aSetChannel(handle1)
// set up unit 1
ps2000aSetDigitalPort *(when using PicoScope 2205 MSO only)
ps2000aRunBlock(handle1)

ps2000aSetChannel(handle2)
// set up unit 2
ps2000aSetDigitalPort *(when using PicoScope 2205 MSO only)
ps2000aRunBlock(handle2)

// data will be stored in buffers
// and application will be notified using callback

ready = FALSE
while not ready
   ready = handle1_ready
   ready &= handle2_ready
```


2.11 API functions

The ps2000a API exports the following functions for you to use in your own applications. All functions are C functions using the standard call naming convention (`__stdcall`). They are all exported with both decorated and undecorated names.

ps2000aBlockReady	find out if block-mode data ready
ps2000aCloseUnit	close a scope device
ps2000aDataReady	find out if post-collection data ready
ps2000aEnumerateUnits	find all connected oscilloscopes
ps2000aFlashLed	flash the front-panel LED
ps2000aGetChannelInformation	get list of available ranges
ps2000aGetMaxDownSampleRatio	get aggregation ratio for data
ps2000aGetNoOfCaptures	get number of captures available
ps2000aGetNoOfProcessedCaptures	get number of captures processed
ps2000aGetStreamingLatestValues	get streaming data while scope is running
ps2000aGetTimebase	find out what timebases are available
ps2000aGetTimebase2	find out what timebases are available
ps2000aGetTriggerTimeOffset	find out when trigger occurred (32-bit)
ps2000aGetTriggerTimeOffset64	find out when trigger occurred (64-bit)
ps2000aGetUnitInfo	get information about scope device
ps2000aGetValues	get block-mode data with callback
ps2000aGetValuesAsync	get streaming data with callback
ps2000aGetValuesBulk	get data in rapid block mode
ps2000aGetValuesOverlapped	set up data collection ahead of capture
ps2000aGetValuesOverlappedBulk	set up data collection in rapid block mode
ps2000aGetValuesTriggerTimeOffsetBulk	get rapid-block waveform times (32-bit)
ps2000aGetValuesTriggerTimeOffsetBulk64	get rapid-block waveform times (64-bit)
ps2000aIsReady	poll driver in block mode
ps2000aIsTriggerOrPulseWidthQualifierEnabled	find out if trigger is enabled
ps2000aMaximumValue	get maximum ADC count in get-values calls
ps2000aMemorySegments	divide scope memory into segments
ps2000aMinimumValue	get minimum ADC count in get-values calls
ps2000aNoOfStreamingValues	get number of samples in streaming mode
ps2000aOpenUnit	open a scope device
ps2000aOpenUnitAsync	open a scope device without waiting
ps2000aOpenUnitProgress	check progress of OpenUnit call
ps2000aPingUnit	check communication with opened device
ps2000aRunBlock	start block mode
ps2000aRunStreaming	start streaming mode
ps2000aSetChannel	set up input channels
ps2000aSetDataBuffer	register data buffer with driver
ps2000aSetDataBuffers	register aggregated data buffers with driver
ps2000aSetDigitalPort	set up digital input
ps2000aSetEts	set up equivalent-time sampling
ps2000aSetEtsTimeBuffer	set up buffer for ETS timings (64-bit)
ps2000aSetEtsTimeBuffers	set up buffer for ETS timings (32-bit)
ps2000aSetNoOfCaptures	set number of captures to collect in one run
ps2000aSetPulseWidthQualifier	set up pulse width triggering
ps2000aSetSigGenArbitrary	set up arbitrary waveform generator
ps2000aSetSigGenBuiltIn	set up standard signal generator
ps2000aSetSimpleTrigger	set up level triggers only
ps2000aSetTriggerChannelConditions	specify which channels to trigger on
ps2000aSetTriggerChannelDirections	set up signal polarities for triggering
ps2000aSetTriggerChannelProperties	set up trigger thresholds
ps2000aSetTriggerDelay	set up post-trigger delay
ps2000aSetTriggerDigitalPortProperties	set up digital channel trigger directions
ps2000aSigGenSoftwareControl	trigger the signal generator
ps2000aStop	stop data capture
ps2000aStreamingReady	find out if streaming-mode data ready

2.11.1 ps2000aBlockReady

```
typedef void (CALLBACK *ps2000aBlockReady) (
  short         handle,
  PICO_STATUS   status,
  void        * pParameter
)
```

This callback function is part of your application. You register it with the ps2000a driver using ps2000aRunBlock, and the driver calls it back when block-mode data is ready. You can then download the data using the ps2000aGetValues function.

Applicability	Block mode only
Arguments	`handle,` the handle of the device returning the samples. `status,` indicates whether an error occurred during collection of the data. `* pParameter,` a void pointer passed from ps2000aRunBlock. Your callback function can write to this location to send any data, such as a status flag, back to your application.
Returns	nothing

2.11.2 ps2000aCloseUnit

```
PICO_STATUS ps2000aCloseUnit (
  short handle
)
```

This function shuts down an oscilloscope.

Applicability	All modes
Arguments	`handle`, the handle, returned by ps2000aOpenUnit, of the scope device to be closed.

Returns	`PICO_OK`
	`PICO_HANDLE_INVALID`
	`PICO_USER_CALLBACK`
	`PICO_DRIVER_FUNCTION`

2.11.3 ps2000aDataReady

```
typedef void (__stdcall *ps2000aDataReady) (
  short           handle,
  PICO_STATUS     status,
  unsigned long   noOfSamples,
  short           overflow,
  void          * pParameter
)
```

This is a callback function that you write to collect data from the driver. You supply a pointer to the function when you call ps2000aGetValuesAsync, and the driver calls your function back when the data is ready.

Applicability	All modes
Arguments	`handle,` the handle of the device returning the samples. `status,` a `PICO_STATUS` code returned by the driver. `noOfSamples,` the number of samples collected. `overflow,` a set of flags that indicates whether an overvoltage has occurred and on which channels. It is a bit field with bit 0 representing Channel A. `* pParameter,` a void pointer passed from ps2000aGetValuesAsync. The callback function can write to this location to send any data, such as a status flag, back to the application. The data type is defined by the application programmer.
Returns	nothing

2.11.4 ps2000aEnumerateUnits

```
PICO_STATUS ps2000aEnumerateUnits (
  short * count,
  char  * serials,
  short * serialLth
)
```

This function counts the number of PicoScope 2000(A) Series units connected to the computer, and returns a list of serial numbers as a string.

Applicability	All modes
Arguments	`* count,` on exit, the number of ps2000a units found. `* serials,` on exit, a list of serial numbers separated by commas and terminated by a final null. Example: `AQ005/139,VDR61/356,ZOR14/107` Can be `NULL` on entry if serial numbers are not required. `* serialLth,` on entry, the length of the char buffer pointed to by `serials;` on exit, the length of the string written to `serials.`

Returns	`PICO_OK`
	`PICO_BUSY`
	`PICO_NULL_PARAMETER`
	`PICO_FW_FAIL`
	`PICO_CONFIG_FAIL`
	`PICO_MEMORY_FAIL`
	`PICO_CONFIG_FAIL_AWG`
	`PICO_INITIALISE_FPGA`

2.11.5 ps2000aFlashLed

```
PICO_STATUS ps2000aFlashLed (
  short handle,
  short start
)
```

This function flashes the LED on the front of the scope without blocking the calling thread. Calls to ps2000aRunStreaming and ps2000aRunBlock cancel any flashing started by this function. It is not possible to set the LED to be constantly illuminated, as this state is used to indicate that the scope has not been initialized.

Applicability	All modes
Arguments	`handle`, the handle of the scope device. `start`, the action required: < 0 : flash the LED indefinitely 0 : stop the LED flashing > 0 : flash the LED `start` times. If the LED is already flashing on entry to this function, the flash count will be reset to `start`.

Returns	`PICO_OK`
	`PICO_HANDLE_INVALID`
	`PICO_BUSY`
	`PICO_DRIVER_FUNCTION`
	`PICO_NOT_RESPONDING`

2.11.6 ps2000aGetAnalogueOffset

```
PICO_STATUS ps2000aGetAnalogueOffset (
  short              handle,
  PS2000A_RANGE      range,
  PS2000A_COUPLING   coupling
  float            * maximumVoltage,
  float            * minimumVoltage
)
```

This function is used to get the maximum and minimum allowable analog offset for a specific voltage range.

Applicability	All ps2000a units except the PicoScope 2205 MSO
Arguments	`handle`, the value returned from opening the device. `range`, the voltage range to be used when gathering the min and max information. `coupling`, the type of AC/DC coupling used. `* maximumVoltage`, output: maximum voltage allowed for the range. Pointer will be ignored if `NULL`. If device does not support analog offset, zero will be returned. `* minimumVoltage`, output: minimum voltage allowed for the range. Pointer will be ignored if `NULL`. If device does not support analog offset, zero will be returned. If both `maximumVoltage` and `minimumVoltage` are `NULL`, the driver will return `PICO_NULL_PARAMETER`.

Returns	`PICO_OK`
	`PICO_INVALID_HANDLE`
	`PICO_DRIVER_FUNCTION`
	`PICO_INVALID_VOLTAGE_RANGE`
	`PICO_NULL_PARAMETER`

2.11.7 ps2000aGetChannelInformation

```
PICO_STATUS ps2000aGetChannelInformation (
  short handle,
  PS2000A_CHANNEL_INFO   info
  int                    probe
  int                  * ranges
  int                  * length
  int                    channels
)
```

This function queries which ranges are available on a scope device.

Applicability	All modes
Arguments	`handle`, the handle of the required device. `info`, the type of information required. The following value is currently supported: `PS2000A_CI_RANGES` `probe`, not used, must be set to 0. `* ranges`, an array that will be populated with available `PS2000A_RANGE` values for the given `info`. If `NULL`, `length` is set to the number of `ranges` available. `* length`, input: length of `ranges` array; output: number of elements written to `ranges` array. `channels`, the channel for which the information is required.

Returns	`PICO_OK`
	`PICO_HANDLE_INVALID`
	`PICO_BUSY`
	`PICO_DRIVER_FUNCTION`
	`PICO_NOT_RESPONDING`
	`PICO_NULL_PARAMETER`
	`PICO_INVALID_CHANNEL`
	`PICO_INVALID_INFO`

2.11.8 ps2000aGetMaxDownSampleRatio

```
PICO_STATUS ps2000aGetMaxDownSampleRatio (
  short                handle,
  unsigned long        noOfUnaggregatedSamples,
  unsigned long      * maxDownSampleRatio,
  PS2000A_RATIO_MODE   downSampleRatioMode,
  unsigned short       segmentIndex
)
```

This function returns the maximum downsampling ratio that can be used for a given number of samples in a given downsampling mode.

Applicability	All modes
Arguments	`handle`, the handle of the required device. `noOfUnaggregatedSamples`, the number of unprocessed samples to be downsampled. `* maxDownSampleRatio`, the maximum possible downsampling ratio output. `downSampleRatioMode`, the downsampling mode. See ps2000aGetValues. `segmentIndex`, the memory segment where the data is stored.

Returns	`PICO_OK`
	`PICO_INVALID_HANDLE`
	`PICO_NO_SAMPLES_AVAILABLE`
	`PICO_NULL_PARAMETER`
	`PICO_INVALID_PARAMETER`
	`PICO_SEGMENT_OUT_OF_RANGE`
	`PICO_TOO_MANY_SAMPLES`

2.11.9 ps2000aGetMaxSegments

```
PICO_STATUS ps2000aGetMaxSegments (
  short            handle,
  unsigned short * maxsegments
)
```

This function returns the maximum number of segments allowed for the opened variant. Refer to ps2000aMemorySegments for specific figures.

Applicability	All modes
Arguments	`handle`, the value returned from opening the device. `* maxsegments`, output: maximum number of segments allowed.

Returns	`PICO_OK`
	`PICO_INVALID_HANDLE`
	`PICO_DRIVER_FUNCTION`
	`PICO_NULL_PARAMETER`

2.11.10 ps2000aGetNoOfCaptures

```
PICO_STATUS ps2000aGetNoOfCaptures (
  short           handle,
  unsigned long * nCaptures
)
```

This function finds out how many captures are available in rapid block mode after ps2000aRunBlock has been called when either the collection completed or the collection of waveforms was interrupted by calling ps2000aStop. The returned value (nCaptures) can then be used to iterate through the number of segments using ps2000aGetValues, or in a single call to ps2000aGetValuesBulk where it is used to calculate the toSegmentIndex parameter.

Applicability	rapid block mode
Arguments	handle, handle of the required device. * nCaptures, output: the number of available captures that has been collected from calling ps2000aRunBlock.
Returns	PICO_OK PICO_DRIVER_FUNCTION PICO_INVALID_HANDLE PICO_NOT_RESPONDING PICO_NO_SAMPLES_AVAILABLE PICO_NULL_PARAMETER PICO_INVALID_PARAMETER PICO_SEGMENT_OUT_OF_RANGE PICO_TOO_MANY_SAMPLES

2.11.11 ps2000aGetNoOfProcessedCaptures

```
PICO_STATUS ps2000aGetNoOfProcessedCaptures (
  short           handle,
  unsigned long * nCaptures
)
```

This function finds out how many captures in rapid block mode have been processed after ps2000aRunBlock has been called when either the collection completed or the collection of waveforms was interrupted by calling ps2000aStop. The returned value (nCaptures) can then be used to iterate through the number of segments using ps2000aGetValues, or in a single call to ps2000aGetValuesBulk where it is used to calculate the toSegmentIndex parameter.

Applicability	in rapid block mode
Arguments	handle, handle of the required device. * nCaptures, output: the number of available captures that has been collected from calling ps2000aRunBlock.
Returns	PICO_OK PICO_DRIVER_FUNCTION PICO_INVALID_HANDLE PICO_NO_SAMPLES_AVAILABLE PICO_NULL_PARAMETER PICO_INVALID_PARAMETER PICO_SEGMENT_OUT_OF_RANGE PICO_TOO_MANY_SAMPLES

2.11.12 ps2000aGetStreamingLatestValues

```
PICO_STATUS ps2000aGetStreamingLatestValues (
  short                    handle,
  ps2000aStreamingReady    lpPs2000AReady,
  void                   * pParameter
)
```

This function instructs the driver to return the next block of values to your ps2000aStreamingReady callback function. You must have previously called ps2000aRunStreaming beforehand to set up streaming.

Applicability	Streaming mode only
Arguments	`handle`, the handle of the required device. `lpPs2000AReady`, a pointer to your ps2000aStreamingReady callback function. `* pParameter`, a void pointer that will be passed to the ps2000aStreamingReady callback function. The callback function may optionally use this pointer to return information to the application.

Returns	`PICO_OK`
	`PICO_INVALID_HANDLE`
	`PICO_NO_SAMPLES_AVAILABLE`
	`PICO_INVALID_CALL`
	`PICO_BUSY`
	`PICO_NOT_RESPONDING`
	`PICO_DRIVER_FUNCTION`

2.11.13 ps2000aGetTimebase

