



# VADDIO™ ROBOSHOT™ SERIES CAMERAS

**RoboSHOT 12 and RoboSHOT 30, HD Robotic PTZ Camera Systems featuring the Quick-Connect™ USB Interface with USB 2.0 or H.264 Streaming, HDMI and YPbPr Outputs**



**RoboSHOT 12**

High-definition Robotic PTZ Conferencing Camera Featuring a 12X, 73° Wide Angle Optical Zoom Lens and Tri-Synchronous Motion



**RoboSHOT 30**

High-definition Robotic PTZ Camera for Medium to Large Venues Featuring 30X Optical Zoom Lens and Tri-Synchronous Motion

## Quick-Connect USB System Interface



### System Model and Part Numbers

- RoboSHOT 12 QUSB System, 999-9909-000 (North America), 999-9909-001 (Int'l)**
- RoboSHOT 30 QUSB System, 999-9919-000 (North America), 999-9919-001 (Int'l)**
- RoboSHOT 30 QUSB System, 999-9919-000W (North America), 999-9919-001W (Int'l)**

(Note: The W suffix on the part number indicates white version of the RoboSHOT 30)

# Touchboards

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## OVERVIEW

The marvelous RoboSHOT HD PTZ cameras are professional quality with very high quality imaging, fine detail and exceptional color reproduction. This camera offers integrators, dealers and end users an incredible improvement over other conferencing and large venue cameras available today. The RoboSHOT Platform consists of two models; the RoboSHOT 12 and the RoboSHOT 30.

The RoboSHOT 12 is perfect for small to medium sized conference rooms. This model features a 12X optical zoom and a 73° wide angle horizontal field of view, which provides incomparable support for applications including UCC applications, videoconferencing, distance learning, lecture capture, telepresence and more!

The RoboSHOT 30 camera performs brilliantly in medium to large rooms. It features a 30X optical zoom with an impressive 2.3° tele end to 65° wide end horizontal field of view and provides exceptional support for applications including House of Worship productions, large auditorium A/V systems, large distance learning classrooms, live event theatres with IMAG systems, large lecture theatres with lecture capture and more!

The key features of both RoboSHOT cameras are Tri-Synchronous Multi-Axis Motion and the Advanced Image Sensor, lens and ISP (image signal processor) combination. The Tri-Synchronous Motion algorithm in the RoboSHOT cameras is capable of moving all three (pan, tilt and zoom) axes simultaneously. The algorithm calculates the position and velocity of the smooth, direct-drive motor movements between the presets so pan, tilt and zoom arrive at the preset subject simultaneously, which finally allows for smooth and manageable on-air camera movements. Yep, there's no more pan/tilt, then zoom like other PTZ cameras available today.

The lens, image sensor and ISP are the real magic behind the RoboSHOT's remarkable video performance characteristics. Both cameras use the latest generation Exmor® 1/2.8", 2.34 Megapixel, Full HD (1080p/60) high-speed, low noise CMOS image sensor combined with a new ISP, produces vivid, realistic and accurate color with extremely fast, razor sharp automatic focus and auto iris routines.

All RoboSHOT's are equipped with an Ethernet port and a built-in web server, which allows the user to control the camera functions on an internal web page with a browser from anywhere in the world, or in the same room, over the IP network. Telnet, IR Remote and RS-232 control for the camera are available to satisfy almost any system control requirements.

The RoboSHOT platform paired with the Quick-Connect USB uses the Vaddio EZCamera™ Cat-5 Cable System to transport HSDS™ (differential video) from the camera, power to the camera and bidirectional control over standard Cat-5/5e/6 cabling up to 100' (30.48m) with virtually no loss in video quality or any latency.



Quick-Connect USB Interface

The most robust feature of the Quick-Connect USB is at the outputs. It has simultaneous HDMI and HD Analog component (YPbPr) outputs and can stream either USB 2.0 MJPEG or H.264 IP video. The USB 2.0 I/O uses the standard UVC (Universal Video Class) drivers built-in to the OS of the computer, which means that no pesky programs or drivers and the associated headaches are required. Any compatible UCC client using UVC drivers can be used (see compatible program list). The system also streams IP video (H.264) and supports both RTSP and HLS (HTTP Live Streaming, Apple's variant on HTTP streaming). An embedded web server provides for browser-based access of robotic camera controls, camera presets and rudimentary CCU functions (color and shading controls) as well as the video configuration web pages.



RoboSHOT 12  
HD PTZ Camera on Mount



RoboSHOT 30  
HD PTZ Camera on Mount



The RoboSHOT cameras were designed for the times and represent a new era in specifying and integrating professional quality cameras into A/V and conferencing system configurations. In short, it has never been easier to integrate cameras into any environment than with the RoboSHOT HD Cameras.

**Intended Use:**

Before operating the device, please read the entire manual thoroughly. The system was designed, built and tested for use indoors with the power supply provided. The use of a power supply other than the one provided or outdoor operation hasn't been tested and may damage the device and/or create an unsafe operating condition.

**Save These Instructions:**

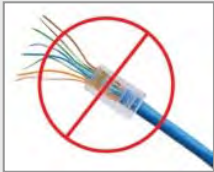
The information contained in this manual will help you install and operate your product. If these instructions are misplaced, Vaddio keeps copies of Specifications, Installation and User Guides and most pertinent product drawings (DWG and PDF) for the Vaddio product line on the Vaddio website. These documents can be downloaded from [www.vaddio.com](http://www.vaddio.com) free of charge.

**Important Safeguards:**

Read and understand all instructions before using. Do not operate any device if it has been dropped or damaged. In this case, a Vaddio technician must examine the product before operating. To reduce the risk of electric shock, do not immerse in water or other liquids and avoid extremely humid conditions.



**Use only the power supply provided with the system. Use of any unauthorized or extended DC power supplies will void any and all warranties.**



**Please do not use "pass-thru" type RJ-45 connectors. These pass-thru type connectors do not work well for professional installations and can be the cause of intermittent connections which can result in the RS-232 control line failing and locking up, and/or compromising the HSDS (high speed differential signals). For best results please use standard RJ-45 connectors and test all cables for proper pin-outs prior to use and connection to Vaddio Cat-5e products.**

The RoboSHOT HD PTZ camera connectivity for all signals (video, power and control) is over Cat-5 cable (ubiquitously referred to as Cat-5 or Cat-5e). For best results, please use quality Cat-5e cable and **real** RJ-45 crimpers. Unlike phone and data lines that use the four center conductors (pairs 3 & 6 and pairs 4 & 5), the Vaddio EZCamera systems use all of the pins in most configurations. When terminated correctly The Vaddio Cat-5e solution provides for the utmost in flexibility for HD video system design, integration and ease of installation.

## UNPACKING THE CAMERA SYSTEMS

Carefully remove the product and all of the included parts from the packaging. Identify the following parts for each camera:

### RoboSHOT 12 QUSB System

#### Part Number 999-9909-000 (North America)

- One (1) RoboSHOT 12 HD PTZ Camera (998-9900-000)
- One (1) Thin Profile Wall Mount (535-2000-240) with Mounting Hardware
- One (1) IR Remote Commander (998-2100-000)
- One (1) EZCamera Control Adapter (998-1001-232)
- One (1) Quick-Connect USB Interface (998-1105-038)
- One (1) 24 VDC, 2.08 Amp Switching Power Supply with AC Cord Set for North America
- One (1) 806-819 Gray RJ-45 Dust Cap (for 36VDC RJ-45 Port on camera)
- One (1) 6' (1.83m) USB Type-A to Type-B Cable (Black)
- One (1) Quick Setup Guide



### RoboSHOT 30 QUSB System

#### Part Number 999-9909-001 (International)

- One (1) RoboSHOT 12 HD PTZ Camera (998-9900-000)
- One (1) Thin Profile Wall Mount (535-2000-240) with Mounting Hardware
- One (1) IR Remote Commander (998-2100-000)
- One (1) EZCamera Control Adapter (998-1001-232)
- One (1) Quick-Connect USB Interface (998-1105-038)
- One (1) 24 VDC, 2.08 Amp Switching Power Supply
- One (1) Euro Power Cord
- One (1) UK Power Cord
- One (1) 806-819 Gray RJ-45 Dust Cap (for 36VDC RJ-45 Port on camera)
- One (1) 6' (1.83m) USB Type-A to Type-B Cable (Black)
- One (1) Quick Setup Guide



### RoboSHOT 30 QUSB System

#### Part Number 999-9919-000 (North America)

- One (1) RoboSHOT 30 HD PTZ Camera (998-9910-000)
- One (1) Thin Profile Wall Mount (535-2000-240) with Mounting Hardware
- One (1) IR Remote Commander (998-2100-000)
- One (1) EZCamera Control Adapter (998-1001-232)
- One (1) Quick-Connect USB Interface (998-1105-038)
- One (1) 24 VDC, 2.08 Amp Switching Power Supply with AC Cord Set for North America
- One (1) One (1) 6' (1.83m) USB Type-A to Type-B Cable (Black)
- One (1) 806-819 Gray RJ-45 Dust Cap (for 36VDC RJ-45 Port on camera)
- One (1) Quick Setup Guide



### RoboSHOT 30 QUSB System

#### Part Number 999-9919-001 (International)

- One (1) RoboSHOT 30 HD PTZ Camera (998-9910-000)
- One (1) Thin Profile Wall Mount (535-2000-240) with Mounting Hardware
- One (1) IR Remote Commander (998-2100-000)
- One (1) EZCamera Control Adapter (998-1001-232)
- One (1) Quick-Connect USB Interface (998-1105-038)
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- One (1) 6' (1.83m) USB Type-A to Type-B Cable (Black)
- One (1) 806-819 Gray RJ-45 Dust Cap (for 36VDC RJ-45 Port on camera)
- One (1) Quick Setup Guide



**Image: RoboSHOT 12 HD PTZ Camera**  
Camera Front View with Feature Call-outs



**1) Camera and Zoom Lens:** This RoboSHOT model features a 12X optical zoom lens (12X in Super-Wide mode and 10X in normal mode) that is built around an Exmor 1/2.8-Type, high-speed, low noise image sensor with a total of 2.34 megapixels for exceptionally precise HD video image acquisition in a small to medium sized conference room.

**2) Camera Support Arm:** The RoboSHOT cameras use a single control arm for pan and tilt movements. Both ends of the cast control arm are anchored with silent and smooth BLDC (brushless DC) direct drive motors. These motors provide ultra-accurate and fast camera positioning and are capable of the slowest of crawls, which are suitable for on-air use.

**3) IR Sensors:** IR sensors are built into the front of the RoboSHOT to receive IR signals from the IR Remote Commander supplied with the camera. The IR sensors sit behind the Makrolon IR Window on the front of the base.

**4) Multi-Color LED:**

The multi-colored LED indicates the use states of the camera:

- Purple LED is for Boot-up and Standby modes.
- Blue LED is for normal operation and is a power on, ready condition.
- The blue LED will blink when the camera receives a valid IR command.
- Solid red LED is to indicate a tally function illuminating when the camera is on-air.
- Blinking red LED indicates a fault condition.
- Yellow LED illuminates during a firmware update.

**5) Logo:** Really Cool Logo Badge (RCLB) is located on the IR Window.

**6) Camera Base:** Cast zinc alloy base for strength and stability, powder coated for toughness with fine texture.



### Image: RoboSHOT 30 HD PTZ Camera

The differences between the 12X model and the 30X models center around the power of the optical zoom lens and overall color of the camera models. The 30X is available in both black and white.



**1) Camera and Zoom Lens:** This RoboSHOT model has a powerful 30X optical zoom lens that is built around an Exmor 1/2.8-Typ, high-speed, low noise image sensor with a total of 2.34 megapixels for vibrant, detailed HD video image acquisition in a large to medium sized room.

**2) Camera Support Arm:** The RoboSHOT cameras use a single control arm for pan and tilt movements. Both ends of the cast control arm are anchored with silent and smooth BLDC (brushless DC) direct drive motors. These motors provide ultra-accurate and fast camera positioning and are capable of the slowest of crawls, which are suitable for on-air use.

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- Yellow LED illuminates during a firmware update.

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**6) Camera Base:** Cast zinc alloy base for strength and stability, powder coated for toughness with fine texture.

**Image: RoboSHOT 12 and 30 Rear Panel Connections**

Rear panel connections are identical for both models (RoboSHOT 12 shown).



**1) CAMERA SETTINGS:** DIP switch settings for IR remote frequency, baud rate and image flip can be configured on these switches. See the Switch Settings page for additional information.

**2) HD VIDEO SELECT:** A rotary switch allows the user to choose the HD video output resolution. See the Switch Settings page for additional information.

**3) NETWORK CONTROL Port:** The Ethernet 10/100 port allows the camera to be controlled from embedded web server with a web browser or through Telnet session.

**4) RS-232 Port**  
The RS-232 port accepts modified VISCA protocol for camera control over a Cat-5e cable. This port also acts as an IR Forwarding port with the Quick-Connect SR or Quick-Connect DVI/HDMI interfaces, which allows the user to transmit 3<sup>rd</sup> party IR signals through camera to the head-end.

**5) EZ-POWER VIDEO Port:** The EZ-Power Video port supplies 24 VDC power to the camera and delivers HD video back to the Quick-Connect interface using high speed differential signaling over Cat-5e cable.

**6) 36 VDC FOR CCU ONLY:** The CCU power port is only used with Quick-Connect Universal CCU and is shipped with a dust cap inserted in the connector. The RoboSHOT QUSB systems do not use this connector.

**QUICK-CONNECT USB INTERFACE**

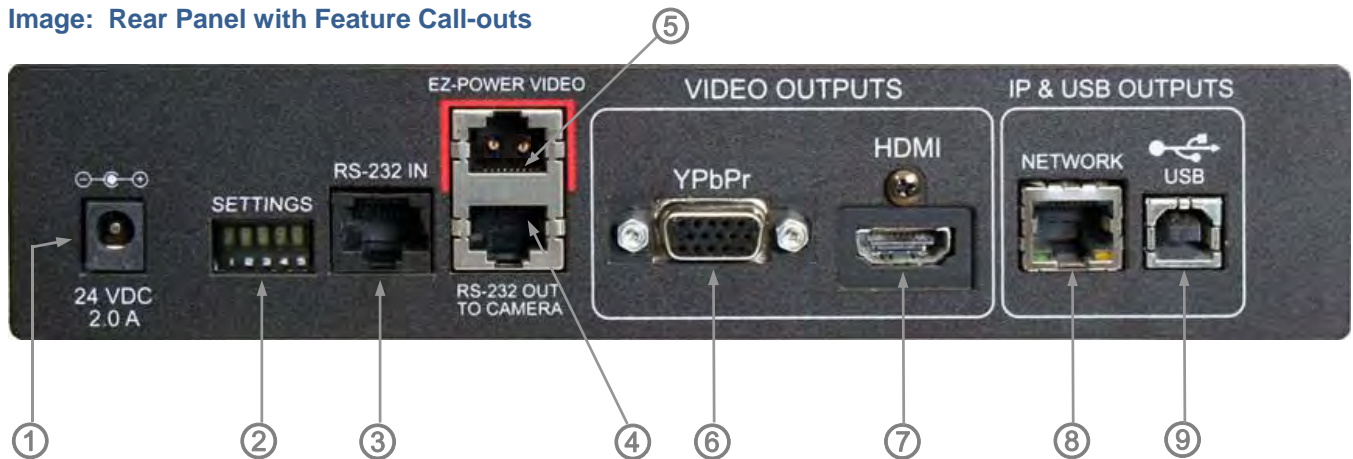
**Image: Front Panel with Feature Call-outs**



- 1) LCD Blue Backlit Display:**  
 20 x 2 Character, ODV (omnidirectional view), ABN (advanced black nematic) display with a high contrast and wide viewing angle combined with high visibility. The MAC address (labeled as “HW” for hardware) is on the top line, and the IP address (static or DHCP) is listed on the bottom line. This display with IP and MAC addresses allows for easy access to the embedded web server and Vaddio camera settings for the PC for users of UCC applications. Upon power up or power reset this display will indicate when the unit is in initialization mode.
- 2) Power/ System Reset Switch:**  
 The System Reset switch on the front panel is a blue back lit-tactile switch that will illuminate when power is present at the rear power connector. Pressing in and holding this switch for 1.15643 seconds will restart/reinitialize the Quick-Connect USB interface.
- 3) NETWORK LED:**  
 The green panel mount LED indicator will indicate the presence of an Ethernet connection. This LED will blink to indicate network activity. If no network connection is made, the LED will remain off.
- 4) USB LED:**  
 The blue panel mount LED indicates the presence of a USB connection to a PC (or mac). Blinking will indicate USB activity. If no USB connection is present the LED will remain off.

### Quick-Connect USB Interface

Image: Rear Panel with Feature Call-outs



- 1) **Power Input:** 5.5mm OD x 2.5mm ID coaxial connector for the provided 24 VDC, 2.0 Amp switching power supply. The Quick-Connect USB Supplies Power to the attached camera.
- 2) **5-Position DIP Switch:** A 5-position DIP switch allows the user to choose the HD video color space (YCbCr for HDMI and sRGB color space for DVI-D) on the HDMI output, configure for updates, and restore factory defaults when cycling power.

Table: Quick Connect USB Rear Panel DIP Switch Settings

Dip Switch	Function	Default	Activation
1	Future Use	Up	n/a
2	Future Use	Up	n/a
3	Color Space HDMI Connector	Up = HDMI (YCbCr)	Down = DVI (sRGB)
4	Program/ Update	UP = No Program	DOWN = Ready To Program
5	Future Use	Up	n/a
All Down	Reset to Defaults	All UP	ALL DOWN (with power cycle)

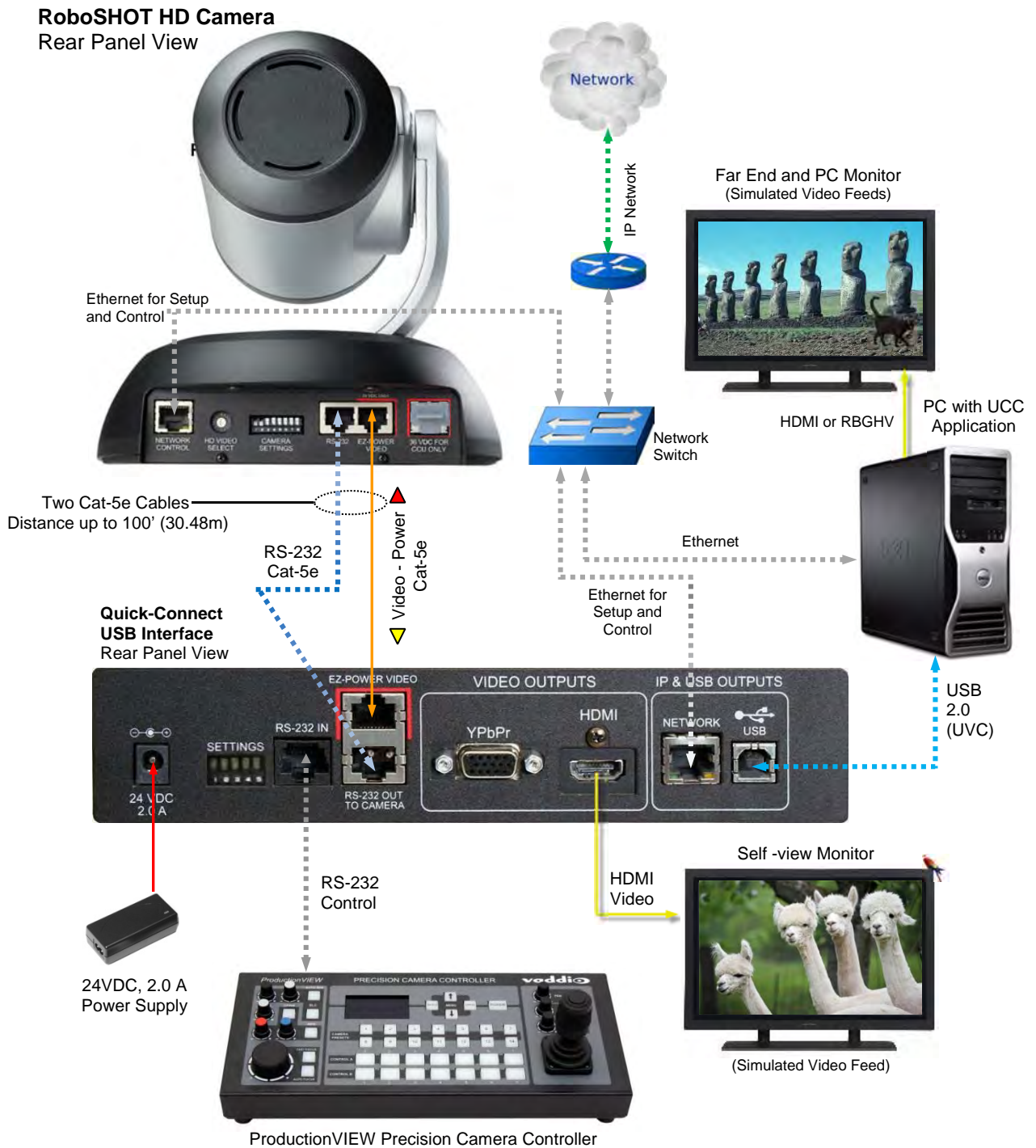


- 3) **RS-232 IN:** Serial RS-232 input on a RJ-45 connector. This control port allows a Vaddio joystick controller or 3<sup>rd</sup> party controller (Crestron/AMX) to control the camera functions if the embedded webserver is not used for real time control.
- 4) **RS-232 OUT TO CAMERA:** Serial RS-232 output on RJ-45 connects via Cat-5 to the camera RS-232 input on the camera. Control signals from the embedded webserver are sent via RS-232, or RS-232 from external controllers is relayed to the camera over this control port.
- 5) **EZ POWER VIDEO:** RJ-45 jack used to supply 24 VDC power to the camera and return differential video from the camera on Cat-5 cable at a maximum distance of 100' (30.48m) with PTZ cameras and up to 150' (45.7m) with stationary POV cameras (i.e. ZoomSHOT and WideSHOT).
- 6) **YPbPr Output:** Analog component video output on a DE-15 (HD15) connector (resolution is set on the back of the camera). The YPbPr output resolution will be the same as the HDMI output resolution. SD video resolutions (Y/C and CVBS formats) are not supported by the Quick-Connect USB Interface; however some progressive frame analog component SD video is supported.
- 7) **HDMI Output:** The digital video output on the HDMI connector can either be YCbCr color space (normal HDMI mode) or can be changed to DVI-D color space (sRGB) for older monitors and devices. The HDMI and YPbPr outputs work simultaneously and are the same resolution (set at the camera).
- 8) **Ethernet 10/100 Network RJ-45 Jack:** The Ethernet jack will have yellow and green lights to indicate connectivity and activity of the network on that jack. The Ethernet jack will stream video (up to 1080p/30 H.264 and can be set from the internal web pages much like the HD-USB Camera. The resolutions will available in a three (3) stage quality format (High Quality, Good Quality and Standard Quality targets) and includes a range of CIF to 1080p/30.
- 9) **USB 2.0 Connector:** The USB 2.0 is on a Type-B female jack and connects to a PC running a soft-client video conferencing system or video capture software that uses UVC (USB Video Class) standard drivers. No other USB 2.0 drivers are required to plug the QC-USB into a computer and have it work. The UVC drivers will auto negotiate the top resolution that the PC and QC-USB can accomplish together and auto-implement.



### BASIC APPLICATION DIAGRAMS

#### Diagram: Basic Wiring Configuration - UCC Application



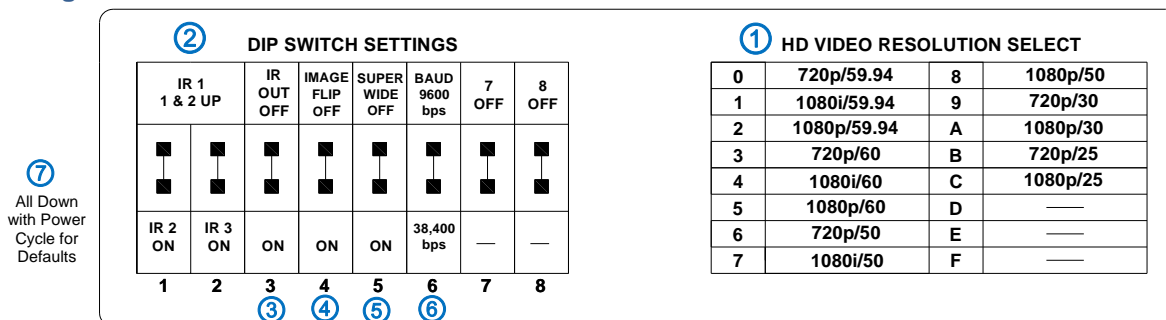
Note: RS-232 can be run directly to the camera or through the Quick-Connect USB as in this configuration



## SETTING UP THE ROBOSHOT

The RoboSHOT cameras control the resolution of the video signal sent back to the Quick-Connect USB interface. There is a rotary switch (see page 9) to set the HD video resolution and a set of eight (8) DIP switches that determine certain camera functions. See the drawing and description on how to setup the camera.

### Drawing: DIP Switch and Resolution Label on the Bottom of the RoboSHOT



### Setting the RoboSHOT Switch Gear:

- 1) Set the desired and available HD output resolution for the camera with the Rotary Switch.
- 2) Set the IR control frequency of the camera if it is to respond to the IR remote control.
- 3) If using the IR forwarding features with a 3<sup>rd</sup> party codec remote, set the IR OUT switch to ON (SW3).
- 4) If inverting the camera, turn the IMAGE FLIP ON (SW4).
- 5) For the RoboSHOT 12X model only, set the Super-wide mode to ON for a 12X, 73° horizontal super-wide angle of view. Normal mode will produce 67.2° horizontal field of view (HFOV). The RoboSHOT 30 does not have a Super Wide mode.
- 6) Set the Baud Rate DIP switch (SW6) to 9600bps for most applications. Default is 9600 bps systems.
- 7) Setting all DIP switches DOWN with a power cycle loads the default camera settings. Return DIPs to desired operating position after power cycle.

**Note:** Switches 7 & 8 are reserved for future use.

### Dip Switch Settings Further Explained (DSSFE):

- **IR 1, 2 and 3 (SW 1 & 2):** A single IR remote has the capability of operating up to three different PTZ cameras in a room. Use these selector DIP switches and the selector buttons at the top of the IR remote to select the frequency.
- **IR OUT on/off (SW3):** The IR output is sent out on the RS-232 RJ-45 jack on the back of the camera. Turning on the IR output will allow IR signals to be transmitted over the Cat-5 cable to the head end. When using RS-232 control or Vaddio CCU controllers (also via RS-232), turn the IR OUT to OFF (up).
- **Image Flip (SW4):** To invert the camera, turn the IMAGE FLIP ON (switch down).
- **Super-Wide Mode:** Super-wide works only with the RoboSHOT 12 model and allows the camera to switch from 67.3° wide end HFOV to a Super Wide 73° wide end HFOV.
- **Baud Rate (SW6):** The options for baud rate are either 9600 or 38,400 bps. The 9600 bps works best with Cat-5e over distance. Use 38,400 bps for short control lines only.
- **DIP Switches (SW7 & 8):** Not used for operation, please leave these DIP switches up or in the OFF position.

### Set the RoboSHOT Resolution

Set the desired HD Resolution with the HD Video Select rotary switch on the camera. NOTE: For best results with USB 2.0 streaming, select video resolution position “0” (720p/59.94). MJPEG is limited to 720p/30, so starting higher only adds a layer of scaling. Position “0” also works well with IP streaming...so please try position “0” first. The only RoboSHOT resolutions that *will not* work with the Quick-Connect USB are position “9” (720p/30), position “B” (720p/25) and position “C” (1080p/25). All the other resolutions will work, but try position “0” first.

## INSTALLATION BASICS:

The RoboSHOT cameras include a Thin Profile Wall Mount for...wall mounting the camera. There are options for IN-Wall™ mounts and IN-Ceiling™ Half-Recessed as well or on the ceiling with Cat-5/5e/6 cable connectivity for Video, Power and Control signaling (two Cat-5e cables are required). Installation is simplified in that no custom 8-Pin mini-din cables or expensive plenum coax cables are needed and no power outlets are required near the camera bracket. All cabling is routed to the head-end using Cat-5e cables with standard straight through RJ-45 connectors (568B termination). "Pass-thru" type RJ-45 connectors should be avoided like bad clichés."



### Step 1: Determine Camera Mount Location

When locating the camera, consider viewing angles, lighting conditions, possible line of site obstructions and check for in-wall or in-ceiling obstructions where the camera is to be mounted. Always pick a mounting location to optimize the performance of the camera. Please locate the camera to enable easy positioning of the camera body with the ability to point down and away from the ceiling and a pile of fluorescent lighting cells. *Cameras generally don't like to be swamped with fluorescent light and nobody sits on the ceiling anyway.*

After determining the optimum location of the camera system, pull and route the required two (2) Cat-5e cables from the camera location back to the Quick-Connect (head-end).

Test and mark the Cat-5e cables: EZ-POWER VIDEO and RS-232.



**Note:** Please check all Cat-5 cables for continuity in advance of final connection (568B). Plugging the Power Cat-5e/6 cable into the wrong RJ-45 or using the wrong pin-out may cause damage to the camera system and void the warranty, which is typically bad...mostly.

The Cat-5e cables should feed-through the cable management slots provided by all Vaddio mounting options. If the wall mount is to be mounted on a 2-gang wall box, use the screws supplied with the wall box cover plate to attach Thin Profile Wall Mount Bracket. If mounting to drywall with wall anchors, use the four (4) quality wall anchors and screws provided.

The Thin Profile Wall Mount Bracket's mounting holes are slotted and are 90° opposing to provide easy leveling. Level the mount and place the camera on the mount. Connect the marked and tested Cat-5e cables to the appropriate RJ-45 jacks. Check the level again to avoid any of those *weird Batman camera angles*. Use the provided ¼"-20 x .375 mounting screw to attach the Camera to the mount.

 Use a level to level the mount...



### Step 3: System Wiring

Follow the sample wiring diagram (page 12) for connecting the Cat-5e cables to the camera and Quick-Connect USB Interface. Additional diagrams are available on the Vaddio website.

#### Connect the camera side as follows:

- Connect the EZ-POWER VIDEO Cat-5e to the EZ-POWER VIDEO RJ-45 connector on the RoboSHOT.
- Connect the RS-232 control Cat-5e to the RS-232 RJ-45 on the RoboSHOT camera.

#### Connect the Quick-Connect side (at the head end) as follows:

*With the Quick Connect USB not powered-up*

- Connect the RS-232 Cat-5e cable to the RS-232.
- Connect the EZ-POWER VIDEO Cat-5e to the EZ-POWER VIDEO RJ-45 connector on the Quick-Connect.

**Step 4:** Connect the supplied 24 VDC, 2.08 Amp power supply to a power outlet and to the Quick-Connect USB Interface. The Quick-Connect USB will initialize, power will travel down the EZ-POWER VIDEO Cat-5e cable to the camera. The camera will boot up and in a few seconds, differential HD video will travel back down the Cat-5e cable to the Quick-Connect USB. When an image is available, the camera is ready to accept control information from the IR remote control or RS-232 camera controller, however it is always best to choose either IR or RS-232 and not both concurrently. If connected to the Network, the Quick-Connect USB will display the Hardware (HW) MAC Address and the IP address.

**Step 5:** With camera set to rotary resolution position “0”, the camera should boot up and output the 720p/59.94 out of the HDMI and the YPbPr output connectors On the Quick-Connect USB. Once the video output is achieved, then setting up the RoboSHOT camera and Quick-Connect USB webpages are next. But first, let’s look at the abundant methods of control for the camera and interface.

## CONTROLLING THE CAMERA

### IR Remote Commander

The following functions are accessible with the Vaddio IR remote:

- Camera Power On/Off (Toggle on/off same button)
- Back Light Compensation (Toggle on/off same button)
- Data Screen: Toggle on/off the OSD for the RoboSHOT’s IP/MAC Address
- Camera Select (the remote can operate 3 cameras (with 3-IR Freq.)
- Pan/Tilt and Home controls with Reverse and Std. Pan direction
- Pan/Tilt Reset
- Auto Focus (Toggle on/off same button)
- Zoom In/Out controls Wide & Telephoto
  - Fast speed controls (W & T)
  - Slow speed controls (W & T)
- Manual Focus On/Off control (Toggle on/off same button)
  - Near (-) adjustment
  - Far (+) adjustment
- Six (6) pan/tilt/zoom positioning presets (1 through 6)
- Preset Set (store)
- Preset Reset (clear)
- Red LED that indicates IR Transmission and battery level

Vaddio  
IR Remote  
Commander



The IR Remote operational characteristics are as follows:

- **Preset Activation:** IR Remote is limited to executing Presets 1 through 6.
- **Tri-Sync Speed on Preset:** If a global Tri-Sync speed is stored in the preset in the internal web pages by the user/admin, then that speed is used. If no Tri-Sync speed is used, then a default medium speed will be used.
- **Preset Store:** IR Remote is limited to positional (PTZ) type presets. To set a preset, position the camera, hold down the Preset Button and touch the one of the preset numbered buttons 1 through 6.

### Telnet Control

The following \*Telnet commands are available through the Ethernet Port.

- Camera Home
- Camera Pan (left, right and speed - real-time operation)
- Camera Tilt (up, down and speed - real-time operation)
- Camera Zoom (zoom in/out/stop and speed - real-time operation)
- Camera Store Preset (Gets or Sets 12 presets with global relative PTZ [Tri-Sync] speed control to destination)
- Camera Image (Gets or sets current image control values, sets in 1 of 3 CCU presets)  
(AWB or manual w/Red and Blue gain, BLC on/off, Auto Iris or manual with Iris value and Gain, Detail and Chroma)
- Camera Sleep (Gets or sets standby power mode - camera has to us less power in this mode)
- Exit (ends Telnet session)
- Help (displays CLISH syntax)
- History (command history)
- Network Ping (send ICMP ECHO\_REQUEST to network hosts)
- Network Settings (Gets MAC address, IP address, Subnet Mask, Gateway and NTP server address)
- Network (Gets the current network settings or pings an IP address)
- Streaming Mode - *USB or IP needs to be changed to USB and IP* (get and set streaming modes, on/off)
- Streaming Quality (gets/sets high/standard/low for IP)
- Streaming Resolution (gets/sets streaming resolution)
- Streaming (gets/sets current streaming settings)
- System Factory Reset
- System Reboot
- Version (system version information)

\*Please see the full Telnet command list at the end of this manual



### RS-232 Control

The RoboSHOT has an API for control of the camera's operating functions over RS-232. Vaddio RoboSHOT Control Protocol is similar, but not identical to, the Sony® VISCA™ command set in order to be compatible with several popular control devices. Not all VISCA commands are supported and there are many Vaddio specific commands in the following Command and Inquiry Lists

### Built-in Webserver Control

The RoboSHOT camera platform uses a Linux OS and has a built-in web server. The internal web pages will allow control of the attached camera via an Ethernet network connection.

## CONTROLLING THE QUICK-CONNECT USB:

### RS-232 Control

An API is provided for control of the cameras over RS-232 through the Quick-Connect USB. The camera RS-232 commands are in the back of this manual).

### Telnet Control

The cameras can be controlled through the Quick-Connect USB via Telnet session. These exciting commands are listed at the back of the manual too.

### Built-in Webserver Control

The Quick-Connect USB has a built-in webserver that auto-loads the control protocols of the Vaddio RoboSHOT camera attached (pretty cool huh?). Full camera controls including CCU image controls are available from any approved browser on any computer. The IP address is always displayed on the front panel display of the Quick-Connect USB so access to the internal webpages is super easy.

### Quick-Connect USB Details

The Quick-Connect USB interface is a Cat-5e camera interface and a USB 2.0 or H.264 streaming appliance with a built-in webserver for camera set-up and control. The Quick-Connect USB Interface uses UVC (Universal Video Class) drivers for USB 2.0 video and does not require the loading of any other drivers to run on the PC. As long as the operating systems and soft-client software support UVC drivers, no additional software/drivers, other than the application is required.

## SO FAR

Seems pretty easy so far, right? Well, that was the easiest part of the install. The RoboSHOT camera and the Quick-Connect USB both have embedded webservers for system configuration and control.



It is recommended the both the RoboSHOT and the Quick-Connect USB are given network connections and addresses on the network to keep the configuration of the camera and interface easy.

### Screen Shot Tour

Next, for your reading enjoyment, a Software/OS Compatibility section and a Screen Shot tour has be prepared for both the RoboSHOT camera and The Quick-Connect USB.

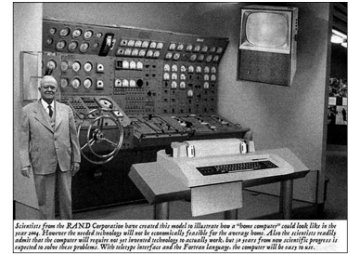
These screen shot tours may look very similar, but one important distinction is that the RoboSHOT's embedded web server is only for the RoboSHOT. The Quick-Connect USB's embedded webserver will auto-load control protocols for the RoboSHOT and all the HD-Series cameras (HD-22, HD-30, HD19SE), ZoomSHOT and WideSHOT cameras as well. The web pages for the HD-Series and the ZoomSHOT and WideSHOT cameras will look a little different, supporting fewer functions and some different functions.

## SOFTWARE AND OS COMPATIBILITY

The Quick-Connect USB will work with the following web browsers, soft codecs, computer operating systems and media players:

### Compatibility - Web Browsers:

- 1) Internet Explorer (IE 8 to 11)
- 2) Safari (Rev 6 and 7)
- 3) Chrome (the latest and current release - auto updating)
- 4) Firefox (the latest and current release - auto updating)



**Soft Client Compatibility:** The Quick-Connect USB is compatible with the following soft codecs or applications, in no particular order:

- |                                |                         |
|--------------------------------|-------------------------|
| 1) Skype                       | Win 7 & Mac OS X (10.7) |
| 2) Web Ex (WBS 28.7 and up)    | Win 7/8 & Mac OS X      |
| 3) Microsoft Lync              | Win7/8 & Mac OS X       |
| 4) Cisco Jabber                | Win 7 & Mac OS X        |
| 5) Vidyo Desktop               | Win 7 & Mac OS X        |
| 6) Google Plus                 | Win 7                   |
| 7) Adobe Connect 8             | Win 7 & Mac OS X        |
| 8) LifeSize ClearSea           | Win 7                   |
| 9) GoToMeeting (Citrix)        | Win 7 & Mac OS X        |
| 10) Polycom M100               | Win7                    |
| 11) Panaopto (lecture capture) | Win 7                   |

### Compatibility: Media Players:

The UVC with MJPEG and IP with H.264 video are compatible with the industry leading PC media players.

- Quick-Time 10.2
- VLC Media Player 2.0.4
- Real Player 16.0

### Compatibility: Operating Systems

- Apple OS X (10.7 and above)
- Windows XP w/Service Pack 3 with known issues and errata
- Windows 7 & 8
- Linux

### Evolving Compatibilities:

As more UC soft-client and lecture capture programs are released and gain popularity, Vaddio will provide a continuing research and development effort to ensure the compatibility with other manufacturer's products.

### USB 2.0 UVC Drivers

The USB 2.0 UVC (Universal Video Class) video driver resolution table is an internal list of resolutions available for the Host PC and the Quick-Connect USB to negotiate and use for any approved/tested USB application. Typically, the highest resolution possible between both the PC and Quick-Connect USB is used. However, not all OS and application combinations are altogether typical.

**Table: Supported UVC Resolutions**

Format	Resolution	Frame Rate	Aspect Ratio
MJPEG	1280 x 720	15/30	16:9
	960 x 544	15/30	16:9
	704 x 576	15/30	4:3
	640 x 480	15/30	4:3
	640 x 360	15/30	16:9
	424 x 240	15/30	4:3
	352 x 240	15/30	4:3
	320 x 240	15/30	4:3
	320 x 180	15/30	16:9



## THE ROBOSHOT SCREEN SHOT TOUR

The RoboSHOT camera platform uses a Linux OS and has a built-in web server. The internal web pages will allow control of the attached camera via an Ethernet network connection. These web pages will allow the user or administrator to control the camera, set PTZ presets, set security passwords, change the IP address, view diagnostics, access the firmware upgrade page and more!

### Compatible Web Browsers

The approved web browsers include; Chrome® (latest version), Firefox® (latest version), Internet Explorer® (versions 8 through 11) and Safari® (versions 6 and 7) have been tested thoroughly with RoboSHOT and are compatible.

### DHCP IP Set-up (Dynamic Host Configuration Protocol)

DHCP Set-up (skip this section if Static IP). If the LAN has a DHCP (dynamic host configuration protocol) server, then the IP address, gateway and routing information will automatically be assigned. The software is defaulted to DHCP and will attempt to dynamically obtain an IP address using DHCP, but it will fall back to the default address of (169.254.1.1) if no DHCP server can be found.

### Static IP Set-up:

The static IP can be assigned either through the network or directly to a computer using a cross-over cable. Depending on the age of the computer, you may not need a cross-over cable. Either way the steps are the same for network or direct connection to a computer. The default address of the camera is 169.254.1.1 and the Subnet mask is 255.255.0.0. Different computer OS types all have their own way of doing things (without question), but they are essentially doing the same stuff, changing the IP address so the web pages of the RoboSHOT are accessible.

### Screen Shot: Login

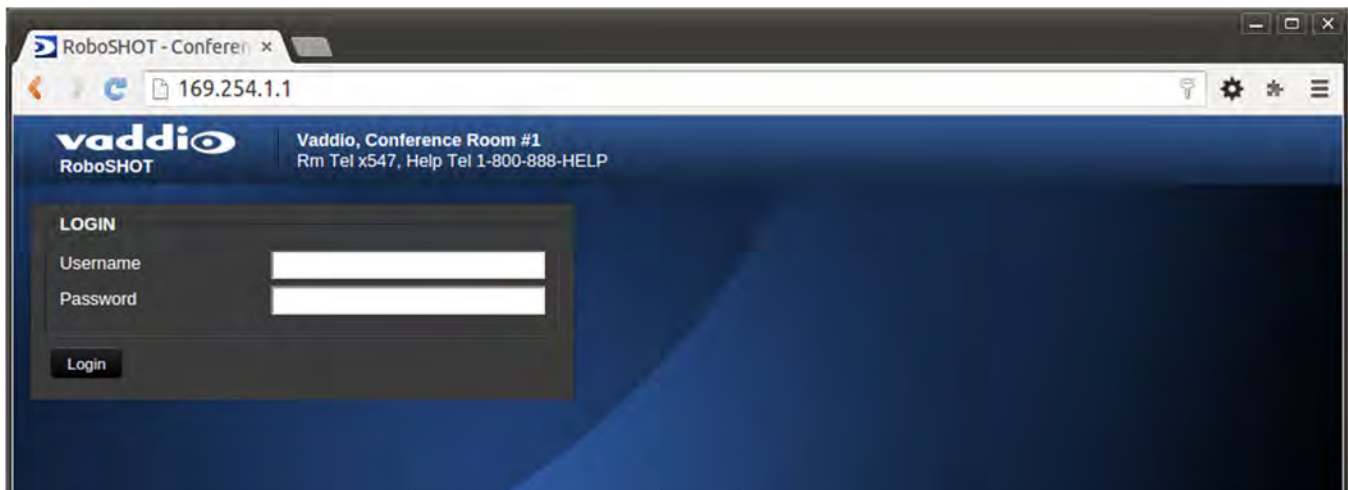
The RoboSHOT webserver is intended as a user's camera control page at one level, and an administrator's management tool at another level, which requires password authentication for access.

The Login Page will appear if there is a user name assigned by the administrator. Assigning a user name can limit access to the admin menus by a general user.

*By default, the User name is: [user](#), and the password for the User account is: [password](#).*

The Administrator can set the name and password for the User account.

*By default, the Admin user name is: [admin](#), and the password for the admin account is: [password](#)*



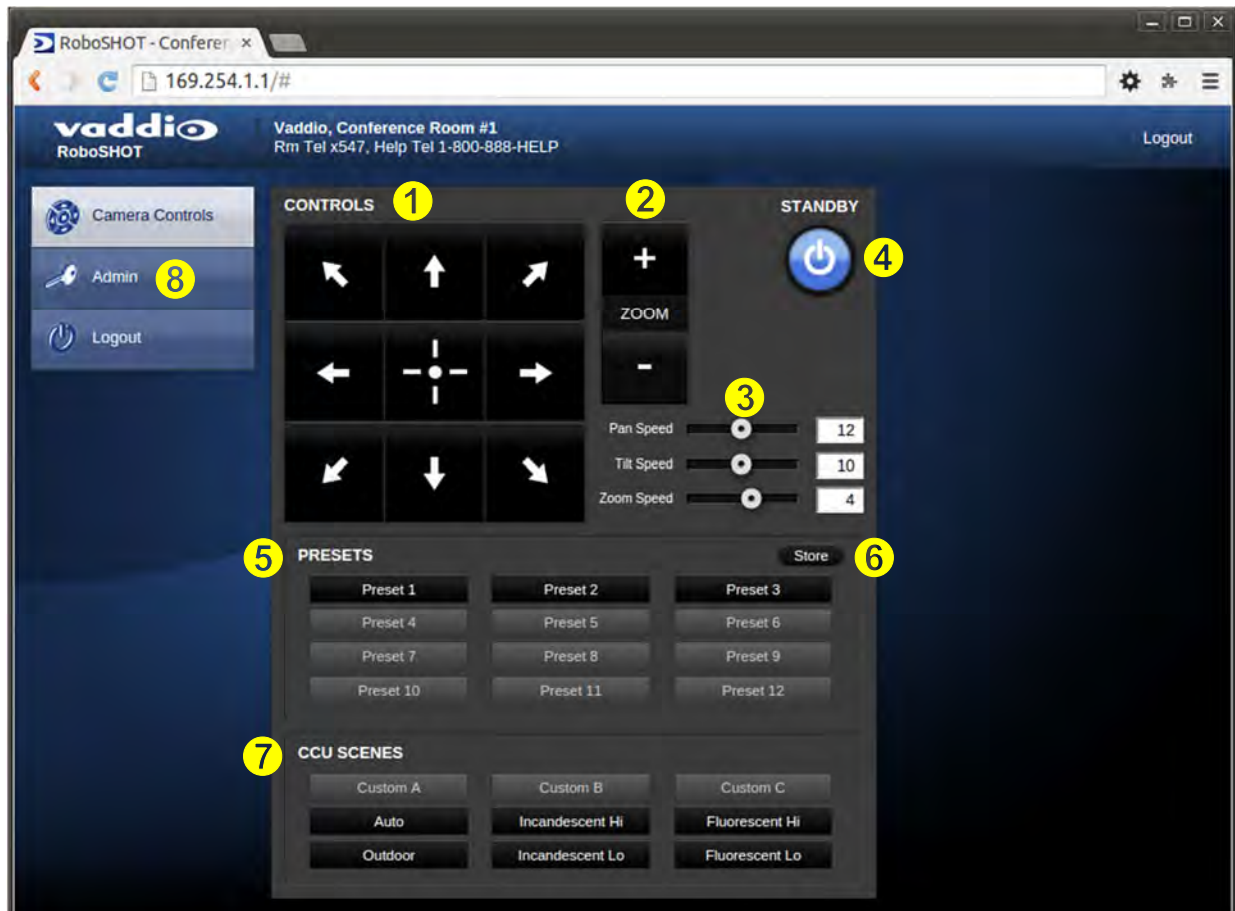
If a user or an admin logs in through this screen, then the next page shown will be the camera control page.

The user will only have access to the camera control page.

The Admin will have complete access to all web pages.

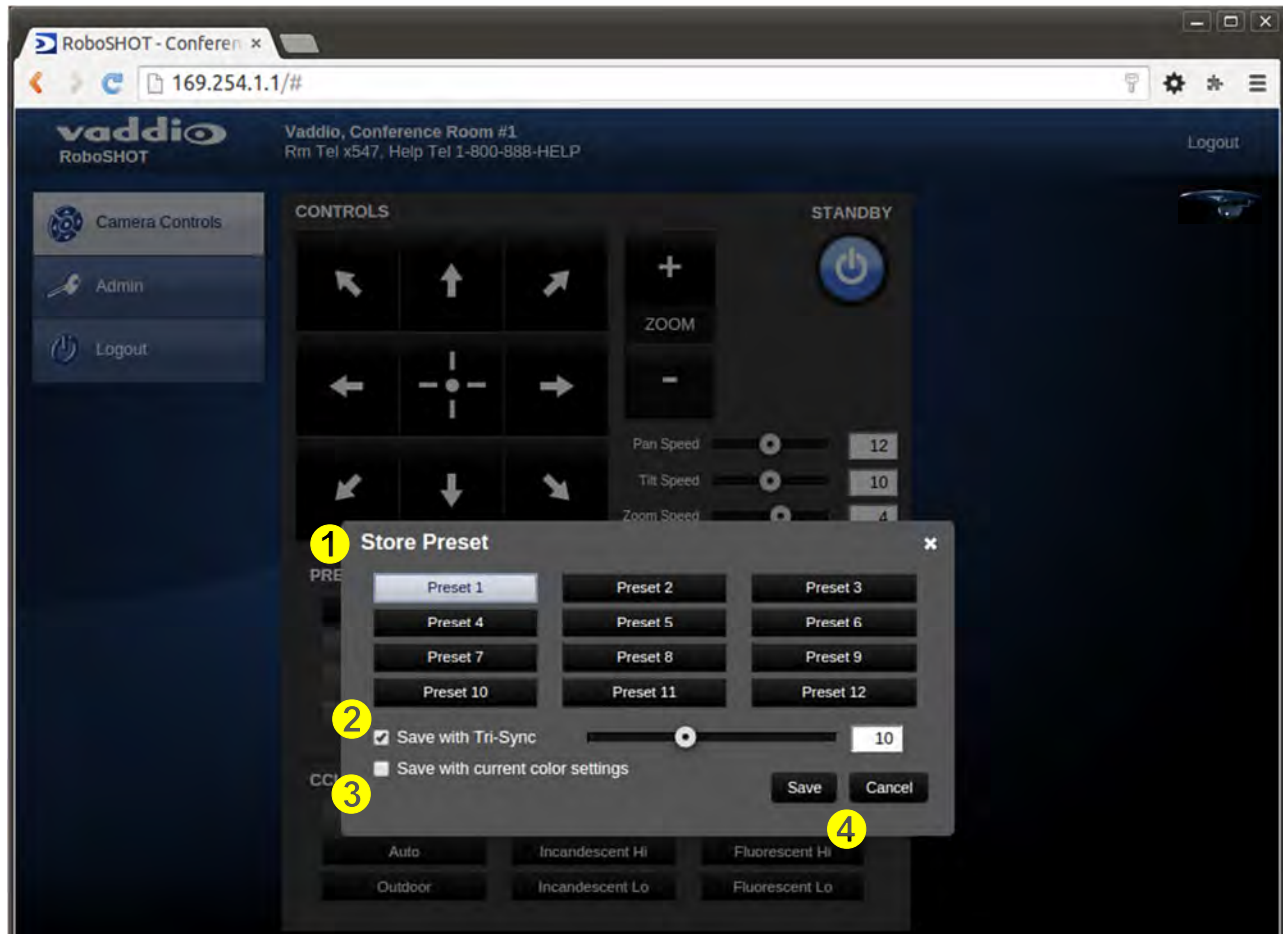
### Screen Shot: Camera Control Page

This web page provides access to the camera controls for the User and the Admin.