```
PICO_STATUS ps2000aGetTimebase (
  short            handle,
  unsigned long    timebase,
  long             noSamples,
  long           * timeIntervalNanoseconds,
  short            oversample,
  long           * maxSamples
  unsigned short   segmentIndex
)
```

This function calculates the sampling rate and maximum number of samples for a given timebase under the specified conditions. The result will depend on the number of channels enabled by the last call to ps2000aSetChannel.

This function is provided for use with programming languages that do not support the `float` data type. The value returned in the `timeIntervalNanoseconds` argument is restricted to integers. If your programming language supports the `float` type, we recommend that you use ps2000aGetTimebase2 instead.

To use ps2000aGetTimebase or ps2000aGetTimebase2, first estimate the timebase number that you require using the information in the timebase guide. Next, call one of these functions with the timebase that you have just chosen and verify that the `timeIntervalNanoseconds` argument that the function returns is the value that you require. You may need to iterate this process until you obtain the time interval that you need.

Applicability	All modes
Arguments	`handle,` the handle of the required device. `timebase,` see timebase guide. `noSamples,` the number of samples required. `* timeIntervalNanoseconds,` on exit, the time interval between readings at the selected timebase. Use NULL if not required. `oversample,` not used. `* maxSamples,` on exit, the maximum number of samples available. The result may vary depending on the number of channels enabled, the timebase chosen and the oversample selected. Use NULL if not required. `segmentIndex,` the index of the memory segment to use.

Returns	`PICO_OK`
	`PICO_INVALID_HANDLE`
	`PICO_TOO_MANY_SAMPLES`
	`PICO_INVALID_CHANNEL`
	`PICO_INVALID_TIMEBASE`
	`PICO_INVALID_PARAMETER`
	`PICO_SEGMENT_OUT_OF_RANGE`
	`PICO_DRIVER_FUNCTION`

2.11.14 ps2000aGetTimebase2

```
PICO_STATUS ps2000aGetTimebase2 (
  short            handle,
  unsigned long    timebase,
  long             noSamples,
  float          * timeIntervalNanoseconds,
  short            oversample,
  long           * maxSamples
  unsigned short   segmentIndex
)
```

This function is an upgraded version of ps2000aGetTimebase, and returns the time interval as a `float` rather than a `long`. This allows it to return sub-nanosecond time intervals. See ps2000aGetTimebase for a full description.

Applicability	All modes
Arguments	`* timeIntervalNanoseconds,` a pointer to the time interval between readings at the selected timebase. If a null pointer is passed, nothing will be written here. All other arguments: see ps2000aGetTimebase.
Returns	See ps2000aGetTimebase.

2.11.15 ps2000aGetTriggerTimeOffset

```
PICO_STATUS ps2000aGetTriggerTimeOffset (
  short                 handle
  unsigned long       * timeUpper
  unsigned long       * timeLower
  PS2000A_TIME_UNITS  * timeUnits
  unsigned short        segmentIndex
)
```

This function gets the time, as two 4-byte values, at which the trigger occurred. Call it after block-mode data has been captured or when data has been retrieved from a previous block-mode capture. A 64-bit version of this function, ps2000aGetTriggerTimeOffset64, is also available.

Applicability	Block mode, rapid block mode

Arguments	`handle`, the handle of the required device.
	
	`* timeUpper`, on exit, the upper 32 bits of the time at which the trigger point occurred.
	
	`* timeLower`, on exit, the lower 32 bits of the time at which the trigger point occurred.
	
	`* timeUnits`, returns the time units in which `timeUpper` and `timeLower` are measured. The allowable values are: -
	`PS2000A_FS`
	`PS2000A_PS`
	`PS2000A_NS`
	`PS2000A_US`
	`PS2000A_MS`
	`PS2000A_S`
	
	`segmentIndex`, the number of the memory segment for which the information is required.

Returns	`PICO_OK`
	`PICO_INVALID_HANDLE`
	`PICO_DEVICE_SAMPLING`
	`PICO_SEGMENT_OUT_OF_RANGE`
	`PICO_NOT_USED_IN_THIS_CAPTURE_MODE`
	`PICO_NOT_RESPONDING`
	`PICO_NULL_PARAMETER`
	`PICO_NO_SAMPLES_AVAILABLE`
	`PICO_DRIVER_FUNCTION`

2.11.16 ps2000aGetTriggerTimeOffset64

```
PICO_STATUS ps2000aGetTriggerTimeOffset64 (
  short                handle,
  __int64            * time,
  PS2000A_TIME_UNITS * timeUnits,
  unsigned short       segmentIndex
)
```

This function gets the time, as a single 64-bit value, at which the trigger occurred. Call it after block-mode data has been captured or when data has been retrieved from a previous block-mode capture. A 32-bit version of this function, ps2000aGetTriggerTimeOffset, is also available.

Applicability	Block mode, rapid block mode
Arguments	`handle`, the handle of the required device. `* time`, on exit, the time at which the trigger point occurred. `* timeUnits`, on exit, the time units in which time is measured. The possible values are: - PS2000A_FS PS2000A_PS PS2000A_NS PS2000A_US PS2000A_MS PS2000A_S `segmentIndex`, the number of the memory segment for which the information is required.
Returns	PICO_OK PICO_INVALID_HANDLE PICO_DEVICE_SAMPLING PICO_SEGMENT_OUT_OF_RANGE PICO_NOT_USED_IN_THIS_CAPTURE_MODE PICO_NOT_RESPONDING PICO_NULL_PARAMETER PICO_NO_SAMPLES_AVAILABLE PICO_DRIVER_FUNCTION

2.11.17 ps2000aGetUnitInfo

```
PICO_STATUS ps2000aGetUnitInfo (
  short       handle,
  char      * string,
  short       stringLength,
  short     * requiredSize
  PICO_INFO   info
)
```

This function retrieves information about the specified oscilloscope. If the device fails to open, or no device is opened only the driver version is available.

Applicability	All modes
Arguments	`handle`, the handle of the device from which information is required. If an invalid handle is passed, only the driver versions can be read. `* string`, on exit, the unit information string selected specified by the `info` argument. If `string` is NULL, only `requiredSize` is returned. `stringLength`, the maximum number of chars that may be written to `string`. `* requiredSize`, on exit, the required length of the `string` array. `info`, a number specifying what information is required. The possible values are listed in the table below.

Returns	`PICO_OK`
	`PICO_INVALID_HANDLE`
	`PICO_NULL_PARAMETER`
	`PICO_INVALID_INFO`
	`PICO_INFO_UNAVAILABLE`
	`PICO_DRIVER_FUNCTION`

info		Example
0	PICO_DRIVER_VERSION Version number of PicoScope 2000A DLL	1,0,0,1
1	PICO_USB_VERSION Type of USB connection to device: 1.1 or 2.0	2.0
2	PICO_HARDWARE_VERSION Hardware version of device	1
3	PICO_VARIANT_INFO Variant number of device	2206
4	PICO_BATCH_AND_SERIAL Batch and serial number of device	KJL87/6
5	PICO_CAL_DATE Calibration date of device	30Sep09
6	PICO_KERNEL_VERSION Version of kernel driver	1,1,2,4
7	PICO_DIGITAL_HARDWARE_VERSION Hardware version of the digital section	1
8	PICO_ANALOGUE_HARDWARE_VERSION Hardware version of the analogue section	1
9	PICO_FIRMWARE_VERSION_1	1.0.0.0
10	PICO_FIRMWARE_VERSION_2	1.0.0.0

2.11.18 ps2000aGetValues

```
PICO_STATUS ps2000aGetValues (
  short                 handle,
  unsigned long         startIndex,
  unsigned long       * noOfSamples,
  unsigned long         downSampleRatio,
  PS2000A_RATIO_MODE    downSampleRatioMode,
  unsigned short        segmentIndex,
  short               * overflow
)
```

This function returns block-mode data, with or without downsampling, starting at the specified sample number. It is used to get the stored data from the driver after data collection has stopped.

Applicability	Block mode, rapid block mode

Arguments	`handle,` the handle of the required device.
	
	`startIndex,` a zero-based index that indicates the start point for data collection. It is measured in sample intervals from the start of the buffer.
	
	`* noOfSamples,` on entry, the number of samples required. On exit, the actual number retrieved. The number of samples retrieved will not be more than the number requested, and the data retrieved starts at `startIndex`.
	
	`downSampleRatio,` the downsampling factor that will be applied to the raw data.
	
	`downSampleRatioMode,` which downsampling mode to use. The available values are: -
	`PS2000A_RATIO_MODE_NONE` (`downSampleRatio` is ignored)
	`PS2000A_RATIO_MODE_AGGREGATE`
	`PS2000A_RATIO_MODE_AVERAGE`
	`PS2000A_RATIO_MODE_DECIMATE`
	
	`AGGREGATE`, `AVERAGE`, `DECIMATE` are single-bit constants that can be ORed to apply multiple downsampling modes to the same data.
	
	`segmentIndex,` the zero-based number of the memory segment where the data is stored.
	
	`* overflow,` on exit, a set of flags that indicate whether an overvoltage has occurred on any of the channels. It is a bit field with bit 0 denoting Channel A.

Returns	PICO_OK PICO_INVALID_HANDLE PICO_NO_SAMPLES_AVAILABLE PICO_DEVICE_SAMPLING PICO_NULL_PARAMETER PICO_SEGMENT_OUT_OF_RANGE PICO_STARTINDEX_INVALID PICO_ETS_NOT_RUNNING PICO_BUFFERS_NOT_SET PICO_INVALID_PARAMETER PICO_TOO_MANY_SAMPLES PICO_DATA_NOT_AVAILABLE PICO_STARTINDEX_INVALID PICO_INVALID_SAMPLERATIO PICO_INVALID_CALL PICO_NOT_RESPONDING PICO_MEMORY PICO_RATIO_MODE_NOT_SUPPORTED PICO_DRIVER_FUNCTION

2.11.18.1 Downsampling modes

Various methods of data reduction, or **downsampling**, are possible with the PicoScope 2000 Series oscilloscopes. The downsampling is done at high speed by dedicated hardware inside the scope, making your application faster and more responsive than if you had to do all the data processing in software.

You specify the downsampling mode when you call one of the data collection functions such as ps2000aGetValues. The following modes are available:

PS2000A_RATIO_MODE_AGGREGATE	Reduces every block of *n* values to just two values: a minimum and a maximum. The minimum and maximum values are returned in two separate buffers.
PS2000A_RATIO_MODE_AVERAGE	Reduces every block of *n* values to a single value representing the average (arithmetic mean) of all the values. Equivalent to the 'oversampling' function on older scopes.
PS2000A_RATIO_MODE_DECIMATE	Reduces every block of *n* values to just the first value in the block, discarding all the other values.

2.11.19 ps2000aGetValuesAsync

```
PICO_STATUS ps2000aGetValuesAsync (
  short                 handle,
  unsigned long         startIndex,
  unsigned long         noOfSamples,
  unsigned long         downSampleRatio,
  PS2000A_RATIO_MODE    downSampleRatioMode,
  unsigned short        segmentIndex,
  void                * lpDataReady,
  void                * pParameter
)
```

This function returns data either with or without downsampling, starting at the specified sample number. It is used to get the stored data from the scope after data collection has stopped. It returns the data using a callback.

Applicability	Streaming mode and block mode
Arguments	`handle`, the handle of the required device. `startIndex`, see ps2000aGetValues. `noOfSamples`, see ps2000aGetValues. `downSampleRatio`, see ps2000aGetValues. `downSampleRatioMode`, see ps2000aGetValues. `segmentIndex`, see ps2000aGetValues. `* lpDataReady`, a pointer to the user-supplied function that will be called when the data is ready. This will be a ps2000aDataReady function for block-mode data or a ps2000aStreamingReady function for streaming-mode data. `* pParameter`, a void pointer that will be passed to the callback function. The data type is determined by the application.

Returns	`PICO_OK`
	`PICO_INVALID_HANDLE`
	`PICO_NO_SAMPLES_AVAILABLE`
	`PICO_DEVICE_SAMPLING`
	`PICO_NULL_PARAMETER`
	`PICO_STARTINDEX_INVALID`
	`PICO_SEGMENT_OUT_OF_RANGE`
	`PICO_INVALID_PARAMETER`
	`PICO_DATA_NOT_AVAILABLE`
	`PICO_INVALID_SAMPLERATIO`
	`PICO_INVALID_CALL`
	`PICO_DRIVER_FUNCTION`

2.11.20 ps2000aGetValuesBulk

```
PICO_STATUS ps2000aGetValuesBulk (
  short                 handle,
  unsigned long      *  noOfSamples,
  unsigned short        fromSegmentIndex,
  unsigned short        toSegmentIndex,
  unsigned long         downSampleRatio,
  PS2000A_RATIO_MODE    downSampleRatioMode,
  short              *  overflow
)
```

This function retrieves waveforms captured using rapid block mode. The waveforms must have been collected sequentially and in the same run.

Applicability	Rapid block mode
Arguments	`handle`, the handle of the device. `* noOfSamples`, on entry, the number of samples required; on exit, the actual number retrieved. The number of samples retrieved will not be more than the number requested. The data retrieved always starts with the first sample captured. `fromSegmentIndex`, the first segment from which the waveform should be retrieved. `toSegmentIndex`, the last segment from which the waveform should be retrieved. `downSampleRatio`, see ps2000aGetValues. `downSampleRatioMode`, see ps2000aGetValues. `* overflow`, an array of integers equal to or larger than the number of waveforms to be retrieved. Each segment index has a corresponding entry in the `overflow` array, with `overflow[0]` containing the flags for the segment numbered `fromSegmentIndex` and the last element in the array containing the flags for the segment numbered `toSegmentIndex`. Each element in the array is a bit field as described under ps2000aGetValues.

Returns	`PICO_OK`
	`PICO_INVALID_HANDLE`
	`PICO_INVALID_PARAMETER`
	`PICO_INVALID_SAMPLERATIO`
	`PICO_ETS_NOT_RUNNING`
	`PICO_BUFFERS_NOT_SET`
	`PICO_TOO_MANY_SAMPLES`
	`PICO_SEGMENT_OUT_OF_RANGE`
	`PICO_NO_SAMPLES_AVAILABLE`
	`PICO_NOT_RESPONDING`
	`PICO_DRIVER_FUNCTION`

2.11.21 ps2000aGetValuesOverlapped

```
PICO_STATUS ps2000aGetValuesOverlapped (
  short                 handle,
  unsigned long         startIndex,
  unsigned long       * noOfSamples,
  unsigned long         downSampleRatio,
  PS2000A_RATIO_MODE    downSampleRatioMode,
  unsigned short        segmentIndex,
  short               * overflow
)
```

This function allows you to make a deferred data-collection request, which will later be executed, and the arguments validated, when you call ps2000aRunBlock in block mode. The advantage of this function is that the driver makes contact with the scope only once, when you call ps2000aRunBlock, compared with the two contacts that occur when you use the conventional ps2000aRunBlock, ps2000aGetValues calling sequence. This slightly reduces the dead time between successive captures in block mode.

After calling ps2000aRunBlock, you can optionally use ps2000aGetValues to request further copies of the data. This might be required if you wish to display the data with different data reduction settings.

Applicability	Block mode
Arguments	`handle`, the handle of the device. `startIndex`, see ps2000aGetValues. `* noOfSamples`, see ps2000aGetValues. `downSampleRatio`, see ps2000aGetValues. `downSampleRatioMode`, see ps2000aGetValues. `segmentIndex`, see ps2000aGetValues. `* overflow`, see ps2000aGetValuesBulk.

Returns	`PICO_OK`
	`PICO_INVALID_HANDLE`
	`PICO_INVALID_PARAMETER`
	`PICO_DRIVER_FUNCTION`

2.11.22 ps2000aGetValuesOverlappedBulk

```
PICO_STATUS ps2000aGetValuesOverlappedBulk (
  short                 handle,
  unsigned long         startIndex,
  unsigned long       * noOfSamples,
  unsigned long         downSampleRatio,
  PS2000A_RATIO_MODE    downSampleRatioMode,
  unsigned short        fromSegmentIndex,
  unsigned short        toSegmentIndex,
  short               * overflow
)
```

This function allows you to make a deferred data-collection request, which will later be executed, and the arguments validated, when you call ps2000aRunBlock in rapid block mode. The advantage of this method is that the driver makes contact with the scope only once, when you call ps2000aRunBlock, compared with the two contacts that occur when you use the conventional ps2000aRunBlock, ps2000aGetValuesBulk calling sequence. This slightly reduces the dead time between successive captures in rapid block mode.

After calling ps2000aRunBlock, you can optionally use ps2000aGetValues to request further copies of the data. This might be required if you wish to display the data with different data reduction settings.

Applicability	Rapid block mode
Arguments	`handle`, the handle of the device. `startIndex`, see ps2000aGetValues. `* noOfSamples`, see ps2000aGetValues. `downSampleRatio`, see ps2000aGetValues. `downSampleRatioMode`, see ps2000aGetValues. `fromSegmentIndex`, see ps2000aGetValuesBulk. `toSegmentIndex`, see ps2000aGetValuesBulk. `* overflow`, see ps2000aGetValuesBulk.
Returns	PICO_OK PICO_INVALID_HANDLE PICO_INVALID_PARAMETER PICO_DRIVER_FUNCTION

2.11.23 ps2000aGetValuesTriggerTimeOffsetBulk

```
PICO_STATUS ps2000aGetValuesTriggerTimeOffsetBulk (
  short                 handle,
  unsigned long      *  timesUpper,
  unsigned long      *  timesLower,
  PS2000A_TIME_UNITS *  timeUnits,
  unsigned short        fromSegmentIndex,
  unsigned short        toSegmentIndex
)
```

This function retrieves the time offsets, as lower and upper 32-bit values, for waveforms obtained in rapid block mode.

This function is provided for use in programming environments that do not support 64-bit integers. If your programming environment supports this data type, it is easier to use ps2000aGetValuesTriggerTimeOffsetBulk64.

Applicability	Rapid block mode
Arguments	`handle`, the handle of the device. `* timesUpper`, an array of integers. On exit, the most significant 32 bits of the time offset for each requested segment index. `times[0]` will hold the `fromSegmentIndex` time offset and the last `times` index will hold the `toSegmentIndex` time offset. The array must be long enough to hold the number of requested times. `* timesLower`, an array of integers. On exit, the least-significant 32 bits of the time offset for each requested segment index. `times[0]` will hold the `fromSegmentIndex` time offset and the last `times` index will hold the `toSegmentIndex` time offset. The array size must be long enough to hold the number of requested times. `* timeUnits`, an array of integers. The array must be long enough to hold the number of requested times. On exit, `timeUnits[0]` will contain the time unit for `fromSegmentIndex` and the last element will contain the time unit for `toSegmentIndex`. Refer to ps2000aGetTriggerTimeOffset for specific figures. `fromSegmentIndex`, the first segment for which the time offset is required. `toSegmentIndex`, the last segment for which the time offset is required. If `toSegmentIndex` is less than `fromSegmentIndex` then the driver will wrap around from the last segment to the first.

Returns	`PICO_OK`
	`PICO_INVALID_HANDLE`
	`PICO_NOT_USED_IN_THIS_CAPTURE_MODE`
	`PICO_NOT_RESPONDING`
	`PICO_NULL_PARAMETER`
	`PICO_DEVICE_SAMPLING`
	`PICO_SEGMENT_OUT_OF_RANGE`
	`PICO_NO_SAMPLES_AVAILABLE`
	`PICO_DRIVER_FUNCTION`

2.11.24 ps2000aGetValuesTriggerTimeOffsetBulk64

```
PICO_STATUS ps2000aGetValuesTriggerTimeOffsetBulk64 (
  short                handle,
  __int64            * times,
  PS2000A_TIME_UNITS * timeUnits,
  unsigned short       fromSegmentIndex,
  unsigned short       toSegmentIndex
)
```

This function retrieves the 64-bit time offsets for waveforms captured in rapid block mode.

A 32-bit version of this function, ps2000aGetValuesTriggerTimeOffsetBulk, is available for use with programming languages that do not support 64-bit integers.

Applicability	Rapid block mode
Arguments	`handle`, the handle of the device. `* times`, an array of integers. On exit, this will hold the time offset for each requested segment index. `times[0]` will hold the time offset for `fromSegmentIndex`, and the last `times` index will hold the time offset for `toSegmentIndex`. The array must be long enough to hold the number of times requested. `* timeUnits`, an array of integers long enough to hold the number of requested times. `timeUnits[0]` will contain the time unit for `fromSegmentIndex`, and the last element will contain the `toSegmentIndex`. Refer to ps2000aGetTriggerTimeOffset64 for specific figures. `fromSegmentIndex`, the first segment for which the time offset is required. The results for this segment will be placed in `times[0]` and `timeUnits[0]`. `toSegmentIndex`, the last segment for which the time offset is required. The results for this segment will be placed in the last elements of the `times` and `timeUnits` arrays. If `toSegmentIndex` is less than `fromSegmentIndex` then the driver will wrap around from the last segment to the first.

Returns	`PICO_OK`
	`PICO_INVALID_HANDLE`
	`PICO_NOT_USED_IN_THIS_CAPTURE_MODE`
	`PICO_NOT_RESPONDING`
	`PICO_NULL_PARAMETER`
	`PICO_DEVICE_SAMPLING`
	`PICO_SEGMENT_OUT_OF_RANGE`
	`PICO_NO_SAMPLES_AVAILABLE`
	`PICO_DRIVER_FUNCTION`

2.11.25 ps2000aHoldOff

```
PICO_STATUS ps2000aHoldOff (
  short                handle,
  u_int64_t            holdoff,
  PS2000A_HOLDOFF_TYPE type
)
```

This function specifies the minimum time after the end of a capture before the next capture can begin.

Applicability	Not supported. Reserved for future upgrades.
Arguments	`handle`, the handle of the device. `holdoff`, Reserved for future use. `type`, Reserved for future use.
Returns	`PICO_OK` `PICO_INVALID_HANDLE`

2.11.26 ps2000aIsReady

```
PICO_STATUS ps2000aIsReady (
  short   handle,
  short * ready
)
```

This function may be used instead of a callback function to receive data from ps2000aRunBlock. To use this method, pass a NULL pointer as the lpReady argument to ps2000aRunBlock. You must then poll the driver to see if it has finished collecting the requested samples.

Applicability	Block mode
Arguments	handle, the handle of the required device. * ready, output: indicates the state of the collection. If zero, the device is still collecting. If non-zero, the device has finished collecting and ps2000aGetValues can be used to retrieve the data.
Returns	PICO_OK PICO_INVALID_HANDLE PICO_DRIVER_FUNCTION PICO_NULL_PARAMETER PICO_NO_SAMPLES_AVAILABLE PICO_CANCELLED PICO_NOT_RESPONDING

2.11.27 ps2000aIsTriggerOrPulseWidthQualifierEnabled

```
PICO_STATUS ps2000aIsTriggerOrPulseWidthQualifierEnabled (
  short   handle,
  short * triggerEnabled,
  short * pulseWidthQualifierEnabled
)
```

This function discovers whether a trigger, or pulse width triggering, is enabled.

Applicability	Call after setting up the trigger, and just before calling either ps2000aRunBlock or ps2000aRunStreaming.
Arguments	`handle`, the handle of the required device. `* triggerEnabled`, on exit, indicates whether the trigger will successfully be set when ps2000aRunBlock or ps2000aRunStreaming is called. A non-zero value indicates that the trigger is set, zero that the trigger is not set. `* pulseWidthQualifierEnabled`, on exit, indicates whether the pulse width qualifier will successfully be set when ps2000aRunBlock or ps2000aRunStreaming is called. A non-zero value indicates that the pulse width qualifier is set, zero that the pulse width qualifier is not set.
Returns	PICO_OK PICO_INVALID_HANDLE PICO_NULL_PARAMETER PICO_DRIVER_FUNCTION

2.11.28 ps2000aMaximumValue

```
PICO_STATUS ps2000aMaximumValue (
  short   handle
  short * value
)
```

This function returns the maximum ADC count returned by calls to get values.

Applicability	All modes
Arguments	`handle`, the handle of the required device. `* value`, output: the maximum ADC value.

Returns	`PICO_OK`
	`PICO_USER_CALLBACK`
	`PICO_INVALID_HANDLE`
	`PICO_TOO_MANY_SEGMENTS`
	`PICO_MEMORY`
	`PICO_DRIVER_FUNCTION`

2.11.29 ps2000aMemorySegments

```
PICO_STATUS ps2000aMemorySegments (
  short            handle
  unsigned short   nSegments,
  long           * nMaxSamples
)
```

This function sets the number of memory segments that the scope will use.

When the scope is opened, the number of segments defaults to 1, meaning that each capture fills the scope's available memory. This function allows you to divide the memory into a number of segments so that the scope can store several waveforms sequentially.

Applicability	All modes
Arguments	`handle`, the handle of the required device. `nSegments`, the number of segments required, from 1 to 32. `* nMaxSamples`, on exit, the number of samples available in each segment. This is the total number over all channels, so if more than one channel is in use then the number of samples available to each channel is `nMaxSamples` divided by the number of channels.

Returns	`PICO_OK`
	`PICO_USER_CALLBACK`
	`PICO_INVALID_HANDLE`
	`PICO_TOO_MANY_SEGMENTS`
	`PICO_MEMORY`
	`PICO_DRIVER_FUNCTION`

2.11.30 ps2000aMinimumValue

```
PICO_STATUS ps2000aMinimumValue (
  short   handle
  short * value
)
```

This function returns the minimum ADC count returned by calls to get values.

Applicability	All modes
Arguments	`handle,` the handle of the required device. `* value,` output: the minimum ADC value.

Returns	`PICO_OK`
	`PICO_USER_CALLBACK`
	`PICO_INVALID_HANDLE`
	`PICO_TOO_MANY_SEGMENTS`
	`PICO_MEMORY`
	`PICO_DRIVER_FUNCTION`

2.11.31 ps2000aNoOfStreamingValues

```
PICO_STATUS ps2000aNoOfStreamingValues (
  short           handle,
  unsigned long * noOfValues
)
```

This function returns the number of samples available after data collection in streaming mode. Call it after calling ps2000aStop.

Applicability	Streaming mode
Arguments	`handle,` the handle of the required device. `* noOfValues,` on exit, the number of samples.
Returns	PICO_OK PICO_INVALID_HANDLE PICO_NULL_PARAMETER PICO_NO_SAMPLES_AVAILABLE PICO_NOT_USED PICO_BUSY PICO_DRIVER_FUNCTION

2.11.32 ps2000aOpenUnit

```
PICO_STATUS ps2000aOpenUnit (
  short * handle,
  char  * serial
)
```

This function opens a PicoScope 2000 Series (A API) scope attached to the computer. The maximum number of units that can be opened depends on the operating system, the kernel driver and the computer.

Applicability	All modes
Arguments	* `handle`, on exit, the result of the attempt to open a scope: - -1 : if the scope fails to open 0 : if no scope is found > 0 : a number that uniquely identifies the scope If a valid handle is returned, it must be used in all subsequent calls to API functions to identify this scope. * `serial`, on entry, a null-terminated string containing the serial number of the scope to be opened. If `serial` is `NULL` then the function opens the first scope found; otherwise, it tries to open the scope that matches the string.

Returns	`PICO_OK`
	`PICO_OS_NOT_SUPPORTED`
	`PICO_OPEN_OPERATION_IN_PROGRESS`
	`PICO_EEPROM_CORRUPT`
	`PICO_KERNEL_DRIVER_TOO_OLD`
	`PICO_FPGA_FAIL`
	`PICO_MEMORY_CLOCK_FREQUENCY`
	`PICO_FW_FAIL`
	`PICO_MAX_UNITS_OPENED`
	`PICO_NOT_FOUND` (if the specified unit was not found)
	`PICO_NOT_RESPONDING`
	`PICO_MEMORY_FAIL`
	`PICO_ANALOG_BOARD`
	`PICO_CONFIG_FAIL_AWG`
	`PICO_INITIALISE_FPGA`

2.11.33 ps2000aOpenUnitAsync

```
PICO_STATUS ps2000aOpenUnitAsync (
  short * status
  char  * serial
)
```

This function opens a scope without blocking the calling thread. You can find out when it has finished by periodically calling ps2000aOpenUnitProgress until that function returns a non-zero value.

Applicability	All modes
Arguments	* status, a status code: - 0 if the open operation was disallowed because another open operation is in progress. 1 if the open operation was successfully started. * serial, see ps2000aOpenUnit.
Returns	PICO_OK PICO_OPEN_OPERATION_IN_PROGRESS PICO_OPERATION_FAILED

2.11.34 ps2000aOpenUnitProgress