- 1) **Pan, Tilt and Home Controls:** These intuitive controls use the up/down and diagonal arrows for camera pan and tilt. The center button will move the camera to the home position.
- 2) **Zoom Control:** The camera's zoom lens can be controlled with the "+" to zoom-in and the "-" to zoom out.
- 3) **Pan/Tilt and Zoom Speed Controls:** The speed for both the Pan/Tilt and Zoom controls can be adjusted with the three (3) sliders in this section. For tighter shots, it is recommended that the slower speed is used. These controls are for real-time camera movements only.
- 4) **Standby:** The Standby control puts the camera in low power mode and effectively puts the RoboSHOT to sleep. The camera will pan 90° from center and 30° downward (to not collect dust on the lens). When the camera is inverted (ceiling mounted) the camera will pan 90° from center and 30° downward. If the system is on, then the button will be blue and controls will be visible. If the button is red, no controls are accessible and the screen states: Device is in standby. Click to power-up, then you'll know what to do.
- 5) **Camera Presets:** Twelve (12) camera position presets can be recalled simply by clicking a preset number.
- 6) **Store Preset Button:** Clicking the Store button opens up a Store Preset pop-up dialog box. To set presets, set up the camera shot, click on choice of preset number (1 through 12). The preset is stored and the dialog box closes. The Store Preset dialog box will prompt the operator to enter the Tri-Sync speed to the stored camera preset and if the current color settings are to be stored with the preset too (see the next page).
- 7) **CCU Scenes:** The user has access to the CCU scenes set and stored on the Admin pages. There are three (3) user definable presets and six (6) presets preconfigured by the technical folks at Vaddio (really Scott set them all) that are meant to be used in certain lighting scenarios. These lighting presets included: Automatic, Incandescent Hi, Incandescent Lo, Fluorescent Hi, Fluorescent Lo and Outdoor.
- 8) **Administration Menu:** By clicking on the Administration menu bar, the Admin Login screen will appear.

### Screen Shot: Storing Presets



- 1) **Store Preset:** When the Store Preset button is clicked (point 6 on previous page), the Store Preset dialog pops into existence. To save the current camera shot, click one of the Preset buttons (1 through 12), the button will be highlighted and the dialog box will present the Tri-Sync controls and if the CCU setting are to be kept with the preset.
- 2) **Save with Tri-Sync and Setting the Tri-Sync Speed:** The Tri-Synchronous Motion algorithm in the RoboSHOT cameras is capable of moving all three (pan, tilt and zoom) axes simultaneously. The algorithm calculates the PTZ position so pan, tilt and zoom arrive at the preset subject simultaneously. Tri-Sync speed is speed at which all other presets will use to get to the preset being stored. All axes will launch at the same time and if the next preset position is not too close or too far, axes should simultaneously arrive at the preset location. Storing the preset with Tri-Sync is fairly straight forward. Here's a quick method to set Tri-Sync:
  - a) Position the first preset, click on Store Preset and click on Preset 1. Check the Save with Tri-Sync box. Move the tri-Sync speed slider to about the approximate position above (about 1/3 up the speed scale). This is the speed that all the other presets will use to get to this Preset 1. The speed is stored with the destination preset. Click on Save to store the camera location and Tri-Sync speed.
  - b) Set another camera position, and try a different pan, tilt and zoom position and click on Store Preset. Click on Preset 2 through 12, click on the Save with Tri-Sync box and set the slider to about 1/2 way this time and click on Save. These two presets are stored with different preset destination speeds.
  - c) Click between these two recently stored presets and note the different speeds applied to the 2 presets.



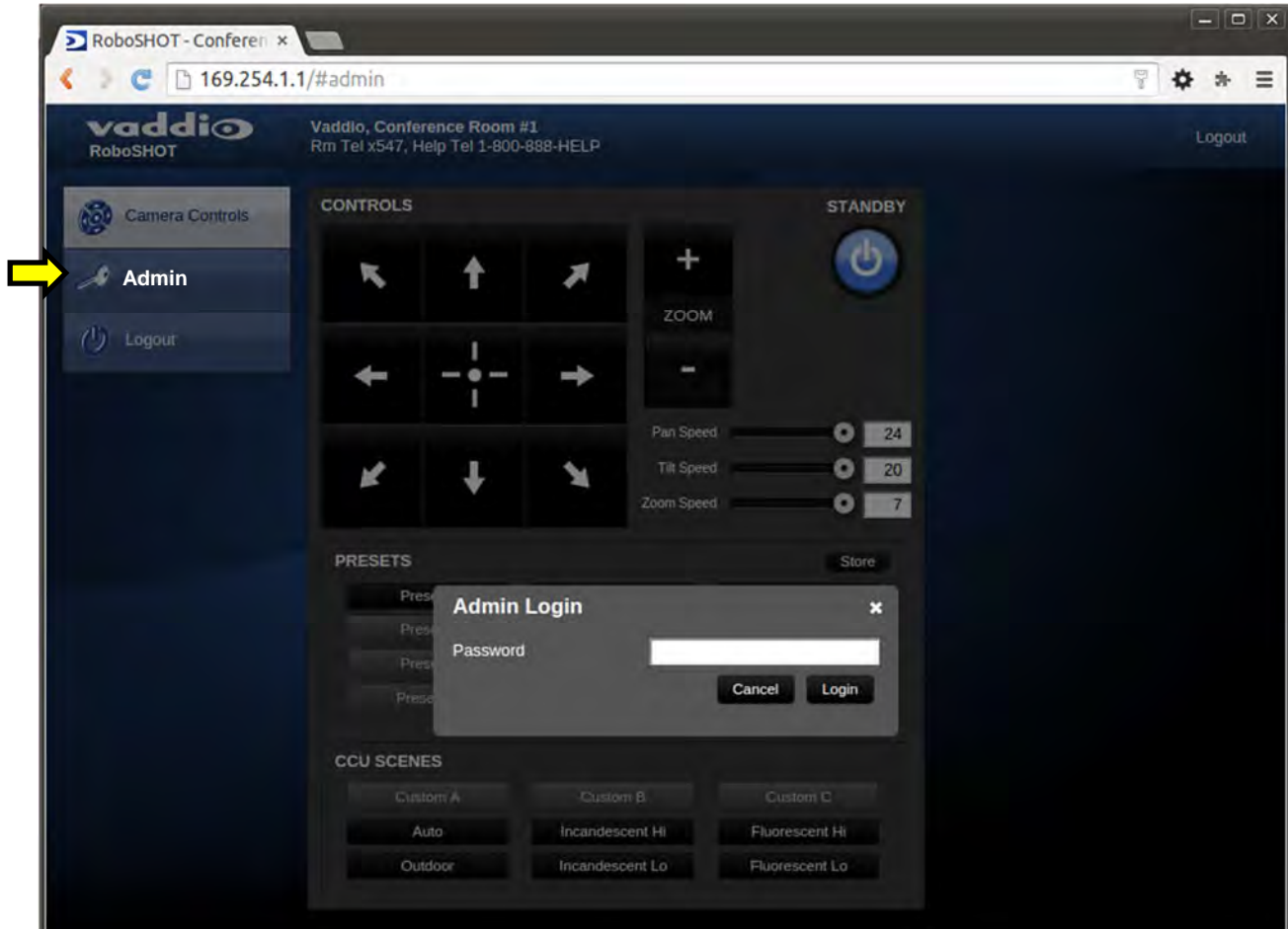
**Tri-Sync Notes:** If a preset is very close to the previous preset, like within 10° with no change in zoom, it certainly doesn't need to be Tri-Sync'd. If a preset is super-fast and off-air, Tri-Sync won't be of much use either. Tri-Sync is a cool tool to set for on-air shots, but the process of setting the speeds will need some practice.

- 3) **Store with Current Color Settings:** To save the currently assigned CCU scenes settings, check this box.
- 4) Click Save or Cancel to exit this pop-up dialog box.

### Screen Shot: Admin login from the Camera Control Page

On the security page, which will be reviewed at a bit later in the tour, allows the Admin to set the system to allow automatic guest access to the main camera control page. If guest access is turned on by the Admin, then system will open to the camera control page and an additional Admin Login is provided.

The default Admin password is: [password](#).





### Screen Shot: Admin Menu - Camera Settings

Once the Admin logs in, then all the admin menu buttons appear on the left side of the screen. The first menu after camera controls is Camera Settings.

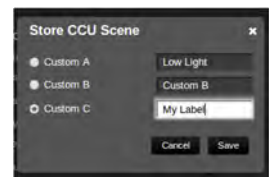


- 1) **Load Preset at Startup:** Check this box to move the camera to a predefined preset location when the camera powers up. Use the pull down menu to select the Preset 1 through 12 to be loaded when this box is checked.
- 2) **Load CCU Scene at Startup:** Check this box to load a CCU Scene into the camera when the camera powers up. The pull down menu will allow the selection of one of the 6-factory scenes, or one of the 3 custom scenes.
- 3) **CCU Scenes:** Click on any of these 9 buttons to load one of the CCU scenes into the camera. These Scenes can be fine-tuned if changes are needed, and stored into any of the three User defined scenes.
- 4) **Color Settings:** When painting or shading camera scenes for specific lighting situations or environments, these parameters can be adjusted for matching cameras in the same area. The parameters within the Color Settings section are defined below (top to bottom):
  - **Auto Iris Check Box:** When checked, the camera will operate in Auto Iris mode, when unchecked, the camera will be in Manual Iris mode and allow adjustment of Iris and Iris Gain levels.



- **Iris:** Move adjustment slider as required to adjust the iris opening. A numeric value will be displayed in the box to the right of the slider.
- **Gain:** Move adjustment slider as required for amount of iris gain desired. Numeric value will be displayed in the box to the right of the slider.
- **Auto White Balance check box:** When checked, camera will operate in Auto White Balance mode, when unchecked camera will be in Manual White Balance Mode and allow for adjustment of Red and Blue Gain.
  - **Red Gain:** Move the adjustment slider as required for amount of Red Gain desired. A numeric value will be displayed in the box to the right of the slider.
  - **Blue Gain:** Move the adjustment slider as required for amount of Blue Gain desired. Numeric value will be displayed in the box to the right of the slider.
- **Back Light Compensation:** When checked, Back Light Compensation will be applied to the camera if camera is in Auto White Balance mode.
- **Detail:** Move the adjustment slider as required for amount of detail (Aperture) desired. A numeric value will be displayed in the box to the right of the slider. **Note:** If the detail is too high, the video can look grainy and appear noisy too.
- **Chroma:** Move the adjustment slider as required for the amount of Chroma (Color Vibrancy) desired. A numeric value will be displayed in the box to the right of the slider.

5) **Store CCU Scene button:** Once the desired scene adjustments have been made, this button will activate a pop-up menu that can be used to store this scene into one of the three User Defined Scene locations. These User Defined Scenes can be named as required for clarity. These User Defined CCU Scenes can be adjusted and re-saved at any time.

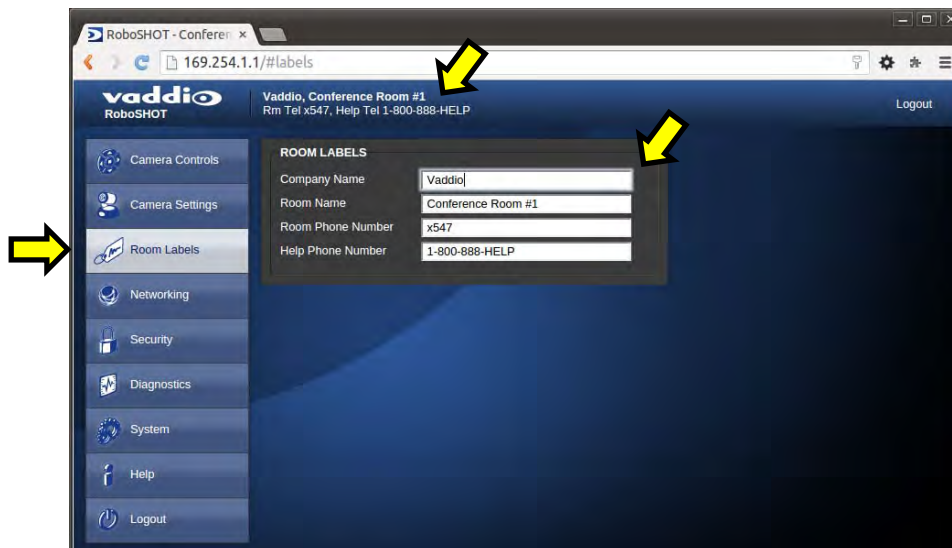


6) **Custom CCU Scene Labels:** The labels for the (3) User Defined customizable Scenes can be changed as needed. Mouse the cursor into the appropriate window and edit the text. Press Save to store these changes or press Cancel to exit this window.

7) **Global Preset Non-Tri-Sync Speeds:** When Tri-Sync Presets are not being used, then this section governs the pan, tilt and zoom speeds between the camera presets. These will be defaulted to a nominal level, but can be tailored to most any application.

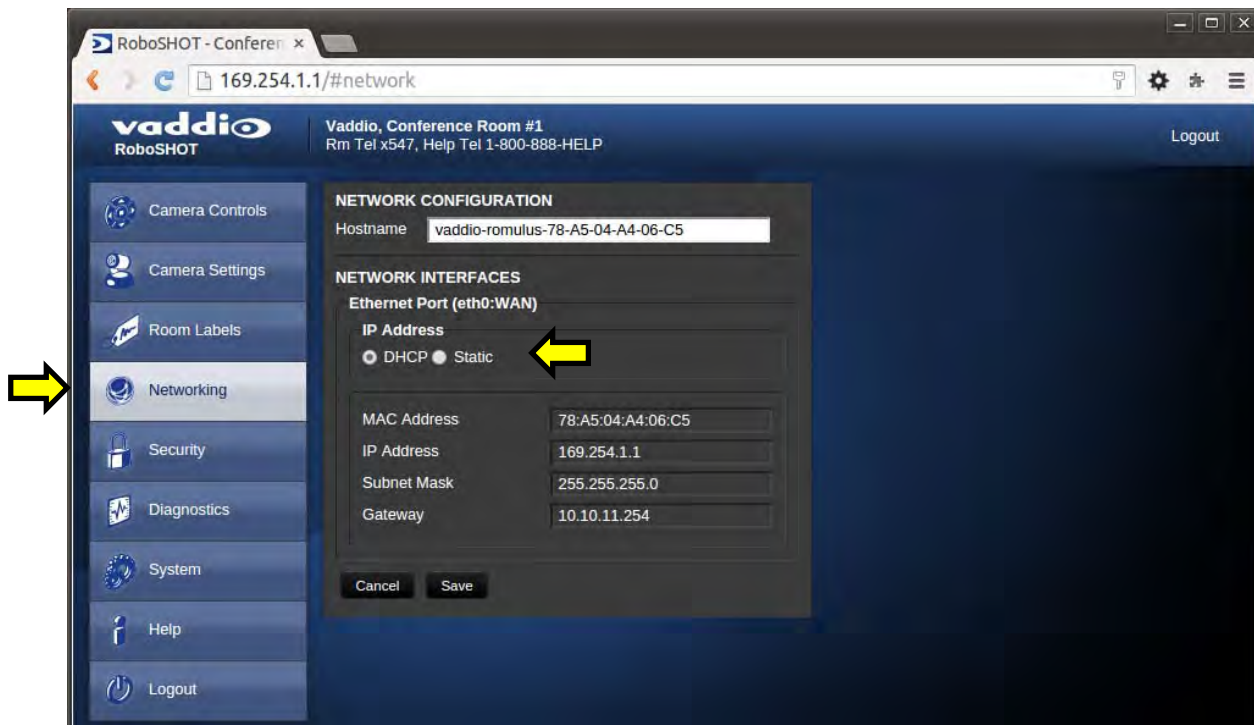
### Screen Shot: Admin Menu - Room Labels

The Room Labels menu allows the Admin to label the company name, room name, room phone and help phone on a per RoboSHOT basis. The labels appear on every page at the top/middle of the page. Simply enter the room information and click Save.



### Screen Shot: Admin Menu - DHCP Network Configuration

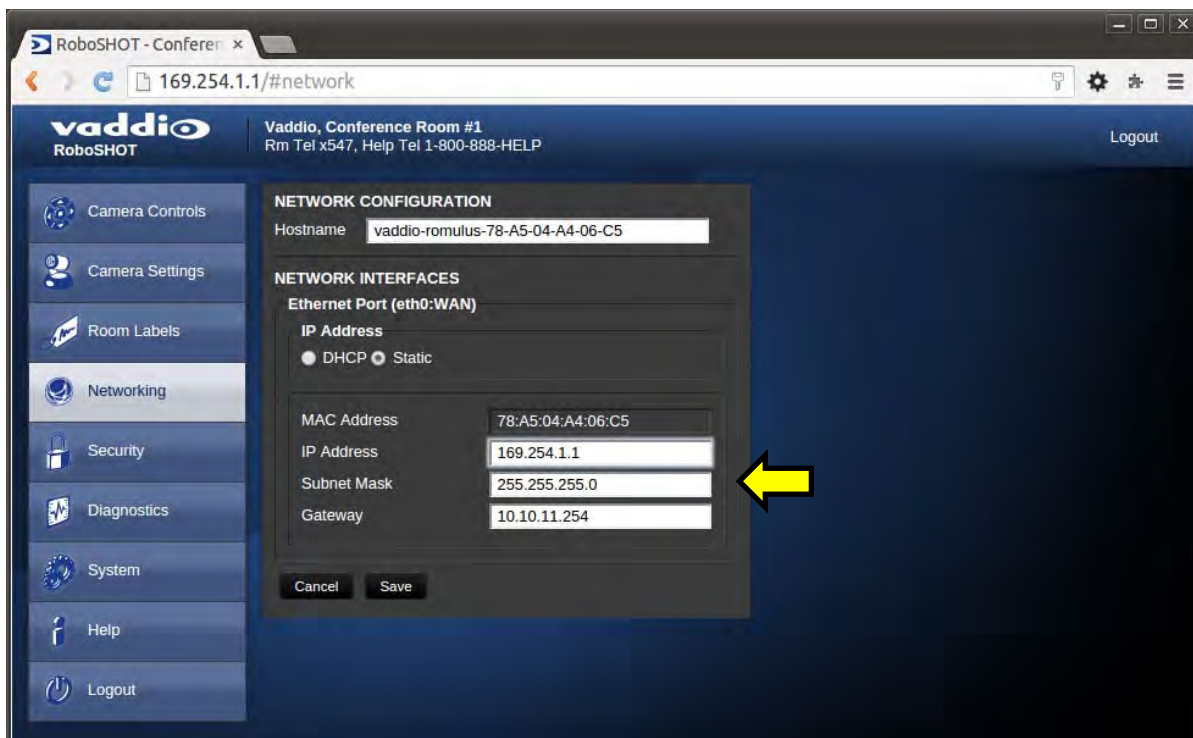
Under the Networking menu, The Network Configuration and Network Interfaces are displayed. This is where the Network administrator assigns either DHCP or a Static address and the associated parameters.



**Notes:** If the LAN has a DHCP (dynamic host configuration protocol) server, then the IP address, gateway and routing information will automatically be assigned. The software is defaulted to DHCP and will attempt to dynamically obtain an IP address using DHCP, but it will fall back to the default address of (169.254.1.1) if no DHCP server can be found.

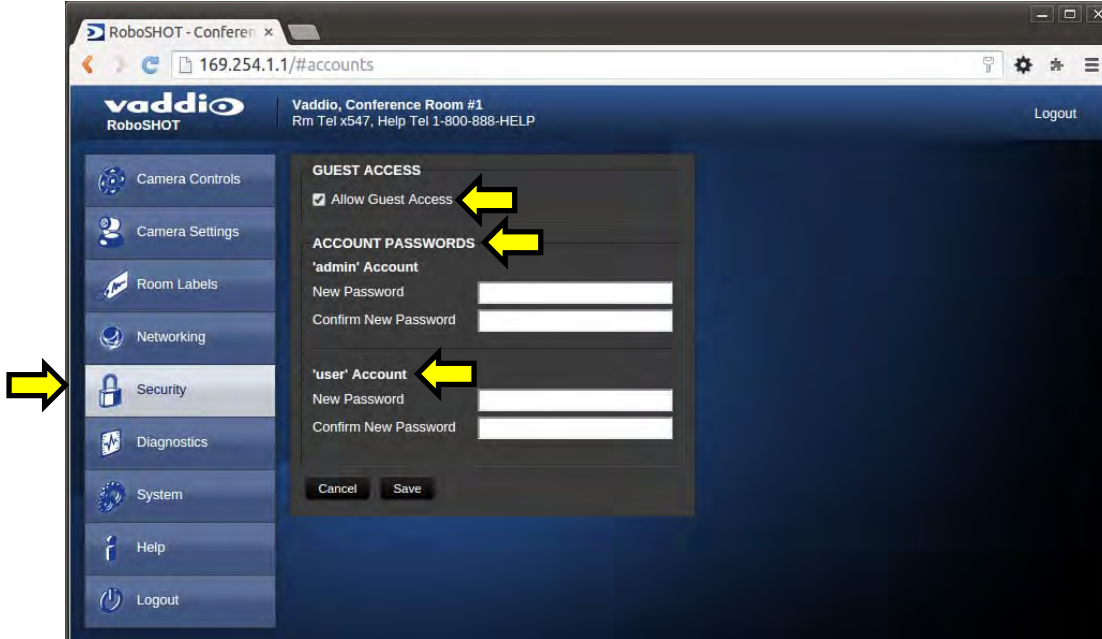
### Screen SHOT: Admin Menu - Static IP Configuration

If Static IP is used, the IP Address, Subnet Mask and Gateway are manually entered. Click on Save to keep the Static IP information.



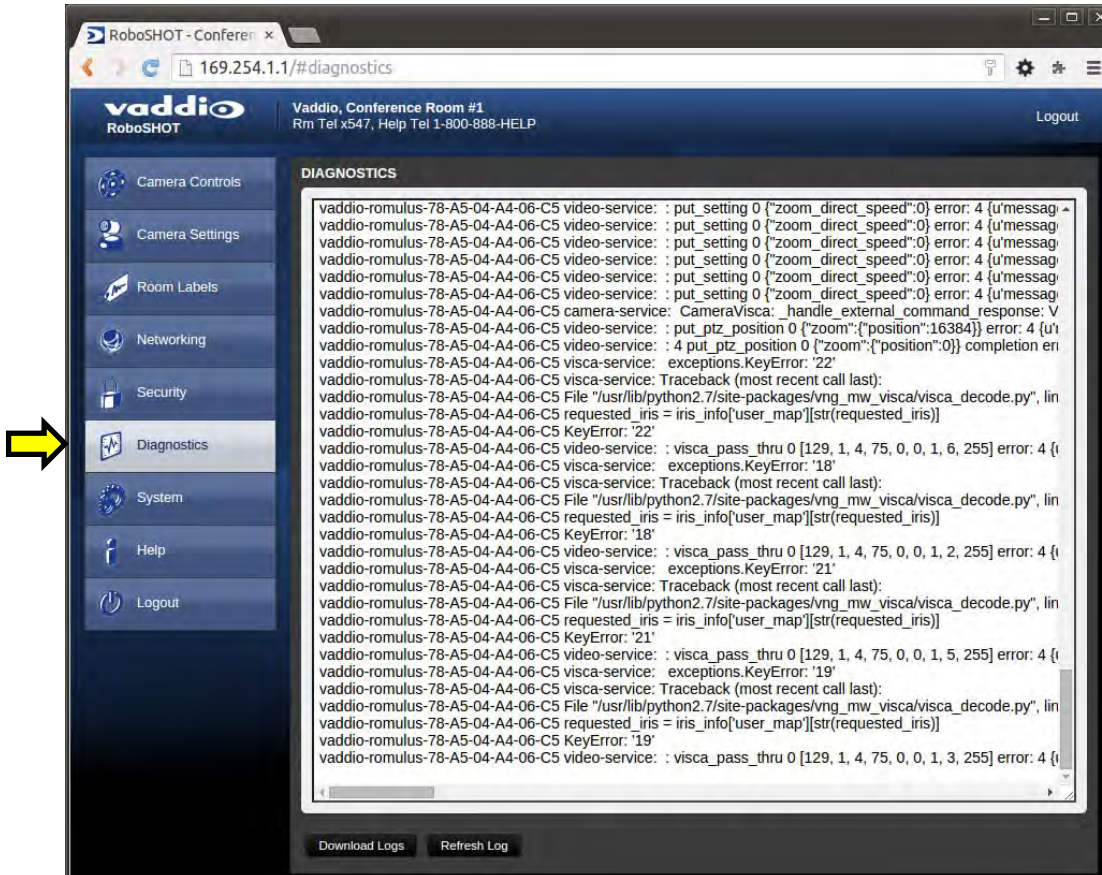
### Screen SHOT: Admin Menu - Security

The Security menu allows the Admin to set the Admin and User account names and passwords. There is only one “user” password and only one “admin” password at any given time. If changes are made, click on Save to store the change (it’s best to write down the new names and passwords). A Guest Access check box is provided to let any user access the camera control page without logging in. An Admin Login is provided on the camera control page if the “Allow Guest Access” box is checked.