```
PICO_STATUS ps2000aOpenUnitProgress (
  short * handle,
  short * progressPercent,
  short * complete
)
```

This function checks on the progress of a request made to ps2000aOpenUnitAsync to open a scope.

Applicability	Use after ps2000aOpenUnitAsync
Arguments	`* handle,` see ps2000aOpenUnit. This handle is valid only if the function returns `PICO_OK.` `* progressPercent,` on exit, the percentage progress towards opening the scope. 100% implies that the open operation is complete. `* complete,` set to 1 when the open operation has finished.

Returns	`PICO_OK`
	`PICO_NULL_PARAMETER`
	`PICO_OPERATION_FAILED`

2.11.35 ps2000aPingUnit

```
PICO_STATUS ps2000aPingUnit (
  short handle
)
```

This function can be used to check that the already opened device is still connected to the USB port and communication is successful.

Applicability	All modes
Arguments	`handle`, the handle of the required device.

Returns	`PICO_OK`
	`PICO_INVALID_HANDLE`
	`PICO_DRIVER_FUNCTION`
	`PICO_BUSY`
	`PICO_NOT_RESPONDING`

2.11.36 ps2000aRunBlock

```
PICO_STATUS ps2000aRunBlock (
  short                 handle,
  long                  noOfPreTriggerSamples,
  long                  noOfPostTriggerSamples,
  unsigned long         timebase,
  short                 oversample,
  long                * timeIndisposedMs,
  unsigned short        segmentIndex,
  ps2000aBlockReady     lpReady,
  void                * pParameter
)
```

This function starts collecting data in block mode. For a step-by-step guide to this process, see Using block mode.

The number of samples is determined by `noOfPreTriggerSamples` and `noOfPostTriggerSamples` (see below for details). The total number of samples must not be more than the size of the segment referred to by `segmentIndex`.

Applicability	Block mode, rapid block mode
Arguments	`handle`, the handle of the required device. `noOfPreTriggerSamples`, the number of samples to return before the trigger event. If no trigger has been set then this argument is ignored and `noOfPostTriggerSamples` specifies the maximum number of samples to collect. `noOfPostTriggerSamples`, the number of samples to be taken after a trigger event. If no trigger event has been set then this specifies the maximum number of samples to be taken. If a trigger condition has been set, this specifies the number of samples to be taken after a trigger has fired, and the number of samples to be collected is then: - `noOfPreTriggerSamples + noOfPostTriggerSamples` `timebase`, a number in the range 0 to 2^{32}-1. See the guide to calculating timebase values. `oversample`, not used. `* timeIndisposedMs`, on exit, the time, in milliseconds, that the scope will spend collecting samples. This does not include any auto trigger timeout. If this pointer is null, nothing will be written here. `segmentIndex`, zero-based, which memory segment to use. `lpReady`, a pointer to the `ps2000aBlockReady` callback function that the driver will call when the data has been collected. To use the `ps2000aIsReady` polling method instead of a callback function, set this pointer to NULL. `* pParameter`, a void pointer that is passed to the `ps2000aBlockReady` callback function. The callback can use this pointer to return arbitrary data to the application.

Returns	PICO_OK PICO_BUFFERS_NOT_SET (in Overlapped mode) PICO_INVALID_HANDLE PICO_USER_CALLBACK PICO_SEGMENT_OUT_OF_RANGE PICO_INVALID_CHANNEL PICO_INVALID_TRIGGER_CHANNEL PICO_INVALID_CONDITION_CHANNEL PICO_TOO_MANY_SAMPLES PICO_INVALID_TIMEBASE PICO_NOT_RESPONDING PICO_CONFIG_FAIL PICO_INVALID_PARAMETER PICO_NOT_RESPONDING PICO_TRIGGER_ERROR PICO_DRIVER_FUNCTION PICO_FW_FAIL PICO_NOT_ENOUGH_SEGMENTS (in Bulk mode) PICO_PULSE_WIDTH_QUALIFIER PICO_SEGMENT_OUT_OF_RANGE (in Overlapped mode) PICO_STARTINDEX_INVALID (in Overlapped mode) PICO_INVALID_SAMPLERATIO (in Overlapped mode) PICO_CONFIG_FAIL

2.11.37 ps2000aRunStreaming

```
PICO_STATUS ps2000aRunStreaming (
  short                 handle,
  unsigned long      *  sampleInterval,
  PS2000A_TIME_UNITS    sampleIntervalTimeUnits
  unsigned long         maxPreTriggerSamples,
  unsigned long         maxPostTriggerSamples,
  short                 autoStop,
  unsigned long         downSampleRatio,
  PS2000A_RATIO_MODE    downSampleRatioMode,
  unsigned long         overviewBufferSize
)
```

This function tells the oscilloscope to start collecting data in streaming mode. When data has been collected from the device it is downsampled if necessary and then delivered to the application. Call ps2000aGetStreamingLatestValues to retrieve the data. See Using streaming mode for a step-by-step guide to this process.

When a trigger is set, the total number of samples stored in the driver is the sum of `maxPreTriggerSamples` and `maxPostTriggerSamples`. If `autoStop` is false then this will become the maximum number of samples without downsampling.

Applicability	Streaming mode
Arguments	`handle`, the handle of the required device. `* sampleInterval`, on entry, the requested time interval between samples; on exit, the actual time interval used. `sampleIntervalTimeUnits`, the unit of time used for `sampleInterval`. Use one of these values: - PS2000A_FS PS2000A_PS PS2000A_NS PS2000A_US PS2000A_MS PS2000A_S `maxPreTriggerSamples`, the maximum number of raw samples before a trigger event for each enabled channel. If no trigger condition is set this argument is ignored. `maxPostTriggerSamples`, the maximum number of raw samples after a trigger event for each enabled channel. If no trigger condition is set, this argument states the maximum number of samples to be stored. `autoStop`, a flag that specifies if the streaming should stop when all of `maxSamples` have been captured. `downSampleRatio`, see ps2000aGetValues. `downSampleRatioMode`, see ps2000aGetValues. `overviewBufferSize`, the size of the overview buffers. These are temporary buffers used for storing the data before returning it to the application. The size is the same as the `bufferLth` value passed to ps2000aSetDataBuffer.

Returns	PICO_OK PICO_INVALID_HANDLE PICO_ETS_MODE_SET PICO_USER_CALLBACK PICO_NULL_PARAMETER PICO_INVALID_PARAMETER PICO_STREAMING_FAILED PICO_NOT_RESPONDING PICO_TRIGGER_ERROR PICO_INVALID_SAMPLE_INTERVAL PICO_INVALID_BUFFER PICO_DRIVER_FUNCTION PICO_FW_FAIL PICO_MEMORY

2.11.38 ps2000aSetChannel

```
PICO_STATUS ps2000aSetChannel (
  short             handle,
  PS2000A_CHANNEL   channel,
  short             enabled,
  PS2000A_COUPLING  type,
  PS2000A_RANGE     range,
  float             analogOffset
)
```

This function specifies whether an input channel is to be enabled, its input coupling type, voltage range, analog offset.

Applicability	All modes
Arguments	`handle`, the handle of the required device. `channel`, the channel to be configured. The values are: - PS2000A_CHANNEL_A: Channel A input PS2000A_CHANNEL_B: Channel B input `enabled`, whether or not to enable the channel. The values are: - TRUE: enable FALSE: do not enable `type`, the impedance and coupling type. The values are: - PS2000A_AC: 1 megohm impedance, AC coupling. The channel accepts input frequencies from about 1 hertz up to its maximum analog bandwidth. PS2000A_DC: 1 megohm impedance, DC coupling. The channel accepts all input frequencies from zero (DC) up to its maximum analog bandwidth. `range`, the input voltage range: - PS2000A_50MV: ±50 mV PS2000A_100MV: ±100 mV PS2000A_200MV: ±200 mV PS2000A_500MV: ±500 mV PS2000A_1V: ±1 V PS2000A_2V: ±2 V PS2000A_5V: ±5 V PS2000A_10V: ±10 V PS2000A_20V: ±20 V `analogOffset`, a voltage to add to the input channel before digitization. The allowable range of offsets can be obtained from ps2000aGetAnalogueOffset and depends on the input range selected for the channel. This argument is ignored if the device is a PicoScope 2205 MSO.
Returns	PICO_OK PICO_USER_CALLBACK PICO_INVALID_HANDLE PICO_INVALID_CHANNEL PICO_INVALID_VOLTAGE_RANGE PICO_INVALID_COUPLING PICO_INVALID_ANALOGUE_OFFSET PICO_DRIVER_FUNCTION

2.11.39 ps2000aSetDataBuffer

```
PICO_STATUS ps2000aSetDataBuffer (
  short                handle,
  int                  channel,
  short              * buffer,
  long                 bufferLth,
  unsigned short       segmentIndex,
  PS2000A_RATIO_MODE   mode
)
```

This function tells the driver where to store the data, either unprocessed or downsampled, that will be returned after the next call to one of the GetValues functions. The function allows you to specify only a single buffer, so for aggregation mode, which requires two buffers, you need to call ps2000aSetDataBuffers instead.

You must allocate memory for the buffer before calling this function.

Applicability	Block, rapid block and streaming modes. All downsampling modes except aggregation.

Arguments	`handle`, the handle of the required device.
	
	`channel`, the channel you want to use with the buffer. Use one of these values for analog channels: -
	`PS2000A_CHANNEL_A`
	`PS2000A_CHANNEL_B`
	
	To set the buffer for a digital port (MSO models only), use one of these values: -
	`PS2000A_DIGITAL_PORT0 = 0x80`
	`PS2000A_DIGITAL_PORT1 = 0x81`
	
	`* buffer`, the location of the buffer.
	
	`bufferLth`, the size of the `buffer` array.
	
	`segmentIndex`, the number of the memory segment to be used.
	
	`mode`, the downsampling mode. See ps2000aGetValues for the available modes, but note that a single call to ps2000aSetDataBuffer can only associate one buffer with one downsampling mode. If you intend to call ps2000aGetValues with more than one downsampling mode activated, then you must call ps2000aSetDataBuffer several times to associate a separate buffer with each downsampling mode.

Returns	`PICO_OK`
	`PICO_INVALID_HANDLE`
	`PICO_INVALID_CHANNEL`
	`PICO_RATIO_MODE_NOT_SUPPORTED`
	`PICO_SEGMENT_OUT_OF_RANGE`
	`PICO_DRIVER_FUNCTION`
	`PICO_INVALID_PARAMETER`

2.11.40 ps2000aSetDataBuffers

```
PICO_STATUS ps2000aSetDataBuffers (
  short                 handle,
  int                   channel,
  short               * bufferMax,
  short               * bufferMin,
  long                  bufferLth,
  unsigned short        segmentIndex,
  PS2000A_RATIO_MODE    mode
)
```

This function tells the driver the location of one or two buffers for receiving data. You need to allocate memory for the buffers before calling this function. If you do not need two buffers, because you are not using aggregate mode, you can optionally use ps2000aSetDataBuffer instead.

Applicability	Block and streaming modes with aggregation.

Arguments	`handle`, the handle of the required device.
	
	`channel`, the channel for which you want to set the buffers. Use one of these constants: -
	`PS2000A_CHANNEL_A`
	`PS2000A_CHANNEL_B`
	
	To set the buffer for a digital port (MSO models only), use one of these values: -
	`PS2000A_DIGITAL_PORT0 = 0x80`
	`PS2000A_DIGITAL_PORT1 = 0x81`
	
	`* bufferMax`, a buffer to receive the maximum data values in aggregation mode, or the non-aggregated values otherwise.
	
	`* bufferMin`, a buffer to receive the minimum aggregated data values. Not used in other downsampling modes.
	
	`bufferLth`, the size of the `bufferMax` and `bufferMin` arrays.
	
	`segmentIndex`, the number of the memory segment to be used.
	
	`mode`, see ps2000aGetValues.

Returns	`PICO_OK`
	`PICO_INVALID_HANDLE`
	`PICO_INVALID_CHANNEL`
	`PICO_RATIO_MODE_NOT_SUPPORTED`
	`PICO_SEGMENT_OUT_OF_RANGE`
	`PICO_DRIVER_FUNCTION`
	`PICO_INVALID_PARAMETER`

2.11.41 ps2000aSetDigitalPort

```
PICO_STATUS ps2000aSetDigitalPort (
  short                 handle,
  PS2000A_DIGITAL_PORT  port,
  short                 enabled,
  short                 logiclevel
)
```

This function is used to enable the digital ports of an MSO and set the logic level (the voltage point at which the state transitions from 0 to 1).

Applicability	MSO devices only. Block and streaming modes with aggregation. Not compatible with ETS mode.
Arguments	`handle`, the handle of the required device. `port`, the digital port to be configured: - `PS2000A_DIGITAL_PORT0 = 0x80` (D0 to D7) `PS2000A_DIGITAL_PORT1 = 0x81` (D8 to D15) `enabled`, whether or not to enable the channel. The values are: - `TRUE:` enable `FALSE:` do not enable `logiclevel`, the logic threshold voltage. Range: –32767 (–5 V) to 32767 (5 V).

Returns	`PICO_OK`
	`PICO_INVALID_HANDLE`
	`PICO_INVALID_CHANNEL`
	`PICO_RATIO_MODE_NOT_SUPPORTED`
	`PICO_SEGMENT_OUT_OF_RANGE`
	`PICO_DRIVER_FUNCTION`
	`PICO_INVALID_PARAMETER`

2.11.42 ps2000aSetEts

```
PICO_STATUS ps2000aSetEts (
  short              handle,
  PS2000A_ETS_MODE   mode,
  short              etsCycles,
  short              etsInterleave,
  long             * sampleTimePicoseconds
)
```

This function is used to enable or disable ETS (equivalent-time sampling) and to set the ETS parameters. See ETS overview for an explanation of ETS mode.

Applicability	Block mode only. ETS mode not available when digital port(s) enabled.
Arguments	`handle`, the handle of the required device. `mode`, the ETS mode. Use one of these values: - `PS2000A_ETS_OFF`: disables ETS `PS2000A_ETS_FAST`: enables ETS and provides `etsCycles` of data, which may contain data from previously returned cycles `PS2000A_ETS_SLOW`: enables ETS and provides fresh data every `etsCycles`. This mode takes longer to provide each data set, but the data sets are more stable and are guaranteed to contain only new data. `etsCycles`, the number of cycles to store: the computer can then select `etsInterleave` cycles to give the most uniform spread of samples. Range: between two and five times the value of `etsInterleave`, and not more than `PS2206_MAX_ETS_CYCLES`, `PS2207_MAX_ETS_CYCLES` or `PS2208_MAX_ETS_CYCLES`. `etsInterleave`, the number of waveforms to combine into a single ETS capture. Maximum value is `PS2206_MAX_INTERLEAVE`, `PS2207_MAX_INTERLEAVE` or `PS2208_MAX_INTERLEAVE`. `*sampleTimePicoseconds`, on exit, the effective sampling interval of the ETS data. For example, if the captured sample time is 4 ns and `etsInterleave` is 10, then the effective sample time in ETS mode is 400 ps.

Returns	`PICO_OK`
	`PICO_USER_CALLBACK`
	`PICO_INVALID_HANDLE`
	`PICO_INVALID_PARAMETER`
	`PICO_DRIVER_FUNCTION`

2.11.43 ps2000aSetEtsTimeBuffer