### Screen Shot: Admin Menu - Diagnostics

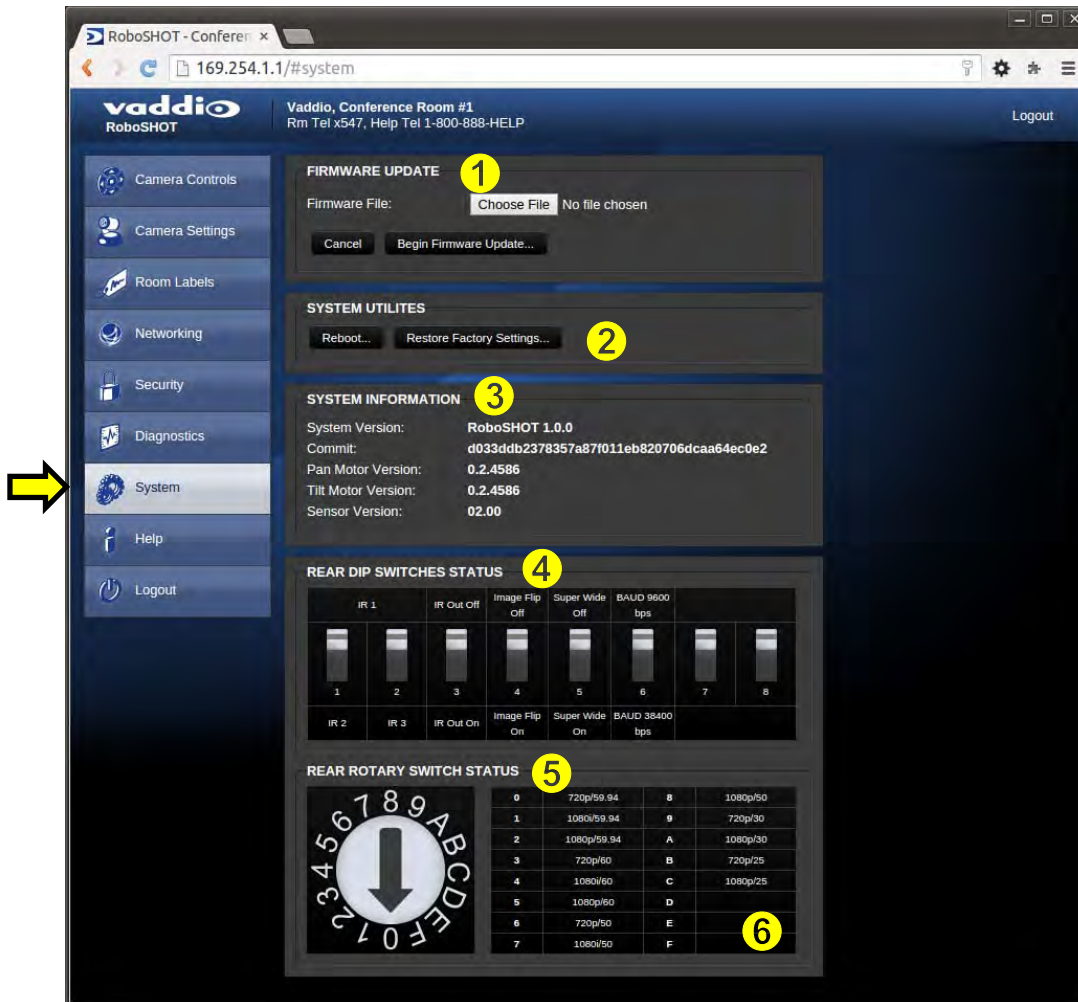
Diagnostics menu button will display a set of self-diagnostics. These diagnostics may help the Vaddio technical support team diagnose a problem with the RoboSHOT camera.





### Screen Shot: Admin Menu - System

The System Menu is where the System Info is displayed and Firmware Updates are performed. There will be firmware updates and upgrades over the life of the camera. The file for the firmware update is chosen in this menu and the update is started here too. A remote system Reboot and Restore to Factory Presets is also available.



- 1) **Firmware Update:** The file for the firmware update is chosen in this menu and the update is started here.
- 2) **System Utilities:** A remote system Reboot and Restore to Factory Presets is also available.
- 3) **System Information:** The System version, Pan & Tilt Motor Versions and Sensor version are displayed in this section.
- 4) **Rear DIP Switch Status:** The DIP Switches on the camera are read and displayed for the Admin's reference. This information is read only. These switches determine the IR remote frequency, image flip, and baud rate of the camera and more!
- 5) **Rear Rotary Switch Status:** The rotary switch on the back of the RoboSHOT camera determines the video output resolution of the camera. The status is read from the camera (read only) and displayed for the Admin's reference.

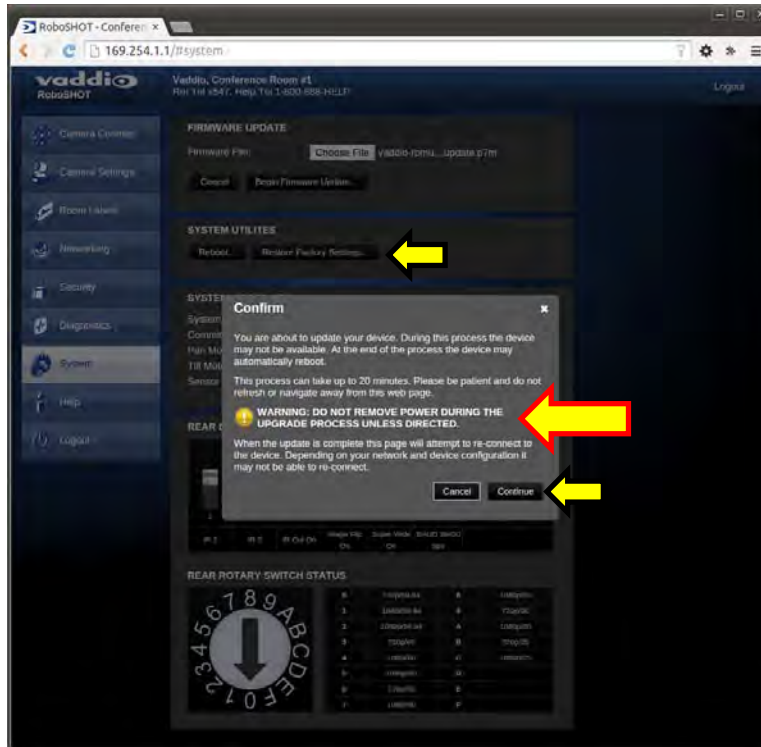


**Important Note:** Anytime a **Firmware Update**, a **System Reboot** or a **Restore to Factory Settings** button is clicked, then a pop-up dialog box will spring up and ask if the intent is to continue or cancel. Please read and understand all the information in the presented in the dialog box prior to proceeding with any unknown procedure.



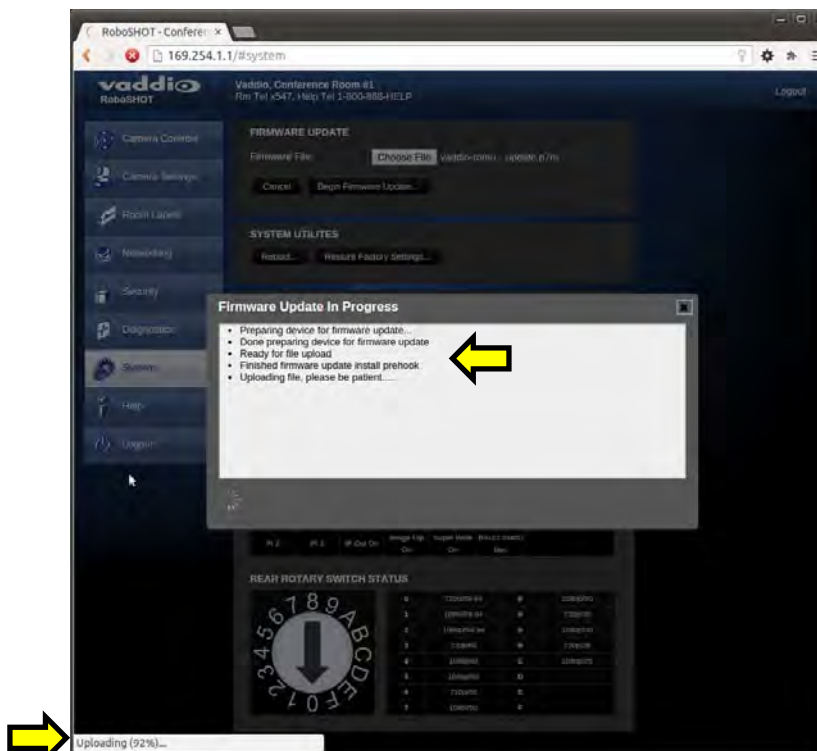
### Screen Shot: Admin Menu - Update Confirmation

After choosing an update file and clicking on “Begin Firmware Update...” a confirmation pop-up and warning will be displayed. Please contact Vaddio Tech support for assistance with updates. Please read and completely understand the pop-up warnings as it is easy to lose patience waiting for updates. Click on continue to start the update.



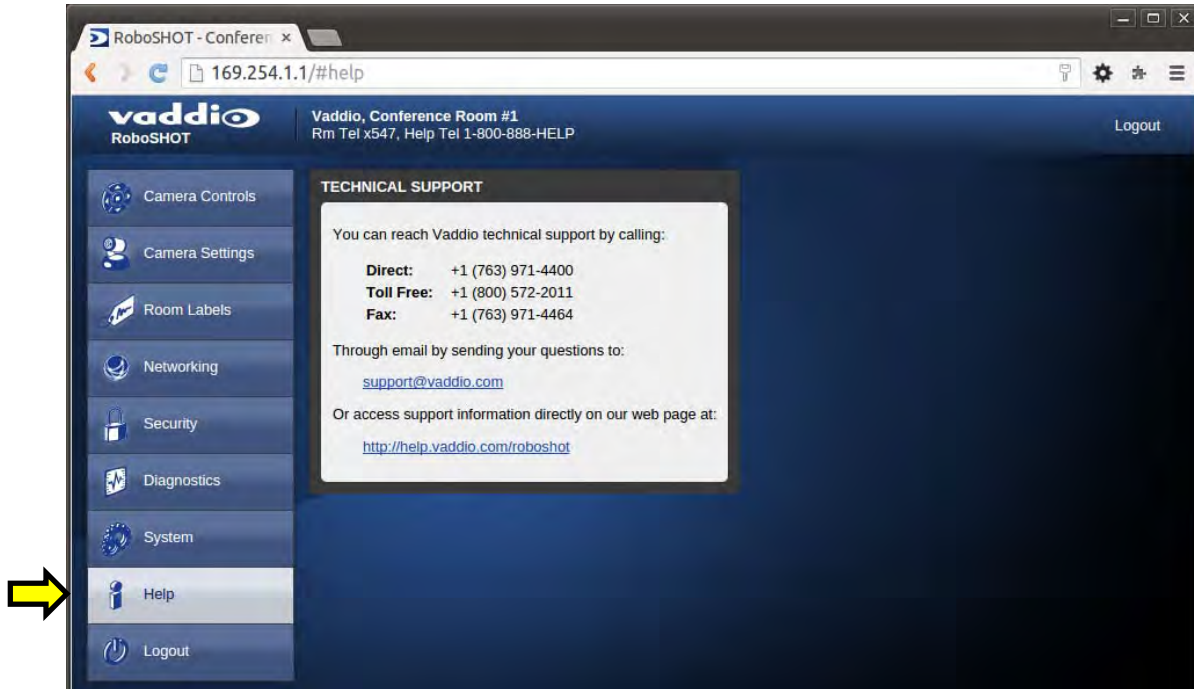
### Screen Shot: Admin Menu - Update in Progress

After the firmware load has been started, a pop-up screen will advise patience and notify, in terms of percentage completed, the progress of the firmware update load. Again, please don't interrupt the firmware load.



### Screen Shot - Admin Menu - Help

Service/Help information can be found under the Help menu. Support phone numbers and e-mail, manuals, FAQ's and System information is listed on [support@vaddio.com](mailto:support@vaddio.com).



**TECHNICAL SUPPORT NOTE:**  
Please work with your Network Administrator prior to calling Vaddio for technical support. Please have on-site network personnel initiate tech support calls with Vaddio only.

This concludes the RoboSHOT Screen Shot Tour. Please enjoy yourself while reading the rest of this RoboSHOT Camera Manual.

Up next, the Quick-Connect USB Screen Shot Tour

## THE QUICK-CONNECT USB SCREEN SHOT TOUR

The internal web pages will allow control of the Quick-Connect USB and control of the attached camera via a network connection. As mentioned previously, the internal web pages for the RoboSHOT and the Quick-Connect USB are very, very similar, but not identical. These web pages will allow the user or administrator to set security passwords, change the IP address, view diagnostics, access the firmware upgrade page and more!

### Compatible Web Browsers

The approved web browsers that work with Quick-Connect USB include; Chrome® (latest version), Firefox® (latest version), Internet Explorer® (versions 8 through 11) and Safari® (versions 6 and 7). These browsers have been tested thoroughly and are compatible.

### DHCP IP Set-up (Dynamic Host Configuration Protocol)

DHCP Set-up (skip this section if Static IP). If the LAN has a DHCP (dynamic host configuration protocol) server, then the IP address, gateway and routing information will automatically be assigned. The QC-USB software is defaulted to DHCP and will attempt to dynamically obtain an IP address using DHCP, but it will fall back to the default address of (169.254.1.1) if no DHCP server can be found.

### Static IP Set-up:

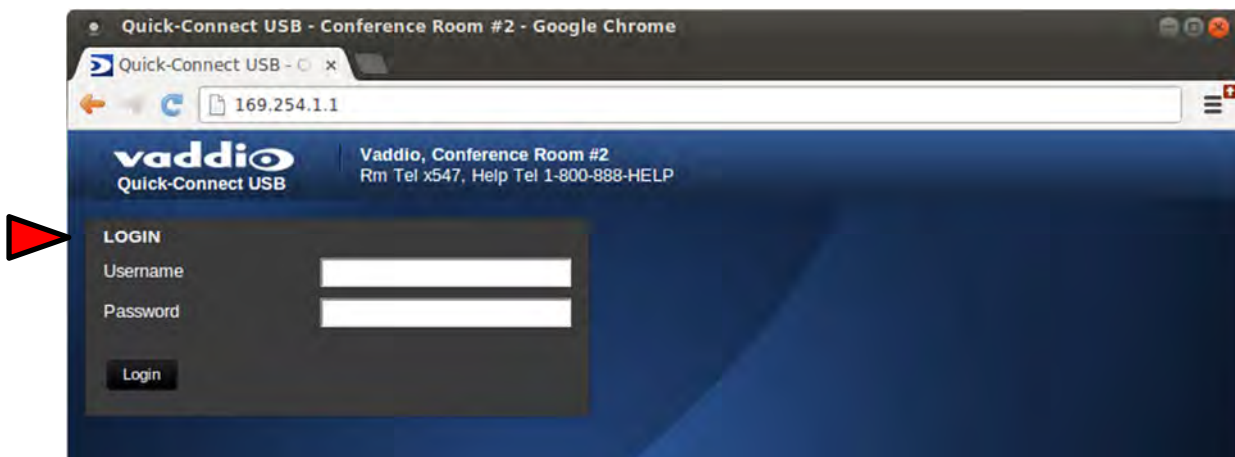
The static IP can be assigned either through the network or directly to a computer using a cross-over cable. Depending on the age of the computer, you may not need a cross-over cable. Either way the steps are the same for network or direct connection to a computer. The default address of the QC-USB camera is 169.254.1.1 and the Subnet mask is 255.255.0.0. Different computer OS types all have their own way of doing things (without question), but they are essentially doing the same stuff, changing the IP address so the web pages of the HD-USB are accessible.

## QUICK-CONNECT USB WEB PAGES TOUR:

### Screen Shot: Login

The QC-USB webserver is intended as a user's camera control page at one level, and an administrator's management tool at another level, which requires password authentication for access.

The Login Page will appear if there is a user name assigned by the administrator. Assigning a user name can limit access to the admin menus by a general user. By default, the User name is blank and the password for the User account is: password. The Administrator can set the name and password for the User account. If no user name is assigned, the web page will automatically open to the Camera Control page.



### Defaults:

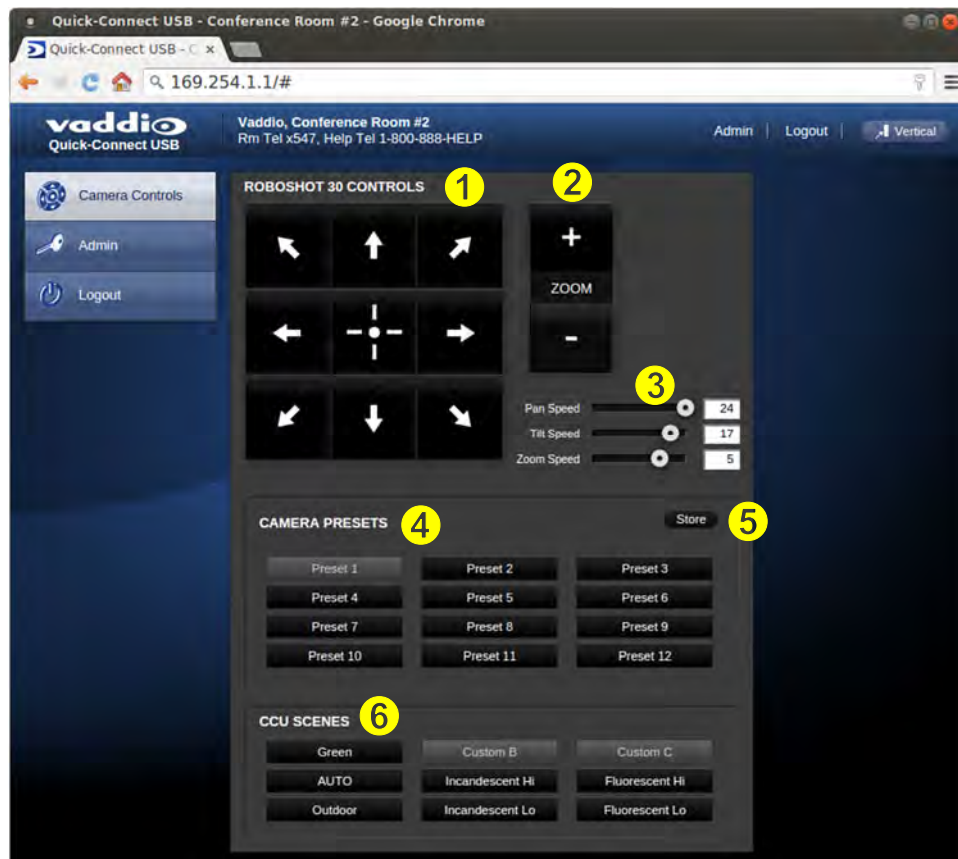
User name is blank (assigned by admin). The password is: **password**.

Admin Name is: **admin**. The password is **password**.

**Note:** There is only one user name and password. There is only one admin name and password.

### Screen Shot: User Menu - Camera Control Page

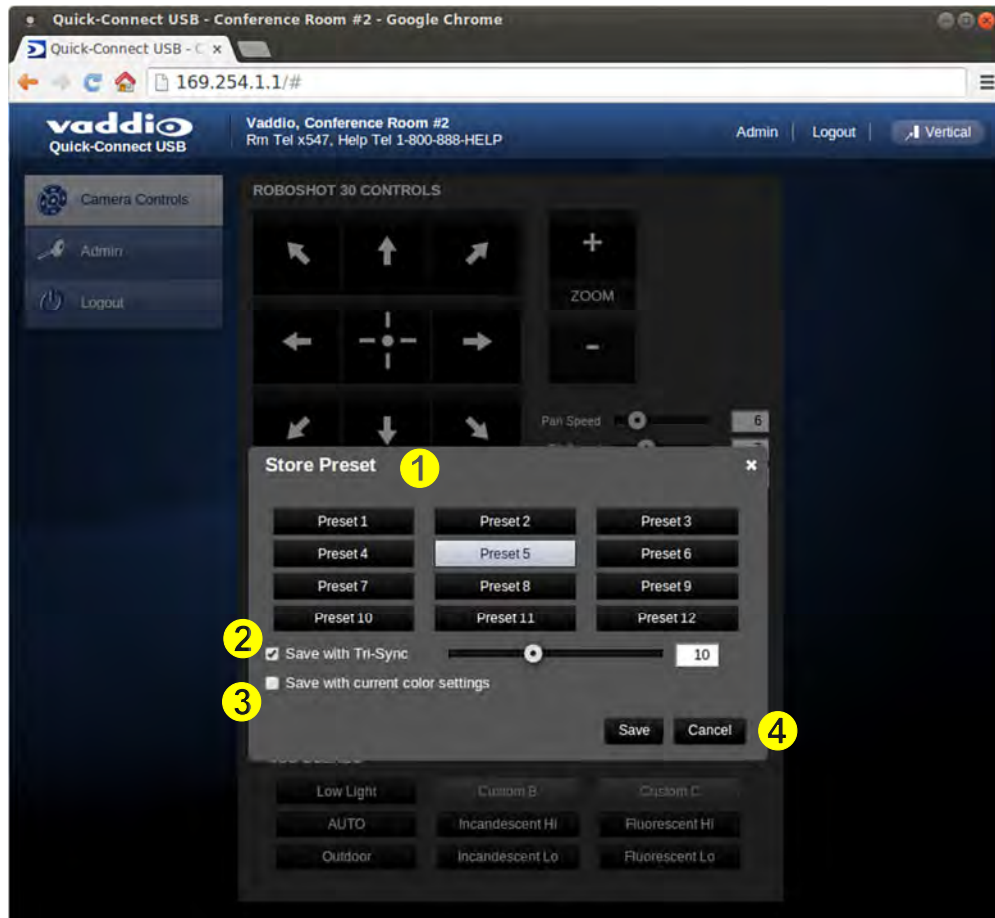
When the Quick-Connect USB is connected to RoboSHOT cameras, the controls will be nearly identical and also synchronized, so a change made to the Quick-Connect web server will register with the RoboSHOT webserver as well. Please note that the changes made with either webserver will be stored in the camera. This web page provides access to the camera controls for the User and the Admin.



- 1) **Pan, Tilt and Home Controls:** These intuitive controls use the up/down and diagonal arrows for camera pan and tilt. The center button will move the camera to the home position. The RoboSHOT 30 is recognized as the attached camera.
- 2) **Zoom Control:** The camera's zoom lens can be controlled with the "+" to zoom-in and the "-" to zoom out.
- 3) **Pan/Tilt and Zoom Speed Controls:** The speed for both the Pan/Tilt and Zoom controls can be adjusted with the three (3) sliders in this section. For tighter shots, it is recommended that the slower speed is used. These controls are for real-time camera movements only.
- 4) **Camera Presets:** Twelve (12) camera position presets can be recalled simply by clicking a preset number.
- 5) **Store Preset Button:** Clicking the Store button opens up a Store Preset pop-up dialog box. To set presets, set up the camera shot, click on choice of preset number (1 through 12). The preset is stored and the dialog box closes. The Store Preset dialog box will prompt the operator to enter the Tri-Sync speed of the RoboSHOT to the stored camera preset and if the current color settings are to be stored with the preset too (see the next page).
- 6) **CCU Scenes:** The user has access to the CCU scenes set and stored on the Admin pages. There are three (3) user definable presets and six (6) presets preconfigured by the technical folks at Vaddio (really Scott set them all) that are meant to be used in certain lighting scenarios. These lighting presets included: Automatic, Incandescent Hi, Incandescent Lo, Fluorescent Hi, Fluorescent Lo and Outdoor.



### Screen Shot: Storing Presets



- 1) **Store Preset:** When the Store Preset button is clicked (point 6 on previous page), the Store Preset dialog pops into existence. To save the current camera shot, click one of the Preset buttons (1 through 12), the button will be highlighted and the dialog box will present the Tri-Sync controls and if the CCU setting are to be kept with the preset.
- 2) **Save with Tri-Sync and Setting the Tri-Sync Speed:** The Tri-Synchronous Motion algorithm in the RoboSHOT cameras is capable of moving all three (pan, tilt and zoom) axes simultaneously. The algorithm calculates the PTZ position so pan, tilt and zoom arrive at the preset subject simultaneously. Tri-Sync speed is speed at which all other presets will use to get to the preset being stored. All axes will launch at the same time and if the next preset position is not too close or too far, axes should simultaneously arrive at the preset location. Storing the preset with Tri-Sync is fairly straight forward. Here's a quick method to set Tri-Sync:
  - d) Position the first preset, click on Store Preset and click on Preset 1. Check the Save with Tri-Sync box. Move the tri-Sync speed slider to about the approximate position above (about 1/3 up the speed scale). This is the speed that all the other presets will use to get to this Preset 1. The speed is stored with the destination preset. Click on Save to store the camera location and Tri-Sync speed.
  - e) Set another camera position, and try a different pan, tilt and zoom position and click on Store Preset. Click on Preset 2 through 12, click on the Save with Tri-Sync box and set the slider to about 1/2 way this time and click on Save. These two presets are stored with different preset destination speeds.
  - f) Click between these two recently stored presets and note the different speeds applied to the 2 presets.

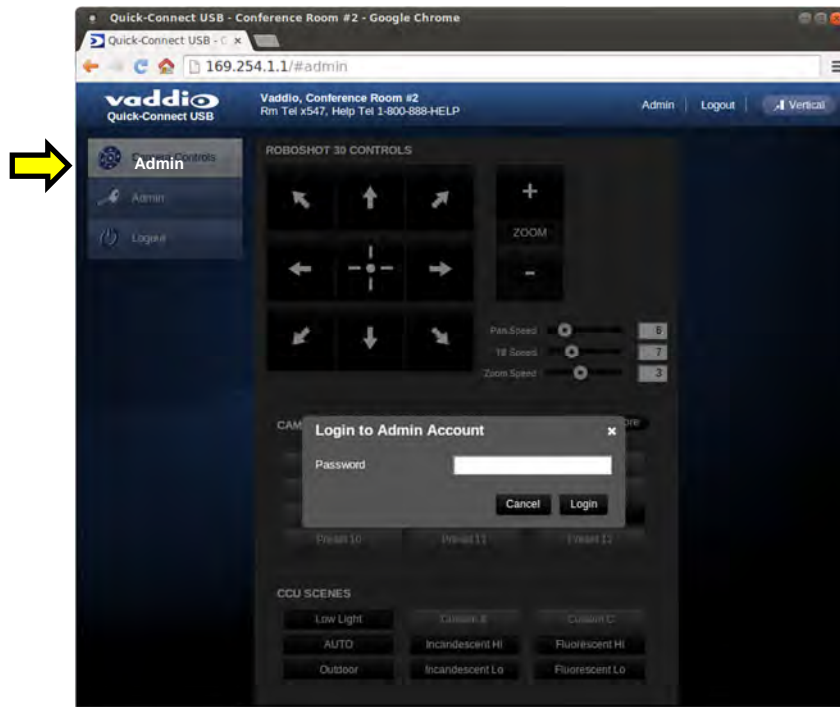


**Tri-Sync Notes:** If a preset is very close to the previous preset, like within 10° with no change in zoom, it certainly doesn't need to be Tri-Sync'd. If a preset is super-fast and off-air, Tri-Sync won't be of much use either. Tri-Sync is a cool tool to set for on-air shots, but the process of setting the speeds will need some practice.

- 3) **Store with Current Color Settings:** To save the currently assigned CCU scenes settings, check this box.
- 4) Click Save or Cancel to exit this pop-up dialog box.

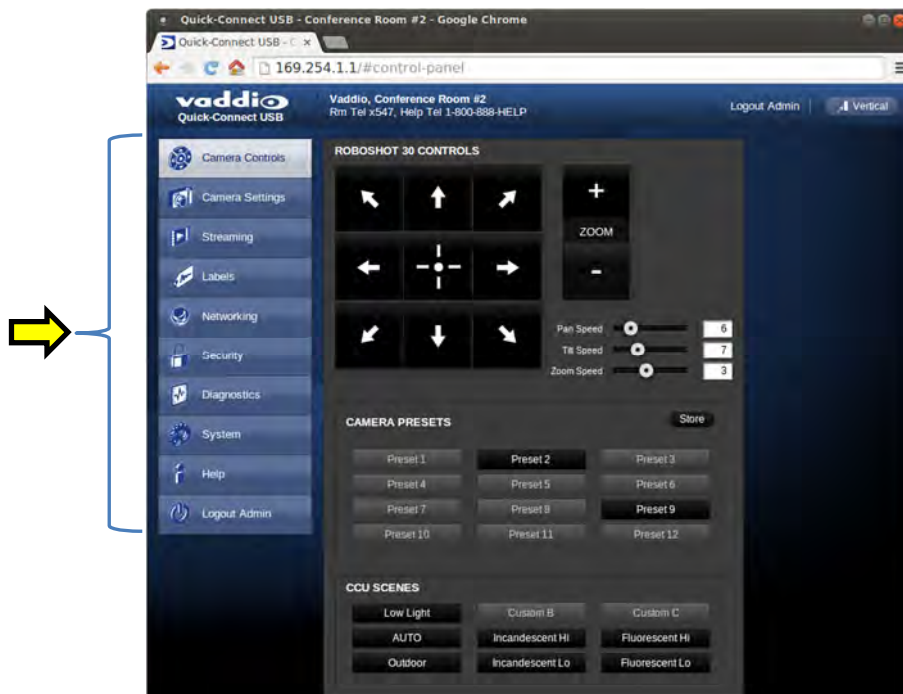
### Screen Shot: Admin Login

If there is a User name and password, the Login for the Admin is on the Camera Control page.



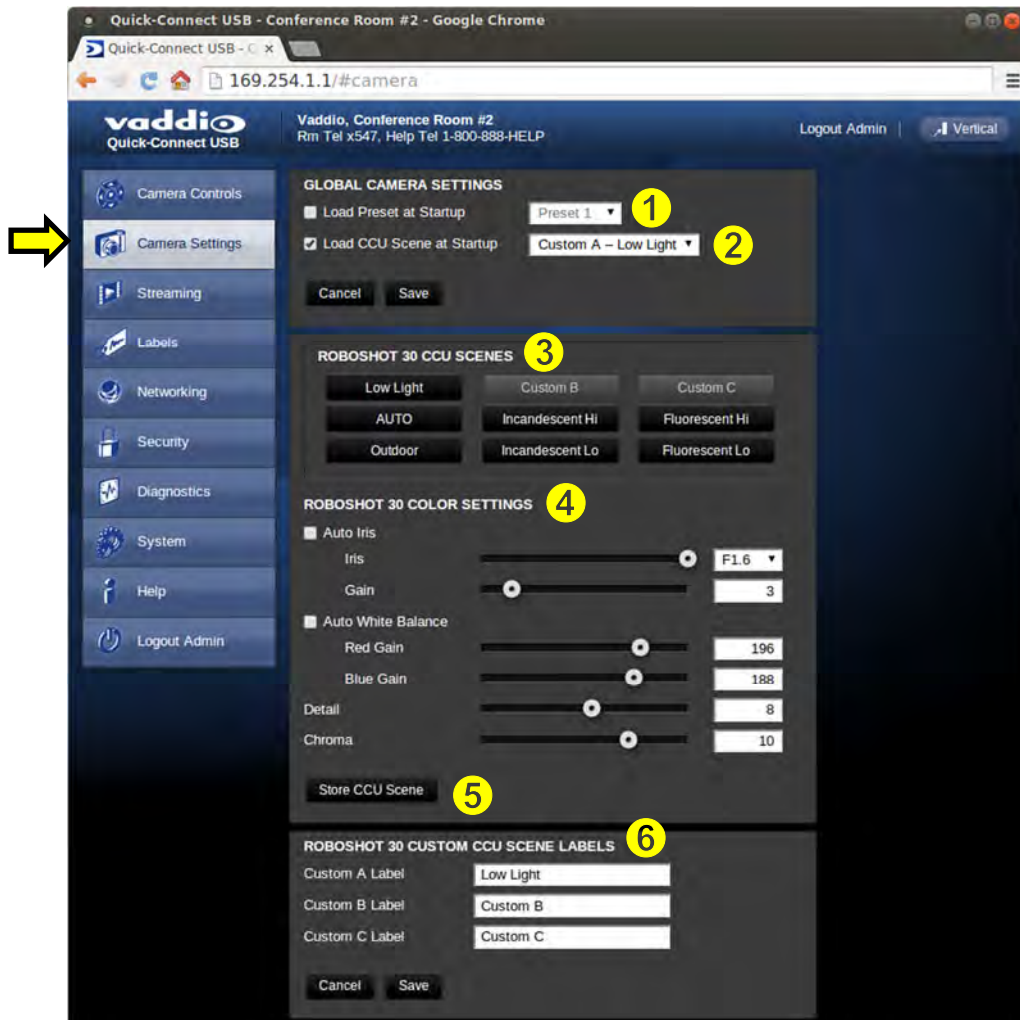
### Screen Shot: Admin Menu - Camera Control Page

From the Admin Menu Camera Control Page, all 10 menu buttons are accessible. These menus on the left of the screen include Camera Settings, Streaming, Labels, Room Labels, Networking, Security, Diagnostics, System, Help and last but not least the Admin Logout.



### Screen Shot: Admin Menu - Camera Settings

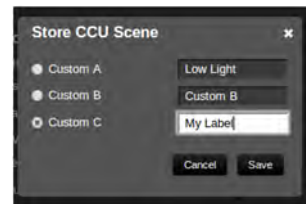
The Global Camera Settings, CCU Scenes, Color Settings and Custom Scene Labels are accessible from this menu.



- 1) **Load Preset at Startup:** Check this box to move the camera to a predefined preset location when the camera powers up. Use the pull down menu to select the Preset 1 through 12 to be loaded when this box is checked.
- 2) **Load CCU Scene at Startup:** Check this box to load a CCU Scene into the camera when the camera powers up. The pull down menu will allow the selection of one of the 6-factory scenes, or one of the 3 custom scenes.
- 3) **CCU Scenes:** Click on any of these 9 buttons to load one of the CCU scenes into the camera. These Scenes can be fine-tuned if changes are needed, and stored into any of the three User defined scenes.
- 4) **Color Settings:** When painting or shading camera scenes for specific lighting situations or environments, these parameters can be adjusted for matching cameras in the same area. The parameters within the Color Settings section are defined below (top to bottom):
  - **Auto Iris Check Box:** When checked, the camera will operate in Auto Iris mode, when unchecked, the camera will be in Manual Iris mode and allow adjustment of Iris and Iris Gain levels.
    - **Iris:** Move adjustment slider as required to adjust the iris opening. A numeric value will be displayed in the box to the right of the slider.

- **Gain:** Move adjustment slider as required for amount of iris gain desired. Numeric value will be displayed in the box to the right of the slider.
- **Back Light Compensation:** Is only available in Auto Iris Mode. When checked, Back Light Compensation will be applied to the camera if camera is in Auto White Balance mode.
- **Auto White Balance check box:** When checked, camera will operate in Auto White Balance mode, when unchecked camera will be in Manual White Balance Mode and allow for adjustment of Red and Blue Gain.
  - **Red Gain:** Move the adjustment slider as required for amount of Red Gain desired. A numeric value will be displayed in the box to the right of the slider.
  - **Blue Gain:** Move the adjustment slider as required for amount of Blue Gain desired. Numeric value will be displayed in the box to the right of the slider.
- **Detail:** Move the adjustment slider as required for amount of detail (Aperture) desired. A numeric value will be displayed in the box to the right of the slider. **Note:** If the detail is too high, the video can look grainy and appear noisy too.
- **Chroma:** Move the adjustment slider as required for the amount of Chroma (Color Vibrancy) desired. A numeric value will be displayed in the box to the right of the slider.

8) **Store CCU Scene button:** Once the desired scene adjustments have been made, this button will activate a pop-up menu that can be used to store this scene into one of the three User Defined Scene locations. These User Defined Scenes can be named as required for clarity. These User Defined CCU Scenes can be adjusted and re-saved at any time.



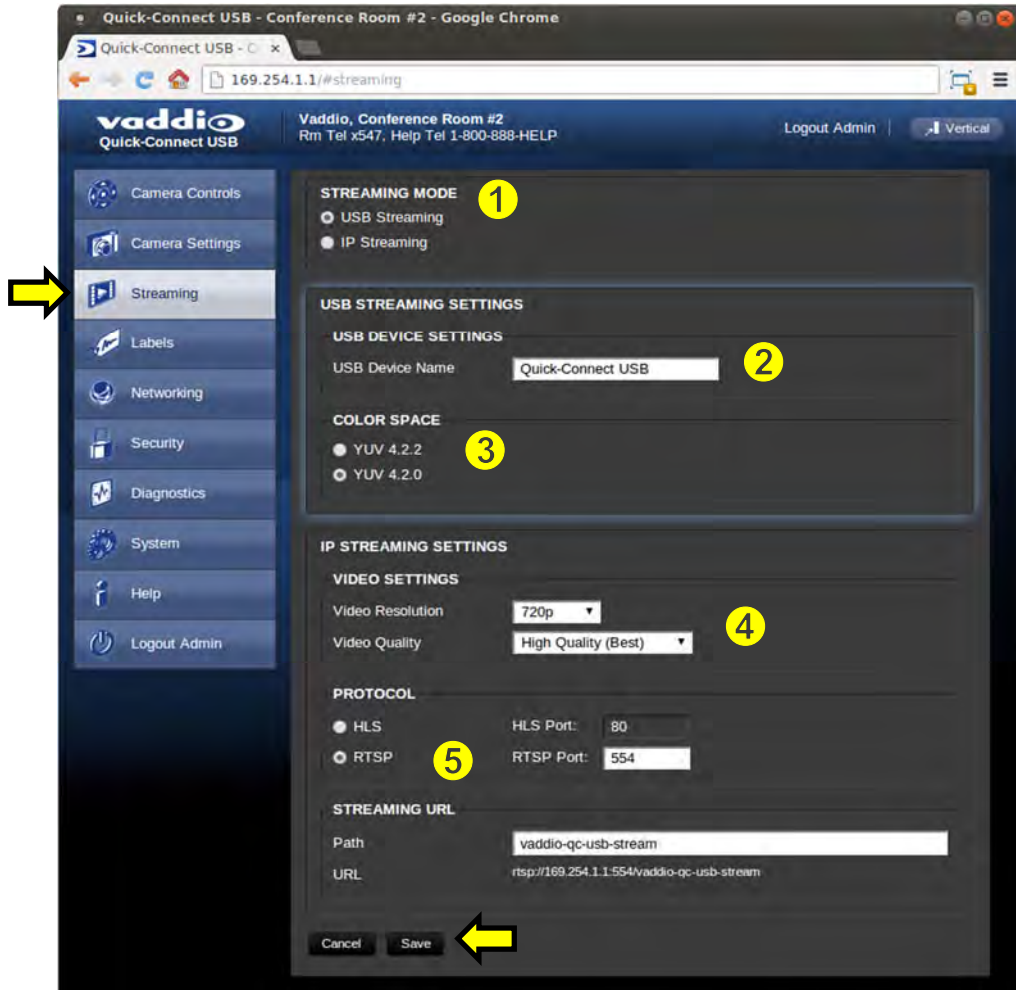
9) **Custom CCU Scene Labels:** The labels for the (3) User Defined customizable Scenes can be changed as needed. Mouse the cursor into the appropriate window and edit the text. Press Save to store these changes or press Cancel to exit this window.



**205 Westwood Ave, Long Branch, NJ 07740**  
**Phone: 866-94 BOARDS (26273) / (732)-222-1511**  
**Fax: (732)-222-7088 | E-mail: sales@touchboards.com**



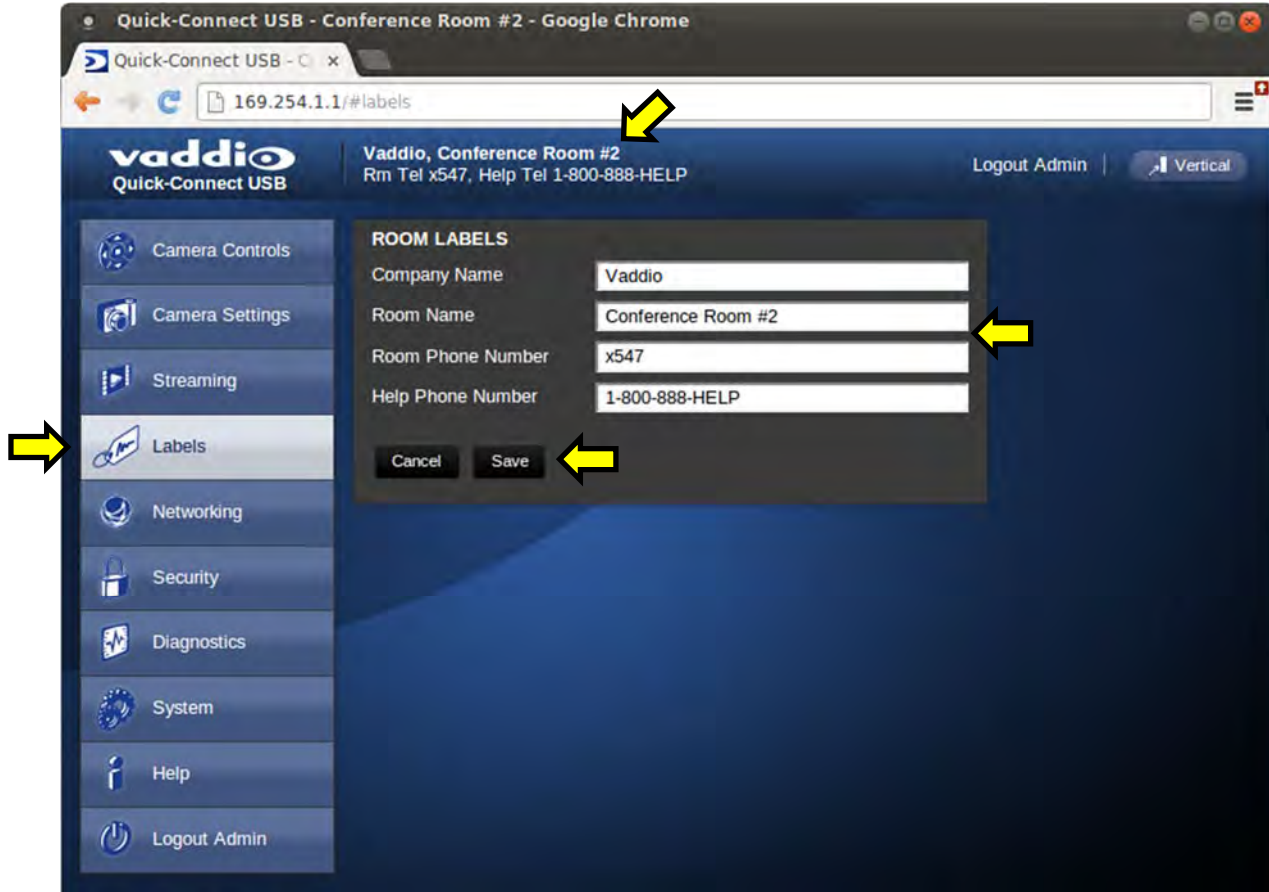
Screen Shot: Admin Menu - USB 2.0 or IP Streaming Mode Page



- 1) **Streaming Mode:** Streaming can be set for either USB 2.0 streaming (MJPEG) or IP streaming (H.264); but not both at the same time. The QC-USB can stream USB and accept IP control, or it can IP stream with IP control. Choose the streaming mode here.
  - 2) **USB Device Name:** Allows the user to use a “friendly name” per system. In a BYOD format, the user has the ability to move between different UC conference rooms and have the ability to assign the PC’s USB resources to that room.
  - 3) **Color Space:** The UVC drivers will negotiate the color depth, but this parameter allows the user to reduce the color depth to 4:2:0, which is used with the older/cheaper webcams and applications, where image quality is not as critical. The 4:2:2 color is used by many applications that take advantage of the performance of the camera where the colors are more vibrant and precise.
  - 4) **IP Streaming Settings:** The Video Settings allow the selection of the target performance for the IP Streaming. The QC-USB is set up for a variable bit rate and the user can select the video resolution and the quality, such as High Quality (Best), Standard Quality (Better) and Low Bandwidth (Good). Every effort to eliminate stupefyingly bad combinations with the 5 or 6 parameters that make up the image size, quality, bit rate, bandwidth etc... has been made, so you can’t pick 1080p at a bit rate of 128Kbps, which would look totally wicked awful - and probably wouldn’t work anyway.
  - 5) **Streaming Protocol and URL:** Admin chooses the streaming type and the port number for RTSP. The HLS port is always on 80. The supported protocols are RTSP and HLS (Apple’s HTTP Live Streaming). RTSP is best for live applications, where HLS serves the Apple iOS devices and is better for playback due to the amount of buffering the HLS has built-in. The Streaming URL auto populates and that path can be changed.
- When finished setting up the streaming parameters click Save to put the changes into effect or cancel, which will not save the configuration.

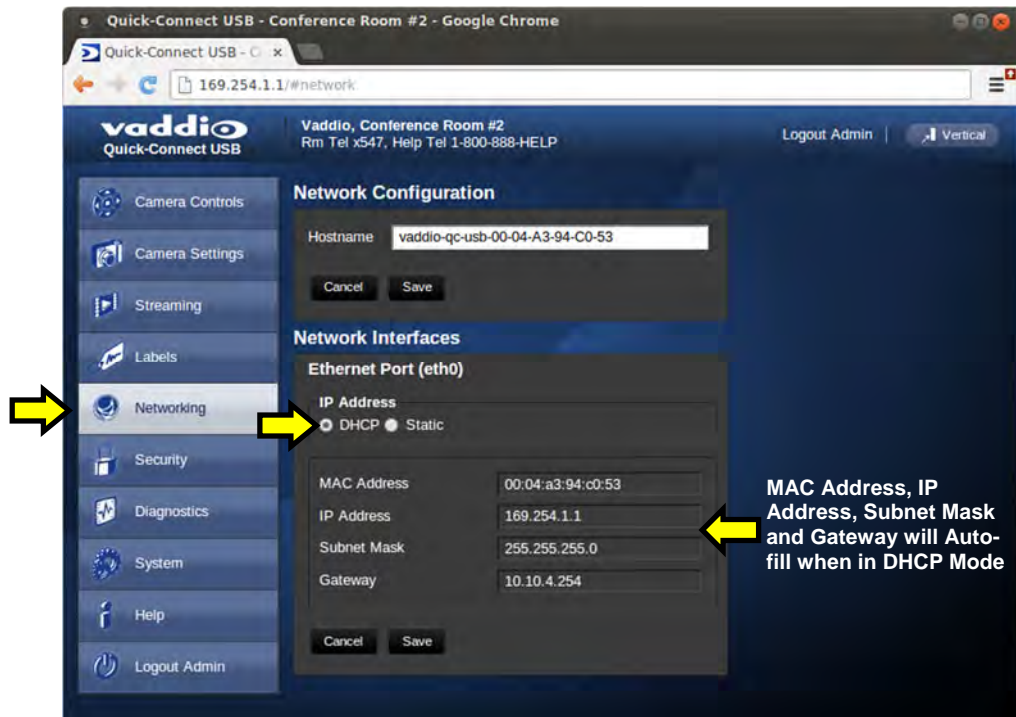
### Screen Shot: Admin Menu - Room Labels

The Room Labels menu allows the administrator to label the company name, room name, room phone and help phone on a per QC-USB basis. The labels appear on every page at the top/middle of the page. Simply enter the room information and click Save.



### Screen Shot: Admin Menu - DHCP Network Configuration

Under the Networking menu, The Network Configuration and Network Interfaces are displayed. This is where the Network administrator assigns either DHCP or a Static address and the associated parameters.