```
PICO_STATUS ps2000aSetEtsTimeBuffer (
  short     handle,
  __int64 * buffer,
  long      bufferLth
)
```

This function tells the driver where to find your application's ETS time buffers. These buffers contain the 64-bit timing information for each ETS sample after you run a block-mode ETS capture.

Applicability	ETS mode only. If your programming language does not support 64-bit data, use the 32-bit version ps2000aSetEtsTimeBuffers instead.
Arguments	`handle`, the handle of the required device. `* buffer`, an array of 64-bit words, each representing the time in picoseconds at which the sample was captured. `bufferLth`, the size of the buffer array.

Returns	`PICO_OK`
	`PICO_INVALID_HANDLE`
	`PICO_NULL_PARAMETER`
	`PICO_DRIVER_FUNCTION`

2.11.44 ps2000aSetEtsTimeBuffers

```
PICO_STATUS ps2000aSetEtsTimeBuffers (
  short           handle,
  unsigned long * timeUpper,
  unsigned long * timeLower,
  long            bufferLth
)
```

This function tells the driver where to find your application's ETS time buffers. These buffers contain the timing information for each ETS sample after you run a block-mode ETS capture. There are two buffers containing the upper and lower 32-bit parts of the timing information, to allow programming languages that do not support 64-bit data to retrieve the timings.

Applicability	ETS mode only. If your programming language supports 64-bit data then you can use ps2000aSetEtsTimeBuffer instead.
Arguments	`handle`, the handle of the required device. `* timeUpper`, an array of 32-bit words, each representing the upper 32 bits of the time in picoseconds at which the sample was captured. `* timeLower`, an array of 32-bit words, each representing the lower 32 bits of the time in picoseconds at which the sample was captured. `bufferLth`, the size of the `timeUpper` and `timeLower` arrays.

Returns	`PICO_OK`
	`PICO_INVALID_HANDLE`
	`PICO_NULL_PARAMETER`
	`PICO_DRIVER_FUNCTION`

2.11.45 ps2000aSetNoOfCaptures

```
PICO_STATUS ps2000aSetNoOfCaptures (
  short          handle,
  unsigned short nCaptures
)
```

This function sets the number of captures to be collected in one run of rapid block mode. If you do not call this function before a run, the driver will capture only one waveform. Once a value has been set, the value remains constant unless changed.

Applicability	Rapid block mode
Arguments	`handle`, the handle of the device. `nCaptures`, the number of waveforms to capture in one run.
Returns	PICO_OK PICO_INVALID_HANDLE PICO_INVALID_PARAMETER PICO_DRIVER_FUNCTION

2.11.46 ps2000aSetPulseWidthQualifier

```
PICO_STATUS ps2000aSetPulseWidthQualifier (
  short                           handle,
  PS2000A_PWQ_CONDITIONS      * conditions,
  short                           nConditions,
  PS2000A_THRESHOLD_DIRECTION   direction,
  unsigned long                   lower,
  unsigned long                   upper,
  PS2000A_PULSE_WIDTH_TYPE      type
)
```

This function sets up pulse-width qualification, which can be used on its own for pulse-width triggering or combined with window triggering to produce more complex triggers. The pulse-width qualifier is set by defining one or more structures that are then ORed together. Each structure is itself the AND of the states of one or more of the inputs. This AND-OR logic allows you to create any possible Boolean function of the scope's inputs.

Applicability	All modes
Arguments	`handle`, the handle of the required device. `* conditions`, an array of PS2000A_PWQ_CONDITIONS structures specifying the conditions that should be applied to each channel. In the simplest case, the array consists of a single element. When there are several elements, the overall trigger condition is the logical OR of all the elements. If `conditions` is `NULL` then the pulse-width qualifier is not used. `nConditions`, the number of elements in the `conditions` array. If `nConditions` is zero then the pulse-width qualifier is not used. Range: 0 to PS2000A_MAX_PULSE_WIDTH_QUALIFIER_COUNT. `direction`, the direction of the signal required for the pulse width trigger to fire. See PS2000A_THRESHOLD_DIRECTION constants for the list of possible values. Each channel of the oscilloscope (except the EXT input) has two thresholds for each direction—for example, PS2000A_RISING and PS2000A_RISING_LOWER—so that one can be used for the pulse-width qualifier and the other for the level trigger. The driver will not let you use the same threshold for both triggers; so, for example, you cannot use PS2000A_RISING as the `direction` argument for both ps2000aSetTriggerConditions and ps2000aSetPulseWidthQualifier at the same time. There is no such restriction when using window triggers. `lower`, the lower limit of the pulse-width counter with relation to number of samples captured on the device. `upper`, the upper limit of the pulse-width counter with relation to number of samples captured on the device. This parameter is used only when the type is set to PS2000A_PW_TYPE_IN_RANGE or PS2000A_PW_TYPE_OUT_OF_RANGE.

Arguments	type, the pulse-width type, one of these constants: PS2000A_PW_TYPE_NONE: do not use the pulse width qualifier PS2000A_PW_TYPE_LESS_THAN: pulse width less than lower PS2000A_PW_TYPE_GREATER_THAN: pulse width greater than lower PS2000A_PW_TYPE_IN_RANGE: pulse width between lower and upper PS2000A_PW_TYPE_OUT_OF_RANGE: pulse width not between lower and upper
Returns	PICO_OK PICO_INVALID_HANDLE PICO_USER_CALLBACK PICO_CONDITIONS PICO_PULSE_WIDTH_QUALIFIER PICO_DRIVER_FUNCTION

2.11.46.1 ps2000A_PWQ_CONDITIONS structure

A structure of this type is passed to ps2000aSetPulseWidthQualifier in the `conditions` argument to specify the trigger conditions. It is defined as follows:

```
typedef struct tPwqConditions
{
  PS2000A_TRIGGER_STATE channelA;
  PS2000A_TRIGGER_STATE channelB;
  PS2000A_TRIGGER_STATE channelC;
  PS2000A_TRIGGER_STATE channelD;
  PS2000A_TRIGGER_STATE external;
  PS2000A_TRIGGER_STATE aux;
  PS2000A_TRIGGER_STATE digital;
} PS2000A_PWQ_CONDITIONS
```

Each structure is the logical AND of the states of the scope's inputs. The ps2000aSetPulseWidthQualifier function can OR together a number of these structures to produce the final pulse width qualifier, which can therefore be any possible Boolean function of the scope's inputs.

The structure is byte-aligned. In C++, for example, you should specify this using the `#pragma pack()` instruction.

Elements	`channelA, channelB, external:` the type of condition that should be applied to each channel. Use these constants: - PS2000A_CONDITION_DONT_CARE PS2000A_CONDITION_TRUE PS2000A_CONDITION_FALSE The channels that are set to PS2000A_CONDITION_TRUE or PS2000A_CONDITION_FALSE must all meet their conditions simultaneously to produce a trigger. Channels set to PS2000A_CONDITION_DONT_CARE are ignored. `channelC, channelD, aux, digital:` not used.

2.11.47 ps2000aSetSigGenArbitrary

```
PICO_STATUS ps2000aSetSigGenArbitrary (
  short                           handle,
  long                            offsetVoltage,
  unsigned long                   pkToPk
  unsigned long                   startDeltaPhase,
  unsigned long                   stopDeltaPhase,
  unsigned long                   deltaPhaseIncrement,
  unsigned long                   dwellCount,
  short                         * arbitraryWaveform,
  long                            arbitraryWaveformSize,
  PS2000A_SWEEP_TYPE              sweepType,
  PS2000A_EXTRA_OPERATIONS        operation,
  PS2000A_INDEX_MODE              indexMode,
  unsigned long                   shots,
  unsigned long                   sweeps,
  PS2000A_SIGGEN_TRIG_TYPE        triggerType,
  PS2000A_SIGGEN_TRIG_SOURCE      triggerSource,
  short                           extInThreshold
)
```

This function programs the signal generator to produce an arbitrary waveform.

The arbitrary waveform generator uses direct digital synthesis (DDS). It maintains a 32-bit phase accumulator that indicates the present location in the waveform. The top bits of the phase accumulator are used as an index into a buffer containing the arbitrary waveform. The remaining bits act as the fractional part of the index, enabling high-resolution control of output frequency and allowing the generation of lower frequencies.

The generator steps through the waveform by adding a *deltaPhase* value between 1 and *phaseAccumulatorSize-1* to the phase accumulator every *dacPeriod* (*1 / dacFrequency*). If the *deltaPhase* is constant, the generator produces a waveform at a constant frequency that can be calculated as follows:

$$outputFrequency = dacFrequency \times \left(\frac{deltaPhase}{phaseAccumulatorSize}\right) \times \left(\frac{awgBufferSize}{arbitraryWaveformSize}\right)$$

Where:

- outputFrequency = repetition rate of the complete arbitrary waveform
- dacFrequency = update rate of AWG DAC for each model
- deltaPhase = user-specified delta phase value
- phaseAccumulatorSize = 2^{32} for all models
- awgBufferSize = AWG buffer size for each model
- arbitraryWaveformSize = length in samples of the user-defined waveform

It is also possible to sweep the frequency by continually modifying the *deltaPhase.* This is done by setting up a `deltaPhaseIncrement` that the oscilloscope adds to the *deltaPhase* at intervals specified by `dwellCount`.

Parameter	PicoScope 2205 MSO	PicoScope 2206(A) to 2208(A)
phaseAccumulatorSize	2^{32}	2^{32}
dacFrequency	2 MHz	20 MHz
awgBufferSize	8192 samples	8192 samples
dacPeriod (= 1/*dacFrequency*)	500 ns	50 ns

Applicability	All modes

Arguments

`handle`, the handle of the required device.

`offsetVoltage`, the voltage offset, in microvolts, to be applied to the waveform.

`pkToPk`, the peak-to-peak voltage, in microvolts, of the waveform signal.

`startDeltaPhase`, the initial value added to the phase accumulator as the generator begins to step through the waveform buffer.

`stopDeltaPhase`, the final value added to the phase accumulator before the generator restarts or reverses the sweep. When frequency sweeping is not required, set equal to `startDeltaPhase`.

`deltaPhaseIncrement`, the amount added to the delta phase value every time the `dwellCount` period expires. This determines the amount by which the generator sweeps the output frequency in each dwell period. When frequency sweeping is not required, set to zero.

`dwellCount`, the time, in multiples of *dacPeriod,* between successive additions of `deltaPhaseIncrement` to the delta phase accumulator. This determines the rate at which the generator sweeps the output frequency.
Minimum value: `PS2000A_MIN_DWELL_COUNT`

`* arbitraryWaveform`, a buffer that holds the waveform pattern as a set of samples equally spaced in time. Each sample is scaled to an output voltage as follows:

$$v_{OUT} = 1\ \mu V \times (\texttt{pkToPk} / 2) \times (sample\_value / 32767) + \texttt{offsetVoltage}$$

and clipped to the overall ±2 V range of the AWG.

`arbitraryWaveformSize`, the size of the arbitrary waveform buffer, in samples, between `MIN_SIG_GEN_BUFFER_SIZE` and `MAX_SIG_GEN_BUFFER_SIZE`.

`sweepType`, determines whether the `startDeltaPhase` is swept up to the `stopDeltaPhase`, or down to it, or repeatedly swept up and down. Use one of these values: -
- `PS2000A_UP`
- `PS2000A_DOWN`
- `PS2000A_UPDOWN`
- `PS2000A_DOWNUP`

`operation`, the type of waveform to be produced, specified by one of the following enumerated types: -
- `PS2000A_ES_OFF`, normal signal generator operation specified by `waveType`.

PS2000A_WHITENOISE, the signal generator produces white noise and ignores all settings except offsetVoltage and pkToPk.
PS2000A_PRBS, produces a random bitstream with a bit rate specified by the phase accumulator.

indexMode, specifies how the signal will be formed from the arbitrary waveform data. Single and dual index modes are possible. Use one of these constants: -
PS2000A_SINGLE
PS2000A_DUAL

shots,
0: sweep the frequency as specified by sweeps
1...PS2000A_MAX_SWEEPS_SHOTS: the number of cycles of the waveform to be produced after a trigger event. sweeps must be zero.
PS2000A_SHOT_SWEEP_TRIGGER_CONTINUOUS_RUN: start and run continuously after trigger occurs (PicoScope 2206, 2206A, 2207, 2207A, 2208 and 2208A only)

sweeps,
0: produce number of cycles specified by shots
1..PS2000A_MAX_SWEEPS_SHOTS: the number of times to sweep the frequency after a trigger event, according to sweepType. shots must be zero.
PS2000A_SHOT_SWEEP_TRIGGER_CONTINUOUS_RUN: start a sweep and continue after trigger occurs (PicoScope 2206, 2206A, 2207, 2207A, 2208 and 2208A only)

triggerType, the type of trigger that will be applied to the signal generator: -

PS2000A_SIGGEN_RISING	trigger on rising edge
PS2000A_SIGGEN_FALLING	trigger on falling edge
PS2000A_SIGGEN_GATE_HIGH	run while trigger is high
PS2000A_SIGGEN_GATE_LOW	run while trigger is low

triggerSource, the source that will trigger the signal generator: -

PS2000A_SIGGEN_NONE	run without waiting for trigger
PS2000A_SIGGEN_SCOPE_TRIG	use scope trigger
PS2000A_SIGGEN_EXT_IN	use EXT input (if available)
PS2000A_SIGGEN_SOFT_TRIG	wait for software trigger provided by ps2000aSigGenSoftwareControl
PS2000A_SIGGEN_TRIGGER_RAW	reserved

If a trigger source other than P2000A_SIGGEN_NONE is specified, then either shots or sweeps, but not both, must be non-zero.

extInThreshold, trigger level, in ADC counts, for external trigger.

Returns

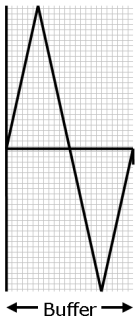
PICO_OK
PICO_AWG_NOT_SUPPORTED
PICO_BUSY
PICO_INVALID_HANDLE
PICO_SIG_GEN_PARAM
PICO_SHOTS_SWEEPS_WARNING
PICO_NOT_RESPONDING
PICO_WARNING_EXT_THRESHOLD_CONFLICT
PICO_NO_SIGNAL_GENERATOR
PICO_SIGGEN_OFFSET_VOLTAGE
PICO_SIGGEN_PK_TO_PK
PICO_SIGGEN_OUTPUT_OVER_VOLTAGE
PICO_DRIVER_FUNCTION

	PICO_SIGGEN_WAVEFORM_SETUP_FAILED

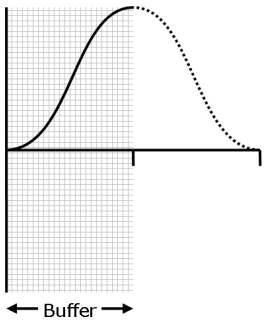
2.11.47.1 AWG index modes

The arbitrary waveform generator supports **single** and **dual** index modes to help you make the best use of the waveform buffer.

Single mode. The generator outputs the raw contents of the buffer repeatedly. This mode is the only one that can generate asymmetrical waveforms. You can also use this mode for symmetrical waveforms, but the dual and quad modes make more efficient use of the buffer memory.



Dual mode. The generator outputs the contents of the buffer from beginning to end, and then does a second pass in the reverse direction through the buffer. This allows you to specify only the first half of a waveform with twofold symmetry, such as a Gaussian function, and let the generator fill in the other half.



2.11.48 ps2000aSetSigGenBuiltIn