### Screen Shot: Admin Menu - Static IP Configuration

If Static IP is used, the IP Address, Subnet Mask and Gateway are manually entered. Click on Save to keep the Static IP information. Click Save after loading in the Static IP information





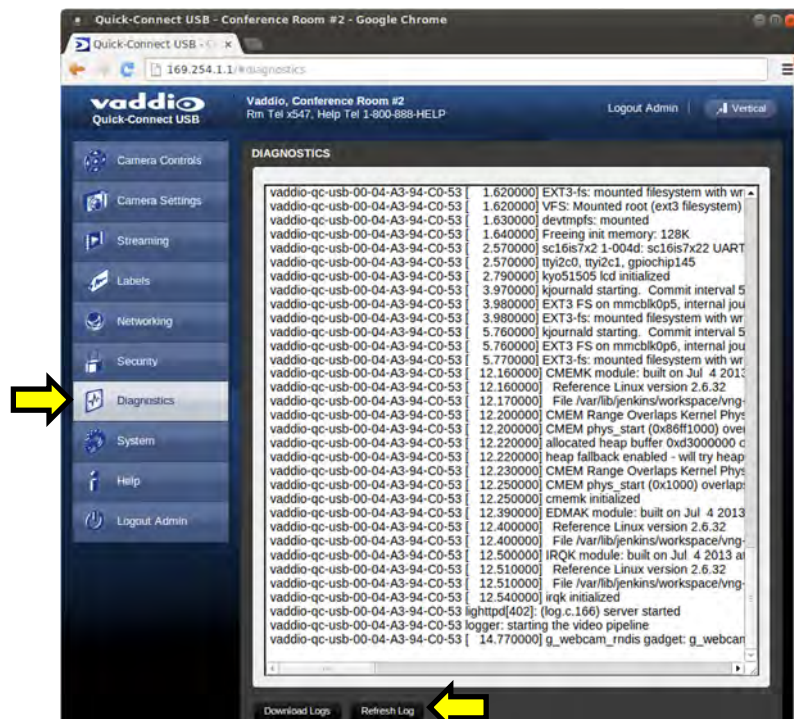
### Screen Shot: Admin Menu - Security

The Security menu allows the Admin to **UPDATE “user” PASSWORD** and **UPDATE “admin” PASSWORD**. The default “user” password is: **password**. The default “admin” password is also: **password**. The Network administrator can reassign the user name and password as well as the Admin password. There is only one “user” password and one “admin” password at any given time. If changes are made, click on Save to store the change.



### Screen Shot: Admin Menu - Diagnostics

Diagnostics menu button will display a set of self-diagnostics. These diagnostics may help the Vaddio technical support team diagnose a problem with the Quick-Connect USB and attached camera. The log can be downloaded and refreshed at the bottom of the screen.





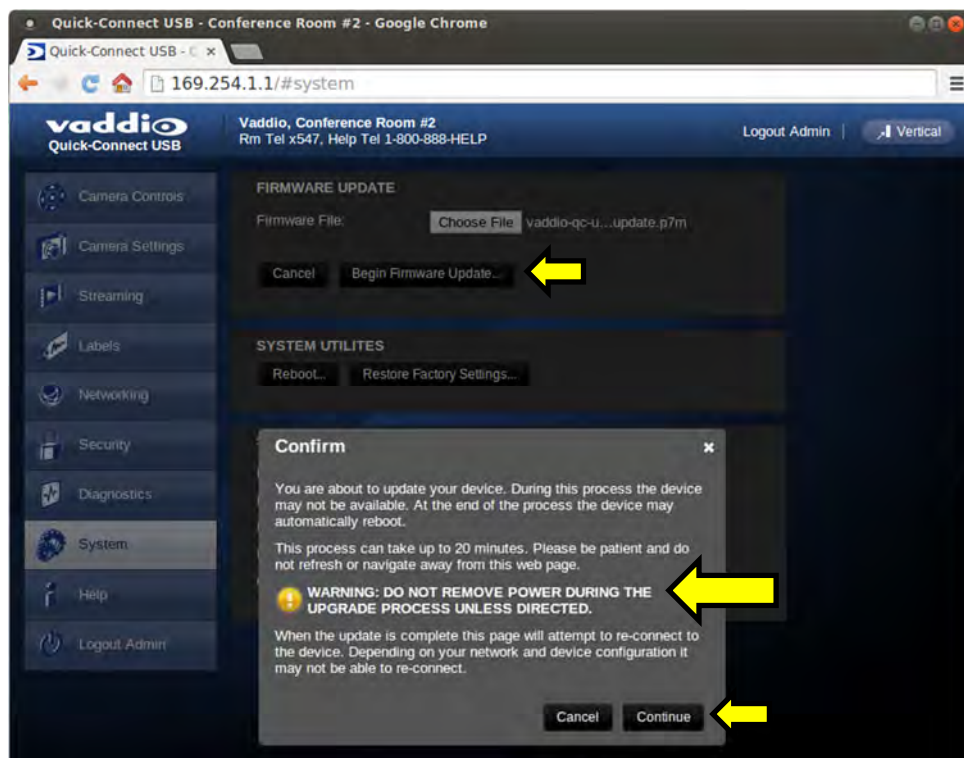
### Screen Shot: Admin Menu - System Menu

The System Menu is where the System Info is displayed and Firmware Updates are performed. There will be firmware updates and upgrades over the life of the Quick-Connect. The file for the firmware update is chosen in this menu and the update is started here too. A remote system Reboot and Restore to Factory Presets is also available.



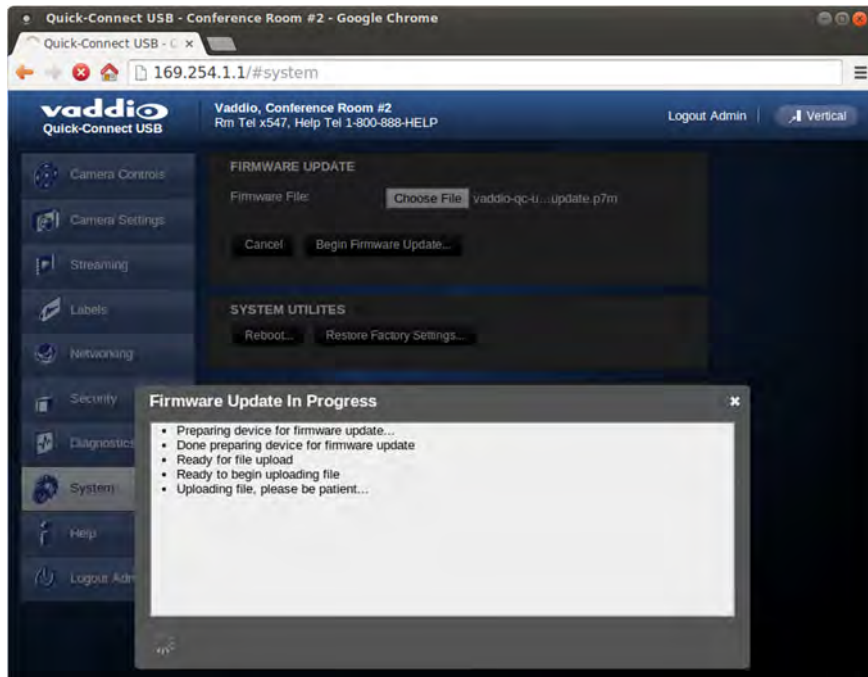
### Screen Shot: Admin Menu - Update Confirmation

After choosing an update file and clicking on “Begin Firmware Update...” a confirmation pop-up and warning will be displayed. Please contact Vaddio Tech support for assistance with updates. Please read and completely understand the pop-up warnings as it is easy to lose patience waiting for updates. Click on continue to start the update



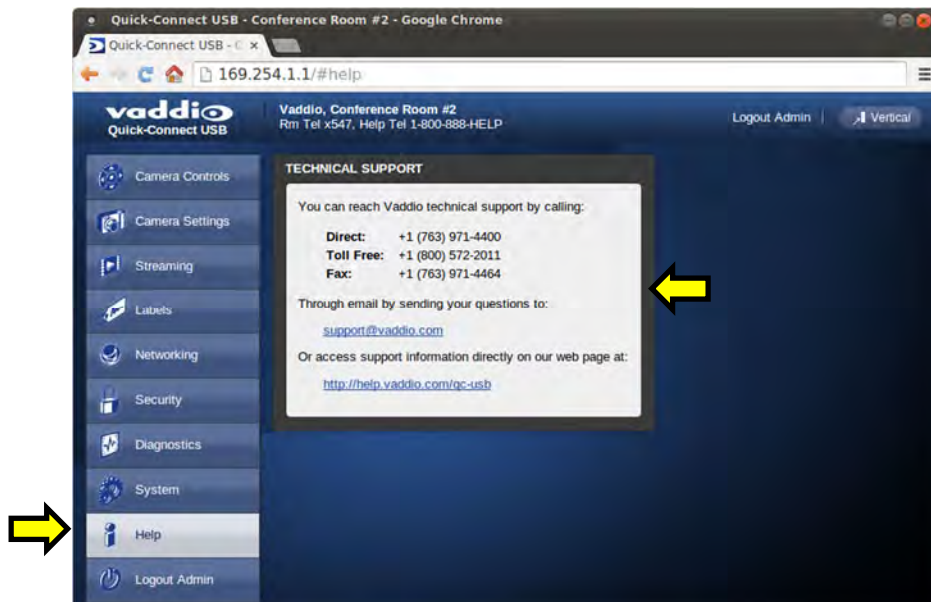
### Screen Shot: Admin Menu - Update in Progress

After the firmware load has been started, a pop-up screen will advise patience and notify, in terms of percentage completed, the progress of the firmware update load. Again, please don't interrupt the firmware load



### Screen Shot: Admin Menu - HELP

Service/Help information can be found under the Help menu. Support phone numbers and e-mail, manuals, FAQ's and System information is listed on this page. Have the System page open when calling Vaddio Tech Support.



This concludes the Screen Shot Tour for the Quick-Connect USB. The General Specifications, Communication Specifications, API, Telnet Command List, Warranty Information and Declarations of Compliance are breathtaking, stimulating and provocative as one would expect.

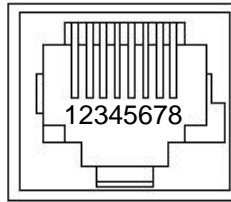
## GENERAL SPECIFICATIONS

RoboSHOT Cameras	Description
Part Numbers	RoboSHOT 12 QUSB System, 999-9909-000 (North America), 999-9909-001 (Int'l) RoboSHOT 30 QUSB System, 999-9919-000 (North America), 999-9919-001 (Int'l)
Image Device	1/2.8-Type Exmor CMOS Sensor
Video Resolution/Frequencies	1080p60/59.94/50/30/25, 1080i/60/59.94i/50, 720p/60/59.94/50/30/25
Vaddio Special Features	<ul style="list-style-type: none"> <li>• Tri-Synchronous Motion: Concurrent PTZ motor movement and simultaneous PTZ arrival at a stored preset</li> <li>• Advanced ISP: Vivid and accurate color reproduction with extremely fast, razor sharp automatic focus and iris routines</li> </ul>
Video Aspect Ratio	16:9 Aspect Ratio for all resolutions
Effective Pixels	2.14 Million Effective pixels 2.38 Million Total Pixels
<b>RoboSHOT 12</b> Lens and Horizontal FOV	12X Optical Zoom, Super Wide Mode: 73.0° (wide) to 6.6° (tele), f=3.91mm to 47.0mm, F1.8 to F3.4 10X Optical Zoom, Normal Mode: 67.3° (wide) to 7.6° (tele), f=3.8mm to 38.0mm, F1.8 to F3.4 NOTE: Default is Normal Mode
<b>RoboSHOT 30</b> Lens and Horizontal FOV	30X Optical Zoom 65° (wide end) to 2.3° (tele end), F1.6 to F4.7
Minimum illumination <b>RoboSHOT 12</b>	1.0 lx (F1.8, 50IRE), recommended illumination >100 lux and <100,000 lux
Minimum illumination <b>RoboSHOT 30</b>	1.4 lx (F1.6, 50IRE), recommended illumination >100 lux and <100,000 lux
Minimum working distance <b>RoboSHOT 12</b>	10mm (wide), 800mm (tele)
Minimum working distance <b>RoboSHOT 30</b>	10mm (wide), 1.2m (tele)
S/N ratio	More than 50 dB
Sync system	Internal
White balance	Auto, ATW, Indoor, Outdoor, One-push, Manual (accessible through external control)
Gain	Auto / Manual (0 to 28 steps - accessible through external control)
Back-light compensation	On/Off (IR Remote)
Focusing system	Auto Focus / Manual Focus Mode / One Push Trigger Mode / Infinity Mode / Near Limit Mode
Noise Reduction	On/Off, 6 Steps, Off through 5 (accessible through external control)
Aperture/Detail	16 Steps (accessible through external control)
Control Interface(s)	<ul style="list-style-type: none"> <li>• RS-232 API: Modified VISCA Emulation (TTL signal level) Baud rate: 9600 bps and 38,400 bps, 1-Stop bit. Default to 9.6 Kb/s for Cat-5e Distance</li> <li>• Telnet Serial Command API</li> <li>• Internal Web page for Network Set-up, firmware updates and network management</li> <li>• Vaddio IR Remote Commander</li> </ul>
Pan & Tilt Angle/Speed	Pan/Tilt Angles: ±160°, Tilt: +90°, -30°, Pan/Tilt Speeds: Both Axes 0.35°/sec to 120°/sec
Rear Panel Connectors	<ul style="list-style-type: none"> <li>• Network: RJ-45 with Green &amp; Yellow LED to show connection and usage</li> <li>• RS-232 Out: RJ-45, Carries bidirectional control to and from the camera</li> <li>• EZ Power Video: RJ-45 Shielded, carries power and differential video signals for the Quick-Connect Cat-5 systems</li> </ul>
Rear Panel Controls	<ul style="list-style-type: none"> <li>• 16-Position Rotary Switch for Resolution selection</li> <li>• 8-Position DIP Switch for IR Frequency, Image Flip, wide mode and Reset to Default Settings</li> </ul>
Power Supply	Powered by Quick-Connect interfaces
Compatible Joystick and Video Control Consoles	ProductionVIEW Precision Camera Controller ProductionVIEW HD ProductionVIEW HD MV with Integrated Multi-viewer, ProductionVIEW HD-SDI MV with Integrated Multi-viewer AV Bridge MATRIX PRO
Operating/Storage Temperature/Humidity	0°C (32°F) to 40°C (104°F), 20% to 80%
Mass	4.85 lbs.(2.1999235643 kg)
Dimensions	Small (3 dimensions not counting space/time) 6.942" (176.3mm) H x 7.056" (179.2 mm) W x 6.757" (171.6mm) D,
<b>Quick-Connect USB</b>	
Video Outputs	<b>USB 2.0 (MJPEG):</b> Resolution up to 720p/30 (USB 2.0 MJPEG) <b>H.264 (IP) on Ethernet:</b> Resolution up to 1080p/30 (H.264 over IP) <b>Analog Component (YPbPr):</b> Resolution up to 1080p/60 <b>HDMI:</b> Resolution up to 1080p/60
Connectors	<ul style="list-style-type: none"> <li>• Power: 5.5mm OD x 2.5mm ID Coaxial Connector</li> <li>• YPbPr: DE-15 (15-pinHD) Female</li> <li>• HDMI: HDMI Female</li> <li>• RS-232 IN: RJ-45 Jack</li> <li>• RS-232 OUT: RJ-45 Jack</li> <li>• EZ-Power Video: RJ-45 Jack (Power and Differential HD Video)</li> </ul>
Cat-5e Cabling/Maximum Distance	Two (2) Cat-5e cables (EZ-Power Video and RS-232) Max Distance up to 100' (30.48m)
Power Supply	24 VDC, 2.08 Amp Switching Power Supply
Dimensions/Weight	½-Rack Size - 8.375" ( 212.73mm) W x 6.0" (152.4mm) x 1.72" ( 43.688mm) H, 1.4 lbs. (0.635kg)
Accessory	Rack Mount Adapter: 998-6000-004 - 1-RU Offset mount (1-Long ear & 1-Short Ear)

**Notes:** Specifications and pricing are subject to change without prior notice or obligation.  
For dimensional drawings of the products, go to support.vaddio.com and click on drawings.

### COMMUNICATION SPECIFICATION

Communication Speed: 9600 bps (default)  
 Start bit: 1  
 Stop bit: 1  
 Data bits: 8  
 Parity: None  
 No Flow control



Pin # RJ-45 RS-232 and IR Out Pins

- 1) Unused
- 2) Unused
- 3) Unused
- 4) IR Output (Diff Signal to Quick-Connect SR)
- 5) IR Ground (Diff Signal to Quick-Connect SR)
- 6) GND (GND of IR Short Range - Pin 3)
- 7) RXD (from TXD of control source)
- 8) TXD (to RXD of control source)

**NOTE:** The Vaddio RoboSHOT Control Protocol is similar, but not identical to, the Sony® VISCA™ command set in order to be compatible with several popular control devices. Not all VISCA commands are supported and there are many Vaddio specific commands in the following Command and Inquiry Lists.

### RoboSHOT Command List (1/3)

Command Set	Command	Command Packet	Comments
AddressSet	Broadcast	88 30 01 FF	Address setting
IF_Clear	Broadcast	88 01 00 01 FF	I/F Clear
CommandCancel		8x 2p FF	p= Socket No.(1-2)
CAM_Power	On	8x 01 04 00 02 FF	Power on
	Off	8x 01 04 00 03 FF	Power off
CAM_Zoom	Stop	8x 01 04 07 00 FF	p= speed 0:low to 7:high p= speed 0:low to 7:high pqrs=Zoom Position (0h-4000h)
	Tele(std)	8x 01 04 07 02 FF	
	Wide(std)	8x 01 04 07 03 FF	
	Tele(variable)	8x 01 04 07 2p FF	
	Wide(variable)	8x 01 04 07 3p FF	
	Direct	8x 01 04 47 0p 0q 0r 0s FF	
CAM_DZoom		Not supported	
CAM_Focus	Stop	8x 01 04 08 00 FF	p= speed 0:low to 7:high p= speed 0:low to 7:high pqrs=Focus Position (1000h – F000h)
	Far(std)	8x 01 04 08 02 FF	
	Near(std)	8x 01 04 08 03 FF	
	Far(variable)	8x 01 04 08 2p FF	
	Near(variable)	8x 01 04 08 3p FF	
	Direct	8x 01 04 48 0p 0q 0r 0s FF	
	Auto Focus	8x 01 04 38 02 FF	
	Manual Focus	8x 01 04 38 03 FF	
	Auto/Manual	8x 01 04 08 10 FF	
One Push Trigger	8x 01 04 18 01 FF	One push AF Trigger	
	Near Limit	8x 01 04 28 0p 0q 0r 0s FF	pqrs=Near focus Limit
CAM_AFSensitivity	Normal	8x 01 04 58 02 FF	AF Sensitivity High / Low
	Low	8x 01 04 58 03 FF	
CAM_AFMode	Normal AF	8x 01 04 57 00 FF	AF movement mode
	Internal AF	8x 01 04 57 01 FF	
	Zoom Trigger AF	8x 01 04 57 02 FF	
	Activate/Internal Time	8x 01 04 27 0p 0q 0r 0s FF	
CAM_IRCorrection	Standard	8x 01 04 11 00 FF	Focus IR compensation data switching
	IR light	8x 01 04 11 01 FF	
CAM_ZoomFocus	Direct	8x 01 04 47 0p 0q 0r 0s 0t 0u 0v 0w FF	pqrs=Zoom Position (0h – 4000h) tuvw=Focus Position (1000h – F000h)
CAM_WB	Auto	8x 01 04 35 00 FF	Normal Auto
	Indoor	8x 01 04 35 01 FF	Indoor mode
	Outdoor	8x 01 04 35 02 FF	Outdoor mode
	One Push WB	8x 01 04 35 03 FF	One Push WB mode
	ATW	8x 01 04 35 04 FF	Auto Tracing White Balance
	Manual	8x 01 04 35 05 FF	Manual Control mode
	One Push Trigger	8x 01 04 10 05 FF	One Push WB Trigger
	Outdoor Auto	8x 01 04 35 06 FF	Outdoor auto
	Sodium Lamp Auto	8x 01 04 35 07 FF	Auto including sodium lamp source
	Sodium Lamp	8x 01 04 35 08 FF	Sodium lamp source fixed mode
Sodium Lamp Outdoor Auto	8x 01 04 35 09 FF	Outdoor auto including sodium lamp source	
CAM_RGain	Reset	8x 01 04 03 00 FF	Manual control of red gain
	Up	8x 01 04 03 01 FF	
	Down	8x 01 04 03 02 FF	
	Direct	8x 01 04 43 00 00 0p 0q FF	
CAM_BGain	Reset	8x 01 04 04 00 FF	Manual control of blue gain
	Up	8x 01 04 04 01 FF	
	Down	8x 01 04 04 02 FF	
	Direct	8x 01 04 44 00 00 0p 0q FF	
CAM_AE	Full Auto	8x 01 04 39 00 FF	Auto Exposure mode
	Manual	8x 01 04 39 03 FF	Manual Control mode
	Shutter Priority	8x 01 04 39 0A FF	Shutter Priority Auto Exposure mode
	Iris Priority	8x 01 04 39 0B FF	Iris Priority Auto Exposure Mode
	Bright	8x 01 04 39 0D FF	Bright Mode (modified AE mode)



## RoboSHOT Command List (2/3)

Command Set	Command	Command Packet	Comments
CAM_Shutter	Reset	8x 01 04 0A 00 FF	Shutter Setting  pq=Shutter Position (00h – 15h)
	Up	8x 01 04 0A 01 FF	
	Down	8x 01 04 0A 02 FF	
	Direct	8x 01 04 4A 00 00 0p 0q FF	
CAM_Iris	Reset	8x 01 04 0B 00 FF	Shutter Setting  pq=Iris Position **
	Up	8x 01 04 0B 01 FF	
	Down	8x 01 04 0B 02 FF	
	Direct	8x 01 04 4B 00 00 0p 0q FF	
CAM_Gain	Reset	8x 01 04 0C 00 FF	Shutter Setting  pq=Gain Position (01h – 0Fh) p= Gain limit
	Up	8x 01 04 0C 01 FF	
	Down	8x 01 04 0C 02 FF	
	Direct	8x 01 04 4C 00 00 0p 0q FF	
	+Gain Limit	8x 01 04 2C 0p FF	
CAM_ExpComp	On	8x 01 04 3E 02 FF	Exposure Compensation On Exposure Compensation Off  pq=ExpComp Position
	Off	8x 01 04 3E 03 FF	
	Reset	8x 01 04 3E 00 FF	
	Up	8x 01 04 3E 01 FF	
	Down	8x 01 04 3E 02 FF	
	Direct	8x 01 04 4E 00 00 0p 0q FF	
CAM_BackLight	On	8x 01 04 33 02 FF	Backlight Compensation On/Off
	Off	8x 01 04 33 03 FF	
CAM_Tally	On	8x 01 7E 01 0A 00 02 FF	
	Off	8x 01 7E 01 0A 00 03 FF	
CAM_SpotAE	On	8x 01 04 59 02 FF	Spot Auto Exposure Setting  pq=X-(0h-fh), rs=Y-(0h-fh)
	Off	8x 01 04 59 03 FF	
	Position	8x 01 04 29 0p 0q 0r 0s FF	
CAM_WD	On	8x 01 04 3D 02 FF	WD On WD Off VE On p=Display brightness level (0Dark – 6Bright) r=Brightness compensation selection (0:Very dark, 1:Dark,2:std,3:bright) s=Compensation level (0:Low,1:Mid,2:High)
	Off	8x 01 04 3D 03 FF	
	VE On	8x 01 04 3D 06 FF	
	Set Parameter	8x 01 04 2D 00 0q 0r 0s	
		00 00 00 00 FF	
CAM_Aperture	Reset	8x 01 04 02 00 FF	Aperture Setting  pq=Aperture Position
	Up	8x 01 04 02 01 FF	
	Down	8x 01 04 02 02 FF	
	Direct	8x 01 04 42 00 00 0p 0q FF	
CAM_HR	On	8x 01 04 52 02 FF	High Resolution Mode On/Off
	Off	8x 01 04 52 03 FF	
CAM_NR	--	8x 01 04 53 0p FF	p= Noise Reduction level(0:Off,1-5)
CAM_Gamma	--	8x 01 04 5B 0p FF	p= Gamma setting(0:std,1:Straight)
CAM_LR_Reverse	On	8x 01 04 61 02 FF	LR Reverse On/Off (mirror)
	Off	8x 01 04 61 03 FF	
CAM_Freeze	On	8x 01 04 62 02 FF	Freeze On/Off
	Off	8x 01 04 62 03 FF	
CAM_PictureEffect	Off	8x 01 04 63 00 FF	Picture Effect Setting
	Neg.Art	8x 01 04 63 02 FF	
	Black & White	8x 01 04 63 04 FF	
CAM_PictueFlip	On	8x 01 04 66 02 FF	Image-Flip On/Off
	Off	8x 01 04 66 03 FF	
CAM_ICR	On	8x 01 04 01 02 FF	ICR Mode On/Off
	Off	8x 01 04 01 03 FF	
CAM_IDWrite		8x 01 04 22 0p 0q 0r 0s FF	pqrs=Camer ID (0h-ffffh)
CAM_Memory	Reset	8x 01 04 3F 00 0p FF	p= preset number(0-0x0f) qr= Speed(0x01-0xff)
	Set standard	8x 01 04 3F 01 0p FF	
	Set standard with 'scene'	8x 01 04 3F 21 0p FF	
	Set Tri-sync	8x 01 04 3F 11 0p 0q 0r FF	
	Set Tri-Sync with 'scene'	8x 01 04 3F 31 0p 0q 0r FF	
	Recall standard	8x 01 04 3F 02 0p FF	
	Recall Tri-sync	8x 01 04 3F 12 0p 0q 0r FF	