```
PICO_STATUS ps2000aSetSigGenBuiltIn (
  short                       handle,
  long                        offsetVoltage,
  unsigned long               pkToPk
  PS2000A_WAVE_TYPE           waveType
  float                       startFrequency,
  float                       stopFrequency,
  float                       increment,
  float                       dwellTime,
  PS2000A_SWEEP_TYPE          sweepType,
  PS2000A_EXTRA_OPERATIONS    operation,
  unsigned long               shots,
  unsigned long               sweeps,
  PS2000A_SIGGEN_TRIG_TYPE    triggerType,
  PS2000A_SIGGEN_TRIG_SOURCE triggerSource,
  short                       extInThreshold
)
```

This function sets up the signal generator to produce a signal from a list of built-in waveforms. If different start and stop frequencies are specified, the device will sweep either up, down, or up and down.

Applicability	All modes

Arguments

`handle`, the handle of the required device.

`offsetVoltage`, the voltage offset, in microvolts, to be applied to the waveform.

`pkToPk`, the peak-to-peak voltage, in microvolts, of the waveform signal.

Note: if the signal voltages described by the combination of `offsetVoltage` and `pkToPk` extend outside the voltage range of the signal generator, the output waveform will be clipped.

`waveType`, the type of waveform to be generated: -

`PS2000A_SINE`	sine wave
`PS2000A_SQUARE`	square wave
`PS2000A_TRIANGLE`	triangle wave
`PS2000A_DC_VOLTAGE`	DC voltage
`PS2000A_RAMP_UP`	rising sawtooth
`PS2000A_RAMP_DOWN`	falling sawtooth
`PS2000A_SINC`	sin(x)/x
`PS2000A_GAUSSIAN`	Gaussian
`PS2000A_HALF_SINE`	half (full-wave rectified) sine

`startFrequency`, the frequency that the signal generator will initially produce. For allowable values see `PS2000A_SINE_MAX_FREQUENCY` and related values.

`stopFrequency`, the frequency at which the sweep reverses direction or returns to the initial frequency.

`increment`, the amount of frequency increase or decrease in sweep mode.

`dwellTime`, the time for which the sweep stays at each frequency, in seconds.

`sweepType`, whether the frequency will sweep from `startFrequency` to `stopFrequency`, or in the opposite direction, or repeatedly reverse direction. Use one of these constants: - PS2000A_UP PS2000A_DOWN PS2000A_UPDOWN PS2000A_DOWNUP `operation`, the type of waveform to be produced, specified by one of the following enumerated types: - PS2000A_ES_OFF, normal signal generator operation specified by `waveType`. PS2000A_WHITENOISE, the signal generator produces white noise and ignores all settings except `pkToPk` and `offsetVoltage`. PS2000A_PRBS, produces a random bitstream with a bit rate specified by the start and stop frequency *(not available on PicoScope 2205MSO)*. `shots`, see ps2000aSigGenArbitrary. `sweeps`, see ps2000aSigGenArbitrary. `triggerType`, see ps2000aSigGenArbitrary. `triggerSource`, see ps2000aSigGenArbitrary. `extInThreshold`, see ps2000aSigGenArbitrary.	
Returns	PICO_OK PICO_BUSY PICO_INVALID_HANDLE PICO_SIG_GEN_PARAM PICO_SHOTS_SWEEPS_WARNING PICO_NOT_RESPONDING PICO_WARNING_AUX_OUTPUT_CONFLICT PICO_WARNING_EXT_THRESHOLD_CONFLICT PICO_NO_SIGNAL_GENERATOR PICO_SIGGEN_OFFSET_VOLTAGE PICO_SIGGEN_PK_TO_PK PICO_SIGGEN_OUTPUT_OVER_VOLTAGE PICO_DRIVER_FUNCTION PICO_SIGGEN_WAVEFORM_SETUP_FAILED PICO_NOT_RESPONDING

2.11.49 ps2000aSetSimpleTrigger

```
PICO_STATUS ps2000aSetSimpleTrigger (
  short                       handle,
  short                       enable,
  PS2000A_CHANNEL             source,
  short                       threshold,
  PS2000A_THRESHOLD_DIRECTION direction,
  unsigned long               delay,
  short                       autoTrigger_ms
)
```

This function simplifies arming the trigger. It supports only the LEVEL trigger types and does not allow more than one channel to have a trigger applied to it. Any previous pulse width qualifier is cancelled.

Applicability	All modes
Arguments	`handle`, the handle of the required device. `enable`, zero to disable the trigger, any non-zero value to set the trigger. `source`, the channel on which to trigger. `threshold`, the ADC count at which the trigger will fire. `direction`, the direction in which the signal must move to cause a trigger. The following directions are supported: `ABOVE`, `BELOW`, `RISING`, `FALLING` and `RISING_OR_FALLING`. `delay`, the time between the trigger occurring and the first sample being taken. `autoTrigger_ms`, the number of milliseconds the device will wait if no trigger occurs. If this is set to zero, the scope device will wait indefinitely for a trigger.

Returns	`PICO_OK`
	`PICO_INVALID_CHANNEL`
	`PICO_INVALID_PARAMETER`
	`PICO_MEMORY`
	`PICO_CONDITIONS`
	`PICO_INVALID_HANDLE`
	`PICO_USER_CALLBACK`
	`PICO_DRIVER_FUNCTION`

2.11.50 ps2000aSetTriggerChannelConditions

```
PICO_STATUS ps2000aSetTriggerChannelConditions (
  short                          handle,
  PS2000A_TRIGGER_CONDITIONS * conditions,
  short                          nConditions
)
```

This function sets up trigger conditions on the scope's inputs. The trigger is defined by one or more PS2000A_TRIGGER_CONDITIONS structures that are then ORed together. Each structure is itself the AND of the states of one or more of the inputs. This AND-OR logic allows you to create any possible Boolean function of the scope's inputs.

If complex triggering is not required, use ps2000aSetSimpleTrigger.

Applicability	All modes
Arguments	handle, the handle of the required device. * conditions, an array of PS2000A_TRIGGER_CONDITIONS structures specifying the conditions that should be applied to each channel. In the simplest case, the array consists of a single element. When there is more than one element, the overall trigger condition is the logical OR of all the elements. nConditions, the number of elements in the conditions array. If nConditions is zero then triggering is switched off.
Returns	PICO_OK PICO_INVALID_HANDLE PICO_USER_CALLBACK PICO_CONDITIONS PICO_MEMORY PICO_DRIVER_FUNCTION

2.11.50.1 PS2000A_TRIGGER_CONDITIONS structure

A structure of this type is passed to ps2000aSetTriggerChannelConditions in the `conditions` argument to specify the trigger conditions, and is defined as follows: -

```
typedef struct tTriggerConditions
{
  PS2000A_TRIGGER_STATE channelA;
  PS2000A_TRIGGER_STATE channelB;
  PS2000A_TRIGGER_STATE channelC;
  PS2000A_TRIGGER_STATE channelD;
  PS2000A_TRIGGER_STATE external;
  PS2000A_TRIGGER_STATE aux;
  PS2000A_TRIGGER_STATE pulseWidthQualifier;
  PS2000A_TRIGGER_STATE digital;
} PS2000A_TRIGGER_CONDITIONS
```

Each structure is the logical AND of the states of the scope's inputs. The ps2000aSetTriggerChannelConditions function can OR together a number of these structures to produce the final trigger condition, which can be any possible Boolean function of the scope's inputs.

The structure is byte-aligned. In C++, for example, you should specify this using the `#pragma pack()` instruction.

Elements	`channelA, channelB, external, pulseWidthQualifier:` the type of condition that should be applied to each channel. Use these constants: -
	`PS2000A_CONDITION_DONT_CARE`
	`PS2000A_CONDITION_TRUE`
	`PS2000A_CONDITION_FALSE`
	
	The channels that are set to `PS2000A_CONDITION_TRUE` or `PS2000A_CONDITION_FALSE` must all meet their conditions simultaneously to produce a trigger. Channels set to `PS2000A_CONDITION_DONT_CARE` are ignored.
	
	`channelC, channelD, aux, digital:` not used.

2.11.51 ps2000aSetTriggerChannelDirections

```
PICO_STATUS ps2000aSetTriggerChannelDirections (
  short                          handle,
  PS2000A_THRESHOLD_DIRECTION channelA,
  PS2000A_THRESHOLD_DIRECTION channelB,
  PS2000A_THRESHOLD_DIRECTION channelC,
  PS2000A_THRESHOLD_DIRECTION channelD,
  PS2000A_THRESHOLD_DIRECTION ext,
  PS2000A_THRESHOLD_DIRECTION aux
)
```

This function sets the direction of the trigger for each channel.

Applicability	All modes
Arguments	`handle`, the handle of the required device. `channelA`, `channelB`, `ext`, the direction in which the signal must pass through the threshold to activate the trigger. See the table below for allowable values. If using a level trigger in conjunction with a pulse-width trigger, see the description of the `direction` argument to ps2000aSetPulseWidthQualifier for more information. `channelC`, `channelD`, `aux`: not used.
Returns	PICO_OK PICO_INVALID_HANDLE PICO_USER_CALLBACK PICO_INVALID_PARAMETER

PS2000A_THRESHOLD_DIRECTION constants

Constant	Trigger type	Direction
PS2000A_ABOVE	gated	above the upper threshold
PS2000A_ABOVE_LOWER	gated	above the lower threshold
PS2000A_BELOW	gated	below the upper threshold
PS2000A_BELOW_LOWER	gated	below the lower threshold
PS2000A_RISING	threshold	rising edge, using upper threshold
PS2000A_RISING_LOWER	threshold	rising edge, using lower threshold
PS2000A_FALLING	threshold	falling edge, using upper threshold
PS2000A_FALLING_LOWER	threshold	falling edge, using lower threshold
PS2000A_RISING_OR_FALLING	threshold	either edge
PS2000A_INSIDE	window-qualified	inside window
PS2000A_OUTSIDE	window-qualified	outside window
PS2000A_ENTER	window	entering the window
PS2000A_EXIT	window	leaving the window
PS2000A_ENTER_OR_EXIT	window	entering or leaving the window
PS2000A_NONE	none	none

2.11.52 ps2000aSetTriggerChannelProperties

```
PICO_STATUS ps2000aSetTriggerChannelProperties (
  short                                    handle,
  PS2000A_TRIGGER_CHANNEL_PROPERTIES * channelProperties,
  short                                    nChannelProperties,
  short                                    auxOutputEnable,
  long                                     autoTriggerMilliseconds
)
```

This function is used to enable or disable triggering and set its parameters.

Applicability	All modes
Arguments	`handle`, the handle of the required device. `* channelProperties`, a pointer to an array of PS2000A_TRIGGER_CHANNEL_PROPERTIES structures describing the requested properties. The array can contain a single element describing the properties of one channel, or a number of elements describing several channels. If `NULL` is passed, triggering is switched off. `nChannelProperties`, the size of the `channelProperties` array. If zero, triggering is switched off. `auxOutputEnable`, not used. `autoTriggerMilliseconds`, the time in milliseconds for which the scope device will wait before collecting data if no trigger event occurs. If this is set to zero, the scope device will wait indefinitely for a trigger.

Returns	`PICO_OK`
	`PICO_INVALID_HANDLE`
	`PICO_USER_CALLBACK`
	`PICO_TRIGGER_ERROR`
	`PICO_MEMORY`
	`PICO_INVALID_TRIGGER_PROPERTY`
	`PICO_DRIVER_FUNCTION`
	`PICO_INVALID_PARAMETER`

2.11.52.1 PS2000A_TRIGGER_CHANNEL_PROPERTIES structure

A structure of this type is passed to ps2000aSetTriggerChannelProperties in the `channelProperties` argument to specify the trigger mechanism, and is defined as follows: -

```
typedef struct tTriggerChannelProperties
{
  short                  thresholdUpper;
  unsigned short         thresholdUpperHysteresis;
  short                  thresholdLower;
  unsigned short         thresholdLowerHysteresis;
  PS2000A_CHANNEL        channel;
  PS2000A_THRESHOLD_MODE thresholdMode;
} PS2000A_TRIGGER_CHANNEL_PROPERTIES
```

The structure is byte-aligned. In C++, for example, you should specify this using the `#pragma pack()` instruction.

Elements	`thresholdUpper`, the upper threshold at which the trigger must fire. This is scaled in 16-bit ADC counts at the currently selected range for that channel.
	
	`thresholdUpperHysteresis`, the hysteresis by which the trigger must exceed the upper threshold before it will fire. It is scaled in 16-bit counts.
	
	`thresholdLower`, the lower threshold at which the trigger must fire. This is scaled in 16-bit ADC counts at the currently selected range for that channel.
	
	`thresholdLowerHysteresis`, the hysteresis by which the trigger must exceed the lower threshold before it will fire. It is scaled in 16-bit counts.
	
	`channel`, the channel to which the properties apply. This can be one of the four input channels listed under ps2000aSetChannel, or PS2000A_TRIGGER_AUX for the AUX input.
	
	`thresholdMode`, either a level or window trigger. Use one of these constants: -
	`PS2000A_LEVEL`
	`PS2000A_WINDOW`

2.11.53 ps2000aSetTriggerDigitalPortProperties

```
PICO_STATUS ps2000aSetTriggerDigitalPortProperties (
  short                                    handle,
  PS2000A_DIGITAL_CHANNEL_DIRECTIONS * directions,
  short                                    nDirections
)
```

This function will set the individual Digital channels trigger directions. Each trigger direction consists of a channel name and a direction. If the channel is not included in the array of PS2000A_DIGITAL_CHANNEL_DIRECTIONS the driver assumes the digital channel's trigger direction is PS2000A_DIGITAL_DONT_CARE.

Applicability	All modes
Arguments	handle, the handle of the required device. * directions, a pointer to an array of PS2000A_DIGITAL_CHANNEL_DIRECTIONS structures describing the requested properties. The array can contain a single element describing the properties of one channel, or a number of elements describing several digital channels. If directions is NULL, digital triggering is switched off. A digital channel that is not included in the array will be set to PS2000A_DIGITAL_DONT_CARE. nDirections, the number of digital channel directions being passed to the driver.
Returns	PICO_OK PICO_INVALID_HANDLE PICO_DRIVER_FUNCTION PICO_INVALID_DIGITAL_CHANNEL PICO_INVALID_DIGITAL_TRIGGER_DIRECTION

2.11.53.1 PS2000A_DIGITAL_CHANNEL_DIRECTIONS structure

A structure of this type is passed to ps2000aSetTriggerDigitalPortProperties in the `directions` argument to specify the trigger mechanism, and is defined as follows: -

```
pragma pack(1)
typedef struct tPS2000ADigitalChannelDirections
{
   PS2000A_DIGITAL_CHANNEL   channel;
   PS2000A_DIGITAL_DIRECTION direction;
} PS2000A_DIGITAL_CHANNEL_DIRECTIONS;
#pragma pack()

typedef enum enPS2000ADigitalChannel
{
   PS2000A_DIGITAL_CHANNEL_0,
   PS2000A_DIGITAL_CHANNEL_1,
   PS2000A_DIGITAL_CHANNEL_2,
   PS2000A_DIGITAL_CHANNEL_3,
   PS2000A_DIGITAL_CHANNEL_4,
   PS2000A_DIGITAL_CHANNEL_5,
   PS2000A_DIGITAL_CHANNEL_6,
   PS2000A_DIGITAL_CHANNEL_7,
   PS2000A_DIGITAL_CHANNEL_8,
   PS2000A_DIGITAL_CHANNEL_9,
   PS2000A_DIGITAL_CHANNEL_10,
   PS2000A_DIGITAL_CHANNEL_11,
   PS2000A_DIGITAL_CHANNEL_12,
   PS2000A_DIGITAL_CHANNEL_13,
   PS2000A_DIGITAL_CHANNEL_14,
   PS2000A_DIGITAL_CHANNEL_15,
   PS2000A_DIGITAL_CHANNEL_16,
   PS2000A_DIGITAL_CHANNEL_17,
   PS2000A_DIGITAL_CHANNEL_18,
   PS2000A_DIGITAL_CHANNEL_19,
   PS2000A_DIGITAL_CHANNEL_20,
   PS2000A_DIGITAL_CHANNEL_21,
   PS2000A_DIGITAL_CHANNEL_22,
   PS2000A_DIGITAL_CHANNEL_23,
   PS2000A_DIGITAL_CHANNEL_24,
   PS2000A_DIGITAL_CHANNEL_25,
   PS2000A_DIGITAL_CHANNEL_26,
   PS2000A_DIGITAL_CHANNEL_27,
   PS2000A_DIGITAL_CHANNEL_28,
   PS2000A_DIGITAL_CHANNEL_29,
   PS2000A_DIGITAL_CHANNEL_30,
   PS2000A_DIGITAL_CHANNEL_31,
   PS2000A_MAX_DIGITAL_CHANNELS
} PS2000A_DIGITAL_CHANNEL;

typedef enum enPS2000ADigitalDirection
{
   PS2000A_DIGITAL_DONT_CARE,
   PS2000A_DIGITAL_DIRECTION_LOW,
   PS2000A_DIGITAL_DIRECTION_HIGH,
   PS2000A_DIGITAL_DIRECTION_RISING,
   PS2000A_DIGITAL_DIRECTION_FALLING,
   PS2000A_DIGITAL_DIRECTION_RISING_OR_FALLING,
   PS2000A_DIGITAL_MAX_DIRECTION
} PS2000A_DIGITAL_DIRECTION;
```

The structure is byte-aligned. In C++, for example, you should specify this using the `#pragma pack()` instruction.

2.11.54 ps2000aSetTriggerDelay

```
PICO_STATUS ps2000aSetTriggerDelay (
  short         handle,
  unsigned long delay
)
```

This function sets the post-trigger delay, which causes capture to start a defined time after the trigger event.

Applicability	All modes
Arguments	`handle`, the handle of the required device. `delay`, the time between the trigger occurring and the first sample. For example, if `delay`=100 then the scope would wait 100 sample periods before sampling. At a timebase of 1 GS/s, or 1 ns per sample, the total delay would then be 100 x 1 ns = 100 ns. Range: 0 to `MAX_DELAY_COUNT`

Returns	`PICO_OK`
	`PICO_INVALID_HANDLE`
	`PICO_USER_CALLBACK`
	`PICO_DRIVER_FUNCTION`

2.11.55 ps2000aSigGenSoftwareControl

```
PICO_STATUS ps2000aSigGenSoftwareControl (
  short  handle,
  short  state
)
```

This function causes a trigger event, or starts and stops gating. Use it as follows:

1. Call ps2000aSetSigGenBuiltIn or ps2000aSetSigGenArbitrary to set up the signal generator, setting the `triggerSource` argument to `SIGGEN_SOFT_TRIG`.

2. (a) If you set the signal generator `triggerType` to edge triggering (`PS2000A_SIGGEN_RISING` or `PS2000A_SIGGEN_FALLING`), call ps2000aSigGenSoftwareControl once to trigger a capture.
   (b) If you set the signal generator `triggerType` to gated triggering (`PS2000A_SIGGEN_GATE_HIGH` or `PS2000A_SIGGEN_GATE_LOW`), call ps2000aSigGenSoftwareControl with `state` set to `0` to start capture, and then again with `state` set to `1` to stop capture.

Applicability	Use with ps2000aSetSigGenBuiltIn or ps2000aSetSigGenArbitrary.
Arguments	`handle`, the handle of the required device. `state`, sets the trigger gate high or low when the signal generator `triggerType` is set to either `SIGGEN_GATE_HIGH` or `SIGGEN_GATE_LOW`. Ignored for other trigger types. `0` switch the trigger gate off `1` switch the trigger gate on

Returns	`PICO_OK`
	`PICO_INVALID_HANDLE`
	`PICO_NO_SIGNAL_GENERATOR`
	`PICO_SIGGEN_TRIGGER_SOURCE`
	`PICO_DRIVER_FUNCTION`
	`PICO_NOT_RESPONDING`

2.11.56 ps2000aStop

```
PICO_STATUS ps2000aStop (
  short handle
)
```

This function stops the scope device from sampling data. If this function is called before a trigger event occurs, the oscilloscope may not contain valid data.

Always call this function after the end of a capture to ensure that the scope is ready for the next capture.

Applicability	All modes
Arguments	`handle`, the handle of the required device.

Returns	`PICO_OK`
	`PICO_INVALID_HANDLE`
	`PICO_USER_CALLBACK`
	`PICO_DRIVER_FUNCTION`

2.11.57 ps2000aStreamingReady