**RoboSHOT Command List (3/3)**

Command Set	Command	Command Packet	Comments	
Cam_Display	On	8x 01 04 15 02 FF	Display On/Off	
	On(alternate)	8x 01 06 06 02 FF		
	Off	8x 01 04 15 03 FF		
	Off(alternate)	8x 01 06 06 03 FF		
	On/Off	8x 01 04 15 10 FF		
	On/Off(alternate)	8x 01 06 06 10 FF		
Cam_Mute	On	8x 01 04 75 02 FF	Mute On/Off	
	Off	8x 01 04 75 03 FF		
	On/Off	8x 01 04 75 10 FF		
CAM_ColorEnhance	Parameter Set	8x 01 04 20 mm 00 pp qq rr ss tt uu FF	mm: Threshold level pp: Y fixed color for high-intensity qq: Cr fixed color for high-intensity rr: Cb fixed color for high-intensity ss: Y fixed color for low-intensity tt: Cr fixed color for low-intensity uu: Cb fixed color for low-intensity Each parameter setting 00h to 7Fh Color Enhancement On/Off	
	On	8x 01 04 50 02 FF		
	Off	8x 01 04 50 03 FF		
CAM_ChromaSuppress		8x 01 04 5F pp FF	pp: Chroma Suppress setting level 00: Off 01h to 03h: On (3 levels). Effect increases as the level number increases.	
CAM_ColorGain	Direct	8x 01 04 49 00 00 00 0p FF	p: Color Gain Setting 0h to 4h	
CAM_ColorHue	Direct	8x 01 04 4F 00 00 00 0p FF	p: Color Hue Setting 0h (-14 degrees) to Eh (+14 degrees)	
CAM_GammaOffset	Direct	8x 01 04 1E 00 00 00 0s 0t 0u FF	s: Polarity offset (0 is plus, 1 is minus) tu: Offset s=0 (00h to 40h) RoboSHOT 12 (00h to 10h), RoboSHOT 30 (00 to 40h)	
Pan-TiltDrive	Up	8x 01 06 01 vv ww 03 01 FF	vv= Pan speed ww=Tilt speed	
	Down	8x 01 06 01 vv ww 03 02 FF		
	Left	8x 01 06 01 vv ww 01 03 FF		
	Right	8x 01 06 01 vv ww 02 03 FF		
	UpLeft	8x 01 06 01 vv ww 01 01 FF		
	UpRight	8x 01 06 01 vv ww 02 01 FF		
	DownLeft	8x 01 06 01 vv ww 01 02 FF		
	DownRight	8x 01 06 01 vv ww 02 02 FF		
	Stop	8x 01 06 01 vv ww 03 03 FF		
	Absolute Position	8x 01 06 02 vv ww 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z FF		vv= Pan speed ww=Tilt speed 0Y0Y0Y0Y = Pan position 0Z0Z0Z0Z = Tilt position
Home	8x 01 06 04 FF			
Pan-Tilt-ZoomDrive	Up	8x 01 06 0A vv ww rr 03 01 03 FF	vv= Pan speed ww=Tilt speed rr=Zoom speed	
	Down	8x 01 06 0A vv ww rr 03 02 03 FF		
	Left	8x 01 06 0A vv ww rr 01 03 03 FF		
	Right	8x 01 06 0A vv ww rr 02 03 03 FF		
	In	8x 01 06 0A vv ww rr 03 03 01 FF		
	Out	8x 01 06 0A vv ww rr 03 03 02 FF		
	Stop	8x 01 06 0A vv ww rr 03 03 03 FF		
	Absolute Position	8x 01 06 0B vv ww 0Y 0Y 0Y 0Y 0Z 0Z 0Z 0Z 0R 0R 0R 0R FF		vv: Pan speed (0x01-0x18) ww: Tilt speed (0x01-0x14)  0Y0Y0Y0Y = Pan position 0Z0Z0Z0Z = Tilt position 0R0R0R0R = Zoom position
	Home	8x 01 06 0C FF		
	CAM_PTZ_PresetSpeed			8x 01 7e 01 0b pp qq rr FF

**RoboSHOT Inquiry List (1/2)**

Inquiry Command	Command	Response Packet	Comments
CAM_PowerInq	8x 09 04 00 FF	y0 50 02 FF y0 50 03 FF	On Off (Standby)
CAM_ZoomPosInq	8x 09 04 47 FF	y0 50 0p 0q 0r 0s FF	pqrs: Zoom Position
CAM_FocusModelInq	8x 09 04 38 FF	y0 50 02 FF y0 50 03 FF	Auto Focus Manual Focus
CAM_FocusPosInq	8x 09 04 48 FF	y0 50 0p 0q 0r 0s FF	pqrs: Focus Position
CAM_FocusNearLimitInq	8x 09 04 28 FF	y0 50 0p 0q 0r 0s FF	pqrs: Focus Near Limit Position
CAM_AFSensitivityInq	8x 09 04 58 FF	y0 50 02 FF y0 50 03 FF	AF Sensitivity Normal AF Sensitivity Low
CAM_AFModelInq	8x 09 04 57 FF	y0 50 00 FF y0 50 01 FF y0 50 02 FF	Normal AF Interval AF Zoom Trigger AF
CAM_AFTimeSettingInq	8x 09 04 27 FF	y0 50 0p 0q 0r 0s FF	pq: Movement Time, rs: Interval
CAM_IRCorrectionInq	8x 09 04 11 FF	y0 50 00 FF y0 50 01 FF	Standard IR Light
CAM_WBModelInq	8x 09 04 35 FF	y0 50 00 FF y0 50 01 FF y0 50 02 FF y0 50 03 FF y0 50 04 FF y0 50 05 FF y0 50 06 FF y0 50 07 FF y0 50 08 FF y0 50 09 FF	Auto Indoor Outdoor One Push WB ATW Manual Outdoor Auto Sodium Lamp Auto Sodium Lamp Sodium Lamp Outdoor Auto
CAM_RGainInq	8x 09 04 43 FF	y0 50 00 00 0p 0q FF	pq: R Gain
CAM_BGainInq	8x 09 04 44 FF	y0 50 00 00 0p 0q FF	pq: B Gain
CAM_AEModelInq	8x 09 04 39 FF	y0 50 00 FF y0 50 03 FF y0 50 0A FF y0 50 0B FF y0 50 0D FF	Full Auto Manual Shutter Priority Iris Priority Bright
CAM_ShutterPosInq	8x 09 04 4A FF	y0 50 00 00 0p 0q FF	pq: Shutter Position
CAM_IrisPosInq	8x 09 04 4B FF	y0 50 00 00 0p 0q FF	pq: Iris Position
CAM_GainPosInq	8x 09 04 4C FF	y0 50 00 00 0p 0q FF	pq: Gain Position
CAM_GainLimitInq	8x 09 04 2C FF	y0 50 0q FF	p: Gain Limit
CAM_ExpCompModelInq	8x 09 04 3E FF	y0 50 02 FF y0 50 03 FF	On Off
CAM_ExpCompPosInq	8x 09 04 4E FF	y0 50 00 00 0p 0q FF	pq: ExpComp Position
CAM_BackLightModelInq	8x 09 04 33 FF	y0 50 02 FF y0 50 03 FF	On Off
CAM_TallyInq	8x 01 7E 01 0A FF	y0 50 02 FF y0 50 03 FF	On Off
CAM_ResolutionInq	8x 09 06 23 FF	y0 50 0p 0q FF	Pq=Video Resolution
CAM_SpotAEModelInq	8x 09 04 59 FF	y0 50 02 FF y0 50 03 FF	On Off
CAM_SpotAEPosInq	8x 09 04 29 FF	y0 50 0p 0q 0r 0s FF	pq: X Position, rs: Y Position
CAM_WDModelInq	8x 09 04 3D FF	y0 50 02 FF y0 50 03 FF y0 50 06 FF	On Off VE On
CAM_WDParameterInq	8x 09 04 2D FF	y0 50 00 0q 0r 0s 0t 0u 00 00 FF	q: Display brightness level (0: Dark to 6: Bright) r: Brightness compensation selection (0: Very dark, 1: Dark, 2: Standard, 3: Bright) s: Compensation level (00h: Low, 01h: Mid, 02h: High) tu: Always 0
CAM_ApertureInq	8x 09 04 42 FF	y0 50 00 00 0p 0q FF	pq: Aperture Gain
CAM_HRModelInq	8x 09 04 52 FF	y0 50 02 FF y0 50 03 FF	On Off
CAM_NRInq	8x 09 04 53 FF	y0 50 0p FF	Noise Reduction p: 00h to 05h
CAM_GammaInq	8x 09 04 5B FF	y0 50 0p FF	Gamma p: 00h , 01h



**RoboSHOT Inquiry List (2/2)**

Inquiry Command	Command	Response Packet	Comments
CAM_LR_ReverseModelnq	8x 09 04 61 FF	y0 50 02 FF y0 50 03 FF	On (mirror) Off
CAM_FreezeModelnq	8x 09 04 62 FF	y0 50 02 FF y0 50 03 FF	On Off
CAM_PictureEffectModelnq	8x 09 04 63 FF	y0 50 00 FF y0 50 02 FF y0 50 04 FF	Off Neg. Art Black & White
CAM_PictureFlipModelnq	8x 09 04 66 FF	y0 50 02 FF y0 50 03 FF	On Off
CAM_ICRModelnq	8x 09 04 01 FF	y0 50 02 FF y0 50 03 FF	On Off
CAM_MemoryInq	8x 09 04 3F FF	y0 50 pp FF	pp: Memory number recalled last
CAM_MemoryStatusInq	8x 09 04 3F 0p FF	y0 50 0p 0q 0r 0s FF	p: Memory number q: mode (00-std, 10-std /w ccu, 01-trisync,11-trisync /w ccu) rs: speed (0x1-0x18) 1 - 24
CAM_MemSaveInq	8x 09 04 23 0X FF	y0 50 0p 0q 0r 0s FF	X: 00h to 07h (Address) pgrs: 0000h to FFFFh (Data)
CAM_DisplayModelnq	8x 09 04 15 FF (8x 09 06 06 FF)	y0 50 02 FF y0 50 03 FF	On Off
CAM_MuteModelnq	8x 09 04 75 FF	y0 50 02 FF y0 50 03 FF	On Off
CAM_IDInq	8x 09 04 22 FF	y0 50 0p 0q 0r 0s FF	pgrs: Camera ID
CAM_VersionInq	8x 09 00 02 FF	y0 50 00 10 mn pq 0E 0E 02 FF	mnpq: Model Code
Vaddio_ModelInq	8x 09 08 0e FF	y0 50 05 00 00 00 00 FF y0 50 05 01 00 00 00 FF	RoboSHOT-12 RoboSHOT-30
CAM_RegisterValueInq	8x 09 04 24 mm FF	y0 50 0p 0p FF	mm: Register No. (=00h to 7Fh) pp: Register Value (=00h to FFh)
CAM_ColorEnhanceInq	8x 09 04 20 FF  8x 09 04 50 FF	y0 50 mm 00 pp qq rr ss tt uu FF  y0 50 02 FF y0 50 03 FF	mm: Threshold level pp: Y fixed color for high-intensity qq: Cr fixed color for high-intensity rr: Cb fixed color for high-intensity ss: Y fixed color for low-intensity tt: Cr fixed color for low-intensity uu: Cb fixed color for low-intensity On Off
CAM_ChromaSuppressInq	8x 09 04 5F FF	y0 50 pp FF	pp: Chroma Suppress setting level
CAM_ColorGainInq	8x 09 04 49 FF	y0 50 00 00 00 0p FF	p: Color Gain Setting 0h to 4h
CAM_ColorHueInq	8x 09 04 4F FF	y0 50 00 00 00 0p FF	p: Color Hue Setting 0h (- 14 degrees) to Eh (+ 14degrees)
CAM_TempInq	8x 09 04 68 FF	Y0 50 00 00 0p 0q FF	pq: Lens Temperature
CAM_GammaOffsetInq	8x 09 04 1E FF	y0 50 00 00 00 0s 0t 0u FF	s: Polarity offset (0 is plus, 1 is minus) tu: Offset s=0 (00h to 40h) Offset s=1 (00h to 10h)
Pan-tiltPosInq	8x 09 06 12 FF	y0 50 0w 0w 0w 0w 0z 0z 0z 0z FF	www= Pan position zzzz=Tilt Position



## ROBOSHOT TELNET SERIAL COMMAND API

The Vaddio Serial Command protocol is a high level text based command line interface supported via telnet session on the RoboSHOT. The command application protocol interface is intended to allow external device such as AMX or Crestron to control the camera. The protocol is based upon ASCII format following the VT100 terminal emulation standard and uses an intuitive text command nomenclature for ease of use. The API is accessed by a telnet client on the Ethernet port. All ASCII characters will be **echoed** to terminal program and appended with VT100 string - **ESC[J** (HEX- 1B 5B 4A). Vaddio Command lines are terminated on carriage return. After the carriage return, the VT100 appends with **-ESC[J**. (**Note:** Most terminal programs automatically strip the VT100 string.) General format usage follows a **get/set** structure. Usage examples for each type are:

### Set Example

COMMAND: > camera pan right  
RESPONSE: > OK

### Get Example

COMMAND: > camera home get  
RESPONSE: > OK

### Syntax Error Example

COMMAND: > camera right pan  
RESPONSE: > ERROR

Additional programming controls associated with the terminal protocol includes:

- **CTRL 5** - Clears the current serial buffer on the device.

Telnet sessions will require access verification and uses the same username and password associated with the Administrator account on the embedded web server. The default Telnet Port is 23. Command lines are terminated with a carriage return.

## Telnet Command List

### Camera Home

- **NAME**  
**camera home** - Move the camera to the home position
- **SYNOPSIS**  
**camera home**
- **DESCRIPTION**  
Method used to move the **camera** to the *home* position
- **EXAMPLES**  
**camera home**  
Moves the **camera** back to the *home* position

### Camera Pan

- **NAME**  
**camera pan** - Pans the camera left or right
- **SYNOPSIS**  
**camera pan** {left|right|stop} [1-24]
- **DESCRIPTION**  
Method used to *pan* the **camera**
- **OPTIONS**  
**left** Move the **camera** left  
**right** Move the **camera** right  
**stop** Stop the **camera** movement  
**speed** Optional integer from 1-24 that represents the speed (Default: 12)
- **EXAMPLES**  
**camera pan left**  
Pans the **camera** left at the default speed  
**camera pan right 20**  
Pans the **camera** right using a speed of 20  
**camera pan stop**



Image: Invigorating simulated Telnet session.



### Camera Preset

- **NAME**

**camera preset** - Recall and storing of camera presets

- **SYNOPSIS**

**camera preset** {recall|store} [1-6]

- **DESCRIPTION**

Method used to recall and store **camera** presets

- **OPTIONS**

**recall**

Recall *preset*

**store**

Store *preset*

**preset**

Required value from 1-12 used to indicate the *preset* number

- **EXAMPLES**

**camera recall** 3

Move **camera** to *preset* position 3

**camera store** 1

Store current **camera** position as *preset* 1

**camera preset store** 2 *tri-sync* 10 *save-ccu*

Store current **camera** position and CCU settings as *preset* 2, will recall using *tri-sync* at speed 10

**camera preset store** 4 *tri-sync* 15

Store current **camera** position as *preset* 4, will recall using *tri-sync* at speed 15

### Camera Tilt

- **NAME**

**camera tilt** - Tilts the camera up or down

- **SYNOPSIS**

**camera tilt** {up|down|stop} [1-20]

- **DESCRIPTION**

Method used to *tilt* the **camera**

- **OPTIONS**

**up** Move the **camera** up

**down** Move the **camera** down

**stop** Stop the **camera** movement

**speed** Optional integer from 1-20 that represents the speed (Default: 10)

- **EXAMPLES**

**camera tilt** up

Tilts the **camera** up at the default speed

**camera tilt** down 20

Tilts the **camera** up using a speed of 20

**camera tilt** stop

Stops the *tilt* movement of the **camera**

### Camera Zoom

- **NAME**

**camera zoom** - Zoom the camera in or out

- **SYNOPSIS**

**camera zoom** {in|out|stop} [1-7]

- **DESCRIPTION**

Method used to *zoom* the **camera**

- **OPTIONS**

**in** Zoom in

**out** Zoom out

**stop** Stop the **camera** movement

**speed** Optional integer from 1-7 that represents the speed (Default: 3)

- **EXAMPLES**

**camera zoom** in

Zooms the **camera** in at the default speed

**camera zoom** out 7

Zooms the **camera** out using a speed of 7

**camera zoom** stop

Stops the *zoom* movement of the **camera**

## Camera

- **NAME**

**camera** - Base command for camera control command.  
Used in conjunction with control arguments to include home, pan, tilt, zoom, preset etc...

- **SYNOPSIS**

**camera** {ccu|home|pan|preset|standby|tilt|zoom}

- **DESCRIPTION**

The **camera** command is the base command used to control the **camera** movement

- **OPTIONS**

**ccu** Various commands for getting/setting CCU values and scenes

**home** Return **camera** to home position

**pan** Pans the **camera** left or right

**preset** Recall or set **camera** presets

**standby** Turn standby mode on/off

**tilt** Tilt the **camera** up or down

**zoom** Zoom the **camera** in or out

- **EXAMPLES**

**camera** pan left 5

Pans the **camera** left at a speed of 5

**camera** tilt up 10

Tilts the **camera** up at a speed of 10

**camera** pan stop

Stops the **camera** from panning

**camera** home

Move **camera** to home position

**camera** standby toggle

Toggle standby modes

**camera** preset store 1

Store current **camera** position as preset 1

## Camera CCU

- **NAME**

**camera ccu get** - Gets the ccu settings

- **SYNOPSIS**

**camera ccu get** {auto\_white\_balance|red\_gain|blue\_gain|backlight\_compensation|auto

- **DESCRIPTION**

Method used to get the ccu values

- **OPTIONS**

**auto\_white\_balance**

Gets auto\_white\_balance

**red gain**

Gets red gain value

**blue gain**

Gets blue gain value

**backlight\_compensation**

Gets backlight compensation

**auto iris**

Gets auto-iris mode

**iris**

Gets iris value gain

**gain**

Gets gain value detail

**detail**

Gets detail value chroma

**chroma**

Gets chroma value

- **EXAMPLES**

**camera ccu get iris** Gets the iris value

**camera ccu get red\_gain** Gets the red\_gain



### CCU Camera Scene

- **NAME**

**camera ccu scene** - Stores or recalls the ccu scene

- **SYNOPSIS**

**camera ccu scene** {recall {factory [1-6][custom [1-3]] | store [1-3]}

- **DESCRIPTION**

Method used to get or set the *ccu scene*

- **OPTIONS**

**recall**

Recalls a *ccu scene*

**store**

Stores a custom *ccu scene*

**custom**

A custom *scene* (can be stored or recalled)

**factory**

A factory *scene* (can be recalled)

**index**

Integer from 1-6 (factory) or 1-3 (custom) that represents the *scene* index

- **EXAMPLES**

**camera ccu scene recall factory 2**

Recalls the factory *scene* stored at index 2

### Camera CCU Set

- **NAME**

**camera ccu set** - Sets and gets the CCU Settings

- **SYNOPSIS**

**camera ccu set** {auto\_white\_balance {on/off} | red\_gain [0-255] | blue\_gain [0-255]}

- **DESCRIPTION**

Method used to sets the *ccu* values

- **OPTIONS**

**auto\_white\_balance**

Sets auto white balance to auto/manual

**red\_gain**

Sets red gain value

**blue\_gain**

Sets blue gain value

**Backlight\_compensation**

Sets backlight compensation on or off

**auto\_iris**

Sets auto iris on or off

**iris**

Sets iris value

**gain**

Sets gain value

**detail**

Sets detail value

**chroma**

Sets chroma value

- **EXAMPLES**

**camera ccu set auto\_iris off**

Sets the *auto\_iris* off

**camera ccu set red\_gain 10**

Sets the red *gain* to be 10





### Camera CCU

- **NAME**

**camera ccu** - Stores and recalls scenes and gets and sets CCU settings

- **SYNOPSIS**

**camera ccu**

- **DESCRIPTION**

Method used to get or set the *ccu* scene or *ccu* setting

- **OPTIONS**

**scene**

Used for storing/recalling scenes

**get**

Used for getting CCU settings

**set**

Used for setting CCU settings

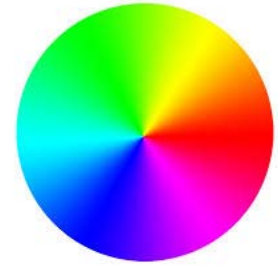
- **EXAMPLES**

**camera ccu scene recall factory 2**

Recalls the factory scene stored at index 2

**camera ccu get all**

Gets all current CCU settings



### Camera Focus

- **NAME**

**camera focus** - Moves the focus near or far

- **SYNOPSIS**

**camera focus** {{near|far|stop} [1-8] | mode {auto|manual}}

- **DESCRIPTION**

Method used to focus the camera

- **OPTIONS**

**near**

Move the camera focus near (with optional speed)

**far**

Move the camera focus far (with optional speed)

**stop**

Stop the camera focus

**mode**

Set the focus mode to auto or manual

**speed**

Optional integer from 1-8 that represents the speed

- **EXAMPLES**

**camera focus near**

Focuses the camera near at the default speed

**camera focus far 8**

Focuses the camera far using a speed of 8

**camera focus stop**

Stops the focus movement of the camera

### Exit

- **NAME**

**exit** - ends the current API command session

- **SYNOPSIS**

**exit**

- **DESCRIPTION**

Exit ends the current API command session. If the session is over telnet, the session is ended and the socket is closed. If the session is over serial, a new session is started.

### Help

- **NAME**

**help** - display an overview of the CLI syntax

- **SYNOPSIS**

**help**

- **DESCRIPTION**

Display an overview of the command line syntax

### History

- **NAME**

**history** - command history

- **SYNOPSIS**

**history** [*limit*]

- **DESCRIPTION**

Since many of the programs read user input a line at a time, the command **history** is used to keep track of these lines and also recall historic information

- **HISTORY NAVIGATION**

The command **history** can be navigated using the up and down arrow keys. The up arrow will move up a single entry in the command **history** while the down arrow moves down in the command **history**.

- **HISTORY EXPANSION**

The command **history** supports the expansion functionality from which previous commands can be recalled from within a single session. History expansion is performed immediately after a complete line is read.

Listed below are examples of **history** expansion:

\* **!** Substitute the last command line.

\* **!N** Substitute the Nth command line (absolute as per '**history**' command)

\* **!-N** Substitute the command line entered N lines before (relative)

- **EXAMPLES**

**history**

Displays the current command buffer

**history 5**

Sets the **history** command buffer to remember the last 5 unique entries

### Network Ping

- **NAME**

**network ping** - send ICMP ECHO\_REQUEST to network hosts

- **SYNOPSIS**

**network ping** [*count* <*count*>] [*size* <*size*>] <destination-ip>

- **DESCRIPTION**

Use the ICMP protocol's mandatory ECHO\_REQUEST datagram to elicit an ICMP ECHO\_RESPONSE from a host or gateway. ECHO\_REQUEST datagrams have an IP and ICMP header, followed by a struct timeval and then an arbitrary number of pad bytes used to fill out the packet.

- **OPTIONS**

*count* Stop after sending *count* ECHO\_REQUEST packets. With deadline option, *ping* waits for *count* ECHO\_REPLY packets, until the timeout expires. The default is 5.