```
typedef void (CALLBACK *ps2000aStreamingReady) (
  short           handle,
  long            noOfSamples,
  unsigned long   startIndex,
  short           overflow,
  unsigned long   triggerAt,
  short           triggered,
  short           autoStop,
  void          * pParameter
)
```

This callback function is part of your application. You register it with the driver using ps2000aGetStreamingLatestValues, and the driver calls it back when streaming-mode data is ready. You can then download the data using the ps2000aGetValuesAsync function.

Applicability	Streaming mode only
Arguments	`handle,` the handle of the device returning the samples. `noOfSamples,` the number of samples to collect. `startIndex,` an index to the first valid sample in the buffer. This is the buffer that was previously passed to ps2000aSetDataBuffer. `overflow,` returns a set of flags that indicate whether an overvoltage has occurred on any of the channels. It is a bit pattern with bit 0 denoting Channel A. `triggerAt,` an index to the buffer indicating the location of the trigger point. This parameter is valid only when `triggered` is non-zero. `triggered,` a flag indicating whether a trigger occurred. If non-zero, a trigger occurred at the location indicated by `triggerAt.` `autoStop,` the flag that was set in the call to ps2000aRunStreaming. `* pParameter,` a void pointer passed from ps2000aGetStreamingLatestValues. The callback function can write to this location to send any data, such as a status flag, back to the application.
Returns	nothing

2.12 Programming examples

Your PicoScope installation includes programming examples in the following languages and development environments:

- C
- Excel
- LabVIEW

2.12.1 C

The **C** example program is a comprehensive console mode program that demonstrates all of the facilities of the driver.

To compile the program, create a new project for an Application containing the following files: -

- `ps2000acon.c`

and:

- `ps2000a.lib` (Microsoft Visual C 32-bit applications)

The following files must be in the compilation directory:

- `ps2000aApi.h`
- `picoStatus.h`

and the following file must be in the same directory as the executable:

- `ps2000a.dll`

2.12.2 Excel

1. Load the spreadsheet `ps2000a.xls`
2. Select **Tools | Macro**
3. Select **GetData**
4. Select **Run**

Note: The Excel macro language is similar to Visual Basic. The functions which return a TRUE/FALSE value, return 0 for FALSE and 1 for TRUE, whereas Visual Basic expects 65 535 for TRUE. Check for >0 rather than =TRUE.

2.12.3 LabVIEW

The SDK contains a library of VIs that can be used to control the PicoScope 2000 Series scopes and some simple examples of using these VIs in streaming mode, block mode and rapid block mode.

The LabVIEW library (`PicoScope2000A.llb`) can be placed in the `user.lib` sub-directory to make the VIs available on the 'User Libraries' palette. You must also copy `ps2000a.dll` and `ps2000awrap.dll` to the folder containing your LabView project.

The library contains the following VIs:

- `PicoErrorHandler.vi` - takes an error cluster and, if an error has occurred, displays a message box indicating the source of the error and the status code returned by the driver.

- `PicoScope2000AAdvancedTriggerSettings.vi` - an interface for the advanced trigger features of the oscilloscope.

This VI is not required for setting up simple triggers, which are configured using `PicoScope2000ASettings.vi`.

For further information on these trigger settings, see descriptions of the trigger functions:

ps2000aSetTriggerChannelConditions
ps2000aSetTriggerChannelDirections
ps2000aSetTriggerChannelProperties
ps2000aSetPulseWidthQualifier
ps2000aSetTriggerDelay

- `PicoScope2000AAWG.vi` - controls the arbitrary waveform generator.

Standard waveforms or an arbitrary waveform can be selected under 'Wave Type'. There are three settings clusters: general settings that apply to both arbitrary and standard waveforms, settings that apply only to standard waveforms and settings that apply only to arbitrary waveforms. It is not necessary to connect all of these clusters if only using arbitrary waveforms or only using standard waveforms.

When selecting an arbitrary waveform, it is necessary to specify a text file containing the waveform. This text file should have a single value on each line in the range -1 to 1. For further information on the settings, see descriptions of ps2000aSetSigGenBuiltIn and ps2000aSetSigGenArbitrary.

- `PicoScope2000AClose.vi` - closes the oscilloscope.

Should be called before exiting an application.

- `PicoScope2000AGetBlock.vi` - collects a block of data from the oscilloscope.

This can be called in a loop in order to continually collect blocks of data. The oscilloscope should first be set up by using `PicoScope2000ASettings.vi`. The VI outputs data arrays in two clusters (max and min). If not using aggregation, 'Min Buffers' is not used.

- `PicoScope2000AGetRapidBlock.vi` - collects a set of data blocks or captures from the oscilloscope in rapid block mode.

This VI is similar to `PicoScope2000AGetBlock.vi`. It outputs two-dimensional arrays for each channel that contain data from all the requested number of captures.

- `PicoScope2000AGetStreamingValues.vi` - used in streaming mode to get the latest values from the driver.

This VI should be called in a loop after the oscilloscope has been set up using `PicoScope2000ASettings.vi` and streaming has been started by calling `PicoScope2000AStartStreaming.vi`. The VI outputs the number of samples available and the start index of these samples in the array output by `PicoScope2000AStartStreaming.vi`.

- `PicoScope2000AOpen.vi` - opens a PicoScope 2000A and returns a handle to the device
- `PicoScope2000ASettings.vi` - sets up the oscilloscope.

The inputs are clusters for setting up channels and simple triggers. Advanced triggers can be set up using `PicoScope2000AAdvancedTriggerSettings.vi`.

- `PicoScope2000AStartStreaming.vi` - starts the oscilloscope streaming.

It outputs arrays that will contain samples once `PicoScope2000AGetStreamingValues.vi` has returned.

- `PicoStatus.vi` - checks the status value returned by calls to the driver.

If the driver returns an error, the status member of the error cluster is set to 'true' and the error code and source are set.

2.13 Driver status codes

Every function in the ps2000a driver returns a **driver status code** from the following list of PICO_STATUS values. These definitions can also be found in the file picoStatus.h, which is included in the PicoScope 2000 Series (A API) SDK.

Code (hex)	Symbol and meaning
00	PICO_OK. The oscilloscope is functioning correctly.
01	PICO_MAX_UNITS_OPENED. An attempt has been made to open more than PS2000A_MAX_UNITS devices.
02	PICO_MEMORY_FAIL. Not enough memory could be allocated on the host machine.
03	PICO_NOT_FOUND. No PicoScope 2000 Series device could be found.
04	PICO_FW_FAIL. Unable to download firmware.
05	PICO_OPEN_OPERATION_IN_PROGRESS
06	PICO_OPERATION_FAILED
07	PICO_NOT_RESPONDING. The PicoScope is not responding to commands from the PC.
08	PICO_CONFIG_FAIL. The configuration information in the oscilloscope is corrupt or missing.
09	PICO_KERNEL_DRIVER_TOO_OLD. The picopp.sys file is too old to be used with the device driver.
0A	PICO_EEPROM_CORRUPT. The EEPROM is corrupt, so the device will use a default setting.
0B	PICO_OS_NOT_SUPPORTED. The operating system on the PC is not supported by this driver.
0C	PICO_INVALID_HANDLE. There is no device with the specified handle.
0D	PICO_INVALID_PARAMETER. A parameter is not valid.
0E	PICO_INVALID_TIMEBASE. The timebase is not supported or is invalid.
0F	PICO_INVALID_VOLTAGE_RANGE. The voltage range is not supported or is invalid.
10	PICO_INVALID_CHANNEL. The channel number is not valid on this device or no channels have been set.
11	PICO_INVALID_TRIGGER_CHANNEL. The channel set for a trigger is not available on this device.
12	PICO_INVALID_CONDITION_CHANNEL. The channel set for a condition is not available on this device.
14	PICO_STREAMING_FAILED. Streaming has failed to start or has stopped without user request.
15	PICO_BLOCK_MODE_FAILED. Block failed to start - a parameter may have been set wrongly.
16	PICO_NULL_PARAMETER. A parameter that was required is NULL.
18	PICO_DATA_NOT_AVAILABLE. No data is available from a run block call.
19	PICO_STRING_BUFFER_TOO_SMALL. The buffer passed for the information was too small.
1A	PICO_ETS_NOT_SUPPORTED. ETS is not supported on this device.
1B	PICO_AUTO_TRIGGER_TIME_TOO_SHORT. The auto trigger time is less than the time it will take to collect the pre-trigger data.
1C	PICO_BUFFER_STALL. The collection of data has stalled as unread data would be overwritten.

1D	PICO_TOO_MANY_SAMPLES. Number of samples requested is more than available in the current memory segment.
1E	PICO_TOO_MANY_SEGMENTS. Not possible to create number of segments requested.
1F	PICO_PULSE_WIDTH_QUALIFIER. A null pointer has been passed in the trigger function or one of the parameters is out of range.
20	PICO_DELAY. One or more of the hold-off parameters are out of range.
21	PICO_SOURCE_DETAILS. One or more of the source details are incorrect.
22	PICO_CONDITIONS. One or more of the conditions are incorrect.
23	PICO_USER_CALLBACK. The driver's thread is currently in the ps2000a...Ready callback function and therefore the action cannot be carried out.
24	PICO_DEVICE_SAMPLING. An attempt is being made to get stored data while streaming. Either stop streaming by calling ps2000aStop, or use ps2000aGetStreamingLatestValues.
25	PICO_NO_SAMPLES_AVAILABLE...because a run has not been completed.
26	PICO_SEGMENT_OUT_OF_RANGE. The memory index is out of range.
27	PICO_BUSY. Data cannot be returned yet.
28	PICO_STARTINDEX_INVALID. The start time to get stored data is out of range.
29	PICO_INVALID_INFO. The information number requested is not a valid number.
2A	PICO_INFO_UNAVAILABLE. The handle is invalid so no information is available about the device. Only PICO_DRIVER_VERSION is available.
2B	PICO_INVALID_SAMPLE_INTERVAL. The sample interval selected for streaming is out of range.
2D	PICO_MEMORY. Driver cannot allocate memory.
2E	PICO_SIG_GEN_PARAM. Incorrect parameter passed to the signal generator.
30	PICO_SIGGEN_TRIGGER_SOURCE. A software trigger has been sent but the trigger source is not a software trigger.
33	PICO_WARNING_EXT_THRESHOLD_CONFLICT. Attempt to set different EXT input thresholds set for signal generator and oscilloscope trigger.
34	PICO_WARNING_AUX_OUTPUT_CONFLICT. AUX cannot be used as input and output at the same time.
35	PICO_SIGGEN_OUTPUT_OVER_VOLTAGE. The combined peak to peak voltage and the analog offset voltage exceed the allowable voltage the signal generator can produce.
36	PICO_DELAY_NULL. NULL pointer passed as delay parameter.
37	PICO_INVALID_BUFFER. The buffers for overview data have not been set while streaming.
38	PICO_SIGGEN_OFFSET_VOLTAGE. The analog offset voltage is out of range.
39	PICO_SIGGEN_PK_TO_PK. The analog peak to peak voltage is out of range.
3A	PICO_CANCELLED. A block collection has been cancelled.
3B	PICO_SEGMENT_NOT_USED. The segment index is not currently being used.
3C	PICO_INVALID_CALL. The wrong GetValues function has been called for the collection mode in use.
3F	PICO_NOT_USED. The function is not available.
40	PICO_INVALID_SAMPLERATIO. The aggregation ratio requested is out of range.
41	PICO_INVALID_STATE. Device is in an invalid state.
42	PICO_NOT_ENOUGH_SEGMENTS. The number of segments allocated is fewer than the number of captures requested.

43	PICO_DRIVER_FUNCTION. You called a driver function while another driver function was still being processed.
45	PICO_INVALID_COUPLING. An invalid coupling type was specified in ps2000aSetChannel.
46	PICO_BUFFERS_NOT_SET. An attempt was made to get data before a data buffer was defined.
47	PICO_RATIO_MODE_NOT_SUPPORTED. The selected downsampling mode (used for data reduction) is not allowed.
49	PICO_INVALID_TRIGGER_PROPERTY. An invalid parameter was passed to ps2000aSetTriggerChannelProperties.
4A	PICO_INTERFACE_NOT_CONNECTED. The driver was unable to contact the oscilloscope.
4D	PICO_SIGGEN_WAVEFORM_SETUP_FAILED. A problem occurred in ps2000aSetSigGenBuiltIn or ps2000aSetSigGenArbitrary.
4E	PICO_FPGA_FAIL
4F	PICO_POWER_MANAGER
50	PICO_INVALID_ANALOGUE_OFFSET. An impossible analogue offset value was specified in ps2000aSetChannel.
51	PICO_PLL_LOCK_FAILED. Unable to configure the oscilloscope.
52	PICO_ANALOG_BOARD. The oscilloscope's analog board is not detected.
53	PICO_CONFIG_FAIL_AWG. Unable to configure the signal generator.
54	PICO_INITIALISE_FPGA. The FPGA cannot be initialized, so unit cannot be opened.
56	PICO_EXTERNAL_FREQUENCY_INVALID. The frequency for the external clock is not within ±5% of the stated value.
57	PICO_CLOCK_CHANGE_ERROR. The FPGA could not lock the clock signal.
58	PICO_TRIGGER_AND_EXTERNAL_CLOCK_CLASH. You cannot configure the AUX input as both a trigger and a reference clock.
59	PICO_PWQ_AND_EXTERNAL_CLOCK_CLASH. You cannot configure the AUX input as both a pulse width qualifier and a reference clock.
5A	PICO_UNABLE_TO_OPEN_SCALING_FILE. The scaling file set cannot be opened.
5B	PICO_MEMORY_CLOCK_FREQUENCY. The frequency of the memory is reporting incorrectly.
5C	PICO_I2C_NOT_RESPONDING. The I^2C bus is not responding to requests.
5D	PICO_NO_CAPTURES_AVAILABLE. There are no captures available and therefore no data can be returned.
5E	PICO_NOT_USED_IN_THIS_CAPTURE_MODE. The capture mode the device is currently running in does not support the current request.
103	PICO_GET_DATA_ACTIVE. Reserved.
104	PICO_IP_NETWORKED. The device is currently connected via the IP Network socket and thus the call made is not supported.
105	PICO_INVALID_IP_ADDRESS. An incorrect IP address has been passed to the driver.
106	PICO_IPSOCKET_FAILED
107	PICO_IPSOCKET_TIMEDOUT. The IP socket has timed out.
108	PICO_SETTINGS_FAILED. The requested settings could not be set.
109	PICO_NETWORK_FAILED. The network connection has failed.
10A	PICO_WS2_32_DLL_NOT_LOADED. Unable to load the WS2 DLL.
10B	PICO_INVALID_IP_PORT. The specified IP port is invalid.
10C	PICO_COUPLING_NOT_SUPPORTED. The type of coupling requested is not supported on the opened device.

10D	PICO_BANDWIDTH_NOT_SUPPORTED. Bandwidth limit is not supported on the opened device.
10E	PICO_INVALID_BANDWIDTH. The value requested for the bandwidth limit is out of range.
10F	PICO_AWG_NOT_SUPPORTED. The arbitrary waveform generator is not supported by the opened device.
110	PICO_ETS_NOT_RUNNING. Data has been requested with ETS mode set but run block has not been called, or stop has been called.
111	PICO_SIG_GEN_WHITENOISE_NOT_SUPPORTED. White noise is not supported on the opened device.
112	PICO_SIG_GEN_WAVETYPE_NOT_SUPPORTED. The wave type requested is not supported by the opened device.
113	PICO_INVALID_DIGITAL_PORT. A port number that does not evaluate to either PS2000A_DIGITAL_PORT0 or PS2000A_DIGITAL_PORT1, the ports that are supported.
114	PICO_INVALID_DIGITAL_CHANNEL. The digital channel is not in the range PS2000A_DIGITAL_CHANNEL0 to PS2000_DIGITAL_CHANNEL15, the digital channels that are supported.
115	PICO_INVALID_DIGITAL_TRIGGER_DIRECTION. The digital trigger direction is not a valid trigger direction and should be equal in value to one of the PS2000A_DIGITAL_DIRECTION enumerations.
116	PICO_SIG_GEN_PRBS_NOT_SUPPORTED. The pseudo-random binary sequence option on the AWG is not supported.
117	PICO_ETS_NOT_AVAILABLE_WITH_LOGIC_CHANNELS. When a digital port is enabled, ETS sample mode is not available for use.

2.14 Enumerated types and constants

Enumerated types and constants are defined in `ps2000aApi.h`, which is included in the SDK. We recommend that you refer to these constants by name unless your programming language allows only numerical values.

2.15 Numeric data types

Here is a list of the sizes and ranges of the numeric data types used in the PicoScope 2000 Series A API.

Type	Bits	Signed or unsigned?
`short`	16	signed
`enum`	32	enumerated
`int`	32	signed
`long`	32	signed
`unsigned long`	32	unsigned
`float`	32	signed (IEEE 754)
`__int64`	64	signed

3 Glossary

AC/DC control. Each channel can be set to either AC coupling or DC coupling. With DC coupling, the voltage displayed on the screen is equal to the true voltage of the signal. With AC coupling, any DC component of the signal is filtered out, leaving only the variations in the signal (the AC component).

Aggregation. This is the data-reduction method used by the PicoScope 2000 Series (A DLL) scopes. For each block of consecutive samples, the scope transmits only the minimum and maximum samples over the USB port to the PC. You can set the number of samples in each block, called the aggregation parameter, when you call ps2000aRunStreaming for real-time capture, and when you call ps2000aGetStreamingLatestValues to obtain post-processed data.

Aliasing. An effect that can cause digital oscilloscopes to display fast-moving waveforms incorrectly, by showing spurious low-frequency signals ("aliases") that do not exist in the input. To avoid this problem, choose a sampling rate that is at least twice the highest frequency in the input signal.

Analog bandwidth. All oscilloscopes have an upper limit to the range of frequencies at which they can measure accurately. The analog bandwidth of an oscilloscope is defined as the frequency at which a displayed sine wave has half the power of the input sine wave (or, equivalently, about 71% of the amplitude).

Block mode. A sampling mode in which the computer prompts the oscilloscope to collect a block of data into its internal memory before stopping the oscilloscope and transferring the whole block into computer memory. This mode of operation is effective when the input signal being sampled contains high frequencies. Note: To avoid aliasing effects, the maximum input frequency must be less than half the sampling rate.

Buffer size. The size, in samples, of the oscilloscope buffer memory. The buffer memory is used by the oscilloscope to temporarily store data before transferring it to the PC.

ETS. Equivalent Time Sampling. ETS constructs a picture of a repetitive signal by accumulating information over many similar wave cycles. This means the oscilloscope can capture fast-repeating signals that have a higher frequency than the maximum sampling rate. Note: ETS cannot be used for one-shot or non-repetitive signals.

External trigger. This is the BNC socket marked **EXT** on the oscilloscope. It can be used to start a data collection run but cannot be used to record data.

Maximum sampling rate. A figure indicating the maximum number of samples the oscilloscope is capable of acquiring per second. Maximum sample rates are given in MS/s (megasamples per second) or GS/s (gigasamples per second). The higher the sampling capability of the oscilloscope, the more accurate the representation of the high frequencies in a fast signal.

MSO (Mixed signal oscilloscope). An oscilloscope that has both analog and digital inputs.

Oversampling. Oversampling is taking more than one measurement during a time interval and returning an average. If the signal contains a small amount of noise, this technique can increase the effective vertical resolution of the oscilloscope.

Overvoltage. Any input voltage to the oscilloscope must not exceed the overvoltage limit, measured with respect to ground, otherwise the oscilloscope may be permanently damaged.

PC Oscilloscope. A measuring instrument consisting of a Pico Technology scope device and the PicoScope software. It provides all the functions of a bench-top oscilloscope without the cost of a display, hard disk, network adapter and other components that your PC already has.

PicoScope software. This is a software product that accompanies all our oscilloscopes. It turns your PC into an oscilloscope, spectrum analyzer.

Signal generator. This is a feature of some oscilloscopes which allows a signal to be generated without an external input device being present. The signal generator output is the BNC socket marked **AWG** or **GEN** on the oscilloscope. If you connect a BNC cable between this and one of the channel inputs, you can send a signal into one of the channels. It can generate a sine, square, triangle or arbitrary wave of fixed or swept frequency.

Streaming mode. A sampling mode in which the oscilloscope samples data and returns it to the computer in an unbroken stream. This mode of operation is effective when the input signal being sampled contains only low frequencies.

Timebase. The timebase controls the time interval across the scope display. There are ten divisions across the screen and the timebase is specified in units of time per division, so the total time interval is ten times the timebase.

USB 1.1—An early version of the Universal Serial Bus standard found on older PCs. Although your PicoScope will work with a USB 1.1 port, it will operate much more slowly than with a USB 2.0 or 3.0 port.

USB 2.0—Universal Serial Bus (High Speed). A standard port used to connect external devices to PCs. The high-speed data connection provided by a USB 2.0 port enables your PicoScope to achieve its maximum performance.

USB 3.0—A faster version of the Universal Serial Bus standard. Your PicoScope is fully compatible with USB 3.0 ports and will operate with the same performance as on a USB 2.0 port.

Vertical resolution. A value, in bits, indicating the degree of precision with which the oscilloscope can turn input voltages into digital values. Calculation techniques can improve the effective resolution.

Voltage range. The voltage range is the difference between the maximum and minimum voltages that can be accurately captured by the oscilloscope.

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