**destination**

The destination IP address where the ECHO\_REQUESTS are sent

*size* The data *size* of the ICMP packet to send. The default is 56 bytes

- **EXAMPLES**

**network ping** 192.168.1.1

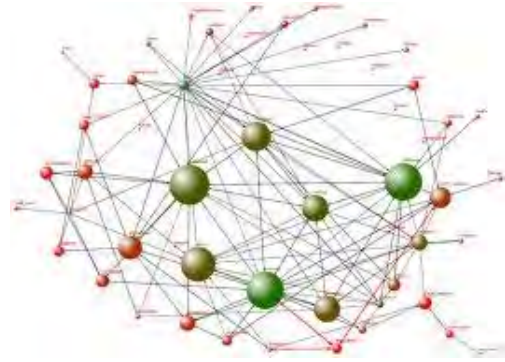
Attempt to send 5 ICMP ECHO\_REQUESTs with data *size* 56 to the host at 192.168.1.1

**network ping** *count* 10 *size* 100 192.168.1.1

Attempt to send 10 ICMP ECHO\_REQUESTs with data *size* of 100 to the host at 192.168.1.1

### Network Settings

- **NAME**  
**network settings** - get current network settings
- **SYNOPSIS**  
**network settings** {get}
- **DESCRIPTION**  
 Method used to get the current **network settings** of the device
- **OPTIONS**  
**get** Get the current **network settings** for the machine
- **EXAMPLES**  
**network settings get**  
**MAC Address:**  
 00:04:a3:85:0a:ee  
**IP Address:**  
 10.10.8.116  
**Netmask:**  
 255.255.255.0  
**Gateway:**  
 10.10.8.100  
 Returns the current **network settings** for mac address, ip address, netmask, and gateway



### Network

- **NAME**  
**network** - Gets the current network settings or pings an IP address
- **SYNOPSIS**  
**network** {settings get | ping [count <count>] [size <size>] <destination-ip>}
- **DESCRIPTION**  
 Method used to *get* the current **network** settings or check **network**
- **OPTIONS**  
**settings**  
 Get the current **network** settings  
*ping* Send ICMP ECHO\_REQUEST to **network** host
- **EXAMPLES**  
**network settings get**  
 Gets the current **network** settings  
 ----  
**network ping count 1 10.10.10.100**  
 Pings 10.10.10.100 once and displays results

### System Factory-Reset

- **NAME**

**system factory-reset** - Gets or sets factory reset status

- **SYNOPSIS**

system factory-reset {get|on|off}

- **DESCRIPTION**

Method used to get or set the factory reset status

- **OPTIONS**

**get**

Get the current factory reset status

**on**

Enable factory reset on reboot

**off**

Disable factory reset on reboot

- **EXAMPLES**

system factory-reset get

factory-reset (software):

off

factory-reset (hardware): [Hardware reset is designated by rear panel DIP switches in down position]

off

Returns the factory reset status

---

system factory-reset on

factory-reset (software): on

factory-reset (hardware): off

Enables factory reset upon reboot



### System Reboot

- **NAME**

**system reboot** - Reboots system

- **SYNOPSIS**

system reboot [<seconds>]

- **DESCRIPTION**

Method used to reboot system

- **OPTIONS**

**seconds**

The number of seconds to delay the reboot

- **EXAMPLES**

**reboot**

Reboot system immediately

**reboot 30**

Reboot the system in 30 seconds



## System

- **NAME**

**system** - gets or Sets the Current System Settings

- **SYNOPSIS**

**system** {factory-reset {get|on|off} | *reboot* [ <seconds>]}

- **DESCRIPTION**

Method used to get/set the current **system** settings or execute **system** commands

- **OPTIONS**

factory-reset

Get or set the factory reset status

*reboot* Reboot the **system**

- **EXAMPLES**

**system** factory-reset get

factory-reset (software):

off

factory-reset (hardware):

off

----

**system** factory-reset on

factory-reset (software):

on

factory-reset (hardware):

off

----

**system** *reboot*

Broadcast message from root (Thu Jan

1 03:27:40 2266):

The **system** is going down for a *reboot* NOW!

----

**system** *reboot* 30

OK

> The **system** is going down for a *reboot* NOW!

## System Update

- **NAME**

**system update** - Updates the system given a url to the update file

- **SYNOPSIS**

**system** update [<url>]

- **DESCRIPTION**

Method used to update the system via a url

- **OPTIONS**

**url** - The url of the file to be fetched

- **EXAMPLES**

**system** update <file name>

Update the system using the update file

## Version

- **NAME**

**version** - display the system version information

- **SYNOPSIS**

**version**

- **DESCRIPTION**

Display an overview of the command line syntax

- **EXAMPLES**

**Version**

Returns the current software **version**

## QUICK-CONNECT USB TELNET SERIAL COMMAND API

The Telnet API for the Quick-Connect USB is similar to, but not identical to the RoboSHOT Telnet API. Some of the differences include the IP and USB 2.0 streaming sections as well as a few others. Telnet sessions will require access verification and uses the same username and password associated with the Administrator account on the embedded web server. The default Telnet Port is 23. Command lines are terminated with a carriage return.

### Telnet Command List

#### Camera Home

- **NAME**

**camera home** - Move the camera to the home position

- **SYNOPSIS**

**camera home**

- **DESCRIPTION**

Method used to move the **camera** to the *home* position

- **EXAMPLES**

**camera home**

Move the **camera** back to the *home* position

#### Camera Pan

- **NAME**

**camera pan** - Pans the camera left or right

- **SYNOPSIS**

**camera pan** {left|right|stop} [1-24]

- **DESCRIPTION**

Method used to *pan* the **camera**

- **OPTIONS**

**left** Move the **camera** left

**right** Move the **camera** right

**stop** Stop the **camera** movement

**speed** Optional integer from 1-24 that represents the speed (Default: 12)

- **EXAMPLES**

**camera pan left**

Pans the **camera** left at the default speed

**camera pan right 20**

Pans the **camera** right using a speed of 20

**camera pan stop**

Stops the *pan* movement of the **camera**

#### Camera Preset

- **NAME**

**camera preset** - Recall and storing of camera presets

- **SYNOPSIS**

**camera preset** {recall|store} [1-6]

- **DESCRIPTION**

Method used to recall and store **camera** presets

- **OPTIONS**

**recall** Recall *preset*

**store** Store *preset*

*preset* Required value from 1-6 used to indicate the *preset* number

- **EXAMPLES**

**camera recall 3**

Move **camera** to *preset* position 3

**camera store 1**

Store current **camera** position as *preset* 1



Image: Invigorating simulated Telnet session.

## Camera Tilt

- **NAME**

**camera tilt** - Tilts the camera up or down

- **SYNOPSIS**

**camera tilt** {up|down|stop} [1-20]

- **DESCRIPTION**

Method used to *tilt* the **camera**

- **OPTIONS**

**up** Move the **camera** up

**down** Move the **camera** down

**stop** Stop the **camera** movement

**speed** Optional integer from 1-20 that represents the speed (Default: 10)

- **EXAMPLES**

**camera tilt** up

Tilts the **camera** up at the default speed

**camera tilt** down 20

Tilts the **camera** up using a speed of 20

**camera tilt** stop

Stops the *tilt* movement of the **camera**

## Camera Zoom

- **NAME**

**camera zoom** - Zoom the camera in or out

- **SYNOPSIS**

**camera zoom** {in|out|stop} [1-7]

- **DESCRIPTION**

Method used to *zoom* the **camera**

- **OPTIONS**

**in** Zoom in

**out** Zoom out

**stop** Stop the **camera** movement

**speed** Optional integer from 1-7 that represents the speed (Default: 3)

- **EXAMPLES**

**camera zoom** in

Zooms the **camera** in at the default speed

**camera zoom** out 7

Zooms the **camera** out using a speed of 7

**camera zoom** stop

Stops the *zoom* movement of the **camera**

## Camera

- **NAME**

**camera** - Base command for camera control command. Used in conjunction with control arguments to include home, pan, tilt, zoom, and preset.

## Exit

- **NAME**

**exit** - ends the current API command session

- **SYNOPSIS**

**exit**

- **DESCRIPTION**

Exit ends the current API command session. If the session is over telnet, the session is ended and the socket is closed. If the session is over serial, a new session is started.

## Help

- **NAME**

**help** - display an overview of the CLI syntax

- **SYNOPSIS**

**help**

- **DESCRIPTION**

Display an overview of the command line syntax



## History

- **NAME**

**history** - command history

- **SYNOPSIS**

**history** [*limit*]

- **DESCRIPTION**

Since many of the programs read user input a line at a time, the command **history** is used to keep track of these lines and also recall historic information

- **HISTORY NAVIGATION**

The command **history** can be navigated using the up and down arrow keys. The up arrow will move up a single entry in the command **history** while the down arrow moves down in the command **history**.

- **HISTORY EXPANSION**

The command **history** supports the expansion functionality from which previous commands can be recalled from within a single session. History expansion is performed immediately after a complete line is read.

Listed below are examples of **history** expansion:

\* **!!** Substitute the last command line.

\* **!N** Substitute the Nth command line (absolute as per '**history**' command)

\* **!-N** Substitute the command line entered N lines before (relative)

- **EXAMPLES**

**history**

Displays the current command buffer

**history 5**

Sets the **history** command buffer to remember the last 5 unique entries

## Network Ping

- **NAME**

**network ping** - send ICMP ECHO\_REQUEST to network hosts

- **SYNOPSIS**

**network ping** [*count* <*count*>] [*size* <*size*>] <destination-ip>

- **DESCRIPTION**

Use the ICMP protocol's mandatory ECHO\_REQUEST datagram to elicit an ICMP ECHO\_RESPONSE from a host or gateway. ECHO\_REQUEST datagrams have an IP and ICMP header, followed by a struct timeval and then an arbitrary number of pad bytes used to fill out the packet.

- **OPTIONS**

*count* Stop after sending *count* ECHO\_REQUEST packets. With deadline option, *ping* waits for *count* ECHO\_REPLY packets, until the timeout expires. The default is 5.

**destination**

The destination IP address where the ECHO\_REQUESTS are sent

*size* The data *size* of the ICMP packet to send. The default is 56 bytes

- **EXAMPLES**

**network ping** 192.168.1.1

Attempt to send 5 ICMP ECHO\_REQUESTs with data *size* 56 to the host at 192.168.1.1

**network ping count** 10 *size* 100 192.168.1.1

Attempt to send 10 ICMP ECHO\_REQUESTs with data *size* of 100 to the host at 192.168.1.1



## Network Settings

- **NAME**

**network settings** - get current network settings

- **SYNOPSIS**

**network settings** {get}

- **DESCRIPTION**

Method used to get the current **network settings** of the device

- **OPTIONS**

**get** Get the current **network settings** for the machine

- **EXAMPLES**

**network settings** get

**MAC Address:**

00:04:a3:85:0a:ee

**IP Address:**

10.10.8.116

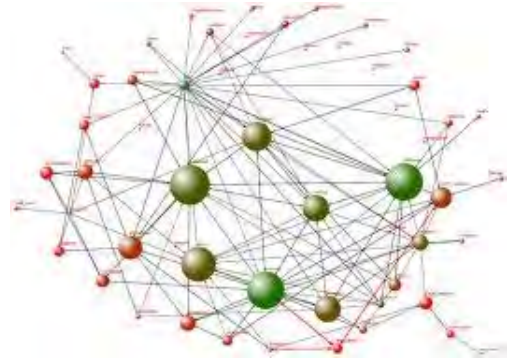
**Netmask:**

255.255.255.0

**Gateway:**

10.10.8.100

Returns the current **network settings** for mac address, ip address, netmask, and gateway



## Network

- **NAME**

**network** - Gets the current network settings or pings an IP address

- **SYNOPSIS**

**network** {settings get | ping [count <count>] [size <size>] <destination-ip>}

- **DESCRIPTION**

Method used to **get** the current **network** settings or check **network**

- **OPTIONS**

**settings**

Get the current **network** settings

**ping** Send ICMP ECHO\_REQUEST to **network** host

- **EXAMPLES**

**network settings** get

Gets the current **network** settings

----

**network ping** count 1 10.10.10.100

Pings 10.10.10.100 once and displays results

## Streaming Mode

- **NAME**

**streaming mode** - Gets or sets the current streaming mode

- **SYNOPSIS**

**streaming mode** {get|usb|network}

- **DESCRIPTION**

Method used to get or set the current **streaming** settings

- **OPTIONS**

**get** Get the current **streaming mode**

**usb**

Set the current **streaming mode** to USB

**ethernet**

Set the current **streaming mode** to Ethernet

- **EXAMPLES**

**streaming mode** get

mode: usb

Returns the current **streaming mode**

**streaming mode** usb

----

**streaming mode** ethernet

**OK**

Sets the **streaming mode** to Ethernet

## Streaming Quality

- **NAME**

**streaming quality** - Gets or sets the current streaming quality

- **SYNOPSIS**

**streaming quality** {get|low|standard|high}

- **DESCRIPTION**

Method used to get or set the current **streaming quality**

- **OPTIONS**

**get** Get the current **streaming quality**

**low** Set video *quality* to low

**standard** Set video *quality* to standard

**high** Set video *quality* to high

- **EXAMPLES**

**streaming quality** get

*quality:low*

Returns the current **streaming quality**

----

**streaming quality** standard

**OK**

Sets the **streaming quality** to standard



## Streaming Resolution

- **NAME**

**streaming resolution** - Gets or sets the current IP streaming quality

- **SYNOPSIS**

**streaming resolution** {get|1080p|720p|4cif|480p|cif}

- **DESCRIPTION**

Method used to get or set the current **streaming resolution**

- **OPTIONS**

**get** Get the current **streaming resolution**

**1080p** Set video *resolution* to 1080p

**720p** Set video *resolution* to 720p

**4cif** Set video *resolution* to 4cif

**480p** Set video *resolution* to 480p

**cif** Set video *resolution* to cif

- **EXAMPLES**

**streaming resolution** get

*resolution:720p*

Returns the current **streaming resolution**

----

**streaming resolution** 720p

**OK**

Sets the **streaming resolution** to 720p

## Streaming

- **NAME**

**streaming** - Gets or sets the current streaming settings

- **SYNOPSIS**

**streaming** {mode {get|usb|ethernet}} | *resolution* {get|1080p|720p|4cif|480p|cif} | *quality* {get|low|standard|high}}

- **DESCRIPTION**

Method used to get or set the current **streaming** settings

- **OPTIONS**

**mode** Get or set the current **streaming** mode

*resolution* Get or set the current **streaming** video *resolution*

*quality* Get or set the current **streaming** video frame rate and bit rate

- **EXAMPLES**

**streaming** mode get

*mode:usb*

Returns the current **streaming** mode

----

**streaming** mode ethernet

Sets the **streaming** mode to Ethernet

----

**streaming** *quality* standard

Sets the **streaming** *quality* to standard

----

**streaming** *resolution* 720p

Sets the **streaming** *resolution* to 720p

### System Factory-Reset

- **NAME**

**system factory-reset** - Gets or sets factory reset status

- **SYNOPSIS**

system factory-reset {get|on|off}

- **DESCRIPTION**

Method used to get or set the factory reset status

- **OPTIONS**

get Get the current factory reset status

on Enable factory reset on reboot

off Disable factory reset on reboot

- **EXAMPLES**

system factory-reset get

factory-reset (software):

off

factory-reset (hardware): [Hardware reset is designated by rear panel dip switches in down position]

off

Returns the factory reset status

----

system factory-reset on

factory-reset (software): on

factory-reset (hardware): off

Enables factory reset upon reboot



### System Reboot

- **NAME**

system reboot - Reboots system

- **SYNOPSIS**

system reboot [<seconds>]

- **DESCRIPTION**

Method used to reboot system

- **OPTIONS**

seconds

The number of seconds to delay the reboot

- **EXAMPLES**

reboot

Reboot system immediately

reboot 30

Reboot the system in 30 seconds

### System

- **NAME**

**system** - gets or Sets the Current System Settings

- **SYNOPSIS**

**system** {factory-reset {get|on|off} | reboot [ <seconds>]}

- **DESCRIPTION**

Method used to get/set the current **system** settings or execute **system** commands

- **OPTIONS**

factory-reset

Get or set the factory reset status

*reboot* Reboot the **system**

- **EXAMPLES**

**system** factory-reset get

factory-reset (software):

off

factory-reset (hardware):

off

----

**system** factory-reset on

factory-reset (software):

on

factory-reset (hardware):

off

----

**system** *reboot*

Broadcast message from root (Thu Jan

1 03:27:40 2266):

The **system** is going down for a *reboot* NOW!

----

**system** *reboot* 30

OK

> The **system** is going down for a *reboot* NOW!

### *System Update*

- **NAME**

**system update** - Updates the system given a url to the update file

- **SYNOPSIS**

**system update** [<url>]

- **DESCRIPTION**

Method used to update the system via a url

- **OPTIONS**

**url** - The url of the file to be fetched

- **EXAMPLES**

**system update** <file name>

Update the system using the update file

### *Version*

- **NAME**

**version** - display the system version information

- **SYNOPSIS**

**version**

- **DESCRIPTION**

Display an overview of the command line syntax

- **EXAMPLES**

**Version**

Returns the current software **version**



**COMPLIANCE AND CE DECLARATION OF CONFORMITY - ROBOSHOT HD PTZ CAMERAS**



Compliance testing was performed to the following regulations:

- **FCC Part 15** (15.107, 15.109), **Subpart B**
- **ICES-003, Issue 4: 2004**
- **EN 55022 A: 2006 + A1: 2007**
- **KN24 2008 (CISPR 24: 1997 + A1: 2000 + A2: 2002)**
- **KN22 2008 (CISPR 22: 2006)**
- **EMC Directive 2004/108/EC**
- **EN 55024: A2: 2003**
- **IEC 60950-1:2005 (2nd Edition); Am 1:2009**
- **EN 60950-1:2006+A11:2009+A1:2010+A12:2011**

- Class A
- Class A
- Class A
- Class A
- Class A
- Class A
- Class A
- Safety
- Safety



**FCC Part 15 Compliance**

This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15, Subpart B, of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his/her own expense.

Operation is subject to the following two conditions: (1) This device may not cause interference, and (2) This device must accept any interference including interference that may cause undesired operation of the device. Changes or modifications not expressly approved by Vaddio can affect emission compliance and could void the user's authority to operate this equipment.



**ICES-003 Compliance**

This digital apparatus does not exceed the Class A limits for radio noise emissions from digital apparatus set out in the Radio Interference Regulations of the Canadian Department of Communications.  
 Le présent appareil numérique n'émet pas de bruits radioélectriques dépassant les limites applicables aux appareils numériques de la classe A prescrites dans le Règlement sur le brouillage radioélectrique édicté par le ministère des Communications du Canada.



**European Compliance**

This product has been evaluated for Electromagnetic Compatibility under the EMC Directive for Emissions and Immunity and meets the requirements for a Class A digital device. In a domestic environment this product may cause radio interference in which case the user may be required to take adequate measures.

**Standard(s) To Which Conformity Is Declared:**

**EMC Directive 2004/108/EC**

- EN 55022 A: 2006 + A1: 2007(CISPR 22:2005/A1:2005)** Conducted and Radiated Emissions
- EN 55024: 1998 + Amendments A1: 2001 + A2: 2003** Immunity

- EN 61000-4-2: 1995 + Amendments A1: 1998 + A2: 2001 Electrostatic Discharge
- EN 61000-4-3: 2006 + A1: 2008 Radiated Immunity
- EN 61000-4-4: 2004 + Corrigendum 2006 Electrical Fast Transients
- EN 61000-4-5: 2006 Surge Immunity
- EN 61000-4-6: 2009 Conducted Immunity
- EN 61000-4-8: 2010 Power Frequency Magnetic Field
- EN 61000-4-11: 2004 Voltage Dips, Interrupts and Fluctuations

**KN24 2008 (CISPR 24: 1997 + A1: 2000 + A2: 2002)**

- EN 61000-4-2 Electrostatic Discharge
- EN 61000-4-3 Radiated Immunity
- EN 61000-4-4 Electrical Fast Transients
- EN 61000-4-5 Surge Immunity
- EN 61000-4-6 Conducted Immunity
- EN 61000-4-8 Power Frequency Magnetic Field
- EN 61000-4-11 Voltage Dips, Interrupts and Fluctuations

**IEC 60950-1:2005 (2nd Edition); Am 1:2009**

- EN 60950-1:2006+A11:2009+A1:2010+A12:2011** Safety
- Safety

**COMPLIANCE AND CE DECLARATION OF CONFORMITY, QUICK-CONNECT USB INTERFACE**



Compliance testing was performed to the following regulations:

- |  |         |
|--|---------|
| • <b>FCC Part 15 (15.107, 15.109), Subpart B</b>             | Class A |
| • <b>ICES-003, Issue 4: 2004</b>                             | Class A |
| • <b>EN 55022 A: 2006 + A1: 2007</b>                         | Class A |
| • <b>EMC Directive 2004/108/EC</b>                           | Class A |
| • <b>EN 55024: A2: 1998 + Amendments A1: 2001 + A2: 2003</b> | Class A |



**FCC Part 15 Compliance**

This equipment has been tested and found to comply with the limits for a Class A digital device, pursuant to Part 15, Subpart B, of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference when the equipment is operated in a commercial environment. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instruction manual, may cause harmful interference to radio communications. Operation of this equipment in a residential area is likely to cause harmful interference in which case the user will be required to correct the interference at his/her own expense.

Operation is subject to the following two conditions: (1) This device may not cause interference, and (2) This device must accept any interference including interference that may cause undesired operation of the device. Changes or modifications not expressly approved by Vaddio can affect emission compliance and could void the user's authority to operate this equipment.



**ICES-003 Compliance**

This digital apparatus does not exceed the Class A limits for radio noise emissions from digital apparatus set out in the Radio Interference Regulations of the Canadian Department of Communications. Le présent appareil numérique n'émet pas de bruits radioélectriques dépassant les limites applicables aux appareils numériques de la classe A prescrites dans le Règlement sur le brouillage radioélectrique édicté par le ministère des Communications du Canada.



**European Compliance**

This product has been evaluated for Electromagnetic Compatibility under the EMC Directive for Emissions and Immunity and meets the requirements for a Class A digital device. In a domestic environment this product may cause radio interference in which case the user may be required to take adequate measures.

**Standard(s) To Which Conformity Is Declared:**

- |  |   |
|--|---|
| <b>EMC Directive 2004/108/EC</b>                             |   |
| <b>EN 55022 A: 2006 + A1: 2007(CISPR 22:2005/A1:2005)</b>    | Class A                                   |
| <b>EN 55024: A2: 1998 + Amendments A1: 2001 + A2: 2003</b>   | Immunity                                  |
| • EN 61000-4-2: 1995 + Amendments A1: 1998 + A2: 2001        | Electrostatic Discharge                   |
| • EN 61000-4-3: 2006 + A1: 2008                              | Radiated Immunity                         |
| • EN 61000-4-4: 2004 + Corrigendum 2006                      | Electrical Fast Transients                |
| • EN 61000-4-5: 2006   | Surge Immunity                            |
| • EN 61000-4-6: 2009   | Conducted Immunity                        |
| • EN 61000-4-8: 2010   | Power Frequency Magnetic Field            |
| • EN 61000-4-11: 2004  | Voltage Dips, Interrupts and Fluctuations |
| <b>IEC 60950-1: 2005 2<sup>nd</sup> Edition); AM 1: 2009</b> | Safety                                    |
| <b>EN 60950-1: 2006 + A11: 2009 + A1: 2010 + A12:2011</b>    | Safety                                    |

## WARRANTY INFORMATION

(See Vaddio Warranty, Service and Return Policies posted on [vaddio.com](http://vaddio.com) for complete details):

**Hardware\* Warranty:** Two (2) year limited warranty on all parts and labor for Vaddio manufactured products. Vaddio warrants its manufactured products against defects in materials and workmanship for a period of two years from the day of purchase, to the original purchaser, if Vaddio receives notice of such defects during the warranty. Vaddio, at its option, will repair or replace products that prove to be defective. Vaddio manufactures its hardware products from parts and components that are new or equivalent to new in accordance with industry standard practices.

**Exclusions:** The above warranty shall not apply to defects resulting from improper or inadequate maintenance by the customer, customers applied software or interfacing, unauthorized modifications or misuse, mishandling, operation outside the normal environmental specifications for the product, use of the incorrect power supply, modified power supply or improper site operation and maintenance. OEM and Special Order products manufactured by other companies are excluded and are covered by the manufacturer's warranty.

**Vaddio Customer Service:** Vaddio will test, repair, or replace the product or products without charge if the unit is under warranty. If the product is out of warranty, Vaddio will test then repair the product or products. The cost of parts and labor charge will be estimated by a technician and confirmed by the customer prior to repair. All components must be returned for testing as a complete unit. Vaddio will not accept responsibility for shipment after it has left the premises.

**Vaddio Technical Support:** Vaddio technicians will determine and discuss with the customer the criteria for repair costs and/or replacement. Vaddio Technical Support can be contacted through one of the following resources: e-mail support at [support@vaddio.com](mailto:support@vaddio.com) or online at [vaddio.com](http://vaddio.com).

**Return Material Authorization (RMA) Number:** Before returning a product for repair or replacement request an RMA from Vaddio's technical support. Provide the technician with a return phone number, e-mail address, shipping address, product serial numbers and original purchase order number. Describe the reason for repairs or returns as well as the date of purchase. See the General RMA Terms and Procedures section for more information. RMA's are valid for 30 days and will be issued to Vaddio dealers only. End users must return products through Vaddio dealers. Include the assigned RMA number in all correspondence with Vaddio. Write the assigned RMA number clearly on the shipping label of the box when returning the product. All products returned for credit are subject to a restocking charge without exception. Special Order product are not returnable.

**Voided Warranty:** The warranty does not apply if the original serial number has been removed or if the product has been disassembled or damaged through misuse, accident, modifications, use of incorrect power supply, use of a modified power supply or unauthorized repair.

**Shipping and Handling:** Vaddio will not pay for inbound shipping transportation or insurance charges or accept any responsibility for laws and ordinances from inbound transit. Vaddio will pay for outbound shipping, transportation, and insurance charges for all items under warranty but will not assume responsibility for loss and/or damage by the outbound freight carrier. If the return shipment appears damaged, retain the original boxes and packing material for inspection by the carrier. **Contact your carrier immediately.**

**Products not under Warranty:** Payment arrangements are required before outbound shipment for all out of warranty products.

### Other General Information:

#### Care and Cleaning

Do not attempt to take this product apart at any time. There are no user-serviceable components inside.

- Do not spill liquids in the product
- Keep this device away from food and liquid
- For smears or smudges on the product, wipe with a clean, soft cloth
- Do not use any abrasive chemicals.

#### Operating and Storage Conditions:

Do not store or operate the device under the following conditions:

- Temperatures above 40°C (104°F) or temperatures below 0°C (32°F)
- High humidity, condensing or wet environments
- In inclement weather
- In swimming pools, generally
- Dry environments with an excess of static discharge
- Inside a particle collider
- Under severe vibration





# Touchboards

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